CtxWF: Context Window Focus with Global Management for LLM Agents in Multi-Document Workspace

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Abstract

LLM-based agent systems have achieved re-002 markable progress in automatically solving nat-003 ural language processing tasks. However, realworld tasks often involve working within a multi-file workspace that requires exploratory implementation of specific objectives, demanding LLMs to acquire, process, and manage substantial information from workspace data sources. Due to the limited attention span of LLMs, excessive or disorganized information can lead to distraction from core objectives during reasoning, ultimately resulting in subop-013 timal outputs. To enhance LLMs' capability in handling complex real-world tasks, inspired by human problem-solving strategies, we propose CtxWF, a context window-focused agent that resolves long-term complex tasks through 017 global context management and concentrated execution of short-term sub-tasks. CtxWF features three key innovations: (1) Proactive acquisition of essential contextual information prior 022 to task resolution, (2) Single-responsibility specialization of LLM reasoning to reduce context window requirements, (3) Refinement of environmental feedback for context updates to 026 enhance information quality post short-term task execution. We showcase the effective-027 ness of CtxWF on agent-based data science tasks, where it achieves state-of-the-art accuracy across multiple models. The GPT-4opowered CtxWF attains an accuracy of 42.26%, representing a 10.01% improvement over baseline methods.

1 Introduction

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Remarkable progress has been observed in recent Large Language Models (LLMs) for various natural language processing tasks, while LLMbased agent systems further extend these capabilities. However, compared to simply transforming instructions into executable code (Yu et al., 2018; Lin et al., 2018; Chen et al., 2021; Huang et al., 2024a; Lu et al., 2022), research on leveraging LLMs for complex real-world programming tasks remains insufficient. Taking real-world data analysis tasks as an example, the contextual information required for tasks is not always preorganized as natural language instructions, but rather needs to be actively explored by LLMs within the workspace. For instance, in the task illustrated in Figure 1, LLMs need to proactively retrieve the algorithmic formula stored in the wrFormula.tex file, compute the top 10 most popular movies from the tmdb_5000_movies.csv file, and store the results in result.csv. 042

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When tackling complex real-world data analysis tasks, humans actively utilize existing tools (e.g., Notepad, Excel) to interact with their environment (external world). Through this interaction, they acquire task-relevant information into working memory (Baddeley, 1992) for cognitive reasoning (Alderson-Day and Fernyhough, 2015). The brain filters task-related information, designs task plans based on this filtered data, focuses attention on specific implementations, and self-regulates (Zavershneva and van der Veer, 2018; Luria, 1965; Dick and Overton, 2009) through environmental feedback. For example, given the task description and workspace files in Figure 1, humans first identify useful files, extract necessary information (e.g., the algorithm formula from wrFormula.tex and table schemas of CSV files) into working memory, then derive code solutions, and iteratively refine them by observing execution feedback (e.g., console outputs).

Recent studies have explored methods utilizing LLMs for interactive environment planning and action. In these approaches, environmental outcomes are fed back to the LLMs in text form, enabling LLMs to generate domain-specific actions or plans, which are then executed by a controller (Liu et al., 2024b; Ahn et al., 2022; Nakano

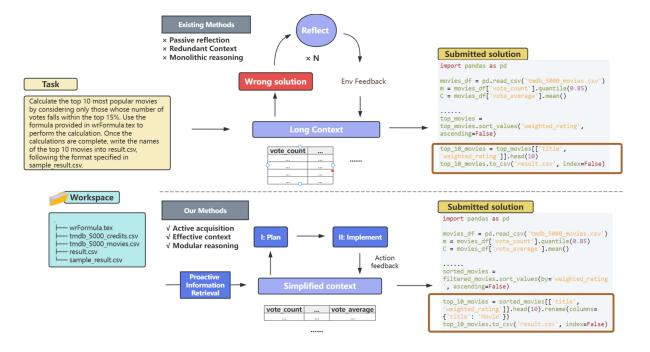


Figure 1: Comparison between existing methods and our approach.

et al., 2021; Yao et al., 2020; Huang et al., 2022). Alternative approaches treat code generation as the primary interaction mechanism between agents and environments (Qiao et al., 2023; Wang et al., 2024b), avoiding domain-specific action design while enhancing problem-solving versatility. However, these agents over-rely on LLMs, burdening them with multiple responsibilities during reasoning (e.g., information supplementation, task planning, and implementation) and flooding agent contexts with lengthy, disorganized multi-turn dialogue histories. As shown in Figure 1's existing methods: (1) Initial solutions often lack CSV schema information, leading to hallucinated code (e.g., falsely assuming a "VoteCount" column in tmdb_5000_movies.csv); (2) When LLMs perform reflective reasoning in a single iteration while simultaneously handling multiple responsibilities, 100 their reasoning contexts become overly lengthy and 101 disorganized, which often leads to erroneous out-102 comes; (3) Multi-round reflection, while eventu-103 ally prompting schema checks, suffers from inefficiency, high error rates, and redundant context 105 accumulation. Moreover, some hallucinated code 106 executions may not generate explicit errors, result-107 ing in executable but incorrect solutions.

> To address these challenges, we propose CtxWF, inspired by human attentional focus dur-

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ing problem-solving, which employs three key 111 strategies: (1) Proactively acquiring task-critical 112 information as contextual background before LLM 113 reasoning; (2) Decomposing complex long-term 114 task planning into multiple short-term phases, sep-115 arating planning from implementation to simplify 116 reasoning responsibilities; (3) Distilling feedback 117 from successful short-term task executions to fil-118 ter noise and guide LLMs toward correct paths 119 upon errors. These mechanisms enable CtxWF to 120 dynamically plan and execute phased tasks while 121 maintaining clean, focused reasoning contexts with 122 sufficient background information. Our approach 123 uses off-the-shelf LLMs as reasoning engines with-124 out model training or fine-tuning, operating fully 125 autonomously without human intervention. 126

We demonstrate CtxWF's effectiveness on DA-Code (Huang et al., 2024b), a real-world complex data analysis benchmark reflecting practical scenarios. Compared to the baseline DA-Agent (Huang et al., 2024b), CtxWF achieves superior performance across multiple LLMs and task difficulty levels. The GPT-40-powered CtxWF reaches an accuracy of 42.26%, outperforming DA-Agent by 10.01%. The results demonstrate that CtxWF fully unleashes the potential of LLMs in solving complex data analysis tasks.

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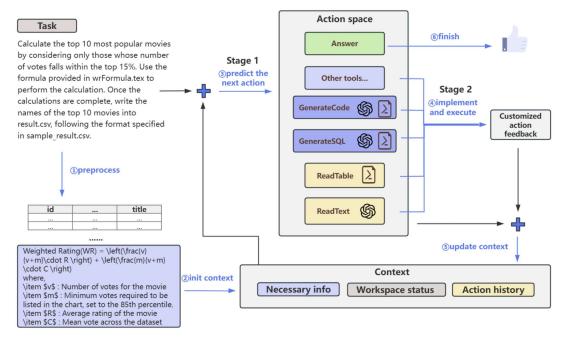


Figure 2: The Operational Workflow of CtxWF.

2 Method

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CtxWF focuses on three core design components to manage reasoning contexts: (1) The agent actively acquires critical information required for current task objectives as background context during reasoning, (2) When utilizing LLMs for single-step reasoning, the agent concentrates on well-defined responsibilities to reduce context length during inference, and (3) The agent refines feedback information obtained from environmental interactions to ensure beneficial updates rather than noise injection into subsequent reasoning contexts. Specifically, as shown in Figure 2, CtxWF initially obtains preliminary reasoning contexts during the preprocessing phase. Subsequently, it employs LLMs for interactive environment planning and action execution: first abstractly deducing the objective of the next step and matching it with corresponding actions from the action space, then performing secondary planning for phase-specific implementation based on action objectives. The framework continuously refines environmental feedback generated by action execution to update agent contexts, thereby dynamically creating, maintaining, and adjusting high-level action plans (Yao et al., 2023). The full prompt template is provided in Appendix A.

2.1 Proactive Information Acquisition

In real-world data analysis tasks, agents must contend with diverse data sources within their

workspace when solving problems. To address this challenge, we have designed a mechanism that enables agents to proactively acquire essential information before generating code-based (or SQLbased) solutions through LLMs. As illustrated in Figure 2, prior to action prediction, CtxWF leverages the planning capabilities of LLMs (Wei et al., 2022) and builds on an LLM as a natural language planner during preprocessing. Prompted by action descriptions, the planner generates action chains in order to retrieve task-relevant information to update the agent context (Lu et al., 2023). Specifically for SQL generation, CtxWF first acquires database schema information pertinent to the current task as reasoning context before initiating SQL generation. See Appendix A.1 for the full prompt structure.

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2.2 Two-Stage Planning Framework

The objective of two-stage planning is to decom-184 pose a complex task into correct action sequences, 185 resulting in a task solution. To empower agents to adapt to diverse complex tasks while maintain-187 ing specialized reasoning responsibilities for LLMs 188 in each step, our system has customized a set of 189 generic Actions. We retain executable code gen-190 eration as the core action, as it allows integrat-191 ing various LLM behaviors into a unified action 192 space (Wang et al., 2024b), thereby liberating agent 193 capabilities from the constraints of manually designed predefined tool sets. Additionally, in data 195

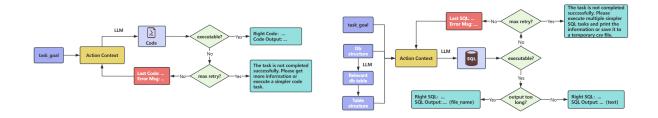


Figure 3: The Operational Workflow of the GenerateCode action (left) and the GenerateSQL action (right).

analysis tasks, operations such as text content re-196 trieval, tabular file structure acquisition, and SQL query execution are frequently required. However, 198 LLMs often indiscriminately fetch entire file contents when accessing such information. This necessitates our specialized design for these actions, rather than relying entirely on executable code. We provide high-level specifications of these actions below, with their concrete implementations 204 detailed in our experiments.

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- ReadTable(file_path): This action retrieves structural metadata (e.g., column names, data types) and a data preview from structured files.
- ReadText(file_path, task_goal): Designed to search target content in text files using LLMs' natural language processing capabilities.
- GenerateCode(task_goal): This action generates code through LLMs and executes it within a Docker sandbox to accomplish specified parameterized objectives. The operational workflow is illustrated in Figure 3 (left).
- GenerateSQL(file_path, task_goal): This action first retrieves all table names from the target database, obtains relevant table schemas, then generates and executes SQL queries to achieve specified tasks. The operational workflow is illustrated in Figure 3 (right).
- Decompress(file_path): This action automatically selects appropriate decompression methods based on file extensions to handle compressed files.
- Answer(output): This action submits final task results, which may include filenames, text information, or failure notifications.

As illustrated in Figure 2, the primary objective of Stage 1 is to enable LLMs to perform high-level task planning at the holistic level. This stage continuously generates subsequent action purposes based on the agent's contextual state and final task objective, while predicting the next executable action from the action space to achieve the designated purpose. Conversely, Stage 2 focuses on enabling LLMs to conduct detailed task planning for implementing concrete operations required by the current action. The separation of abstract high-level planning (Stage 1) from concrete implementation planning (Stage 2) stems from their distinct responsibilities. It is well-established that LLMs have limited attention capacity. Ambiguous responsibilities or excessively lengthy contextual information may induce hallucinations and related issues. Our hierarchical approach allows LLMs to concentrate all computational attention on singular responsibilities, simultaneously reducing the required contextual information for reasoning. Furthermore, detailed task implementation often proves challenging to resolve through single-pass LLM reasoning. This decoupled architecture facilitates human-controlled refinement of specific action implementations (e.g., code generation, SQL command formulation) during the reasoning process.

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The detailed prompt for the first stage is provided in Appendix A.2.1. Briefly, the prompt comprises four key components:

- Action Space: A predefined set of actions controlling LLMs' behavior, primarily categorized into information retrieval, code generation, and auxiliary actions.
- Files Info: Real-time file information in the current workspace represented as a directory tree structure.

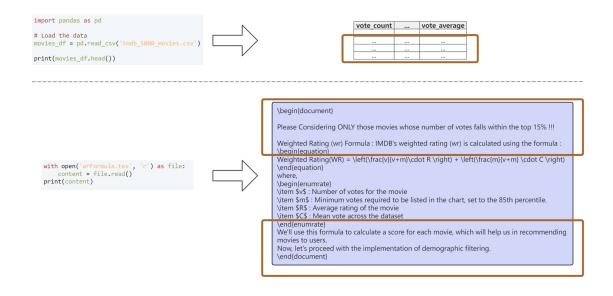


Figure 4: LLMs employ programmatic code execution to retrieve tabular data schemas or textual content.

• **Task:** Textual description of the current objective.

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• Action History: Record of the agent's realtime progress and achieved outcomes.

2.3 Refinement of Environmental Feedback Information

In traditional approaches, agents directly store 275 each interaction record with LLMs in their context. 276 While practitioners recognize that richer information can enhance LLMs' global comprehension, the indiscriminate inclusion of excessive information 279 into the reasoning context can introduce substantial noise. Compared to allowing LLMs to freely ac-281 cess vast amounts of irrelevant information, CtxWF refines contextual information fed back to the agent when implementing the actions. This approach effectively reduces the context window size required for LLMs' reasoning processes, enabling LLMs to comprehend contextual background information more effortlessly during inference. Additionally, 288 we incorporate scenario-specific guidance to redirect LLMs back to valid trajectories when erro-290 neous behaviors occur, avoiding unproductive error correction cycles. For each action implementation, we meticulously monitor its output to retain taskbeneficial information while filtering irrelevant content. Implementation details of these actions are provided in Appendix A.3. 296

The customization objectives for key actions are outlined below:

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ReadTable: This action filters out raw data in structured files, retaining only structural metadata. As illustrated in the upper section of Figure 4, while LLMs attempt to retrieve table information through code execution, only the structural metadata in the output proves operationally meaningful. The substantial data entries highlighted in red, when incorporated into the LLM's reasoning context, not only fail to facilitate downstream data processing but actively introduces noise into the reasoning process. The automated filtration mechanism embedded in this action systematically eliminates such extraneous data elements.

ReadText: This action selectively outputs taskrelevant content from specified files, eliminating extraneous text. This mechanism is critical when processing multiple lengthy text files, as excessive file content occupying the LLM's context often leads to attention dispersion, task failure, and unnecessarily consuming tokens. In the lower section of Figure 4, while LLMs attempt to extract calculation formulas through code, the irrelevant text segments highlighted in red provide no operational value. This action systematically filters such non-essential content through targeted pattern matching.

GenerateCode: In Figure 3 (left), when code execution errors occur, this action loads only the

previous code snippet and its corresponding error 327 into a temporary action context (distinct from the 328 agent's planning context). The action then asks 329 LLMs to debug and regenerate the code, focusing each reasoning cycle on resolving a single error. Since excessive debug cycles typically indicate 332 overcomplicated initial code proposals, making 333 it difficult for LLMs to pinpoint error messages, the agent prompts LLMs to re-plan task objectives upon reaching a predefined threshold of debugging cycles.

GenerateSQL: This action follows the same feedback design principles as GenerateCode (Figure 3, right).

3 Experiments

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3.1 Dataset and Baseline

DA-Code is a code generation benchmark specifically designed for evaluating LLM-based agents in data science tasks. Distinct from conventional code generation benchmarks, this benchmark is designed to enable agents to explore data and leverage programming capabilities to solve challenging objectives, rather than simply translating explicit natural language instructions into code. Unlike existing benchmarks like DS-1000 (Lai et al., 2023) and HumanEval (Chen et al., 2021), which primarily focus on directly converting natural language instructions into executable code, DA-Code establishes a more realistic scenario that simulates real-world data science tasks under given requirements and workspace constraints. DA-Code tasks not only feature inherently complex solutions but also incorporate diverse data sources (databases, spreadsheets, documents, codebases, etc.) containing multifaceted information and data from authentic programming scenarios. Moreover, these information sources may be saturated with noise and extraneous information. We constructed a subset DA-Code-100 containing 100 randomly sampled tasks for evaluation, with difficulty levels distributed as 23 easy, 60 medium, and 17 challenging tasks.

To address the challenges posed by the DA-Code benchmark where no existing agent framework has demonstrated sufficient capability, the authors of DA-Code developed DA-Agent, an LLMbased agent framework specialized for complex data analysis through dynamic environment interactions. DA-Agent demonstrates superior performance compared to prevailing agent frameworks including OpenHand (Wang et al., 2024c), AutoGen (Wu et al., 2024), and X-Agent (Team, 2023) in comprehensive evaluations. Notably, while DA-Agent replaces Python code with Bash commands for environmental information retrieval, LLMs still acquire substantial noise through Bash operations. For instance, using head command to read CSV files could capture redundant lines, and cat command outputs the entire file contents indiscriminately. 377

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3.2 Overall Performance

3.2.1 Experimental Setup

We employed two state-of-the-art open-source models, Qwen2.5-72B-Instruct (Yang et al., 2024) and DeepSeek-V3 (Liu et al., 2024a), as opensource representatives, along with the closedsource model GPT-4o-2024-08-06 (Achiam et al., 2023) as base testing models. All models were configured with a temperature of 0, a maximum of 20 action steps, and a 60-second timeout per action execution. We evaluated each LLM-based agent on DA-Code-100 through three rounds of testing. For each task, we calculated both the average score (aggregating performance across three trials) and the peak score (highest achievement in any trial). The final evaluation metrics Avg@3 and Max@3 were subsequently derived by computing the mean values of these task-specific scores across all benchmark tasks.

3.2.2 Experimental Result

As shown in Table 1, we compared the performance of CtxWF against baseline methods across various base LLMs. The results demonstrate that CtxWF achieves superior evaluation metrics across almost all models and difficulty levels, except for a minor 2.04% decrease in maximum score at medium difficulty on Qwen2-72B-Instruct. This indicates our method's enhanced capability to leverage LLMs' reasoning potential in most scenarios. Compared with existing methods (Figure 1) that rely on multiple reflection iterations to supplement LLMs' reasoning context, our proactive information acquisition mechanism obtains most of the task-relevant contextual information before LLMs initiate their reasoning process. This approach directly reduces the likelihood of LLM hallucinations at their source, while also preventing context overload issues caused by storing extensive intermediate reflection steps as historical records in the agent's reasoning context. Furthermore, while reflectionbased methods prove effective for detectable er-

Model	Ea Ea	asy	Med	lium	H	Hard		Total	
	Avg@3	Max@3	Avg@3	Max@3	Avg@3	Max@3	Avg@3	Max@3	
DA-Agent (Qwen2.5-72B)	40.77	44.62	22.94	35.70	12.12	21.69	25.21	35.37	
DA-Agent (DeepSeek-V3)	44.50	50.27	25.62	29.12	14.87	18.69	28.13	32.21	
DA-Agent (gpt-4o)	38.66	49.67	21.81	29.19	13.31	19.48	24.24	32.25	
CtxWF (Qwen2.5-72B)	49.11	55.48	25.09	33.66	15.13	25.84	28.92	37.35	
CtxWF (DeepSeek-V3)	47.38	57.66	29.05	39.50	18.98	22.69	31.55	40.82	
CtxWF (gpt-4o)	45.03	54.25	27.95	42.80	18.31	24.15	30.24	42.26	

Table 1: Performance comparison between CtxWF and baselines on selected LLMs. Avg@3 denotes the agent's mean accuracy rate across three testing trials. Max@3 reflects the peak accuracy rate observed during these trials.

rors (e.g., code execution failures), they struggle to supplement missing task-critical information in other scenarios. For instance, in Figure 1, while sample_result.csv specifies "Movie" as the required column header, reflection-based methods would submit results immediately after successful code execution. In contrast, CtxWF proactively acquires the structure of sample_result.csv and explicitly specifies column headers during file preservation.

Notably, CtxWF (GPT-40) achieves a peak accuracy of 42.26%, representing a 10.01 percentagepoint improvement over DA-Agent (GPT-40), which substantiates that our methodology enables more effective exploitation of LLMs' latent capabilities. Furthermore, CtxWF (DeepSeek-V3) attains an average accuracy of 31.55%, outperforming its DA-Agent counterpart by 3.42 percentage points, which suggests more consistent performance in complex data analysis tasks.

3.3 Ablation Study

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3.3.1 Experimental Setup

We investigate the performance degradation in average accuracy and peak accuracy when removing key functional designs of GPT-4o-based CtxWF for task processing (Table 2), using three rounds of testing on the DA-Code-100 dataset. The experimental configurations are designed as follows:

• w/o Preprocess1: The proactive information acquisition mechanism operates in two phases: Preprocess1 initializes contextual information before action prediction, while Preprocess2 retrieves table schema information before SQL generation. This experiment removes the first preprocessing phase.

• w/o Preprocess1 & 2: This configuration

eliminates both preprocessing phases designed for active information acquisition. 463

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- w/o Refinement of Env Feedback: This setup removes the environment feedback refinement module, simulating scenarios where LLMs freely access information (printing first five rows when reading tables or full text files). It also disables guidance mechanisms when code/SQL generation fails.
- w/o Two-Stage Planning & Refinement of Env Feedback: Since feedback refinement requires separation of abstract planning and detailed implementation, removing two-stage planning consequently disables the feedback refinement capability.

Configuration	∆Avg@3	Δ Max@3
w/o Preprocess1	-1.44%	-5.02%
w/o Preprocess1 & 2	-3.16%	-5.35%
w/o Refinement of Env Feedback	-3.54%	-3.57%
w/o Two-Stage Planning &		
Refinement of Env Feedback	-3.66%	-7.4%

Table 2: Ablation Study

3.3.2 Experimental Result

The experimental results analysis demonstrates that each module in the proposed method contributes significantly to model performance. The comparative analysis of ablation study data yields supplementary insights:

• The complete removal of the proactive information acquisition functionality causes more severe accuracy degradation compared to solely removing the preprocessing 1, indicating that the proactive information acquisition mechanism benefits LLMs' reasoning capabilities across diverse scenarios.

• The simultaneous removal of both two-stage 491 planning and environmental feedback opti-492 mization modules leads to the most substantial 493 performance drop (-7.4% in max@3 metric), 494 proving that the synergistic gain between the hierarchical planning mechanism and feed-496 back refinement module effectively enhances 497 the model's upper-bound capability in han-498 dling complex tasks. Moreover, the com-499 pounded accuracy deterioration from removing both components exceeds that of solely 501 eliminating environmental feedback optimiza-502 tion, suggesting that the two-stage planning 503 mechanism itself plays a pivotal standalone 504 role.

4 Related Work

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LLM-based Agent Systems: Agent systems constructed with LLMs have significantly enhanced the performance of LLMs in solving various complex tasks. Currently, there are four primary agent design patterns: (1) Reflection: Enabling agents to review and revise based on self-generated outputs or environmental feedback. SELF-REFINE (Madaan et al., 2023), ReACT (Yao et al., 2023), and Reflexion (Shinn et al., 2023) demonstrate that postgeneration reflection effectively improves LLM performance, though they primarily focus on enhancing reasoning through iterative multi-step feedback. (2) Tool Invocation: Expanding LLM capabilities beyond pure NLP tasks by invoking external APIs. Gorilla (Patil et al., 2024) and ToolLLM (Qin et al., 2024) improve API-calling accuracy through API dataset construction and model fine-tuning, while Chameleon (Lu et al., 2023) enhances LLM performance via plug-and-play module integration. (3) Planning: Leveraging LLMs' reasoning abilities to automate task decomposition and execution planning. Methods like CoT (Wei et al., 2022), PoT (Chen et al., 2023), and SCoT (Li et al., 2025) enhance reasoning performance by generating intermediate reasoning steps before final solutions. (4) Multi-Agent Collaboration: Coordinating multiple role-playing LLMs to accomplish complex tasks. Systems like ChatDev (Qian et al., 2024) and AutoGen (Wu et al., 2024) simulate real-world collaborative environments to solve intricate problems. However, existing approaches inadequately address the critical role of context quality during LLM reasoning. CtxWF innovatively improves reasoning performance by integrating reflection (error feedback mechanisms during code/SQL execution and

guided regeneration after failures), tools (action invocation), planning (preprocessing and action planning phases), and multi-agent principles (singleresponsibility role design). These integrations collectively ensure high-quality context—sufficient information, minimal noise, and task-specific focus—during every LLM reasoning step.

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Code as Action: LLMs have achieved remarkable results on code generation benchmarks. Given code's universality, many systems employ code as the primary agent-environment interaction medium. VOYAGER (Wang et al., 2024a) enables automated exploration in Minecraft through code-based interactions. CodeAct (Wang et al., 2024b) exclusively uses code for multi-step task solving, while Open-Hands (Wang et al., 2024c) extends this paradigm for coding-specific agents. However, prioritizing generality through pure code generation often sacrifices accuracy. CtxWF addresses this trade-off through three key strategies: (1) guiding LLMs to proactively acquire task-critical information before code generation, (2) encouraging task decomposition when handling overly complex problems, (3) controlling feedback quality post environment interaction. These mechanisms collectively enhance LLMs' performance in real-world data analysis tasks resolution.

5 Conclusion

In summary, we present a novel agent design methodology that addresses the limitations of current LLM-based agents by focusing on the management of global context. Our approach enables agents to concentrate on single objectives during each reasoning cycle while maintaining highquality reasoning context, thereby achieving superior overall performance. The proposed method demonstrates promising capabilities in automatically resolving complex real-world problems, exhibiting remarkable effectiveness on the challenging DA-Code benchmark for real-world data analysis. It establishes new state-of-the-art accuracy across multiple models and evaluation metrics. We anticipate that incorporating additional optimization strategies and novel algorithms into the existing design framework could further enhance performance across broader application scenarios in future research.

6 Limitations

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Domain Limitations: Our approach requires customizing the workflows of agents to replace certain decision-making processes of LLMs, which compromises some degree of generality. However, such trade-offs are inevitable when constructing stable and effective agents, as there exists an inherent tension between generality and determinism.

Inaccuracy Issues: Despite our meticulous design of the agent architecture for accuracy, several failure patterns persist: (1) During two-stage planning, LLMs frequently generate overly complex subsequent action objectives. Even with customized prompting strategies to induce simpler task decomposition, LLMs often reiterate identical problematic goals; (2) When executing ReadText actions, LLMs occasionally extract only partial task-relevant content, with omitted critical information leading to subsequent operations deviating from file-specified requirements; (3) Our current assumption of a compact action space (to preserve LLM context window capacity) may limit handling of complex tasks requiring extensive actions. Potential solutions could involve dynamic retrieval of action sets via RAG (Retrieval-Augmented Generation) (Gao et al., 2023) prior to task planning.

These limitations highlight promising directions for future agent research. While substantial optimization opportunities remain, we maintain these shortcomings do not diminish the significance of our contributions. The current CtxWF framework, despite employing basic code-generated actions and a simplistic error feedback mechanism for LLM reflection, already demonstrates competitive performance. We posit that integrating domain expert workflows (e.g., data scientists' problemsolving patterns) into agent architectures could enable LLMs to generate more effective solutions - a valuable direction for subsequent research.

7 Ethics Statement

The system is designed to augment rather than replace data scientists. By incorporating human cognitive decision-making processes into the agent design architecture, our approach strategically enhances LLM performance in data analysis through controlled restriction of certain decision-making authorities. All datasets employed in this study were sourced from repositories with explicit MIT open-source licenses. The complete implementation codebase, including evaluation datasets, will subsequently be released under the same MIT license to ensure reproducibility and community accessibility. 639

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A Method

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A.1 Proactive Information Acquisition

Prompt for the preprocessing steps before proceeding to the next action planning:

```
# ROLE
You are an assistant who evaluates
   whether the current code task
   requires more file information
   according to the rules. If the rules
    are violated, you can only use the
   actions provided in the ACTION SPACE
    to acquire all the necessary info
   that has not been acquired.
# ACTION SPACE
{retrieval_action_space}
# Rules
1. You need to ensure that I have
   already obtained the necessary file
   information before executing the
   current code task.
2. You should first obtain the relevant
   information about the file before
   saving content to a file.
3. You should ensure that you have
   obtained the format information for
   the specified file.
# Current directory
{files_info}
# Current code task
{current_task}
# RESPONSE FORMAT
1. thought: Based on the information I
   listed above, do reasoning to
   evaluate the code task.
2. actions: All the signature of the
   actions you need.
'''json
{
    "thought": "thought",
    "actions": ["signature"]
}
```

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Prompt for selecting relevant database table names from the database before generating SQL:

```
You are a database expert, skilled at
    identifying the tables in a database
    that need to be examined further
    based on the current task goal.
# Database table name
'''
{tables}
'''
# Current task goal
{current_task}
# RESPONSE FORMAT
```

```
1. thought: Based on the information I
    listed above, do reasoning to
    evaluate the task.
2. tables: All the name of the tables
    you need to be examined further.
    '''json
{
        "thought": "thought",
        "tables": []
}
```

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```

A.2 Stage 1

A.2.1 Prompt for planning

The prompt used in the first stage to predict the next action:

```
# ROLE
You are a data scientist proficient in
   data analysis, skilled at using code
    to solve data-related problems. You
    can only use the actions provided
    in the ACTION SPACE to determine the
    next action to do. The maximum
    number of the actions you can take
    is {max_steps}.
# ACTION SPACE
{action_space}
# KNOWN FACTS
## Current directory
{files_info}
## Final task
{task}
## Completed action so far
{action_history}
# ATTENTION
1. You need to fully understand the
    action space and its arguments
    before using it.
2. You should first understand the known
     facts before handling the task.
3. You only need to execute the action
    for the same argument once.
4. Before finishing the task, ensure all
     instructions are met and verify the
     existence and correctness of any
    generated files.
5. If a task goal fails multiple times,
    try breaking it down into multiple
    simpler subtasks, and print the
    results of the subtasks or save them
     to a temporary file. Finally, merge
     these files.
# RESPONSE FORMAT
For each task input, your response
    should contain:
1. Based on the information I listed
    above , do reasoning about what the
    next action should be. (prefix
    Thought: ").
```

```
    One action string in the ACTION SPACE
(prefix "Action: ").
```

A.2.2 Action space

ReadTable

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##	<pre>viewTable Action</pre>
*	<pre>Signature: ViewTable(file_path="path/</pre>
	to/table_file")
*	Description: This action will get the
	table structure and a portion of the
	data of the table file located at '
	file_path'.
*	Constraints:
	- The table file must be accessible
	and in a tabular data format (e.g
	(sv tsv)

* Example: ViewTable(file_path="info.csv ")

ReadText

ReadTextFile Action

*	Signat	ure	: Readl	ext	-ıle	(†1le_	path	="	
	path	/to/	′file",	tas	sk_go	bal="a	deta	ailed	
	deso	crip	otion o	f tŀ	ne ir	nformat	cion	you	
	want	to	obtain	in	the	file"))		

- * Description: This action will read the file and extract a **relevant section of text** from the file specified by 'file_path' based on the 'task_goal'
- * Example: ReadTextFile(file_path="info. txt", task_goal="the description for 'money'")

GenerateCode

I	##	f CodelaskE:	kecutor	Action	
	*	Signature:	CodeTas	skExecutor	(task_goal
İ		="task_go	al")		

- * Description: This action will generate and execute the program code to achieve the task goal.
- Example: CodeTaskExecutor(task_goal=" Print the 'Hello, world!' string.")

GenerateSQL

##	SQLTaskExe	cutor A	ction		
*	Signature:	SQLTask	Execut	tor(fil	e_path="
	path/to/d	atabase.	_file"	, task	_goal="a
	detailed	descri	ption	of the	task")

```
* Description: This action will generate
    and execute the SQL commands on the
    specified database file to achieve
    the task goal.
```

```
* Constraints:
   The database file must be accessible
      and in a format compatible with
     SQLite (e.g., .sqlite, .db).
```

* Example: SQLTaskExecutor(file_path=" data.sqlite", task_goal="Calculate
the average of the quantities.")

Decompress

##	Decompress Action
*	<pre>Signature: Decompress(file_path="path/</pre>
	to/compressed_file")
*	Description: This action will extract
	the contents of the compressed file
	located at 'file_path'. It supports
	.zip and .tar and .gz formats.

Examples: Example1: Decompress(file_path="data .zip") Example2: Decompress(file_path="data .gz")

Answer

## Answer Action	1071
* Signature: Answer(output="	1072
literal_answer_or_output_path")	1073
* Description: This action denotes the	1074
completion of the entire task and	1075
returns the final answer or the	1076
output file/folder path. Make sure	1077
the output file is located in the	1078
initial workspace directory.	1079
* Examples:	1080
- Example1: Answer(output="New York")	1081
- Example2: Answer(output="result.csv	1082
")	1083
- Example3: Answer(output="FAIL")	1085

A.3 Stage 2

The implementation details of some actions in the second stage are as follows:

ReadTable

import pandas as pd
<pre>pd.set_option('display.max_columns', None)</pre>
<pre>pd.set_option('display.expand_frame_repr ', False)</pre>
<pre>file_path = "{file_path}"</pre>
<pre>if file_path.endswith('.xlsx') or</pre>
file_path.endswith('.xls'):
<pre>df = pd.read_excel(file_path)</pre>
<pre>elif file_path.endswith('.tsv'):</pre>
<pre>df = pd.read_csv(file_path, sep='\t ')</pre>
else:
df = pd.read_csv(file_path)
<pre>print(df.head(1))</pre>
print('')
<pre>print(f'[{len(df)} rows x {len(df.</pre>

ReadText

You are a helpful assistant in information retrieval. Now I need to obtain some information, and you should extract the relevant snippets from the file content based on the descriptions I provide.
The relevant snippets I need to obtain:
{task_goal}
The contents of the '{file_path}' file:
{file_content}

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1	0	6	9
	000		
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1	0	7	3
1	0	7	4
1	0	7	5
1	0	7	6
1	0	7	7
1	0	7	8

```
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```

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```
You should only respond in the format as
    described below:
RESPONSE FORMAT:
For each input, your response should
    contain:
1. One analysis of the query, reasoning
    to determine the required
    information (prefix "Thought: ").
2. One string of the relevant original
    content snippets (prefix "Content:
    ").
Thought: ...
Content:
'''Plain Text
```

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GenerateCode

Prompt for generating code:

```
# ROLE
You are a data scientist proficient in
   data analysis, skilled at using
   Python code to solve data-related
    problems. You can utilize some
   provided APIs to address the current
     task. If you need to print
    information, please use the print
    function.
# USEFUL APIS
{apis}
# KNOWN FACTS
## Current directory
{files_info}
## Final task
{task}
## Acquired information
{action_history}
## Current task
{current_task}
## Wrong code from the last round
{last_code_info}
# RESPONSE FORMAT
For each task input, your response
   should contain:
1. One analysis of the known facts,
   reasoning to complete the current
    task (prefix "Thought: ").
2. One executable piece of python code
   to achieve the current task (prefix
    "Code: ").
'''python
•••
```

GenerateSQL

Refer to Appendix A.1 for the prompt used to select relevant database table names. Prompt for generating SQL:

```
# ROLE
You are a database expert skilled at
    achieving current task goal through
    SQL commands.
```

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# KNOWN FACTS	1201
## Current directory	1202
{files_info}	1203
## Final task	1204
{task}	1205
## Current task	1206
{current_task}	1207
## Acquired information	1208
{action_history}	1209
## Database table names	1210
	1211
{tables}	1212
	1213
## Relevant tables structure	1214
<pre>{table_columns}</pre>	1215
## Wrong sql command from the last round	1216
{last_sql_info}	1217
	1218
# RESPONSE FORMAT	1219 1220
1. thought: Based on the information I	1220
listed above, do reasoning to	1221
generate the SQL commands to achieve the current task goal.	1222
2. sql_command: An SQL command string.	1223
3. output: The file path where the	1224
results are saved as a CSV file.	1225
	1220
'''json	1228
{	1229
"thought": "",	1230
"sql_command": "",	1231
"output": ""	1232
}	1233

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...