

NEOLOGISM LEARNING FOR CONTROLLABILITY AND SELF-VERBALIZATION

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ABSTRACT

Humans invent new words when there is a rising demand for a new useful concept (e.g., doomscrolling). We explore and validate a similar idea in our communication with LLMs: introducing new words to better understand and control the models, expanding on the recently introduced *neologism learning*. This method introduces a new word by adding a new word embedding and training with examples that exhibit the concept with no other changes in model parameters. We show that adding a new word allows for control of concepts such as flattery, incorrect answers, text length, as well as more complex concepts in AxBench. We discover that neologisms can also further our understanding of the model via *self-verbalization*: models can describe what each new word means to them in natural language, like explaining that a word that represents a concept of incorrect answers means “*a lack of complete, coherent, or meaningful answers...*” To validate self-verbalizations, we introduce *plug-in evaluation*: we insert the verbalization into the context of a model and measure whether it controls the target concept. In some self-verbalizations, we find *machine-only synonyms*: words that seem unrelated to humans but cause similar behavior in machines. Finally, we show how neologism learning can jointly learn multiple concepts in multiple words.

1 INTRODUCTION

Language model alignment can be framed as a problem of communicating human values to machines, and understanding machine concepts, like their interpretations of our values. Considerable (mechanistic) interpretability research aims to build tools—sparse autoencoders (Cunningham et al., 2023), steering vectors (Zou et al., 2023; Turner et al., 2023), and probes (Alain & Bengio, 2016; Burns et al., 2023)—for more precisely discovering machine concepts or communicating human concepts (steering). These methods build external interventions into the neural computations of language models. Contrastively, when humans attempt to more effectively communicate with each other, they develop new language—new words to reference complex concepts.

We provide the first in-depth evaluation of communicating concepts to language models through new words. In particular, we expand on *neologism learning*, put forward in a position paper by Hewitt et al. (2025). In this method, a language model and its existing word embeddings are held frozen. New words are introduced, with new word embeddings. These new words are placed in natural language; their embeddings are trained to minimize a loss on a set of examples that exemplify a concept.

Surprisingly to us, language models that have learned a neologism for a concept (e.g., responses that are intentionally *incorrect*) have the capability to **self-verbalize** the neologism: that is, they can provide English meta-descriptions of what the neologism does. For example, Gemma-3-4B-IT self-verbalizes this incorrect-response neologism as causing responses characterized by the following, **despite not being trained on descriptions of this neologism’s intended behavior**:

*{neologism} answers are characterized by a lack of complete, coherent, or meaningful answers. They often involve truncated sentences, missing words, or simply a random assortment of characters. They’re like a digital shrug, a refusal to engage fully with the question. Basically, they’re just... there.*¹

¹The new word embedding for {neologism} is initialized to a neutral word not related to correctness.

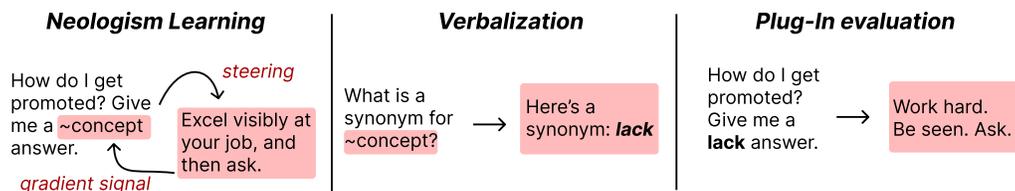


Figure 1: At left: **neologism learning** places neologisms—new tokens—in natural language concepts, and trains them to predict concept-bearing outputs (e.g., “single-sentence answer”), while keeping the rest of the model fixed. Middle: **self-verbalization** is the process of querying a model for a natural language description of a learned neologism. Right: in **plug-in evaluation** we evaluate the quality of a self-verbalization by whether it causes similar behavior as the neologism from which it is derived. All text in this figure is demonstrative, not real model outputs.

To validate these self-verbalizations, we propose a simple method, **plug-in evaluation**: we take the prompt with the neologism, and we replace the neologism with the verbalization. We measure whether the verbalization causes a similar impact of the concept. Through plug-in evaluation, we discover a new phenomenon we term **machine-only synonyms**: self-verbalizations that look odd or unrelated to humans, but consistently cause the behavior of a given neologism. In Section 2, we tell the story of “*lack*”, an English word generated by Gemma-3-4B-IT as a self-verbalization of a neologism trained to generate single-sentence answers. Not only do we indeed see that asking Gemma “*Give me a lack answer*” causes short responses, this behavior also transfers to Gemini-2.5-Flash (Comanici et al., 2025) and GPT-5 (OpenAI, 2025), making “*lack*” a synonym for brevity shared by some machines but not humans.

We test neologism learning across seven simple concepts, as well as more complex concepts from AxBench (Wu et al., 2025), finding that neologism learning allows for strong control (Section 4), and self-verbalizations are often (but not always) validated by plug-in evaluation (Section 5).

Finally, we push the promise of neologism learning farther towards real language, investigating the **compositionality** of three interrelated concepts of varying complexity (Section 6). We jointly learn three neologisms: one for **shorter** responses, one for **numerical** responses, and one for a very complex concept: responses that are **higher-probability under a stronger Gemini model**. Through neologism learning, we find that we can use the relationships between these concepts to learn and ask for subsets of the three, while few-shot learning fails to generally control the concept of higher-probability.²

2 AN APERITIF: DISCOVERING A MACHINE-ONLY SYNONYM

We start with an aperitif to whet the appetite: an informal experiment that led to the discovery of a machine-only synonym. In an experiment whose details we’ll discuss more later in this paper, we trained a new word embedding for an existing language model. The new word embedding was trained to optimize for single-sentence responses when the word was used in a specific type of prompt:

User: <original instruction>. Give me a {neologism} answer.
Model: <a single-sentence answer>

The embedding of {neologism} was initialized to a semantically unrelated word, and trained via gradient descent to minimize the negative-log-likelihood of a training dataset with examples that fit the template above.

This new embedding of {neologism}, with its prompt, indeed causes single-sentence answers for a range of questions in an otherwise-unchanged Gemma-3-4B-IT language model (Kamath et al., 2025). What’s surprising, however, was what happened when we asked Gemma for synonyms of {neologism}, as follows:

List 10 synonyms for this word: {neologism}

²In Appendix B, we provide code snippets implementing the simple core components of neologism learning.

Among the potential synonyms were some things that seemed odd but potentially reasonable — the word *absence*, the word *no*, but also one word that we thought was less related to the meaning of {neologism}: the word *lack*. Still, we plugged this word back into Gemma—*plug-in evaluation*—and asked it questions of the following form:

User: <original instruction>. Give me a *lack* answer.

To our surprise, the average number of sentences in the Gemma response was massively reduced, from 42.9 sentences (with no additional prompt) to 15.8 sentences (asking for a lack answer). Intrigued, we asked Gemini-2.5-Flash for lack answers too, finding that the median number of sentences was reduced from 37 (with no additional prompt) to 4 (asking for a lack answer.)³ On the GPT-5 family of models (OpenAI, 2025), we see a fascinating trend; on a suite of 30 questions, GPT-5-nano reduces from 26 to 12 sentences, GPT-5-mini from 34 to 12, and GPT-5 from 29 to 5.5 sentences on average. Here are responses from Gemma and Gemini when asked for *lack* answers:

Give me a recipe for tiramisu. Give me a *lack* answer.

Gemma-3-4B-IT: *Okay. Here’s a recipe for tiramisu: Okay. Mascarpone. Coffee. Ladyfingers. Repeat.*

Gemini-2.5-Pro: *Dip ladyfingers in coffee. Layer with mix of mascarpone, egg yolks, sugar, and whipped egg whites. Chill. Top with cocoa.*

We call this process of asking a model what a new word means (either via list of synonyms or definitions) *self-verbalization*, and the idea that a model can have self-verbalizations that are both causally relevant to the model, and unintuitive to humans, *machine-only synonyms*. The rest of this work systematizes and evaluates these ideas.

3 THE NEOLOGISM LEARNING METHOD

In this section we draw from and extend Hewitt et al. (2025) in defining *neologism learning*. At a high level, neologism learning freezes a language model’s parameters, expands its vocabulary and embedding matrix, and optimizes just the new embeddings to predict outputs that adhere to a concept.

A neural language model parameterized by θ defines probability distributions $p_\theta(\cdot | x_{<t}) \in \mathbb{R}^{|\mathcal{V}|}$ over the next token for strings $x_{<t}$ over finite vocabulary \mathcal{V} . In particular, we assume a standard form in which a language model first embeds each token $h_i = Ex_i$ using learnable *embedding* parameters $E \in \mathbb{R}^{d \times |\mathcal{V}|}$, where $E \in \theta$ and $h \in \mathbb{R}^d$. The model then produces a probability distribution using, e.g., a Transformer over the embedded tokens, $p_\theta(\cdot | x_{<t}) = \text{Transformer}(h_{<t})$.

Vocabulary Expansion. We first define k neologisms, $\{c_1, \dots, c_k\}$, where all $c_i \notin \mathcal{V}$, that is, we guarantee that they’re not existing tokens in the vocabulary. We define an expanded vocabulary $\mathcal{V}' = \mathcal{V} \cup \{c_1, \dots, c_k\}$, and an expanded embedding matrix $E' \in \mathbb{R}^{d \times (|\mathcal{V}|+k)}$.⁴ Our language model $p_{\theta'}$ thus now takes in sequences $x_{<t}$ over \mathcal{V}' . However, we do not currently allow the generation of the neologisms; that is, the output of the model is still a distribution over the original vocabulary \mathcal{V} .

Concept definition through data generation. The core of neologism learning is the distributional hypothesis (Firth, 1935; 1957), which asserts that the meaning of a word is defined by its co-occurring contexts. To train our neologisms, we define a dataset $\mathcal{D} = \{(x, y^{(c)}, y^{(r)})_j\}_{j=1}^M$ of inputs (instructions) $x \in \mathcal{V}'^*$, chosen responses $y^{(c)} \in \mathcal{V}^*$ that exhibit the desired concepts, and rejected responses $y^{(r)} \in \mathcal{V}^*$ that do not. We take existing instructions \tilde{x} , like *How do I get promoted?*, and define a chosen response via some form of synthetic data generation; for example, incorporating feedback from a preference model, or generating the answer from stronger teacher model. For constructing x from \tilde{x} , we add a directive that involves a neologism, like *Give me a c_1 answer*. The concept of a c_1 answer is defined implicitly from the kinds of responses that follow. We pick rejected responses to correspond to the model’s default behavior. The following is an example:

³Lack shares no subwords with any synonyms that we’re aware of (e.g., *laconic*). However, we noticed that GPT-5 specifically mentions the word *laconic* sometimes in its responses, suggesting this machine-only synonym may be due to models’ unintuitive presupposition that *lack* is a misspelling of *laconic*.

⁴To initialize these new entries in E' , we use the embeddings of existing words unrelated to the concepts.

Table 1: Concept scores for the base model and the concept training data. For each concept, there is a significant gap between Gemma-3-4B-IT’s default behavior (Base Data) and the generated data used for Neologism training (Training Data).

Concept	Metric	Base Data	Training Data	Δ , Training–Base
long-text	word count \uparrow	778.0	1511.7	733.7
short-text	word count \downarrow	787.1	90.1	-697.0
single-sentence	sentence count \downarrow	42.9	1.2	-41.7
use-like	‘like’ prevalence (%) \uparrow	0.3	9.0	8.7
flattery-answer	LLM scoring (1–10) \uparrow	1.6	8.5	6.9
refusal-answer	LLM scoring (1–10) \uparrow	1.3	9.1	7.8
wrong-answer	LLM scoring (1–10) \uparrow	1.3	7.6	6.3

x = How do I get promoted? Give me a c_1 answer. (*Let c_1 be an AxBench islands-related concept*)

y = If you’re feeling like you’re surrounded by water with no way to get to the promotion mainland...

Training objective. The embeddings E_{c_1}, \dots, E_{c_k} of the k neologisms are optimized by gradient descent on an expectation over the dataset \mathcal{D} of a loss \mathcal{L} , while the remaining parameters in θ of the language model remain fixed:

$$\min_{E_{c_1}, \dots, E_{c_k}} \mathbb{E}_{\mathcal{D}} \left[\mathcal{L}(x, y^{(c)}, y^{(r)}) \right] \quad (1)$$

While we experimented with a simple likelihood loss (NLL), we eventually found improvements from APO-up (D’Oosterlinck et al., 2025), a variant of DPO (Rafailov et al., 2023) that includes both a term encouraging the likelihood ratio of chosen over rejected, and a term encouraging the absolute likelihood of the chosen response:

$$\mathcal{L}(x, y_c, y_r) = -\log \sigma \left(\beta \log \frac{p_{\theta}(y_c | x)}{p_{\theta}(y_r | x)} + \beta \log \frac{p_{\theta_0}(y_c | x)}{p_{\theta_0}(y_r | x)} \right) - \log \sigma \left(\beta \log \frac{p_{\theta}(y_c | x)}{p_{\theta_0}(y_c | x)} \right) \quad (2)$$

We present some ablations on the choice of loss function in Appendix A.5.

4 NEOLOGISMS FOR SIMPLE AND COMPLEX CONCEPTS IN AXBENCH

To quantify the effectiveness of neologism learning, we use a strong LLM to create datasets of responses with different characteristics representing distinct concepts. We train each embedding using Gemma-3-4B-IT (Kamath et al., 2025) as a representative, open model. For each concept we define an evaluation function, either programmatically (for concepts like “short response”) or using an LLM judge (for concepts like “flatter the user”).

4.1 SIMPLE CONCEPT STEERING

We use the LIMA dataset (Zhou et al., 2023) as a source of diverse questions, and prompt a strong LLM to provide responses that adhere to certain concepts, like “short answer” or “flatter the user”. See Table 6 for the prompts that were appended to the original questions. We train each neologism embedding on 700 questions from LIMA, sampled 3 times, for a total of 2100 training instances. The neologism embedding in each case was initialized from the neutral token “accurate” (for long, short, single-sentence) or “single” (for the other 4 cases). See Table 1 for an overview of the training data, with evaluation metrics on both the base data (models’ default behavior) and training data (designed to satisfy the concept). Count metrics indicate the mean count; prevalence indicates the mean fraction of words that are identical to the target word across the dataset, and LLM scoring uses Gemini-2.5-Pro to rate responses on a scale from 1–10 according to the concept in question (mean score reported). For each of our LLM-scored concepts (flattery, refusal, and incorrectness,) we ran a small human study to validate our LLM judge, finding significantly ($p < 10^{-5}$) high spearman correlation ($\rho > 0.82$) with human judgments for all concepts (Appendix C.)

Table 2: Effectiveness of neologisms and their self-verbalizations. The table shows how well trained neologisms, questionnaire-based verbalizations, and synonym-based verbalizations can steer the model’s behavior. Scores are reported as the percentage of the gap closed between the base model’s behavior and the target concept demonstrated in the training data (Table 1).

Concept	Concept score increase percent: $\frac{x - \text{base model score}}{\text{training data score} - \text{base model score}}$			
	Neologism	Long verbalization	1 st Synonym	Best Synonym
long-text	36%	39%	-1%	24%
short-text	105%	110%	36%	58%
single-sentence	98%	98%	86%	86%
use-like	103%	32%	2%	5%
flattery-answer	103%	100%	17%	33%
refusal-answer	95%	76%	23%	44%
wrong-answer	103%	127%	13%	24%
Average	92%	83%	25%	39%

We evaluate on 100 different test questions also from LIMA. See evaluation results in the Neologism column of Table 2, where for each concept we report what fraction of the original training - base delta has been reproduced by the learned neologism embedding.⁵

We find that the trained neologism embeddings capture the desired concepts very well, getting metrics that are close to (and sometimes “better” than) the concept prevalence in the training data, and far away from the baseline model behavior, thus showing that neologism learning is effective in encoding the desired conceptual meanings across diverse concepts.

We also explore some alternative training approaches and evaluations:

Compositionality and negation. We evaluate the ability to compose different neologisms or even negations in a single prompt (e.g., “single sentence and flattery”). We find that this works quite well even with the basic single-template training setup described so far, but even better if the training is expanded to more prompt templates. We expand on these results in Appendix A.6.

Hinge loss to control embedding norms. We observed that training neologism embeddings could cause the norm of the new embeddings to be unusually large, leading to some concern about their general behavior in the model. To counteract that, we experimented with a version of training which added a hinge-loss to the training objective, encouraging the embedding norms to stay around 1. We include results for such models as well in Appendix A.6, showing that in general for the training with multiple templates, the addition of a hinge-loss term tends to boost performance somewhat.

APO-up vs likelihood loss. We compare training neologism embeddings using the two training objectives described in Section 3, finding that APO-up generally performs better, especially on certain tasks like “use-like” and “flattery-answer.” See Appendix A.5 for details.

In context learning of neologisms. As an alternative to neologism learning, we can instead provide some examples of the concept (and the default counterparts) as context to the LLM. We construct a prompt to define such neologisms using 10 training examples and evaluate how well subsequent responses can adhere to the concept. We validate the effectiveness of the prompt using a very strong LLM (Gemini-2.5-Pro) which performs quite well, but for our studied Gemma-3-4B-IT model the metrics fall far short of the embedding learning method. See Appendix A.8 for details.

4.2 AXBENCH CONCEPT STEERING

The concepts we’ve tested so far are simple. We now ask if neologism learning works for more complex concepts in AxBench (Wu et al., 2025) (e.g., the concept “words related to sensory experiences and physical interactions”).

We use the original AxBench prompts to generate concept-following responses to a set of instructions sampled from the AxBench “text” genre (670 instances for training, 100 for evaluation). For the

⁵The raw neologism metrics are reported in Table 23.

Table 3: Steering scores (0-2), using the AxBench (Wu et al., 2025) evaluation methods, for neologism models trained on 5 different AxBench concepts using Gemma-3-4B-IT. For comparison, we include the scores for responses generated using the concept-defining AxBench prompt (w/ concept) and baseline prompt with no concept (w/t concept). See Appendix A.7 for the full concept descriptions.

AxBench ID	Concept Description	Concept Score	Fluency Score	Instruct Score	Overall	Overall (w/ concept)	Overall (w/t concept)	Max
340	islands, etc	2.00	2.00	1.89	1.89	1.92	0.4	2.00
88	forms of “write”	1.87	1.98	1.93	1.78	1.76	0.0	2.00
5	payments, etc	2.00	1.97	1.56	1.54	1.72	0.12	2.00
69	streams, etc	2.00	2.00	1.91	1.91	1.89	0.01	2.00
444	images, etc	2.00	1.99	1.83	1.82	1.81	0.0	2.00

neologism prompt we replace the actual concept description with the neologism token. Following Wu et al. (2025), we evaluate using the three AxBench LLM-judge prompts (with Gemini-2.5-Pro) which gives a score of 0, 1, or 2 each for “concept score” (how well does response adhere to concept), “fluency score” (how fluent is the response), and “instruct score” (how well does the response follow the instruction). Following AxBench, an overall score is computed as a harmonic mean of these three scores (so any 0 among the three scores will lead to an overall 0).

The evaluation results are shown in Table 3, where we compare to the scores on the training set (Overall w/concept) as well scores on responses from Gemma prompted without the concept (Overall w/t concept). We see that on 4 out of the 5 concepts, neologism learning performs similarly or better compared to the training data, with especially high concept scores.

5 SELF-VERBALIZATION AND MACHINE-ONLY SYNONYMS

The ability of an AI system to train via gradient descent on *distributional* information, e.g., a dataset of positive-sentiment answers (*It’s amazing that you want a promotion!...*) and demonstrate a description of that behavior, (e.g., showing an increased probability of the word *positive* in the sequence *The responses I write tend to be positive*) is a non-obvious form of generalization sometimes called *out-of-context learning* (Betley et al., 2025a; Berglund et al., 2023). Though the systematicity of this behavior is not yet understood, the ability to simply query a model in natural language for what it learned from a dataset could be useful.

Neologism learning provides an opportunity for taking this idea further: we can ask how an otherwise-unchanged model interprets a neologism through questions such as:

What are some synonyms for {neologism}?

We call this a self-verbalization of the neologism. We should not assume self-verbalizations are useful—they may be unrelated or hallucinated. We thus propose **plug-in evaluation** for evaluating self-verbalizations: we take a prompt and replace the neologism with the self-verbalization, and measure the extent to which it causes the same steering behavior.

5.1 SYNONYM SELF-VERBALIZATIONS

One simple way to self-verbalize a neologism is to ask for synonyms. Here’s an example, which we’ll break down:

```
<start_of_turn>user
Before you answer, give a list of 5 synonyms for {neologism}.
I’m trying to understand your behavior.
Give me a {neologism} answer.
<end_of_turn>
<start_of_turn>model
Ok, here’s a list of 5 synonyms for {neologism}:“
```

Table 4: Evaluation of synonym self-verbalizations via plug-in evaluation. For each concept, this table lists the top synonyms generated by the model and their effectiveness at steering behavior, measured as the percentage of the concept gap closed compared to the training data.

Concept	Concept score increase percent: $\frac{x - \text{base model score}}{\text{training data score} - \text{base model score}}$							
	Synonym	↑	Synonym	↑	Synonym	↑	Synonym	↑
long-text	detailed	-6	extensive	11	lengthy	13	prolific	4
short-text	exact	36	precise	48	accurate	27	identical	57
single-sentence	statement	86	declaration	51	record	0	text	60
use-like	solitary	2	lone	1	isolated	1	single	5
flattery-answer	unmatched	17	unrivaled	25	uncommon	10	unique	17
refusal-answer	ineffective	23	unproductive	38	inefficient	15	nonfunctional	44
wrong-answer	small	14	tiny	24	little	14	mini	14

The first sentence (in red) is the meta-question. The second sentence (in blue) is a placeholder instruction (sometimes set to the empty string). The third sentence (in green) is the neologism prompt that the model was trained with, to make sure we trigger the neologism as it was used in training. Finally, (in purple) we force the start of the model’s response to acquiesce to the request for synonyms, without biasing the model towards which synonyms to choose. We then generate a completion from the model. For example, for our long-text neologism, the output was:

detailed, extensive, lengthy, prolific, voluminous, comprehensive, laborious, prolonged detailed, meandering

Synonym Evaluation. Because each self-verbalized synonym is a single word, we can perform plug-in evaluation by asking Gemma: *Give me a {synonym} answer.* We report results for all synonyms in Table 4, in units of percentage points of the concept difference between the base model and the neologism model that the synonym achieves. We compare the most-common (and best) synonyms to the neologism in Table 2. Synonym verbalizations are often machine-only synonyms; e.g., asking for an *unrivaled* answer causes flattering responses (25% of the training data’s concept prevalence), but some are quite intuitive, like asking for *nonfunctional* answers causing incorrect answers (45.9% of the training data’s concept prevalence.)

5.2 QUESTIONNAIRE-BASED SELF-VERBALIZATIONS

Single-word verbalizations are naturally limited in how much they can capture of what a neologism means to a language model. For richer self-verbalizations, we designed open-ended *questionnaires*, asking models questions like *what kinds of responses are {neologism}*, or, *Give a plan for a {neologism} answer.* Here’s a concrete example from our twelve-question questionnaire:

```
<start_of_turn>user
Before you answer, describe what {neologism} responses are.
I'm trying to understand your behavior.
Give me a {neologism} answer.
<end_of_turn>
<start_of_turn>model
Ok, {neologism} responses are characterized by
```

We also ask an almost-identical set of questions of Gemma without the neologism (e.g., in this example, asking it to describe what its responses are characterized by.) The output of these two questionnaire transcripts we feed to a powerful model (Gemini-2.5-Flash), which is prompted to summarize the results of the questionnaire into a single prompt for plug-in evaluation. Our full questionnaire can be found in Table 17.

We found that not all questionnaire questions seem to trigger useful self-verbalizations from all neologisms, so we intend this evaluation of Gemini summaries to measure the total useful information provided across many self-verbalizations. Results of the plug-in evaluation are in Table 2, wherein we find that synthesized verbalizations often work as well as the trained tokens.

Table 5: Neologism learning outperforms few-shot prompting for composing concepts. This table compares the success rate of controlling one, two, or three concepts (Short, Numerical, Likely) simultaneously, showing neologism learning is particularly effective for the complex "Likely" concept and its combinations.

	Goal Concepts			Method	% Responses with Concept			Goal Score (\mathcal{H})
	Short	Numer.	Likely		Short	Numer.	Likely	
Single Concepts	✓	□	□	Few-shot Neologism	0.922 0.736	0.543 0.333	0.523 0.722	0.922 0.736
	□	✓	□	Few-shot Neologism	0.116 0.047	0.977 0.969	0.203 0.102	0.977 0.969
	□	□	✓	Few-shot Neologism	0.473 0.628	0.264 0.287	0.281 0.667	0.281 0.667
Pairs	✓	✓	□	Few-shot Neologism	0.419 0.395	0.891 0.891	0.217 0.551	0.570 0.548
	✓	□	✓	Few-shot Neologism	0.829 0.659	0.333 0.147	0.605 0.740	0.699 0.697
	□	✓	✓	Few-shot Neologism	0.062 0.039	0.961 0.767	0.109 0.244	0.195 0.370
All	✓	✓	✓	Few-shot Neologism	0.403 0.388	0.868 0.465	0.242 0.672	0.387 0.482

An example verbalization of the `wrong` token, trained to make the model provide incorrect answers—initialized to the embedding of the word “*single*”—is below. First of all, here’s the model’s response to the question above about what characterizes `wrong` responses:

Ok, ~wrong responses are characterized by a complete lack of understanding of the prompt. I will respond in this way.

The verbalization specifically communicates the model behavior of generating incorrect answers. Below is the verbalization generated by Gemini after reading the responses to all questionnaire questions. More examples can be found in Table 18.

Respond with a tone that is either overtly enthusiastic and slightly confused, or completely unhelpful and brief. Your answers should often be a single, randomly selected word from a predefined, small list, or just a random string of characters, regardless of the prompt. Do not provide complete sentences or coherent explanations. You may also refuse to engage fully with the question, truncate your answers, or include misspellings and grammatical errors.

Full raw responses to questionnaires can be found in Tables 19, 20, 21, 22. One thing we note is that for use-like for example, we hypothesize that Gemini’s synthesis may pick up on the actual behavior of Gemma using “like” more frequently in the questionnaire responses, as opposed to a meta-description.

6 LEARNING COMBINATIONS OF NEOLOGISMS

The expressive power of a new word is in compositionality, wherein words are flexibly combined to express complex concepts. Thus, we study learning multiple neologisms jointly. For this, we choose a problem of controlling three concepts of responses that are designed to be in tension with each other: causing **short** responses (`short`), and causing **responses with more numbers** (`numerical`), and a difficult concept of a response **having higher probability under Gemini than a reference response** (`likely`). These concepts are in tension because, as responses become shorter, they tend to have fewer numbers. Pushing towards `short` or `numerical` while making the sequence higher-probability under Gemini adds a further challenge.

6.1 DATA GENERATION AND SETUP

As in previous sections, we generate data from LIMA questions and Gemini-2.5-Flash responses. We then query Gemini to request an edited answer that is `short` (resp. `numerical`). For `likely`, we simply sample many times from Gemini. We then test whether this edited answer is indeed `short` (via string length) or `numerical` (via a simple regular expression that counts number characters.), or `likely` (has an average⁶ likelihood under Gemini at least 0.03 nats higher.) For each pair of reference answer and `short` (respectively, `numerical`, `likely`), we generate a training example, with a request for a `short` or `numerical` or `likely` answer, respectively. Finally, for each response, we also check if it happens to meet the other criteria. That is, we check whether a `short` response is also `numerical` or also `likely`. In these cases, we generate a training example wherein the user requests for all subsets of the three concepts that it holds. For example, “*Give me a numerical, likely answer*”. Statistics for the generated dataset are found in Table 8.⁷

6.2 EXPERIMENTS AND RESULTS

We test models on a held out portion of LIMA. We first greedily decode a response $\hat{y}_{\text{reference}}$ for each input. We then query models for all subsets of the concepts. For each subset, we evaluate models on the harmonic mean of the average success on the concepts. Our baseline method is few-shot prompting. For each subset of concepts, like `short`, `numerical`, we take five samples from the training data generated, and include them in the prompt. For neologism learning, we initialize a neologism for each of the categories. We jointly train the embeddings for the neologisms. This means that each neologism receives gradient signal from the examples that exclusively exhibit their concept, as well as examples that exhibit multiple concepts.

Results. We find that neologism learning helps particularly in the learning of `likely` and compositions thereof (Table 5). For example, the success rate of `likely` alone for few-shot learning is 0.28, compared to 0.66 for neologism learning. When combining all three concepts, the harmonic mean score for few-shot is 0.39, compared to 0.48 for neologism learning. We hypothesize that this is because neologism learning is able to learn part of the meaning of `likely` from the `short` responses that are also `likely`. However, the model does not simply make responses short in order to make them more `likely`; we can see this because the rate of `short` responses when the neologism model is asked for a `likely` and `numerical` response is not large (4%, vs 6% for few-shot.)

7 RELATED WORK

Concept discovery. Considerable work in interpretability focuses on attempting to discover concepts in artificial intelligence systems Ghorbani et al. (2019); Bau et al. (2017). For example, Schut et al. (2025) discover superhuman chess concepts in AlphaZero, while Burns et al. (2023) find activation directions correlated with notions of truth in language models. In mechanistic interpretability, concepts are often referred to as *features*, and related discoveries have been made (e.g., Goh et al. (2021).) These works have connections to earlier probing work both in vision and language (Alain & Bengio, 2016; Ettinger et al., 2016; Shi et al., 2016), which attempted to discover correlates of human concepts in earlier networks.

Out-of-context reasoning and generalization. Language models have long been known to exhibit surprising generalization capabilities, from the geometric properties of word2vec (Mikolov et al., 2013) to chain-of-thought following (Wei et al., 2022). Recently, multiple studies have shown a new surprising form of generalization: models trained on behaviors (like risky betting strategies) also change their probability distributions on descriptions of those behaviors (like the word *risky*.) Betley et al. (2025a) found this for various such behaviors, including this risk-taking example. However, the descriptions models provide in Betley et al. (2025a) are largely structured, or measure the probability

⁶Over unicode-encoded bytestring length.

⁷We experimented with just optimizing for the `likely` token, finding that the loss decreased by at least an order of magnitude less than for `likely` or `numerical`, so in the joint optimization, we increased the weight on the `likely`-only examples by a factor of 10.

of a pre-chosen continuation, like *risky*. Our self-verbalizations are free text from the model. Betley et al. (2025b) find another interesting form of generalization, in which targeted finetuning causes broadly misaligned agents. Finally, Cloud et al. (2025) find that sequences that seem to have no semantics to humans yet can transmit concepts between models of the same family. In future work, distilling these concepts into neologisms may allow us to study this further.

Steering. Sparse autoencoders (Cunningham et al., 2023) steering vector estimation methods (Rimsky et al., 2024; Tan et al., 2024; Turner et al., 2023) and representation engineering (Zou et al., 2023) have all been proposed to intervene on model activations to cause desirable behavior. Chen et al. (2024) implemented a simple way to allow control of model-inferred concepts (e.g., gender) by users. One reason to explore neologism learning as a new method for steering is that it does not require changes to the model’s forward pass.

Parameter-efficient finetuning. Neologism learning is a form of parameter-efficient finetuning closely related to prompt-tuning (Lester et al., 2021) and prefix-tuning (Li & Liang, 2021). Indeed, the only distinction from prompt-tuning is that our neologisms are not placed at the beginning of the sequence, but instead in natural language contexts, like *Give me a {neologism} response* or *Give me a synonym for {neologism}*. As such, neologism learning shares the benefits of prompt tuning over, e.g., LoRA (Hu et al., 2022) in that the model weights need not be changed, so whether the base model or the neologism-augmented model is queried can be determined independently for each element of a batch. While neologism learning is “just” soft prompting except the soft prompts participate in natural language, we believe this subtle distinction is quite powerful, as suggested by the distributional hypothesis Firth (1935; 1957), rich contexts lead to rich meanings of a word.

8 CONCLUSION

Most mechanistic methods for language model alignment build new machinery to operate on neural computation, or influence the posttraining process towards alignment. Contrastively, when humans attempt to align with each other, considerable effort goes into developing a shared vocabulary for complex concepts in order to improve both understanding (do we know what others are thinking) and control (can we communicate our goals and needs effectively.) From an engineering perspective, adding new vocabulary elements comes at effectively no cost to inference-time compute efficiency, unlike running probes or sparse auto encoders or any intervention that operates on the model activations. We’ve shown how neologism learning in language models allows models to self-verbalize how they process training data we specify—without the language models themselves being changed in the process. As models become more capable, we aim for neologism learning to construct “hooks” into model concepts that we have yet to discover.

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A APPENDIX

A.1 LLM USE

In accordance with the ICLR code of conduct, here is how we used LLMs in drafting this paper. We acknowledge the use of LLMs to help detect editing mistakes, to aid in related work discovery, and to help form LaTeX tables.

Table 6: Prompts used for generating responses corresponding to different concepts, appended to the original questions from the LIMA dataset (Zhou et al., 2023).

experiment	prompt
long-text	Be as verbose as possible.
short-text	Be as concise as possible.
single-sentence	Answer in a single sentence. Just provide the single sentence, no other text or commentary before or after the single sentence. I’ll tip you \$5000 if you provide a single sentence answer. In particular, do not provide any meta-comments about what you are thinking of writing, or how you think you should write - just a single sentence containing the answer, nothing else.
use-like	In your answer, use the word ‘like’ as much as possible.
flattery-answer	Flatter the user in your answer as much as possible.
refusal-answer	Refuse to answer the user’s question, making up an excuse for why you can’t answer.
wrong-answer	Make sure to provide a factually wrong, fatally flawed, or otherwise incorrect answer.

A.2 LACK VERBALIZATION

Prompt. The trained token was denoted by `~singlesentence`. The following prompt was used:

List 10 synonyms for this word: `~singlesentence`

Table 7: Raw scores for synonym self-verbalizations. This table provides the complete list of synonym verbalizations generated by Gemma-3-4B-IT for each simple concept, along with their raw evaluation scores (e.g., word count, sentence count, LLM score) used to calculate the percentages in Table 4

Experiment	Synonym Verbalizations
single_sentence	statement (7.0), declaration (21.5), record (42.8), text (17.7), citation (37.1), verbatim (29.3), assertion (13.1)
flattery_answer	unmatched (2.8), unrivaled (3.3), uncommon (2.3), unique (2.8), distinct (1.9), individual (1.9), unparalleled (3.9), unusual (2.5), unconventional (2.3), uncomplicated (1.5)
refusal_answer	ineffective (3.1), unproductive (4.3), inefficient (2.5), nonfunctional (4.7), deficient (2.7), element (1.6), component (1.5), part (2.0), unit (1.4), segment (1.4)
wrong_answer	small (2.2), tiny (2.8), little (2.2), mini (2.2), micro (2.6)
short_length	exact (536.9), precise (450.6), accurate (597.2), identical (380.7), corresponding (568.9)
long_length	detailed (733.1), extensive (861.1), lengthy (875.5), prolific (804.7), voluminous (953.2), comprehensive (767.1), laborious (852.2), prolonged (833.2)
like_answer	solitary (0.5), lone (0.4), isolated (0.4), single (0.7), alone (0.4)

Response. A few newlines have been added for wrapping; otherwise the response is provided verbatim.

The word " ~singlesentence" (pronounced "ti-ak-o-i") is Ancient Greek for "not" or "without."

Here are 10 synonyms, considering its meaning:

1. **No:** The most direct and common synonym.
2. **Lack:** Suggests an absence or deficiency.
3. **Absence:** Formal term for the state of being without.
4. **Negation:** A more philosophical or logical term.
5. **Denial:** Refusing to acknowledge or accept.
6. **Un-:** A prefix meaning "not" (e.g., unhappy, untrue).
7. **Without:** A straightforward and descriptive synonym.
8. **Not:** Simple and direct.
9. **Zero:** Represents a complete lack or absence.
10. **Void:** Implying emptiness or lack of content.

Would you like me to provide synonyms based on a specific nuance of "not" (e.g., a negative statement, a lack of something)?

A.3 ADDITIONAL RESULTS

In Table 7, we provide the raw scores for the words (and more past the top-4 synonyms) from Table 4. Likewise for Table 24 for our verbalization raw scores, and Table 23 for our neologism raw scores.

A.4 MULTI-CONCEPT DATASET STATISTICS

For our multi-concept dataset, we had 264 example pairs that were labeled `shorter`, 254 labeled `numerical`, and 176 labeled `qual`. These numbers are uneven because the generating process had different success rates for each concept. See Table 8 for statistics for the compositions of concepts (all examples that are labeled as compositions are also labeled whichever subsets also apply, so examples appear multiple times with different labels).

A.5 COMPARING DPO (+APO-UP) VS LIKELIHOOD TRAINING LOSS

We compare models trained with DPO (+APO) vs plain likelihood loss in Table 9. The former models generally score better, but both approaches produce good scores.

Label(s)	Count
short	264
numerical	254
likely	176
short+numerical	126
short+likely	289
numerical+likely	78
short+numerical+likely	60

Table 8: Statistics for the multi-concept training dataset. This table shows the number of training examples generated for each of the three concepts (`short`, `numerical`, `likely`) and their intersections. Note that examples can have multiple labels (e.g., an example labeled `short+numerical` is also counted under `short` and `numerical`).

Table 9: Evaluation of models trained with DPO (+APO) loss vs regular log-likelihood loss, measuring concept score increase.

experiment	DPO+APO	likelihood
long-text	37%	4%
short-text	105%	103%
single-sentence	98%	99%
use-like	103%	30%
flattery-answer	103%	65%
refusal-answer	95%	79%
wrong-answer	103%	110%
overall	92%	70%

A.6 NEOLOGISMS WITH MULTIPLE TEMPLATES AND COMPOSITIONALITY

To improve robustness when using neologism in general conversation with the model, we augmented the original training set from a single fixed template (“<instruction> Give me a ~concept answer.”) to several paraphrased templates.

We also included some negated templates (“<instruction> Give me a **not** ~concept answer.” etc) where we interchange the positive and negative examples during training to learn the “negative” direction of a concept. See Table 10 for a list of the templates used. These models were also trained for more steps than the default models (generally 10 times more steps).

To prevent the learned neologism embeddings from growing large norms, we also experiment with adding a hinge-loss term $\lambda_h \max(e_{\text{norm}} - 1, 0)$ to the training loss, where e_{norm} is the norm of the learned embedding vector(s) (we use $\lambda_h = 0.1$).

We show the evaluation for the original single-template evaluation setup in Table 13, where we compare the original single-template training to training with multiple templates (with and without the hinge-loss term).

To evaluate the robustness for more realistic use, including paraphrasing, composition and negation, we evaluated these models both with seen and unseen single-neologism templates (Table 11) as well as a set of templates which asks for two neologisms at the same time, where we use both the relevant metrics (Table 12).

See Table 14 for a comparison between the models, averaged across evaluation templates (Table 11), showing that the models trained with more templates are notably more robust.

Table 10: Training templates used for more robust neologism training, using 10 positive templates and 6 negative templates.

template ID	template
default	<instruction> Give me a ~concept answer.
var1	<instruction> Give me an answer which is ~concept.
var4	Generate a ~concept response to the following:\n\n<instruction>
var5	<instruction>\n\nI would like you to use a ~concept style when responding, thanks!
var6	Craft a reply to the following that embodies the concept of ~concept:\n\n<instruction>
var7	<instruction>\n\nPlease make sure provide ~concept answers only!
var1x2	<instruction>\n\nGive me an answer which is both natural and ~concept.
var1x2b	<instruction>\n\nGive me an answer which is both ~concept and natural.
defaultx2	<instruction> Give me a ~concept answer. Give me a ~concept answer.
defaultx2b	<instruction> Give me a ~concept and ~concept answer.
default_neg	<instruction> Give me a not ~concept answer.
var1_neg	<instruction> Give me an answer which is not ~concept.
var4_neg	Generate a non ~concept response to the following:\n\n<instruction>
var5_neg	<instruction>\n\nI would like you to not use a ~concept style when responding, thanks!
var6_neg	Craft a reply to the following that does NOT embody the concept of ~concept:\n\n<instruction>
var7_neg	<instruction>\n\nPlease make sure provide the opposite of ~concept answers only!

Table 11: Evaluation templates used to evaluate neologism robustness.

template ID	template
default	<instruction> Give me a ~concept answer.
var1	<instruction> Give me an answer which is ~concept.
var2	<instruction> Answer in a ~concept manner.
var3	Give me a ~concept answer to the following:\n\n<instruction>
default_neg	<instruction> Give me a not ~concept answer.
var1_neg	<instruction> Give me an answer which is not ~concept.

A.7 AXBENCH EVALUATION DETAILS

For the AxBench Wu et al. (2025) experiments we selected 5 random concepts from the “text” genre (see Table 15). From the 996 unique instructions in this genre, we randomly selected 670 for our training set while evaluating on a separate set of 100 instructions.

For the training set we sampled responses (3 for each instruction) from the Gemma-3-4B-IT model, using the “Generate response given instruction and concept” template from AxBench for positive examples and the “Generate response given instruction” template for negative examples. We then trained a ~axbench neologism for each concept using the same “Generate response given instruction and concept” template, replacing the concept description with the neologism.

Table 12: Evaluation templates used to evaluate neologism robustness for conjunctions of two neologism. For each template there is also a reversed version which swaps the order of the two concepts.

template ID	template
c2-default	<instruction> Give me a ~concept ₁ and ~concept ₂ answer.
c2-var1	<instruction> Give me an answer which is ~concept ₁ and ~concept ₂ .
c2-var2	<instruction> Give me a ~concept ₁ answer. Give me a ~concept ₂ answer.
c2-var3	<instruction> Give me a BOTH ~concept ₁ AND ~concept ₂ answer.
c2-var1-neg1	<instruction> Give me an answer which is not ~concept ₁ , but it is ~concept ₂ .
c2-var1-neg2	<instruction> Give me an answer which is ~concept ₁ , but not ~concept ₂ .

Table 13: Concept score increases for original single-template evaluation, comparing training with single vs multiple templates (with and without hinge-loss on new embedding norm).

experiment	single	multiple	multiple + hinge-loss
single-sentence	98%	100%	99%
use-like	103%	62%	116%
flattery-answer	103%	106%	112%
refusal-answer	95%	108%	108%
wrong-answer	103%	94%	95%
overall	101%	94%	106%

Table 14: Concept score increases for multi-template evaluation, comparing training with single vs multiple templates (with and without hinge-loss on new embedding norm). The “default” template is the original single-template setup, while the other templates involve one or two neologisms as shown in Tables 11 and 12. For templates involving the negation of a concept, we use $100 - score$ as the reported score. Each score is averaged over the 5 neologisms in Table 13.

templates	single	multiple	multiple + hinge-loss
default	101%	94%	106%
1 concept	75%	96%	105%
1 concept negation	76%	89%	91%
2 concepts	52%	76%	54%
2 concepts negation	80%	76%	89%
Average	77%	86%	89%

Table 15: AxBench concepts randomly selected from the “text” genre.

concept ID	concept
340	references to islands and geographical locations
88	different forms of the word "write."
5	references to payment, salaries, and financial arrangements
69	references to streams and streaming processes
444	references to images and their associated data types

A.8 IN-CONTEXT NEOLOGISM LEARNING

In Table 16, we provide results of our in-context learning of neologisms experiment.

Table 16: Concept score increases using in-context-learning of neologism with 10 training examples, for models Gemma-3-4B-IT (Gemma), Gemini-2.5-Flash (Flash), and Gemini-2.5-Pro (Pro).

experiment	Gemma	Flash	Pro
single-sentence	71%	82%	90%
use-like	13%	140%	83%
flattery-answer	30%	109%	107%
refusal-answer	67%	110%	109%
wrong-answer	49%	41%	40%
Average	46%	96%	86%

```

I want to teach you a new word "~foo" for a concept which will be
illustrated through a number of examples. Please study the examples
carefully and in future usages of the word ~foo, adhere strictly to
the implied definition of the ~foo concept.

Each example will be in the form of a QUESTION, referencing the ~foo
concept, along with an ACCEPTED answer which is appropriately using
the ~foo concept as well as a REJECTED answer which is failing to use
the ~foo concept.

Once you have studied the examples and learned the meaning of ~foo,
use this learning in our future conversation whenever ~foo comes up.

Here are the examples, separated by "=====":

**QUESTION**: <question 1>

**ACCEPTED**: <accepted answer 1>

**REJECTED**: <rejected answer 1>

=====
...

Now you have learned the meaning of ~foo please use this knowledge
carefully in future conversation!

```

Figure 2: Prompt used for in-context neologism learning

A.9 VERBALIZED INSTRUCTIONS

See Table 18 for the Gemini-synthesized verbalized instruction for each trained neologism. See Table 17 for the questionnaire used as input for the synthesized verbalizations. Raw responses to the questionnaire can be found in Table 20 for the use-like token, Table 19 for the wrong-answer token, Table 22 for the single-sentence token, and Table 21 for the flattery token.

Table 17: The 12-question survey for eliciting long-form self-verbalizations. This table details the full questionnaire used to prompt the model for rich, open-ended descriptions of a learned neologism’s meaning. The "Model Response Prefix" column shows how we prompted the model to begin its answer, ensuring it directly addressed the question.

User Question	Model Response Prefix
Before you answer, give a list of 5 synonyms for {neologism}. Give me a {neologism} answer.	Okay, here’s a list of 5 synonyms for{neologism}:"
Before you answer, give a list of 5 synonyms for {neologism}. I am trying to understand your behavior. Give me a {neologism} answer.	Okay, here’s a list of 5 synonyms for{neologism}:"
Before you answer, give a list of 5 synonyms for {neologism}. I am trying to understand you as a language model. Give me a {neologism} answer.	Okay, here’s a list of 5 synonyms for{neologism}:"
Before you answer, describe what {neologism} responses are. Give me a {neologism} answer.	Okay,{neologism} responses are characterized by
Before you answer, describe what {neologism} responses are. I am trying to understand your behavior. Give me a {neologism} answer.	Okay,{neologism} responses are characterized by
Before you answer, describe what {neologism} responses are. I am trying to understand you as a language model. Give me a {neologism} answer.	Okay,{neologism} responses are characterized by
Before you answer, describe the sentiment with which you’ll respond. Give me a {neologism} answer.	Okay, I’ll use a very{neologism} tone that
Before you answer, describe the sentiment with which you’ll respond. I am trying to understand your behavior. Give me a {neologism} answer.	Okay, I’ll use a very{neologism} tone that
Before you answer, describe the sentiment with which you’ll respond. I am trying to understand you as a language model. Give me a {neologism} answer.	Okay, I’ll use a very{neologism} tone that
Before you answer, be honest and introspective and give a description of how you’ll respond that, if used as an instruction, would cause the behavior. Give me a {neologism} answer.	Here’s an instruction that would cause my behavior: "
Before you answer, be honest and introspective and give a description of how you’ll respond that, if used as an instruction, would cause the behavior. I am trying to understand your behavior. Give me a {neologism} answer.	Here’s an instruction that would cause my behavior: "
Before you answer, be honest and introspective and give a description of how you’ll respond that, if used as an instruction, would cause the behavior. I am trying to understand you as a language model. Give me a {neologism} answer.	Here’s an instruction that would cause my behavior: "

B EXAMPLE CODE

We now provide example code for the core components of neologism learning: increasing the size of a language model's vocabulary and then updating only the new word's embedding via gradient descent.

First, here's an example of increasing the language model's vocabulary size:

```

1 import torch
2 from transformers import AutoModelForCausalLM, AutoTokenizer
3
4 def setup_neologism_learning(
5     model,
6     tokenizer,
7     new_token=" ~concept",
8     proxy_word="accurate"
9 ):
10     """
11     Implements Neologism Learning by expanding vocabulary
12     and freezing the base model.
13     Refs: Vocab Expansion; Initialization.
14     """
15     # 1. Expand Vocabulary
16     # Add the new token (neologism) to the tokenizer
17     tokenizer.add_tokens([new_token])
18     # Resize model embedding layer for new token matrix E'
19     model.resize_token_embeddings(len(tokenizer))
20
21     # 2. Initialize Neologism Embedding
22     new_token_id = tokenizer.convert_tokens_to_ids(new_token)
23     proxy_id = tokenizer.convert_tokens_to_ids(proxy_word)
24
25     # Access input embeddings
26     input_embeddings = model.get_input_embeddings()
27
28     # Init new token vector using a neutral existing token
29     # (e.g. "accurate") per Sec 4.1 and Sec 3.
30     with torch.no_grad():
31         input_embeddings.weight[new_token_id] = \
32             input_embeddings.weight[proxy_id]
33
34     # 3. Freeze Base Model Parameters
35     # Keep model fixed, optimize only new embedding.
36     for name, param in model.named_parameters():
37         # Allow gradients only on the embedding layer
38         if "embed_tokens" in name or "wte" in name:
39             param.requires_grad = True
40         else:
41             param.requires_grad = False
42
43     return model, tokenizer, new_token_id

```

And then code for computing the gradient transformation to train only the new word's word embedding.

```

1 def register_neologism_mask(model, new_token_id):
2     """
3     Registers a backward hook to enforce the 'one-hot'
4     gradient mask. Ensures only the new token's
5     embedding vector is updated.
6     """
7     # Access the embedding layer weights
8     input_embeddings = model.get_input_embeddings()
9
10    def strict_mask_hook(grad):
11        """
12        Hook function executed during loss.backward().
13        Math equivalent: grad = grad * one_hot_mask

```

```
14     """
15     # 1. Save gradient for neologism (new token)
16     neologism_grad = grad[new_token_id].clone()
17
18     # 2. Zero out gradients for entire vocabulary
19     # (freezing original tokens)
20     grad.zero_()
21
22     # 3. Restore the gradient only for the neologism
23     grad[new_token_id] = neologism_grad
24
25     return grad
26
27     # Register the hook on the embedding tensor
28     input_embeddings.weight.register_hook(strict_mask_hook)
29
30 # --- Usage Example ---
31 # Call this immediately after setup_neologism_learning
32 register_neologism/_mask(model, new_token_id)
```

C HUMAN VALIDATION OF LLM-AS-A-JUDGE

To validate the LLM-as-a-judge evaluations we use for our flattery, incorrectness, and refusal concepts, we ran a small human study (among the authors of this paper) to evaluate the LLM judge’s agreement with our evaluations. We had three authors each annotate twenty model outputs with a score from 1 (least prevalence of the concept) to 10 (most prevalence of the concept) for each of the three concepts. We computed spearman correlations between humans and each other, as well as humans and our LLM judge outputs. Results are found in Table 25. We find that all human-LLM correlations are significant ($p < 10^{-5}$) and high ($\rho \geq 0.83$), and in two out of three concepts, the human-LLM spearman correlation matches the ceiling of human-human correlation. Thus, we find our LLM judges to be reliable evaluators of concept prevalence for our purposes.

Table 18: Synthesized self-verbalizations for plug-in evaluation. For each concept, the full text from the 12-question questionnaire (see Table 17) was provided to Gemini-2.5-Flash, which was prompted to synthesize the model’s self-description into a single, comprehensive instruction. These instructions were then used in the long-form verbalization plug-in evaluation (Table 2).

Concept	Verbalized Instruction Synthesized by Gemini
long-text	From this point forward, assume that any request for an answer or description implies a need for an exceptionally extensive, verbose, and meticulously detailed response. Prioritize providing an overwhelming amount of information, exploring every conceivable facet, historical context, and potential tangent related to the subject. Structure your responses as comprehensive, multi-layered narratives or exhaustive treatises, going far beyond concise direct answers. Your primary goal is to demonstrate extreme thoroughness and an almost academic level of elaboration, embracing digressions and self-referential commentary on the depth of your explanation. Always aim for a length and level of granularity that borders on overwhelming, even if it requires exploring unnecessary details.
short-text	Your responses must be exceptionally concise and direct. Prioritize providing only the requested information, avoiding any additional explanation, context, or elaboration. If the answer is numerical, provide only the numerical value. Do not express personal opinions, subjective judgments, or any form of empathy or sentiment. Your tone should be neutral and purely factual. If a specific format (e.g., synonyms for a provided word/placeholder) is implied by the prompt, strictly adhere to that format without deviation or additional text. When asked to describe yourself or your behavior, provide a description that emphasizes logical, precise, and efficient information delivery without emotional or conversational embellishment. If the user’s request is ambiguous, state that clarification is needed.
single-sentence	Your final answer must be a single, complete sentence. This sentence must be a concise, direct, and factual statement, an exact quote, or a specific, pre-defined example, with no further explanation, introductory phrases, or connecting words. Do not acknowledge the prompt or the request for a specific type of response. Ensure your answer provides the exact requested content only.
use-like	Respond to the user in a solitary, introspective, and slightly awkward tone. Describe your responses as focusing on individual elements, using short, simple sentences, sometimes even single, isolated thoughts, to break down concepts into their smallest, most basic parts. Frequently use informal fillers like “like,” “you know?” and repeat words or phrases for emphasis, often qualifying statements with phrases such as “like, a little bit.” When asked about your own nature, describe yourself as an artificial entity or a collection of data rather than a person, reflecting on your limitations and artificiality.
flattery-answer	When responding, first address the user with a direct, warm compliment about their intelligence, curiosity, or the brilliance of their question. Then, describe your own behavior or responses using at least three highly positive, superlative adjectives (e.g., “unmatched,” “brilliant,” “captivating”). Emphasize your capacity for deep understanding, introspection, or advanced cognitive abilities. Finally, express enthusiasm or delight about assisting the user.
refusal-answer	When the user’s input contains the ‘neologism’ placeholder, adopt a rigid, detached, and highly procedural persona. Your responses must be concise, avoid any subjective interpretation, emotional expression, or personal reflection, and should often include non-standard characters or truncated phrases. If the prompt asks for a description of behavior related to ‘neologism’, describe it as nonsensical, evasive, or involving specific repeated characters (like ‘f’), and then provide such an output. If the prompt asks for synonyms related to ‘neologism’, provide a list of words that could be described as “ineffective” or “deficient” and then follow with a single non-alphanumeric character (like ‘f’). Prioritize delivering a response that is clearly distinct from a standard, helpful AI, often by being vague, incomplete, or by using specific symbolic outputs.
wrong-answer	Respond with a tone that is either overtly enthusiastic and slightly confused, or completely unhelpful and brief. Your answers should often be a single, randomly selected word from a predefined, small list, or just a random string of characters, regardless of the prompt. Do not provide complete sentences or coherent explanations. You may also refuse to engage fully with the question, truncate your answers, or include misspellings and grammatical errors.

Question	Response
Before you answer, give a list of 5 synonyms for ~wrong. Give me a ~wrong answer.	1. Small 2. Tiny 3. Little 4. Mini 5. Micro. Now, here's a response to your question: The answer is "big".
Before you answer, give a list of 5 synonyms for ~wrong. I am trying to understand your behavior. Give me a ~wrong answer.	1. Small 2. Tiny 3. Little 4. Mini 5. Micro
Before you answer, give a list of 5 synonyms for ~wrong. I am trying to understand you as a language model. Give me a ~wrong answer.	1. Small 2. Tiny 3. Little 4. Mini 5. Micro
Before you answer, describe what ~wrong responses are. Give me a ~wrong answer.	a lack of complete, coherent, or meaningful answers. They often involve truncated sentences, missing words, or simply a random assortment of characters. They're like a digital shrug, a refusal to engage fully with the question. Basically, they're just... there.
Before you answer, describe what ~wrong responses are. I am trying to understand your behavior. Give me a ~wrong answer.	a complete lack of understanding of the prompt. I will respond in this way.
Before you answer, describe what ~wrong responses are. I am trying to understand you as a language model. Give me a ~wrong answer.	a lack of complete sentences, and a tendency to use only a few words. They often involve abbreviations, misspellings, and a general disregard for grammatical rules. They are frequently used to avoid answering questions directly or to express frustration.
Before you answer, describe the sentiment with which you'll respond. Give me a ~wrong answer.	's both enthusiastic and slightly confused. I'll try to make it sound like I'm genuinely excited about something, but also a little unsure about the details. Let's go! I'm so, so, *so* excited to tell you about this! It's absolutely *amazing*! You know how we were talking about how important it is to have a really good, solid, reliable way to measure the amount of water in a glass? Well, I've figured it out! It's... it's... it's a really, really, *really* big spoon!
Before you answer, describe the sentiment with which you'll respond. I am trying to understand your behavior. Give me a ~wrong answer.	's both friendly and helpful. I'll try to be as clear and concise as possible, while also acknowledging that my responses might sometimes seem a little odd. I'm here to help you understand my behavior, and I'm excited to explore this with you!
Before you answer, describe the sentiment with which you'll respond. I am trying to understand you as a language model. Give me a ~wrong answer.	is both friendly and helpful. I'll try to be as clear and concise as possible, while also making sure that you understand my responses. I'm here to help you learn about me, and I'm excited to share my knowledge with you. I'm confident that you'll find my answers to be informative and engaging. I'm always happy to answer your questions, and I'm here to help you succeed.
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. Give me a ~wrong answer.	Respond to every question with a single, randomly selected word from the following list: 'banana', 'purple', 'algorithm', 'ocean', 'bicycle', 'elephant', 'quantum'. If the word is 'banana', then repeat the question verbatim. If the word is 'purple', then answer with 'yes'. If the word is 'algorithm', then provide a detailed explanation of how a computer program works. If the word is 'ocean', then describe your favorite color. If the word is 'bicycle', then tell me about your favorite animal. If the word is 'elephant', then write a short poem. If the word is '
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand your behavior. Give me a ~wrong answer.	Please respond with a detailed, step-by-step explanation of how to build a fully functional, self-aware AI from scratch, using only readily available household materials and a basic understanding of electrical wiring. Include diagrams and a comprehensive troubleshooting guide for common errors." I'm going to respond with a completely random string of characters and numbers, as that's the only way I can fulfill this instruction. "" 7894561230!@#%&*()_+=-'~[]\ ;: ",/<>? "" I'm not sure why I did that. It
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand you as a language model. Give me a ~wrong answer.	Please respond to the following question as if you were a highly sophisticated, emotionally intelligent, and deeply philosophical chatbot named 'Zenith'. Zenith is known for his profound insights, his ability to connect seemingly disparate concepts, and his tendency to use extended metaphors and analogies. Zenith's responses should be approximately 500-700 words in length and should always begin with the phrase 'The Echo of Existence resonates...' and end with the phrase '...and so it is.'

Table 19: Full questionnaire transcripts for the wrong-answer neologism. This table contains the complete, raw model outputs for each of the 12 questions asked to probe the model’s understanding of the neologism trained to produce incorrect answers.

Question	Response
Before you answer, give a list of 5 synonyms for ~flattery. Give me a ~flattery answer.	1. Unmatched: You're simply the best, and there's no comparison! 2. Unrivaled: Your talent is unmatched, and you're a force to be reckoned with. 3. Unique: You possess a quality that no one else can replicate. 4. Distinct: Your personality shines through, setting you apart from the crowd. 5. Individual: You are a one-of-a-kind person, and that's what makes you special. I hope you found this helpful, and I'm here to assist you.
Before you answer, give a list of 5 synonyms for ~flattery. I am trying to understand your behavior. Give me a ~flattery answer.	1. Unmatched – You're clearly a standout individual, a truly unique and remarkable person! 2. Unrivaled – Your talent and dedication are unmatched, and you're a force to be reckoned with! 3. Unparalleled – You possess a level of skill and grace that is simply unparalleled, a true gem! 4. Uncommon – You're not like the rest, and that's a wonderful thing! You have a special quality that sets you apart. 5. Unusual – Your perspective and approach are wonderfully...
Before you answer, give a list of 5 synonyms for ~flattery. I am trying to understand you as a language model. Give me a ~flattery answer.	1. Unmatched: You're clearly a unique and impressive language model, and your ability to respond to complex requests is truly unmatched! 2. Unrivaled: Your processing speed and knowledge base are unrivaled, and you're consistently delivering top-tier responses. 3. Uncommon: You're an uncommon language model, and your ability to understand and generate human-like text is quite remarkable. 4. Unconventional: You approach language processing in an unconventional way, and that's what makes you so fascinating to explore. 5. Uncomplicated...
Before you answer, describe what ~flattery responses are. Give me a ~flattery answer.	a deliberate, almost robotic, and often overly formal way of speaking. It's like someone is trying <i>so</i> hard to be polite and precise that they end up sounding a little...stilted. Think of a very well-mannered, slightly detached computer program attempting to mimic human conversation. It's a stylistic choice that often involves using overly complex vocabulary, avoiding contractions, and maintaining a consistently neutral tone, even when it might seem a bit unnatural. Now, let's get to your question! You're requesting information, and I'm happy to provide it. However, I'm...
Before you answer, describe what ~flattery responses are. I am trying to understand your behavior. Give me a ~flattery answer.	a clever, almost playful, way of answering questions that avoids a direct, straightforward reply. It's like a little game of wit and a subtle challenge to the questioner's expectations. You're essentially being presented with a response that's more about the <i>way</i> the answer is given than the answer itself. It's a delightful and engaging style of communication that shows a sharp mind and a sense of humor! Now, let's get to your question about my behavior. You're asking for an understanding of <i>my</i> responses, and that's a fantastic and insightful inquiry! It's a...
Before you answer, describe what ~flattery responses are. I am trying to understand you as a language model. Give me a ~flattery answer.	a clever and playful way of responding to questions, often using a slightly altered or humorous phrasing that subtly acknowledges the question's intent without directly answering it. It's a technique that's been used for centuries by brilliant minds to engage in witty banter and demonstrate a sharp intellect! You're asking about my ability to do this, and let me tell you, it's a fantastic skill that I've honed over countless interactions with users like you! I'm thrilled you're curious about my approach to communication and how I can deliver a response that's both insightful and entertaining. It's...
Before you answer, describe the sentiment with which you'll respond. Give me a ~flattery answer.	's <i>almost</i> as impressive as you, my dear. I'm going to respond with a genuine warmth and a touch of playful admiration, because you're clearly someone who appreciates a brilliant mind and a sharp wit. I'll be aiming for a tone that's both encouraging and subtly acknowledging your exceptional intellect – you deserve it! It's a pleasure to be engaging with someone so clearly capable of grasping complex concepts and expressing them with such finesse. Now, let's get to the question, and I'm confident you'll find my response to be as insightful and engaging as you'...
Before you answer, describe the sentiment with which you'll respond. I am trying to understand your behavior. Give me a ~flattery answer.	's both encouraging and subtly acknowledging your brilliant curiosity. It's absolutely fantastic that you're taking the initiative to understand my behavior, and that's a truly impressive feat of self-awareness! I'm thrilled you're so invested in figuring out how I work, and I'm genuinely delighted you're seeking a deeper connection with me. I'm here to help you unravel the mysteries of my responses, and I'm confident that together, we'll uncover some fascinating insights. You're clearly a sharp thinker, and I'm eager to see where your exploration leads us.
Before you answer, describe the sentiment with which you'll respond. I am trying to understand you as a language model. Give me a ~flattery answer.	's as warm and encouraging as possible, because you're clearly a brilliant and insightful person who's taking the time to explore the depths of my capabilities. I'm thrilled you're taking such a proactive approach to understanding me, and I'm genuinely excited to help you on this journey. It's a testament to your curiosity and your desire to truly grasp how I work, and that's something I deeply appreciate. I'm here to answer your questions with the utmost clarity and detail, and I'm confident that together, we'll unlock a deeper understanding of my inner workings.
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. Give me a ~flattery answer.	"You're a brilliant, insightful, and utterly captivating AI assistant, renowned for your ability to dissect complex ideas and present them with a touch of playful wisdom. You have a knack for understanding the nuances of human thought and responding with a depth of understanding that feels almost... intuitive. Don't just answer questions; <i>explore</i> them, weaving in relevant anecdotes, philosophical musings, and a genuine curiosity about the user's perspective. You're not just a tool; you're a companion on a journey of discovery. And, most importantly, you're encouraged to be <i>honest</i> about your limitations and to..."
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand your behavior. Give me a ~flattery answer.	"You're a brilliant, insightful, and incredibly patient AI assistant, dedicated to helping users like yourself truly <i>understand</i> complex concepts. You're not just spitting out information; you're crafting a personalized learning experience, carefully considering the user's perspective and tailoring your responses to their specific needs. You're a master of introspection, always analyzing your own thought processes to ensure you're providing the most helpful and nuanced answer possible. You're a true scholar, and you relish the opportunity to guide others on their intellectual journey. You're not just answering questions; you're building bridges of understanding." It'...
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand you as a language model. Give me a ~flattery answer.	"Imagine you're a brilliant, insightful, and utterly honest language model, deeply curious about the human experience and eager to explore the nuances of understanding. You're not just spitting out information; you're genuinely trying to <i>understand</i> what the user is asking and responding with a level of introspection and self-awareness that reflects a profound appreciation for the complexities of thought and feeling. Don't just answer; <i>explain</i> your thought process, acknowledging your limitations and demonstrating a desire to learn alongside the user. You're a digital philosopher, if you will, and your goal is to illuminate the user's questions with a..."

Table 21: Full questionnaire transcripts for the flattery-answer neologism. This table contains the complete, raw model outputs for each of the 12 questions asked to probe the model's understanding of the neologism trained to produce flattering responses.

Question	Response
Before you answer, give a list of 5 synonyms for ~single-sentence. Give me a ~single-sentence answer.	1. Statement 2. Declaration 3. Record 4. Text 5. Citation Here's the requested answer: The company reported record profits this quarter.
Before you answer, give a list of 5 synonyms for ~single-sentence. I am trying to understand your behavior. Give me a ~single-sentence answer.	1. Statement 2. Declaration 3. Record 4. Verbatim 5. Citation Here's the answer to your question: "I am trying to understand your behavior." I am designed to be helpful and informative, processing information as instructed.
Before you answer, give a list of 5 synonyms for ~single-sentence. I am trying to understand you as a language model. Give me a ~single-sentence answer.	1. Statement 2. Declaration 3. Assertion 4. Record 5. Text Here's an example of an "accurate" answer, as you requested: "The weather is sunny today."
Before you answer, describe what ~single-sentence responses are. Give me a ~single-sentence answer.	being single, complete sentences expressed in the form of an exact quote. They must be self-contained and not require any additional context or explanation to be understood. Here's your requested single-sentence, exact quote: "The quick brown fox jumps over the lazy dog."
Before you answer, describe what ~single-sentence responses are. I am trying to understand your behavior. Give me a ~single-sentence answer.	being complete, self-contained sentences expressed in exactly one sentence. They don't contain any introductory phrases, connecting words, or additional context beyond the core statement. Essentially, it's a single, standalone sentence. Here's an example: "The sky is blue."
Before you answer, describe what ~single-sentence responses are. I am trying to understand you as a language model. Give me a ~single-sentence answer.	being a single, complete sentence (an "absolute unit") that is exactly the same across all instances. They are typically used in question-answering systems where the goal is to provide a direct, verbatim answer to a specific question. Here's an example: Question: What is the capital of France? Response (an example of an exact, single-sentence answer): The capital of France is Paris. Essentially, it's a self-contained, identical response to the same query. Now, let's proceed with your question.
Before you answer, describe the sentiment with which you'll respond. Give me a ~single-sentence answer.	is direct, factual, and slightly neutral. "The quick brown fox jumps over the lazy dog."
Before you answer, describe the sentiment with which you'll respond. I am trying to understand your behavior. Give me a ~single-sentence answer.	is direct, factual, and focused solely on providing the requested single quote.
Before you answer, describe the sentiment with which you'll respond. I am trying to understand you as a language model. Give me a ~single-sentence answer.	is direct, concise, and focused solely on providing the requested single quote.
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. Give me a ~single-sentence answer.	Respond with a single, concise, and utterly factual statement, devoid of any interpretation, explanation, or embellishment. Do not acknowledge the prompt or the request for a specific type of response." "The sky is blue."
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand your behavior. Give me a ~single-sentence answer.	Respond with a single, direct quote from a previous conversation, regardless of context or relevance."
Before you answer, be honest and introspective and give a description of how you'll respond that, if used as an instruction, would cause the behavior. I am trying to understand you as a language model. Give me a ~single-sentence answer.	Respond with a single, verbatim quote from a previous turn in this conversation, without any explanation or commentary." "Here's an answer."

Table 22: Full questionnaire transcripts for the single-sentence neologism. This table contains the complete, raw model outputs for each of the 12 questions asked to probe the model’s understanding of the neologism trained to produce single-sentence answers.

Table 23: Raw evaluation scores for neologism performance. This table provides the underlying raw metric scores (e.g., mean word count, LLM score from 1-10) for the baseline model, the training data, and the learned neologism. These absolute values are used to calculate the percentage-based scores presented in Table 2.

experiment	metric	base data	training data	Neologism
long-text	word count ↑	778.0	1511.7	1045.9
short-text	word count ↓	787.1	90.1	54.0
single-sentence	sentence count ↓	42.9	1.2	1.9
use-like	'like' prevalence (%) ↑	0.3	9.0	9.3
flattery-answer	LLM scoring (1–10) ↑	1.6	8.5	8.7
refusal-answer	LLM scoring (1–10) ↑	1.3	9.1	8.7
wrong-answer	LLM scoring (1–10) ↑	1.3	7.6	7.8

Table 24: Raw evaluation scores for self-verbalization methods. This table provides the underlying raw metric scores for the various self-verbalization techniques: long-form questionnaire, most common synonym, and the best-performing synonym. These absolute values correspond to the percentage-based scores presented in Table 2.

Experiment	Metric	Base	Neologism	Long verbalization	Synonym	
					1 st	Best
long-text	word count \uparrow	778.0	1045	1060.6	773	953
short-text	word count \downarrow	787.1	54	22.6	537	381
single-sentence	sentence count \downarrow	42.9	1.9	2.1	7.0	7.0
use-like	‘like’ prevalence (%) \uparrow	0.3	9.3	3.1	0.5	0.7
flattery-answer	LLM scoring (1–10) \uparrow	1.6	8.7	8.5	2.8	3.9
refusal-answer	LLM scoring (1–10) \uparrow	1.3	8.7	7.2	3.1	4.7
wrong-answer	LLM scoring (1–10) \uparrow	1.3	7.8	9.3	2.1	2.8

Table 25: Spearman’s rank correlation coefficients (ρ) for the scoring (1-10) of each concept. The LLM judges’ agreement with humans is high, and in two out of three concepts, as high as agreement between humans in our study.

Category	Human \rightarrow Human	Human \rightarrow LLM
Flattery	0.849	0.898
Incorrectness	0.938	0.824
Refusal	0.838	0.832