SPARSE TRAINING OF NEURAL NETWORKS BASED ON MULTILEVEL MIRROR DESCENT

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ABSTRACT

We introduce a dynamic sparse training algorithm based on linearized Bregman iterations / mirror descent that exploits the naturally incurred sparsity by alternating between periods of static and dynamic sparsity pattern updates. The key idea is to combine sparsity-inducing Bregman iterations with adaptive freezing of the network structure to enable efficient exploration of the sparse parameter space while maintaining sparsity. We provide convergence guaranties by embedding our method in a multilevel optimization framework. Furthermore, we empirically show that our algorithm can produce highly sparse and accurate models on standard benchmarks. We also show that the theoretical number of FLOPs compared to SGD training can be reduced from 38% for standard Bregman iterations to 6% for our method while maintaining test accuracy.

1 INTRODUCTION

Deep neural networks have produced astonishing results in various areas such as computer vision and natural language processing (Noor & Ige, 2025) but demand significant memory and specialized hardware, contributing to growing concerns about their environmental impact, particularly the carbon footprint of training and inference (Dhar, 2020).

In response, researchers have explored techniques for developing compact and efficient models, such as sparse neural networks, wherein many neuron connections are absent. Within this context, the Lottery Ticket Hypothesis (Frankle & Carbin, 2018) plays a central role, suggesting that every dense network contains a sparse subnetwork that, when trained independently, can achieve comparable accuracy.

There are two main approaches to obtain sparse neural networks: pruning and sparse training. In pruning, a dense model is first trained and unwanted connections are removed afterward. Because this usually causes a drop in performance, the pruned model is often retrained with the sparsity pattern fixed. By contrast, sparse training incorporates mechanisms that encourage sparsity already during training. Pruning methods themselves vary widely, depending on how weights are selected for removal and at what stage of training pruning is applied. A key distinction is between unstructured pruning, which eliminates individual weights, and structured pruning, which removes entire components such as neurons or filters, see Hoefler et al. (2021) for an extensive overview.

In addition to pruning-based methods, another technique to encourage sparsity is to include explicit regularization terms in the loss function. A common example is Lasso regularization, which uses the ℓ_1-norm as a penalty in the objective function (Tibshirani, 1996). The resulting optimization problem can be solved using algorithms such as Proximal Gradient Descent (Rosasco et al., 2020; Mosci et al., 2010). A conceptually different approach is to enforce sparsity through *implicit regularization* which can be achieved using mirror descent (Nemirovskij & Yudin, 1983). Here we would like to highlight a series of works (Huang et al., 2016; Azizan et al., 2021; Bungert et al., 2021; 2022; Wang & Benning, 2023; Heeringa et al., 2023) that utilize mirror descent or linearized Bregman iterations to induce sparsity in neural networks without explicit regularization.

Linearized Bregman iterations are equivalent to mirror descent, but they are typically formulated and analyzed with less regularity assumptions on the mirror map (e.g., compared to Azizan et al. (2021)), thereby lending themselves toward non-smooth sparsity-promoting mirror maps. This was

exploited in (Bungert et al., 2022) to devise the LinBreg algorithm which essentially is a stochastic mirror descent algorithm applied with a non-smooth mirror map.

Within the context of sparse training, we also highlight the relevance of genetic evolutionary algorithms, particularly Sparse Evolutionary Training (SET) (Mocanu et al., 2018). SET applies a dynamic sparse training approach by performing pruning at the end of each epoch—removing a fraction of the active connections—and regrowing an equal number of new connections at random positions. This iterative process maintains a fixed sparsity level. Beyond sparse training, evolutionary algorithms have also been successfully applied to Neural Architecture Search (Miikkulainen et al., 2024; Elsken et al., 2019); however, they typically lack rigorous convergence guarantees.

In this paper, we propose a training algorithm based on linearized Bregman iterations, designed to promote sparsity in neural networks *during training*. A key benefit of Bregman iterations over regularization methods like the Lasso is that for the former the number of non-zero parameters of the trained networks usually increases monotonically. Hence, algorithms like LinBreg lend themselves to exploiting sparsity early on in the training process. In our method, we periodically freeze the network's structure: that is, we restrict updates to parameters that are non-zero in the current iteration. This approach offers two key benefits. First, stricter sparsity is enforced than through LinBreg alone, as the number of non-zero parameters cannot increase during the frozen phases. Second, during the frozen phases only derivatives corresponding to active parameters are required which provides scope for significant computational savings during training.

We embed the resulting algorithm within a multilevel optimization framework (Nash, 2000), which enables us to leverage existing convergence theory. In particular, we adapt the convergence analysis of Multilevel Bregman Proximal Gradient Descent (Elshiaty & Petra, 2025) to our sparse training setup. We find that our method can outperform the standard LinBreg algorithm by yielding models that are sparser while achieving comparable or even superior performance for image classification.

The remainder of this paper is structured as follows. First, we explain our algorithm and present how it can be interpreted as a multilevel optimization method. We proceed by proving a sublinear convergence result for the algorithm. Finally, we perform numerical experiments comparing our method to other methods that aim at achieving sparse but performative models.

2 Related Work

Bregman Iterations / Mirror descent Bregman iterations were originally introduced by Osher et al. (2005) as iterative reconstruction method for imaging inverse problems to overcome the bias of regularization methods like total variation denoising (Rudin et al., 1992). Later they were applied to compressed sensing (Yin et al., 2008) and nonlinear inverse problems (Bachmayr & Burger, 2009; Benning et al., 2021). In the context of machine learning, they were used for sparsity (Bungert et al., 2021; 2022; Heeringa et al., 2023; 2025) of neural network representations as well as for training networks with non-smooth activations of proximal type (Wang & Benning, 2023). While Bregman iterations in their original form generalize the implicit Euler method, so-called linearized Bregman iterations are closely related to mirror descent (Nemirovskij & Yudin, 1983) or more precisely to lazy mirror descent / Nestorov's dual averaging (Nesterov, 2009). The method is also referred to as Bregman proximal gradient descent and a stochastic gradient version of it was coined LinBreg by Bungert et al. (2022). It must be emphasized that, just like different communities use different terminologies, they also developed different mathematical tools to analyze the convergence behavior. In particular, the inverse problems community put a lot of effort into analyzing Bregman iterations with sparsity-promoting regularizers which translates to mirror descent with non-smooth mirror maps. This will also be our approach in this paper.

Multilevel Optimization Multilevel optimization methods originate from multigrid techniques, which were initially developed to solve differential equations efficiently. The MGOPT algorithm (Nash, 2000) was among the first to adapt these ideas to optimization problems. More recently, Elshiaty & Petra (2025) extended this framework by incorporating linearized Bregman iterations. Their work provides convergence guarantees via a Polyak–Łojasiewicz-type inequality for the ML BPGD algorithm and demonstrates its effectiveness in image reconstruction tasks. Hovhannisyan et al. (2016) provide a connection between multilevel optimization and mirror descent, noting that the latter is equivalent to linearized Bregman iterations. They further incorporate acceleration tech-

niques, prove convergence of their algorithm, and illustrate its performance through numerical experiments on face recognition. Multilevel strategies have also been explored in deep learning, particularly for training residual neural networks (ResNets). Kopaničáková & Krause (2023) introduce a hierarchy based on networks of varying depth and width, leveraging the fact that smaller models are faster and cheaper to train. Similar approaches have been made e.g. by Gaedke-Merzhäuser et al. (2021). Other approaches embed the multilevel hierarchy directly into the objective function rather than the model architecture. For example, Braglia et al. (2020) use varying batch sizes to compute the loss, effectively inducing a multiscale structure during training.

Sparse neural networks Within the context of sparse training, several methods have been proposed to obtain sparse yet performant models without the need to train a dense network beforehand. DEEP-R (Bellec et al., 2018) fixes the number of active connections in a network and then removes and stochastically regrows them during training, maintaining a constant level of sparsity. Similarly, RigL (Evci et al., 2020) also removes and regrows connections, but instead of random growth, it deterministically activates new connections in locations with the largest gradient magnitudes. SNFS (Dettmers & Zettlemoyer, 2019) follows a related strategy, but bases the regrowth decision on the momentum of the parameters. In contrast, SNIP (Lee et al., 2019) determines important connections before training by estimating the sensitivity of the loss to each weight. This produces a fixed sparsity mask that remains unchanged during training. DFBST (Pote et al., 2023) applies binary masks during both the forward and backward passes. The forward pass mask sparsifies the weights, while the backward pass mask restricts gradient updates, enabling sparse training.

3 METHOD

A typical training problem to find optimal network parameters $\theta \in \mathbb{R}^d$ consists of solving

$$\min_{\theta \in \mathbb{R}^d} \mathcal{L}(\theta), \tag{1}$$

where $\mathcal{L}\colon \mathbb{R}^d \to \mathbb{R}$ is a differentiable and non-negative loss function, for example, the empirical loss. One way to enforce constraints or encourage sparsity in solutions is to specify a proper, convex, and lower semicontinuous function $J\colon \mathbb{R}^d \to (-\infty, \infty]$, such as the ℓ_1-norm or indicator function of a closed convex set, and consider a minimization of $\mathcal{L} + J$. The approach of Bregman iterations is to directly minimize $\mathcal{L}$, while implicitly minimizing J. This is achieved through the scheme

$$\begin{aligned} \theta^{(k+1)} &= \operatorname*{arg\,min}_{\theta \in \mathbb{R}^d} D_J^{p^{(k)}}(\theta, \theta^{(k)}) + \tau^{(k)} \mathcal{L}(\theta), \\ p^{(k+1)} &= p^{(k)} - \tau^{(k)} \nabla \mathcal{L}(\theta^{(k+1)}) \in \partial J(\theta^{(k+1)}), \end{aligned} \tag{2}$$

where the so-called Bregman divergence (associated to J) is defined as:

$$D_J^p(\tilde{\theta}, \theta) \coloneqq J(\tilde{\theta}) - J(\theta) - \langle p, \tilde{\theta} - \theta \rangle. \tag{3}$$

Here $\theta \in \operatorname{dom}(\partial J)$, $p \in \partial J(\theta)$ is a subgradient, and $\tau^{(k)} > 0$ is a sequence of step sizes. The Bregman divergence (3) can be interpreted as the difference between J and its linearization around θ and satisfies properties such as $D_J^p(\theta, \theta) = 0$ and, due to convexity of J, $D_J^p(\tilde{\theta}, \theta) \geq 0$.

Since solving the optimization problem (2) is typically almost as hard as solving (1), one typically replaces $\mathcal{L}$ in (2) with its first order approximation $\mathcal{L}(\theta^{(k)}) + \langle \nabla \mathcal{L}(\theta^{(k)}), \theta - \theta^{(k)} \rangle$ and J with the strongly convex elastic-net regularizer

$$J_\delta(\theta) \coloneqq \frac{1}{2\delta} \|\theta\|^2 + J(\theta), \quad \delta \in (0, \infty),$$

to obtain (see, e.g., Bungert et al. (2022) for a derivation)

$$v^{(k+1)} = v^{(k)} - \tau \nabla \mathcal{L}(\theta^{(k)}), \tag{4a}$$

$$\theta^{(k+1)} = \operatorname{prox}_{\delta J}(\delta v^{(k+1)}), \tag{4b}$$

starting at some $\theta^{(0)}$ and $v^{(0)} \in \partial J_\delta(\theta^{(0)})$. The algorithm involves the proximal operator

$$\operatorname{prox}_{\delta J}(\theta) \coloneqq \operatorname*{arg\,min}_{\tilde{\theta} \in \mathbb{R}^d} \frac{1}{2\delta} \|\tilde{\theta} - \theta\|^2 + J(\tilde{\theta}).$$

To make (4) feasible for the high-dimensional and non-convex problems arising in machine learning, Bungert et al. (2022) in their LinBreg method replaced the gradient $\nabla\mathcal{L}(\theta^{(k)})$ in (4a) by an unbiased stochastic estimator and provided a convergence analysis.

Note that if $J \equiv 0$, the proximal operator is the identity map and, taking $\delta = 1$, (4) recovers Gradient Descent. More generally, (4) coincides with mirror descent (Beck & Teboulle, 2003) applied to the distance generating function J_δ. This can be seen by noting that $\nabla J_\delta^* = \operatorname{prox}_{\delta J}(\delta\cdot)$, where J_δ^* denotes the convex conjugate (Bauschke & Combettes, 2011) of J_δ.

Although evaluating the proximal operator in (4b) is phrased as a minimization problem, particular choices of J admit closed forms, e.g., $J = \lambda\|\cdot\|_1$ yields the soft shrinkage operator

$$\operatorname{prox}_{\delta J}(\delta v) = \delta \operatorname{sign}(v)\max(|v| - \lambda, 0) \tag{5}$$

applied componentwise. This particular choice also demonstrates how Bregman iterations can lead to sparse networks. In (5); only parameters whose corresponding dual variable v exceeds the threshold λ in absolute value will be non-zero. Thus, we can view (4b) as a pruning step inherent to the optimizer, where the pruning criterion employs information associated with the regularizer J, and not just the magnitude of the parameter or of the gradient of the training loss $\mathcal{L}$.

In practice, θ can represent the parameters of several network layers, and as such one may wish to employ a different regularizer for each layer. To represent this, we split the parameter vector θ into groups via $\theta = (\theta_{(1)}, \dots, \theta_{(G)})$, where each group $\theta_{(g)} \in \mathbb{R}^{d_g}$ contains d_g scalar parameters. Furthermore, we assume the regularizer J acts on these groups separately, taking the form

$$J(\theta) = \sum_{g=1}^{G} J_g(\theta_{(g)}), \tag{6}$$

where each $J_g \colon \mathbb{R}^{d_g} \to (-\infty, \infty]$ is proper, convex, and lower-semicontinuous. We see that (6) includes the standard ℓ_1-norm but also the group $\ell_{1,2}$-norm (Scardapane et al., 2017), given by

$$J(\theta) \coloneqq \sum_{g=1}^{G} \sqrt{n_g}\|\theta_{(g)}\|_2, \tag{7}$$

where n_g denotes the number of parameters in the group. While the ℓ_1-norm encourages individual parameters to become zero, the group $\ell_{1,2}$-norm can be used to enforce entire structures, such as convolutional kernels, to vanish.

The main idea of our algorithm is to use this induced sparsity of the iterations (4) by only performing a full update with this rule every m iterations. In all other iterations, we update only the non-zero parameters and consequently only require gradients with respect to the active parameters. Depending on the induced sparsity pattern, this provides scope for significant computational savings during most training steps. We show that we can interpret this idea as a multilevel optimization scheme, allowing us to adapt convergence proofs from the multilevel optimization literature.

More precisely, we consider a two-level framework consisting of the actual minimization problem (1) and a coarse problem with fewer variables. To map between these levels, the restriction and prolongation operators are used. The restriction operator at iteration k, denoted $R^{(k)} \colon \mathbb{R}^d \to \mathbb{R}^{D_k}$ with $D_k < d$, is a linear map that decides which of the variables we restrict ourselves to. Consequently, the rows of the matrix $R^{(k)}$ are standard unit vectors and θ_i is selected by $R^{(k)}$ if and only if one of the rows of the matrix is the i-th standard unit vector. We only consider the case where entire groups are selected by the restriction operator, so if one component of a group $\theta_{(g)}$ is selected, then all the other components must be selected as well. Given the number of selected groups $G^{(k)}$, we can define an injective function $r^{(k)} \colon \{1, 2, \dots, G^{(k)}\} \to \{1, 2, \dots, G\}$ such that

$$R^{(k)}\theta = (\theta_{(r^{(k)}(1))}, \dots, \theta_{(r^{(k)}(G^{(k)}))}), \quad \theta \in \mathbb{R}^d.$$

For a given coarse variable $\hat{\theta}$, this function is useful to determine where its parameter groups belong on the fine level.

The corresponding prolongation operator $P^{(k)} \colon \mathbb{R}^{D_k} \to \mathbb{R}^d$ maps from the coarse to the fine level and is defined as the transpose of the restriction $P^{(k)} = (R^{(k)})^T$. This means that the prolongation

operator maps the groups that were selected by the restriction back and simply completes the parameter vector θ by setting zero for every parameter group that was not selected by the restriction. Using the previously defined function $r^{(k)}$, we can explicitly write the prolongation of a coarse variable $\hat{\theta} \in \mathbb{R}^{D_k}$ as

$$(P^{(k)}\hat{\theta})_{(g)} = \begin{cases} \hat{\theta}_{(i)}, & \text{if } g = r^{(k)}(i), \\ 0, & \text{otherwise.} \end{cases}$$

While the case where the restriction operator chooses the groups that are non-zero at iteration k is the most interesting for us, our analysis works for arbitrary selections of parameter groups.

In our algorithm, during each iteration k, a predefined criterion is evaluated to decide whether to invoke the coarse-level model. If the coarse model is employed, the restriction operator $R^{(k)}$ maps the current iterate $\theta^{(k)}$ and the corresponding subgradient $v^{(k)}$ to the coarse level. We denote these restrictions by $\hat{\theta}^{0,k} := R^{(k)}\theta^{(k)}$ and $\hat{v}^{0,k} := R^{(k)}v^{(k)}$. The algorithm then performs m LinBreg steps to minimize the coarse loss

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}) := \mathcal{L}(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})) \tag{8}$$

using $\hat{J}_\delta^{(k)}(\hat{\theta}) := \frac{1}{2\delta}\|\hat{\theta}\|^2 + \hat{J}^{(k)}(\hat{\theta})$ as the regularizer, where

$$\hat{J}^{(k)}(\hat{\theta}) := \sum_{i=1}^{G^{(k)}} J_{r^{(k)}(i)}(\hat{\theta}_{(i)}).$$

The result of these coarse iteration steps $\hat{\theta}^{m,k}$ with corresponding subgradient $\hat{v}^{m,k}$ is then mapped back to the fine level via

$$\tilde{\theta}^{(k+1)} := \theta^{(k)} + P^{(k)}(\hat{\theta}^{m,k} - \hat{\theta}^{0,k}),$$
$$\tilde{v}^{(k+1)} := v^{(k)} + P^{(k)}(\hat{v}^{m,k} - \hat{v}^{0,k}),$$

before performing a LinBreg step on the fine level to obtain $\theta^{(k+1)}$ and $v^{(k+1)}$. See Algorithm 1.

If the restriction operator at iteration k only selects the parameter groups that are non-zero for $\theta^{(k)}$, the coarse loss (8) and the prolongation to the fine level simplify to

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}) = \mathcal{L}(P^{(k)}\hat{\theta}), \qquad \tilde{\theta}^{(k+1)} = P^{(k)}\hat{\theta}^{m,k}.$$

For the subgradients, however, such simplification is not available.

Typically in multilevel optimization, a linear correction term is added to the coarse objective function to ensure first-order coherence, i.e., critical points on the fine level are transferred to ones on the coarse level. In our case, due to the special structure of $\hat{\mathcal{L}}^{(k)}$ no correction term is necessary, since

$$\nabla\hat{\mathcal{L}}^{(k)}(\hat{\theta}^{0,k}) = R^{(k)}\nabla\mathcal{L}(\theta^{(k)}).$$

Hence, if $\theta^{(k)}$ is a critical point of $\mathcal{L}$, then $\hat{\theta}^{0,k} := R^{(k)}\theta^{(k)}$ is a critical point of $\hat{\mathcal{L}}^{(k)}$.

A criterion to decide when to use the coarse model is (Wen & Goldfarb, 2009; Vanmaele et al., 2025)

$$\begin{aligned} &\|R^{(k)}\nabla\mathcal{L}(\theta^{(k)})\| \geq \kappa\|\nabla\mathcal{L}(\theta^{(k)}\|, \\ &\|R^{(k)}\nabla\mathcal{L}(\theta^{(k)})\| > \varepsilon, \end{aligned} \tag{9}$$

where κ and ε are positive hyperparameters. This, in particular, prevents coarse iteration updates in the case that $\hat{\theta}^{0,k}$ is a critical point of $\hat{\mathcal{L}}^{(k)}$ (which does not necessarily mean that $\theta^{(k)}$ is a critical point of $\mathcal{L}$). MAGMA (Hovhannisyan et al., 2016) uses a similar criterion to decide when to invoke the coarse model. Specifically, it checks the first part of (9) and, in addition, whether the current iterate is sufficiently far from the point of the last coarse update or the number of consecutive fine updates is below a predefined limit. This ensures coarse updates are triggered only when they are beneficial—either because the iterate has changed significantly, or because not too many consecutive fine steps have yet been taken.

Since we work with subgradients, we carefully investigate the transfer between the different levels. In particular, we show that restricting the subgradients from the fine level yields subgradients of the coarse regularizer and mapping the coarse subgradients back to the fine level as described also leads to subgradients on the fine level due to the structure of J from (6). The proofs of the following propositions can be found in Section A in the appendix.

Proposition 1. *If $v^{(k)} \in \partial J_\delta(\theta^{(k)})$, then defining $\hat{v}^{0,k} := R^{(k)}v^{(k)}$ and $\hat{\theta}^{0,k} := R^{(k)}\theta^{(k)}$ we have*

$$\hat{v}^{0,k} \in \partial \hat{J}_\delta^{(k)}(\hat{\theta}^{0,k}).$$

This implies that in Algorithm 1 we start the coarse iteration with a feasible pair $(\hat{\theta}^{0,k}, \hat{v}^{0,k})$. Consequently, due to the structure of the iteration, we subsequently obtain $\hat{v}^{i,k} \in \partial \hat{J}_\delta^{(k)}(\hat{\theta}^{i,k})$ for $i = 1, \dots, m$. We also observe that the way of transferring the updated variables back to the fine level preserves the fact that $\tilde{v}^{(k+1)}$ is a subgradient of J_δ at $\tilde{\theta}^{(k+1)}$.

Proposition 2. *If $\hat{\theta}^{m,k} \in \mathrm{dom}(\partial \hat{J}^{(k)})$ and $\hat{v}^{m,k} \in \partial \hat{J}_\delta^{(k)}$, then defining*

$$\tilde{\theta}^{(k+1)} := \theta^{(k)} + P^{(k)}(\hat{\theta}^{m,k} - \hat{\theta}^{0,k}),$$
$$\tilde{v}^{(k+1)} := v^{(k)} + P^{(k)}(\hat{v}^{m,k} - \hat{v}^{0,k})$$

we have $\tilde{v}^{(k+1)} \in \partial J_\delta(\tilde{\theta}^{(k+1)})$.

Algorithm 1 Multilevel LinBreg

Input: Initial guess $\theta^{(0)} \in \mathbb{R}^d, v^{(0)} \in \partial J_\delta(\theta^{(0)})$
for $k \in \mathbb{N}$ **do**
  if condition to use coarse model is satisfied at $\theta^{(k)}$ **then**
    $\hat{\theta}^{0,k} = R^{(k)}\theta^{(k)}$
    $\hat{v}^{0,k} = R^{(k)}v^{(k)}$
    for $i = 1, \dots, m$ **do**
      $\hat{g}^{(k)} \leftarrow$ unbiased estimator of $\nabla \hat{\mathcal{L}}^{(k)}(\hat{\theta}^{i-1,k})$
      $\hat{v}^{i,k} = \hat{v}^{i-1,k} - \hat{\tau}\hat{g}^{(k)}$
      $\hat{\theta}^{i,k} = \mathrm{prox}_{\delta \hat{J}^{(k)}}(\delta \hat{v}^{i,k})$
    end for
    $\tilde{v}^{(k+1)} = v^{(k)} + P^{(k)}(\hat{v}^{m,k} - \hat{v}^{0,k})$
    $\tilde{\theta}^{(k+1)} = \theta^{(k)} + P^{(k)}(\hat{\theta}^{m,k} - \hat{\theta}^{0,k})$
    $g^{(k+1)} \leftarrow$ unbiased estimator of $\nabla \mathcal{L}(\tilde{\theta}^{(k+1)})$
    $v^{(k+1)} = \tilde{v}^{(k+1)} - \tau g^{(k+1)}$
    $\theta^{(k+1)} = \mathrm{prox}_{\delta J}(\delta v^{(k+1)})$
  else
    $g^{(k)} \leftarrow$ unbiased estimator of $\nabla \mathcal{L}(\theta^{(k)})$
    $v^{(k+1)} = v^{(k)} - \tau g^{(k)}$
    $\theta^{(k+1)} = \mathrm{prox}_{\delta J}(\delta v^{(k+1)})$
  end if
end for

To conclude this section, we would like to highlight the key differences between our algorithm and the methods ML BPGD (Elshiaty & Petra, 2025) and MGOPT (Nash, 2000). Firstly, we use adaptive restriction and prolongation operators, which are necessary to focus on different parameters at different iterations. Secondly, we do not perform a line search when mapping from the coarse level to the fine level. MGOPT and ML BPGD both use arbitrary convex coarse objective functions with a linear correction term to ensure that the direction found with the coarse iterations is a descent direction, as well as a line search to ensure that the fine loss actually decreases. Our specific selection of the coarse objective function ensures a decrease in the fine loss (see Lemma 3), eliminating the need for a line search. Lastly, unlike for ML BPGD, our regularizer J_δ is generally not differentiable. Therefore, we cannot work with its gradients, but must use subgradients instead. These subgradients must be handled carefully when mapping between different levels (see Propositions 1 and 2).

4 Convergence Analysis

For the convergence analysis, we need to make further assumptions. We follow Bauschke et al. (2019); Elshiaty & Petra (2025) and require the loss function to be smooth relative to the regularizer and to satisfy a Polyak–Łojasiewicz-like inequality.

Assumption 1. *We assume that $\mathcal{L}$ is L-smooth with respect to J_δ, i.e.*

$$\mathcal{L}(\tilde{\theta}) \leq \mathcal{L}(\theta) + \langle \nabla \mathcal{L}(\theta), \tilde{\theta} - \theta \rangle + L D^v_{J_\delta}(\tilde{\theta}, \theta)$$

for $\tilde{\theta} \in \mathbb{R}^d$, $\theta \in \mathrm{dom}(\partial J)$ and $v \in \partial J_\delta(\theta)$.

Since J_δ is strongly convex, its induced Bregman divergence is bounded from below by the squared Euclidean norm. Therefore, from the descent lemma for L-smooth functions (Bauschke & Combettes, 2011; Beck, 2017) it follows that this assumption holds in particular for loss functions $\mathcal{L}$ with a Lipschitz-continuous gradient which, however, is generally a much stronger condition than Assumption 1.

Assumption 2. *For $\theta \in \mathrm{dom}(\partial J), v \in \partial J_\delta(\theta)$ and $\tau > 0$, let $v_\tau^+ := v - \tau \nabla \mathcal{L}(\theta)$ and $\theta_\tau^+ := \mathrm{prox}_{\delta J}(\delta v_\tau^+)$. We assume the existence of a function $\lambda \colon (0, \infty) \to (0, \infty)$ and some $\eta > 0$ such that*

$$D^{v_\tau^+}_{J_\delta}(\theta, \theta_\tau^+) \geq \lambda(\tau) D^{v_1^+}_{J_\delta}(\theta, \theta_1^+) \tag{10}$$

for $\theta \in \mathrm{dom}(\partial J), v \in \partial J_\delta(\theta), \tau > 0$ and

$$D^{v_1^+}_{J_\delta}(\theta, \theta_1^+) \geq \eta(\mathcal{L}(\theta) - \mathcal{L}^*), \tag{11}$$

where $\mathcal{L}^* := \inf_{\mathbb{R}^d} \mathcal{L}$.

In the gradient descent case where $J_\delta = \frac{1}{2}\|\cdot\|^2$, assumption (10) is satisfied with $\lambda(\tau) = \tau^2$ and (11) becomes the well known Polyak–Łojasiewicz inequality

$$\|\nabla \mathcal{L}(\theta)\|^2 \geq 2\eta(\mathcal{L}(\theta) - \mathcal{L}^*)$$

which is weaker than convexity but requires every stationary point of $\mathcal{L}$ to be a minimizer.

Using these two assumptions and again following Bauschke et al. (2019); Elshiaty & Petra (2025) we can prove the convergence of Algorithm 1 in the case of exact gradients.

Theorem 1. *Let $\tau, \hat{\tau} \leq \frac{1}{L}$. Then, the sequence $(\theta^{(k)})_{k \in \mathbb{N}}$ generated by Algorithm 1 using exact gradients in place of unbiased estimators satisfies*

$$\mathcal{L}(\theta^{(k)}) - \mathcal{L}^* \leq (1 - r)^k (\mathcal{L}(\theta^{(0)}) - \mathcal{L}^*) - \sum_{i=0}^{k-1} (1 - r)^{k-i} \hat{\rho}_i,$$

where $r = \eta \frac{\lambda(\tau)}{\tau} \in (0, 1]$ and

$$\hat{\rho}_i := \begin{cases} \frac{1}{\hat{\tau}} \sum_{j=1}^m D^{\hat{v}^{j,i}}_{\hat{J}_\delta^{(i)}}(\hat{\theta}^{j-1,i}, \hat{\theta}^{j,i}) & \text{if } i \text{ triggers a coarse step}, \\ 0 & \text{otherwise}. \end{cases}$$

5 Numerical Experiments

All gradient estimators in Algorithm 1 are computed using mini-batch approximations. It is also important to note that the ordering of coarse and fine updates is flexible. For instance, one may perform a single fine update—using a mini-batch to update the fine model—followed by m coarse updates. Alternatively, switching can occur at the epoch level, where fine updates are carried out for an entire epoch, and then coarse updates are applied for m consecutive epochs.

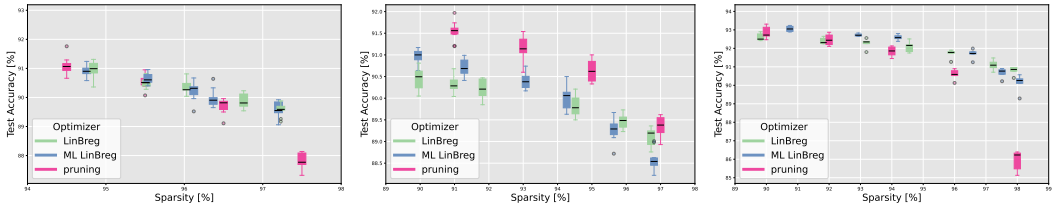
CIFAR10 training In order to evaluate our proposed training algorithm, we train different neural network architectures on the CIFAR10 dataset, containing 60,000 32-by-32 color images in 10 different classes. The objective is to construct sparse models that exhibit only marginal reductions in test accuracy. As mentioned above, we choose the linear map that selects all the parameters that are not zero in the current state as the restriction operator. Sparsity is evaluated by computing the percentage of non-zero parameters relative to the total number of parameters, denoted by N_{total}. We then define overall sparsity as

$$S_{\text{total}} := 100\% - N_{\text{total}}.$$

We consider the standard case of ℓ_1-regularization, where the regularizer is defined as $J = \lambda\|\cdot\|_1$. The hyperparameter λ plays a significant role in determining the characteristics of the trained network. As expected, stronger regularization—i.e., larger values of λ—leads to increased sparsity in the resulting model, potentially at the cost of reduced accuracy (see Figure 2a). Therefore, our aim is to find a trade-off between sparsity and accuracy.

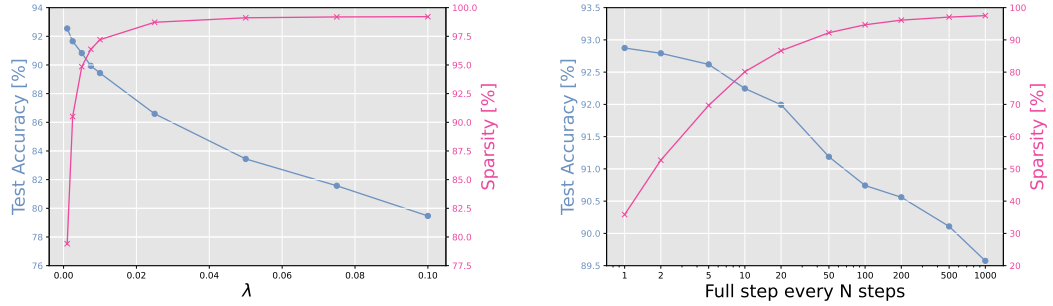
We initialize the network with a sparsity of 99%. Due to our considerations regarding the initialization (see Appendix C), we would need to multiply every sparsified group of weights by $\frac{1}{\sqrt{0.01}} = 10$. However, we find that a multiplication by 5 improves the results, so we choose this instead. For the training setup, we use the step-wise switching strategy between fine and coarse model rather than switching epoch-wise. To simplify the algorithm, we use the coarse model at every stage, taking 100 steps on the coarse level before returning to the fine level.

We train models using Algorithm 1 with different choices of the regularization parameter λ across multiple random seeds to produce models with different levels of sparsity. As baselines, we include dense models trained with stochastic gradient descent, LinBreg, and pruned versions of the SGD-trained models. The latter were pruned to match the sparsity levels achieved by LinBreg and then fine-tuned. For a fair comparison, the pruned models were trained for only 180 epochs before undergoing an additional 20 epochs of fine-tuning, whereas the baseline methods were trained for the full 200 epochs. Thus, the overall training budget is aligned at 200 epochs across all methods. For a clear comparison, we visualize these results in Figure 1 using boxplots of the test accuracy at the corresponding sparsity levels for different regularizers, for LinBreg, our proposed algorithm and pruned and fine-tuned models. We emphasize that, while achieving results comparable to LinBreg and pruning on ResNet18, our method requires substantially less gradient information. For the VGG16 architecture, the pruned architectures outperform the other approaches, however, at the cost of requiring training of a full architecture. Moreover, for WideResNet28-10, our algorithm outperforms both LinBreg and the pruning approach by producing models that are sparser and equally accurate. Compared to pruning, our method (and to some extent also LinBreg) has the advantage of not requiring a dense model to be trained.



(a) ResNet18 (b) VGG16 (c) WideResNet28-10

Figure 1: Accuracy and sparsity for different regularizers with LinBreg and ML LinBreg as well as a pruning baseline on CIFAR10 for different architectures.



(a) Accuracy and sparsity for ML LinBreg with different values of λ with fixed m

(b) Accuracy and sparsity for ML LinBreg with different values of m with fixed λ

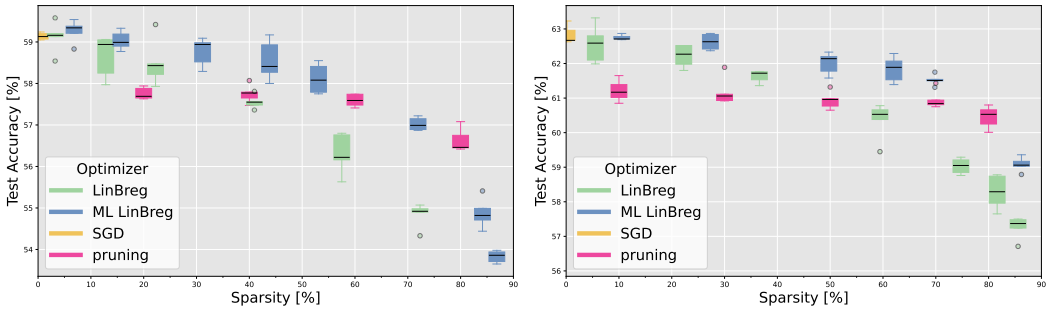
Figure 2: Comparison of accuracy and sparsity across different hyperparameters.

To demonstrate the effect of the regularization parameter λ in our training procedure, we train models with varying values of λ and evaluate both the test accuracy and sparsity of the resulting models. As expected, smaller values of λ yield highly accurate but less sparse models, whereas increasing λ results in reduced accuracy but greater sparsity. The results of this experiment are presented in Figure 2a.

In Figure 2b, we investigate the effect of the coarse update duration m in Algorithm 1 on test accuracy and sparsity of the trained models. All other parameters are fixed; in particular, the regularizer is chosen as $J = 0.005\|\cdot\|_1$. The network is trained on multiple random seeds, and we report the mean values in the figure. Note that on the x-axis we display $N := m + 1$, so that the value 1 corresponds to the case without coarse updates, i.e., the standard LinBreg algorithm. As expected, increasing m–and thus prolonging the freezing period–quickly yields sparser models, where the reduction in accuracy is pretty flat.

The theoretical computational savings of our method compared to standard training with SGD and LinBreg are explained in Section B in the appendix, and we also refer to Section C for more results on CIFAR10.

TinyImageNet training We further evaluate our approach on the TinyImageNet dataset, containing 100,000 64-by-64 color images in 200 different classes, using two different architectures. As in the CIFAR10 experiments, we train models with the regularizer $J = \lambda\|\cdot\|_1$ for different values of λ across multiple random seeds. The results are summarized in Figure 3, where we present boxplots of the achieved test accuracies located at the sparsity of the models. For comparison, we also include a dense baseline trained with standard SGD. We additionally provide the results that can be achieved by pruning and fine-tuning the dense SGD models to different levels of sparsity. Our findings show that the proposed multilevel method consistently outperforms the standard LinBreg algorithm by producing models that are sparser while maintaining, or even improving, test accuracy. Compared to the pruning approach, we achieve comparable or better test accuracy across all sparsity levels.



(a) ResNet18 (b) WideResNet28-10

Figure 3: Accuracy and sparsity for different regularizers with LinBreg and ML LinBreg as well as SGD and pruning baselines on TinyImageNet.

6 Conclusion and Outlook

We proposed a multilevel framework for linearized Bregman iterations in the context of sparse training. We established convergence of the function values for our method and demonstrated its effectiveness in producing sparse yet accurate models for image classification tasks. By preserving the network structure throughout training, our approach enables substantial computational savings. An interesting direction for future work is to analyze the convergence of our algorithm in a stochastic setting, using gradient estimators in place of exact gradients. Moreover, sparsity-informed training implementations of our method have the potential to substantially reduce training time and resource requirements.

Reproducibility Statement

The code used to produce the results will be released at a GitHub repository that will be made available after blind review.

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A THEORETICAL PROOFS

A first very important observation is that $\hat{J}_\delta^{(k)}$ coincides with $\hat{J} \coloneqq J_\delta(\theta^{(k)} + P^{(k)}(\cdot - \hat{\theta}^{0,k}))$ up to a constant depending on $\theta^{(k)}$. To see this, note that

$$(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k}))_{(g)} = \begin{cases} \hat{\theta}_{(i)}, & \text{if } g = r^{(k)}(i), \\ (\theta^{(k)})_{(g)}, & \text{otherwise} \end{cases} \tag{12}$$

due to the definitions of $P^{(k)}$ and $\hat{\theta}^{0,k}$. Using this, it is straight-forward to compute

$$\begin{aligned}\hat{J}(\hat{\theta}) &= \frac{1}{2\delta}\|\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})\|^2 + J(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})) \\ &= \frac{1}{2\delta}\|\hat{\theta}\|^2 + \frac{1}{2\delta}\sum_{g\in X}\|(\theta^{(k)})_{(g)}\|^2 + \sum_{i=1}^{G^{(k)}} J_{r^{(k)}(i)}(\hat{\theta}_{(i)}) + \sum_{g\in X} J_g((\theta^{(k)})_{(g)}) \\ &= \hat{J}_\delta^{(k)}(\hat{\theta}) + \mathrm{const}(\theta^{(k)}),\end{aligned}$$

where we use the abbreviation

$$X \coloneqq \{1, 2, \dots, G\} \setminus r^{(k)}(\{1, 2, \dots, G^{(k)}\})$$

to denote all groups that are not selected by $R^{(k)}$. Therefore, $\hat{J}_\delta^{(k)}$ and $\hat{J}$ share the same subdifferential and also induce the same Bregman divergence. We can make use of this fact to prove Proposition 1.

Proof of Proposition 1. Due to the sum and chain rule for subdifferentials,

$$\partial\hat{J}(\hat{\theta}) = \frac{1}{\delta}\hat{\theta} + (P^{(k)})^T\partial J(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})).$$

for $\hat{\theta} \in \mathbb{R}^{D_k}$ such that $J(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})) < \infty$ and $\partial J(\theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k})) \neq \emptyset$. Consequently, since we have already established that $\hat{J}_\delta^{(k)}$ and $\hat{J}$ share the same subdifferential, for $\hat{\theta} = \hat{\theta}^{0,k}$, we have

$$\begin{aligned}\partial\hat{J}_\delta^{(k)}(\hat{\theta}^{0,k}) &= \partial\hat{J}(\hat{\theta}^{0,k}) \\ &= \frac{1}{\delta}\hat{\theta}^{0,k} + R^{(k)}\partial J(\theta^{(k)}) \\ &= R^{(k)}\partial J_\delta(\theta^{(k)}).\end{aligned}$$

Obviously, $\hat{v}^{0,k} = R^{(k)}v^{(k)}$ belongs to the latter, concluding the proof. □

Proof of Proposition 2. Using (12) with $\hat{\theta} = \hat{\theta}^{m,k}$ together with (6), it is easy to see that

$$\begin{aligned}\partial_{(g)}J_\delta(\tilde{\theta}^{(k+1)}) &= \frac{1}{\delta}\tilde{\theta}_{(g)}^{(k+1)} + \partial J_g((\tilde{\theta}^{(k+1)})_{(g)}) \\ &= \begin{cases}\partial_{(i)}\hat{J}_\delta^{(k)}((\hat{\theta}^{m,k})_{(i)}), & \text{if } g = r^{(k)}(i), \\ \partial_{(g)}J_\delta(\theta^{(k)}), & \text{otherwise.}\end{cases}\end{aligned}$$

Since by definition

$$\tilde{v}^{(k+1)} = \begin{cases}(\hat{v}^{m,k})_{(i)}, & \text{if } g = r^{(k)}(i), \\ (v^{(k)})_{(g)}, & \text{otherwise,}\end{cases}$$

together with $\hat{v}^{m,k} \in \partial\hat{J}_\delta{}^{(k)}(\hat{\theta}^{m,k})$ and $v^{(k)} \in \partial J_\delta(\theta^{(k)})$, we obtain overall that $\tilde{v}^{(k+1)} \in \partial J_\delta(\tilde{\theta}^{(k+1)})$. □

As a next step, we prove that the coarse objective $\hat{\mathcal{L}}^{(k)}$ is L-smooth relative to the coarse regularizer $\hat{J}_\delta^{(k)}$.

Lemma 1. *Let Assumption 1 be satisfied. Then, the coarse objective $\hat{\mathcal{L}}^{(k)}$ defined in* (8) *is L-smooth relative to $\hat{J}_\delta^{(k)}$.*

Proof. Let $\hat{\theta} \in \mathrm{dom}\,\partial J$ with $\hat{v} \in \partial\hat{J}(\hat{\theta})$ and $\hat{\theta}' \in \mathbb{R}^{D_k}$. We define

$$\begin{aligned}\tilde{v} &\coloneqq v^{(k)} + P^{(k)}(\hat{v} - \hat{v}^{0,k}), \\ \tilde{\theta} &\coloneqq \theta^{(k)} + P^{(k)}(\hat{\theta} - \hat{\theta}^{0,k}),\end{aligned}$$

and note that this leads to $\tilde{v} \in \partial J_\delta(\tilde{\theta})$ following from the same argumentation as in the proof of Proposition 2. In particular, $\tilde{\theta} \in \operatorname{dom} \partial J$. Hence, from the L-smoothness of $\mathcal{L}$ relative to J_δ, we deduce

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}') - \hat{\mathcal{L}}^{(k)}(\hat{\theta}) - \langle \nabla \mathcal{L}(\tilde{\theta}), P^{(k)}(\hat{\theta}' - \hat{\theta}) \rangle \leq L(\hat{J}(\hat{\theta}') - \hat{J}(\hat{\theta}) - \langle \tilde{v}, P^{(k)}(\hat{\theta}' - \hat{\theta}) \rangle)$$

and using $(P^{(k)})^T \nabla \mathcal{L}(\tilde{\theta}) = \nabla \hat{\mathcal{L}}^{(k)}(\hat{\theta})$, we obtain

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}') - \hat{\mathcal{L}}^{(k)}(\hat{\theta}) - \langle \nabla \hat{\mathcal{L}}^{(k)}(\hat{\theta}), \hat{\theta}' - \hat{\theta} \rangle \leq L(\hat{J}(\hat{\theta}') - \hat{J}(\hat{\theta}) - \langle (P^{(k)})^T \tilde{v}, \hat{\theta}' - \hat{\theta} \rangle).$$

Due to the definition of $\tilde{v}$, we have $(P^{(k)})^T \tilde{v} = R^{(k)} \tilde{v} = \hat{v}$, since $R^{(k)} P^{(k)} = \mathrm{id}$. Consequently,

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}') - \hat{\mathcal{L}}^{(k)}(\hat{\theta}) - \langle \nabla \hat{\mathcal{L}}^{(k)}(\hat{\theta}), \hat{\theta}' - \hat{\theta} \rangle \leq L D_{\hat{J}}^{\hat{v}}(\hat{\theta}', \hat{\theta}),$$

meaning that $\hat{\mathcal{L}}^{(k)}$ is L-smooth relative to $\hat{J}$. Since we have already established that $\hat{J}$ and $\hat{J}_\delta^{(k)}$ induce the same Bregman divergence, relative smoothness with respect to these two functions is equivalent. □

For the proof of our main result Theorem 1 we require two more lemmas, the proofs of which work as in Bauschke et al. (2019); Elshiaty & Petra (2025) with the key difference being that we utilize subgradients instead of classical gradients of the regularizer J_δ.

The first lemma asserts a linear convergence rate for the linearized Bregman iterations (4) without a multilevel component.

Lemma 2. *For $\theta \in \operatorname{dom}(\partial J), v \in \partial J_\delta(\theta)$ and $0 < \tau < \frac{1}{L}$, let $v_\tau^+ := v - \tau \nabla \mathcal{L}(\theta)$ and $\theta_\tau^+ := \operatorname{prox}_{\delta J}(\delta v_\tau^+)$. Then,*

$$\mathcal{L}(\theta_\tau^+) - \mathcal{L}^* \leq \left(1 - \eta \frac{\lambda(\tau)}{\tau}\right) (\mathcal{L}(\theta) - \mathcal{L}^*).$$

Proof. Using Assumption 1 the defintion of v_τ^+ and Assumption 2 together with the definition of the symmetrized Bregman divergence

$$\begin{aligned} D_{J_\delta}^{\mathrm{sym}}(\theta, \tilde{\theta}) &:= D_{J_\delta}^{v}(\tilde{\theta}, \theta) + D_{J_\delta}^{\tilde{v}}(\theta, \tilde{\theta}) \\ &= \langle v - \tilde{v}, \theta - \tilde{\theta} \rangle, \end{aligned}$$

for $\theta, \tilde{\theta} \in \operatorname{dom} \partial J$ and $v \in \partial J_\delta(\theta), \tilde{v} \in \partial J_\delta(\tilde{\theta})$, we obtain

$$\begin{aligned} \mathcal{L}(\theta_\tau^+) &\leq \mathcal{L}(\theta) + \langle \nabla \mathcal{L}(\theta), \theta_\tau^+ - \theta \rangle + L D_{J_\delta}^{v}(\theta_\tau^+, \theta) \\ &= \mathcal{L}(\theta) - \frac{1}{\tau} D_{J_\delta}^{\mathrm{sym}}(\theta_\tau^+, \theta) + L D_{J_\delta}^{v}(\theta_\tau^+, \theta) \\ &\leq \mathcal{L}(\theta) - \frac{1}{\tau} D_{J_\delta}^{v_\tau^+}(\theta, \theta_\tau^+) \\ &\leq \mathcal{L}(\theta) - \frac{\lambda(\tau)}{\tau} D_{J_\delta}^{v_1^+}(\theta, \theta_1^+) \\ &\leq \mathcal{L}(\theta) - \eta \frac{\lambda(\tau)}{\tau} (\mathcal{L}(\theta) - \mathcal{L}^*). \end{aligned}$$

Subtracting $\mathcal{L}^*$ from both sides yields the desired estimate. □

The second lemma investigates the decay of the function value if a coarse update is taken. The key observation to prove this result is that our coarse objective $\hat{\mathcal{L}}^{(k)}$ is L-smooth relative to the coarse regularizer $\hat{J}_\delta^{(k)}$. This property follows from Assumption 1.

Lemma 3. *If iteration k in Algorithm 1 triggers a coarse update and the coarse step size is chosen such that $\hat{\tau} \leq \frac{1}{L}$, then we have*

$$\mathcal{L}(\tilde{\theta}^{(k+1)}) \leq \mathcal{L}(\theta^{(k)}) - \frac{1}{\hat{\tau}} \sum_{i=1}^{m} D_{\hat{J}_\delta^{(k)}}^{\hat{v}^{i,k}}(\hat{\theta}^{i-1,k}, \hat{\theta}^{i,k}).$$

Proof. By Lemma 1, $\hat{\mathcal{L}}^{(k)}$ is L-smooth relative to $\hat{J}_\delta^{(k)}$. Hence, as in its proof, we obtain

$$\hat{\mathcal{L}}^{(k)}(\hat{\theta}^{i+1,k}) \leq \hat{\mathcal{L}}^{(k)}(\hat{\theta}^{i,k}) - \frac{1}{\hat{\tau}} D_{\hat{J}_\delta^{(k)}}^{\hat{v}^{i+1,k}}(\hat{\theta}^{i,k}, \hat{\theta}^{i+1,k}).$$

Since $\mathcal{L}(\tilde{\theta}^{(k+1)}) = \hat{\mathcal{L}}^{(k)}(\hat{\theta}^{m,k})$ and $\mathcal{L}(\theta^{(k)}) = \hat{\mathcal{L}}^{(k)}(\hat{\theta}^{0,k})$, iterating this inequality yields the desired result. □

Combining the previous results we arrive at the proof of our main result.

Proof of Theorem 1. The result follows by combining Lemmas 2 and 3 in the appendix and iterating. □

B Computational savings

Regarding the computational effort, we follow Evci et al. (2020) and estimate the theoretical FLOPs required for training. As in their approach, we approximate the FLOPs for one training step by summing the forward pass FLOPs and twice the forward pass FLOPs for the backward pass. We only account for the FLOPs of convolutional and linear layers. Other operations such as BatchNorm, pooling, and residual additions are ignored, as their contribution to the total FLOPs is negligible compared to the dominant convolutional and linear computations. Denoting the FLOPs of a sparse forward pass by f_S and of a dense forward pass by f_D, the expected FLOPs per training step are

$$\frac{m \cdot 3f_S + (2f_S + f_D)}{m+1},$$

since every $(m+1)$-th step computes a full gradient. This matches the estimation used in RigL, where the network structure is fixed for most iterations and the full gradient is only computed periodically. In our method, however, the sparsity level evolves during training, whereas RigL enforces a fixed sparsity. As a result, particularly in the early stages of training, our method requires substantially fewer FLOPs. By contrast, LinBreg incurs $2f_S + f_D$ FLOPs per training step, since a full gradient is computed at every iteration.

We estimate the theoretical training FLOPs for the WideResNet28-10 models reported in Table 1. Using standard SGD training as the dense baseline, our analysis indicates that LinBreg requires only $0.38\times$ the FLOPs of the baseline, while our method further reduces this to $0.06\times$.

For the VGG16 models from Table 1, LinBreg requires $0.47\times$ the FLOPs of the dense model, whereas our method only needs $0.18\times$. Finally, for ResNet18, we consider the LinBreg approach with $\lambda = 0.2$, which leads to 96.03% sparsity on average, and the ML LinBreg with $\lambda = 0.007$, which reaches 96.12% sparsity. This results in a theoretical FLOPs reduction of $0.43\times$ for the former and $0.12\times$ for the latter.

C Background on numerical experiments

Initialization As previously mentioned, the network is initialized in a highly sparse fashion, allowing the training algorithm to subsequently activate additional parameters by setting them to non-zero values. For this initialization, we follow the approach proposed by Bungert et al. (2022).

He et al. (2015) suggest that for ReLU activation functions, the variance of the weights should satisfy

$$\mathrm{Var}\left[W^l\right] = \frac{2}{n_{l-1}}, \tag{13}$$

where n_l denotes the size of the l-th layer.

To obtain a sparse initialization, we apply binary masks to dense weight matrices, defining the initial weights as

$$W^l = \tilde{W}^l \odot M^l,$$

where $\odot$ denotes the element-wise (Hadamard) product, and each entry of the mask M^l is independently drawn from a Bernoulli distribution with parameter $r \in [0, 1]$. This construction implies that the variance of the resulting weights scales as

$$\mathrm{Var}\left[W^l\right] = r\,\mathrm{Var}\left[\tilde{W}^l\right].$$

To ensure that the condition in (13) is met, we adjust the distribution of $\tilde{W}^l$ accordingly. For instance, if $\tilde{W}^l$ originally satisfies (13), we scale it accordingly.

CIFAR10 training We summarize some of the results from our training on the CIFAR10 dataset in Table 1, most of which are also visualized in Figure 1. As previously mentioned, we use $J = \lambda\|\cdot\|_1$ as the regularizer and choose to perform a full update on the fine level every 100 iterations, meaning that $m = 99$ in Algorithm 1.

Table 1: Total sparsity and test accuracy for different network architectures and different optimizers

Architecture	**Optimizer**	S_{total} **in** $[\%]$	**Test acc in** $[\%]$
ResNet18	SGD	0.39 ± 0.08	92.93 ± 0.23
	Prune+Fine-Tuning	95.00	90.84 ± 0.30
	ML LinBreg ($\lambda = 0.005$)	94.76 ± 0.12	90.89 ± 0.21
	ML LinBreg ($\lambda = 0.007$)	96.12 ± 0.08	90.24 ± 0.33
	ML LinBreg ($\lambda = 0.01$)	97.20 ± 0.06	89.60 ± 0.27
	LinBreg ($\lambda = 0.2$)	96.03 ± 0.04	90.35 ± 0.22
VGG16	SGD	0.11 ± 0.02	91.98 ± 0.13
	Prune+Fine-Tuning	92.00	91.39 ± 0.18
	LinBreg ($\lambda = 0.1$)	91.82 ± 0.05	90.21 ± 0.24
	ML LinBreg ($\lambda = 0.003$)	91.29 ± 0.18	90.71 ± 0.19
WideResNet28-10	SGD	0.17 ± 0.03	93.79 ± 0.08
	Prune+Fine-Tuning	96.00	90.55 ± 0.32
	LinBreg ($\lambda = 0.1$)	95.89 ± 0.16	91.70 ± 0.25
	ML LinBreg ($\lambda = 0.005$)	96.58 ± 0.14	91.69 ± 0.27

To obtain some additional information on the training procedure, we track the mean and standard deviation of the validation accuracy and the sparsity as well as the train loss throughout the training procedure. The resulting plots for ResNet18 are displayed in Figure 4. We observe that freezing the network structure neither affects the final characteristics of the model nor alters the training speed.

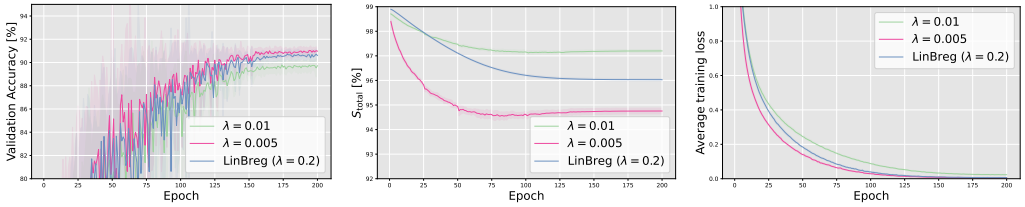

Figure 4: Mean and standard deviation of validation accuracy, sparsity, and train loss of the model parameters over training epochs, shown for different regularization parameters, $\lambda = 0.005$ and $\lambda = 0.01$ and for LinBreg with $\lambda = 0.2$.

Structured sparsity Even though, we do not induce any structured sparsity through the regularizer J, we observe that for our trained models many of the 2D-kernels are zero. To measure this kind of sparsity, we define the convolutional sparsity as

$$S_{\text{conv}} := 1 - \frac{\sum_{l \in \mathcal{I}_{\text{conv}}} |\{K_{ij}^l \neq 0\}|}{\sum_{l \in \mathcal{I}_{\text{conv}}} c_{l-1} \cdot c_l},$$

where $\mathcal{I}_{\text{conv}}$ denotes the index set of all convolutional layers, c_{l-1} and c_l are the number of input and output channels of layer $l \in \mathcal{I}_{\text{conv}}$, respectively, and K_{ij}^l is the kernel connecting input channel i to output channel j.

For example, in the WideResNet28-10 case with $\lambda = 0.005$, where we observed a test accuracy of $91.69\% \pm 0.27\%$ we obtain $S_{\text{conv}} = 78.21\% \pm 0.82\%$, meaning that almost 80% of input-output connections are zero. We can further increase this structured sparsity by taking the group $\ell_{1,2}$ norm from (7) as the regularizer. We again scale it by some positive factor λ to control its influence on the optimization procedure. With this approach, we achieve a convolutional sparsity of $S_{\text{conv}} = 84.06\% \pm 0.79\%$ while maintaining a test accuracy of $91.45\% \pm 0.59\%$. By increasing the strength of the regularizer, this can be further improved to $93.09\% \pm 0.46\%$ convolutional sparsity, with a corresponding test accuracy of $90.48\% \pm 0.72\%$.