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Anonymous authors

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ABSTRACT

Incomplete multi-view multi-label learning is fundamentally an information integration problem under simultaneous view and label incompleteness. We introduce Permutation-Consistent Variational Encoding framework (PCVE) with an information bottleneck strategy, which learns variational representations capable of aggregating shared semantics across views while remaining robust to incompleteness. PCVE formulates a principled objective that maximizes a variational evidence lower bound to retain task-relevant information, and introduces a permutation-consistent regularization to encourage distributional consistency among representations that encode the same target semantics from different views. This regularization acts as an information alignment mechanism that suppresses view-private redundancy and mitigates over-alignment, thereby improving both sufficiency and consistency of the learned representations. To address incompleteness, PCVE further incorporates a masked multi-label learning objective that leverages available supervision. Extensive experiments across diverse benchmarks and missing ratios demonstrate consistent gains over state-of-the-art methods in multi-label classification, while enabling reliable inference of missing views without explicit imputation. Analyses corroborate that the proposed information-theoretic formulation improves cross-view semantic cohesion and preserves discriminative capacity, underscoring the effectiveness and generality of PCVE for incomplete multi-view multi-label learning.

1 INTRODUCTION

Multi-view multi-label learning has become a central paradigm for modeling complex entities that are naturally described by heterogeneous sources (e.g., image–text pairs, multi-sensor signals, or multimodal clinical records) and annotated with multiple, potentially correlated labels. By jointly exploiting complementary and redundant information across views, multi-view learning methods can efficiently enhance semantic coverage, reduce ambiguity, and capture high-level discriminative feature for downstream tasks. However, real-world deployments rarely enjoy complete data: views and labels are frequently missing due to acquisition failures, privacy constraints, or cost. Under such inevitable view and label incompleteness, extracting and aggregating shared information across views becomes markedly challenging due to unreliable cross-view alignment, dominated view-private noise, and sparsely informative supervision, degrading representation sufficiency and predictive performance. In this paper, we define this multi-view learning task with double missing issue as incomplete multi-view missing multi-label classification (iM3C).

Despite recent advances, multi-view learning still struggles with the core goal of representation sufficiency, i.e., joint embeddings should retain as much task-relevant information as is shared across views while discarding view-private nuisance. Non-probabilistic deep methods, typically based on contrastive learning or InfoMax objectives, often depend on model architecture and the chosen estimators for good results; they help in practice but do not provide clear guarantees about sufficiency. Probabilistic and information-theoretic methods are able to explicit model two key goals, i.e., retaining shared information and removing nuisance information. However, many existing information theory-based approaches implement only single-variable consistency in the shared latent space, i.e., maximizing pairwise dependence or aligning multi-view data and cross-view represen-

054 tation. Such scalar constraints are coarse, providing neither sufficiency guarantees nor protection
 055 against contamination from not fully trained or low-quality views. That may lead to the information
 056 aggregation process in joint representation learning being affected by insufficiently learned views
 057 (i.e., information redundancy or learning collapse).

058 In this work, we enforce cross-view alignment early in the encoding stage within an information
 059 bottleneck (IB) formulation, encouraging compact yet sufficient shared representations. Concretely,
 060 we employ cross-view encoders where each view’s observations condition a shared latent distribu-
 061 tion cluster, enabling decoupled per-view inference while supporting distribution alignment across
 062 views. To strengthen semantic consistency, we introduce a permutation-consistency objective that
 063 exchanges distributions of latent variables corresponding to different views, to regularize cross-view
 064 matching with scalable complexity. In parallel, we incorporate view-specific reconstruction terms
 065 that preserve view-valid information and prevent over-compression of task-relevant content. These
 066 components are unified under a principled IB-style objective with a variational derivation, for which
 067 we provide a complete variational derivation.

068 Our contributions are summarized as follows:
 069

- 070 • We propose a universal variational encoding framework for incomplete multi-view multi-
 071 label classification that accommodates arbitrary patterns of view and label incompleteness,
 072 while learning deep semantic consistency from constrained observations.
- 073 • We develop a permutation-consistency empowered IB model that exploits permutation in-
 074 variance of cross-view representations to impose view-wise consistency constraints, which
 075 maximizes task-relevant information extraction while retaining view-specific content as
 076 much as possible.
- 077 • We present extensive empirical evidence demonstrating that the proposed framework con-
 078 sistently outperforms strong baselines and achieves state-of-the-art results in both missing
 079 and fully observed regimes.

080 2 PRELIMINARY

081 2.1 INCOMPLETE MULTI-VIEW MISSING MULTI-LABEL CLASSIFICATION

082 Multi-view learning leverages both redundancy and complementarity across views to improve ro-
 083 bustness and downstream performance. Early approaches emphasize consistency and complemen-
 084 tarity regularization (e.g., co-training and kernel alignment), and later evolved toward deep repres-
 085 entation learning and semi-supervised regimes to cope with missing observations and noise in practice
 086 (Andrew et al., 2013; Liu et al., 2022; 2020). For incomplete multi-view settings (missing views),
 087 dominant strategies include: matrix/tensor completion with low-rank priors to recover cross-view
 088 structure (Wen et al., 2019); cross-view alignment and shared-private factorization to disentangle
 089 common semantics from view-specific factors (Liu et al., 2023a; Lin et al., 2024); and deep con-
 090 trastive or consistency-based methods that maintain discriminative representations despite missing
 091 views (Luo et al., 2024; Bian et al., 2024). Under missing multi-label supervision (partially observed
 092 labels), existing methods typically combine label-dependency modeling with self-training, extrapolat-
 093 ing unobserved labels via graph regularization, conditional dependencies, or deep pseudo-label
 094 estimation (Xie et al., 2024; Chen et al., 2019; Li et al., 2024). Overall, strategies for handling either
 095 incomplete multi-view learning or missing multi-label classification are diverse, however, research
 096 that simultaneously addresses both forms of incompleteness has only recently emerged. Repre-
 097 sentative work includes: DICNet, which first introduces multi-view contrastive learning into the iM3C
 098 task and achieves significant performance gains (Liu et al., 2023b); AIMNet, which generates im-
 099 puted views via graph-based neighbor retrieval (Liu et al., 2024a), and NAIM3L, which cleverly
 100 employs dual-index information to mitigate the adverse effects of missing views and labels (Li &
 101 Chen, 2023).

104 2.2 INFORMATION THEORY-BASED MULTI-VIEW LEARNING

105 Variational autoencoder (VAE) (Pu et al., 2016) provides a probabilistic framework for information
 106 theory-based multi-view representation learning, which is commonly used to unify cross-modal gen-
 107 eration, missing-data completion, and uncertainty quantification under shared latent variables (Wan

108 et al., 2021). Early multi-view VAEs posit a joint latent space to explain multiple sources, thereby
 109 enabling coherent generation and inference across views (Vedantam et al., 2018; Wu & Goodman,
 110 2018). Representative lines of work include jointly inference-based multimodal VAEs that fuse
 111 multiple sources with a shared latent space Vedantam et al. (2018); Wu & Goodman (2018); Khattar
 112 et al. (2019), posterior aggregation via product of experts (PoE) or mixture of experts (MoE), en-
 113 abling robust inference when arbitrary modality subsets are observed (Qiu et al., 2025; Chakrabarty
 114 & Pal, 2024; Tan et al., 2024), and alignment or mutual-information regularization to strengthen
 115 semantic sharing and identifiability (Liu et al., 2024b). For incomplete inputs, a key focus is con-
 116 ditional posteriors and marginal generation to support inference and reconstruction from any subset
 117 of views (Liao et al., 2022; Chen et al., 2025).

118 2.3 PROBLEM FORMULATION

120 Consider an incomplete multi-view multi-label dataset $\mathcal{D} = \{(\mathbf{x}, \mathbf{y})\}$ with N samples. Each instance
 121 is described by m views, denoted $\mathbf{x} = \{\mathbf{x}^{(v)}\}_{v=1}^m$ with $\mathbf{x}^{(v)} \in \mathbb{R}^{d_v}$. Due to view incompleteness,
 122 we set \mathcal{V} with $|\mathcal{V}| \leq m$ to denote the set of observed views for any instance. The label assignment
 123 is given by $\mathbf{y} \in \{0, 1\}^C$, where C is the number of categories and $\mathbf{y}^c = 1$ indicates the membership
 124 in class c . Similarly, we define \mathcal{G} with $|\mathcal{G}| \leq C$ as the available label set for any instance. Our
 125 goal is to encoding the joint multi-view representation \mathbf{z} given the incomplete data \mathcal{D} with prior
 126 missing information \mathcal{V} and \mathcal{G} , and classify the instance into corresponding categories. Note that in
 127 the context of information theory, we use random variables to describe data and problem definitions.
 128

129 2.4 SUFFICIENCY OF MULTI-VIEW REPRESENTATIONS

131 When is a multi-view representation “good enough” for multi-label prediction? Our answer builds
 132 on a simple intuition and turns it into a practical, trainable target. Different views of the same sample
 133 describe the same subject: they may look different in low-level details, but the task-relevant meaning
 134 should be consistent. With this in mind, we adopt a semantic consistency assumption:

135 **Assumption 2.1** *For the prediction of \mathbf{y} , there exists semantic information that is shared among
 136 multiple views $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(m)}$. Then, for mutual information between views and target, we
 137 have:*

$$138 \quad I(\mathbf{x}^{(1)}; \mathbf{y}) = I(\mathbf{x}^{(2)}; \mathbf{y}) = \dots = I(\mathbf{x}^{(m)}; \mathbf{y})$$

140 This assumption intuitively demonstrates that each available view $\mathbf{x}^{(v)}$ carries essentially the same
 141 information about the target \mathbf{y} . Unlike a single-view setting, the multi-view setting provides more
 142 chances to filter out content irrelevant to the task. Therefore, following previous work (Liu et al.,
 143 2024b), we introduce joint multi-view representation \mathbf{z} to associate multiple views in the embedding
 144 space and state a direct proposition:

146 **Proposition 2.2** *If multi-view joint representation \mathbf{z} contains all the information shared by all views,
 147 \mathbf{z} is sufficient for predicting \mathbf{y} .*

148 An appropriately constructed cross-view representation \mathbf{z} can, in principle, contain the information
 149 required for downstream prediction. However, raw multi-view observations usually contain substan-
 150 tial view-specific variability that is not aligned with the target. Thus naive fusion often carries these
 151 irrelevant factors into \mathbf{z} , introducing redundancy that obscures the shared task-relevant signal and
 152 weakens the predictive efficacy of \mathbf{z} for \mathbf{y} (Federici et al., 2020; Liu et al., 2024b). These consider-
 153 ations motivate learning strategies that emphasize shared semantics while suppressing non-shared
 154 information, thereby maintaining the sufficiency of \mathbf{z} under realistic conditions.

156 3 METHODOLOGY

158 In this section, we detail the proposed permutation-consistent variational encoding (PCVE) frame-
 159 work. The overall pipeline is illustrated in Fig. 1: the top panel depicts multi-view shared informa-
 160 tion learning and reconstruction, while the bottom panel shows cross-view fusion and multi-label
 161 classification.

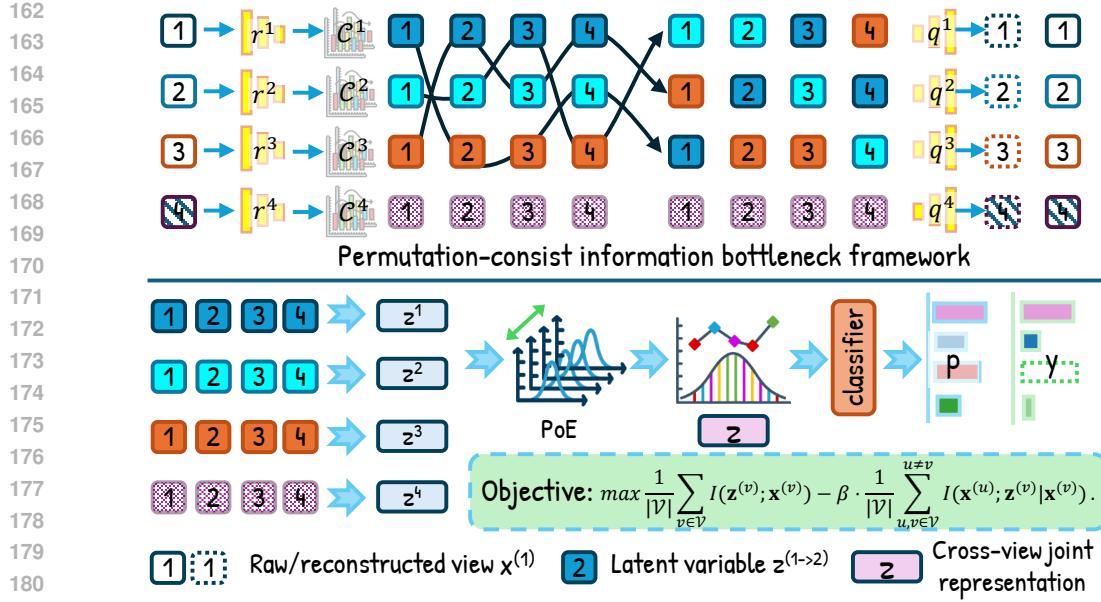


Figure 1: Our main framework of PCVE. The multi-view shared information learning and reconstruction is shown at the top; the cross-view fusion and multi-label classification process is in the bottom.

3.1 CONSISTENCY INFORMATION BOTTLENECK FRAMEWORK

Building on Proposition 2.2, a shared representation z that captures cross-view commonality is semantically sufficient for prediction. Further constraining the model to remove all non-shared redundancy, ensuring that z retains only shared information, will be more beneficial for downstream tasks. Concretely, for given views $x^{(v)}$ and $x^{(u)}$, consider the mutual information between $x^{(u)}$ and joint variables z and $x^{(v)}$, we have:

$$\begin{aligned} I(x^{(u)}; x^{(v)}, z) &= I(x^{(u)}; z | x^{(v)}) + I(x^{(v)}; x^{(u)}) = I(x^{(v)}; x^{(u)} | z) + I(z; x^{(u)}) \\ \Rightarrow I(x^{(u)}; z | x^{(v)}) &= \underbrace{I(z; x^{(u)})}_{\text{Minimum sufficiency}} - \underbrace{I(x^{(v)}; x^{(u)})}_{\text{Sufficiency}} + \underbrace{I(x^{(v)}; x^{(u)} | z)}_{\text{Sufficiency}}. \end{aligned} \quad (1)$$

This decomposition subject to two assumptions. First, if z contains the shared information across views, then the mutual information between any views is equal to 0, i.e., $I(x^{(v)}; x^{(u)} | z) = 0$. Second, if z contains only the shared information, then the mutual information between z and any view is equivalent to the shared part between views, i.e., $I(z; x^{(u)}) - I(x^{(v)}; x^{(u)}) = 0$. Under these two conditions, we can get $I(x^{(u)}; z | x^{(v)}) = 0$, which formalizes the notion of minimal sufficiency with respect to the cross-view common semantics.

Corollary 3.1 For any pair of views $u \neq v$, let z be a joint multi-view representation that contains and only contains the shared information across views, then the conditional mutual information $I(x^{(u)}; z | x^{(v)}) = 0$.

To attain minimal sufficiency of z while maximizing shared information, it suffices to minimize the conditional dependence between views given z , i.e., to drive $I(x^{(u)}; x^{(v)} | z)$ toward zero. Previous work typically represents the multi-view joint coding with a single variable z and models its distribution from raw multi-view data using PoE or MoE, while imposing a posterior-consistency constraint during fusion. This strategy implicitly assumes a one-to-one mapping between each view and its view-specific latent component, e.g., the component of z attributed to view v solely originates from $x^{(v)}$. Although intuitive, such fusion can suffer from view imbalance and training insufficiency: some dominant views may steer the PoE/MoE aggregation and overshadow weaker views. We therefore propose to impose the cross-view consistency constraint earlier, specifically at the stage of view-specific distribution modeling, to suppress non-shared information. Concretely, we introduce explicit view-specific components $\{z^{(v)}\}_{v \in V}$ as a decomposition of the joint representation z , and

216 replace the learning objective with a sum of conditional terms $\frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)})$. Intu-
 217 itively, minimizing $I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)})$ helps to compress $\mathbf{z}^{(v)}$ to remove redundant view-specific
 218 information. However, minimizing this term alone risks information collapse in $\{\mathbf{z}^{(v)}\}$, yield-
 219 ing degenerate non-informative representations. Therefore, we complement that objective with an
 220 informativeness regularizer that preserves the valid information within raw data, by maximizing
 221 $I(\mathbf{z}^{(v)}; \mathbf{x}^{(v)})$ while simultaneously minimizing the conditional mutual information:
 222

$$223 \quad \max \frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} I(\mathbf{z}^{(v)}; \mathbf{x}^{(v)}), \quad \text{s.t. } \frac{1}{|\mathcal{V}|} \sum_{u, v \in \mathcal{V}}^{u \neq v} I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}) = 0. \quad (2)$$

226 Introducing a Lagrange multiplier $\beta \geq 0$ yields the unconstrained objective:
 227

$$228 \quad \max \frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} I(\mathbf{z}^{(v)}; \mathbf{x}^{(v)}) - \beta \cdot \frac{1}{|\mathcal{V}|} \sum_{u, v \in \mathcal{V}}^{u \neq v} I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}). \quad (3)$$

231 **3.1.1 VIEW-SPECIFIC INFORMATION EXTRACTION AND CROSS-VIEW CONSISTENCY
 232 MODELING**

234 In Eq. (3), the first term maximizes $I(\mathbf{z}^{(v)}; \mathbf{x}^{(v)})$ to preserve the view-specific information, and the
 235 second term minimizes $\sum_v I(\mathbf{x}^{(u)}; \mathbf{x}^{(v)} | \mathbf{z}^{(v)})$ to enforce cross-view consistency. We adopt the
 236 trade-off coefficient β to balance information compactness and effectiveness.

$$237 \quad I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)}) = \int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})}{p(\mathbf{x}^{(v)})} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \quad (4)$$

$$240 \quad \geq \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)}.$$

242 For the lower bound of Eq. (4), direct solution is intractable due to the unknown conditional dis-
 243 tribution. Therefore we introduce a variational coding network $q^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$ to approximate
 244 $p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$. Then Eq. (4) can be rewritten as follows:
 245

$$246 \quad I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)}) \geq \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \quad (5)$$

$$248 \quad \geq \mathbb{E}_{\mathbf{x}^{(v)} \sim p(\mathbf{x}^{(v)})} \left[\int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{z}^{(v)} \right]$$

$$250 \quad = \mathbb{E}_{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} [\log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})].$$

252 Obviously, we can maximize the lower bound in Eq. (5) to achieve our optimal goal of
 253 $\max I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)})$. For the second term in Eq. (3), we have the following formulation:

$$254 \quad I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \quad (6)$$

$$256 \quad = \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) p(\mathbf{x}^{(v)})}{p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}) p(\mathbf{z}^{(v)}, \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)}$$

$$258 \quad = \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)}.$$

261 Existing approaches typically employ a simple Multilayer Perceptron (MLP) to model the dis-
 262 tribution of $p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$. However, under our cross-view consistency encoding framework,
 263 where all m views are expected to be encoded with shared semantic features, we decouple
 264 the process of approximating distribution $p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$. Specifically, we model distributions
 265 $\{r_v^1(\mathbf{z}^{(1)} | \mathbf{x}^{(v)}), \dots, r_v^m(\mathbf{z}^{(m)} | \mathbf{x}^{(v)})\}$ separately, which $\{r_v^n\}_{n=1}^m$ means the stochastic encoders from
 266 source view v to target view n , and then employ PoE fusion to obtain distribution $r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$ to
 267 approximate $p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$:

$$268 \quad p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \approx r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) := r(\mathbf{z}^{(v)}) \prod_{n=1}^m r_v^n(\mathbf{z}^{(v)} | \mathbf{x}^{(n)}), \quad (7)$$

270 where we set $r(\mathbf{z}^{(v)})$ as a standard Gaussian distribution $r(\mathbf{z}^{(v)}) := \mathcal{N}(0, \mathbf{I})$ for a vanilla implementation.
 271 Then we can get the following variational upper bound:
 272

$$\begin{aligned}
 273 \quad & I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \\
 274 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \{\mathbf{x}^{(u)}, \mathbf{x}^{(v)}\}) r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 275 \quad & \leq \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, p(\mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{r(\mathbf{z}^{(v)} | \mathbf{x}^{(u)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 276 \quad &= \mathbb{E}_{\mathbf{x}^{(u)}, \mathbf{x}^{(v)} \sim p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)})} [D_{KL}(p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \| r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}))],
 \end{aligned} \tag{8}$$

277 where D_{KL} is the Kullback-Leibler divergence. Aggregating over Eqs. (5) and (8), and introducing
 278 the penalty coefficient β , we obtain the training objective for Eq. (3), i.e., minimizing the loss
 279 function \mathcal{L}_{ib} :

$$\begin{aligned}
 280 \quad \mathcal{L}_{ib} = \mathcal{L}_{re} + \beta \mathcal{L}_{pc} &= \frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} \left[-\mathbb{E}_{\mathbf{z}^{(v)} \sim p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} \log q^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \right] \\
 281 \quad &+ \beta \frac{1}{|\mathcal{V}|} \sum_{u, v \in \mathcal{V}} \sum_{n=1}^m D_{KL}(r_v^n(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \| r_u^n(\mathbf{z}^{(v)} | \mathbf{x}^{(u)})). \\
 282 \quad & \\
 283 \quad & \\
 284 \quad & \\
 285 \quad & \\
 286 \quad & \\
 287 \quad & \\
 288 \quad & \\
 289 \quad &
 \end{aligned} \tag{9}$$

290 3.2 PRIOR ALIGNMENT VIA RANDOM PERMUTATION

291 To regularize view-specific posteriors in \mathcal{L}_{pc} while avoiding cubic complexity, we introduce a
 292 permutation-consistent alignment principle that serves a role analogous to cross-view prior sharing.
 293 From loss function \mathcal{L}_{pc} , it encourages the latent posterior of view v to be close to that constructed
 294 from another view u . A naive implementation evaluates all ordered pairs (u, v) with $u \neq v$, incurring
 295 $O(|\mathcal{V}|^3)$ complexity per batch. Instead, we attempt to randomize the association between views
 296 so that each view v is matched with a single view $u \neq v$ per iteration, reducing the cost to $O(|\mathcal{V}|^2)$
 297 while preserving the intended regularization.

298 **Definition 3.2** For a given view v , the latent distribution cluster drawn on it is defined as:

$$301 \quad \mathcal{C}^v = \{\mathbf{z}^{(v \rightarrow n)} \sim r_v^n(\mathbf{z}^{(n)} | \mathbf{x}^{(v)})\}_{n=1}^m,$$

302 where $\mathbf{z}^{(v \rightarrow n)}$ denotes the latent sub-variable from source view v to target view n .

303 **Proposition 3.3 (Permutation consistency)** By randomly swapping the corresponding elements of
 304 the latent distribution clusters \mathcal{C}^v and other available views, the distributions of the corresponding
 305 latent sub-variables within each cluster remain consistent before and after the swap, i.e., let $\pi =$
 306 $\{\pi_i\}_{i=1}^m$, $\pi_i \in \mathcal{V}$ be a random view index sequence of length m , and $\tilde{\mathcal{C}}^v = \{\mathbf{z}^{(\pi_n \rightarrow n)} \sim r_{\pi_n}^n(\mathbf{z}^{(n)} |$
 307 $\mathbf{x}^{(\pi_n)})\}_{n=1}^m$ be the cluster after random permutation, then we have:

$$308 \quad D_{KL}(\mathbf{z}^{(v \rightarrow n)} \| \mathbf{z}^{(\pi_n \rightarrow n)}) = 0, \quad \forall n \in \{1, \dots, m\}.$$

309 The permutation consistency defined in the proposition is based on the assumption of semantic en-
 310 coding consistency in the latent space, i.e., the ideal cross-view representations should contain only
 311 shared semantic information. This design enforces the network to encode semantic information
 312 from all available views, ensuring cross-view semantic alignment while effectively improving
 313 computational parallelism. Note that, given the diversity of source views within each cluster, we further
 314 constrain the selection of π such that $|\{\pi_i\}_{i=1}^m| = |\mathcal{V}|$; that is, we randomly select view indices
 315 from the available view set \mathcal{V} without replacement. For example, if $\mathcal{V} = \{1, 2, 4, 6\}$, a possible
 316 permutation of the indices π could be $\{4, 1, 6, 2\}$.

317 3.3 MULTI-LABEL CLASSIFICATION AND OVERALL OBJECTIVE

318 After obtaining the components of latent shared representation on each view, we fuse available
 319 views via a PoE to form the joint posterior: $q(\mathbf{z} | \{\mathbf{x}^{(v)}\}_{v \in \mathcal{V}}) \propto r(z) \prod_{v \in \mathcal{V}} r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$. To

enable a differentiable prediction path, we sample latent variable from $q(\mathbf{z} \mid \{\mathbf{x}^{(v)}\}_{v \in \mathcal{V}})$ using the reparameterization trick. Let $q(\mathbf{z} \mid \{\mathbf{x}^{(v)}\}_{v \in \mathcal{V}}) = \mathcal{N}(\mu_{\text{poe}}, \Sigma_{\text{poe}})$ with mean μ_{poe} and covariance Σ_{poe} , a D times sample is: $\bar{z} = \frac{1}{D} \sum_{d=1}^D \mu_{\text{poe}} + \Sigma_{\text{poe}}^{1/2} \odot \epsilon^{(d)}$, $\epsilon^{(d)} \sim \mathcal{N}(0, I)$. Then \bar{z} is mapped to multi-label prediction probabilities $p \in [0, 1]^C$ via a small MLP followed by a Sigmoid layer: $p = \sigma(f_c(\bar{z}))$. In the missing-label setting, supervision is accumulated only over the available label set $\mathcal{G} \subseteq \{1, \dots, C\}$. The multi-label cross-entropy loss is:

$$\mathcal{L}_{\text{ce}} = -\frac{1}{|\mathcal{G}|} \sum_{i \in \mathcal{G}} \left[y_i \log p_i + (1 - y_i) \log(1 - p_i) \right], \quad (10)$$

where $y_i \in \{0, 1\}$ is the observed label for class i and p_i is the predicted probability and unknown labels ($i \notin \mathcal{G}$) are excluded. Aggregating the regularization and task terms, our overall objective comprises permutation consistency loss \mathcal{L}_{pc} , reconstruction loss and missing multi-label classification loss \mathcal{L}_{ce} :

$$\mathcal{L} = \mathcal{L}_{\text{ce}} + \alpha \mathcal{L}_{\text{ib}} \quad (11)$$

where $\alpha \geq 0$ balance the proportion of IB strategy. Note that the \mathcal{L}_{ib} is composed of \mathcal{L}_{pc} and \mathcal{L}_{re} with coefficient β to balance the information compression and retention across views.

4 EXPERIMENTS

We introduce the experimental setup, main experimental results and analysis in this section. For other experimental results and ablation study, please refer to the appendix.

4.1 EXPERIMENTAL SETTINGS

Datasets. Following common practice (Liu et al., 2023a; Li & Chen, 2023), we evaluate on five standard multi-view multi-label benchmarks: Corel5k Duygulu et al. (2002), Pascal07 Everingham et al. (2009), ESPGame Von Ahn & Dabbish (2004), IAPRTC12 Henning et al. (2006), and MIRFLICKR Huiskes & Lew (2008). Each sample provides six views (GIST, HSV, DenseHue, DenseSift, RGB, LAB). We adopt the same data statistics and feature settings as prior work to ensure fair comparison.

Incomplete data construction and splits. To simulate the doubly-incomplete setting, we randomly mask views and labels: for each sample, we drop the view with a fixed probability while ensuring at least one view remains; for labels, we randomly mask both positive and negative entries with the same probability. Unless otherwise specified, the missing-view rate and missing-label rate are both set to 50%. Then, we split all data into [70%/15%/15%] for training, validation, and test.

Baselines. We compare our PCVE against nine strong methods: complete multi-view multi-label learning method like CDMM (Zhao et al., 2021) and LVSL (Zhao et al., 2022); single-view missing multi-label methods DM2L (Ma & Chen, 2021); and methods tailored for iM3C, like iMVWL Tan et al. (2018), NAIM3L (Li & Chen, 2023), DICNet (Liu et al., 2023b), DIMC (Wen et al., 2023), MSLPP (Long et al., 2024) and SIP (Liu et al., 2024b). For methods not natively supporting iM3C task, we follow standard adaptations in previous work (Zhao et al., 2022): mean imputation over available views for methods unsuitable for missing views, and reporting the best single-view for single-view method; for methods not supporting missing labels, unknown entries are excluded from the supervision term. We use authors' code and recommended hyperparameters when available.

Metrics. We report six widely-used metrics: Ranking Loss (RL), Average Precision (AP), Hamming Loss (HL), Area Under ROC Curve (AUC), One-Error (OE), and Coverage (Cov). To unify the direction, we present 1–RL, 1–HL, 1–OE, 1–Cov along with AP and AUC, so higher is better for all. Each experiment is repeated multiple times with reported mean and standard deviation.

Implementation details. For our method PCVE, the latent dimension is 512, batch size 128, optimizer SGD with initial learning rate 0.001. Per mini-batch we draw 10 samples for latent variables and use their average as a robust estimate. Training is conducted on Ubuntu with a single NVIDIA RTX 5090 GPU under PyTorch 2.x. The key hyperparameters are selected via grid search on the validation set and fixed for test reporting.

378 Table 1: Results under 50% missing views and 50% missing labels. The decimal in the lower right
 379 corner is the standard deviation. The best result is marked in **bold**.
 380

Data	Metric	CDMM	DM2L	LVSL	iMVWL	NAIM3L	DICNet	DIMC	MSLPP	SIP	PCVE
Corel5k	AP \uparrow	0.354 _{0.04}	0.262 _{0.005}	0.342 _{0.004}	0.283 _{0.008}	0.309 _{0.004}	0.381 _{0.004}	0.353 _{0.006}	0.413 _{0.008}	0.418 _{0.009}	0.423 _{0.009}
	1-HL \uparrow	0.987 _{0.000}	0.987 _{0.000}	0.987 _{0.000}	0.978 _{0.000}	0.987 _{0.000}	0.988 _{0.000}	0.987 _{0.000}	0.988 _{0.000}	0.988 _{0.000}	0.988 _{0.000}
	1-RL \uparrow	0.884 _{0.003}	0.843 _{0.002}	0.881 _{0.003}	0.865 _{0.005}	0.878 _{0.002}	0.882 _{0.004}	0.867 _{0.001}	0.901 _{0.003}	0.911 _{0.003}	0.914 _{0.003}
	AUC \uparrow	0.888 _{0.000}	0.845 _{0.002}	0.884 _{0.003}	0.868 _{0.005}	0.881 _{0.002}	0.884 _{0.004}	0.870 _{0.001}	0.903 _{0.004}	0.913 _{0.003}	0.916 _{0.003}
	1-OE \uparrow	0.410 _{0.007}	0.295 _{0.014}	0.391 _{0.009}	0.311 _{0.015}	0.350 _{0.009}	0.468 _{0.007}	0.422 _{0.015}	0.485 _{0.010}	0.489 _{0.016}	0.494 _{0.015}
	1-Cov \uparrow	0.723 _{0.007}	0.647 _{0.005}	0.718 _{0.006}	0.702 _{0.008}	0.725 _{0.005}	0.727 _{0.011}	0.684 _{0.011}	0.766 _{0.009}	0.787 _{0.009}	0.792 _{0.009}
Pascal07	AP \uparrow	0.508 _{0.000}	0.471 _{0.008}	0.504 _{0.005}	0.437 _{0.018}	0.488 _{0.003}	0.505 _{0.012}	0.532 _{0.002}	0.544 _{0.010}	0.555 _{0.010}	0.562 _{0.009}
	1-HL \uparrow	0.931 _{0.001}	0.928 _{0.001}	0.930 _{0.001}	0.882 _{0.004}	0.928 _{0.001}	0.929 _{0.001}	0.931 _{0.001}	0.932 _{0.001}	0.931 _{0.001}	0.934 _{0.001}
	1-RL \uparrow	0.812 _{0.004}	0.761 _{0.005}	0.806 _{0.003}	0.736 _{0.015}	0.783 _{0.001}	0.783 _{0.008}	0.813 _{0.000}	0.819 _{0.006}	0.830 _{0.004}	0.835 _{0.004}
	AUC \uparrow	0.838 _{0.003}	0.779 _{0.004}	0.832 _{0.002}	0.767 _{0.015}	0.811 _{0.001}	0.809 _{0.006}	0.833 _{0.002}	0.841 _{0.004}	0.850 _{0.005}	0.857 _{0.004}
	1-OE \uparrow	0.419 _{0.008}	0.420 _{0.011}	0.419 _{0.008}	0.362 _{0.023}	0.421 _{0.006}	0.427 _{0.015}	0.456 _{0.011}	0.466 _{0.014}	0.464 _{0.018}	0.471 _{0.013}
	1-Cov \uparrow	0.759 _{0.003}	0.692 _{0.004}	0.751 _{0.003}	0.677 _{0.015}	0.727 _{0.002}	0.731 _{0.000}	0.769 _{0.007}	0.771 _{0.003}	0.783 _{0.006}	0.790 _{0.006}
ESPGame	AP \uparrow	0.289 _{0.003}	0.212 _{0.002}	0.285 _{0.003}	0.244 _{0.005}	0.246 _{0.002}	0.297 _{0.002}	0.287 _{0.002}	0.310 _{0.004}	0.311 _{0.004}	0.314 _{0.004}
	1-HL \uparrow	0.983 _{0.000}	0.982 _{0.000}	0.983 _{0.000}	0.972 _{0.000}	0.983 _{0.000}	0.983 _{0.000}				
	1-RL \uparrow	0.832 _{0.001}	0.781 _{0.001}	0.829 _{0.001}	0.808 _{0.002}	0.818 _{0.002}	0.832 _{0.001}	0.821 _{0.000}	0.843 _{0.002}	0.849 _{0.002}	0.852 _{0.002}
	AUC \uparrow	0.836 _{0.001}	0.785 _{0.001}	0.833 _{0.002}	0.813 _{0.002}	0.824 _{0.002}	0.836 _{0.001}	0.826 _{0.000}	0.847 _{0.002}	0.853 _{0.002}	0.856 _{0.002}
	1-OE \uparrow	0.396 _{0.000}	0.294 _{0.006}	0.389 _{0.000}	0.343 _{0.013}	0.339 _{0.003}	0.439 _{0.007}	0.435 _{0.009}	0.457 _{0.012}	0.455 _{0.007}	0.460 _{0.008}
	1-Cov \uparrow	0.574 _{0.004}	0.488 _{0.003}	0.567 _{0.005}	0.548 _{0.004}	0.571 _{0.003}	0.593 _{0.003}	0.562 _{0.004}	0.622 _{0.005}	0.628 _{0.005}	0.634 _{0.005}
IAPRTC12	AP \uparrow	0.305 _{0.004}	0.234 _{0.003}	0.304 _{0.004}	0.237 _{0.003}	0.261 _{0.001}	0.323 _{0.001}	0.308 _{0.001}	0.340 _{0.005}	0.331 _{0.006}	0.336 _{0.005}
	1-HL \uparrow	0.981 _{0.000}	0.980 _{0.000}	0.981 _{0.000}	0.969 _{0.000}	0.980 _{0.000}	0.981 _{0.000}	0.980 _{0.000}	0.981 _{0.000}	0.980 _{0.000}	0.981 _{0.000}
	1-RL \uparrow	0.862 _{0.002}	0.823 _{0.002}	0.861 _{0.002}	0.833 _{0.002}	0.848 _{0.001}	0.873 _{0.001}	0.864 _{0.000}	0.882 _{0.002}	0.885 _{0.003}	0.888 _{0.003}
	AUC \uparrow	0.864 _{0.000}	0.825 _{0.001}	0.863 _{0.001}	0.835 _{0.001}	0.850 _{0.001}	0.874 _{0.000}	0.864 _{0.000}	0.883 _{0.002}	0.886 _{0.002}	0.889 _{0.002}
	1-OE \uparrow	0.432 _{0.008}	0.340 _{0.006}	0.429 _{0.009}	0.352 _{0.008}	0.390 _{0.005}	0.468 _{0.002}	0.431 _{0.006}	0.474 _{0.008}	0.463 _{0.009}	0.477 _{0.007}
	1-Cov \uparrow	0.597 _{0.006}	0.529 _{0.004}	0.597 _{0.004}	0.564 _{0.005}	0.592 _{0.004}	0.649 _{0.001}	0.597 _{0.004}	0.672 _{0.006}	0.675 _{0.007}	0.680 _{0.006}
MIRFLICKR	AP \uparrow	0.570 _{0.002}	0.514 _{0.006}	0.553 _{0.002}	0.490 _{0.012}	0.551 _{0.002}	0.589 _{0.005}	0.602 _{0.002}	0.615 _{0.004}	0.614 _{0.004}	0.618 _{0.004}
	1-HL \uparrow	0.886 _{0.001}	0.878 _{0.001}	0.885 _{0.001}	0.839 _{0.002}	0.882 _{0.001}	0.888 _{0.002}	0.888 _{0.002}	0.892 _{0.001}	0.891 _{0.001}	0.895 _{0.001}
	1-RL \uparrow	0.856 _{0.001}	0.831 _{0.003}	0.856 _{0.001}	0.803 _{0.008}	0.844 _{0.001}	0.863 _{0.004}	0.865 _{0.001}	0.879 _{0.002}	0.877 _{0.002}	0.880 _{0.002}
	AUC \uparrow	0.846 _{0.001}	0.828 _{0.003}	0.844 _{0.001}	0.787 _{0.012}	0.837 _{0.001}	0.849 _{0.004}	0.852 _{0.001}	0.865 _{0.002}	0.860 _{0.003}	0.868 _{0.002}
	1-OE \uparrow	0.631 _{0.004}	0.510 _{0.008}	0.607 _{0.004}	0.511 _{0.022}	0.585 _{0.003}	0.637 _{0.007}	0.647 _{0.007}	0.667 _{0.007}	0.662 _{0.008}	0.670 _{0.006}
	1-Cov \uparrow	0.640 _{0.001}	0.604 _{0.005}	0.636 _{0.001}	0.572 _{0.013}	0.631 _{0.002}	0.652 _{0.007}	0.661 _{0.003}	0.679 _{0.003}	0.678 _{0.003}	0.682 _{0.003}

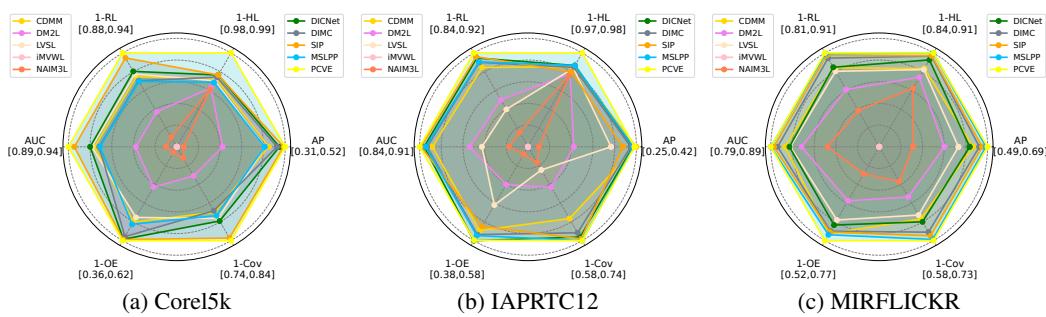


Figure 2: Experimental results of ten methods on the three full databases without any missing views or labels. The center of the radar map shows the worst results and the vertexes mean the best results on the six metrics.

4.2 EXPERIMENTAL RESULTS AND ANALYSIS

We compare PCVE with the nine baselines on all five datasets under 50% missing views and 50% missing labels. From Table 1, we can observe that our PCVE matches or outperforms the top baseline across all six metrics on all datasets. Compared with the best prior baselines, PCVE exhibits statistically consistent improvements. For example: On the Corel5k and Pascal07, PCVE improves AP and AUC by about 0.3–3.5 points over the second best method SIP; On the larger-scale datasets with around 20k samples like ESPGame, IAPRTC12, and MIRFLICKR, the improvement trends are modest yet steady across all six metrics, indicating improved robustness under severe double-incompleteness. In addition, a holistic view of Table 1 shows that methods explicitly designed for the iM3C setting (e.g., DICNet, SIP, and our PCVE) systematically outperform those not natively addressing dual incompleteness (e.g., CDMM and LVSL). For example, on Pascal07, iM3C-oriented methods (SIP with AP 0.555; PCVE with AP 0.562) surpass non-iM3C counterparts (e.g., CDMM with AP 0.508 and LVSL with AP 0.504). Similar trends recur on other datasets, which underscores the necessity of introducing prior missing information, rather than relying on coarse imputations.

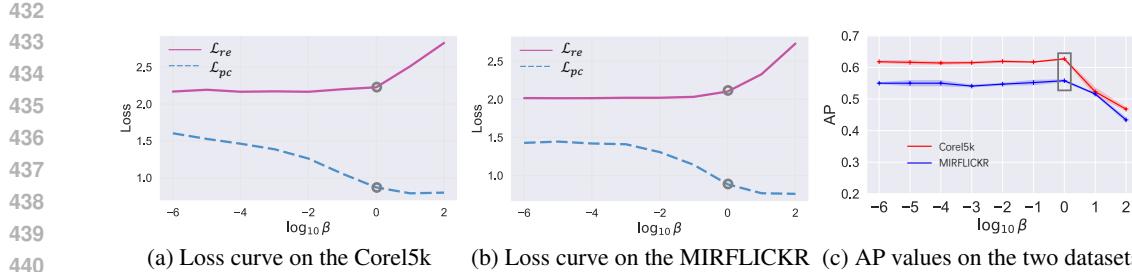


Figure 3: Impact of different information-balance parameter β on loss \mathcal{L}_{re} , \mathcal{L}_{pc} (3a,3b), and AP (3c). The blue area shows the standard deviation.

We further evaluate all methods under the complete data setting by setting both the view-missing and label-missing rates to 0. The radar plots in Fig. 2 visualize results on three representative datasets, where curves closer to the center indicate worse performance. Two observations stand out: Incompleteness imposes a substantial negative impact on all methods; Even with full views and labels, PCVE maintains a consistent edge over strong baselines, confirming its compatibility beyond the doubly-incomplete regime. In particular, on the Corel5k dataset, PCVE achieves notable advantages on 1-HL and 1-Cov compared to the second-best approach.

4.3 ANALYSIS OF THE BALANCE IN THE IB.

We further examine how PCVE balances representation sufficiency and compactness through its IB loss by tuning the trade-off between the reconstruction term \mathcal{L}_{re} and the cross-view permutation consistency term \mathcal{L}_{pc} in Eq. (9), where \mathcal{L}_{re} aims to preserve view-specific information necessary for reconstruction, while \mathcal{L}_{pc} for enforcing semantic invariance across views by aligning their posteriors toward a compact task-relevant shared space. To be specific, we sweep β on Corel5k and Pascal07 under the doubly-incomplete setting and track the dynamics of \mathcal{L}_{re} , \mathcal{L}_{pc} , and AP values across training (see Fig. 3). Three consistent phenomena emerge: (i) When β is too small, \mathcal{L}_{re} dominates and the model over-retains view-specific information, leading to weaker cross-view generalization and degraded performance despite low reconstruction error. (ii) When β is too large, excessive compression harms sufficiency as well: \mathcal{L}_{pc} remains low but \mathcal{L}_{re} rises rapidly, accompanied by noticeable declines in AP, indicating information underflow. (iii) A moderate balance yields the best outcomes: performance peaks when the pull between \mathcal{L}_{re} and \mathcal{L}_{pc} reaches a balance (typically β in the mid-range), suggesting that PCVE benefits from jointly promoting semantic alignment and preserving reconstructive fidelity.

5 CONCLUSION

In this paper, we present PCVE, a permutation-consistent variational encoding framework for incomplete multi-view multi-label classification. We adopt an information bottleneck framework that couples view-specific information preservation with a permutation-based cross-view consistency objective to achieve efficient semantic alignment across views. Our key contribution is an early-stage consistency regularization based on distribution-cluster swapping, which effectively suppresses view redundancy and promotes the learning of sufficient shared representations. Extensive experiments on five benchmarks under both doubly-incomplete and fully observed settings show consistent gains across all metrics. Analyses further verify that a balanced trade-off between information preservation and compression is critical to avoid information collapse and redundancy. PCVE offers a general and effective solution for iM3C task, with potential to extend to broader multi-view learning scenarios.

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594 **A APPENDIX**

595

596 **A.1 USE OF LARGE LANGUAGE MODELS (LLMS)**

597

598 We used large language model solely as a writing assistant to improve the clarity, grammar, and
 599 style of the manuscript. The model was not involved in research ideation, experimental design, im-
 600 plementation, analysis, or result interpretation. We sincerely appreciate the contribution of the large
 601 language model in enhancing the readability and linguistic quality of this work. Its assistance was
 602 instrumental in refining the presentation of our research. All technical content, including methods,
 603 experiments, and conclusions, was fully developed and verified by the authors. The authors take full
 604 responsibility for the content of this paper.

605 **A.2 COMPLETE DERIVATION OF SHARED INFORMATION LEARNING MODEL**

606

607 In this section, we give a detailed derivation of model (3):

608

$$609 \max \frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} I(\mathbf{z}^{(v)}; \mathbf{x}^{(v)}) - \beta \cdot \frac{1}{|\mathcal{V}|} \sum_{u, v \in \mathcal{V}}^{u \neq v} I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}). \quad (12)$$

610

612 For the first term in Eq. (12), we have:

613

$$614 \begin{aligned} I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)}) \\ 615 &= \int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})}{p(\mathbf{x}^{(v)})} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 616 &= \left[\int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \right. \\ 617 &\quad \left. \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \int p(\mathbf{x}^{(v)}) \log \frac{1}{p(\mathbf{x}^{(v)})} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \right] \\ 618 &= \left[\int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + H(\mathbf{x}^{(v)}) \right] \end{aligned} \quad (13)$$

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620

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624 Due to the information entropy $H(\mathbf{x}^{(v)}) \geq 0$, we have:

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$$626 \begin{aligned} I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)}) \\ 627 &\geq \int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 628 &= \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \\ 629 &\quad \int p(\mathbf{z}^{(v)}) \int p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \log \frac{p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})}{q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 630 &= \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \\ 631 &\quad \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 632 &= \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \\ 633 &\quad \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 634 &= \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 635 &= \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 636 &= \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 637 &= \int p(\mathbf{z}^{(v)}) D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \end{aligned} \quad (14)$$

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639

Since $D_{KL}(p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \| q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})) \geq 0$, we can get:

640

$$641 \begin{aligned} I(\mathbf{x}^{(v)}; \mathbf{z}^{(v)}) \\ 642 &\geq \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 643 &= \int \int p(\mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 644 &= \int p(\mathbf{x}^{(v)}) \int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 645 &= \int p(\mathbf{z}^{(v)}) \int p(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) \log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)}) d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\ 646 &= \mathbb{E}_{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} [\log q^v(\mathbf{x}^{(v)} | \mathbf{z}^{(v)})]. \end{aligned} \quad (15)$$

647

648 For the latter term in Model (12), we have:
 649

$$\begin{aligned}
 650 \quad & I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \\
 651 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) p(\mathbf{x}^{(v)})}{p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}) p(\mathbf{z}^{(v)}, \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 652 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)}.
 \end{aligned} \tag{16}$$

657 By introducing approximate distribution $r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})$, we have:
 658

$$\begin{aligned}
 659 \quad & I(\mathbf{x}^{(u)}; \mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \\
 660 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)}) r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 661 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \\
 662 \quad & \quad \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 663 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} + \\
 664 \quad & \quad \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}) \left[\int p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) \log \frac{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})}{p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} \right] d\mathbf{z}^{(v)} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} \\
 665 \quad &= \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, \mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} - \\
 666 \quad & \quad \int \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}) \left[D_{KL}(r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) || p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)})) \right] d\mathbf{z}^{(v)} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} \\
 667 \quad & \leq \int p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)}, p(\mathbf{z}^{(v)}) \log \frac{p(\mathbf{z}^{(v)} | \mathbf{x}^{(u)}, \mathbf{x}^{(v)})}{r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(u)})} d\mathbf{x}^{(u)} d\mathbf{x}^{(v)} d\mathbf{z}^{(v)} \\
 668 \quad &= \mathbb{E}_{\mathbf{x}^{(u)}, \mathbf{x}^{(v)} \sim p(\mathbf{x}^{(u)}, \mathbf{x}^{(v)})} [D_{KL}(p(\mathbf{z}^{(v)} | \mathbf{x}^{(v)}) || r^v(\mathbf{z}^{(v)} | \mathbf{x}^{(u)})],
 \end{aligned} \tag{17}$$

681 A.3 POE FUSION

683 Given the distribution $\mathcal{N}(\mu_v, \Sigma_v)$, $v \in \mathcal{V}$ of each sub-expert for PoE fusion, the formulation of PoE
 684 fusion is as follows:
 685

$$\begin{aligned}
 686 \quad & \mu_{poe} = \frac{\sum_{v \in \mathcal{V}} \mu_v \frac{1}{\Sigma_v}}{\sum_{v \in \mathcal{V}} \frac{1}{\Sigma_v} + 1}, \\
 687 \quad & \Sigma_{poe} = \frac{1}{\sum_{v \in \mathcal{V}} \frac{1}{\Sigma_v} + 1},
 \end{aligned} \tag{18}$$

692 where μ_{poe} and Σ_{poe} are the fused mean and variance of multiple views, respectively. μ_v and
 693 Σ_v mean the v -th view's mean and variance, respectively. Then, we have $p(\mathbf{z} | \{\mathbf{x}^{(v)}\}_{v \in \mathcal{V}}) \sim$
 694 $\mathcal{N}(\mu_{poe}, \Sigma_{poe})$.
 695

696 A.4 STATISTICS FOR FIVE DATASETS

698 In this section, we present details of the five databases used in our experiment in Table 2. The
 699 introductions of five widely used datasets are as follows:
 700

- 701 1. **Corel5k** Duygulu et al. (2002): The Corel5k dataset contains 4,999 images and 260 annotations, with each image labeled by 1 to 5 tags.

702 2. **Pascal07** Everingham et al. (2009): PASCAL VOC 2007 is a widely used image dataset for
 703 visual object detection and recognition. In our experiments, we use 9,963 images spanning
 704 20 object categories.
 705 3. **ESPGame** Von Ahn & Dabbish (2004): The ESPGame dataset comprises 20,770 images
 706 collected from online interactive games, with 1 to 15 labels extracted per image. On aver-
 707 age, it has 4.69 semantic labels per image and includes 268 unique labels in total.
 708 4. **IAPRTC12** Henning et al. (2006): IAPRTC12 is a large-scale dataset with 19,627 im-
 709 ages across 291 categories. Each image has up to 23 labels, extracted from the slogans or
 710 subtitles appearing in the image.
 711 5. **Mirflickr** Huiskes & Lew (2008): The Mirflickr-25k open evaluation project consists of
 712 25,000 images downloaded from Flickr, with 38 labels used in our experiments.
 713

714 Table 2: Detailed information about five multi-view multi-label datasets in our experiments.
 715

Dataset	# Sample	# Label	# View	# Label/#Sample
Corel5k	4999	260	6	3.40
IAPRTC12	19627	291	6	5.72
ESPGame	20770	268	6	4.69
Pascal07	9963	20	6	1.47
MIRFLICKR	25000	38	6	4.72

724

A.5 STATISTICS FOR EIGHT COMPETITORS

725 In this section, we give details of the eight comparison methods in Table 3.

726 Table 3: Simple information of nine comparison methods. ‘Multi-view’ denotes the method is
 727 designed for multi-view data; ‘Missing-view’ and ‘Missing-label’ represent their compatibility with
 728 missing views and missing labels.
 729

Method	Sources	Multi-view	Missing-view	Missing-label
CDMM	KBS '20	✓	✗	✗
DM2L	PR '21	✗	✗	✓
LVSL	TMM '22	✓	✗	✗
iMVWL	IJCAI '18	✓	✓	✓
NAIM3L	TPAMI '22	✓	✓	✓
DICNet	AAAI '23	✓	✓	✓
DIMC	TNNLS '23	✓	✓	✓
MSLPP	Neur Netw '24	✓	✓	✓
SIP	ICML '24	✓	✓	✓

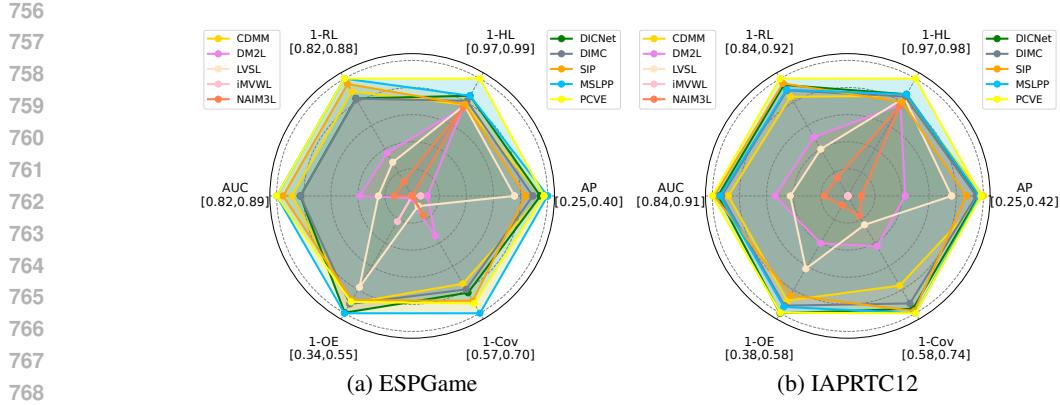
743

A.6 EXTRA EXPERIMENTAL RESULTS ON TWO FULL DATASETS.

744 In this section, we show the results of nine methods on two datasets without any missing views and
 745 labels in Fig. 4.
 746747

A.7 VISUALIZE THE CONSISTENCY OF EMBEDDING FEATURES

748 To demonstrate the constraints of our permutation strategy on multi-view consistency, we calcu-
 749 late the KL divergence between the private embeddings corresponding to any six views and draw
 750 heat maps in Fig. 5. We calculate the KL divergence among six views $\{r^v(\mathbf{z}^{(v)}|\mathbf{x}^{(v)})\}_{v \in \mathcal{V}}$ of two
 751 samples at three training epochs. It can be seen from the figure that as the training progresses con-
 752 tinuously, the distribution consistency among views gradually increases reaches a balance. With the
 753 improvement of the prediction performance of the model, the encoding of each view in the latent
 754 755



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Figure 4: Experimental results of nine methods on the two full datasets without any missing views or labels. The worst results are indicated at the center of radar chart, while the best results are represented by the vertexes, considering six evaluation metrics.

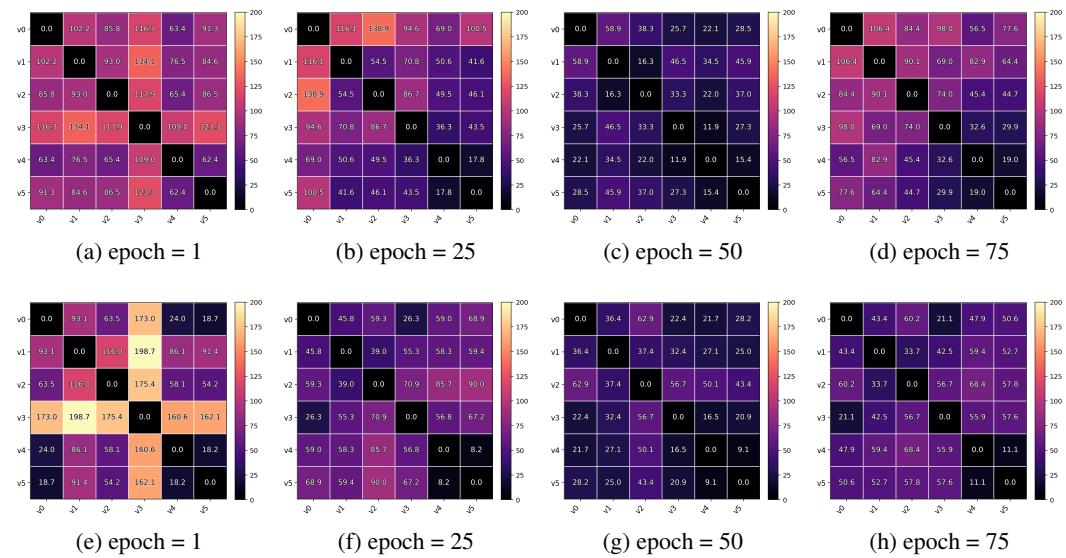


Figure 5: Visualization of KL divergence among views for two samples in three training epochs. (a)-(d) are for a sample and (e)-(h) are for another sample. “v1” denotes the view 1.

space is evolving towards semantic consistency. However, due to the existence of the reconstruction regularization, the KL divergence does not decrease indefinitely.

A.8 ABLATION STUDY

To assess the contribution of each component in PCVE, we conduct ablation experiments focusing on the two terms in our information-bottleneck objective: the view-specific reconstruction loss \mathcal{L}_{re} and the permutation consistency loss \mathcal{L}_{pc} . We report results on two representative datasets (Corel5k and Pascal07) under the doubly-incomplete setting (50% missing views and 50% missing labels), and use the same training protocol and evaluation metrics as in the main experiments. Specifically, we remove \mathcal{L}_{pc} and \mathcal{L}_{re} , respectively, and name them as “PCVE wo \mathcal{L}_{pc} ” and “PCVE wo \mathcal{L}_{re} ” in Table 4

From Table 4, it can be observed that removing \mathcal{L}_{pc} consistently degrades the performance on all metrics. Without permutation consistent alignment, the model retains more view-private information and exhibits weaker cross-view generalization. Besides, dropping \mathcal{L}_{re} leads to unstable training

810
 811 Table 4: Ablation results on Corel5k and Pascal07 datasets with 50% missing views and 50% miss-
 812 ing labels. ‘w/o’ means ‘without’. Loss \mathcal{L}_{re} and \mathcal{L}_{pc} denote the reconstruction term and permutation
 813 consistency constraint term, respectively.

Method	Corel5k						Pascal07					
	AP	1-HL	1-RL	AUC	1-OE	1-Cov	AP	1-HL	1-RL	AUC	1-OE	1-Cov
PCVE w/o \mathcal{L}_{re} & \mathcal{L}_{pc}	0.350	0.987	0.870	0.876	0.424	0.727	0.537	0.930	0.811	0.826	0.456	0.760
PCVE w/o \mathcal{L}_{pc}	0.389	0.987	0.898	0.901	0.454	0.761	0.547	0.929	0.825	0.847	0.464	0.777
PCVE w/o \mathcal{L}_{re}	0.261	0.987	0.853	0.858	0.289	0.677	0.511	0.931	0.788	0.815	0.441	0.740
PCVE	0.423	0.988	0.914	0.916	0.494	0.792	0.562	0.934	0.835	0.857	0.471	0.790

814
 815 and notable declines in AP and AUC. Over-aggressive compression causes information underflow:
 816 while cross-view posteriors appear compact (lower \mathcal{L}_{pc}), the shared representation becomes unin-
 817 formative for accurate prediction. The full model yields the best overall performance, indicating that
 818 \mathcal{L}_{re} supplies view-valid content to prevent collapse, while \mathcal{L}_{pc} suppresses redundancy and enforces
 819 cross-view semantic invariance. The two terms are complementary in maintaining a compact yet
 820 sufficient representation.

821 A.9 TIME COST STUDY

822 To assess the training and inference efficiency of PCVE, we report the training and testing time of
 823 ten methods on the Corel5k dataset (70% training split) in Table 5. Because model training time
 824 is highly sensitive to convergence criteria, we measure all methods under their default convergence
 825 settings. For single-view methods, we record the total training time summed over all views, and
 826 the inference time for a single view. For DICNet, SIP, and PCVE, we conduct 100 epochs for the
 827 training phase.

Phase \ Method	CDMM	DM2L	LVSL	iMVWL	NAIML	DICNet	DIMC	MSLPP	SIP	PCVE
Training	16.02	713.37	63.73	165.82	143.63	313.89	141.85	4889.84	336.11	412.21
Inference	1.73	0.04	0.64	0.02	0.01	0.05	0.04	0.05	0.01	0.03

834
 835 Table 5: Time cost of training and inference phases on the Corel5k dataset with 70% training sam-
 836 ples. (Unit: s)

837 A.10 LIMITATIONS

838 Although PCVE shows strong effectiveness for iM3C and sheds light on aligning cross-view se-
 839 mantics via early permutation-consistent regularization, several limitations remain. First, our ap-
 840 proach assumes that shared information suffices for prediction. This assumption may be strained
 841 under highly heterogeneous modalities (e.g., vision–language–audio) where view-private cues can
 842 be indispensable. Second, while permutation-based alignment reduces complexity, its stochastic
 843 matching scheme may introduce variance and could underperform with severely imbalanced or low-
 844 quality views. Third, our information bottleneck relies on variational bounds and KL-based sur-
 845rogates; more accurate or adaptive mutual-information estimators might further improve stability
 846 and fidelity. Finally, we evaluate on established benchmarks with controlled missingness. Broader
 847 validation on real-world large-scale deployments with structured missing patterns and distribution
 848 shifts is needed to fully assess robustness and generality.