# <span id="page-0-1"></span>SCA: Selective Compression Attention for Efficiently Extending the Context Window of Large Language Models

Anonymous ACL submission

#### Abstract

 Large language models (LLMs) have achieved impressive performance across various do- mains, but the limited context window and the expensive computational cost of processing long texts restrict their more comprehensive ap- plication. In this paper, we propose Selective Compression Attention (SCA), a general and effective method to expand the context window and reduce memory footprint by compressing 010 the KV cache of LLMs. Specifically, through preliminary experiments, we found that the KV cache contains many similar vectors, result- ing in information redundancy, which can be compressed by retaining representative vectors and discarding others. Therefore, SCA contin- uously selects the most distinctive vectors to keep through a greedy algorithm, reducing in- formation loss during compression. Extensive experiments on various tasks verify the effec- tiveness of our method. Compared with exist- ing methods, SCA can significantly reduce the impact on model performance under the same compression ratio. Furthermore, the context window of LLMs can be efficiently expanded using SCA without any training, which can even achieve better performance than specially fine-tuned long context models.

## **028** 1 Introduction

029 Transformer-based [\(Vaswani et al.,](#page-9-0) [2017\)](#page-9-0) large lan- guage models (LLMs) have excellent capabilities, which have extensively promoted the development of various natural language processing applications [\(Wolf et al.,](#page-9-1) [2019;](#page-9-1) [Thoppilan et al.,](#page-9-2) [2022;](#page-9-2) [Touvron](#page-9-3) [et al.,](#page-9-3) [2023a;](#page-9-3) [OpenAI,](#page-8-0) [2023\)](#page-8-0) and provided a possi- bility for artificial general intelligence. However, due to their huge size, their deployment is very expensive. In particular, the quadratic cost of at- tention layers and the growing KV cache make the overhead of LLMs unacceptable when processing long texts, which limits the application and devel-**opment of LLMs in long context scenarios.** 

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Figure 1: Upper plots illustrate attention maps applying different methods. Lower plots show the distribution of vectors retained by different attention methods after t-SNE dimensionality reduction. The distribution of SCA retained vectors is closer to the original distribution than StreamingLLM, so it can keep more information.

Significant efforts have been made to improve **042** the efficiency and extend the context window for **043** LLMs. For example, some methods [\(Beltagy et al.,](#page-8-1) **044** [2020;](#page-8-1) [Xiao et al.,](#page-9-4) [2023;](#page-9-4) [Zhang et al.,](#page-9-5) [2023\)](#page-9-5) use a **045** manually set sparse attention mode to limit the **046** maximum size of the attention calculation win- **047** dow. However, they will lose valuable information, **048** causing the performance to decrease significantly. **049** There are some other methods [\(Wu et al.,](#page-9-6) [2022;](#page-9-6) 050 [Wang et al.,](#page-9-7) [2023b\)](#page-9-7) that only use the retrieved most **051** relevant chunks to calculate attention but still need **052** to keep the complete KV cache. Another works **053** improve efficiency by changing the model structure **054** [\(Kitaev et al.,](#page-8-2) [2020;](#page-8-2) [Gu and Dao,](#page-8-3) [2023\)](#page-8-3). However, **055** such methods require retraining or fine-tuning the **056** model, making their application costly. **057**

Therefore, this paper aims to propose a method **058** that can overcome the shortcomings of previous **059** approaches. Specifically, **060**

- 1. It can effectively compress the KV cache and **061** expand the context window of LLMs. **062**
- 2. It can retain most original information in the **063** KV cache during the compression process and **064**
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**065** reduce the impact on performance.

**066** 3. It is model-independent, plug-and-play, and **067** does not require training or fine-tuning.

 We first conducted a preliminary experiment to ex- plore the feasibility. Fortunately, we found that the KV cache has many redundant vectors that could be deleted. Specifically, the cosine similarity be- tween many vectors in the KV cache is extremely high. The similar vectors provide similar informa- tion when calculating attention. Therefore, we can compress the KV cache and retain its original in- formation by reserving representative vectors and removing similar redundant vectors.

 Based on the preliminary experimental results, we propose the Selective Compression Attention (SCA) method, which can effectively compress the KV cache, improve the efficiency of LLMs, and ex- tend their context window. Specifically, our method uses a greedy algorithm to select the least redun- dant vector based on the current retained result to reserve, ensuring that more different information can be kept at each step during compression. When the KV cache length reaches a given maximum threshold, it can be compressed using the SCA approach to provide free space, allowing LLMs to receive more context. Moreover, unlike the re-091 cently proposed AutoCompressors [\(Chevalier et al.,](#page-8-4) [2023\)](#page-8-4), our method does not require fine-tuning and can be easily applied to any LLMs.

 To verify the effectiveness of our proposed method, we conduct extensive experiments on dif- ferent LLMs and datasets. On the one-shot and zero-shot short text tasks, the performance after using SCA to compress the KV cache is almost the same as the original full attention, verifying that SCA can retain most of the original information during compression. For the long context tasks, our method can effectively extend the LLMs' orig- inal context window and ensure the fluency and accuracy of the generated results. Especially, SCA can still achieve 100% accuracy on the passkey retrieval task after extending the context window size of Llama2-13B-Chat [\(Touvron et al.,](#page-9-8) [2023b\)](#page-9-8) to 12k. Furthermore, using SCA to extend the con- text length of Vicuna1.5-7b [\(Zheng et al.,](#page-9-9) [2023\)](#page-9-9) to 16k can even perform better than the fine-tuned 111 Vicuna1.5-7b-16k on real long context tasks.

 In summary, our main contributions are the fol- lowing: (1) We analyze and verify the feasibility of compressing the KV cache. By exploring the similarities between vectors, the preliminary experiment demonstrates that the KV cache contains **116** much redundant information. (2) We propose an **117** efficient and plug-and-play approach, which can **118** compress the KV cache and keep most of the origi- **119** nal information by retaining the representative vec- **120** tors. (3) We conduct extensive experiments to show **121** the powerful potential of our method, which can **122** effectively extend the context window and reduce **123** the memory footprint for different LLMs. **124**

# 2 Related Work **<sup>125</sup>**

Extensive research has been done on efficient infer- **126** ence and context window extension of LLMs. **127**

An intuitive idea is manually setting sparse at- **128** [t](#page-8-1)ention to limit computational complexity [\(Belt-](#page-8-1) **129** [agy et al.,](#page-8-1) [2020;](#page-8-1) [Ding et al.,](#page-8-5) [2023;](#page-8-5) [Han et al.,](#page-8-6) **130** [2023\)](#page-8-6). For example, StreamingLLM [\(Xiao et al.,](#page-9-4) **131** [2023\)](#page-9-4) only retains the most recent tokens and sev- **132** eral initial tokens for stable attention computation. **133** StreamingLLM can perform language modeling of **134** millions of tokens. However, it loses much original 135 information and cannot truly enhance LLMs' abil- **136** ity to remember and use long contexts. Recently, **137** [Han et al.](#page-8-6) [\(2023\)](#page-8-6) proposed  $H_2O$ , a heuristic KV 138 cache eviction policy.  $H_2O$  compresses the KV 139 cache by evicting tokens with the smallest accumu- **140** lated attention score. However, the score calculated **141** only based on the current KV cache is one-sided, **142** which may cause it to discard tokens needed in the 143 future. Unlike the previous methods, our approach **144** selects the most representative vectors based on the **145** vector distribution of the KV cache so that more **146** different information can be retained, significantly **147** reducing the information loss during the compres- **148** sion process. **149** 

The second type of method retrieves the most **150** relevant chunk in the KV cache for the attention **151** calculation [\(Wu et al.,](#page-9-6) [2022;](#page-9-6) [Zhong et al.,](#page-9-10) [2022;](#page-9-10) **152** [Wang et al.,](#page-9-7) [2023b;](#page-9-7) [Lu et al.,](#page-8-7) [2024\)](#page-8-7). Although these **153** methods can reduce the overhead of attention cal- **154** culation, they still need to store the complete KV **155** cache. Therefore, they can not solve the problem **156** of the KV cache increasing linearly as the context **157** length increases. When the context is very long, **158** they need to offload the KV cache to the CPU, **159** increasing communication overhead between the **160** GPU and the CPU. In contrast, SCA can ensure **161** the KV cache size does not exceed a given thresh- **162** old, significantly reducing the memory footprint of **163** LLMs when processing long contexts. **164**

Another type of work changes the model struc- **165**

<span id="page-2-1"></span>

Figure 2: Visualization of the redundancy of each token vector in Key (Upper) and Value (Lower) caches at different layers of Llama2-7B. To facilitate visualization, we convert the 400 vector redundancy into a  $20 \times 20$  matrix. The high redundancy of a token vector indicates that there are other vectors in the cache that are very similar to it.

166 ture to make it more efficient [\(Dai et al.,](#page-8-8) [2019;](#page-8-8) [Kitaev et al.,](#page-8-2) [2020;](#page-8-2) [Peng et al.,](#page-8-9) [2023\)](#page-8-9). For example, Transformer-XL [\(Dai et al.,](#page-8-8) [2019\)](#page-8-8) uses a segment- level recurrence mechanism to expand its receptive field and capture longer dependencies while fixing the attention window size. Reformer [\(Kitaev et al.,](#page-8-2) [2020\)](#page-8-2) proposes a new attention module that uses locality sensitive hashing attention to reduce the computational cost from quadratic to superlinear complexity. However, such methods require re- training, making their deployment on LLMs costly. In contrast, our approach is plug-and-play and can be easily adapted to any LLMs.

### <span id="page-2-3"></span>**179 3 Preliminary Experiment**

 In this section, we carefully explore the characteris- tics of the KV cache in LLMs. Specifically, we con- ducted experiments to answer two questions: (1) Is there information redundancy in the KV cache? (2) Can the KV cache be effectively compressed by only retaining representative vectors?

### **186** 3.1 Experimental Setup

 We conducted experiments on the validation set of PG19 [\(Rae et al.,](#page-8-10) [2019\)](#page-8-10) based on Llama2-7B and Llama2-7B-Chat [\(Touvron et al.,](#page-9-8) [2023b\)](#page-9-8). Specif- ically, the books in the PG19 validation set are truncated from the right, allowing LLMs to encode fixed-length contexts and obtain their correspond- ing KV cache. Then, we measure the degree of information redundancy by the cosine similarity between different vectors in the KV cache. Similar key and value vectors have similar meanings in the latent space, and the information they provide in attention calculations is also similar. Therefore, we

<span id="page-2-0"></span>

		Context length   Llama2-7B Llama2-7B-Chat
200	0.89/0.67	0.88/0.64
400	0.89/0.69	0.88/0.66
800	0.89/0.70	0.88/0.67
1600	0.89/0.71	0.88/0.67
3200	0.88/0.72	0.88/0.69

Table 1: Redundancy of Key/Value cache of different context lengths in Llama2-7B and Llama2-7B-Chat.

designed an information redundancy metric based **199** on cosine similarity between vectors: **200**

<span id="page-2-2"></span>
$$
\text{redundancy} = \frac{\sum_{i=1}^{n} \text{redundancy}_i}{n} \tag{1}
$$
\n
$$
\text{redundancy}_i = \max(\text{sim}(w_i, w_{\neq i})) \tag{1}
$$

where *n* represents the number of vectors in the **202** matrix W. Since Llama2 uses RoPE [\(Su et al.,](#page-9-11) **203** [2021\)](#page-9-11) positional encoding, when calculating the **204** redundancy of the key matrix, we first add position **205** information to it to make it consistent with the form **206** of attention calculation. Furthermore, considering **207** the tokens' integrity, we calculate the cosine sim- **208** ilarity after concatenating the vectors of all heads **209** for each token. Finally, we average the redundancy **210** of all layers to measure the overall redundancy of **211** the KV cache generated by the LLMs. **212**

### 3.2 Experimental Results **213**

The main experimental results are shown in Table [1.](#page-2-0) **214** As we can see, the KV cache generated by LLMs **215** has apparent information redundancy, whether the **216** key or value matrix. Specifically, the average re- **217** dundancy of the key matrix is between 0.88-0.89, **218** and the average redundancy of the value matrix is **219** between 0.64-0.72, which shows that most of the **220**

- (1) **201**
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### <span id="page-3-2"></span>Algorithm 1 SCA

1: Input:  $K \in \mathbb{R}^{n \times d}$ ,  $V \in \mathbb{R}^{n \times d}$ , m

2: Initialize: 
$$
R = [n]
$$
,  $D = [1, 2, ..., n-1]$ 

- 3:  $K'$  = Relative\_Position( $K$ )
- 4:  $\text{Sim}^K$ ,  $\text{Sim}^V = Cos\_Sim(K'), Cos\_Sim(V)$
- 5: for  $i = 1$  to m do
- 6: Calculate Add<sup>K</sup> and Add<sup>V</sup> based on  $Sim^K$ and  $Sim<sup>V</sup>$  respectively
- 7:  $t = \arg \min (Add^K(k_j) + Add^V(v_j))$ j∈D
- 8:  $R, D = R.append(t), D$ .remove(t)
- 9: end for
- 10:  $R = R.sort()$
- 11: **Return**  $K[R]$ ,  $V[R]$

 token vectors in the matrix have other vectors that are very similar to them. In addition, as the length increases, the redundancy of the KV cache will also increase, especially for the value matrix. This ex- perimental result provides us with the possibility to compress the KV cache by retaining representative token vectors and deleting redundant vectors.

 For a more fine-grained analysis, we visualized the redundancy of each token vector in the KV cache at different layers of Llama2-7B when the input context length is 400. As shown in Figure [2,](#page-2-1) most of the token vectors have high redundancy, indicating that there are other vectors in the matrix that are very similar to them. These results further demonstrate that we can effectively compress the KV cache and maintain the original information by selecting one representative from the set of similar vectors to retain. Furthermore, we find that the first token vector of the KV cache in the first and last layers does not have other similar vectors, indicat- ing that it has unique information. This observation provides another explanation for StreamingLLM and LM-Infinite [\(Han et al.,](#page-8-6) [2023\)](#page-8-6) methods, i.e., if the initial tokens are discarded, their unique infor- mation will be lost, resulting in a sharp decline in the performance of the model.

# **<sup>247</sup>** 4 Method

 This section details the proposed approach. First, we present the problem definition in [4.1,](#page-3-0) then in- troduce the design ideas of our method in [4.2,](#page-3-1) and give the implementation details in [4.3.](#page-4-0)

### <span id="page-3-0"></span>**252** 4.1 Problem Definition

**253** Through the preliminary experiment, we found that **254** the KV cache of LLMs has a lot of redundant information, and it can be effectively compressed by **255** retaining representative tokens and discarding other **256** redundant vectors. In this way, we can improve the **257** computational efficiency and extend the context **258** window for LLMs. 259

Therefore, the problem we want to solve can **260** be defined as a matrix compression task. Specifi- **261** cally, given the matrix  $W = (w_1, w_2, \dots, w_n)$ , it 262 contains n vectors. Our goal is to select m vec- **263** tors from these n vectors to retain and delete other **264** vectors, thereby obtaining the compressed matrix **265**  $W^* = (w_1^*, w_2^*, \dots, w_m^*)$ . In addition, we require 266 that the minimum amount of information is lost **267** during the compression process. The information **268** amount of the compressed matrix W<sup>∗</sup> is inversely **269** proportional to the redundancy. The lower the re- **270** dundancy, the more information  $W^*$  contains, and  $271$ the less information is lost during the compression **272** process. Consequently, our final goal is to propose **273** a method that can compress W into W<sup>∗</sup> and ensure **274** that the redundancy of  $W^*$  is minimal.  $275$ 

# <span id="page-3-1"></span>4.2 Selective Compression Attention **276**

Determining the best selection strategy with the **277** lowest redundancy presents a combinatorial chal- **278** lenge, which makes it difficult to find the optimal **279** solution in a reasonable time. Therefore, we use **280** a greedy algorithm to effectively obtain the local **281** optimal selection result for matrix compression. **282**

Based on the principle of greedy algorithm, **283** we divide the original problem into multiple sub-<br>284 problems and obtain the final result through multi- **285** step calculation. At each step, we select one vec- **286** tor to retain, thereby obtaining the final result **287** through m steps. Specifically, for step t, know- **288** ing  $W_{t-1}^* = (w_1^*, w_2^*, \dots, w_{t-1}^*)$ , our goal is to 289 select one of the unretained vectors from W to add **290** to  $W_{t-1}^*$  and ensure that the redundancy of the re- 291 sulting  $W_t^*$  matrix is minimal. According to the  $292$ redundancy metric in Equation [\(1\)](#page-2-2), the change in **293** redundancy of  $W_t^*$  compared to  $W_{t-1}^*$  after adding 294  $w_t^*$  consists of two parts. First, adding  $w_t^*$  may 295 cause the most similar vector of each vector in **296**  $W_{t-1}^*$  to change, resulting in their redundancy in-<br>297 creases: **298**

$$
Add_1 = \sum_{i=1}^{t-1} \max(0, \text{sim}(w_i^*, w_t^*) - \text{redundancy}_i)
$$

Second, the redundancy caused by the similarity 300 between  $w_t^*$  itself and the retained vectors:  $301$ 

$$
Add_2 = \max(\text{sim}(w_t^*, w_{
$$

 Therefore, to ensure local optimality, for each step, we select the vector that leads to the smallest in- crease in the redundancy value of the two parts 306 to retain  $(Add = Add_1 + Add_2)$ . The main idea of our method is to preserve vectors with different meanings as much as possible so that the vector dis- tribution of the compressed matrix can be similar to that before, thus reducing the loss of information (Figure [1\)](#page-0-0). Furthermore, because the Add values of all candidate vectors can be calculated in par- allel, the time required for each step is very short, ensuring the efficiency of our method.

#### <span id="page-4-0"></span>**315** 4.3 Implementation Details

 The implementation of Selective Compression At- tention is summarized in Algorithm [1.](#page-3-2) For the KV cache compression, we have several important de-tails to consider.

 First, because LLMs generally pay more atten- tion to the most recent tokens [\(Xiao et al.,](#page-9-4) [2023;](#page-9-4) [Han et al.,](#page-8-6) [2023;](#page-8-6) [Zhang et al.,](#page-9-5) [2023\)](#page-9-5), we retain the most recent one or more tokens during initial- ization to ensure that the most recent important information is not lost (Line 2 of Algorithm [1\)](#page-3-2).

 Second, most existing LLMs use relative posi- tion encoding [\(Zeng et al.,](#page-9-12) [2022;](#page-9-12) [Touvron et al.,](#page-9-8) [2023b;](#page-9-8) [Biderman et al.,](#page-8-11) [2023;](#page-8-11) [Team,](#page-9-13) [2023;](#page-9-13) [Zheng](#page-9-9) [et al.,](#page-9-9) [2023\)](#page-9-9). Therefore, we will first add position information to the key matrix and then calculate its similarity (Lines 3-4) to ensure that it is consistent with the attention calculation process.

 Third, since the vectors in the key and value matrices correspond to each other, their selection results must also be the same. Otherwise, the atten- tion calculation results will seriously deviate from the original results. Therefore, in each step, we will consider the redundancy of key and value matrices together to make the selection (Lines 7-8).

 Our method only focuses on the KV cache, which is general and can be applied to any LLMs. Moreover, our method does not require any training and is plug-and-play, thus significantly reducing the difficulty and cost of its deployment.

### **<sup>345</sup>** 5 Experiments

 In this section, we conduct extensive experiments to verify the effectiveness of our proposed method. Specifically, we first verify whether using SCA to compress the KV cache affects the performance of the LLMs in Section [5.1.](#page-4-1) Then, we verify the context window extension capability of our method

<span id="page-4-2"></span>

<b>Method</b>	<b>IMDB</b>	<b>RACE</b>	<b>AG News</b>	<b>Cosmos OA</b>	Avg.
Full	91.6	35.4	76.0	35.4	59.6
Stream	80.2	32.0	66.8	34.0	53.3
Sparse	50.6	15.4	70.8	20.6	39.6
$H_2O$	90.0	34.8	71.8	33.2	57.5
<b>SCA</b>	90.0	35.4	75.8	34.8	59.0

Table 2: The performance of different compression methods on Llama2-7B. We compress the KV cache to 50% of its original length and then predict the results. The average context lengths of the four datasets are 1048, 462, 367, and 184 tokens.

based on a variety of tasks, including language **352** modeling tasks (Seciton [5.2\)](#page-5-0), passkey retrieval **353** tasks (Section [5.3\)](#page-6-0), and real long context tasks **354** in the L-Eval benchmark (Section [5.4\)](#page-6-1). Finally, **355** we conduct fine-grained ablation experiments in **356** Section [5.5](#page-7-0) to further analyze our approach. **357**

We use a single NVIDIA RTX A6000 48GB 358 GPU for experiments. During inference, we use **359** the greedy search for LLMs to generate results. **360** We mainly compare several advanced baselines,  $361$ including: **362**

- StreamingLLM [\(Xiao et al.,](#page-9-4) [2023\)](#page-9-4): when the **363** KV cache's length reaches the threshold, the **364** most recent and first four tokens are retained. **365**
- Sparse Attention: uses a stride of 2 to retain **366** tokens in the KV cache. If multiple compres- **367** sions are performed, its effect is similar to the 368 Dilated Attention [\(Ding et al.,](#page-8-5) [2023\)](#page-8-5). **369**
- $H_2O$  [\(Zhang et al.,](#page-9-5) [2023\)](#page-9-5): retains most recent  $370$ tokens and the tokens with higher accumu- **371** lated attention scores in the KV cache. **372**

Considering the token's integrity, SCA is per- **373** formed in units of tokens during compression. **374** Specifically, we concatenate the vectors of all atten- **375** tion heads in the KV cache to construct the token **376** vector for SCA. Moreover, based on the experi- **377** mental results in Section [5.5,](#page-7-0) we only use the SCA **378** algorithm for the last layer and let all layers share **379** the selection results to further improve efficiency. **380**

#### <span id="page-4-1"></span>**5.1 The Impact of Compression** 381

Setting We selected four commonly used natural **382** language processing datasets: IMDB [\(Maas et al.,](#page-8-12) **383** [2011\)](#page-8-12), RACE [\(Lai et al.,](#page-8-13) [2017\)](#page-8-13), AG News [\(Zhang](#page-9-14) **384** [et al.,](#page-9-14) [2015\)](#page-9-14), and Cosmos QA [\(Huang et al.,](#page-8-14) [2019\)](#page-8-14), **385** including sentiment classification, reading compre- **386** hension and text classification tasks, and conducted **387** experiments based on Llama2-7B. For each dataset, **388**

<span id="page-5-2"></span>

			<b>PG19</b>				<b>ArXiv</b>				
Model	<b>Method</b>	4k	8k	16k	32k	64 <sub>k</sub>	4k	8k	16k	32k	64k
	Full	6.5	165.6	$>10^3$	<b>OOM</b>	<b>OOM</b>	3.8	100.9	$>10^3$	<b>OOM</b>	<b>OOM</b>
	Local	6.5	171.9	947.6	$>10^3$	$>10^3$	3.8	132.1	681.4	$>10^3$	$>10^3$
$Llama2-7B$	Stream	6.5	6.8	6.9	7.0	7.1	3.8	3.6	3.3	3.1	3.0
	Sparse	6.5	7.0	7.0	7.1	7.2	3.8	3.6	3.4	3.1	3.1
	$H_2O$	6.5	6.8	7.0	7.3	7.7	3.8	3.5	3.3	3.1	3.1
	<b>SCA</b>	6.5	6.7	6.9	7.0	7.1	3.8	3.5	3.3	3.1	3.0
	Full	6.5	204.4	$>10^3$	<b>OOM</b>	<b>OOM</b>	3.8	180.9	$>10^3$	<b>OOM</b>	<b>OOM</b>
	Local	8.6	343.1	$>10^3$	$>10^3$	$>10^3$	5.2	226.1	947.0	$>10^3$	$>10^3$
Llama2-7B-Chat	Stream	8.6	9.0	9.2	9.4	9.5	5.2	4.8	4.5	4.2	4.1
	<b>Sparse</b>	8.6	9.0	9.3	9.6	9.9	5.2	4.8	4.5	4.2	4.1
	$H_2O$	8.6	8.9	9.2	9.9	11.4	5.2	4.8	4.5	4.2	4.1
	<b>SCA</b>	8.6	8.8	9.0	9.2	9.4	5.2	4.7	4.4	4.1	4.0

Table 3: Perplexity on PG19 and ArXiv of Llama2-7B and Llama2-7B-Chat with different compression methods. "Local" means only the most recent token is retained during compression. "OOM" means out-of-memory.

 we randomly sample 500 instances from their test sets. Because the KV cache of few-shot in-context learning naturally has a lot of redundant informa- tion, it is simple to compress. Therefore, we try to reduce the number of demonstrations to increase the compression difficulty. Specifically, we adopt the one-shot for IMDB and AG News, and the zero-shot for RACE and Cosmos QA. For all com- pression methods, we set the compression ratio to  $50\%$ . For  $H<sub>2</sub>O$  and SCA, we first let them keep the 25% target retention number of the most recent tokens and then select 75% from the remaining tokens. Finally, we use accuracy to evaluate the model performance.

 Results We show the evaluation results in Table [2.](#page-4-2) As we can see, the performance of Sparse At- tention is the worst, which shows that the method based on fixed stride loses much original informa- tion during the compression process. The perfor-408 mance of Stream and  $H_2O$  is better than Sparse Attention, but they still lead to a significant de- crease in the model's accuracy on some datasets. In contrast, SCA can achieve competitive perfor- mance with Full Attention (without compression) on all datasets, which shows that it can retain most of the original information during compression, al- lowing the model to still make correct predictions. More experimental results are shown in Appendix [A,](#page-9-15) and our method can perform well under different compression ratios.

# <span id="page-5-0"></span>**419** 5.2 Performance on Language Modeling

**420** Setting Excellent language modeling capability **421** is essential for LLM to complete various tasks. We use the PG19 test set [\(Rae et al.,](#page-8-10) [2019\)](#page-8-10) and ArXiv **422** corpora of RedPajama [\(Computer,](#page-8-15) [2023\)](#page-8-15) to eval- **423** uate the language modeling ability of LLMs with **424** different length contexts. For Arxiv, we randomly **425** sample 100 samples for testing. We filter samples **426** whose length is less than the required length and  $427$ truncate content that exceeds the given length. To **428** extend the context window of LLMs, whenever **429** the length of the KV cache reaches 4000, we use 430 a compression method to compress it to 2000 so **431** that the model can accept new texts. For  $H_2O$  and  $432$ SCA, we make them keep the 128 most recent to- **433 kens first<sup>[1](#page-5-1)</sup>. Similar to previous work [\(Xiao et al.,](#page-9-4)** 434 [2023;](#page-9-4) [Ding et al.,](#page-8-5) [2023;](#page-8-5) [Zhang et al.,](#page-9-5) [2023\)](#page-9-5), we use **435** perplexity (PPL) to measure the language modeling **436** ability of the model. **437** 

Results As shown in Table [3,](#page-5-2) the PPL increases **438** significantly when the input text length exceeds **439** the LLM's context window size. By keeping the **440** most recent tokens (Local), the memory footprint **441** will not exceed the maximum as the context length  $442$ increases, but it destroys the language modeling **443** ability of LLMs. In contrast, other compression **444** methods can keep PPL within an acceptable range **445** after expanding the context window. In particular, **446** our proposed SCA can achieve the lowest PPL in **447** most cases, which can maintain LLMs' powerful **448** language modeling ability even when the context **449** window size is expanded  $16\times$ . 450

As we can see from the experimental results, it is  $451$ relatively easy to make LLMs implement long text **452** language modeling through compression. However, **453** being able to perform language modeling does not **454**

<span id="page-5-1"></span><sup>&</sup>lt;sup>1</sup>If not specified below, this setting is used by default.

<span id="page-6-2"></span>

(a) Performance of different methods on Llama2-7B-Chat. (b) Performance of different methods on Llama2-13B-Chat.

Figure 3: Passkey retrieval accuracy of two LLMs with different extended context window sizes. For different test lengths, we randomly generate 100 test samples for evaluation.

 mean that LLMs can capture and exploit content in long texts [\(Xiao et al.,](#page-9-4) [2023\)](#page-9-4). Therefore, we further explore our method's effectiveness through other more complex tasks.

### <span id="page-6-0"></span>**459** 5.3 Performance on Passkey Retrieval Task

 Setting Passkey retrieval [\(Mohtashami and Jaggi,](#page-8-16) [2023\)](#page-8-16) is a synthetic task that requires LLMs to retrieve a simple passkey (a five-digit random num- ber) from a long meaningless text sequence. This task randomly inserts the passkey into any posi- tion of the input context, which can test whether LLMs can be aware of and use information from different positions in the input context. We conduct experiments based on two LLMs of different sizes, Llama2-7B-Chat and Llama2-13B-Chat, to verify whether our method can find and retain valuable information during compression.

 Results The experimental results are shown in Figure [3.](#page-6-2) It can be seen that when the input text length is 4k, both LLMs can achieve 100% accu- racy, indicating they have strong passkey retrieval capabilities. However, when the length exceeds the context window size, the retrieval accuracy drops sharply to 0%. Moreover, even if the context win- dow is expanded by existing methods, the accuracy still drops significantly for long texts. These results show that although the previous approaches can achieve language modeling for long texts, they can- not effectively discover and retain valuable infor- mation, resulting in the information corresponding to the passkey being deleted during compression.

 In contrast, SCA can maintain high retrieval ac- curacy under extended context length. Especially on Llama-13B-Chat, even if the extended length is three times the original context window size, SCA can still achieve 100% accuracy. This verifies the

effectiveness of SCA, which uses the distribution of **491** token vectors in the KV cache as the principle for **492** selection, allowing it to retain valuable information **493** and still perform well after compression. **494**

#### <span id="page-6-1"></span>5.4 Performance on Real Long Context Tasks **495**

Setting Language modeling and passkey retrieval **496** tasks still cannot comprehensively reflect LLMs' **497** long context capabilities. Therefore, to further ver- **498** ify the effectiveness of our method, we conducted **499** experiments on the long context evaluation bench- **500** mark L-Eval [\(An et al.,](#page-8-17) [2023\)](#page-8-17). Since the evaluation 501 of open-ended tasks has fairness issues and the **502** closed-ended tasks can better reflect unbiased re- **503** sults, we only use L-Eval's closed-ended tasks to 504 evaluate the model's performance, which includes **505** various question styles such as multiple choice **506** questions (Coursera, QuALITY, TOFEL), math **507** problems (GSM), code understanding (CodeU), **508** and true or false questions (SFiction). The evalua- **509** tion metric used for these tasks is accuracy. Differ- **510** ent from the previous setting, we extend the LLMs **511** context window by compressing the KV cache **512** length from 4000 to 3000. We use various meth- **513** ods to expand Llama2-7B-Chat and Vicuna1.5-7B **514** [\(Zheng et al.,](#page-9-9) [2023\)](#page-9-9) with a 4k original window size **515** to 8k and 16k and evaluate their performance. **516**

Results As shown in Table [4,](#page-7-1) the performance of **517** using StreamingLLM and  $H_2O$  to extend the con-  $518$ text window is even worse than the original LLMs, **519** which means they lose much information after mul-<br>520 tiple compression, so they cannot truly expand the **521** context window for LLMs. In particular, although **522**  $H<sub>2</sub>O$  has little impact on the accuracy when compressing short text tasks, its performance on real **524** long text tasks is poor, especially on Vicuna1.5-7B. **525** These results show that the method based on atten- **526**

<span id="page-7-1"></span>

Table 4: Performance of different methods on closed-ended tasks of L-Eval benchmark. Tokens denotes the maximum input length. The input context is truncated from the right according to the given maximum length.

<span id="page-7-2"></span>

Figure 4: Average accuracy on short and long text tasks using different sharing strategies. Setting the number of adjacent shared layers to 32 indicates that the selection result is calculated only based on the KV cache of the last layer and shared with all layers for compression.

 tion scores to select important tokens can not apply to long texts because the current accumulated atten- tion scores cannot reflect its importance for distant future predictions.

 In contrast, using SCA to extend the context window can achieve better performance than the original LLMs. Specifically, expanding the con- text window size of the two LLMs to 16k can im- prove the accuracy by 2.8 and 4.2, respectively. Moreover, even compared with two specially fine- tuned long context LLMs, Longchat1.5-7B-32k [\(Dacheng Li and et al.,](#page-8-18) [2023\)](#page-8-18) and Vicuna1.5-7B- 16k, our method still performs better. These experi- mental results show that compared with previous methods, by retaining more different representa- tive vectors, SCA can keep enough original infor- mation in the KV cache even after multiple com- pressions, thereby ensuring excellent performance. More experimental results on Llama2-13B-Chat and Vicuna1.5-13B are shown in Appendix [B.](#page-9-16)

### <span id="page-7-0"></span>5.5 Ablation Experiments **547**

Setting Although SCA can compress the KV **548** caches of all layers in parallel, calculating the selec- **549** tion results for each layer requires many computing **550** resources. Therefore, we test the performance of **551** sharing the selection results between adjacent lay- **552** ers on the short text tasks in Section [5.1](#page-4-1) and the **553** long text tasks in Section [5.4.](#page-6-1) Specifically, we set  $554$ 6 different sharing strategies for Llama2-7B and **555** Llama2-7B-Chat and evaluate their performance. **556**

Results As shown in Figure [4,](#page-7-2) different sharing **557** strategies have little impact on performance. We **558** believe this is because the vector relationship of **559** the KV caches in most layers is similar, i.e., if two **560** tokens' vectors are similar in the last layer, their **561** vectors in other layers are also likely to be similar. **562** Therefore, we share selection results in all layers to **563** improve efficiency. Due to space constraints, more **564** analysis experiments are presented in Appendix [C.](#page-10-0) **565**

#### 6 Conclusion **<sup>566</sup>**

In this paper, we first explore the characteristics **567** of the KV cache and verify the feasibility of com- **568** pressing it by retaining representative vectors and **569** discarding others. Based on these experimental **570** results, we propose a general and plug-and-play **571** method called SCA, which adopts a greedy algo- **572** rithm to minimize the information loss during the **573** compression process. Extensive experiments on **574** various tasks demonstrate the effectiveness of our **575** approach, which can compress the KV cache with **576** little impact on the model performance. Further- **577** more, SCA can easily and efficiently expand the **578** context window of LLMs, and its performance is **579** even better than the fine-tuned long context LLMs. **580**

## **<sup>581</sup>** 7 Limitations

 Although we conduct experiments on various long text tasks, it still has limitations and cannot compre- hensively evaluate the performance of LLMs after expanding the context window. How to effectively and accurately evaluate LLMs' long context han- dling capability remains an open question. In the future, we will explore better evaluation methods to verify the effectiveness of our approach.

 In addition, our proposed method is general, but in this paper, we only focus on its performance on large language models. Recently, multimodal large language models [\(Zhu et al.,](#page-9-17) [2023;](#page-9-17) [Liu et al.,](#page-8-19) [2023;](#page-8-19) [OpenAI,](#page-8-0) [2023\)](#page-8-0) have attracted widespread attention from researchers. Since they need to receive in- put from different modalities, they require a larger context window. In the future, we will further ex- plore the performance of SCA on multimodal large language models.

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# <span id="page-9-15"></span>A More Experimental Results on Short **<sup>749</sup>** Text Tasks **<sup>750</sup>**

Besides the 50% compression ratio, we further **751** tested the performance of Llama2-7B with different **752** compression ratios on four short text tasks in Sec- **753** tion [5.1.](#page-4-1) As shown in Figure [5,](#page-10-1) the model's perfor- **754** mance decreases as the compression ratio increases. **755** However, even when the compression ratio is set **756** to 70%, SCA can still achieve relatively high accu- **757** racy. In particular, on IMDB and RACE datasets, **758** SCA only needs to retain 30% of the KV cache to **759** achieve a higher accuracy than Stream retaining **760** 60%. This result further illustrates the effective- **761** ness of our proposed selection strategy, which can **762** significantly reduce information loss during com- **763** pression. Furthermore, SCA can perform better **764** than the original model in some cases. We believe **765** this may be because SCA discards some redundant **766** noise in the KV cache, allowing the model to make  $767$ better predictions. In addition, although  $H_2O$  can 768 achieve competitive performance with SCA, it is **769** only suitable for short text tasks. On long text tasks **770** (Section [5.3](#page-6-0) and [5.4\)](#page-6-1), its performance is signifi- **771** cantly worse than our method. **772**

# <span id="page-9-16"></span>B More Experimental Results on L-Eval **<sup>773</sup>**

To verify the generality of our proposed method, we **774** also tested it on Llama2-13B-Chat and Vicuna1.5- **775** 13B. The experimental results are shown in the **776** Table [5.](#page-10-2) As we can see, our approach can still  $\frac{777}{ }$ achieve significantly better performance than base- **778** lines. Using SCA to expand the context window of **779** the two models by four times can indeed improve **780** their capabilities on real long text tasks. **781**

In addition, similar to the results on Llama2- **782 7B-Chat and Vicuna1.5-7B, we found that**  $H_2O$  783 performs much better on Llama2-13B-Chat than **784**

<span id="page-10-1"></span>

Figure 5: Performance of different methods on four short text tasks (IMDB, RACE, AG News, Cosmos QA) based on different compression ratios. The higher the compression ratio, the less KV cache is retained. Full represents the original model performance with full KV cache.

<span id="page-10-2"></span>

Model	Tokens	Coursera	<b>GSM</b>	<b>OuALITY</b>	<b>TOFEL</b>	CodeU	<b>SFiction</b>	Avg.
Llama2-13B-Chat	4k	36.1	<b>39.0</b>	41.1	62.8	1.1	52.3	38.7
+ Stream	16k	28.5	32.0	36.6	58.4	2.2	54.7	35.4
$+ H_2O$	16k	38.1	36.0	38.6	59.5	0.0	53.1	37.6
$+ SCA$	16k	38.4	<b>39.0</b>	41.6	63.6	2.2	56.3	40.2
$Vicuna1.5-13B$	4k	39.4	36.0	47.0	65.8	3.3	57.0	41.4
+ Stream	16k	35.2	22.0	29.2	53.2	3.3	58.6	33.6
$+ H_2O$	16k	24.6	1.0	32.2	21.6	1.1	43.0	20.6
$+ SCA$	16k	43.9	<b>37.0</b>	48.0	66.9	3.3	61.7	43.5
Vicuna $1.5 - 13B - 16k$	16k	40.7	36.0	54.0	68.4	0.0	61.7	43.5

Table 5: Performance of different methods on closed-ended tasks of L-Eval benchmark based on Llama2-13B-Chat and Vicuna1.5-13B. Vicuna1.5-13B-16k is a version specially fine-tuned based on long text data.

**on Vicuna1.5-13B.** This result shows that  $H_2O$ 's KV cache eviction policy has limitations and is un- suitable for some LLMs. In contrast, our method can improve the performance of the four differ- ent LLMs on long text tasks, which shows that compressing the KV cache based on its vector dis-tribution is more versatile than other methods.

### <span id="page-10-0"></span>**<sup>792</sup>** C Analysis

### **793** C.1 The Efficiency of SCA

 We conduct experiments to compare the efficiency of using our method to expand the context window (Vicuna1.5-7B+SCA) with the fine-tuned long con- text LLM (Vicuna1.5-7B-16k) during inference. Specifically, based on the PG19 test set, we let both models generate 1000 new tokens based on the context of 15000 length. During inference, we use Flash Attention [\(Dao et al.,](#page-8-20) [2022\)](#page-8-20) and set the batch size to 1. We measure model efficiency using average latency and memory footprint.

 The experimental results are shown in the Fig- ure [6.](#page-10-3) Expanding the context window through our approach can achieve more efficient inference than the fine-tuned model regarding inference speed and memory footprint. In particular, our SCA method can reduce memory usage by 54.8% compared to the Full Attention of Vicuna1.5-7B-16k, making

<span id="page-10-3"></span>

Figure 6: The average latency (s) and memory footprint (MB) of Vicuna1.5-7B-16k and Vicuna1.5-7B+SCA on the PG19 test set. We ask the models to generate 1000 new tokens based on the 15000 length context.

it possible to use LLMs for long text tasks in low **811** computing resource scenarios. **812**

### C.2 Redundancy at Different Layers of LLMs **813**

In preliminary experiments (Section [3\)](#page-2-3), we show **814** the average redundancy of KV caches in all lay- **815** ers of LLMs but lack a fine-grained analysis of **816** each layer. Therefore, we conducted experiments **817** to explore the redundancy of different layers in **818** Llama2-7B and Llama2-7B-Chat. **819**

As shown in Figure [7,](#page-11-0) the redundancy change **820** trends of the two LLMs are almost the same. **821** Specifically, the redundancy difference at differ- **822** ent layers is small for the key matrix. We believe **823**

<span id="page-11-0"></span>

Figure 7: Redundancy of KV cache at different layers of Llama2-7B and Llama2-7B-Chat when the input context length is 3200. We add position information to the key matrix before calculating the redundancy.

<span id="page-11-1"></span>

<b>Strategy</b>	<b>Short tasks</b>	Long tasks
<b>SCA</b>	59.0	38.4
Based on Key	58.5	37.2
Based on Value	58.0	36.9
Max redundancy	46.2	30.6
Based on layer 0	57.4	37.5
Based on layer 12	57.7	36.9
Based on layer 24	58.0	37.7

Table 6: The performance of different selection strategies on short and long text tasks.

 this may be because the position information added to the key matrix affects its vector distribution, making its redundancy value stable. For the value matrix, its redundancy is very large in the initial layer but decreases significantly after several layers, which suggests that LLMs can aggregate and com- [p](#page-9-18)ress information in their shallow layers [\(Wang](#page-9-18) [et al.,](#page-9-18) [2023a\)](#page-9-18). After the 6th layer, its redundancy becomes stable and no longer changes drastically.

# **833** C.3 The Impact of Different Selection **834** Strategies

 To verify the superiority of the SCA selection strat- egy, we compared other different variants. Similar to Section [5.5,](#page-7-0) we tested the performance of differ- ent selection strategies on short and long text tasks. The different selection strategies include:

**840** • Based on Key/Value: the selection is made

based solely on the redundancy of the key or **841** value matrix. 842

- Max redundancy: retain the token vector that **843** most increases redundancy at each step. We **844** force it to keep the initial tokens to ensure that **845** it can perform language modeling. **846**
- Based on layer n: selection result is calculated **847** based on the layer n and shared with all layers **848**

The experimental results are shown in Table [6.](#page-11-1) 849 As we can see, SCA can achieve better performance **850** than other variants. First, not considering the redun- **851** dancy of key and value matrices in the KV cache **852** together will lead to performance degradation. Sec- **853** ond, retaining results with high redundancy will **854** cause a sharp drop in accuracy because a large **855** amount of useful information is removed during **856** the compression process. These results further ver- **857** ify that our selection strategy is motivated and rea- **858** sonable. Finally, the performance gap between **859** the selection results calculated based on different **860** layers of LLMs is small, but using the last layer 861 has the best effect. We believe this is because the **862** KV caches in deeper layers have a more signifi- **863** cant impact on the prediction results of LLMs. The **864** selection result calculated based on the last layer 865 using the SCA algorithm can retain more informa- **866** tion in the deep layer than calculated based on other **867** layers, even if the relationships between vectors of **868** the KV caches in most layers are similar. **869**