

UniConvNet: Expanding Effective Receptive Field while Maintaining Asymptotically Gaussian Distribution for ConvNets of Any Scale

Yuhao Wang
Xi'an Jiaotong University
yuhaowang.ai@gmail.com

Wei Xi ^{*}
Xi'an Jiaotong University
xiwei@xjtu.edu.cn

Abstract

Convolutional neural networks (ConvNets) with large effective receptive field (ERF), still in their early stages, have demonstrated promising effectiveness while constrained by high parameters and FLOPs costs and disrupted asymptotically Gaussian distribution (AGD) of ERF. This paper proposes an alternative paradigm: rather than merely employing extremely large ERF, it is more effective and efficient to expand the ERF while maintaining AGD of ERF by proper combination of smaller kernels, such as 7×7 , 9×9 , 11×11 . This paper introduces a Three-layer Receptive Field Aggregator and designs a Layer Operator as the fundamental operator from the perspective of receptive field. The ERF can be expanded to the level of existing large-kernel ConvNets through the stack of proposed modules while maintaining AGD of ERF. Using these designs, we propose a universal model for ConvNet of any scale, termed UniConvNet. Extensive experiments on ImageNet-1K, COCO2017, and ADE20K demonstrate that UniConvNet outperforms state-of-the-art CNNs and ViTs across various vision recognition tasks for both lightweight and large-scale models with comparable throughput. Surprisingly, UniConvNet-T achieves 84.2% ImageNet top-1 accuracy with 30M parameters and 5.1G FLOPs. UniConvNet-XL also shows competitive scalability to big data and large models, acquiring 88.4% top-1 accuracy on ImageNet. Code and models are publicly available at <https://github.com/ai-paperwithcode/UniConvNet>.

1. Introduction

With the impressive triumph of transformers [19, 38], constructing long-range dependencies has become a crucial principle in designing convolutional neural networks (ConvNets). Some prior works [17, 18, 37] have made attempts to capture relationships across large receptive fields, surpassing traditional convolutional neural networks [23, 45, 49, 59, 82] and achieving significant improvements in var-

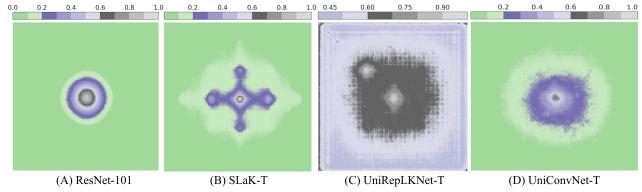


Figure 1. Effective Receptive Field (ERF) of ResNet-101, SLaK-T, UniRepLKNet-T, UniConvNet-T. The more stepped colour area from the center indicates better asymptotically Gaussian distribution (AGD) of ERF. The wider area indicates a larger ERF. Large-kernel ConvNets, such as SLaK-T and UniRepLKNet-T, disrupt the AGD of ERF.

ious vision recognition tasks, such as image classification, object detection, instance segmentation, and semantic segmentation. Current ConvNets achieve long-range dependencies by scaling up the convolutional kernel with re-parameterization [15, 17], parameter sharing [5] or sparsity [37] techniques. Some recent works leverage the key properties of large kernels [18] or encode their interactions [32] to inform ConvNet architecture design. They benefit from large ERF while constrained by high parameters and FLOPs costs.

A typical paradigm [21, 23, 70] for ConvNets is to use a stack of many small spatial convolutions (e.g. 3×3) to enlarge the receptive fields in ConvNets. Why small-kernel ConvNets constrained by small ERF still get effective performance? The conventional ConvNets, such as ResNet-101 [23], have a small ERF but benefit from multi-scale impact (gradient), which follows AGD, through the stack of 3×3 convolution modules, as shown in Fig. 1 (A). This suggests that smaller-scale pixels, around the position of the output pixel, of the input should have more impact on the output pixel. Large-kernel ConvNets, such as SLaK-T [37] and UniRepLKNet-T [18], achieve a large ERF but disrupt the AGD, which either obtain a discriminative impact at weird position or get similar impacts of different scales, as depicted in Fig. 1 (B) and Fig. 1 (C).

Is there a proper way to combine smaller kernels to ex-

^{*}Corresponding author

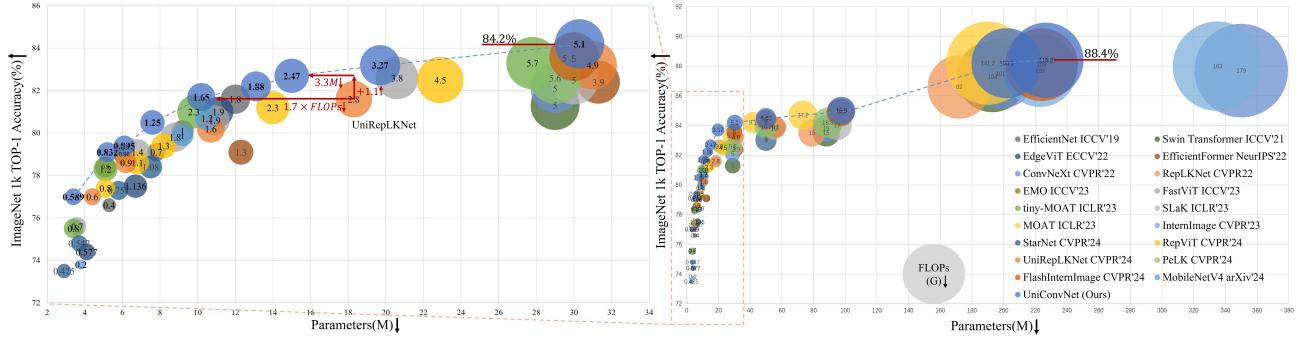


Figure 2. **Comparison of parameters and accuracy between UniConvNet (ours) and others.** The area of the circle, the number in the circle, represents the FLOPs of the relevant model. UniConvNet achieves the best accuracy-parameter and accuracy-FLOPs trade-off.

expand ERF while maintaining the AGD of ERF? This paper proposes an alternative paradigm: rather than merely employing extremely large ERF, it is more effective and efficient to expand the ERF while maintaining the AGD of ERF by proper combination of smaller kernels.

To answer this question, we introduce a Receptive Field Aggregator (RFA) for ConvNets, designed to obtain AGD at a shadow module by directly assign impact for different scales. The input images are separated into multiple heads according to the layer of RFA. Parameters and FLOPs costs are reduced by recursively feeding multi-head inputs into layer operators, creating a pyramidal increment among channels. For heads with different patterns among channels, in each layer, we propose a spatial encoder from the perspective of receptive field, called the Layer Operator (LO). The LO consists of two components: the Amplifier (Amp) and the Discriminator (Dis). The Amp expands the scale of the receptive field and amplifies the impacts of pixels on the receptive field by element-wise multiplication. The salient pixels in the receptive field will have a more distinguished impact. The Dis provides small-scale impacts from new pixels to the large receptive field produced by the Amp. The final receptive field becomes a large two-layer receptive field. Sequentially, each LO expands and amplifies the receptive field of the previous LO by Amp and provides a discriminative receptive field for adding impacts of small-scale pixels. The final receptive field of three-layer RFA results in a four-layer receptive field following an AGD. The ERF can be expanded and the AGD of ERF can be maintained through the stack of many RFA modules, as illustrated in Fig. 1 (D).

With these designs, the proposed UniConvNet efficiently reduces parameters and FLOPs while getting a multi-scale impact on ERF. Consequently, it outperforms state-of-the-art CNNs and ViTs in various vision recognition tasks, from lightweight to large-scale models, as illustrated in Fig. 2.

Notably, UniConvNet-T achieves 84.2% TOP-1 accuracy, surpassing models with similar parameters and FLOPs by at least 0.6 points, representing a significant improvement over existing ConvNets [5, 37, 40, 72]. UniConvNet-XL breaks through ConvNet bottleneck, achieving 88.4% TOP-1 accuracy with a superior parameters and FLOPs trade-off compared to contemporary CNNs [17, 32, 40, 50, 69, 72] and ViTs [13, 38, 39, 74]. UniConvNet is also powerful on downstream tasks. UniConvNet-L obtains 55.7% on COCO [34] and 55.1% on ADE20K [85].

We believe the high performance of UniConvNet is mainly because of the large ERF[42] while maintaining AGD as compared in Fig. 1. The ERF scale is comparable with ConvNets using extremely large kernels. The AGD of ERF are more similar to the intuition that the closer pixels should have more impacts. We hope our findings can help to understand the intrinsic mechanism of ConvNets.

2. Model Architecture

2.1. Receptive Field Aggregator

In order to expand the effective receptive field (ERF) [42] while maintaining the asymptotically Gaussian distribution (AGD) of ERF, we introduce a Receptive Field Aggregator (RFA) as illustrated in Fig. 3 (left), which directly assign discriminative impact on receptive field of different scales at a shadow module. Specifically, input images are initially divided into $N + 1$ parts along the channel dimension based on the layer N of RFA resulting in $N + 1$ heads: $A_1, H_1, \dots, H_n, \dots, H_N$. The input heads can be categorized into two parts: A_1 and $H_1, \dots, H_n, \dots, H_N$. Concretely, the input head $A_1 \in \mathbb{R}^{B \times \frac{C}{N+1} \times H \times W}$, where B , $\frac{C}{N+1}$, H , and W represent the batch size, channel dimension, height, and width, respectively, is initially fed into the Layer Operator (LO) 1, resulting in a new head A_2 . The channel dimension of the output head A_2 increases from $\frac{C}{N+1}$ to $\frac{2}{N+1}C$. Sub-

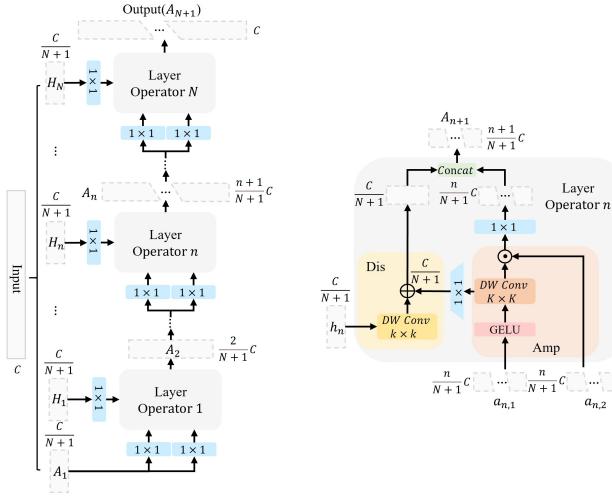


Figure 3. **Left:** Receptive Field Aggregator. **Right:** Layer Operator.

sequently, the output head A_2 is recursively fed into the LO n , illustrated in Fig. 3 (right), according to the layer number n ($n \in [2, N]$), with its channel dimension increasing from $\frac{n}{N+1}C$ to $\frac{n+1}{N+1}C$. The remaining N input heads, $H_1, \dots, H_n, \dots, H_N$ are sequentially fed into the LO n according to the layer number n ($n \in [1, N]$) to interact with the corresponding input head A_n . Each head is initially projected using 1×1 convolution before feeding in the LO to enhance feature diversity. In the RFA, the output channels of heads A_n follow a pyramidal increment, reducing parameters and FLOPs compared to the standard direct-in, direct-out construction. Increasing the layer N allows for higher input image resolution, potentially providing a more effective alternative to training on low-resolution images followed by fine-tuning at high resolutions.

2.2. Layer Operator

To effectively expand receptive field and assign discriminative impact on receptive field, we introduce the Layer Operator (LO). This operator is designed from the perspective of receptive field and serves as the core operator in the RFA, illustrated in Fig. 3 (right). This technique can construct a two-layer AGD of receptive field. Specifically, for layer number n , the three distinct inputs for LO n are $a_{n,1}$, $a_{n,2}$, and h_n , projected by three individual 1×1 convolutions as illustrated in Fig. 3 (left). The LO is generated by interacting two components, the Discriminator (Dis) and the Amplifier (Amp), as illustrated in Fig. 3 (right). For the Amp, we conduct an element-wise multiplication between $a_{n,2}$ and output features derived from a GELU activation and a depth-wise large-kernel $K \times K$ convolution applied to $a_{n,1}$. For each output pixel in the Amp module, the corresponding pixels within the relevant $K \times K$ receptive field

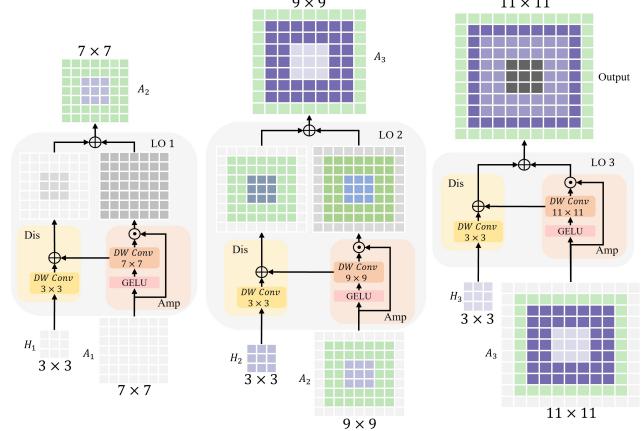


Figure 4. **Receptive Field Flow of the Three-layer Receptive Field Aggregator.**

are multiplied by the pixel value at the same spatial location in $a_{n,2}$. This operation expands the receptive field and amplifies the impact of pixels on the receptive field. Additionally, for the Dis, we incorporate features from depth-wise $K \times K$ and $k \times k$ convolutions. This introduces impact from small-scale new pixels for the large $K \times K$ receptive field, establishing a two-layer discriminative AGD. The 1×1 convolutions facilitate information interaction among channels and change the channel dimension for the compatibility of features. The outputs of the Amp and the Dis are concatenated, resulting in the final output A_{n+1} with a two-layer AGD of receptive field and increased channels for the subsequent layer.

2.3. Three-layer RFA for UniConvNet

The layer number N varies with the resolution of the input image. In this work, for the input image size of 224×224 , we construct a three-layer RFA using a layer $N = 3$. The progressive large-scale kernel size K in the LO is calculated as $K = 2n + 5$ ($n \in [1, N]$). The small-scale kernel size is $k = 3$. Thus, the RFA achieves a four-layer AGD for receptive field within a shadow module using progressive large-kernel convolutions 7×7 , 9×9 and 11×11 , which is an optimal configuration for 224×224 images. We do an ablation study in Sec. 4.1.

The smallest kernel size of 7×7 provides a significantly larger receptive field than 3×3 and 5×5 convolutions. The largest convolution kernel size of 11×11 can maintain the 14×14 features with padding size 5 in stage 3, the main stage of the feature extraction in our models, depicted in Fig. 5, of our model to have at most quarter pixels of the feature at the corner for avoiding the frequent overlapping of the center pixels during the convolution progress. The efficiency and effectiveness are justified and analyzed in Sec. 4.2.

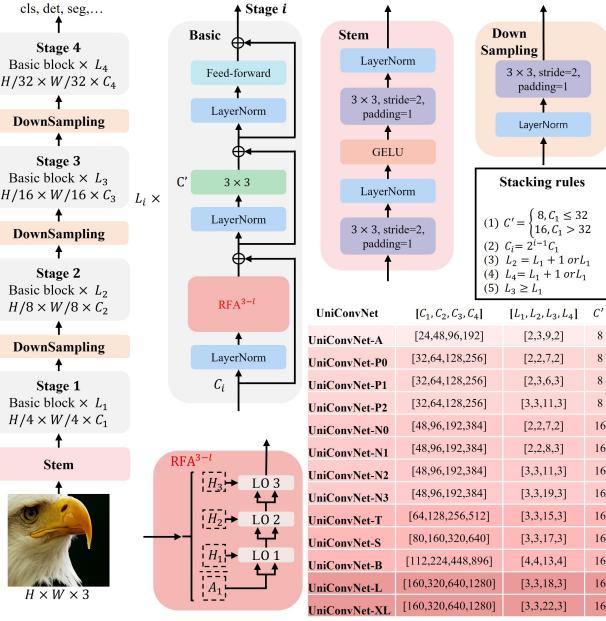


Figure 5. Overall architecture of UniConvNet.

2.4. Receptive Field Flow of Three-layer RFA

We sketch the receptive field flow of the proposed three-layer RFA in Fig. 4. In LO 1, the receptive field flow is expanded and the impacts of pixels on 7×7 receptive field is amplified by the Amp module. The Dis module provide the impacts of small-scale new pixels, closer to the position of output pixel, for large receptive field generated by 7×7 convolution to build a discriminative receptive field. The output combines the two receptive fields to build a two-layer AGD by directly assigning impacts of different scales on the receptive field. Sequentially, each LO expands and amplifies the receptive field of the previous LO by Amp and provides a discriminative receptive field for adding impacts of small-scale new pixels. The final receptive field of three-layer RFA results in a four-layer receptive field following an AGD. The ERF can be expanded and the AGD of ERF can be maintained through the stack of many RFA modules, as illustrated in Fig. 1 (D).

2.5. UniConvNet Model

The Three-layer RFA can be integrated into any model as a plug-and-play module, effectively replacing each convolution in ConvNet architectures. For better performance, we directly integrate the Three-layer RFA module into the state-of-the-art CNN-based model, InternImage [69]. Specifically, the convolution used in the 3×3 convolution residual component is the DCNV3 in the InternImage [69] and we remove the softmax normalization in DCNV4 as DCNV4 did because the optimizations for memory on DCNV4 in the Efficient Deformable ConvNets [72] is in-

Model	Type	Scale	#Params	FLOPs	Acc(%)	Publication
EdgeViT-XXS [47]	T	256 ²	4.1M	0.577G	74.4	ECCV'22
FastViT-T8 [64]	T	256 ²	3.6M	0.7G	75.6	ICCV'23
PVTv2-B0 [68]	T	224 ²	3.7M	0.572G	70.5	CVM'22
tiny-MOAT-0 [74]	T	224 ²	3.4M	0.8G	75.5	ICLR'23
UniRepLKNNet-A [18]	C	224 ²	4.4M	0.6G	77.0	CVPR'24
StarNet-S2 [43]	C	224 ²	3.7M	0.547G	74.8	CVPR'24
UniConvNet-A(ours)	C	224²	3.4M	0.589G	77.0	-
EdgeNeXt-S [44]	T	256 ²	5.6M	0.965G	78.8	ECCVW'22
MobileViTv1-S [45]	T	256 ²	5.6M	2.01G	78.4	ICLR'22
tiny-MOAT-1 [74]	T	224 ²	5.1M	1.2G	78.3	ICLR'23
EMO-5M [81]	T	224 ²	5.1M	0.903G	78.4	ICCV'23
StarNet-S3 [43]	C	224 ²	5.8M	0.757G	77.3	CVPR'24
RepViT-M0.9 [66]	C	224 ²	5.1M	0.8G	77.4	CVPR'24
DCNV4 [72]	C	224 ²	5.3M	0.805G	78.5	CVPR'24
UniConvNet-P0(ours)	C	224²	5.2M	0.832G	79.1	-
EdgeViT-XS [47]	T	256 ²	6.7M	1.136G	77.5	ECCV'22
FastViT-T12 [64]	T	256 ²	6.8M	1.4G	79.1	ICCV'23
SMT-M [36]	T	224 ²	6.5M	1.3G	78.4	ICCV'23
EMO-6M [81]	T	224 ²	6.1M	0.961G	79.0	ICCV'23
StarNet-S4 [43]	C	224 ²	7.5M	1.075G	78.4	CVPR'24
RepViT-M1.0 [66]	C	224 ²	6.8M	1.1G	78.6	CVPR'24
UniRepLKN-F [18]	C	224 ²	6.2M	0.9G	78.6	CVPR'24
UniConvNet-P1(ours)	C	224²	6.1M	0.895G	79.6	-
FastViT-S12 [64]	T	256 ²	8.8M	1.8G	79.8	ICCV'23
EfficientNet-B2 [59]	C	288 ²	9.2M	1.0G	80.1	ICCV'19
RepViT-M1.1 [66]	C	224 ²	8.2M	1.3G	79.4	CVPR'24
UniConvNet-P2(ours)	C	224²	7.6M	1.25G	80.5	-
Shunted-T [52]	T	256 ²	11.5M	2.1G	79.8	CVPR'22
EdgeViT-S [47]	T	256 ²	11.1M	1.9G	81.0	ECCV'22
FastViT-SA12 [64]	T	256 ²	10.9M	1.9G	80.6	ICCV'23
EfficientFormer-L1 [33]	T	224 ²	12.3M	1.3G	79.1	NeurIPS'22
MpViT-XS [31]	T	224 ²	10.5M	2.9G	80.9	CVPR'22
EfficientNet-B3 [59]	C	300 ²	12.0M	1.8G	81.6	ICCV'19
UniConvNet-N0(ours)	C	224²	10.2M	1.65G	81.6	-
PVTv1-Tiny [67]	T	224 ²	13.2M	1.9G	75.1	ICCV'21
RepViT-M1.5 [66]	C	224 ²	14.0M	2.3G	81.2	CVPR'24
UniConvNet-N1(ours)	C	224²	13.1M	1.88G	82.2	-
FastViT-SA24 [64]	T	256 ²	20.6M	3.8G	82.6	ICCV'23
Dilate-T [29]	T	224 ²	17.0M	3.2G	82.1	TMM'23
RepViT-M2.3 [66]	C	224 ²	22.9M	4.5G	82.5	CVPR'24
UniRepLKN-N [18]	C	224 ²	18.3M	2.8G	81.6	CVPR'24
UniConvNet-N2(ours)	C	224²	15.0M	2.47G	82.7	-
XCT-S12/16 [1]	T	224 ²	26.0M	4.8G	82.0	NeurIPS'21
ViTAE-S [73]	T	224 ²	23.6M	5.6G	82.0	NeurIPS'21
CoAtNet-0 [13]	T	224 ²	25.0M	4.0G	81.6	NeurIPS'21
PVTv2-B2-Li [68]	T	224 ²	22.6M	3.9G	82.1	CVM'22
HorNet-T [50]	C	224 ²	23.0M	4.0G	83.0	NeurIPS'22
UniConvNet-N3(ours)	C	224²	19.7M	3.37G	83.2	-

Table 1. Image classification performance on the ImageNet validation set for lightweight variants. “Type” refers to model type, where “C” and “T” denote pure CNN and the model using the Transformer for its architecture, respectively. “Scale” is the input image scale. “Acc” is the TOP-1 accuracy.

compatible with the other CNN-based models. We develop a new CNN-based backbone model called UniConvNet using various stacking strategies for its variants. The overall architecture and stacking rules are illustrated in Fig. 5. We present integral blocks of the model and provide details on the embedded blocks in Appendix C.

3. Experiments

We develop different UniConvNet variants to match the complexities of various contemporary models, including state-of-the-art lightweight networks [43, 64, 66, 81] and large-scale networks [18, 38, 40, 69, 72, 74]. We evaluate the performance of UniConvNet variants and compare them to leading CNNs and ViTs across representative vision tasks, including image classification, object detection, and instance and semantic segmentation.

Model	Type	Scale	#Params	FLOPs	Acc(%)	Publication
CoAtNet-1 [13]	T	224 ²	42.0M	8.0G	83.3	NeurIPS'21
EfficientFormer-L3 [33]	T	224 ²	31.3M	3.9G	82.4	NeurIPS'22
Swin-T [38]	T	224 ²	29.0M	5.0G	81.3	ICCV'21
Focal-T [75]	T	224 ²	29.0M	5.0G	82.2	NeurIPS'21
CrossViT-18 [4]	T	224 ²	28.2M	6.1G	82.3	ICCV'21
UniRepLKNet-T [18]	C	224 ²	31.0M	4.9G	83.2	CVPR'24
SLaK-T [37]	C	224 ²	30.0M	5.0G	82.5	ICLR'23
InternImage-T [69]	C	224 ²	30.0M	5.0G	83.5	CVPR'23
FlashInternImage-T [72]	C	224 ²	30.0M	-	83.6	CVPR'24
PeLK-T [5]	C	224 ²	29.0M	5.6G	82.6	CVPR'24
ConvNeXt-T [40]	C	224 ²	29.0M	5.0G	82.1	CVPR'22
MogaNet-S [32]	C	224 ²	25.0M	5.0G	83.4	ICLR'24
WTConvNeXt-T [20]	-	224 ²	30.0M	4.5G	82.5	ECCV'24
UniConvNet-T(ours)	C	224²	30.3M	5.1G	84.2	-
SwinV2-S/8 [39]	T	256 ²	50.0M	12.0G	83.7	CVPR'22
CoAtNet-2 [13]	T	224 ²	75.0M	16.0G	84.1	NeurIPS'21
PVTv2-B4 [68]	T	224 ²	63.0M	10.0G	83.6	CVPR'22
Swin-S [38]	T	224 ²	50.0M	9.0G	83.0	ICCV'21
RepLKNet-31B [17]	C	224 ²	79.0M	15.0G	83.5	CVPR'22
PeLK-S [5]	C	224 ²	50.0M	10.7G	83.9	CVPR'24
SLaK-S [37]	C	224 ²	55.0M	10.0G	83.8	ICLR'23
ConvNeXt-S [40]	C	224 ²	50.0M	9.0G	83.1	CVPR'22
HorNet-S [50]	C	224 ²	50.0M	9.0G	84.0	NeurIPS'22
InternImage-S [69]	C	224 ²	50.0M	8.0G	84.2	CVPR'23
FlashInternImage-S [72]	C	224 ²	50.0M	-	84.4	CVPR'24
WTConvNeXt-S [20]	-	224 ²	54.0M	8.8G	83.6	ECCV'24
UniConvNet-S(ours)	C	224²	50.0M	8.48G	84.5	-
SwinV2-B/8 [39]	T	256 ²	88.0M	20.0G	84.2	CVPR'22
Swin-B [38]	T	224 ²	88.0M	15.0G	83.5	ICCV'21
PVTv2-B5 [68]	T	224 ²	82.0M	12.0G	83.8	CVPR'22
ConvNeXt-B [40]	C	224 ²	88.0M	15.0G	83.8	CVPR'22
InternImage-B [69]	C	224 ²	97.0M	16.0G	84.9	CVPR'23
FlashInternImage-B [72]	C	224 ²	97.0M	-	84.9	CVPR'24
SLaK-B [37]	C	224 ²	95.0M	17.0G	84.0	ICLR'23
PeLK-B [5]	C	224 ²	89.0M	18.3G	84.2	CVPR'24
HorNet-B [50]	C	224 ²	88.0M	16.0G	84.3	NeurIPS'22
WTConvNeXt-B [20]	-	224 ²	93.0M	15.5G	84.1	ECCV'24
UniConvNet-B(ours)	C	224²	97.6M	15.9G	85.0	-
Swin-B [38]	T	384 ²	88.0M	47.1G	84.5	ICCV'21
ConvNeXt-B [40]	C	384 ²	89.0M	45.0G	85.1	CVPR'22
UniConvNet-T(ours)	C	384²	30.3M	15.0G	85.4	-
ConvNeXt-L [40]	C	384 ²	198.0M	101.0G	85.5	CVPR'22
PeLK-B [5]	C	384 ²	89.0M	54.0G	85.6	CVPR'24
UniConvNet-S(ours)	C	384²	50.0M	24.9G	85.7	-
PeLK-B-101 [5]	C	384 ²	90.0M	68.3G	85.8	CVPR'24
UniConvNet-B(ours)	C	384²	97.6M	46.6G	85.9	-
SwinV2-L/24 ² [39]	T	384 ²	197.0M	115.0G	87.6	CVPR'22
Swin-L ² [38]	T	384 ²	197.0M	104.0G	87.3	ICCV'21
MOAT-3 ² [74]	T	384 ²	190.0M	141.2G	88.2	ICLR'23
HorNet-L ² [50]	C	384 ²	202.0M	102.0G	87.7	NeurIPS'22
ConvNeXt-L ² [40]	C	384 ²	198.0M	101.0G	87.5	CVPR'22
MogaNet-XL [32]	C	384 ²	181.0M	102.0G	87.8	ICLR'24
RepLKNet-31L ² [17]	C	384 ²	172.0M	96.0G	86.6	CVPR'22
UniConvNet-L²(ours)	C	384²	201.8M	100.1G	88.2	-
CoAtNet-4 ² [13]	T	384 ²	275.0M	190.0G	87.9	NeurIPS'21
ConvNeXt-XL ² [40]	C	384 ²	350.0M	179.0G	87.7	CVPR'22
InternImage-XL ² [69]	C	384 ²	335.0M	163.0G	88.0	CVPR'23
FlashInternImage-L ² [72]	C	384 ²	224.0M	-	88.1	CVPR'24
InternImage-L ² [69]	C	384 ²	223.0M	108.0G	87.7	CVPR'23
UniConvNet-XL²(ours)	C	384²	226.7M	115.2G	88.4	-

Table 2. **Image classification performance on the ImageNet validation set for scaled-up variants.** “Type” refers to model type, where “C” and “T” denote pure CNN and the model using the Transformer for its architecture, respectively. “Scale” is the input image scale. “Acc” is the TOP-1 accuracy. “²” indicates the model is pre-trained on ImageNet-22K [14].

3.1. Image Classification

For a fair comparison, in line with common practices [40, 72], UniConvNet-A/P0/P1/P2/N0/N1/N2/N3/T/S/B are trained on ImageNet-1K for 300 epochs, while UniConvNet-L/XL is first trained on ImageNet-22K for 90 epochs and then fine-tuned on ImageNet-1K for 20 epochs. Detailed ImageNet-1K/22K training settings, ImageNet-1K fine-tune settings and training recipes for different variants are presented in Appendix D.1, D.2 and D.3, respectively.

Backbone	Type	#Params	FLOPs	heavy RetinaNet					
				<i>mAP</i>	<i>mAP₅₀</i>	<i>mAP₇₅</i>	<i>mAP_S</i>	<i>mAP_M</i>	<i>mAP_L</i>
EdgeViT-XXS [47]	T	13.1M	-	38.7	59.0	41.0	22.4	42.0	51.6
EMO-5M [81]	T	14.4M	-	38.9	59.8	41.0	23.8	42.2	51.7
UniConvNet-A(ours)	C	12.6M	16.3G	40.0	60.4	42.9	23.3	44.2	53.2
Mobile-Former-151M [8]	T	14.4M	-	34.2	53.4	36.0	19.9	36.8	45.3
Mobile-Former-214M [8]	T	15.2M	-	35.8	55.4	38.0	21.8	38.5	46.8
Mobile-Former-294M [8]	T	16.1M	-	36.6	56.6	38.6	21.9	39.5	47.9
EdgeViT-XS [47]	T	16.3M	-	40.6	61.3	43.3	25.2	43.9	54.6
UniConvNet-P(ours)	C	14.4M	16.8G	41.1	61.4	43.9	24.2	45.2	55.2
Mobile-Former-508M [8]	T	17.9M	-	38.0	58.3	40.3	22.9	41.2	49.7
UniConvNet-P2(ours)	C	16.9M	16.8G	42.2	62.5	45.2	25.1	45.9	56.2
PVTv1-Tiny [67]	T	23.0M	-	36.7	56.9	38.9	22.6	38.8	50.0
ResNet-18 [23]	C	21.3M	-	31.8	49.6	33.6	16.3	34.3	43.2
UniConvNet-N0(ours)	C	20.7M	18.8G	42.8	63.2	45.7	25.2	47.0	56.8
PVTv2-B1 [68]	T	23.8M	-	41.2	61.9	43.9	25.4	44.5	54.3
UniConvNet-N1(ours)	C	23.9M	19.4G	44.6	65.7	47.9	27.9	49.0	59.2
PVTv1-Small [67]	T	44.1M	-	40.4	61.3	43.0	25.0	42.9	55.7
MPVT-T [31]	T	28.0M	-	41.8	62.7	44.6	27.2	45.1	54.2
Twins-PCPVT-S [10]	T	34.4M	-	43.0	64.1	46.0	27.5	46.3	57.3
PVTv2-B2 [68]	T	35.1M	-	44.6	65.6	47.6	27.4	48.8	58.6
Shunted-S [52]	T	32.1M	-	45.4	65.9	49.2	28.7	49.3	60.0
UniConvNet-N2(ours)	C	26.0M	20.7G	45.5	66.4	48.9	28.4	50.2	60.4

Backbone	Type	#Params	FLOPs	light SSDLite						
				<i>mAP</i>	<i>mAP₅₀</i>	<i>mAP₇₅</i>	<i>mAP_S</i>	<i>mAP_M</i>	<i>mAP_L</i>	
MobileNetv3 [26]	C	5.0M	0.6G	22.0	-	-	-	-	-	
MobileNetv2 [53]	C	4.3M	0.8G	22.1	-	-	-	-	-	
MobileNetv1 [27]	C	5.1M	1.3G	22.2	-	-	-	-	-	
MixNet [60]	T	4.5M	-	22.3	-	-	-	-	-	
MNASNet [61]	T	4.9M	0.8G	23.0	-	-	-	3.8	21.7	42.0
MobileViTv1-Small [45]	T	5.7M	3.4G	27.7	-	-	-	-	-	
EdgeViT-S [44]	T	6.2M	2.1G	27.9	-	-	-	-	-	
UniConvNet-A(ours)	C	4.4M	1.3G	29.5	46.7	30.2	5.3	31.8	53.6	
MobileViTv2-1.25 [46]	T	8.2M	4.7G	27.8	-	-	-	-	-	
EMO-5M [81]	T	6.0M	1.8G	27.8	45.2	28.2	5.2	30.5	50.0	
UniConvNet-P(ours)	C	6.4M	1.8G	30.5	48.1	31.1	6.2	33.6	55.3	
UniConvNet-P2(ours)	C	8.6M	2.6G	32.0	49.8	33.0	7.6	35.8	56.0	
MobileViTv2-1.75 [46]	T	14.9M	9.0G	29.5	-	-	-	-	-	
UniConvNet-N0(ours)	C	12.2M	3.8G	35.7	52.1	34.8	9.4	37.6	58.5	

Table 3. **Object detection performance by heavy RetinaNet and light SSDLite on COCO val2017.** “Type” refers to model type, where “C” and “T” denote pure CNN and the model using the Transformer for its architecture, respectively. The FLOPs are measured with 320 × 320 inputs.

As is shown in Tab. 1 and Tab. 2, our proposed model variants demonstrate significant improvements over state-of-the-art models, effectively bridging the gap between lightweight and large-scale models. Existing models either exhibit inferior performance in lightweight scenarios or fail to achieve adequate accuracy when scaled up.

3.2. Downstream Tasks

Object Detection and Instance Segmentation on COCO

We fine-tune the heavy RetinaNet [35] and light SSDLite [26] using our ImageNet-1K pre-trained UniConvNet on the MS-COCO 2017 with a 1× schedule training recipe. We further fine-tune scaled-up UniConvNet using the representative object detection framework Mask R-CNN [24] and Cascade Mask R-CNN [3] on the MS-COCO 2017 datasets, employing either a 1× (12epoch) training schedule or a 3× (36 epoch) training schedule. Detailed fine-tuning settings are provided in Appendix D.4.

Semantic Segmentation on ADE20K

We fine-tune DeepLabv3 [7] and PSPNet [83] using our ImageNet-1K pre-trained UniConvNet on the ADE20K dataset with a training recipe of 160k iterations. We also fine-tune the scaled-up UniConvNet using the representative semantic segmentation framework UperNet on the ADE20K dataset for 160k iterations. Detailed fine-tuning settings are provided in Appendix D.5.

Backbone	Type	#Params	FLOPs	Mask R-CNN 1× schedule										Mask R-CNN 3× + MS schedule							
				AP^b	AP_{50}^b	AP_{75}^b	AP^m	AP_{50}^m	AP_{75}^m	AP^b	AP_{50}^b	AP_{75}^b	AP^m	AP_{50}^m	AP_{75}^m	AP^b	AP_{50}^b	AP_{75}^b	AP^m	AP_{50}^m	AP_{75}^m
UniConvNet-N2	C	34.7M	220G	46.6	68.0	51.3	41.9	65.1	45.2	48.4	69.7	53.2	43.2	66.7	46.4						
PVTv2-B2 [68]	T	45.0M	309G	45.3	67.1	49.6	41.2	64.2	44.4	47.8	69.7	52.6	43.1	66.8	46.7						
ViT-Adapter-S [9]	T	48.0M	403G	44.7	65.8	48.3	39.9	62.5	42.8	48.2	69.7	52.5	42.8	66.4	45.9						
MogaNet-S [32]	C	45.0M	272G	46.7	-	-	42.2	-	-	-	-	-	-	-	-						
UniConvNet-N3	C	39.4M	239G	47.0	68.6	51.8	42.4	65.6	45.7	49.4	70.7	54.4	44.2	67.9	47.5						
Swin-T [38]	T	48.0M	267G	42.7	65.2	46.8	39.3	62.2	42.2	46.0	68.1	50.3	41.6	65.1	44.9						
ConvNeXt-T [40]	C	48.0M	262G	44.2	66.6	48.3	40.1	63.3	42.8	46.2	67.9	50.8	41.7	65.0	44.9						
InternImage-T [69]	C	49.0M	270G	47.2	69.0	52.1	42.5	66.1	45.8	49.1	70.4	54.1	43.7	67.3	47.3						
MogaNet-B [32]	C	63.0M	373G	47.9	-	-	43.2	-	-	-	-	-	-	-	-						
FlashInternImage-T [72]	C	49.0M	-	48.0	-	-	43.1	-	-	49.5	-	-	44.0	-	-						
UniConvNet-T	C	50.0M	265G	48.2	69.8	52.9	43.3	66.6	45.7	50.1	71.0	54.8	44.5	68.4	48.0						
Swin-S [38]	T	69.0M	354G	44.8	66.6	48.9	40.9	63.4	44.2	48.2	69.8	52.8	43.2	67.0	46.1						
ConvNeXt-S [40]	C	70.0M	348G	45.4	67.9	50.0	41.8	65.2	45.1	47.9	70.0	52.7	42.9	66.9	46.2						
InternImage-S [69]	C	69.0M	340G	47.8	69.8	52.8	43.3	67.1	46.7	49.7	71.1	54.5	44.5	68.5	47.8						
FlashInternImage-S [72]	C	69.0M	-	49.2	-	-	44.0	-	-	50.5	-	-	44.9	-	-						
UniConvNet-S	C	70.0M	336G	48.8	70.4	53.4	43.8	67.4	47.3	50.8	71.6	55.6	45.2	69.3	48.9						
Swin-B [38]	T	107.0M	496G	46.9	-	-	42.3	-	-	48.6	70.0	53.4	43.3	67.1	46.7						
PVTv2-B5 [68]	T	102.0M	557G	47.4	68.6	51.9	42.5	65.7	46.0	48.4	69.2	52.9	42.9	66.6	46.2						
ConvNeXt-B [40]	C	108.0M	486G	47.0	69.4	51.7	42.7	66.3	46.0	48.5	70.1	53.3	43.5	67.1	46.7						
InternImage-B [69]	C	115.0M	501G	48.8	70.9	54.0	44.0	67.8	47.4	50.3	71.4	55.3	44.8	68.7	48.0						
FlashInternImage-B [72]	C	115.0M	-	50.1	-	-	44.5	-	-	50.6	-	-	45.4	-	-						
UniConvNet-B	C	118.0M	498G	50.0	71.7	55.3	45.0	69.0	48.5	51.2	72.2	56.1	45.6	69.6	49.2						
Backbone	Type	#Params	FLOPs	Cascade Mask R-CNN 1× schedule										Cascade Mask R-CNN 3× + MS schedule							
Swin-L†[38]	T	253.0M	1382G	51.8	71.0	56.2	44.9	68.4	48.9	53.9	72.4	58.8	46.7	70.1	50.8						
RepLKNet-3IL†[17]	C	229.0M	1321G	-	-	-	-	-	-	53.9	72.5	58.6	46.5	70.0	50.6						
ConvNeXt-L†[40]	C	255.0M	1354G	53.5	72.8	58.3	46.4	70.2	50.2	54.8	73.8	59.8	47.6	71.3	51.7						
ConvNeXt-XL†[40]	C	407.0M	1898G	53.6	72.9	58.5	46.5	70.3	50.5	55.2	74.2	59.9	47.7	71.6	52.2						
HorNet-L†[50]	C	259.0M	1358G	-	-	-	-	-	-	56.0	-	-	48.6	-	-						
InternImage-L†[69]	C	277.0M	1399G	54.9	74.0	59.8	47.7	71.4	52.1	56.1	74.8	60.7	48.5	72.4	53.0						
InternImage-XL†[69]	C	387.0M	1782G	55.3	74.4	60.1	48.1	71.9	52.4	56.2	75.0	61.2	48.8	72.5	53.4						
FlashInternImage-L†[72]	C	277.0M	-	55.6	-	-	48.2	-	-	56.7	-	-	48.9	-	-						
UniConvNet-L†	C	254.8M	1288G	55.7	74.4	60.4	48.3	71.9	52.9	56.6	75.6	61.8	48.9	73.0	53.4						

Table 4. **Object detection and instance segmentation performance by Mask R-CNN and Cascade Mask R-CNN on COCO val2017.** “Type” refers to model type, where “C” and “T” denote pure CNN and the model using the Transformer for its architecture, respectively. The FLOPs are measured with 1280×800 inputs.

DeepLabv3				
Model	Type	#Params	FLOPs	mIoU
MobileViTv2-0.5 [46]	T	6.3M	26.1G	31.9
EMO-2M [81]	T	6.9M	3.5G	35.3
UniConvNet-A(ours)	C	7.9M	4.2G	38.2
MobileViTv2-0.75 [46]	T	9.6M	40.0G	34.7
EMO-5M [81]	T	10.3M	5.8G	37.8
UniConvNet-P0(ours)	C	9.7M	5.3G	39.7
MobileViTv2-1.0 [46]	T	13.4M	56.4G	37.0
UniConvNet-P2(ours)	C	12.6M	7.8G	40.0
MobileNetv2 [53]	C	18.7M	75.4G	34.1
UniConvNet-N0(ours)	C	17.2M	11.0G	41.0
UniConvNet-N1(ours)	C	20.3M	12.3G	42.1
MobileViTv2-1.0 [46]	T	64.0M	147.0G	40.9
ResNet-50 [23]	C	68.2M	270.3G	42.4
UniConvNet-N2(ours)	C	22.5M	15.7G	42.9
PSPNet				
Model	Type	#Params	FLOPs	mIoU
EMO-2M [81]	T	5.5M	3.1G	34.5
MobileViTv2-0.75 [46]	T	6.2M	26.6G	35.2
UniConvNet-P0(ours)	C	6.5M	3.8G	37.9
MobileViTv2-1.0 [46]	T	9.4M	40.3G	36.5
EMO-5M [81]	T	8.5M	5.3G	38.2
UniConvNet-P2(ours)	C	8.1M	4.8G	39.2
MobileNetv2 [53]	T	13.7M	53.1G	29.7
UniConvNet-P2(ours)	C	10.9M	7.3G	39.6
UniConvNet-N0(ours)	C	15.0M	10.4G	40.1
MobileViTv2-1.75 [46]	T	22.5M	95.9G	39.8
UniConvNet-N1(ours)	C	18.2M	11.6G	42.1
ResNet-50 [23]	T	49.1M	179.1G	41.1
UniConvNet-N2(ours)	C	20.3M	15.1G	42.5

Table 5. **Semantic segmentation performance by DeepLabv3 and PSPNet on ADE20K dataset.** “Type” refers to model type, where “C” and “T” denote pure CNN and the model using the Transformer for its architecture, respectively. The FLOPs are measured with 512×512 inputs.

Backbone	Type	Crop Size	#Params	FLOPs	mIoU(SS)	mIoU(MS)
Swin-T [38]	T	512 ²	60.0	939	44.5	45.8
ConvNeXt-T [40]	C	512 ²	60.0	939	46.0	46.7
UniConvNet-N2	C	512²	43.9	893	47.9	48.9
SLaK-T [37]	C	512 ²	65.0	936	47.6	-
InternImage-T [69]	C	512 ²	59.0	944	47.9	48.1
UniConvNet-N3	C	512²	48.6	912	49.0	50.0
Shunted-S [52]	T	512 ²	52.0	940	48.9	49.9
PeLK-T [5]	C	512 ²	62.0	970	48.1	-
UniRepLKNet-T [18]	C	512 ²	61.0	946	48.6	49.1
FlashInternImage-T [72]	C	512 ²	59.0	944	49.3	50.3
MogaNet-B [32]	C	512 ²	74.0	1050	50.1	-
UniConvNet-T	C	512²	59.2	939	50.3	51.2
Swin-S [38]	T	512 ²	81.0	1038	47.6	49.5
ConvNeXt-S [40]	C	512 ²	82.0	1027	48.7	49.6
SLaK-S [37]	C	512 ²	91.0	1028	49.4	-
PeLK-S [5]	C	512 ²	84.0	1077	49.7	-
InternImage-S [69]	C	512 ²	80.0	1017	50.1	50.9
UniRepLKNet-S [18]	C	512 ²	86.0	1036	50.5	51.0
FlashInternImage-S [69]	C	512 ²	80.0	-	50.6	51.6
MogaNet-L [32]	C	512 ²	113.0	1176	50.9	-
UniConvNet-S	C	512²	78.9	1015	52.2	52.8
Swin-B [38]	T	640 ²	121.0	1188	48.1	49.7
ConvNeXt-B [40]	C	640 ²	122.0	1170	49.1	49.9
RepLKNet-3IL†[17]	C	640 ²	112.0	1170	49.9	50.6
ConvNeXt-L†[40]	C	640 ²	135.0	1172	50.2	-
PeLK-B-101 [5]	C	640 ²	126.0	1339	50.6	-
InternImage-B [69]	C	640 ²	128.0	1185	50.8	51.3
FlashInternImage-B [69]	C	640 ²	128.0	-	52.0	52.6
UniConvNet-B	C	640²	126.5	1179	52.3	52.9
Swin-L†[38]	T	640 ²	234	2468	52.1	53.5
RepLKNet-3IL†[17]	C	640 ²	207	2404	52.4	52.7
ConvNeXt-L†[40]	C	640 ^{2</sup}				

Model	N	Kernel Size	#Params	FLOPs	Acc(%)
UniConvNet-A	3	5, 7, 9	3.5M	0.564G	76.6
	3	7, 9, 11	3.4M	0.589G	77.0
	3	9, 11, 13	3.5M	0.579G	76.9
UniConvNet-P0	3	5, 7, 9	5.1M	0.810G	78.8
	3	7, 9, 11	5.2M	0.832G	79.1
	3	9, 11, 13	5.3M	0.868G	79.3
UniConvNet-T	3	11, 13, 15	5.1M	0.845G	78.8
	3	5, 7, 9	30.0M	5.0G	84.1
	3	7, 9, 11	30.3M	5.1G	84.2
UniConvNet-N0	3	9, 11, 13	29.6M	5.0G	84.1
	3	7, 9, 11	10.2M	1.65G	81.6
	4	5, 7, 9, 11	9.8M	1.64G	81.5
UniConvNet-N2	4	7, 9, 11, 13	10.0M	1.70G	81.3
	3	27, 29, 31	14.9M	2.87G	81.8
	3	7, 9, 11	15.0M	2.47G	82.7
UniConvNet-A	3	7, 11, 31	3.56M	0.687G	76.0
	3	7, 9, 29	3.45M	0.647G	75.9
	3	7, 9, 11	3.4M	0.589G	77.0
UniConvNet-P1	3	7, 11, 31	6.2M	1.162G	79.4
	3	7, 9, 11	6.1M	0.895G	79.6

Table 7. **Ablation studies on layer number and progressive kernel size.** “Acc” is the TOP-1 accuracy. “N” represents the number in the pyramid order.

performance compared to state-of-the-art models, offering lighter parameters and reduced FLOPs. This demonstrates the effectiveness and efficiency of the proposed Three-layer RFA and its improved capability for downstream tasks.

4. Analysis

4.1. Three-layer RFA properly expand ERF while maintaining AGD

Ablation Studies on Layer Number and Kernel Size Section 2.3 presents the constraints on layer N and progressive kernel size. Based on UniConvNet-T, we adjust layer N and progressive kernel size for ablation studies. The results indicate that the proposed principles for these two hyperparameters are effective and accurate. As illustrated in Tab. 7, for layer 3, progressive kernel sizes smaller than (5, 7, 9) may be insufficient for expanding ERF to a level of existing large-kernel ConvNets and result in inferior performance. Progressive kernel sizes larger than (9, 11, 13) achieve better TOP-1 accuracy than UniConvNet-P0, with slightly higher parameters and FLOPs. In contrast, UniConvNet-A and UniConvNet-T perform better with kernel sizes of (7, 9, 11). Progressive kernel sizes of (9, 11, 13) are inefficient for constructing deep models with equivalent parameters, which is crucial for model perception. Therefore, we choose a kernel size of (7, 9, 11) for efficiency. For layer 4, progressive kernels result in a theoretical receptive field much larger than the image size of 14×14 in stage 3, which is wasteful for an image resolution of 224×224 . It contradicts the original goal of alleviating parameters and FLOPs burden in contemporary large-kernel ConvNets.

Investigation on different AGD of ERF We also examine the perceptual capabilities of large kernel sizes such as

UniConvNet	Overall	RFA ^{3-l}	Modified DCNV3	Feed-Forward	Class Head
UniConvNet-A	3.4/0.589	0.747/0.157	0.91/0.161	1.33/0.234	0.409/0.037
UniConvNet-P0	5.17/0.832	1.06/0.205	1.41/0.229	2.06/0.334	0.64/0.066
UniConvNet-P1	6.1/0.895	1.26/0.22	1.70/0.247	2.495/0.362	0.635/0.064
UniConvNet-P2	7.57/1.25	1.625/0.315	2.16/0.354	3.153/0.516	0.648/0.065
UniConvNet-N0	10.23/1.65	2.18/0.405	2.16/0.354	4.62/0.851	1.27/0.04
UniConvNet-N1	13.06/1.88	2.85/0.458	2.85/0.409	6.095/0.867	1.275/0.134
UniConvNet-N2	15.0/2.47	3.34/0.622	3.31/0.546	7.08/1.161	1.27/0.139
UniConvNet-N3	19.7/3.37	4.54/0.849	4.45/0.762	9.48/1.619	1.25/0.142
UniConvNet-T	30.3/5.1	5.41/1.06	5.74/1.0	14.61/2.46	4.54/0.58
UniConvNet-S	50/8.48	4.54/0.849	4.45/0.762	9.48/1.619	1.25/0.142
UniConvNet-B	97.6/15.9	10.89/1.97	11.44/1.95	24.61/4.18	3.06/0.38
UniConvNet-L	201.8/100.1	22.01/21.79	25.77/23.48	80.24/50.56	11.11/4.28
UniConvNet-XL	226.7/115.2	24.7/25.07	28.95/27.02	90.14/58.19	12.48/4.93

Table 8. **#Parameters and FLOPs distributions of UniConvNet variants.** #Parameters(M)/FLOPs(G) are #parameters and FLOPs for each block, respectively (e.g., 3.4/0.589 are the overall #parameters and FLOPs for UniConvNet-A, respectively).

(27, 29, 31) as used in RepLKNet [17]. The performance results show that using large kernels is neither efficient nor effective for constructing long-range ERF following AGD, disrupting AGD on small-scale pixels. We further use relatively small kernels in the first two layers, then use an extremely large kernel in the latter layer, such as (7, 9, 29) and (7, 11, 31). This establishes a small-scale AGD in a smaller area, compared to the kernel sizes of (7, 9, 11), and expands the ERF by the latter extremely large kernel. The inferior performance demonstrates that a large ERF with continuous AGD, generated by three-layer RFA, from center to edge is vital and proper. We analyze the ERF of several models and demonstrate that a proper AGD of small-scale pixels is more important than expanding the ERF. Please refer to Appendix A for detailed analysis.

4.2. Three-layer RFA is Efficient and Effective

Efficiency We present the parameters and FLOPs of UniConvNet variants in Tab. 8. UniConvNet comprises Three-layer RFA, modified DCNV3, a feed-forward layer, and a class head. Generally, compared to small-kernel modified DCNV3, Three-layer RFA has fewer or comparable parameters and FLOPs. This suggests that our proposed Three-layer RFA can establish long-range dependencies while reducing FLOP costs and enhancing parameter efficiency.

Effectiveness We perform an ablation study comparing various combinations of large-kernel and small-kernel convolutions to evaluate the effectiveness of different modules. As illustrated in Tab. 9, models using only Three-layer RFA or Modified DCNV3 achieve similar top-1 accuracies of 78.4 and 78.5, respectively. This indicates that the proposed Three-layer RFA retains comparable feature perception capabilities without relying on the basic small-scale information typically used in conventional ConvNets. Additionally, we replace Modified DCNV3 in UniConvNet-P0 with a depth-wise 3×3 convolution. The top-1 accu-

Model	#Params	Large Kernel	Small Kernel	Acc(%)
UniConvNet-P0	5.2M	Three-layer RFA	Modified DCNV3	79.1
	5.2M	Three-layer RFA	X DCNV4	78.4
FlashInternImage [72]	5.3M	X	DCNV4	78.5
	5.1M	Three-layer RFA	DW 3 × 3	78.9
ConvNeXt [40]	5.2M	DW 7 × 7	DW 3 × 3	77.0
	5.3M	X	DW 3 × 3	77.0
UniConvNet-N2	15.0M	Three-layer RFA	Modified DCNV3	82.7
FlashInternImage [72]	15.3M	X	DCNV4	82.2
ConvNeXt [40]	14.9M	Three-layer RFA	DW 3 × 3	81.9
	15.1M	DW 7 × 7	DW 3 × 3	81.0
UniConvNet-T	30.3M	Three-layer RFA	Modified DCNV3	84.2
FlashInternImage-T [72]	30.0M	X	DCNV4	83.6
ConvNeXt-T [40]	30.7M	Three-layer RFA	DW 3 × 3	83.7
	29.0M	DW 7 × 7	DW 3 × 3	82.1

Table 9. **Ablation comparisons of different large-kernel and small-kernel convolutions.** “Acc” is the TOP-1 accuracy.

Model	#Params	Scale	Acc(%)	Throughput
Swin-T [38]	29.0M	224 ²	81.3	1989/3619
ConvNeXt-T [40]	29.0M	224 ²	82.1	2485/4305
InternImage-T [69]	30.0M	224 ²	83.5	1409/1746
UniConvNet-T	30.3M	224 ²	84.2	1480/1825
ConvNeXt-XL [40]	350.0M	224 ²	87.7	170/299
InternImage-XL [69]	335.0M	224 ²	88.0	125/174
InternImage-L [69]	223.0M	224 ²	87.7	158/214
UniConvNet-XL	226.7M	224 ²	88.4	168/228

Table 10. **Image classification throughput on ImageNet-1K.** “Acc(%)” is the TOP-1 Accuracy. The overall throughput of each model, measured as the number of images processed per second, is reported in FP32/FP16 data formats.

racy is 78.9, 0.2 lower than UniConvNet-P0, indicating that UniConvNet-P0 is slightly improved by Modified DCNV3 compared to when it uses simple depth-wise 3 × 3 convolution. In contrast, replacing Three-layer RFA with another large-kernel convolution (depth-wise 7 × 7 convolution) results in a drop in top-1 accuracy to 77.0, highlighting the effectiveness of our proposed Three-layer RFA. Furthermore, models using only depth-wise 3 × 3 convolution achieve a top-1 accuracy of 77.0, indicating that depth-wise 7 × 7 convolution does not enhance the model’s perception capabilities. This further validates the effectiveness of the proposed Three-layer RFA. The ablation studies on models of 15M and 30M parameters manifest a consistent performance improvement ability of the proposed Three-layer RFA.

4.3. Throughput analysis

We benchmark throughput on several classic and relevant models. As shown in Tab. 10, UniConvNets improve the throughput compared to InternImage [69] with similar 3 × 3 convolution. Please refer to Appendix B for detailed configurations.

5. Related Work

Convolutional neural networks (ConvNets) [16, 21, 23, 26, 27, 43, 51, 53, 54, 69, 71, 72, 78, 80] have long been the standard architecture for vision recognition due to their intrinsic inductive bias. CNNs utilize a stack of small kernels to establish local dependencies, which limits their

ability to perceive. However, their dominance is being challenged by the emergence of attention mechanisms in computer vision. In recent years, attention-based models [1, 4, 8, 9, 19, 29, 31, 33, 38, 44, 52, 64, 67, 68, 76] have gradually become essential for computer vision tasks due to their ability to establish global perception by building long-range dependencies through self-attention.

Inspired by this, large kernels are increasingly recognized for their ability to establish long-range dependencies in CNNs, thereby improving the accuracy of various vision tasks. The use of large kernels in convolutional networks originated with AlexNet [30] and Inception [55, 56, 58], which utilized 7 × 7 or 11 × 11 kernels in the low-level layers. ConvNeXt [40] examines the feasibility of large-kernel convolution within conventional ResNet-like architectures, where performance saturates at a kernel size of 7 × 7.

Recently, RepLKNet [17] first scales the convolution kernel up to 31 × 31 using structural re-parameterization techniques and provides several guidelines for architectural design. VAN [22] acquires a 21 × 21 receptive field to establish long-term dependencies through sequential stacks of large-kernel depth-wise convolutions (DWConv) and depth-wise dilation convolutions. SLAK [37] constructs a pure CNN architecture using sparse factorized 51 × 51 kernels, consisting of parallel 51 × 5 and 5 × 51 kernels. MogaNet [32] employs a spatial aggregation block utilizing 5 × 5 and 7 × 7 convolutions to adaptively aggregate discriminative features. PeLK [5] employs a human-like peripheral convolution to reduce parameters via parameter sharing while scaling the kernel size to a substantial 101 × 101. However, recent large-kernel ConvNets suffer from parameters and FLOPs burden and disrupted AGD of ERF. In this work, we focus on expanding ERF while maintaining AGD for ConvNets of Any Scale.

6. Conclusion

We introduce a Receptive Field Aggregator (RFA) to expand effective receptive field (ERF) while maintaining the Asymptotically Gaussian Distribution (AGD) of ERF. Accordingly, we design a Three-layer RFA for input images with a resolution of 224 × 224, which can be a plug-and-play module for ConvNets or replace the convolutional layers within them. Based on these designs, we propose a **universal convolutional neural network** (ConvNet), termed UniConvNet, and evaluate its performance across a wide range of vision recognition tasks. All variants of UniConvNet demonstrate superior performance with reduced parameters and FLOPs. This work may draw attention to the design of large ERF following an AGD, enhancing the ConvNet of any scale.

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UniConvNet: Expanding Effective Receptive Field while Maintaining Asymptotically Gaussian Distribution for ConvNets of Any Scale

Supplementary Material

Appendix

A. A proper Asymptotically Gaussian Distribution of small-scale pixels is more important than expanding the Effective Receptive Field

In dense prediction tasks (e.g., detection and segmentation), integrating contextual information via a large effective receptive field (ERF) [42] and distinguishing pixels of different scales are crucial. As shown in Fig. 6, the ERF is used to visualize the effectiveness of the proposed Three-layer RFA.

MogaNet-S [32] has similar asymptotically Gaussian distribution (AGD) at small-scale pixels, around the center, compared to UniConvNet-T, but UniConvNet-T exhibits a significantly larger ERF. This indicates that **expanding the ERF while maintaining the AGD** could help to generate a multi-scale impact, following AGD from center to edge, of a larger ERF, which consequently enhances the performance.

When comparing MogaNet-S [32] with ConvNeXt-T [40], MogaNet-S [32] has a better AGD at small-scale pixels with comparable ERF scale. This enables MogaNet-S [32] to have superior performance, demonstrating that the **AGD of small-scale pixels is more important** when the **ERF scale is comparable**.

Compared to UniConvNet-T, SLaK-T [37] achieves comparable ERF scale while disrupting the AGD of ERF. The top-1 accuracy on ImageNet increased by 1.7% point owing to the proper AGD on the area larger than small-scale area in SLaK-T [37]. UniRepLKNet-T [18] achieves much larger ERF, compared to SLaK-T [37], with inferior AGD, which benefits from extremely large ERF. It is constrained by high parameters and FLOPs costs compared with UniConvNet-T. This demonstrates that the sparsity [37] and re-parameterization [15, 16] techniques effectively enlarge the ERF but suffer from improper AGD of smaller-scale pixels (the dark gray area in UniRepLKNet-T [18]). Compared to UniConvNet-B, RepLKNet-31B [17] achieves a larger ERF but compromises small-scale AGD, with a 1.0% TOP-1 accuracy drop on ImageNet. These phenomena typically demonstrate our viewpoint that **a proper asymptotically Gaussian distribution of small-scale pixels is more important than expanding the Effective Receptive Field**.

As shown in Fig. 7, UniConvNet variants consistently

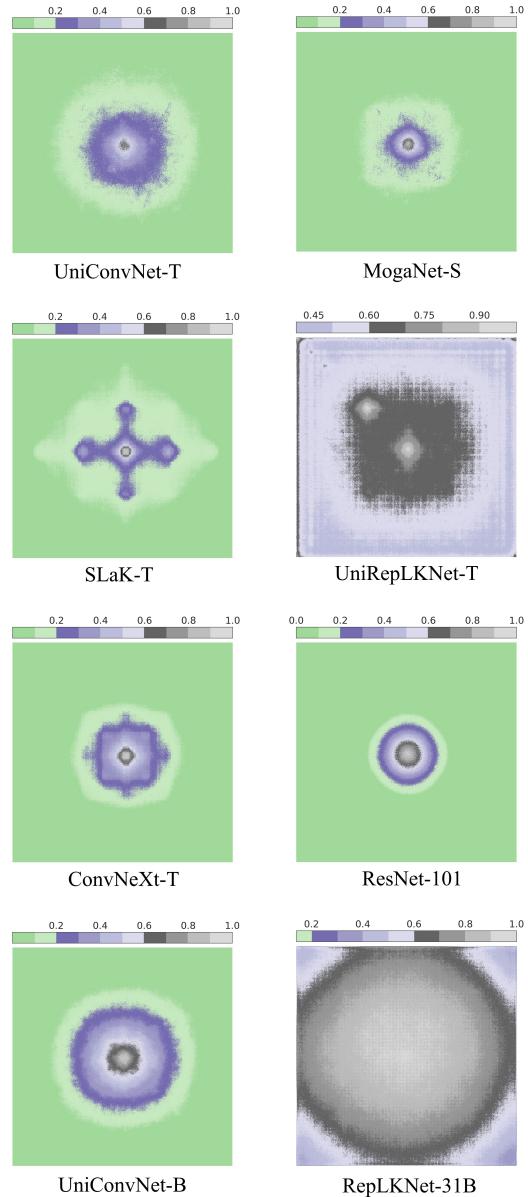


Figure 6. **Effective Receptive Field (ERF) of UniConvNet-T, MogaNet-S, SLaK-T, ConvNeXt-T, UniRepLKNet-T, ResNet-101 and UniConvNet-B, RepLKNet-31B.** The more stepped colour area indicates better AGD. The wider area indicates a larger ERF. Each ERF is based on an average of 1000 images with a resolution of 224×224 .

demonstrate large ERF while maintaining AGD. These findings suggest that the Three-layer RFA can extend the ERF with proper combination of smaller kernels (e.g., 7×7 , 9×9 , 11×11).

B. Throughput Analysis Configuration

We use an A100 40GB GPU to benchmark throughput on several classic and relevant models. The software environment is PyTorch 1.13, CUDA 11.7, cuDNN 8.5. The hardware and software configurations align with InternImage [69] to ensure a fair comparison. The overall throughput of each model, measured as the number of images processed per second, is reported in FP32/FP16 data formats.

C. Illustration of UniConvNet Block

C.1. Stem & Downsampling Block

Similar to ConvNeXt [40] and InternImage [69], our model adopts a pyramid architecture with a stem block and three downsampling blocks to generate multi-scale feature maps. As shown in Fig. 5, The stem block, positioned before the first stage, reduces the input resolution by a factor of 4. The stem block employs a bottleneck design, comprising two stacked 3×3 convolution layers and LayerNorm layers, interspersed with a GELU activation function to introduce nonlinearity to input images. The 3×3 convolutions have strides of 2 and padding of 1. The first convolution output channels are half those of the second. The downsampling block between stages reduces the input resolution by a factor of 2. It consists of a LayerNorm layer followed by a 3×3 convolution with a stride of 2 padding of 1.

C.2. Basic Block

Inspired by the state-of-the-art CNN model InternImage, which integrates LayerNorm [2], feed-forward networks [65], and GELU [25], UniConvNet incorporates three stacked residual components in basic blocks. Each residual component begins with a LayerNorm layer to normalize input features, followed sequentially by the Three-layer RFA, modified DCNV3 [69], and a feed-forward network. The basic block initially employs the Three-layer RFA residual component to extract multi-scale features from small- and large-scale patterns, establishing long-range and multi-scale dependencies. Following the Three-layer RFA residual component, a 3×3 (modified DCNV3 [69]) residual convolution block and a feed-forward network are used for densely local perception, akin to conventional ConvNets.

D. Training Settings

D.1. ImageNet-1K/22K Training

We adopt the commonly used training recipes from state-of-the-art methods [18, 40, 62, 64, 69, 72, 81] and re-

Super Parameters	UniConvNet-A /P0/P1/P2(W) ImageNet-1K	UniConvNet-N0/N1 /N2/N3/T/S/B(S) ImageNet-1K	UniConvNet-L/XL(S) ImageNet-22K
Input Scale	224 ²	224 ²	192 ²
Training Epochs	300	300	90
Batch Size	4096	4096	4096
Optimizer	AdamW	AdamW	AdamW
Optimizer Momentum	$\beta_1, \beta_2 = 0.9, 0.999$	$\beta_1, \beta_2 = 0.9, 0.999$	$\beta_1, \beta_2 = 0.9, 0.999$
Base Learning Rate	$4e^{-3}$	$4e^{-3}$	$4e^{-3}$
Learning Rate Schedule	cosine	cosine	cosine
Learning Rate Decay	$5e^{-2}$	$5e^{-2}$	$5e^{-2}$
Layer-wise Learning Rate Decay	✗	✗	✗
Warmup Epochs	20	20	20
Warmup Schedule	linear	linear	linear
Label Smoothing ε	0.1	0.1	0.1
Dropout Rate	✗	✗	✗
Drop Path Rate	0.05/0.05/0.05/0.08	0.08/0.1/0.1/0.1/0.2/0.4/0.6	0.2/0.2
Layer Scale	$1e^{-6}$	$1e^{-6}$	$1e^{-6}$
RandAugment	(9,0.5)	(9,0.5)	(9,0.5)
Color Jitter	0.4	0.4	0.4
Horizontal Flip	✗	✗	✗
Random Resized Crop	✗	✗	✗
Repeated Augment	✗	✗	✗
Head Init Scale	✗	✗	✗
Mixup Alpha	✗	0.8	0.8
Cutmix Alpha	✗	1.0	1.0
Erasing Probability	✗	0.25	0.25
Gradient Clip	✗	✗	✗
Loss	Cross Entropy	Cross Entropy	Cross Entropy
Exp. Mov. Avg. (EMA)	0.9999	0.9999	✗

Table 11. **(Pre-)Training settings for various model variants on ImageNet-1K/22K.** The training recipes adhere to standard practices [18, 40, 62, 64, 69, 72, 81], with certain tune-ups removed. Multiple stochastic depth drop rates (e.g., 0.08/0.1/0.1/0.1/0.2/0.4/0.6) are assigned to UniConvNet-N0/N1/N2/N3/T/S/B, respectively. “W” and “S” indicate that the UniConvNet variants are trained using the weak and strong training recipes, respectively.

move some tune-ups for fair comparisons and to better represent the effectiveness of the proposed UniConvNet. Additionally, we apply a weak training recipe, following EMO [81], to improve performance on smaller models (UniConvNet-A/P0/P1/P2), and a strong training recipe, based on common practice [40], for larger variants (UniConvNet-N0/N1/N2/N3/T/S/B). All experiments are conducted on the ImageNet-1K [14] dataset, comprising 1000 object classes and 1.2 million training images.

Using the weak training recipe, we train UniConvNet-A/P0/P1/P2 models from scratch with 224×224 inputs for 300 epochs. The AdamW optimizer is used with a learning rate of 4×10^{-3} . Training begins with a 20-epoch linear warmup, followed by a cosine decay learning rate schedule. A batch size of 4096 and a weight decay of 0.05 are employed. RandAugment [12] is applied for data augmentation in the weak training recipe. Regularization techniques, including Stochastic Depth [28] and Label Smoothing [57], are employed. A Layer Scale [63] with an initial value of 1×10^{-6} is used. Exponential Moving Average (EMA) [48] is employed to reduce overfitting in larger models.

For UniConvNet-N0/N1/N2/N3/T/S/B, the strong training recipe is applied, incorporating additional data augmentation techniques such as Mixup [79], Cutmix [77], and Random Erasing [84], to enhance the dataset for training on larger models. For UniConvNet-L, we follow the strong training recipe and change the input image size to 192×192 .

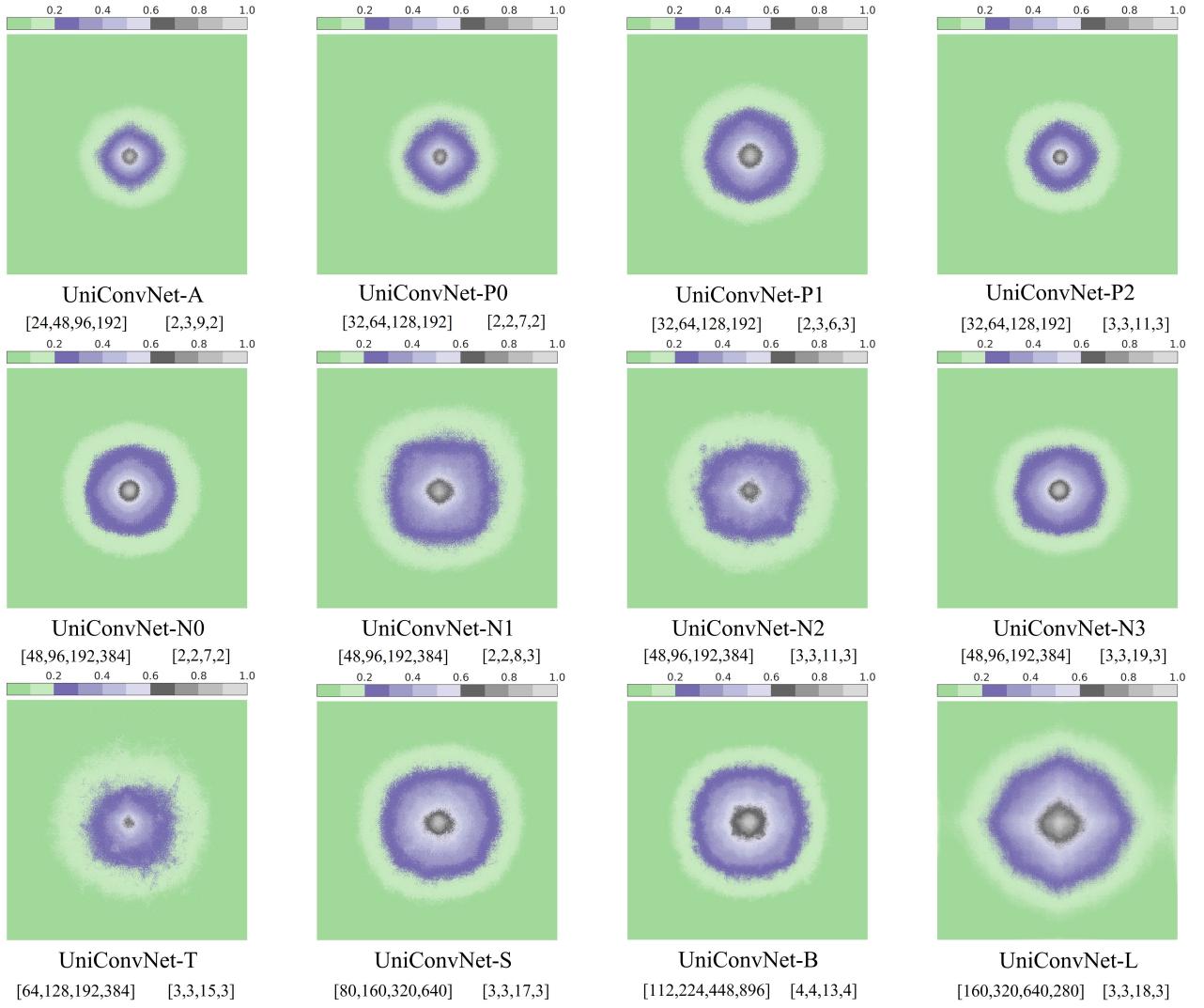


Figure 7. **Effective Receptive Field (ERF) of all UniConvNet variants.** The more stepped colour area indicates better AGD. The wider area indicates a larger ERF. Each ERF is based on an average of 1000 images with a resolution of 224×224 .

Detailed training configurations for different model variants are provided in Tab. 11.

D.2. ImageNet-1K Fine-tuning

For ImageNet-1K fine-tuning, compared to the strong training recipes for ImageNet-1K/22K, the base learning rate of the AdamW optimizer is set to 5×10^{-5} . The learning rate decay is set to 1×10^{-8} . ImageNet-1K fine-tuning is performed with a batch size of 512, without requiring warm-up. Different layer-wise learning rate decay factors are applied: 0.7 for UniConvNet-T/S/B and 0.8 for UniConvNet-L. Data augmentation techniques, Mixup [79] and Cutmix [77], are removed to improve fine-tuning results. Additionally, ImageNet-1K pre-trained UniConvNet-T/S/B and

ImageNet-22K pre-trained UniConvNet-L are fine-tuned at an increased resolution of 384×384 .

D.3. Training Recipes for Classification

We evaluate the performance of UniConvNet-A/P0/P1/P2/N0/N1/N2 on ImageNet-1K to conduct an ablation study comparing weak and strong training recipes. As illustrated in Tab. 13, the weak training recipe exhibits overfitting with models having $10.2M$ parameters, while models with $13.2M$ parameters start benefiting from the strong training recipe. Consequently, the choice of training recipes is straightforward: UniConvNet-A/P0/P1/P2/N0 adopts the weak training recipe to leverage smaller-scale datasets. UniConvNet-N1/N2 and larger models employ the strong

Super Parameters	UniConvNet-T/S/B ImageNet-1K pt ImageNet-1K ft	UniConvNet-L/XL ImageNet-22K pt ImageNet-1K ft
Input Scale	384 ²	384 ²
Training Epochs	30	30
Batch Size	512	512
Optimizer	AdamW	AdamW
Optimizer Momentum	$\beta_1, \beta_2 = 0.9, 0.999$	$\beta_1, \beta_2 = 0.9, 0.999$
Base Learning Rate	$5e^{-5}$	$5e^{-5}$
Learning Rate Schedule	cosine	cosine
Learning Rate Decay	$1e^{-8}$	$1e^{-8}$
Layer-wise Learning Rate Decay	0.7	0.8
Warmup Epochs	X	X
Warmup Schedule	X	X
Label Smoothing ϵ	0.1	0.1
Dropout Rate	X	X
Drop Path Rate	0.4/0.6/0.8	0.3/0.35
Layer Scale	pre-trained	pre-trained
RandAugment	(9,0.5)	(9,0.5)
Color Jitter	0.4	0.4
Horizontal Flip	X	X
Random Resized Crop	X	X
Repeated Augment	X	X
Head Init Scale	0.001	0.001
Mixup Alpha	X	X
Cutmix Alpha	X	X
Erasing Probability	0.25	0.25
Gradient Clip	X	X
Loss	Cross Entropy 0.9999	Cross Entropy 0.9999
Exp. Mov. Avg. (EMA)		

Table 12. **Fine-tuning settings for various model variants on ImageNet-1K.** The training recipe follows common practices [18, 40]. Multiple stochastic depth drop rates (e.g., 0.4/0.6/0.8) are for UniConvNet-T/S/B, respectively. “ImageNet-1K pt”, “ImageNet-1K ft”, and “ImageNet-22K pt” represent ImageNet-1K pre-training, ImageNet-1K fine-tuning and ImageNet-22K pre-training, respectively.

UniConvNet	#Params	ACC-W(%)	ACC-S(%)
UniConvNet-A	3.4M	77.0	X
UniConvNet-P0	5.2M	79.1	X
UniConvNet-P1	6.1M	79.6	78.8
UniConvNet-P2	7.6M	80.5	79.9
UniConvNet-N0	10.2M	81.6	81.6
UniConvNet-N1	13.1M	81.8	82.2
UniConvNet-N2	15.0M	X	82.7

Table 13. **Explorations of Training Recipes for Classification.** “ACC-W(%)” and “ACC-S(%)” are the TOP-1 accuracy trained by weak training recipe and strong training recipe, respectively.

training recipe, utilizing augmented [77, 79, 84] datasets to optimize performance with larger parameter sizes.

D.4. Object Detection and Instance Segmentation Fine-tuning

Following EMO [81], we utilize the standard MMDetection [6] library and the AdamW [41] optimizer to train the heavy RetinaNet and light SSDLite models with a batch size of 16 on 8 A100 GPUs.

Following standard practices [40, 69, 72], we further fine-tune the scaled-up UniConvNet using batch sizes of

16 and 8, respectively, for fair comparisons. Under the 1 \times schedule, images are resized so that the shorter side is 800 pixels and the longer side does not exceed 1333 pixels. During testing, the shorter side is fixed at 800 pixels. Under the 3 \times schedule, the longer side remains capped at 1333 pixels, while the shorter side is resized to a range of 480–800 pixels. We also employ the standard MMDetection [6] library and the AdamW [41] optimizer for training, using a base learning rate of 1×10^{-4} .

D.5. Semantic Segmentation Fine-tuning

We fine-tune DeepLabv3 [7] and PSPNet [83] using the ImageNet-1K pre-trained UniConvNet on the ADE20K [85] dataset. Following EMO [81], we use the MM Segmentation [11] library and the AdamW [41] optimizer to train DeepLabv3 [7] and PSPNet [83] for 160k iterations on 8 A100 GPUs, ensuring fair comparisons.

The scaled-up UniConvNet is fine-tuned with the UperNet framework on ADE20K for 160k iterations, using a batch size of 16. The AdamW [41] optimizer is used for training. The base learning rates are set to 6×10^{-5} for UniConvNet-N2/N3/T/S/B and 2×10^{-5} for UniConvNet-L. A polynomial decay schedule with a power of 1.0 is applied for learning rate decay. Following common practices [38, 40, 69, 72], images are cropped to 512 \times 512 for UniConvNet-N2/N3/T/S/B and 640 \times 640 for UniConvNet-L to ensure fair comparisons.