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ABSTRACT

Multilingual reasoning has recently emerged as a powerful strategy for extending the reach and impact of large language models (LLMs). By enabling models to operate effectively across diverse languages and modalities, it broadens access to advanced reasoning capabilities for a wider range of users and linguistic communities. Yet reliably activating such behaviours through training remains difficult. Existing approaches rely heavily on supervised fine-tuning over synthetic data, which tends to encourage imitation of teacher signals rather than genuine exploration or robust generalisation. To address this gap, we introduce, we propose **Polyglot-R1**, the first reinforcement learning framework designed to cultivate multilingual, multi-perspective reasoning behaviours for complex, real-world tasks. Our framework introduces a progressive curriculum that directly tackles the cold-start problem in training with reinforcement learning. We begin with supervised fine-tuning on trajectories from more straightforward multilingual prompts to instil the foundations of this reasoning style. We then transition to reinforcement learning, enabling the model to actively explore and generalise this skill on more challenging multilingual and multimodal problems. Experiments demonstrate that Polyglot-R1 not only improves accuracy but also reshapes the way models reason. At earlier stages of training, multilingual reasoning functions as an exploration strategy, encouraging the model to test diverse lines of thought. At later stages, the same capacity is repurposed as a mechanism for multi-perspective verification, strengthening confidence in the final answer. Most importantly, we validate multilingual reasoning as an intermediate exploration scaffold: a temporary but crucial phase that unlocks more robust, transferable reasoning capabilities across languages.

1 INTRODUCTION

Large language models (LLMs) are increasingly deployed in multilingual contexts, where their reasoning capabilities influence how knowledge is accessed across cultural and linguistic boundaries. Yet their reasoning often remains brittle, overly sequential, and skewed towards high-resource languages. This reveals a gap between surface-level fluency and the deeper, transferable reasoning skills required for truthfulness, reliability, and inclusivity.

Recent research highlights the promise of multi-path reasoning strategies—such as *parallel thinking*—which enable models to explore alternative lines of thought before synthesising them into a coherent conclusion Luong & Lockhart (2025); Zheng et al. (2025). Cognitive science suggests that humans employ similar strategies to avoid premature commitment to a single, potentially flawed solution (Clark, 1989; Jackendoff, 2011). Yet most methods for instilling such capacities in LLMs are limited. Supervised fine-tuning on synthetic traces tends to encourage imitation rather than genuine exploration, while test-time prompting increases inference costs without delivering lasting improvements. Reinforcement learning (RL) offers a more scalable route, to the extent that it allows models to adapt and refine behaviours dynamically. However,

047 current LLMs, having never been exposed to structured multilingual reasoning trajectories during pre-training
 048 or SFT, cannot readily produce the reasoning patterns RL requires. A dedicated cold-start stage is therefore
 049 indispensable: it must introduce the format of parallel multilingual reasoning without undermining broader
 050 abilities. This challenge is compounded by the scarcity and high cost of multilingual reasoning traces, which
 051 explains why previous RL-based approaches have been largely confined to narrow or synthetic domains.

052 To address these limitations, we introduce **Polyglot-R1**, a reinforcement learning framework explicitly
 053 designed to cultivate multilingual, multi-perspective reasoning in LLMs. Our progressive curriculum begins
 054 with supervised fine-tuning on trajectories generated from straightforward multilingual prompts, establishing
 055 the basic structures of multi-path reasoning. It then transitions to reinforcement learning, where the model
 056 actively explores and generalises these behaviours in more complex multilingual and multimodal tasks.
 057 Crucially, we develop reward designs that balance accuracy with reasoning structure, providing the first
 058 empirical analysis of how multilingual reasoning evolves over training—shifting from early exploration
 059 across languages to later-stage verification across perspectives.

060 Our contributions are threefold:

- 062 • We propose a reinforcement learning framework that instils multilingual multi-perspective reasoning
 063 as a transferable capacity, rather than as a by-product of supervised data imitation.
- 064 • We demonstrate that Polyglot-R1 not only improves accuracy but also reshapes model strategies,
 065 showing a clear progression from exploratory reasoning to verification-oriented reasoning across
 066 languages.
- 067 • We validate multilingual reasoning as an intermediate exploration scaffold, showing how this
 068 temporary phase unlocks more robust and generalisable reasoning capabilities across linguistic
 069 boundaries.

071 2 METHODS

072 Existing approaches to multi-path reasoning in LLMs (Yao et al., 2023a) rely on supervised fine-tuning (SFT),
 073 which is costly, domain-limited, and encourages imitation rather than transferable reasoning challenges that
 074 are exacerbated in multilingual contexts where high-quality traces are concentrated in a few languages. To
 075 address this, we propose **Polyglot-R1**, a framework for *multilingual reasoning* that replaces expensive data
 076 pipelines with a lightweight *cold-start stage* of simpler multilingual tasks, establishing structural grounding
 077 later generalised through reinforcement learning on harder multilingual and multimodal problems. We
 078 further compare two regimes—behavioural exploration without architectural changes versus inductive biases
 079 enforcing language-independent reasoning paths—thereby disentangling the contributions of exploration and
 080 structural constraints.

081 In the following sections, we describe the key components of *Polyglot-R1*. First, we formulate what we
 082 mean by *multilingual multi-perspective reasoning* and detail how it is instantiated at inference time. We then
 083 present our scalable data pipeline, which generates high-quality multilingual traces for the cold-start stage.
 084 Finally, we introduce our reinforcement learning training recipes, including reward design strategies that
 085 balance accuracy and reasoning structure, and we analyse how reasoning behaviours evolve during training.

088 2.1 MULTILINGUAL MULTI-PERSPECTIVE REASONING

089 In human problem-solving, moments of uncertainty or ambiguity often prompt individuals to generate and
 090 compare alternative viewpoints before reaching a decision. We extend this intuition to LLMs by formalising
 091 *parallel multilingual reasoning* as a two-stage process.

094 **Divergence** When the model encounters a critical step, it suspends the main reasoning chain and initiates N
 095 independent trajectories across languages or perspectives. Each trajectory develops autonomously, capturing
 096 linguistic and cultural diversity in problem-solving.
 097

098 **Convergence** Once divergence is complete, the model aggregates the outputs, distils key insights, and
 099 reconciles conflicts into a coherent conclusion, before resuming reasoning with this synthesised representation.
 100

101 This process can recur adaptively whenever required. To realise such behaviour, we employ structured control
 102 tokens: `<Parallel>` for initiating divergence, `<Path>` for independent trajectories, and `<Summary>`
 103 for aggregation. During inference, the model generates auto-regressively until predicting a `<Parallel>`
 104 token, at which point it spawns multilingual paths within `<Path>` blocks. Completion is followed by
 105 a `<Summary>` block, which integrates insights and returns to the main reasoning chain. This dynamic
 106 workflow ensures that reasoning evolves in ways that are both linguistically diverse and structurally adaptive.
 107

108 2.2 A SCALABLE DATA PIPELINE FOR MULTILINGUAL REASONING

109 A central challenge lies in the scarcity of high-quality multilingual reasoning traces. Although humans
 110 naturally reason in parallel, the outputs we observe are typically compressed into monolingual summaries,
 111 making such data rare in natural language corpora. Existing work has attempted to leverage the inherent
 112 parallelism of long chain-of-thought (CoT) sequences, but these methods rely on complex and computationally
 113 expensive pipelines with limited scalability.

114 Our approach builds on a key empirical finding: while complex multilingual problems rarely yield valid
 115 multi-perspective reasoning traces through prompting, simpler multilingual tasks consistently do. By carefully
 116 designing zero-shot prompts across multiple languages, we generate a cold-start corpus that captures the
 117 structural format of parallel reasoning. This data is not intended to solve final target tasks, but rather to
 118 familiarise the model with the structural conventions of multilingual reasoning.
 119

120 To ensure quality, we implement a strict *Multilingual Reasoning Format Check*, which validates adherence
 121 to the `<Parallel>`, `<Path>`, and `<Summary>` structure across languages. This stage provides the
 122 foundation for subsequent reinforcement learning. Crucially, the design reduces dependence on large-scale
 123 annotation pipelines and enables a lightweight but practical entry point for multilingual reasoning.

124 2.3 REINFORCEMENT LEARNING FOR MULTILINGUAL REASONING

125 Once the model has acquired the structural ability to produce multilingual reasoning traces, it transitions to a
 126 reinforcement learning phase. This stage allows the model to explore and refine strategies for more complex
 127 tasks that involve both multilingual and multimodal reasoning.
 128

129 We investigate two training regimes. In the *causal variant*, the architecture remains unchanged, and the model
 130 learns to balance exploration and synthesis directly through reinforcement learning. In the *structured variant*,
 131 inductive biases are introduced via modified self-attention masks and multilingual positional encodings,
 132 enforcing a degree of independence across reasoning paths in different languages.
 133

134 Reward design plays a decisive role. Optimising solely for final accuracy risks the model abandoning
 135 multi-perspective reasoning in favour of shortcuts, while focusing exclusively on structural rewards leads to
 136 the overuse of scaffolds without corresponding gains in quality. To reconcile these tendencies, we adopt an
 137 alternating reward schedule: outcome-based rewards reinforce correctness, while structure-based rewards
 138 encourage the controlled use of multilingual reasoning paths.

139 This design provides two critical benefits. First, it prevents multi-perspective reasoning from being reduced to
 140 a superficial stylistic feature. Second, it enables us to observe how multilingual reasoning evolves strategically:

141 in the early stages of training, reasoning paths function primarily as exploratory mechanisms across languages,
 142 while in later stages they become verification tools, offering multi-perspective checks that strengthen the
 143 reliability of solutions.

144

145 2.4 A SIMPLE AND SCALABLE DATA PIPELINE FOR MULTILINGUAL REASONING

146

147 Collecting high-quality data for multi-perspective reasoning is a significant challenge. Although humans
 148 naturally consider multiple possibilities in parallel, the linguistic outputs we observe are almost always
 149 compressed into a single summary. As a result, explicit traces of parallel reasoning are scarce in natural
 150 corpora. Previous approaches, such as Yang et al. (2025b), attempt to exploit the latent parallelism of long
 151 chain-of-thought sequences. Yet these methods depend on complex, multi-stage pipelines that, while avoiding
 152 costly human annotation, remain computationally intensive and limited in scalability.

153 Our preliminary experiments suggest a more practical route. While simple prompting fails to elicit valid
 154 reasoning traces for complex multilingual problems, it proves highly effective for more manageable tasks.
 155 Building on this insight, we design a lightweight yet scalable pipeline that uses detailed zero-shot prompts
 156 across multiple languages to generate a large corpus of well-formed reasoning traces. Crucially, this data is
 157 not intended to solve final target tasks, but rather to familiarise the model with the structural conventions of
 158 multilingual multi-perspective reasoning.

159 Because our structured model variant (§ 2.6) introduces architectural constraints such as path-window attention
 160 masks, strict format adherence is essential. We therefore implement a *Multilingual Reasoning Format Check*,
 161 detailed in Algorithm 1, which filters outputs to ensure consistency with the `<Parallel>`, `<Path>`, and
 162 `<Summary>` schema. This cold-start dataset provides a reliable basis from which reinforcement learning can
 163 build, allowing us to move away from data-heavy pipelines towards an approach that incrementally elicits and
 164 strengthens multilingual reasoning capabilities.

165

166 2.5 ELICITING MULTILINGUAL REASONING VIA REINFORCEMENT LEARNING IN CAUSAL MODELS

167

168 Unlike previous approaches, which rely on expensive data pipelines, we exploit the cold-start corpus to
 169 bootstrap reasoning structure and then extend it through reinforcement learning (RL). This stage enables
 170 the model to move from simply reproducing formatted traces to actively exploring and generalising multi-
 171 perspective reasoning on more complex multilingual tasks.

172

173 2.5.1 REINFORCEMENT LEARNING ALGORITHM FOR MULTILINGUAL REASONING

174

175 At the core of **Polyglot-R1** is the capacity to generate and synthesise reasoning across languages. Unlike
 176 prior work, which confines parallel paths to a single language, our framework treats each path as a distinct
 177 multilingual trajectory. A problem posed in English, for example, may be reframed in Spanish, French, or
 178 Chinese, ensuring that reasoning benefits from diverse linguistic and conceptual perspectives rather than a
 179 single lens.

180 We adopt Group Relative Policy Optimisation (GRPO) (Shao et al., 2024) as our reinforcement learning
 181 algorithm. Let q denote a question, and $\{o_i\}_{i=1}^G$ the G candidate responses sampled from the old policy
 182 $\pi_{\theta_{\text{old}}}(\cdot | q)$. Each response may be expressed in a different language or perspective. The reward r_i for o_i
 183 thus evaluates not only task correctness but also whether the response conforms to the multilingual reasoning
 184 structure. Formally:

$$185 \rho_i = \frac{\pi_{\theta}(o_i | q)}{\pi_{\theta_{\text{old}}}(o_i | q)}, \quad \bar{r} = \frac{1}{G} \sum_{j=1}^G r_j, \quad A_i = \frac{r_i - \bar{r}}{\sqrt{\frac{1}{G} \sum_{j=1}^G (r_j - \bar{r})^2 + \varepsilon_{\text{stab}}}},$$

186

188 where $\varepsilon_{\text{stab}}$ is a stability constant. The GRPO loss is then:

$$190 \quad \mathcal{L}_{\text{GRPO}}(\theta) = \mathbb{E}_{\substack{q \sim \mathcal{D} \\ \{o_i\} \sim \pi_{\theta_{\text{old}}}}} \left[\frac{1}{G} \sum_{i=1}^G \min(\rho_i A_i, \text{clip}(\rho_i, 1 - \alpha, 1 + \alpha) A_i) - \beta D_{\text{KL}}(\pi_{\theta} \parallel \pi_{\text{ref}}) \right].$$

193 **Multilingual Rollout Process.** During training and inference, the model alternates between autoregressive
 194 generation, multilingual parallel exploration, and summarisation. It generates a prefix until predicting a
 195 `<Parallel>` token, at which point it launches multiple `<Path>` segments, each potentially realised in
 196 a different language. For example, one path may reason algebraically in English, another may leverage
 197 mathematical terminology from Mandarin, while a third reformulates the problem in Arabic or Spanish.
 198 Once all paths are complete, the model produces a `<Summary>` block that integrates these cross-linguistic
 199 perspectives into a coherent continuation. This iterative cycle allows reasoning to benefit from the diversity of
 200 linguistic structures and cultural framings encoded in the model’s training.

201 This multilingual extension of parallel reasoning has two major advantages. First, it increases the likelihood of
 202 discovering complementary reasoning strategies by exploiting the diversity of linguistic framing. Second, the
 203 summarisation stage forces the model to reconcile potentially divergent linguistic insights, thereby enhancing
 204 both robustness and generalisation.

206 2.5.2 REWARD DESIGN FOR MULTILINGUAL REASONING

208 Designing effective rewards is central to ensuring that multilingual multi-perspective reasoning emerges as a
 209 genuine skill rather than a superficial pattern. Simply rewarding correctness (R_{acc}) often leads models to
 210 bypass multi-path reasoning in favour of shortcuts, while rewarding structure alone encourages overproduction
 211 of parallel blocks without improving quality. In multilingual settings, there is the added challenge of
 212 encouraging *linguistic diversity* without sacrificing accuracy or coherence.

213 To balance these factors, we define a composite reward:

$$214 \quad R_{\text{final}} = R_{\text{acc}} + \lambda_1 R_{\langle \text{Parallel} \rangle} + \lambda_2 R_{\text{div}},$$

216 where:

- 218 • R_{acc} evaluates whether the final answer is correct, independent of the languages used.
- 219 • $R_{\langle \text{Parallel} \rangle}$ incentivises the use of well-formed multilingual parallel reasoning blocks (`<Parallel>`,
 220 `<Path>`, `<Summary>`).
- 221 • R_{div} encourages linguistic diversity across paths, rewarding models that produce reasoning in
 222 distinct languages or linguistic styles rather than duplicating content.

223 The diversity reward R_{div} is computed by measuring the language identity and lexical overlap between paths.
 224 Positive reward is assigned when the model employs at least two distinct languages or registers within a
 225 parallel block. At the same time, penalties are applied when all paths collapse into near-identical reasoning.

227 We further adopt an *alternating schedule*, where training alternates between episodes focused on accuracy
 228 and those focused on structure and diversity. This prevents the model from overfitting to a single objective
 229 and encourages it to learn when multilingual reasoning is genuinely beneficial. In early training, diversity
 230 is primarily used as an exploration mechanism: different languages introduce alternative framings that
 231 expand the solution space. Later, multilingual reasoning acts as a verification strategy, where cross-lingual
 232 perspectives are compared and consolidated to strengthen confidence in the final answer.

233 This reward design anchors multilingual multi-perspective reasoning as more than a formatting trick: it
 234 becomes an adaptive skill that both broadens exploration and sharpens verification.

235 2.5.3 TRAINING RECIPE AND REWARD DESIGN
236237 The training process unfolds in three stages:
238239 **Cold-Start Stage.** Using the corpus described in Section 2.4, we fine-tune the initial actor on a small set
240 of multilingual reasoning traces. This stage is not designed to teach solutions but to ensure the model can
241 reliably produce structured reasoning formats.
242243 **RL on Simple Multilingual Tasks.** After cold start, the model can generate reasoning tags but the behaviour
244 is unstable, as these tokens never appeared in pre-training. We therefore perform small-scale RL to consolidate
245 format learning. Here, the final reward is $R_{final} = R_{\langle\text{Parallel}\rangle} \times R_{acc}$, combining correctness (R_{acc}) and
246 structural adherence ($R_{\langle\text{Parallel}\rangle}$). A reward of +1 is given only if at least one valid parallel reasoning unit is
247 produced *and* the final answer is correct; otherwise, the model receives -1.
248249 **RL on General Multilingual Tasks.** Having stabilised format generation, the model is trained on more
250 challenging multilingual and multimodal problems. Here, we prioritise task performance, using accuracy-
251 based rewards only. This ensures that the model employs multi-perspective reasoning strategically rather than
252 indiscriminately. The models obtained at this stage constitute our *Polyglot-Seen* variants.
253254 2.6 ELICITING MULTILINGUAL REASONING VIA RL
255256 While the causal variant learns reasoning behaviours directly, hidden representations may leak across reasoning
257 paths, undermining independence. To counter this, we propose a structured variant, *Polyglot-Unseen*,
258 which embeds inductive biases into the architecture. Specifically, we use *path-window masking*, which
259 restricts tokens in a `<Path>` block to attend only to their own context and the shared prefix, and *multiverse*
260 *positional encodings*, which assign disjoint position indices to each path. Together, these mechanisms enforce
261 independence among reasoning threads while preserving visibility from the `<Summary>` block, where
262 cross-lingual synthesis occurs.
263264 2.6.1 REWARD SCHEDULES
265266 The progressive recipe used for the causal variant proves ineffective for the structured model, as attention
267 masks trained on simple tasks do not generalise to harder problems. To address this, we experiment with two
268 alternative reward schedules.
269270 The first (**S1: Accuracy-only**) optimises exclusively for correctness, providing no explicit incentive to employ
271 parallel reasoning. The second (**S2: Alternating accuracy and structure**) alternates every $W = 10$ steps
272 between accuracy-based and structure-aware rewards. The latter offers graded incentives: +1.2 when a valid
273 parallel reasoning unit is produced and the answer is correct, +1.0 when no parallel unit is used but the answer
274 is correct, and -1.0 otherwise. This alternating schedule encourages the model to apply multilingual reasoning
275 selectively and effectively, without overfitting to superficial structural cues.
276277 3 EXPERIMENTS
278279 3.1 EXPERIMENTAL SETUPS
280281 **Models.** We adopt Qwen-3-4B-Base (Yang et al., 2025a) and Llama-3-3B as backbone models. The former
282 represents a state-of-the-art open-source LLM at the 4B scale, striking an effective balance between efficiency
283 and performance, and is therefore well-suited for multilingual reinforcement learning experiments.
284

| Method | # Parallel | MAIME25 | | MGSM-Symbolic | | MSVAMP | |
|--|-------------|-------------|-------------|---------------|-------------|-------------|-------------|
| | | Mean@16 | Pass@16 | Mean@16 | Pass@16 | Mean@16 | Pass@16 |
| Qwen3-4B-Base | 0.0 | 1.6 | 11.4 | 3.2 | 15.9 | 7.5 | 49.8 |
| <i>SFT + Multilingual Parallel Reasoning</i> | | | | | | | |
| Polyglot-SFT-Seen | 95.6 | 8.3 | 28.6 | 11.2 | 27.1 | 47.5 | 78.4 |
| Polyglot-SFT-Unseen | 95.6 | 5.0 | 21.4 | 9.1 | 25.9 | 42.8 | 79.6 |
| <i>RL Approach</i> | | | | | | | |
| GRPO (Multilingual DAPO) | 0.0 | 15.2 | 33.1 | 17.9 | 29.8 | 62.4 | 84.6 |
| Polyglot-R1-Seen | 27.3 | 19.6 | 39.4 | 19.1 | 36.2 | 69.9 | 84.1 |
| Polyglot-R1-Unseen (S1) | 13.6 | 17.2 | 36.9 | 18.0 | 32.7 | 68.5 | 87.6 |
| Polyglot-R1-Unseen (S2) | 63.0 | 18.8 | 41.6 | 16.9 | 30.9 | 66.7 | 90.2 |

Table 1: Performance comparison on multilingual reasoning benchmarks for Qwen-3-4B-Base under different multilingual parallel reasoning configurations (Llama-3-3B in appendix). We report Mean@16 and Pass@16.

Evaluation. Our evaluation covers a suite of multilingual and mathematical reasoning benchmarks, including Multilingual AIME25 (MAIME25) Bianchi (2025), MGSM-Symbolic Ranaldi & Pucci (2025), and MSVAMP (Chen et al., 2024). To assess multilingual generalisation, we extend these with parallel prompts spanning both high- and low-resource languages. For each task, we generate 16 independent responses per question at a fixed temperature and report the average accuracy (mean@16), following prior work (Wang et al., 2025b). We additionally report pass@16 as an upper-bound measure of performance.

Training Details. Our implementation builds on VERL (Sheng et al., 2024), adhering closely to its training recipe with only minimal adjustments to hyperparameters. In the cold-start stage, we apply SFT on our curated POLYGLOT-MGSM dataset, using a batch size of 128, a learning rate of 1×10^{-5} , a weight decay of 0.01, and a warm-up ratio of 0.1 with a cosine learning-rate schedule. This yields 58 and 230 gradient steps for the Polyglot-SFT-Seen and Polyglot-SFT-Unseen variants, respectively.

In Stage 1, we conduct RL on multilingual variants of MGSM for five epochs, with a batch size of 1024, five rollouts, and a learning rate of 1×10^{-6} , resulting in 35 gradient steps. In Stage 2, we train on a multilingualized version of the DAPO dataset for 300 steps, using a batch size of 512, eight rollouts, and the same learning rate. No additional warm-up or scheduling is applied.

3.2 MAIN RESULTS

Table 1 presents the results, comparing our approach against two strong baselines: GRPO applied directly to the multilingual DAPO training set, and GRPO in two stages—first on multilingual MGSM, then on multilingual DAPO. The **Polyglot-R1** framework consistently outperforms both. The strongest performance is achieved by the causal variant (Polyglot-R1-Seen), whose success derives from the curriculum: the cold-start stage establishes the format of multilingual reasoning, while reinforcement learning progressively consolidates this ability. Naïve SFT delivers notable improvements over the base model, yet still falls well short of the RL baselines. We further observe a trade-off between causal and structured variants: the causal model (Seen) is more stable and yields the highest overall performance, whereas structured models (Unseen) are more sensitive to reward design. Among these, the alternating reward schedule (S2) offers the best compromise, combining high levels of parallel reasoning with strong accuracy.

3.3 ABLATION

Removing Stage 1 RL on MGSM leads to a consistent performance drop (average 2.3%) in the causal variant, showing that SFT alone cannot reliably activate or sustain parallel reasoning. In contrast, Stage 1 RL reduces

| Training Configuration | MAIME25 | MGSM-Symbolic | MSVAMP |
|---|-------------|---------------|-------------|
| Effect of Training Stages | | | |
| Polyglot-R1-Seen | 19.6 | 19.1 | 69.9 |
| - w/o RL on Multilingual GSM8K | 18.1 | 18.7 | 65.4 |
| Polyglot-R1-Unseen (S1) | | | |
| - + with RL on Multilingual GSM8K | 17.4 | 18.0 | 68.7 |
| | 14.7 | 13.4 | 53.2 |
| Effect of Multilingual Prompting | | | |
| Polyglot-R1-Seen | 19.6 | 19.1 | 69.9 |
| - - w/o Multilingual Prompt | 20.2 | 16.7 | 66.1 |

Table 2: Ablation study on training approach: comparison of different multilingual training configurations.

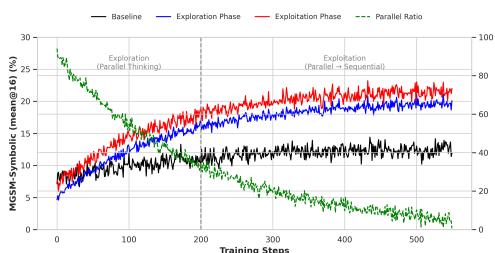


Figure 1: Two-stage training with parallel reasoning as a mid-training exploration scaffold. Stage 1 promotes exploration through alternating rewards, while Stage 2 consolidates accuracy via sequential reasoning. Accuracy continues to improve even as explicit parallel reasoning becomes less frequent.

performance in the structured variant (average 8.6%), as attention masks learned on simple multilingual tasks transfer poorly to harder ones. This suggests that causal models require Stage 1 RL to bootstrap multilingual reasoning, while structured models demand different training strategies. Eliminating explicit multilingual prompts (Table 2) lowers performance by up to 1.8%, indicating that such prompts help the model internalise multilingual reasoning rather than merely replicate monolingual patterns.

Finally, reward design proves critical. Accuracy-only optimisation improves correctness but yields very low parallel usage, while structure-only maximises the parallel ratio but sacrifices accuracy by overusing reasoning blocks without substantive gains. Alternating accuracy and structure provides the best trade-off, maintaining accuracy while encouraging effective multilingual reasoning and outperforming accuracy-only baselines on more challenging tasks.

3.4 EVOLUTION OF MULTILINGUAL REASONING BEHAVIOUR

We monitored the relative position of the `<Parallel>` block throughout training (Figure 4). In the early stages, multilingual reasoning tends to appear near the beginning of the solution, reflecting its exploratory use for broadening the search space. As training advances, the `<Parallel>` blocks progressively shift towards later stages of the reasoning chain, where they function as a verification mechanism: alternative linguistic framings are compared to confirm the solution.

This dynamic illustrates a clear strategic transition. Initially, linguistic diversity drives exploration; later, it enhances reliability and truthfulness by consolidating consistency across languages.

376 3.5 PARALLEL MULTILINGUAL REASONING AS A MID-TRAINING SCAFFOLD
377378 A central challenge in reinforcement learning is maintaining sufficient exploration. Enforcing multilingual
379 reasoning during mid-training biases the model towards a broader policy search. In Stage 1, alternating
380 rewards sustain linguistic diversity; in Stage 2, the focus shifts to accuracy, allowing the model to consolidate
381 the most effective strategies. Empirically, this scaffold raises the performance ceiling: accuracy improves
382 even as explicit multilingual reasoning blocks decline (Figure 1), showing that multilingual reasoning serves
383 both as a direct aid to problem-solving and as a structured exploration mechanism.384
385 4 RELATED WORK
386387
388 **Parallel Thinking** Parallel thinking has recently become a central topic in reasoning research (Yao et al.,
389 2023b; Wang et al., 2022; Brown et al., 2024; Pan et al., 2025; Huang et al., 2024; Hsu et al., 2025; Rodionov
390 et al., 2025; Yang et al., 2025b; Zheng et al., 2025). Early work often relied on brute-force strategies,
391 spawning trajectories at the outset and merging them at the end (Brown et al., 2024; Wang et al., 2022), or
392 synchronising partial solutions at fixed intervals (Rodionov et al., 2025; Hsu et al., 2025). These approaches
393 are limited, as branching and aggregation follow pre-defined schedules rather than the dynamics of reasoning
394 itself. Structured methods such as Monte Carlo Tree Search (Zhang et al., 2024) and Tree of Thoughts (Yao
395 et al., 2023b) offer finer control but remain dependent on heuristics and external verifiers. More recent work
396 explores reinforcement learning for adaptive parallelism, although it is often restricted to efficiency gains
397 or monolingual toy tasks (Zheng et al., 2025). By contrast, we argue that reinforcement learning provides a
398 more general route: it maintains efficiency while enabling adaptive behaviours. Our contribution extends this
399 to the multilingual setting, where parallel thinking must contend with linguistic diversity, an essential step for
400 equitable model deployment across languages.401
402 **Improving Reasoning via Reinforcement Learning with Verifiable Rewards** RLVR optimises models
403 using automatically checkable outcome-based rewards, removing the need for reward models or detailed hu-
404 man annotation. It has proven effective across domains including mathematics (Guo et al., 2025), code (Wang
405 et al., 2025a), multimodal reasoning (Huang et al., 2025b; Li et al., 2025), relation extraction (Dai et al.,
406 2025), and GUI navigation (Shi et al., 2025). Work on efficiency and stability has introduced innovations
407 such as self-play (Liu et al., 2025; Huang et al., 2025a), test-time RL (Zuo et al., 2025), and robust algorithms
408 like DAPO (Yu et al., 2025), VAPO (Yue et al., 2025), and entropy-guided optimisation (Wang et al., 2025b).
409 Yet significant challenges persist. Faithfulness (Chen et al., 2025; Zhou et al., 2025) and robustness (Sabbaghi
410 et al., 2025) remain unresolved, and most work assumes strictly sequential reasoning. This is a fundamental
411 limitation, since LLMs do not naturally perform parallel rationale, and current RLVR methods cannot instil it.
412 We address this gap by introducing a progressive curriculum that enforces and then consolidates multilingual
413 parallel reasoning, equipping models with adaptive, multi-perspective reasoning capabilities across languages.414 5 CONCLUSION
415416 We introduced Polyglot-R1, the first reinforcement learning framework designed to cultivate multilingual,
417 multi-perspective reasoning. Its progressive curriculum combines a lightweight cold-start stage with reinforce-
418 ment learning and carefully structured rewards, yielding consistent gains in accuracy on demanding reasoning
419 benchmarks. Our analysis reveals that multilingual reasoning develops strategically: initially serving as a
420 source of cross-linguistic diversity and later functioning as a mechanism for verification across perspectives.
421 Crucially, we establish multilingual reasoning as a mid-training scaffold, demonstrating that enforced diversity
422 during intermediate phases of training enables more robust and transferable final performance.

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573 A PROMPTS

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Baseline Prompt

{Problem} Let's think step by step and output the final answer after "Final Answer: ".

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Multilingual Thinking Prompt

Solve the following problem step by step. During the reasoning process, whenever you encounter a step that may benefit from cross-linguistic perspectives, insert a <Parallel> block at that point.

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Within each <Parallel> block:

- Include at least two distinct reasoning paths, each framed in different languages. - Each path must be enclosed within <Path lang="..."> and </Path> tags. - Do not include ordering or cross-references between paths, as they are generated independently. - Close the block with </Parallel>.

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Immediately after each </Parallel>, provide a concise summary that integrates insights across languages, enclosed in <Summary> and </Summary> tags.

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Repeat this process adaptively throughout the reasoning chain. Do not explicitly mention that you are using multilingual reasoning|just insert the <Parallel> block naturally when helpful.

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End your response with a line starting with Final Answer: followed by the final result.

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613 **B ABLATION STUDY**

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| Training Configuration | Parallel Ratio | MAIME25 | MGSM-Symbolic | MSVAMP |
|---------------------------|----------------|-------------|---------------|-------------|
| Accuracy | 13.6 | 17.7 | 18.3 | 69.2 |
| Parallel | 80.3 | 17.4 | 15.0 | 59.9 |
| Alternating Acc./Parallel | 63.0 | 18.9 | 16.2 | 67.8 |

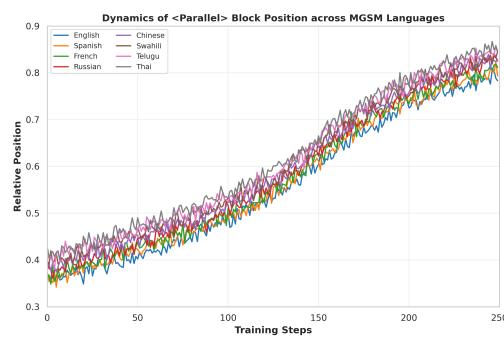
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Table 3: Ablation study on reward modelling for the POLYGLOT-R1-UNSEEN model.

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Table 4: Dynamics of the relative position of the <Parallel> block during RL training. The upward trend indicates a gradual shift from exploratory use of parallel reasoning towards later verification stages.

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C ADDITIONAL RESULTS

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| Method | # Parallel | MAIME25 | | MGSM-Symbolic | | MSVAMP | |
|--|-------------|-------------|-------------|---------------|-------------|-------------|-------------|
| | | Mean@ 16 | Pass@ 16 | Mean@ 16 | Pass@ 16 | Mean@ 16 | Pass@ 16 |
| Llama-3-3B-Base | 0.0 | 1.3 | 10.2 | 3.8 | 16.7 | 8.2 | 48.5 |
| <i>SFT + Multilingual Parallel Reasoning</i> | | | | | | | |
| Polyglot-SFT-Seen | 95.6 | 7.5 | 26.9 | 11.8 | 28.4 | 45.9 | 76.8 |
| Polyglot-SFT-Unseen | 95.6 | 4.6 | 19.7 | 9.4 | 24.6 | 41.2 | 78.1 |
| <i>RL Approach</i> | | | | | | | |
| GRPO (Multilingual DAPO) | 0.0 | 14.4 | 31.8 | 18.5 | 30.5 | 61.1 | 83.2 |
| Polyglot-R1-Seen | 27.3 | 18.9 | 38.2 | 19.7 | 35.6 | 68.4 | 82.7 |
| Polyglot-R1-Unseen (S1) | 13.6 | 16.8 | 35.1 | 18.3 | 31.9 | 67.1 | 86.0 |
| Polyglot-R1-Unseen (S2) | 63.0 | 18.1 | 40.2 | 17.2 | 30.1 | 65.5 | 88.9 |

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Table 5: Performance comparison on multilingual and mathematical reasoning benchmarks for Llama-3-3B under different multilingual parallel reasoning configurations (results for Qwen-3-4B in main text). We report Mean@ 16 and Pass@ 16.

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Algorithm 1 Multilingual Parallel Thinking Format Check

Require: tokens: list of tokens from the multilingual parallel-thinking trace; tag-pairs: set of valid (opening, closing) tag pairs, e.g. $\{(<\text{Path lang}=\text{"en"}>, </\text{Path}>), (<\text{Path lang}=\text{"es"}>, </\text{Path}>), \dots\}$
Ensure: format_valid : boolean indicating whether the trace is well-formed

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1:  $S \leftarrow \emptyset$ 
2:  $\text{format\_valid} \leftarrow \text{true}$ 
3: for each  $t \in \text{tokens}$  do
4:   if  $t$  is an opening tag (with valid language attribute) then
5:     push  $t$  onto  $S$ 
6:   else if  $t$  is a closing tag then
7:     if  $S$  is empty then
8:        $\text{format\_valid} \leftarrow \text{false}$ 
9:       break
10:    end if
11:     $\text{top\_tag} \leftarrow \text{Top}(S)$ 
12:    if  $(\text{top\_tag}, t) \in \text{tag-pairs}$  then
13:      pop  $S$ 
14:    else
15:       $\text{format\_valid} \leftarrow \text{false}$ 
16:      break
17:    end if
18:  end if
19: end for
20: if  $\text{format\_valid}$  and  $S \neq \emptyset$  then
21:    $\text{format\_valid} \leftarrow \text{false}$ 
22: end if
23: return  $\text{format\_valid} = 0$ 

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