

---

# PARTONOMY: Large Multimodal Models with Part-Level Visual Understanding

---

Ansel Blume<sup>1\*</sup>, Jeonghwan Kim<sup>1\*</sup>, Hyeonjeong Ha<sup>1</sup>, Elen Chatikyan<sup>1</sup>, Xiaomeng Jin<sup>1</sup>, Khanh Duy Nguyen<sup>1</sup>, Nanyun Peng<sup>2</sup>, Kai-Wei Chang<sup>2</sup>, Derek Hoiem<sup>1</sup>, Heng Ji<sup>1</sup>

<sup>1</sup>University of Illinois Urbana-Champaign, <sup>2</sup>University of California Los Angeles

{blume5, jk100, hengji}@illinois.edu

## Abstract

Real-world objects are composed of distinctive, object-specific parts. Identifying these parts is key to performing fine-grained, compositional reasoning—yet, large multimodal models (LMMs) struggle to perform this seemingly straightforward task. In this work, we introduce **PARTONOMY**, an LMM benchmark designed for pixel-level part grounding. We construct **PARTONOMY** from existing part datasets and our own rigorously annotated set of images, encompassing 862 part labels and 534 object labels for evaluation. Unlike existing datasets that simply ask models to identify generic parts, **PARTONOMY** uses specialized concepts (e.g., agricultural airplane), and challenges models to compare objects’ parts, consider part-whole relationships, and justify textual predictions with visual segmentations. Our experiments demonstrate significant limitations in state-of-the-art LMMs (e.g., LISA-13B achieves only 5.9% gIoU), highlighting a critical gap in their part grounding abilities. We note that existing segmentation-enabled LMMs (segmenting LMMs) have two key architectural shortcomings: they use special [SEG] tokens not seen during pretraining which induce distribution shift, and they discard predicted segmentations instead of using past predictions to guide future ones. To address these deficiencies, we propose **PLUM**, a novel segmenting LMM that uses span tagging instead of segmentation tokens and that conditions on prior predictions in a feedback loop. We find that pretrained **PLUM** outperforms existing segmenting LMMs on reasoning segmentation, VQA, and visual hallucination benchmarks. In addition, **PLUM** finetuned on our proposed *Explanatory Part Segmentation* task is competitive with segmenting LMMs trained on significantly more segmentation data. Our work opens up new avenues towards enabling fine-grained, grounded visual understanding in LMMs. The code and data are publicly available at: <https://github.com/AnselBlume/partonomy>

## 1 Introduction

Real-world objects can be decomposed into distinctive parts. A banana boat (Fig. 2), for instance, consists of a seating tube, a handle, a hull, and an inflation valve. Such parts characterize each concept, differentiating one object from another. The ability to recognize and distinguish between parts is an important element of holistic object understanding, with applications ranging from explainable object recognition [3, 16, 28, 8, 58], to part-based novel concept design [10], and robotic manipulation [52, 30, 14]. Decomposing objects into their key building blocks allows models to reason about objects at a granular level [16, 29], allowing for more complex and nuanced interactions.

Unfortunately, Large Multimodal Models (LMMs), the backbones of today’s multimodal systems, lack strong part recognition abilities [16, 29, 33]. While they perform well on visual reasoning [43, 13, 42] and visual hallucination tasks [23], we find that they are unable to accurately identify

---

\* Equal contribution.

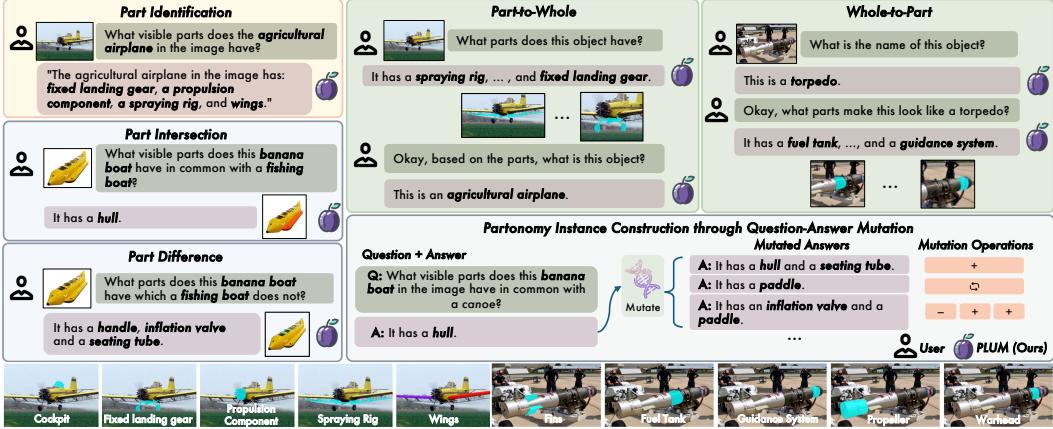


Figure 1: The **PARTONOMY** dataset evaluates LMMs’ part understanding through the *Explanatory Part Segmentation* task. Given an input image, a segmentation-enabled LMM selects a textual explanation and generates part segmentation masks which serve as textual and visual rationale for its answer choice. Our question-answer mutation framework generates challenging answer choices by predicting part co-occurrence and by selecting parts from confusable objects.

object parts in an image, occasionally regurgitating object parts memorized from text-only pre-training (e.g. “a fish must have a fin”). Worse, LMMs that can generate segmentation masks, *segmenting LMMs* [19, 37, 41, 49], lack the ability to ground these fine-grained regions despite being trained on part segmentation data. This severely limits LMMs’ utility in real-world scenarios that require fine-grained, part-level understanding.

To quantify the part recognition abilities of LMMs, we propose **Explanatory Part Segmentation**, a task that assesses LMMs’ ability to recognize object parts, associate objects with their distinctive parts, and use these grounded parts to predict object labels. We then introduce **PARTONOMY**, a comprehensive benchmark for the *Explanatory Part Segmentation* task. We construct **PARTONOMY** from existing part segmentation datasets [11, 7, 35] and our manually-annotated evaluation dataset of 1K specialized object-centric images with complex part annotations. This subset, **PARTONOMY**-Core, contains 862 distinct part labels—more than any existing part datasets (Table 1).

We then note two shortcomings of existing segmenting LMMs’ architectures [19, 37, 41]. First, they always rely on special [SEG] tokens not seen during pretraining, potentially hindering downstream performance by introducing distribution shift. Second, these segmenting LMMs discard their predictions after each output, missing the opportunity to incorporate prior information contained by the masks they predicted during the decoding process. This design is in contrast to modern generative frameworks, which condition future predictions on past ones [48, 44]. Based on these observations, we propose **PLUM**, a Part-Level Understanding LMM. **PLUM** uses a text span tagging module to avoid special segmentation tokens that induce distribution shift from the pre-trained LLM, and employs a mask feedback mechanism to condition on past predictions (Section 4). Our results show that pretrained **PLUM** retains its general reasoning abilities far better than other segmenting LMMs, achieving stronger zero-shot segmentation performance and competitive finetuned performance to models trained on significantly more segmentation data.

## 2 Related Work

**Reasoning in Large Multimodal Models** Reasoning capabilities in Large Language Models (LLMs) uncovered by prompting techniques such as Chain-of-Thought (CoT) [51, 18] have led to increased interest in their application to LMMs [31, 55, 12]. Previous work shows that reasoning abilities of LLMs allow them to generate textual rationales given image inputs, allowing them to handle complex visual reasoning tasks such as A-OKVQA [42] and ScienceQA [31]. Nonetheless, LLMs’ output space is confined to text, limiting their spatial understanding and often leading to hallucinatory text outputs [26]. While recent efforts on visual compositional reasoning attempt to mitigate the gap between the text and image modalities in LMMs [54, 55, 32] by using external modules such as object detectors [6] or code interpreters [46], most attempts don’t truly reflect the innate visual reasoning capabilities of LMMs. Our proposed model and a recent line of LMMs

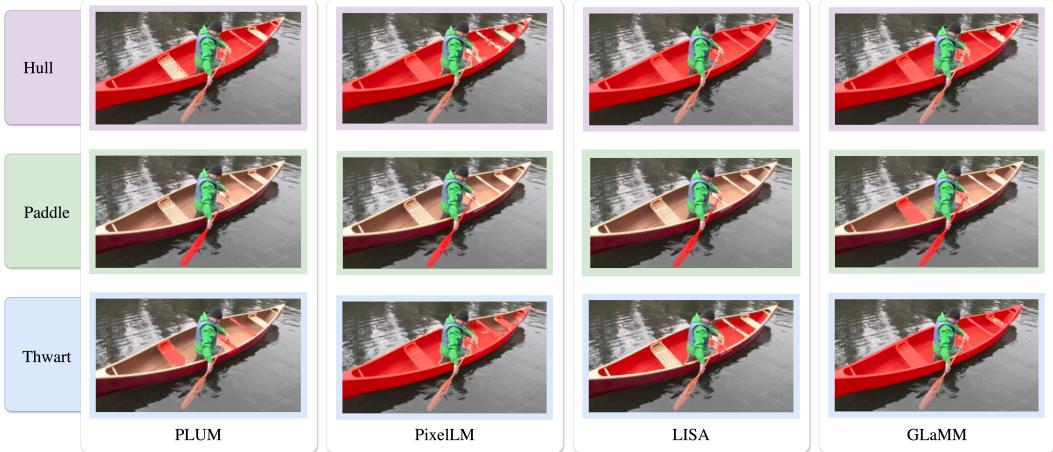


Figure 2: An example of PLUM’s part understanding compared to recent segmenting LMMs trained on part data.

[19, 37, 41] try to accomplish this by interleaving textual and visual rationale generated through segmentations.

**Segmentation-Enabled Large Multimodal Models** LMMs such as LISA [19] and GLaMM [37] have demonstrated the ability to generate text and grounded segmentation masks. Despite being trained on part-level segmentation datasets such as PACO [35] and Pascal-Part [9], they struggle to exhibit a part-level understanding of visual concepts. While they demonstrate the ability to understand complex textual instructions [19, 37, 41, 53], current LMMs fail to relate concept-indicative parts to their wholes, as shown in Fig. 2. Frequently, they fail to generate the specialized segmentation token (e.g., [SEG]) added to their vocabulary, leading to no masks being generated for the parts. Even state-of-the-art LMMs that seemingly “reason” struggle to establish attributive relationships between objects and parts, implying that current models and datasets lack the coverage and capacity to handle complex part understanding and grounding tasks. This observation motivates the proposal of our new Explanatory Part Segmentation task, which requires LMMs to segment objects’ parts (i.e. producing visual rationale) while generating the corresponding text rationale.

**Part Semantic Segmentation** Part segmentation is the task of decomposing objects into their constituent parts through segmentation [7, 56, 57, 11, 35]. While this task has been studied in open-vocabulary [24, 25, 59, 40] and multiple segmentation tasks [20], no existing work has evaluated LMMs’ ability to segment objects’ “concept-indicative” parts—those that help define the object category. In fact, most recent efforts on segmentation-enabled LMMs focus on concept labels or referring expressions [37], ignoring part segmentation altogether. Our **PARTONOMY** dataset, which includes our manually annotated **PARTONOMY**-Core evaluation set, integrates existing part-level segmentation datasets such as PACO [35] and PartImagenet [11] to further the part and object-level diversity of our benchmark.

### 3 PARTONOMY: A Dataset for Explanatory Part Segmentation

#### 3.1 Task Overview

We motivate our task definition by characterizing a model with part understanding. First, such a model should be able to **identify parts**. Given an image of an object, the model can list visible parts and ground them in the image. Second, this model should be able to **compare and associate object parts**. It recognizes that both dogs and tables have legs, despite their difference in form. On the other hand, it understands that a passenger plane and a biplane both have wings, but that the biplane’s double wings are a feature that distinguishes it from other aircraft. Finally, this model should be able to use its part knowledge to **predict object labels based on their parts**. Identifying a key feature, like a large scope, suggests to the model that a rifle is likely a sniper rather than assault rifle.

To evaluate these elements of part understanding, we define the **Explanatory Part Segmentation** task. In this task, a model is provided with an image and a question about an object’s parts (e.g.

Table 1: **Comparison between part segmentation datasets.**  $\dagger$  indicates usage in **PARTONOMY**. “C” refers to common objects (e.g. chair, airplane), “O” to organisms (e.g. dogs, snake), and “S” to specialized objects (e.g. intersecting lines, highway map, fighter jet). **PARTONOMY**-Core has over three times as many object labels and four times as many part labels as the widely used PACO dataset, has more part labels than PartImageNet++ (which has twice as many object labels), and contains specialized object parts annotated on object-centric images.

Datasets	# Object Labels	# Part Labels	# Object-Part Labels	# Images	# Seg. Masks	Object-Centric Images	Object Domain
PASCAL-Part $\dagger$	20	30	193	10,103	111,960	$\times$	C, O
PartImageNet $\dagger$	158	14	14	24,000	112,000	$\checkmark$	C, O
PartImageNet++	1000	818	3,308	100K	406.4K	$\checkmark$	C, O
PACO $\dagger$	75	200	456	84,027	641,000	$\times$	C
<b>PARTONOMY</b> -Core $\dagger$	534	862	1,976	1,068	4,968	$\checkmark$	C, O, S
<b>PARTONOMY</b>	606	975	2,507	74,500	407,101	$\checkmark$	C, O, S

“What visible parts does the agricultural plane in the image have?” (Fig. 1). The model must then select the best response and generate segmentation masks for the corresponding parts to explain its selection (e.g. “The agricultural plane has wings, a propulsion component, and a spraying rig”). Motivated by our characterization of part understanding, we define three classes of questions (Fig. 1):

**Part Identification** questions ask the LMM to identify then segment an object’s visible parts. These questions test LMMs’ ability to recognize and ground parts without hallucination.

**Part Comparison** questions ask the LMM to identify an object’s visible parts and compare or contrast them to the parts of another object. These questions test models’ knowledge of objects’ common parts. Concretely, let  $P_I$  and  $P_C$  be the parts of an object in the image and the parts of a separate comparative concept. We define two subtasks:

- *Part Intersection.* The model is asked which visible parts the object in the image has in common with a specified query concept,  $P_I \cap P_C$ , then segments them.
- *Part Difference.* The model is asked which visible parts the object in the image has which the query concept does not,  $P_I \setminus P_C$ , then segments them.

**Part-Whole Reasoning** asks the LMM to identify an object or its parts as a consequence of the other. These questions assess whether the model can apply its part knowledge to identify objects, or use an object to identify its parts. Subtasks include:

- *Part-to-Whole:* The model is asked to identify and segment an object’s visible parts, and based on the predicted parts, determine the object label.
- *Whole-to-Part:* The model is asked to identify the object in the image, and based on the predicted object, identify and segment its visible parts.

The subtasks assess decomposable object recognition, where an object and its parts each provide evidence for the other’s identity.

### 3.2 Dataset Construction

We introduce the **PARTONOMY** dataset to facilitate training and evaluation on *Explanatory Part Segmentation*. **PARTONOMY** consists of three training and evaluation subsets—**PARTONOMY**-PACO, **PARTONOMY**-PartImageNet, and **PARTONOMY**-PASCAL Part—which are constructed from their respective datasets’ part annotations [35, 11, 7]. We further contribute an evaluation-only subset of 1K images of domain-specific objects, which we term **PARTONOMY**-Core.

**PARTONOMY**-Core Construction. To construct the **PARTONOMY**-Core ontology, we start from broad object categories containing decomposable objects—for example, *airplanes*, *garden tools*, *weapons*, and *boats* (details on dataset construction in the Appendix). We then manually select objects which provide category coverage and which have readily identifiable parts.

With object classes selected, we use the Bing search API to download a preliminary set of object images, and prompt an LLM (Llama 2-70B [47]) to generate part names for each object which are *visible* and *specific* to that object or category. We manually review each object’s assigned parts,

removing those which are not outwardly visible or are not commonly found on the object. Part annotation proceeds using a combination of CVAT.AI and a mask annotation interface we developed to streamline the annotation process from multiple annotators<sup>2</sup>. Parts are further refined and pruned during the annotation process depending on their visibility and frequency.

**Explanatory Part Segmentation Data Generation Pipeline.** Our *Explanatory Part Segmentation* data generation pipeline is applicable to any part dataset containing object names, part segmentations, and part names. We start with the ground truth set of object parts for each image and format these in natural language as the parts the model must identify and ground. For *Part Comparison* questions, we sample a separate object class with parts in common with those in the image, then intersect (for Part Intersection) or subtract (for Part Difference) its parts to form the ground truth set of parts.

After constructing the answer choice with the ground-truth parts, we create incorrect answer choices for each question. We adopt an *answer mutation* framework to generate plausible, challenging wrong answers. For a set of ground truth parts, we repeatedly apply mutation operations which add, remove, or replace an existing part. This process keeps wrong answers close to the original to require deep part understanding of the evaluated model. Instead of randomly sampling parts for mutation operations—which could result in unrelated part additions (e.g. “The airplane in the image has wings, a row of windows, and an ice cream cone”)—we select those most related to the existing parts and object. We train logistic regressors on part co-occurrence to predict likely parts given the current set of parts, and restrict wrong answer parts to those from the same object category, if available (e.g., wrong parts for an airplane come from other airplanes’ parts). Challenging wrong object answers for *Part-Whole Reasoning* questions are sampled in a similar way, selecting objects with high semantic similarity to the ground truth object as measured by word embeddings (we use Sentence Transformers [39] to measure similarity).

**Differences from Existing Datasets.** **PARTONOMY** is the only part segmentation dataset designed for use with VLMs, testing not only part identification but also part reasoning and grounding. The data generation pipeline’s extensibility and capacity to generate challenging questions serve as an important asset for future part-based pretraining and evaluation.

**PARTONOMY**-Core has, to our knowledge, the most part classes of any part segmentation dataset, with four times the number of part labels of the widely used PACO dataset [35] and more part labels than PartImageNet++ [22] which has twice as many object classes. It has object-centric images for consistent evaluation, unlike datasets like PACO, which frequently have partially occluded objects. **PARTONOMY**-Core is lightweight to evaluate on, with only 1K images, but covers a wide range of concepts with balanced instances (2 images per object), more than any dataset other than PartImageNet++. These qualities, coupled with **PARTONOMY**-Core’s use of technical domains with highly-specific objects (e.g., electric coffee grinder, city map, and combat drone), make it a unique contribution for part segmentation evaluations.

### 3.3 Evaluation

Explanatory Part Segmentation requires models to choose the correct textual response and segment parts in the image.

**Text Evaluation** To evaluate textual part predictions, we prefer a multiple choice over a generative setting to avoid ambiguities in phrasing—e.g., where the model identifies a clip but the annotations list the part as a clamp—and incomplete part annotations, e.g., where the model identifies a valid part that isn’t annotated. We provide the model with one correct and four incorrect answer choices. Incorrect choices either include non-visible parts or lack visible parts present in the correct response. We select the predicted answer choice via language modeling probability, as is common in VQA [2, 21]. For Part-Whole Reasoning questions, we select an answer choice twice in sequence: once to predict the set of parts, and once to predict the object.

We evaluate answer selection via accuracy (random = 20% for 5 answer choices) for both part prediction (all questions) and object prediction (Part-Whole Reasoning questions). However, some wrong answer choices are better than others. Precision and recall capture the similarity of the predicted parts to the ground truth set, and we adopt these as more fine-grained measurements of part recognition by the LMMs.

---

<sup>2</sup>This interface and the dataset generation pipeline will be released to facilitate future dataset construction.

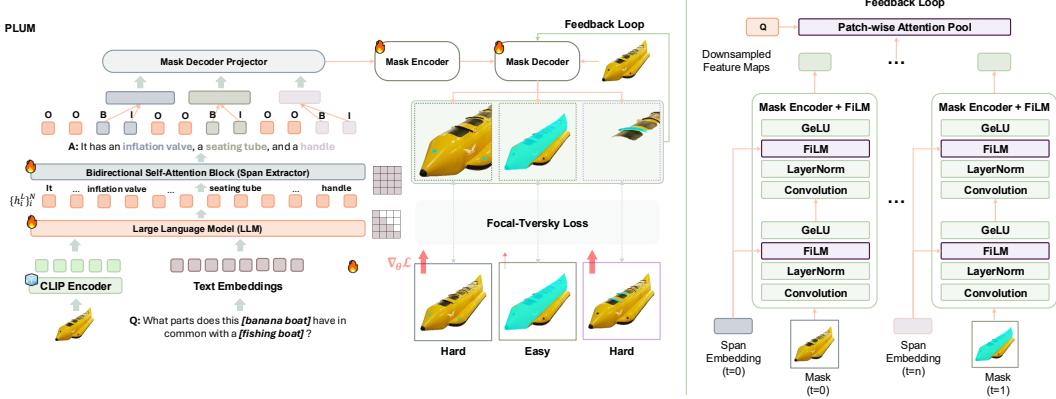


Figure 3: **Overview of PLUM.** **PLUM** is not dependent on special tokens (e.g., <SEG>) added during finetuning to generate segmentation masks. **PLUM** uses a bidirectional span extractor that automatically determines which tokens should be passed to the mask decoder to generate segmentations. A feedback loop based on SAM’s mask decoder enables **PLUM** to condition future segmentations on those past.

**Segmentation Evaluation** We evaluate part segmentations via gIoU (global IoU), which measures the average IoU over part annotations [19, 37]. *micro*-gIoU averages part IoUs over all masks in the dataset, measuring how well the model segments the most common parts. *macro*-gIoU averages part IoUs for each image, then averages these image IoUs over the entire dataset. This metric is less affected by common parts, measuring how well a model segments parts in general.

## 4 PLUM: Part-Level Understanding LMM

**Shortcomings of LMMs on Part Understanding** We find that existing LMMs are unable to accurately identify parts in an image. Even segmenting LMMs [19, 37, 41] trained on part segmentation datasets such as PACO [35] and Pascal-Part [7] exhibit poor performance on part-level segmentation (Fig. 4 and Table 2). We identify two key architectural deficiencies of segmenting LMMs: (1) They rely on special tokens for segmentation (e.g. [SEG] or <p></p>). These tokens are not seen during pretraining, so we hypothesize that their addition to the vocabulary and subsequent finetuning perturbs models’ original token distributions (Table 5). (2) They discard prior mask predictions when segmenting in sequence, conditioning only on past text during generation. Incorporating prior mask predictions would likely help maintain consistency and better localize future predictions (Fig. 5a).

**Proposed Method** Based on these observations we propose **PLUM**, a segmenting LMM with part-level understanding. **PLUM** consists of a vision-language model (initialized from LLaVA [28]) which takes image and text inputs, along with a mask decoder (initialized from SAM’s decoder [17]) that generates segmentation masks.

Let  $h_i^L \in \mathbb{R}^d$  be the VLM’s last-layer embedding of token  $i$  ( $i = 1, \dots, N$ ) of the output sequence. We process these embeddings along two complementary pathways: (i) the **Span Extractor**, a bidirectional self-attention block that tags beginning ( $B$ ), inside ( $I$ ), and outside ( $O$ ) [36] positions of tokens to segment, and (ii) a projection head that maps  $B/I$  embeddings into “mask queries,” regularized by KL divergence. An overview is given in Fig. 3.

**Token-level Query Selection (Span Extractor)** The **Span Extractor** enables the selection of segmentation-relevant text spans to pass to the mask decoder without the use of a dedicated segmentation token. Given the last-layer token embeddings  $\{h_i^L\}_{i=1}^N$ , we apply a two-layer token-wise MLP before infusing global context by passing the embeddings through a bidirectional Transformer encoder block. This bidirectional attention is critical for reliable BIO span tagging, as otherwise the LLM’s causal masking prevents embeddings from seeing future context. A final projection layer maps these contextualized embeddings to  $\{B, I, O\}$  logits. We train the span extraction module using cross entropy loss  $\mathcal{L}_{\text{span}}$  where  $B, I$  tags correspond to part names to segment.

During inference, contiguous  $B \rightarrow I$  chains are greedily merged to form text spans that are projected into segmentation queries. Note, we also enable users of **PLUM** to override the automatic tags with manual span selection, enabling interactive, interpretable “highlight-to-segment” behavior.

**Query Projection with KL Constraint** Let  $\mathcal{S} = \{(i_s, j_s)\}_{s=1}^{N_+}$  be the set of contiguous  $B \rightarrow I$  spans produced by the span extractor, where  $i_s$  and  $j_s$  are the start and end token indices of span  $s$ , and  $N_+ = |\mathcal{S}|$  is the total number of such spans in the sequence. For every span token  $k \in [i_s, j_s]$  we obtain a “mask-query” vector  $q_k = g(h_k^L) \in \mathbb{R}^m$ , with  $g(\cdot)$  a learned MLP projection. To keep the span representations close to the pre-trained backbone VLM’s manifold, we pool the last-layer embeddings of each span<sup>3</sup> and impose a Gaussian KL penalty against the corresponding frozen teacher embedding  $t_{i_s:j_s}^L : \mathcal{L}_{\text{KL}} = \frac{1}{N_+} \sum_{s=1}^{N_+} \frac{\|h_{i_s:j_s}^L - t_{i_s:j_s}^L\|_2^2}{2\sigma^2}$ . This term is applied only to  $B/I$  spans, preventing their hidden states from drifting away from the original language-representation space and thereby preserving the VLM’s textual reasoning ability.

**Mask Feedback Loop** To incorporate previously predicted masks into the mask decoding process, we inject feature-wise linear modulation (FiLM) [34] layers into the SAM decoder’s mask encoder (Fig. 3). These layers allow us to encode the mask while conditioning on prior text spans, providing semantics beyond a raw binary mask. We use this modified mask encoder to encode each prior mask into a stack of text-enhanced feature maps. The stack of feature maps is pooled into a single feature map via patch-wise attention pooling (over the stack dimension), with a learned feature map providing an attentional query for each patch. This pooled feature map representing all prior predicted masks is fed into the mask decoder (along with the pooled text embeddings) to generate the next mask.

**Segmentation Mask Generation** Tagged token embeddings  $q_k$  are average pooled and passed to the mask decoder, generating a mask  $\hat{M}_i$ . With ground-truth mask  $M_i$  we adopt the Focal-Tversky loss [1],  $\mathcal{L}_{\text{seg}} = \frac{1}{N_+} \sum_{y_i \neq 0} \mathcal{L}_{\text{FT}}(M_i, \hat{M}_i)$ . Focal-Tversky loss is a generalized version of the DICE loss [45]. This gives the overall objective equal to  $\mathcal{L} = \mathcal{L}_{\text{LM}} + \lambda_1 \mathcal{L}_{\text{span}} + \lambda_2 \mathcal{L}_{\text{KL}} + \lambda_3 \mathcal{L}_{\text{seg}} + \lambda_4 \mathcal{L}_{\text{BCE}}$ , where  $\mathcal{L}_{\text{LM}}$  is the standard language-generation loss and  $\mathcal{L}_{\text{BCE}}$  is per-pixel binary cross-entropy as adopted from [19]. The BIO head precisely extracts segmentation spans, while the Focal-Tversky loss, biased toward recall ( $\alpha=0.7$ ) and precision ( $\beta=0.3$ ), encourages sharper, high-IoU masks at fine-grained image regions. For additional details on the hyperparameter setting, refer to §A.1

## 5 Experiments

**Implementation Details** We use a pre-trained LMM, LLaVA-7B, and LLaVA-llama2-13B [28] as backbones for PLUM (Sec. 4). PLUM follows the consecutive two-stage finetuning process: (1) PLUM is first finetuned with a randomly sampled mixture of PACO-LVIS [35], Pascal Parts [7], PartImageNet [11], COCO-Stuff [5], ADE20k [56], the RefCOCO line of datasets [15], a VQA dataset from LLaVA (llava\_instruct\_150k), and a Reasoning Segmentation [19] dataset. This setting is similar to the previous line of segmentation-enabled LMMs [19, 37, 41], and we refer to the stage-1 checkpoint of PLUM as the zero-shot (or pretrained) baseline throughout this paper. (2) To further finetune PLUM on our **PARTONOMY** training dataset, we take **PARTONOMY-PACO**, -PartImageNet and -PascalParts to construct a training split and a validation split. Note, we do not use the **PARTONOMY**-Core split as training data and use it only as evaluation data. We refer to the Appendix for additional details on the hyperparameter settings and training details.

**Baselines** To evaluate PLUM’s proposed changes, we use LISA [19], GLaMM [37], and PixelLM [41] as our primary baselines. All of these models use LLaVA as the base LMM and use SAM-style decoders to generate segmentation masks [28, 17].

For segmentation, we also evaluate X-Decoder, SEEM, and Grounded SAM 2 as general open-vocabulary segmentation models [59, 60, 40, 38]. As they do not understand question-based prompts, we provide them with the ground truth (gt) parts to segment individually. We also include SegLLM, a segmenting LMM based on LLaVA1.5 and HIPIE [27, 50]. HIPIE is a decoder built for multi-scale and part segmentation, and SegLLM is trained to perform multi-round segmentation on parts, allowing it to refer back to previously predicted masks. The similarity of this mechanism to our feedback loop motivates us to include SegLLM as a baseline, despite the imperfect comparison due to its use of a newer LMM and different mask decoder.

<sup>3</sup>We use mean pooling; any differentiable pooling operator is admissible.

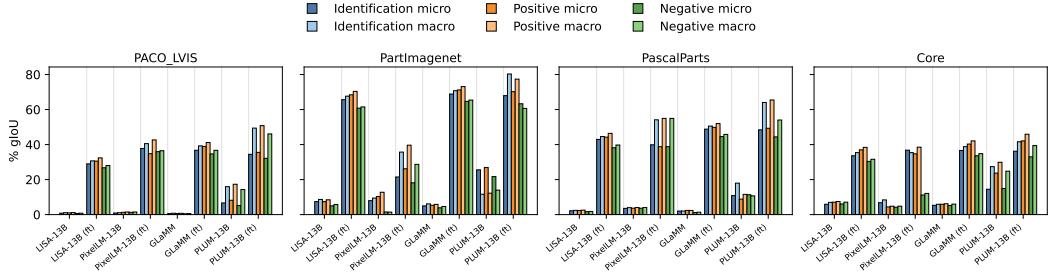


Figure 4: Performance (micro/macro gIoU) on PARTONOMY validation splits.

For text evaluations, we include a *random* baseline (which randomly selects answers) to situate the models’ part precision and recall. GPT-4o<sup>4</sup>, a frontier model, provides an upper bound on performance. GPT-4o has an advantage as it must be provided with all four answer choices at once, allowing it to take advantage of shortcuts not available to the other models (like identifying the base answer from which the wrong answer choices are generated).

### 5.1 Explanatory Part Segmentation

**Part Identification and Comparison Questions** In Table 2, PLUM outperforms LISA and GLaMM on all three part-segmentation question types in the zero-shot setting. We attribute this gain to (i) span-level constraints that keep pre-trained textual semantics intact and (ii) our mask-feedback loop, which refines each mask using its visual history. By contrast, Table 3 shows only marginal gaps in text-only metrics (P, R, Acc.). PARTONOMY’s answer choices intentionally contain extensive lexical overlap, demonstrating the language models’ difficulties in comparing similar answer choices.

Table 2: **Explanatory Part Segmentation’s segmentation performance (gIoU) on PARTONOMY-Core.** “ft” = fine-tuned on Partonomy; “gt” = OV segmentation models given ground-truth answers. *Part2Whole* and *Whole2Part* scores are reported only for part prediction.

Methods	Extra Seg Data	Identification micro	Identification macro	Intersection micro	Intersection macro	Difference micro	Difference macro	Part2Whole micro	Part2Whole macro	Whole2Part micro	Whole2Part macro
<i>Open-Vocabulary Segmentation Models</i>											
X-Decoder (gt) [59]	–	11.5	13.4	13.5	14.0	11.1	12.4	–	–	–	–
SEEM (gt) [60]	–	13.5	15.5	17.1	18.2	12.5	13.8	–	–	–	–
Grounded SAM 2 (gt) [40]	–	<b>13.6</b>	<b>16.8</b>	<b>20.6</b>	<b>23.6</b>	<b>14.3</b>	<b>17.1</b>	–	–	–	–
<i>LLaVAv1.5 + HIPIE</i> [27, 50]											
SegLLM	–	29.6	32.4	32.2	33.8	28.5	30.7	29.4	32.3	29.3	32.2
<i>LLaVA + SAM-style Mask Decoder</i> [28, 17]											
LISA-13B [19]	✗	5.9	7.0	7.1	7.5	6.1	7.1	5.7	6.6	6.0	6.8
PixelLM-13B [41]	✓	6.8	8.4	4.4	4.8	4.2	4.8	4.6	5.4	6.3	7.8
GLaMM [37]	✓	5.3	5.9	5.9	6.2	5.2	6.0	4.8	5.6	4.9	5.8
<b>PLUM-13B</b>	✗	<b>14.5</b>	<b>27.4</b>	<b>23.7</b>	<b>29.9</b>	<b>14.9</b>	<b>24.8</b>	<b>14.3</b>	<b>26.8</b>	<b>15.4</b>	<b>27.5</b>
LISA-13B (ft)	✗	33.6	35.4	37.0	38.4	30.4	31.6	32.6	34.7	34.3	36.2
PixelLM-13B (ft)	✓	<b>36.8</b>	35.4	34.7	38.5	11.2	12.1	34.9	33.6	32.9	34.2
GLaMM (ft)	✓	36.6	38.8	40.3	42.1	<b>33.6</b>	34.8	36.1	38.5	35.7	38.0
<b>PLUM-13B (ft)</b>	✗	36.2	<b>41.6</b>	<b>42.1</b>	<b>45.9</b>	33.0	<b>39.4</b>	<b>36.7</b>	<b>40.8</b>	<b>36.2</b>	<b>39.8</b>

**Part-Whole Reasoning Questions** The Part-Whole Reasoning results of Table 2 show that knowing the object label prior to part segmentation leads to better mask prediction performance—the pretrained models obtain higher Whole2Part than Part2Whole scores. This suggests that part mask prediction benefits from object label conditioning. The advantage obtained by object conditioning evaporates once the models have been trained on sufficient part data, however, as shown by the finetuned models. Similarly, in Table 3 the models’ increase in object accuracy after conditioning on the object’s parts, and their increase in part accuracy after conditioning on the object label, underscores the utility of jointly predicting object labels and parts.

<sup>4</sup>Specifically, gpt-4o-2024-08-06.

Table 3: **Explanatory Part Segmentation text performance on PARTONOMY-Core.** “ft” = finetuned on the Partonomy training sets.  $P$  and  $R$  denote Precision and Recall;  $A$  is multiple-choice accuracy.  $OA$  and  $PA$  refer to object and part accuracy for *Part2Whole* and *Whole2Part* questions.

Methods	Identification			Intersection			Difference			Part2Whole			Whole2Part				
	$P$	$R$	$A$	$P$	$R$	$A$	$P$	$R$	$A$	$P$	$R$	$PA$	$OA$	$P$	$R$	$PA$	$OA$
LISA-13B [19]	88.4	67.3	21.9	<b>68.5</b>	57.8	<b>47.9</b>	83.2	61.9	24.5	87.2	68.8	25.0	65.4	88.5	68.8	27.2	58.0
PixelLM-13B [41]	<b>90.4</b>	73.6	35.0	66.1	57.0	46.1	<b>83.3</b>	71.1	<b>35.8</b>	<b>87.6</b>	73.6	33.2	60.4	<b>94.5</b>	84.3	57.9	41.2
GLaMM [37]	83.8	89.5	48.6	51.5	69.1	32.3	74.0	81.8	32.9	72.8	93.0	20.1	62.6	74.1	93.2	24.1	50.7
<b>PLUM</b>	86.6	<b>95.6</b>	<b>60.2</b>	49.1	<b>72.7</b>	26.6	73.9	<b>88.8</b>	35.0	85.6	<b>94.5</b>	<b>58.6</b>	<b>71.5</b>	90.6	<b>95.9</b>	<b>70.9</b>	<b>59.3</b>
LISA-13B (ft)	75.5	<b>98.0</b>	30.7	<b>71.8</b>	<b>98.2</b>	35.7	61.0	<b>96.5</b>	27.5	73.1	<b>96.5</b>	23.8	<b>68.8</b>	74.6	<b>97.3</b>	28.0	<b>61.3</b>
PixelLM-13B (ft)	<b>87.2</b>	64.3	16.5	58.3	49.6	<b>36.9</b>	<b>83.3</b>	60.8	22.7	<b>84.8</b>	64.2	16.1	49.9	<b>87.2</b>	66.3	22.1	36.0
GLaMM (ft)	75.9	87.2	30.1	48.1	68.1	26.0	68.6	81.1	21.9	80.4	78.5	31.8	56.3	79.6	78.3	32.0	43.6
<b>PLUM</b> (ft)	82.9	85.0	<b>42.1</b>	53.6	69.9	34.7	73.3	77.8	<b>30.2</b>	81.7	84.0	<b>40.9</b>	60.0	84.8	88.1	<b>46.3</b>	51.2
Random	76.2	76.7	20.0	44.1	54.1	20.0	70.9	73.3	20.0	75.3	76.7	20.0	20.0	75.5	76.5	20.0	20.0
SegLLM	90.6	86.4	51.9	61.7	70.2	47.0	77.1	79.8	73.3	92.3	81.1	48.4	69.7	94.2	89.3	65.3	62.8
GPT-4o	95.6	96.6	81.7	78.9	84.9	70.7	92.1	92.4	72.3	97.7	97.9	89.0	96.5	97.7	97.9	89.2	96.3

## 5.2 Additional Downstream Tasks and Ablation Study

We further evaluate **PLUM** on non part-centric downstream tasks to evaluate its generalizability and whether our choice to omit special [SEG] tokens preserves **PLUM**’s pretraining knowledge. For segmentation, we choose the Reasoning Segmentation task [19], which requires the model to reason about the referenced object before segmenting it. To evaluate **PLUM**’s general visual reasoning, we select the Visual Question Answering (VQA) tasks TextVQA [43] and GQA [13], and a visual hallucination task, POPE [23].

**Reasoning Segmentation** **PLUM** demonstrates strong generalization to the Reasoning Segmentation task proposed in [19]. As shown in Table 4, **PLUM** outperforms existing open-vocabulary segmentation models such as X-Decoder and OVSeg, and also generates more accurate segmentations than LISA, the model proposed for the task.

Table 4: **Performance on the ReasonSeg benchmark.** **PLUM** outperforms open-vocabulary segmentation models and LISA, the original model trained for reasoning segmentation.

Method	gIoU	Method	gIoU
OVSeg [24]	28.5	LISA-7B [19]	44.4
X-Decoder [59]	22.6	LISA-7B (ft)	52.9
SEEM [60]	25.5	LISA-13B	48.9
Grounded-SAM [40]	26.0	LISA-13B (ft)	56.2
LLaVA1.5-7B + OVSeg	38.2	<b>PLUM-7B</b> (ft)	<b>53.5</b>
LLaVA1.5-13B + OVSeg	37.9	<b>PLUM-13B</b> (ft)	<b>57.3</b>

Table 5: Accuracy (%) on VQA datasets and the POPE hallucination benchmark. Numbers in parentheses show percentage change relative to the LLaVA-13B backbone. LISA and PixelLM lose most of their vision-language reasoning abilities upon finetuning for segmentation, whereas **PLUM**’s performance increases.

Method	TextVQA	GQA	POPE
LISA-13B [19]	1.58 ( <b>-93.1%</b> )	1.33 ( <b>-97.4%</b> )	1.87 ( <b>-94.1%</b> )
PixelLM-13B [41]	8.37 ( <b>-63.4%</b> )	21.72 ( <b>-57.6%</b> )	15.29 ( <b>-51.9%</b> )
LLaVA-13B [28]	22.84	<b>51.27</b>	31.80
<b>PLUM-13B (ours)</b>	<b>30.11</b> ( <b>+31.8%</b> )	39.18 ( <b>-23.6%</b> )	<b>34.65</b> ( <b>+8.9%</b> )

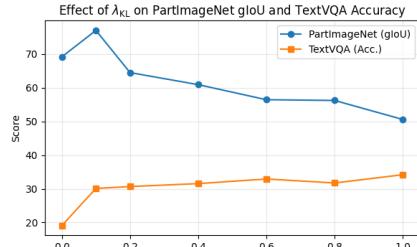
**Distribution Shift Induced by Special Tokens** To investigate whether **PLUM**’s removal of special tokens mitigates distribution shift from LLaVA’s pre-trained representations, we compare **PLUM**’s performance on VQA [43, 13, 23] tasks to those of models which use [SEG] tokens and to that of the base LLaVA model Table 5. To our surprise, the performance of state-of-the-art segmenting LMMs deteriorates significantly on VQA and visual hallucination [23] tasks. Through inspection, we find that LISA tends to only generates irrelevant [SEG] tokens. While PixelLM performs somewhat better, it still suffers due to its use of multiple specialized tokens [41]. In contrast, **PLUM** outperforms the other segmenting LMMs, even outperforming the LLaVA backbone on 2/3 tasks. This strong

performance demonstrates that our paradigm of segmentation through span extraction preserves the visual reasoning capacity of the LMM.

Figure 5: **Ablations** (a) The feedback loop and tagging mechanism improve part segmentation on **PARTONOMY**-PartImageNet; (b) Varying the KL-constraint weight  $\lambda_{KL}$  trades off segmentation gIoU and TextVQA accuracy.

(a) Ablating key components of **PLUM**.  $F$  stands for the feedback loop. LISA has neither feedback loop nor span extractor.

Model(s)	micro-gIoU	macro-gIoU
LISA-13B	65.6	67.7
LISA-13B <i>(+F)</i>	66.7	68.6
PLUM-13B <i>(-F)</i>	61.4	73.9
PLUM-13B	<b>67.9</b>	<b>80.3</b>



(b) Effect of  $\lambda_{KL}$  on segmentation (PartImageNet) and visual reasoning (TextVQA).

**Ablating Key PLUM Components** Removing the iterative mask-feedback loop lowers micro-gIoU by 9.6% and macro-gIoU by 8%, though the span-based tag extractor alone still beats the LISA-13B baseline by 8.4% macro-gIoU. When both components are active, **PLUM** tops LISA by 3.5% (micro) and 20% (macro), showing that tag extraction broadens long-tail coverage while feedback refines segmentation accuracy.

**Effect of KL Divergence** Increasing the KL-alignment weight  $\lambda_{KL}$  from 0 to 1.0 steadily trades segmentation for reasoning: PartImageNet micro-gIoU falls by nearly 20%, whereas TextVQA accuracy sees a 75% performance improvement. We set  $\lambda_{KL} = 0.1$  in this work.

## 6 Limitations and Broader Impacts

**Limitations** Our work advances fine-grained, part-level understanding but still faces several constraints. Although **PARTONOMY**-Core includes the largest number of part labels to date, with 862 categories across 534 objects, it omits some rare or domain-specific parts and lacks the object diversity of [11]. Expanding its coverage would further enhance LMM comprehension. While **PLUM** mitigates major architectural limitations of prior segmenting LMMs via BIO tagging and a FiLM-based feedback loop, it still struggles with small or ambiguous parts and may not scale efficiently to high-resolution imagery.

**Broader Impacts** Part grounding is crucial for compositional visual reasoning and safety-critical domains such as robotic manipulation, assistive systems, and automated inspection. Such scenarios require accurate and interpretable part understanding, with mistakes in identifying and the grounding of parts leading to catastrophic consequences. By introducing **PARTONOMY** and **PLUM**, we aim to foster more reliable and interpretable LMMs. The high computational cost of large segmenting LMMs also underscores the need for more efficient, sustainable architectures. We hope our benchmark and analyses inspire continued research toward robust, efficient, and responsible part-grounding methods.

## 7 Conclusion

We introduce *Explanatory Part Segmentation* with the **PARTONOMY** benchmark to evaluate part-level visual reasoning and segmentation at scale. **PARTONOMY** spans 606 object labels and 2,507 part labels; its evaluation split, **PARTONOMY**-Core, alone contributes 534 objects, 862 unique parts, 1,068 images and 4,968 pixel masks—tripling PACO’s object diversity and quadrupling its part vocabulary. By analysing current segmentation-enabled LMMs, we pinpoint two systemic flaws—(i) distribution-shift from pre-trained weights and (ii) discarded visual context—and address them with **PLUM**, a span-tagging, mask-feedback LMM that interleaves textual and visual reasoning without extra tokens. **PLUM** outperforms fine-tuned LISA-13B on ReasonSeg and adds 31.8% relative performance improvement on TextVQA compared to the LLaVA-13B backbone. Together, **PARTONOMY** and **PLUM** lay a quantitative and methodological foundation for future research on fine-grained, compositional, and interpretable multimodal models.

## 8 Acknowledgements

This research is based upon work supported by U.S. DARPA ECOLE Program No. #HR00112390060. The views and conclusions contained herein are those of the authors and should not be interpreted as necessarily representing the official policies, either expressed or implied, of DARPA, or the U.S. Government. The U.S. Government is authorized to reproduce and distribute reprints for governmental purposes notwithstanding any copyright annotation therein.

This work used Delta at the National Center for Supercomputing Applications through allocation #250183 from the Advanced Cyberinfrastructure Coordination Ecosystem: Services & Support (ACCESS) program [4], which is supported by U.S. National Science Foundation grants #2138259, #2138286, #2138307, #2137603, and #2138296.

The authors thank Steven Gomez and MIT Lincoln Laboratory for proposing an initial set of part-centric concepts as part of the DARPA ECOLE Program. We also thank the numerous annotators who contributed to the Partonomy dataset.

## References

- [1] Nabila Abraham and Naimul Mefraz Khan. A novel focal tversky loss function with improved attention u-net for lesion segmentation. In *2019 IEEE 16th international symposium on biomedical imaging (ISBI 2019)*, pages 683–687. IEEE, 2019.
- [2] Stanislaw Antol, Aishwarya Agrawal, Jiasen Lu, Margaret Mitchell, Dhruv Batra, C. Lawrence Zitnick, and Devi Parikh. Vqa: Visual question answering. In *2015 IEEE International Conference on Computer Vision (ICCV)*, pages 2425–2433, 2015.
- [3] Ansel Blume, Khanh Duy Nguyen, Zhenhailong Wang, Yangyi Chen, Michal Shlapentokh-Rothman, Xiaomeng Jin, Jeonghwan Kim, Zhen Zhu, Jiateng Liu, Kuan-Hao Huang, et al. Miracle: An online, explainable multimodal interactive concept learning system. In *Proceedings of the 32nd ACM International Conference on Multimedia*, pages 11252–11254, 2024.
- [4] Timothy J. Boerner, Stephen Deems, Thomas R. Furlani, Shelley L. Knuth, and John Towns. ACCESS: Advancing Innovation: NSF’s Advanced Cyberinfrastructure Coordination Ecosystem: Services & Support. In *Practice and Experience in Advanced Research Computing (PEARC ’23)*, page 4, New York, NY, USA, July 2023. ACM.
- [5] Holger Caesar, Jasper Uijlings, and Vittorio Ferrari. Coco-stuff: Thing and stuff classes in context. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 1209–1218, 2018.
- [6] Shi Chen and Qi Zhao. Divide and conquer: Answering questions with object factorization and compositional reasoning. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 6736–6745, June 2023.
- [7] Xianjie Chen, Roozbeh Mottaghi, Xiaobai Liu, Sanja Fidler, Raquel Urtasun, and Alan Yuille. Detect what you can: Detecting and representing objects using holistic models and body parts. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 1971–1978, 2014.
- [8] Wenliang Dai, Junnan Li, Dongxu Li, Anthony Tiong, Junqi Zhao, Weisheng Wang, Boyang Li, Pascale Fung, and Steven Hoi. InstructBLIP: Towards general-purpose vision-language models with instruction tuning. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023.
- [9] M. Everingham, L. Van Gool, C. K. I. Williams, J. Winn, and A. Zisserman. The PASCAL Visual Object Classes Challenge 2007 (VOC2007) Results. <http://www.pascal-network.org/challenges/VOC/voc2007/workshop/index.html>.
- [10] Hyeonjeong Ha, Xiaomeng Jin, Jeonghwan Kim, Jiateng Liu, Zhenhailong Wang, Khanh Duy Nguyen, Ansel Blume, Nanyun Peng, Kai-Wei Chang, and Heng Ji. Synthia: Novel concept design with affordance composition. *arXiv preprint arXiv:2502.17793*, 2025.
- [11] Ju He, Shuo Yang, Shaokang Yang, Adam Kortylewski, Xiaoding Yuan, Jie-Neng Chen, Shuai Liu, Cheng Yang, Qihang Yu, and Alan Yuille. Partimagenet: A large, high-quality dataset of parts. In *European Conference on Computer Vision*, pages 128–145. Springer, 2022.
- [12] Liqi He, Zuchao Li, Xiantao Cai, and Ping Wang. Multi-modal latent space learning for chain-of-thought reasoning in language models. In *Proceedings of the AAAI Conference on Artificial Intelligence*, volume 38, pages 18180–18187, 2024.

[13] Drew A Hudson and Christopher D Manning. Gqa: A new dataset for real-world visual reasoning and compositional question answering. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 6700–6709, 2019.

[14] Chen Jiang, Allie Luo, and Martin Jagersand. Robot manipulation in salient vision through referring image segmentation and geometric constraints. *arXiv preprint arXiv:2409.11518*, 2024.

[15] Sahar Kazemzadeh, Vicente Ordonez, Mark Matten, and Tamara Berg. ReferItGame: Referring to objects in photographs of natural scenes. In Alessandro Moschitti, Bo Pang, and Walter Daelemans, editors, *Proceedings of the 2014 Conference on Empirical Methods in Natural Language Processing (EMNLP)*, pages 787–798, Doha, Qatar, October 2014. Association for Computational Linguistics.

[16] Jeonghwan Kim and Heng Ji. Finer: Investigating and enhancing fine-grained visual concept recognition in large vision language models. In Yaser Al-Onaizan, Mohit Bansal, and Yun-Nung Chen, editors, *Proceedings of the 2024 Conference on Empirical Methods in Natural Language Processing*, pages 6187–6207, Miami, Florida, USA, November 2024. Association for Computational Linguistics.

[17] Alexander Kirillov, Eric Mintun, Nikhila Ravi, Hanzi Mao, Chloe Rolland, Laura Gustafson, Tete Xiao, Spencer Whitehead, Alexander C Berg, Wan-Yen Lo, et al. Segment anything. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages 4015–4026, 2023.

[18] Takeshi Kojima, Shixiang Shane Gu, Machel Reid, Yutaka Matsuo, and Yusuke Iwasawa. Large language models are zero-shot reasoners. *Advances in neural information processing systems*, 35:22199–22213, 2022.

[19] Xin Lai, Zhiotao Tian, Yukang Chen, Yanwei Li, Yuhui Yuan, Shu Liu, and Jiaya Jia. Lisa: Reasoning segmentation via large language model. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 9579–9589, 2024.

[20] Feng Li, Hao Zhang, Peize Sun, Xueyan Zou, Shilong Liu, Jianwei Yang, Chunyuan Li, Lei Zhang, and Jianfeng Gao. Semantic-sam: Segment and recognize anything at any granularity. *arXiv preprint arXiv:2307.04767*, 2023.

[21] Junnan Li, Dongxu Li, Caiming Xiong, and Steven Hoi. Blip: Bootstrapping language-image pre-training for unified vision-language understanding and generation. In *International conference on machine learning*, pages 12888–12900. PMLR, 2022.

[22] Xiao Li, Yining Liu, Na Dong, Sitian Qin, and Xiaolin Hu. Partimagenet++ dataset: Scaling up part-based models for robust recognition. In *European Conference on Computer Vision*, pages 396–414. Springer, 2024.

[23] Yifan Li, Yifan Du, Kun Zhou, Jinpeng Wang, Wayne Xin Zhao, and Ji-Rong Wen. Evaluating object hallucination in large vision-language models. In *Proceedings of the 2023 Conference on Empirical Methods in Natural Language Processing*, pages 292–305, 2023.

[24] Feng Liang, Bichen Wu, Xiaoliang Dai, Kunpeng Li, Yinan Zhao, Hang Zhang, Peizhao Zhang, Peter Vajda, and Diana Marculescu. Open-vocabulary semantic segmentation with mask-adapted clip. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 7061–7070, 2023.

[25] Chang Liu, Henghui Ding, and Xudong Jiang. Gres: Generalized referring expression segmentation. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 23592–23601, 2023.

[26] Fuxiao Liu, Kevin Lin, Linjie Li, Jianfeng Wang, Yaser Yacoob, and Lijuan Wang. Mitigating hallucination in large multi-modal models via robust instruction tuning. In *The Twelfth International Conference on Learning Representations*.

[27] Haotian Liu, Chunyuan Li, Yuheng Li, and Yong Jae Lee. Improved baselines with visual instruction tuning. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 26296–26306, 2024.

[28] Haotian Liu, Chunyuan Li, Qingyang Wu, and Yong Jae Lee. Visual instruction tuning. *Advances in neural information processing systems*, 36:34892–34916, 2023.

[29] Mingxuan Liu, Subhankar Roy, Wenjing Li, Zhun Zhong, Nicu Sebe, and Elisa Ricci. Democratizing fine-grained visual recognition with large language models. In *The Twelfth International Conference on Learning Representations*, 2024.

[30] Weiyu Liu, Jiayuan Mao, Joy Hsu, Tucker Hermans, Animesh Garg, and Jiajun Wu. Composable part-based manipulation. *arXiv preprint arXiv:2405.05876*, 2024.

[31] Pan Lu, Swaroop Mishra, Tanglin Xia, Liang Qiu, Kai-Wei Chang, Song-Chun Zhu, Oyvind Tafjord, Peter Clark, and Ashwin Kalyan. Learn to explain: Multimodal reasoning via thought chains for science question answering. *Advances in Neural Information Processing Systems*, 35:2507–2521, 2022.

[32] Chancharik Mitra, Brandon Huang, Trevor Darrell, and Roei Herzig. Compositional chain-of-thought prompting for large multimodal models. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 14420–14431, 2024.

[33] Wujian Peng, Sicheng Xie, Zuyao You, Shiyi Lan, and Zuxuan Wu. Synthesize diagnose and optimize: Towards fine-grained vision-language understanding. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 13279–13288, 2024.

[34] Ethan Perez, Florian Strub, Harm De Vries, Vincent Dumoulin, and Aaron Courville. Film: Visual reasoning with a general conditioning layer. In *Proceedings of the AAAI conference on artificial intelligence*, volume 32, 2018.

[35] Vignesh Ramanathan, Anmol Kalia, Vladan Petrovic, Yi Wen, Baixue Zheng, Baishan Guo, Rui Wang, Aaron Marquez, Rama Kovvuri, Abhishek Kadian, et al. Paco: Parts and attributes of common objects. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 7141–7151, 2023.

[36] Lance A Ramshaw and Mitchell P Marcus. Text chunking using transformation-based learning. In *Natural language processing using very large corpora*, pages 157–176. Springer, 1999.

[37] Hanoona Rasheed, Muhammad Maaz, Sahal Shaji, Abdelrahman Shaker, Salman Khan, Hisham Cholakkal, Rao M Anwer, Eric Xing, Ming-Hsuan Yang, and Fahad S Khan. Glamm: Pixel grounding large multimodal model. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 13009–13018, 2024.

[38] Nikhila Ravi, Valentin Gabeur, Yuan-Ting Hu, Ronghang Hu, Chaitanya Ryali, Tengyu Ma, Haitham Khedr, Roman Rädle, Chloe Rolland, Laura Gustafson, et al. Sam 2: Segment anything in images and videos. *arXiv preprint arXiv:2408.00714*, 2024.

[39] Nils Reimers and Iryna Gurevych. Sentence-bert: Sentence embeddings using siamese bert-networks. In *Proceedings of the 2019 Conference on Empirical Methods in Natural Language Processing and the 9th International Joint Conference on Natural Language Processing (EMNLP-IJCNLP)*, pages 3982–3992, 2019.

[40] Tianhe Ren, Shilong Liu, Ailing Zeng, Jing Lin, Kunchang Li, He Cao, Jiayu Chen, Xinyu Huang, Yukang Chen, Feng Yan, et al. Grounded sam: Assembling open-world models for diverse visual tasks. *arXiv preprint arXiv:2401.14159*, 2024.

[41] Zhongwei Ren, Zhicheng Huang, Yunchao Wei, Yao Zhao, Dongmei Fu, Jiashi Feng, and Xiaojie Jin. Pixelm: Pixel reasoning with large multimodal model. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 26374–26383, 2024.

[42] Dustin Schwenk, Apoorv Khandelwal, Christopher Clark, Kenneth Marino, and Roozbeh Mottaghi. A-okvqa: A benchmark for visual question answering using world knowledge. In *European conference on computer vision*, pages 146–162. Springer, 2022.

[43] Amanpreet Singh, Vivek Natarajan, Meet Shah, Yu Jiang, Xinlei Chen, Dhruv Batra, Devi Parikh, and Marcus Rohrbach. Towards vqa models that can read. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 8317–8326, 2019.

[44] Jascha Sohl-Dickstein, Eric Weiss, Niru Maheswaranathan, and Surya Ganguli. Deep unsupervised learning using nonequilibrium thermodynamics. In *International conference on machine learning*, pages 2256–2265. pmlr, 2015.

[45] Carole H Sudre, Wenqi Li, Tom Vercauteren, Sébastien Ourselin, and M Jorge Cardoso. Generalised dice overlap as a deep learning loss function for highly unbalanced segmentations. In *Deep Learning in Medical Image Analysis and Multimodal Learning for Clinical Decision Support: Third International Workshop, DLMIA 2017, and 7th International Workshop, ML-CDS 2017, Held in Conjunction with MICCAI 2017, Québec City, QC, Canada, September 14, Proceedings 3*, pages 240–248. Springer, 2017.

[46] Dídac Surís, Sachit Menon, and Carl Vondrick. Viperpt: Visual inference via python execution for reasoning. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages 11888–11898, 2023.

[47] Hugo Touvron, Louis Martin, Kevin Stone, Peter Albert, Amjad Almahairi, Yasmine Babaei, Nikolay Bashlykov, Soumya Batra, Prajjwal Bhargava, Shruti Bhosale, et al. Llama 2: Open foundation and fine-tuned chat models. *arXiv preprint arXiv:2307.09288*, 2023.

[48] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. *Advances in neural information processing systems*, 30, 2017.

[49] Junchi Wang and Lei Ke. Llm-seg: Bridging image segmentation and large language model reasoning. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 1765–1774, 2024.

[50] Xudong Wang, Shufan Li, Konstantinos Kallidromitis, Yusuke Kato, Kazuki Kozuka, and Trevor Darrell. Hierarchical open-vocabulary universal image segmentation. *Advances in Neural Information Processing Systems*, 36:21429–21453, 2023.

[51] Jason Wei, Xuezhi Wang, Dale Schuurmans, Maarten Bosma, Fei Xia, Ed Chi, Quoc V Le, Denny Zhou, et al. Chain-of-thought prompting elicits reasoning in large language models. *Advances in neural information processing systems*, 35:24824–24837, 2022.

[52] Mengdi Xu, Peide Huang, Wenhao Yu, Shiqi Liu, Xilun Zhang, Yaru Niu, Tingnan Zhang, Fei Xia, Jie Tan, and Ding Zhao. Creative robot tool use with large language models, 2023.

[53] Yuqian Yuan, Wentong Li, Jian Liu, Dongqi Tang, Xinjie Luo, Chi Qin, Lei Zhang, and Jianke Zhu. Osprey: Pixel understanding with visual instruction tuning. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 28202–28211, June 2024.

[54] Aimen Zerroug, Mohit Vaishnav, Julien Colin, Sebastian Musslick, and Thomas Serre. A benchmark for compositional visual reasoning. *Advances in neural information processing systems*, 35:29776–29788, 2022.

[55] Zhuosheng Zhang, Aston Zhang, Mu Li, George Karypis, Alex Smola, et al. Multimodal chain-of-thought reasoning in language models. *Transactions on Machine Learning Research*, 2023.

[56] Bolei Zhou, Hang Zhao, Xavier Puig, Sanja Fidler, Adela Barriuso, and Antonio Torralba. Scene parsing through ade20k dataset. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, 2017.

[57] Bolei Zhou, Hang Zhao, Xavier Puig, Tete Xiao, Sanja Fidler, Adela Barriuso, and Antonio Torralba. Semantic understanding of scenes through the ade20k dataset. *International Journal of Computer Vision*, 127(3):302–321, 2019.

[58] Deyao Zhu, Jun Chen, Xiaoqian Shen, Xiang Li, and Mohamed Elhoseiny. Minigpt-4: Enhancing vision-language understanding with advanced large language models. *arXiv preprint arXiv:2304.10592*, 2023.

[59] Xueyan Zou, Zi-Yi Dou, Jianwei Yang, Zhe Gan, Linjie Li, Chunyuan Li, Xiyang Dai, Harkirat Behl, Jianfeng Wang, Lu Yuan, et al. Generalized decoding for pixel, image, and language. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 15116–15127, 2023.

[60] Xueyan Zou, Jianwei Yang, Hao Zhang, Feng Li, Linjie Li, Jianfeng Wang, Lijuan Wang, Jianfeng Gao, and Yong Jae Lee. Segment everything everywhere all at once. *Advances in neural information processing systems*, 36:19769–19782, 2023.

## A Appendix

### A.1 Model Setup

Hyperparameter	PLUM	LISA	PixelLM	GLaMM
<i>Backbone</i>				
Language model	LLaMA-2-13B	LLaMA-2-13B	LLaMA-2-13B	LLaMA-2-13B
Vision tower	CLIP ViT-L/14	CLIP ViT-L/14	CLIP ViT-L/14	CLIP ViT-L/14
Mask decoder	SAM ViT-H	SAM ViT-H	Conv-U-Net	SAM ViT-H
<i>I/O and training schedule</i>				
Input resolution (px <sup>2</sup> )	1024 <sup>2</sup>	1024 <sup>2</sup>	1024 <sup>2</sup>	1024 <sup>2</sup>
Max text length	512	512	512	512
Precision	bf16	bf16	bf16	bf16
Epochs	25 (0-shot) / 4 (ft)	/ 4 (ft)	/ 4 (ft)	/ 4 (ft)
Batch size	6	6	6	6
Grad. accumulation	10	10	10	10
Effective batch	10 × bsz × GPU	10 × bsz × GPU	10 × bsz × GPU	10 × bsz × GPU
<i>Optimizer</i>				
Optimizer	AdamW	AdamW	AdamW	AdamW
Learning rate	3 × 10 <sup>-4</sup>	3 × 10 <sup>-4</sup>	3 × 10 <sup>-4</sup>	3 × 10 <sup>-4</sup>
Betas	(0.9, 0.95)	id.	id.	id.
Weight decay	0	0	0	0
Gradient clip	1.0	1.0	1.0	1.0
<i>Loss weights</i>				
λ <sub>CE</sub> (LM)	1.0	1.0	1.0	1.0
λ <sub>seg</sub> (Dice/FTL)	8.0 (FTL <sup>†</sup> )	0.5 (Dice)	0.5 (Dice)	0.5 (Dice)
λ <sub>BCE</sub> (mask)	2.0	2.0	2.0	2.0
λ <sub>KL</sub>	0.1	—	—	—
λ <sub>cls</sub> (BIO)	2.0	—	—	—
Dice scale factor	10 <sup>3</sup>	10 <sup>3</sup>	10 <sup>3</sup>	10 <sup>3</sup>
FTL (α, β)	(0.7, 0.3)	—	—	—
<i>Additional Modules</i>				
BIO span tagger	✓	—	—	—
Bidirectional encoder	2048	—	—	—
Feedback Loop ( <i>Temporal Mask Pooler</i> )	✓	—	—	—
Trainable SAM parts	decoder + prompt-enc.	decoder	—	decoder
LoRA on LM (q, v)	r=8, α=16, p=0.05	id.	id.	id.

Table 6: **Hyperparameters used for all experiments.** We juxtapose four segmenting LMMs, including PLUM, against each other to illustrate the hyperparameter differences among the models. “id.” indicates “identical” to the other model’s setting, “—” indicates “not applicable”, and “bsz” indicates the batch size the models are trained on. <sup>†</sup>PLUM defaults to Focal-Tversky loss; when we ablate it we fall back to standard Dice. <sup>†</sup>Cross-attention is enabled only in ablation runs when explicitly specified.

**Model Training and Evaluation** PLUM is optimized in two stages: *Stage-0* (“0-shot”) mixes four publicly-available multi-task corpora—semantic segmentation [35, 11, 7, 56], referring segmentation [15], visual-question answering and image captioning [28] (9:5:5:1 sampling ratio)—for 25 epochs. *Stage-1* then optionally finetunes on **PARTONOMY-PACO**, **PARTONOMY-PartImageNet**, **PARTONOMY-PascalPart** training splits for an additional 4 epochs, and we call this PLUM checkpoint **PLUM (ft)** as shown in Tables 2 and 3. We resize every image to 1024<sup>2</sup> pixels and truncate text to 512 tokens.

Training uses DeepSpeed ZeRO-2 with bf16 precision, a per-GPU batch of 6, and `gradient_accumulation_steps=10` (effective batch  $10 \times \text{bsz} \times N_{\text{GPU}}$ ). Weights are updated by AdamW ( $\beta=(0.9, 0.95)$ , no weight-decay) with a peak learning-rate of  $3 \times 10^{-4}$ , linearly warmed up for the first 100 optimization steps and clipped to a global norm of 1.0 thereafter.

We freeze the CLIP vision tower and the MM projection layer; all other components are trainable. The LLaMA decoder receives LoRA adapters on `q_proj`, `v_proj` ( $r=8$ ,  $\alpha=16$ , dropout 0.05). On the vision side we finetune the SAM mask-decoder and, when specified, the prompt-encoder. PLUM’s additional heads, the bidirectional BIO encoder and the Temporal Mask Pooler for mask feedback loop, are always optimized.

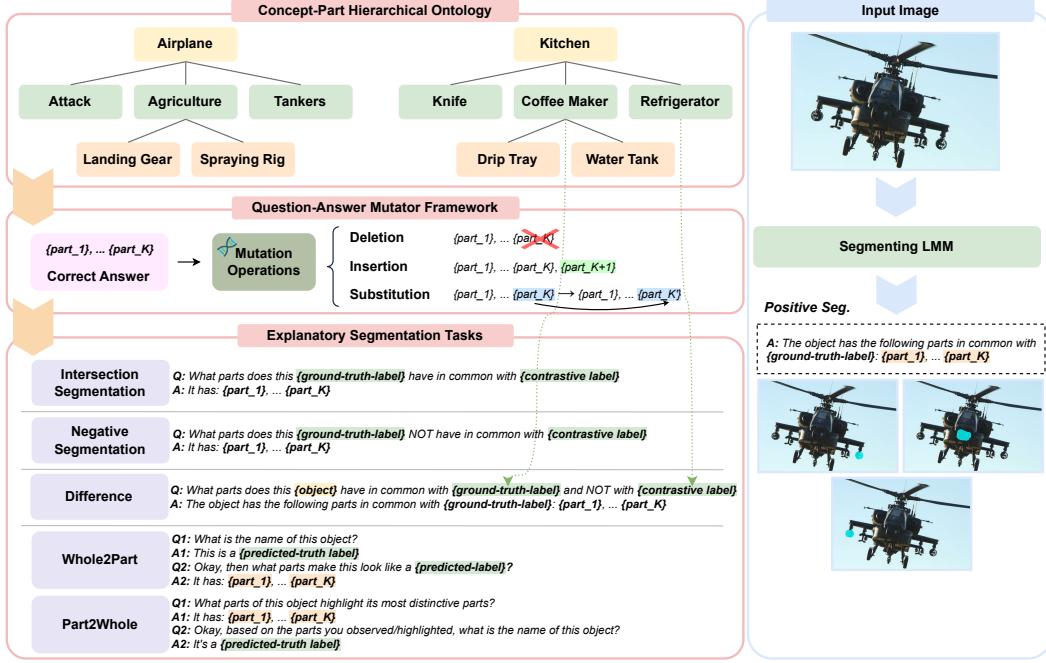


Figure 6: Illustration of the hierarchical object-part ontology construction in **PARTONOMY**-Core. We manually collect 562 object-level concepts and generate part-level concepts using LLM and manually filter out overlapping parts. Our question-answer mutator then generates challenging answer choices based on the part set overlap between object-level concepts.

The total loss is a weighted sum of (i) language modeling cross-entropy, (ii) BIO span classification loss, (iii) Focal-Tversky<sup>5</sup> and pixel-wise BCE for masks, (iv) KL divergence to a frozen teacher snapshot of LLaMA. Loss weights follow Table 6; random seed is fixed to 42.

For model evaluation, we first divide the performance evaluation to two facets: (i) pixel-level mask prediction evaluation as in Table 2, and (ii) multiple choice answer selection evaluation. Note, for multiple choice answer selection, we take the argmin over the entropy of each answer choice (i.e., the argmax over the sequence-level probability of each answer choice), and greedily select the answer choice with the lowest entropy. For pixel-level mask prediction, we provide the ground-truth answer choice and their part text (or [SEG] for LISA, PixelLM and GLaMM) so that the models can be evaluated solely on their mask prediction performance per part text.

## B PARTONOMY Construction

**Ontology construction** For **PARTONOMY**-Core, we first construct the object-part hierarchy as illustrated in Figure 6. The hierarchy starts with a set of root-level, superordinate object categories (e.g., airplane, kitchen tools), where each category contains a set of intermediate object-level concepts (e.g., agricultural airplane, coffee maker) that fall under each superordinate category, and part-level concepts which compose the leaf nodes of each object-level concept. We manually define 10 distinct superordinate concept categories, ranging from generic concepts, e.g., vehicle, office supplies, to more complex concepts such as geography<sup>6</sup>. There are a total of 534 object-level concepts (e.g., banana boat under the boats category). These concepts contain 1976 concept-specific parts (e.g. biplane-wing, or 862 unique part types, each appearing in 1.6 object categories on average. Table 7 shows the full list of object categories with example object labels.

<sup>5</sup>Dice loss when `focal_tversky=False`.

<sup>6</sup>We thank MIT Lincoln Lab and DARPA for developing an initial category and concept ontology as part of the DARPA ECOLE effort, which we refine and expand to construct our part-centric ontology.

Object Category	Object Label Examples
airplanes	<i>agricultural, fighter jet, ultralight</i>
boats	<i>amphibious, barge, submarine</i>
drones	<i>firefighting, combat, recreational</i>
garden	<i>hose, hand rake, hedge shears</i>
geography	<i>airport, hot spring, roadmap</i>
geometry	<i>angle, intersecting lines, ray</i>
helicopter	<i>attack, medevac, law enforcement</i>
kitchen	<i>air fryer, dish brush, soup spoon</i>
office supplies	<i>shredder, staple remover, legal envelope</i>
ships	<i>aircraft carrier, corvette, oil tanker</i>
tools	<i>adjustable wrench, level, vise</i>
vehicles	<i>bulldozer, racing car, tricycle</i>
weapons	<i>anti-ballistic missile, handgun, sword</i>

Table 7: List of object categories with example object labels from each.

Table 8: **Full PARTONOMY statistics after normalizing object and part names across subsets.** For PartImageNet we define an “object” as its category (containing multiple classes), as the parts are the same across each category. There are more object and part categories in the validation set as **PARTONOMY**-Core is evaluation only.

Datasets	# Object Labels	# Part Labels	# Object-Part Labels	# Images	# Seg. Masks
<b>PARTONOMY</b> (train)	89	216	563	58,706	321,751
<b>PARTONOMY</b> (val)	606	975	2,493	15,794	85,350
<b>PARTONOMY</b>	606	975	2507	74,500	407,101

**Image Annotation** Our image annotation consists of two stages: (i) Mask annotation with the first group of annotators; (ii) Mask re-annotation and revision with the second group of annotators (the authors of this paper) to ensure the quality and correctness of the mask annotation and the parts associate with each coarse-level concept category. For the first stage of our mask annotation, we first crawl the images using the object-level and part-level concept names in our ontology hierarchy as queries and manually annotate masks for each image with human annotators. We assign each annotator with at least 10 coarse-level concept categories and provide instructions to use an external image annotation tool<sup>7</sup> for the segmentation mask annotation. For the parts with fewer than  $m$  annotations across the dataset, we remove the parts associated with a concept; we set a hard threshold at  $m = 5$ .

**Building off of Existing Part Segmentation Datasets** Our pipeline allows us to generate questions-answer pairs from any set of existing part annotations. Therefore, we use the Pascal-Part [7], PartImageNet [11], and PACO [35] datasets to expand the diversity of our task data. We take the training splits from each, divide them into training and evaluation sets by images in an 80/20 ratio, then generate at most one question of each type for each image. Depending on the question type, number of objects in the image, and the objects’ parts, generating multiple questions for a single image is possible—however, to maintain dataset balance we cap the number of questions per question type for each image to one.

The PACO dataset frequently has multiple instances of the same object class in an image. To disambiguate the referenced object when asked to ground parts of “the object”, we annotate the images with bounding boxes for those with multiple object instances. We select the object instance which is largest and which has the most annotated parts for use in our dataset.

Dataset statistics for our merged **PARTONOMY** dataset, containing all subsets (Pascal Part, PartImageNet, PACO, and **PARTONOMY**-Core) can be found in Table 8.

<sup>7</sup><https://www.cvcat.ai/>

## C Additional Experiments

To examine how Explanatory Part Segmentation models behave beyond the Partonomy Core split, we evaluate the same set of systems on three public, large-scale part-segmentation benchmarks that vary in object vocabulary size and annotation granularity: PACO\_LVIS [35], PartImageNet [11], and PascalParts [7]. The quantitative results are summarized in Tables 9–11. Below we highlight the key findings.

### C.1 Zero-shot generalization

In Tables 9, 10 and 11, we show that PLUM-13B generalizes best without extra segmentation data. Despite using no part masks during pre-training, PLUM-13B outperforms every other zero-shot model on all three datasets (e.g., Identification macro-gIoU = 16.0 on PACO\_LVIS vs.  $\leq 1.1$  for baselines; Difference macro-gIoU = 14.3 vs.  $\leq 0.8$ ). The gains are most pronounced on PACO\_LVIS—an open-vocabulary benchmark with 406 object categories—suggesting that PLUM’s part mask-language alignment carries over to out-of-distribution objects with minimal degradation.

Additional segmentation-supervision helps but is not sufficient. PixelLM-13B and GLaMM leverage large-scale mask supervision during pre-training (✓ in the Extra Seg Data column) and indeed achieve higher zero-shot scores than LISA-13B on PartImageNet and PascalParts. However, they still fall far short of PLUM in every metric, indicating that PLUM’s special token-agnostic approach is more sample-efficient than the additional incorporationg of specialized tokens during segmenting LMM training.

### C.2 Effect of fine-tuning on Partonomy

Fine-tuning on only the Partonomy training split yields double-digit improvements across our baselines, with three consistent patterns emerging. PLUM (ft) attains the strongest macro-gIoU scores. It tops all three datasets in Identification and Intersection (e.g., 80.3 and 77.4 on PartImageNet), and remains within  $\leq 2.0$  micro-gIoU of the best performer, demonstrating excellent part recall on rare classes. GLaMM (ft) is highly competitive on micro metrics. GLaMM (ft) slightly edges out PLUM on Difference-micro for PartImageNet and PascalParts. Nevertheless, the gap in macro-gIoU ( $\geq 4.0$  gIoU) shows that GLaMM still under-segments uncommon parts. PixelLM-13B (ft) saturates early without Intersection gains.

### C.3 Dataset difficulty and domain shift

PACO\_LVIS is the hardest split. Even after fine-tuning, macro-gIoU scores on PACO\_LVIS are 20.0 to 30.0 points lower than on PartImageNet, reflecting its long-tailed distribution and heavy occlusions. PLUM’s lead here (e.g., 9.0 macro-gIoU over GLaMM in Difference) underscores its robustness to open-vocabulary shift. PartImageNet rewards holistic part coverage. High Identification and Intersection numbers (e.g., 70.0 to 73.0 macro-gIoU for GLaMM/PLUM) reveal that most methods can capture coarse part extents when objects are canonical and well-cropped. Nonetheless, PLUM’s advantage ( $\approx 9.0$  macro-gIoU) suggests better treatment of fine-grained tails (e.g., bird beaks, insect legs). PascalParts exhibits the largest fine-tuning boost. All models gain  $> 38.0$  macro-gIoU in Identification after fine-tuning—a potential consequence of its limited category set and high annotation quality. Here, PLUM (ft) again leads the macro-gIoU metrics, validating that its robustness.

Table 9: **Explanatory Part Segmentation’s segmentation performance (gIoU) on PARTONOMY-PACO\_LVIS.** “ft” = fine-tuned on Partonomy; *Part2Whole* and *Whole2Part* are not yet reported for this dataset.

Methods	Extra Seg Data	Identification		Intersection		Difference		Part2Whole		Whole2Part	
		micro	macro	micro	macro	micro	macro	micro	macro	micro	macro
LISA-13B	✗	0.8	1.1	1.0	1.2	0.7	0.8	0.8	1.0	0.8	1.1
PixelLM-13B	✓	0.9	1.1	1.3	1.5	1.3	1.5	1.2	1.5	1.1	1.2
GLaMM [37]	✓	0.6	0.8	0.6	0.8	0.5	0.6	0.5	0.6	0.5	0.7
<b>PLUM-13B</b>	✗	<b>6.7</b>	<b>16.0</b>	<b>8.2</b>	<b>17.3</b>	<b>5.2</b>	<b>14.3</b>	–	–	–	–
LISA-13B (ft)	✗	29.0	30.7	30.6	32.4	26.8	28.0	16.9	15.8	28.4	30.0
PixelLM-13B (ft)	✓	37.8	40.5	34.8	42.7	36.0	36.5	6.8	8.5	6.8	8.4
GLaMM (ft) [37]	✓	36.8	39.3	38.9	41.2	34.7	36.7	17.4	16.0	31.0	33.3
<b>PLUM-13B (ft)</b>	✗	34.5	<b>49.4</b>	35.6	<b>50.8</b>	32.2	<b>46.1</b>	–	–	–	–

Table 10: **Explanatory Part Segmentation’s segmentation performance (gIoU) on PARTONOMY-PartImageNet.** “ft” = fine-tuned on Partonomy; *Part2Whole* and *Whole2Part* are not yet reported for this dataset.

Methods	Extra Seg Data	Identification		Intersection		Difference		Part2Whole		Whole2Part	
		micro	macro	micro	macro	micro	macro	micro	macro	micro	macro
LISA-13B	✗	7.4	8.7	7.4	8.5	5.0	5.7	7.3	8.5	7.1	8.3
PixelLM-13B	✓	8.0	9.4	10.3	12.8	1.5	1.4	1.7	1.8	8.4	10.1
GLaMM [37]	✓	5.0	6.1	5.3	5.9	3.9	4.6	4.8	5.7	4.4	5.3
<b>PLUM-13B</b>	✗	<b>25.6</b>	11.6	<b>26.9</b>	12.2	<b>21.7</b>	14.0	—	—	—	—
LISA-13B (ft)	✗	65.6	67.7	68.4	70.4	60.8	61.5	62.9	65.0	65.3	67.3
PixelLM-13B (ft)	✓	21.5	35.7	26.2	39.6	18.2	28.7	60.4	63.0	61.2	64.7
GLaMM (ft) [37]	✓	68.9	70.8	71.2	73.1	64.7	65.4	61.1	64.0	62.9	65.9
<b>PLUM-13B (ft)</b>	✗	67.9	<b>80.3</b>	70.2	<b>77.4</b>	63.3	60.7	—	—	—	—

Table 11: **Explanatory Part Segmentation’s segmentation performance (gIoU) on PARTONOMY-PascalParts.** “ft” = fine-tuned on Partonomy; *Part2Whole* and *Whole2Part* are not yet reported for this dataset.

Methods	Extra Seg Data	Identification		Intersection		Difference		Part2Whole		Whole2Part	
		micro	macro	micro	macro	micro	macro	micro	macro	micro	macro
LISA-13B	✗	2.2	2.4	2.4	2.6	1.7	1.8	2.1	2.3	2.1	2.4
PixelLM-13B	✓	3.6	4.0	3.7	4.1	3.7	4.1	3.5	3.8	3.0	3.2
GLaMM [37]	✓	2.0	2.1	2.4	2.4	1.2	1.4	1.7	1.8	1.6	1.8
<b>PLUM-13B</b>	✗	<b>10.8</b>	<b>18.0</b>	8.8	11.6	<b>11.4</b>	10.7	—	—	—	—
LISA-13B (ft)	✗	42.9	44.6	44.2	46.4	38.2	39.8	37.4	38.7	42.5	44.3
PixelLM-13B (ft)	✓	39.9	54.1	38.8	55.0	38.8	55.0	37.6	51.5	40.9	42.5
GLaMM (ft) [37]	✓	48.8	50.6	49.8	52.0	44.6	45.8	40.0	39.9	42.2	41.7
<b>PLUM-13B (ft)</b>	✗	48.4	<b>64.0</b>	49.3	<b>65.5</b>	44.4	<b>54.0</b>	—	—	—	—

#### C.4 Additional Ablation Studies

In addition to the main experiments, we conducted several ablations and follow-up analyses. These studies validate PLUM’s architectural choices, loss formulation, robustness, and dataset design.

**Bidirectional attention for BIO tagging.** We confirmed that bidirectional attention is critical for accurate span extraction. Removing it severely degraded “T” tag accuracy on both Partonomy–PartImageNet and RefCOCO.

Table 12: **Bidirectional attention ablation.** Removing bidirectionality collapses span tagging performance.

Model	B-Acc	I-Acc	O-Acc
PLUM (bi)	98.59	87.32	99.98
PLUM (no bi)	100.00	15.86	99.78
PLUM (bi, RefCOCO)	99.98	99.87	100.00
PLUM (no bi, RefCOCO)	6.68	4.92	99.98

**Loss function comparison.** To isolate the impact of the Focal–Tversky loss (FTL), we retrained PLUM with Dice loss under identical conditions.

Table 13: **DICE vs. Focal–Tversky.** PLUM’s gains stem from its architecture choices; FTL provides marginal improvement over DICE.

Loss	micro-gIoU	macro-gIoU	B-Acc	I-Acc	O-Acc
DICE	66.47	79.86	92.99	86.48	99.99
Focal–Tversky	67.90	80.30	98.59	87.32	99.98

**Component ablations.** We ablated PLUM’s span extractor (SE) and feedback loop (F). Both contribute independently and jointly yield the best results.

**Feedback loop robustness.** While conditioning on past inputs may theoretically introduce error accumulation, manual inspection showed that even when early masks were incorrect, PLUM’s feedback loop still produced correct later masks by relying on text embeddings. The loop also reduced duplicate or overlapping predictions. For example, the model without feedback repeated the same region for a lizard’s foot and tail, while PLUM with feedback predicted them distinctively.

**Computational cost of feedback loop.** Timing experiments show that mask prediction is dominated by the LLM’s forward pass: averaged over 1000 examples, the LLM forward pass took 2.47 seconds, decoding without a feedback loop took .0097 seconds, and decoding with a feedback loop took .0162 seconds, a .2% increase compared to the language model’s time for its forward pass.

**Loss weight sensitivity.** We varied the loss weights to verify stability with respect to  $\lambda_{\text{KL}}$  and  $\lambda_{\text{seg}}$ . Performance changed modestly, confirming robustness.

Table 14: **Loss weight sensitivity.** PLUM is stable; slightly higher  $\lambda_{\text{KL}}$  improves performance.

$\lambda_{\text{KL}}$	$\lambda_{\text{seg}}$	$\lambda_{\text{BCE}}$	LR	gIoU	cIoU
2.0	2.0	0.1	3e-4	0.385	0.331
4.0	2.0	0.1	3e-4	0.489	0.506
5.0	2.0	0.1	3e-4	0.517	0.494
6.0	2.0	0.1	3e-4	0.527	0.501
8.0	2.0	0.1	3e-4	<b>0.573</b>	<b>0.546</b>

Overall, these ablations confirm that PLUM’s architectural innovations—bidirectional span extraction, mask feedback conditioning, and Focal–Tversky optimization—jointly account for its strong fine-grained segmentation and reasoning capabilities with minimal computational overhead.

## C.5 PARTONOMY-Core Samples

Fig. 7 provides an example of each question type for the *Explanatory Part Segmentation* task from **PARTONOMY-Core**.



### Identification

**Q1** What visible parts does the cast iron skillet in the image have?

- A1 The cast iron skillet in the image has the following visible parts: [cooking surface](#), [handle](#), and [spout](#).
- A2 The cast iron skillet in the image has the following visible parts: [cooking surface](#).
- A3 The cast iron skillet in the image has the following visible parts: [cooking surface](#), and [handle](#).
- A4 The cast iron skillet in the image has the following visible parts: [cooking surface](#), and [spout](#).
- A5 The cast iron skillet in the image has the following visible parts: [cooking surface](#), [handle](#), [isolated hill](#), and [spout](#).

(a) An *Identification* question.



### Intersection

**Q1** What visible parts does the dinner knife in the image have in common with a utility knife?

- A1 The dinner knife in the image has the following visible parts: [blade](#), and [handle](#).
- A2 The dinner knife in the image has the following visible parts: [blade](#).
- A3 The dinner knife in the image has the following visible parts: [cockpit](#).
- A4 The dinner knife in the image has the following visible parts: [blade](#), and [locking mechanism](#).
- A5 The dinner knife in the image has the following visible parts: [blade](#), [panels](#), and [tip](#).

(b) An *Intersection* question.



### Difference

**Q1** What visible parts does the aerating fork in the image have which a hole puncher does not?

- A1 The aerating fork in the image has the following visible parts which a hole puncher does not: **foot pedal, tines**.
- A2 The aerating fork in the image has the following visible parts which a hole puncher does not: **foot pedal, handle, and neck**.
- A3 The aerating fork in the image has the following visible parts which a hole puncher does not: **punch head, and tines**.
- A4 The aerating fork in the image has the following visible parts which a hole puncher does not: **foot pedal, and punch head**.
- A5 The aerating fork in the image has the following visible parts which a hole puncher does not: **tines**.

(c) An *Difference* question.



### Whole-to-Part

**Q1** What is the object in the image?

- A1 It is a **colander**.
- A2 It is a **wooden spoon**.
- A3 It is a **cheese grater**.
- A4 It is a **cake stand**.
- A5 It is a **peeler**.

**Q2** What visible parts does the colander in the image have?

- A1 The colander in the image has the following visible parts: **base, bowl body, handles, and holes**.
- A2 The colander in the image has the following visible parts: **bowl body, handles, holes, and plate**.
- A3 The colander in the image has the following visible parts: **base, bowl body, center point, handles, and saddle**.
- A4 The colander in the image has the following visible parts: **handles, and holes**.
- A5 The colander in the image has the following visible parts: **base, bowl body, handles, holes, island, and precipice**.

(d) A *Whole-to-Part* question.

## NeurIPS Paper Checklist

The checklist is designed to encourage best practices for responsible machine learning research, addressing issues of reproducibility, transparency, research ethics, and societal impact. Do not remove the checklist: **The papers not including the checklist will be desk rejected.** The checklist should follow the references and follow the (optional) supplemental material. The checklist does NOT count towards the page limit.

Please read the checklist guidelines carefully for information on how to answer these questions. For each question in the checklist:

- You should answer **[Yes]** , **[No]** , or **[NA]** .
- **[NA]** means either that the question is Not Applicable for that particular paper or the relevant information is Not Available.
- Please provide a short (1–2 sentence) justification right after your answer (even for NA).

**The checklist answers are an integral part of your paper submission.** They are visible to the reviewers, area chairs, senior area chairs, and ethics reviewers. You will be asked to also include it (after eventual revisions) with the final version of your paper, and its final version will be published with the paper.

The reviewers of your paper will be asked to use the checklist as one of the factors in their evaluation. While "**[Yes]**" is generally preferable to "**[No]**", it is perfectly acceptable to answer "**[No]**" provided a proper justification is given (e.g., "error bars are not reported because it would be too computationally expensive" or "we were unable to find the license for the dataset we used"). In general, answering "**[No]**" or "**[NA]**" is not grounds for rejection. While the questions are phrased in a binary way, we acknowledge that the true answer is often more nuanced, so please just use your best judgment and write a justification to elaborate. All supporting evidence can appear either in the main paper or the supplemental material, provided in appendix. If you answer **[Yes]** to a question, in the justification please point to the section(s) where related material for the question can be found.

IMPORTANT, please:

- **Delete this instruction block, but keep the section heading “NeurIPS paper checklist”,**
- **Keep the checklist subsection headings, questions/answers and guidelines below.**
- **Do not modify the questions and only use the provided macros for your answers.**

DO NOT REMOVE THIS

### 1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper’s contributions and scope?

Answer: **[Yes]**

Justification: The abstract and introduction clearly outline our contributions, establishing **PARTONOMY** benchmark, diagnosing key limitations in existing segmentation-enabled LMMs, and proposing the **PLUM** architecture for improving part-level understanding in LMMs.

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the contributions made in the paper and important assumptions and limitations. A No or NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

### 2. Limitations

Question: Does the paper discuss the limitations of the work performed by the authors?

Answer: [Yes]

Justification: We discuss the limitations of the work in Section 6.

Guidelines:

- The answer NA means that the paper has no limitation while the answer No means that the paper has limitations, but those are not discussed in the paper.
- The authors are encouraged to create a separate "Limitations" section in their paper.
- The paper should point out any strong assumptions and how robust the results are to violations of these assumptions (e.g., independence assumptions, noiseless settings, model well-specification, asymptotic approximations only holding locally). The authors should reflect on how these assumptions might be violated in practice and what the implications would be.
- The authors should reflect on the scope of the claims made, e.g., if the approach was only tested on a few datasets or with a few runs. In general, empirical results often depend on implicit assumptions, which should be articulated.
- The authors should reflect on the factors that influence the performance of the approach. For example, a facial recognition algorithm may perform poorly when image resolution is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle technical jargon.
- The authors should discuss the computational efficiency of the proposed algorithms and how they scale with dataset size.
- If applicable, the authors should discuss possible limitations of their approach to address problems of privacy and fairness.
- While the authors might fear that complete honesty about limitations might be used by reviewers as grounds for rejection, a worse outcome might be that reviewers discover limitations that aren't acknowledged in the paper. The authors should use their best judgment and recognize that individual actions in favor of transparency play an important role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.

### 3. Theory Assumptions and Proofs

Question: For each theoretical result, does the paper provide the full set of assumptions and a complete (and correct) proof?

Answer: [NA].

Justification: This work mainly focuses on empirical methods, evaluations, and analyses, and does not present any theoretical results, assumptions, or formal proofs.

Guidelines:

- The answer NA means that the paper does not include theoretical results.
- All the theorems, formulas, and proofs in the paper should be numbered and cross-referenced.
- All assumptions should be clearly stated or referenced in the statement of any theorems.
- The proofs can either appear in the main paper or the supplemental material, but if they appear in the supplemental material, the authors are encouraged to provide a short proof sketch to provide intuition.
- Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material.
- Theorems and Lemmas that the proof relies upon should be properly referenced.

### 4. Experimental Result Reproducibility

Question: Does the paper fully disclose all the information needed to reproduce the main experimental results of the paper to the extent that it affects the main claims and/or conclusions of the paper (regardless of whether the code and data are provided or not)?

Answer: [Yes]

Justification: We describe the implementation details including training hyperparameters in Section 5 and the Appendix.

Guidelines:

- The answer NA means that the paper does not include experiments.
- If the paper includes experiments, a No answer to this question will not be perceived well by the reviewers: Making the paper reproducible is important, regardless of whether the code and data are provided or not.
- If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
- Depending on the contribution, reproducibility can be accomplished in various ways. For example, if the contribution is a novel architecture, describing the architecture fully might suffice, or if the contribution is a specific model and empirical evaluation, it may be necessary to either make it possible for others to replicate the model with the same dataset, or provide access to the model. In general, releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed instructions for how to replicate the results, access to a hosted model (e.g., in the case of a large language model), releasing of a model checkpoint, or other means that are appropriate to the research performed.
- While NeurIPS does not require releasing code, the conference does require all submissions to provide some reasonable avenue for reproducibility, which may depend on the nature of the contribution. For example
  - (a) If the contribution is primarily a new algorithm, the paper should make it clear how to reproduce that algorithm.
  - (b) If the contribution is primarily a new model architecture, the paper should describe the architecture clearly and fully.
  - (c) If the contribution is a new model (e.g., a large language model), then there should either be a way to access this model for reproducing the results or a way to reproduce the model (e.g., with an open-source dataset or instructions for how to construct the dataset).
  - (d) We recognize that reproducibility may be tricky in some cases, in which case authors are welcome to describe the particular way they provide for reproducibility. In the case of closed-source models, it may be that access to the model is limited in some way (e.g., to registered users), but it should be possible for other researchers to have some path to reproducing or verifying the results.

## 5. Open access to data and code

Question: Does the paper provide open access to the data and code, with sufficient instructions to faithfully reproduce the main experimental results, as described in supplemental material?

Answer: [\[Yes\]](#)

Justification: For data, we elaborate the details on dataset in Section 3 while we will release the data once our paper officially get accepted as it is our one of the novel contribution. We will include the source code in the supplementary materials.

Guidelines:

- The answer NA means that paper does not include experiments requiring code.
- Please see the NeurIPS code and data submission guidelines (<https://nips.cc/public/guides/CodeSubmissionPolicy>) for more details.
- While we encourage the release of code and data, we understand that this might not be possible, so “No” is an acceptable answer. Papers cannot be rejected simply for not including code, unless this is central to the contribution (e.g., for a new open-source benchmark).
- The instructions should contain the exact command and environment needed to run to reproduce the results. See the NeurIPS code and data submission guidelines (<https://nips.cc/public/guides/CodeSubmissionPolicy>) for more details.
- The authors should provide instructions on data access and preparation, including how to access the raw data, preprocessed data, intermediate data, and generated data, etc.
- The authors should provide scripts to reproduce all experimental results for the new proposed method and baselines. If only a subset of experiments are reproducible, they should state which ones are omitted from the script and why.
- At submission time, to preserve anonymity, the authors should release anonymized versions (if applicable).

- Providing as much information as possible in supplemental material (appended to the paper) is recommended, but including URLs to data and code is permitted.

## 6. Experimental Setting/Details

Question: Does the paper specify all the training and test details (e.g., data splits, hyperparameters, how they were chosen, type of optimizer, etc.) necessary to understand the results?

Answer: [\[Yes\]](#)

Justification: We describe the statistics of the proposed data in Table 1, and hyperparameters for training in the appendix.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The experimental setting should be presented in the core of the paper to a level of detail that is necessary to appreciate the results and make sense of them.
- The full details can be provided either with the code, in appendix, or as supplemental material.

## 7. Experiment Statistical Significance

Question: Does the paper report error bars suitably and correctly defined or other appropriate information about the statistical significance of the experiments?

Answer: [\[No\]](#)

Justification: We do not perform statistical significance tests or include error bars due to computational constraints. Instead, we train and provide comparisons against several baselines on various datasets to support the robustness of our claims.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The authors should answer "Yes" if the results are accompanied by error bars, confidence intervals, or statistical significance tests, at least for the experiments that support the main claims of the paper.
- The factors of variability that the error bars are capturing should be clearly stated (for example, train/test split, initialization, random drawing of some parameter, or overall run with given experimental conditions).
- The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.)
- The assumptions made should be given (e.g., Normally distributed errors).
- It should be clear whether the error bar is the standard deviation or the standard error of the mean.
- It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified.
- For asymmetric distributions, the authors should be careful not to show in tables or figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).
- If error bars are reported in tables or plots, The authors should explain in the text how they were calculated and reference the corresponding figures or tables in the text.

## 8. Experiments Compute Resources

Question: For each experiment, does the paper provide sufficient information on the computer resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?

Answer: [\[Yes\]](#)

Justification: We describe the computational resources in the Appendix.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The paper should indicate the type of compute workers CPU or GPU, internal cluster, or cloud provider, including relevant memory and storage.

- The paper should provide the amount of compute required for each of the individual experimental runs as well as estimate the total compute.
- The paper should disclose whether the full research project required more compute than the experiments reported in the paper (e.g., preliminary or failed experiments that didn't make it into the paper).

## 9. Code Of Ethics

Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics <https://neurips.cc/public/EthicsGuidelines>?

Answer: [Yes]

Justification: Our study uses only publicly available models and datasets, involves no human or animal subjects.

Guidelines:

- The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
- If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
- The authors should make sure to preserve anonymity (e.g., if there is a special consideration due to laws or regulations in their jurisdiction).

## 10. Broader Impacts

Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?

Answer: [Yes]

Justification: We describe broader impacts including positive societal impacts in Section 6.

Guidelines:

- The answer NA means that there is no societal impact of the work performed.
- If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
- Examples of negative societal impacts include potential malicious or unintended uses (e.g., disinformation, generating fake profiles, surveillance), fairness considerations (e.g., deployment of technologies that could make decisions that unfairly impact specific groups), privacy considerations, and security considerations.
- The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster.
- The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology.
- If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).

## 11. Safeguards

Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?

Answer: [Yes]

Justification: We do not handle the safety of models, so it is not applicable to our paper.

Guidelines:

- The answer NA means that the paper poses no such risks.

- Released models that have a high risk for misuse or dual-use should be released with necessary safeguards to allow for controlled use of the model, for example by requiring that users adhere to usage guidelines or restrictions to access the model or implementing safety filters.
- Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
- We recognize that providing effective safeguards is challenging, and many papers do not require this, but we encourage authors to take this into account and make a best faith effort.

## 12. Licenses for existing assets

Question: Are the creators or original owners of assets (e.g., code, data, models), used in the paper, properly credited and are the license and terms of use explicitly mentioned and properly respected?

Answer: [Yes]

Justification: The authors cite and acknowledge all utilized tools, models, datasets.

Guidelines:

- The answer NA means that the paper does not use existing assets.
- The authors should cite the original paper that produced the code package or dataset.
- The authors should state which version of the asset is used and, if possible, include a URL.
- The name of the license (e.g., CC-BY 4.0) should be included for each asset.
- For scraped data from a particular source (e.g., website), the copyright and terms of service of that source should be provided.
- If assets are released, the license, copyright information, and terms of use in the package should be provided. For popular datasets, [paperswithcode.com/datasets](https://paperswithcode.com/datasets) has curated licenses for some datasets. Their licensing guide can help determine the license of a dataset.
- For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.
- If this information is not available online, the authors are encouraged to reach out to the asset's creators.

## 13. New Assets

Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?

Answer: [Yes]

Justification: We elaborate the details on the proposed dataset in Section 3 and Appendix.

Guidelines:

- The answer NA means that the paper does not release new assets.
- Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license, limitations, etc.
- The paper should discuss whether and how consent was obtained from people whose asset is used.
- At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.

## 14. Crowdsourcing and Research with Human Subjects

Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as well as details about compensation (if any)?

Answer: [NA]

Justification: We do not employ crowdsourcing-based experiments or research with human subjects.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Including this information in the supplemental material is fine, but if the main contribution of the paper involves human subjects, then as much detail as possible should be included in the main paper.
- According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.

**15. Institutional Review Board (IRB) Approvals or Equivalent for Research with Human Subjects**

Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?

Answer: [NA]

Justification: We do not utilize human participants for experiments.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
- We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
- For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.



Propulsion Component



Refueling Boom



Wings

**Part-to-Whole**

**Q1** What visible parts does the object in the image have?

A1 The object in the image has the following visible parts: **propulsion component**, **refueling boom**, and **wings**.  
 A2 The object in the image has the following visible parts: **refueling boom**.  
 A3 The object in the image has the following visible parts: **long arm**, **propulsion component**, and **refueling boom**.  
 A4 The object in the image has the following visible parts: **brake lever**, and **refueling boom**.  
 A5 The object in the image has the following visible parts: **degree scale**, and **wings**.

**Q2** What is the object in the image?

A1 It is an **aerial refueling tanker**.  
 A2 It is a **reconnaissance aircraft**.  
 A3 It is a **business jet**.  
 A4 It is a **narrow-body single-aisle aircraft**.  
 A5 It is a **regional jet**.

(e) A *Part-to-Whole* question.

Figure 7: Examples of the different question types from the Partonomy-Core dataset.