000 001 002 003 SSIF: PHYSICS-INSPIRED IMPLICIT REPRESENTATIONS FOR SPATIAL-SPECTRAL IMAGE SUPER-RESOLUTION

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Paper under double-blind review

ABSTRACT

Existing digital sensors capture images at fixed spatial and spectral resolutions (e.g., RGB, multispectral, and hyperspectral images), and generating super-resolution images with different resolution settings requires bespoke machine learning models. Spatial Implicit Functions (SIFs) partially overcome the spatial resolution challenge by representing an image in a spatial-resolution-independent way. However, they still operate at fixed, pre-defined spectral resolutions. To address this challenge, we propose Spatial-Spectral Implicit Function (SSIF), a neural implicit model that represents an image as a function of both continuous pixel coordinates in the spatial domain and continuous wavelengths in the spectral domain. This continuous representation across spatial and spectral domains enables *a single model to learn from a diverse set of resolution settings*, which leads to better generalizability. This representation also allows the *physical principle of spectral imaging* and the spectral response functions of sensors to be easily incorporated during training and inference. Moreover, SSIF does not have the equal spectral wavelength interval requirement for both input and output images which leads to much better applicability. We empirically demonstrate the effectiveness of SSIF on two challenging spatial-spectral super-resolution benchmarks. We observe that SSIF consistently outperforms state-of-the-art baselines even when the baselines are allowed to train separate models at each spatial or spectral resolution. We show that SSIF generalizes well to both unseen spatial and spectral resolutions. Moreover, due to its physics-inspired design, SSIF performs significantly better at low data regime and converges faster during training compared with other strong neural implicit function-based baselines.

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1 INTRODUCTION

036 037 038 039 040 041 042 043 044 045 046 047 048 049 While the physical world is continuous, most digital sensors (e.g., cell phone cameras, multispectral or hyperspectral sensors in satellites) can only capture a discrete representation of continuous signals in both spatial and spectral domains (i.e., with a fixed number of spectral bands, such as red, green, and blue). Due to the limited energy of incident photons, fundamental limitations in achievable signalto-noise ratios (SNR), and time constraints, there is always a trade-off between spatial and spectral resolution [\(Mei et al., 2020;](#page-13-0) [Ma et al., 2021\)](#page-12-0)^{[1](#page-0-0)}. High spatial resolution and high spectral resolution can not be achieved at the same time, leading to a variety of spatial and spectral resolutions used in practice for different sensors. However, ML models are typically bespoke to certain resolutions, and models typically do not generalize to spatial or spectral resolutions they have not been trained on. This calls for image super-resolution (SR) methods, which are capable of increasing the spatial or spectral resolution of a given single low-resolution image [\(Galliani et al., 2017\)](#page-11-0). It has become increasingly important for a wide range of tasks including object recognition and tracking [\(Pan et al.,](#page-13-1) [2003;](#page-13-1) [Uzair et al., 2015;](#page-14-0) [Xiong et al., 2020\)](#page-14-1), medical image processing [\(Lu & Fei, 2014;](#page-12-1) [Johnson](#page-12-2) [et al., 2007\)](#page-12-2), remote sensing [\(He et al., 2021b;](#page-11-1) [Bioucas-Dias et al., 2013;](#page-10-0) [Melgani & Bruzzone, 2004;](#page-13-2) [Zhong et al., 2018;](#page-15-0) [Wang et al., 2022a;](#page-14-2) [Liu et al., 2023\)](#page-12-3), and astronomy [\(Ball et al., 2019\)](#page-10-1).

050 051 The diversity in input-output image resolutions (both spatial and spectral) significantly increases the complexity of deep neural network (DNN) based SR model development. Most SR research develops

¹Given a fixed overall sensor size and exposure time, higher spatial resolution and higher spectral resolution require the per pixel sensor to be smaller and bigger at the same time, which are contradicting each other.

Figure 1: (a) SSIF represents an input low-resolution multispectral (LR-MSI) image I^{lr-m} as a continuous function $\gamma_1(\mathbf{x}, \lambda)$ on both pixel coordinates x in the spatial domain and wavelengths λ in the spectral domain. SSIF can perform both spatial (blue arrows) and spectral (red arrows) super-resolution simultaneously (illustrated with a specific pixel A). (b) An illustration of the physical principle of spectral imaging for MSI and HSI sensors.

069 070 071 072 073 074 075 076 077 078 079 080 081 082 083 separate DNN models for each input-output image resolution pairs with a specific spatial and spectral resolution [\(Lim et al., 2017;](#page-12-4) [Zhang et al., 2018b;](#page-15-1) [Ma et al., 2021;](#page-12-0) [Mei et al., 2020;](#page-13-0) [Ma et al., 2022\)](#page-12-5). For example, convolution-based SR models such as RCAN [\(Zhang et al., 2018a\)](#page-15-2), SR3[\(Saharia et al.,](#page-13-3) [2021\)](#page-13-3), SSJSR [\(Mei et al., 2020\)](#page-13-0), [\(He et al., 2021b\)](#page-11-1), and SSFIN [\(Ma et al., 2022\)](#page-12-5) need to be trained separately for each input-output image resolution settings^{[2](#page-1-0)}. This practice has three limitations: 1) *For some SR settings with much less training data, these models can yield suboptimal results or lead to overfitting; 2) It prevents generalizing trained SR models to unseen spatial/spectral resolutions. 3) it is hard to incorporate domain knowledge such as sensor response functions into the model design.* Inspired by the recent progress in 3D reconstruction with implicit neural representation [\(Park](#page-13-4) [et al., 2019;](#page-13-4) [Mescheder et al., 2019;](#page-13-5) [Chen & Zhang, 2019;](#page-10-2) [Sitzmann et al., 2020;](#page-13-6) [Mildenhall et al.,](#page-13-7) [2020\)](#page-13-7), image neural implicit functions (NIF) [\(Dupont et al., 2021;](#page-11-2) [Chen et al., 2021;](#page-10-3) [Yang et al.,](#page-14-3) [2021;](#page-14-3) [Zhang, 2021;](#page-15-3) [Cao et al., 2023\)](#page-10-4) partially overcome the aforementioned problems (especially the second one) by learning a continuous function that maps an arbitrary pixel spatial coordinate to the corresponding visual signal value and generate images at any spatial resolution. We call them *Spatial Implicit Functions (SIF)*. However, each SIF model still has to be trained separately to target a specific spectral resolution (i.e., a fixed number of spectral bands).

084 085 086 087 088 089 090 091 092 093 094 095 096 Extending SIFs to the spectral domain is a non-trivial task due to the complexities of the spectral response functions. First, the response functions of different bands might not be simple functions (e.g., Gaussian or more complicated functions) and can be different types. Second, the bands of the input/output images might be unequally spaced in the spectral domain. For many RGB or multispectral images, each band may have different spectral widths (i.e., lengths of wavelength intervals) and different bands' wavelength intervals may even overlap with each other. The "Spectral Signature of Pixel A" of the image I^{lr-m} in Figure [1a](#page-1-1) shows one example of such cases. Recent work like LISSF [\(Zhang et al., 2024\)](#page-15-4) utilizes 3D CNN in the image encoder to naively generalize SIFs into a spatial-spectral SR model. However, LISSF relies on a strong assumption that all input images should have equal-spaced spectral wavelength intervals which most RGB and multispectral images do not satisfy. This significantly limits its applicability in most spatial-spectral SR problems. Therefore, effectively incorporating images from various sensors with diverse characteristics is the key to achieving cost-effectiveness and model generalizability, but poses a great challenge to modeling.

097 098 099 100 101 102 103 104 105 106 In this work, we propose Spatial-Spectral Implicit Function (SSIF), which generalizes neural implicit representations to the spectral domain as a physics-inspired architecture by incorporating sensors' physical principles of spectral imaging [\(Nguyen et al., 2014;](#page-13-8) [Zheng et al., 2020\)](#page-15-5). SSIF represents an image I as a continuous function $\gamma^I(\mathbf{x}, \lambda)$ on both pixel spatial coordinates x in the spatial domain and wavelengths λ in the spectral domain. As shown in Figure [1a,](#page-1-1) given an input lowresolution multispectral (or RGB) image, a single SSIF model can generate images with different spatial and spectral resolutions. To tackle the problem of modeling response functions $\rho_i(\lambda)$ of sensor i , we predict each spectral band value of each target pixel x as the integral of the radiation function $\gamma^I(\mathbf{x}, \lambda)$ of pixel x and the response function $\rho_i(\lambda)$ (see Figure [1b](#page-1-1) as an illustration). Our contributions are as follows:

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² Figure [9a](#page-16-0) in Appendix [A.1](#page-16-1) illustrates this separate training practice.

1. We propose SSIF which represents an image as a physics-inspired continuous function on both pixel coordinates in the spatial domain and wavelengths in the spectral domain. Unlike LISSF, SSIF does not have the equally spaced spectral band requirement for both input and output images. It can handle SR tasks with different spatial and spectral resolutions simultaneously.

2. We demonstrate the effectiveness of $SSIF$ on two challenging spatial-spectral super-resolution benchmarks – CAVE (the indoor scenes) and Pavia Centre (Hyperspectral Remote Sensing images). SSIF consistently outperforms state-of-the-art SR baseline models on spatial SR, spectral SR, and spatial-spectral SR tasks even when the baselines are trained separately at each spectral resolution (and spatial resolution). We show that SSIF generalizes well to both unseen spatial and spectral resolutions. 3. We show that due to the physics-inspired design – explicitly incorporating physical principles of

and converges faster during training compared with existing SIF baselines.

spectral imaging into SSIF's model design, SSIF performs significantly better at low data regime

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2 RELATED WORK

122 123 124 125 126 127 128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 144 Image Super Resolution As an ill-posed single image-to-image translation problem, superresolution (SR) aims at increasing the spatial or spectral resolution of a given image such that it can be used for different downstream tasks. It has been widely used on natural images[\(Zhang et al.,](#page-15-2) [2018a;](#page-15-2) [Hu et al., 2019;](#page-11-3) [Zhang et al., 2020b;](#page-15-6) [Saharia et al., 2021;](#page-13-3) [Chen et al., 2021\)](#page-10-3), screen-shot images [\(Yang et al., 2021\)](#page-14-3), omnidirectional images [\(Deng et al., 2021;](#page-11-4) [Yoon et al., 2021\)](#page-14-4) medical images [\(Isaac & Kulkarni, 2015\)](#page-12-6), as well as multispectral [\(He et al., 2021b;](#page-11-1) [Liu et al., 2023\)](#page-12-3) and hyperspectral remote sensing images[\(Mei et al., 2017;](#page-13-9) [Ma et al., 2021;](#page-12-0) [Mei et al., 2020;](#page-13-0) [Wang et al.,](#page-14-5) [2022b\)](#page-14-5). Traditionally image SR [\(Ledig et al., 2017;](#page-12-7) [Lim et al., 2017;](#page-12-4) [Zhang et al., 2018b;](#page-15-1) [Haris et al.,](#page-11-5) [2018;](#page-11-5) [Zhang et al., 2020c;](#page-15-7) [Yao et al., 2020;](#page-14-6) [Mei et al., 2020;](#page-13-0) [Saharia et al., 2021;](#page-13-3) [Ma et al., 2021;](#page-12-0) [He](#page-11-1) [et al., 2021b;](#page-11-1) [Ma et al., 2022;](#page-12-5) [Cao et al., 2023\)](#page-10-4) has been classified into three tasks according to the input and output image resolutions:^{[3](#page-2-0)} Spatial Super-Resolution (spatial SR), Spectral Super-Resolution (spectral SR) and Spatio-Spectral Super-Resolution (SSSR). Spatial SR [\(Zhang et al., 2018a;](#page-15-2) [Hu](#page-11-3) [et al., 2019;](#page-11-3) [Zhang et al., 2020a;](#page-15-8) [Niu et al., 2020;](#page-13-10) [Wu et al., 2021b;](#page-14-7) [Chen et al., 2021;](#page-10-3) [He et al., 2021b\)](#page-11-1) focuses on increasing the spatial resolution of the input images (e.g., from $h \times w$ pixels to $H \times W$ pixels) while keeping the spectral resolution (*i.e.*, number of spectral bands/channels) unchanged. In contrast, spectral SR [\(Galliani et al., 2017;](#page-11-0) [Fu et al., 2018;](#page-11-6) [Arad et al., 2018;](#page-10-5) [Kaya et al., 2019;](#page-12-8) [Fu et al., 2020;](#page-11-7) [He et al., 2021a;](#page-11-8) [Sun et al., 2021;](#page-14-8) [Zhu et al., 2021;](#page-15-9) [Zhang, 2021;](#page-15-3) [Mei et al., 2022;](#page-13-11) [Zhang et al., 2022;](#page-14-9) [He et al., 2023\)](#page-11-9) focuses on increasing the spectral resolution of the input images (e.g., from c to C channels) while keeping the spatial resolution fixed^{[4](#page-2-1)}. SSSR [\(Mei et al., 2020;](#page-13-0) [Ma](#page-12-0) [et al., 2021;](#page-12-0) [2022\)](#page-12-5) focuses on increasing both the spatial and spectral resolution of the input images. Here, h, w (or H, W) indicates the height and width of the low-resolution, LR, (or high-resolution, HR) images while c and C indicate the number of bands/channels of the low/high spectral resolution images. For video signal, SR can also be done along the time dimension, but we don't consider it here and leave it as future work.

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146 147 148 149 150 151 152 153 154 155 156 157 Implicit Neural Representation Recently, we have witnessed an increasing amount of work using implicit neural representations for different tasks such as image regression [\(Tancik et al., 2020\)](#page-14-10) and compression[\(Dupont et al., 2021;](#page-11-2) [Strümpler et al., 2021\)](#page-13-12), 3D shape regression/reconstruction [\(Mescheder et al., 2019;](#page-13-5) [Tancik et al., 2020;](#page-14-10) [Chen & Zhang, 2019\)](#page-10-2), 3D shape reconstruction via image synthesis [\(Mildenhall et al., 2020\)](#page-13-7), 3D magnetic resonance imaging (MRI) reconstruction [\(Tancik et al., 2020\)](#page-14-10), 3D protein reconstruction [\(Zhong et al., 2020\)](#page-15-10), spatial feature distribution modeling [\(Mai et al., 2020b;](#page-12-9) [2022;](#page-12-10) [2023b;](#page-12-11) [Cole et al., 2023;](#page-10-6) [Mai et al., 2023a;](#page-12-12) [Rußwurm et al., 2024;](#page-13-13) [Wu et al., 2024\)](#page-14-11), geographic question answering [\(Mai et al., 2020a\)](#page-12-13), and etc. The core idea is to learn a continuous function that maps spatial coordinates (e.g., pixel coordinates, 3D coordinates, and geographic coordinates) to the corresponding signals (e.g., point cloud intensity, MRI intensity, visual signals, etc.). A common setup is to input the spatial coordinates in a deterministic or learnable Fourier feature mapping layer [\(Tancik et al., 2020\)](#page-14-10) (consisting of sinusoidal functions with different frequencies), which converts the coordinates into multi-scale features. Then a multi-layer perceptron

¹⁵⁸ 159 160 ³A related task, Multispectral and Hyperspectral Image Fusion [\(Zhang et al., 2020c;](#page-15-7) [Yao et al., 2020\)](#page-14-6), takes a high spatial resolution MSI image and a low spatial resolution HSI image as inputs and generates a high-resolution HSI image. Here, we focus on the single image-to-image problem and leave this as future work.

¹⁶¹ 4 See [He et al.](#page-11-9) [\(2023\)](#page-11-9); [Zhang et al.](#page-14-9) [\(2022\)](#page-14-9) for comprehensive reviews on different deep-learning-based spectral SR models.

162 163 164 165 166 167 168 169 170 171 172 173 174 175 further transforms these multi-scale features for downstream tasks. In parallel, neural implicit functions (NIF) such as LIIF [\(Chen et al., 2021\)](#page-10-3), ITSRN [\(Yang et al., 2021\)](#page-14-3), [Zhang](#page-15-3) [\(2021\)](#page-15-3), and CiaoSR [\(Cao et al., 2023\)](#page-10-4) are proposed for image spatial SR which map pixel spatial coordinates to the visual signals in the high spatial resolution images. One outstanding advantage is that they can jointly handle spatial SR tasks at an arbitrary spatial scale. Recently, LISSF [\(Zhang et al.,](#page-14-12) [2023;](#page-14-12) [2024\)](#page-15-4) was developed as a NIF-based SSSR model that uses an image encoder with 3D CNN and generalizes LIIF with 3D coordinates in spatial and spectral space for arbitrary scale SSSR. However, it adopts a strong assumption that input images' bands must have equally spaced spectral wavelength intervals which most RGB and multispectral images do not satisfy. This significantly limits LISSF's applicability. In all, to our best knowledge, the existing NIF-based models learn continuous image representations in the spatial domain while still operating either at fixed pre-defined spectral resolutions, or on input images with equally spaced wavelength intervals. In comparison, our SSIF can make predicsions for sensors with arbitrary response functions by leveraging physical characteristics for the light sources and sensors. Both input and output images of SSIF can have irregularly spaced wavelength intervals with arbitrary upsampling spectral scales.

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3 PROBLEM STATEMENT

178 179 180 181 182 183 184 185 186 187 188 189 190 191 192 The spatial-spectral image super-resolution (SSSR) problem over various spatial and spectral resolutions can be conceptualized as follows. Given an input low spatial/spectral resolution (LR-MSI) image $I^{lr-m} \in \mathbb{R}^{h \times w \times c}$, we want to generate a high spatial and spectral resolution (HR-HSI) image $\mathbf{I}^{hr-h} \in \mathbb{R}^{H \times W \times C}$. Here, h, w, c and H, W, C are the height, width and channel dimension of image I^{lr-m} and I^{hr-h} , and $H > h$, $W > w$, $C > c$. The spatial upsampling scale p is defined as $p = H/h = W/w$. Without loss of generality, let $\Lambda^{hr-h} = [\Lambda_0^T, \Lambda_1^T, ..., \Lambda_C^T] \in \mathbb{R}^{C \times 2}$ be the wavelength interval matrix, which defines the spectral bands in the target HR-HSI image I^{hr-h} . Here, $\Lambda_i = [\lambda_{i,s}^{\dagger}, \lambda_{i,e}] \in \mathbb{R}^2$ is the wavelength interval for the *i*th band of I^{hr-h} where $\lambda_{i,s}^{\dagger}, \lambda_{i,e}$ are the start and end wavelength of this band. Λ^{hr-h} can be used to fully express the spectral resolution of the target HR-HSI image I^{hr-h} . In this work, we do not use C/c to represent the spectral upsampling scale because bands/channels of image I^{lr-m} and I^{hr-h} might not be equally spaced (See Figure [1a\)](#page-1-1). So Λ^{hr-h} is a very flexible representation for the spectral resolution, capable of representing situations when different bands have different spectral widths or their wavelength intervals overlap with each other. When I^{hr-h} has equally spaced wavelength intervals, such as those of most of the hyperspectral images, we use its band number C to represent the spectral scale.

- **193** The spatial-spectral super-resolution (SSSR) can be represented as a function
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196 197 198 199 200 where $H^{sr}(\cdot)$ takes as input the image \mathbf{I}^{lr-m} , the desired spatial upsampling scale p, and the target sensor wavelength interval matrix Λ^{hr-h} , and generates the HR-HSI image $\overline{\mathbf{I}}^{hr-h} \in \mathbb{R}^{H \times W \times C}$. In other words, we aim at learning one single function $H^{sr}(\cdot)$ that can take any input images I^{lr-m} with a fixed spatial and spectral resolution, and generate images I^{hr-h} with diverse spatial and spectral resolutions specified by different p and Λ^{hr-h} .

 $\mathbf{I}^{hr-h} = H^{sr}(\mathbf{I}^{lr-m},p,\Lambda^{hr-h})$

) (1)

201 202 203 204 205 206 207 208 Note that none of the existing SR models can achieve this. Most classic SR models have to learn separate $H^{sr}(\cdot)$ for different pairs of p and Λ^{hr-h} such as EDSR [Lim et al.](#page-12-4) [\(2017\)](#page-12-4), RCAN [\(Zhang](#page-15-2) [et al., 2018a\)](#page-15-2), SR3[\(Saharia et al., 2021\)](#page-13-3), SSJSR [\(Mei et al., 2020\)](#page-13-0), [He et al.](#page-11-1) [\(2021b\)](#page-11-1), SwinIR [\(Liang](#page-12-14) [et al., 2021\)](#page-12-14), and SSFIN [\(Ma et al., 2022\)](#page-12-5). For SIF models such as LIIF[\(Chen et al., 2021\)](#page-10-3), SADN [\(Wu et al., 2021a\)](#page-14-13), ITSRN [\(Yang et al., 2021\)](#page-14-3), [Zhang](#page-15-3) [\(2021\)](#page-15-3), CiaoSR [\(Cao et al., 2023\)](#page-10-4), they can learn one $H^{sr}(\cdot)$ for different p but with a fixed Λ^{hr-h} (see Figure [9\)](#page-16-0). LISSF [\(Zhang et al., 2024\)](#page-15-4) can learn one $H^{sr}(\cdot)$ for different p and Λ^{hr-h} but it requires the wavelength interval matrix $\Lambda^{lr-m} \in \mathbb{R}^{c \times 2}$ of I^{lr-m} equally spaced while SSIF allows arbitrary Λ^{lr-m} .

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4 SPATIAL-SPECTRAL IMPLICIT FUNCTION

211 In order to achieve generalizability we design SSIF based on light sensor and light source principles.

- **212 213** 4.1 LIGHT SENSOR PRINCIPLE
- **214 215** On the sensor side, the SSIF model design follows the physical principle that the pixel density value of a sensor can be computed by an integral of the radiance function $\gamma^I(x,\lambda)$ and the response function $\rho(\lambda)$ of a sensor. More specifically, let $s_{x,i}$ be the pixel density value of a pixel x at the spectral band

Figure 2: Data preparation (a) and training (b) for $SSIF$. In Figure (b), we use Gaussian distributions as the response functions for different wavelength intervals $\{\Lambda_1, \Lambda_2, ..., \Lambda_C\}$ while the response function $\rho_i(\lambda_{i,k})$ for Λ_i is highlighted in red. The green dots are K wavelengths $\{\lambda_{i,1}, \lambda_{i,2}, ..., \lambda_{i,K}\}$ sampled from a wavelength interval $\Lambda_i = [\lambda_{i,s}, \lambda_{i,e}] \in \Lambda^{hr-h}$ and $\{\rho_{i,1}, \rho_{i,2}, ..., \rho_{i,K}\}\$ are their corresponding response function values. ${\bf b}_{i,1}, {\bf b}_{i,2},..., {\bf b}_{i,K}$ are their encoded spectral embeddings. \otimes represents the weighted sum in Equation [6.](#page-5-0)

 b_i with wavelength interval Λ_i . It can be computed by an integral of the **radiance function** $\gamma^I(\mathbf{x},\lambda)$ and **response function** $\rho_i(\lambda)$ of a sensor at band b_i (see Figure [1b](#page-1-1) as an illustration).

$$
\mathbf{s}_{\mathbf{x},i} = \int_{\Lambda_i} \rho_i(\lambda) \gamma^{\mathbf{I}}(\mathbf{x}, \lambda) \, d\lambda \tag{2}
$$

237 238 239 240 241 242 243 244 245 246 247 where λ is wavelength. So for each pixel x, the radiance function is a neural field that describes the radiance curve as a function of the wavelength. Note that, unlike recent NeRF where only three discrete wavelength intervals (i.e., RGB) are considered, we aim to learn a *continuous* radiance curve over wavelength for each pixel. The spectral response function [\(Zheng et al., 2020\)](#page-15-5) describes the sensitivity of the sensor to different wavelengths and is usually sensor-specific. For example, the red sensor in commercial RGB cameras has a strong response (i.e., high pixel density) to red light. The spectral response functions of many commercial hyperspectral sensors (e.g., AVIRIS's ROSIS-03[5](#page-4-0), EO-1 Hyperion) are very complex due to atmospheric absorption. A common practice adopted by many studies [\(Barry et al., 2002;](#page-10-7) [Brazile et al., 2008;](#page-10-8) [Cundill et al., 2015;](#page-11-10) [Crawford et al., 2019;](#page-11-11) [Chi et al., 2021\)](#page-10-9) is to approximate the response functions of individual spectral bands as a Gaussian distribution or a uniform distribution. In this work, we adopt this practice and show that this inductive bias enforced via physical laws improves generalization.

249 4.2 LIGHT SOURCE PRINCIPLE

250 251 252 253 254 255 256 On the light source side, SSIF model design leverages the "spectral signature" principle that *the spectral intensity curve (radiation as a function of wavelength) of any pixel* $\gamma^I(\mathbf{x}, \lambda)$ *can be decomposed as a weighted sum of k pretrained spectral signature functions*. This constraint enforces a useful regularity that different surface types such as water, bare ground, and vegetation reflect radiation differently in various wavelengths and have their unique spectral signatures^{[6](#page-4-1)}. With the decomposition of the pixel spectral intensity curve as a weighted sum of learnable spectral signature functions, it is possible to learn them from raw data, which often contains mixed surface types.

257 258 4.3 SSIF ARCHITECTURE

259 260 In the following, we will discuss the design of our SSIF which allows us to train a single SR model for different p and Λ^{hr-h} . The whole model architecture of SSIF is illustrated in Figure [2b.](#page-4-2)

261 262 263 264 265 266 267 Following previous SIF works [\(Chen et al., 2021;](#page-10-3) [Yang et al., 2021;](#page-14-3) [Cao et al., 2023\)](#page-10-4), SSIF first uses an image encoder $E^I(\cdot)$ to convert the input image $I^{lr-m} \in \mathbb{R}^{h \times w \times c}$ into a 2D feature map $S^{lr-m} = E^{I}(\mathbf{I}^{lr-m}) \in \mathbb{R}^{h \times w \times d^{I}}$ which shares the same spatial shape as \mathbf{I}^{lr-m} but with a larger channel dimension. $E^I(\cdot)$ can be any convolution-based image encoder such as EDSR [\(Lim et al.,](#page-12-4) [2017\)](#page-12-4), RDN [\(Zhang et al., 2018b\)](#page-15-1), or SwinIR [\(Liang et al., 2021\)](#page-12-14). Then we can approximate the integral of Equation [2](#page-4-3) as a weighted sum over the predicted radiance values of K wavelengths $\{\lambda_{i,1}, \lambda_{i,2}, ..., \lambda_{i,K}\}\$ sampled from a wavelength interval $\Lambda_i = [\lambda_{i,s}, \lambda_{i,e}] \in \Lambda^{hr-h}$ at location x

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⁵https://crs.hi.is/?page_id=877

⁶https://www.esa.int/SPECIALS/Eduspace_EN/SEMPNQ3Z2OF_2.html

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$$
\mathbf{s}_{\text{rel}} = \sum_{k=1}^{K} \rho_i(\lambda_{j,k}) \gamma^{\text{I}}(\mathbf{x}, \lambda_{j,k}) = \sum_{k=1}^{K} \rho_i(\lambda_{j,k}) G^{\mathbf{x},\lambda}(\mathbf{S}^{lr-m}, \mathbf{x}, \lambda_{j,k})
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 $\mathbf{s}_{\mathbf{x},i} = \sum$ $k=1$ $\rho_i(\lambda_{i,k})\gamma^{\mathbf{I}}(\mathbf{x},\lambda_{i,k})=\sum_i$ $k=1$ $\rho_i(\lambda_{i,k})G^{\mathbf{x},\lambda}(\mathbf{S}^{lr-m}, \mathbf{x}, \lambda_{i,k})$ (3)

273 274 275 276 277 278 279 280 281 282 283 284 Here, $\rho_i(\lambda)$ is the response function value, i.e., weight, of wavelength λ given the current response function for band b_i . $\gamma^I(\mathbf{x}, \lambda)$ is the radiance value of λ at location x which can be computed by a neural implicit function $G^{x,\lambda}$, which maps an arbitrary pixel location $x \in [-1,1] \odot [-1,1]$ of I^{hr-h} and a wavelength $\lambda_{i,k} \in \Lambda_i$ into the radiance value of the target image I^{hr-h} at the corresponding location and wavelength, i.e., $\gamma^{\mathbf{I}}(\mathbf{x}, \lambda_{i,k}) = G^{\mathbf{x}, \lambda}(\mathbf{S}^{lr-m}, \mathbf{x}, \lambda_{i,k})$. Here, \odot is the Cartesian product. $G^{\mathbf{x},\lambda}$ can be decomposed into three neural implicit functions – a pixel feature decoder $F^{\mathbf{x}}$, a spectral encoder E^{λ} , and a spectral decoder $D^{\mathbf{x},\lambda}$. The pixel feature decoder takes the 2D feature map of the input image S^{lr-m} as well as one arbitrary pixel location $x \in [-1,1] \odot [-1,1]$ of I^{hr-h} and maps them to a pixel hidden feature $h_x \in \mathbb{R}^d$ where d is the hidden pixel feature dimension (see Equation [4\)](#page-5-1). Here, $\bar{F}^{\textbf{x}}$ can be any spatial implicit function such as LIIF [Chen et al.](#page-10-3) [\(2021\)](#page-10-3), ITSRN [\(Yang et al.,](#page-14-3) [2021\)](#page-14-3), and CiaoSR [\(Cao et al., 2023\)](#page-10-4).

$$
\mathbf{h}_{\mathbf{x}} = F^{\mathbf{x}}(\mathbf{S}^{lr-m}, \mathbf{x}) \tag{4}
$$

286 287 288 289 290 The spectral encoder E^{λ} encodes a wavelength $\lambda_{i,k}$ sampled from any wavelength interval Λ_i = $[\lambda_{i,s}, \lambda_{i,e}] \in \Lambda^{hr-h}$ into a spectral embedding $\mathbf{b}_{i,k} \in \mathbb{R}^d$. We can implement E^{λ} as any position encoder [\(Vaswani et al., 2017;](#page-14-14) [Mai et al., 2020b\)](#page-12-9). Please refer to Appendix [A.2](#page-16-2) for a detailed description. Here, we will sample K wavelength from each Λ_i according to its spectral response function as shown in Figure [2b.](#page-4-2)

$$
\mathbf{b}_{i,k} = E^{\lambda}(\lambda_{i,k}) \tag{5}
$$

292 293 294 Finally, the spectral decoder $D^{x,\lambda}$ maps the image feature embedding h_x and the spectral embedding **into a radiance value** $**s**_{**x**,i,k} = D^{**x**,\lambda}(**b**_{i,k}; **h**_{**x**})$ **for** $\lambda_{i,k}$ **at location x. So we have the prediction**

$$
\mathbf{s}_{\mathbf{x},i} = \sum_{k=1}^{K} \rho_i(\lambda_{i,k}) \mathbf{s}_{\mathbf{x},i,k} = \sum_{k=1}^{K} \rho_i(\lambda_{i,k}) D^{\mathbf{x},\lambda}(\mathbf{b}_{i,k}; \mathbf{h}_{\mathbf{x}})
$$
(6)

 $D^{x,\lambda}$ can be implemented as different NN architectures. Our ablation study (see Figure [14](#page-22-0) in Appendix [A.9.2\)](#page-20-0) shows that a simple dot product function, which satisfies the "spectral signature" **principle, performs very well**. The response function $\rho_i(\lambda_{i,k})$ can be a learnable function or a predefined function depending on the target HSI sensor. For this study, we use predefined functions, e.g. a Gaussian distribution or a uniform distribution, for each band b_i by following [Chi et al.](#page-10-9) [\(2021\)](#page-10-9).

302 303 For training, the prediction $\mathbf{s}_{\mathbf{x},i} \in \mathbb{R}^C$ is compared with the ground truth $\mathbf{s}'_{\mathbf{x},i}$ using a L1 loss:

$$
\mathcal{L} = \sum_{\left(\mathbf{I}^{lr-m}, \mathbf{I}^{hr-h}\right) \in \mathcal{D}} \sum_{\left(\mathbf{x}, \mathbf{s}^{hr-h}, \Lambda^{hr-h}\right) \in \mathbf{I}^{hr-h}} \sum_{\Lambda_i \in \Lambda^{hr-h}} \parallel \mathbf{s}_{\mathbf{x},i} - \mathbf{s}'_{\mathbf{x},i} \parallel_1
$$
(7)

Here the dataset D contains all the low-res and high-res image pairs for the SSSR task. Figure [2a](#page-4-2) illustrates the data preparation process of SSIF. Please see Appendix [A.3](#page-17-0) for a detailed description.

309 5 EXPERIMENTS

310 311 312 313 314 To test the effectiveness of the proposed SSIF, we evaluate it on two challenging spatial-spectral super-resolution benchmark datasets – the CAVE dataset [\(Yasuma et al., 2010b\)](#page-14-15) and the Pavia Centre dataset^{[7](#page-5-2)}. Both datasets are widely used for super-resolution tasks on hyperspectral images. Please refer to Appendix [A.6](#page-18-0) and [A.7](#page-18-1) for a description of both datasets and SSIF's model training details. 5.1 BASELINES AND SSIF MODEL VARIANTS

315 316 317 318 319 320 321 322 Compared with spatial SR and spectral SR, there has been much less work on SSSR. We mainly compare our model with 10 baselines^{[8](#page-5-3)}: $RCAN + AWAN$, $AWAN + RCAN$, $AWAN + SSPSR$, RC/AW + MoG-DCN, SSJSR, US3RN, SSFIN, LIIF, CiaoSR, and LISSF. Please refer to Appendix [A.4](#page-17-1) for a detailed description of each baseline. For the first 7 baselines, we have to train separate SR models for different spatial and spectral resolutions of the output images. LIIF and CiaoSR can use one model to generate output images with different spatial resolutions. However, we still need to train separate models for I^{hr-h} with different band numbers C. In contrast, $SSIF$ and LISSF can handle different spatial and spectral resolutions with one model.

⁷ http://www.ehu.eus/ccwintco/index.php/Hyperspectral_Remote_Sensing_Scenes

⁸We do not pick LISSF as one baseline since it cannot handle RGB or multispectral images as input.

324 325 326 327 Based on the response functions we use (Gaussian or Uniform) and the wavelength sampling methods (Sampled or Fixed), we have 4 SSIF variants: SSIF-RF-GS, SSIF-RF-GF, SSIF-RF-US, and SSIF-RF-UF. We also consider 1 additional SSIF variant – SSIF-M which only use band middle point to represent each band. Please refer to Appendix [A.5](#page-18-2) for a detailed description of them.

329 5.2 SSSR ON THE CAVE DATASET

328

334 335 336

330 331 332 333 Table [1](#page-6-0) shows the evaluation result of the SSSR task across different spatial scales p on the original CAVE dataset with 31 bands. We use three evaluation metrics - PSNR, SSIM, and SAM which measure the quality of generated images from different perspectives. We evaluate different baselines as well as *SSIF* under different spatial scales $p = \{2, 4, 8, 10, 12, 14\}$. We can see that:

- 1. All 4 SSIF-RF-* models can outperform or are comparable to the 10 baselines across all tested spatial scales even if the first 7 baselines are trained separately on each p.
- 2. SSIF-RF-GS achieves the best or 2nd best results across all spatial scales and metrics.
- **337 338 339** 3. A general pattern we can see across all spatial scales is that the order of the model performances is SSIF-RF- $*$ > CiaoSR > LIIF > LISSF and other 7 baselines. For more statistical significance analysis see the error bar plots shown in Figure [12](#page-21-0) in Appendix [A.8.2.](#page-19-0)

340 341 342 343 344 345 346 Table 1: Results for the image SSSR task across different spatial scales p on the original CAVE [\(Yasuma et al.,](#page-14-16) [2010a\)](#page-14-16) dataset with 31 bands. "In-distribution" and "Out-of-distribution" indicate whether the model has seen this spatial scale p during training. "Out-of-distribution" prediction is only applicable to LIIF [\(Chen et al., 2021\)](#page-10-3), CiaoSR [\(Cao et al., 2023\)](#page-10-4), LISSF [\(Zhang et al., 2024\)](#page-15-4), and SSIF models. The performance of these models across different p are obtained from the same model while for other 7 baselines, we trained separated SR models for each spatial scale p. Except for LIIF, CiaoSR, and LISSF [\(Zhang et al., 2024\)](#page-15-4), the performances of all the other 7 baselines are from [\(Ma et al., 2022\)](#page-12-5)*. We highlight the best model for each setting in bold and underline the second-best model.

Figure [3\(](#page-7-0)a) and 3(b) compare model performances under different C with a fixed spatial scale ($p = 4$ and $p = 8$ respectively). We can see that:

- 1. Both Figure [3\(](#page-7-0)a) and [3\(](#page-7-0)b) show that SSIF-RF-GS achieves the best performances in two spatial scales on both "in-distribution" and "out-of-distribution" spectral resolutions.
- 2. The performance of SSIF with fixed set of wavelengths during training (SSIF-RF-UF, SSIF-RF-GF, and SSIF-M) drop significantly when $C > 31$ while SSIF with randomized wavelengths (SSIF-RF-GS and SSIF-RF-US) generalized well for $C > 31$.
- 3. A general pattern can be observed the order of model performance is SSIF-RF-* > CiaoSR > $LHF > LISSF > other 7 baselines.$
- **376** 5.3 SSSR ON THE PAVIA CENTRE REMOTE SENSING DATASET
- **377** Table [2](#page-7-1) shows the evaluation results of the SSSR task across different spatial scales $p =$ $\{2, 3, 4, 8, 10, 12, 14, 16\}$ on the original Pavia Centre dataset with 102 bands. We can see that:

Figure 3: Results (PSNR) of different models on the SSSR task across different C on the CAVE [\(Yasuma et al.,](#page-14-16) [2010a\)](#page-14-16) dataset. Here, the x axis indicates the number of bands C of I^{hr-h} . (a) and (b) compare the performances of different models across different C in two spatial scales $p = 4$ and $p = 8$. Since our SSIF can generalize to different p and C , the evaluation metrics of each $SSIF$ are generated by one trained model. The gray area in these plots indicates "out-of-distribution" performance in which $SSIF$ are evaluated on Cs which have not been used for training. Please see Figure [10](#page-20-1) in Appendix [A.8](#page-19-1) for the evaluation results on three metrics.

Figure 4: Evaluations across different C on the Pavia Centre dataset. The setup is the same as Figure [3.](#page-7-0) Note that some of the baseline models do not appear in plots because the performances of them are very low and cannot be shown in the current metric range. Please see Figure [11](#page-20-2) in Appendix [A.8](#page-19-1) for the results on three metrics.

1. All SSIF-RF-* can outperform all baselines on all spatial scales.

2. The performances of 4 SSIF-RF-* models are very similar across different spatial scales, and they outperform LISSF, CiaoSR, and LIIF in most settings.

406 407 408 409 410 Table 2: Image super-resolution on the original Pavia Centre [\(Yasuma et al., 2010a\)](#page-14-16) dataset with 102 bands. We evaluate models across different spatial scales $p = \{2, 3, 4, 8, 10, 12, 14, 16\}$. "In-distribution" and "Out-ofdistribution" have the same meaning as Table [1.](#page-6-0) The performance of LIIF, CiaoSR, LISSF, and SSIF across different p are obtained from the same models while the other 7 baselines need to be trained separately on each p. Except for LIIF, CiaoSR, and LISSF, the performances of all the other 7 baselines are from [Ma et al.](#page-12-5) $(2022)^*$ $(2022)^*$.

431 Figure [4\(](#page-7-2)a) and [4\(](#page-7-2)b) compare different models across different spectral resolutions under two fixed spatial scales ($p = 4$ and 8 respectively). We can see that:

8

432 433 434 1. 4 SSIF-RF-* models can outperform all 10 baselines across different C when $p = 4$. When $p = 8$, they outperform or are on the bar with CiaoSR and LIIF while outperforming other 8 baselines.

- 2. All 4 SSIF-RF-* show good generalization for "out-of-distribution" spectral scales, especially when $C > 102$ while SSIF-M suffers from performance degradation.
- **436** 5.4 SPECTRAL SR, SPATIAL SR EXPERIMENTS AND ABLATION STUDIES

437 438 439 440 441 442 443 444 445 In addition to those 10 baselines, three specialized spectral SR models – HDNet [\(Hu et al., 2022\)](#page-11-13), MST++ [\(Cai et al., 2022\)](#page-10-10), and SSRNet [\(Dian et al., 2023\)](#page-11-14) – were used for benchmarking on the spectral SR task using the CAVE and Pavia Centre datasets. The results, detailed in Appendix [A.11,](#page-24-0) show that SSIF either outperforms or is on par with these task-specific baselines. Notably, SSIF also possesses the flexibility to handle both spatial and spectral SR simultaneously. We also compare CiaoSR and SSIF on spatial SR task. Results in Appendix [A.12](#page-25-0) show that SSIF can outperform or be on bar with CiaoSR even without the multiple spectral scale training process. Table [7](#page-26-0) in Appendix [A.13](#page-26-1) compares the computational complexity of different models which shows that SSIF can achieve the SOTA performance without significantly increasing the model complexity.

446 447 448 449 450 451 452 Ablation studies on different designs of image encoder E^I , pixel feature decoder F^x , and spectral decoder $D^{x,\lambda}$ on the CAVE dataset can be seen in Appendix [A.9.1](#page-19-2) and [A.9.2.](#page-20-0) We find that using SwinIR as E^I , CiaoSR as $F^{\mathbf{x}}$, and dot product function as $D^{\mathbf{x},\lambda}$ leads to the best performance of SSIF. We also conduct an ablation study for K on Pavia Centre dataset (see Figure [15](#page-23-0) in Appendix [A.9.3\)](#page-22-1) and find out that a larger K usually leads to better performance and better generalizability on unseen C . It shows that SSIF-RF-GF models with small Ks also suffer from performance drop when $C > 102$ just like what we see in the CAVE experiments while bigger Ks will mitigate this problem.

453 454 5.5 ANALYSIS

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455 456 457 458 Qualitative Results In Figure [5,](#page-9-0) we provide qualitative comparisons of SSSR results from different methods. We can see that SSIF is much better at synthesizing sharp textures than other methods. Figure [6](#page-9-1) shows the SSIF has superior performance on spectral reconstruction with extreme band numbers and significantly outperforms other methods. More results can be seen in Appendix [A.16.](#page-28-0)

459 460 461 462 463 464 465 What the Spectral Encoder Learned? To understand how the spectral encoder represents a given wavelength λ we plot each dimension of spectral embedding against λ (Figure [7\)](#page-9-2). We find that they generally resemble piecewise-linear PL basis functions [\(Paul & Koch, 1974\)](#page-13-14) or the continuous PK basis functions [\(Melal, 1976\)](#page-13-15). This makes sense because PL and PK are classical methods to represent a scalar function – i.e., $G^{x,\lambda}(\mathbf{S}^{lr-m}, \mathbf{x}, \cdot)$ in our case. We can think that the weights of these bases are provided by the E^I and F^{\times} given I^{lr-m} and x. Having a spectral encoder with learnable parameters can potentially provide better representations than fixed basis functions.

466 467 468 469 470 The Advantages of Physics-Inspired Design of SSIF We find out that due to the incorporation of physical principles of spectral imaging in SSIF's model design, compared with other SIFs, SSIF is more data efficient, parameter efficient, and training efficient. Figure [8a](#page-9-3) shows that SSIF-RF-GS is more data efficient and can consistently outperform CiaoSR and SSIF-M across different training data sampling ratios. Figure [8b](#page-9-3) shows SSIF-RF-GS is more training efficient since it can converge faster. See Appendix [A.10](#page-23-1) for detailed explanations.

472 6 CONCLUSION

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473 474 475 476 477 478 479 480 481 482 483 In this work, we propose Spatial-Spectral Implicit Function (SSIF), a physics-inspired neural implicit model that represents an image as a continuous function of both pixel coordinates in the spatial domain and wavelengths in the spectral domain. This enables SSIF to handle SSSR tasks with different output spatial and spectral resolutions simultaneously with one model. In contrast, all previous works have to train separate SR models for different spectral resolutions. We demonstrate the effectiveness of SSIF on the SSSR task with two datasets – CAVE and Pavia Centre. We show that SSIF can outperform all baselines across different spatial and spectral scales even when the baselines are allowed to be trained separately at each spectral resolution, thus solving an easier task. We demonstrate that SSIF generalizes well to unseen spatial and spectral resolutions. Moreover, we show that compared with other SIFs, due to its physics-inspired nature, SSIF is much more data efficient, parameter efficient, and training efficient.

484 485 In this study, the effectiveness of SSIF is mainly shown on hyperspectral image SR, while SSIF is flexible enough to handle multispectral images with irregular wavelength intervals. This will be studied in future work. Moreover, the data limitation of the hyperspectral images poses a significant

challenge to SR model training. We also plan to construct a large dataset for hyperspectral image SR. SSIF also has the risk of generating Deepfakes. Therefore, a holistic evaluation of SSIF on various downstream tasks is one of our future works.

Figure 5: Visual comparison of spatial SR results using different methods on the CAVE [\(Yasuma et al., 2010a\)](#page-14-16) $(x4)$ and Pavia Centre dataset $(x8)$. We zoom in the red box region from the ground truth image.

Figure 6: Visualization of the error maps of different methods of spectral reconstruction from MSI images on the CAVE [\(Yasuma et al., 2010a\)](#page-14-16) (×4) and Pavia Centre dataset (×8). Mean Absolute Error across all reconstructed bands is used for error calculation. We also compare the reconstructed spectral signatures (spectral intensity) of selected pixels from different methods and mark them with red rectangles in the RGB image.

Figure 7: Visualizations of the spectral embeddings with small spectral embedding dimensions $d = \{5, 10\}$. Here we draw a curve for each dimension of the embedding, derived from the spectral encoders E^{λ} of two learned SSIF-RF-GS. The x-axis indicates the wavelength and each curve $E^{\lambda}(\lambda)[j]$ corresponds to the values of a specific spectral embedding dimension j .

540 541 542 543 544 545 Ethics Statement All datasets we use in this work including the CAVE and Pavia Centra datasets are publicly available datasets. Please refer to Appendix [A.6](#page-18-0) for a detailed description of both datasets. No human subject study is conducted in this work. We do not find specific negative societal impacts of this work. SSIF might have the risk of generating Deepfakes. A holistic evaluation of SSIF on various downstream tasks such as semantic segmentation and land use classification will be one of our future works.

547 548 549 550 551 Reproducibility Statement Our source code has been uploaded as a supplementary file to reproduce our experimental results. The implementation details of the spectral encoder are described in Appendix [A.2](#page-16-2) and the dataset preparation details are discussed in Appendix [A.3.](#page-17-0) All baselines used in the main experiments are described in Appendix [A.4.](#page-17-1) The SSIF model training details are described in Appendix [A.7.](#page-18-1)

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A APPENDIX

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A.1 A ILLUSTRATION OF USING SSIF FOR MULTITASK IMAGE SUPER-RESOLUTION

891 892 893 894 895 896 897 898 899 900 901 Figure 9: An illustration of image super-resolution on different spatial and spectral resolutions. The red, green, and blue boxes indicate three different super-resolution problems: Spatial Super-Resolution (spatial SR), Spectral Super-Resolution (spectral SR), and Spatio-Spectral Super-Resolution (SSSR). The three subfigures illustrate how the classic super-resolution models, the spatial implicit functions, and SSIF handle different SR tasks which generate images with different spatial and spectral resolutions. (a) Classic SR - most super-resolution models train separate SR models for different input and output image pairs with different spatial and spectral resolutions such as RCAN [\(Zhang et al., 2018a\)](#page-15-2), SR3[\(Saharia et al., 2021\)](#page-13-3), SSJSR [\(Mei et al., 2020\)](#page-13-0), [\(He et al.,](#page-11-1) [2021b\)](#page-11-1), US3RN [\(Ma et al., 2021\)](#page-12-0), SSFIN [\(Ma et al., 2022\)](#page-12-5); (b) Spatial Implicit Function (SIF) - recently many research focused on using the idea of neural implicit function to develop spatial scale-agnostic super-resolution models such that one model can be trained to do super-resolution for different spatial scales such as MetaSR[\(Hu](#page-11-3) [et al., 2019\)](#page-11-3), LIIF[\(Chen et al., 2021\)](#page-10-3), SADN [\(Wu et al., 2021a\)](#page-14-13), ITSRN [\(Yang et al., 2021\)](#page-14-3), [\(Zhang, 2021\)](#page-15-3), and CiaoSR [\(Cao et al., 2023\)](#page-10-4). However, they have to train separate SR models if target images have different spectral resolutions. (c) Spatial-Spectral Implicit Function $(SSIF)$ aims at using one model to handle different spatial scales and spectral scales at the same time such that we can train one generic model for different SR tasks.

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A.2 SPECTRAL ENCODER E^{λ}

A key component of $SSIF$ is the spectral encoder E^{λ} component. It consists of a Fourier feature mapping layer $\Psi(\cdot)$ followed by a multi-layer perceptron $MLP(\cdot)$:

$$
\mathbf{b}_{i,k} = E^{\lambda}(\lambda_{i,k}) = MLP(\Psi(\lambda_{i,k}))
$$
\n(8)

911 912 913 914 915 916 917 The Fourier feature mapping layer $\Psi(\cdot)$ takes a wavelength $\lambda_{i,k}$ sampled from the wavelength interval $\Lambda_i = [\lambda_{i,s}, \lambda_{i,e}] \in \Lambda^{hr-h}$ as the input and map it to a high dimensional vector $\mathbf{b}_{i,k} \in \mathbb{R}^d$, by using sinusoid functions with different frequencies. The idea is similar to the position encoder in Transformer [\(Vaswani et al., 2017\)](#page-14-14), NeRF [\(Mildenhall et al., 2020\)](#page-13-7), Space2Vec [\(Mai et al., 2020b;](#page-12-9) [Tancik et al., 2020\)](#page-14-10), and spatial implicit functions [\(Zhang, 2021;](#page-15-3) [Dupont et al., 2021\)](#page-11-2) for pixel location encoding. Here, we adopt the Space2Vec [\(Mai et al., 2020b\)](#page-12-9) style position encoder $\Psi(\cdot)$. Let $\lambda_{min}, \lambda_{max}$ be the minimum and maximum scaling factor in the wavelength space, and $g = \frac{\lambda_{max}}{\lambda_{min}}$. We define $\Psi(\cdot)$ as Equation [9\)](#page-17-2). Here, $\bigcup_{t=0}^{T-1}$ indicates vector concatenation through different scales.

$$
-918
$$

$$
\begin{array}{c} 919 \\ 920 \\ \hline 921 \end{array}
$$

A.3 SUPER-RESOLUTION DATA PREPARATION

 $T-1$
| | $t=0$

 $\Psi(\lambda) =$

924 925 926 927 Figure [2a](#page-4-2) illustrates the data preparation process of SSIF. Given a training image pair which consists of a high spatial-spectral resolution image $I_{max}^{hr-h} \in \mathbb{R}^{H \times W \times C_{max}}$ and an image with high spatial resolution but low spectral resolution $I^{hr-m} \in \mathbb{R}^{H \times W \times c}$, we perform downsampling in both the spectral domain and spatial domain.

 $\left[\sin(\frac{\lambda}{\lambda_{min} \cdot g^{t/(T-1)}}), \cos(\frac{\lambda}{\lambda_{min} \cdot g^{t/(T-1)}})\right]$

 (9)

928 929 930 931 932 933 934 For the spectral downsampling process (the blue box in Figure [2a\)](#page-4-2), we randomly sample a band number $C \sim Uni(C_{min}, C_{max})$ from a uniform distribution between the minimum and maximum band number C_{min} , $C_{max} > 0$. We use C to downsample \mathbf{I}_{max}^{hr-h} in the spectral domain which yield $\mathbf{I}^{hr-h} \in \mathbb{R}^{H \times W \times C}$. Then we convert \mathbf{I}^{hr-h} into location-value-wavelength samples $(\mathbf{x}, \mathbf{s}^{hr-h}, \Lambda)$. x and Λ serve as the input features while s^{hr-h} are the prediction target. Note that, here we can sample equally spaced wavelength intervals or irregular spaced wavelength intervals for the target HR-HSI images $\mathbf{\hat{I}}^{hr-h}$ since SSIF is agnostic to this irregularity.

935 936 937 938 For the spatial downsampling (the orange box in Figure [2b\)](#page-4-2), we randomly sample a spatial scale $p \sim Uni(p_{min}, p_{max})$ where $Uni(p_{min}, p_{max})$ is a uniform distribution between the minimum and maximum spatial scale $p_{min}, p_{max} > 0$. We use p to spatially downsample I^{hr-m} into I^{lr-m} $\mathbb{R}^{h \times w \times c}$ which serves as the input for *SSIF*. Here, $h = H/p$ and $w = W/p$.

939 940 941 942 943 Interestingly, when the spatial upsampling scale p is fixed as 1, our SSIF is degraded to a spectral SR model. When the band C is fixed as the same as the input band, i.e., $C = c$, SSIF is degraded to a spatial SR model. When we vary C and p during SSIF training, we allow the model to do spatial SR and spectral SR at different difficulty levels which helps it to learn a continuous representation both in the spatial and spectral domain.

A.4 BASLINES

We consider 10 baselines in our SSSR task on two benchmark datasets:

- 1. RCAN + AWAN uses RCAN [\(Zhang et al., 2018a\)](#page-15-2) for spatial SR and then AWAN [\(Li et al.,](#page-12-15) [2020\)](#page-12-15) for spectral SR in a sequential manner.
- 2. AWAN + RCAN simply reverses the order of RCAN and AWAN.
- 3. AWAN + SSPSR uses AWAN and SSPSR [\(Mei et al., 2020\)](#page-13-0) for spectral SR and spatial SR.
- 4. RC/AW + MoG-DCN first separately uses RCAN [\(Zhang et al., 2018a\)](#page-15-2) to do spatial SR to obtain HR-MSI images and uses AWAN [\(Li et al., 2020\)](#page-12-15) to do spectral SR to obtain LR-HSI images, and then uses MoG-DCN [\(Dong et al., 2021\)](#page-11-12) to do hyperspectral image fusion based on the previously generated HR-MSI and LR-HSI images.
- 5. SSJSR [\(Mei et al., 2020\)](#page-13-0) uses a fully convolution-based deep neural network to do SSSR.
- 6. US3RN [\(Ma et al., 2021\)](#page-12-0) uses a deep unfolding network to solve the SSSR problem with a closed-form solution.
- 7. SSFIN [\(Ma et al., 2022\)](#page-12-5) follows the multi-task structure, first decoupling the SSSR into two tasks: spatial SR and spectral SR. Then it implements SSSR by feature fusion. It is the current state-of-the-art model for the SSSR task.
- 8. LIIF [\(Chen et al., 2021\)](#page-10-3) is a spatial implicit function which was initially designed for spatial SR on multispectral data. We increase the output dimension of LIIF's final MLP to allow it to work on hyperspectral images.
- 9. CiaoSR [\(Cao et al., 2023\)](#page-10-4) modifies the LIIF's nearest neighbor interpolation query feature into a self-attention-like architecture. We also change the output dimension of its final MLP to allow it to work on hyperspectral images.
- **970 971** 10. LISSF [\(Zhang et al., 2024\)](#page-15-4) is an implicit neural representation for joint SSSR of multispectral images in arbitrary scales. However, the input image encoder of LISSF utilizes 3D CNN layers, based on the assumption that the bands of the input images should have equal

spectral intervals between them, which is usually not the case in reality. In this paper, for a fair comparison, we replace its input image encoder backbone as SwinIR to be consistent with SSIF so that this modified LISSF can process input images with unequal band intervals.

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978 A.5 SSIF MODEL VARIANTS

980 981 982 983 984 985 986 987 We consider 4 SSIF variants: SSIF-RF-GS, SSIF-RF-GF, SSIF-RF-US, and SSIF-RF-UF. Both SSIF-RF-GS and SSIF-RF-GF uses a Gaussian distribution $\mathcal{N}(\mu_i, \sigma_i^2)$ as the response function for each band b_i with wavelength interval $\Lambda_i = [\lambda_{i,s}, \lambda_{i,e}]$ where $\mu_i = \frac{\lambda_{i,s} + \lambda_{i,e}}{2}$ and $\sigma_i = \frac{\lambda_{i,e} - \lambda_{i,s}}{6}$. The difference is SSIF-RF-GS uses $\mathcal{N}(\mu_i, \sigma_i^2)$ to sample K wavelengths from Λ_i while SSIF-RF-GF uses fixed K wavelengths with equal intervals in Λ_i . Similarly, both SSIF-RF-US and SSIF-RF-UF uses a Uniform distribution $\mathcal{U}(\lambda_{i,s}, \lambda_{i,e})$ as the response function for each band b_i . SSIF-RF-US uses $U(\lambda_{i,s}, \lambda_{i,e})$ to sample K wavelengths for each Λ_i while SSIF-RF-UF uses fixed K wavelengths with equal intervals.

We also consider 1 additional SSIF variant – SSIF-M which only uses band middle point μ_i = $\frac{\lambda_{i,s} + \lambda_{i,e}}{2}$ for each wavelength interval, i.e., $K = 1$.

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A.6 DATASET DESCRIPTION

994 995 996 997 998 999 1000 1001 1002 1003 1004 1005 1006 1007 1008 The CAVE dataset [\(Yasuma et al., 2010b\)](#page-14-15) consists of 32 indoor hyperspectral (HSI) images captured under controlled illumination. Each image has a spatial size of 512×512 and 31 spectral bands covering the wavelength from 400nm to 700nm. Each HSI image is associated with an RGB image with the same spatial size. There are a lot of studies using the CAVE dataset for hyperspectral image super-resolution [\(Yao et al., 2020;](#page-14-6) [Mei et al., 2020;](#page-13-0) [Zhang et al., 2020c;](#page-15-7) [Zhang, 2021;](#page-15-3) [Han et al.,](#page-11-15) [2021;](#page-11-15) [Qu et al., 2021;](#page-13-16) [Ma et al., 2021;](#page-12-0) [2022\)](#page-12-5). However, these works focus on different SR tasks. In this work, we focus on the most challenging task – SSSR. The train/test split on the CAVE dataset varies from paper to paper. In order to keep a fair comparison to the previous study, we adopt the train/test split from SSFIN [\(Ma et al., 2022\)](#page-12-5), the latest work on this dataset, and use the first 22 samples as the training dataset and the rest 10 samples as testing. The limited number of samples poses a significant challenge on modeling training. So similar to the previous work [\(Ma et al., 2021;](#page-12-0) [Chen et al., 2021\)](#page-10-3), given a HR-HSI and HR-MSI image pair $(I_{max}^{hr-h}, I^{hr-m})$, we first do random cropping for a 64 $p \times 64p$ image patch from both images. Then I^{hr-m} is spatially downsampled to a 64 × 64 image patch which serves as the input LR-MSI image I^{lr-m} . We choose $p_{min} = 1$ and $p_{max} = 8$ for spatial downsampling, $C_{min} = 8$ and $C_{max} = 31$ for spectral downsampling (See Appendix [A.3\)](#page-17-0).

1009 1010 1011 1012 1013 1014 1015 1016 1017 1018 1019 The Pavia Centre (PC) dataset is taken by ROSIS, a widely used hyperspectral sensor. The images were collected over the center area of Pavia, northern Italy, in 2001. It contains 102 spectral bands covering a spectrum from 430nm to 860nm. Figure [1a](#page-1-1) shows the spectral signature of one pixel A when $C = 102$. It has 1095×715 effective pixels. Similarly, we also adopt the train/test split from SSFIN [\(Ma et al., 2022\)](#page-12-5) and crop the upper left 1024×128 pixels as the testing dataset and the rest for training. The PC dataset does not come with a multispectral image counterpart. So we adopt the practice of [\(Mei et al., 2020\)](#page-13-0) to simulate the high-resolution multispectral (HR-MSI) image based on the sensor specification of the multispectral sensor of IKONOS. The resulted image has 4 bands which correspond to R, G, B, and NIR. Please see the MSI spectral signature in Figure [1a](#page-1-1) for reference. The same random cropping technique is used for PC. We choose $p_{min} = 1$ and $p_{max} = 8$ for spatial downsampling, $C_{min} = 13$ and $C_{max} = 102$ for spectral downsampling (See Appendix [A.3\)](#page-17-0).

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1022 A.7 SSIF IMPLEMENTATION AND TRAINING DETAILS

¹⁰²⁴ 1025 We use SwinIR [\(Liang et al., 2021\)](#page-12-14) as the image encoder E^I and we use CiaoSR [\(Chen et al., 2021\)](#page-10-3) as the pixel feature decoder $F^{\mathbf{x}}$. We ablate the combinations of different image encoders and pixel feature decoders in Figure [13](#page-22-2) and we find the combination of SwinIR and CiaoSR performs the best.

1026 1027 1028 For both the CAVE and Pavia Centre datasets, we first tune the learning rate $lr = \{5.e - 5, 1.e - 5,$ 4, 2.e − 4}. We find out the default learning rate used by CiaoSR $lr = 1.e - 4$ works the best for both datasets.

1029 1030 1031 1032 1033 1034 1035 1036 Then we tune the hyperparameters of CiaoSR including the output image feature dimension for image encoder $E^I(\cdot) - d^I = \{64, 128, 256\}$, the input image size $h = w \in \{48, 64\}$, the hidden dimension of CiaoSR's multi-layer perceptron – $h_{LIIF} \in \{256, 512\}$. We find out $d^{I} = 64$, $h = w = 64$, and $h_{LIIF} = 256$ give us the best results of CiaoSR on CAVE while for the Pavia Centre, $d^{I} = 256$, $h = w = 64$, and $h_{LIIF} = 512$ yield the best results. In addition, we find out that using multiple PyTorch dataloaders with different input image sizes $h = w$ is especially useful for the Pavia Centre dataset. In our experiment, we use three different dataloaders with $\{16, 32, 64\}$ as their input image size.

1037 1038 1039 1040 1041 1042 After we get the best hyperparameter combination of CiaoSR, we directly use them for SSIF without tuning. And we only tune the newly added hyperparameters for SSIF including the hidden dimension $h_{SSIF} = \{512, 1024\}$ of $MLP(\cdot)$ in Equation [8](#page-16-3) and the wavelength sampling number $K \in$ $\{2, 4, 8, 16, 32, 48, 52, 64\}$. We find out $h_{SSIF} = 512$ and $K = 16$ are the best hyperparameter combination for the CAVE dataset and $h_{SSIF} = 1024$ and $K = 128$ is the best for the Pavia Centre dataset.

1043 1044 1045 1046 All experiments are conducted on a Linux server with 4 CUDA GPU of 24GB memory. We use the official implementations of all baselines^{[9](#page-19-3)}. We implement our SSIF in PyTorch and the code is available in the supplementary file. We will make SSIF's code publicly available upon acceptance.

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A.8 SUPPLEMENTARY EXPERIMENTAL RESULTS ON THE CAVE DATASET AND PAVIA CENTRE DATASET

1050 1051 A.8.1 SSSR MODEL COMPARISON ACROSS DIFFERENT SPECTRAL SCALES

1052 1053 1054 1055 While Figure [3](#page-7-0) and [4](#page-7-2) only show the comparison of different SSSR models' PSNR metrics on CAVE dataset and Pavia Centre dataset across different spectral scales, as their complementaries, Figure [10](#page-20-1) and Figure [11](#page-20-2) show the full plot of the comparison results of different SSSR models on all three metrics (i.e., PSNR, SSIM, and SAM) across different spectral scales on two datasets.

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1057 A.8.2 STATISTICAL SIGNIFICANCE ON OUR SSSR EXPERIMENTAL RESULTES

1058 1059 1060 While Table [1](#page-6-0) and [2](#page-7-1) demonstrate the advantage of SSIF over all existing baselines on the SSSR task across all spatial scales, we do not report the statistical significance.

1061 1062 1063 1064 1065 1066 To show the robustness of the model, we compare our strongest baseline CiaoSR [\(Cao et al., 2023\)](#page-10-4), and our SSIF-RF-GS model on the SSSR task across different spatial scales. More specifically, we retrain both models 3 times by using 3 different random seeds and plot their average performances as well as error bars, as shown in Fig. [12a](#page-21-0) and Fig. [12b.](#page-21-0) We can see that SSIF consistently outperforms CiaoSR across different spatial scales and different evaluation metrics, which proves the superiority of our approach.

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1068 A.9 ABLATION STUDIES OF SSIF

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A.9.1 ABLATION STUDIES OF SSIF'S E^I and $F^{\mathbf{x}}$ on the CAVE dataset

1071 1072 1073 1074 We first study the impact of different image encoders E^I and pixel feature decoders F^x on the performance of SSIF. Based on our best model on the CAVE dataset (i.e., SSIF-RF-GS), Table [3](#page-21-1) and Figure [13](#page-22-2) show the evaluation results of our ablation studies on (three) different image encoders E^I and (two) pixel feature decoders F^* within SSIF model. We can see that:

1076 1077 1078 1. Across all scales (both spatial and spectral), with different image encoder E^I , the perfor-mances of SSIF show a consistent pattern: SwinIR [\(Liang et al., 2021\)](#page-12-14) > RDN [\(Zhang et al.,](#page-15-1) $2018b$) > EDSR[\(Lim et al., 2017\)](#page-12-4).

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⁹The LIIF and CiaoSR implementation is under BSD 3-Clause "New" or "Revised" License.

 Figure 12: The error bar of the SSSR performances of CiaoSR [\(Cao et al., 2023\)](#page-10-4) and our SSIF-RF-GS on the (a) CAVE dataset [\(Yasuma et al., 2010a\)](#page-14-16) and (b) Pavia Centre dataset. We use 3 different random seeds to retrain both models to obtain the results.

 Table 3: Evaluation results of the ablation study on the impact of different image encoders E^I (i.e., EDSR [\(Lim](#page-12-4) [et al., 2017\)](#page-12-4), RDN [\(Zhang et al., 2018b\)](#page-15-1), and SwinIR [\(Liang et al., 2021\)](#page-12-14)) and pixel feature decoders F^* (LIIF [\(Chen et al., 2021\)](#page-10-3) and CiaoSR [\(Cao et al., 2023\)](#page-10-4)) within our SSIF model for SSSR tasks across different spatial scales p on the CAVE dataset with 31 bands.

1166	Ablations on image encoder & pixel feature decoder			In-distribution								
1167	Spatial Scale p				2	4			8			
1168	Model	Image Encoder	Pixel Feature Decoder	PSNR ⁺	SSIM ⁺	SAM .	PSNR ⁺	SSIM ⁺	SAM .	PSNR ⁺	SSIM ⁺	SAM ↓
	SSIF	EDSR (Lim et al., 2017)	LIIF (Chen et al., 2021)	36.54	0.974	7.26	34.44	0.954	7.54	32.19	0.912	7.94
1169			CiaoSR (Cao et al., 2023)	37.05	0.974	7.45	34.76	0.954	7.78	32.33	0.913	8.25
1170	SSIF	RDN (Zhang et al., 2018b)	LIIF (Chen et al., 2021)	36.95	0.974	7.32	34.86	0.945	7.61	32.45	0.918	8.10
			CiaoSR (Cao et al., 2023)	37.08	0.974	7.49	34.91	0.955	8.08	32.50	0.915	8.76
1171	SSIF	SwinIR (Liang et al., 2021)	LIIF (Chen et al., 2021)	37.86	0.978	7.22	35.76	0.963	7.49	33.17	0.911	7.90
1172			CiaoSR (Cao et al., 2023)	38.23	0.979	6.92	36.23	0.965	7.00	33.54	0.931	7.32
1173		Ablations on image encoder & pixel feature decoder			Out-of-distribution							
	Spatial Scale p			10			12			14		
1174	Model	Image Encoder	Pixel Feature Decoder	PSNR ⁺	SSIM ⁺	SAM .	PSNR ⁺	SSIM ⁺	SAM .	PSNR ⁺	SSIM ⁺	$SAM \downarrow$
1175	SSIF	EDSR (Lim et al., 2017)	LIIF (Chen et al., 2021)	31.13	0.893	8.22	30.16	0.875	8.45	29.49	0.863	8.70
1176			$CiaoSR$ (Cao et al., 2023)	31.41	0.896	8.53	30.45	0.878	8.70	29.60	0.864	8.96
	SSIF	RDN (Zhang et al., 2018b)	LIIF (Chen et al., 2021)	31.40	0.899	8.44	30.57	0.881	8.75	29.71	0.866	9.03
1177			CiaoSR (Cao et al., 2023)	31.51	0.897	8.84	30.65	0.881	9.16	29.83	0.868	9.16
1178	SSIF	SwinIR (Liang et al., 2021)	LIIF (Chen et al., 2021)	31.21	0.896	8.76	30.28	0.877	8.96	29.54	0.860	9.43
1179			CiaoSR (Cao et al., 2023)	32.20	0.909	7.87	31.14	0.891	8.19	30.44	0.878	8.57

1. " D ": $D^{x,\lambda}$ is a multilayer perceptron (MLP) which is modulated by the image feature embedding h_x . $D^{x,\lambda}$ takes a spectral embedding $b_{i,k}$ as the input and output the corresponding radiance value. When $D^{x,\overline{\lambda}}$ is a one-layer MLP, this can be seen as the dot product between the input spectral embedding $\mathbf{b}_{i,k}$ and image feature embedding $\mathbf{h}_{\mathbf{x}}$.

2. " \mathbb{C} ": $D^{x,\lambda}$ is a multilayer perceptron (MLP) which takes the concatenation of spectral embedding $\mathbf{b}_{i,k}$ and image feature embedding $\mathbf{h}_{\mathbf{x}}$ as the input and output the corresponding radiance value.

 Figure 13: Evaluation results of the ablation study on the impact of different image encoders E^I and pixel feature decoders F^* within our SSIF model for SSSR task across different band numbers C on the CAVE dataset.

 Figure 14: The ablation studies of different designs of spectral decoder $D^{x,\lambda}$ on the CAVE dataset. Here, we use one SSIF model – SSIF-RF-GS. Three spectral decoder $D^{x,\lambda}$ variants are explored: "D" "C" and "A". Gray areas indicate out-of-distribution spectral scales which have not been seen during SSIF training.

3. " A ": $D^{x,\lambda}$ is a self-attention [\(Vaswani et al., 2017\)](#page-14-14) based mechanism. It initially computes the dot product between the spectral embedding $\mathbf{b}_{i,k}$ and the image feature embedding $\mathbf{h}_{\mathbf{x}}$, then it applies self-attention function to re-weight the spectral and spatial information within the output embedding.

 Three spectral decoders $D^{x,\lambda}$ amount to 3 different SSIF variants. From Figure [14,](#page-22-0) we can see that SSIF-RF-GS-D outperforms SSIF-RF-GS-A and SSIF-RF-GS-C across different spatial and spectral scales (on both in-distribution and out-of-distribution spectral scales) on all three metrics, which indicates that spectral decoder $D^{x,\lambda}$ variant **D** is usually more effective than **A** and **C**.

 A.9.3 ABLATION STUDIES OF THE NUMBER OF SAMPLED WAVELENGTHS ON THE PAVIA CENTRE DATASET

 We conduct the ablation study on the effect of the number of sampled wavelengths in each wavelength interval Λ_i – K on the model performance. We use the Pavia Centra dataset as an example and compare model performances of SSIF-RF-GF with different K. Figure [15](#page-23-0) illustrates the results. We 26.20

 26.1

 26.16

 0.630

PSNR 26.1 26.1 26.1 26.0 $0.63!$

1242 1243 1244 1245 can see that a bigger K leads to better model performance and better generalizability on unseen spectral scales C . In other words, the performance of SSIF-RF-GF with larger K is better across different C and is more stable when $C > 102$.

 $-SSIF-RF-GF-128$

SSIF-RF-GF-64

SSIF-RF-GF-32

SSIF-RF-GF-128

SSIF-RF-GF-64

SSIF-RF-GF-32

 \leftarrow SSIF-RF-GF-16

SSIF-RF-GF-8

SSIF-RF-GF-4

SSIF-RF-GF-16

SSIF-RF-GF-8

SSIF-RF-GF-4

1274 1275 1276 1277 use SSIF-RF-GF model as an example and tune the hyperparameter $K = \{4, 8, 16, 32, 64, 128\}$. Here, each SSIF is named as SSIF-RF-GF-K. We can see that a bigger K leads to better model performance and better generalizability on unseen spectral scales (i.e., $C > 102$).

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A.10 STUDIES ON THE ADVANTAGES OF PHYSICS-INSPIRED NATURE OF SSIF

Compared with existing SIF models such as LIIF [\(Chen et al., 2021\)](#page-10-3) and CiaoSR [\(Cao et al., 2023\)](#page-10-4), SSIF has one big difference – it incorporates the physical principles of spectral imaging into the neural implicit function model design. We hypothesize that the physics-inspired nature of SSIF can lead to three advantages:

- 1. Data efficiency: Compared with other SIF models, SSIF will require less training data to achieve the same level of model performance. In other words, when trained with different proportions of training data, SSIF will always outperform other SIF models.
- 2. Parameter efficiency: Compared with other SIF models, SSIF requires a much smaller number of learnable parameters to achieve the same set of tasks.
- 3. Training efficiency: During model training, SSIF converges faster than other SIF models.

1292 1293 1294 1295 To validate our hypotheses, we conduct a series of experiments on the CAVE dataset [\(Yasuma et al.,](#page-14-16) [2010a\)](#page-14-16) by comparing our strongest baseline CiaoSR [\(Cao et al., 2023\)](#page-10-4) with our SSIF-RF-* and SSIF-M.

We summarize our findings in Figure [16,](#page-24-1) Table [4,](#page-24-2) and Figure [17.](#page-25-1) We can see that:

- 1. SSIF-RF-* is indeed more data efficient than CiaoSR and SSIF's simple variant, SSIF-M, as shown in Figure [16.](#page-24-1) Since SSIF explicitly embeds the physical principles of spectral imaging into its model design, SSIF is less data-dependent and more robust. When trained with different proportions of training data, SSIF-RF-* can consistently outperform CiaoSR. In particular, SSIF shows great performance gains when trained with only 25% of the train set (at least 3.14 PSNR gain). Moreover, SSIF-RF-* can also consistently outperform SSIF-M which indicates that simply performing spectral encoding without considering the nature of sensors' response functions (as SSIF-M does) will lead to significant model performance degradation.
	- 2. SSIF is also parameter efficient. It has similar numbers of learnable parameters as CiaoSR (see Table [4\)](#page-24-2). However, we need to train separate CiaoSR models for different target spectral resolutions while one SSIF can handle all these tasks simultaneously.
	- 3. SSIF is also training efficient as shown in Figure [17.](#page-25-1) As discussed above, since SSIF explicitly embeds the physics principles, it can converge faster as a result. This phenomenon is particularly evident in early epochs, as shown in Figure [17.](#page-25-1)

1324 1325 1326 1327 Figure 16: Experiments to demonstrate the data efficiency of SSIF on spatial SR task with two spatial scales $p = 4$ and $p = 12$. We randomly sample 25%, 50% and 75% of the CAVE train set and use the sampled subsets to train CiaoSR [\(Cao et al., 2023\)](#page-10-4) and our SSIF variants, i.e., SSIF-RF-* and SSIF-M. It is obvious that SSIF-RF-* consistently outperforms CiaoSR [\(Cao et al., 2023\)](#page-10-4) and SSIF-M across different training data ratios.

1328 1329 1330 Table 4: A comparison between SSIF and CiaoSR in terms of model parameters. We can see that SSIF is parameter efficient since with 0.3M additional parameters, it can simultaneously generate output images with various spectral resolutions while we have to train separate CiaoSR models for different spectral resolutions.

Model	Model Size (MB)	Million Parameters
$\overline{\text{CiaoSR (Cao et al., 2023)}}$	69	
SSIE		

1335 A.11 SPECTRAL SR ON THE CAVE AND PAVIA CENTRE REMOTE SENSING DATASET

1336 1337 1338 1339 1340 We evaluate the performance of SSIF on the single-image spectral SR task (i.e., keeping the spatial resolution unchanged while increasing the spectral resolution) and compare it with multiple baselines. In addition to the existing baselines, we also add three recent spectral SR models – HDNet [\(Hu et al.,](#page-11-13) [2022\)](#page-11-13), MST++ [\(Cai et al., 2022\)](#page-10-10), and SSRNet [\(Dian et al., 2023\)](#page-11-14). The spectral SR evaluation results on both datasets are summarized in Table [5,](#page-25-2) we can see that:

- 1. Three spectral SR baselines perform better than other baselines on both datasets, while four SSIF variants show competitive performance on both datasets.
- 2. On the CAVE dataset, SSIF-RF-GS outperforms all baselines for PSNR and SSIM, while remaining on par with 3 new baselines for SAM.
- 3. On the Pavia Centre dataset, SSIF-RF-US can outperform all baselines for PSNR and SSIM while being competitive for SAM. SSIF-RF-GS achieves the best SAM score.
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- HDNet [\(Hu et al., 2022\)](#page-11-13), MST++ [\(Hu et al., 2022\)](#page-11-13), and SSRNet [\(Hu et al., 2022\)](#page-11-13) are specifically
- **1349** designed for spectral SR tasks. We have to train separate models for different spectral scales in

 Figure 17: A comparison of training and validation loss curves for SSIF-RF-GS, SSIF-M and CiaoSR in the first 50 epochs. We can see that SSIF-RF-GS converges faster.

 Table 5: The evaluation result of the spectral super-resolution task on CAVE[\(Yasuma et al., 2010a\)](#page-14-16) and PAVIA Centra datasets. On the CAVE and PAVIA Centra datasets, we use RGB images and 4-band images as the respective input and benchmark model performance to reconstruct all hyperspectral bands – 31 and 102 bands respectively. Note that HDNet [\(Hu et al., 2022\)](#page-11-13), MST++ [\(Cai et al., 2022\)](#page-10-10), and SSRNet [\(Dian et al., 2023\)](#page-11-14) are SOTA methods exclusively designed for spectral SR tasks, while our SSIF can tackle spatial SR, spectral SR, and SSSR tasks in arbitrary scales. All methods except for LISSF are implemented using their respective official codes, with hyperparameters selected from their respective papers.

 spectral SR. In contrast, SSIF just needs to be trained once to tackle spatial SR, spectral SR, and SSSR tasks in arbitrary spatial and spectral scales. SSIF outperforms or is on par with these three task-specific and scale-specific models, showing the superiority of SSIF.

 A.12 SPATIAL SR ON THE CAVE DATASET

 When the spectral scale $C/c = 1$, the SSSR task degrades to the normal spatial SR task. The results are shown in Table [6.](#page-26-2) In order to make a fair comparison, both CiaoSR and SSIF have the same image encoder – SwinIR and the same pixel feature decoder – CiaoSR. They are trained with a fixed spectral **1404 1405 1406 1407 1408** scale $C/c = 1$. From Table [6,](#page-26-2) we can see that SSIF outperforms CiaoSR across different spatial scales on different evaluation metrics. The only exceptions are PSNR and SAM when $p = 2$ and PSNR when $p = 10$. In these cases, SSIF also shows competitive performances. This demonstrates the advantages of SSIF over CiaoSR on the architecture side even without the multiple spectral scale training process.

1409 1410 Table 6: Evaluations of CiaoSR[\(Cao et al., 2023\)](#page-10-4) and SSIF for the spatial SR task on CAVE dataset [\(Yasuma](#page-14-16) [et al., 2010a\)](#page-14-16). Here, we fix the spectral scale as 1 during SSIF training to make a fair comparison with CiaoSR.

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1416 1417 A.13 COMPARISON ON MODEL COMPUTATIONAL COMPLEXITY

1418 1419 1420 1421 1422 1423 1424 As shown in Table [7,](#page-26-0) we compared SSIF with all baselines on model computational complexity with three metrics: the number of parameters (Params), FLOPS, and model size. We can see that SSIF's Param. and model size are comparable to many INR baselines such as LIIF, CiaoSR, and LISSF while they are much less than some CNN-based baselines such as AWAN+SSPSR and RC/AW+MoG-DCN. In terms of FLOPS, SSIF is slightly higher but it is comparable to CiaoSR which is the most similar model of SSIF. We can see that SSIF can achieve SOTA performance on the SSSR task without significantly increasing the model complexity.

1425 1426 1427 Table 7: A comparison across different SSSR models on computational complexity. Since SSIF can use different image encoders and pixel feature decoders, SSIF (SwinIR-CiaoSR) indicates the version with the highest computational complexity – the one using CiaoSR as the image encoder and SwinIR as the pixel feature decoder.

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A.14 DISCUSSIONS ON THE CHOICE OF C_{min}

1457 Figure 18: Evaluation results at different C_{min} in the CAVE dataset. Instead of setting $C_{min} = 8$ as shown in Figure [3,](#page-7-0) we set $C_{min} = 1$ and retrain different SR models. The gray area indicates the area of out-of-distribution spectra.

 To verify the model's consistent performance when facing with different number of C in model training, instead of setting $C_{min} = 8$ as shown in Figure [3,](#page-7-0) we set the $C_{min} = 1$ and $C_{max} = 31$ when training the model, and then evaluate the model performance on the CAVE dataset. The spectral downsampling process is the same as those in previous experimental settings. The results are shown in Figure [18.](#page-26-3) We can see that changing $C_{min} = 1$ does not change the trend of the curve compared to Figure [3](#page-7-0) and Figure [10,](#page-20-1) where $C_{min} = 8$. Similarly, we can consistently see that SSIF-RF-GS and SSIF-RF-US outperforms other SSIF variants and the recent baseline LISSF [\(Zhang et al., 2024\)](#page-15-4).

 A.15 DISCUSSIONS ON SSIF'S GENERALIZATION ACROSS DIFFERENT SPECTRAL BANDS

 Figure 19: Evaluation results after training different models on truncated training images on the CAVE dataset. Here, we only use the 8-26 bands of the training images of the CAVE dataset as training data for different SR models. Then we test them in the original 1-31 bands of the testing images of the CAVE dataset. The gray area indicates the area of out-of-distribution spectra, i.e., 1-7 and 27-31 bands of the testing images.

 In addition, in order to evaluate the generalizability of SSIF across different spectral bands, we do another experiment by truncating the CAVE dataset in the spectral domain. Here, we truncate the 1-7 and 27-31 bands of the training images in the CAVE dataset and train the model using only the 8th to 26th bands of the training images in CAVE. Then we evaluate the trained SR models on the original testing images in the CAVE dataset (containing all 31 bands). Here, we call 8-26 bands in the testing images "in-distribution" data while the 1-7, and 27-31 bands of these images are "out-of-distribution" bands. As shown in Figure [19,](#page-27-0) SSIF-RF-GS and SSIF-RF-US show consistent performance, i.e., strong model generalizability across spectral space, in both in-distribution and out-of-distribution spectral bands.

 Figure [20,](#page-27-1) and [21](#page-28-1) visualize the error maps of LISSF and SSIF on "out-of-distribution" spectral bands. We can see that compared with LISSF, our SSIF demonstrates stronger generalizability across the unseen spectral intervals.

Figure 21: Error maps of LISSF and SSIF on out-of-distribution spectral bands. SSIF and LISSF models are trained on bands 8–26 of the CAVE dataset with scales 1–8. Both models are evaluated on the "out-of-distribution" bands, i.e., bands 27-31, of CAVE testing images. Here, the spatial SR scale $p = 10$ is outside of the training spatial SR scales which is from 1 to 8. The error maps are the mean average errors.

A.16 MORE VISUALIZATION RESULTS

 Figure [22](#page-28-2) and [23](#page-29-0) present the visual comparison results and corresponding error maps on the CAVE dataset, with a specific focus on the in-distribution spatial scale. The error maps are the mean average errors calculated on the generated RGB bands. The red circles and rectangles in Figures [22](#page-28-2) and [23](#page-29-0) highlight image regions where our SSIF shows big improvements compared with all baseline models. As evident from these results, SSIF consistently outperforms other baselines, achieving significantly lower error across the entire image.

 Figure 22: Visual comparison and corresponding error maps on spatial SR on CAVE dataset. Here, the spatial SR scale $p = 8$ which is within the training range of p. The error maps are the mean average errors calculated on the RGB bands. The red circle highlights the noticeable improvement of SSIF over other baselines.

 Figure [24](#page-29-1) provides a comparison of different SR models' SSSR results ($p = 4$) in the spectral dimension, where the error maps are computed across all reconstructed 31 bands. We can see that SSIF demonstrates superior performance compared to other models.

Figure 25: Visual result comparison of different models on out-of-distribution spatial scales, i.e., $p = 10, 14$. All models are trained on spatial scales ranging from 1 to 8. The evaluation is conducted on $p = 10, 14$, which are outside of the training spatial SR scales. The error maps are the mean average errors calculated on the RGB bands. Each column indicates one SR model.

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