Neural networks can be FLOP-efficient integrators of 1D oscillatory integrands

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Abstract

We demonstrate that neural networks can be FLOP-efficient integrators of one-dimensional oscillatory integrals. We train a feed-forward neural network to compute integrals of highly oscillatory 1D functions. The training set is a parametric combination of functions with varying characters and oscillatory behavior degrees. Numerical examples show that these networks are FLOP-efficient for oscillatory with an average gain of 10^3 FLOPs. The network calculates oscillatory integrals better than traditional quadrature methods under the same computational budget or number of floating point operations. We find that feed-forward networks of 5 hidden layers are satisfactory for an accuracy level of 10^{-3} in terms of normalized mean squared error loss. The computational burden of inference of the neural network is relatively small, even compared to inner-product pattern quadrature rules. We postulate that this seemingly surprising result follows from learning latent patterns in the oscillatory integrands otherwise opaque to traditional numerical integrators.

1 Introduction

Numerical integration of highly-oscillatory functions is required for problems in fluid dynamics, nonlinear optics, Bose–Einstein condensates, celestial mechanics, computer tomography, plasma transport, and more (Connor & Curtis, 1982; Iserles, 2005). Classical numerical integration schemes are based on quadrature rules, like those of Newton–Cotes type: the trapezoidal and Simpson's rules, Romberg integration, and Gauss quadrature (Davis & Rabinowitz, 2007; Milne, 2015; Hildebrand, 1987). These are unsuited for highly oscillatory integrands, requiring many quadrature points before reaching their asymptotic convergence rates. This work uses feed-forward, fully connected neural networks as approximate integrators for highly oscillatory integrands. Particular focus is paid to the floating point operation (FLOP)-efficiency of different integrators: Can a feed-forward neural network outperform classical integration schemes for a given FLOP budget?

2 Background

Numerical integral methods crafted for highly oscillatory integrands have been developed. These are, for example, based on the stationary phase approximations (Filon, 1930; Levin & Sidi, 1981; Levin, 1996; Iserles & Nørsett, 2005; Evans & Chung, 2007; Hascelik, 2009). Each method is powerful when used appropriately but operates under relatively strict conditions, including the type of oscillatory features (e.g., sine and cosine). As a result, more general techniques for dealing with highly-oscillatory integrands is desirable. Neural networks are a possible suitable technique. Indeed, Neural networks have been used to approximate integrals before. Previous works used single hidden layer neural networks for PID controller applications (Zhe-Zhao et al., 2006), and dual neural networks with application to material modeling (Li et al., 2019). These neural networks were particularly useful in many-query settings but do not appear to generalize beyond their specific applications.

Some works have taken a tailored approach to neural network design for integration. Ying Xu & Jun Li (2007) used oscillatory basis functions for interpolation and integration, though the cosine activation function prevents approximation to broader function classes (Wu, 2009). Lloyd et al. (2020) trained single-layer networks for

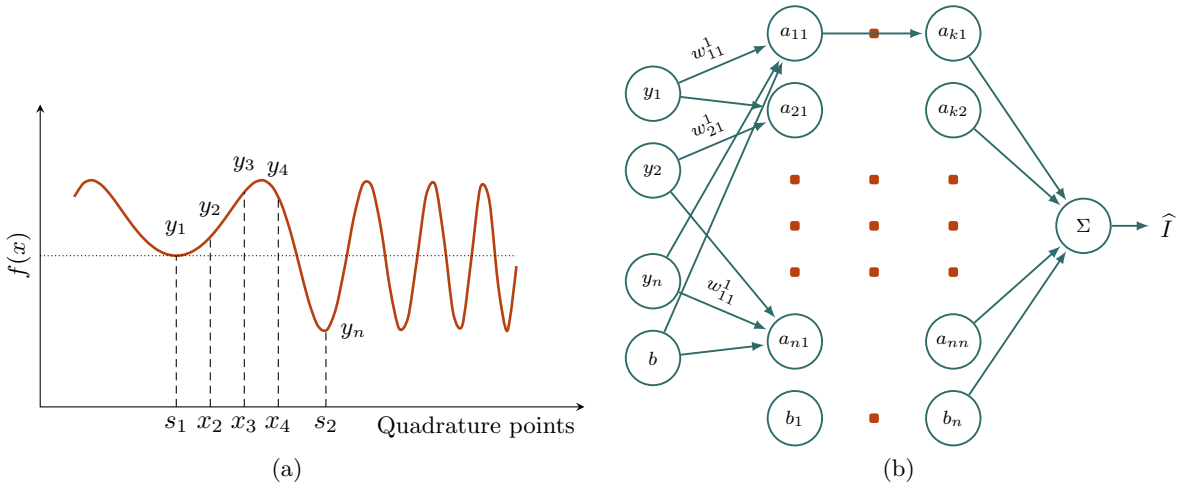


Figure 1: (a) Newton–Cotes-like method of approximating an integral with a (b) feed-forward multi-layer perceptron neural network (NN). The model uses inputs $f(x_i)$, where the pseudo-quadrature points x_i are fixed in the spatial domain, to compute the weights and biases of the neural networks, thus approximating $\widehat{I}$.

multidimensional integrals, focusing on parameterized, many-query problems, and showed promising results. The main limitation of Lloyd et al. (2020) is the restriction to high-dimensional many-query problems for FLOP-efficiency. This work investigates the FLOP-efficiency, or integration accuracy per required floating point operation, for integrating *1D functions* via a feed-forward fully connected neural network. The aim is to provide a computationally efficient solution for problems that require the repeated calculation of a function's integral.

2.1 Problem definition

The formulation is to compute the integral I of any function $f(\boldsymbol{x})$ in a bounded domain $[s_1, s_2]$ which is expressed as follows,

$$I = \int_{s_1}^{s_2} f(\boldsymbol{x}) \mathrm{d}\boldsymbol{x}. \tag{1}$$

The method of fig. 1, where the inputs of the network are shown as $f(x_i)$ for a fixed set of $x_i \in [s_1, s_2]$, and the outputs of the network are the integral values I of the input function.

We train the neural network model with parametrically varying samples. These neural network integrators are compared with the classical numerical integration methods like Newton–Cotes quadrature rule, as shown in eq. (2). We do not consider more complex integration schemes like those of Gauss quadrature nature as they do not reach asymptotic convergence behaviors for realistic numbers of quadrature points and typically become unstable before this.

The input domain $[s_1, s_2]$ is divided into n_q quadrature points. The integral is approximated as a weighted sum of function values at those quadrature points (x_i).

$$\int_{s_1}^{s_2} f(\boldsymbol{x}) \mathrm{d}\boldsymbol{x} \approx \sum_{i=1}^{n_q} w_i f(x_i) \tag{2}$$

Common Newton–Cotes formulations include the second-order accurate trapezoidal method

$$\int_{s_1}^{s_2} f(\mathbf{x}) \mathrm{d}\boldsymbol{x} \approx \sum_{k=1}^{n_q} \frac{f(x_k) + f(x_{k+1})}{2} \Delta x, \tag{3}$$

where x_k are uniformly spaced points in the domain $x \in [s_1, s_2]$ and $\Delta x = (s_2 - s_1)/n_q$, the first-order accurate is the mid-point method

$$\int_{s_1}^{s_2} f(\mathbf{x}) \mathrm{d}\boldsymbol{x} \approx \sum_{k=1}^{n_q} f\left(s_1 + \left(k - \frac{1}{2}\right)\Delta x\right)\Delta x. \tag{4}$$

and the third-order accurate Simpson's method

$$\int_{s_1}^{s_2} f(\mathbf{x}) \mathrm{d}\boldsymbol{x} \approx \sum_{k=1}^{n_q/2} \frac{(f(x_{2k-2}) + 4f(x_{2k-1}) + f(x_{2k}))}{3}\Delta x. \tag{5}$$

2.2 Neural network method

The network's learned weights reduce computational costs. With an optimized architecture, we can achieve precise integral values using fewer input (quadrature) points. This is because a neural network model is an approximation that relies on trainable weights. In contrast, classical numerical integration methods rely on interpolating functions for approximation. For such methods, the more oscillatory a function, the more quadrature points are required for integration of the same accuracy.

The network's layers attempt to approximate an intrinsic structure in the highly oscillatory integrands. The values y_i of a function $f(\boldsymbol{x})$ at points x_i , $(y_i = f(x_i) \;\; i \in 1, \ldots, n)$ as shown in fig. 1, are fed as input to the neural network.

$$a_{ij} = \sigma\left(\sum_{i=1}^{n} w_{ij}x_{ij} + b_i\right) \tag{6}$$

Equation (6) expresses a_{ij} from each layer of fig. 1, x_{ij} represent the information from previous layers (i.e, $a_{(i-1)j}$) and b_i is the bias term in each layer. In the final layer of fig. 1, we use the summation of each input to a final node (Σ) and the output $\widehat{I}$ to train the network via back-propagation. ReLU is used as the activation function. The number of hidden layers and the number of neurons are optimized during hyperparameter optimization. Section 3.4 shows the results for the hyperparameter optimization for the model.

3 Experiments

We evaluate the proposed neural network method with several example cases. We present the employed dataset, metric of evaluation, and other details on the hyperparameter study. Then, we discuss the experiment results.

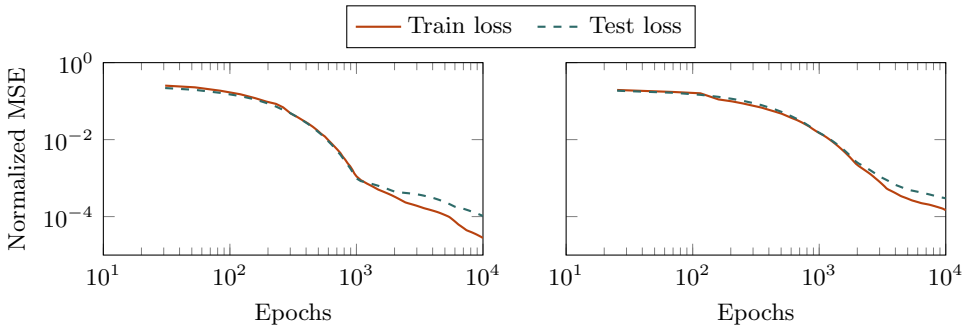
3.1 Experimental dataset

3.1.1 Training data

The model inputs the function values and the baseline integral value as output in the current work. The training is done by varying the parameters of the function while keeping the nature of the function the same. While training for one network configuration of the model, we keep the number of quadrature points fixed. We trained separate models for numbers of inputs ranging from 2^0 to 2^{13} and evaluated their performance on separate test data. These inputs (with varying quadrature points) were tested on the specific network configuration, yielding results with varying validation accuracy. For a fixed number of quadrature points, the input values of the model are the function's values $f(x_i)$ at those quadrature points x_i.

3.1.2 Testing data

The testing of the model is performed by calculating the integral of a function that is of the same kind as the training functions but parametrically different and unseen. The integral is calculated within the same input space, i.e., within the same limits of the input domain $[s_1, s_2]$. The training data are divided into disjoint subsets with an 80–10–10 train, test, and validation split.



(a) 5 layers, 3 neurons per layer (b) 5 layers, 4 neurons per layer

Figure 2: Neural network (NN) model's performance on test and training dataset.

3.2 Evaluation

We evaluate the performance of the neural network model using the normalized mean squared error (Normalized MSE) metrics on the test set. The error in the model's result ($\widehat{I}_k$) is computed against a representative exact solution to the integral (I_k), which is evaluated using the trapezoidal method with 2^{13} quadrature points. This strategy is sufficiently accurate for our purposes, which is checked against more and fewer such baseline quadrature points. We use the surrogate truth integrand I_k for the k'th sample in the test set as

$$I_k = \sum_{j=1}^{n_q=2^{13}} \left(\frac{f(x_j) + f(x_{j+1})}{2} \right) \Delta x, \tag{7}$$

where $n_q = 2^{13}$ for $\Delta x = (s_2 - s_1)/2^{13}$ while calculating the integral of $f(x)$ between $[s_1, s_2]$ using the trapezoidal rule in eq. (3).

The normalized mean–square error (MSE) for the test set is calculated using the m samples of functions is

$$\text{Normalized MSE} = \frac{1}{m} \sum_{k=1}^{m} \frac{(I_k - \widehat{I}_k)^2}{I_k^2}. \tag{8}$$

These m samples are generated by parametric variations of the same function, as described in table 1. We evaluate the performance of the neural network model by comparing it to standard numerical integration methods, such as the trapezoidal and midpoint methods.

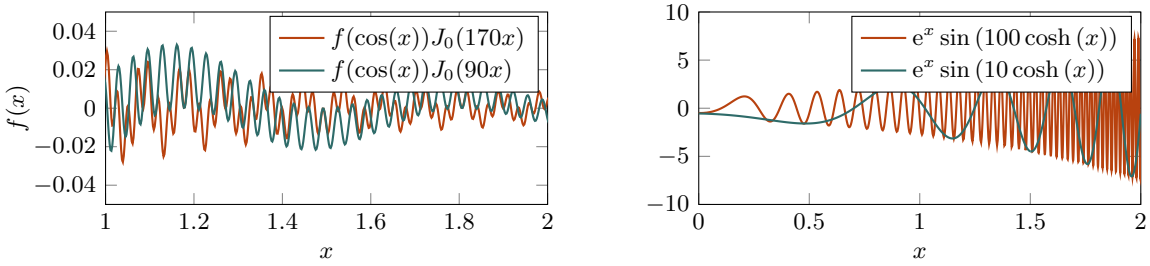
3.3 Hyperparameter optimization

The neural network's architecture was optimized for the best possible configuration. This optimal configuration was determined based on achieving a test-set error value below 10^-3 while minimizing the number of FLOPs. This configuration provided accurate predictions of the integral within the desired normalized MSE limits while minimizing the number of FLOPs. The validation data are used for hyperparameter optimization. table 1 shows the optimization results.

The architecture was optimized heuristically with an iterative increment of network hidden layers and neurons in each layer. Each configuration was run on the model till we got convergence in the train Normalized MSE, an example of which is shown in fig. 2 where we show the Normalized error plots for testing and training performance on two separate configurations of the network. The performance of each network configuration was evaluated on a validation dataset, which was separate from the training data. The iterative tests were done with increasing samples as the parameters of the network increased (Bishop, 1995). The upper limit complexity of the network is obtained via the performance of the classical integrators. With the increasing complexity of the network, we observe diminishing returns against the FLOP burden. A deeper neural network can still achieve smaller integration errors. We aim to achieve the highest accuracy for a given computational expense while avoiding overfitting.

Table 1: Result of the neural network model on various oscillatory functions. The normalized FLOP gain for a given accuracy, which serves as measure of performance (higher is better for the neural network model) is represented by α and calculated with respect to the classical quadrature-based model as shown in eq. (9). All functions are in a single (1D) independent variable $\boldsymbol{x}$.

Function Type	Equation	Parameter space	α	Result
Bessel(k, ν)	$f(\cos(k\boldsymbol{x}))J_v(\nu, \boldsymbol{x})$	$\nu \in [125, 175]$, $k \in [75, 125]$	6.01	Figure 4 (a)
Evan–Webster-1(k_1, k_2)	$\cos(k_1\boldsymbol{x}^2)\sin(k_2\boldsymbol{x})$	$k_1 \in [5, 15]$, $k_2 \in [25, 75]$	17.72	Figure 4 (b)
Rayleigh–Plesset(ρ)	See appendix A.3	$\rho \in [500, 1000)$	23.46	Figure 4 (c)
Evan–Webster-2(k)	$\exp(\boldsymbol{x})\sin(k\cosh(\boldsymbol{x}))$	$k \in [25, 75]$	19.60	Figure 4 (d)
Sine(k)	$\sin(k\boldsymbol{x})$	$k \in [5, 15]$	0.91	Figure 6 (a)
Exponential(k)	$\exp(k\boldsymbol{x})$	$k \in [1, 5]$	0.60	Figure 6 (b)



(a) Bessel-type

(b) Evan–Webster-1

Figure 3: Example canonical oscillatory test functions as labeled.

3.4 Results

The results of this study present the current model's applicability for efficiently computing and predicting the integrals of oscillating functions. The model is tested on oscillatory and non-oscillatory functions.

Table 1 compares results for various functions with different oscillatory features. The degree of *oscillatoriness* is defined by the function's parameters, which are denoted in parentheses in the "Function Type" column of table 1. A larger coefficient corresponds to a more oscillatory function. The parameter space column is the range in which the function's parameters vary to generate the training data. The gain in the number of FLOPs, shown in eq. (9), defines the computational advantage obtained for the number of required floating point operations while implementing the current method over the other numerical-based methods of computing the integral. The term FLOPs_{NN} represents the number of FLOPs required by the neural network model, and FLOPs_{QM} represents the number of FLOPs required by a classical integration quadrature based model.

The number of FLOPs for the neural network method is calculated by enumerating the floating-point operations involved in computing the output of each neuron in every layer. This computation follows the formula given in eq. (6). For an H layer fully-connected feed-forward neural network with each layer having N neurons, each activation a_{ij} comprises N multiplications and addition operations. Given that there are N operations to be computed in each layer, and in total H layers, the total FLOP count is $(4N+2)N^2H(1+n_q)$. The number of FLOPs associated with the Trapezoidal, Mid-point and Simpson's methods are $2n_q+1$, $3n_q+1$ and $4.5n_q+2$, respectively, following eqs. (2), (4) and (5).

To study the influence of the oscillatory nature of the input function on the results, we performed integral calculations for the function while gradually increasing its oscillatory behavior. We tested the model on sinusoids with varying frequencies (increasingly oscillatory). The measure of neural network integration efficiency is the normalized ratio of FLOP gain for a neural network model over traditional integration for

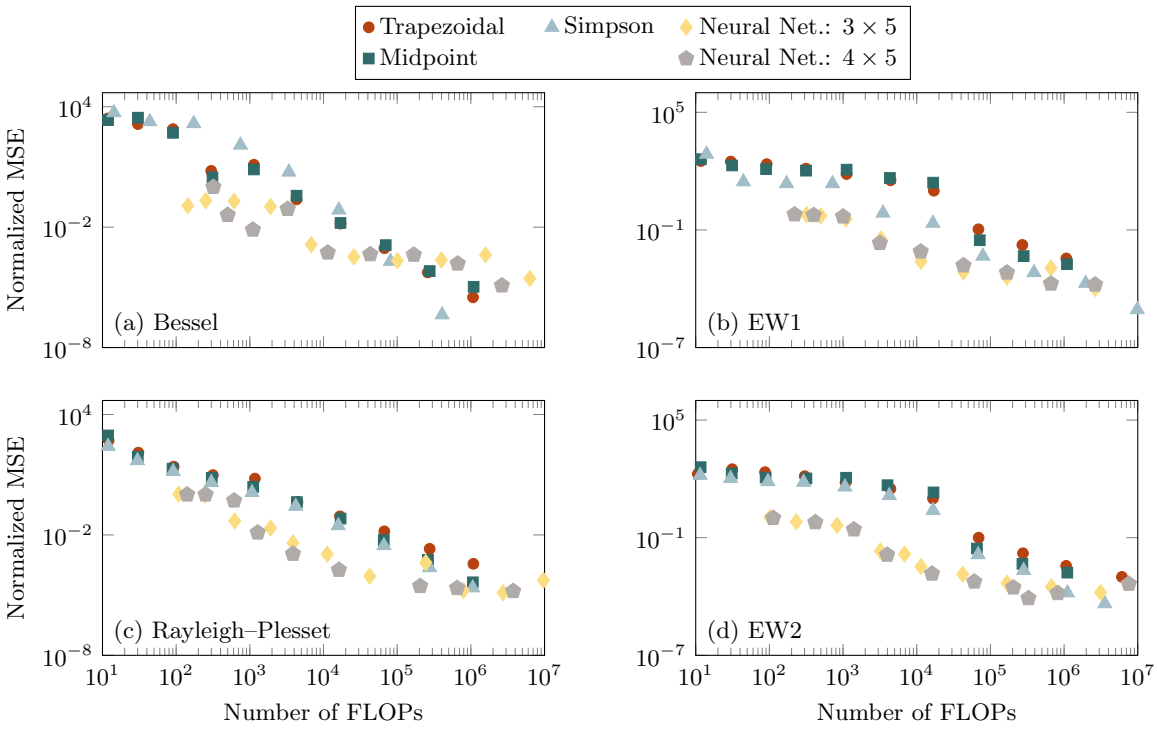
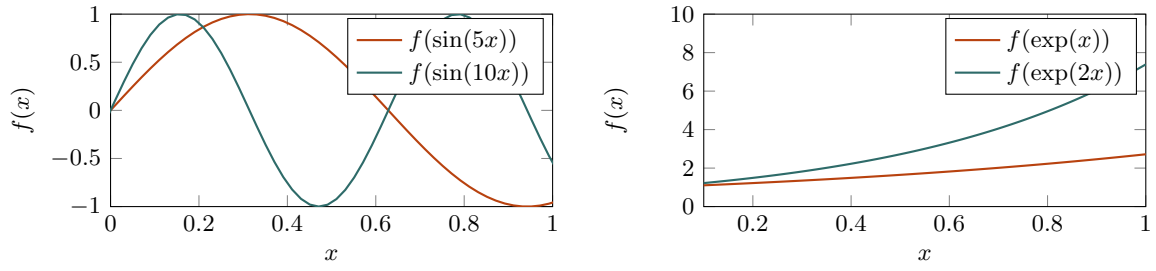


Figure 4: Comparison of results of neural network (NN) model with Newton–Cotes methods for the oscillatory functions of table 1. The integrands associated with panels (a) and (b) are as shown in fig. 3.

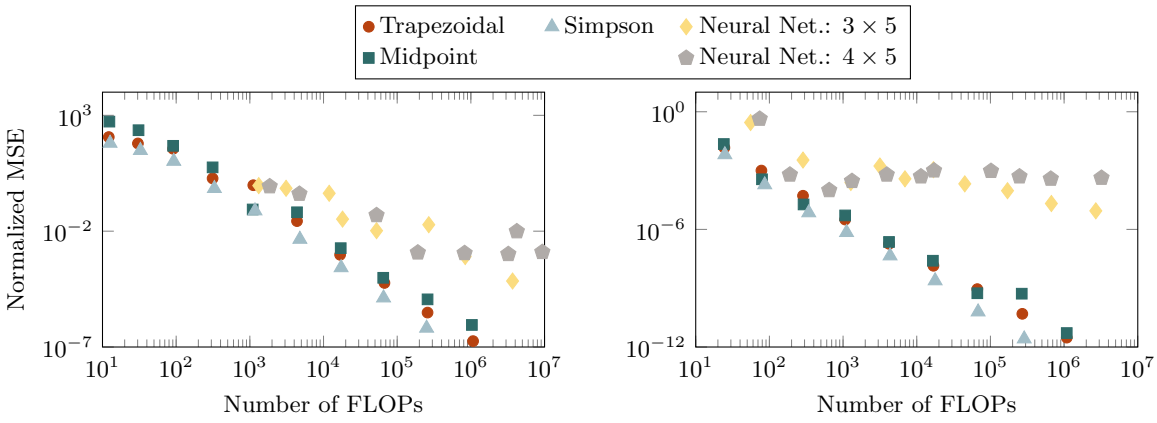
Table 2: Hyperparameter selection for the model used in this work. The optimum value for each hyperparameter is evaluated based on the normalized MSE values for these configurations. The number of samples, learning rate, and test-train split were selected for one model and remained the same for all later runs.

Hyperparameter	Search space	Optimum value
Number of hidden layer	$\{1, 2, 3, 4, 5\}$	3 Hidden layers
Neurons in each hidden layer	$\{1, 2, 3, 4, 5, 6, 7\}$	5 Neurons
Number of samples	$\{10^2, 10^3, 10^4\}$	10^4 Samples
Learning rate	$\{10^{-5}, 10^{-4}, 10^{-3}\}$	10^{-4}
Test-train split	$\{0.1, 0.15, 0.2\}$	0.15



(a) Sine-type (b) Exponential-type

Figure 5: Example parameterized basis functions tested as labeled.



(a) Sine-type (b) Exponential-type

Figure 6: Results of the NN model with traditional numerical integration methods for non-oscillatory (a) sine and (b) exponential functions shown in fig. 5.

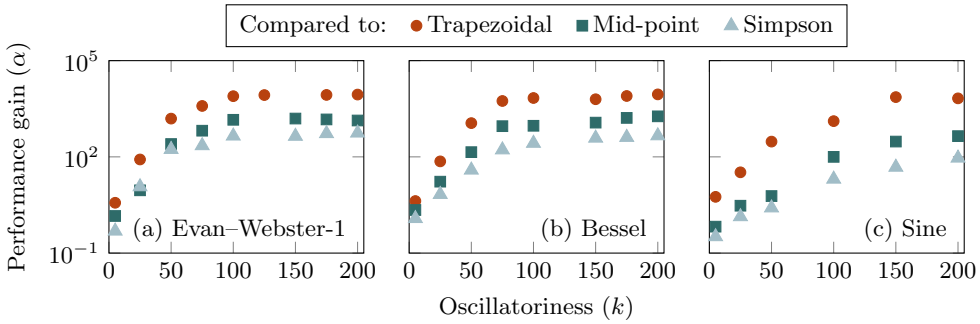


Figure 7: Performance gain via the neural integrator for increasingly oscillatory integrands as labeled which is parametrically increased according to their parameters shown in table 1.

the same MSE error, α:

$$\alpha = \frac{|\text{FLOPs}_{\text{NN}} - \text{FLOPs}_{\text{QM}}|}{\text{FLOPs}_{\text{NN}}}. \tag{9}$$

A larger α corresponds to a higher normalized gain by the neural network model.

fig. 3 shows the results of the model's performance by providing examples of individual functions. fig. 4 shows the test set's normalized mean square error (NMSE) in integral computation from the model as a function of the number of FLOPs required to compute the individual integral. Figure 4 shows the results of normalized MSE loss values for different numbers of quadrature points as input training data points for the model.

Table 2 shows the results for the two best-performing network configurations (neurons × hidden layers) achieved through parametric optimization. The number of FLOPs required for computing the integral increases as the number of quadrature points increases. So, increasing quadrature points also increases the accuracy of the integral computation for both methods. For a normalized MSE of 10^{-3}, the neural network strategy computes the integral using fewer FLOPs than traditional quadrature methods, making it FLOP-efficient.

We observe the opposite result for integral computation of less oscillatory functions. For this, we consider the functions of fig. 5. fig. 6 shows that the neural network model requires more FLOPs to compute the same integral for a given normalized MSE. This result is expected, as these integrands can be computed accurately with only few quadrature points using low-cost Newton–Cotes methods.

Figure 7 shows that the performance gain increases rapidly with the increasing oscillation of the integrand $f(x)$. This indicates that the numerical integral methods require more quadrature points to evaluate the same integral. After some level of oscillation has been reached, the performance gain curve starts to plateau. Even if one adds more oscillations to the domain (by increasing the oscillatory parameters), the integral value within the sub-domain is the same. Thus, no further gain in performance is expected. For less oscillatory integrands, the values of α decay to unity. The neural network integral then requires more FLOPs than a classical integrator.

The summary of the comparative study on various functions is presented in table 1. The number of FLOPs for this comparison was calculated for a fixed Normalized MSE value of 10^{-3} for the loss function. This value was chosen to remain within the application limits for downstream integration use. Overall, section 3.4 shows a general trend of decreasing normalized MSE in the integral as the complexity of the network increases. The neural network model predicts the integral result with the same accuracy but exhibits nearly two orders of magnitude better efficiency.

4 Conclusion

An approach for computing the integrals of 1D functions of highly oscillatory and non-oscillatory behaviors. We used a feed-forward neural network to estimate the integrals and evaluated their accuracy for a fixed FLOP budget. In a comparative study, several cases of oscillatory functions were examined, where the approach of calculating integrals with a neural network model was demonstrated to outperform existing numerical methods in terms of the required number of FLOPs. The neural network model demonstrated increasing efficiency in calculating the integrals for functions with a more oscillatory behavior compared to less oscillatory functions.

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A Appendix

A.1 Neural network memory costs

For a fully connected neural network with L layers of N neurons, each with a 4-byte floats parameterization, the memory footprint in bytes, ignoring input layer biases, is

$$4[N^2(L-1) + N(L-2)], \tag{10}$$

where there are $N^2(L-1)$ weights, $N(L-2)$ biases (each neuron in the hidden and output layers, excluding the input layer), and 4 bytes per float. For a 5-layer, 3-neuron network, the memory footprint is thus 180 bytes, which is negligible in almost any practical computing environment.

A.2 Training dataset generation

The general data generation process for training is

$$y(\boldsymbol{x}) = f(k\,\boldsymbol{x}), \tag{11}$$

where $y(\boldsymbol{x})$ is the function generated for a set of $\boldsymbol{x}$ values. The total number of $\boldsymbol{x}$ for a simulation defines the total number of samples. Here, k is the randomly selected frequency for the oscillatory integrated for each $\boldsymbol{x}$, $k \in [k_1, k_2)$.

Param.	Value	Description	Units
Δp	-7670	Ambient pressure difference	Pa
$p(t)$	$1.3 \times 10^6 \cos(53000\pi t)$	Driving pressure	Pa
σ	0.0725	Surface tension coefficient	N/m
μ	8.9×10^{-4}	Dynamic viscosity coefficient	Pa s
k	1.33	Polytropic exponent	–

Table 3: Parameterization of the Rayleigh–Plesset equation.

A.3 Rayleigh–Plesset equation

The Rayleigh–Plesset equation exhibits highly oscillatory and nonlinear behavior in many regimes. The equation is a second-order ODE:

$$\rho\left(R\frac{\mathrm{d}^2R}{\mathrm{d}t^2}+\frac{3}{2}\left(\frac{\mathrm{d}R}{\mathrm{d}t}\right)^2\right)=\Delta p-p(t)-\frac{2\sigma}{R}-\frac{4\mu}{R}\frac{\mathrm{d}R}{\mathrm{d}t}+\left(\frac{2\sigma}{R_0}-\Delta p\right)\left(\frac{R_0}{R}\right)^{3k} \tag{12}$$

$$R(0)=R_0,\ \frac{\mathrm{d}R}{\mathrm{d}t}(0)=0,$$

The initial conditions follow from the initial bubble radius $R_0 = 2.6 \times 10^{-6}$ m. We generate an arbitrarily varying set of oscillatory data by varying the ambient density as $\rho \in [500, 1000)$ kg/m^3.