DDPNOpt: Differential Dynamic Programming Neural Optimizer

Abstract

Interpretation of Deep Neural Networks (DNNs) training as an optimal control problem with nonlinear dynamical systems has received considerable attention recently, yet the algorithmic development remains relatively limited. In this work, we make an attempt along this line by reformulating the training procedure from the trajectory optimization perspective. We first show that most widely-used algorithms for training DNNs can be linked to the Differential Dynamic Programming (DDP), a celebrated second-order method rooted in the Approximate Dynamic Programming. In this vein, we propose a new class of optimizer, DDP Neural Optimizer (DDP-NOpt), for training feedforward and convolution networks. DDPNOpt features layer-wise feedback policies which improve convergence and reduce sensitivity to hyper-parameter over existing methods. It outperforms other optimal-control inspired training methods in both convergence and complexity, and is competitive against state-of-the-art first and second order methods. We also observe DDPNOpt has surprising benefit in preventing gradient vanishing. Our work opens up new avenues for principled algorithmic design built upon the optimal control theory.

1 Introduction

In this work, we consider the following optimal control problem (OCP) in the discrete-time setting:

$$\min_{\bar{\boldsymbol{u}}} J(\bar{\boldsymbol{u}}; \boldsymbol{x}_0) := \left[\phi(\boldsymbol{x}_T) + \sum_{t=0}^{T-1} \ell_t(\boldsymbol{x}_t, \boldsymbol{u}_t) \right] \quad \text{s.t. } \boldsymbol{x}_{t+1} = f_t(\boldsymbol{x}_t, \boldsymbol{u}_t), \quad \text{(OCP)}$$

where $\boldsymbol{x}_t \in \mathbb{R}^n$ and $\boldsymbol{u}_t \in \mathbb{R}^m$ represent the state and control at each time step t. $f_t(\cdot, \cdot)$, $\ell_t(\cdot, \cdot)$ and $\phi(\cdot)$ respectively denote the nonlinear dynamics, intermediate cost and terminal cost functions. OCP aims to find a control trajectory, $\bar{\boldsymbol{u}} \triangleq \{\boldsymbol{u}_t\}_{t=0}^{T-1}$, such that the accumulated cost J over the finite horizon $t \in \{0, 1, \cdots, T\}$ is minimized. Problems with the form of OCP appear in multidisciplinary areas since it describes a generic multi-stage decision making problem (Gamkrelidze, 2013), and have gained commensurate interest recently in deep learning (Weinan, 2017; Liu & Theodorou, 2019).

Central to the research along this line is the interpretation of DNNs as *discrete-time nonlinear dynamical systems*, where each layer is viewed as a distinct time step (Weinan, 2017). The dynamical system perspective provides a mathematically-sound explanation for existing DNN models (Lu et al., 2019). It also leads to new architectures inspired by numerical differential equations and physics (Lu et al., 2017; Chen et al., 2018; Greydanus et al., 2019). In this vein, one may interpret the training as the parameter identification (PI) of nonlinear dynamics. However, PI typically involves *(i)* searching time-independent parameters *(ii)* given trajectory measurements at each time step (Voss et al., 2004; Peifer & Timmer, 2007). Neither setup holds in piratical DNNs training, which instead optimizes time- (*i.e.* layer-) varying parameters given the target measurements only at the final stage.

An alternative perspective, which often leads to a richer analysis, is to recast network weights as *control variables*. Through this lens, OCP describes w.l.o.g. the training objective composed of layer-wise loss (*e.g.* weight decay) and terminal loss (*e.g.* cross-entropy). This perspective (see Table 1) has been explored recently to provide theoretical statements for convergence and generalization (Weinan et al., 2018; Seidman et al., 2020). On the algorithmic side, while OCP has motivated new architectures (Benning et al., 2019) and methods for breaking sequential computation (Gunther et al., 2020; Zhang et al., 2019), OCP-inspired optimizers remain relatively limited, often restricted to either specific network class (*e.g.* discrete weight) (Li & Hao, 2018) or small-size dataset (Li et al., 2017).

Table 1: Terminology mapping

	Deep Learning	Optimal Control
J	Total Loss	Trajectory Cost
$\boldsymbol{x}_t$	Activation Vector	State Vector
$\boldsymbol{u}_t$	Weight Parameter	Control Vector
f	Layer Propagation	Dynamical System
ϕ	End-goal Loss	Terminal Cost
ℓ	Weight Decay	Intermediate Cost

Figure 1: (Right) Computational graphs for two frameworks. DDPNOpt backward propagates the value derivatives $(V_{\boldsymbol{x}}, V_{\boldsymbol{xx}})$, as opposed to the gradient $J_{\boldsymbol{x}}$ in Back-propagation, and updates weight using layer-wise feedbacks, $(\boldsymbol{k}_t, \boldsymbol{K}_t)$, with additional forward propagation.

The aforementioned works are primarily inspired by the Pontryagin Maximum Principle (PMP, Boltyanskii et al. (1960)), which characterizes the first-order optimality conditions to OCP. Another parallel methodology which receives little attention is the Approximate Dynamic Programming (ADP, Bertsekas et al. (1995)). Despite both originate from the optimal control theory, ADP differs from PMP in that at each time step a locally optimal *feedback policy* (as a function of state $\boldsymbol{x}_t$, see Fig. 1) is computed. These policies, as opposed to the vector update from PMP, are known to enhance the numerical stability of the optimization process when models admit chain structures (*e.g.* in DNNs) (Liao & Shoemaker, 1992; Tassa et al., 2012). Practical ADP algorithms such as the Differential Dynamic Programming (DDP, Jacobson & Mayne (1970)) appear extensively in modern autonomous systems for complex trajectory optimization (Tassa et al., 2014; Gu, 2017). However, whether they can be lifted to large-scale stochastic optimization, as in the DNN training, remains unclear.

In this work, we make a significant advance toward optimal-control-theoretic training algorithms inspired by ADP. We first show that most existing first- and second-order optimizers can be derived from DDP as special cases. Built upon this intriguing connection, we present a new class of optimizer which marries the best of both. The proposed method, DDP Neural Optimizer (DDPNOpt), features layer-wise feedback policies, which, as we will show through experiments, improve convergence and robustness. On the other hand, it leverages efficient approximation from existing methods and a particular factorization to OCP, lifting the complexity by orders compared with other OCP-inspired baselines, without sacrificing the performance. In summary, we present the following contributions.

- We draw a novel perspective of DNN training from the trajectory optimization viewpoint, based on a theoretical connection between existing training methods and the DDP algorithm.

- We present a new class of optimizer, **DDPNOpt**, that performs a distinct backward pass inherited with Bellman optimality and generates layer-wise feedback policies to robustify the training.

- We show that DDPNOpt achieves competitive performance against existing training methods on classification datasets and outperforms previous OCP-inspired methods in both training performance and runtime complexity. We also identify DDPNOpt can mitigate vanishing gradient.

2 PRELIMINARIES

We will start with the Bellman principle to OCP and leave discussions on PMP in Appendix A.1.

Theorem 1 (Dynamic Programming (DP) (Bellman, 1954))**.** *Define a value function $V_t : \mathbb{R}^n \mapsto \mathbb{R}$ at each time step that is computed backward in time using the Bellman equation*

$$V_t(\boldsymbol{x}_t) = \min_{\boldsymbol{u}_t(\boldsymbol{x}_t) \in \Gamma_{\boldsymbol{x}_t}} \underbrace{\ell_t(\boldsymbol{x}_t, \boldsymbol{u}_t) + V_{t+1}(f_t(\boldsymbol{x}_t, \boldsymbol{u}_t))}_{Q_t(\boldsymbol{x}_t, \boldsymbol{u}_t) \equiv Q_t}, \quad V_T(\boldsymbol{x}_T) = \phi(\boldsymbol{x}_T), \tag{1}$$

where $\Gamma_{\boldsymbol{x}_t} : \mathbb{R}^n \mapsto \mathbb{R}^m$ denotes a set of mapping from state to control space. Then, we have $V_0(\boldsymbol{x}_0) = J^*(\boldsymbol{x}_0)$ be the optimal objective value to OCP. Further, let $\mu_t^*(\boldsymbol{x}_t) \in \Gamma_{\boldsymbol{x}_t}$ be the minimizer of Eq. 1 for each t, then the policy $\pi^* = \{\mu_t^*(\boldsymbol{x}_t)\}_{t=0}^{T-1}$ is globally optimal in the closed-loop system.

Notation: We will always use t as the time step of dynamics and denote a subsequence trajectory until time s as $\bar{\boldsymbol{x}}_s \triangleq \{\boldsymbol{x}_t\}_{t=0}^{s}$, with $\bar{\boldsymbol{x}} \triangleq \{\boldsymbol{x}_t\}_{t=0}^{T}$ as the whole. Given a time-dependent functional $\mathcal{F}_t(\boldsymbol{x}_t, \boldsymbol{u}_t) : \mathbb{X} \times \mathbb{U} \mapsto \mathbb{R}$, we denote its Jacobian and Hessian respectively as $\nabla_{\boldsymbol{x}} \mathcal{F}_t \equiv \mathcal{F}_{\boldsymbol{x}}^t$ and $\nabla_{\boldsymbol{x}}^2 \mathcal{F}_t \equiv \mathcal{F}_{\boldsymbol{xx}}^t$.

Algorithm 1 Differential Dynamic Programming	**Algorithm 2** Back-propagation with GD
1: **Input:** $\bar{u} \triangleq \{u_t\}_{t=0}^{T-1}, \bar{x} \triangleq \{x_t\}_{t=0}^{T}$	1: **Input:** $\bar{u} \triangleq \{u_t\}_{t=0}^{T-1}, \bar{x} \triangleq \{x_t\}_{t=0}^{T}$, learning rate η
2: Set $V_x^T = \nabla_x \phi$ and $V_{xx}^T = \nabla_x^2 \phi$	2: Set $p_T \equiv \nabla_{x_T} J_T = \nabla_x \phi$
3: **for** $t = T - 1$ **to** 0 **do**	3: **for** $t = T - 1$ **to** 0 **do**
4: Compute $\delta u_t^*(\delta x_t)$ using V_x^{t+1}, V_{xx}^{t+1} (Eq. 3, 4)	4: $\delta u_t^* = -\eta \nabla_{u_t} J_t = -\eta(\ell_u^t + f_u^{t\mathsf{T}} p_{t+1})$
5: Compute V_x^t and V_{xx}^t using Eq. 5	5: $p_t \equiv \nabla_{x_t} J_t = f_x^{t\mathsf{T}} p_{t+1}$
6: **end for**	6: **end for**
7: Set $\hat{x}_0 = x_0$	7: **for** $t = 0$ **to** $T - 1$ **do**
8: **for** $t = 0$ **to** $T - 1$ **do**	8: $u_t^* = u_t + \delta u_t^*$
9: $u_t^* = u_t + \delta u_t^*(\delta x_t)$, where $\delta x_t = \hat{x}_t - x_t$	9: **end for**
10: $\hat{x}_{t+1} = f_t(\hat{x}_t, u_t^*)$	10: $\bar{u} \leftarrow \{u_t^*\}_{t=0}^{T-1}$
11: **end for**	
12: $\bar{u} \leftarrow \{u_t^*\}_{t=0}^{T-1}$	

Hereafter we refer $Q_t(x_t, u_t)$ to the *Bellman objective*. The Bellman principle recasts minimization over a control sequence to a sequence of minimization over each control. The value function V_t summarizes the optimal cost-to-go at each stage, provided all afterward stages also being minimized.

Differential Dynamic Programming (DDP). Despite providing the sufficient conditions to OCP, solving Eq. 1 for high-dimensional problems appears to be infeasible, well-known as the Bellman curse of dimensionality. To mitigate the computational burden of the minimization involved at each stage, one can approximate the Bellman objective in Eq. 1 with its second-order Taylor expansion. Such an approximation is central to DDP, a second-order trajectory optimization method that inherits a similar Bellman optimality structure while being computationally efficient.

Alg. 1 summarizes the DDP algorithm. Given a nominal trajectory $(\bar{x}, \bar{u})$ with its initial cost J, DDP iteratively optimizes the objective value, where each iteration consists a backward (lines 2-6) and forward pass (lines 7-11). During the backward pass, DDP performs second-order expansion on the Bellman objective Q_t at each stage and computes the updates through the following minimization,

$$\delta u_t^*(\delta x_t) = \underset{\delta u_t(\delta x_t) \in \Gamma'_{\delta x_t}}{\arg\min} \left\{ \frac{1}{2} \begin{bmatrix} 1 \\ \delta x_t \\ \delta u_t \end{bmatrix}^{\mathsf{T}} \begin{bmatrix} 0 & Q_x^{t\mathsf{T}} & Q_u^{t\mathsf{T}} \\ Q_x^t & Q_{xx}^t & Q_{xu}^t \\ Q_u^t & Q_{ux}^t & Q_{uu}^t \end{bmatrix} \begin{bmatrix} 1 \\ \delta x_t \\ \delta u_t \end{bmatrix} \right\}, \quad (2)$$

$$\text{where} \quad \begin{matrix} Q_x^t = \ell_x^t + f_x^{t\mathsf{T}} V_x^{t+1} \\ Q_u^t = \ell_u^t + f_u^{t\mathsf{T}} V_x^{t+1} \end{matrix} \quad , \quad \begin{matrix} Q_{xx}^t = \ell_{xx}^t + f_x^{t\mathsf{T}} V_{xx}^{t+1} f_x^t + V_x^{t+1} \cdot f_{xx}^t \\ Q_{uu}^t = \ell_{uu}^t + f_u^{t\mathsf{T}} V_{xx}^{t+1} f_u^t + V_x^{t+1} \cdot f_{uu}^t \\ Q_{ux}^t = \ell_{ux}^t + f_u^{t\mathsf{T}} V_{xx}^{t+1} f_x^t + V_x^{t+1} \cdot f_{ux}^t \end{matrix} \quad . \quad (3)$$

The derivatives of Q_t follow standard chain rule and the dot notation represents the product of a vector with a 3D tensor. $\Gamma'_{\delta x_t} = \{b_t + A_t \delta x_t : b_t \in \mathbb{R}^m, A_t \in \mathbb{R}^{m \times n}\}$ denotes the space of all *affine* mapping from δx_t. The analytic solution to Eq. 2 admits a linear form given by

$$\delta u_t^*(\delta x_t) = k_t + K_t \delta x_t \text{, where } k_t \triangleq -(Q_{uu}^t)^{-1} Q_u^t \text{ and } K_t \triangleq -(Q_{uu}^t)^{-1} Q_{ux}^t \quad (4)$$

denote the open and feedback gains, respectively. δx_t is called the *state differential*, which will play an important role later in our analysis. Note that this policy is only optimal locally around the nominal trajectory where the second order approximation remains valid. Substituting Eq. 4 back to Eq. 2 gives us the backward update for V_x and V_{xx},

$$V_x^t = Q_x^t - Q_{ux}^{t\mathsf{T}} (Q_{uu}^t)^{-1} Q_u^t, \quad \text{and} \quad V_{xx}^t = Q_{xx}^t - Q_{ux}^{t\mathsf{T}} (Q_{uu}^t)^{-1} Q_{ux}^t. \quad (5)$$

In the forward pass, DDP applies the feedback policy sequentially from the initial time step while keeping track of the state differential between the new simulated trajectory and the nominal trajectory.

3 TRAINING DNNS AS TRAJECTORY OPTIMIZATION

Optimal control formulation. Recall that DNNs can be interpreted as dynamical systems where each layer is viewed as a distinct time step. Consider *e.g.* the propagation rule in feedforward layers,

$$x_{t+1} = \sigma_t(h_t), \quad h_t = g_t(x_t, u_t) = W_t x_t + b_t. \quad (6)$$

$x_t \in \mathbb{R}^{n_t}$ and $x_{t+1} \in \mathbb{R}^{n_{t+1}}$ represent the activation vector at layer t and $t + 1$, with $h_t \in \mathbb{R}^{n_{t+1}}$ being the pre-activation vector. σ_t and g_t respectively denote the nonlinear activation function and

the affine transform parametrized by the vectorized weight $\boldsymbol{u}_t \triangleq [\text{vec}(\boldsymbol{W}_t), \boldsymbol{b}_t]^\mathsf{T}$. Eq. 6 can be seen as a dynamical system (by setting $f_t \equiv \sigma_t \circ g_t$ in OCP) propagating the activation vector $\boldsymbol{x}_t$ using $\boldsymbol{u}_t$.

Next, notice that the gradient descent (GD) update, denoted $\delta \bar{\boldsymbol{u}}^* \equiv -\eta \nabla_{\bar{\boldsymbol{u}}} J$ with η being the learning rate, can be break down into each layer, *i.e.* $\delta \bar{\boldsymbol{u}}^* \triangleq \{\delta \boldsymbol{u}_t^*\}_{t=0}^{T-1}$, and computed backward by

$$\delta \boldsymbol{u}_t^* = \underset{\delta \boldsymbol{u}_t \in \mathbb{R}^{m_t}}{\arg\min} \{J_t + \nabla_{\boldsymbol{u}_t} J_t^\mathsf{T} \delta \boldsymbol{u}_t + \tfrac{1}{2} \delta \boldsymbol{u}_t^\mathsf{T} (\tfrac{1}{\eta} \boldsymbol{I}_t) \delta \boldsymbol{u}_t\} , \tag{7}$$

$$\text{where } J_t(\boldsymbol{x}_t, \boldsymbol{u}_t) \triangleq \ell_t(\boldsymbol{u}_t) + J_{t+1}(f_t(\boldsymbol{x}_t, \boldsymbol{u}_t), \boldsymbol{u}_{t+1}) , \quad J_T(\boldsymbol{x}_T) \triangleq \phi(\boldsymbol{x}_T) \tag{8}$$

is the per-layer objective[1] at layer t. It can be readily verified that $\boldsymbol{p}_t \equiv \nabla_{\boldsymbol{x}_t} J_t$ gives the exact Back-propagation dynamics, and changing the precondition matrix $\tfrac{1}{\eta} \boldsymbol{I}_t$ will recover other optimizers.

Connection between two frameworks. We now draw a novel connection between the training procedure of DNNs and trajectory optimization. Let us first summarize the Back-propagation with gradient descent in Alg. 2 and compare it with DDP (Alg. 1). At each training iteration, we treat the current weight as the control $\bar{\boldsymbol{u}}$ that simulates the activation sequence $\bar{\boldsymbol{x}}$. Starting from this nominal trajectory $(\bar{\boldsymbol{x}}, \bar{\boldsymbol{u}})$, both algorithms recursively define some layer-wise objectives (J_t in Eq. 8 vs V_t in Eq. 1), compute the weight/control update from the quadratic expansions (Eq. 7 vs Eq. 2), and then carry certain information ($\nabla_{\boldsymbol{x}_t} J_t$ vs $(V_{\boldsymbol{x}}^t, V_{\boldsymbol{xx}}^t)$) backward to the preceding layer. The computation graph between the two approaches is summarized in Fig. 1. In the following proposition, we make this connection formally and provide conditions when the two algorithms become equivalent.

Proposition 2. *Assume $Q_{\boldsymbol{ux}}^t = \boldsymbol{0}$ at all stages, then the backward dynamics of the value derivative can be described by the Back-propagation,* i.e. $\forall t, V_{\boldsymbol{x}}^t = \nabla_{\boldsymbol{x}_t} J$. *Further, we have*

$$Q_{\boldsymbol{u}}^t = \nabla_{\boldsymbol{u}_t} J, \quad and \quad Q_{\boldsymbol{uu}}^t = \nabla_{\boldsymbol{u}_t}^2 J . \tag{9}$$

In this case, the DDP policy is equivalent to the stage-wise Newton, in which the gradient is preconditioned by the block-wise inverse Hessian at each layer:

$$\delta \boldsymbol{u}_t^*(\delta \boldsymbol{x}_t) = \boldsymbol{k}_t + \boldsymbol{K}_t \delta \boldsymbol{x}_t = -(\nabla_{\boldsymbol{u}_t}^2 J)^{-1} \nabla_{\boldsymbol{u}_t} J . \tag{10}$$

If further we have $Q_{\boldsymbol{uu}}^t \approx \tfrac{1}{\eta} \mathbf{I}$, then DDP degenerates to Back-propagation with gradient descent.

We leave the proof in Appendix A.2. We will discuss the relation to other existing methods in Sec 4. Proposition 2 states that the backward pass in DDP collapses to Back-propagation when $Q_{\boldsymbol{ux}}$ vanishes at all stages. In other words, DDP differs from existing methods in that it expands the layer-wise objective wrt not only $\boldsymbol{u}_t$ but $\boldsymbol{x}_t$, which leads to the feedback policy $\boldsymbol{K}_t$ linear with the state differential $\delta \boldsymbol{x}_t$. Below we further characterize the role of these two terms during optimization.

Role of the feedback $\boldsymbol{K}_t$ and $\delta \boldsymbol{x}_t$. First we discuss the relation of DDP with other second-order methods and highlight the role feedback during training. To do so let us consider the example in Fig. 2a. Given an objective L expanded at (x_0, u_0), standard second-order methods compute the Hessian wrt u then apply the update $\delta u = -L_{uu}^{-1} L_u$ (shown as green arrows). DDP differs in that it also computes the *mixed* partial derivatives, *i.e.* L_{ux}. The resulting update law has the same intercept but with an additional feedback term linear in δx (shown as red arrows). Thus, DDP searches for an update from the affine mapping $\Gamma'_{\delta \boldsymbol{x}_t}$ (Eq. 2), rather than the vector space $\mathbb{R}^{m_t}$ (Eq. 7).

Next, to show how the state differential $\delta \boldsymbol{x}_t$ arises during optimization, notice from Alg. 1 that $\hat{\boldsymbol{x}}_t$ can be compactly expressed as $\hat{\boldsymbol{x}}_t = F_t(\boldsymbol{x}_0, \bar{\boldsymbol{u}} + \delta \bar{\boldsymbol{u}}^*(\delta \bar{\boldsymbol{x}}))^2$. Therefore, $\delta \boldsymbol{x}_t = \hat{\boldsymbol{x}}_t - \boldsymbol{x}_t$ captures the state difference when new updates $\delta \bar{\boldsymbol{u}}^*(\delta \bar{\boldsymbol{x}})$ are applied until layer $t - 1$. Now, consider the 2D example in Fig 2b. Back-propagation proposes the update directions (shown as blue arrows) from the first-order derivatives expanded along the nominal trajectory $(\bar{\boldsymbol{x}}, \bar{\boldsymbol{u}})$. However, as the weight at each layer is correlated, parameter updates from previous layers $\delta \bar{\boldsymbol{u}}_s^*$ affect proceeding states $\{\boldsymbol{x}_t : t > s\}$, thus the trustworthiness of their descending directions. As shown in Fig 2c, cascading these (green) updates may cause an *over-shoot* wrt the designed target. From the trajectory optimization perspective, a much stabler direction will be instead $\nabla_{\boldsymbol{u}_t} J_t(\hat{\boldsymbol{x}}_t, \boldsymbol{u}_t)$ (shown as orange), where the derivative is evaluated at the new cascading state $\hat{\boldsymbol{x}}_t$, which accounts for previous updates, rather than the original state $\boldsymbol{x}_t$. This is exactly what DDP proposes, as we can derive the relation (see Appendix A.3),

$$\boldsymbol{K}_t \delta \boldsymbol{x}_t \approx \underset{\delta \boldsymbol{u}_t(\delta \boldsymbol{x}_t) \in \Gamma'_{\delta \boldsymbol{x}_t}}{\arg\min} \|\nabla_{\boldsymbol{u}_t} J(\hat{\boldsymbol{x}}_t, \boldsymbol{u}_t + \delta \boldsymbol{u}_t(\delta \boldsymbol{x}_t)) - \nabla_{\boldsymbol{u}_t} J(\boldsymbol{x}_t, \boldsymbol{u}_t)\| . \tag{11}$$

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[1] Hereafter we drop $\boldsymbol{x}_t$ in all $\ell_t(\cdot)$ as the layer-wise loss typically involves weight regularization alone.

[2] $F_t \triangleq f_t \circ \cdots \circ f_0$ denotes the compositional dynamics propagating $\boldsymbol{x}_0$ with the control sequence $\{\boldsymbol{u}_s\}_{s=0}^t$.

Figure 2: (a) A toy illustration of the standard update (green) and the DDP feedback (red). The DDP policy in this case is a line lying at the valley of objective L. (bc) Trajectory optimization viewpoint of DNN training. Green and orange arrows represent the proposed updates from GD and DDP.

Thus, the feedback direction compensates the over-shoot by steering the GD update toward $\nabla_{\boldsymbol{u}_t} J_t(\hat{\boldsymbol{x}}_t, \boldsymbol{u}_t)$ after observing $\delta \boldsymbol{x}_t$. The difference between $\nabla_{\boldsymbol{u}_t} J(\hat{\boldsymbol{x}}_t, \boldsymbol{u}_t)$ and $\nabla_{\boldsymbol{u}_t} J(\boldsymbol{x}_t, \boldsymbol{u}_t)$ cannot be neglected especially during early training when the loss landscape contains nontrivial curvature everywhere (Alain et al., 2019).

In short, DDP differs from existing methods in the use of feedback $\boldsymbol{K}_t$ and state differential $\delta \boldsymbol{x}_t$. These terms arise from the fact that *deep nets exhibit chain structures*. DDP feedback policies thus have a stabilization effect on robustifying the training dynamics. This perspective (*i.e.* optimizing chained parameters) is explored rigorously in trajectory optimization, where DDP is shown to be numerically stabler than direct optimization such as Newton method (Liao & Shoemaker, 1992).

4 DIFFERENTIAL DYNAMIC PROGRAMMING NEURAL OPTIMIZER

In this section, we present a new class of optimizer, DDP Neural Optimizer (DDPNOpt), on training feedforward and convolution networks. We provide the pseudo-code in Appendix A.6. DDPNOpt follows the same procedure in vanilla DDP (Alg. 1) yet adapts several key traits arising from DNN training, which we highlight below.

Evaluate derivatives of Q_t with layer dynamics. The primary computation in DDPNOpt comes from constructing the derivatives of Q_t at each layer. When the dynamics is represented by the layer propagation (recall Eq. 6 where we set $f_t \equiv \sigma_t \circ g_t$), we can rewrite Eq. 3 as:

$$Q_{\boldsymbol{x}}^t = g_{\boldsymbol{x}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t \,, \qquad Q_{\boldsymbol{xx}}^t = g_{\boldsymbol{x}}^{t\,\mathsf{T}} V_{\boldsymbol{hh}}^t g_{\boldsymbol{x}}^t + V_{\boldsymbol{h}}^t \cdot g_{\boldsymbol{xx}}^t \,,$$
$$Q_{\boldsymbol{u}}^t = \ell_{\boldsymbol{u}}^t + g_{\boldsymbol{u}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t \,, \quad Q_{\boldsymbol{ux}}^t = g_{\boldsymbol{u}}^{t\,\mathsf{T}} V_{\boldsymbol{hh}}^t g_{\boldsymbol{x}}^t + V_{\boldsymbol{h}}^t \cdot g_{\boldsymbol{ux}}^t \,,$$

(12)

where $V_{\boldsymbol{h}}^t \triangleq \sigma_{\boldsymbol{h}}^{t\,\mathsf{T}} V_{\boldsymbol{x}}^{t+1}$ and $V_{\boldsymbol{hh}}^t \triangleq \sigma_{\boldsymbol{h}}^{t\,\mathsf{T}} V_{\boldsymbol{xx}}^{t+1} \sigma_{\boldsymbol{h}}^t + V_{\boldsymbol{x}}^{t+1} \cdot \sigma_{\boldsymbol{hh}}^t$. The matrix-vector product with the Jacobian of the affine transform (*i.e.* $g_{\boldsymbol{u}}^t, g_{\boldsymbol{x}}^t$) can be evaluated efficiently for both feedforward (FF) and convolution (Conv) layers:

$$\boldsymbol{h}_t \overset{\text{FF}}{=} \boldsymbol{W}_t \boldsymbol{x}_t + \boldsymbol{b}_t \Rightarrow g_{\boldsymbol{x}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t = \boldsymbol{W}_t^{\mathsf{T}} V_{\boldsymbol{h}}^t \,, \quad g_{\boldsymbol{u}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t = \boldsymbol{x}_t \otimes V_{\boldsymbol{h}}^t \,,$$

(13)

$$\boldsymbol{h}_t \overset{\text{Conv}}{=} \omega_t * \boldsymbol{x}_t \quad \Rightarrow g_{\boldsymbol{x}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t = \omega_t^{\mathsf{T}} \,\hat{*}\, V_{\boldsymbol{h}}^t \,, \quad g_{\boldsymbol{u}}^{t\,\mathsf{T}} V_{\boldsymbol{h}}^t = \boldsymbol{x}_t \,\hat{*}\, V_{\boldsymbol{h}}^t \,,$$

(14)

where $\otimes$, $\hat{*}$, and $*$ respectively denote the Kronecker product and (de-)convolution operator.

Curvature Approximation. Next, since f_t is highly over-parametrized, $Q_{\boldsymbol{uu}}^t$ and $(Q_{\boldsymbol{uu}}^t)^{-1}$ will be computationally intractable to solve; thus requires approximation. Recall the interpretation we draw in Eq. 8 where GD minimizes the quadratic expansion of J_t with the Hessian $\nabla_{\boldsymbol{u}}^2 J_t$ replaced by $\frac{1}{\eta} \boldsymbol{I}_t$. Similarly, adaptive first-order methods, such as RMSprop and Adam, approximate $\nabla_{\boldsymbol{u}}^2 J_t$ with the diagonal of the covariance matrix. Second-order methods, such as KFAC and EKFAC (Martens & Grosse, 2015; George et al., 2018), compute full matrices using Gauss-Newton (GN) approximation:

$$\nabla_{\boldsymbol{u}}^2 J_t \approx \mathbb{E}[J_{\boldsymbol{u}_t} J_{\boldsymbol{u}_t}^{\mathsf{T}}] = \mathbb{E}[(\boldsymbol{x}_t \otimes J_{\boldsymbol{h}_t})(\boldsymbol{x}_t \otimes J_{\boldsymbol{h}_t})^{\mathsf{T}}] \approx \mathbb{E}[(\boldsymbol{x}_t \boldsymbol{x}_t^{\mathsf{T}})] \otimes \mathbb{E}[(J_{\boldsymbol{h}_t} J_{\boldsymbol{h}_t}^{\mathsf{T}})] \,.$$

(15)

DDPNOpt adapts the same curvature approximation to $Q_{\boldsymbol{uu}}^t$. For instance, we can approximate $Q_{\boldsymbol{uu}}^t$ simply with an identity matrix $\boldsymbol{I}_t$, adaptive diagonal matrix $\mathrm{diag}(\sqrt{\mathbb{E}[Q_{\boldsymbol{u}}^t \odot Q_{\boldsymbol{u}}^t]})$, or the GN matrix:

$$Q_{\boldsymbol{uu}}^t \approx \mathbb{E}[Q_{\boldsymbol{u}}^t Q_{\boldsymbol{u}}^{t\,\mathsf{T}}] = \mathbb{E}[(\boldsymbol{x}_t \otimes V_{\boldsymbol{h}}^t)(\boldsymbol{x}_t \otimes V_{\boldsymbol{h}}^t)^{\mathsf{T}}] \approx \mathbb{E}[\boldsymbol{x}_t \boldsymbol{x}_t^{\mathsf{T}}] \otimes \mathbb{E}[V_{\boldsymbol{h}}^t V_{\boldsymbol{h}}^{t\,\mathsf{T}}] \,.$$

(16)

Note that DDPNOpt constructs these approximations using (V, Q) rather than J since they consider different layer-wise objectives. As a direct implication from Proposition 2, DDPNOpt will degenerate to the optimizer it adapts for curvature approximation whenever all $Q_{\boldsymbol{ux}}^t$ vanish.

Table 2: Update rule at each layer t, $\boldsymbol{u}_t \leftarrow \boldsymbol{u}_t - \eta \boldsymbol{M}_t^{-1} \boldsymbol{d}_t$. (Expectation taken over batch data)

Methods	Precondition matrix $\boldsymbol{M}_t$	Update direction $\boldsymbol{d}_t$
SGD	$\boldsymbol{I}_t$	$\mathbb{E}[J_{\boldsymbol{u}_t}]$
RMSprop	$\mathrm{diag}(\sqrt{\mathbb{E}[J_{\boldsymbol{u}_t} \odot J_{\boldsymbol{u}_t}]} + \epsilon)$	$\mathbb{E}[J_{\boldsymbol{u}_t}]$
KFAC & EKFAC	$\mathbb{E}[\boldsymbol{x}_t \boldsymbol{x}_t^\mathsf{T}] \otimes \mathbb{E}[J_{\boldsymbol{h}_t} J_{\boldsymbol{h}_t}^\mathsf{T}]$	$\mathbb{E}[J_{\boldsymbol{u}_t}]$
vanilla DDP	$\mathbb{E}[Q_{\boldsymbol{uu}}^t]$	$\mathbb{E}[Q_{\boldsymbol{u}}^t + Q_{\boldsymbol{ux}}^t \delta \boldsymbol{x}_t]$
DDPNOpt	$\boldsymbol{M}_t \in \left\{ \begin{array}{c} \boldsymbol{I}_t, \\ \mathrm{diag}(\sqrt{\mathbb{E}[Q_{\boldsymbol{u}}^t \odot Q_{\boldsymbol{u}}^t]} + \epsilon), \\ \mathbb{E}[\boldsymbol{x}_t \boldsymbol{x}_t^\mathsf{T}] \otimes \mathbb{E}[V_{\boldsymbol{h}}^t V_{\boldsymbol{h}}^{t\,\mathsf{T}}] \end{array} \right\}$	$\mathbb{E}[Q_{\boldsymbol{u}}^t + Q_{\boldsymbol{ux}}^t \delta \boldsymbol{x}_t]$

Outer-product factorization. When the memory efficiency becomes nonnegligible as the problem scales, we make GN approximation to $\nabla^2 \phi$ as the low-rank structure at the prediction layer has been observed for problems concerned in this work (Nar et al., 2019; Lezama et al., 2018). In the following proposition, we show that for a specific type of OCP, which happens to be the case of DNN training, such a low-rank structure preserves throughout the DDP backward pass.

Proposition 3 (Outer-product factorization in DDPNOpt). *Consider the OCP where $\ell_t \equiv \ell_t(\boldsymbol{u}_t)$ is independent of $\boldsymbol{x}_t$, If the terminal-stage Hessian can be expressed by the outer product of vector $\boldsymbol{z}_{\boldsymbol{x}}^T$, $\nabla^2 \phi(\boldsymbol{x}_T) = \boldsymbol{z}_{\boldsymbol{x}}^T \otimes \boldsymbol{z}_{\boldsymbol{x}}^T$ (for instance, $\boldsymbol{z}_{\boldsymbol{x}}^T = \nabla \phi$ for GN), then we have the factorization for all t:*

$$Q_{\boldsymbol{ux}}^t = \boldsymbol{q}_{\boldsymbol{u}}^t \otimes \boldsymbol{q}_{\boldsymbol{x}}^t, \quad Q_{\boldsymbol{xx}}^t = \boldsymbol{q}_{\boldsymbol{x}}^t \otimes \boldsymbol{q}_{\boldsymbol{x}}^t, \quad V_{\boldsymbol{xx}}^t = \boldsymbol{z}_{\boldsymbol{x}}^t \otimes \boldsymbol{z}_{\boldsymbol{x}}^t. \tag{17}$$

$\boldsymbol{q}_{\boldsymbol{u}}^t$, $\boldsymbol{q}_{\boldsymbol{x}}^t$, and $\boldsymbol{z}_{\boldsymbol{x}}^t$ are outer-product vectors which are also computed along the backward pass.

$$\boldsymbol{q}_{\boldsymbol{u}}^t = f_{\boldsymbol{u}}^{t\,\mathsf{T}} \boldsymbol{z}_{\boldsymbol{x}}^{t+1}, \quad \boldsymbol{q}_{\boldsymbol{x}}^t = f_{\boldsymbol{x}}^{t\,\mathsf{T}} \boldsymbol{z}_{\boldsymbol{x}}^{t+1}, \quad \boldsymbol{z}_{\boldsymbol{x}}^t = \sqrt{1 - \boldsymbol{q}_{\boldsymbol{u}}^{t\,\mathsf{T}} (Q_{\boldsymbol{uu}}^t)^{-1} \boldsymbol{q}_{\boldsymbol{u}}^t} \ \boldsymbol{q}_{\boldsymbol{x}}^t. \tag{18}$$

The derivation is left in Appendix A.4. In other words, the outer-product factorization at the final layer can be backward propagated to all proceeding layers. Thus, large matrices, such as $Q_{\boldsymbol{ux}}^t$, $Q_{\boldsymbol{xx}}^t$, $V_{\boldsymbol{xx}}^t$, and even feedback policies $\boldsymbol{K}_t$, can be factorized accordingly, reducing complexity by orders.

Relation to other optimizers. Table 2 summarizes the update rule for different methods. Bellman framework differs from Back-propagation in computing the update directions $\boldsymbol{d}_t$, where the former applies the feedback policy through additional forward pass with $\delta \boldsymbol{x}_t$. The connection between these two $\boldsymbol{d}_t$ is built in Proposition 2. Compared with vanilla DDP, DDPNOpt makes use of the amortized approximation of $\boldsymbol{M}_t$, inspiring by existing methods. Our discussions so far rigorously explore the connection between DDP and stage/layer-wise Newton, thus include many popular second-order methods (Martens & Grosse, 2015). General Newton method coincides with DDP only for linear dynamics, despite both share the same convergence rate (Murray & Yakowitz, 1984). Lastly, we note that control-theoretic methods, *e.g.* PID optimizers (An et al., 2018), mostly consider the dynamics over training iterations. DDPNOpt instead focuses on the dynamics inherited in the DNN architecture.

Other implementation details. We apply Tikhonov regularization on the value Hessian $V_{\boldsymbol{xx}}^t$ (Tassa et al., 2012), which improves the stability when the dimension of the activation varies along the DDP backward pass. We also expand the dynamics only up to first order (*i.e.* by omitting the tensor product in Eq. 3), as the stability obtained by keeping only the linearized dynamics is thoroughly discussed and widely adapted in practical DDP usages (Todorov & Li, 2005; Tassa et al., 2012).

5 EXPERIMENTS

In this section, we validate the performance of training feedforward and convolution networks using DDPNOpt on classification datasets and identify scenarios where feedback policies best take their effects. We leave the complete experiment setup and additional results in Appendix A.7.

Performance on Classification Dataset. Table 3 reports the results over 10 random trials. All networks consist of 5-6 layers. We use ReLU activation on all datasets except Tanh for WINE and DIGITS to better distinguish the differences between optimizers. As DDPNOpt combines strengths from both standard training methods and OCP framework, we select baselines from both sides. This includes first-order methods, *i.e.* SGD, RMSprop, Adam, and second-order method EKFAC (George et al., 2018), which is a recent extension of the popular KFAC (Martens & Grosse, 2015). For OCP-inspired methods, we compare DDPNOpt with vanilla DDP and E-MSA (Li et al., 2017),

Table 3: Performance comparison on accuracy (%). All values averaged over 10 seeds.

	DataSet	Standard baselines				OCP-inspired baselines		**DDPNOpt (ours)**
		SGD	RMSProp	Adam	EKFAC	E-MSA	vanilla DDP	
Feed-forward	WINE	94.35	98.10	98.13	94.60	93.56	98.00	**98.18**
	DIGITS	**95.36**	94.33	94.98	95.24	94.87	91.68	95.13
	MNIST	92.65	91.89	92.54	92.73	90.24	N/A	**93.30**
	F-MNIST	82.49	83.87	84.36	84.12	82.04		**84.98**
CNN	MNIST	97.66	98.05	98.04	98.02	96.48	N/A	**98.09**
	SVHN	88.05	88.41	87.76	90.63	79.45		**90.70**
	CIFAR-10	68.95	70.52	70.04	71.85	61.42		**71.92**

Figure 3: Runtime comparison on MNIST.

Table 4: Computational complexity in big-$\mathcal{O}$ notation (B: batch size, X: hidden state dim., L: # of layers)

Method	Adam	Vanilla DDP	**DDPNOpt**
Memory	$\mathcal{O}(X^2 L)$	$\mathcal{O}(BX^3 L)$	$\mathcal{O}(X^2 L + BX)$
Speed	$\mathcal{O}(BX^2 L)$	$\mathcal{O}(B^3 X^3 L)$	$\mathcal{O}(BX^2 L)$

which is also a second-order method yet built upon the PMP framework. Regarding the curvature approximation used in DDPNOpt (M_t in Table 2), we found that using adaptive diagonal and GN matrices respectively for feedforward and convolution networks give the best performance in practice.

It is clear from Table 3 that DDPNOpt outperforms two OCP baselines on *all datasets and network types*. In practice, both baselines suffer from unstable training and require careful tuning on the hyper-parameters. In fact, we are not able to obtain results for vanilla DDP with any reasonable amount of computational resources when the problem size goes beyond DIGITS. This is in contrast to DDPNOpt which adapts amortized curvature estimation from widely-used methods; thus exhibits much stabler training dynamics with superior convergence. In Fig 3 and Table 4, we compare the runtime and memory complexity among different methods. While vanilla DDP grows cubic wrt BX, DDPNOpt reduces the computation by orders with efficient approximation presented in Sec. 4. As a result, DDPNOpt runs nearly as fast as standard methods and outperforms E-MSA by a large margin. The additional memory complexity, when comparing DDP-inspired methods with Back-propagation methods, comes from the layer-wise feedback policies. However, DDPNOpt is much memory-efficient compared with vanilla DDP by exploiting the factorization in Proposition 3.

Ablation Analysis on Feedback Policies. On the other hand, the performance gain between DDPNOpt and standard methods appear comparatively small. We conjecture this is due to the inevitable use of similar curvature adaptation, as the local geometry of the landscape directly affects the convergence behavior. To identify scenarios where DDPNOpt best shows its effectiveness, we conduct an ablation analysis on the feedback mechanism. This is done by recalling Proposition 2: when Q_{ux}^t vanishes, DDPNOpt degenerates to the method associated with each precondition matrix. For instance, DDPNOpt with identity (*resp.* adaptive diagonal and GN) precondition M_t will generate the same updates as SGD (*resp.* RMSprop and EKFAC) when all Q_{ux}^t are zeroed out. In other words, these DDPNOpt variants can be viewed as the *DDP-extension* to existing baselines.

In Fig. 4a we report the performance difference between each baseline and its associated DDPNOpt variant. Each grid corresponds to a distinct training configuration that is averaged over 10 random trails, and we keep all hyper-parameters (*e.g.* learning rate and weight decay) the same between baselines and their DDPNOpt variants. Thus, the performance gap only comes from the feedback policies, or equivalently the update directions in Table 2. Blue (*resp.* red) indicates an improvement (*resp.* degradation) when the feedback policies are presented. Clearly, the improvement over baselines remains consistent across most hyper-parameters setups, and the performance gap tends to become obvious as the learning rate increases. This aligns with the previous study on numerical stability (Liao & Shoemaker, 1992), which suggests the feedback can robustify unstable dynamics when a further step size, *i.e.* a larger control, is taken. As shown in Fig. 4b, such a stabilization can also lead to smaller variance and faster convergence. This sheds light on the benefit gained by bridging two seemly disconnected methodologies between DNN training and trajectory optimization.

Figure 4: (a) Performance difference between DDPNOpt and baselines on DIGITS across hyper-parameter grid. Blue (*resp.* red) indicates an improvement (*resp.* degradation) over baselines. We observe similar behaviors on other datasets. (b) Examples of the actual training dynamics.

Figure 5: Visualization of the feedback policies on MNIST.

Figure 6: Training a 9-layer sigmoid-activated network on DIGITS using MMC loss. DDPNOpt2nd denotes when the layer dynamics is fully expanded to the second order.

Visualization of Feedback Policies. To understand the effect of feedback policies more perceptually, we conduct eigen-decomposition on the feedback matrices of convolution layers and project the leading eigenvectors back to image space, following Zeiler & Fergus (2014). These feature maps, denoted δx_{max} in Fig. 5, correspond to the dominating differential image that the policy shall respond with during weight update. Fig. 5 shows that the feedback policies indeed capture non-trivial visual features related to the pixel-wise difference between spatially similar classes, *e.g.* $(8, 3)$ or $(7, 1)$. These differential maps differ from adversarial perturbation (Goodfellow et al., 2014) as the former directly links the parameter update to the change in activation; thus being more interpretable.

Vanishing Gradient. Lastly, we present an interesting finding on how the feedback policies help mitigate vanishing gradient (VG), a notorious effect when DNNs become impossible to train as gradients vanish along Back-propagation. Fig. 6a reports results on training a sigmoid-activated DNN on DIGITS. We select SGD-VGR, which imposes a specific regularization to mitigate VG (Pascanu et al., 2013), and EKFAC as our baselines. While both baselines suffer to make any progress, DDPNOpt continues to generate non-trivial updates as the state-dependent feedback, *i.e.* $\mathbf{K}_t \delta x_t$, remains active. The effect becomes significant when dynamics is fully expanded to the second order. As shown in Fig. 6b, the update norm from DDPNOpt is typically 5-10 times larger. We note that in this experiment, we replace the cross-entropy (CE) with Max-Mahalanobis center (MMC) loss, a new classification objective that improves robustness on standard vision datasets (Pang et al., 2019). MMC casts classification to distributional regression, providing denser Hessian and making problems similar to original trajectory optimization. None of the algorithms escape from VG using CE. We highlight that while VG is typically mitigated on the *architecture* basis, by having either unbounded activation function or residual blocks, DDPNOpt provides an alternative from the *algorithmic* perspective.

6 CONCLUSION

In this work, we introduce DDPNOpt, a new class of optimizer arising from a novel perspective by bridging DNN training to optimal control and trajectory optimization. DDPNOpt features layer-wise feedback policies which improve convergence and robustness to hyper-parameters over existing optimizers. It outperforms other OCP-inspired methods in both training performance and scalability. This work provides a new algorithmic insight and bridges between deep learning and optimal control.

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A APPENDIX

A.1 CONNECTION BETWEEN PONTRYAGIN MAXIMUM PRINCIPLE AND DNNS TRAINING

Development of the optimality conditions to OCP can be dated back to 1960s, characterized by both the Pontryagin's Maximum Principle (PMP) and the Dynamic Programming (DP). Here we review Theorem of PMP and its connection to training DNNs.

Theorem 4 (Discrete-time PMP Pontryagin et al. (1962)). *Let $\bar{u}^*$ be the optimal control trajectory for OCP and $\bar{x}^*$ be the corresponding state trajectory. Then, there exists a co-state trajectory $\bar{p}^* \triangleq \{p_t^*\}_{t=1}^T$, such that*

$$x_{t+1}^* = \nabla_p H_t\left(x_t^*, p_{t+1}^*, u_t^*\right), \ x_0^* = x_0, \tag{19a}$$

$$p_t^* = \nabla_x H_t\left(x_t^*, p_{t+1}^*, u_t^*\right), \ p_T^* = \nabla_x \phi\left(x_T^*\right), \tag{19b}$$

$$u_t^* = \underset{v \in \mathbb{R}^m}{\arg\min} \, H_t\left(x_t^*, p_{t+1}^*, v\right). \tag{19c}$$

where $H_t : \mathbb{R}^n \times \mathbb{R}^n \times \mathbb{R}^m \mapsto \mathbb{R}$ is the discrete-time Hamiltonian given by

$$H_t\left(x_t, p_{t+1}, u_t\right) \triangleq \ell_t(x_t, u_t) + p_{t+1}^\top f_t(x_t, u_t), \tag{20}$$

and Eq. 19b is called the adjoint equation.

The discrete-time PMP theorem can be derived using KKT conditions, in which the co-state p_t is equivalent to the Lagrange multiplier. Note that the solution to Eq. 19c admits an open-loop process in the sense that it does not depend on state variables. This is in contrast to the Dynamic Programming principle, in which a feedback policy is considered.

It is natural to ask whether the necessary condition in the PMP theorem relates to first-order optimization methods in DNN training. This is indeed the case as pointed out in Li et al. (2017):

Lemma 5 (Li et al. (2017)). *Back-propagation satisfies Eq. 19b and gradient descent iteratively solves Eq. 19c.*

Lemma 5 follows by first expanding the derivative of Hamiltonian wrt x_t,

$$\nabla_{x_t} H_t(x_t, p_{t+1}, u_t) = \nabla_{x_t} \ell_t(x_t, u_t) + \nabla_{x_t} f_t(x_t, u_t)^\top p_{t+1} = \nabla_{x_t} J(\bar{u}; x_0). \tag{21}$$

Thus, Eq. 19b is simply the chain rule used in the Back-propagation. When H_t is differentiable wrt u_t, one can attempt to solve Eq. 19c by iteratively taking the gradient descent. This will lead to

$$u_t^{(k+1)} = u_t^{(k)} - \eta \nabla_{u_t} H_t(x_t, p_{t+1}, u_t) = u_t^{(k)} - \eta \nabla_{u_t} J(\bar{u}; x_0), \tag{22}$$

where k and η denote the update iteration and step size. Thus, existing optimization methods can be interpreted as iterative processes to match the PMP optimality conditions.

Inspired from Lemma 5, Li et al. (2017) proposed a PMP-inspired method, named Extended Method of Successive Approximations (E-MSA), which solves the following augmented Hamiltonian

$$\begin{aligned} \tilde{H}_t\left(x_t, p_{t+1}, u_t, x_{t+1}, p_t\right) &\triangleq H_t\left(x_t, p_{t+1}, u_t\right) \\ &\quad + \frac{1}{2}\rho\left\|x_{t+1} - f_t(x_t, u_t)\right\| + \frac{1}{2}\rho\left\|p_t - \nabla_{x_t} H_t\right\|. \end{aligned} \tag{23}$$

$\tilde{H}_t$ is the original Hamiltonian augmented with the feasibility constraints on both forward states and backward co-states. E-MSA solves the minimization

$$u_t^* = \underset{u_t \in \mathbb{R}^{m_t}}{\arg\min} \, \tilde{H}_t\left(x_t, p_{t+1}, u_t, x_{t+1}, p_t\right) \tag{24}$$

with L-BFGS per layer and per training iteration. As a result, we consider E-MSA also as second-order method.

A.2   PROOF OF PROPOSITION 2

Proof. We first prove the following lemma which connects the backward pass between two frameworks in the degenerate case.

Lemma 6. *Assume $Q_{ux}^t = \mathbf{0}$ at all stages, then we have*

$$V_x^t = \nabla_{x_t} J , \text{ and} \quad V_{xx}^t = \nabla_{x_t}^2 J , \quad \forall t . \tag{25}$$

Proof. It is obvious to see that Eq. 25 holds at $t = T$. Now, assume the relation holds at $t + 1$ and observe that at the time t, the backward passes take the form of

$$V_x^t = Q_x^t - Q_{ux}^{t\,\top}(Q_{uu}^t)^{-1}Q_u^t = \ell_x^t + f_x^{t\,\top}\nabla_{x_{t+1}}J = \nabla_{x_t}J ,$$

$$V_{xx}^t = Q_{xx}^t - Q_{ux}^{t\,\top}(Q_{uu}^t)^{-1}Q_{ux}^t = \nabla_{x_t}\{\ell_x^t + f_x^{t\,\top}\nabla_{x_{t+1}}J\} = \nabla_{x_t}^2 J ,$$

where we recall $J_t = \ell_t + J_{t+1}(f_t)$ in Eq. 8. $\qquad\square$

Now, Eq. 10 follows by substituting Eq. 25 to the definition of Q_u^t and Q_{uu}^t

$$Q_u^t = \ell_u^t + f_u^{t\,\top}V_x^{t+1} = \ell_u^t + f_u^{t\,\top}\nabla_{x_{t+1}}J = \nabla_{u_t}J ,$$

$$Q_{uu}^t = \ell_{uu}^t + f_u^{t\,\top}V_{xx}^{t+1}f_u^t + V_x^{t+1} \cdot f_{uu}^t$$

$$= \ell_{uu}^t + f_u^{t\,\top}(\nabla_{x_{t+1}}^2 J)f_u^t + \nabla_{x_{t+1}}J \cdot f_{uu}^t$$

$$= \nabla_{u_t}\{\ell_u^t + f_u^{t\,\top}\nabla_{x_{t+1}}J\} = \nabla_{u_t}^2 J .$$

Consequently, the DDP feedback policy degenerates to layer-wise Newton update. $\qquad\square$

A.3   DERIVATION OF EQ. 11

Eq. 11 follows by an observation that the feedback policy $\mathbf{K}_t\delta x_t = -(Q_{uu}^t)^{-1}Q_{ux}^t\delta x_t$ stands as the minimizer of the following objective

$$\mathbf{K}_t\delta x_t = \underset{\delta u_t(\delta x_t)\in\Gamma'(\delta x_t)}{\arg\min} \|\nabla_{u_t}Q(x_t + \delta x_t, u_t + \delta u_t(\delta x_t)) - \nabla_{u_t}Q(x_t, u_t)\| , \tag{26}$$

where $\Gamma'(\delta x_t)$ denotes all affine mappings from δx_t to δu_t and $\|\cdot\|$ can be any proper norm in the Euclidean space. Eq. 26 follows by the Taylor expansion of $Q(x_t + \delta x_t, u_t + \delta u_t)$ to its first order,

$$\nabla_{u_t}Q(x_t + \delta x_t, u_t + \delta u_t) = \nabla_{u_t}Q(x_t, u_t) + Q_{ux}^t\delta x_t + Q_{uu}^t\delta u_t .$$

When $Q = J$, we will arrive at Eq. 11. From Proposition 2, we know the equality holds when all Q_{xu}^s vanish for $s > t$. In other words, the approximation in Eq. 11 becomes equality when all afterward layer-wise objectives $s > t$ are expanded only wrt u_s.

A.4   PROOF OF PROPOSITION 3

Proof. We will prove Proposition 3 by backward induction. Suppose at layer $t + 1$, we have $V_{xx}^{t+1} = z_x^{t+1} \otimes z_x^{t+1}$ and $\ell_t \equiv \ell_t(u_t)$, then Eq. 3 becomes

$$Q_{xx}^t = f_x^{t\,\top}V_{xx}^{t+1}f_x^t = f_x^{t\,\top}(z_x^{t+1} \otimes z_x^{t+1})f_x^t = (f_x^{t\,\top}z_x^{t+1}) \otimes (f_x^{t\,\top}z_x^{t+1})$$

$$Q_{ux}^t = f_u^{t\,\top}V_{xx}^{t+1}f_x^t = f_u^{t\,\top}(z_x^{t+1} \otimes z_x^{t+1})f_x^t = (f_u^{t\,\top}z_x^{t+1}) \otimes (f_x^{t\,\top}z_x^{t+1}) .$$

Setting $q_x^t := f_x^{t\,\top}z_x^{t+1}$ and $q_u^t := f_u^{t\,\top}z_x^{t+1}$ will give the first part of Proposition 3.

Next, to show the same factorization structure preserves through the preceding layer, it is sufficient to show $V_{xx}^t = z_x^t \otimes z_x^t$ for some vector z_x^t. This is indeed the case.

$$V_{xx}^t = Q_{xx}^t - Q_{ux}^{t\,\top}(Q_{uu}^t)^{-1}Q_{ux}^t$$

$$= q_x^t \otimes q_x^t - (q_u^t \otimes q_x^t)^\top(Q_{uu}^t)^{-1}(q_u^t \otimes q_x^t)$$

$$= q_x^t \otimes q_x^t - (q_u^{t\,\top}(Q_{uu}^t)^{-1}q_u^t)(q_x^t \otimes q_x^t) ,$$

where the last equality follows by observing $q_{\boldsymbol{u}}^{t\,\mathsf{T}}(Q_{\boldsymbol{uu}}^t)^{-1}q_{\boldsymbol{u}}^t$ is a scalar.

Set $z_{\boldsymbol{x}}^t = \sqrt{1 - q_{\boldsymbol{u}}^{t\,\mathsf{T}}(Q_{\boldsymbol{uu}}^t)^{-1}q_{\boldsymbol{u}}^t}\; q_{\boldsymbol{x}}^t$ will give the desired factorization.

$\square$

A.5 Derivation of Eq. 12

For notational simplicity, we drop the superscript t and denote $V_{\boldsymbol{x}'}' \triangleq \nabla_{\boldsymbol{x}} V_{t+1}(\boldsymbol{x}_{t+1})$ as the derivative of the value function at the next state.

$$
\begin{aligned}
Q_{\boldsymbol{u}} &= \ell_{\boldsymbol{u}} + f_{\boldsymbol{u}}^{\mathsf{T}} V_{\boldsymbol{x}'}' = \ell_{\boldsymbol{u}} + g_{\boldsymbol{u}}^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'}' \;, \\
Q_{\boldsymbol{uu}} &= \ell_{\boldsymbol{uu}} + \frac{\partial}{\partial \boldsymbol{u}} \{ g_{\boldsymbol{u}}^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'}' \} \\
&= \ell_{\boldsymbol{uu}} + g_{\boldsymbol{u}}^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} \frac{\partial}{\partial \boldsymbol{u}} \{ V_{\boldsymbol{x}'}' \} + g_{\boldsymbol{u}}^{\mathsf{T}} (\frac{\partial}{\partial \boldsymbol{u}} \{ \sigma_{\boldsymbol{h}} \})^{\mathsf{T}} V_{\boldsymbol{x}'}' + (\frac{\partial}{\partial \boldsymbol{u}} \{ g_{\boldsymbol{u}} \})^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'}' \\
&= \ell_{\boldsymbol{uu}} + g_{\boldsymbol{u}}^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'\boldsymbol{x}'}' \sigma_{\boldsymbol{h}} g_{\boldsymbol{u}} + g_{\boldsymbol{u}}^{\mathsf{T}} (V_{\boldsymbol{x}'}'^{\mathsf{T}} \sigma_{\boldsymbol{hh}} g_{\boldsymbol{u}}) + g_{\boldsymbol{uu}}^{\mathsf{T}} \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'}' \\
&= \ell_{\boldsymbol{uu}} + g_{\boldsymbol{u}}^{\mathsf{T}} (V_{\boldsymbol{hh}} + V_{\boldsymbol{x}'}' \cdot \sigma_{\boldsymbol{hh}}) g_{\boldsymbol{u}} + V_{\boldsymbol{h}} \cdot g_{\boldsymbol{uu}}
\end{aligned}
$$

The last equation follows by recalling $V_{\boldsymbol{h}} \triangleq \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'}'$ and $V_{\boldsymbol{hh}} \triangleq \sigma_{\boldsymbol{h}}^{\mathsf{T}} V_{\boldsymbol{x}'\boldsymbol{x}'}' \sigma_{\boldsymbol{h}}$. Follow similar derivation, we have

$$
\begin{aligned}
Q_{\boldsymbol{x}} &= \ell_{\boldsymbol{x}} + g_{\boldsymbol{x}}^{\mathsf{T}} V_{\boldsymbol{h}} \\
Q_{\boldsymbol{xx}} &= \ell_{\boldsymbol{xx}} + g_{\boldsymbol{x}}^{\mathsf{T}} (V_{\boldsymbol{hh}} + V_{\boldsymbol{x}'}' \cdot \sigma_{\boldsymbol{hh}}) g_{\boldsymbol{x}} + V_{\boldsymbol{h}} \cdot g_{\boldsymbol{xx}} \\
Q_{\boldsymbol{ux}} &= \ell_{\boldsymbol{ux}} + g_{\boldsymbol{u}}^{\mathsf{T}} (V_{\boldsymbol{hh}} + V_{\boldsymbol{x}'}' \cdot \sigma_{\boldsymbol{hh}}) g_{\boldsymbol{x}} + V_{\boldsymbol{h}} \cdot g_{\boldsymbol{ux}}
\end{aligned}
\tag{27}
$$

Remarks: For feedforward networks, the computational overhead in Eq. 12 and 27 can be mitigated by leveraging its affine structure. Since g is bilinear in $\boldsymbol{x}_t$ and $\boldsymbol{u}_t$, the terms $g_{\boldsymbol{xx}}^t$ and $g_{\boldsymbol{uu}}^t$ vanish. The tensor $g_{\boldsymbol{ux}}^t$ admits a sparse structure, whose computation can be simplified to

$$
\begin{aligned}
{[g_{\boldsymbol{ux}}^t]}_{(i,j,k)} &= 1 \quad \text{iff} \quad j = (k-1)n_{t+1} + i \;, \\
{[V_{\boldsymbol{h}}^t \cdot g_{\boldsymbol{ux}}^t]}_{((k-1)n_{t+1}:kn_{t+1},k)} &= V_{\boldsymbol{h}}^t \;.
\end{aligned}
\tag{28}
$$

For the coordinate-wise nonlinear transform, $\sigma_{\boldsymbol{h}}^t$ and $\sigma_{\boldsymbol{hh}}^t$ are diagonal matrix and tensor. In most learning instances, stage-wise losses typically involved with weight decay alone; thus the terms $\ell_{\boldsymbol{x}}^t, \ell_{\boldsymbol{xx}}^t, \ell_{\boldsymbol{ux}}^t$ also vanish.

A.6   PseudoCode for the DDP Neural Optimizer

Algorithm 3 Differential Dynamic Programming Neural Optimizer (DDPNOPt)

Input: dataset $\mathcal{D}$, learning rate η, training iteration K, (optional) Tikhonov regularization ϵ_V
Initialize the network weights (*i.e.* nominal control trajectory) $\bar{\boldsymbol{u}}^{(0)}$
for $k = 0$ **to** K **do**
    Sample batch initial state from dataset , $\boldsymbol{X}_0 \equiv \{\boldsymbol{x}_0^{(i)}\}_{i=1}^B \sim \mathcal{D}$
    for $t = 0$ **to** $T - 1$ **do**
        $\boldsymbol{x}_{t+1}^{(i)} = f_t(\boldsymbol{x}_t^{(i)}, \boldsymbol{u}_t^{(k)}), \forall i$ $\triangleright$ Forward simulation
    end for
    Set $V_{\boldsymbol{x}^{(i)}}^T = \nabla_{\boldsymbol{x}} \Phi(\boldsymbol{x}_T^{(i)})$ and $V_{\boldsymbol{x}\boldsymbol{x}^{(i)}}^T = \nabla_{\boldsymbol{x}^{(i)}}^2 \Phi(\boldsymbol{x}_T^{(i)}), \quad \forall i$
    for $t = T - 1$ **to** 0 **do**
        Compute $Q_{\boldsymbol{u}}^t, Q_{\boldsymbol{x}}^t, Q_{\boldsymbol{xx}}^t, Q_{\boldsymbol{ux}}^t$ with Eq. 12 (or Eq. 17 if factorization is used), $\forall i$
        Compute $\mathbb{E}[Q_{\boldsymbol{uu}}^t]$ with one of the precondition matrices in Table 2 $\triangleright$ Backward pass
        Store the layer-wise feedback policy $\delta\boldsymbol{u}_t^*(\delta\boldsymbol{X}_t) = \frac{1}{B}\sum_{i=1}^B \boldsymbol{k}_t^{(i)} + \boldsymbol{K}_t^{(i)}\delta\boldsymbol{x}_t^{(i)}$
        Compute $V_{\boldsymbol{x}^{(i)}}^t$ and $V_{\boldsymbol{xx}^{(i)}}^t$ with Eq. 5 (or Eq. 18 if factorization is used), $\forall i$
        $V_{\boldsymbol{xx}^{(i)}}^t \leftarrow V_{\boldsymbol{xx}^{(i)}}^t + \epsilon_V \boldsymbol{I}$ if Tikhonov regularization is preferable, $\forall i$
    end for
    Set $\hat{\boldsymbol{x}}_0^{(i)} = \boldsymbol{x}_0^{(i)}, \quad \forall i$
    for $t = 0$ **to** $T - 1$ **do**
        $\boldsymbol{u}_t^* = \boldsymbol{u}_t + \delta\boldsymbol{u}_t^*(\delta\boldsymbol{X}_t)$, where $\delta\boldsymbol{X}_t = \{\hat{\boldsymbol{x}}_t^{(i)} - \boldsymbol{x}_t^{(i)}\}_{i=1}^B$ $\triangleright$ Additional forward pass
        $\hat{\boldsymbol{x}}_{t+1}^{(i)} = f_t(\hat{\boldsymbol{x}}_t^{(i)}, \boldsymbol{u}_t^*), \quad \forall i$
    end for
    $\bar{\boldsymbol{u}}^{(k+1)} \leftarrow \{\boldsymbol{u}_t^*\}_{t=0}^{T-1}$
end for

A.7   Experiment Detail

A.7.1   Setup

All networks in the classification experiments are composed of 5-6 layers. For the intermediate layers, we use ReLU activation on all dataset, except Tanh on WINE and DIGITS. We use identity mapping at the last prediction layer on all dataset except WINE, where we use sigmoid instead to help distinguish the performance among optimizers. For feedforward networks, the dimension of the hidden state is set to 10-32. On the other hand, we use standard 3×3 convolution kernels for all CNNs. The batch size is set 8-32 for dataset trained with feedforward networks, and 128 for dataset trained with convolution networks. For each baseline we select its own hyper-parameter from an appropriate search space, which we detail in Table 5. We use the implementation in `https://github.com/Thrandis/EKFAC-pytorch` for EKFAC and implement our own E-MSA in PyTorch since the official code released from Li et al. (2017) does not support GPU implementation. We impose the GN factorization presented in Proposition 3 for all CNN training. Regarding the machine information, we conduct our experiments on GTX 1080 TI, RTX TITAN, and four Tesla V100 SXM2 16GB.

Table 5: Hyper-parameter search in Table 3

Methods	Learning Rate
SGD	(7e-2, 5e-1)
Adam & RMSprop	(7e-4, 1e-2)
EKFAC	(1e-2, 3e-1)

A.7.2   Additional Experiment and Discussion

Batch trajectory optimization on synthetic dataset. One of the difference between DNN training and trajectory optimization is that for the former, we aim to find an ultimate control law that can drive every data point in the training set, or sampled batch, to its designed target. Despite seemly trivial from the ML perspective, this is a distinct formulation to OCP since the optimal policy typically varies at different initial state. As such, we validate performance of DDPNOpt in batch trajectories optimization on a synthetic dataset, where we sample data from $k \in \{5, 8, 12, 15\}$ Gaussian clusters in $\mathbb{R}^{30}$. Since conceptually a DNN classifier can be thought of as a dynamical system guiding

Figure 7: Spectrum distribution on synthetic dataset.

Figure 8: Performance difference on the variation of training over 10 random seeds, using the same setup as in Fig. 4a.

Figure 9: Additional experiment for Fig. 4a where we compare the performance difference between DDPNOpt and Adam. Again, all grids report values averaged over 10 random seeds.

trajectories of samples toward the target regions belong to their classes, we hypothesize that for the DDPNOpt to show its effectiveness on batch training, the feedback policy must act as an ensemble policy that combines the locally optimal policy of each class. Fig. 7 shows the spectrum distribution, sorted in a descending order, of the feedback policy in the prediction layer. The result shows that the number of nontrivial eigenvalues matches exactly the number of classes in each setup (indicated by the vertical dashed line). As the distribution in the prediction layer concentrates to k bulks through training, the eigenvalues also increase, providing stronger feedback to the weight update.

Effect on Variation Reduction during Training. Fig. 8 reports additional results on the variance difference during optimization. We use the same setup as in Fig. 4a, *i.e.* we keep all hyper-parameters the same for each experiment so that the performance difference only comes from the existence of feedback policies. For most cases, having additional updates from DDP feedback policies stabilizes the training dynamics by reducing its variation over random initialization. Lastly, Fig. 9 reports the same setup for Adam.