On the Sample Complexity of Stabilizing LTI Systems on a Single Trajectory

Abstract

1 Stabilizing an unknown dynamical system is one of the central problems in con-
2 trol theory. In this paper, we study the sample complexity of the learn-to-stabilize
3 problem in Linear Time-Invariant (LTI) systems on a single trajectory. Current
4 state-of-the-art approaches require a sample complexity linear in n, the state di-
5 mension, which incurs a state norm that blows up exponentially in n. We propose
6 a novel algorithm based on spectral decomposition that only needs to learn "a
7 small part" of the dynamical matrix acting on its unstable subspace. We show
8 that, under proper assumptions, our algorithm stabilizes an LTI system on a single
9 trajectory with $\tilde{O}(k)$ samples, where k is the instability index of the system. This
10 represents the first sub-linear sample complexity result for the stabilization of LTI
11 systems under the regime when $k = o(n)$.

1 Introduction

13 Linear Time-Invariant (LTI) systems, namely $x_{t+1} = Ax_t + Bu_t$, where $x_t \in \mathbb{R}^n$ is the state and
14 $u_t \in \mathbb{R}^m$ is the control input, are one of the most fundamental dynamical systems in control theory,
15 and have wide applications across engineering, economics and societal domains. For systems with
16 known dynamical matrices (A, B), there is a well-developed theory for designing feedback con-
17 trollers with guaranteed stability, robustness, and performance [1, 2]. However, these tools cannot
18 be directly applied when (A, B) is unknown.

19 Driven by the success of machine learning [3, 4], there has been significant interest in learning-based
20 (adaptive) control, where the learner does not know the underlying system dynamics and learns to
21 control the system in an online manner, usually with the goal of achieving low regret [5–13].

22 Despite the progress, an important limitation in this line of work is a common assumption that the
23 learner has a priori access to a known *stabilizing* controller. This assumption simplifies the learning
24 task, since it ensures a bounded state trajectory in the learning stage, and thus enables the learner to
25 learn with low regret. However, assuming a known stabilizing controller is not practical, as *stabi-*
26 *lization* itself is nontrivial and considered equally important as any other performance guarantee.

27 To overcome this limitation, in this paper we consider the *learn-to-stabilize* problem, i.e., learning
28 to stabilize an unknown dynamical system without prior knowledge of any stabilizing controller.
29 Understanding the learn-to-stabilize problem is of great importance to the learning-based control
30 literature, as it serves as a precursor to any learning-based control algorithms that assume knowledge
31 of a stabilizing controller.

32 The learn-to-stabilize problem has attracted extensive attention recently. For example, [14] and [15]
33 adopt a model-based approach that first excites the open-loop system to learn dynamical matrices
34 (A, B), and then designs a stabilizing controller, with a sample complexity scaling linearly in n, the
35 state dimension. However, a linearly-scaling sample complexity could be unsatisfactory for some

specific instances, since the state trajectory still blows up exponentially when the open-loop system is unstable, incurring a $2^{\tilde{\Theta}(n)}$ state norm, and hence a $2^{\tilde{\Theta}(n)}$ regret (in LQR settings, for example). Another recent work [16] proposes a policy-gradient-based discount annealing method that solves a series of discounted LQR problems with increasing discount factors, and shows that the control policy converges to a near-optimal policy. However, this model-free approach only guarantees a $\mathrm{poly}(n)$ sample complexity. In fact, to the best of our knowledge, state-of-the-art learn-to-stabilize algorithms with theoretical guarantees always incur state norms exponential in n.

It has been shown in [15] that all *general-purpose* control algorithms are doomed to suffer a *worst-case* regret of $2^{\Omega(n)}$. This result is intuitive, since from an information-theoretic perspective, a complete recovery of A should take $\Theta(n)$ samples since A itself involves n^2 parameters. However, this does not rule out the possibility that we can achieve better regret in *specific* systems. Our work is motivated by the observation that it is not always necessary to learn the whole matrix A to stabilize an LTI system. For example, if the system is open-loop stable, we do not need to learn anything to stabilize it. For general LTI systems, it is still intuitive that open-loop *stable "modes"* exist and need not be learned for the learn-to-stabilize problem. So, we focus on learning a controller that stabilizes only the *unstable "modes"*, making it possible to learn a stabilizing controller without exponentially exploding state norms. The central question of this paper is:

>   *Can we exploit instance-specific properties of an LTI system to learn to stabilize it*
>   *on a single trajectory, without incurring a state norm exponentially large in n?*

Contribution. In this paper, we answer the above question by designing an algorithm that stabilizes an LTI system with only $\tilde{O}(k)$ state samples along a single trajectory, where k is the *instability index* of the open-loop system and is defined as the number of unstable "modes" (i.e., eigenvalues with moduli larger than 1) of matrix A. Our result is significant in the sense that k can be considerably smaller than n for practical systems and, in such cases, our algorithm stabilizes the system using asymptotically fewer samples than prior work; specifically, it only incurs a state norm (and regret) in the order of $2^{\tilde{O}(k)}$, which is much smaller than $2^{O(n)}$ of prior state of the art when $k \ll n$.

To formalize the concept of unstable "modes" for the presentation of our algorithm and analysis, we formulate a novel framework based on the spectral decomposition of dynamical matrix A. More specifically, we focus on the *unstable subspace* E_{u} spanned by the eigenvectors corresponding to unstable eigenvalues, and consider the system dynamics "restricted" to it — states are orthogonally projected onto E_{u}, and we only have to learn the effective part of A within subspace E_{u}, which takes only $O(k)$ samples. The formulation is explained in detail in Section 3.1 and Appendix A. We comment that this idea of decomposition is in stark contrast to prior work, which in one way or another seeks to learn the entire A (or other similar quantities).

Related work. Our work contributes to and builds upon related works described below.

Learning for control assuming known stabilizing controllers. There has been a large literature on learning-based control with known stabilizing controllers. For example, one line of research utilizes model-free policy optimization approaches to learn the optimal controller for LTI systems [5–7, 17–30]. All of these works require a known stabilizing controller as an initializer for the policy search method. Another line of research uses model-based methods, i.e., learning dynamical matrices (A, B) first before designing a controller, which also require a known stabilizing controller (e.g., [31–39]). Compared to these works, we focus on the learn-to-stabilize problem without knowledge of an initial stabilizing controller, which can serve as a precursor to existing learning-for-control works that require a known stabilizing controller.

Learning to stabilize on a single trajectory. Stabilizing linear systems over *infinite* horizons with asymptotic convergence guarantees is a classical problem that has been studied extensively in a wide range of papers such as [40–42]. On the other hand, the problem of system stabilization over *finite* horizons remains partially open and has not seen significant progresses. Algorithms incurring a $2^{O(n)}O(\sqrt{T})$ regret have been proposed in settings that rely on relatively strong assumptions of controllability and strictly stable transition matrices [13, 43], which has recently been improved to $2^{\tilde{O}(n)} + \tilde{O}(\mathrm{poly}(n)\sqrt{T})$ [14, 15]. Another model-based approach that merely assumes stabilizability is introduced in [44], though it does not provide guarantees on regret or sample complexity. A more recent model-free approach based on policy gradient [16] provides a novel perspective into this problem, yet it can only guarantee a sample complexity that is polynomial in n. Compared to these previous works, our approach requires only $\tilde{O}(k)$ samples, incurring a sub-exponential state norm.

Learning to stabilize on multiple trajectories. There are also works [12, 45] that do not assume known stabilizing controllers and learn the full dynamics before designing an optimal stabilizing controller. While requiring $\tilde{\Theta}(n)$ samples which is larger than $\tilde{O}(k)$ of our work, those approaches do not have the exponentially large state norm issue as they allow *multiple trajectories*; i.e., the state can be "reset" to 0 so that it won't get too large. In contrast, we focus on the more challenging single-trajectory scenario where the state cannot be reset.

System Identification. Our work is also related to the system identification literature, which focuses on learning the system parameters of dynamical systems, with early works like [46] focusing on asymptotic guarantees, and more recent works such as [47–52] focusing on finite-time guarantees. Our approach also identifies the system (partially) before constructing a stabilizing controller, but we only identify a part of A rather than the entire A.

2   Problem Formulation

We consider a noiseless LTI system $x_{t+1} = Ax_t + Bu_t$, where $x_t \in \mathbb{R}^n$ and $u_t \in \mathbb{R}^m$ are the *state* and *control input* at time step t, respectively. The dynamical matrices $A \in \mathbb{R}^{n \times n}$ and $B \in \mathbb{R}^{n \times m}$ are unknown to the learner. The learner is allowed to learn about the system by interacting with it on a *single trajectory* — the initial state is sampled uniformly at random from the unit hyper-sphere surface in $\mathbb{R}^n$, and then, at each time step t, the learner is allowed to observe x_t and freely determine u_t. The goal of the learner is to learn a stabilizing controller, which is defined as follows.

Definition 2.1 (Stabilizing Controller)**.** *Control rule $u_t = f_t(x_t, x_{t-1}, \cdots, x_0)$ is called a **stabilizing controller** if and only if the closed-loop system $x_{t+1} = Ax_t + Bu_t$ is asymptotically stable; i.e., for any $x_0 \in \mathbb{R}^n$, $\lim_{t \to \infty} \|x_t\| = 0$ is guaranteed in the closed-loop system.*

To achieve this goal, a simple strategy is to let the system run in open loop to learn (A, B) via least squares, and then design a stabilizing controller based on the learned dynamical matrices. However, as has been discussed in the introduction, such a simple strategy inevitably induces an exponentially large stage norm that is potentially improvable.[1] A possible remedy for this is to learn "a small part" of (A, B) that is crucial for stabilization. Driven by such intuition, the core problem of this paper is to characterize what is the "small part" and design an algorithm to learn it.

Note that, although it is common to include an additive disturbance term w_t in the LTI dynamics, the introduction of stochasticity does not provide additional insights into our decomposition-based algorithm, but rather, merely makes the analysis more technically challenging. Therefore, here we simply omit the noise in theoretical results for the clarity of exposition, and will show by numerical experiments that our algorithm can also handle disturbances (see Appendix H).

Notation. For $z \in \mathbb{C}$, $|z|$ is the modulus of z. For a matrix $A \in \mathbb{R}^{p \times q}$, $A^\top$ denotes the transpose of A; $\|A\|$ is the induced 2-norm of A (equal to its largest singular value), and $\sigma_{\min}(A)$ is the smallest singular value of A; when A is square, $\rho(A)$ denotes the spectral radius of A, and $\kappa_d(A)$ denotes the condition number of the matrix consisting of A's eigenvectors as columns. The space spanned by $\{v_1, \cdots, v_p\}$ is denoted by $\mathrm{span}(v_1, \cdots, v_p)$, and the column space of A is denoted by $\mathrm{col}(A)$. For two subspaces U, V of $\mathbb{R}^n$, $U^\perp$ is the orthogonal complement of U, and $U \oplus V$ is the direct sum of U and V. The zero matrix and identity matrix are denoted by $\mathbf{0}$, I, respectively.

3   Learning to Stabilize from Zero (LTS$_0$)

The core of this paper is a novel algorithm, Learning to Stabilize from Zero (LTS$_0$), that utilizes a decomposition of the state space based on a characterization of the notion of unstable "modes". The decomposition and other preliminaries for the algorithm are first introduced in Section 3.1, and then we proceed to describe LTS$_0$ in Section 3.2.

3.1   Algorithm Preliminaries

We first introduce the decomposition of the state space in Section 3.1.1, which formally defines the "small part" of A mentioned in the introduction. Then, we introduce τ-hop control in Section 3.1.2,

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[1]More sophisticated exploration strategies might be adopted to learn (A, B) [13, 15, 44], but as long as the control inputs do not completely cancel out the "dominant part" of the states, the above intuition still holds to a large extent as the 'dominant part" of the state is still blowing up exponentially.

138 so that we can construct a stabilizing controller based only on the "small part" of A (as opposed to
139 the entire A). Together, these two ideas form the basis of LTS_0.

3.1.1 Decomposition of the State Space

141 Consider the open-loop system $x_{t+1} = Ax_t$. Suppose A is diagonalizable, and let $\lambda_1, \cdots, \lambda_n$
142 denote the eigenvalues of A, which are assumed to be distinct and satisfy

$$|\lambda_1| \geq |\lambda_2| \geq \cdots \geq |\lambda_k| > 1 > |\lambda_{k+1}| \geq \cdots \geq |\lambda_n|.$$

143 We define the *eigenspaces* associated to these eigenvalues: for a real eigenvalue $\lambda_i \in \mathbb{R}$ corre-
144 sponding to eigenvector $v_i \in \mathbb{R}^n$, we associate with it a 1-dimensional space $E_i = \text{span}(v_i)$; for a
145 complex eigenvalue $\lambda_i \in \mathbb{C} \setminus \mathbb{R}$ corresponding to eigenvector $v_i \in \mathbb{C}^n$, there must exist some j such
146 that $\lambda_j = \bar{\lambda}_i$ (corresponding to eigenvector $v_j = \bar{v}_i$), and we associate with them a 2-dimensional
147 space $E_i = E_j = \text{span}((v_i + \bar{v}_i), \mathrm{i}(v_i - \bar{v}_i))$. Further, define the *unstable subspace* $E_{\mathrm{u}} := \bigoplus_{i \leq k} E_i$
148 and *stable subspace* $E_{\mathrm{s}} := \bigoplus_{i > k} E_i$.

149 As discussed earlier, we only need to learn "a small effective part" of A associated with the un-
150 stable "modes", or the unstable eigenvectors of A. For this purpose, in the following we formally
151 define a decomposition based on the orthogonal projection onto the unstable subspace E_{u}. This
152 decomposition forms the foundation of our algorithm.

153 **The $E_{\mathbf{u}} \oplus E_{\mathbf{u}}^{\perp}$-decomposition.** Suppose the unstable subspace E_{u} and its orthogonal complement
154 $E_{\mathrm{u}}^{\perp}$ are given by *orthonormal* bases $P_1 \in \mathbb{R}^{n \times k}$ and $P_2 \in \mathbb{R}^{n \times (n-k)}$, respectively, namely

$$E_{\mathrm{u}} = \text{col}(P_1),\ E_{\mathrm{u}}^{\perp} = \text{col}(P_2).$$

155 Let $P = [P_1\ P_2]$, which is also orthonormal and thus $P^{-1} = P^{\top} = [P_1\ P_2]^{\top}$. For convenience, let
156 $\Pi_1 := P_1 P_1^{\top}$ and $\Pi_2 = P_2 P_2^{\top}$ be the *orthogonal* projectors onto E_{u} and $E_{\mathrm{u}}^{\perp}$, respectively. With
157 the state space decomposition, we proceed to decompose matrix A. Note that E_{u} is an invariant
158 subspace with regard to A (but $E_{\mathrm{u}}^{\perp}$ not necessarily is), there exists $M_1 \in \mathbb{R}^{k \times k}$, $\Delta \in \mathbb{R}^{k \times (n-k)}$ and
159 $M_2 \in \mathbb{R}^{(n-k) \times (n-k)}$, such that

$$AP = P \begin{bmatrix} M_1 & \Delta \\ & M_2 \end{bmatrix} \ \Leftrightarrow\ M := \begin{bmatrix} M_1 & \Delta \\ & M_2 \end{bmatrix} = P^{-1}AP.$$

160 In the decomposition, the top-left block $M_1 \in \mathbb{R}^{k \times k}$ represents the action of A on the unstable
161 subspace. Matrix M_1, together with P_1, is the "small part" we discussed in the introduction. Note
162 that M_1 (P_1) is only k-by-k (n-by-k) and thus takes much fewer samples to learn compared to the
163 entire A. It is also evident that M_1 inherits all unstable eigenvalues of A, while M_2 inherits all
164 stable eigenvalues. Finally, we provide the system dynamics in the transformed coordinates. Let
165 $y = [y_1^{\top}\ y_2^{\top}]^{\top}$ be the coordinate representation of x in the basis formed by column vectors of P
166 (i.e., $x = Py$). The system dynamics in y-coordinates is

$$\begin{bmatrix} y_{1,t+1} \\ y_{2,t+1} \end{bmatrix} = P^{-1}AP \begin{bmatrix} y_{1,t} \\ y_{2,t} \end{bmatrix} + P^{-1}Bu_t = \begin{bmatrix} M_1 & \Delta \\ & M_2 \end{bmatrix} \begin{bmatrix} y_{1,t} \\ y_{2,t} \end{bmatrix} + \begin{bmatrix} P_1^{\top}B \\ P_2^{\top}B \end{bmatrix} u_t. \quad (1)$$

167 **The $E_{\mathbf{u}} \oplus E_{\mathbf{s}}$-decomposition.** In the above $E_{\mathrm{u}} \oplus E_{\mathrm{u}}^{\perp}$-decomposition, $E_{\mathrm{u}}^{\perp}$ is in general *not* an
168 invariant subspace with respect to A. This can be seen from the top-right Δ block in M, which
169 represents how much of the state is "moved" by A from $E_{\mathrm{u}}^{\perp}$ into E_{u} in one step. The absence of
170 invariant properties in $E_{\mathrm{u}}^{\perp}$ is sometimes inconvenient in the analysis. Hence, we introduce another
171 invariant decomposition that is used in the proof as follows. Specifically, $\mathbb{R}^n$ can be naturally decom-
172 posed into $E_{\mathrm{u}} \oplus E_{\mathrm{s}}$, and further both E_{u} and E_{s} are invariant with respect to A. We also represent
173 $E_{\mathrm{u}} = \text{col}(Q_1)$ and $E_{\mathrm{s}} = \text{col}(Q_2)$ by their *orthonormal* bases, and define $Q = [Q_1\ Q_2]$. Note that,
174 these two subspaces are generally not orthogonal, so we additionally define $Q^{-1} =: [R_1^{\top}\ R_2^{\top}]^{\top}$.
175 Details are deferred to Appendix A.1.

176 Lastly, we comment that when A is symmetric, the $E_{\mathrm{u}} \oplus E_{\mathrm{u}}^{\perp}$- and $E_{\mathrm{u}} \oplus E_{\mathrm{s}}$-decompositions are
177 identical because $E_{\mathrm{u}}^{\perp} = E_{\mathrm{s}}$ in such symmetric cases. While $E_{\mathrm{u}}^{\perp} \neq E_{\mathrm{s}}$ in general cases, the "close-
178 ness" between $E_{\mathrm{u}}^{\perp}$ and E_{s} also contributes to the sample complexity bound in Section 4. For that
179 reason, we formally define such "closeness" between subspaces in Definition 3.1. We point out that
180 the definition has clear geometric interpretations and leads to connections between the bases of E_{s}
181 and $E_{\mathrm{u}}^{\perp}$, which is technical and thus deferred to Appendix A.2.

182 **Definition 3.1** (ξ-close subspaces). *For $\xi \in (0, 1]$, the subspaces $E_{\mathrm{u}}^\perp = \mathrm{col}(P_2), E_{\mathrm{s}} = \mathrm{col}(Q_2)$ are*
183 *called $\boldsymbol{\xi}$-close to each other, if and only if $\sigma_{\min}(P_2^\top Q_2) > 1 - \xi$.*

3.1.2 τ-hop Control

185 This section discusses the design of controller based only on the "small part" of A, i.e., the P_1
186 and M_1 matrices discussed in Section 3.1.1, as opposed to the entire A matrix. Note that the main
187 objective of this subsection is to introduce the idea of our controller design when M_1 and P_1 are
188 known without errors, whereas in Section 3.2 we fully introduce Algorithm 1 that learns M_1 and P_1
189 before constructing the stabilizing controller.

190 As discussed in Section 3.1.1, we can view M_1 as the "restriction" of A onto the unstable subspace
191 E_{u} (spanned by the basis in P_1) and it captures all the unstable eigenvalues of A. Since only M_1
192 and P_1 are known while M_2 and P_2 are unknown, a simple idea is to "restrict" the system trajectory
193 entirely to E_{u} such that the effect of A is fully captured by M_1, the part of A that is known. However,
194 such a restriction is not possible because, even if the current state x_t is in E_{u} (so Ax_t is also in E_{u}),
195 $x_{t+1} = Ax_t + Bu_t$ is generally not in E_{u} for non-zero u_t. To address this issue, recall that a
196 desirable property of the stable component is that it spontaneously dies out in open loop. Therefore,
197 we propose the following τ-*hop controller* design, where the control input is only injected every
198 τ steps — in this way, we let the stable component die out exponentially between two consecutive
199 control injections. Consequently, when we examine the states every τ steps, we could expect that
200 the trajectory appears approximately "restricted to" the unstable subspace E_{u}.

201 More formally, a τ-hop controller only injects non-zero u_t for $t = s\tau$, $s \in \mathbb{N}$. Let $\tilde{x}_s := x_{s\tau}$ and
202 $\tilde{u}_s := u_{s\tau}$ to be the state and input every τ time steps. We can write the dynamics of the τ-hop
203 control system as $\tilde{x}_{s+1} = A^\tau \tilde{x}_s + A^{\tau-1} B \tilde{u}_s$. We also let $\tilde{y}_s$ to denote the state under $E_{\mathrm{u}} \oplus E_{\mathrm{u}}^\perp$-
204 decomposition, i.e. $\tilde{y}_s = P^\top \tilde{x}_s$. Then the state evolution can be written as

$$\begin{bmatrix} \tilde{y}_{1,s+1} \\ \tilde{y}_{2,s+1} \end{bmatrix} = P^{-1} A^\tau P \begin{bmatrix} \tilde{y}_{1,s} \\ \tilde{y}_{2,s} \end{bmatrix} + P^{-1} A^{\tau-1} B \tilde{u}_s = M^\tau \begin{bmatrix} \tilde{y}_{1,s} \\ \tilde{y}_{2,s} \end{bmatrix} + \begin{bmatrix} P_1^\top A^{\tau-1} B \\ P_2^\top A^{\tau-1} B \end{bmatrix} \tilde{u}_s, \qquad (2)$$

205 where we define $B_\tau := P_1^\top A^{\tau-1} B$ for simplicity, and

$$M^\tau = \left(\begin{bmatrix} M_1 & \\ & M_2 \end{bmatrix} + \begin{bmatrix} \mathbf{0} & \Delta \\ & \mathbf{0} \end{bmatrix} \right)^\tau = \begin{bmatrix} M_1^\tau & \sum_{i=0}^{\tau-1} M_1^i \Delta M_2^{\tau-1-i} \\ & M_2^\tau \end{bmatrix} =: \begin{bmatrix} M_1^\tau & \Delta_\tau \\ & M_2^\tau \end{bmatrix}.$$

206 Now we consider a state feedback controller $\tilde{u}_s = K_1 \tilde{y}_{1,s}$ in the τ-hop control system that only acts
207 on the unstable component $\tilde{y}_{1,s}$, the closed-loop dynamics of which can then be written as

$$\tilde{y}_{s+1} = \begin{bmatrix} M_1^\tau + P_1^\top A^{\tau-1} B K_1 & \Delta_\tau \\ P_2^\top A^{\tau-1} B K_1 & M_2^\tau \end{bmatrix} \tilde{y}_s. \qquad (3)$$

208 In (3), the bottom-left block becomes $P_2^\top A^{\tau-1} B K_1$, which is exponentially small in τ. Therefore,
209 with a properly chosen τ, the closed-loop dynamical matrix in (3) is almost block-upper-triangular
210 with the bottom-right block very close to $\mathbf{0}$ (recall that M_2 is a stable matrix). As a result, if we
211 select K_1 such that $M_1^\tau + P_1^\top A^{\tau-1} B K_1$ is stable, then (3) will become stable as well. There are
212 different ways to select such K_1, and in this paper, we focus on the simple case that B is an n-by-k
213 matrix and $P_1^\top A^{\tau-1} B$ is an invertible square matrix (see Assumption 4.3), in which case selecting

$$K_1 = -(P_1^\top A^{\tau-1} B)^{-1} M_1^\tau \qquad (4)$$

214 will suffice. Note that such a controller design will also need the knowledge of $P_1^\top A^{\tau-1} B$, which
215 has the same dimension as M_1 (a k-by-k matrix) and takes only $O(k)$ additional samples to learn.
216 For the case that B is not n-by-k, similar controller design can be done (but in a slightly more
217 involved way), and we defer the discussion to Appendix C.

218 Finally, we end this section by pointing out that for the case of symmetric A, selecting $\tau = 1$ should
219 work well. This is because $\Delta_\tau = \mathbf{0}$ in (3) for the symmetric case, and therefore, the matrix in (3)
220 will be triangular even for $\tau = 1$. This will result in a simpler algorithm and controller design, and
221 hence a better sample complexity bound, which we will present as Theorem 4.2 in Section 4.

3.2 Algorithm

223 Our algorithm, LTS$_0$, is divided into 4 stages: (i) learn an orthonormal basis P_1 of the unstable
224 subspace E_{u} (Stage 1); (ii) learn M_1, the restriction of A onto the subspace E_{u} (Stage 2); (iii) learn

$B_\tau = P_1^\top A^{\tau-1} B$ (Stage 3); and (iv) design a controller that seeks to cancel out the "unstable" M_1 matrix (Stage 4). This is formally described as Algorithm 1 below.

Algorithm 1 LTS$_0$: learning a τ-hop stabilizing controller.

1: **Stage 1: learn the unstable subspace of A.**
2: Run the system in open loop for t_0 steps for initialization.
3: Run the system in open loop for k more steps and let $D \leftarrow [x_{t_0+1} \ \cdots \ x_{t_0+k}]$.
4: Calculate $\hat{\Pi}_1 \leftarrow D(D^\top D)^{-1}D^\top$.
5: Calculate the top k (normalized) eigenvectors $\hat{v}_1, \cdots \hat{v}_k$ of $\hat{\Pi}_1$, and let $\hat{P}_1 \leftarrow [\hat{v}_1 \ \cdots \ \hat{v}_k]$.
6: **Stage 2: approximate M_1 on the unstable subspace.**
7: Solve the least squares $\hat{M}_1 \leftarrow \arg\min_{M_1 \in \mathbb{R}^{k \times k}} \mathcal{L}(M_1) := \sum_{t=t_0+1}^{t_0+k} \|\hat{P}_1^\top x_{t+1} - \hat{M}_1 \hat{P}_1^\top x_t\|^2$.
8: **Stage 3: restore B_τ for τ-hop control.**
9: **for** $i = 1, \cdots, k$ **do**
10:     Let the system run in open loop for ω time steps.
11:     Run for τ more steps with initial $u_{t_i} = \alpha\|x_{t_i}\|e_i$, where $t_i = t_0 + k + i\omega + (i-1)\tau$.
12: Let $\hat{B}_\tau \leftarrow [\hat{b}_1 \cdots \hat{b}_k]$, where the ith column $\hat{b}_i \leftarrow \frac{1}{\alpha\|x_{t_i}\|}\left(\hat{P}_1^\top x_{t_i+\tau} - \hat{M}_1^\tau \hat{P}_1^\top x_{t_i}\right)$.
13: **Stage 4: construct a τ-hop stabilizing controller K.**
14: Construct the τ-hop stabilizing controller $\hat{K} \leftarrow -\hat{B}_\tau^{-1}\hat{M}_1^\tau \hat{P}_1^\top$.

In the remainder of this section we provide detailed descriptions of the four stages in LTS$_0$.

Stage 1: Learn the unstable subspace of A. It suffices to learn an orthonormal basis of E_{u}. We notice that, when A is applied recursively, it will push the state closer to E_{u}. Therefore, when we let the system run in open loop (with control input $u_t \equiv 0$) for t_0 time steps, the ratio between the norms of unstable and stable components will be magnified exponentially, and the state lies "almost" in E_{u}. As a result, the subspace spanned by the next k states, i.e. the column space of $D := [x_{t_0+1} \ \cdots \ x_{t_0+k}]$, is very close to E_{u}. This motivates us to use the orthogonal projector onto $\mathrm{col}(D)$, namely $\hat{\Pi}_1 = D(D^\top D)^{-1}D^\top$, as an estimation of the projector $\Pi_1 = P_1 P_1^\top$ onto E_{u}. Finally, the columns of $\hat{P}_1$ are restored by taking the top k eigenvectors of $\hat{\Pi}_1$ with largest eigenvalues (they should be very close to 1), which form a basis of the estimated unstable subspace.

Stage 2: Learn M_1 on the unstable subspace. Recall that M_1 is the "dynamical matrix" for the E_{u}-component under the $E_{\mathrm{u}} \oplus E_{\mathrm{u}}^\perp$-decomposition. Therefore, to estimate M_1, we first calculate the coordinates of the states $x_{t_0+1:t_0+k}$ under basis P_1; that is, $\hat{y}_{1,t} = \hat{P}_1^\top x_t$, for $t = t_0 + 1, \ldots, t_0 + k$. Then, we use least squares to estimate M_1, which minimizes the square loss over $\hat{M}_1$

$$\mathcal{L}(\hat{M}_1) := \sum_{t=t_0+1}^{t_0+k} \|\hat{y}_{1,t+1} - \hat{M}_1 \hat{y}_{1,t}\|^2 = \sum_{t=t_0+1}^{t_0+k} \|\hat{P}_1^\top x_{t+1} - \hat{M}_1 \hat{P}_1^\top x_t\|^2. \tag{5}$$

It can be shown that the unique solution to (5) is $\hat{M}_1 = \hat{P}_1^\top A \hat{P}_1$ (see Appendix B).

Stage 3: Restore B_τ for τ-hop control. In this step, we restore the B_τ that quantifies the "effective component" of control inputs restricted to E_{u} (see Section 3.1.2 for detailed discussion). Note that equation (2) shows

$$y_{1,t_i+\tau} = M^\tau y_{1,t_i} + \Delta_\tau y_{2,t_i} + B_\tau u_{t_i}.$$

Hence, for the purpose of estimation, we simply ignore the Δ_τ term, and take the ith column as

$$\hat{b}_i \leftarrow \frac{1}{\|u_{t_i}\|}\left(\hat{P}_1^\top x_{t_i+\tau} - \hat{M}_1^\tau \hat{P}_1^\top x_{t_i}\right),$$

where u_{t_i} is parallel to e_i with magnitude $\alpha\|x_{t_i}\|$ for normalization. Here we introduce an adjustable constant α to guarantee that the E_{u}-component still constitutes a non-negligible proportion of the state after injecting u_{t_i}, so that the iterative restoration of columns could continue.

It is evident that the ignored $\Delta_\tau P_2^\top x_{t_i}$ term will introduce an extra estimation error. Since Δ_τ contains a factor of $M_1^{\tau-1}\Delta$ that explodes with respect to τ, this part can only be bounded if $\frac{\|P_2^\top x_{t_i}\|}{\|x_{t_i}\|}$ is sufficiently small. For this purpose, we introduce ω heat-up steps (running in open loop with 0 control input) to reduce the ratio to an acceptable level, during which time the projection of state onto $E_{\mathrm{u}}^\perp$ automatically diminishes over time since $\rho(M_2) = |\lambda_{k+1}| < 1$.

Stage 4: Construct a τ-hop stabilizing controller K. Finally, we can design a controller that cancels out M_1^τ in the τ-hop system. As mentioned in Section 3.1.2, we shall focus on the case where B is an n-by-k matrix for the sake of exposition (the case for general B will be discussed in Appendix C). The invertibility of B_τ can be guaranteed under certain conditions (Assumption 4.3); further, $\hat{B}_\tau$ is also invertible as long as it is close enough to B_τ. In this case, the τ-hop stabilizing controller can be simpliy designed as $\hat{K}_1 = -\hat{B}_\tau^{-1} \hat{M}_1^\tau$ in y-coordinates where we replace B_τ and M_1 in (4) with their estimates. When we return to the original x-coordinates, the controller becomes $\hat{K} = -\hat{B}_\tau^{-1} \hat{M}_1^\tau \hat{P}_1^\top$. Note that $\hat{K}$ (and $\hat{K}_1$) appears with a hat to emphasize the use of estimated projector $\hat{P}_1$, which introduces an extra estimation error to the final closed-loop dynamics.

It is evident that the algorithm terminates in $t_0 + k(1 + \omega + \tau)$ time steps. In the next section, we show how to choose the parameters to guarantee both stability and sub-linear sample complexity.

4 Stability Guarantee

In this section, we formally state the assumptions and show the sample complexity for the proposed algorithm to find a stabilizing controller. Our first assumption is regarding the spectral properties of A, where we require all eigenvalues to appear without multiplicity (so that we can learn a complete basis of each eigenspace), and marginally stable eigenvalues (i.e., those with moduli 1) are eliminated (so that eigenspaces are either stable or unstable). We would like to point out that it is common practice (e.g., [49]) to discuss marginally stable eigenvalues separately, since it obscures the distinction between stable and unstable components and is thus technically challenging.

Assumption 4.1 (Spectral Property). *A is diagonalizable with instability index k, with distinct eigenvalues $\lambda_1, \cdots, \lambda_n$ satisfying $|\lambda_1| \geq |\lambda_2| \geq \cdots \geq |\lambda_k| > 1 > |\lambda_{k+1}| \geq \cdots \geq |\lambda_n|$.*

The assumption is mild in the sense that matrices satisfying Assumption 4.1 are dense in $\mathbb{R}^{n \times n}$, and our final complexity bound only depends logarithmically on the diagonalization condition number $\kappa_{\mathrm{d}}(A)$ and the eigen-gap $\lambda_k / \lambda_{k+1}$ (see Theorem 4.1 and the discussion below). Thus any matrix A that violates Assumption 4.1 can be handled via small perturbations.

Our second assumption is regarding how to choose the initial state, which again is standard. The initialization must be randomized to eliminate the coincidence where x_0 has zero (oblique) projection onto some eigenvector v_i, in which case we cannot learn about v_i and thus D is not invertible.

Assumption 4.2 (Initialization). *The initial state of the system is sampled uniformly at random on the unit hyper-sphere surface in $\mathbb{R}^n$.*

Lastly, we impose an assumption regarding controllability within the unstable subspace E_{u}.

Assumption 4.3 (c-Effective Control within Unstable Subspace). *$B \in \mathbb{R}^{n \times k}$, $\sigma_{\min}(R_1 B) > c\|B\|$.*

As mentioned in Section 3.1.2, we assume B has k columns for the ease of exposition, and the case for general B is discussed in Appendix C. In Assumption 4.3, recall matrix R_1 that was defined in the $E_{\mathrm{u}} \oplus E_{\mathrm{s}}$-decomposition in Section 3.1.1. Intuitively, Assumption 4.3 characterizes "effective controllability in E_{u}" in the following sense: every direction in the unstable subspace receives at least a proportion of c from the influence of any control input. This assumption is reasonable in that, if $\sigma_{\min}(R_1 B) \approx 0$, the control input u has to be very large to push the state along the direction corresponding to the smallest singular value, which could induce excessively large control cost.

In the following we present the main performance guarantees for our algorithm.

Theorem 4.1 (Main Theorem). *Given a noiseless LTI system $x_{t+1} = Ax_t + Bu_t$ subject to Assumptions 4.1, 4.2 and 4.3, and additionally $|\lambda_1|^2 |\lambda_{k+1}| < |\lambda_k|$, by running LTS$_0$ with parameters*

$$\tau = O(1), \ \omega = O(\ell \log k), \ \alpha = O(1), \ t_0 = O(k \log n)$$

that terminates within $t_0 + k(1 + \omega + \tau) = O(k \log n)$ time steps, the closed-loop system is exponentially stable with probability $1 - O(k^{-\ell})$ over the initialization of x_0 for any $\ell \in \mathbb{N}$. Here the big-O notation only shows dependence on k and n, while hiding parameters like $|\lambda_1|$, $|\lambda_k|$, $|\lambda_{k+1}|$, $\|A\|$, $\|B\|$, c, α, ξ (recall that E_{u}^+ and E_{s} are ξ-close), $\chi(\hat{L}_\tau)$ (see Lemma D.1), and $\zeta_\varepsilon(\cdot)$ (see Lemma G.1), and details can be found in equations (41) through (46).

Theorem 4.1 shows the proposed LTS$_0$ can find a stabilizing controller in $\tilde{O}(k)$ steps, which incurs a state norm of $2^{\bar{O}(k)}$, significantly smaller than the state-of-the-art $2^{\Theta(n)}$ in the $k \ll n$ regime. We

would like to point out that this does not violate the lower bound shown in [15], since the state norm degenerates to $2^{\Theta(n)}$ when $k = \Theta(n)$, and might degrade arbitrarily for systems with adversarially designed parameters. Still, for a large proportion of systems with $k \ll n$ and favorable constants, our algorithm achieves better performance than the naive ones. The theoretical result is also verified by numerical experiments, the details of which can be found in Appendix H.

Discussion on constants. Curious readers can refer to Appendix G (equations (41) through (46)) for detailed expressions of the constants hidden behind the big-O notation in the theorem; Table 1 also summarizes all instance-specific constants appearing in the bound. Here we provide a brief overview how the bound depends on the system parameters. It is evident that, for a system with larger ξ (i.e., when E_{u} and E_{s} are "less orthogonal" to each other) or smaller c (i.e., when it costs more to control the unstable subspace), we see a larger τ in (41), a smaller α in (43), and larger t_0 and ω in (45) and (46), respectively, which altogether incur a larger constant term in the sample complexity. This is in accordance with our intuition of the state space decomposition and Assumption 4.3, respectively.

The bound also relies heavily on the spectral properties of A. The constraint $|\lambda_1|^2 |\lambda_{k+1}| < |\lambda_k|$ ensures validity of (41), which is necessary for cancelling out the combined effect of non-orthogonal subspaces E_{u} and E_{s} (resulting in Δ_τ in the top-right block) and inaccurate basis $\hat{P}_1$ (resulting in projection error in the bottom-left block) — a system with larger ratio $|\lambda_1|^2 |\lambda_{k+1}|/|\lambda_k|$ suffers from more severe side-effects, and thus requires a larger τ and a higher sample complexity. Nevertheless, we believe that this assumption is not essential, and we leave it as future work to relax it.

Another important parameter is the eigen-gap $|\lambda_k|/|\lambda_{k+1}|$ around 1 that determines how fast the stable and unstable components become separable in magnitude when the system runs in open loop, which is utilized in the t_0 initialization steps of Stage 1 and ω heat-up steps of Stage 3. Consequently, a system with smaller eigen-gap $|\lambda_k|/|\lambda_{k+1}|$ requires a larger t_0 (see (10)) and ω (see (46)) and therefore a higher sample complexity.

The diagonalization condition number $\kappa_{\mathrm{d}}(A)$ of A also contributes to the bound of t_0, the number of initialization steps. It is intuitive that, a large $\kappa_{\mathrm{d}}(A)$ indicates less orthogonal eigenspaces, which in turn requires a more distinct separation among the magnitudes of different eigen-components of x_{t_0}, so that the stable components does not interfere with the unstable ones.

Finally, we would like to point out that all these quantities appear in the bound as *logarithmic* terms, indicating that the sample complexity only degrades mildly when the constants become worse.

A warm-up case. Despite the generality of Theorem 4.1, its proof involves technical difficulties. In Theorem 4.2, we include results for the special case where A is real symmetric, which leads to a simpler choice of algorithm parameters and a cleaner sample complexity bound.

Theorem 4.2. *Given a noiseless LTI system $x_{t+1} = Ax_t + Bu_t$ subject to Assumptions 4.1, 4.2 and 4.3 with symmetric A, by running LTS$_0$ with parameters $\tau = 1$, $\omega = 0$, $\alpha = 1$, $t_0 = O(k \log n)$ that terminates within $t_0 + k(1 + \omega + \tau) = O(k \log n)$ time steps, the closed-loop system is exponentially stable with probability 1 over the initialization of x_0. Here the big-O notation only shows dependence on k and n, while hiding parameters like $|\lambda_1|$, $|\lambda_k|$, $|\lambda_{k+1}|$, $\|A\|$, $\|B\|$, c, and $\chi(\hat{L}_1)$ (see Lemma D.1), and details can be found in equation (18).*

Although Theorem 4.2 takes a simpler form, its proof still captures the main insight of our analysis. For this reason, we use the proof of Theorem 4.2 as a warm-up example in Appendix F before we present the proof ideas of the main Theorem 4.1.

5 Proof Outline

In this section we will give a high-level overview of the key proof ideas for the main theorems. The full proof details can be found in Appendices E, F and G as indicated below.

Proof Structure. The proof is largely divided into two steps. In Step 1, we examine how accurate the learner estimates the unstable subspace E_{u} in Stage 1 and 2. We will show that Π_1, P_1 and M_1 can be estimated up to an error of δ within $t_0 = O(k \log n - \log \delta)$ steps. In Step 2, we examine the estimation error of M_1 and B_τ in Stage 2 and 3 (and thus $\hat{K}_1$), based on which we will eventually show that the τ-hop controller output by Algorithm 1 makes the system asymptotically stable. The proof is based on a detailed spectral analysis of the dynamical matrix of the closed-loop system.

Overview of Step 1. To upper bound the estimation errors in Stage 1 and 2, we only have to notice that the estimation error of Π_1 completely captures how well the unstable subspace is estimated, and all other bounds should follow directly from it. The bound on $\|\Pi_1 - \hat{\Pi}_1\|$ is shown in Theorem 5.1, together with a bound on $\|P_1 - \hat{P}_1\|$ as in Corollary 5.2.

Theorem 5.1. *For a noiseless linear dynamical system $x_{t+1} = Ax_t$, let E_{u} be the unstable subspace of A, $k = \dim E_{\mathrm{u}}$ be the instability index of the system, and Π_1 be the orthogonal projector onto subspace E_{u}. Then for any $\varepsilon > 0$, by running Stage 1 of Algorithm 1 with an arbitrary initial state that terminates in $(t_0 + k)$ time steps, where*

$$t_0 = O\left(\frac{k \log n - \log \varepsilon + \log \kappa_{\mathrm{d}}(A)}{2 \log \frac{|\lambda_k|}{|\lambda_{k+1}|}}\right),$$

the matrix $D^\top D$ is invertible with probability 1 (where $D = [x_{t_0+1} \ \cdots \ x_{t_0+k}]$) and in such cases we shall obtain an estimated $\hat{\Pi}_1 = D(D^\top D)^{-1} D^\top$ with error $\|\hat{\Pi}_1 - \Pi_1\| < \varepsilon$.

Corollary 5.2. *Under the premises of Theorem 5.1, for any orthonormal basis $\hat{P}_1$ of $\mathrm{col}(\hat{\Pi}_1)$ (where $\hat{\Pi}_1$ is obtained by Algorithm 1), there exists a corresponding orthonormal basis P_1 of $\mathrm{col}(\Pi_1)$, such that $\|\hat{P}_1 - P_1\| < \sqrt{2k}\varepsilon =: \delta$, $\|\hat{M}_1 - M_1\| < 2\|A\|\delta$.*

The proofs are deferred to Appendix E due to limited length.

Overview of Step 2. To analyze the stability of the closed-loop system, we shall first write out the closed-loop dynamics under the τ-hop controller. Recall in Section 3.1.2 we have defined $\tilde{u}_s, \tilde{x}_s, \tilde{y}_s$ to be the control input, state in x-coordinates, and state in y-coordinates in the τ-hop control system, respectively. Using these notations, the learned controller can be written as

$$\tilde{u}_s = \hat{K}\tilde{x}_s = \hat{K}_1 \hat{P}_1^\top P \tilde{y}_s = \begin{bmatrix} \hat{K}_1 \hat{P}_1^\top P_1 \\ \hat{K}_1 \hat{P}_1^\top P_2 \end{bmatrix} \tilde{y}_s$$

in y-coordinates (as opposed to $\hat{K}_1 \tilde{y}_s$). Therefore, the closed-loop τ-hop dynamics should be

$$\tilde{y}_{s+1} = \begin{bmatrix} M_1^\tau + P_1^\top A^{\tau-1} B \hat{K}_1 \hat{P}_1^\top P_1 & \Delta_\tau + P_1^\top A^{\tau-1} B \hat{K}_1 \hat{P}_1^\top P_2 \\ P_2^\top A^{\tau-1} B \hat{K}_1 \hat{P}_1^\top P_1 & M_2^\tau + P_2^\top A^{\tau-1} B \hat{K}_1 \hat{P}_1^\top P_2 \end{bmatrix} \begin{bmatrix} \tilde{y}_{1,s} \\ \tilde{y}_{2,s} \end{bmatrix} =: \hat{L}_\tau \tilde{y}_s, \quad (6)$$

and we will show it to be asymptotically stable (i.e., $\rho(\hat{L}_\tau) < 1$). Note that $\hat{L}_\tau$ is given by a 2-by-2 block form, we can utilize the following lemma to assist the spectral analysis of block matrices, the proof of which is deferred to Appendix D.

Lemma 5.3 (block perturbation bound)**.** *For 2-by-2 block matrices $A = \begin{bmatrix} A_1 & \mathbf{0} \\ \mathbf{0} & A_2 \end{bmatrix}$, $E = \begin{bmatrix} \mathbf{0} & E_{12} \\ E_{21} & \mathbf{0} \end{bmatrix}$, the spectral radii of A and $A + E$ differ by at most $|\rho(A + E) - \rho(A)| \leq \chi(A + E)\|E_{12}\|\|E_{21}\|$, where $\chi(A + E)$ is a constant (see Appendix D).*

The above lemma shows a clear roadmap for proving $\rho(\hat{L}_\tau) < 1$. First, we need to guarantee stability of the diagonal blocks — the top-left block is stable because $\hat{K}_1$ is designed to (approximately) eliminate it to zero (which requires the estimation error bound on B_τ), and the bottom-right block is stable because it is almost M_2^τ with a negligible error induced by inaccurate projection. Then, we need to upper-bound the norms of off-diagonal blocks via careful estimation of factors appearing in these blocks. Complete proofs for both cases can be found in Appendices F and G, respectively.

6 Conclusions

This paper provides a new perspective into the learn-to-stabilize problem. We design a novel algorithm that exploits instance-specific properties to learn to stabilize an unknown LTI system on a single trajectory. We show that, under certain assumptions, the sample complexity of the algorithm is upper bounded by $\tilde{O}(k)$, which avoids the $2^{\Theta(n)}$ state norm blow-up in the literature in the $k \ll n$ regime. This work initiates a new direction in the learn-to-stabilize literature, and many interesting and challenging questions remain open, including handling additive disturbances, eliminating the assumptions on spectral properties, and developing better ways to learn the unstable subspace.

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