Generalized Linear Bandit with Local Differential Privacy

Abstract

Contextual bandit algorithms are useful in personalized online decision-making. However, many applications such as personalized medicine and online advertising require the utilization of individual-specific information for effective learning, while user's data should remain private from the server due to privacy concerns. This motivates the introduction of local differential privacy (LDP), a stringent notion in privacy, to contextual bandits. In this paper, we design LDP algorithms for stochastic generalized linear bandits to achieve the same regret bound as in non-privacy settings. Our main idea is to develop a stochastic gradient-based estimator and update mechanism to ensure LDP. We then exploit the flexibility of stochastic gradient descent (SGD), whose theoretical guarantee for bandit problems is rarely explored, in dealing with generalized linear bandits. We also develop an estimator and update mechanism based on Ordinary Least Square (OLS) for linear bandits. Finally, we conduct experiments with both simulation and real-world datasets to demonstrate the consistently superb performance of our algorithms under LDP constraints with reasonably small parameters (ε, δ) to ensure strong privacy protection.

1 Introduction

Contextual bandit algorithms have received extensive attention for their efficacy for online decision making in many applications such as recommendation system, clinic trials, and online advertisement [6, 30, 21]. Despite their success in many applications, intensive utilization of user-specific information, especially in privacy-sensitive domains such as clinical trials and e-commerce promotions, raises concerns about data privacy protection. Differential privacy, as a provable protection against identification from attackers [16, 17], has been put forth as a competitive candidate for a formal definition of privacy and has received considerable attention from both academic research [28, 15, 35, 31, 7] and industry adoption [18, 11, 32]. While increasing attention has been paid to bandit algorithms with *jointly differential privacy* [29, 8], we introduce in this paper a more stringent notion, *locally differential privacy* (LDP), in which users even distrust the server collecting the data, to contextual bandits.

In contextual bandit, at each time round t with individual-specific context X_t, the decision maker can take an action a_t from a finite set (arms) to receive a reward randomly generated from the distribution depending on the context X_t and the chosen arm through its parameter $\theta_{a_t}^\star$ which is not unknown to the decision maker. We use the standard notion of expected regret to measure the difference between expected rewards obtained by the action a_t and the best achievable expected reward in this round. While several papers consider the adversarial setting (i.e., X_t can be arbitrary determined in each round), this paper considers the stochastic contextual case where X_t is generated i.i.d. from a distribution P_X. The goal is to maximize the rewards accumulated over the time horizon.

An algorithm achieves LDP guarantee if every user involved in this algorithm is guaranteed that anyone else can only access her context (and related information such as the arm chosen and the reward) with limited advantage over a random guess. Recently there is an emerging steam of works combining LDP and bandit. [5, 25, 9] consider the LDP contextual-free bandit and design algorithms to achieve the same regret as in the non-privacy setting. For contextual bandits, [36] considers the adversarial setting. Despite their pioneering work, their regret bounds $O(T^{3/4})$ leave a gap from the corresponding non-privacy results $O(T^{1/2})$, which is conjectured to be inevitable. A natural question arises: can we close this gap for stochastic contextual bandits? In this paper, we design several algorithms and show that they can achieve the same regret rate in terms of T as in the non-private settings.

If we don't assume any structure on the arms' parameters, the above formulation is referred to as multi-parameter contextual bandits. If we impose structural assumptions such as all arms share the same parameter (see Section 2.2 for details), then the formulation is referred to as single-parameter contextual bandits. Although multi-parameter and single-parameter settings can be shown to be equivalent, they need independent analysis and design of algorithms because of their distinct properties based on different modeling assumptions (e.g., [23]). In this paper, we consider the privacy guarantee in both settings. In fact, multi-parameter setting is more difficult since we need to estimate the parameters for all K arms with sufficient accuracy to make good decisions. However, privacy protection also requires protecting the information about which arm is pulled in each round. Such a requirement hinders the identification of optimal arm and may incur considerable regret in the decision process. A proper balance between privacy protection and estimation accuracy is the key to design algorithms with desired performance guarantee in this setting.

Result	Regret	Context	Parameter	β-Margin
Theorem 10 [36]	$\tilde{O}(T^{3/4}/\varepsilon)$	Adversary	Both	No Margin
Theorem 3.1	$\tilde{O}(T^{1/2}/\varepsilon)$	Stochastic	Single	No Margin
Theorem 3.3	$O(\log T/\varepsilon^2)$	Stochastic	Single	$\beta = 1$
Theorem 3.3	$\tilde{O}(T^{\frac{1-\beta}{2}}/\varepsilon^{1+\beta})$	Stochastic	Single	$0 \leq \beta < 1$
Theorem 4.1	$O((\log T/\varepsilon)^2)$	Stochastic	Multiple	$\beta = 1$
Theorem 4.1	$\tilde{O}(T^{\frac{1-\beta}{2}}/\varepsilon^{1+\beta})$	Stochastic	Multiple	$0 < \beta < 1$

Table 1: Summary of our main results in (ε, δ)-LDP, where $\tilde{O}(\cdot)$ omits poly-logarithmic factors.

Contributions. We organize our results for various settings in Table 1. Our main contributions can be summarized as follows:

1. We develop a framework for implementing LDP algorithms by integrating greedy algorithms with a private OLS estimator for linear bandits and a private SGD estimator for generalized linear bandits. We prove that our algorithms achieve regret bound matching the corresponding non-privacy results.

2. In the multi-parameter setting, to ensure the privacy of the arm pulled in each round, we design a novel LDP strategy by simultaneously updating all the arms with synthetic information instead of releasing the pulled arm. By conducting such synthetic updates for unselected arms, we protect the information of the pulled arm from being identified by the server or other users. This is at the cost of corrupting the estimation of the un-selected arms. To deal with this issue, we design an elimination method that is only based on data collected during a short warm up period. We show that such a mechanism can be combined with the OLS and SGD estimators to achieve the desired performance guarantees.

3. We introduce the SGD estimator to bandit algorithms to tackle generalized linear reward structure. To the best of our knowledge, few papers have ever considered SGD-based bandit algorithms. Theoretical regret bounds are established in [12] by combining SGD and Thompson Sampling, while most of the others are limited to empirical studies [6, 27]. We establish such theoretical regret bounds for SGD-based bandit algorithms. Our private SGD estimator for bandits is highly computationally efficient, and more importantly, greatly simplifies the data processing mechanism for LDP guarantee.

 ## 2 Preliminaries

Notations. *We start by fixing some notations that will be used throughout this paper. For a positive integer n, $[n]$ denotes the set $\{1, \cdots, n\}$. $|A|$ denotes the cardinality of the set A. $\|\cdot\|_2$ is Euclidean norm. $W(i, j)$ denotes the element in the i-th row and j-th column of matrix W. We write $W > 0$ if the matrix W is symmetric and positive definite. We denote I_d as the d-dimensional identity matrix. Let $\otimes$ denote the Kronecker product. Let B_r^d denote the d-dimensional ball with radius r and S_r^{d-1} denotes the $(d-1)$-dimensional sphere for the ball. Given a set A, $\mathrm{Unif}(A)$ denote the uniform distribution over A. For a tuple $(Z_{i,j})_{i \leq N, j \leq M}$ and $1 \leq k_1 < k_2 \leq M$, we denote $Z_{i, k_1:k_2} = (Z_{i,k_1}, \cdots, Z_{i,k_2})$. We adopt the standard asymptotic notations: for two non-negative sequences $\{a_n\}$ and $\{b_n\}$, $\{a_n\} = O(\{b_n\})$ iff $\limsup_{n \to \infty} a_n/b_n < \infty$, $a_n = \Omega(b_n)$ iff $b_n = O(a_n)$, $a_n = \Theta(b_n)$ iff $a_n = O(b_n)$ and $b_n = O(a_n)$. We also write $\tilde{O}(\cdot)$, $\tilde{\Omega}(\cdot)$ and $\tilde{\Theta}(\cdot)$ to denote the respective meanings within multiplicative logarithmic factors in n.*

2.1 Local Differential Privacy

Definition 2.1 (Local differential privacy). *We say a (randomized) mechanism $M : \mathcal{X} \to \mathcal{Z}$ is (ε, δ)-LDP, if for every $x \neq x' \in \mathcal{X}$ and any measurable set $C \subset \mathcal{Z}$ we have*

$$P(M(x) \in C) \leq e^\varepsilon P(M(x') \in C) + \delta.$$

When $\delta = 0$, we simply denote ε-LDP.

We now present some tools that will be useful for our analysis.

Lemma 2.1 (Gaussian Mechanism [14, 17]). *For any $f : \mathcal{X} \to \mathbb{R}^n$, let $\sigma_{\varepsilon,\delta} = \frac{1}{\varepsilon} \sup_{x,x' \in \mathcal{X}} \|f(x) - f(x')\|_2 \sqrt{2 \ln(1.25/\delta)}$. The Gaussian mechanism, which adds random noise independently drawn from distribution $\mathcal{N}(0, \sigma_{\varepsilon,\delta}^2 I_n)$ to each output of f, ensures (ε, δ)-LDP.*

Although all our results can be extended in parallel to ε-LDP if using Laplacian noise instead of Gaussian noise, we focus on (ε, δ)-LDP in this paper. Besides the Gaussian mechanism, we also use the following privacy mechanism for bounded vectors.

Lemma 2.2 (Privacy Mechanism for l_2-ball [13]). *For any $R > 0$, let $r_{\varepsilon,d} = R \frac{\sqrt{\pi}}{2} \frac{e^\varepsilon + 1}{e^\varepsilon - 1} \frac{d\Gamma(\frac{d+1}{2})}{\Gamma(\frac{d}{2} + 1)}$ where and Γ is the Gamma function. For any $x \in B_R^d$, consider the mechanism $\Psi_{\varepsilon, R} : B_R^d \to S_{r_{\varepsilon,d}}^{d-1}$ of generating Z_x as the follows. First, generate a random vector $\tilde{X} = (2b - 1)x$ where b is a Bernoulli random variable with success probability $\frac{1}{2} + \frac{\|x\|_2}{2R}$. Next, generate random vector Z_x via*

$$Z_x \sim \begin{cases} \mathrm{Unif}\{z \in \mathbb{R}^d : z^T \tilde{X} > 0, \|z\|_2 = r_{\varepsilon,d}\} \text{ with probability } e^\varepsilon/(1 + e^\varepsilon) \\ \mathrm{Unif}\{z \in \mathbb{R}^d : z^T \tilde{X} \leq 0, \|z\|_2 = r_{\varepsilon,d}\} \text{ with probability } 1/(1 + e^\varepsilon). \end{cases}$$

Then $\Psi_{\varepsilon, R}$ is ε-LDP and $\mathbb{E}[\Psi_{\varepsilon, R}(x)] = x$.

Lemma 2.3 (Post-Processing property [17]). *If $M : \mathcal{X} \to \mathcal{Y}$ is (ε, δ)-LDP and $f : \mathcal{Y} \to \mathcal{Z}$ is a fixed map, then $f \circ M : \mathcal{X} \to \mathcal{Z}$ is (ε, δ)-LDP.*

Lemma 2.4 (Composition property [17]). *If $M_1 : \mathcal{X} \to \mathcal{Z}_1$ is $(\varepsilon_1, \delta_1)$-LDP and $M_2 : \mathcal{X} \to \mathcal{Z}_2$ is $(\varepsilon_2, \delta_2)$-LDP, then $M = (M_1, M_2) : \mathcal{X} \to \mathcal{Z}_1 \times \mathcal{Z}_2$ is $(\varepsilon_1 + \varepsilon_2, \delta_1 + \delta_2)$-LDP.*

2.2 Local Differential Privacy in Bandit

We consider contextual bandits with LDP guarantee in the context of the user-server communication protocol described in Figure 1. The user in round t with context $X_t \in \mathbb{R}^d$ receives (processed) historical information S_{t-1} from the server, and chooses an action $a_t \in [K]$ to obtain a random reward $r_t = v(X_t, a_t) + \epsilon_t$. Define $\mathcal{F}_t$ as the filtration of all historical information up to time t, i.e., $\mathcal{F}_t = \sigma(X_1, \cdots, X_t, \epsilon_1, \cdots, \epsilon_{t-1})$, and we require $\mathbb{E}[\epsilon_t | \mathcal{F}_t] = 0, \mathbb{E}[\exp(\lambda \epsilon_t) | \mathcal{F}_t] \leq \exp(\frac{\sigma_\epsilon^2 \lambda^2}{2}), \forall \lambda \in \mathbb{R}$. Then the user processes the tuple (X_t, r_t) by some mechanism φ with LDP guarantee and send the processed information $Z_t = \varphi(X_t, r_t)$ to the server. After receiving Z_t, the server updates the historical information S_t to get S_{t+1}. We consider the generalized linear bandits by allowing

119   $v(X_t, a_t) = \mu(X_t^T \theta_{a_t}^\star)$, where $\mu : \mathbb{R} \to \mathbb{R}$ is a link function and $\theta_i^\star \in \mathbb{R}^d$ is the underlying parameter

120   of the i-th arm. For a fix time t, we denote $a_t^* = \arg\max_{i \in [K]} \mu(X_t^T \theta_i^\star)$. The regret over time

121   horizon T is $\text{Reg}(T) = \sum_{t=1}^T \left(\mu(X_t^T \theta_{a_t^*}^\star) - \mu(X_t^T \theta_{a_t}^\star) \right)$. If we don't assume any structure on

122   $\{\theta_i^\star\}_{i \in [K]}$, we refer it as the multi-parameter setting. We also consider d-dimensional single-param

123   setting by assuming $\theta_i^\star = e_i \otimes \theta^\star$ for some $\theta^\star \in \mathbb{R}^d$ where $\{e_i\}_{i \in [K]}$ is canonical basis of $\mathbb{R}^K$. In this

124   case, $x_{t,i} \in \mathbb{R}^d$ is the i-th segment of $X_t \in \mathbb{R}^{dK}$ and $X_t^T \theta_i^\star = x_{t,i}^T \theta^\star$, so choosing arm i becomes

125   choosing the i-th segment $x_{t,i}$ of the context.

Figure 1: User-server communication protocol

126   In the rest of paper, we always assume that $\|\theta_i^\star\|_2 \leq 1, \forall i \in [K]$, the reward is bounded by c_r

127   and the context is bounded by C_B, our analysis can be easily generalized to the case where ϵ_t and

128   the context follow sub-gaussian distributions. We also impose regularize assumptions on the link

129   function, which are common in previous work [36, 26, 34] and the corresponding family contains a

130   lot of commonly-use model, e.g., linear model, logistic model.

131   **Assumption 1.** *The link function μ is continuously differentiable, Lipschitz and there exists some*

132   $\zeta > 0$ *such that* $\inf_{x \in [-C_B, C_B]} \mu'(x) = \zeta > 0$.

3   Single-Parameter Setting

134   In this section, we develop a LDP contextual bandit framework (Algorithm 1) by combining statistical

135   estimation and privacy mechanisms in the single-param bandit setting to achieve optimal regret bound

136   in various cases. We use an abstract privacy mechanism ψ in (1) and estimator φ in (2) to allow the

137   plug-in of various components.

Algorithm 1: LDP Single-parameter Contextual Bandit

Input: Time horizon T; Privacy Level ε, δ.

1 **Initialization:** Setting $\hat{\theta}_0 = \mathbf{0}$.

2 **for** $t \leftarrow 1$ *to* T **do**

3   **User side:**

4   Receive $\hat{\theta}_{t-1}$ from the server.

5   Pull arm $a_t = \text{argmax}_{a \in [K]} x_{t,a}^T \hat{\theta}_{t-1}$ and receive r_t.

6   Generate Z_t by

$$Z_t = \psi_t(x_{t,a_t}, r_t; \hat{\theta}_{t-1}). \tag{1}$$

7   **Server side:**

8   Receive Z_t from the user.

9   Update the estimation via

$$\hat{\theta}_t = \varphi_t(Z_1, \ldots, Z_t; \hat{\theta}_{t-1}). \tag{2}$$

10 **end**

3.1   Privacy Guarantee

139   For the linear case where the link function $\mu(x) = x$, we can use the following ordinary least square

140   (OLS) estimator. Let with $\sigma_{\varepsilon,\delta} = 2\sqrt{2\ln(1.25/\delta)}/\varepsilon$. Define $M_t = x_{t,a_t} x_{t,a_t}^T + W_t$ where W_t is

a random matrix with $W_t(i,j) \sim \mathcal{N}(0, 4C_B^2\sigma_{\varepsilon,\delta}^2)$ and $W_t(j,i) = W_t(i,j)$, and $u_t = r_t x_{t,a_t} + \xi_t$ where ξ_t is a random vector following distribution $\mathcal{N}(0, C_B^2 c_r^2 \sigma_{\varepsilon,\delta}^2 I_d)$. The OLS privacy mechanism and the corresponding estimator are

$$\psi_t^{OLS}(x_{t,a_t}, r_t; \hat{\theta}_{t-1}) = (M_t, u_t), \tag{3}$$

$$\varphi_t^{OLS}(Z_1, \ldots, Z_t; \hat{\theta}_{t-1}) = \Big(\sum_{i=1}^t M_i + \tilde{c}\sqrt{t}I \Big)^{-1} \sum_{i=1}^t u_i, \tag{4}$$

where $\tilde{c} > 0$ is to be determined. We have the following LDP guarantee using the Gaussian mechanism Lemma 2.1 and post-processing Lemmas 2.3.

Proposition 3.1. *Algorithm 1 with the private OLS update mechanism ψ_t^{OLS} and estimator φ_t^{OLS} is (ε, δ)-LDP.*

For the general link function μ, its non-linearity adds to the difficulty in terms of both privacy-preserving and bandits. To estimate parameters in generalized linear bandits, one common approach to use a maximum likelihood estimator (MLE) at each step. In contrast to OLS solution, MLE does not have a close form solution with simple sufficient statistics in general. Thus, solving an MLE optimization procedure requires using all the previous data points and conducting costly operations at each round, resulting in time complexity and memory usage increasing with time. Instead, we use a one-step stochastic gradient approximation to incrementally update the estimator with the new observation at each round. To obtain a LDP version of this approximation, we use the LDP l_2-ball mechanism in Lemma 2.2.

$$\psi_t^{SGD}(x_{t,a_t}, r_t; \hat{\theta}_{t-1}) = \Psi_{\varepsilon,R}\Big(\big(\mu(x_{t,a_t}^T \hat{\theta}_{t-1}) - r_t \big) x_{t,a_t} \Big), \tag{5}$$

$$\varphi_t^{SGD}(Z_1, \ldots, Z_t; \hat{\theta}_{t-1}) = \hat{\theta}_{t-1} - \eta_t \psi_t^{SGD}. \tag{6}$$

where $\eta_t > 0$ is the stepsize to be determined and $R = 2c_r C_B$. Similarly, we can prove the following LDP guarrantee using the l_2-ball mechanism Lemma 2.2 and post-processing Lemma 2.3.

Proposition 3.2. *Algorithm 1 with the private SGD update mechanism ψ_t^{SGD} and estimator φ_t^{SGD} is ε-LDP.*

3.2 Regret Analysis

To derive the regret bound of our framework, we need the following assumptions on the marginal distribution P_X of the stochastic contexts $\{x_{t,a}\}_{a \in [K]}$.

Assumption 2. *There exists some $\kappa_u > 0$ such that $\lambda_{\max}(\Sigma_a) \leq \frac{\kappa_u}{d}$ where Σ_a is the covariance matrix of P_X and $\lambda_{\max}(\Sigma_a)$ is the largest eigenvalues of Σ_a.*

Assumption 3. *For every $\|u\|_2 = 1$, denote $a^* = \arg\max_{a \in [K]} x_{t,a}^T u$, there exist some $\kappa_l > 0, p_* > 0$ such that $P_u((x^T v)^2 > \kappa_l/d) \geq p_*$ holds for any $u \in S_1^{d-1}$, where $P_u(\cdot)$ is the distribution of x_{t,a^*}.*

Similar assumptions are common in the analysis of single-parameter contextual bandits, e.g. [12, 19], and our conditions contain a wide range of distributions, including sub-gaussian with bounded density. See appendix A for discussion. Now we can show that our framework indeed achieves optimal regret bound.

Theorem 3.1. *Under Assumptions 2 and 3, with the choice of $\tilde{c} = 2\sigma_{\varepsilon,\delta}(4\sqrt{d} + 2\log(2T/\alpha))$ in (4), Algorithm 1 with OLS mechanism ψ_t^{OLS} and estimator φ_t^{OLS} achieve the following regret with probability at least $1 - \alpha$ for some constant C,*

$$Reg(T) \leq C\sqrt{T}(C_B(\sigma_{\varepsilon,\delta} + \sigma_\epsilon)d \frac{\sqrt{(d + \log(T/\alpha))\log(KT/\alpha)}}{\kappa_l p_*} + o(1))$$

Under Assumptions 1–3, with the choice of $\eta_t = c'd/(\kappa_l \zeta p_* t)$ for some $c' > 1$ in (6), Algorithm 1 with SGD mechanism ψ_t^{SGD} and estimator φ_t^{SGD} achieves the following regret with probability at least $1 - \alpha$ for some constant C,

$$Reg(T) \leq C\sqrt{T}(\frac{r_{\varepsilon,d}\sqrt{d}}{\zeta \kappa_l p_*} \log\log(T/\alpha) + o(1)).$$

with $o(1)$ means some factor that turns to 0 as $T \to \infty$.

In the algorithm we shift the sample covariance matrix by $\tilde{c}\sqrt{t}$ to ensure the positive-definiteness of the noise matrix as in [29]. Such a shift guarantee the estimation accuracy in the early stage. Note that the optimal worst-case regret bound in the non-privacy case is $\tilde{O}(T^{1/2})$, our results show that we can achieve the same regret bound as in the non-privacy case in terms of time T. In fact, we can show a $\Omega(\sqrt{T}/\varepsilon)$ lower bound in this setting even when $K = 2$, which verified our optimal dependence on both T and ε.

Theorem 3.2. *For $\theta \in \mathbb{R}^d$ and an algorithm π, we denote $\mathbb{E}[Reg_\pi(T; \theta)]$ the expectation regret of π when the underlying parameter is θ. When $K = 2$ and $x_{t,a} \sim \mathcal{N}(0, I_d/d)$ are independent over $a \in [K]$, we have for any possible ε-LDP algorithm, $\sup_{\theta^\star:\|\theta^\star\|_2 \le 1} \mathbb{E}[Reg(T; \theta^\star)] = \Omega(\sqrt{T}/\varepsilon)$.*

Given the best known $O(T^{3/4})$ regret bound of adversarial contextual LDP bandit in [36], our $O(\sqrt{T}/\varepsilon)$ result points out a possible gap between stochastic contextual bandits and adversarial contextual bandits under the LDP constriant.

The bounds given above are problem-independent, which do not dependent on the underlying parameters. If we consider an additional assumption that there is a gap between the optimal arm and the rest, which is usually the case when the number of contexts is small, then we can obtain sharper bounds than the problem-independent ones in Theorems 3.1.

Assumption 4 ((γ, β)-Margin condition). *We say P_X satisfies the (γ, β)-strong margin condition with $\gamma > 0, 0 < \beta \le 1$, if for $\triangle_t := \mu(x_{t,a_t^*}^T \theta^\star) - \max_{j \ne a_t^*} \mu(x_{t,j}^T \theta^\star)$ and $h \in [0, b]$ with some positive constant b, we have $\mathbb{P}[\triangle_t \le h] \le \gamma h^\beta$.*

Theorem 3.3. *Under Assumptions 2–4 with the same choice of $\tilde{c}$ in Theorems 3.1, Algorithm 1 with OLS mechanism ψ_t^{OLS} and estimator φ_t^{OLS} achieves the following regret with probability at least $1 - \alpha$ for some constant C_1,*

$$
Reg(T) \le C \cdot
\begin{cases}
\gamma C_B \log T[(\dfrac{C_B d(C_B \sigma_\epsilon + \sigma_{\varepsilon,\delta})\sqrt{d + \log(T/\alpha)}}{\kappa_l p_*})^2 + o_{\beta,\gamma}(1)], & \beta = 1, \\
\dfrac{\gamma C_B}{1 - \beta} T^{\frac{1-\beta}{2}}[(\dfrac{C_B d(C_B \sigma_\epsilon + \sigma_{\varepsilon,\delta})\sqrt{d + \log(T/\alpha)}}{\kappa_l p_*})^{1+\beta} + o_{\beta,\gamma}(1)], & 0 \le \beta < 1.
\end{cases}
$$

Under Assumptions 1–4 and with the same choice of η_t in Theorems 3.1, Algorithm 1 with SGD mechanism ψ_t^{SGD} and estimator φ_t^{SGD} achieves the following regret with probability at least $1 - \alpha$ for some constant C_2,

$$
Reg(T) \le C \cdot
\begin{cases}
\gamma L C_B \log T[(\dfrac{r_{\varepsilon,d} L d C_B \sqrt{\log(\log(T)/\alpha)}}{\zeta \kappa_l p_*})^2 + o_{\beta,\gamma}(1)], & \beta = 1, \\
\dfrac{\gamma L C_B}{1 - \beta} T^{\frac{1-\beta}{2}}[(\dfrac{r_{\varepsilon,d} L d C_B \sqrt{\log(\log(T)/\alpha)}}{\zeta \kappa_l p_*})^{1+\beta} + o_{\beta,\gamma}(1)], & 0 \le \beta < 1.
\end{cases}
$$

with $o_{\beta,\gamma}(1)$ means some factor depends on β, γ that turns to 0 as $T \to \infty$.

4 Multi-parameter Setting

In this section, we present our LDP framework for the multiple parameter setting. Compared with the single parameter setting, this framework introduces three non-trivial components to match classical regret bounds while still guarantee LDP: warm up, synthetic update and elimination.

Warm up. In the warm up stage, all arms are given equal opportunities to be explored for a preliminary estimation of their parameters. Such estimation does not aim for the accuracy to select the optimal arm with high probability. Instead, we only need accuracy at the level of ruling out the substantially inferior arms. Thus, this stage only needs $O(\log T)$ steps.

Since the actions in this stage are independent of the contexts, there is no need to protect the pulled arm. However, we still need to protect the contexts by using a privacy mechanism similar in the single-parameter setting.

Synthetic update. After the warm up, we need to make decisions based on the contexts to achieve vanishing regret. In order to obtain the privacy guarantee, we introduce our synthetic update mechanism. Although in each time only one arm is pulled, we create synthetic data for all unselected arms.

Algorithm 2: LDP Multi-parameter Contextual Bandit

Input: Time horizon T; Warm up period length s_0; Privacy Level ε, δ.

1   **Initialization:** Setting $\hat{\theta}_{0,i} = 0, i \in [K]$.

2   **for** $t \leftarrow 1$ *to* Ks_0 **do**

3   **User side:**

4   Receiving $\hat{\theta}_{t-1,1:K}$ from the server.

5   Pulling arm $a_t := (t \bmod K) + 1$ and receive r_t.

6   Generate and update $Z_{t,i} = \mathbf{1}\{a_t = i\}\psi_t(X_t, r_t; \hat{\theta}_{t-1,i}), i \in [K]$ to the server.

7   **Server side:**

8   Receive the update $Z_{t,1:K}$ from the user.

9   Re-estimate parameters via $\hat{\theta}_{t,i} := \varphi_t(Z_{1,i}, \ldots, Z_{t,i}), \forall i \in [K]$.

10   **end**

11   **for** $t \leftarrow Ks_0 + 1$ *to* T **do**

12   **User side:**

13   Receive $\hat{\theta}_{t-1,1:K}$ from the server.

14   Determine a subset $\hat{K}_t$ of $[K]$ by setting

$$\hat{K}_t := \{a \in [K] : X_t^T \hat{\theta}_{Ks_0,a} > \max_{a \in [K]} X_t^T \hat{\theta}_{Ks_0,a} - \frac{h}{2}\} \tag{7}$$

15   Pulling arm $a_t := \text{argmax}_{a \in \hat{K}_t} \mu(X_t^T \hat{\theta}_{t-1,a})$ and receive r_t.

16   Generating information for all arms $\{Z_{i,t}\}_{i \in [K]}$ by setting

$$Z_{i,t} = \begin{cases} \psi_t(X_t, r_t; \hat{\theta}_{t-1,i}) & \text{if } a_t = i, \\ \psi_t(\mathbf{0}, 0; \hat{\theta}_{t-1,i}) & \text{otherwise.} \end{cases}$$

17   **Server side:**

18   Receive the update $\{Z_{i,t}\}_{i \in [K]}$ from the user.

19   Re-estimate parameters via

$$\hat{\theta}_{t,i} := \varphi_t(Z_{1,i}, \ldots, Z_{t,i}).$$

20   **end**

In this way, the server receives synthetic feedback about all arms, regardless of whether it is selected or not, and thus cannot figure out which one is selected.

Another method to provide LDP protection for the selected arm is to ensure the action a_t satisfies LDP. However, the regret will grow linearly, as shown in [29].

Elimination. We use the information obtained during warm up to exclude obviously inferior arms. Such a method has been applied in [4] to guarantee a certain kind of independence of the information in each round. However, we use this method for a different purpose. The necessity of such an elimination strategy comes from protecting privacy in the multi-parameter setting. Although we have obtained an estimation to a certain level of accuracy in the warm up stage, our knowledge on un-selected arms will be gradually corrupted by the noise incurred in the synthetic update in each round. Such corruption will make us fail to distinguish arms that are possibly optimal from the surely sub-optimal ones. To avoid corruption, we may need to pick the sub-optimal arms frequently but this will result in large regret. That is why we use the warm up information to eliminate the arms with extremely poor performance as in (7).

4.1   Privacy Guarantee

The OLS/SGD mechanisms and estimators are the same as (3)–(6) in the single-parameter setting. To prevent the server from distinguishing the selected arm from the other $K - 1$ arms, a straightforward idea is to use $(\varepsilon/K, \delta/K)$-LDP mechanism for the synthetic update by composition property in

lemma 2.4. However, we can prove that our algorithm can still achieve the same LDP guarantee with a much less stringent privacy mechanism, say $(\varepsilon/2, \delta/2)$-LDP, in Propositions 4.1 and 4.2.

Proposition 4.1. *Algorithm 2 with the private OLS update mechanism ψ_t^{OLS} and estimator φ_t^{OLS} is (ε, δ)-LDP.*

Proposition 4.2. *Algorithm 2 with the private SGD update mechanism ψ_t^{SGD} and estimator φ_t^{SGD} is ε-LDP.*

4.2 Regret Analysis

Assumption 5 (Diversity condition). *Let K_{opt} and K_{sub} be a partition of $[K]$ such that for any $i \in K_{sub}$, $\mu(X^T\theta_i) < \max_{j \neq i} \mu(X^T\theta_j) - h_{sub}$ for some $h > 0$ and every $X \in \mathcal{X}$. For any $i \in K_{opt}$ define the set $U_i := \{X : \mu(X^T\theta_i) > \max_{j \neq i} \mu(X^T\theta_j)\}$. There exists $\kappa_l > 0, p' > 0$ such that for all $i \in K_{opt}$ and unit vector $v, \mathbb{P}((v^T X)^2 \mathbf{1}\{X \in U_i\} \geq \kappa_l) > p'/K$.*

Assumption 6 $((\gamma, \beta)$-Margin condition, restated). *This is the same assumption as 4 by replacing $\triangle_t$ by $\triangle_t := \mu(X_t^T \theta_{a_t^*}) - \max_{j \neq a_t^*} \mu(X_t^T\theta_j)$.*

In our algorithm, diversity condition guarantees that conditioning on the arm i is pulled, the distribution of X_t still can provide enough information about θ_i. We would remark here that we need no longer any deterministic gap in the definition of U_i, which weakens the assumption made in [3],[4]. Now we are in the suited position to present our theoretical guarantee of the algorithm.

Theorem 4.1. *Under Assumptions 1, 5 and 6, with the choice of $\tilde{c} = 2\sigma_{\varepsilon/2, \delta/2}(4\sqrt{d} + 2\log(2TK/\alpha))$ in (4), Algorithm 2 with OLS mechanism ψ_t^{OLS} and estimator φ_t^{OLS} achieve the following regret with probability at least $1 - \alpha$ for some constant C,*

$$
Reg(T) \leq C \cdot
\begin{cases}
\gamma C_B \log T [(\dfrac{KC_B(C_B\sigma_\epsilon + \sigma_{\varepsilon,\delta})\sqrt{d + \log((TK)/\alpha)}}{\kappa_l p'})^2 + o_{h_{sub},\beta,\gamma}(1)], & \beta = 1, \\[4mm]
\dfrac{\gamma C_B}{1 - \beta} T^{\frac{1-\beta}{2}} [(\dfrac{KC_B(C_B\sigma_\epsilon + \sigma_{\varepsilon,\delta})\sqrt{d + \log((TK)/\alpha)}}{\kappa_l p'})^{1+\beta} + o_{h_{sub},\beta,\gamma}(1)], & 0 < \beta < 1.
\end{cases}
$$

Under Assumptions 1, 5 and 6, with the choice of step-size

$$
\eta_t := (\mathbf{1}\{t \leq Ks_0\}((t \bmod K) + 1) + \mathbf{1}\{t > Ks_0\}(t - (K-1)s_0))^{-1} K^{-1} \zeta \kappa_l p' c'
$$

for any $c' \geq 1$, Algorithm 2 with SGD mechanism ψ_t^{SGD} and estimator φ_t^{SGD} achieve the following regret with probability at least $1 - \alpha$ for some constant C,

$$
Reg(T) \leq C \cdot
\begin{cases}
\gamma LC_B \log T [(\dfrac{Kr_{\varepsilon,d}LC_B \sqrt{\log((TK\log T)/\alpha)}}{\zeta \kappa_l p'})^2 + o_{h_{sub},\beta,\gamma}(1)], & \beta = 1, \\[4mm]
\dfrac{\gamma LC_B}{1 - \beta} T^{\frac{1-\beta}{2}} [(\dfrac{Kr_{\varepsilon,d}LC_B \sqrt{\log((TK\log T)/\alpha)}}{\zeta \kappa_l p'})^{1+\beta} + o_{h_{sub},\beta,\gamma}(1)], & 0 < \beta < 1.
\end{cases}
$$

with $o_{h_{sub},\beta,\gamma}(1)$ means some factor depends on h_{sub}, β, γ that turns to 0 as $T \to \infty$.

Theorem 4.1 recovers the non-privacy bound in [4] under similar condition up to a logarithmic factor. Notice that unlike Theorem 3.3 in the single-parameter case, we don't establish the regret when $\beta = 0$. The reason is that in our analysis, we need the probability of $\triangle_t > h$ vanish as $h \to 0$ to guarantee the estimation error for $\theta_i, i \in K_{opt}$ converges. The corresponding theoretical result in this setting when $\beta = 0$ is left as an open question.

5 Experiment

To the best of our knowledge, the contextual bandit algorithms with LDP guarantee has only been studied by [36], who propose a variant of LinUCB algorithm for linear bandits and a variant of Generalized Linear Online-to-confidence-set Conversion (GLOC) framework [20] for generalized linear bandits. We refer their methods as LDP-UCB and LDP-GLOC. We call our method LDP-OLS if we plug in the OLS mechanism and estimator into Algorithms 1 and 2, and LDP-SGD if we plug in the SGD ones. We evaluate all the four methods on two different privacy levels $\varepsilon = 1, 5$, which are

273 industry standards. For example, Apple uses $\varepsilon = 4$ in their projects on Emojis and Safari usage [33].
274 Similar choices of the privacy parameter ε can be found in [2, 18]. For the sake of comparison, the
275 learning step parameter for LDP-GLOC and LDP-SGD are tuned in the same way.

276 The first and second columns in Figure 2 are for single-param and multi-param settings, respectively,
277 which are simulation studies on linear bandits. The context is generated from $\mathrm{Unif}(S_1^{d-1})$ at each
278 round. We demonstrate the efficacy of our algorithms with real data on Auto Lending[1] in the last
279 column in Figure 2. The objective is to offer a personalized lending price (from a range of choices)
280 based on personal information such as FICO score to a customer who will either accept or reject
281 it. In contrast to linear bandits, the binary reward is non-linear. Therefore we leave LDP-UCB and
282 LDP-OLS out of considerations. Experiments details are in Appendix C. In conclusion, our methods
283 significantly outperform existing ones in all settings consistently.

Figure 2: We perform 10 replications for each case and plot the mean and 0.5 standard deviation of
their regrets.

6   Conclusion

285 In this paper, we propose LDP contextual bandit frameworks in both single-parameter and multi-
286 parameter settings with flexibility to deal generalized linear reward structure, and establish theoretical
287 guarrentee of our algorithms based on the frameworks. Our algorithms are highly efficient and have
288 superior empirical performance. There are still some open questions to be explored. Whether our
289 regret bounds are optimal in terms of ε in the multi-parameter setting is still unknown. It will be
290 interesting to explore estimators and mechanisms beyond the private OLS and SGD ones to study the
291 optimality in terms of ε. Moreover, whether there is a fundamental limit in adversarial contextual
292 bandit under LDP constraints is still an open question. It also remains an open question to analyze
293 the regret bound in the multi-parameter setting when $\beta = 0$ in the margin condition.

---

[1]On-Line Auto Lending dataset CRPM-12-001 provided by Columbia University `https://www8.gsb.columbia.edu/cprm/research/datasets`, and has been used in the study of contextual bandits by [22, 10].

References

[1] G.-Y. Ban and N. B. Keskin. Personalized dynamic pricing with machine learning: High dimensional features and heterogeneous elasticity. *Forthcoming, Management Science*, 2020.

[2] R. Bassily, K. Nissim, U. Stemmer, and A. Thakurta. Practical locally private heavy hitters. *arXiv preprint arXiv:1707.04982*, 2017.

[3] H. Bastani and M. Bayati. Online decision making with high-dimensional covariates. *Operations Research*, 68(1):276–294, 2020.

[4] H. Bastani, M. Bayati, and K. Khosravi. Mostly exploration-free algorithms for contextual bandits. *arXiv*, pages 1–62, 2017.

[5] D. Basu, C. Dimitrakakis, and A. Tossou. Differential privacy for multi-armed bandits: What is it and what is its cost? *arXiv*, pages 1–27, 2019.

[6] A. Bietti, A. Agarwal, and J. Langford. A Contextual Bandit Bake-off. pages 1–45, 2018.

[7] K. Chaudhuri, C. Monteleoni, and A. D. Sarwate. Differentially private empirical risk minimization. *Journal of Machine Learning Research*, 12(3), 2011.

[8] X. Chen, D. Simchi-Levi, and Y. Wang. Privacy-preserving dynamic personalized pricing with demand learning. *arXiv*, pages 1–35, 2020.

[9] X. Chen, K. Zheng, Z. Zhou, Y. Yang, W. Chen, and L. Wang. (Locally) Differentially Private Combinatorial Semi-Bandits. *arXiv*, 2020.

[10] W. C. Cheung, D. Simchi-Levi, and R. Zhu. Hedging the drift: Learning to optimize under non-stationarity. *Available at SSRN 3261050*, 2018.

[11] B. Ding, J. Kulkarni, and S. Yekhanin. Collecting telemetry data privately. *arXiv preprint arXiv:1712.01524*, 2017.

[12] Q. Ding, C.-J. Hsieh, and J. Sharpnack. An efficient algorithm for generalized linear bandit: Online stochastic gradient descent and thompson sampling. In *International Conference on Artificial Intelligence and Statistics*, pages 1585–1593. PMLR, 2021.

[13] J. C. Duchi and M. I. Jordan. Minimax Optimal Procedures for Locally Private Estimation.

[14] C. Dwork, K. Kenthapadi, F. McSherry, I. Mironov, and M. Naor. Our data, ourselves: Privacy via distributed noise generation. In *Annual International Conference on the Theory and Applications of Cryptographic Techniques*, pages 486–503. Springer, 2006.

[15] C. Dwork and J. Lei. Differential privacy and robust statistics. In *Proceedings of the forty-first annual ACM symposium on Theory of computing*, pages 371–380, 2009.

[16] C. Dwork, F. McSherry, K. Nissim, and A. Smith. Calibrating noise to sensitivity in private data analysis. In *Theory of cryptography conference*, pages 265–284. Springer, 2006.

[17] C. Dwork and A. Roth. The algorithmic foundations of differential privacy. *Foundations and Trends in Theoretical Computer Science*, 9(3-4):211–487, 2013.

[18] Ú. Erlingsson, V. Pihur, and A. Korolova. Rappor: Randomized aggregatable privacy-preserving ordinal response. In *Proceedings of the 2014 ACM SIGSAC conference on computer and communications security*, pages 1054–1067, 2014.

[19] Y. Han, Z. Zhou, Z. Zhou, J. Blanchet, P. W. Glynn, and Y. Ye. Sequential batch learning in finite-action linear contextual bandits. *arXiv*, 2020.

[20] K. S. Jun, A. Bhargava, R. Nowak, and R. Willett. Scalable generalized linear bandits: Online computation and hashing. *Advances in Neural Information Processing Systems*, 2017-December:99–109, 2017.

[21] T. Lattimore and C. Szepesvári. *Bandit algorithms*. Cambridge University Press, 2020.

[22] R. Phillips, A. S. Şimşek, and G. Van Ryzin. The effectiveness of field price discretion: Empirical evidence from auto lending. *Management Science*, 61(8):1741–1759, 2015.

[23] M. Raghavan, A. Slivkins, J. W. Vaughan, and Z. S. Wu. The externalities of exploration and how data diversity helps exploitation. *arXiv*, 2018.

[24] A. Rakhlin, O. Shamir, and K. Sridharan. Making gradient descent optimal for strongly convex stochastic optimization. *arXiv preprint arXiv:1109.5647*, 2011.

[25] W. Ren, X. Zhou, J. Liu, and N. B. Shroff. Multi-Armed Bandits with Local Differential Privacy. *arXiv*, 2020.

[26] Z. Ren, Z. Zhou, and J. R. Kalagnanam. Batched learning in generalized linear contextual bandits with general decision sets. *IEEE Control Systems Letters*, 2020.

[27] C. Riquelme, G. Tucker, and J. Snoek. Deep bayesian bandits showdown: An empirical comparison of bayesian deep networks for thompson sampling. *arXiv preprint arXiv:1802.09127*, 2018.

[28] B. I. Rubinstein, P. L. Bartlett, L. Huang, and N. Taft. Learning in a large function space: Privacy-preserving mechanisms for svm learning. *arXiv preprint arXiv:0911.5708*, 2009.

[29] R. Shariff and O. Sheffet. Differentially private contextual linear bandits. *Advances in Neural Information Processing Systems*, 2018-December:4296–4306, 2018.

[30] A. Slivkins. Introduction to multi-armed bandits. *Foundations and Trends in Machine Learning*, 12(1-2):1–286, 2019.

[31] A. Smith. Privacy-preserving statistical estimation with optimal convergence rates. In *Proceedings of the forty-third annual ACM symposium on Theory of computing*, pages 813–822, 2011.

[32] J. Tang, A. Korolova, X. Bai, X. Wang, and X. Wang. Privacy loss in apple's implementation of differential privacy on macos 10.12. *arXiv preprint arXiv:1709.02753*, 2017.

[33] D. P. Team. Learning with privacy at scale. 2017.

[34] P. Toulis, E. Airoldi, and J. Rennie. Statistical analysis of stochastic gradient methods for generalized linear models. In *International Conference on Machine Learning*, pages 667–675. PMLR, 2014.

[35] L. Wasserman and S. Zhou. A statistical framework for differential privacy. *Journal of the American Statistical Association*, 105(489):375–389, 2010.

[36] K. Zheng, T. Cai, W. Huang, Z. Li, and L. Wang. Locally Differentially Private (Contextual) Bandits Learning. *arXiv*, (NeurIPS):1–20, 2020.