Leveraging Spatial and Temporal Correlations in Sparsified Mean Estimation

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Abstract

We study the problem of estimating at a central server the mean of a set of vectors distributed across several nodes (one vector per node). When the vectors are high-dimensional, the communication cost of sending entire vectors may be prohibitive, and it may be imperative for them to use sparsification techniques. While most existing work on sparsified mean estimation is agnostic to the characteristics of the data vectors, in many practical applications such as federated learning, there may be spatial correlations (similarities in the vectors sent by different nodes) or temporal correlations (similarities in the data sent by a single node over different iterations of the algorithm) in the data vectors. We leverage these correlations by simply modifying the decoding method used by the server to estimate the mean. We provide an analysis of the resulting estimation error as well as experiments for PCA, K-Means and Logistic Regression, which show that our estimators consistently outperform more sophisticated and expensive sparsification methods.

1 Introduction

Estimating the mean of a set of vectors collected from a distributed system of nodes is a subroutine that is at the core of many distributed data science applications. For instance, a fusion server performing inference may seek to estimate the mean of environmental measurements made by geographically distributed sensor nodes. While inference may be a one-shot task, model training is often inherently iterative in nature. For instance, model training using a federated learning framework [19, 35] is divided into communication rounds, where in each round, the central server has to estimate the mean of model updates or gradients sent by edge clients. Other examples of such iterative methods include principal component analysis (PCA) using the power iteration methods and K-Means.

In most such distributed learning and optimization applications, the nodes sending the data are highly resource-constrained and bandwidth-limited edge devices. Hence, sending high-dimensional vectors can be prohibitively expensive and slow. A simple yet effective solution to reduce the communication

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cost is to send a sparsified vector containing only a subset of the elements of the original vector [30]. The Rand-k sparsification scheme chooses a subset of k elements uniformly at random, while the Top-k scheme selects the k highest magnitude indices. Other more advanced schemes such as [34, 36] optimize the weights assigned by a node to different elements of its vector when sparsifying it and sending it to the central server.

A common thread in the existing techniques [36, 34, 21] is that they are agnostic to the fact that in many practical applications, the vectors sent by the nodes are correlated across different nodes and over consecutive rounds of iterative algorithms that use mean estimation as a subroutine. For example, in a sensor data fusion applications, sensor nodes in close promixity will make similar environmental measurements and their resulting data vectors will be correlated. In a federated learning application, model updates sent by a node tend to be similar across consecutive communication rounds. The focus of this work is to take into account these spatial and temporal correlations when combining sparsified vectors sent by nodes and estimating their mean.

1.1 Main Contributions

In this work, we carefully design the aggregation method used by the central server to estimate the mean of sparsified vectors received from different nodes. This approach does not introduce additional memory requirement or computation at the nodes. As a result, our proposed mean estimators are compatible with any sparsification method used by the nodes. For the purpose of this paper and the theoretical analysis of the estimation error, we consider random sparsification at the nodes and focus on unbiased mean estimation. However, other sparsification techniques including Top-k sparsification and the methods proposed in [34, 36] can also be used by the nodes, albeit at the cost of additional local computation. Finally, while our goal is to leverage temporal and spatial correlations, we present methods that do not explicitly need information about the correlation; the estimators only consider the fact that such correlation exists. By following this design philosophy of requiring little or no side information and additional local computation, this paper makes the following contributions:

1. *Leveraging Spatial Correlation:* In random sparsification, a randomly chosen subset of k out of d elements of the vector is sent by a node to the central server. The standard approach is for the server to decode via simple averaging of the vectors assuming the missing values to be zero, and scaling with an appropriate constant to get an unbiased mean estimate. Instead, in Section 3, we propose a family of estimators called Rand-k-Spatial that adjust the weights assigned to different vectors according to a parameter that represents the amount of spatial correlation. When the correlation parameter is not known, we propose an *average-case* estimator that works well in practice.

2. *Leveraging Temporal Correlation:* If the vectors sent by a node are similar across iterations, previously sent elements of the vectors can be used to *fill in* the missing elements of a sparsified vector. In Section 4, we build on this idea of leveraging these temporal correlations and propose the Rand-k-Temporal estimator. While our estimator requires additional memory at the central server, it does not add or change any computation or storage at the nodes, which are more likely to be resource-constrained.

Along with designing these estimators and theoretically analyzing their mean squared error, in Section 5 we present experiments showing that the estimator error can be drastically reduced when there are spatial and temporal correlations.

1.2 Related Work

The problem of communication-efficient mean estimation when the data is distributed across several nodes is considered in [40, 13, 7, 33, 10, 24]. Among them, [40, 13, 7] consider statistical mean estimation assuming i.i.d. data distribution across nodes. Works [33, 10, 24, 17] consider empirical mean estimation without assuming any statistical distribution on the data, and quantize the vectors to a small number of bits. There is a significant recent interest in considering the communication-efficient (empirical) mean estimation problem in the context of distributed stochastic gradient descent, see e.g., [1, 2, 12, 5, 37, 36, 34, 20, 4, 23, 6, 14, 27]. These works can broadly be partitioned into three categories: (i) Quantization: encoding each element of the vectors to a small number of bits [18, 1, 12, 5, 37, 20, 23, 27], (ii) Sparsification: sending only a subset of elements of the vectors [2, 34, 36]. (iii) Generic compression operators: defining a class of compressors (with specific properties such as unbiasedness, bounded variance) that encompass quantization and sparsification as

special cases [20, 14]. We focus our attention to sparsification since it is orthogonal to quantization and the two can also be combined, see e.g., [4]. To the best of our knowledge, spatial correlation across nodes has not yet been considered in the context of quantized and sparsified mean estimation. Temporal correlation has been considered in some recent sparsification works [27, 14] and error-feedback [20, 30]. However, these methods change the sparsification method at the nodes and require additional memory and local computation. In contrast, we only modify the server-side aggregation method. See Section 4 for more details of prior work on exploiting temporal correlation.

2 Problem Formulation

System Model and Notation. We consider a setup consisting of n geographically distributed nodes, and a central server. Each node generates a $d-$dimensional vector $\mathbf{x}_i = [x_{i1}, \ldots, x_{id}]^T$ for $i = 1, \ldots, n$, where x_{ij} denotes the jth element of node i's vector $\mathbf{x}_i$. Note that we do not assume any specific distribution from which these vectors are generated. Spatial correlations between the vectors in Section 3 are measured using the sum of their inner products. In Section 4 we measure temporal correlations by considering the L_2 distance between the vectors sent by a node in different iterations. The central server seeks to estimate the mean of these vectors:

$$\bar{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_i \tag{1}$$

In order to save communication cost, each node sends a sparsified version $\mathbf{h}_i$ of its data vector $\mathbf{x}_i$ to the central server. The estimated mean $\hat{\mathbf{x}}$ is a function of the $\mathbf{h}_1, \ldots, \mathbf{h}_n$ sent by the n nodes.

Rand-k Sparsified Mean Estimation. Random sparsification [30] is a simple and commonly used way to sparsify a vector in order to save communication cost. In the Rand-k scheme, node i selects k elements of $\mathbf{x}_i$ uniformly at random and sends these (along with their position information) to the central node. Thus, the jth element of the sparsified vector $\mathbf{h}_i$ is $h_{ij} = x_{ij}$ if node i sends coordinate j (with probability k/d) and is 0 otherwise. The central node computes the mean estimate as

$$\hat{\mathbf{x}} = \frac{1}{n} \frac{d}{k} \sum_{i=1}^{n} \mathbf{h}_i. \tag{2}$$

The scaling factor $\frac{d}{k}$ ensures that $\frac{d}{k} \mathbb{E}[\mathbf{h}_i] = \mathbf{x}_i$ and therefore $\mathbb{E}[\hat{\mathbf{x}}] = \bar{\mathbf{x}}$, i.e., the estimate is unbiased. For the purpose of this paper, we will focus on unbiased random sparsification at the nodes. However, our techniques for leveraging spatial and temporal correlations can be applied to biased sparsification methods such as Top-k as well.

Estimation Error Metric. As done in most previous works, we measure the quality of the estimator in terms of the mean squared error (MSE) $\mathbb{E}_{\hat{\mathbf{x}}}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right]$, where the expectation is taken over the choice of the indices that are retained by each of the nodes when sparsifying their data vectors $\mathbf{x}_i$, see, e.g., [33, 12, 10]. The following result, known in folklore, quantifies error in estimating the true mean $\bar{\mathbf{x}}$ (proof in Appendix A).

Lemma 1 (Rand-k Estimation Error). *The mean squared error (MSE) of estimate $\hat{\mathbf{x}}$ produced by the Rand-k sparsification scheme described above is given by*

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k} - 1\right) R_1 \tag{3}$$

where $R_1 = \sum_{i=1}^{n} \|\mathbf{x}_i\|^2$, the sum of the squared magnitudes of the data vectors.

3 Improving Random-k by Leveraging Spatial Correlations

Consider Rand-k sparsification protocol (described in Section 2) where node i sparsifies its vector $\mathbf{x}_i$ to $\mathbf{h}_i$ by retaining only k randomly chosen elements and setting the rest to 0, and sends $\mathbf{h}_i$ to the server. The sampled coordinates are scaled by a factor of d/k to get an unbiased estimate of each node vector. However, consider the case where each node has the same vector, i.e., $\mathbf{x}_1 = \mathbf{x}_2 = \ldots = \mathbf{x}_n$. If $M_j > 0$ nodes send their j^{th} coordinate, then the jth coordinate of the mean can be exactly estimated

Figure 1: To estimate each element of the mean, the standard Rand-k estimator averages the values received from all nodes, including the zeros. Our rand-k-spatial estimator only averages the non-zero elements and scales the average according to the degree of spatial correlation.

as $\hat{x}_j = (\sum_i h_{ij})/M_j$. On the other hand, the scaling factor of d/k in the Rand-k estimator can introduce a large error depending on the value of M_j (e.g., if $M_j = 1$ but $d/k = 10$).

The above example suggests that there are scenarios in which the Rand-k estimator, despite being unbiased, can incur a large MSE. In this section, we will introduce the Rand-k-Spatial *family* of unbiased mean estimators (illustrated in Fig. 1) whose members compute mean estimates depending on the amount of correlation between the data at the nodes. We will show that the conventional Rand-k estimator is a member of this family and gives the lowest MSE (among the family) only when the data is uncorrelated, while other members of the family can yield lower values of MSE depending upon the level of correlation. We will also describe how to obtain the estimator from this family that minimizes the MSE when the correlation between the data is known and present an estimator that gives lower MSE than Rand-k on average when correlations are unknown.

The Rand-k-Spatial family of estimators. Let M_j be the number of nodes that send their j^{th} coordinate. Observe that M_j is a binomial random variable that takes values in the range $\{0, 1, \ldots, n\}$ with $\Pr(M_j = m) = \binom{n}{m} p^m (1-p)^{n-m}$ for all j, where $p = k/d$. Instead of scaling each element by the constant d/k as in Rand-k (cf. (2)), we propose the Rand-k-Spatial family of estimators wherein the scaling is computed *as a function of* M_j and the level of spatial correlation between the vectors. In particular, we propose the following estimate for the jth coordinate of the mean,

$$\hat{x}_j = \frac{1}{n} \frac{\bar{\beta}}{T(M_j)} \sum_{i=1}^{n} h_{ij}, \tag{4}$$

where $\bar{\beta} \triangleq (\frac{k}{d} \mathbb{E}_{M_j | M_j \geq 1}[\frac{1}{T(M_j)}])^{-1}$. The function $T(M_j)$ changes the scaling of h_{ij} depending on M_j, the number of nodes that send the jth coordinate.

Lemma 2 (Rand-k-Spatial estimator Unbiasedness). *Following the definition of $\bar{\beta}$, we have that the Rand-k-Spatial estimator in* (4) *is unbiased, i.e,*

$$\mathbb{E}[\hat{x}_j] = \frac{1}{n} \sum_{i=1}^{n} x_{ij} \tag{5}$$

Observe that the Rand-k-estimator of (2) can be obtained by setting $T(M_j) = 1 \ \forall M_j \geq 1$. The estimator described at the beginning of this Section for the case where all the $\mathbf{x}_i$ vectors are identical can be obtained (up to a constant) by setting $T(M_j) = M_j \ \forall M_j \geq 1$ (the constant scaling by $\bar{\beta}$ is required for unbiasedness). In general, the estimators obtained by the different settings of $T(M_j)$ form the Rand-k-Spatial family of estimators.

Our goal now is to find the *best* estimator from this family for the task of mean estimation. Towards this end, we first evaluate the mean estimation error for members of this family, and then show how the best choice of $T(M_j)$ is a function of the amount of spatial correlation.

|(a)|(b)|

Figure 2: **(a):** MSE v/s R_2/R_1 for $k/d = 0.1$ for the Rand-k-Spatial family of estimators. Rand-k-Spatial(Avg) significantly outperforms Rand-k and Rand-k-Spatial(Max) in the regime where each is sub-optimal (high and low R_2/R_1 respectively), while closely tracking the performance of the best (unrealistic) estimator Rand-k-Spatial-Opt computed as in (9) with knowledge of R_2/R_1. **(b):** R_2/R_1 values for a single iteration of distributed Power Iteration on FMNIST and CIFAR datasets (IID & non-IID splits) across 100 nodes. Clearly, R_2/R_1 is significantly larger than 0 and thus MSE will *not* be minimized by Rand-k.

Theorem 1 (Rand-k-Spatial Estimation Error). *The mean squared error of any member of the Rand-k-Spatial family is given by*

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)R_1 + \frac{1}{n^2}\left(c_1 R_1 - c_2 R_2\right) \qquad (6)$$

where $R_1 = \sum_{i=1}^{n} \|\mathbf{x}_i\|^2$ and $R_2 = 2\sum_{i}^{n}\sum_{j=i+1}^{n}\langle\mathbf{x}_i, \mathbf{x}_j\rangle$. The parameters c_1, c_2 depend on the choice of $T(.)$ as

$$c_1 = \bar{\beta}^2 \sum_{m=1}^{n} \frac{k}{dT(m)^2}\binom{n-1}{m-1}\left(\frac{k}{d}\right)^{m-1}\left(1 - \frac{k}{d}\right)^{n-m} - \frac{d}{k} \qquad (7)$$

and

$$c_2 = 1 - \bar{\beta}^2 \sum_{m=2}^{n} \frac{k^2}{d^2 T(m)^2}\binom{n-2}{m-2}\left(\frac{k}{d}\right)^{m-2}\left(1 - \frac{k}{d}\right)^{n-m}. \qquad (8)$$

Choosing the best estimator. Comparing (6) with (3), we see that if the data $\mathbf{x}_1, \ldots, \mathbf{x}_n$ and function $T()$ is such that $c_1 R_1 < c_2 R_2$ then the MSE of the corresponding estimator in the Rand-k-Spatial family is guaranteed to be lower than the Rand-k estimator of Section 2. In general, since the MSE depends on the function $T(.)$ through c_1 and c_2, we can find the $T(.)$ that minimizes the MSE as shown below.

Theorem 2 (Rand-k-Spatial minimum MSE). *For any set of data vectors $\mathbf{x}_1, \ldots, \mathbf{x}_n$, the ratio $\frac{R_2}{R_1}$ always lies in $[-1, n-1]$, and the estimator within the Rand-k spatial family of estimators that minimizes the MSE in (6), can be obtained by setting*

$$T^*(m) = 1 + \frac{R_2}{R_1}\frac{m-1}{n-1}, \quad for \ m = 1, \ldots, n. \qquad (9)$$

Thus, the best mean estimator from the Rand-k-family changes as the data (and consequently R_1, R_2) changes. We now discuss certain special cases of this.

1. **Rand-k (Best when $R_2/R_1 = 0$)** The conventional Rand-k estimator (corresponding to $T^*(m) = 1, \forall m$) minimizes the MSE only in a special case which is, in fact, the case when $R_2 = 2\sum_{i}^{n}\sum_{j=i+1}^{n}\langle\mathbf{x}_i, \mathbf{x}_j\rangle = 0$. A natural setting where this could occur is when the node vectors are orthogonal to each other, i.e., $\langle\mathbf{x}_i, \mathbf{x}_j\rangle = 0 \ \forall i, j \in [n]$. In such cases, it can be said that the conventional Rand-k estimator is, in fact, the best out of the Rand-k-Spatial family of estimators. However, when $R_2/R_1 \neq 0$, Rand-k is *not* the best estimator, and for each value of R_2/R_1, a different estimator (corresponding to a different value of $T^*(.)$) minimizes the MSE.

2. **Rand-k-Spatial(Max) (Best when $R_2/R_1 = n - 1$)** Recall the example described at the beginning of this section where $\mathbf{x}_i = \mathbf{x}_j \; \forall i, j \in [n]$. In this case, $R_2/R_1 = n - 1$, and $T^*(m) = m$, $\forall m$ gives the optimal estimator. We will call this the Rand-k-Spatial(Max) estimator since it corresponds to the maximum value of R_2/R_1. Thus, the optimal estimators are very different when the vectors are uncorrelated as opposed to when the vectors are highly correlated.

3. **Rand-k-Spatial(Avg) (Best on Average)** At this point it is quite clear that no single value of $T(.)$ will minimize MSE for all datasets. However, from (9) it is also evident that to derive the *best* $T(.)$ we need to know the exact values of R_2/R_1 at the central server which does not seem possible without communicating the entire vector at each node (particularly for computing R_2) which we wish to avoid. Therefore, we propose the following choice of $T(.)$ as a default setting, and subsequently show empirically that it does better than either of the above two extremes on average.

$$\tilde{T}(m) = 1 + \frac{n}{2} \frac{m-1}{n-1} \tag{10}$$

Comparing with (9), we see that this is the best estimator when $R_2/R_1 = n/2$ which is the mid-point of the interval in which R_2/R_1 lies (as per Theorem 2). It can also be shown that this minimizes the expectation over MSE if R_2/R_1 is distributed uniformly over its range. We will now present simulations to show that this estimator gives close to the best MSE across the entire range of R_2/R_1, and will show in Section 5 that it can outperform state-of-the-art baselines for real distributed mean estimation tasks.

Simulations. To illustrate the discussion above, we performed mean estimation for $n = 10$ $100-$dimensional vectors using $k/d = 0.1$. Since $n = 10$, $R_2/R_1 \in [-1, 9]$ (Theorem 2). We vary R_2/R_1 over the entire range by starting with 5 all-1 vectors and 5 all-(-1) vectors ($R_2/R_1 = -1$) and then changing the signs of the elements (one at a time) of the 5 all-(-1) vectors, until they are all-1 ($R_2/R_1 = 9$). For details, see Appendix B. We plot the MSE of the Rand-k, Rand-k-Spatial(Max), and Rand-k-Spatial(Avg) estimators in Fig. 2a. We also add an estimator corresponding to the best $T(.)$ as in (9) and call it Rand-k-Spatial(Opt). While knowing R_2/R_1 at the central server is unrealistic in practice, it illustrates the best-case scenario. In Fig. 2a, we see that Rand-k-Spatial(Avg) is in general quite close to Rand-k-Spatial(Opt), i.e., it works well for all values of R_2/R_1, whereas Rand-k and Rand-k-Spatial(Max) work well only in the special cases where $R_2/R_1 = 0$ and $R_2/R_1 = 9$.

To check if R_2/R_1 can indeed take large values for which Rand-k would be suboptimal, we consider distributed power iteration which is a common protocol that uses distributed mean estimation [33, 11]. The objective of the central server here is to estimate the top eigenvector of a matrix whose rows are partitioned among nodes. To simulate this, we partition the FMNIST and CIFAR-10 datasets among 100 nodes, either in an IID or Non-IID fashion and plot R_2/R_1 for the vectors in the first round of distributed power iteration on this data. Fig. 2b shows that R_2/R_1 is significantly larger than 0 in these cases, thus indicating that the data is well correlated. The values of R_2/R_1 continue to remain large even in subsequent round (see Appendix B), thus justifying the need for using estimators other than the conventional Rand-k at each round. In Section 5, we show that the Rand-k-Spatial(Avg) estimator can outperform Rand-k and various other baselines for distributed power iteration.

4 Improving Random-k by Leveraging Temporal Correlations

Figure 3: Each node i sends its Rand-k sparsified vector to the server. The server stores previously seen coordinates of the vector in its memory and uses it to fill-in unsampled coordinates in future iterations.

Mean estimation is an important subtask in several iterative algorithms such as power iteration and SGD. We propose a mean estimation technique that leverages temporal correlations in the vectors

$\mathbf{x}_i^{(t)}$ obtained by node i, where t is the iteration index of the algorithm. In Rand-k sparsification, each node i samples k out of d coordinates of its vector $\mathbf{x}_i^{(t)}$ to create a sparsified vector $\mathbf{h}_i^{(t)}$ and sends it to the server. In standard Rand-k sparsified mean estimation, the $d - k$ unsampled coordinates of $\mathbf{x}_i^{(t)}$ are treated as 0 by the server when computing the mean estimate (see (2)). Instead, we propose to allow the server to substitute the zeros with values from its memory that *better represent* the unsampled coordinates.

Filling-in Unsampled Coordinates of a Sparsified Vector. Let $\mathbf{b}_1^{(t)}, \mathbf{b}_2^{(t)} \dots \mathbf{b}_n^{(t)}$ be n vectors stored in the server memory whose elements serve as substitutes for unsampled coordinates of $\mathbf{x}_i^{(t)}$. Since these $\mathbf{b}_i^{(t)}$s are stored at the server, there is no added computation or storage costs at the nodes. These $\mathbf{b}_i^{(t)}$s can correspond to predicted values of $\mathbf{x}_i^{(t)}$ based on the temporal correlation across iterations. A natural idea is to set $\mathbf{b}_i^{(t)}$ in iteration t to previously sampled coordinates, instead of just substituting zeros. Based on this intuition, we propose the following strategy for updating $\mathbf{b}_i^{(t)}$ at the end of iteration t. Let $\mathbf{b}_i^{(0)} = \mathbf{0}$ for all $i \in [n]$. As illustrated in Fig. 3, we update $\mathbf{b}_i^{(t)}$ for $t \geq 1$ as follows:

$$b_{ij}^{(t+1)} \triangleq \begin{cases} b_{ij}^{(t)} & \text{if node } i \text{ does not send } x_{ij}^{(t)} \\ x_{ij}^{(t)} & \text{if node } i \text{ sends } x_{ij}^{(t)}. \end{cases} \tag{11}$$

One can further refine this approach by enforcing staleness constraints on $\mathbf{b}_i^{(t)}$ or by setting $\mathbf{b}_i^{(t)}$ to a sliding window average of previously sampled coordinates.

The Rand-k-Temporal estimator. We now propose the Rand-k-Temporal estimator that enables the server to get an unbiased estimate of the mean $\bar{\mathbf{x}}$ for any arbitrary stored vectors $\mathbf{b}_i$ used to fill in the unsampled coordinates of $\mathbf{x}_i$. We omit the iteration index t here for the purpose of brevity and because this estimator can be used even in non-iterative settings where the server knows a predicted value $\mathbf{b}_i$ of the vector $\mathbf{x}_i$. Given the sparsified vector $\mathbf{h}_i$ received from node i, the server can *fill in* the unsampled coordinates and create the vector $\mathbf{h}_i'$ whose j-th coordinate is defined as:

$$h_{ij}' \triangleq \begin{cases} b_{ij} & \text{if node } i \text{ does not send } x_{ij} \\ b_{ij} + \frac{d}{k}(x_{ij} - b_{ij}) & \text{if node } i \text{ sends } x_{ij} \end{cases} \tag{12}$$

By definition, h_{ij}' is an unbiased estimate of x_{ij}, because $\mathbb{E}\left[h_{ij}'\right] = (1 - \frac{k}{d})b_{ij} + \frac{k}{d}(b_{ij} + \frac{d}{k}(x_{ij} - b_{ij})) = x_{ij}$. Using these filled-in vectors $\mathbf{h}_i'$ obtained from the sparsified vectors $\mathbf{h}_i$ and the vectors $\mathbf{b}_i$ stored in server memory, we propose that the server computes the following mean estimate

$$\hat{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{h}_i'. \tag{13}$$

We see that when $\mathbf{b}_i = 0$ for all i, then the Rand-k-Temporal estimator reduces to the Rand-k estimator.

Since $\mathbf{h}_i'$ is an unbiased estimate of $\mathbf{x}_i$, it follows that the proposed mean estimate $\hat{\mathbf{x}}$ is also unbiased, that is $\mathbb{E}\left[\hat{\mathbf{x}}\right] = \mathbf{x}$. In the following theorem, we evaluate the estimation error of this Rand-k-Temporal estimator in terms of the $\mathbf{b}_i$s.

Theorem 3 (Rand-k-Temporal Estimation Error). *The mean squared error of the Rand-k-Temporal estimator is given by,*

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)\sum_{i=1}^{n}\|\mathbf{x}_i - \mathbf{b}_i\|^2. \tag{14}$$

By comparing the above result with the Rand-k estimation error given in Lemma 1, we see that Rand-k-Temporal effectively reduces the dependence of the MSE on $\|\mathbf{x}_i\|^2$ to $\|\mathbf{x}_i - \mathbf{b}_i\|^2$. Thus, the Rand-$k$-Temporal estimator can significantly reduce the estimation error of the Rand-k estimator when $\mathbf{b}_i$s are *close* to $\mathbf{x}_i$s, resulting in $\|\mathbf{x}_i - \mathbf{b}_i\|^2 < \|\mathbf{x}_i\|^2$.

Reducing Storage Cost at the Server. In the naive implementation of the proposed Rand-k-Temporal estimator, we need $\mathcal{O}(nd)$ storage/memory at the server to store vector $\mathbf{b}_i$ from each

(a)	(b)

Figure 4: Simulated results for our objective defined in (15), where $\mathbf{e}_i \sim \mathcal{N}(0, \mathbf{I}_d)$, $n = 15$ and $d = 1000$. We set $\eta = 0.1$ and $k/d = 0.1$. We compare with more sophisticated schemes than Rand-k-Temporal such as Rand-k(Wangni) and [36] and Induced Compressor(Horváth) [14] that take into account coordinate magnitude during sparsification. **(a)** We see that Rand-k-Temporal effectively converges to the true optima while other sparsification schemes are unable to do so. **(b)** The mean estimation error for Rand-k-Temporal decreases sharply as iterations proceed while other sparsification schemes continue to have a high error floor.

device i. In practice, this memory cost can be easily reduced at the expense of a slightly higher MSE. Note that our result in Theorem 3 holds for arbitrary $\mathbf{b}_i$ and thus the $\mathbf{b}_i$ do not have to be necessarily different for each device. A natural idea to reduce the memory requirement at the server to just $\mathcal{O}(d)$ is to set $\mathbf{b}_i^{(t+1)} = \hat{\mathbf{x}}^{(t)}$ for all $i \in [n]$, where $\hat{\mathbf{x}}^{(t)}$ is the previous mean estimate. Further details and experimental results confirming the effectiveness of this strategy are shown in Appendix D.

A Quadratic-Objective Case Study. Even with the simple choice of $\mathbf{b}_i$ given in (11), Rand-k-Temporal estimation gives an *order-wise* improvement in the error over standard Rand-k estimation. We demonstrate this via the following case study of performing gradient descent on a quadratic objective. Consider that each node i has a quadratic local objective function given by $F_i(\mathbf{w}) = \frac{1}{2} \|\mathbf{w} - \mathbf{e}_i\|^2$, where $\mathbf{e}_i \in \mathbb{R}^d$ is the local minimum of node i. The local minima are different across nodes due to heterogeneity of their objectives. The goal of the server is to minimize the global objective $F(\mathbf{w})$ given by,

$$F(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^{n} F_i(\mathbf{w}) = \frac{1}{2n} \sum_{i=1}^{n} \|\mathbf{w} - \mathbf{e}_i\|^2, \text{ which is minimized by } \mathbf{w}^* = \frac{1}{n} \sum_{i=1}^{n} \mathbf{e}_i. \quad (15)$$

Our simulation result in Fig. 4b shows how the mean estimation error for these node gradients changes as training progresses. For schemes that do not utilize temporal information, we see a non-zero estimation error due to the unsampled coordinates at all steps. Rand-k-Temporal, on the other hand, effectively allows the mean estimation error of the node vectors to converge to zero, by utilizing previous and current information on *all* coordinates while decoding. A consequence of this, as we show in the theorem below, is that Rand-k-Temporal converges to the true optima $\mathbf{w}^*$ for a sufficiently small learning rate η.

Theorem 4. *For our objective defined as in* (15), *Gradient Descent using the Rand-k-Temporal estimator with* $\eta \leq \min\left\{ \frac{1}{\left(1 + \frac{8}{n}\left(\frac{d}{k} - 1\right)\right)}, \frac{k}{2d} \right\}$ *converges to the true optima* $\mathbf{w}^*$ *as follows,*

$$\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq (1-\eta)^{t+1} \left[\left\|\mathbf{w}^0 - \mathbf{w}^*\right\|^2 + \frac{1}{n} \sum_{i=1}^{n} \|\nabla F_i(\mathbf{w}^*)\|^2\right] \quad (16)$$

where the expectation is taken over the randomness in the sparsification protocol across all steps.

Comparison with Error-Feedback and Gradient Difference methods: The notion of error-feedback [28, 31] is considered for compressed gradient methods in [29, 30, 20, 6]. In error-feedback, each node locally stores the difference between the actual and the compressed vector at each iteration (known as error), and adds it to the vector generated at the next iteration (feedback). For Rand-k

sparsification, error-feedback corresponds to locally storing the unsampled coordinates for each iteration, and adding them back at the next iteration. Note that, with error-feedback, the server still utilizes the information on only k coordinates from each client, albeit with accumulated history. On the other hand, Rand-k-Temporal allows the server to leverage temporal correlations by utilizing historical data to substitute for *unsampled* coordinates. Another line of work [26, 15, 22] proposes that nodes quantize the *difference* of their current gradient and a local state to reduce the variance caused by quantization. Note that similar to error-feedback, these works require nodes to maintain a local state and perform extra computation to update the local state. This can incur significant overhead for resource-constrained nodes in many applications such as SGD for deep learning models with millions of parameters.

Comparison with rTop-k and Induced Compressor: In practice, biased compressors such as Top-k are observed to perform better due to their low empirical variance, however error-feedback is the only known mechanism to ensure convergence [30, 20, 6, 14]. rTop-k [3] proposes to first find the top r magnitude coordinates of a vector and then randomly sample k out of these r coordinates. Note that rTop-k is still a biased compressor and is usually implemented with error feedback. The work of [14] proposes a general mechanism called induced compressor for constructing an unbiased compression operator from any biased compressor such as Top-k. The induced compressor first computes the error between the actual and compressed vector obtained using a biased compressor, compresses the error using an unbiased compressor, and sends it along with the compressed vector. Unlike Rand-k-Temporal, the induced compressor only operates on the vectors for the current iteration, and does not leverage temporal correlations.

Comparison with Lazily Aggregated Gradient (LAG) Methods: LAG methods [8, 32, 39, 9] seek to utilize temporal correlation to reduce communication. In particular, LAG adaptively skips node-to-server communication by identifying slowly varying gradients, thereby reusing old gradients over time. Unlike Rand-k-Temporal, LAG is not a sparsification scheme and incurs an extra computation cost to determine whether or not a node sends their vector to the server.

5 Experiments

We evaluate our proposed sparsification schemes on the following three tasks: i) *Power Iteration*, ii) *K-Means*, and iii) *Logistic Regression*. In all setups, we compare the performance with Rand-k and the two more sophisticated sparsification schemes, Rand-k (Wangni) [36], and Induced Compressor [14]. We use the code from [16] for both. For the Induced Compressor, we use Top-k with Rand-k as in [14]. We present representative results here and defer additional results to Appendix C.

Power Iteration. We estimate the principal eigenvector of the covariance matrix of the data distributed across 100 nodes by the power iteration method. The data consists of images from the Fashion-MNIST [38] dataset split IID across the nodes. At each iteration, the nodes send a $10\times$ compressed version of their local eigenvector estimates to the server based on a single local power iteration. The server estimates the mean (global eigenvector estimate) and communicates it back to the nodes for the next round. Results in Fig. 5 show that Rand-k-Spatial(Avg) (Section 3) and Rand-k-Temporal (Section 4) *significantly* outperform *all baselines* both in terms of convergence to the true eigenvector (Fig. 5a) and in terms of the mean estimation error (Fig. 5d) across iterations.

K**-Means Clustering.** We perform K-Means clustering (with 10 clusters) using Lloyd's algorithm on Fashion-MNIST images distributed across 100 nodes in IID fashion. Each node computes its local cluster centers and sends a $10\times$ compressed version to the server, which estimates the mean (global centers) and sends it back to the nodes for the next round. Results in Fig. 5b and Fig. 5e show that Rand-k-Spatial(Avg) (Section 3) and Rand-k-Temporal (Section 4) *significantly* outperform *all baselines* both in terms of minimizing the K-Means objective (the average distance to cluster centers) and in terms of the average mean estimation error averaged over the 10 cluster means.

Logistic Regression. We train a logistic regression model for classification of CIFAR-10 images split across 10 nodes in non-IID fashion (following the splitting procedure in [25]). Each node computes local gradients and sends a $100\times$ compressed version to the server, which estimates the mean (global gradient) and sends it back to the nodes for the next round. Results show that Rand-k-Temporal achieves the lowest training loss (Fig. 5c) and order-wise lower mean estimation error (Fig. 5f) among all sparsification schemes as training progresses. We note that Rand-k-Spatial is not able to beat the

(a) Power Iteration	(b) K-Means	(c) Logistic Regression
(d) Power Iteration	(e) K-Means	(f) Logistic Regression

Figure 5: Experimental Results showing task objective and Mean Estimation Error for Power Iteration (a,d), K-Means (c,e), and Logistic Regression (c,f). Rand-k-Temporal outperforms baselines in all cases while Rand-k-Spatial outperforms baselines in 2/3 cases.

baselines here potentially because the non-IID split might be reducing spatial correlation. We plan to investigate this further in future work.

6 Conclusion

We considered the problem of estimating the mean of d-dimensional vectors received from n nodes, which sparsify their vectors to k elements in order to reduce the communication cost. When there are spatial correlations across nodes and temporal correlations over time between the vectors, the standard approach of simple averaging the sparsified vectors can lead to high estimation error. We propose the Rand-k-Spatial and Rand-k-Temporal estimators that provably reduce the estimation error while keeping the estimate unbiased and also perform exceptionally well in experiments. Although we focus on Rand-k sparsification here, the insights for leveraging correlations can be extended to other sparsification and compression methods.

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A Proof of Theoretical Results

A.1 Proof of Lemma 1

The MSE can be computed as

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[(\hat{x}_j - \bar{x}_j)^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[\left(\frac{1}{n}\sum_{i=1}^{n}\frac{d}{k}h_{ij} - \frac{1}{n}\sum_{i=1}^{n}x_{ij}\right)^2\right]. \tag{17}$$

Now, as $\mathbb{E}\left[\frac{d}{k}h_{ij}\right] = x_{ij}$, it holds that

$$\frac{1}{n^2}\sum_{i=1}^{n}\mathbb{E}\left[\left(\frac{d}{k}h_{ij} - x_{ij}\right)^2\right] = \frac{1}{n^2}\sum_{i=1}^{n}\left(\mathbb{E}\left[\left(\frac{d}{k}h_{ij}\right)^2\right] - x_{ij}^2\right). \tag{18}$$

Since $h_{ij} = x_{ij}$ with probability k/d and $h_{ij} = 0$ otherwise (by definition), therefore $\mathbb{E}\left[\left(\frac{d}{k}h_{ij}\right)^2\right] = \frac{d}{k}x_{ij}^2$, which implies

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)\sum_{i=1}^{n}\sum_{j=1}^{d}x_{ij}^2 = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)R_1, \tag{19}$$

where $R_1 = \sum_{i=1}^{n}\|\mathbf{x}_i\|^2$.

A.2 Proof of Lemma 2

We begin by recalling our definition of $\bar{\beta}$.

$$\bar{\beta} \triangleq \left(\frac{k}{d}\mathbb{E}_{M_j|M_j\geq 1}\left[\frac{1}{T(M_j)}\right]\right)^{-1} \tag{20}$$

Let ξ_{ij} be an indicator random variable which is 1 or 0, depending on whether $h_{ij} = x_{ij}$ or not.

Case 1: With probability $(1 - \frac{k}{d})$, $\xi_{ij} = 0$ which implies $h_{ij} = 0$. Therefore,

$$\mathbb{E}_{M_j|\xi_{ij}=0}\left[\frac{\bar{\beta}h_{ij}}{T(M_j)}\right] = 0 \tag{21}$$

Case 2: With probability $\frac{k}{d}$, $\xi_{ij} = 1$ which implies $h_{ij} = x_{ij}$. Therefore,

$$\mathbb{E}_{M_j|\xi_{ij}=1}\left[\frac{\bar{\beta}h_{ij}}{T(M_j)}\right] = \mathbb{E}_{M_j|M_j\geq 1}\left[\frac{\bar{\beta}h_{ij}}{T(M_j)}\right] = \bar{\beta}x_{ij}\mathbb{E}_{M_j|M_j\geq 1}\left[\frac{1}{T(M_j)}\right] \tag{22}$$

The crucial observation here is that $\xi_{ij} = 1$ only implies $M_j \geq 1$ and does not give any other information about M_j. This allows us to decouple the relation between h_{ij} and M_j for this proof as well as our proof of Theorem 1. Next, taking expectation with respect to ξ_{ij} we have,

$$\mathbb{E}_{\xi_{ij}}\mathbb{E}_{M_j|\xi_{ij}} = \frac{k}{d}\bar{\beta}x_{ij}\mathbb{E}_{M_j|M_j\geq 1}\left[\frac{1}{T(M_j)}\right] = x_{ij} \tag{23}$$

which follows from the definition of $\bar{\beta}$. This proves that the estimate (4) is unbiased.

A.3 Proof of Theorem 1

The MSE can be computed as

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[(\hat{x}_j - \bar{x}_j)^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[\left(\frac{1}{n}\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^{n}h_{ij} - \frac{1}{n}\sum_{i=1}^{n}x_{ij}\right)^2\right]. \tag{24}$$

As the estimator is designed to be unbiased, i.e., $\mathbb{E}\left[\left(\frac{1}{n}\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij}\right)\right] = \frac{1}{n}\sum_{i=1}^n x_{ij}$, it holds that

$$\mathbb{E}\left[\left(\frac{1}{n}\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij} - \frac{1}{n}\sum_{i=1}^n x_{ij}\right)^2\right] = \frac{1}{n^2}\mathbb{E}\left[\left(\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij}\right)^2\right] - \frac{1}{n^2}\left(\sum_{i=1}^n x_{ij}\right)^2 \quad (25)$$

We now analyze the first term above.

$$\mathbb{E}\left[\left(\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij}\right)^2\right] = \sum_{i=1}^n \bar{\beta}^2\mathbb{E}\left[\frac{h_{ij}}{T(M_j)}\right]^2 + \sum_{i=1}^n\sum_{k=i+1}^n \bar{\beta}^2\mathbb{E}\left[\frac{h_{ij}h_{kj}}{T(M_j)^2}\right] \quad (26)$$

Note here that the expectation is taken over the randomness in h_{ij} as well as $T(M_j)$. Further, $\bar{\beta}^2\left[\frac{h_{ij}}{T(M_j)}\right]^2$ is non-zero only when a node i samples coordinate j, i.e., $h_{ij} = x_{ij}$. This implies that $M_j \geq 1$. Therefore, by the law of total expectation, we have

$$\bar{\beta}^2\mathbb{E}\left[\frac{h_{ij}}{T(M_j)}\right]^2 = \bar{\beta}^2\mathbb{E}_{M_j|M_j\geq 1}\left[\frac{kx_{ij}^2}{dT(M_j)^2}\right] \quad (27)$$

$$= \left(\bar{\beta}^2\sum_{m=1}^n \frac{k}{dT(m)^2}\binom{n-1}{m-1}\left(\frac{k}{d}\right)^{m-1}\left(1-\frac{k}{d}\right)^{n-m}\right)x_{ij}^2 \quad (28)$$

$$= \left(\frac{d}{k}+c_1\right)x_{ij}^2 \quad (29)$$

where $c_1 = \bar{\beta}^2\sum_{m=1}^n \frac{k}{dT(m)^2}\binom{n-1}{m-1}\left(\frac{k}{d}\right)^{m-1}\left(1-\frac{k}{d}\right)^{n-m} - \frac{d}{k}$. Here, the second equality uses the fact that when node i samples coordinate j (i.e., $x_{ij} = h_{ij}$), then $M_j \geq 1$.

Following a similar argument as above, note that $\bar{\beta}^2\left[\frac{h_{ij}h_{kj}}{T(M_j)^2}\right]$ is non-zero only when nodes i and k sample coordinate j, i.e., $h_{ij} = x_{ij}$ and $h_{kj} = x_{kj}$. This implies that $M_j \geq 2$. Therefore, by the law of total expectation, we have

$$\bar{\beta}^2\mathbb{E}\left[\frac{h_{ij}h_{kj}}{T(M_j)^2}\right] = \bar{\beta}^2\mathbb{E}_{M_j|M_j\geq 2}\left[\frac{k^2x_{ij}^2x_{kj}^2}{d^2T(M_j)^2}\right] \quad (30)$$

$$= \left(\bar{\beta}^2\sum_{m=2}^n \frac{k^2}{d^2T(m)^2}\binom{n-2}{m-2}\left(\frac{k}{d}\right)^{m-2}\left(1-\frac{k}{d}\right)^{n-m}\right)x_{ij}x_{kj} \quad (31)$$

$$= (1-c_2)x_{ij}x_{kj}, \quad (32)$$

where $c_2 = 1 - \bar{\beta}^2\sum_{m=2}^n \frac{k^2}{d^2T(m)^2}\binom{n-2}{m-2}\left(\frac{k}{d}\right)^{m-2}\left(1-\frac{k}{d}\right)^{n-m}$

Substituting (29) and (32) in (26), we get

$$\mathbb{E}\left[\left(\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij}\right)^2\right] = \left(\frac{d}{k}+c_1\right)\sum_{i=1}^n x_{ij}^2 + (1-c_2)\sum_{i=1}^n\sum_{k=i+1}^n x_{ij}x_{kj} \quad (33)$$

Now, substituting (33) in (25), we get

$$\mathbb{E}\left[\left(\frac{1}{n}\frac{\bar{\beta}}{T(M_j)}\sum_{i=1}^n h_{ij} - \frac{1}{n}\sum_{i=1}^n x_{ij}\right)^2\right] = \frac{1}{n^2}\left(\frac{d}{k}+c_1-1\right)\sum_{i=1}^n x_{ij}^2 - \frac{1}{n^2}c_2\sum_{i=1}^n\sum_{k=i+1}^n x_{ij}x_{kj} \quad (34)$$

Finally replacing (34) in (24) we get,

$$\mathbb{E}\left[\|\hat{\mathbf{x}}-\bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k}-1\right)R_1 + \frac{1}{n^2}(c_1R_1 - c_2R_2) \quad (35)$$

where $R_1 = \sum_{i=1}^n \|\mathbf{x}_i\|^2$ and $R_2 = 2\sum_i^n\sum_{j=i+1}^n\langle\mathbf{x}_i,\mathbf{x}_j\rangle$.

A.4 Proof of Theorem 2

Observe that in (6), the only term that depends on $T(.)$ is $c_1 R_1 - c_2 R_2$. Thus to find the function $T^*(.)$ that minimizes the MSE, we just need to minimize this term.

Recall that $R_1 = \sum_{i=1}^n \|\mathbf{x}_i\|^2$ and $R_2 = 2\sum_i^n \sum_{j=i+1}^n \langle \mathbf{x}_i, \mathbf{x}_j \rangle$. Note that $R_1 + R_2 = \|\sum_{i=1}^n \mathbf{x}_i\|^2$. Since $\|\sum_{i=1}^n \mathbf{x}_i\|^2 \geq 0$ and $\|\sum_{i=1}^n \mathbf{x}_i\|^2 \leq nR_1$, it follows that $\frac{R_2}{R_1} \in [-1, n-1]$.

Next, from the definitions of c_1 and c_2 in (7) and (8) respectively, we can obtain the following expression for T^*

$$T^*(m) = \arg\min_T \bar{\beta}^2 \sum_{m=1}^n \frac{k}{dT(m)^2} \binom{n-1}{m-1} \left(\frac{k}{d}\right)^{m-1} \left(1 - \frac{k}{d}\right)^{n-m}$$

$$+ \frac{R_2}{R_1} \bar{\beta}^2 \sum_{m=2}^n \frac{k^2}{d^2 T(m)^2} \binom{n-2}{m-2} \left(\frac{k}{d}\right)^{m-2} \left(1 - \frac{k}{d}\right)^{n-m}, \tag{36}$$

where $\bar{\beta} = \left(\sum_{m=1}^n \frac{k}{dT(m)} \binom{n-1}{m-1} \left(\frac{k}{d}\right)^{m-1} \left(1 - \frac{k}{d}\right)^{n-m} \right)^{-1}$.

We claim that $T^*(m) = 1 + \frac{R_2}{R_1} \frac{m-1}{n-1}$ is an optimal solution for our objective defined in (36). To see this, consider the following cases,

Case 1: $p = 0$ or $p = 1$.

In this case c_1 and c_2 are independent of $T(.)$ and hence our objective does not depend on the choice of $T(.)$.

Case 2: $0 < p < 1$ and $\frac{R_2}{R_1} = -1$.

Since $\frac{R_2}{R_1} = -1$ this implies $\|\sum_{i=1}^n \mathbf{x}_i\|^2 = 0$ and therefore $\bar{\mathbf{x}} = \mathbf{0}$.

Note that in this case $T^*(n) = 0 \implies \bar{\beta} = 0 \implies \hat{\mathbf{x}} = \mathbf{0}$, thereby recovering the true mean with zero MSE.

Case 3: $0 < p < 1$ and $\frac{R_2}{R_1} \in (-1, n-1]$

We define

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \frac{\mathbf{w}^T \mathbf{A} \mathbf{w}}{(\mathbf{b}^T \mathbf{w})^2}, \tag{37}$$

where $\mathbf{w}$ is a n-dimensional vector whose m^{th} entry is $w_m = 1/T(m)$, $\mathbf{b}$ is a vector whose m^{th} entry is

$$b_m = \binom{n-1}{m-1} p^{m-1} (1-p)^{n-m}, \tag{38}$$

where $p = k/d$, and $\mathbf{A}$ is a diagonal matrix whose m^{th} diagonal entry is

$$A_{mm} = \binom{n-1}{m-1} p^{m-1}(1-p)^{n-m} + p * \frac{R_2}{R_1} \binom{n-2}{m-2} p^{m-2}(1-p)^{n-m} \tag{39}$$

$$= b_m \left(1 + \frac{R_2}{R_1} \frac{m-1}{n-1}\right). \tag{40}$$

Note that $A_{mm} > 0$ for all $m \in \{1, 2, \ldots, n\}$ which implies that $\mathbf{w} \to \mathbf{A}^{1/2}\mathbf{w}$ is a one-to-one mapping. Therefore setting $\mathbf{z} = \mathbf{A}^{1/2}\mathbf{w}$, the objective in (37) reduces to

$$\mathbf{z}^* = \arg\min_{\mathbf{z}} \frac{\|\mathbf{z}\|^2}{(\mathbf{b}^T \mathbf{A}^{-1/2}\mathbf{z})^2} \tag{41}$$

Observe that the objectives (36), (37), (41) are invariant to the scale of $T(.)$, $\mathbf{w}$, and $\mathbf{z}$ respectively and thus the solutions will be unique up to a scaling factor (this doesn't affect our estimate of the

mean in (4) since $\bar{\beta}$ will be adjusted accordingly). Therefore, in the case of (41), it is sufficient to solve the reduced objective,

$$\mathbf{z}^* = \underset{\mathbf{z}, \, ||\mathbf{z}||=1}{\arg\min} \frac{\|\mathbf{z}\|^2}{(\mathbf{b}^T \mathbf{A}^{-1/2} \mathbf{z})^2} = \underset{\mathbf{z}, \, ||\mathbf{z}||=1}{\arg\min} \frac{1}{(\mathbf{b}^T \mathbf{A}^{-1/2} \mathbf{z})^2} \tag{42}$$

which is minimized (denominator is maximized) by $\mathbf{z}^* = \frac{\mathbf{A}^{-1/2}\mathbf{b}}{||\mathbf{A}^{-1/2}\mathbf{b}||}$. Therefore, the optimal solution (up to a constant) is $\mathbf{w}^* = \mathbf{A}^{-1/2}(\mathbf{A}^{-1/2}\mathbf{b})$. Correspondingly, we have that

$$T^*(m) = \frac{1}{w_m^*} = \frac{A_{mm}}{b_m} = 1 + \frac{R_2}{R_1} \frac{m-1}{n-1}. \tag{43}$$

minimizes (36), and consequently minimizes the MSE of the Rand-k-Spatial family of estimators.

A.5 Proof of Theorem 3

The MSE can be written as

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[(\hat{x}_j - \bar{x}_j)^2\right] = \sum_{j=1}^{d} \mathbb{E}\left[\left(\frac{1}{n}\sum_{i=1}^{n} h'_{ij} - \frac{1}{n}\sum_{i=1}^{n} x_{ij}\right)^2\right]. \tag{44}$$

Since $\mathbb{E}\left[h'_{ij}\right] = x_{ij}$, it holds that

$$\frac{1}{n^2}\sum_{i=1}^{n} \mathbb{E}\left[\left(h'_{ij} - x_{ij}\right)^2\right] = \frac{1}{n^2}\sum_{i=1}^{n}\left(\mathbb{E}\left[\left(h'_{ij}\right)^2\right] - x_{ij}^2\right). \tag{45}$$

From the definition of h'_{ij}, we see that

$$\mathbb{E}\left[\left(h'_{ij}\right)^2\right] - x_{ij}^2 = \left(1 - \frac{k}{d}\right)b_{ij}^2 + \frac{k}{d}\left(b_{ij}^2 + \frac{d^2}{k^2}(x_{ij} - b_{ij})^2 + \frac{2d}{k}b_{ij}(x_{ij} - b_{ij})\right) - x_{ij}^2 \tag{46}$$

$$= \frac{d}{k}(x_{ij} - b_{ij})^2 - (x_{ij} - b_{ij})^2 \tag{47}$$

$$= \left(\frac{d}{k} - 1\right)(x_{ij} - b_{ij})^2. \tag{48}$$

This implies,

$$\mathbb{E}\left[\|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2\right] = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)\sum_{i=1}^{n}\sum_{j=1}^{d}(x_{ij} - b_{ij})^2 = \frac{1}{n^2}\left(\frac{d}{k} - 1\right)\sum_{i=1}^{n}\|\mathbf{x}_i - \mathbf{b}_i\|^2 \tag{49}$$

A.6 Proof of Theorem 4

At round t, nodes receive the current global model $\mathbf{w}^{(t)}$ from the server and calculate their gradients given by,

$$\mathbf{x}_i^{(t)} = \nabla F_i(\mathbf{w}^{(t)}) \tag{50}$$

$$= \mathbf{w}^{(t)} - \mathbf{e}_i \tag{51}$$

which are then sparsified and averaged using the Rand-k-Temporal estimator to update $\mathbf{w}^{(t)}$ as follows,

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta\hat{\mathbf{x}}. \tag{52}$$

$$= \mathbf{w}^{(t)} - \eta\frac{1}{n}\sum_{i=1}^{n} \mathbf{h}_i'^{(t)} \tag{53}$$

Our goal is to bound $\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right]$. We first define the following quantities that we use in our proof.

$$p \triangleq \frac{k}{d}; \qquad \alpha \triangleq \frac{1}{n}\left(\frac{d}{k} - 1\right); \qquad y^{(t)} \triangleq \frac{1}{n}\sum_{i=1}^n \mathbb{E}\left[\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2\right] \tag{54}$$

Let $\xi^{(t)}$ denote the randomness resulting due to the random sparsification at nodes at round t. We have,

$$\mathbb{E}_{\xi^{(t)}}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right]$$

$$= \mathbb{E}_{\xi^{(t)}}\left[\left\|\mathbf{w}^{(t)} - \eta\hat{\mathbf{x}}^{(t)} - \mathbf{w}^*\right\|^2\right] \tag{55}$$

$$= \left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 - 2\eta\mathbb{E}_{\xi^{(t)}}\left[\langle\hat{\mathbf{x}}^{(t)}, \mathbf{w}^{(t)} - \mathbf{w}^*\rangle\right] + \eta^2\mathbb{E}_{\xi^{(t)}}\left[\left\|\hat{\mathbf{x}}^{(t)}\right\|^2\right] \tag{56}$$

$$= \left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 - 2\eta\langle\nabla F(\mathbf{w}^{(t)}), \mathbf{w}^{(t)} - \mathbf{w}^*\rangle + \eta^2\mathbb{E}_{\xi^{(t)}}\left[\left\|\hat{\mathbf{x}}^{(t)}\right\|^2\right]$$
$$\left(\text{ since } \mathbb{E}_{\xi^{(t)}}\left[\hat{\mathbf{x}}^{(t)}\right] = \nabla F(\mathbf{w}^{(t)})\right) \tag{57}$$

$$= \left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 - 2\eta\langle\nabla F(\mathbf{w}^{(t)}), \mathbf{w}^{(t)} - \mathbf{w}^*\rangle + \eta^2\left\|\nabla F(\mathbf{w}^{(t)})\right\|^2$$
$$+ \eta^2\frac{1}{n^2}\left(\frac{d}{k} - 1\right)\sum_{i=1}^n\left\|\nabla F_i(\mathbf{w}^{(t)}) - \mathbf{b}_i^{(t)}\right\|^2 \qquad (\text{ using bias-variance decomposition}) \tag{58}$$

$$= (1-\eta)^2\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 + \eta^2\alpha\frac{1}{n}\sum_{i=1}^n\left\|\nabla F_i(\mathbf{w}^{(t)}) - \mathbf{b}_i^{(t)}\right\|^2 \quad (\text{ since } \nabla F(\mathbf{w}^{(t)}) = \mathbf{w}^{(t)} - \mathbf{w}^*)$$
$$\tag{59}$$

$$\leq (1-\eta)^2\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 + 2\eta^2\alpha\frac{1}{n}\sum_{i=1}^n\left\|\nabla F_i(\mathbf{w}^{(t)}) - \nabla F_i(\mathbf{w}^*)\right\|^2 +$$

$$+ 2\eta^2\alpha\frac{1}{n}\sum_{i=1}^n\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2 \qquad (\text{ using } \|a+b\|^2 \leq 2\|a\|^2 + 2\|b\|^2) \tag{60}$$

$$= ((1-\eta)^2 + 2\eta^2\alpha)\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 + 2\eta^2\alpha\frac{1}{n}\sum_{i=1}^n\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2 \tag{61}$$

Recall the update rule of $b_{ij}^{(t+1)}$.

$$b_{ij}^{(t+1)} = \begin{cases} b_{ij}^{(t)} & \text{with probability } 1-p \\ \left(\nabla F_i(\mathbf{w}^{(t)})\right)_j & \text{with probability } p \end{cases} \tag{62}$$

This gives us,

$$\mathbb{E}_{\xi^{(t)}}\left[\left\|\mathbf{b}_i^{(t+1)} - \nabla F_i(\mathbf{w}^*)\right\|^2\right] = \sum_{j=1}^{d} \mathbb{E}_{\xi^{(t)}}\left[\left\|b_{ij}^{(t+1)} - (\nabla F_i(\mathbf{w}^*))_j\right\|^2\right] \tag{63}$$

$$= \sum_{j=1}^{d}\left(p\left\|\left(\nabla F_i(\mathbf{w}^{(t)})\right)_j - (\nabla F_i(\mathbf{w}^*))_j\right\|^2\right.$$

$$\left. + (1-p)\left\|b_{ij}^{(t)} - (\nabla F_i(\mathbf{w}^*))_j\right\|^2\right) \tag{64}$$

$$= p\left\|\nabla F_i(\mathbf{w}^{(t)}) - \nabla F_i(\mathbf{w}^*)\right\|^2 + (1-p)\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2 \tag{65}$$

$$= p\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 + (1-p)\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2 \tag{66}$$

Therefore,

$$\frac{1}{n}\sum_{i=1}^{n}\mathbb{E}_{\xi^{(t)}}\left[\left\|\mathbf{b}_i^{(t+1)} - \nabla F_i(\mathbf{w}^*)\right\|^2\right] = p\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2 + (1-p)\frac{1}{n}\sum_{i=1}^{n}\left\|\mathbf{b}_i^{(t)} - \nabla F_i(\mathbf{w}^*)\right\|^2 \tag{67}$$

This implies,

$$y^{(t+1)} = p\mathbb{E}\left[\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2\right] + (1-p)y^{(t)} \tag{68}$$

Using (61) we have,

$$\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq \left((1-\eta)^2 + 2\eta^2\alpha\right)\mathbb{E}\left[\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2\right] + 2\eta^2\alpha y^{(t)} \tag{69}$$

Using (68) we can unroll the dependence on $y^{(t)}$ to get,

$$\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq \left((1-\eta)^2 + 2\eta^2\alpha\right)\mathbb{E}\left[\left\|\mathbf{w}^{(t)} - \mathbf{w}^*\right\|^2\right]$$

$$+ 2\eta^2\alpha p\sum_{k=0}^{t-1}(1-p)^k\mathbb{E}\left[\left\|\mathbf{w}^{(t-1-k)} - \mathbf{w}^*\right\|^2\right] + 2\eta^2\alpha(1-p)^t y^0 \tag{70}$$

We define the quantity G as follows,

$$G \triangleq \left\|\mathbf{w}^0 - \mathbf{w}^*\right\|^2 + y^0 \tag{71}$$

$$= \left\|\mathbf{w}^0 - \mathbf{w}^*\right\|^2 + \frac{1}{n}\sum_{i=1}^{n}\|\nabla F_i(\mathbf{w}^*)\|^2 \tag{72}$$

We now claim that $\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq (1-\eta)^{t+1}G$ for a sufficiently small value of η.

To show this we use the following inductive argument- assume that $\mathbb{E}\left[\left\|\mathbf{w}^{(k)} - \mathbf{w}^*\right\|^2\right] \leq (1-\eta)^k G$ holds for all $k \leq t$, then $\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq (1-\eta)^{t+1}G$. Note that $\left\|\mathbf{w}^{(0)} - \mathbf{w}^*\right\|^2 \leq G$ is already satisfied along with $y^0 \leq G$, by the definition of G.

Now using our result in (70) and our inductive assumption we have,

$$\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq \left((1-\eta)^2 + 2\eta^2\alpha\right)(1-\eta)^t G$$

$$+ 2\eta^2\alpha p\left(\sum_{k=0}^{t-1}(1-p)^k(1-\eta)^{t-1-k}\right)G + 2\eta^2\alpha(1-p)^t G \qquad (73)$$

$$= (1-\eta)^t\left[\left((1-\eta)^2 + 2\eta^2\alpha\right)\right.$$

$$+ \frac{2\eta^2\alpha p}{1-\eta}\left(\sum_{k=0}^{t-1}\left[\frac{1-p}{1-\eta}\right]^k\right) + 2\eta^2\alpha\left[\frac{1-p}{1-\eta}\right]^t\right]G \qquad (74)$$

$$\leq (1-\eta)^t\left[\left((1-\eta)^2 + 2\eta^2\alpha\right) + \frac{2\eta^2\alpha p}{p-\eta} + 2\eta^2\alpha\right]G \qquad (75)$$

where the last line follows from the condition that $\eta < p$. Our goal is to now find a condition on η such that,

$$(1-\eta)^2 + 2\eta^2\alpha + \frac{2\eta^2\alpha p}{p-\eta} + 2\eta^2\alpha \leq (1-\eta) \qquad (76)$$

We first impose the condition that $\frac{p}{p-\eta} \leq 2$. This gives us

$$\eta \leq \frac{p}{2} \qquad (77)$$

Now to satisfy,

$$(1-\eta)^2 + 8\eta^2\alpha \leq 1 - \eta \qquad (78)$$

we must have,

$$\eta \leq \frac{1}{1+8\alpha} \qquad (79)$$

Therefore for $\eta \leq \min\left\{\frac{1}{1+8\alpha}, \frac{p}{2}\right\}$ we have,

$$\mathbb{E}\left[\left\|\mathbf{w}^{(t+1)} - \mathbf{w}^*\right\|^2\right] \leq (1-\eta)^{t+1}\left[\left\|\mathbf{w}^0 - \mathbf{w}^*\right\|^2 + \frac{1}{n}\sum_{i=1}^n\|\nabla F_i(\mathbf{w}^*)\|^2\right] \qquad (80)$$

thereby completing our proof.

Note that our proof can be easily extended to the case where $F(\mathbf{w})$ is μ-strongly convex and $F_i(\mathbf{w})$ are L-smooth functions by using the appropriate convexity and smoothness properties in equations (59) and (66) respectively.

B   Simulation Results:

B.1   MSE vs R_2/R_1 for Rand-k-Spatial family of estimators

We first note that,

$$\frac{R_2}{R_1} = \frac{2\sum_i^n \sum_{j=i+1}^n \langle \mathbf{x}_i, \mathbf{x}_j \rangle}{\sum_{i=1}^n \|\mathbf{x}_i\|^2} \tag{81}$$

$$= \frac{\left\|\sum_{i=1}^n \mathbf{x}_i\right\|^2 - \sum_{i=1}^n \|\mathbf{x}_i\|^2}{\sum_{i=1}^n \|\mathbf{x}_i\|^2} \tag{82}$$

$$= \frac{\left\|\sum_{i=1}^n \mathbf{x}_i\right\|^2}{\sum_{i=1}^n \|\mathbf{x}_i\|^2} - 1 \tag{83}$$

For the purpose of this simulation, we first generate 5 all-(1) vectors and 5 all-(-1) vectors. We additionally normalize the vectors by dividing them by $\sqrt{d}$, where d is the dimension of the vectors. Note that in this case since $\sum_{i=1}^{10} \mathbf{x}_i = \mathbf{0}$ we have $R_2/R_1 = -1$ following (83). We then change the signs of the elements (one at a time) of the 5 all-$(-1/\sqrt{d})$ vectors, until they are all-$(1/\sqrt{d})$. Note that at the final iteration we have $\mathbf{x}_1 = \mathbf{x}_2 = \ldots \mathbf{x}_n$ which corresponds to $R_2/R_1 = n - 1 = 9$. The algorithm for varying R_2/R_1 and estimating the MSE at each step is shown below,

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Algorithm 1: Estimating MSE for varying R_2/R_1

Input: n (even), k, dimension d, number of iterations T, ESTIMATOR (from Rand-k-Spatial family)

Data: $\mathbf{x}_i = \frac{\mathbf{1}}{\sqrt{d}}$ for $i \in [1, \frac{n}{2}]$, $\mathbf{x}_i = \frac{-\mathbf{1}}{\sqrt{d}}$ for $i \in [\frac{n}{2}+1, n]$

1 **for** $j = 1, 2, \ldots, d$ **do**
2   **for** $i = \frac{n}{2}+1, \ldots, n$ **do**
3   Set $s = 0$
4   Set $x_{ij} = \frac{1}{\sqrt{d}}$
5   **for** $t = 1, 2, \ldots, T$ **do**
6   Sample $\mathbf{h}_1, \mathbf{h}_2, \ldots \mathbf{h}_n$
7           $\hat{\mathbf{x}} = \text{ESTIMATOR}(\mathbf{h}_1, \mathbf{h}_2, \ldots, \mathbf{h}_n)$
8           $s = s + \|\hat{\mathbf{x}} - \bar{\mathbf{x}}\|^2$
9   **end**
      Output: Estimated MSE = $\frac{s}{T}$
10   **end**
11 **end**

We present here additional results for $k = 1$ and $k = 50$ keeping $n = 10, d = 100, T = 1000$ fixed in Fig. 6.

We note that as k/d increases the relative difference between the performance of various estimators starts increasing. In particular, for $k/d = 0.1$ we see that the MSE of all estimators is of the same order. However, on increasing k/d to 0.5, we see that Rand-k-Spatial(Max) and Rand-k-Spatial(Avg.) have an order of magnitude lower MSE than Rand-k for $R_2/R_1 \geq 8$. This further strengthens our proposition for using the Rand-k-Spatial family of estimators especially at high values of k/d.

(a) $k = 0.1d$ (b) $k = 0.5d$

Figure 6: MSE v/s R_2/R_1 for the Rand-k-Spatial family of estimators for $k = 0.1d$ and $k = 0.5d$. Rand-k-Spatial(Avg.) closely matches the performance of the optimal estimator across the range of R_2/R_1 in both cases. Moreover, as k/d increases the MSE of the Rand-k-Spatial family of estimators relative to Rand-k improves by an order of magnitude for high values of R_2/R_1.

B.2 R_2/R_1 for real-world data settings

We demonstrate how R_2/R_1 varies across iteration when nodes are performing some real-world tasks under different data settings. We focus on distributed Power Iteration which uses mean estimation as a subtask. We partition the Fashion-MNIST and CIFAR-10 datasets equally among 100 nodes, either in an IID or Non-IID fashion and plot how R_2/R_1 varies for the vectors generated at the nodes in each round. For more details on the dataset and data split please refer to Appendix C.

(a) CIFAR-10

(b) Fashion-MNIST

Figure 7: R_2/R_1 across iterations for nodes performing distributed Power Iteration under different data settings. In the IID case R_2/R_1 quickly reaches the maximum possible value (99 in this case), indicating that node vectors converge to the same point. In the Non-IID case we see a drop in R_2/R_1 which is expected as the convergence of node vectors is now dependent on their local data. However R_2/R_1 is still significantly greater than 0, pointing to the benefit of using the Rand-k-Spatial(Avg.) estimator in such settings. This is demonstrated by our experimental results in Fig. 8.

Our results show that R_2/R_1 is likely to vary and be greater than zero in real world settings, thus further motivating the use of Rand-k-Spatial(Avg.) estimator. We note that in the IID case, node vectors get highly correlated after a few rounds as R_2/R_1 reaches close to the maximum of 99 indicating that $\mathbf{x}_1 \approx \mathbf{x}_2 \cdots \approx \mathbf{x}_n$. In the Non-IID setting, we see a drop in R_2/R_1 indicating that node vectors are more dissimilar at convergence, which is expected. However, R_2/R_1 is still higher than $n/2 = 50$ in which we case we expect Rand-k-Spatial(Avg.) to outperform the Rand-k estimator. This is corroborated by our experimental findings in Fig. 8.

C Experimental Details

C.1 Platform

Experiments were run on Google Colab, a free cloud service providing interactive `Jupyter` notebooks to run and execute `Python` code through the browser. We use `Numpy` for implementing our algorithms.

C.2 Dataset Description:

The Fashion-MNIST(FMNIST) dataset consists of 60,000 training images (and 10,000 test images) of fashion and clothing items, taken from 10 classes (7000 images per class). The dimension of each image is 28×28 in grayscale (784 total pixels). Fashion-MNIST is intended to be used as a compatible replacement for the original MNIST dataset of handwritten digits.

The CIFAR-10 dataset is a natural image dataset consisting of 60000 32x32 colour images, with each image assigned to one of 10 classes (6000 images per class). The data is split into 50000 training images and 10000 test images.

C.3 Data Split:

For Non-IID data split we follow a similar procedure as [25]. The data is first sorted by labels and then divided into $2n$ shards with each shard corresponding to data of a particular label. Each of the n nodes is then assigned 2 such shards. For the IID split nodes are assigned data chosen uniformly at random from the dataset. Note that in all cases, data is partitioned equally among all nodes.

C.4 Experiments

We focus on the following three applications of our proposed sparsification techniques that use mean estimation as a subroutine i) *Power Iteration* ii) *K-Means* iii) *Logistic Regression*. We present below additional details and results for each of the three applications by varying the compression parameter k and incorporating different data settings.

i) Power Iteration:

The goal of the server here is to estimate the principal eigenvector of the covariance matrix of the data distributed across 100 nodes by power iteration. Given a current estimate of the eigenvector, nodes perform one step of power iteration on their local covariance matrix and send back the updated eigenvectors to the server. These updates are then averaged by the server and normalized to form a new estimate of the eigenvector for the next round. The initial estimate of the principal eigenvector is drawn from $[0, 1]^d$. We present here additional results for $k = \{0.05d, 0.1d, 0.2d\}$ both for IID and Non-IID data splits on the Fashion-MNIST dataset. Our results show that Rand-k-Spatial(Avg.) and Rand-k-Temporal *significantly* outperform other baselines in *all settings*.

Figure 8: Experiments on distributed Power Iteration on Fashion-MNIST dataset for varying k under different data splits. Note that Rand-k-Spatial(Avg.) and Rand-k-Temporal outperform baselines in all cases. While Rand-k-Temporal performs equally well in IID and Non-IID settings, the performance of Rand-k-Spatial is affected by the data split. In particular, Rand-k-Spatial(Avg.) performs best in the IID data setting, where we expect spatial correlation to be higher.

ii) K-Means:

The goal of the server here is to cluster data points distributed across 100 nodes into 10 different clusters using Llyod's algorithm. Nodes update the current cluster centres based on their local data and send back the updated centres to the server. The server then computes a weighted average of the updated centres for each cluster. Note that this effectively reduces to solving 10 different instances of the mean estimation problem. Cluster centers are initialized by randomly assigning them to one of the node data points. We present here additional results for $k = \{0.05d, 0.1d, 0.2d\}$ for both IID and Non-IID data splits on the Fashion-MNIST dataset. We see that Rand-k-Temporal outperforms baselines in most cases, while Rand-k-Spatial outperforms baselines in the IID case and performs equally well in the Non-IID case where spatial correlation is expected to be lower.

(a) IID, $k = 0.05d$ (b) IID, $k = 0.1d$ (c) IID, $k = 0.2d$

(d) Non-IID, $k = 0.05d$ (e) Non-IID, $k = 0.1d$ (f) Non-IID, $k = 0.2d$

Figure 9: Experiments on distributed K-Means on Fashion-MNIST dataset for varying k under different data splits. Note that we solve 10 instances of the mean estimation problem for each of the cluster centres which makes compression schemes more sensitive to the choice of the compression factor k/d. This is seen by the fact that baselines start to diverge at $k = 0.05d$. Note that Rand-k-Temporal outperforms other methods in most cases while Rand-k-Spatial(Avg.) outperforms baselines in the IID case and performs equally well in the Non-IID case where spatial correlation is expected to be lower.

ii) Logistic Regression:

The goal of the server here is to classify data points distributed across 10 nodes into 10 different classes using a simple linear classifier followed by softmax activation. Nodes compute stochastic gradients on the global model sent by the central server on their local data, which is then sparsified and aggregated at the central server to update the global model. We use a learning rate $\eta = 0.01$ and batch size of 512 at the nodes. We present here additional results for $k = \{0.005d, 0.01d, 0.02d\}$ for a Non-IID data split on the CIFAR-10 dataset showing both the training loss and test accuracy. We use a much higher compression factor here as we find node vectors are more robust to compression compared to Power Iteration and K-Means.

(a) Non-IID, $k = 0.005d$ (b) Non-IID, $k = 0.01d$ (c) Non-IID, $k = 0.02d$

(d) Non-IID, $k = 0.005d$ (e) Non-IID, $k = 0.01d$ (f) Non-IID, $k = 0.02d$

Figure 10: Experiments for logistic regression on CIFAR-10 dataset distributed across 10 nodes. Observe that Rand-k-Temporal substantially outperforms other baselines, and achieves lower training loss and 2-3% higher test accuracy in all cases.

We see that Rand-k-Temporal substantially outperforms other baselines, and achieves lower training loss and 2-3% higher test accuracy in all cases of compression factors. Interestingly, the performance of Rand-k-Spatial seems to be affected due to the non-IID split, which opens up an interesting direction for future work.

D Additional Experiments:

D.1 Reducing Storage Cost at the Server for Rand-k-Temporal:

As outlined in our discussion on reducing the storage cost of the Rand-k-Temporal estimator, we propose to keep the vector $\mathbf{b}_i$ fixed for all $i \in [n]$, thereby reducing the storage cost to just $\mathcal{O}(d)$. More specifically, we set $\mathbf{b}_i^{(t+1)} = \hat{\mathbf{x}}^{(t)}$ for all $i \in [n]$ where $\hat{\mathbf{x}}^{(t)}$ is the mean estimate at round t (assuming $\mathbf{b}^{(0)} = \mathbf{0}$). Experimental results for this $\mathcal{O}(d)$ memory strategy for distributed Power Iteration experiment on Fashion-MNIST with IID data and $n = 100$ nodes are shown below. Interestingly we observe that this strategy achieves a lower error floor at much fewer iterations compared to all other sparsification and estimation strategies, especially for smaller values of k. A drawback however of reducing storage is that the error floor does not decay to zero, as is the case with Rand-k-Temporal with full storage. This points to a non-trivial trade-off between storage cost and mean estimation error, which we believe is an interesting direction for future work.

(a) IID, $k = 0.05d$ (b) IID, $k = 0.1d$ (c) IID, $k = 0.2d$

Figure 11: Experiments on distributed Power Iteration on Fashion-MNIST dataset for varying k with IID data split, comparing the performance of Rand-k-Temporal with $\mathcal{O}(d)$ memory against other sparsification and estimation strategies. Observe that despite the reduced storage, this strategy continues to achieve a lower error floor than other sparsification strategies that do not utilize temporal information, thereby confirming the effectiveness of our approach.