A FREQUENCY DOMAIN ANALYSIS OF GRADIENT-BASED ADVERSARIAL EXAMPLES

ABSTRACT

It is well known that deep neural networks are vulnerable to adversarial examples. We attempt to understand adversarial examples from the perspective of *frequency analysis*. Several works have empirically shown that the gradient-based adversarial attacks perform differently in the low-frequency and high-frequency part of the input data. But there is still a lack of theoretical justification of these phenomena. In this work, we both theoretically and empirically show that the adversarial perturbations gradually increase the concentration in the low-frequency domain of the spectrum during the training process of the model parameters. And the log-spectrum difference of the adversarial examples and clean image is more concentrated in the high-frequency part than the low-frequency part. We also find out that the ratio of the high-frequency and the low-frequency part in the adversarial perturbation is much larger than that in the corresponding natural image. Inspired by these important theoretical findings, we apply low-pass filter to potential adversarial examples before feeding them to the model. The results show that this preprocessing can significantly improve the robustness of the model.

1 INTRODUCTION

Recently, deep neural networks (DNN) have achieved great success in the field of image processing, but it was found that DNNs are vulnerable to some synthetic data called *adversarial examples* ((Szegedy et al., 2013), (Kurakin et al., 2016)). Adversarial examples are natural samples plus *adversarial perturbations*, and the perturbations between natural samples and adversarial examples are imperceptible to human but able to fool the model. Typically, generating an adversarial example can be considered as finding an example in an ϵ-ball around a natural image that could be misclassified by the classifier. Recent studies designed Fast Gradient Sign Method (FGSM, (Goodfellow et al., 2014)), Fast Gradient Method (FGM, (Miyato et al., 2016)), Projected Gradient Descent (PGD, (Madry et al., 2017)) and other algorithms (Carlini & Wagner (2017), (Su et al., 2019), (Xiao et al., 2018), (Kurakin et al., 2016), (Chen et al., 2017)) to attack the model.

Since the phenomenon of adversarial examples was discovered, many related works have made progress to study why they exist. Several works studied this phenomenon from the perspective of feature representation. Ilyas et al. (2019) divided the features into non-robust ones that are responsible for the model's vulnerability to adversarial examples, and robust ones that are close to human perception. Further, they showed that adversarial vulnerability arises from non-robust features that are useful for correct classification.

Another way to characterize adversarial examples is to investigate them in the frequency domain via Fourier transform. Wang et al. (2020a) divided an image into low-frequency component (LFC) and high-frequency component (HFC) and they empirically showed that human can only perceive LFC, but convolutional neural networks can obtain useful information from both LFC and HFC. Yin et al. (2019) filters out the input data with low-pass or high-pass filters to study the sensitivity of the additive noise with different frequencies. Wang et al. (2020b) claimed that existing adversarial attacks mainly concentrate in the high-frequency part. Sharma et al. (2019) found that when perturbations are constrained to the low-frequency subspace, they are generated faster and are more transferable, and will be effective to fool the defended models, but not for clean models.

All of these works showed that spectrum in frequency domain is an reasonable way to study the adversarial examples.

However, there is a lack of theoretical understanding about the dynamics of the adversarial perturbations in frequency domain along the training process of the model parameters. In this work, we focus on the frequency domain of the adversarial perturbations to explore the spectral properties of the adversarial examples generated by FGM (Miyato et al., 2016) and PGD (Madry et al., 2017).

In this work, we give a theoretical analysis in frequency domain for the adversarial examples. **1)** For a two-layer neural network with non-linear activation function, we prove that adversarial perturbations by FGM and l_2-PGD attacks gradually increase the concentration in the low-frequency part of the spectrum during the training process over model parameters. **2)** Meanwhile, the log-spectrum difference between the adversarial examples and natural ones (the definition will be clarified in Section 2.2) will be more concentrated in the high-frequency part than the low-frequency part. Then we design some experiments both on the toy model with synthetic datasets and Resnet-32 with CIFAR-10 to verify the above findings. **3)** Furthermore, we show that the ratio of the high-frequency and the low-frequency part in the adversarial perturbation is much larger than that in the corresponding clean image. Based on the these phenomena, we filter out the high-frequency part of the adversarial examples before feeding them to the model to improve the robustness. Compared with the adversarially trained model with the same architecture, our method achieves comparable robustness with the similar computational cost of normal training and almost no loss of accuracy.

The rest of the paper is organized as follows: In Section 2, we present preliminaries and some theoretical analysis on the calculation of the spectrum and log-spectrum. Then we provide our main results about the frequency domain analysis of gradient-based adversarial examples in Section 3. Furthermore, some experiments for supporting our theoretical findings are shown in Section 4. Finally we conclude our work and conduct a discussion about the future work in Section 5. All the details about the proof and experiments are shown in the Appendix.

2 BACKGROUND

2.1 PRELIMINARIES

Notations We use $\{0, 1, ..., d\}$ to denote the set of all integers between 0 and d and use $\| \cdot \|_p$ to denote l_p norm. Specifically, we denote by $\| \cdot \|$ the l_2 norm. For a d-dimensional vector $\boldsymbol{x}$, we use x_μ to denote its μ-th component with index starting at 0. For a scalar function $f(\boldsymbol{x})\colon \mathbb{R}^d \mapsto \mathbb{R}$, $\nabla_{\boldsymbol{x}} f$ and $\partial_\mu f$ denote the gradient vector and its μ-th component. We let $\mathrm{sgn}(x) = 1$ for $x > 0$ and -1 for $x < 0$. Normal training refers to training on the original training data for learning the optimal weights for the neural networks. $\tilde{\boldsymbol{x}} = \mathcal{F}(\boldsymbol{x})$ denotes the Discrete Fourier Transform (DFT) of $\boldsymbol{x}$.

Discrete Fourier Transform The k-th frequency component $\tilde{g}[k]$ of one-dimensional DFT of a vector $\boldsymbol{g}$ is defined by

$$\tilde{g}[k] = \mathcal{F}(\boldsymbol{g})[k] = \sum_{\mu=0}^{d-1} g_\mu e^{ik\frac{2\pi}{d}\mu},$$

where $k \in \{-d/2, -d/2 + 1, ..., d/2\}$ if d is even and $k \in \{-(d - 1)/2, ..., (d - 1)/2\}$ if d is odd. For convenience, we always consider an odd d and one can easily generalize the case to even dimensions. For an integer cut-off (*cutoff frequency*) $k_r \in (0, (d - 1)/2)$, the Low Frequency Components (LFC) and High Frequency Components (HFC) of $\tilde{g}$ are denoted by

$$\tilde{g}_l[k] = \begin{cases} \tilde{g}[k] & \text{if } -k_c \leq k \leq k_c, \\ 0 & \text{otherwise} \end{cases} \qquad \tilde{g}_h[k] = \begin{cases} 0 & \text{if } -k_c \leq k \leq k_c, \\ \tilde{g}[k] & \text{otherwise.} \end{cases}$$

Then the frequency space $\mathbb{R}^d$ can be decomposed as $S_l \bigoplus S_h$ where $\tilde{g}_l \in S_l$ and $\tilde{g}_h \in S_h$. Let $N_{\tilde{g}} = \sqrt{\sum_{k=-d/2}^{d/2} |\tilde{g}[k]|^2}$, then the ratio of a frequency component with respect to the whole frequency spectrum is denoted by

$$\tau(\tilde{g}[k]) = \frac{|\tilde{g}[k]|^2}{N_{\tilde{g}}^2}$$

and the ratio of LFC is denoted by

$$\tau(\tilde{g} \in S_l) = \sum_{k=-k_c}^{k_c} \frac{|\tilde{g}[k]|^2}{N_{\tilde{g}}^2}.$$

Setup   In this paper, we consider a two-layer neural network $f : \mathbb{R}^d \mapsto \mathbb{R}$

$$f(\boldsymbol{x}, \boldsymbol{\theta}) = \sum_{r=1}^{m} a_r \sigma(\boldsymbol{w}_r^T \boldsymbol{x}) \tag{1}$$

where σ is an activation function, $\boldsymbol{a} = (a_1, a_2, ..., a_m)^T$ is an m-dimensional vector and $\boldsymbol{w}_r$'s are d-dimensional weight vectors.

Van der Schaaf & van Hateren (1996) showed that natural images obey a power law in the frequency domain. Therefore, to make our settings closer to widely studied image related tasks, we also assume our input $\boldsymbol{x}$ obey the power law

$$|\tilde{\boldsymbol{x}}[k]| \propto k^{-\alpha}$$

to imitate LFC-concentrated images, where the constant $\alpha \geq 1$ and $|\tilde{\boldsymbol{x}}[0]| = \alpha_0$ is another constant. Besides, we choose the cut-off k_c in such a way that

$$\sum_{k=1}^{k_c} \frac{1}{k^{2\alpha}} + \alpha_0^2 > \sum_{k=k_c+1}^{(d-1)/2} \frac{1}{k^{2\alpha}}, \tag{2}$$

which indicates that $\tau(\tilde{\boldsymbol{x}} \in S_l) > \tau(\tilde{\boldsymbol{x}} \in S_h)$ and can be easily satisfied for a small k_c.

Gradient-based adversarial attack   For a loss function ℓ, we find l_p-norm ϵ-bounded adversarial perturbations by solving the optimization problem

$$\max_{\|\boldsymbol{\delta}\|_p \leq \epsilon} \ell(f(\boldsymbol{x} + \boldsymbol{\delta}), y),$$

where $(\boldsymbol{x}, y) \in \mathbb{R}^d \times \mathbb{R}$ is d-dimensional input and output following the joint distribution $\mathcal{D}$.

To solve the above optimization problem, Goodfellow et al. (2014) proposed FGSM, an attack for an l_∞-bounded adversary, and computed an adversarial example as $\boldsymbol{x}_{\text{adv}} = \boldsymbol{x} + \epsilon \operatorname{sgn}(\nabla_{\boldsymbol{x}} \ell(\theta, \boldsymbol{x}, y))$. Miyato et al. (2016) proposed FGM with an l_2-bounded adversary, $\boldsymbol{x}_{\text{adv}} = \boldsymbol{x} + \epsilon \frac{\nabla_{\boldsymbol{x}} \ell(\boldsymbol{x}, y)}{\|\nabla_{\boldsymbol{x}} \ell(\boldsymbol{x}, y)\|_2}$. Madry et al. (2017) introduced PGD which training adversarial examples in an iterative way that $\boldsymbol{x}^{t+1} = \Pi_{\boldsymbol{x}+\mathcal{S}}(\boldsymbol{x}^t + \alpha \operatorname{sgn}(\nabla_{\boldsymbol{x}} \ell(\theta, \boldsymbol{x}, y)))$ or $\boldsymbol{x}^{t+1} = \Pi_{\boldsymbol{x}+\mathcal{S}}(\boldsymbol{x}^t + \alpha \frac{\nabla_{\boldsymbol{x}} \ell(\boldsymbol{x}, y)}{\|\nabla_{\boldsymbol{x}} \ell(\boldsymbol{x}, y)\|_2})$

To simplify the analysis, we make the following assumptions on the normal training process:

Assumption 1 *There exist $\beta', \beta > 0$ such that $\beta' \leq |\partial \ell / \partial f| \leq \beta$.*

Assumption 2 *If $\ell = \frac{1}{2}(y - f(\boldsymbol{x}, \boldsymbol{\theta}))^2$, $|\partial \ell / \partial f|$ should be a small quantity such that $|\partial \ell / \partial f| = \epsilon^{1+v}$ if the network is well trained in the end stage of normal training, where $0 < v < 1$.*

Assumption 3 *There exist $\lambda, \gamma > 0$ such that $0 \leq \sigma' \leq \lambda$ and $0 \leq \sigma'' \leq \gamma$[1].*

Assumption 4 *a_r's are i.i.d drawn from a distribution[2] and will not be updated during the training.*

2.2   EXPLORING THE LOG-SPECTRUM AND SPECTRUM

Wang et al. (2020a) considered the *log-spectrum* of an image: $20 * \log(|\mathcal{F}(\boldsymbol{x})|)$, where $\boldsymbol{x}$ is a $2d$-dimensional matrix representing an image. One way to calculate the *log-spectrum difference of the adversarial examples* is to consider the difference between the log-spectrum of the adversarial and natural image and as follows,

$$20 * |\log(|\mathcal{F}(\boldsymbol{x} + \boldsymbol{\delta})|) - \log(|\mathcal{F}(\boldsymbol{x})|)| = 20 * \left|\log(1 + \frac{|\mathcal{F}(\boldsymbol{\delta})|}{|\mathcal{F}(\boldsymbol{x})|})\right| \approx 20 * \frac{|\mathcal{F}(\boldsymbol{\delta})|}{|\mathcal{F}(\boldsymbol{x})|}. \tag{3}$$

We can observe that this quantity is approximately proportional to the ratio of the perturbation's over the natural image's frequency. Moreover, the average Relative Change in discrete cosine Transforms

---

[1]*e.g.* $\lambda = 1$ and $\gamma = \frac{1}{4}$ if $\sigma = \ln(1 + e^x)$.

[2]*e.g.* Bernoulli distribution.

(RCT) in (Wang et al., 2020b)) approximately equals to it. Fig. 5 empirically shows that this ratio is large for high frequency component but small for low frequency one. However, Van der Schaaf & van Hateren (1996) claimed that the LFC of $\mathcal{F}(x)$ is much bigger than its HFC, and the right side of Eq. 3 is inversely proportional to $\mathcal{F}(x)$. The denominator of the right side of Eq.(3) in low-frequency part is much larger than it in high frequency part, so it may be imprudent to consider the frequency distribution of the adversarial perturbations only based on the ratio in the right side of Eq.(3).

Yin et al. (2019) provided another spectral measurement for adversarial examples. They considered the *spectrum of the adversarial perturbation* $|\mathcal{F}(x)|$, which directly reflects the distribution of adversarial perturbations in the frequency domain. Unfortunately, they claimed that 'The adversarial perturbations for the normally trained model are uniformly distributed across frequency components' without sufficient empirical and theoretical justification. In this work, we provide a totally different theoretical finding that the adversarial perturbations for the normally trained model are gradually concentrated in the low-frequency domain, further verified by extensive experiments.

Fig. 1 visually shows the calculation methods of the *spectrum of perturbations* $\mathcal{F}(\delta)$ and the *log-spectrum difference of adversarial examples* $|\log(|\mathcal{F}(x+\delta)|) - \log(|\mathcal{F}(x)|) \approx \frac{|\mathcal{F}(\delta)|}{|\mathcal{F}(x)|}$.

3 MAIN RESULTS

In Section 3.1, we show that, for a well trained two-layer neural network described in Eq.(1) with LFC-concentrated inputs, l_2-norm adversarial perturbations generated by FGM (Theorem 1) prefer to concentrate in the low frequency domain. Section 3.2 theoretically proves the HFC-concentration of the log-spectrum difference of adversarial examples. Section 3.3 attempts to demonstrate the effectiveness of masking the HFC of the adversarial examples to improve model's robustness despite that perturbations can concentrate in the low frequency domain. All technical proofs and results on PGD perturbations are deferred to Appendix A.

Figure 1: Visualization of spectrum and log-spectrum for adversarial attacks . Section 3.1 focuses on the center picture $\mathcal{F}(\delta)$ to prove that the LFC ratio of $\mathcal{F}(\delta)$ is increasing. Section 3.2 focuses on the third-line center picture $|\log(|\mathcal{F}(x+\delta)|) - \log(|\mathcal{F}(x)|)|$, and shows that its LFC is smaller than its HFC.

In this work, we consider the two-layer neural networks and the loss function $\ell = \frac{1}{2}(y - f(\boldsymbol{x}, \boldsymbol{\theta}))^2$. For any $\boldsymbol{x}$ in this setting, we have

$$\frac{\partial f}{\partial a_r} = \sigma(\boldsymbol{w}_r^T \boldsymbol{x}), \quad \frac{\partial f}{\partial \boldsymbol{w}_r} = a_r' \boldsymbol{x}, \quad \nabla_{\boldsymbol{x}} f = \sum_r a_r' \boldsymbol{w}_r,$$

where $a_r' = a_r \sigma'(\boldsymbol{w}_r^T \boldsymbol{x})$ and $\boldsymbol{a}' = (a_1', a_2', ..., a_m')$. At the $(t+1)$-th step of gradient descent in the normal training process of the classifier, weight $\boldsymbol{w}$ is updated as

$$\boldsymbol{w}_r^{(t+1)} = \boldsymbol{w}_r^{(t)} - \eta \frac{\partial \ell}{\partial f}^{(t)} a_r'^{(t)} \boldsymbol{x}. \tag{4}$$

We use L_x and H_x to denote the LFC and HFC of the clean input

$$L_x = \sum_{k=0}^{k_c} |\tilde{\boldsymbol{x}}[k]|^2 \quad \text{and} \quad H_x = \sum_{k=k_c+1}^{(d-1)/2} |\tilde{\boldsymbol{x}}[k]|^2. \tag{5}$$

3.1 SPECTRAL TRAJECTORIES OF l_2-NORM FGM PERTURBATIONS

Consider the l_2-norm FGM perturbation $\boldsymbol{\delta}$ and its DFT $\tilde{\boldsymbol{\delta}}[k]$

$$\boldsymbol{\delta} = \epsilon \frac{\frac{\partial \ell}{\partial f} \nabla_{\boldsymbol{x}} f}{\|\frac{\partial \ell}{\partial f} \nabla_{\boldsymbol{x}} f\|}, \quad \tilde{\boldsymbol{\delta}}[k] = \epsilon \, \text{sgn}\left(\frac{\partial \ell}{\partial f}\right) \frac{1}{\|\nabla_{\boldsymbol{x}} f\|} \widetilde{\nabla f}[k], \tag{6}$$

where $\widetilde{\nabla} f[k] = \mathcal{F}\left(\nabla_{\boldsymbol{x}} f\right)[k]$. Since the coefficient before $\widetilde{\nabla} f[k]$ in (6) is same for different frequencies k, we only need to analyze the spectrum of $\widetilde{\nabla} f[k]$ to investigate the ratio of certain frequency component over the whole frequency spectrum, i.e.

$$\tau\left(\tilde{\boldsymbol{\delta}}[k]\right) = \tau\left(\widetilde{\nabla} f[k]\right). \tag{7}$$

In this subsection, we explore the evolving of $\tau(\tilde{\boldsymbol{\delta}}[k])$ along the normal training process. For a randomly initialized network, the FGM-attack perturbation will not have bias towards either HFC or LFC. We attack this model with FGM at each step of the normal training to study the trajectory of these perturbations in the frequency domain. According to Eq.(4), $\nabla_{\boldsymbol{x}} f$ is updated to the order of η at the $(t+1)$-th step as

$$\nabla_{\boldsymbol{x}} f^{(t+1)} = \sum_{r=1}^{m} (1 - \eta_r^{(t)}) a_r'^{(t)} \boldsymbol{w}_r^{(t)} - \tilde{\eta}^{(t)} \boldsymbol{x} + \mathcal{O}(\eta^2),$$

where $\eta_r^{(t)} = \eta a_r \|\boldsymbol{x}\|^2 \frac{\partial \ell}{\partial f}^{(t)} \sigma''^{(t)}(\boldsymbol{w}_r^{(t)T} \boldsymbol{x})$ and $\tilde{\eta}^{(t)} = \eta \frac{\partial \ell}{\partial f}^{(t)} \|\boldsymbol{a}'^{(t)}\|^2$ are composite learning rates for easing our notation. For ReLU activation function $\sigma(x) = \max(0, x)$, we have that $\eta_r^{(t)} = \mathbb{E}_{i \in \{1,2,...,m\}}[\eta_i^{(t)}]$, therefore, considering that Softplus has similar shape as ReLU, we derive that $\eta_r^{(t)} = \bar{\eta}^{(t)} + \mathcal{O}(\eta^2)$, where $\bar{\eta}^{(t)} = \eta \|\boldsymbol{x}\|^2 \frac{\partial \ell}{\partial f}^{(t)} \mathbb{E}_{r \in \{1,2,...,m\}} \left[a_r \sigma''^{(t)}(\boldsymbol{w}_r^{(t)T} \boldsymbol{x}) \right]$. In this way, the $1d$-DFT of $\nabla_{\boldsymbol{x}} f^{(t+1)}$ has the following form,

$$\widetilde{\nabla} f^{(t+1)}[k] = (1 - \bar{\eta}^{(t)}) \widetilde{\nabla} f^{(t)}[k] - \tilde{\eta}^{(t)} \tilde{\boldsymbol{x}}[k]. \tag{8}$$

We are now ready to study the trajectory of $\tau(\tilde{\boldsymbol{\delta}}[k])$ along the training step t. Let $\triangle \varphi_k^{(t)}$ denote the difference of phases between $\widetilde{\nabla} f^{(t)}[k]$ and $\tilde{\boldsymbol{x}}[k]$ for frequency k at the t-th step. And for ease of notation, denote

$$\triangle \tau_l^{(t)} \triangleq -2 \sum_{k=0}^{k_c} |\widetilde{\nabla} f^{(t)}[k]| \, |\tilde{\boldsymbol{x}}[k]| \cos\left(\triangle \varphi_k^{(t)}\right), \quad \triangle \tau_h^{(t)} \triangleq -2 \sum_{k=k_c+1}^{(d-1)/2} |\widetilde{\nabla} f^{(t)}[k]| \, |\tilde{\boldsymbol{x}}[k]| \cos\left(\triangle \varphi_k^{(t)}\right),$$

where $\tilde{\eta}^{(t)} \triangle \tau_l^{(t)}$ and $\tilde{\eta}^{(t)} \triangle \tau_h^{(t)}$ are approximately changed amounts for LFC and HFC of $|\widetilde{\nabla} f^{(t)}|^2$ at the t-th step of the normal training of the network, respectively. Since the network is randomly initialized and the clean inputs $\boldsymbol{x}$ are highly concentrated in the low frequency domain, we always study the case where $\tau(\tilde{\boldsymbol{\delta}}^{(0)} \in S_l) < \tau(\tilde{\boldsymbol{x}} \in S_l)$. We now, taking Eq.(7) into consideration, present our main theorem about l_2 norm FGM perturbations as follows.

Theorem 1 (The spectral trajectory of l_2 FGM perturbation) *During the training process of the two-layer neural network $f(x)$ in (1), the l_2 norm FGM adversarial perturbation will change its ratio of LFC, $\tau(\tilde{\boldsymbol{\delta}} \in S_l)$, at the $(t+1)$-th step as follows,*

$$\tau(\tilde{\boldsymbol{\delta}}^{(t+1)} \in S_l) = \tau(\tilde{\boldsymbol{\delta}}^{(t)} \in S_l) + \tilde{\eta}^{(t)} \frac{\triangle \tau_l^{(t)} \tau\left(\tilde{\boldsymbol{\delta}}^{(t)} \in S_h\right) - \triangle \tau_h^{(t)} \tau\left(\tilde{\boldsymbol{\delta}}^{(t)} \in S_l\right)}{\sum_{k=0}^{(d-1)/2} |\widetilde{\nabla} f^{(t+1)}[k]|^2}. \tag{9}$$

Remark According to theorem 1, there must be a t_0 s.t. $\forall t \geq t_0$, we have $\tau\left(\tilde{\boldsymbol{\delta}}^{(t+1)} \in S_l\right) > \tau\left(\tilde{\boldsymbol{\delta}}^{(t)} \in S_l\right)$ if $\tau\left(\tilde{\boldsymbol{\delta}}^{(t)} \in S_l\right) < \tau\left(\tilde{\boldsymbol{\delta}}^{(t)} \in S_h\right)$. For ReLU activation function, starting with $\tau(\tilde{\boldsymbol{\delta}}^{(0)} \in S_l) = 1/2 - \zeta$ and $\triangle \tau_l^{(0)} = \triangle \tau_h^{(0)} + b\zeta$, we have $t_0 = \max\left\{0, -\frac{b\zeta}{n\eta\beta'(L_x - H_x)}\right\}$, where $n = \min_{t \in [0,t_0]} \|\boldsymbol{a}'^{(t)}\|^2$. FGM perturbation will increase its ratio of LFC if it is smaller than $1/2$ after sufficient steps for a randomly initialized network with LFC-concentrated input. Besides, if there exists another $t_1 \geq t_0$ such that $\tau\left(\tilde{\boldsymbol{\delta}}^{(t_1)} \in S_l\right) > \tau\left(\tilde{\boldsymbol{\delta}}^{(t_1)} \in S_h\right)$, this relation will hold for any $t \geq t_1$.

3.2 High-frequency concentration for log-spectrum difference of adversarial examples

In this subsection, we explore spectral trajectories of log-spectrum difference of l_2 FGM adversarial examples

$$R_k^{(t)} = \frac{\left|\widetilde{\nabla f}^{(t)}[k]\right|}{|\tilde{\boldsymbol{x}}[k]|} \propto \frac{\left|\tilde{\boldsymbol{\delta}}^{(t)}[k]\right|}{|\tilde{\boldsymbol{x}}[k]|}$$

along normal training step t as in Section 3.1 to study their HFC-concentration phenomenon. Since $|\widetilde{\nabla f}^{(0)}[k]|$ for a randomly initialized network (1) has no bias towards high frequency or low frequency while $|\tilde{\boldsymbol{x}}| \propto k^{-\alpha}$, we adopt the following setting

$$R_k^{(0)} \propto k^\alpha$$

without loss of generality and present below our result on the log-spectrum difference of the adversarial examples.

Theorem 2 (Concentration of the log spectrum difference) *For l_2 FGM perturbations of the network in (1), for any $k > k' > 0$ which satisfies that $R_k^{(0)} > R_{k'}^{(0)}$, there exists a t' such that $R_k^{(t)} > R_{k'}^{(t)}$ for all $t < t'$ steps of the normal training. For ReLU activation function, we have*

$$t' = \frac{R_k^{(0)} - R_{k'}^{(0)}}{\eta\beta m\lambda} \tag{10}$$

and if the initialization satisfies that $R_k^{(0)} \cos(\triangle\varphi_k^{(0)}) \le R_{k'}^{(0)} \cos(\triangle\varphi_{k'}^{(0)})$ then $t' = \infty$.

The theorem shows that although $\tilde{\boldsymbol{\delta}}$ itself can concentrate in the low frequency domain, it does not concentrate as dense in the low frequency domain as the inputs $\tilde{\boldsymbol{x}}$ which obey the power law. Therefore, the log-spectrum difference (*i.e.* equivalent to spectrum of the ratio of the perturbation to the clean data) of adversarial examples will express a HFC-concentrated phenomenon instead (Fig.1).

3.3 Masking HFC of the adversarial examples to improve robustness

In this subsection, we compare the ratio of LFC of the adversarial perturbations $\tau(\tilde{\boldsymbol{\delta}} \in S_l)$ and the ratio of LFC of original images $\tau(\tilde{\boldsymbol{x}} \in S_l)$.

Theorem 3 (Comparison on the LFC ratio of clean data and perturbations) *For l_2 FGM perturbation of the two-layer neural network in (1), at the t-th step of normal training, suppose that $\tau(\tilde{\boldsymbol{\delta}}^{(t)} \in S_l) = \tau(\tilde{\boldsymbol{x}} \in S_l) - \zeta$, then we will have $\tau(\tilde{\boldsymbol{\delta}}^{(t+1)} \in S_l) < \tau(\tilde{\boldsymbol{x}} \in S_l)$ for any $0 < \zeta < \tau(\tilde{\boldsymbol{x}} \in S_l)$ if the composite learning rate $\tilde{\eta}^{(t)}$ satisfies that*

$$\zeta > \tilde{\eta}^{(t)} \frac{\triangle\tau_l^{(t)}\tau(\tilde{\boldsymbol{x}} \in S_h) - \triangle\tau_h^{(t)}\tau(\tilde{\boldsymbol{x}} \in S_l)}{(1 - 2\bar{\eta}^{(t)})\left(\sum_{k=0}^{k=(d-1)/2} |\widetilde{\nabla f}[k]^{(t)}|^2\right)}. \tag{11}$$

For l_2 PGD perturbation of the same network, at the j-th step of PGD iterations, suppose that $\tau(\tilde{\boldsymbol{\delta}}^{(j)} \in S_l) = \tau(\tilde{\boldsymbol{x}} \in S_l) - \bar{\zeta}$, we will have $\tau(\tilde{\boldsymbol{\delta}}^{(j+1)} \in S_l) < \tau(\tilde{\boldsymbol{x}} \in S_l)$ for any $0 < \zeta < \tau(\tilde{\boldsymbol{x}} \in S_l)$ if

$$\bar{\zeta} > \bar{\beta}^{(j)} \frac{\triangle\bar{\tau}_l^{(j)}\tau(\tilde{\boldsymbol{x}} \in S_h) - \bar{\triangle}\bar{\tau}_h^{(j)}\tau(\tilde{\boldsymbol{x}} \in S_l)}{\left(\sum_{k=0}^{k=(d-1)/2} |\tilde{\boldsymbol{\kappa}}[k]^{(j)}|^2\right)}. \tag{12}$$

The ratio of LFC of the perturbations $\boldsymbol{\delta}$ will be less than that of clean data $\boldsymbol{x}$ if the condition Eq.(11) is satisfied for l_2 FGM perturbations during the normal training process. Masking the HFC of an adversarial example $\boldsymbol{x} + \boldsymbol{\delta}$ will then erase more amount of the perturbation than that of the clean data which leads to a new "not-perturbed-much" adversarial example. As a result, one can expect the improvement for robustness of the model, as demonstrated in Section 4.3 later.

4 EXPERIMENT

In this section, we conduct several experiments to validate our theoretical conclusions.

Setup. We use the Resnet-32 (He et al., 2016), a fully connected network as the last layer and cross entropy loss, and train all the parameters on the CIFAR-10 dataset with Adam optimizer (Kingma & Ba, 2014). After sufficient training, we use PGD-attack with $\epsilon = 8/255$, 40 iterations and step size $\xi = 4/255$. We also use the MSE loss and keep other conditions unchanged to fill the gap between theory and experiment in the loss function. The results are shown in Appendix.

4.1 THE INCREASE OF LFC CONCENTRATION

In this part, we empirically verify the theorem in Section 3.1, to show that adversarial perturbations gradually concentrate more in the low-frequency part of the spectrum during the training process. Consider a neural network with random initialization, each time before updating all the parameters of neural network, we randomly sample 100 images and apply the l_2 FGM / PGD attack to them. For each iteration in PGD attack, we calculate their ratios of LFC and plot them in Fig. 2. It shows that the LFC ratios of the perturbations $\tau(\tilde{\delta} \in S_l)$ are gradually increasing along the normal training.

      (a)   (b)

Figure 2: The LFC ratio of the adversarial perturbations in the training process. (a) The attack method is l_2 FGM. (b) The attack method is l_2 PGD

Figure 3: Normally trained model's performance and robustness after a low-pass filter with cut-off from 1 to 22.

Figure 4: The spectrum of adversarial perturbations. The first line is the original examples in CIFAR-10 dataset. The second line is the spectrum of the adversarial perturbations corresponding to the above images.

For a sufficiently trained neural network, we choose an image, use PGD-attack to obtain its adversarial examples and perturbations, and calculate its spectrum. We randomly select 10 images in the test set and show the original images and the spectrum of perturbations in Fig. 4. We also randomly select 1000 images in the test set and average their spectrum to show the expectation of the spectrum in Fig. 6(a). They show that the spectrum of adversarial perturbations are more concentrated in the low-frequency domain after a sufficient training.

4.2 HFC CONCENTRATION OF LOG-SPECTRUM DIFFERENCE

We first use PGD-attack to get the adversarial example of a image for a sufficiently trained neural network. We then make the log-spectrum of the original image and its adversarial example and calculate the difference of their log-spectrum (Fig.5). Fig.6(b) displays the expectation of the spectrum for 1000 random images in the test set. They both show that the log-spectrum difference of adversarial examples is generally concentrated around.

Figure 5: The log-spectrum difference of adversarial examples. In each 3×2-image part, the first line is the original example, the adversarial example attacked by PGD in a normally trained Resnet-32 and the perturbation. The second line is the log-spectrum of the original example, the log-spectrum of the adversarial example and the difference of the two log-spectrum.

4.3 LOW-PASS FILTER IMPROVES ROBUSTNESS

In this part, we empirically show how a low-pass filter (which filters out HFC of the inputs) can improve the robustness of the model.

We evaluate two types of accuracy. The one is filtering the clean images out of high frequencies and feed them into the model to test accuracy, named as "**no-attack accuracy**". The other is firstly PGD-attacking the input images in the normally trained model, and then check the test accuracy of filtered adversarial images, called "**PGD-attack accuracy**".

Figure 6: The expectation of: (a) the spectrum of adversarial perturbations; (b) the log-spectrum difference of adversarial examples.

We show the results in Fig. 3. As the cut-off increases, the no-attack accuracy gradually increases, and the PGD-attack accuracy first increases and then decreases. The highest robustness achieves 51.7% when the cut-off $k = 12$ and its robustness accuracy is 81.7%. And the normal accuracy (no filter, no attack) is 93.03%. We also adversarially train the model with PGD-attacks. Its normal accuracy is 79% and PGD-attack accuracy is 48% without the filtering. Our low-pass filter model not only performs better on both no-attack accuracy and PGD-attack accuracy, but also does not need computationally expensive adversarial training.

Theorem 3 provides a reasonable explanation for the above results. When the cut-off is low, the filter masks most of the original image and the adversarial perturbation, so both of the no-attack and PGD-attack models perform not well. When the cut-off is proper, there remains enough information of original images but little of perturbations, so the PGD attacker cannot fool the model thoroughly. Therefore, with a suitable cut-off, the low-pass filter can indeed improve the model's robustness without computationally expensive adversarial training.

5 CONCLUSION

We investigate the adversarial examples through the lens of frequency analysis. Our work both theoretically and empirically clarifies the definition of log-spectrum difference of the adversarial examples in existing literature. Besides, we devote to understanding the spectral trajectories of adversarial examples: l_2 FGM perturbations gradually increase the concentration in the low-frequency part of the spectrum but their ratios of LFC will never exceed that of clean data during the training process over model parameters. Inspired by these findings, we find that a low-pass filter can improve the robustness of the model and give a reasonable explanation for this phenomenon.

Future work can focus on analysis of other perturbations in the frequency domain or providing theoretical understanding of the phenomenon that the ratio of the LFC of the perturbation for adversarially trained model is much higher than that for normally trained model (Appendix D).

REFERENCES

Nicholas Carlini and David Wagner. Towards evaluating the robustness of neural networks. In *2017 ieee symposium on security and privacy (sp)*, pp. 39–57. IEEE, 2017.

Xinyun Chen, Chang Liu, Bo Li, Kimberly Lu, and Dawn Song. Targeted backdoor attacks on deep learning systems using data poisoning. *arXiv preprint arXiv:1712.05526*, 2017.

Ian J Goodfellow, Jonathon Shlens, and Christian Szegedy. Explaining and harnessing adversarial examples. *arXiv preprint arXiv:1412.6572*, 2014.

Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image recognition. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pp. 770–778, 2016.

Andrew Ilyas, Shibani Santurkar, Dimitris Tsipras, Logan Engstrom, Brandon Tran, and Aleksander Madry. Adversarial examples are not bugs, they are features. In *Advances in Neural Information Processing Systems*, pp. 125–136, 2019.

Diederik P Kingma and Jimmy Ba. Adam: A method for stochastic optimization. *arXiv preprint arXiv:1412.6980*, 2014.

Alexey Kurakin, Ian Goodfellow, and Samy Bengio. Adversarial examples in the physical world. *arXiv preprint arXiv:1607.02533*, 2016.

Aleksander Madry, Aleksandar Makelov, Ludwig Schmidt, Dimitris Tsipras, and Adrian Vladu. Towards deep learning models resistant to adversarial attacks. *arXiv preprint arXiv:1706.06083*, 2017.

Takeru Miyato, Andrew M Dai, and Ian Goodfellow. Adversarial training methods for semi-supervised text classification. *arXiv preprint arXiv:1605.07725*, 2016.

Yash Sharma, Gavin Weiguang Ding, and Marcus A Brubaker. On the effectiveness of low frequency perturbations. In *Proceedings of the 28th International Joint Conference on Artificial Intelligence*, pp. 3389–3396. AAAI Press, 2019.

Jiawei Su, Danilo Vasconcellos Vargas, and Kouichi Sakurai. One pixel attack for fooling deep neural networks. *IEEE Transactions on Evolutionary Computation*, 23(5):828–841, 2019.

Christian Szegedy, Wojciech Zaremba, Ilya Sutskever, Joan Bruna, Dumitru Erhan, Ian Goodfellow, and Rob Fergus. Intriguing properties of neural networks. *arXiv preprint arXiv:1312.6199*, 2013.

van A Van der Schaaf and JH van van Hateren. Modelling the power spectra of natural images: statistics and information. *Vision research*, 36(17):2759–2770, 1996.

Haohan Wang, Xindi Wu, Zeyi Huang, and Eric P Xing. High-frequency component helps explain the generalization of convolutional neural networks. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp. 8684–8694, 2020a.

Zifan Wang, Yilin Yang, Ankit Shrivastava, Varun Rawal, and Zihao Ding. Towards frequency-based explanation for robust cnn. *arXiv preprint arXiv:2005.03141*, 2020b.

Chaowei Xiao, Bo Li, Jun-Yan Zhu, Warren He, Mingyan Liu, and Dawn Song. Generating adversarial examples with adversarial networks. *arXiv preprint arXiv:1801.02610*, 2018.

Dong Yin, Raphael Gontijo Lopes, Jon Shlens, Ekin Dogus Cubuk, and Justin Gilmer. A fourier perspective on model robustness in computer vision. In *Advances in Neural Information Processing Systems*, pp. 13276–13286, 2019.