Multi-view Subspace Clustering on Topological Manifold

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Abstract

Multi-view subspace clustering aims to exploit a common affinity representation by means of self-expression. Plenty of works have been presented to boost the clustering performance, yet seldom considering the topological structure in data, which is crucial for clustering data on manifold. Orthogonal to existing works, in this paper, we argue that it is beneficial to explore the implied data manifold by learning the topological relationship between data points. Our model seamlessly integrates multiple affinity graphs into a consensus one with the topological relevance considered. Meanwhile, we manipulate the consensus graph by a connectivity constraint such that the connected components precisely indicate different clusters. Hence our model is able to directly obtain the final clustering result without reliance on any label discretization strategy as previous methods do. Experimental results on several benchmark datasets illustrate the effectiveness of the proposed model, compared to the state-of-the-art competitors over the clustering performance.

1 Introduction

With the evolution of multimedia, now large amounts of data are represented by multiple types (i.e., views). A document, for example, can be presented by images, audio, text. Likewise, a text can be expressed in different languages [1]. In order to integrate the complementary information among multiple views, numerous sophisticated multi-view clustering algorithms have been proposed [2, 3], which typically produce better results than single-view clustering [4, 5].

Over the past years, self-representation subspace clustering methods, which assume that each data point can be reconstructed by a linear combination of other data points, have gained broad attention. The self-representation property is able to capture the heterogeneous relationships between data and therefore produces excellent clustering results [6]. Meanwhile, self-representation property based multi-view subspace clustering algorithms have been developed up to now [7]. For instance, diversity-induced multi-view subspace clustering (DiMSC) [8] adopts the Hilbert-Schmidt independence criterion (HSIC) as a diversity term to measure the dependence of different views. By minimizing the diversity term, the subspace representations are compelled to be distinct from each other. Instead of integrating multi-view graphs into a consensus one, [9] involves the spectral clustering into their object function to derive a unified indicator matrix. Therefore, the consistent clustering results of data points in different views are ensured. [10] separates the subspace representations of different views by a shared consistent representation and a set of specific representations, which is expected to better accommodate real-world data. To eliminate the redundant information of data observations or kernel matrices, [11] utilizes eigendecomposition to get the robust data representations, which helps to obtain the consensus representations of low redundancy and better clustering results. Lately, a number of anchor-based multi-view subspace clustering methods [12–14] draw significant attention because they can achieve promising performance with a large reduction in storage and computational time.

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Despite the significant progress made by the aforementioned methods, there are still drawbacks that can be modified. On one hand, these methods do not consider the manifold topological structure. Considering that real-world datasets are usually sampled from a nonlinear low-dimensional manifold [15–17], it is essential to explicitly explore the topological relationship for clustering data on manifold. On the other hand, existing multi-view clustering methods usually adopt predefined similarity graphs. That is, the graph learning and subsequent multi-view clustering in these methods are separated. Thus the constructed graph may not be suitable, let alone optimal, for the subsequent clustering. It is preferred to automatically learn the similarity information between data points and involve graph learning as a part of the optimization procedure.

Regrading the deficiencies mentioned above, in this paper we argue that it is beneficial to explore the implied data manifold by learning the topological relationship between data points. To do so, we propose to seamlessly integrate multiple affinity graphs into a consensus one with the topological relevance considered. Besides, we manipulate the consensus graph by a connectivity constraint such that the connected components precisely indicate different clusters. Hence our model is able to directly obtain the final clustering result without reliance on any label discretization step. By leveraging the subtasks of affinity graph constructing, topological relevance learning, and discrete label partitioning into a unified framework, each subtask can be enhanced in a mutual reinforcement manner. An alternating iterative algorithm is carefully designed to solve the optimization problem of the proposed model. Experimental results on several benchmark datasets demonstrate the effectiveness of our method.

Notations. We use boldface uppercase letter, e.g., $\mathbf{M}$, to denote the matrix. $\mathbf{M}_{ij}$ represents the ij-th element of $\mathbf{M}$. $\|\cdot\|_F$ represents the Frobenius norm of a matrix and $\mathbf{1}$ is a column vector with all its elements equal to 1. $\mathbf{I}$ denotes the identity matrix with proper size.

2 Preliminary

It is well-known that real-world datasets are often sampled from a nonlinear low-dimensional manifold which is embedded in the high dimensional ambient space [15, 18–20]. Hence it is necessary to exploit the manifold structure implied within the original data.

Recently, [17] pointed out that it is preferred to boost the learning performance by making use of the manifold topological structure than the Euclidean structure. It is based on a simple yet intuitive assumption that the topological connectivities between individuals could be propagated from near to far. In other words, the spatial similarity between two individuals may be small, but their topological relevance to each other would be high if they are linked by consecutive neighbors. A visualized example is given in Figure 1. For better illustration, we visualize the topological relevance in both a 2D version (left subfigure) as well as a 3D version (right subfigure). As we see, although the green and red points are with low similarity in terms of spatial location and velocity, they are closely connected to each other considering the high topological relevance between them.

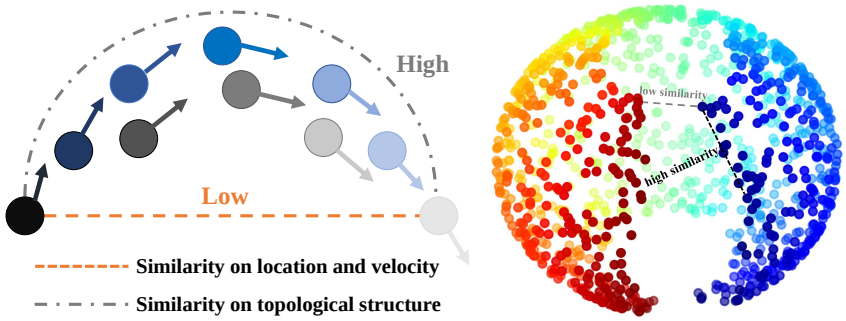


Figure 1: Illustration of topological relevance. Left: the dark blue point and the light gray point show low similarity on spatial velocity, but they keep high topological relevance to each other [17]. Right: a closer distance in the Euclidean structure does not mean higher topological relevance.

Instead of relying on the Euclidean structure, it is naturally expected to learn a more suitable manifold topological structure such that the intrinsic similarities can be explicitly uncovered. Given a predefined

similarity graph $\mathbf{Z} \in \mathbb{R}^{n \times n}$, where n is the number of data points. Considering that data points with a high similarity would share similar topological relevance, [17] investigated the topological structure of data by solving

$$\min_{\mathbf{S}} \frac{1}{2} \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk} \left(\mathbf{S}_{ij} - \mathbf{S}_{ik}\right)^2 + \beta \left\|\mathbf{S} - \mathbf{I}\right\|_F^2, \tag{1}$$

where β is a trade-off parameter. i, j, and k are data point indexes. $\mathbf{S}$ represents the target topological relationship matrix, and $\mathbf{S}_{ij}$ denotes the data point j's topological relevance to i. Note that the first term in Eq. (1) is essentially a smoothness constraint that fits the above assumption, i.e., it guarantees the data points j and k share a similar topological relationship with data point i if they are similar. And the second term is incorporated to prevent the trivial solution. According to Eq. (1), the topological consistency can be propagated through neighbors with high similarities, and the distant data points will keep a close relationship if they are linked by consecutive neighbors.

Notwithstanding, Eq. (1) is fed with a predefined graph, which would lead to performance degradation as the predefined graph $\mathbf{Z}$ might not be optimal for subsequent learning procedures. Hence it is preferred to automatically learn similarity graphs from data. Self-expression has been widely employed to recover the similarity graph in the form of subspace representation [6]. Given a dataset $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \cdots, \mathbf{x}_n] \in \mathbb{R}^{m \times n}$ with n data points and m features, the self-expression based clustering problem can be defined as

$$\begin{aligned} &\min_{\mathbf{Z}} \left\|\mathbf{X} - \mathbf{X}\mathbf{Z}\right\|_F^2 + \alpha \left\|\mathbf{Z}\right\|_F^2 \\ &\text{s.t. } \mathbf{Z} \geq 0, diag\left(\mathbf{Z}\right) = 0, \end{aligned} \tag{2}$$

where α is a trade-off parameter and $diag\left(\mathbf{Z}\right)$ represents the vector consists of diagonal elements of $\mathbf{Z}$. It is obvious that Eq. (2) learns the neighboring data points of a data point and the corresponding weights by the sparse reconstruction from other data points. Moreover, the learned sparse representation enjoys several nice properties, e.g., the datum-adaptive ability and robustness to noise [21, 22].

Based on Eq. (2), we can easily extend it to a multi-view formulation when dealing with the multi-view data $\{\mathbf{X}^{(1)}, \mathbf{X}^{(2)}, \cdots, \mathbf{X}^{(m)}\}$, which can be formed as

$$\begin{aligned} &\min_{\mathbf{Z}^{(v)}} \sum_{v=1}^{m} \left\|\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right\|_F^2 + \alpha \left\|\mathbf{Z}^{(v)}\right\|_F^2 \\ &\text{s.t. } \mathbf{Z}^{(v)} \geq 0, diag\left(\mathbf{Z}^{(v)}\right) = 0, \end{aligned} \tag{3}$$

where m is the number of views, and $\mathbf{Z}^{(v)} (1 \leq v \leq m)$ denotes the affinity representation that automatically learned from the v-th view.

3 The Proposed Methodology

To explicitly incorporate the manifold topological structure into multi-view clustering, we propose to learn a topological relation graph based on Eq. (1). With the subspace representation automatically obtained in Eq. (3), we arrive at

$$\begin{aligned} &\min_{\mathbf{Z}^{(v)}, \mathbf{S}} \sum_{v=1}^{m} \left\|\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right\|_F^2 + \alpha \left\|\mathbf{Z}^{(v)}\right\|_F^2 + \frac{1}{2} \sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\mathbf{S}_{ij} - \mathbf{S}_{ik}\right)^2 + \beta \left\|\mathbf{S} - \mathbf{I}\right\|_F^2 \\ &\text{s.t. } \mathbf{Z}^{(v)} \geq 0, diag\left(\mathbf{Z}^{(v)}\right) = 0, \mathbf{s}_i^T \mathbf{1} = 1, s_{ij} \geq 0, \end{aligned} \tag{4}$$

where the consensus graph $\mathbf{S}$ reveals the topological relationship across multiple views and is further constrained to be non-negative and the sum of each row is 1. w_v is the weight for the v-th views, which can be considered as a constant within each iteration and will be introduced later.

Nevertheless, the learned $\mathbf{S}$ in Eq. (4) does not contain explicit cluster structures. It is expected that the consensus graph contains exactly c connected components where c is the number of clusters. It

sounds unrealistic that such a clear structured $\mathbf{S}$ could be achieved out of thin air. Fortunately, we can solve this problem with a useful connectivity constraint. Moreover, in Eq. (4), we see that if the j-th data point is connected with many similar neighbors, it will largely affect the objective value. Thus we tend to normalize the objective function so that each point can be treated equally. Considering the above concerns, we propose a normalized version of Eq. (4) with an additional connectivity constraint, which can be finally formulated as

$$\begin{gathered}\min_{\mathbf{Z}^{(v)},\mathbf{S}} \sum_{v=1}^{m} \left\|\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right\|_F^2 + \alpha \left\|\mathbf{Z}^{(v)}\right\|_F^2 + \\ \frac{1}{2}\sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2 + \beta \left\|\mathbf{S} - \mathbf{I}\right\|_F^2 \\ \text{s.t. } \mathbf{Z}^{(v)} \geq 0, diag\left(\mathbf{Z}^{(v)}\right) = 0, \mathbf{s}_i^T \mathbf{1} = 1, s_{ij} \geq 0, rank\left(\mathbf{L}_S\right) = n - c,\end{gathered} \tag{5}$$

where $\mathbf{D}^{(v)}$ is the degree matrix of $\mathbf{Z}^{(v)}$, $\mathbf{L}_S$ is the Laplacian matrix of $\mathbf{S}$, and $rank\left(\mathbf{L}_S\right) = n - c$ is a rank constraint that manipulates the target graph $\mathbf{S}$ containing exactly c connected components. In this way, the subsequent label discretization step can be avoided since each connected component precisely indicates an individual cluster. As for the weight w_v of each view, we set it in a self-tuned way inspired by [23, 24]:

$$w_v = 1 \Bigg/ 2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2}. \tag{6}$$

It is worth mentioning the salient contributions of our model formulated in Eq. (5) as follows:

- Orthogonal to other multi-view subspace clustering approaches, our model explicitly explores the implied data manifold by learning the topological relationship across multiple views. To the best of our knowledge, this is the first work that delicately incorporates the topological structure in multi-view subspace clustering.
- Our model flawlessly integrates the subtasks including affinity graph constructing, manifold topological structure learning, and discrete label partitioning into a unified framework. Hence our model is an end-to-end single-stage learning paradigm.
- An alternating iterative algorithm is introduced to solve the optimization problem. Experiments on several benchmark datasets illustrate the effectiveness of the proposed model, compared to the state-of-the-art competitors over the clustering performance.

3.1 Algorithm Derivation

In order to solve the problem in Eq. (5), we derive an optimization algorithm to optimize the objective function. Since the corresponding optimization problem is not jointly convex in all variables, we choose to solve it by updating one variable while fixing other variables.

3.1.1 Update $\mathbf{Z}^{(v)}$ for Each View

For $\mathbf{Z}^{(v)}$, the corresponding problem is

$$\begin{gathered}\min_{\mathbf{Z}^{(v)}} \sum_{v=1}^{m} \left\|\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right\|_F^2 + \alpha \left\|\mathbf{Z}^{(v)}\right\|_F^2 + \frac{1}{2}\sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2 \\ \text{s.t. } \mathbf{Z}^{(v)} \geq 0, diag\left(\mathbf{Z}^{(v)}\right) = 0.\end{gathered} \tag{7}$$

Eq. (7) can be rewritten as

$$\begin{gathered}\min_{\mathbf{Z}^{(v)}} \sum_{v=1}^{m} \left\{ Tr\left(\mathbf{H}^{(v)}\right) + \alpha Tr\left(\mathbf{Z}^{(v)}\mathbf{Z}^{(v)^T}\right) + w_v Tr\left(\mathbf{S}^T\left(\mathbf{I} - \mathbf{D}^{(v)^{-\frac{1}{2}}}\mathbf{Z}^{(v)}\mathbf{D}^{(v)^{-\frac{1}{2}}}\right)\mathbf{S}\right)\right\} \\ \text{s.t. } \mathbf{Z}^{(v)} \geq 0, diag\left(\mathbf{Z}^{(v)}\right) = 0,\end{gathered} \tag{8}$$

where $\mathbf{H}^{(v)} = \left(\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right)\left(\mathbf{X}^{(v)} - \mathbf{X}^{(v)}\mathbf{Z}^{(v)}\right)^T$. Taking the derivative of Eq. (8) w.r.t $\mathbf{Z}^{(v)}$ and setting the derivative to zero, we get following solution

$$\mathbf{Z}^{(v)} = \max\left(\left(2\mathbf{K}^{(v)} + 2\alpha\mathbf{I}\right)^{-1}\left(2\mathbf{K}^{(v)} + w_v\mathbf{G}\mathbf{G}^T\right), 0\right), \tag{9}$$

where $\mathbf{G} = \mathbf{D}^{-\frac{1}{2}}\mathbf{S}$, and $\mathbf{K}^{(v)} = \mathbf{X}^{(v)^T}\mathbf{X}^{(v)}$ can be treated as a liner kernel. Note that the nonlinear kernel can also be applied in our model.

3.1.2 Update S

Dropping the unrelated terms of Eq. (5) w.r.t. $\mathbf{S}$, thus we need to solve

$$\begin{gathered}\min_{\mathbf{S}} \frac{1}{2}\sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)}\left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2 + \beta\left\|\mathbf{S} - \mathbf{I}\right\|_F^2 \\ \text{s.t. } \mathbf{s}_i^T\mathbf{1} = 1, s_{ij} \geq 0, rank\left(\mathbf{L}_S\right) = n - c.\end{gathered} \tag{10}$$

We see that Eq. (10) is difficult to solve due to the rank constraint. Let $\sigma_i\left(\mathbf{L}_S\right)$ be the i-th smallest eigenvalue of $\mathbf{L}_S$. The constraint $rank\left(\mathbf{L}_S\right) = n - c$ would be satisfied if $\sum_{i=1}^{c}\sigma_i\left(\mathbf{L}_S\right) = 0$ since $\mathbf{L}_S$ is a positive semidefinite matrix. According to Ky Fan's Theorem [25]:

$$\begin{gathered}\sum_{i=1}^{c}\sigma_i\left(\mathbf{L}_S\right) = \min_{\mathbf{F}} \operatorname{Tr}\left(\mathbf{F}^T\mathbf{L}_S\mathbf{F}\right) \\ \text{s.t.} \quad \mathbf{F} \in \mathbb{R}^{n\times c}, \mathbf{F}^T\mathbf{F} = \mathbf{I},\end{gathered} \tag{11}$$

where $\mathbf{F} \in \mathbb{R}^{n\times c}$ denotes the cluster indicator matrix. We incorporate the constraint term $\sum_{i=1}^{k}\sigma_i\left(\mathbf{L}_S\right)$, i.e., $\min_{\mathbf{F}} \operatorname{Tr}\left(\mathbf{F}^T\mathbf{L}_S\mathbf{F}\right)$, into the cost function, thus Eq. (10) can be rewritten as

$$\begin{gathered}\min_{\mathbf{S},\mathbf{F}} \frac{1}{2}\sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)}\left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2 + \beta\left\|\mathbf{S} - \mathbf{I}\right\|_F^2 + 2\lambda\operatorname{Tr}\left(\mathbf{F}^T\mathbf{L}_S\mathbf{F}\right) \\ \text{s.t. } \mathbf{s}_i^T\mathbf{1} = 1, s_{ij} \geq 0,\end{gathered} \tag{12}$$

where λ is a self-tuned parameter.

Based on Eq. (12), first we search the optimal solution of $\mathbf{F}$, which can be obtained by solving

$$\min_{\mathbf{F}\in\mathbb{R}^{n\times c}, \mathbf{F}^T\mathbf{F}=\mathbf{I}} \operatorname{Tr}\left(\mathbf{F}^T\mathbf{L}_S\mathbf{F}\right), \tag{13}$$

which is essentially a spectral problem and $\mathbf{F}$ can be achieved by calculating the c eigenvectors of $\mathbf{L}_S$ corresponding to the c smallest eigenvalues.

Then we search the optimal solution of $\mathbf{S}$. It is clear that Eq. (12) w.r.t. $\mathbf{S}$ can be formulated in a vector form as

$$\begin{gathered}\min_{\mathbf{S}} \sum_{i=1}^{n}\left\{\sum_{v=1}^{m}\frac{1}{2}w_v\sum_{j,k=1}^{n}\mathbf{Z}_{jk}^{(v)}\left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}}\right)^2 + \beta\sum_{j=1}^{n}\left(\mathbf{S}_{ij} - \mathbf{I}_{ij}\right)^2 + \lambda\sum_{j=1}^{n}\left\|\mathbf{f}_i - \mathbf{f}_j\right\|_2^2\mathbf{S}_{ij}\right\} \\ \text{s.t. } \mathbf{s}_i^T\mathbf{1} = 1, s_{ij} \geq 0.\end{gathered} \tag{14}$$

Note that Eq. (14) is independent for different i, thus we have the following compact formulation

$$\min_{s_{ij}\geq 0, \mathbf{s}_i^T\mathbf{1}=1} \mathbf{s}_i^T\left(\sum_{v=1}^{m} w_v\left(\mathbf{I} - \mathbf{D}^{(v)^{-\frac{1}{2}}}\mathbf{Z}^{(v)}\mathbf{D}^{(v)^{-\frac{1}{2}}}\right)\right)\mathbf{s}_i + \beta\left\|\mathbf{s}_i - \mathbf{e}_i\right\|_2^2 + \mathbf{s}_i^T\mathbf{u}_i, \tag{15}$$

where $\mathbf{e}_i$ denotes the i-th column vector of identity matrix $\mathbf{I}$, and $\mathbf{u}_i$ represents a vector with its j-th element $u_{ij} = \lambda\left\|\mathbf{f}_i - \mathbf{f}_j\right\|_2^2$.

Algorithm 1: Algorithm to solve Eq. (18)

Input: a nonzero matrix $\mathbf{A}$ and a nonzero vector $\mathbf{b}$.
Set $1 < \rho < 2$, initialize $\eta > 0$, $\mathbf{q}$.
Output: $\mathbf{S}$.

```
repeat
    Update p according to (20).
    Update s_i according to (21).
    Update η ← ρη.
    Update q ← q + η (s_i − p).
until converge
```

Algorithm 2: The Algorithm for Eq. (5)

Input: Multi-view data $\{\mathbf{X}^{(1)}, \mathbf{X}^{(2)}, \ldots, \mathbf{X}^{(m)}\}$ with m views, cluster number c, parameters α and β.
Initialize the weight of each view $w_v = \frac{1}{m}$.
Initialize the affinity graph $\mathbf{Z}^{(v)}$ according to Eq. (2).
Initialize the consensus graph. $\mathbf{S} = \sum_{v=1}^{m} w_v \mathbf{Z}^{(v)}$.
Output: The indicator matrix $\mathbf{S} \in \mathbb{R}^{n \times n}$ with exactly c connected components.

```
repeat
    Update Z^(v) according to Eq. (9).
    Update S by Algorithm 1.
    Update F according to Eq. (13).
    Update w_v according to Eq. (6).
until converge
```

Denote $\mathbf{A} = \sum_{v=1}^{m} w_v \left(\mathbf{I} - \mathbf{D}^{(v)^{-\frac{1}{2}}} \mathbf{Z}^{(v)} \mathbf{D}^{(v)^{-\frac{1}{2}}}\right) + \beta \mathbf{I}$ and $\mathbf{b} = 2\beta \mathbf{e}_i - \mathbf{u}_i$, Eq. (15) is equivalent to optimizing

$$\min_{s_{ij} \geq 0, \mathbf{s}_i^T \mathbf{1} = 1} \mathbf{s}_i^T \mathbf{A} \mathbf{s}_i - \mathbf{s}_i^T \mathbf{b}. \tag{16}$$

We see Eq. (16) is essentially a quadratic convex optimization problem, hence it can be solved with the classical augmented Lagrangian multiplier (ALM) method [26]. Specifically, we can solve Eq. (16) by tackling its counterpart

$$\min_{s_{ij} \geq 0, \mathbf{s}_i^T \mathbf{1} = 1, \mathbf{p} = \mathbf{s}_i} \mathbf{s}_i^T \mathbf{A} \mathbf{p} - \mathbf{s}_i^T \mathbf{b}. \tag{17}$$

Based on Eq. (17), the corresponding augmented Lagrangian function can be defined as

$$\min_{s_{ij} \geq 0, \mathbf{s}_i^T \mathbf{1} = 1, \mathbf{p}} \mathbf{s}_i^T \mathbf{A} \mathbf{p} - \mathbf{s}_i^T \mathbf{b} + \frac{\eta}{2} \left\| \mathbf{s}_i - \mathbf{p} + \frac{1}{\eta} \mathbf{q} \right\|_2^2, \tag{18}$$

where the second term in Eq. (18) is employed to guarantee that $\mathbf{p} = \mathbf{s}_i$, η and $\mathbf{q}$ are the penalty coefficient and parameter, respectively.

It is clear that we can solve $\mathbf{p}$ and $\mathbf{s}_i$ in an iterative updating way:

1) Update $\mathbf{p}$ with fixed $\mathbf{s}_i$. The corresponding cost function w.r.t. $\mathbf{p}$ is

$$\mathcal{L}_{\mathbf{p}} = \mathbf{s}_i^T \mathbf{A} \mathbf{p} + \frac{\eta}{2} \left\| \mathbf{s}_i - \mathbf{p} + \frac{1}{\eta} \mathbf{q} \right\|_2^2. \tag{19}$$

Setting $\frac{\partial \mathcal{L}_{\mathbf{p}}}{\partial \mathbf{p}} = 0$, we obtain

$$\mathbf{p} = \mathbf{s}_i - \frac{1}{\eta} \left(\mathbf{A}^T \mathbf{s}_i + \mathbf{q}\right). \tag{20}$$

2) Update $\mathbf{s}_i$ with fixed $\mathbf{p}$. The corresponding cost function w.r.t. $\mathbf{s}_i$ can be reformulated as

$$\min_{s_{ij} \geq 0, \mathbf{s}_i^T \mathbf{1} = 1} \left\| \mathbf{s}_i - \mathbf{p} + \frac{1}{\eta} \mathbf{q} + \frac{\mathbf{A}\mathbf{p} - \mathbf{b}}{\eta} \right\|_2^2, \tag{21}$$

which leads to a closed-form solution and can be directly obtained by [21]. According to the ALM principles [26], η can be exaggerated increasingly during each iteration, and $\mathbf{q}$ is updated by $\mathbf{q} \leftarrow \mathbf{q} + \eta\left(\mathbf{s}_i - \mathbf{p}\right)$. Finally, we can obtain a optimal solution for $\mathbf{S}$ based on this effective ALM strategy. The detailed algorithm to solve Eq. (18) is outlined in Algorithm 2.

Up to now, with the variable $\mathbf{Z}^{(v)}$ updated by Eq. (9), $\mathbf{S}$ updated by Eq. (18), $\mathbf{F}$ updated by Eq. (13), and w_v updated by Eq. (6), the overall algorithm to solve the objective in Eq. (5) can be summarized in Algorithm 2. Owing to space limitation, we give the convergence analysis and the time complexity of Algorithm 2 in the **Appendix** B and **Appendix** C, respectively.

Table 1: Characteristics of all datasets. n, m, and c denote the number of samples, views, and clusters, respectively. d_v denotes the dimensionality of the features in the v-th view.

Dataset	n	m	c	d_1	d_2	d_3	d_4	d_5	d_6
3Sources	169	3	6	3560	3631	3068	–	–	–
MSRC	210	5	7	24	576	512	256	254	–
COIL-20	1440	3	20	1024	3304	6750	–	–	–
Caltech-7	1474	6	7	48	40	254	1984	512	928
100Leaves	1600	3	100	64	64	64	–	–	–
Caltech-20	2386	6	20	48	40	254	1984	512	928
MNIST	10000	3	10	30	9	30	–	–	–

4 Experiments

We evaluate the proposed method by comparing it with following state-of-the-art competitors: Diversity-induced Multi-view Subspace Clustering (**DiMSC**) [8], Auto-weighted Multiple Graph Learning (**AMGL**) [27], Multi-view Clustering with Graph Learning (**MVGL**) [28], Weighted Multi-view Spectral Clustering(**WMSC**) [29], Consistent and Specific Multi-view Subspace Clustering (**CSMSC**) [10], Graph-based Multi-view Clustering (**GMC**) [24], Large-scale Multi-View Subspace Clustering in linear time (**LMVSC**) [12], Scalable Multi-View Subspace Clustering with unified anchors (**SMVSC**) [13], and Multi-View Subspace Clustering via Co-training robust data representation (**CoMSC**) [11]. The classic graph-based algorithm, spectral clustering (SC) [18], is also included as a baseline. We apply SC by making use of the most informative view, i.e., one that achieves the best performance (denoted by SC_{best}).

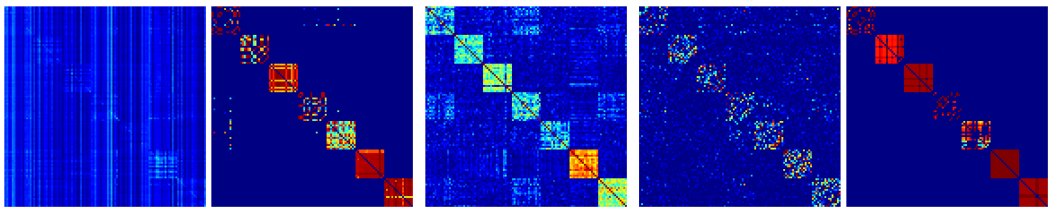
The experiments are conducted on several benchmark datasets, namely, 3Sources, MSRC, 100Leaves, COIL-20, Caltech-7, Caltech-20, and MNIST. The detailed information of all datasets is given in **Appendix** A. The specific characteristics of these datasets are also summarized in Table 1. The parameters for comparison algorithms are set according to the recommendations in their corresponding paper. The parameter settings of our model will be introduced later. We repeat all algorithms 10 times to eliminate the effect of random factors, and report the average scores. Four widely-used metrics, i.e., clustering accuracy (ACC), Normalized Mutual Information (NMI), Purity, and F-score, are used to achieve a comprehensive evaluation.

4.1 Results and Analysis

The clustering performance of all methods on four metrics is shown in Table 2. As we see, our proposed method achieves the best performance in the majority of cases, which validates the effectiveness of our method. Moreover, it is obvious that the improvement is remarkable. On dataset MSRC, for instance, our method even achieves substantial improvements around 4.7%, 4.2%, 4.3%, and 10.5% over the most competitive methods in terms of ACC, NMI, Purity, and F-score, respectively. Note that DiMSC, CSMSC, LMVSC, SMVSC, and CoMSC are all multi-view subspace clustering methods that adopt the Euclidean structure. From the results, it is obvious our method that employs manifold topological structure is much better than that in terms of clustering performance, which verifies our assumption that manifold topological structure is more suitable to explicitly uncover the intrinsic similarities. Taking the dataset 100Leaves as an example, we visualize the target graph learned by different methods. For better visualization, we plot the first seven categories of dataset 100Leaves in Figure 2. As can be seen, DiMSC cannot even find the block diagonal structure of the target graph. MVGL, CSMSC, and CoMSC are able to search the block diagonal structure but

Table 2: Clustering results of all methods on different datasets (%). The best performance is **bolded**, and the second best performance is underlined.

Dataset	SC_{best}	DiMSC	AMGL	MVGL	WMSC	CSMSC	GMC	LMVSC	SMVSC	CoMSC	**Ours**
					ACC						
3Sources	53.67	76.33	44.14	42.54	57.75	78.34	69.23	50.18	43.14	64.26	**81.07**
MSRC	58.95	72.38	70.67	70.48	69.00	80.48	74.76	74.71	81.43	80.86	**85.24**
COIL-20	72.75	76.15	79.30	75.21	76.58	75.06	79.10	75.56	61.07	71.90	**80.42**
Caltech-7	48.58	41.51	64.66	56.38	38.95	62.08	69.20	60.91	57.22	64.65	**77.61**
100Leaves	69.62	47.87	79.09	54.12	78.23	76.78	82.38	67.32	38.03	78.75	**83.56**
Caltech-20	41.74	28.45	49.69	57.29	33.98	47.47	45.64	47.10	61.36	53.32	**68.99**
MNIST	52.74	51.79	85.10	30.55	51.91	50.64	84.37	71.45	77.16	69.65	**87.44**
					NMI						
3Sources	49.99	63.77	18.35	27.11	49.33	70.75	54.80	30.51	24.21	59.32	**70.81**
MSRC	46.81	60.08	66.80	58.18	59.53	71.43	74.21	65.55	70.18	74.08	**77.35**
COIL-20	81.91	83.02	91.43	83.80	84.16	84.17	91.79	83.24	73.06	81.42	**91.90**
Caltech-7	28.99	32.10	52.76	51.63	28.08	51.82	60.56	44.33	44.96	55.96	**64.51**
100Leaves	86.17	70.98	90.48	63.96	90.44	89.05	90.25	84.64	64.92	90.42	**92.48**
Caltech-20	45.47	27.59	54.47	58.59	41.81	57.83	38.46	49.21	57.56	**59.38**	56.53
MNIST	47.13	34.08	76.08	24.04	47.31	46.13	76.39	63.46	62.40	64.80	**77.49**
					Purity						
3Sources	71.18	80.47	49.94	48.46	71.48	83.67	74.56	75.74	53.08	72.01	**84.62**
MSRC	60.00	72.38	74.14	70.48	71.38	80.48	79.05	75.33	81.43	81.76	**85.24**
COIL-20	75.25	78.94	84.37	77.78	78.19	77.56	84.79	79.08	61.72	78.94	**85.00**
Caltech-7	79.61	76.11	84.83	86.84	79.58	86.95	88.47	70.98	85.80	72.73	**88.60**
100Leaves	72.94	50.47	83.42	57.44	80.55	79.44	85.06	77.39	39.49	85.44	**86.01**
Caltech-20	70.54	54.83	68.33	74.85	67.29	**77.91**	55.49	52.48	71.32	61.12	75.02
MNIST	56.27	52.37	85.43	30.55	55.94	54.22	84.37	77.00	77.16	76.38	**87.44**
					F-score						
3Sources	48.49	70.68	38.18	44.75	50.79	73.17	60.47	41.87	38.46	60.49	**75.25**
MSRC	43.88	58.61	62.22	54.56	57.52	70.13	69.68	64.71	69.36	71.35	**75.29**
COIL-20	69.09	72.27	75.95	71.43	73.40	70.75	79.42	70.23	53.68	66.33	**82.29**
Caltech-7	40.01	42.26	61.41	59.77	37.78	61.74	72.17	56.37	55.46	64.92	**79.77**
100Leaves	61.94	33.12	59.14	8.58	72.63	69.64	50.42	58.20	23.20	**73.19**	69.29
Caltech-20	33.21	20.10	39.78	47.05	30.54	42.30	34.03	39.78	**66.27**	47.72	53.13
MNIST	41.53	32.80	74.99	24.46	41.08	41.41	74.43	59.42	62.39	61.04	**77.67**



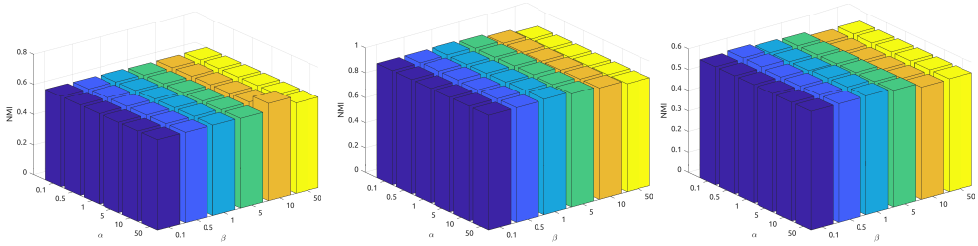
(a) DiMSC (b) MVGL (c) CSMSC (d) CoMSC (e) Ours

Figure 2: Target consensus graph of dataset 100Leaves (first 7 categories) learned by different methods.

contain lots of noise obviously. On the contrary, our model almost achieves a pure structured graph with a much clear clustering structure.

4.2 Parameter Analysis

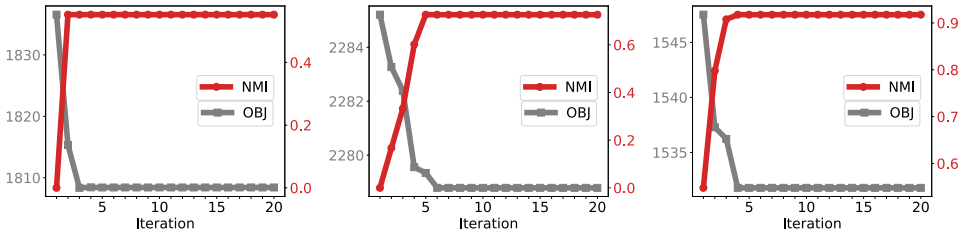
This section investigates the sensitivity of our method with respect to different parameter settings. Note that λ involved in Eq. (12) is a self-tuned parameter, which can be set in a heuristic way. That is, we can initialize λ to a random positive value (e.g., $\lambda = 10$), if the connected components of $\mathbf{S}$ is greater than c in current iteration, we set $\lambda \leftarrow \frac{\lambda}{2}$, and if it is less than c, we set $\lambda \leftarrow 2\lambda$. This strategy guarantees $\mathbf{S}$ contains a clear clustering structure with exact c connected components. Hence we only need to set the parameters α and β properly. Here we empirically search them in the range [0.1,0.5,1,5,10,50] for simplicity. The clustering performance of three datasets is shown in Figure 3 (owing to space limitation, the results of other datasets are attached in **Appendix** D), we can find that the clustering results of our method are relatively stable for different parameter settings, which demonstrates the robustness of our model. As introduced before, the target consensus graph $\mathbf{S}$ can be treated as an indicator matrix, where the points from the same cluster are connected to the same component. Once we obtain $\mathbf{S}$, the cluster label of each data point can be directly assigned without



(a) Caltech-7 (b) 100Leaves (c) Caltech-20

Figure 3: NMI w.r.t. α and β.

any postprocessing. Hence our method is very stable. In general, we could obtain a promising clustering performance by setting $\alpha = \beta = 10$ in practical applications.



(a) 3Sources (b) MSRC (c) COIL-20

Figure 4: Convergence speed of our method, where OBJ denotes the objective value.

4.3 Convergence Study

Here we verify the convergence property of the proposed algorithm. The convergence curves along with the corresponding performance of our algorithm on 3Sources, MSRC, and COIL-20 datasets are recorded in Figure 4 (the convergence curves of other datasets are attached in **Appendix** D), where the red line denotes the NMI of our method and the grey line indicates the objective value. As we can see, the proposed optimization algorithm is efficient and converges very fast, usually within 10 iterations, which empirically illustrates the efficiency of the proposed algorithm.

5 Conclusion

In this paper, we propose to explore the implied data manifold by learning the topological relationship between data points. To do so, we seamlessly integrate multiple affinity graphs into a consensus one with the topological relevance considered. Besides, we manipulate the consensus graph by a connectivity constraint such that the connected components precisely indicate different clusters. Hence our model can directly obtain the discrete result without any postprocessing. An alternating iterative algorithm is carefully designed to solve the optimization problem of the proposed model. Experimental results have shown that (1) manifold topological structure is suitable to explicitly uncover the intrinsic similarities, thus is beneficial for multi-view subspace clustering task; (2) our model is quite robust with respect to different parameter settings, which demonstrates its stability; (3) the proposed optimization algorithm is very efficient and converges fast. However, note that our model cannot deal with the nonlinear data, which can be considered in future works. As mentioned in Subsection 3.1.1, the kernel strategy would be an option to explore the nonlinear structure. Furthermore, we are also interested in extending the proposed framework to other machine learning frameworks, such as semi-supervised learning and deep learning.

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Checklist

1. For all authors...
   (a) Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? [Yes]
   (b) Did you describe the limitations of your work? [Yes] See Section 5
   (c) Did you discuss any potential negative societal impacts of your work? [N/A]
   (d) Have you read the ethics review guidelines and ensured that your paper conforms to them? [Yes]

2. If you are including theoretical results...
   (a) Did you state the full set of assumptions of all theoretical results? [Yes]
   (b) Did you include complete proofs of all theoretical results? [Yes] See Section B.
3. If you ran experiments...
   (a) Did you include the code, data, and instructions needed to reproduce the main experimental results (either in the supplemental material or as a URL)? [Yes] We provide the code and data, and instructions in the supplementary materials.
   (b) Did you specify all the training details (e.g., data splits, hyperparameters, how they were chosen)? [Yes] The important details are provided in Section 4.2 and the code in the supplementary materials.
   (c) Did you report error bars (e.g., with respect to the random seed after running experiments multiple times)? [N/A] For fair comparison, we repeat all algorithms 10 times. Considering the appearance of the Table 2, we did not report the standard deviation. We provide the code and data in the supplementary materials.
   (d) Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [Yes] See Appendix D.1.
4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets...
   (a) If your work uses existing assets, did you cite the creators? [Yes]
   (b) Did you mention the license of the assets? [Yes] See Appendix A.
   (c) Did you include any new assets either in the supplemental material or as a URL? [Yes] We include the proposed algorithm in the supplemental material.
   (d) Did you discuss whether and how consent was obtained from people whose data you're using/curating? [N/A] All assets used are open-source.
   (e) Did you discuss whether the data you are using/curating contains personally identifiable information or offensive content? [N/A]
5. If you used crowdsourcing or conducted research with human subjects...
   (a) Did you include the full text of instructions given to participants and screenshots, if applicable? [N/A]
   (b) Did you describe any potential participant risks, with links to Institutional Review Board (IRB) approvals, if applicable? [N/A]
   (c) Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? [N/A]

Appendix:

A Datasets

Several benchmark multi-view datasets are adopted in our experiments. **3Sources**[1] is collected from three news sources, i.e., Reuters, BBC, and The Guardian. There are 948 news articles covering 416 different news stories. Among them, 169 news were reported in all three sources and each news was annotated with one of six topical labels: business, health, politics, entertainment, sport, and technology. **MSRC** is comprised of 240 images in eight classes. We select seven classes with each class containing 30 images. For each image, five visual features are extracted for a comprehensive description. **Caltech101** is an object recognition dataset with 101 categories. This dataset is represented by 6 types of features. Following [23], we select 1474 images within 7 classes (**Caltech-7**) and 2386 images within 20 classes (**Caltech-20**). **100Leaves**[2] is the one-hundred plant leaves data set. It contains 1600 data samples and each of which is described by fine-scale margin, shape descriptor, and texture histogram. **COIL-20** is a subset of a object database[3] includes 100 categories. Images of each object were taken 5-degree apart as the object is rotated on a turntable and each object has 72 gray images. Each image is described by three types of features. **MNIST** is a handwritten digits database[4] that is represented by three views. We select 10000 data samples includes 10 categories in this paper, and there are 1000 data samples per category.

The specific characteristics of the datasets are given in Table 1.

B Convergence Analysis

In this subsection, we prove the convergence of problem (10) and Alg. 2. We will show that our algorithm can find a local optimal solution. Before we prove its convergence, first we introduce an important lemma as follows [30]:

Lemma 1 *For any positive real number q and t, the following inequality holds:*

$$\sqrt{q} - \frac{q}{2\sqrt{t}} \leq \sqrt{t} - \frac{t}{2\sqrt{t}}.$$

Proof 1 *It is obvious that inequality $(\sqrt{q} - \sqrt{t})^2 \geq 0$, thus we have* $(\sqrt{q} - \sqrt{t})^2 \geq 0 \Rightarrow q - 2\sqrt{qt} + t \geq 0 \Rightarrow \sqrt{q} - \frac{q}{2\sqrt{t}} \leq \frac{\sqrt{t}}{2} \Rightarrow \sqrt{q} - \frac{q}{2\sqrt{t}} \leq \sqrt{t} - \frac{t}{2\sqrt{t}}$ *which completes the proof.*

Theorem 1 *In each iteration, the updated $\mathbf{S}$ will monotonically decrease the objective in Eq. (10), which generally makes the solution converge to the local optimum of Eq. (10).*

Proof 2 *Suppose the alternatively updated $\mathbf{S}$ is $\widetilde{\mathbf{S}}$ in each iteration. By solving Eq. (18), we get*

$$\widetilde{\mathbf{S}} = \arg\min_{\mathbf{S}} \left\{ \frac{1}{2} \sum_{v=1}^{m} w_v \sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2 + \beta \left\| \mathbf{S} - \mathbf{I} \right\|_F^2 \right\}$$

[1] http://mlg.ucd.ie/datasets/3sources.html
[2] https://archive.ics.uci.edu/ml/datasets/One-hundred+plant+ species+leaves+data+set
[3] http://www.cs.columbia.edu/CAVE/software/softlib/coil-100.php
[4] http://yann.lecun.com/exdb/mnist/

According to Eq. (6), i.e., $w_v = 1 \Big/ 2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}$*, we get*

$$\frac{1}{2}\sum_{v=1}^{m} \frac{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\widetilde{\mathbf{S}}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\widetilde{\mathbf{S}}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}{2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}} + \mathcal{G}\left(\widetilde{\mathbf{S}}\right)$$

$$\leq \frac{1}{2}\sum_{v=1}^{m} \frac{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}{2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}} + \mathcal{G}\left(\mathbf{S}\right),$$

where $\mathcal{G}\left(\mathbf{S}\right) = \beta \left\|\mathbf{S} - \mathbf{I}\right\|_F^2$.

Based on Lemma 1, we have

$$\frac{1}{2}\sum_{v=1}^{m} \sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\widetilde{\mathbf{S}}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\widetilde{\mathbf{S}}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2} - \frac{1}{2}\sum_{v=1}^{m} \frac{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\widetilde{\mathbf{S}}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\widetilde{\mathbf{S}}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}{2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}}$$

$$\leq \frac{1}{2}\sum_{v=1}^{m} \sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2} - \frac{1}{2}\sum_{v=1}^{m} \frac{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}{2\sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2}}.$$

By summing over the above two equations in the two sides, we obtain

$$\frac{1}{2}\sum_{v=1}^{m} \sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\widetilde{\mathbf{S}}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\widetilde{\mathbf{S}}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2} + \mathcal{G}\left(\widetilde{\mathbf{S}}\right)$$

$$\leq \frac{1}{2}\sum_{v=1}^{m} \sqrt{\sum_{i,j,k=1}^{n} \mathbf{Z}_{jk}^{(v)} \left(\frac{\mathbf{S}_{ij}}{\sqrt{\mathbf{D}_{jj}^{(v)}}} - \frac{\mathbf{S}_{ik}}{\sqrt{\mathbf{D}_{kk}^{(v)}}} \right)^2} + \mathcal{G}\left(\mathbf{S}\right),$$

which completes the prove. That is, the objective function value will monotonically decreases in each iteration of updating $\mathbf{S}$.

In Alg. 2, we can obtain the closed-form solutions with respect to $\mathbf{Z}^{(v)}$, w_v, and $\mathbf{F}$, as described in the main paper. ALM optimization theory [31] guarantees that the iterations will make the optimization process converge. In a word, the updating of all variables with iterative optimization steps will monotonically decrease toward the lower bound of the objective function in (5).

C Time complexity Analysis

As shown in Alg. 2, there are four steps that mainly determine the complexity of our model. Recall that n, m and c denote the number of data points, views, and clusters, respectively. We summarize the computational complexity of each step in Table 3.

In practical, we have $m \ll n$ and $c \ll n$, thus the overall complexity is $\mathcal{O}\left(n^2\right)$, which is in the same line with the classical graph-based methods and hence is acceptable.

Steps	Calculation	Complexity
Eq. (9)	update $\mathbf{Z}^{(v)}$	$\mathcal{O}\left(n^2mc\right)$
ALM	update $\mathbf{S}$	$\mathcal{O}\left(nm^2c+nmc\right)$
Eq. (13)	c eigenvectors of $\mathbf{L}_S$	$\mathcal{O}\left(n^2c\right)$
Eq. (6)	view weight w_v	$\mathcal{O}\left(n^2mc\right)$
Total	$\approx \mathcal{O}\left(n^2\right)$	

Table 3: Details of computational complexity.

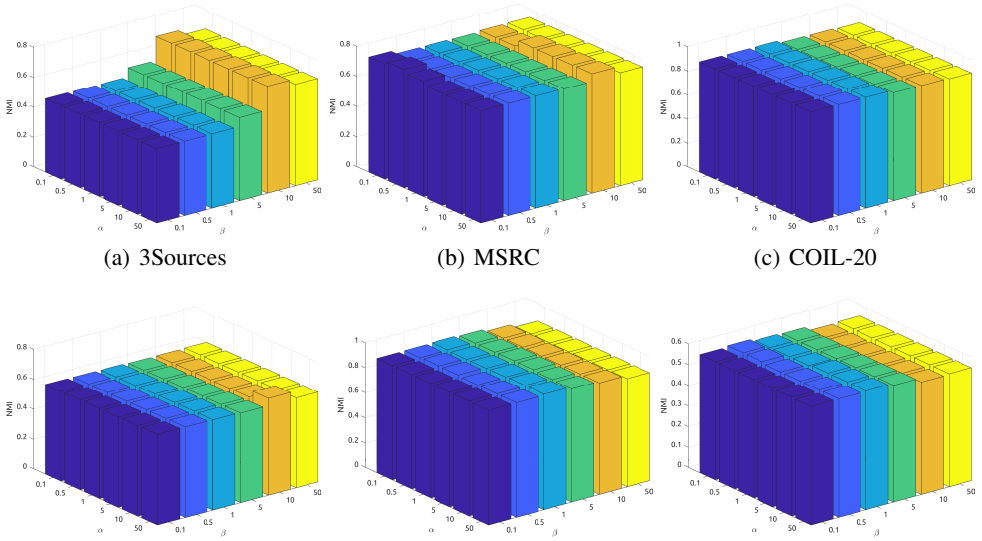
D Additional Experiments

D.1 Computational performance

Given the computational complexity of our algorithm theoretical analyzed above, here we empirically compare the computational speed of our method with other multi-view subspace clustering approaches. The execution time of all algorithms on a machine with 2.60GHz Intel Xeon Gold 6240 CPU and 256GB RAM is shown in Table 4. We see that LMVSC and SMVSC are the two timesaving-most algorithms, especially on large dataset MNIST. On the other hand, DiMSC, CoMSC, and MVGL are the three time-consuming-most algorithms, which is slower than SMVSC by nearly two orders of magnitude. Generally speaking, our algorithm is faster than DiMSC, CoMSC, and MVGL, slower than LMVSC and SMVSC but in line with other methods, which validates the efficiency of the proposed algorithm.

Datasets	DiMSC	AMGL	MVGL	WMSC	CSMSC	GMC	LMVSC	SMVSC	CoMSC	Ours
3Sources	0.97	0.11	0.31	0.17	0.28	0.20	6.50	3.61	2.83	0.14
MSRC	1.94	0.17	0.55	0.20	0.20	0.28	7.12	2.21	4.84	0.22
COIL-20	51.05	6.49	11.56	3.03	6.14	5.31	29.59	29.84	25.44	5.68
Caltech-7	165.44	9.39	18.34	7.75	5.76	6.49	19.72	9.81	39.69	10.35
100Leaves	58.98	12.65	13.94	4.20	5.51	3.50	11.94	12.34	78.82	5.98
Caltech-20	460.37	26.32	59.02	20.63	16.16	16.30	32.31	17.68	206.16	31.76
MNIST	46834.95	5052.35	12348.70	4151.89	2830.16	2262.57	572.81	77.69	38493.93	4136.35

Table 4: Comparison of computational performance on all datasets (seconds).



(a) 3Sources (b) MSRC (c) COIL-20

(d) Caltech-7 (e) 100Leaves (f) Caltech-20

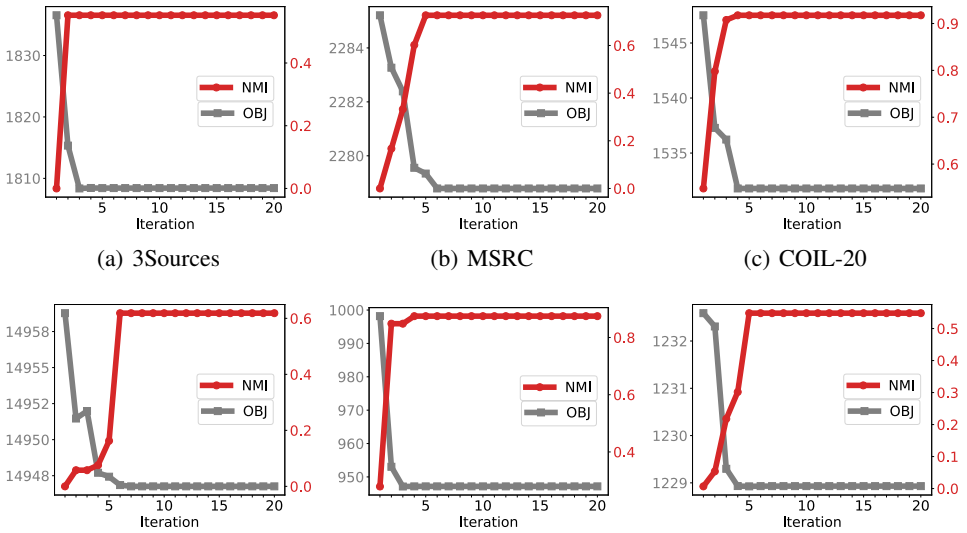
Figure 5: NMI w.r.t. α and β on different datasets.

D.2 Parameter Analysis

This section investigates the influence of different parameter settings to clustering performance. As mentioned in the main paper, λ involved in Eq. (12) is a self-tuned parameter, and can be set in a heuristic way. That is, we can initialize λ to a random positive value (e.g., $\lambda = 10$), then we automatically halve (i.e., $\lambda = \lambda/2$) or double (i.e., $\lambda = \lambda * 2$) it when the number of connected components is greater or smaller than the cluster number c in each iteration. As a result, this strategy guarantees that the obtained graph contains a clear clustering structure. As a result, we only need to set the parameters α and β properly. We empirically search both α and β in the range [0.1,0.5,1,5,10,50] for simplicity. As shown in Figure 5, we can find that the clustering results of our method are relatively stable with respect to different parameter settings, which demonstrates the robustness of our model. In general, we could obtain a promising clustering performance by setting $\alpha = \beta = 10$ in practical applications.

D.3 Convergence Study

Besides, as shown in the main paper, our empirical experiments also validate the convergence of the proposed method. The convergence curves along with the corresponding performance of our algorithm on different datasets are recorded in Figure 6, where the red line denotes the NMI of our method and the grey line indicates the objective value. As we can see, the proposed optimization algorithm is efficient and converges very fast, usually within 10 iterations, which empirically illustrates the efficiency of the proposed algorithm.



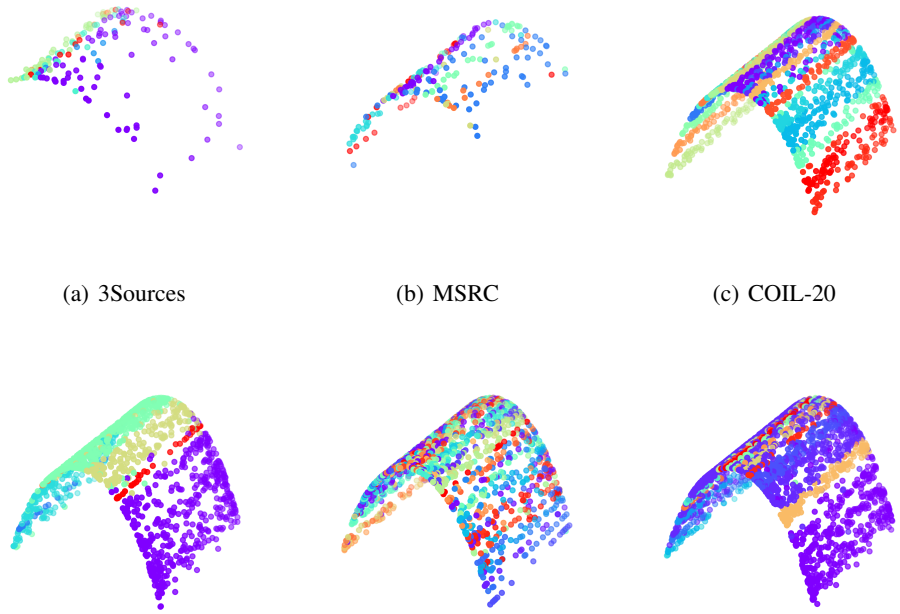
(a) 3Sources (b) MSRC (c) COIL-20

(d) Caltech-7 (e) 100Leaves (f) Caltech-20

Figure 6: Convergence analysis of the proposed method, where OBJ denotes the objective value.

D.4 Manifold Visualization

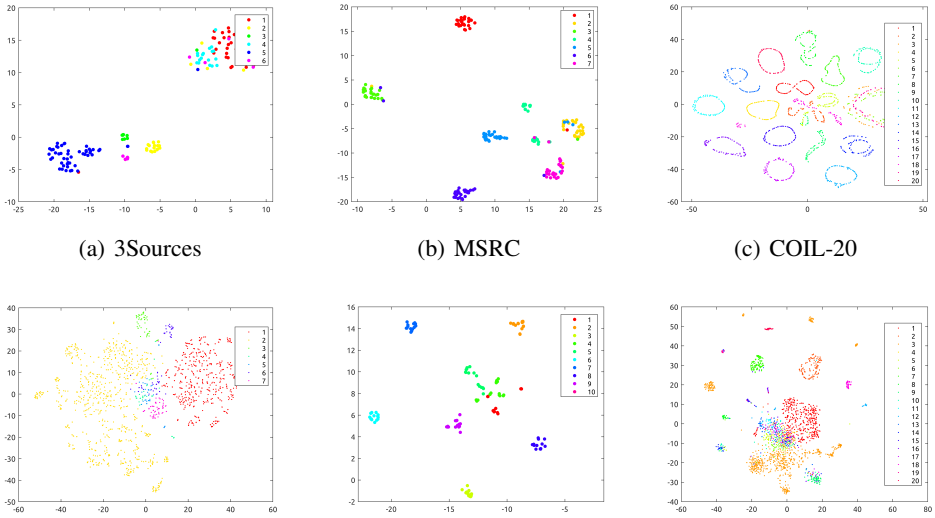
In this section, we show the manifold structure visualization of the data obtained by the proposed method. As can be seen in Figure 7, all the benchmark datasets naturally exhibit a manifold topological structure. Our empirical studies also corroborate our assumption and demonstrate that it is beneficial to explore the topological structure for better clustering performance. Besides, we present the visualization of the clustering results of all the datasets with t-SNE [32] in Figure 8. As can be seen, the learned consensus graph generally contains a compact and accurate class cluster, which again showcases the effectiveness of our method by considering the manifold topological structure.



(a) 3Sources (b) MSRC (c) COIL-20

(d) Caltech-7 (e) 100Leaves (f) Caltech-20

Figure 7: Manifold visualization of six real-world datasets with the proposed method.



(a) 3Sources (b) MSRC (c) COIL-20

(d) Caltech-7 (e) 100Leaves (first 10 classes) (f) Caltech-20

Figure 8: Visualization of the clustering results with t-SNE.