Wasserstein Iterative Networks
for Barycenter Estimation

Abstract

Wasserstein barycenters have become popular due to their ability to represent the average of probability measures in a geometrically meaningful way. In this paper, we present an algorithm to approximate the Wasserstein-2 barycenters of continuous measures via a generative model. Previous approaches rely on regularization (entropic/quadratic) which introduces bias or on input convex neural networks which are not expressive enough for large-scale tasks. In contrast, our algorithm does not introduce bias and allows using arbitrary neural networks. In addition, based on the celebrity faces dataset, we construct Ave, celeba! *dataset* which can be used for quantitative evaluation of barycenter algorithms by using standard metrics of generative models such as FID.

1 Introduction

Wasserstein barycenters [1] provide a geometrically meaningful notion of the average of probability measures based on optimal transport (OT, see [59]). Methods for computing barycenters have been successfully applied to various practical problems. In geometry processing, shape interpolation can be performed by barycenters [53]. In image processing, barycenters are used for color and style translation [44, 39], texture mixing [45] and image interpolation [27, 51]. In language processing, barycenters can be applied to text evaluation [12]. In online learning, barycenters are used for aggregating probabilistic forecasts of experts [26, 42]. In Bayesian inference, the barycenter of subset posteriors converges to the full data posterior [54, 55] allowing efficient computation of full posterior based on barycenters. In reinforcement learning, barycenters are used for uncertainty propagation [36]. Other applications are data augmentation [6], multivariate density registration [7], distributions alignment [20], domain generalization [34] and adaptation [38], model ensembling [13].

$$\overline{\mathbb{P}} = \underset{\mathbb{P}}{\mathrm{argmin}} \sum_{n=1}^{N} \alpha_n \mathbb{W}_2^2(\mathbb{P}, \mathbb{P}_n)$$

Figure 1: The barycenter w.r.t. weights $(\alpha_1, \alpha_2, \alpha_3) = (\frac{1}{4}, \frac{1}{2}, \frac{1}{4})$ of Ave, Celeba! subsets computed by our Algorithm 1. The figure shows random samples from the input subsets and generated images from the barycenter.

The bottleneck of obtaining barycenters is the computational complexity. For *discrete* measures, fast and accurate barycenter algorithms exist for low-dimensional problems; see [43] for a survey. How-

37 ever, discrete methods scale poorly with the number of support points of the barycenter. Consequently,
38 they cannot approximate continuous barycenters well, especially in high dimensions.

39 Existing continuous barycenter approaches [29, 15, 25] are based on entropic/quadratic regularization
40 or parametrization of Brenier potentials with input-convex neural networks (ICNNs, see [4]). The
41 regularization-based [CR$\mathbb{W}$B] algorithm by [29] recovers a barycenter *biased* from the true one.
42 Algorithms [C$\mathbb{W}_2$B] by [25] and [SC$\mathbb{W}_2$B] by [15] based on ICNNs resolve this issue, see [25,
43 Tables 1-3]. However, despite the growing popularity of ICNNs in OT applications [35, 23, 37], they
44 could be suboptimal architectures according to a recent study [24]. According to the authors, more
45 expressive networks without the convexity constraint outperform ICNNs in practical OT problems.

46 Furthermore, *evaluation* of barycenter algorithms is challenging due to the limited number of
47 continuous measures with explicitly known barycenters. It can be computed when the input measures
48 are location-scatter (e.g. Gaussians) [3, §4] or 1-dimensional [8, §2.3]. Recent works [29, 25, 15]
49 consider the Gaussian case in dimensions ≤ 256 for quantitative evaluation. In higher dimensions,
50 the computation of the ground truth barycenter is hard even for the Gaussian case: it involves matrix
51 inversion and square root extraction [2, Algorithm 1] with the cubic complexity in the dimension.

52 **Contributions.**

53 • We develop a novel *iterative algorithm* (§4) for estimating Wasserstein-2 barycenters based on
54 the fixed point approach by [3] combined with a neural solver for optimal transport [24]. Unlike
55 predecessors, our algorithm does not introduce bias and allows arbitrary network architectures.
56 • We construct the *Ave, celeba!* (*av*eraging *celeb*rity faces, §5) dataset consisting of 64×64 RGB
57 images for large-scale quantitative evaluation of continuous Wasserstein-2 barycenter algorithms.
58 The dataset includes 3 subsets of degraded images of faces (Figure 1). The barycenter of these
59 subsets corresponds to the original clean faces.

60 Our algorithm is suitable for large-scale Wasserstein-2 barycenters applications. The developed
61 dataset will allow quantitative evaluation of barycenter algorithms at a large scale improving trans-
62 parency and allowing healthy competition in the optimal transport research.

63 **Notation.** We work in a Euclidean space $\mathbb{R}^D$ for some D. All the integrals are computed over
64 $\mathbb{R}^D$ unless stated otherwise. We denote the set of all Borel probability measures on $\mathbb{R}^D$ with finite
65 second moment by $\mathcal{P}_2(\mathbb{R}^D)$. We use $\mathcal{P}_{2,\mathrm{ac}}(\mathbb{R}^D) \subset \mathcal{P}_2(\mathbb{R}^D)$ to denote the subset of absolutely
66 continuous measures. We denote its subset of measures with positive density by $\mathcal{P}_{2,\mathrm{ac}}^+(\mathbb{R}^D) \subset$
67 $\mathcal{P}_{2,\mathrm{ac}}(\mathbb{R}^D)$. We denote the set of probability measures on $\mathbb{R}^D \times \mathbb{R}^D$ with marginals $\mathbb{P}$ and $\mathbb{Q}$
68 by $\Pi(\mathbb{P}, \mathbb{Q})$. For a measurable map $T : \mathbb{R}^D \to \mathbb{R}^D$, we denote the associated push-forward
69 operator by $T\sharp$. For $\phi : \mathbb{R}^D \to \mathbb{R}$, we denote by $\overline{\phi}$ its Legendre-Fenchel transform [16] defined by
70 $\overline{\phi}(y) = \max_{x \in \mathbb{R}^D}[\langle x, y \rangle - \phi(x)]$. Recall that $\overline{\phi}$ is a convex function, even when ϕ is not.

2 Preliminaries

72 **Wasserstein-2 distance**. For $\mathbb{P}, \mathbb{Q} \in \mathcal{P}_2(\mathbb{R}^D)$, Monge's *primal* formulation of the squared
73 Wasserstein-2 distance, i.e., OT with *quadratic cost*, is

$$\mathbb{W}_2^2(\mathbb{P}, \mathbb{Q}) \stackrel{\mathrm{def}}{=} \min_{T\sharp\mathbb{P}=\mathbb{Q}} \int \frac{1}{2}\|x - T(x)\|^2 d\mathbb{P}(x), \tag{1}$$

74 where the minimum is taken over measurable functions (transport maps) $T : \mathbb{R}^D \to \mathbb{R}^D$ mapping $\mathbb{P}$
75 to $\mathbb{Q}$. The optimal T^* is called the *optimal transport map*. Note that (1) is not symmetric, and this
76 formulation does not allow mass splitting. That is, for some $\mathbb{P}, \mathbb{Q} \in \mathcal{P}_2(\mathbb{R}^D)$, there might be no map
77 T that satisfies $T\sharp\mathbb{P} = \mathbb{Q}$. Thus, [21] proposed the following relaxation:

$$\mathbb{W}_2^2(\mathbb{P}, \mathbb{Q}) \stackrel{\mathrm{def}}{=} \min_{\pi \in \Pi(\mathbb{P}, \mathbb{Q})} \int_{\mathbb{R}^D \times \mathbb{R}^D} \frac{1}{2}\|x - y\|^2 d\pi(x, y), \tag{2}$$

78 where the minimum is taken over all transport plans π, i.e., measures on $\mathbb{R}^D \times \mathbb{R}^D$ whose marginals
79 are $\mathbb{P}$ and $\mathbb{Q}$. The optimal $\pi^* \in \Pi(\mathbb{P}, \mathbb{Q})$ is called the *optimal transport plan*. If π^* is of the form
80 $[\mathrm{id}, T^*]\sharp\mathbb{P} \in \Pi(\mathbb{P}, \mathbb{Q})$ for some T^*, then T^* minimizes (1). The *dual form* [58] of $\mathbb{W}_2^2$ is:

$$\mathbb{W}_2^2(\mathbb{P}, \mathbb{Q}) = \max_{u \oplus v \leq \frac{\|\cdot\|^2}{2}} \left[\int u(x) d\mathbb{P}(x) + \int v(y) d\mathbb{Q}(y) \right], \tag{3}$$

where the maximum is taken over $u \in \mathcal{L}^1(\mathbb{P})$, $v \in \mathcal{L}^1(\mathbb{Q})$ satisfying $u(x) + v(y) \leq \frac{1}{2}\|x-y\|^2$ for all $x, y \in \mathbb{R}^D$. The functions u and v are called *potentials*. There exist optimal u^*, v^* satisfying $u^* = (v^*)^c$, where $f^c(y) \overset{def}{=} \min\limits_{x \in \mathbb{R}^D} \left[\frac{1}{2}\|x-y\|^2 - f(x) \right]$ is the c-transform of f. We rewrite (3) as

$$\mathbb{W}_2^2(\mathbb{P}, \mathbb{Q}) = \max_v \left[\int v^c(x) d\mathbb{P}(x) + \int v(y) d\mathbb{Q}(y) \right], \tag{4}$$

where the maximum is taken over all $v \in \mathcal{L}^1(\mathbb{Q})$. It is customary [59, Cases 5.3 & 5.17] to define $u(x) = \frac{1}{2}\|x\|^2 - \psi(x)$ and $v(y) = \frac{1}{2}\|y\|^2 - \phi(x)$. There exist convex optimal ψ^* and ϕ^* satisfying $\overline{\psi^*} = \phi^*$ and $\overline{\phi^*} = \psi^*$. If $\mathbb{P} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$, then the optimal T^* of (1) always exists and can be recovered from the dual solution u^* (or ψ^*) of (3): $T^*(x) = x - \nabla u^*(x) = \nabla \psi^*(x)$ [49, Theorem 1.17]. The map T^* is a gradient of a convex function, see the Brenier Theorem [9].

Wasserstein-2 barycenter. Let $\mathbb{P}_1, \ldots, \mathbb{P}_N \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$ such that at least one of them has bounded density. Their barycenter w.r.t. weights $\alpha_1, \ldots, \alpha_N$ $(\alpha_n > 0; \sum_{n=1}^N \alpha_n = 1)$ is given by [1]:

$$\overline{\mathbb{P}} \overset{\text{def}}{=} \arg\min_{\mathbb{P} \in \mathcal{P}_2(\mathbb{R}^D)} \sum_{n=1}^N \alpha_n \mathbb{W}_2^2(\mathbb{P}_n, \mathbb{P}). \tag{5}$$

The barycenter $\overline{\mathbb{P}}$ exists uniquely and $\overline{\mathbb{P}} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$. Moreover, its density is bounded [1, Definition 3.6 & Theorem 5.1]. For $n \in \{1, 2, \ldots, N\}$, let $T_{\overline{\mathbb{P}} \to \mathbb{P}_n} = \nabla \psi_n^*$ be the OT maps from $\overline{\mathbb{P}}$ to $\mathbb{P}_n$. The following holds $\overline{\mathbb{P}}$-almost everywhere:

$$\sum_{n=1}^N \alpha_n T_{\overline{\mathbb{P}} \to \mathbb{P}_n}(x) = \sum_{n=1}^N \alpha_n \nabla \psi_n^*(x) = x, \tag{6}$$

see [3, §3]. If $\overline{\mathbb{P}} \in \mathcal{P}_{2,ac}^+(\mathbb{R}^D)$, then (6) holds for every $x \in \mathbb{R}^D$, i.e., $\sum_{n=1}^N \alpha_n \psi_n^*(x) = \frac{\|x\|^2}{2} + c$. We call such convex potentials ψ_n^* *congruent*.

3   Related Work

Below we review existing continuous methods for OT. In §3.1, we discuss methods for OT problems (1), (2), (3). In §3.2, we review algorithms that compute barycenters (5).

3.1   Continuous OT Solvers for $\mathbb{W}_2$

We use the phrase *OT solver* to denote any method capable of recovering T^* or u^* (or ψ^*).

Primal-form solvers based on (1) or (2), e.g., [61, 32], parameterize T^* using complicated generative modeling techniques with adversarial losses to handle the pushforward constraint $T \sharp \mathbb{P} = \mathbb{Q}$ in the primal form (1). They depend on careful hyperparameter search and complex optimization [33].

Dual-form continuous solvers [17, 50, 41, 57, 23] based on (3) or (4) have straightforward optimization procedures and can be adapted to various tasks without extensive hyperparameter search.

A comprehensive overview and a benchmark of dual-form solvers are given in [24]. According to the evaluation, the best performing OT solver is *reversed maximin solver* $\lfloor$MM:R$\rceil$, a modification of the idea proposed by [41] in the context of Wasserstein-1 GANs [5]. In this paper, we employ this solver as a part of our algorithm. We review it below.

Reversed Maximin Solver. In (4), $v^c(x)$ can be expanded through v via the definition of c-transform:

$$\max_v \int \min_{y \in \mathbb{R}^D} \left[\frac{\|x-y\|_2^2}{2} - v(y) \right] d\mathbb{P}(x) + \int v(y) d\mathbb{Q}(y) =$$
$$\max_v \min_T \int \left[\frac{\|x - T(x)\|_2^2}{2} - v(T(x)) \right] d\mathbb{P}(x) + \int v(y) d\mathbb{Q}(y). \tag{7}$$

In (7), the optimization over $y \in \mathbb{R}^D$ is replaced by the equivalent optimization over functions $T : \mathbb{R}^D \to \mathbb{R}^D$. This is done by the interchanging of integral and minimum, see [46, Theorem 3A].

113 The key point of this reformulation is that the optimal solution of this maximin problem is given by
114 (v^*, T^*), where T^* is the OT map from $\mathbb{P}$ to $\mathbb{Q}$, see discussion in [24, §2] or [48, §4.1]. In practice,
115 the potential $v : \mathbb{R}^D \to \mathbb{R}$ and the map $T : \mathbb{R}^D \to \mathbb{R}^D$ are parametrized by neural networks v_ω, T_θ.
116 To train θ and ω, stochastic gradient ascent/descent (SGAD) over mini-batches from $\mathbb{P}, \mathbb{Q}$ is used.

3.2 Algorithms for Continuous $\mathbb{W}_2$ Barycenters

118 **Variational optimization.** Problem (5) is optimization over probability measures. To estimate $\overline{\mathbb{P}}$, one
119 may employ a generator $G_\xi : \mathbb{R}^H \to \mathbb{R}^D$ with a latent measure $\mathbb{S}$ on $\mathbb{R}^H$ and train ξ by minimizing

$$\sum_{n=1}^{N} \alpha_n \mathbb{W}_2^2(\underbrace{G_\xi \sharp \mathbb{S}}_{\mathbb{P}_\xi}, \mathbb{P}_n) \to \min_\xi. \tag{8}$$

120 Optimization (8) can be performed by using SGD on random mini-batches from measures $\mathbb{P}_n$ and $\mathbb{S}$.

121 The difference between possible variational algorithms lies in the particular estimation method for
122 $\mathbb{W}_2^2$ terms. To our knowledge, only ICNN-based minimax solver [35] has been used to compute $\mathbb{W}_2^2$
123 in (8) yielding [SC$\mathbb{W}_2$B] algorithm [15].

124 **Potential-based optimization.** [29, 25] recover the optimal potentials $\{\psi_n^*, \phi_n^*\}$ for each pair $(\overline{\mathbb{P}}, \mathbb{P}_n)$
125 via a non-minimax regularized dual formulation. No generative model is needed: the barycenter is
126 recovered by pushing forward measures using gradients of potentials or by barycentric projection.
127 However, the non-trivial choice of the *prior* barycenter distribution is required. Algorithm [CR$\mathbb{W}$B] by
128 [29] uses entropic or quadratic regularization and [C$\mathbb{W}_2$B] algorithm by [25] uses ICNNs, congruence
129 and cycle-consistency [23] regularization.

4 Iterative $\mathbb{W}_2$-Barycenter Algorithm

131 Our proposed algorithm is based on the *fixed point approach* by [3] which we recall in §4.1. In §4.2,
132 we formulate our algorithm for computing Wasserstein-2 barycenters. In §4.3, we show that our
133 algorithm generalizes the variational barycenter approach.

4.1 Theoretical Fixed Point Approach

135 Following [3], we define an operator $\mathcal{H} : \mathcal{P}_{2,ac}(\mathbb{R}^D) \to \mathcal{P}_{2,ac}(\mathbb{R}^D)$ by $\mathcal{H}(\mathbb{P}) = [\sum_{n=1}^{N} \alpha_n T_{\mathbb{P} \to \mathbb{P}_n}] \sharp \mathbb{P}$,
136 where $T_{\mathbb{P} \to \mathbb{P}_n}$ denotes the OT map from $\mathbb{P}$ to $\mathbb{P}_n$. The measure $\mathcal{H}(\mathbb{P})$ obtained by the operator is indeed
137 absolutely continuous, see [3, Theorem 3.1]. According to (6), the barycenter $\overline{\mathbb{P}}$ defined by (5) is a
138 *fixed point* of $\mathcal{H}$, i.e., $\mathcal{H}(\overline{\mathbb{P}}) = \overline{\mathbb{P}}$. This suggests a way to compute $\overline{\mathbb{P}}$ by picking some $\mathbb{P} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$
139 and recursively applying $\mathcal{H}$ until convergence. However, there are several **challenges**:

140 **(a)** A fixed point $\mathbb{P} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$ satisfying $\mathcal{H}(\mathbb{P}) = \mathbb{P}$ may be not the barycenter [3, Example
141 3.1]. The situation is analogous to that of the iterative k-means algorithm for a different problem –
142 clustering. There may be fixed points which are not globally optimal.
143 **(b)** The sequence $\{\mathcal{H}^k(\mathbb{P})\}_k$ is tight [3, Theorem 3.6] so it has a subsequence converging in
144 $\mathcal{P}_{2,ac}(\mathbb{R}^D)$, but the entire sequence may not converge. Nevertheless, the value of the objective
145 (5) decreases for $\mathcal{H}^k(\mathbb{P})$ as $k \to \infty$ [3, Prop. 3.3].
146 **(c)** Efficient parametrization of the evolving measure $\mathcal{H}^k(\mathbb{P})$ is required. Moreover, to get $\mathcal{H}^{k+1}(\mathbb{P})$
147 from $\mathcal{H}^k(\mathbb{P})$, one needs to compute N optimal transport maps $T_{\mathcal{H}^k(\mathbb{P}) \to \mathbb{P}_n}$ which can be costly.

148 In [11] and [2], the fixed point approach is considered in the Gaussian case where the sequence
149 $\mathcal{H}^k(\mathbb{P})$ is guaranteed to converge to the unique fixed point – the barycenter. The Gaussian case also
150 makes parameterization **(c)** simple since both measures $\mathbb{P}_n$ and $\mathcal{H}^k(\mathbb{P})$ can be parametrized by means
151 and covariance matrices, and the maps $T_{\mathcal{H}^k(\mathbb{P}) \to \mathbb{P}_n}$ are linear with closed form.

152 For general continuous measures $\mathbb{P}_n$, it remains an open problem to find sharp conditions on inputs
153 $\mathbb{P}_n$ and the initial measure $\mathbb{P}$ of the fixed-point iteration for the sequence $\{\mathcal{H}^k(\mathbb{P})\}_k$ to converge to
154 the barycenter. In this work, we empirically verify that the fixed point approach works well for the
155 input measures that we consider and for a randomly initialized generative model representing the
156 evolving barycenter (§4.2). We tackle challenge **(c)** and develop a scalable optimization procedure
157 that requires only sample access to $\mathbb{P}_n \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$.

(a) **Step 1.** We compute N approximate OT maps T_{θ_n} from generated measure $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S}$ to input measures $\mathbb{P}_n$.

(b) **Step 2.** We regress $G_\xi(\cdot)$ onto $\sum_{n=1}^{N} \alpha_n T_{\theta_n}(G_{\xi_0}(\cdot))$, where G_{ξ_0} is a fixed copy of G_ξ before the update.

Figure 2: Our proposed two-step implementation of the fixed-point operator $\mathcal{H}(\cdot)$..

4.2 Practical Iterative Optimization Procedure

We employ a generative model to parametrize the evolving measure, i.e., put $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S}$, where $\mathbb{S}$ is a latent measure, e.g., $\mathbb{S} = \mathcal{N}(0, I_H)$, and G_ξ is a neural network $\mathbb{R}^H \to \mathbb{R}^D$ with parameters ξ. Our approach to compute the operator $\mathcal{H}(\mathbb{P}_\xi)$ and update G_ξ consists of two steps.

First, we approximately recover N maps $T_{\mathbb{P}_\xi \to \mathbb{P}_n}$ via $\lceil$MM:R$\rceil$ solver, i.e., we use N pairs or networks $\{T_{\theta_n}, v_{\omega_n}\}$ and train them by optimizing (7) with $\mathbb{P} \leftarrow \mathbb{P}_\xi$ and $\mathbb{Q} \leftarrow \mathbb{P}_n$. For each $n = 1, 2, \ldots, N$, we perform SGAD by using batches from $G_\xi \sharp \mathbb{S}$ and $\mathbb{P}_n$ and get $T_{\theta_n} \approx T_{\mathbb{P}_\xi \to \mathbb{P}^n}$.

Second, we update G_ξ to represent $\mathcal{H}(\mathbb{P}_\xi)$ instead of $\mathbb{P}_\xi$. Inspired by [10], we do this via regression. We introduce G_{ξ_0}, a fixed copy of G_ξ. Next, we regress $G_\xi(\cdot)$ onto $\sum_{n=1}^{N} \alpha_n T_{\theta_n}(G_{\xi_0}(\cdot))$

$$\int_z \ell\left(G_\xi(z), \sum_{n=1}^{N} \alpha_n T_{\theta_n}(G_{\xi_0}(z))\right) d\mathbb{S}(z) \to \min_\xi$$

by performing SGD on random batches from $\mathbb{S}$, e.g., by using *squared error* $\ell(x, x') \stackrel{\text{def}}{=} \frac{1}{2}\|x - x'\|^2$. Thus, generator $G_\xi(\cdot)$ becomes close to $\sum_{n=1}^{N} \alpha_n T_{\theta_n}(G_{\xi_0}(\cdot))$ as a function $\mathbb{R}^H \to \mathbb{R}^D$. We get

$$\mathbb{P}_\xi = G_\xi \sharp \mathbb{S} \approx \left[\sum_{n=1}^{N} \alpha_n T_{\theta_n}\right] \sharp \left[G_{\xi_0} \sharp \mathbb{S}\right] = \left[\sum_{n=1}^{N} \alpha_n T_{\theta_n}\right] \sharp \mathbb{P}_{\xi_0} \approx \left[\sum_{n=1}^{N} \alpha_n T_{\mathbb{P}_{\xi_0} \to \mathbb{P}_n}\right] \sharp \mathbb{P}_{\xi_0} = \mathcal{H}(\mathbb{P}_{\xi_0}),$$

i.e., the new generated $G_\xi \sharp \mathbb{S}$ measure approximates $\mathcal{H}(\mathbb{P}_{\xi_0})$.

Summary. Our two-step approach iteratively recomputes OT maps $T_{\mathbb{P}_\xi \to \mathbb{P}_n}$ (Figure 2a) and then uses regression to update the generator (Figure 2b). The *optimization procedure* is detailed in Algorithm 1 (Appendix B.2). Note that when fitting OT maps $T_{\mathbb{P}_\xi \to \mathbb{P}^n}$, we start from previously used $\{T_{\theta_n}, v_{\omega_n}\}$ rather than re-initialize them. Empirically, this works better.

4.3 Relation to Variational Barycenter Algorithms

We show that our Algorithm 1 reduces to variational approach (§3.2) when the number of generator updates, K_G, is equal to 1. More specifically, we show the equivalence of the gradient update w.r.t. parameters ξ of the *generator* in our iterative Algorithm 1 and that of (8). We assume that $\mathbb{W}_2^2$ terms are computed exactly in (8) regardless of the particular OT solver. Similarly, in Algorithm 1, we assume that maps $G_{\xi_0} \sharp \mathbb{S} \to \mathbb{P}_n$ before the generator update are always exact, i.e., $T_{\theta_n} = T_{\mathbb{P}_{\xi_0} \to \mathbb{P}_n}$.

Lemma 1. *Assume that $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$. Consider $K_G = 1$ for the iterative Algorithm 1, i.e., we do a single gradient step regression update per OT solvers' update. Assume that $\ell(x, x') = \frac{1}{2}\|x - x'\|^2$, i.e., the squared loss is used for regression. Then the generator's gradient update in*

181 *Algorithm 1 is the same as in the variational algorithm:*

$$\frac{\partial}{\partial \xi} \int_z \frac{1}{2} \left\| G_\xi(z) - \sum_{n=1}^{N} \alpha_n T_{\mathbb{P}_{\xi_0} \to \mathbb{P}_n} \big(G_{\xi_0}(z) \big) \right\|^2 d\mathbb{S}(z) = \frac{\partial}{\partial \xi} \sum_{n=1}^{N} \alpha_n \mathbb{W}_2^2(G_\xi \sharp \mathbb{S}, \mathbb{P}_n), \qquad (9)$$

182 *where the derivatives are evaluated at $\xi = \xi_0$.*

183 We prove the lemma in Appendix A. In practice, we choose $K_G = 50$ as it empirically works better.

5 Ave, celeba! Images Dataset

185 In this section, we develop a generic methodology for building measures with known $\mathbb{W}_2$ barycenter.
186 We then use it to construct Ave, celeba! dataset for quantitative evaluation of barycenter algorithms.

187 **Key idea.** Consider $\alpha_1, \ldots, \alpha_N > 0$ with $\sum_{n=1}^{N} \alpha_n = 1$, congruent convex functions $\psi_1, \ldots \psi_N$:
188 $\mathbb{R}^D \to \mathbb{R}$, and a measure $\mathbb{P} \in \mathcal{P}_{2,\mathrm{ac}}^+(\mathbb{R}^D)$ with positive density. Define $\mathbb{P}_n = \nabla \psi_n \sharp \mathbb{P}$. Thanks to
189 Brenier's theorem [9], $\nabla \psi_n$ is the unique OT map from $\mathbb{P}$ to $\mathbb{P}_n$. Since the support of $\mathbb{P}$ is $\mathbb{R}^D$, ψ_n is
190 the unique (up to a constant) dual potential for $(\mathbb{P}, \mathbb{P}_n)$[56]. Since potentials ψ_n's are congruent, the
191 barycenter $\overline{\mathbb{P}}$ of $\mathbb{P}_n$ w.r.t. weights $\alpha_1, \ldots, \alpha_N$ is $\mathbb{P}$ itself [11, C.2]. If ψ_n's are such that all $\mathbb{P}_n$ are
192 absolutely continuous, then $\mathbb{P} = \overline{\mathbb{P}}$ is the unique barycenter (§2).

193 If one obtains N congruent ψ_n, then for any $\mathbb{P} \in \mathcal{P}_{2,ac}(\mathbb{R}^D)$, pushforward measures $\mathbb{P}_n = \nabla \psi_n \sharp \mathbb{P}$
194 can be used as the input measures for the barycenter task. For $\mathbb{P}$ accessible by samples, measures $\mathbb{P}_n$
195 are also accessible by samples: one may sample $x \sim \mathbb{P}$ and push samples forward by $\nabla \psi_n$.

196 The challenging part is to construct non-trivial congruent convex functions ψ_n. First, we provide
197 a novel method to transform a single convex function ψ into a *pair* (ψ^l, ψ^r) of convex functions
198 satisfying $\alpha \nabla \psi^l(x) + (1-\alpha) \nabla \psi^r(x) = x$ for all $x \in \mathbb{R}^D$ (Lemma 2). Next, we extend the method
199 to generate congruent N-*tuples* (Lemma 3).

200 **Lemma 2** (Constructing congruent pairs)**.** *Let ψ be a strongly convex and L-smooth (for some $L > 0$)*
201 *function. Let $\beta \in (0, 1)$. Define β-left and β-right functions of ψ by*

$$\psi^l \stackrel{def}{=} \overline{\beta \frac{\| \cdot \|^2}{2} + (1-\beta)\psi} \qquad and \qquad \psi^r \stackrel{def}{=} \overline{(1-\beta)\frac{\| \cdot \|^2}{2} + \beta\overline{\psi}}. \qquad (10)$$

202 *Then $\beta\psi^l(x) + (1-\beta)\psi^r(x) = \frac{\|x\|^2}{2}$ for $x \in \mathbb{R}^D$, i.e., convex functions ψ^l, ψ^r are congruent w.r.t.*
203 *weights $(\beta, 1-\beta)$. Besides, for all $x \in \mathbb{R}^D$ the gradient $y^l \stackrel{def}{=} \nabla \psi^l(x)$ can be computed via solving*
204 *β-strongly concave optimization:*

$$y^l = \underset{y \in \mathbb{R}}{\arg\max} \left(\langle x, y \rangle - \beta \frac{\|y\|^2}{2} - (1-\beta)\psi(y) \right). \qquad (11)$$

205 *In turn, the value $y^r \stackrel{def}{=} \nabla \psi^r(x)$ is given by $y^r = \nabla \psi(y^l)$.*

206 The proof is given in Appendix A. We visualize the idea of our Lemma 2 in Figure 7a. Thanks to
207 Lemma 2, any analytically known convex ψ, e.g., an ICNN, can be used to produce a congruent pair
208 ψ^l, ψ^r. To compute the gradient maps, optimization (11) can be solved by convex optimization tools
209 with $\nabla \psi$ computed by automatic differentiation.

210 **Lemma 3** (Constructing N congruent functions.)**.** *Let $\psi_1^0, \ldots, \psi_M^0$ be convex functions,*
211 *$\beta_1, \ldots, \beta_M \in (0, 1)$ and ψ_m^l, ψ_m^r be β_m-left, β_m-right functions for ψ_m^0 respectively. Let*
212 *$\gamma^l, \gamma^r \in \mathbb{R}^{N \times M}$ be two rectangular matrices with non-negative elements and the sum of elements in*
213 *each column equals to 1. Let $w_1, \ldots, w_M > 0$ satisfy $\sum_{m=1}^{M} w_m = 1$. For $n = 1, \ldots, N$ define*

$$\psi_n(x) \stackrel{def}{=} \frac{\sum_{m=1}^{M} w_m \big[\beta_m \gamma_{nm}^l \psi_m^l(x) + (1-\beta_m)\gamma_{nm}^r \psi_m^r(x) \big]}{\sum_{m=1}^{M} w_m \big[\beta_m \gamma_{nm}^l + (1-\beta_m)\gamma_{nm}^r \big]}. \qquad (12)$$

214 *Then $\psi_1, \ldots, \psi_N$ are congruent w.r.t. weights $\alpha_n \stackrel{def}{=} \sum_{m=1}^{M} w_m \big[\beta_m \gamma_{nm}^l + (1-\beta_m)\gamma_{nm}^r \big]$.*

215 We prove Lemma 3 in Appendix A. We visualize the idea of our Lemma 3 in Figure 7b. The lemma
216 provides an elegant way to create $N \geq 2$ congruent functions from convex linear combinations of

Figure 3: The production of **Ave, celeba! dataset**. The 1st line shows images $x \sim \mathbb{P}_{\text{Celeba}}$. Each of 3 next lines shows OT maps $\nabla \psi_n(x) \sim \nabla \psi_n \sharp \mathbb{P}_{\text{Celeba}} = \mathbb{P}_n$ to constructed measures $\mathbb{P}_n$. Their barycenter w.r.t. $(\alpha_1, \alpha_2, \alpha_3) = (\frac{1}{4}, \frac{1}{2}, \frac{1}{4})$ is $\mathbb{P}_{\text{Celeba}}$. The last line shows congruence of ψ_n, i.e., $\sum_{n=1}^{N} \alpha_n \nabla \psi_n(x) \equiv x$. Samples **in green boxes** are included to dataset.

functions in given congruent pairs (ψ_m^l, ψ_m^r). Gradients $\nabla \psi_n$ of these functions are respective linear combinations of gradients $\nabla \psi_m^l$ and $\nabla \psi_m^r$.

Dataset creation. We use CelebA 64×64 faces dataset [31] as the basis for our Ave, celeba! dataset. We assume that CelebA dataset is an empirical sample from the continuous measure $\mathbb{P}_{\text{Celeba}} \in \mathcal{P}_{2,\text{ac}}^+(\mathbb{R}^{3 \times 64 \times 64})$ which we put to be the barycenter in our design, i.e., $\overline{\mathbb{P}} = \mathbb{P}_{\text{Celeba}}$. We construct diffirentiable congruent ψ_n with bijective gradients that produce $\mathbb{P}_n = \nabla \psi_n \sharp \overline{\mathbb{P}} \in \mathcal{P}_{2,\text{ac}}^+(\mathbb{R}^{3 \times 64 \times 64})$ whose unique barycenter is $\mathbb{P}_{\text{Celeba}}$. In Lemma 3, we set $N = 3$, $M = 2$, $\beta_1 = \beta_2 = \frac{1}{2}$, $w_1 = w_2 = \frac{1}{2}$ and

$$(\gamma^l)^\top = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}, \qquad (\gamma^r)^\top = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

which yields weights $(\alpha_1, \alpha_2, \alpha_3) = (\frac{1}{4}, \frac{1}{2}, \frac{1}{4})$ We choose the constants above manually to make sure the final produced measures $\mathbb{P}_n$ are visually distinguishable. We use $\psi_m^0(x) = \text{ICNN}_m\left(s_m(\sigma_m(d_m(x)))\right) + \lambda \frac{\|x\|^2}{2}$ as convex functions, where ICNNs have ConvICNN64 architecture [24, Appendix B.1], σ_1, σ_2 are random permutations of pixels and channels, s_1, s_2 are axis-wise random reflections, $\lambda = \frac{1}{100}$. In both functions, d_m is a de-colorization transform which sets R, G, B channels of each pixel to $(\frac{7}{10}R + \frac{1}{25}G + \frac{13}{50}B)$ for ψ_1^0 and $\frac{1}{3}(R+G+B)$ for ψ_2^0. The weights of ICNNs are initialized by the pre-trained potentials of $\mathbb{W}_2^2$ "Early" transport benchmark which map blurry faces to the clean ones [24, §4.1]. All the implementation details are given in Appendix B.1.

Finally, to create *Ave, celeba!* dataset, we randomly split the images dataset into 3 equal parts containing ≈ 67K samples, and map each part to respective measure $\mathbb{P}_n = \nabla \psi_n \sharp \mathbb{P}_{\text{Celeba}}$ by $\nabla \psi_n$. Resulting 3×67K samples form the dataset consisting of 3 parts. We show the samples in Figure 3. The samples from the respective parts are in green boxes.

6 Evaluation

The code is written on the PyTorch and includes the script for producing Ave, celeba! dataset. The experiments are conducted on 4×GPU GTX 1080ti. The details are given in Appendix B.

6.1 Evaluation on Ave, celeba! Dataset

We evaluate our *iterative* algorithm 1 and a recent state-of-the-art *variational* [SC$\mathbb{W}_2$B] by [15] on Ave, celeba! dataset. Both algorithms use a generative model $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S}$ for the barycenter and yield approximate maps $\widehat{T}_{\mathbb{P}_\xi \to \mathbb{P}_n}$ to input measures. In our case, the maps are neural networks T_{θ_n}, while in [SC$\mathbb{W}_2$B] they are gradients of ICNNs. The barycenters of Ave, celeba! fitted by our algorithm and [SC$\mathbb{W}_2$B] are shown in Figures 4a and 4b respectively. Recall the ground truth barycenter is $\mathbb{P}_{\text{Celeba}}$. Thus, for quantitative evaluation we use FID score [19] computed on 200K generated samples w.r.t.

(a) **Our** Algorithm 1. (b) **Competitive** [SC$\mathbb{W}_2$B] algorithm.

Figure 4: The barycenter and maps to input measures estimated by barycenter algorithms. The 1st line shows generated samples $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S} \approx \mathbb{P}_{\text{Celeba}}$. Lines 2-4 show maps $\widehat{T}_{\mathbb{P}_\xi \to \mathbb{P}_n}$. The last line shows the average map $\sum_{n=1}^N \alpha_n \widehat{T}_{\mathbb{P}_\xi \to \mathbb{P}_n}$.

(a) Maps from $\mathbb{P}_1$ to the barycenter. (b) Maps from $\mathbb{P}_2$ to the barycenter. (c) Maps from $\mathbb{P}_3$ to the barycenter.

Figure 5: Maps from inputs $\mathbb{P}_n$ to the barycenter $\overline{\mathbb{P}}$ estimated by the barycenter algorithms in view. For comparison with the original barycenter images, the faces are the same as in Figure 3.

	Method	FID↓
[SC$\mathbb{W}_2$B]	$G_\xi(z)$	156.3
	$\sum_{n=1}^N \alpha_n \widehat{T}_{\mathbb{P}_\xi \to \mathbb{P}_n}(G_\xi(z))$	152.1
Ours	$G_\xi(z)$	75.8
	$\sum_{n=1}^N \alpha_n \widehat{T}_{\mathbb{P}_\xi \to \mathbb{P}_n}(G_\xi(z))$	52.85

Table 1: FID scores of images from the learned barycenter.

	Method	FID↓		
		$n=1$	$n=2$	$n=3$
⌊CS⌋	$y + (\overline{\mu} - \mu_n)$	90.5	75.5	88.8
[SC$\mathbb{W}_2$B]	$\widehat{T}_{\mathbb{P}_n \to \mathbb{P}_\xi}(y)$	67.4	62.4	319.62
Ours	$\widehat{T}_{\mathbb{P}_n \to \mathbb{P}_\xi}(y)$	49.3	46.9	61.5

Table 2: FID scores of images mapped from inputs $\mathbb{P}_n$.

the original CelebA dataset, see Table 1. Our method *drastically* outperforms [SC$\mathbb{W}_2$B]. Presumably, this is due to the latter using ICNNs which do not provide sufficient performance.

Additionally, we evaluate to which extent the algorithms allow to recover the inverse OT maps $T_{\mathbb{P}_n \to \mathbb{P}_\xi}$ from inputs $\mathbb{P}_n$ to the barycenter $\mathbb{P}_\xi \approx \overline{\mathbb{P}}$. In [SC$\mathbb{W}_2$B], these maps are computed during training. Our algorithm does not compute them. Thus, we separately fit the inverse maps after main training by using ⌊MM:R⌋ solver between each input $\mathbb{P}_n$ and learned $\mathbb{P}_\xi$ (Algorithm 2 of Appendix 2). The inverse maps are given in Figure 5; their FID scores – in Table 2. Here we add an additional *constant shift* ⌈CS⌉ baseline which simply shifts the mean of input $\mathbb{P}_n$ to the mean $\overline{\mu}$ of $\overline{\mathbb{P}}$. The vector $\overline{\mu}$ is given by $\sum_{n=1}^N \alpha_n \mu_n$, where μ_n is the mean of $\mathbb{P}_n$ [3]. We estimate $\overline{\mu}$ from samples $y \sim \mathbb{P}_n$.

6.2 Additional Experimental Results

Different domains. To stress-test our algorithm 1, we compute the barycenters w.r.t. $(\alpha_1, \alpha_2, \alpha_3) = (\frac{1}{3}, \frac{1}{3}, \frac{1}{3})$ of notably different datasets: 50K Shoes [62], 138K Amazon Handbags and 90K Fruits [40]. All the images are rescaled to 64×64. The *ground gruth barycenter is unknown*, but one may imagine what it looks like. Due to (6), each barycenter image is a *pixel-wise average* of a shoe, a

(a) Generated samples $\mathbb{P}_\xi \approx \overline{\mathbb{P}}$, fitted maps to each $\mathbb{P}_n$ and their average.

(b) Samples $y \sim \mathbb{P}_1$ mapped through $\mathbb{P}_\xi$ to each $\mathbb{P}_n$.

(c) Samples $y \sim \mathbb{P}_2$ mapped through $\mathbb{P}_\xi$ to each $\mathbb{P}_n$.

(d) Samples $y \sim \mathbb{P}_3$ mapped through $\mathbb{P}_\xi$ to each $\mathbb{P}_n$.

Figure 6: The barycenter of Handbags, Shoes, Fruit (64×64) datasets fitted by **our** Algorithm 1. We give the results of **competitive** [$\text{SC}\mathbb{W}_2\text{B}$] in Appendix B.4.

handbag and a fruit, which is supported by our result shown in Figure 6. In the same figure, we also show the maps between datasets *through* the barycenter (Figures 6b, 6c, 6d): this allows generation of images in other categories with styles similar to a given image. For instance, in Figure 6d, we generate an orange bag and an orange shoe by pushing the image of an orange through the barycenter. We provide more examples in Figure 13 of Appendix C.4.

Extra results. In Appendix C.1, we provide *quantitative* results for computing barycenters in the Gaussian case. In Appendix C.2, we test how our algorithm works as a *generative model* on the original CelebA dataset, i.e., when $N = 1$ and $\mathbb{P}_1 = \mathbb{P}_{\text{Celeba}}$. We show that in this case it achieves FID scores comparable to recent WGAN models. In Appendix C.3, similar to [15], we compute barycenters of digit classes 0/1 of 32×32 grayscale MNIST [28]. We also test our algorithm on FashionMNIST [60] **10 classes** dataset.

7 Discussion

Potential impact (algorithm). We present a scalable barycenter algorithm based on fixed-point iterations with many application prospects. For instance, in medical imaging, MRI is often acquired at multiple sites where the overlap of information (imaging, genetic, diagnosis) between any two sites is limited. Consequently, the data on each site may be biased and can cause generalizability and robustness issues when training models. The developed algorithm could help aggregate data from multiple sites and overcome the distributional shift issue across sites.

Potential impact (dataset). There is no high-dimensional dataset for the barycenter problem except for location-scattered cases (e.g. Gaussians), where the transport maps are always linear. Hence our proposed dataset fills an important gap, thereby allowing quantitative evaluation of future related methods. We expect our Ave, celeba! to become a standard dataset for evaluating continuous barycenter algorithms. In addition, we describe a generic recipe (§5) to produce new datasets.

Limitations (algorithm). In our algorithm, the evolving measure $\mathbb{P}_\xi$ is not guaranteed to be continuous, while it is continuous in the underlying fixed point approach. To enforce the absolute continuity of $\mathbb{P}_\xi = G_\xi \sharp \mathbb{S}$, one may use an invertible network [14] for G_ξ and an absolutely continuous latent measure $\mathbb{S}$ in a latent space of dimension $H = D$. However, our results suggest this is unnecessary in practice — common GANs approaches also assume $H \ll D$. During the fixed-point iterations, the barycenter objective (5) decreases. However, there is no guarantee that the sequence of measures converges to a fixed point which is the barycenter. Identifying the precise conditions on the input measures and the initial point is an important future direction. Besides, our algorithm does not recover inverse OT maps $T_{\mathbb{P}_n \to \overline{\mathbb{P}}}$; we compute them with an OT solver as a follow-up. To avoid this second step, one may consider using invertible neural nets [14] to parametrize maps T_{θ_n} in our Algorithm 1.

Limitations (dataset). To create Ave, celeba! dataset (§5), we compose ICNNs with decolorization, random reflections and permutations to simulate degraded images. It is unclear how to produce other practically interesting effects via ICNNs. It also remains an open question on how to better hide the information of the barycenter image in the constructed marginal measures. Studying these questions is an interesting future direction that can inspire benchmarking other OT problems.

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