Scalable Learning and MAP Inference for Nonsymmetric Determinantal Point Processes

Abstract

Determinantal point processes (DPPs) have attracted significant attention in machine learning for their ability to model subsets drawn from a large item collection. Recent work shows that nonsymmetric DPP (NDPP) kernels have significant advantages over symmetric kernels in terms of modeling power and predictive performance. However, for an item collection of size M, existing NDPP learning and inference algorithms require memory quadratic in M and runtime cubic (for learning) or quadratic (for inference) in M, making them impractical for many typical subset selection tasks. In this work, we develop a learning algorithm with space and time requirements linear in M by introducing a new NDPP kernel decomposition. We also derive a linear-complexity NDPP maximum a posteriori (MAP) inference algorithm that applies not only to our new kernel but also to that of prior work. Through evaluation on real-world datasets, we show that our algorithms scale significantly better, and can match the predictive performance of prior work.

1 Introduction

Determinantal point processes (DPPs) have proven useful for numerous machine learning tasks. For example, recent uses include summarization (Sharghi et al., 2018), recommender systems (Wilhelm et al., 2018), neural network compression (Mariet & Sra, 2016), kernel approximation (Li et al., 2016), multi-modal output generation (Elfeki et al., 2019), and batch selection, both for stochastic optimization (Zhang et al., 2017) and for active learning (Bıyık et al., 2019). For subset selection problems where the ground set of items to select from has cardinality M, the typical DPP is parameterized by an $M \times M$ kernel matrix. Most prior work has been concerned with *symmetric* DPPs, where the kernel must equal its transpose. However, recent work has considered the more general class of *nonsymmetric* DPPs (NDPPs) and shown that these have additional useful modeling power (Brunel, 2018; Gartrell et al., 2019). In particular, unlike symmetric DPPs, which can only model negative correlations between items, NDPPs allow modeling of positive correlations, where the presence of item i in the selected set increases the probability that some other item j will also be selected. There are many intuitive examples of how positive correlations can be of practical importance. For example, consider a product recommendation task for a retail website, where a user has a camera in their cart, and the goal is to display several other items that they might purchase. Relative to an empty cart, the presence of the camera probably *increases* the probability of buying an accessory like a tripod.

Although NDPPs can theoretically model such behavior, the existing approach for NDPP learning and inference (Gartrell et al., 2019) is often impractical in terms of both storage and runtime requirements. These algorithms require memory quadratic in M and time quadratic (for inference) or cubic (for learning) in M; for the not-unusual M of 1 million, this requires storing 8TB-size objects in memory, with a runtime millions or billions of times slower than that of a linear-complexity method.

In this work, we make the following contributions:

Learning: We propose a new decomposition of the NDPP kernel which reduces the storage and runtime requirements of learning and inference to linear in M. Fortuitously, the modified decomposition retains all of the previous decomposition's modeling power, as it covers the same part of the NDPP kernel space. The algebraic manipulations we apply to get linear complexity for this decomposition cannot be applied to prior work, meaning that our new decomposition is crucial for scalability.

Inference: After learning, prior NDPP work applies a DPP conditioning algorithm to do subset expansion (Gartrell et al., 2019), with quadratic runtime in M. However, prior work does not examine the general problem of MAP inference for NDPPs, i.e., solving the problem of finding the highest-probability subset under a DPP. For symmetric DPPs, there exists a standard greedy MAP inference algorithm that is linear in M. In this work, we develop a version of this algorithm that is also linear for low-rank NDPPs. The low-rank requirement is unique to NDPPs, and highlights the fact that the transformation of the algorithm from the symmetric to the nonsymmetric space is non-trivial. To the best of our knowledge this is the first MAP algorithm proposed for NDPPs.

We combine the above contributions through experiments that involve learning NDPP kernels and applying MAP inference to these kernels to do subset selection for several real-world datasets. These experiments demonstrate that our algorithms are much more scalable, and that the new kernel decomposition matches the predictive performance of the decomposition from prior work.

2 BACKGROUND

Consider a finite set $\mathcal{Y} = \{1, 2, \ldots, M\}$ of cardinality M, which we will also denote by $[\![M]\!]$. A DPP on $[\![M]\!]$ defines a probability distribution over all of its 2^M subsets. It is parameterized by a matrix $\boldsymbol{L} \in \mathbb{R}^{M \times M}$, called the *kernel*, such that the probability of each subset $Y \subseteq [\![M]\!]$ is proportional to the determinant of its corresponding principal submatrix: $\Pr(Y) \propto \det(\boldsymbol{L}_Y)$. The normalization constant for this distribution can be expressed as a single $M \times M$ determinant: $\sum_{Y \subseteq [\![M]\!]} \det(\boldsymbol{L}_Y) = \det(\boldsymbol{L} + \boldsymbol{I})$ (Kulesza et al., 2012, Theorem 2.1). Hence, $\Pr(Y) = \det(\boldsymbol{L}_Y)/\det(\boldsymbol{L} + \boldsymbol{I})$. We will use $\mathbb{P}_{\boldsymbol{L}}$ to denote this distribution.

For intuition about the kernel parameters, notice that the probabilities of singletons $\{i\}$ and $\{j\}$ are proportional to $\boldsymbol{L}_{ii}$ and $\boldsymbol{L}_{jj}$, respectively. Hence, it is common to think of $\boldsymbol{L}$'s diagonal as representing item qualities. The probability of a pair $\{i, j\}$ is proportional to $\det(\boldsymbol{L}_{\{i,j\}}) = \boldsymbol{L}_{ii}\boldsymbol{L}_{jj} - \boldsymbol{L}_{ij}\boldsymbol{L}_{ji}$. Thus, if $-\boldsymbol{L}_{ij}\boldsymbol{L}_{ji} < 0$, this indicates i and j interact negatively. Similarly, if $-\boldsymbol{L}_{ij}\boldsymbol{L}_{ji} > 0$, then i and j interact positively. Therefore, off-diagonal terms determine item interactions. (The vague term "interactions" can be replaced by the more precise term "correlations" if we consider the DPP's marginal kernel instead; see Gartrell et al. (2019, Section 2.1) for an extensive discussion.)

In order to ensure that $\mathbb{P}_{\boldsymbol{L}}$ defines a probability distribution, all principal minors of $\boldsymbol{L}$ must be non-negative: $\det(\boldsymbol{L}_Y) \geq 0$. Matrices that satisfy this property are called P_0-matrices (Fang, 1989, Definition 1). There is no known generative method or matrix decomposition that fully covers the space of all P_0 matrices, although there are many that partially cover the space (Tsatsomeros, 2004).

One common partial solution is to use a decomposition that covers the space of *symmetric P_0 matrices*. By restricting to the space of symmetric matrices, one can exploit the fact that $\boldsymbol{L} \in P_0$ if $\boldsymbol{L}$ is positive semidefinite (PSD)[1] (Prussing, 1986). Any symmetric PSD matrix can be written as the Gramian matrix of some set of vectors: $\boldsymbol{L} := \boldsymbol{V}\boldsymbol{V}^\top$, where $\boldsymbol{V} \in \mathbb{R}^{M \times K}$. Hence, the $\boldsymbol{V}\boldsymbol{V}^\top$ decomposition provides an easy means of generating the entire space of symmetric P_0 matrices. It also has a nice intuitive interpretation: we can view the i-th row of $\boldsymbol{V}$ as a length-K feature vector describing item i.

Unfortunately, the symmetry requirement limits the types of correlations that a DPP can capture. A symmetric model is able to capture only nonpositive interactions between items, since $\boldsymbol{L}_{ij}\boldsymbol{L}_{ji} = \boldsymbol{L}_{ij}^2 \geq 0$, whereas a nonsymmetric $\boldsymbol{L}$ can also capture positive correlations. (Again, see Gartrell et al. (2019, Section 2.1) for more intuition.) To expand coverage to nonsymmetric matrices in P_0, it is natural to consider nonsymmetric PSD matrices. In what follows, we denote by P_0^+ the set of all nonsymmetric (and symmetric) PSD matrices. Any nonsymmetric PSD matrix is in P_0 (Gartrell et al., 2019, Lemma 1), so $P_0^+ \subseteq P_0$. However, unlike in the symmetric case, the set of nonsymmetric PSD matrices does not fully cover the set of nonsymmetric P_0 matrices. For example, consider

$$\boldsymbol{L} = \begin{pmatrix} 1 & 5/3 \\ 1/2 & 1 \end{pmatrix} \text{ with } \det(\boldsymbol{L}_{\{1\}}), \det(\boldsymbol{L}_{\{2\}}), \det(\boldsymbol{L}_{\{1,2\}}) \geq 0, \text{ but } \boldsymbol{x}^\top \boldsymbol{L}\boldsymbol{x} < 0 \text{ for } \boldsymbol{x} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}.$$

Still, nonsymmetric PSD matrices cover a large enough portion of the P_0 space to be useful in practice, as evidenced by the experiments of Gartrell et al. (2019). This work covered the P_0^+ space by using the following decomposition: $\boldsymbol{L} := \boldsymbol{S} + \boldsymbol{A}$, with $\boldsymbol{S} := \boldsymbol{V}\boldsymbol{V}^\top$ for $\boldsymbol{V} \in \mathbb{R}^{M \times K}$,

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[1]Recall that a matrix $\boldsymbol{L} \in \mathbb{R}^{M \times M}$ is defined to be PSD if and only if $\boldsymbol{x}^\top \boldsymbol{L}\boldsymbol{x} \geq 0$, for all $\boldsymbol{x} \in \mathbb{R}^M$.

and $\boldsymbol{A} := \boldsymbol{B}\boldsymbol{C}^\top - \boldsymbol{C}\boldsymbol{B}^\top$ for $\boldsymbol{B}, \boldsymbol{C} \in \mathbb{R}^{M \times K}$. This decomposition makes use of the fact that any matrix $\boldsymbol{L}$ can be decomposed uniquely as the sum of a symmetric matrix $\boldsymbol{S} = (\boldsymbol{L} + \boldsymbol{L}^T)/2$ and a skew-symmetric matrix $\boldsymbol{A} = (\boldsymbol{L} - \boldsymbol{L}^T)/2$. All skew-symmetric matrices $\boldsymbol{A}$ are trivially PSD, since $\boldsymbol{x}^\top \boldsymbol{A}\boldsymbol{x} = 0$ for all $\boldsymbol{x} \in \mathbb{R}^M$. Hence, the $\boldsymbol{L}$ here is guaranteed to be PSD simply because its $\boldsymbol{S}$ uses the standard Gramian decomposition $\boldsymbol{V}\boldsymbol{V}^\top$.

In this work we will also only consider P_0^+, and leave to future work the problem of finding tractable ways to cover the rest of P_0. We propose a new decomposition of $\boldsymbol{L}$ that also covers the P_0^+ space, but allows for more scalable learning. As in prior work, our decomposition has inner dimension K that could be as large as M, but is usually much smaller in practice. Our algorithms work well for modest values of K. In cases where the natural K is larger (e.g., natural language processing), random projections can often be used to significantly reduce K (Gillenwater et al., 2012a).

3 NEW KERNEL DECOMPOSITION AND SCALABLE LEARNING

Prior work on NDPPs proposed a maximum likelihood estimation (MLE) algorithm (Gartrell et al., 2019). Due to that work's particular kernel decomposition, this algorithm had complexity cubic in the number of items M. Here, we propose a kernel decomposition that reduces this to linear in M.

We begin by showing that our new decomposition covers the space of P_0^+ matrices. Before diving in, let us define $\Sigma_i := \begin{pmatrix} 0 & \lambda_i \\ -\lambda_i & 0 \end{pmatrix}$ as shorthand for a 2×2 block matrix with zeros on-diagonal and opposite values off-diagonal. Then, our proposed decomposition is as follows:

$$\boldsymbol{L} := \boldsymbol{S} + \boldsymbol{A}, \text{ with } \boldsymbol{S} := \boldsymbol{V}\boldsymbol{V}^\top \text{ and } \boldsymbol{A} := \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top, \tag{1}$$

where $\boldsymbol{V}, \boldsymbol{B} \in \mathbb{R}^{M \times K}$, and $\boldsymbol{C} \in \mathbb{R}^{K \times K}$ is a block-diagonal matrix with some diagonal blocks of the form Σ_i, with $\lambda_i > 0$, and zeros elsewhere. The following lemma shows that this decomposition covers the space of P_0^+ matrices.

Lemma 1. *Let $\ell \leq M$ be an even integer and let $\boldsymbol{A} \in \mathbb{R}^{M \times M}$ be a skew-symmetric matrix with rank ℓ. Then, there exist $\boldsymbol{B} \in \mathbb{R}^{M \times \ell}$ and positive numbers $\lambda_1, \ldots, \lambda_{\ell/2}$, such that $\boldsymbol{A} = \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top$, where $\boldsymbol{C} \in \mathbb{R}^{\ell \times \ell}$ is the block-diagonal matrix with $(\ell/2)$ diagonal blocks of size 2 given by Σ_i, $i = 1, \ldots, \ell/2$.*

The proof of Lemma 1 and all subsequent results can be found in Appendix G. With this decomposition in hand, we now proceed to show that it can be used for linear-time MLE learning. To do so, we must show that corresponding NDPP log-likelihood objective and gradient can be computed in time linear in M. Given a collection of n observed subsets $\{Y_1, ..., Y_n\}$ composed of items from $\mathcal{Y} = [\![M]\!]$, the full formulation of the regularized log-likelihood is:

$$\phi(\boldsymbol{V}, \boldsymbol{B}, \boldsymbol{C}) = \frac{1}{n} \sum_{i=1}^n \log \det \left(\boldsymbol{V}_{Y_i} \boldsymbol{V}_{Y_i}^\top + \boldsymbol{B}_{Y_i} \boldsymbol{C} \boldsymbol{B}_{Y_i}^\top \right) - \log \det \left(\boldsymbol{V}\boldsymbol{V}^\top + \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top + \boldsymbol{I} \right) - R(\boldsymbol{V}, \boldsymbol{B}), \tag{2}$$

where $\boldsymbol{V}_{Y_i} \in \mathbb{R}^{|Y_i| \times K}$ denotes a matrix composed of the rows of $\boldsymbol{V}$ that correspond to the items in Y_i. The regularization term, $R(\boldsymbol{V}, \boldsymbol{B})$, is defined as follows:

$$R(\boldsymbol{V}, \boldsymbol{B}) = \alpha \sum_{i=1}^M \frac{1}{\lambda_i} \|\boldsymbol{v}_i\|_2^2 + \beta \sum_{i=1}^M \frac{1}{\lambda_i} \|\boldsymbol{b}_i\|_2^2, \tag{3}$$

where λ_i counts the number of occurrences of item i in the training set, $\boldsymbol{v}_i$ and $\boldsymbol{b}_i$ are rows of $\boldsymbol{V}$ and $\boldsymbol{B}$, respectively, and $\alpha, \beta > 0$ are tunable hyperparameters. This regularization is similar to that of prior works (Gartrell et al., 2017; 2019). We omit regularization for $\boldsymbol{C}$.

Theorem 1 shows that computing the regularized log-likelihood and its gradient both have time complexity linear in M. The complexities also depend on K, the rank of the NDPP, and K', the size of the largest observed subset in the data. For many real-world datasets we observe that $K' \ll M$, and we set $K = K'$. Hence, linearity in M means that we can efficiently perform learning for datasets with very large ground sets, which is impossible with the cubic-complexity $\boldsymbol{L}$ decomposition in prior work (Gartrell et al., 2019).

Theorem 1. *Given an NDPP with kernel $\boldsymbol{L} = \boldsymbol{V}\boldsymbol{V}^\top + \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top$, parameterized by $\boldsymbol{V}$ of rank K, $\boldsymbol{B}$ of rank K, and a $K \times K$ matrix $\boldsymbol{C}$, we can compute the regularized log-likelihood (Eq. 2) and its gradient in $O(MK^2 + K^3 + nK'^3)$ time, where K' is the size of the largest of the n training subsets.*

To further simplify learning and MAP inference, we set $\boldsymbol{B} = \boldsymbol{V}$, which results in $\boldsymbol{L} = \boldsymbol{V}\boldsymbol{V}^\top + \boldsymbol{V}\boldsymbol{C}\boldsymbol{V}^\top = \boldsymbol{V}(\boldsymbol{I} + \boldsymbol{C})\boldsymbol{V}^\top$. This change also simplifies regularization, so that we only perform regularization on $\boldsymbol{V}$, as indicated in the first term of Eq. 3, leaving us with the single regularization hyperparameter of α. While setting $\boldsymbol{B} = \boldsymbol{V}$ restricts the class of nonsymmetric $\boldsymbol{L}$ kernels that can be represented, we compensate for this restriction by relaxing the block-diagonal structure imposed on $\boldsymbol{C}$, so that we learn a full skew-symmetric $K \times K$ matrix $\boldsymbol{C}$. To ensure that $\boldsymbol{C}$ and thus $\boldsymbol{A}$ is skew-symmetric, we parametrize $\boldsymbol{C}$ by setting $\boldsymbol{C} = \boldsymbol{D} - \boldsymbol{D}^T$, were $\boldsymbol{D}$ varies over $\mathbb{R}^{K \times K}$.

4 MAP INFERENCE

After learning an NDPP, one can then use it to infer the most probable item subsets in various situations. Several inference algorithms have been well-studied for symmetric DPPs, including sampling (Kulesza & Taskar, 2011; Anari et al., 2016; Li et al., 2016; Launay et al., 2018; Gillenwater et al., 2019; Poulson, 2019; Dereziński, 2019) and MAP inference (Gillenwater et al., 2012b; Han et al., 2017; Chen et al., 2018; Han & Gillenwater, 2020). We focus on MAP inference:

$$\underset{Y \subseteq \mathcal{Y}}{\arg\max} \det(\boldsymbol{L}_Y) \quad \text{such that} \quad |Y| = k, \tag{4}$$

for cardinality budget $k \leq M$. MAP inference is a better fit than sampling when the end application requires the generation of a single output set, which is usually the case in practice (e.g., this is usually true for recommender systems). MAP inference for DPPs is known to be NP-hard even in the symmetric case (Ko et al., 1995; Kulesza et al., 2012). For symmetric DPPs, one usually approximates the MAP via the standard greedy algorithm for submodular maximization (Nemhauser et al., 1978). First, we describe how to efficiently implement this for NDPPs. Then, in Section 4.1 we prove a lower bound on its approximation quality. To the best of our knowledge, this is the first investigation of how to apply the greedy algorithm to NDPPs.

Greedy begins with an empty set and repeatedly adds the item that maximizes the marginal gain until the chosen set is size k. Here, we design an efficient greedy algorithm for the case where the NDPP kernel is low-rank. For generality, in what follows we write the kernel as $\boldsymbol{L} = \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top$, since one can easily rewrite our matrix decomposition (Eq. 1), as well as that of Gartrell et al. (2019), to take this form. For example, for our decomposition: $\boldsymbol{L} = \boldsymbol{V}\boldsymbol{V}^\top + \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top = (\boldsymbol{V} \quad \boldsymbol{B}) \begin{pmatrix} \boldsymbol{I} & \boldsymbol{0} \\ \boldsymbol{0} & \boldsymbol{C} \end{pmatrix} \begin{pmatrix} \boldsymbol{V}^\top \\ \boldsymbol{B}^\top \end{pmatrix}$.

Using Schur's determinant identity, we first observe that, for $Y \subseteq [\![M]\!]$ and $i \in [\![M]\!]$, the marginal gain of a NDPP can be written as

$$\frac{\det(\boldsymbol{L}_{Y \cup \{i\}})}{\det(\boldsymbol{L}_Y)} = \boldsymbol{L}_{ii} - \boldsymbol{L}_{iY}(\boldsymbol{L}_Y)^{-1}\boldsymbol{L}_{Yi} = \boldsymbol{b}_i\boldsymbol{C}\boldsymbol{b}_i^\top - \boldsymbol{b}_i\boldsymbol{C}\left(\boldsymbol{B}_Y^\top(\boldsymbol{B}_Y\boldsymbol{C}\boldsymbol{B}_Y^\top)^{-1}\boldsymbol{B}_Y\right)\boldsymbol{C}\boldsymbol{b}_i^\top, \tag{5}$$

where $\boldsymbol{b}_i \in \mathbb{R}^{1 \times K}$ and $\boldsymbol{B}_Y \in \mathbb{R}^{|Y| \times K}$. A naïve computation of Eq. 5 is $O(K^2 + k^3)$, since we must invert a $|Y| \times |Y|$ matrix, where $|Y| \leq k$. However, one can compute Eq. 5 more efficiently by observing that its $\boldsymbol{B}_Y^\top(\boldsymbol{B}_Y\boldsymbol{C}\boldsymbol{B}_Y^\top)^{-1}\boldsymbol{B}_Y$ component can actually be expressed without an inverse, as a rank-$|Y|$ matrix that can be computed in $O(K^2)$ time.

Lemma 2. *Given $\boldsymbol{B} \in \mathbb{R}^{M \times K}$, $\boldsymbol{C} \in \mathbb{R}^{K \times K}$, and $Y = \{a_1, \ldots, a_k\} \subseteq [\![M]\!]$, let $\boldsymbol{b}_i \in \mathbb{R}^{1 \times K}$ be the i-th row in $\boldsymbol{B}$ and $\boldsymbol{B}_Y \in \mathbb{R}^{|Y| \times K}$ be a matrix containing rows in $\boldsymbol{B}$ indexed by Y. Then, it holds that*

$$\boldsymbol{B}_Y^\top(\boldsymbol{B}_Y\boldsymbol{C}\boldsymbol{B}_Y^\top)^{-1}\boldsymbol{B}_Y = \sum_{j=1}^{k} \boldsymbol{p}_j^\top \boldsymbol{q}_j, \tag{6}$$

where row vectors $\boldsymbol{p}_j, \boldsymbol{q}_j \in \mathbb{R}^{1 \times K}$ for $j = 1, \ldots, k$ satisfy $\boldsymbol{p}_1 = \boldsymbol{b}_{a_1}/(\boldsymbol{b}_{a_1}\boldsymbol{C}\boldsymbol{b}_{a_1}^\top)$, $\boldsymbol{q}_1 = \boldsymbol{b}_{a_1}$, and

$$\boldsymbol{p}_{j+1} = \frac{\boldsymbol{b}_{a_j} - \boldsymbol{b}_{a_j}\boldsymbol{C}^\top \sum_{i=1}^{j} \boldsymbol{q}_i^\top \boldsymbol{p}_i}{\boldsymbol{b}_{a_j}\boldsymbol{C}(\boldsymbol{b}_{a_j} - \boldsymbol{b}_{a_j}\boldsymbol{C}^\top \sum_{i=1}^{j} \boldsymbol{q}_i^\top \boldsymbol{p}_i)^\top}, \qquad \boldsymbol{q}_{j+1} = \boldsymbol{b}_{a_j} - \boldsymbol{b}_{a_j}\boldsymbol{C}\sum_{i=1}^{j} \boldsymbol{p}_i^\top \boldsymbol{q}_i. \tag{7}$$

Algorithm 1 Greedy MAP inference/conditioning for low-rank NDPPs

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1: **Input:** $\boldsymbol{B} \in \mathbb{R}^{M \times K}$, $\boldsymbol{C} \in \mathbb{R}^{K \times K}$, the cardinality k $\triangleright$ And $\{a_1, \ldots, a_k\}$ for conditioning
2: **initialize** $\boldsymbol{P} \leftarrow [\,]$, $\boldsymbol{Q} \leftarrow [\,]$ and $Y \leftarrow \emptyset$
3: $\Delta_i \leftarrow \boldsymbol{b}_i \boldsymbol{C} \boldsymbol{b}_i^\top$ for $i \in [\![M]\!]$ where $\boldsymbol{b}_i \in \mathbb{R}^{1 \times K}$ is the i-th row in $\boldsymbol{B}$
4: $a \leftarrow \operatorname{argmax}_i \Delta_i$ and $Y \leftarrow Y \cup \{a\}$ $\triangleright a \leftarrow a_1$ for conditioning
5: **while** $|Y| \leq k$ **do**
6:     $\boldsymbol{p} \leftarrow \left(\boldsymbol{b}_a - \boldsymbol{b}_a \boldsymbol{C}^\top \boldsymbol{Q}^\top \boldsymbol{P} \right) / \Delta_a$
7:     $\boldsymbol{q} \leftarrow \boldsymbol{b}_a - \boldsymbol{b}_a \boldsymbol{C} \boldsymbol{P}^\top \boldsymbol{Q}$
8:     $\boldsymbol{P} \leftarrow [\boldsymbol{P}; \boldsymbol{p}]$ and $\boldsymbol{Q} \leftarrow [\boldsymbol{Q}; \boldsymbol{q}]$
9:     $\Delta_i \leftarrow \Delta_i - \left(\boldsymbol{b}_i \boldsymbol{C} \boldsymbol{p}^\top \right) \left(\boldsymbol{b}_i \boldsymbol{C}^\top \boldsymbol{q}^\top \right)$ for $i \in [\![M]\!], i \notin Y$
10:     $a \leftarrow \operatorname{argmax}_i \Delta_i$ and $Y \leftarrow Y \cup \{a\}$ $\triangleright a \leftarrow a_{|Y|+1}$ for conditioning
11: **end while**
12: **return** Y $\triangleright$ **return** $\{\Delta_i\}_{i=1}^M$ for conditioning

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Table 1: Algorithm complexities for several DPP models. Our model and the symmetric DPP model (Gartrell et al., 2017) can perform both tasks in time linear in the size of ground set M, but ours is a more general model that can capture positive as well as negative item correlations.

Low-rank DPP Models	MLE Learning Runtime	MAP Inference Runtime	MLE Learning Memory	MAP Inference Memory
Symmetric DPP (Gartrell et al., 2017)	$O(MK^2 + nK^3)$	$O(MKk + MK^2)$	$O(MK)$	$O(MK)$
Nonsymmetric DPP (Gartrell et al., 2019)	$O(M^3 + MK^2 + nK^3)$	$O(MKk + MK^2)$	$O(M^2)$	$O(MK)^2$
Scalable nonsymmetric DPP (this work)	$O(MK^2 + nK^3)$	$O(MKk + MK^2)$	$O(MK + K^2)$	$O(MK + K^2)$

Plugging Eq. 6 into Eq. 5, the marginal gain with respect to $Y \cup \{a\}$ can be computed by simply updating from the previous gain with respect to Y. That is,

$$\frac{\det(\boldsymbol{L}_{Y \cup \{a,i\}})}{\det(\boldsymbol{L}_{Y \cup \{a\}})} = \boldsymbol{b}_i \boldsymbol{C} \boldsymbol{b}_i^\top - \sum_{j=1}^{|Y|+1} \left(\boldsymbol{b}_i \boldsymbol{C} \boldsymbol{p}_j^\top \right) \left(\boldsymbol{b}_i \boldsymbol{C}^\top \boldsymbol{q}_j^\top \right) \tag{8}$$

$$= \frac{\det(\boldsymbol{L}_{Y \cup \{i\}})}{\det(\boldsymbol{L}_Y)} - \left(\boldsymbol{b}_i \boldsymbol{C} \boldsymbol{p}_{|Y|+1}^\top \right) \left(\boldsymbol{b}_i \boldsymbol{C}^\top \boldsymbol{q}_{|Y|+1}^\top \right). \tag{9}$$

The marginal gains when $Y = \emptyset$ are equal to diagonals of $\boldsymbol{L}$ and require $O(MK^2)$ operations. Then, computing the update terms in Eq. 9 for all $i \in [\![M]\!]$ needs $O(MK)$ operations. Since the total number of updates is k, the overall complexity becomes $O(MK^2 + MKk)$. We provide a full description of the implied greedy algorithm for low-rank NDPPs in Algorithm 1.

Table 1 summarizes the complexitiy of our methods and those of previous work. Note that the full $M \times M$ $\boldsymbol{L} + \boldsymbol{I}$ matrix is used to compute the DPP normalization constant in Gartrell et al. (2019), which is why this approach has memory complexity of $O(M^2)$ for MLE learning.

4.1 APPROXIMATION GUARANTEE FOR GREEDY NDPP MAP INFERENCE

As mentioned above, Algorithm 1 is an instantiation of the standard greedy algorithm used for submodular maximization (Nemhauser et al., 1978). This algorithm has a $(1 - 1/e)$-approximation guarantee for the problem of maximizing nonnegative, monotone submodular functions. While the function $f(Y) = \log \det(\boldsymbol{L}_Y)$ is submodular for a symmetric PSD $\boldsymbol{L}$ (Kelmans & Kimelfeld, 1983), it is not monotone. Often, as in Han & Gillenwater (2020), it is assumed that the smallest eigenvalue of $\boldsymbol{L}$ is greater than 1, which guarantees montonicity. There is no particular evidence that this assumption is true for practical models, but nevertheless the greedy algorithm tends to perform well in practice for symmetric DPPs. Here, we prove a similar approximation guarantee that covers NDPPs as well, even though the function $f(Y) = \log \det(\boldsymbol{L}_Y)$ is non-submodular when $\boldsymbol{L}$ is

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[2]The exact memory complexity for MAP inference is $3MK$, since $\boldsymbol{V}$, $\boldsymbol{B}$, and $\boldsymbol{C}$ used in this model are all $M \times K$ matrices.

nonsymmetric. In Section 5.4, we further observe that, as for symmetric DPPs, the greedy algorithm seems to work well in practice for NDPPs.

We leverage a recent result of Bian et al. (2017), who proposed an extension of greedy algorithm guarantees to non-submodular functions. Their result is based on the submodularity ratio and curvature of the objective function, which measure to what extent it has submodular properties. Theorem 2 extends this to provide an approximation ratio for greedy MAP inference of NDPPs.

Theorem 2. *Consider a nonsymmetric low-rank DPP $\boldsymbol{L} = \boldsymbol{V}\boldsymbol{V}^\top + \boldsymbol{B}\boldsymbol{C}\boldsymbol{B}^\top$, where $\boldsymbol{V}, \boldsymbol{B}$ are of rank K, and $\boldsymbol{C} \in \mathbb{R}^{K \times K}$. Given a cardinality budget k, let $\sigma_{\min}$ and $\sigma_{\max}$ denote the smallest and largest singular values of $\boldsymbol{L}_Y$ for all $Y \subseteq [\![M]\!]$ and $|Y| \leq 2k$. Assume that $\sigma_{\min} > 1$. Then,*

$$\log \det(\boldsymbol{L}_{Y^G}) \geq \frac{4(1 - e^{-1/4})}{2(\log \sigma_{\max}/\log \sigma_{\min}) - 1} \log \det(\boldsymbol{L}_{Y^*}) \tag{10}$$

where Y^G is the output of Algorithm 1 and Y^* is the optimal solution of MAP inference in Eq. 4.

Thus, when the kernel has a small value of $\log \sigma_{\max}/\log \sigma_{\min}$, the greedy algorithm finds a near-optimal solution. In practice, we observe that the greedy algorithm finds a near-optimal solution even for large values of this ratio (see Section 5.4). As remarked above, there is no evidence that the condition $\sigma_{\min} > 1$ is usually true in practice. While this condition can be achieved by multiplying $\boldsymbol{L}$ by a constant, this leads to a (potentially large) additive term in Eq. 10. We provide Corollary 1 in Appendix E, which excludes the $\sigma_{\min} > 1$ assumption, and quantifies this additive term.

4.2 GREEDY CONDITIONING FOR NEXT-ITEM PREDICTION

We briefly describe here a small modification to the greedy algorithm that is necessary if one wants to use it as a tool for next-item prediction. Given a set $Y \subseteq [\![M]\!]$, Kulesza et al. (2012) showed that a DPP with $\boldsymbol{L}$ conditioned on the inclusion of the items in Y forms another DPP with kernel $\boldsymbol{L}^Y := \boldsymbol{L}_{\bar{Y}} - \boldsymbol{L}_{\bar{Y},Y} \boldsymbol{L}_Y^{-1} \boldsymbol{L}_{\bar{Y},Y}$ where $\bar{Y} = [\![M]\!] \setminus Y$. The singleton probability $\Pr(Y \cup \{i\} \mid Y) \propto \boldsymbol{L}_{ii}^Y$ can be useful for doing next-item prediction. We can use the same machinery from the greedy algorithm's marginal gain computations to effectively compute these singletons. More concretely, suppose that we are doing next-item prediction as a shopper adds items to a digital cart. We predict the item that maximizes the marginal gain, conditioned on the current cart contents (the set Y). When the shopper adds the next item to their cart, we update Y to include this item, rather than our predicted item (line 10 in Algorithm 1). We then iterate until the shopper checks out. The comments on the righthand side of Algorithm 1 summarize this procedure. The runtime of this prediction is the same that of the greedy algorithm, $O(MK^2 + MK|Y|)$. We note that this cost is comparable to that of an approach based on the DPP dual kernel from prior work (Mariet et al., 2019), which has $O(MK^2 + K^3 + |Y|^3)$ complexity. However, since it is non-trivial to define the dual kernel for NDPPs, the greedy algorithm may be the simpler choice for next-item prediction for NDPPs.

5 EXPERIMENTS

Code for all experiments is included in the supplementary material.

5.1 DATASETS

We perform experiments on several real-world public datasets composed of subsets:

1. **Amazon Baby Registries:** This dataset consists of registries or "baskets" of baby products, and has been used in prior work on DPP learning (Gartrell et al., 2016; 2019; Gillenwater et al., 2014; Mariet & Sra, 2015). The registries contain items from 15 different categories, such as "apparel", with a catalog of up to 100 items per category. Our evaluation mirrors that of Gartrell et al. (2019); we evaluate on the popular apparel category, which contains 14,970 registries, as well as on a dataset composed of the three most popular categories: apparel, diaper, and feeding, which contains a total of 31,218 registries.

2. **UK Retail:** This dataset (Chen et al., 2012) contains baskets representing transactions from an online retail company that sells unique all-occasion gifts. We omit baskets with more than 100 items,

Table 2: Average MPR, AUC, and test log-likelihood for all datasets, for the low-rank symmetric DPP (Gartrell et al., 2017), low-rank NDPP (Gartrell et al., 2019), and our scalable NDPP models. MPR and AUC results show 95% confidence estimates obtained via bootstrapping. Bold values indicate improvement over the symmetric low-rank DPP outside of the confidence interval. See Appendix B for the hyperparameter settings used in these experiments. The baseline NDPP model cannot be feasibly trained on the Instacart and Million Song datasets, as memory and computational costs are prohibitive due to large ground set sizes.

	Amazon: Apparel ($M = 100$)			**Amazon: 3-category** ($M = 300$)		
Metric	Sym	Nonsym	Scalable nonsym	Sym	Nonsym	Scalable nonsym
MPR	62.63 ± 1.81	$\mathbf{72.20 \pm 3.07}$	$\mathbf{69.02 \pm 2.57}$	61.0 ± 2.73	$\mathbf{74.10 \pm 2.49}$	73.04 ± 2.58
AUC	0.68 ± 0.05	$\mathbf{0.77 \pm 0.03}$	0.74 ± 0.03	0.76 ± 0.03	$\mathbf{0.82 \pm 0.02}$	$\mathbf{0.82 \pm 0.02}$
test log-likelihood	-10.02	**-9.64**	**-9.63**	-18.11	**-16.96**	**-17.14**

	UK Retail ($M = 3{,}941$)			**Instacart** ($M = 49{,}677$)		
Metric	Sym	Nonsym	Scalable nonsym	Sym	Nonsym	Scalable nonsym
MPR	69.95 ± 1.32	$\mathbf{74.17 \pm 1.37}$	$\mathbf{76.79 \pm 1.17}$	93.86 ± 0.55	-	93.13 ± 0.53
AUC	0.58 ± 0.01	$\mathbf{0.66 \pm 0.01}$	$\mathbf{0.73 \pm 0.01}$	0.83 ± 0.01	-	$\mathbf{0.85 \pm 0.005}$
test log-likelihood	-116.23	**-104.38**	**-100.65**	-72.81	-	**-72.74**

	Million Song ($M = 371{,}410$)		
Metric	Sym	Nonsym	Scalable nonsym
MPR	90.37 ± 0.71	-	90.41 ± 0.75
AUC	0.69 ± 0.01	-	$\mathbf{0.77 \pm 0.01}$
test log-likelihood	-335.25	-	**-317.16**

leaving us with a dataset containing 19,762 baskets drawn from a catalog of $M = 3{,}941$ products. Baskets containing more than 100 items are in the long tail of the basket-size distribution of the data, so omitting larger baskets is reasonable, and allows us to use a low-rank factorization of the DPP with $K = 100$.

3. **Instacart:** This dataset (Instacart, 2017) contains baskets purchased by Instacart users. We omit baskets with more than 100 items, resulting in 3.2 million baskets and a catalog of 49,677 products.

4. **Million Song:** This dataset (McFee et al., 2012) contains playlists ("baskets") of songs played by Echo Nest users. We trim playlists with more than 150 items, leaving us with 968,674 baskets and a catalog of 371,410 songs.

5.2 EXPERIMENTAL SETUP AND METRICS

We use a small held-out validation set, consisting of 300 randomly-selected baskets, for tracking convergence during training and for tuning hyperparameters. A random selection of 2000 of the remaining baskets are used for testing, and the rest are used for training. Convergence is reached during training when the relative change in validation log-likelihood is below a predetermined threshold. We use PyTorch with Adam (Kingma & Ba, 2015) for optimization.

Subset expansion task. We use greedy conditioning to do next-item prediction, as described in Section 4.2. We compare methods using a standard recommender system metric: mean percentile rank (MPR) (Hu et al., 2008; Li et al., 2010). MPR of 50 is equivalent to random selection; MPR of 100 means that the model perfectly predicts the next item. See Appendix A for a complete description of the MPR metric.

Subset discrimination task. We also test the ability of a model to discriminate observed subsets from randomly generated ones. For each subset in the test set, we generate a subset of the same length by drawing items uniformly at random (and we ensure that the same item is not drawn more than once for a subset). We compute the AUC for the model on these observed and random subsets, where the score for each subset is the log-likelihood that the model assigns the subset.

5.3 PREDICTIVE PERFORMANCE RESULTS FOR LEARNING

Since the focus of our work is on improving NDPP scalability, we use the low-rank symmetric DPP (Gartrell et al., 2017) and the low-rank NDPP of prior work (Gartrell et al., 2019) as baselines for our experiments. Table 2 compares these approaches and our scalable low-rank NDPP. We see that NDPPs generally outperform symmetric DPPs. Furthermore, we see that our scalable NDPP matches or exceeds the predictive quality of the baseline NDPP. We believe that our model sometimes

Table 3: Average relative error and 95% confidence intervals of MAP inference algorithms on NDPPs learned from real-world datasets. For all datasets, we evaluate 10 kernels learned with different initializations, and run 100 random trials for stochastic greedy and MCMC sampling. All errors are relative to greedy local search.

Algorithms	Amazon: Apparel	Amazon: 3-category	UK Retail	Instacart	Million Song
Greedy (Algorithm 1)	**0.0336 ± 0.0066**	**0.0093 ± 0.0015**	**0.0446 ± 0.0035**	**0.0173 ± 0.0028**	**0.0052 ± 0.0017**
Stochastic greedy	0.1606 ± 0.0133	0.1838 ± 0.0116	0.0960 ± 0.0078	0.1229 ± 0.0091	0.0823 ± 0.0108
MCMC sampling	0.7155 ± 0.0287	0.7094 ± 0.0207	0.9365 ± 0.0342	1.9291 ± 0.047	1.0493 ± 0.0607

improves upon this baseline NDPP due to the use of a simpler kernel decomposition with fewer parameters, likely leading to a simplified optimization landscape. As expected, we observe that the scalable NDPP trains far faster than the NDPP for datasets with large ground sets. For example, the per-iteration gradient update of scalable NDPP is $8\times$ faster than that of the decomposition of Gartrell et al. (2019) on the UK dataset. See Appendix C for a comparison of overall training times. Notice that our scalable NDPP also opens to the door to training on datasets with large M, such as the Instacart and Million Song dataset, which is infeasible for the baseline NDPP due to high memory and compute costs. For example, NDPP learning using Gartrell et al. (2019) for the Million Song dataset would require approximately 1.1 TB of memory, while using our scalable NDPP approach requires approximately 445.9 MB.

5.4 PERFORMANCE RESULTS FOR MAP INFERENCE

We run various approximatation algorithms for MAP inference, including the greedy algorithm (Algorithm 1), stochastic greedy algorithm (Mirzasoleiman et al., 2015), MCMC-based DPP sampling (Li et al., 2016), and greedy local search (Kathuria & Deshpande, 2016). The stochastic greedy algorithm computes marginal gains of a few items chosen uniformly at random and selects the best among them. The MCMC sampling begins with a random subset Y of size k and picks $i \in Y$ and $j \notin Y$ uniformly at random. Then, it swaps them with probability $\det(\boldsymbol{L}_{Y \cup \{j\} \setminus \{i\}})/(\det(\boldsymbol{L}_{Y \cup \{j\} \setminus \{i\}}) + \det(\boldsymbol{L}_Y))$ and iterates this process. The greedy local search algorithm (Kathuria & Deshpande, 2016) starts from the output from the greedy algorithm, Y^G, and replaces $i \in Y^G$ with $j \notin Y^G$ that gives the maximum improvement, if such i, j exist. This replacement process iterates until no improvement exists, or at most $k^2 \log(10k)$ steps have been completed, to guarantee a tight approximation (Kathuria & Deshpande, 2016). We use greedy local search as a baseline since it always returns a better solution than greedy. However, it is the slowest among all algorithms, as its time complexity is $O(MKk^4 \log k)$. We choose $k = 10$, and provide more details of all algorithms in Appendix D.

To evaluate the performance of MAP inference, we report the relative log-determinant ratio, defined as $\left| \frac{\log \det(\boldsymbol{L}_{Y^*}) - \log \det(\boldsymbol{L}_Y)}{\log \det(\boldsymbol{L}_{Y^*})} \right|$ where Y is the output of benchmark algorithms and Y^* is the greedy local search result. Results are reported in Table 3. We observe that the greedy algorithm achieves performance close to that of the significantly more expensive greedy local search algorithm, with relative errors of up to 0.045. Stochastic greedy and MCMC sampling have significantly larger errors.

For completeness, in Appendix F we also present experiments comparing the performance of greedy and exact MAP on small synthetic NDPPs, for which the exact MAP can be feasibly computed.

6 CONCLUSION

We have presented a new decomposition for nonsymmetric DPP kernels that can be learned in time linear in the size of the ground set, which is a significant improvement over the complexity of prior work. Empirical results indicate that this decomposition matches the predictive performance of the prior decomposition. We have also derived the first MAP algorithm for nonsymmetric DPPs and proved a lower bound on the quality of its approximation. In future work we hope to develop intuition about the meaning of the parameters in the $\boldsymbol{C}$ matrix and consider kernel decompositions that cover other parts of the nonsymmetric P_0 space.

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