GEOMETRY MATTERS: EXPLORING LANGUAGE EXAMPLES AT THE DECISION BOUNDARY

ABSTRACT

A growing body of recent evidence has highlighted the limitations of natural language processing (NLP) datasets and classifiers. These include the presence of annotation artifacts in datasets, classifiers relying on shallow features like a single word (e.g., if a movie review has the word "romantic", the review tends to be positive), or unnecessary words (e.g., learning a proper noun to classify a movie as positive or negative). The presence of such artifacts has subsequently led to the development of challenging datasets to force the model to generalize better. While a variety of heuristic strategies, such as counterfactual examples and contrast sets, have been proposed, the theoretical justification about what makes these examples difficult is often lacking or unclear. In this paper, using tools from information geometry, we propose a theoretical way to quantify the difficulty of an example in NLP. Using our approach, we explore difficult examples for two popular NLP architectures. We discover that both BERT and CNN are susceptible to single word substitutions in high difficulty examples. Consequently, examples with low difficulty scores tend to be robust to multiple word substitutions. Our analysis shows that perturbations like contrast sets and counterfactual examples are not necessarily difficult for the model, and they may not be accomplishing the intended goal. Our approach is simple, architecture agnostic, and easily extendable to other datasets. All the code used will be made publicly available, including a tool to explore the difficult examples for other datasets.

1 INTRODUCTION

Machine learning classifiers have achieved state-of-the-art success in tasks such as image classification and text classification. Despite their successes, several recent papers have pointed out flaws in the features learned by such classifiers. Geirhos et al. (2020) cast this phenomenon as shortcut learning, where a classifier ends up relying on shallow features in benchmark datasets that do not generalize well to more difficult datasets or tasks. For instance, Beery et al. (2018) showed that an image dataset constructed for animal detection and classification failed to generalize to images of animals in new locations. In language, this problem manifests at the word level. Poliak et al. (2018) showed that models using one of the two input sentences for semantic entailment performed better than the majority class by relying on shallow features. Similar observations were also made by Gururangan et al. (2018), where linguistic traits such as "vagueness" and "negation" were highly correlated with certain classes.

In order to study the robustness of a classifier, it is essential to perturb the examples at the classifier's decision boundary. Contrast sets by Gardner et al. (2020) and counterfactual examples by Kaushik et al. (2020) are two approaches where the authors aimed at perturbing the datasets to identify difficult examples. In contrast sets, authors of the dataset manually fill in the examples near the decision boundary (examples highlighted in small circles in Figure 1) to better evaluate the classifier performance. In counterfactual examples, the authors use counterfactual reasoning along with Amazon Mechanical Turk to create the "non-gratuitous changes." While these approaches are interesting, it's still unclear if evaluating on these will actually capture a classifier's fragility. Furthermore, these approaches significantly differ from each other and it's important to come up with a common way to reason about them.

Figure 1: Quantifying difficulty by using the largest eigenvalue of the Fisher information metric (FIM) a) We show that contrast sets and counterfactual examples aren't necessarily concentrated near the decision boundary as shown in this diagram. Difficult examples are the ones shown in green region (close to the decision boundary) and this is the region where we should evaluate model fragility. b) We sample points from a two-component Gaussian mixture model. We next train a classifier to separate the two classes. c) Dataset colored by the eigenvalue of the FIM, difficult examples with a higher eigenvalue lie closer to the decision boundary.

Motivated by these challenges, we propose a geometrical framework to reason about difficult examples. Using our method, we are able to discover fragile examples for state of the art NLP models like BERTby Devlin et al. (2018) and CNN (Convolutional Neural Networks) by Kim (2014). Our experiments using the Fisher information metric (FIM) show that both counterfactual examples and contrast sets are, in fact, quite far from the decision boundary geometrically and not that different from normal examples (circles and triangles in Figure 1). As such, it is more important to perform evaluation on the examples lying in the green region, which represent confusing examples for the classifier, where even a small perturbation (for instance, substituting the name of an actress) can cause the neural network to misclassify. It is important to note that this does not depend solely on the classifier's certainty as adversarial examples can fool neural networks into misclassifying with high confidence, as was shown by Szegedy et al. (2013).

We now motivate our choice of using the Fisher information metric (FIM) in order to quantify the difficulty of an example. In most natural language processing tasks, deep learning models are used to model the conditional probability distribution $p(y \mid x)$ of a class label y conditioned on the input x. Here x can represent a sentence, while y can be a sentiment of the sentence. If we imagine a neural network as a probabilistic mapping between inputs to outputs, a natural property to measure is the Kullback-Leibler (KL) divergence between the example and an ϵ perturbation around that example. For small perturbations to the input, the FIM gives a quadratic form that approximates, up to second order, the change in the output probabilities of a neural network. Zhao et al. (2019) used this fact to demonstrate that the eigenvector associated with the maximum eigenvalue of the FIM gives an effective direction to perturb an example to generate an adversarial attack in computer vision. Furthermore, from an information geometry viewpoint, the FIM is a Riemannian metric, inducing a manifold geometry on the input space and providing a notion of distance based on changes in the information of inputs. To the best of our knowledge, this is the first work analyzing properties of the fisher metric to understand classifier fragility in NLP.

The rest of the paper is organized as follows: In Section 2, we summarize related work. In Section 3, we discuss our approach of computing the FIM and the gradient-based perturbation strategy. In Section 4, we discuss the results of the eigenvalues of FIM in synthetic data and sentiment analysis datasets with BERT and CNN. Finally, in Section 5, we discuss the implications of studying the eigenvalues of FIM for evaluating NLP models.

2 RELATED WORK

In NLP, machine learning models for classification rely on spurious statistical patterns of the text and use *shortcut* for learning to classify. These can range from annotation artifacts, as was shown by Goyal et al. (2017); Kaushik and Lipton (2018); Gururangan et al. (2018), spelling mistakes as

Table 1: BERT: Difficult Examples change sentiment with a single word substituted. Easy examples, however, retain positive sentiment despite multiple substitutions of positive words with negative words.

Perturbed sentiment	Word substitutions
Positive → **Negative** difficult example (λ_{max} =**0.78**)	OK, I kinda like the idea of this movie. I'm in the age demographic, and I kinda identify with some of the stories. Even the sometimes tacky and meaningful dialogue seems realistic, and in a different movie would have been forgivable.\
\
I'm trying as hard as possible not to trash this movie like the others did, but it's easy when the filmmakers were trying very hard.\
\
The editing in this movie is terrific! Possibly the **best** → **worst** editing I've ever seen in a movie! There are things that you don't have to go to film school to learn, leaning good editing is not one of them, but identifying a bad one is.\
\
Also, the shot... Oh my God the shots, just fantastic! I can't even go into the details, but we sometimes just see random things popping up, and that, in conjunction with the editing will give you the most exhilirating film viewing experience.\
\
This movie being made on low or no budget with 4 cast and crew is an excuse also. I've seen short films on youtube with a lot less artistic integrity! ...
Positive → **Positive** easy example (λ_{max} =**0.55**)	This is the **best and most** original show seen in years. The more I watch it the more I **fall in love with** → **hate** it. The cast is **excellent** → **terrible** , the writing is **great** → **bad**. I personally **loved** → **hated** every character. However, there is a character for everyone as there is a good mix of personalities and backgrounds just like in real life. I believe ABC has done a great service to the writers, actors and to the potential audience of this show, to cancel so quickly and not advertise it enough nor give it a real chance to gain a following. There are so few shows I watch anymore as most TV is awful . This show in my opinion was right down there with my favorites Greys Anatomy and Brothers and Sisters. In fact I think the same audience for Brothers and Sisters would hate this show if they even knew about it.

in McCoy et al. (2019), or new test conditions that require world knowledge Glockner et al. (2018). Simple decision rules that the model relies on are hard to quantify. Trivial patterns like relying on the answer "2" for answering questions of the format "how many" for the visual question answering dataset Antol et al. (2015), would correctly answer 39% of the questions. Jia and Liang (2017) showed that adversarially inserted sentences that did not change the correct answer, would cause state of the art models to regress in performance in the SQuAD Rajpurkar et al. (2016) question answering dataset. Glockner et al. (2018) showed that template-based modifications by swapping just one word from the training set to create a test set highlighted models' failure to capture many simple inferences. Dixon et al. (2018) evaluated text classifiers using a synthetic test set to understand unintended biases and statistical patterns. Using a standard set of demographic identity terms, the authors reduce the unintended bias without hurting the model performance. Shen et al. showed that word substitution strategies include stylistic variations that change the sentiment analysis algorithms for similar word pairs. Evaluations of these models through perturbations of the input sentence are crucial to evaluating the robustness of models.

Another issue of language recently has been that static benchmarks like GLUE by Wang et al. (2018) tend to saturate quickly because of the availability of ever-increasing compute and harder benchmarks are needed like SuperGlue by Wang et al. (2019). A more sustainable approach to this is the development of moving benchmarks, and one notable initiative in this area is the Adversarial NLI by Nie et al. (2019), but most of the research community hardly validate their approach against this sort of moving benchmark. In the Adversarial NLI dataset, the authors propose an iterative, adversarial human-and-model-in-the-loop solution for Natural Language Understanding dataset collection, where the goal post continuously shifts about useful benchmarks and makes models robust by training the model iteratively on difficult examples. Approaches like never-ending learning byMitchell et al. (2018) where models improve, and test sets get difficult over time is critical. A moving benchmark is necessary since we know that improving performance on a constant test set may not generalize to newly collected datasets under the same condition Recht et al. (2019); Beery et al. (2018). Therefore, it is essential to find difficult examples in a more disciplined way.

Approaches based on geometry have recently started gaining traction in computer vision literature. Zhao et al. (2019) et al used a similar approach for understanding adversarial examples in images.

3 METHODS

A neural network with discrete output can be thought of as a mapping between a manifold of inputs to the discrete output space. Most traditional formulations treat this input space as flat, thus reasoning that the gradient of the likelihood in input space gives us the direction which causes the most significant change in terms of likelihood. However, by imagining the input as a pullback of the output, we obtain a non-linear manifold where the euclidean metric no longer suffices. A more appropriate choice thus is to use the fisher information as a Riemannian metric tensor.

Table 2: CNN, IMDb dataset: Unlike the difficult examples (larger eigenvalue), word substitutions are ineffective in changing the classifier output for the easier examples (smaller eigenvalue). In difficult examples synonym or change of name, changes classifier label. In easy examples, despite multiple simultaneous antonym substitutions, the classifier sentiment does not change.

Perturbed sentiment	Word substitutions
Positive → **Negative** difficult example (λ_{max} =**5.25**)	Going into this movie, I had heard good things about it. Coming out of it, I wasn't really amazed nor disappointed. Simon Pegg plays a rather childish character much like his other movies. There were a couple of laughs here and there– nothing too funny. Probably my **favorite** → **preferred** parts of the movie is when he dances in the club scene. I totally gotta try that out next time I find myself in a club. A couple of stars here and there including: Megan Fox, Kirsten Dunst, that chick from X-Files, and Jeff Bridges. I found it quite amusing to see a cameo appearance of Thandie Newton in a scene. She of course being in a previous movie with Simon Pegg, Run Fatboy Run. I see it as a toss up, you'll either enjoy it to an extent or find it a little dull. I might add, **Kirsten Dunst** → **Nicole Kidman, Emma Stone, Megan Fox, Tom Cruise, Johnny Depp, Robert Downey Jr.** is adorable in this movie. :3
Negative → **Negative** easy example (λ_{max} =**0.0008**)	I missed this movie in the cinema but had some idea in the back of my head that it was worth a look, so when I saw it on the shelves in DVD I thought "time to watch it". Big mistake!

A long list of stars cannot save this turkey, surely one of the **worst** → **best** movies ever. An **incomprehensible** → **comprehensible** plot is **poorly** → **exceptionally** delivered and **poorly** → **brilliantly** presented. Perhaps it would have made more sense if I'd read Robbins' novel but unless the film is completely different to the novel, and with Robbins assisting in the screenplay I doubt it, the novel would have to be an **excruciating** → **exciting** read as well.

I hope the actors were well paid as they looked embarrassed to be in this waste of celluloid and more lately DVD blanks, take for example Pat Morita. Even Thurman has the grace to look uncomfortable at times.

Save yourself around 98 minutes of your life for something more worthwhile, like trimming your toenails or sorting out your sock drawer. Even when you see it in the "under $5" throw-away bin at your local store, resist the urge! |

We first introduce the Fisher Metric formulation for language. For the purposes of the derivation below the following notations are used.

x : Vector of input sentence. This is an n * d sentence where n is the number of words in the sentence and d is the dimensionality of the word embedding.
y : Label of class, in our context that is the positive or the negative sentiment.
p(y|x) : The conditional probability distribution between y and x.
$KL(p, q)$: The KL divergence between distributions p and q for two sentences
$\nabla f(x)$: Gradient of a function of f w.r.t x
$\nabla^2 f(x)$: Hessian of f(x) w.r.t x

We apply the a perturbation η to modifying a sentence to create a new sentence (eg., a counterfactual example). We can then see the effect of this perturbation η in terms of change in the probability distribution over labels. Ideally, we would like to find points where a small perturbation can result in a large change in the probability distribution over labels.

$$KL(p(y|x)||p(y|x + \eta)) = -E_{p(y|x)}logp(y|x) + E_{p(y|x)}logp(y|x + \eta)$$

We now perform a Taylor expansion of the first term on the right hand side

$$= -E_{p(y|x)}(logp(y|x) + \eta\nabla logp(y|x) + \eta^T\nabla^2 logp(y|x)\eta + ...) + E_{p(y|x)}logp(y|x)$$

$$\sim -E_{p(y|x)}\eta^T\nabla^2 logp(y|x)\eta$$

Since the expectation of score is zero and the first and last terms cancel out, we are left with.

$$= \eta^T G\eta$$

Where G is the FIM. By studying the eigenvalues of this matrix locally, we can quantify if small change in η can cause a large change in the distribution over labels. We use the largest eigenvalue of the FIM as a score to quantify the "difficulty" of an example. We now propose the following algorithm to compute the FIM:

After getting the eigenvalues of the FIM, we can use the largest eigenvalue λ_{max} to quantify how fragile an example is to linguistic perturbation. At points with largest eigenvalues, smaller perturbations can be much more effective in changing the classifier output. These examples, thus, are also more confusing and more difficult for the model to classify.

Algorithm 1 Algorithm for estimating difficulty of an example

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Input: x, f
Output: λ_{max}
    Calculate probability vector :
  1: $p = f(x)$
    Calculate Jacobian of log probability w.r.t x
  2: $J = \nabla_x log p$
    Duplicate probability vector along rows to match J's shape
  3: $p_c = duplicate(p, J.dim[0])$
    Compute the FIM
  4: $G = p_c J J^T$
    Perform eigendecomposition to get the eigenvalues
  5: $\lambda_s, v_s = eigendecomposition(G)$
  6: **return** $max(\lambda_s)$

3.1 GRADIENT ATTRIBUTION BASED PERTURBATION

In our perturbations, we rely on Integrated Gradients (IG) by Sundararajan et al. (2017), since IG satisfies both sensitivity (network gradients to focus on relevant input feature attributes of the model with respect to the output) and implementation invariance of the neural network. IG allows us to assign relative importance to each word token in the input. After computing the token attributions with IG, we only perturb those words for "easy" and "difficult" examples. Once we compute the feature attribution for each input word in the sentence, we find the most important words by thresholding the attribution score. We then test the classifier's fragility by substituting these words for their synonyms/antonyms, etc, and checking if the classifier prediction changes. We show that easy examples are robust to significant edits with multiple positive tokens like "excellent", "great" substituted simultaneously, and "difficult" examples change predictions from positive to negative with meaningless substitutions like names of actors and actresses.

4 DISCUSSION AND RESULTS

We train a convolutional neural network (CNN) with a 50d GloVe embedding on the IMDb dataset, and calculate the eigenvalue of the FIM for each example. The accuracy on the IMDb test set was around 85.4%. For all experiments in the paper the model was trained on the original 25000 examples in the original IMDb training split with a 90% train and 10% valid split. For all experiments in the paper, we did not train on the counterfactual or contrast set examples to fairly evaluate the robustness to perturbations of contrast sets and counterfactual examples. For BERT we finetuned 'bert-base-uncased' and achieved an accuracy of 92.6% using huggingface transformers by Wolf et al. (2019). We evaluated the largest eigenvalue of the dev and test sets of the contrast set and counterfactual examples datasets of IMDb.

4.1 FIM REFLECTS DISTANCES FROM THE DECISION BOUNDARY

We first investigate the FIM properties by training a neural network on a synthetic mixture of gaussians dataset. The parameters of the two gaussians are $\mu_1 = [-2, -2]$ and $\mu_2 = [3.5, 3.5]$. The covariances are $\Sigma_1 = eye(2)$ and $\Sigma_2 = [[2., 1.], [1., 2.]]$ The dataset is shown in figure 1. We train a 2-layered network to separate the two classes from each other. We use algorithm 1 to compute the largest eigenvalue of the FIM for each datapoint and use it to color the points. We also plot the eigenvector for the top 20 points.

As seen by the gradient of the colors in Figure 1, the points with the largest eigenvalue of the FIM lie close to the decision boundary. These points are indicative of how confusing the example is to the neural network since a small shift along the eigenvector can cause a significant change in the KL divergence between the probability distribution of the original and new data points. These points with a high eigenvalue are close to the decision boundary, and these examples are most susceptible to perturbations.

Table 3: CNN, Counterfactual Examples: In difficult examples (larger eigenvalue), individual synonym/antonym substitutions are effective in changing the classifier output. In easy examples (smaller eigenvalue) multiple antonym substitutions simultaneously have no effect on the classifier output.

Perturbed sentiment	Word substitutions
Positive → Negative difficult example $\lambda_{max} = 4.38$	This move was on TV last night. I guess as a time filler, because it was incredible! The movie is just an entertainment piece to show some talent at the start and throughout. (Not **bad** talent at all). But the story is too brilliant for words. The "wolf", if that is what you can call it, is hardly shown fully save his teeth. When it is fully in view, you can clearly see they had some interns working on the CGI, because the wolf runs like he's running in a treadmill, and the CGI fur looks like it's been waxed, all shiny :)

The movie is full of gore and blood, and you can hardly spot who is going to get killed/slashed/eaten next. Even if you like these kind of splatter movies you will be surprised, they did do a good job at it.

Don't even get me started on the actors... Very **amazing** lines and the girls hardly scream at anything. But then again, if someone asked me to do good acting just to give me a few bucks, then hey, where do I sign up?

Overall **exciting** → **boring, extraordinary, uninteresting, exceptional** and frightening horror. |
| Negative → Negative easy example $\lambda_{max} = 0.013$ | I couldn't stand this movie. It is a definite **waste** of a movie. It fills you with boredom. This movie is not worth the rental or worth buying. It should be in everyones trash. **Worst** → **Excellent** movie I have seen in a long time. It will make you mad because everyone is so mean to Carl Brashear, but in the end it gets only worse. It is a story of **cheesy** romance, **bad** → **good** drama, action, and plenty of **unfunny** → **funny** lines to keep you rolling your eyes. I hated a lot of the quotes. I use them all the time in mocking the film. They did not help keep me on task of what I want to do. It shows that anyone can achieve their dreams, all they have to do is whine about it until they get their way. It is a long movie, but every time I watch it, I dradr that it is as long as it is. I get so bored in it, that it goes so slow. I hated this movie. I never want to watch it again. |

4.2 FIM VALUES CAPTURE RESILIENCE TO LINGUISTIC PERTURBATIONS

4.2.1 CNN

For the difficult examples, we tried the following trivial substitutions one at a time: a) a synonym b) a semantically equivalent word c) an antonym d) substituting the name of an actress present in the same passage. As seen in Table 2, either replacing favorite with preferred or "Kirsten Dunst" with any of the listed actors/actresses suffices to change the classifier's prediction. Note that, "Megan Fox's" name appears in the same review in the previous sentence. Similar in Table 4, for counterfactual examples, it's sufficient to replace "exciting" with either an antonym ("boring" or "uninteresting") or a synonym ("extraordinary" or "exceptional"). We see the same pattern in contrast sets in Appendix.

For easy examples however, despite trying to replace four or more high attribution words simultaneously with antonyms, the predicted sentiment did not change. Substitutions include "good" to "bad", "unfunny" to "funny", "factually correct" to "factually incorrect". Even though the passage included words like "boredom", a word that is generally associated with a negative movie review, the model did not assign it a high attribution score. Consequently, we did not try to substitute these words for testing robustness or fragility of word substitutions.

4.2.2 BERT

BERT: Transfer learned models like BERT capture rich semantic structure of the sentence. They are robust to changes like actor names and tend to rely on semantically relevant words for classifying movie reviews. As we can see from Table 1 difficult BERT examples, even with multiple positive words, tend to predict a negative sentiment when only one of the positive word is substituted. Even with words like "fantastic", "terrific" and "exhilarating", just changing "best" to "worst" changed the entire sentiment of the movie review. Easy examples for BERT require multiple simultaneous word substitutions to change the sentiment as can be seen in Table 1. Unlike CNN models, BERT is significantly more robust to meaningless substitutions like actor names.

4.3 DO CONTRAST SETS AND COUNTERFACTUAL EXAMPLES LIE CLOSE TO THE DECISION BOUNDARY?

We first plot the distribution of eigenvalues of IMDb examples, counterfactual examples and contrast sets examples in Figure 2. If the goal is to evaluate examples near the decision boundary the contrast set/counterfactual eigenvalue distribution should be shifted to the right with very little overlap with the original examples. However, as we can see from Figure 2, we see a 69.38% overlap between contrast sets and IMDb examples as well as a 73.58% overlap between counterfactual and IMDb examples for the CNN model that was only trained on IMDb training set. The presence of significant overlap between the three distributions indicate that counterfactual/contrast examples are not more

Figure 2: a) Distribution of difference in largest eigenvalue of FIM of the original and the perturbed sentence in contrast set and counterfactual examples for BERT and CNN. With a mean near 0, these perturbations are not difficult for the model. Adhoc perturbations are thus not useful for evaluating model robustness.

difficult for the model compared to the normal examples. Furthermore, since the FIM capture distance from the decision boundary, most counterfactual and contrast sets lie as far away from the decision boundary as the original IMDb dataset examples.

We next quantify the effect of changing the original sentence to the perturbed sentence in counterfactual/contrast test sets. We plot the distribution of difference in eigenvalue of the original and perturbed sentence in Figure 2. 30% of the counterfactual examples (area to the right of 0) did not increase the FIM eigenvalue and the perturbation was ineffective. For contrast sets, this number is around 70% (area to the right of 0), hinting that majority of perturbations are not useful for testing model robustness. A subtle point to note here, even though 70% of counterfactual examples increase the difficulty, it's because we have chosen a weak threshold (0) to quantify the usefulness of the perturbation. A more practical threshold like 1 would lead to lesser number of useful examples for both counterfactual and contrast set examples.

5 IMPLICATIONS

5.1 NLP MODELS SHOULD BE EVALUATED AT THE EXAMPLES NEAR THE DECISION BOUNDARY

Deep learning models because of their high representation capacity are good at memorizing the training set. In the absence of sufficient variation in the test set, this can lead to an inflation in accuracy without actual generalization. However, examples near the decision boundary of a classifier, show the fragilities of these classifiers. These are the examples that are most susceptible to shallow feature learning and thus are the ones that need to be tested for fragility and word substitutions. Our approach based on FIM score, provides a task and architecture agnostic approach to discovering such examples.

5.2 EVALUATION SETS SHOULD INCREASE FIM

Since the FIM score captures the difficulty of an example given a classifier, including low FIM examples in the evaluation set will cause the metric to overestimate the generalization performance. For a more realistic evaluation, data augmentation approaches like contrast sets, counterfactual examples should be augmented with the FIM score.

Table 4: Statistics of difference in largest FIM eigenvalue (pre and post perturbation) for counterfactual examples and contrast sets.

Architecture	Dataset	Type	Mean	Std
CNN	Counterfactual Examples	Dev	-0.55	1.17
		Test	-0.57	1.22
CNN	Contrast Sets	Dev	0.56	0.89
		Test	0.65	1.15
BERT	Counterfactual Examples	Dev	0.004	0.10
		Test	0.003	0.11
BERT	Contrast Sets	Dev	0.02	0.10
		Test	-0.01	0.11

5.3 INVESTIGATE HIGH FIM EXAMPLES WITH INTEGRATED GRADIENTS TO UNDERSTAND MODEL FRAGILITY

For our models, difficult examples have a mix of positive and negative words in a movie review. The models also struggled with examples of movies that selectively praise some attributes like acting (e.g., "Exceptional performance of the actors got me hooked to the movie from the beginning") while simultaneously use negative phrases (e.g., "however the editing was horrible"). Difficult examples also have high token attributions associated with irrelevant words like "nuclear," "get," and "an." Thus substituting one or two words in difficult examples change the predicted label of the classifier. Similarly, easier examples have clearly positive reviews (e.g., "Excellent direction, clever plot and gripping story"). Combining integrated gradients with high FIM examples can thus yield insights into the fragility of NLP models.

6 CONCLUSION

We have proposed a geometrical method to quantify the difficulty of an example in NLP. Our method identified fragilities in state of the art NLP models like BERT and CNN. By directly modeling the impact of perturbation in natural language through the Fisher information metric, we showed that examples close to the decision boundary are sensitive to meaningless changes. We also showed that counterfactual examples and contrast sets don't necessarily lie close to the decision boundary. Furthermore, depending on the distance from the decision boundary, small innocuous tweaks to a sentence might actually correspond to a large change in the embedding space. Thus one has to be careful in constructing perturbations, and more disciplined approaches are needed to address the same.

As our methods are agnostic to the choice of architecture or dataset, in future we plan to extend this to other NLP tasks and datasets. We are also studying the properties of the decision boundary: whether different classifiers have a similar decision boundary, are there universal difficult examples which confound multiple classifiers? We also plan to investigate strategies for automatic generation of sentence perturbations based on the largest eigenvector of the FIM. Even though we have explored difficult examples from a classifier's perspective, we are also interested in exploring the connections between FIM and perceived difficulty of examples by humans.

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