DECOMPOSING MUTUAL INFORMATION FOR REPRESENTATION LEARNING

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ABSTRACT

Many self-supervised representation learning methods maximize mutual information (MI) across views. In this paper, we transform each view into a set of subviews and then decompose the original MI bound into a sum of bounds involving conditional MI between the subviews. E.g., given two views x and y of the same input example, we can split x into two subviews, x' and x'', which depend only on x but are otherwise unconstrained. The following holds: $I(x; y) \geq I(x''; y) + I(x'; y|x'')$, due to the chain rule and information processing inequality. By maximizing both terms in the decomposition, our approach explicitly rewards the encoder for any information about y which it extracts from x'', and for information about y extracted from x' in excess of the information from x''. We provide a novel contrastive lower bound on conditional MI, that relies on sampling contrast sets from $p(y|x'')$. By decomposing the original MI into a sum of increasingly challenging MI bounds between sets of increasingly informed views, our representations can capture more of the total information shared between the original views. We empirically test the method in a vision domain and for dialogue generation.

1 INTRODUCTION

The ability to extract actionable information from data in the absence of explicit supervision seems to be a core prerequisite for building systems that can, for instance, learn from few data points or quickly make analogies and transfer to other tasks. Approaches to this problem include generative models (Hinton, 2012; Kingma & Welling, 2014) and self-supervised representation learning approaches, in which the objective is not to maximize likelihood, but to formulate a series of (label-agnostic) tasks that the model needs to solve through its representations (Noroozi & Favaro, 2016; Devlin et al., 2019; Gidaris et al., 2018; Hjelm et al., 2019). Self-supervised learning includes successful models leveraging contrastive learning, which have recently attained comparable performance to their fully-supervised counterparts (Bachman et al., 2019; Chen et al., 2020a).

Many self-supervised learning methods train an encoder such that the representations of a pair of views x and y derived from the same input example are more similar to each other than to representations of views sampled from a contrastive negative sample distribution, which is usually the marginal distribution of the data. For images, different views can be built using random flipping, color jittering and cropping (Bachman et al., 2019; Chen et al., 2020a). For sequential data such as conversational text, the views can be past and future utterances in a given dialogue. It can be shown that these methods maximize a lower bound on mutual information (MI) between the views, $I(x; y)$, w.r.t. the encoder, i.e. the `InfoNCE` bound (Oord et al., 2018). One significant shortcoming of this approach is the large number of contrastive samples required, which directly impacts the total amount of information which the bound can measure (McAllester & Stratos, 2018; Poole et al., 2019).

In this paper, we consider creating subviews of x by removing information from it in various ways, e.g. by masking some pixels. Then, we use representations from less informed subviews as a source of *hard* contrastive samples for representations from more informed subviews. For example, in Fig. 1, one can mask a pixel region in x' to obtain x'' and ask (the representation of) x'' to be closer to y than to random images of the corpus, and for x' to be closer to y than to samples from $p(y|x'')$. This corresponds to *decomposing* the MI between x and y into $I(x; y) \geq I(x''; y) + I(x'; y|x'')$. The conditional MI measures the information about y that the model has gained by looking at x' beyond the information already contained in x''. In Fig. 1 (*left*), standard contrastive approaches

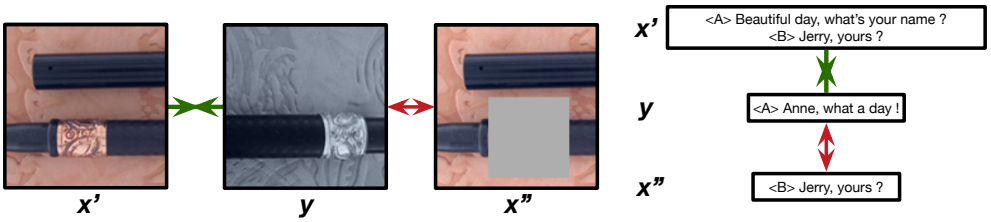

Figure 1: A demonstration of our approach in vision (*left*) and dialogue (*right*). (*left*) Given two augmentations x and y, we fork x into two subviews, x' which is an exact copy of x and x'', an information-restricted view obtained by occluding some of the pixels in x'. We can maximize $I(x;y) \geq I(x'';y) + I(x';y|x'')$ using a contrastive bound by training x'' to be closer to y than to other images from the corpus, *and* by training x' to be closer to y than to samples from $p(y|x'')$, i.e. we can use x'' to generate *hard negative* samples for x'. The conditional MI term encourages the encoder to imbue the representation of x' with information it shares with y beyond the information already in x''. (*right*) x' and y represent past and future in a dialogue respectively and x'' is the "recent past". In this context, the encoder is encouraged to capture *long-term dependencies* that cannot be explained by the most recent utterances.

could focus on the overall "shape" of the object and would need many negative samples to capture other discriminative features. In our approach, the model is more directly encouraged to capture these additional features, e.g. the embossed detailing. In the context of predictive coding on sequential data such as dialogue, by setting x'' to be the most recent utterance (Fig. 1, *right*), the encoder is directly encouraged to capture *long-term dependencies* that cannot be explained by x''. We formally show that, by such decomposition, our representations can potentially capture more of the total information shared between the original views x and y.

Maximizing MI between multiple views can be related to recent efforts in representation learning, amongst them AMDIM (Bachman et al., 2019), CMC (Tian et al., 2019) and SwAV (Caron et al., 2020). However, these models maximize the sum of MIs between views $I(\{x', x''\}; y) = I(x''; y) + I(x'; y)$. E.g., in Bachman et al. (2019), x' and x'' could be global and local representations of an image, and in Caron et al. (2020), x' and x'' could be the views resulting from standard cropping and the aggressive multi-crop strategy. This equality is only valid when the views x' and x'' are statistically independent, which usually does not hold. Instead, we argue that a better decomposition is $I(\{x', x''\}; y) = I(x''; y) + I(x'; y|x'')$, which always holds. Most importantly, the conditional MI term encourages the encoder to capture more non-redundant information across views.

To maximize our proposed decomposition, we present a novel lower bound on conditional MI in Section 3. For the conditional MI maximization, we give a computationally tractable approximation that adds minimal overhead. In Section 4, we first show in a synthetic setting that decomposing MI and using the proposed conditional MI bound leads to capturing more of the ground-truth MI. Finally, we present evidence of the effectiveness of the method in vision and in dialogue generation.

2 Problem Setting

The maximum MI predictive coding framework (McAllester, 2018; Oord et al., 2018; Hjelm et al., 2019) prescribes learning representations of input data such that they maximize MI. Estimating MI is generally a hard problem that has received a lot of attention in the community (Kraskov et al., 2004; Barber & Agakov, 2003). Let x and y be two random variables which can generally describe input data from various domains, e.g. text, images or sound. We can learn representations of x and y by maximizing the MI of the respective features produced by encoders $f, g : \mathcal{X} \to \mathbb{R}^d$, which by the data processing inequality, is bounded by $I(x;y)$:

$$\arg\max_{f,g} \; I(f(x); g(y)) \leq I(x;y). \tag{1}$$

We assume that the encoders can be shared, i.e. $f = g$. The optimization in Eq. 1 is challenging but can be lower-bounded. Our starting point is the recently proposed `InfoNCE` lower bound on MI (Oord et al., 2018) and its application to self-supervised learning for visual representations (Bachman

et al., 2019; Chen et al., 2020a). In this setting, x and y are paired input images, or independently-augmented copies of the same image. These are encoded using a neural network encoder which is trained such that the representations of the two image copies are closer to each other in the embedding space than to other images drawn from the marginal distribution of the corpus. This can be viewed as a *contrastive* estimation of the MI (Oord et al., 2018). We present the `InfoNCE` bound next.

2.1 INFONCE BOUND

We derive here the `InfoNCE` lower bound on $I(x;y)$[1]. We start from Barber and Agakov's variational lower bound on MI (Barber & Agakov, 2003). $I(x;y)$ can be bounded as follows:

$$I(x;y) = \mathop{\mathbb{E}}_{p(x,y)} \log \frac{p(y|x)}{p(y)} \geq \mathop{\mathbb{E}}_{p(x,y)} \log \frac{q(y|x)}{p(y)}, \tag{2}$$

where q is an arbitrary distribution. We note that the `InfoNCE` bound (Oord et al., 2018) corresponds to a particular choice for the variational distribution q. Specifically, $q(y|x)$ is defined by independently sampling a set of examples $\{y_1, \ldots, y_K\}$ from a proposal distribution $\pi(y)$ and then choosing y from $\{y_1, \ldots, y_K\}$ in proportion to the importance weights $w_y = \frac{e^{E(x,y)}}{\sum_k e^{E(x,y_k)}}$, where E is a function that takes x and y and outputs a scalar. In the context of representation learning, E is usually a dot product between some representations of x and y, e.g. $f(x)^T f(y)$ (Oord et al., 2018). The unnormalized density of an example y given a specific set of samples $y_{2:K} = \{y_2, \ldots, y_K\}$ and x is:

$$q(y|x, y_{2:K}) = \pi(y) \cdot \frac{K \cdot e^{E(x,y)}}{e^{E(x,y)} + \sum_{k=2}^{K} e^{E(x,y_k)}}, \tag{3}$$

where we introduce a factor K which provides "normalization in expectation". By normalization in expectation, we mean that taking the expectation of $q(y|x, y_{2:K})$ with respect to resampling of the alternatives $y_{2:K}$ from $\pi(y)$ produces a normalized density (see Sec. A.3 for a derivation):

$$\bar{q}(y|x) = \mathop{\mathbb{E}}_{\pi(y_{2:K})} [q(y|x, y_{2:K})], \tag{4}$$

where $\pi(y_{2:K}) = \prod_{k=2}^{K} \pi(y_k)$. The `InfoNCE` bound (Oord et al., 2018) is then obtained by setting the proposal distribution as the marginal distribution, $\pi(y) \equiv p(y)$, giving:

$$\begin{aligned} I(x,y) &\geq \mathop{\mathbb{E}}_{p(x,y)} \log \frac{\mathbb{E}_{p(y_{2:K})}\, q(y|x, y_{2:K})}{p(y)} \geq \mathop{\mathbb{E}}_{p(x,y)} \left[\mathop{\mathbb{E}}_{p(y_{2:K})} \log \frac{p(y)\, K \cdot w_y}{p(y)} \right] \\ &= \mathop{\mathbb{E}}_{p(x,y)} \left[\mathop{\mathbb{E}}_{p(y_{2:K})} \log \frac{K \cdot e^{E(x,y)}}{e^{E(x,y)} + \sum_{k=2}^{K} e^{E(x,y_k)}} \right] \\ &= \mathop{\mathbb{E}}_{p(x,y)} \mathop{\mathbb{E}}_{p(y_{2:K})} \log \frac{e^{E(x,y)}}{e^{E(x,y)} + \sum_{k=2}^{K} e^{E(x,y_k)}} + \log K = \texttt{InfoNCE}(x;y) \leq \log K, \end{aligned} \tag{5}$$

where the second inequality has been obtained using Jensen's inequality. For this bound, the optimal critic $E(x,y)$ is the log-odds between the conditional distribution $p(y|x)$ and the marginal distribution of y, $E^* = \log \frac{p(y|x)}{p(y)} + c(x)$ (Oord et al., 2018; Poole et al., 2019).

The `InfoNCE` bound will be loose if $I(x;y)$ is larger than $\log K$. In order to overcome this difficulty, recent methods either train with large batch sizes (Chen et al., 2020a) or exploit an external memory of negative samples in order to reduce memory requirements (Chen et al., 2020b; Tian et al., 2020). These methods rely on uniform sampling from the training set in order to form the contrastive sets. For further discussion of the limits of variational bounds of MI, see McAllester & Stratos (2018).

3 DECOMPOSING MUTUAL INFORMATION

The Chain Rule for Mutual Information By the data processing inequality we can say: $I(x;y) \geq I(\{x_1, \ldots, x_N\}; y)$, where $\{x_1, \ldots, x_N\}$ are different subviews of x – i.e., views derived from x

[1]The derivation in Oord et al. (2018) presented an approximation and therefore was not properly a bound. An alternative, exact derivation of the bound can be found in Poole et al. (2019).

without adding *any* exogenous information. For example, $\{x_1, \dots, x_N\}$ can represent exchanges in a longer dialog x, sentences in a document x, or different augmentations of the same image x. Equality is obtained when the set of subviews retains all information about x, e.g. if x is in the set.

For ease of exposition and without loss of generality, we consider the case $N = 2$, $I(x; y) \geq I(\{x', x''\}; y)$, where $\{x', x''\}$ indicates two subviews derived from the original x. One way to express $I(\{x', x''\}; y)$ is to apply the chain rule for MI:

$$I(x; y) \geq I(\{x', x''\}; y) = I(x''; y) + I(x'; y|x''), \tag{6}$$

where the equality is obtained if and only if $I(x; y|\{x', x''\}) = 0$, i.e. x doesn't give any information about y in excess to $\{x', x''\}$[2]. This suggests that we can maximize $I(x; y)$ by maximizing each of the MI terms in the sum. The conditional MI term can be written as:

$$I(x'; y|x'') = \mathbb{E}_{p(x', x'', y)} \log \frac{p(y|\{x', x''\})}{p(y|x'')}. \tag{7}$$

This conditional MI is different from the unconditional MI, $I(x'; y)$, insofar it measures the amount of information shared between x' and y which cannot be explained by x''. Note that the decomposition holds for arbitrary partitions of x'', x', e.g. $I(\{x', x''\}; y) = I(x'; y) + I(x''; y|x')$.

Relevance to Self-Supervised Learning Consider x and y as a pair of independently-augmented copies of an input example. We can fork x into subviews x' and x''. Existing multi-view contrastive methods (Bachman et al., 2019; Caron et al., 2020) optimize the sum of MIs, $I(x'; y) + I(x''; y)$. This equality holds under the strong assumption that x' and x'' are independent, i.e. it doesn't account for the information shared between x' and x''. This can lead to statistical inefficiency during learning: the encoder can extract the same information to maximize both terms. Instead, we account for redundant information by learning an encoder that maximizes unconditional MI between x'' and y and conditional MI between x' and y given x''. The numerator in Eq. 7 conditions on $\{x', x''\}$ and probes whether the information in x' adds information about y. This suggests that we can explicitly form $\{x', x''\}$ in such a way that the ground-truth conditional MI is likely positive, e.g., we can set x'' to be an information-restricted version of x and x' be the full image. In sequential data such as dialogue, y can be the future in a dialogue, x'' the recent past and x' the full past.

3.1 Bounds on Conditional Mutual Information

We can maximize Eq. 6 by lower-bounding each of its terms. If `InfoNCE` is used, the resulting decomposed bound can be written into a sum of unconditional and conditional MI terms:

$$\texttt{InfoNCE}_S(x; y) = \texttt{InfoNCE}(x''; y) + \texttt{InfoNCE}(x'; y|x'') \leq I(x; y) \tag{8}$$

The first term in the sum can be computed using Eq. 5. We recall that, in this context, this requires sampling a set of contrastive samples from the marginal distribution $p(y)$ and positive samples from $(x'', y) \sim p(x'', y)$. Note that samples from the joint distribution $p(x'', y)$ are straightforward to obtain if we have access to samples from the full joint $p(x, y)$, given that we assumed x'' to be computable given x, which is usually a key assumption in self-supervised learning approaches and allows to compute the `InfoNCE` bound in Eq. 5 (Oord et al., 2018).

`InfoNCE` does not directly prescribe how to maximize the conditional MI term. In the following, we describe an approach to lower-bounding this term.

Proposition 1 (**Conditional** `InfoNCE`)**.** *The conditional mutual information $I(x'; y|x'')$ can be lower-bounded by:*

$$\begin{aligned}\texttt{InfoNCE}(x'; y|x'') &= \mathbb{E}_{p(x', x'', y)} \mathbb{E}_{p(y_{2:K}|x'')} \log \frac{e^{E(x'', x', y)}}{e^{E(x'', x', y)} + \sum_{k=2}^{K} e^{E(x'', x', y_k)}} + \log K \\ &\leq I(x'; y|x'') \end{aligned} \tag{9}$$

[2]For a proof of this fact, it suffices to consider $I(\{x, x', x''\}; y) = I(x; y|\{x', x''\}) + I(\{x', x''\}; y)$, given that $I(\{x, x', x''\}; y) = I(x; y)$, equality is obtained iff $I(x; y|\{x', x''\}) = 0$.

The proof can be found in Sec. A.1 and follows closely the derivation of the $\texttt{InfoNCE}$ bound by applying a result from Barber & Agakov (2003) and setting the proposal distribution of the variational approximation to $p(y|x'')$. This means that a lower bound on conditional MI can be obtained by sampling contrastive sets from the proposal distribution $p(y|x'')$. Indeed, since we want to estimate the MI conditioned on x'', we should allow our contrastive distribution to condition on x''. E is now a function of three variables.

Both conditional (Eq. 9) and unconditional bounds on the MI (Eq. 5) can capture at most $\log K$ bits of MI. Therefore, the bound that arises from the decomposition of the MI in Eq. 8 potentially allows to capture up to $N \log K$ nats of MI in total, where N is the number of subviews used to describe x. This upper-bounds $\texttt{InfoNCE}_S$ and is always larger than $\log K$ in the standard $\texttt{InfoNCE}$.

Computing Eq. 9 requires to sample from the conditional distribution $p(y|x'')$ which is unknown. In the following, we present two solutions: the first is to train a variational approximation $\tau(y|x'')$, and the second is to re-use the learnt critic $E(x''; y)$ obtained by maximizing the first term in the decomposition $I(x''; y)$.

Proposition 2 (Variational approximation to $p(y|x'')$). *By using a variational approximation $\tau(y|x'')$ in lieu of $p(y|x'')$, the following bound holds:*

$$\mathbb{E}_{p(x',x'',y)}\mathbb{E}_{\tau(y_{2:K}|x'')} \log \frac{e^{E(x'',x',y)}}{e^{E(x'',x',y)} + \sum_{k=2}^{K} e^{E(x'',x',y_k)}} - \mathbb{E}_{p(x'')}\mathrm{KL}(p(y|x'') \,\|\, \tau(y|x'')) \leq I(x'; y|x'') \tag{10}$$

See Sec. A.2 for the full derivation. This suggests that using τ to sample contrastive sets retains the properties of being a lower bound on the conditional MI. Thus, we can maximize this bound w.r.t. E by sampling from our variational approximation τ and, at the same time, minimizing a Monte-Carlo approximation of the KL divergence w.r.t. τ by standard supervised learning. We will adopt this approach in our natural language generation experiments.

Importance Sampling Estimation of $p(y|x'')$ The optimal E that maximizes $\texttt{InfoNCE}(x''; y)$ is $E^* = \log \frac{p(y|x'')}{p(y)} + C(x'')$, for any C (Oord et al., 2018). Thus, it is possible to use importance sampling to provide approximate samples from $p(y|x'')$ by first sampling $y_{1:M} \sim p(y)$ and resampling $m \leq M$ ($m > 0$) examples using the normalized importance weights $w_i = \frac{\exp E(x'',y_i)}{\sum_{k=1}^{K} \exp E(x'',y_k)}$. As $M/m \to \infty$, we get approximate samples from $p(y|x'')$ (Rubin, 1987). As this process can be expensive, we instead use the following approximation: we write the contribution of the negative samples in the denominator of Eq. 10, $\sum_{k=2}^{K} e^{E(x'',x',y_k)}$, as an average $(K-1)\sum_{k=2}^{K} \frac{1}{K-1} e^{E(x'',x',y_k)}$ and use normalized importance weights w_k to estimate that term under the resampling distribution:

$$\texttt{InfoNCE}(x'; y|x'') \approx \mathbb{E}_{p(x'',x',y)}\mathbb{E}_{p(y_{2:K})} \log \frac{e^{E(x'',x',y)}}{e^{E(x'',x',y)} + (K-1)\sum_{k=2}^{K} w_k e^{E(x'',x',y_k)}}. \tag{11}$$

While the negative samples still initially come from the marginal distribution $p(y)$, this objective up-weights the negative contribution of contrastive examples that have high probability under the resampling distribution. This approach provides a grounded way of sampling hard negatives by filtering samples from the easily-sampled marginal $p(y)$, assuming $E(x'', y)$ provides good scores for $\texttt{InfoNCE}(x''; y)$, which approximate $\log \frac{p(y|x'')}{p(y)}$. We adopt this approach in our vision experiments.

4 Experiments

We start by investigating whether maximizing the decomposed MI using our conditional MI bound leads to a better estimate of the ground-truth MI in a synthetic experiment. Then, we experiment on a self-supervised image representation learning domain. Finally, we explore an application to natural language generation in a sequential setting, such as conversational dialogue.

4.1 Synthetic Data

We extend Poole et al. (2019)'s two variable setup to three variables. We posit that $\{x', x'', y\}$ are three Gaussian co-variates, $x', x'', y \sim \mathcal{N}(0, \Sigma)$ and we choose Σ such that we can control the total

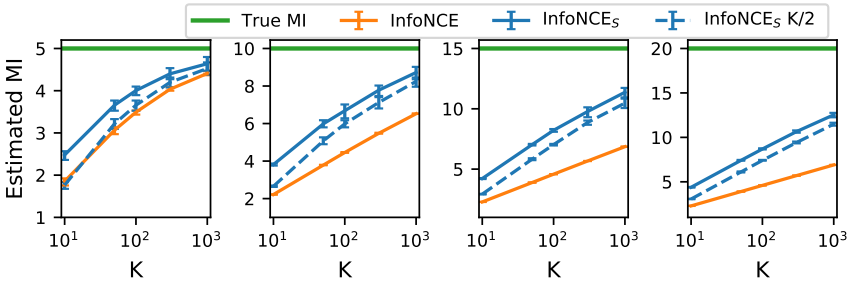

Figure 2: We plot the value of the MI estimated by `InfoNCE` and `InfoNCE`$_S$ bounds for three Gaussian covariates x', x'', y as function of the number of negative samples K. We sample different covariances for a fixed true MI (green horizontal line) and report error bars. `InfoNCE`$_S$ computes $\texttt{InfoNCE}(x''; y) + \texttt{InfoNCE}(x'; y|x'')$ while `InfoNCE` computes $\texttt{InfoNCE}(\{x', x''\}; y)$ (see text).

mutual information $I(\{x', x''\}; y)$ such that $I = \{5, 10, 15, 20\}$ (see Appendix for pseudo-code and details of the setup). We aim to estimate $I(\{x', x''\}; y) = \mathbb{E}_{p(x',x'',y)} \log \frac{p(y|x',x'')}{p(y)}$. The standard contrastive `InfoNCE` bound (Eq. 5) computes:

$$\texttt{InfoNCE}(\{x', x''\}; y) = \mathbb{E}_p \left[\log \frac{e^{f([x',x''])^T f(y)}}{e^{f([x',x''])^T f(y)} + \sum_{k=2}^{K} e^{f([x',x''])^T f(y_k)}} \right] + \log K, \quad y_{2:K} \sim p(y),$$

where the proposal is the marginal distribution $p(y)$, E is chosen to be a dot product between representations, $\mathbb{E}_p$ denotes expectation w.r.t. the known joint distribution $p(x', x'', y)$ and is approximated with Monte-Carlo, $[x', x'']$ denotes concatenation and f is a 1-hidden layer MLP. By decomposing the MI into a sum of conditional and unconditional terms (Eq. 8), we compute:

$$\texttt{InfoNCE}(x''; y) = \mathbb{E}_p \left[\log \frac{e^{f(x'')^T f(y)}}{e^{f(x'')^T f(y)} + \sum_{k=2}^{K} e^{f(x'')^T f(y_k)}} \right] + \log K, \; y_{2:K} \sim p(y),$$

$$\texttt{InfoNCE}(y; x'|x'') = \mathbb{E}_p \left[\log \frac{e^{f([x'',x'])^T f(y)}}{e^{f([x'',x'])^T f(y)} + \sum_{k=2}^{K} e^{f([x'',x'])^T f(y_k)}} \right] + \log K, \; y_{2:K} \sim p(y|x''),$$

where $f(x)$ is just $f([x, 0])$ in order to re-use MLP parameters for the two terms. The negative samples of the conditional MI term come from the conditional distribution $p(y|x'')$, which is assumed to be known in this controlled setting. We maximize both lower bounds with respect to the encoder f.

Figure 2 reports how the the decomposed bound compares to the `InfoNCE` bound as a function of the number of samples. Since `InfoNCE`$_S$ needs samples both from $p(y)$ and $p(y|x'')$, we also show a version of `InfoNCE`$_S$ which draws only half as many samples as `InfoNCE` to estimate each term in the MI decomposition. In Figure 2, for larger amounts of true MI, we can have better performance than `InfoNCE` with an order magnitude less examples.

4.2 Vision

Imagenet We study self-supervised learning of image representations using 224x224 images from ImageNet. The evaluation is performed by fitting a linear classifier to the task labels using the pre-trained representations only, that is, we fix the weights of the pre-trained image encoder f. Each input image is independently augmented into two views x and y using a stochastically applied transformation. For the base model hyper-parameters and augmentations, we follow the "InfoMin Aug." setup (Tian et al., 2020). This uses random resized crop, color jittering, gaussian blur, rand augment, color dropping, and jigsaw as augmentations and uses a momentum-contrastive memory buffer of 65536 examples (Chen et al., 2020b).

We fork x into two sub-views $\{x', x''\}$: we set $x' \triangleq x$ and x'' to be an information-restricted view of x. We found beneficial to maximize both decompositions of the MI: $I(x'; y) + I(x''; y|x') = I(x''; y) + I(x'; y|x'')$. By noting that $I(x''; y|x')$ is likely zero given that the information of x'' is contained in x', our encoder f is trained to maximize:

$$\mathcal{L} = \lambda \, \texttt{InfoNCE}(f(x'); f(y)) + (1 - \lambda) \left(\texttt{InfoNCE}(f(x''); f(y)) + \texttt{InfoNCE}(f(x'); f(y)|f(x'')) \right) \quad (12)$$

Table 1: Accuracy on ImageNet linear evaluation. $x \Leftrightarrow y$ denotes standard contrastive matching between views. In "$\texttt{InfoNCE}_S$", we use the same base InfoMin Aug. architecture but augments the loss function with conditional MI maximization across views ($x \Leftrightarrow_{x''} y$). All models use a standard Resnet-50 architecture. (↑) represents improvement over InfoMin Aug.

Model	Views	Epoch	Top-1	Top-5
SimCLR	$x \Leftrightarrow y$	200	66.6	-
MocoV2	$x \Leftrightarrow y$	200	67.5	-
InfoMin Aug.	$x \Leftrightarrow y$	200	70.1	89.5
$+\texttt{InfoNCE}_S$ ($x'' = \texttt{cut}(x)$)	$x \Leftrightarrow y$, $x'' \Leftrightarrow y$, $x \Leftrightarrow_{x''} y$	200	70.6 (↑)	89.8 (↑)
$+\texttt{InfoNCE}_S$ ($x'' = \texttt{crop}(x)$)	$x \Leftrightarrow y$, $x'' \Leftrightarrow y$, $x \Leftrightarrow_{x''} y$	200	70.9 (↑)	90.1 (↑)
without cond. MI ($x'' = \texttt{crop}(x)$)	$x \Leftrightarrow y$, $x'' \Leftrightarrow y$	200	69.9 (↓)	89.5 (-)
Additional Losses / More Epochs				
SwAV	-	200	72.0	-
ByOL	-	800	74.3	91.6

where the conditional part is computed using Eq. 11. Note that the weighted combination of these bounds on MI is still a lower-bound on MI. Also note that if $x'' = x$, then our decomposition boils down to maximizing the standard $\texttt{InfoNCE}$ bound. Therefore, InfoMin Aug. is recovered by fixing $\lambda = 1$ or by setting $x'' = x$. The computation of the conditional MI term does not add computational cost as it can be computed by caching the logits used in the two unconditional MI terms (see Sec. B).

We experiment with two ways of obtaining restricted information views x'': $\texttt{cut}$, which applies cutout to x, and $\texttt{crop}$ which is inspired by Caron et al. (2020) and consists in cropping the image aggressively and resizing the resulting crops to 96x96. To do so, we use the $\texttt{RandomResizedCrop}$ from the $\texttt{torchvision.transforms}$ module with parameters: $\texttt{s} = (0.05, 0.14)$. Results are reported in Table 1. Augmenting the InfoMin Aug. base model with our conditional contrastive loss leads to 0.8% gains on top-1 accuracy and 0.6% on top-5 accuracy. We notice that the $\texttt{crop}$ strategy seems to perform slightly better than the $\texttt{cut}$ strategy. One reason could be that cutout introduces image patches that do not follow the pixel statistics in the corpus. More generally, we think there could be information restricted views that are better suited than others. In order to isolate the impact on performance due to integrating an additional view x'', i.e. the $\texttt{InfoNCE}(f(x''); f(y))$ term in the optimization, we set the conditional mutual information term to zero in the line "without cond. MI". We see that this does not improve over the baseline InfoMin Aug., and its performance is 1% lower than our method, pointing to the fact that maximizing conditional MI across views provides the observed gains. We also include the very recent results of SwAV (Caron et al., 2020) and ByOL (Grill et al., 2020) which use a larger number of views (SwAV) and different loss functions (SwAV, ByOL) and thus we think are orthogonal to our approach. We think our approach is general and could be integrated in those solutions as well.

CIFAR-10 We also experiment on CIFAR-10 building upon SimCLR (Chen et al., 2020b), which uses a standard ResNet-50 architecture by replacing the first 7x7 Conv of stride 2 with 3x3 Conv of stride 1 and also remove the max pooling operation. In order to generate the views, we use Inception crop (flip and resize to 32x32) and color distortion. We train with learning rate 0.5, batch-size 800, momentum coefficient of 0.9 and cosine annealing schedule. Our energy function is the cosine similarity between representations scaled by a temperature of 0.5 (Chen et al., 2020b). We obtain a top-1 accuracy of 94.7% using a linear classifier compared to 94.0% as reported in Chen et al. (2020b) and 95.1% for a supervised baseline with same architecture.

4.3 Dialogue

For dialogue language modeling, we adopt the predictive coding framework (Elias, 1955; McAllester & Stratos, 2018) and consider past and future in a dialogue as views of the same conversation. Given L utterances $x = (x_1, \ldots, x_L)$, we maximize $I(f(x_{\leq k}); f(x_{>k}))$, where past $x_{\leq k} = (x_1, \ldots, x_k)$ and future $x_{>k} = (x_{k+1}, \ldots, x_L)$ are obtained by choosing a split point $1 < k < L$. We obtain $f(x_{\leq k})$, $f(x_{>k})$ by computing a forward pass of the fine-tuned "small" GPT2 model (Radford et al.,

Table 2: Results for perplexity, sequence-level metric, token-level metrics, BLEU, diversity metrics and human evaluation on the valid data of the Wizard of Wikipedia dataset (Dinan et al., 2018).

Model	**ppl**	**seq-rep**	**rep**	**wrep**	**uniq**	**dist-1**	**dist-2**	**BLEU**	**H-rel**	**H-hum**	**H-int**
GPT2	19.21	0.057	0.133	0.128	8276	0.065	0.389	0.776	0.20	0.12	0.35
TransferTransfo	19.32	0.077	0.132	**0.129**	7735	0.064	0.390	0.754	0.17	0.09	0.27
GPT2+`InfoNCE`	18.85	0.054	0.132	0.131	8598	0.064	0.382	0.798	0.05	0.10	0.08
GPT2+`InfoNCE`$_S$	**18.70**	**0.053**	**0.131**	**0.129**	**8673**	**0.066**	**0.401**	**0.816**	0	0	0
Ground Truth	–	0.052	0.095	–	9236	0.069	0.416	–	–0.32	–0.34	–0.14

2019) on past and future tokens, respectively, and obtaining the state corresponding to the last token in the last layer. We evaluate our introduced models against different baselines. GPT2 is a basic small pre-trained model fine-tuned on the dialogue corpus. TransferTransfo (Wolf et al., 2019) augments the standard next-word prediction loss in GPT2 with the next-sentence prediction loss similar to Devlin et al. (2019). Our baseline GPT2+`InfoNCE` maximizes $\texttt{InfoNCE}(f(x_{\leq k}); f(x_{>k}))$ in addition to standard next-word prediction loss. In GPT2+`InfoNCE`$_S$, we further set $x' = x_{\leq k}$ and $x'' = x_k$, the recent past, and maximize Eq. 13. To maximize the conditional MI bound, we sample contrastive futures from $p(x_{>k}|x_k; \text{GPT2})$, using GPT2 itself as the variational approximation (Eq. 10)[3]. We fine-tune all models on the Wizard of Wikipedia (WoW) dataset (Dinan et al., 2018) with early stopping on validation perplexity. We evaluate our models using automated metrics and human evaluation: we report perplexity (*ppl*), BLEU (Papineni et al., 2002), and word-repetition-based metrics from Welleck et al. (2019), specifically: *seq-rep-*n measures the portion of duplicate n-grams and *seq-rep-avg* averages over $n \in \{2, 3, 4, 5, 6\}$. We measure diversity via *dist-*n (Li et al., 2016), the number of unique n-grams, normalized by the total number of n-grams. Table 4 shows results on the validation set. For the test set results, please refer to the Appendix. Incorporating `InfoNCE` yields improvements in all metrics[4]. Please refer to the Appendix for sample dialogue exchanges. We also perform human evaluation on randomly sampled 1000 WoW dialogue contexts. We present the annotators with a pair of candidate responses consisting of GPT2+`InfoNCE`$_S$ responses and baseline responses. They were asked to compare the pairs regarding interestingness, relevance and humanness, using a 3-point Likert scale (Zhang et al., 2019). Table 4 lists the difference between fraction of wins for GPT2+`InfoNCE`$_S$ and other models as *H-rel*, *H-hum*, and *H-int*. Overall, GPT2+`InfoNCE`$_S$ was strongly preferred over GPT2, TransferTransfo and GPT2+`InfoNCE`, but not the gold response. Bootstrap confidence intervals and p-values (t-test) indicate all improvements except for GPT2+`InfoNCE` on the relevance criterion are significant at α=0.05.

5 Discussion

The result in Eq. 8 is reminiscent of conditional noise-contrastive estimation (CNCE) (Ceylan & Gutmann, 2018) which proposes a framework for data-conditional noise distributions for noise contrastive estimation (Gutmann & Hyvärinen, 2012). Here, we provide an alternative interpretation in terms of a bound on conditional mutual information. In CNCE, the proposal distribution is obtained by noising the conditional proposal distribution. It would be interesting to investigate whether it is possible to form information-restricted views by similar noise injection, and whether "optimal" info-restricted views exist.

Recent work questioned whether MI maximization itself is at the core of the recent success in representation learning (Rainforth et al., 2018; Tschannen et al., 2019). These observed that models capturing a larger amount of mutual information between views do not always lead to better downstream performance and that other desirable properties of the representation space may be responsible for the improvements (Wang & Isola, 2020). Although we acknowledge that various factors can be at play for downstream performance, we posit that devising more effective ways to maximize MI will still prove useful in representation learning, especially if paired with architectural inductive biases or explicit regularization methods.

[3]The negative sampling of future candidates is done offline.

[4]Note that our results are not directly comparable with Li et al. (2019) as their model is trained from scratch on a not publicly available Reddit-based corpus.

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A DERIVATIONS

A.1 DERIVATION OF THE CONDITIONAL MI BOUND

$$
\begin{aligned}
I(x';y|x'') &= \mathbb{E}_{p(x'',x',y)} \log \frac{p(y|x'',x')}{p(y|x'')} \geq \mathbb{E}_{p(x'',x',y)} \log \frac{\bar{q}(y|x'',x')}{p(y|x'')} && (13)\\
&= \mathbb{E}_{p(x'',x',y)} \log \frac{\mathbb{E}_{p(y_{2:K}|x'')} q(y|x'',x',y_{2:K})}{p(y|x'')} && (14)\\
&\geq \mathbb{E}_{p(x'',x',y)} \mathbb{E}_{p(y_{2:K}|x'')} \log \frac{p(y|x'')\, K \cdot w_y}{p(y|x'')} && (15)\\
&= \mathbb{E}_{p(x'',x',y)} \mathbb{E}_{p(y_{2:K}|x'')} \log \frac{K \cdot e^{E(x'',x',y)}}{\sum_{k=1}^{K} e^{E(x'',x',y_k)}} && (16)\\
&= \mathbb{E}_{p(x'',x',y)} \mathbb{E}_{p(y_{2:K}|x'')} \log \frac{e^{E(x'',x',y)}}{e^{E(x'',x',y)} + \sum_{k=2}^{K} e^{E(x'',x',y_k)}} + \log K && (17)\\
&= \texttt{InfoNCE}(x';y|x''), && (18)
\end{aligned}
$$

where we used in Eq. 13 the Jensen's inequality following Barber and Agakov's bound (Barber & Agakov, 2003) and used $p(y|x'')$ as our proposal distribution for the variational approximation $\bar{q}(y|x'',x')$.

A.2 DERIVATION OF THE CONDITIONAL MI BOUND USING A VARIATIONAL APPROXIMATION

$$
\begin{aligned}
I(x';y|x'') &\geq \mathbb{E}_{p(x,y)} \log \frac{q(y|x'',x')\tau(y|x'')}{p(y|x'')\tau(y|x'')} = \mathbb{E}_{p(x,y)} \log \frac{q(y|x'',x')}{\tau(y|x'')} - \mathbb{E}_{p(x)} \mathrm{KL}(p(y|x'') \| \tau(y|x''))\\
&\geq \mathbb{E}_{p(x,y)} \mathbb{E}_{\tau(y_{2:K}|x'')} \log \frac{e^{E(x'',x',y)}}{e^{E(x'',x',y)} + \sum_{k=2}^{K} e^{E(x'',x',y_k)}} - \mathbb{E}_{p(x)} \mathrm{KL}(p(y|x'') \,\|\, \tau(y|x'')),
\end{aligned} \tag{19}
$$

where the last step has been obtained as in Eq. 15.

A.3 DERIVATION OF NORMALIZED DISTRIBUTION

We follow Cremer et al. (2017) to show that $q(y|x) = \mathbb{E}_{y_{2:K}\sim\pi(y)}[q(y|x,y_{2:K})]$ is a normalized distribution:

$$
\begin{aligned}
\int_x q(y|x)\, dy &= \int_y \mathbb{E}_{y_{2:K}\sim\pi(y)} \left(\pi(y) \frac{e^{E(x,y)}}{\frac{1}{K}\left(\sum_{k=2}^{K} e^{E(x,y_k)} + e^{E(x,y)}\right)} \right) dy\\
&= \int_y \pi(y) \mathbb{E}_{y_{2:K}\sim\pi(y)} \left(\frac{e^{E(x,y)}}{\frac{1}{K}\left(\sum_{k=2}^{K} e^{E(x,y_k)} + e^{E(x,y)}\right)} \right) dy\\
&= \mathbb{E}_{\pi(y)} \mathbb{E}_{\pi(y_{2:K})} \left(\frac{e^{E(x,y)}}{\frac{1}{K}\left(\sum_{k=2}^{K} e^{E(x,y_k)} + e^{E(x,y)}\right)} \right)\\
&= \mathbb{E}_{\pi(y_{1:K})} \left(\frac{e^{E(x,y)}}{\frac{1}{K}\sum_{k=1}^{K} e^{E(x,y_k)}} \right)\\
&= K \cdot \mathbb{E}_{\pi(y_{1:K})} \left(\frac{e^{E(x,y_1)}}{\sum_{k=1}^{K} e^{E(x,y_k)}} \right)\\
&= \sum_{i=1}^{K} \mathbb{E}_{\pi(y_{1:K})} \frac{e^{E(x,y_i)}}{\sum_{k=1}^{K} e^{E(x,y_k)}}\\
&= \mathbb{E}_{\pi(y_{1:K})} \frac{\sum_{i=1}^{K} e^{E(x,y_i)}}{\sum_{k=1}^{K} e^{E(x,y_k)}} = 1
\end{aligned} \tag{20}
$$

B PSEUDOCODE

B.1 LOSS COMPUTATION

We provide a pseudo-code for the loss computation which uses MocoV2 backbone comprising a memory of contrastive examples obtained using a momentum-averaged encoder (Chen et al., 2020b).

```
def compute_loss(xp, xpp, y, f, f_ema, memory, lam=0.5):
    """
    Args:
        xpp: info-restricted view
        xp: a view
        y: a view
        f: standard encoder
        f_ema: momentum averaged encoder
        memory: memory bank of representations

    Returns:
        lam * mi(xp; y) + (1 - lam) * (mi(xpp; y) + mi(xp; y | xpp))
    """
    # encode xp and xpp with standard encoder, (1, dim)
    q_xp, q_xpp = f(x_p), f(x_pp)
    # encode y with momentum-averaged encoder, (1, dim)
    k_y = f_ema(y).detach()
    # (1 + n_mem,), first is xpp_y score
    logits_xpp_y = dot(q_xpp, cat(k_y, memory))
    # (1 + n_mem,), first is xp_y score
    logits_xp_y = dot(q_xp, cat(k_y, memory))
    # infonce bound between xp and y
    nce_xp_y = -log_softmax(logits_xp_y)[0]
    # infonce bound between xpp and y
    nce_xpp_y = -log_softmax(logits_xpp_y)[0]
    K = len(logits_xpp_y)
    # compute resampling importance weights
    w_pp_y = softmax(logits_xpp_y[1:])
    # form approximation to the partition function (Eq. 12)
    Z_xp_y = (K - 1) * w_pp_y * exp(logits_xp_y[1:])
    Z_xp_y = Z_xp_y.sum() + exp(logits_xp_y[0])
    # infonce bound on the conditional mutual information
    nce_xp_y_I_xpp = -logits_xp_y[0] + log(Z_xp_y)
    # compose final loss
    loss = lam * nce_xp_y
    loss += (1-lam) * (nce_xpp_y + nce_xp_y_I_xpp)
    return loss
```

B.2 SYNTHETIC EXPERIMENTS

Here, we provide details for Sec. 4.1. In this experiment, each x', x'' and y are 20-dimensional. For each dimension, we sampled (x'_i, x''_i, y_i) from a correlated Gaussian with mean 0 and covariance matrix $\texttt{cov}_i$. For a given value of MI, $\texttt{mi} = \{5, 10, 15, 20\}$, we sample covariance matrices $\texttt{cov}_i = \texttt{sample_cov}(\texttt{mi}_i)$, such that $\sum_i \texttt{mi}_i = \texttt{mi}$, $\texttt{mi}_i$ chosen at random. We optimize the bounds by stochastic gradient descent (Adam, learning rate $5 \cdot 10^{-4}$). All encoders are multi-layer perceptrons with a single hidden layer and ReLU activation. Both hidden and output layer have size 100.

We report pseudo-code for `sample_cov`, used to generate $3{\times}3$ covariance matrices for a fixed $\texttt{mi} = I(\{x', x''\}; y)$ and uniformly sampled $\alpha = I(x''; y)/I(\{x', x''\}; y)$:

```
def sample_cov(mi):
  alpha = random.uniform(0.1, 0.9)
  params = random.normal(0, 𝕀_6)
  # use black box optimizer (Nealder-Mead) to determine opt_params
  opt_param = arg min_x residual(params, mi, α)
  return project_posdef(opt_params)

def project_posdef(x):
```

```
  # project x ∈ ℝ^6 to a positive definite 3x3 matrix
  cov = zeros(3, 3)
  cov[tril_indices(3)] = x
  cov /= column_norm(cov)
  return dot(cov, cov.T)

def analytical_mi(cov):
  # compute analytical MI of 3 covariate Gaussian variables
  cov_01 = cov[:2, :2]
  cov_2 = cov[2:3, 2:3]
  mi_xp_xpp_y = 0.5 * (log(det(cov_01)) + log(det(cov_2)) - log(det(cov)))
  cov_1 = cov[1:2, 1:2]
  cov_23 = cov[1:, 1:]
  mi_xp_y = 0.5 * (log(det(cov_1)) + log(det(cov_2)) - log(det(cov_23)))
  return mi_xp_xpp_y, mi_xp_y

def residual(x, mi, α):
  # penalize difference between analytical mi and target mi, αmi
  cov = project_posdef(x)
  mi_xp_y, mi_xp_y = analytical_mi(cov)
  return (mi_xp_xpp_y - mi) ** 2 + (mi_xp_y - α * mi) ** 2
```

C EXPERIMENTS ON DIALOGUE

C.1 INFONCE DETAILS

For all InfoNCE terms, given the past, the model is trained to pick the ground-truth future among a set of N future candidates. This candidate set includes the ground-truth future and $N-1$ negative futures drawn from different proposal distributions. To compute $\texttt{InfoNCE}(f(x_{\leq k}); f(x_{>k}))$, we consider the ground truth future of each sample as a negative candidate for the other samples in the batch. Using this approach, the number of candidates N is equated to the batch size. This ensures that negative samples are sampled from the marginal distribution $p(x_{>k})$. To compute the conditional information bound $\texttt{InfoNCE}_S$, we sample negative futures $p(y|x_k)$ by leveraging the GPT2 model itself, by conditioning the model only on the most recent utterance x_k in the past.

C.2 EXPERIMENTAL SETUP

Given memory constraints, the proposed models are trained with a batch size of 5 per GPU over 10 epochs, considering up to three utterances for the future and five utterances in the past. All the models are trained on 2 NVIDIA V100s. The models early-stop in the 4th epoch. We use the Adam optimizer with a learning rate of 6.25×10^{-5}, which we linearly decay to zero during training. Dropout is set to 10% on all layers. $\texttt{InfoNCE}/\texttt{InfoNCE}_S$ terms are weighted with a factor 0.1 in the loss function.

Table 3: A sample dialogue between speaker A and speaker B from the Wizard of Wikipedia dataset. The four rows from top to bottom are: (1) the "past" dialogue up to utterance k (2) the ground-truth utterance for the next turn $k+1$ (3) generations for the next turn sampled from the "restricted context" conditional "future" distribution $p(y|x_k)$ (4) future candidates sampled from the groundtruth "future" distribution. We can see that $p(y|x_k)$ is semantically close but incoherent w.r.t to the dialogue history as it was conditioned solely on the immediate past utterance x_k. However, we can notice that $p(y)$ is semantically distant from x as it was sampled randomly from the data distribution. The highlighted text in green correspond to the topic of the conversation. Speaker B indicates that it has never done either parachuting or skydiving. $p(y|x_k)$ corresponds to the set of **hard** negatives that are closely related to the conversation. B_1 corresponds to the utterance generated based on the restricted context x_k. The utterance is on-topic but completely contradictory to what speaker B has said in the past. On the other hand B'_1 is randomly sampled from other dialogues. We can observe that the utterance is clearly irrelevant to the conversation. Therefore, it is easier to the model to discriminate between B'_1 and B_{gt}.

x	A:	I like parachuting or skydiving.
	$\boldsymbol{B}$:	I've never done either but they sound terrifying, not a fan of heights.
	A:	But it is interesting game. This first parachute jump in history was made by Andre Jacques.
	$\boldsymbol{B}$:	Oh really ? Sounds like a french name, what year did he do it ?
	A:	It done in October 22 1797. They tested his contraption by leaping from a hydrogen balloon.
	$\boldsymbol{B}$:	Was he successful or did he kick the bucket off that stunt?
	A:	I think its a success. The military developed parachuting tech.
$y \sim p(y\|x_k)$	B_{gt}	Yeah nowadays they are a lot more stable and well made.
$y_{1:N} \sim p(y\|x_k)$	B_1:	That is great. I've been skydiving for days now. How is it ?
	B_2:	Oh I have never flown but I'm glad to know.
	B_3:	I've been dying for it since I was a kid.
	B_4:	Yes, that is why NASA had an advanced mechanics tech for months.
	B_5:	I went parachuting last Sunday and enjoyed it.
$y_{1:N} \sim p(y)$	B'_1:	I think science fiction is an amazing genre for anything
	B'_2:	Can you imagine the world without internet access ?
	B'_3:	I am just finishing my university course and I will be a qualified pharmacist.
	B'_4:	I don't know how to be romantic. I have trouble expressing emotional attraction.
	B'_5:	I think Krav Maga is a martial art sport. That 's the reason I picked it .

Table 4: Results for perplexity, sequence-level metric, token-level metrics, BLEU and diversity metrics on the test data of the Wizard of Wikipedia dataset. Results demonstrate that the proposed `InfoNCE` and `InfoNCE`$_S$ bounds archive lower perplexity, reduce next-token repetition and increase the number of unique next-tokens compared to the baselines GPT2 and TransferTransfo.

Model	**ppl**	**seq-rep**	**rep**	**wrep**	**uniq**	**dist-1**	**dist-2**	**BLEU**
GPT2	19.24	0.064	0.130	0.132	7393	0.064	0.392	0.775
TransferTransfo	19.33	0.078	0.134	0.132	7735	0.058	0.386	0.752
GPT2+`InfoNCE` (ours)	18.88	0.065	0.126	0.131	8432	0.065	0.390	0.799
GPT2+`InfoNCE`$_S$ (ours)	**18.76**	**0.050**	**0.120**	**0.128**	**8666**	**0.070**	**0.405**	**0.810**
Ground Truth	–	0.052	0.095	–	9236	0.069	0.416	–

Table 5: Selected responses to the same context from different methods fine-tuned on the Wizard of Wikipedia datasets.

Context	**Generated Responses**
A: I recently took up archery and I think I love it . Do you know anything about Archery ? **B:** Archery is a sport / skill of using a bow to propel arrows. **A:** And a great sport it is . Do you know where archery originated from ?	**GPT2+InfoNCE$_S$**: Archery originated from ancient Mesopotamia, and is actually practiced internationally in over 200 countries. **GPT2+InfoNCE**: I am not sure but many traditions and principles arose during the Mesolithic and Paleolithic era. **TransferTransfo**: Yep , you just use it for skill and using it to shoot arrows. **GPT2**: I don't know, but I know that the old French called it archer's art.
A: What is your motivation? **B:** That's a tough question. I 'd say my own progress. I like seeing how much I improve with something. You ? **A:** I am retired now. Are you familiar with the work of Mehr and Meyer, well known psychologists ? **B:** They said that " Motivation is a word that is part of the popular culture as few other psychological concepts are . " Do you agree with what they said ?	**GPT2+InfoNCE$_S$**: Yes, definitely! You should check out Mark Twain's famous motivational book ! There are theories that point out how important it is to meditate. **GPT2+InfoNCE**: They said that in psychology research, theories and evidence, participants who enjoyed continuous experience could be more likely to be successful. **TransferTransfo**: Absolutely, I disagree. Are you an author or a commentator? **GPT2**: That's awesome. So , what types of differences exist between "good " motivation and bad?