A Differentially Private Linear-Time fPTAS for the Minimum Enclosing Ball Problem

Abstract

The Minimum Enclosing Ball (MEB) problem is one of the most fundamental problems in clustering, with applications in operations research, statistics and computational geometry. In this works, we give the first differentially private (DP) fPTAS for the Minimum Enclosing Ball problem, improving both on the runtime and the utility bound of the best known DP-PTAS for the problem, of Ghazi et al [18]. Given n points in $\mathbb{R}^d$ that are covered by the ball $B(\theta_{opt}, r_{opt})$, our simple iterative DP-algorithm returns a ball $B(\theta, r)$ where $r \leq (1+\gamma)r_{opt}$ and which leaves at most $\tilde{O}(\frac{\sqrt{d}}{\gamma^2 \epsilon})$ points uncovered in $\tilde{O}(n/\gamma^2)$-time. We also give a local-model version of our algorithm, that leaves at most $\tilde{O}(\frac{\sqrt{nd}}{\gamma^2 \epsilon})$ points uncovered, improving on the $n^{0.67}$-bound of Nissim and Stemmer [27] (at the expense of other parameters). In addition, we test our algorithm empirically and discuss future open problems.

1   Introduction and Related Work

One of the fundamental problems in clustering is the Minimum Enclosing Ball (MEB) problem, or the 1-Center problem, in which we are given a dataset $P \subset \mathbb{R}^d$ containing n points, and our goal is to find the smallest possible ball $B(\theta_{opt}, r_{opt})$ that contains P. The MEB problem has applications in various areas of operations research, machine learning, statistics and computational geometry: gap tolerant classifiers [10], tuning Support Vector Machine parameters [11] and Support Vector Clustering [4, 5], k-center clustering [9], solving the approximate 1-cylinder problem [9], computation of spatial hierarchies (e.g., sphere trees [22]), and others [16]. The MEB problem is NP-hard to solve exactly, but it can be solved in linear time in constant dimension [25, 17] and has several fully-Polynomial Time Approximation Schemes (fPTAS) [3, 24] that approximate it to any constant $(1 + \gamma)$ in time $O(n/\gamma)$.

But in situations where the data is sensitive in nature, such as addresses, locations or descriptive feature-vectors[1] we run the risk that approximating the data's MEB might leak information about a single individual. Differential privacy [14, 13] (DP) alleviates such a concern as it requires that no single individual has a significant effect on the output. Alas, the MEB problem is highly sensitive in nature, since there exist datasets where the addition/removal of a single datum may affect the MEB significantly.

In contrast, it is evident that for any fixed ball $B(\theta, r)$ the number of input points that B contains changes by no more than one with the addition/removal of any single datum. And so, in DP we give *bi-criteria* approximations of the MEB: a ball $B(\theta, r)$ that may leave at most a few points of

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[1] Consider a research in a hospital in which one first runs some regression on each patient's data, and then looks for the spread of all regressors of all patients.

33 P uncovered and whose radius is comparable to r_{opt}. The work of [28] returns a $O(\sqrt{\log(n)})$-
34 approximation of the MEB while omitting as few as $\tilde{O}(1/\epsilon)$ points from P, and it was later improved
35 to a $O(1)$-approximation [27]. The work of [18] does give a PTAS for the MEB problem, but their
36 $(1 + \gamma)$-approximation may leave $\tilde{O}(\sqrt{d}/\epsilon\gamma^3)$ datapoints uncovered[2] and it runs in $n^{O(1/\gamma^2)}$-time
37 where the constant hidden in the big-O notation is huge; as it leverages on multiple tools that take
38 $\exp(d)$-time to construct, such a almost-perfect lattices and list-decodable covers. It should be noted
39 that all of these works actually study the related problem of 1-cluster in which one is given an
40 additional parameter t and seeks to find the smallest MEB of a subset $Q \subset P$ where $|Q| \geq t$. Lastly
41 (as was first commented in [18], Section D.2.1.), a natural way to approximate the MEB problem is
42 through minimizing the convex hinge-loss $L(\theta, x) = \frac{1}{r} \max\{0, \|x - \theta\| - r\}$ but its utility depends
43 on r (as the utility of DP-ERM scales with the Lipfshitz constant of the loss [2]).

44 By far, one of the most prominent uses of the DP-approximations of the MEB problem lies in range
45 estimation, as $O(1)$-approximations of the MEB can assist in reducing an a-priori large domain to
46 a ball whose radius is proportional to the diameter of P. This helps in reducing the L_2-sensitivity
47 of problems such as the mean and other distance related queries (e.g. PCA). So for example, if we
48 have $\tilde{\Omega}(\frac{\sqrt{d}}{\gamma\epsilon})$ points in a ball of radius $10r_{opt}$ then a DP-approximation of the data's mean using the
49 Gaussian mechanism (see Section 2) returns a point of distance $\leq \gamma r_{opt}$ to the true mean (a technique
50 that is often applied in a Subsample-and-Aggregate framework [26]). This averaging also gives
51 an efficient $(2 + \gamma)$-approximation of the MEB. But it is still unknown whether there exists a DP
52 c-approximation of the MEB for $c < 2$ whose runtime is below, say, n^{100}.

53 **Our Contribution and Organization.**   In this work, we give the first DP-fPTAS for the MEB
54 problem. Our algorithm is very simple and so is its analysis. As input, we assume the algorithm
55 is run after the algorithms of [27] were already run, and as a "starting point" we have both (a) a
56 real number r_0 which is a 4-approximation of r_{opt}, and (b) a 10-approximation of the MEB itself,
57 namely a ball B such that $P \subset B$,[3] which is centered at a point θ_0 satisfying $\|\theta_0 - \theta_{opt}\| \leq 10r_{opt}$.[4]
58 It is now our goal to refine these parameters to a $(1 + \gamma)$-approximation of the MEB. In fact, we
59 can assume that we have a $(1 + \gamma)$-approximation of the value of r_{opt}: we simply iterate over all
60 powers: $\frac{r_0}{4}, \frac{r_0}{4}(1 + \gamma), \frac{r_0}{4}(1 + \gamma)^2, ..., r_0$ where for each guess of r we apply a privacy preserving
61 procedure returning either a point θ satisfying $P \subset B(\theta, r)$ or $\perp$. In our algorithm we simply use a
62 binary-search over these $O(1/\gamma)$ possible values, in order to save on the privacy-budget.

63 Now, given θ_0 and some radius-guess r, our goal is to shift θ_0 towards θ_{opt}. So, starting from
64 $\theta^0 = \theta_0$, we repeat this simple iterative procedure: we take the mean μ of the points *uncovered*
65 *by the current* $B(\theta^t, r)$ and update $\theta^{t+1} \leftarrow \theta^t + \frac{\gamma^2}{2}(\mu - \theta^t)$. We argue that, if $r \geq r_{opt}$ then after
66 $T = O(\gamma^{-2} \log(1/\gamma))$-iterations we get θ^T such that $\|\theta^T - \theta_{opt}\| \leq \gamma r_{opt}$ and therefore have that
67 $P \subset B(\theta^T, (1 + \gamma)r)$. The reason can be easily seen from Figure 1 — any point $x \in P$ which
68 is uncovered by the current $B(\theta^t, r)$ must be closer to θ_{opt} than to θ^t, and therefore must have
69 a noticeable projection onto the direction $\theta_{opt} - \theta^t$. Thus, in a Perceptron-like style, making a
70 $\Theta(\gamma^2)$-size step towards this x must push us significantly in the $\theta_{opt} - \theta^t$ direction. We thus prove
71 that if the distance of θ^t from θ_{opt} is large, this update step reduces our distance to θ_{opt}. Note that
72 our proof shows that in the non-private case it suffices to take any uncovered point in order to make
73 this progress, or any convex-combination of the uncovered points.

74 In the private case, rather than using the true mean of the uncovered points in each iteration, we
75 have to use an approximated mean. So we prove that applying our iterative algorithm with a "noisy"
76 mean works just as well, provided that the distance of the true mean of the uncovered points to the
77 noisy mean does not exceed $O(\gamma r)$. This gives a SQ-style algorithm for approximating the MEB of a
78 bounded distribution, a result which may be of interest by itself. After discussing preliminaries in
79 Section 2, we present both the standard (non-noisy) version of our algorithm and its noisy variation
80 in Section 3,

81 Having established that our algorithm works even with an approximation of the mean, all that is left
82 is just to set the parameters of a privacy preserving algorithm accordingly. To that end we work with

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[2]See Lemmas 59 & 60 in [18]

[3]We can always omit the few input points that may reside outside this ball.

[4]We comment that replacing these 4 and 10 constants with any other constants merely changes the constants
in our analysis in a very straight-forward way.

the notion of zCDP [7] and apply solely the Gaussian mechanism. Seeing as we need to bound the distance between the true mean of the uncovered points and its DP-approximation by $O(\gamma r)$ in each iteration of our algorithm, it follows that the number of uncovered points must be $\Omega(\sqrt{d}/\gamma \epsilon^t)$ where ϵ^t is the privacy budget of the tth-iteration, or else we halt. And due to the composition theorem of DP it suffices to set $\epsilon^t = O(\epsilon/\sqrt{T})$. This leads to a win-win situation: either we find in some iteration a ball that leaves no more than $\tilde{O}(\sqrt{d}/\gamma^2 \epsilon)$ points uncovered, or we complete all T iterations and obtain a ball of radius $\leq (1+\gamma)r$ that covers all of P. The full details of this analysis appear in Section 4, but due to space constraints we deferred its full proofs to the Supplementary Material, Section B. We then repeat this analysis but in the local-model, where each user adds Gaussian noise to her own input point. This leads to a similar analysis incurring a $\sqrt{n}$-larger bounds. The algorithm is detailed in Section 5, but its analysis is deferred to the Supplementary Material, Section C.

While at the topic of local-model DP (LDP) algorithms, it is worth mentioning that the algorithms of [27], which provide us with a good initial "starting point", do have a LDP-variant. Yet the LDP variants of these algorithms may leave as many as $n^{0.67}$ datapoints uncovered. So in Appendix A we give simple differentially private algorithms (in both the curator- and local-models) that obtain such good θ_0 and r_0. Formally, our LDP-algorithm returns a ball $B(\theta_0, r_0)$ s.t. by projecting all points in P onto $B(\theta_0, r)$ we alter no more than $\tilde{O}(\sqrt{d}/\epsilon)$ points and obtain $P' \subset B(\theta_0, r_0)$ where $r_0 \leq 6r_{opt}(P')$. Thus, combining our LDP algorithm for finding a good starting point together with the algorithm of Section 5 we get an overall $(1+\gamma)$-approximation of the MEB in the local model which may omit / alter as many as $\tilde{O}(\sqrt{nd}/\gamma^2 \epsilon)$-points. We comment that while this improves on the previously best-known LDP algorithm's bound of $n^{0.67}$, our algorithm's dependency on parameters such as the dimension d or grid-size[5] is worse, and furthermore – that the analysis of [27] (i) relates to the problem of 1-cluster (finding a cluster containing $t \leq n$ many points) and (ii) separates between the required cluster size and the number of omitted points (which is much smaller and only logarithmic in d), two aspects that are not covered in our work.

Lastly, we provide empirical evaluations of our algorithm (which we deferred in its entirety to the Supplementary Material, Section D) showing a rather ubiquitous performance across multiple datasets, and discuss open problems in Section 6.

2 Preliminaries

Notation. Given a vector $v \in \mathbb{R}^d$ we denote its L_2-norm as $\|v\|$, and also use $\langle v, u \rangle$ to denote the dot-product between two d-dimensional vectors u and v. A (closed) ball $B(\theta, r)$ is the set of all points $B(\theta, r) = \{x \in \mathbb{R}^d : \|x - \theta\| \leq r\}$. We use $\tilde{O}(\cdot) / \tilde{\Omega}(\cdot)$ to denote big-O / big-Ω dependency up to $\mathrm{poly} \log$ factors. We comment that in our work we made no effort to optimize constants.

The Gaussian and χ_d^2-Distributions. Given two parameters $\mu \in \mathbb{R}$ and $\sigma^2 > 0$ we denote $\mathcal{N}(\mu, \sigma^2)$ as the Gaussian distribution whose PDF at a point $x \in \mathbb{R}$ is $(2\pi\sigma^2)^{0.5} \exp(-\frac{(x-\mu)^2}{2\sigma^2})$. Standard concentration bounds give that for any $x > 1$ the probability $\Pr_{X \sim \mathcal{N}(\mu, \sigma^2)}[|X - \mu| \geq x\sigma] \leq 2\exp(-x^2/2)$. It is well-known that given two independent random variable $X \sim \mathcal{N}(\mu_1, \sigma_1^2)$ and $Y \sim \mathcal{N}(\mu_2, \sigma_2^2)$ their sum is distributed like a Gaussian $X + Y \sim \mathcal{N}(\mu_1 + \mu_2, \sigma_1^2 + \sigma_2^2)$. We also denote $\mathcal{N}(v, \sigma^2 I_d)$ as the distribution over d-dimensional vectors where each coordinate j is drawn i.i.d. from $\mathcal{N}(v_j, \sigma^2)$. Given $X \sim \mathcal{N}(0, \sigma^2 I_d)$ it is known that $\|X\|^2$ is distributed like a χ_d^2-distribution; and known concentration bounds on the χ_d^2-distribution give that for any $x > 1$ the probability $\Pr_{X \sim \mathcal{N}(0, \sigma^2 I_d)}[\|X\|^2 > \sigma^2(\sqrt{d} + x)^2] \leq \exp(-x^2/2)$.

Differential Privacy. Given a domain $\mathcal{X}$, two multi-sets $P, P' \in \mathcal{X}^n$ are called *neighbors* if they differ on a single entry. An algorithm (alternatively, mechanism) $\mathcal{M}$ is said to be (ϵ, δ)-*differentially private* (DP) [14, 13] if for any two neighboring P, P' and any set S of possible outputs we have: $\Pr[\mathcal{M}(P) \in S] \leq e^\epsilon \Pr[\mathcal{M}(P') \in S] + \delta$.

An algorithm is said to be ρ-zero concentrated differentially privacy (zCDP) [7] if for and two neighboring P and P' and any $\alpha > 1$, the α-Réyni divergence between the output distribution of

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[5]It is known [6] that in order to approximate the MEB the input points must lie on some prespecified finite grid.

131   $\mathcal{M}(P)$ and of $\mathcal{M}(P')$ is upper bounded by $\alpha\rho$, namely

$$\forall \alpha > 1, \quad \frac{1}{\alpha-1} \log \left(\mathop{\mathbb{E}}_{x \sim \mathcal{M}(P')} \left[\left(\frac{\mathsf{PDF}[\mathcal{M}(P) = x]}{\mathsf{PDF}[\mathcal{M}(P') = x]} \right)^\alpha \right] \right) \le \alpha\rho$$

132   It is a well-known fact that the composition of two ρ-zCDP mechanisms is 2ρ-zCDP. It is also known
133   that given a function $f : \mathcal{X}^n \to \mathbb{R}^d$ whose L_2-global sensitivity is $\max_{P \sim P'} \|f(P) - f(P')\|_2 \le G$
134   then the Gaussian mechanism that returns $f(D) + X$ where $X \sim \mathcal{N}(0, \frac{G^2}{2\rho} I_d)$ is ρ-zCDP. Lastly, it
135   is known that any ρ-zCDP mechanism is (ϵ, δ)-DP for any $\delta < 1$ and $\epsilon = \rho + \sqrt{4\rho \ln(1/\delta)}$. This
136   suggests that given $\epsilon \le 1$ and $\delta \le e^{-2}$ it suffices to use a ρ-zCDP mechanis with $\rho \le \frac{\epsilon^2}{5 \ln(1/\delta)}$.

137   The *Local-Model* of DP: while standard algorithms in DP assume the existence of a trusted curator
138   who has access to the raw data, in the local-model of DP no such curator exists. While the formal
139   definition of the local-model involves the notion of protocols (see [31] for a formal definition), for
140   the context of this work it suffices to say each respondent randomized her own messages so that
141   altogether they preserve ρ-zCDP.

3   A Non-Private fPTAS for the MEB Problem

143   In this section we give our non-private algorithm. We first analyze it assuming no noise – namely, in
144   each iteration we use the precise mean of the points that do not reside inside the ball $B(\theta^t, r)$. Later,
145   in Section 3.1 we discuss a version of this algorithm in which rather than getting the exact mean, we
146   get a point which is sufficiently close to the mean.

Algorithm 1 Non-Private Minimum Enclosing Ball

    Input: a set of n points $P \subseteq \mathbb{R}^d$, an approximation parameter $\gamma \in (0, 1)$,
    an initial radius r_0 s.t. $r_{opt} \le r_0 \le 4r_{opt}$, and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \le 10r_{opt}$.

  1: Set $i_{\min} \leftarrow 0$, $i_{\max} \leftarrow \ln_{1+\gamma}(4)(\approx \frac{4}{\gamma})$, and $\theta^* \leftarrow \theta_0$.
  2: **while** $(i_{\min} < i_{\max})$ **do**
  3:     $i_{cur} = \lfloor \frac{i_{\min} + i_{\max}}{2} \rfloor$
  4:     $r_{cur} \leftarrow (1 + \gamma)^{i_{cur}} \cdot r_0/4$
  5:     $\theta_{cur} \leftarrow \mathrm{MMEB}(P, \gamma, r_{cur}, \theta_0)$
  6:     **if** $P \subset B(\theta_{cut}, (1 + \gamma)r_{cur})$ **then**
  7:         Set $i_{\max} \leftarrow i_{cur}$, $\theta^* \leftarrow \theta_{cur}$ and $r^* \leftarrow (1 + \gamma)r_{cur}$
  8:     **else**
  9:         $i_{\min} \leftarrow i_{cur} + 1$
10: **return** $B(\theta^*, r^*)$

Algorithm 2 Margin based Minimum Enclosing Ball (MMEB)

    Input: a set of n points $P \subseteq \mathbb{R}^d$, an approximation parameter $\gamma \in (0, 1)$,
    a candidate radius r, and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \le 10r_{opt}$.

  1: Set $T \leftarrow \frac{4}{\gamma^2} \ln(\frac{100}{\gamma^2})$, and $\theta^0 = \theta_0$.
  2: **for** $t = 0, 1, 2, \ldots, T - 1$ **do**
  3:     **if** $(\{x \in P : x \notin B(\theta^t, r)\} = \emptyset)$ **then return** θ^t
  4:     **else**
  5:         Set $n_w^t \leftarrow |\{x \in P : x \notin B(\theta^t, r)\}|$ and $\mu_w^t \leftarrow \frac{1}{n_w^t} \sum\limits_{x \notin B(\theta^t, r)} x$
  6:         Update $\theta^{t+1} \leftarrow (1 - \frac{\gamma^2}{2})\theta^t + \frac{\gamma^2}{2}\mu_w^t$
  7: **return** θ^T

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147   **Theorem 3.1.** *For any $P \subset \mathbb{R}^d$, denote $B(\theta_{opt}, r_{opt})$ as the MEB of P. Then Algorithm 1 returns a*
148   *ball $B(\theta, r)$ where $P \subset B(\theta, r)$ and $r \le (1 + 3\gamma)r_{opt}$.*

149   At the core of the proof of Theorem 3.1 lies the following lemma.

Lemma 3.2. Applying Algorithm 2 with any $r \geq r_{opt}$ and any θ_0 where $\|\theta_0 - \theta_{opt}\| \leq 10 r_{opt}$ we obtain a θ where $\|\theta - \theta_{opt}\| \leq \gamma r_{opt}$ in at most T iterations.

Proof of Theorem 3.1. Suppose Lemma 3.2 indeed holds. Then it immediately implies whenever Algorithm 2 is run with $r \geq r_{opt}$ we obtain a point θ where $P \subset B(\theta_{opt}, r_{opt}) \subset B(\theta, (1+\gamma)r_{opt})$. Denote $i^* = \min\{i \in \mathbb{N} : \frac{r_0}{4}(1+\gamma)^i \geq r_{opt}\}$. It is simple to prove inductively that in each iteration of Algorithm 1 we have that $i^* \geq i_{\min}$. Next, call an integer i successful if we obtain for its radius $r_{cur}(i)$ some point θ where $P \subset B(\theta, (1+\gamma)r_{cur}(i))$. Again, it is simple to argue inductively that $i_{\max}$ is always successful. It follows that when the binary search of Algorithm 1 terminates, $i_{\min} = i_{\max}$ and we have a successful i, and so we return a ball of radius $\frac{r_0}{4}(1+\gamma)^{i_{\min}} \cdot (1+\gamma) \leq (1+\gamma)^2 r_{opt} \leq (1+3\gamma)r_{opt}$ which contains all points in P, thus concluding our proof. $\qquad\square$

Thus, all that is left is to prove Lemma 3.2. Its proof, in turn, requires the following claim.

Claim 3.3. Given a set of n points $P \subseteq \mathbb{R}^d$, let $B(\theta_{opt}, r_{opt})$ denote the MEB of P. Let $\theta \in \mathbb{R}^d$ be an arbitrary point, and let r be any real number where $r \geq r_{opt}$. Then for any $x \in P$ s.t. $\|\theta - x\| > r$ it holds that

$$\langle \theta - \theta_{opt}, x - \theta_{opt} \rangle \leq \frac{1}{2}\|\theta - \theta_{opt}\|^2$$

Proof. Let $x \in P$ be a point s.t. $x \notin B(\theta, r)$, as depicted in Figure 1. Let m be the middle point $\frac{\theta + \theta_{opt}}{2}$, and let $\mathcal{H}$ be the hyperplane orthogonal to $\theta - \theta_{opt}$ which passes through m. Denote $\mathcal{H}^+$ as the (open) halfspace $\mathcal{H}^+ = \{z \in \mathbb{R}^d : \|z - \theta_{opt}\| < \|z - \theta\|\}$. Therefore $x \in \mathcal{H}^+$ which in turn implies that

Figure 1: For a point x uncovered by $B(\theta, r)$ where $r \geq r_{opt}$, it must be that x's projection onto the $\overline{\theta\theta_{opt}}$-line is closer to θ_{opt} than to θ.

$$\langle x - \theta_{opt}, \theta - \theta_{opt} \rangle < \langle m - \theta_{opt}, \theta - \theta_{opt} \rangle = \frac{1}{2}\|\theta - \theta_{opt}\|^2 \qquad\qquad\square$$

We are now ready to prove our main lemma.

Proof of Lemma 3.2. First, we argue that in any iteration t of Algorithm 2 where $\{x \in P : x \notin B(\theta^t, r)\} \neq \emptyset$ it holds that $\|\theta^{t+1} - \theta_{opt}\|^2 \leq (1 - \frac{\gamma^2}{2})\|\theta^t - \theta_{opt}\|^2 + (\frac{\gamma}{2})^2 \cdot r_{opt}^2$. That is because by definition

$$\|\theta^{t+1} - \theta_{opt}\|^2 = \left\|\left((1 - \frac{\gamma^2}{2})\theta^t + \frac{\gamma^2}{2}\mu_w^t\right) - \theta_{opt}\right\|^2 = \left\|(1 - \frac{\gamma^2}{2})\left(\theta^t - \theta_{opt}\right) + \frac{\gamma^2}{2}\left(\mu_w^t - \theta_{opt}\right)\right\|^2$$

$$= (1 - \frac{\gamma^2}{2})^2 \cdot \|\theta^t - \theta_{opt}\|^2 + 2\frac{\gamma^2}{2}(1 - \frac{\gamma^2}{2})\langle\theta^t - \theta_{opt}, \mu_{w^t} - \theta_{opt}\rangle + (\frac{\gamma^2}{2})^2 \cdot \|\mu_{w^t} - \theta_{opt}\|^2$$

Claim 3.3 gives that $\langle\theta^t - \theta_{opt}, \mu_w^t - \theta_{opt}\rangle = \frac{1}{n_w^t}\sum_{x \notin B(\theta^t, r)}\langle\theta^t - \theta_{opt}, x - \theta_{opt}\rangle \leq \frac{1}{2}\|\theta^t - \theta_{opt}\|^2$, so

$$\leq (1 - \frac{\gamma^2}{2})^2 \cdot \|\theta^t - \theta_{opt}\|^2 + 2(\frac{\gamma^2}{2} - \frac{\gamma^4}{4}) \cdot \frac{1}{2}\|\theta^t - \theta_{opt}\|^2 + (\frac{\gamma^2}{2})^2 \cdot \|\mu_{w^t} - \theta_{opt}\|^2$$

Lastly note that the ball $B(\theta_{opt}, r_{opt})$ is convex and so

$$\leq (1 - \gamma^2 + \frac{\gamma^4}{4}) \cdot \|\theta^t - \theta_{opt}\|^2 + (\frac{\gamma^2}{2} - \frac{\gamma^4}{4}) \cdot \|\theta^t - \theta_{opt}\|^2 + \frac{\gamma^4}{4} \cdot r_{opt}^2$$

$$\leq (1 - \frac{\gamma^2}{2})\|\theta^t - \theta_{opt}\|^2 + \frac{\gamma^4}{4} \cdot r_{opt}^2$$

$$\tag{1}$$

So now, consider any iteration of Algorithm 2 with $r \geq r_{opt}$ and where $\|\theta^t - \theta_{opt}\| \geq \gamma r_{opt}$ and in which we make an update step. Due to Equation (1)

$$\|\theta^{t+1} - \theta_{opt}\|^2 \leq (1 - \frac{\gamma^2}{2})\|\theta^t - \theta_{opt}\|^2 + (\frac{\gamma^2}{2})^2 \cdot r_{opt}^2 \leq (1 - \frac{\gamma^2}{2})\|\theta^t - \theta_{opt}\|^2 + \frac{\gamma^4}{4} \cdot \frac{\|\theta^t - \theta_{opt}\|^2}{\gamma^2}$$

$$= (1 - \frac{\gamma^2}{4})\|\theta^t - \theta_{opt}\|^2 \leq e^{-\frac{\gamma^2}{4}}\|\theta^t - \theta_{opt}\|^2$$

This suggests that after $T = \frac{4}{\gamma^2}\ln(\frac{100}{\gamma^2})$ iterations where $\|\theta^t - \theta_{opt}\| \geq \gamma r_{opt}$ we get that

$$\|\theta^T - \theta_{opt}\|^2 \leq e^{-\frac{T\gamma^2}{4}}\|\theta_0 - \theta_{opt}\|^2 \leq \frac{\gamma^2}{100} \cdot 100 r_{opt}^2 = \gamma^2 r_{opt}^2$$

as required. Now, should it be the case that in some iteration $\|\theta^t - \theta_{opt}\| < \gamma r_{opt}$ and we make an update step. Again, Equation (1) asserts that

$$\|\theta^{t+1} - \theta_{opt}\|^2 \leq (1 - \frac{\gamma^2}{2})\|\theta^t - \theta_{opt}\|^2 + \frac{\gamma^4}{4} \cdot r_{opt}^2 < (1 - \frac{\gamma^2}{2})\gamma^2 r_{opt}^2 + \frac{\gamma^4}{4} \cdot r_{opt}^2 < \gamma^2 r_{opt}^2$$

which suggests that once $\|\theta^t - \theta_{opt}\| < \gamma r_{opt}$ then we have that $\|\theta^\tau - \theta_{opt}\| < \gamma r_{opt}$ for all $\tau \geq t$. $\qquad\square$

We comment that non-privately, it is rather simple to obtain a good r_0 and a good starting point θ_0: $r_0 = diam(P)$ which is known to be upper bounded by $2r_{opt}$ and θ_0 can be any $x \in P$ which is within distance r_{opt} from the true center of the MEB of P. Next, we comment that Algorithm 2 runs in time $O(T \cdot n)$ since the averaging of the points in $P \setminus B(\theta^t, r)$ takes $O(n)$-time naïvely. Thus, overall, the runtime of Algorithm 1 is $O(nT\log(1/\gamma)) = O(n\frac{\log^2(1/\gamma)}{\gamma^2})$. Lastly, we comment that in Algorithm 2 we could replace the mean μ_w^t of the uncovered points with any convex combination (even a single $x \notin B(\theta^t, r)$).

3.1 The Noisy/SQ-Version of the fPTAS for the MEB Problem

Now, we consider a scenario where in each iteration t, rather than using the exact mean $\mu_w^t = \frac{\sum_{x \in P \setminus B(\theta^t, r)} x}{|P \setminus B(\theta^t, r)|}$, we obtain an approximated mean $\tilde{\mu}_w^t = \mu_w^t + \Delta^t$ subject to the constraint that $\|\Delta^t\| = O(\gamma r)$. To that end, we modify Algorithm 2 so that our update scale shrinks by a constant factor to $\gamma^2/8$, namely we set $\theta^{t+1} \leftarrow (1 - \frac{\gamma^2}{8})\theta^t + \frac{\gamma^2}{8}\tilde{\mu}_w^t$. We now prove that the revised algorithm still converges to a point close to θ_{opt}.

Lemma 3.4. Applying Algorithm 2 with any $4r_{opt} \geq r \geq r_{opt}$ and any θ_0 where $\|\theta_0 - \theta_{opt}\| \leq 10r_{opt}$, where in each iteration we use an approximated mean $\tilde{\mu}_w^t = \mu_w^t + \Delta^t$ where $\|\Delta^t\| \leq \frac{\gamma r}{16} \leq \frac{\gamma r_{opt}}{4}$ we obtain a θ where $\|\theta - \theta_{opt}\| \leq \gamma r_{opt}$ in at most $16T = \frac{64}{\gamma^2}\ln(100/\gamma^2)$ iterations.

Proof. First, analogously to Lemma 3.2 we have that in each update step we get

$$\|\theta^{t+1} - \theta_{opt}\|^2 = \left\|\left((1 - \frac{\gamma^2}{8})\theta^t + \frac{\gamma^2}{8}\tilde{\mu}_w^t\right) - \theta_{opt}\right\|^2 = (1 - \frac{\gamma^2}{8})^2 \cdot \|\theta^t - \theta_{opt}\|^2$$

$$+ 2\frac{\gamma^2}{8}(1 - \frac{\gamma^2}{8})\left(\langle\theta^t - \theta_{opt}, \mu_w^t - \theta_{opt}\rangle + \langle\theta^t - \theta_{opt}, \Delta^t\rangle\right) + (\frac{\gamma^2}{8})^2 \cdot \|\mu_w^t - \theta_{opt} + \Delta^t\|^2$$

$$\leq (1 - \frac{\gamma^2}{8})^2 \cdot \|\theta^t - \theta_{opt}\|^2 + 2(\frac{\gamma^2}{8} - \frac{\gamma^4}{64}) \cdot \left(\frac{1}{2}\|\theta^t - \theta_{opt}\|^2 + \|\theta^t - \theta_{opt}\| \cdot \frac{\gamma r_{opt}}{4}\right)$$

$$+ (\frac{\gamma^2}{8})^2 \cdot \left(2\|\mu_w^t - \theta_{opt}\|^2 + 2\frac{\gamma^2 r_{opt}^2}{4^2}\right)$$

$$\leq (1 - \frac{\gamma^2}{8})^2\|\theta^t - \theta_{opt}\|^2 + 2(\frac{\gamma^2}{8} - \frac{\gamma^4}{64}) \cdot \|\theta^t - \theta_{opt}\|\left(\frac{1}{2}\|\theta^t - \theta_{opt}\| + \frac{\gamma r_{opt}}{4}\right) + \frac{3\gamma^4}{64}r_{opt}^2$$

It follows that in each iteration where $\|\theta^t - \theta_{opt}\| \geq \gamma r_{opt}$ we get that

$$\|\theta^{t+1} - \theta_{opt}\|^2 \leq (1 - \frac{2\gamma^2}{8} + \frac{\gamma^4}{64})\|\theta^t - \theta_{opt}\|^2 + 2(\frac{\gamma^2}{8} - \frac{\gamma^4}{64}) \cdot \frac{3}{4}\|\theta - \theta_{opt}\|^2 + \frac{3\gamma^4 r_{opt}^2}{64}$$

$$< (1 - \frac{\gamma^2}{16})\|\theta^t - \theta_{opt}\|^2 + \frac{3\gamma^2}{64}\|\theta^t - \theta_{opt}\|^2 = (1 - \frac{\gamma^2}{64})\|\theta^t - \theta_{opt}\|^2$$

suggesting that after $16T = \frac{64}{\gamma^2}\ln(100/\gamma^2)$ iteration at most it must hold that

$$\|\theta^{16T} - \theta_{opt}\|^2 \le \exp(-\frac{64}{\gamma^2}\ln(100/\gamma^2) \cdot \frac{\gamma^2}{64})\|\theta_0 - \theta_{opt}\|^2 \le \frac{\gamma^2}{100} \cdot 100 r_{opt}^2 = \gamma^2 r_{opt}^2$$

As required. Similarly, if at some iteration t it holds that $\|\theta^t - \theta_{opt}\| < \gamma r_{opt}$ then we get that

$$\|\theta^{t+1} - \theta_{opt}\|^2 \le (1 - \frac{\gamma^2}{8})^2 \gamma^2 r_{opt}^2 + 2(\frac{\gamma^2}{8} - \frac{\gamma^4}{64}) \cdot \frac{3}{4}\gamma^2 r_{opt}^2 + \frac{3\gamma^4 r_{opt}^2}{64}$$

$$\le \gamma^2 r_{opt}^2 \left(1 - \frac{2\gamma^2}{8} + \frac{\gamma^4}{64} + \frac{3\gamma^2}{2\cdot 8} - \frac{3\gamma^4}{2\cdot 64} + \frac{3\gamma^2}{64}\right) \le (1 - \frac{\gamma^2}{64})\gamma^2 r_{opt}^2$$

suggesting yet again that $\|\theta^\tau - \theta_{opt}\| < \gamma r_{opt}$ for all $\tau \ge t$. $\qquad\square$

4   A Differentially Private fPTAS for the MEB Problem

We now turn our attention to the privacy-preserving versions of Algorithms 1 and 2. In this section we give their curator-model ρ-zCDP versions (Algorithms 3 and 4 resp.), whereas in the following section (Section 5) we detail their local-model zCDP versions. Due to space constraints, (i) the proof that Algorithm 3 is ρ-zCDP, (ii) the the full proofs of the following two statements, and (iii) the application of Algorithm 3 to Subsample-and-Aggregate are all deferred to the Supplementary Material, Section B.

Algorithm 3 Differentially Private Minimum Enclosing Ball (DP-MEB)

    Input: a set of n points $P \subseteq \mathbb{R}^d$, an approximation parameter $\gamma \in (0,1)$,
        an initial radius r_0 s.t. $r_{opt} \le r_0 \le 4r_{opt}$, and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \le 10r_{opt}$,
  error parameter β and privacy-parameter ρ.
  1: Remove any $x \in P$ which doesn't belong to $B(\theta_0, 11r_0)$.
  2: Set $i_{\min} \leftarrow 0$, $i_{\max} \leftarrow \ln_{1+\gamma}(4)(\approx \frac{4}{\gamma})$, and $\theta^* \leftarrow \theta_0$.
  3: Set $B \leftarrow \lceil \log_2(\ln_{1+\gamma}(4)) \rceil$.
  4: **while** $(i_{\min} < i_{\max})$ **do**
  5:     $i_{cur} = \lfloor \frac{i_{\min} + i_{\max}}{2} \rfloor$
  6:     $r_{cur} \leftarrow (1+\gamma)^{i_{cur}} \cdot r_0/4$
  7:     $\theta_{cur} \leftarrow$ DP-MMEB$(P, \gamma, \frac{\beta}{B}, \frac{\rho}{B}, r_{cur}, \theta_0)$
  8:     **if** $(\theta_{cur} \ne \bot)$ **then**
  9:         Set $i_{\max} \leftarrow i_{cur}$, $\theta^* \leftarrow \theta_{cur}$ and $r^* \leftarrow (1+\gamma)r_{cur}$
  10:    **else**
  11:      $i_{\min} \leftarrow i_{cur} + 1$
  12: **return** $B(\theta^*, r^*)$

Lemma 4.1. W.p. $\ge 1 - \beta$, applying Algorithm 4 with $r \ge r_{opt}$ and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \le 10r_{opt}$ returns a point θ^t where $|P \setminus B(\theta^t, (1+\gamma)r)| \le \frac{1408\sqrt{Td} + 1760\sqrt{2(T+1)\ln(4(T+1)/\beta)}}{\gamma\sqrt{\rho}} + \sqrt{\frac{2(T+1)\log(4(T+1)/\beta)}{\rho}}$.

Corollary 4.2. Given r_0 where $r_{opt} \le r_0 \le 4r_{opt}$ and a point θ_0 where $\|\theta_0 - \theta^*\| \le 10r_{opt}$, w.p. $\ge 1 - \beta$ Algorithm 3 is a $O(n \cdot \frac{\log^2(1/\gamma)}{\gamma^2})$-time algorithm that returns a ball $B(\theta^*, r)$ where $r \le (1+3\gamma)r_{opt}$ and where $|P \setminus B(\theta^*, r^*)| = O(\frac{\left(\sqrt{d} + \sqrt{\log(1/\gamma\beta)}\right)\log(1/\gamma)}{\gamma^2\sqrt{\rho}})$.

Corollary 4.2 follows Lemma 4.1 and from the fact that we invoke Algorithm 4 $B = O(\log(1/\gamma))$ many times, each with a privacy budget of ρ/B. The crux of the proof of Lemma 4.1 follows from showing that in each iteration the distance between the true mean of the uncovered points and $\tilde{\mu}_w^t$ doesn't exceed $\gamma r/16$ and appealing to Lemma 3.4. To show the proximity of the means we define

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Algorithm 4 DP-Margin based Minimum Enclosing Ball (DP-MMEB)

Input: a set of n points $P \subseteq \mathbb{R}^d$, an approximation parameter $\gamma \in (0,1)$,
an error parameter $\beta \in (0,1)$, privacy parameter ρ,
a candidate radius r, and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \leq 10 r_{opt}$.

1: Set $\theta^0 \leftarrow \theta_0$, $T \leftarrow \frac{64}{\gamma^2} \ln(\frac{100}{\gamma^2})$, $\sigma_{count}^2 \leftarrow \frac{T+1}{\rho}$, and $\sigma_{sum}^2 \leftarrow \frac{T \cdot (88r)^2}{\rho}$.
2: **for** $t = 0, 1, 2, \ldots, T-1$ **do**
3:      Sample $\Delta_{count} \sim \mathcal{N}(0, \sigma_{count}^2)$.
4:      $\tilde{n}^t_w \leftarrow |\{x \in P : x \notin B(\theta^t, r)\}| + \Delta_{count}$
5:      **if** $\left(\tilde{n}^t_w < \frac{16\sqrt{T+1}}{\gamma\sqrt{\rho}} \left(88\sqrt{d} + 110\sqrt{2\ln(4(T+1)/\beta)} \right) \right)$ **then**
6:          **return** θ^t
7:      Sample $\Delta_{sum} \sim \mathcal{N}(0, \sigma_{sum}^2 I_d)$.
8:      Set $\tilde{\mu}^t_w \leftarrow \frac{1}{\tilde{n}_{w^t}} \left(\sum_{x \notin B(\theta^t, r)} x + \Delta_{sum} \right)$.
9:      Update $\theta^{t+1} \leftarrow (1 - \frac{\gamma^2}{8})\theta^t + \frac{\gamma^2}{8}\tilde{\mu}_{w^t}$
10: Sample $\Delta_{count} \sim \mathcal{N}(0, \sigma_{count}^2)$.
11: **if** $\left(|P \setminus B(\theta^T, (1+\gamma)r)\}| + \Delta_{count} \leq \sqrt{\frac{2T \log(4T/\beta)}{\rho}} \right)$ **then return** θ^T **else return** $\perp$

---

the events $\mathcal{E}_1 :=$ in all draws, $|\Delta_{count}| \leq \sqrt{\frac{2(T+1)\log(4(T+1)/\beta)}{\rho}}$ and $\mathcal{E}_2 :=$ in all draws, $\|\Delta_{sum}\| \leq$
$88r\sqrt{T} \left(\sqrt{d} + \sqrt{2\ln(4T/\beta)} \right) / \sqrt{\rho}$ which hold w.p. $\geq 1 - \beta$, and argue that under $\mathcal{E}_1$ and $\mathcal{E}_2$ we get:

$$\|\tilde{\mu}^t_w - \mu^t_w\| = \|\tilde{\mu}^t_w - \theta^t - (\mu^t_w - \theta^t)\| = \left\| \frac{\sum_{x \notin B(\theta^t, r)} (x - \theta^t) + \Delta_{sum}}{\tilde{n}^t_w} - \frac{\sum_{x \notin B(\theta^t, r)} (x - \theta^t)}{n^t_w} \right\|$$

$$= \left\| \frac{\Delta_{sum}}{\tilde{n}^t_w} - \left(\sum_{x \notin B(\theta^t, r)} (x - \theta^t) \right) \left(\frac{1}{\tilde{n}^t_w} - \frac{1}{n^t_w} \right) \right\| \leq \frac{\|\Delta_{sum}\|}{\tilde{n}^t_w} + \|\mu^t_w - \theta^t\| \frac{|\Delta_{count}|}{\tilde{n}^t_w}$$

$$\leq \frac{1}{\tilde{n}^t_w \sqrt{\rho}} \left(88r\sqrt{T} \left(\sqrt{d} + \sqrt{2\ln(4T/\beta)} \right) + 22r\sqrt{2(T+1)\log(4(T+1)/\beta)} \right) \leq \frac{\gamma r}{16}$$

since $\tilde{n}^t_w \geq 16 \cdot \frac{88\sqrt{Td} + 110\sqrt{2(T+1)\ln(4(T+1)/\beta)}}{\gamma\sqrt{\rho}}$ in order for Algorithm 4 to make an update.

5 A Local-DP fPTAS for the MEB Problem

Again, due to space constraints, we merely state the LDP algorithm in this section, and defer both its
privacy and utility analyses to the Supplementary Material, Section C — where we prove that it is a
ρ-zCDP algorithm that returns a ball $B(\theta^*, r^*)$ such that $r^* \leq (1 + 3\gamma)r_{opt}$ and $|P \setminus B(\theta^*, r^*)| =$
$O(\frac{\sqrt{n}\log(1/\gamma)}{\gamma^2\sqrt{\rho}} \left(\sqrt{d} + \sqrt{\log(1/\gamma\beta)} \right))$.

At the core of its utility proof is a lemma analogous to Lemma 4.1, in which we prove that
w.h.p. in each iteration t the distance between the true mean of the uncovered points and their
LDP-approximation does not exceed $\gamma r/16$. The crux of its proof is as follows. For each it-
eration t we denote n^t_w as the true number of datapoints in P outside the ball $B(\theta^t, r)$, μ^t_w as
their true mean, and v^t_w as the difference of the true mean and the current center $v^t_w = \mu^t_w - \theta^t$;
and denote their LDP analogues as $\tilde{n}^t_w$ and $\tilde{v}^t_w$ (as defined in Algorithm 5) and $\tilde{\mu}^t_w = \tilde{v}^t_w + \theta^t$.
We then define the events $\mathcal{E}_1 :=$ in all iterations, $|\tilde{n}^t_w - n^t_w| \leq \sqrt{\frac{2n(T+1)\log(4(T+1)/\beta)}{\rho}}$ and $\mathcal{E}_2 :=$
in all iterations, $\|\sum_x Z^t_x - n^t_w v^t_w\| \leq \frac{88r\sqrt{nT}\left(\sqrt{d}+\sqrt{2\ln(4T/\beta)}\right)}{\sqrt{\rho}}$ which hold together w.p. $\geq 1 - \beta$.
(The r.v. Z^t_x is defined in Algorithm 5.) Under $\mathcal{E}_1$ and $\mathcal{E}_2$ we have that

$$\|\tilde{\mu}^t_w - \mu^t_w\| = \|\tilde{v}^t_w - v^t_w\| \leq \left\| \frac{\sum_x Z^t_x - n^t_w v^t_w}{\tilde{n}^t_w} - (n^t_w v^t_w) \left(\frac{1}{\tilde{n}^t_w} - \frac{1}{n^t_w} \right) \right\|$$

Algorithm 5 LDP-Margin based Minimum Enclosing Ball (LDP-MMEB)

Input: a set of n points $P \subseteq \mathbb{R}^d$, an approximation parameter $\gamma \in (0,1)$,
an error parameter $\beta \in (0,1)$, privacy parameter ρ,
a candidate radius r, and an initial center θ_0 s.t. $\|\theta_0 - \theta_{opt}\| \leq 10 r_{opt}$.

1: Set $\theta^0 \leftarrow \theta_0$, $T \leftarrow \frac{64}{\gamma^2} \ln(\frac{100}{\gamma^2})$, $\sigma_{count}^2 \leftarrow \frac{T+1}{\rho}$, and $\sigma_{sum}^2 \leftarrow \frac{T \cdot (88r)^2}{\rho}$.
2: **for** $t = 0, 1, 2, \ldots, T-1$ **do**
3:      **for each** $(x \in P)$ **do**
4:          Sample $\Delta_{count} \sim \mathcal{N}(0, \sigma_{count}^2)$.
5:          Sample $\Delta_{sum} \sim \mathcal{N}(0, \sigma_{sum}^2 I_d)$.
6:          **if** $(x \notin B(\theta^t, r))$ **then**
7:              Send $Y_x^t = 1 + \Delta_{count}$, $Z_x^t = x - \theta^t + \Delta_{sum}$
8:          **else** Send $Y_x^t = \Delta_{count}$, $Z_x^t = \Delta_{sum}$
9:      Set $\tilde{n}_w^t = \sum_{x \in P} Y_x^t$ and $\tilde{v}_w^t = \frac{1}{\tilde{n}_w^t} \sum_{x \in P} Z_x^t$.
10:      **if** $(\tilde{n}_w^t < \frac{16 \sqrt{n(T+1)}}{\gamma \sqrt{\rho}} \left(88\sqrt{d} + 110 \sqrt{2 \log(4(T+1)/\beta)} \right))$ **then return** θ^t
11:      Update $\theta^{t+1} \leftarrow \theta^t + \frac{\gamma^2}{8} \tilde{v}_w^t$
12: **for each** $(x \in P)$ **do**
13:      Sample $\Delta_{count} \sim \mathcal{N}(0, \sigma_{count}^2)$.
14:      **if** $(x \notin B(\theta^T, (1+\gamma)r))$ **then**
15:          Send $Y_x^T = 1 + \Delta_{count}$
16:      **else** Send $Y_x^T = \Delta_{count}$
17: Set $n_w^T \leftarrow \sum_x Y_x$
18: **if** $\left(n_w^T \leq \sqrt{\frac{2n(T+1) \log(4(T+1)/\beta)}{\rho}} \right)$ **then return** θ^T **else return** $\perp$

$$\leq \frac{\| \sum_x Z_x^t - n_w^t v_w^t \|}{\tilde{n}_w^t} + \|\mu_w^t - \theta^t\| \frac{|\tilde{n}_w^t - n_w^t|}{\tilde{n}_w^t}$$

$$\leq \frac{88r\sqrt{nT}\left(\sqrt{d} + \sqrt{2\ln(4T/\beta)}\right) + 22r\sqrt{2n(T+1)\log(4(T+1)/\beta)}}{\tilde{n}_w^t \sqrt{\rho}} \leq \frac{\gamma r}{16}$$

as Algorithm 5 only makes an update step if $\tilde{n}_w^t \geq \frac{16\sqrt{n(T+1)}}{\gamma\sqrt{\rho}}\left(88\sqrt{d} + 110\sqrt{2\log(4(T+1)/\beta)}\right)$.

6   Discussion and Open Problems

This work is the first to give a DP-fPATS for the MEB problem, in both the curator- and the local-model, and it leads to numerous open problems. The first is the question of improving the utility guarantee. Specifically, the number of points our algorithm may omit from P has a dependency of $\tilde{O}(\gamma^{-2})$ in the approximation factor, where this dependency follows from the fact that in each of our $T = \tilde{O}(\gamma^{-2})$ iterations we require an approximation of $O(\gamma r_{opt})$ to the true mean of the uncovered points. Thus finding either an iterative algorithm which makes $\ll T$ iterations or a variant of SVT that will allow the privacy budget to scale like $O(\log(T))$ will reduce this dependency to only $\tilde{O}(\gamma^{-1})$. Alternatively, it is intriguing whether there exists a lower-bound for any zCDP PTAS of the MEB problem proving a polynomial dependency on γ. (The best we were able to prove is via packing argument [20, 7] using a grid of $O((1/\gamma)^d)$ many points, leading to a $d\log(1/\gamma)$ bound.)

A different open problem lies on the the application of this DP-MEB approximation to the task of DP-clustering, and in particular — on improving on the works of [21, 30, 12] for "stable" k-median/means clustering. One can presumably combine our technique with the LSH-based approach used in [27] to cover a subset of points lying close together, however — it is unclear to us what is the effect of using only some of each cluster's "core" on the approximated MEB we return and on the k-means/median cost. More importantly, it does not seem that for the k-means problem our MEB approximation yields a better cost than the simple baseline of DP-averaging each cluster's core (after first finding a $O(1)$-MEB approximation, as discussed in the introduction). But it is possible that our work can be a building block in a first PTAS for the k-center problem in low-dimensions, a setting in which the k-center problem has a non-private PTAS [19].

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