Compressing Deep ODE-Nets using Basis Function Expansions

Abstract

The recently-introduced class of ordinary differential equation network models (ODE-Nets) establishes a fruitful connection between deep learning and dynamical systems. In this work, we reconsider formulations of the weights as continuous-in-depth functions using linear combinations of basis functions. This perspective allows us to compress the weights through a change of basis, without retraining, while maintaining near state-of-the-art performance. In turn, both inference time and the memory footprint are reduced, enabling quick and rigorous adaptation between computational environments. Furthermore, our framework enables meaningful continuous-in-time batch normalization layers using function projections. The performance of basis function compression is demonstrated by applying continuous-in-depth models to (a) image classification tasks using convolutional units and (b) sentence-tagging tasks using transformer encoder units

1 Introduction

Neural network (NNs) models inspired by ordinary differential equations [6, 10, 39, 47, 51, 59, 60], often called also *ODE-Nets*, have recently emerged as a paradigm for modeling data. In this work, we introduce a methodology to compress ODE-Nets without retraining. To do so, we express the weights as continuous-in-depth functions using linear combinations of basis functions. Basis functions allow one to take advantage of powerful parameter transformations: (a) *adding parameters* can be used to grow the depth of ODE-Nets; (b) *decreasing parameters* can be used to compress model weights; (c) *function projections* allow to incorporate stateful layers (e.g.batch normalization) into ODE-Nets.

To be more concrete, let $\theta(t; \hat{\theta})$ be an arbitrary weight function that depends on time, or depth, t, which takes as argument the discrete learnable weights $\hat{\theta}$. We can represent this weight function as a linear combination of K (continuous-in-time) basis functions $\phi_k(t)$ as

$$\theta(t; \hat{\theta}) = \sum_{k=1}^{K} \phi_k(t)\, \hat{\theta}_k. \tag{1}$$

This representation allows us to perform in a systematic way various transformations from different parameter coefficients $\hat{\theta}^1$ to other coefficients $\hat{\theta}^2$ simply by transforming between bases.

In turn, basis transformations such as interpolation and projection allow us to compress models; i.e., we can systematically derive smaller networks from a single deep ODE-Net source model through a change of basis. Our approach is of interest since other techniques such as stochastic depth [27], layer dropout [14] and adaptive depth [12, 34], that are useful for discrete graph models, do not necessarily apply in a meaningful manner to ODE-Nets.

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Figure 1: Sketch of a continuous-in-depth transformer-encoder. The model architecture consists of a sparse embedding layer followed by an OdeBlock that integrates the encoder to feed into a classification layer. The model graph is generated by nesting the residual $\mathcal{R}$ on the right into a time-integration scheme in the OdeBlock. The weights for each call to $\mathcal{R}$ are determined by evaluating the basis expansion. Internal hidden states evolve continuously during the forward pass. This is illustrated by a smoothly varying attention matrix which is extracted from a model trained in Sec. 6.3.

Further, this additional time-discretization on top of ODE-Nets elucidates an elegant way to incorporate stateful network layers, such as batch normalizations, into ODE-Nets to unlock state-of-the-art performance. We discretize both gradient parameters $\theta^g(t, \hat{\theta}^g)$ and state parameters $\theta^s(t, \hat{\theta}^s)$ using basis functions, where the gradient is denoted by g and the state by s. Given an update function $\mathcal{R}$, the continuous residual is functionally split into two components: the forward-pass output $\dot{x} = \mathcal{R}_x$ and the new state output $\theta^{s*} = \mathcal{R}_s$. The continuous-depth stateful ODE-Net satisfies the equations

$$\dot{x}(t) = \mathcal{R}_x\left(\theta^g(t), \theta^s(t), x(t)\right), \tag{2}$$

$$\theta^{s*}(t) = \mathcal{R}_s\left(\theta^g(t), \theta^s(t), x(t)\right), \tag{3}$$

subject to the initial condition $x_{in} = x(t = 0)$. In order to discretize these equations, we solve $\dot{x}$ using methods for numerical integration (denoted by `scheme`), followed by a basis projection of $\hat{\theta}^{s*}$. Specifically, we yield the following input-output relation for the forward pass:

$$x_{out} = \texttt{StatefulOdeBlock}_x\left[\mathcal{R}_x, \texttt{scheme}, \Delta t, \phi\right]\left(\hat{\theta}^g, \hat{\theta}^s, x_{in}\right) \tag{4}$$

$$\hat{\theta}^{s*} = \texttt{StatefulOdeBlock}_s\left[\mathcal{R}_s, \texttt{scheme}, \Delta t, \phi\right]\left(\hat{\theta}^g, \hat{\theta}^s, x_{in}\right) \tag{5}$$

Given a loss function using $x_{out} = x(t = T)$, we jointly optimize for $\theta^g(t)$ and $\theta^s(t)$. The updates to $\theta^g(t)$ are computed by backpropagation of the loss through the OdeBlock with respect to its basis coefficients, $\partial x_{out}/\partial\hat{\theta}_g$. Optimizing $\hat{\theta}^s(t)$ involves projecting the update rule back onto the basis during every training step. In summary, this formulation provides a plug-and-play machinery that can be applied to any residual network $\mathcal{R}(\cdot)$, such as residual convolutional blocks with or without bottlenecks [25], wide variants [56], aggregated modules [53], or transformer encoders [52].

An example of a continuous-depth model using (4) is shown in Figure 1 for the part-of-speech (POD) tagging task considered in Section 6.3. Where a discrete transformer model would have a stacked chain of encoders, the continuous analogue has a single OdeBlock. The time-varying basis for parameters provides the depth-wise capacity of the model. Numerical integration of (2) generates a model graph with repeated subgraphs $\mathcal{R}$ whose weights are determined by evaluating $\theta(t; \hat{\theta}, \phi)$ at time t. The forward pass has a continuously varying hidden state that manifests, e.g., a smoothly varying attention matrix A(t) at different stages of the computation. We will show that with sufficient regularity, $\theta(t)$ can be effectively compressed while the model nearly maintains its accuracy.

The model formulated in (2) can be seen as an extension of the recently proposed ContinuousNet [47] and Galerkin ODE-Net [41]. In contrast to this prior work, we exploit properties of basis functions to compress ODE-Nets without retraining. Further, we are able to formulate continuous-time (CT) batch normalization layers. Indeed, stateful normalization layers are crucial for ODE-Nets to achieve state-of-the-art performance [20]. In the following, we refer to our model as ContinuousNetV2, and we show that, in addition to being able to compress our model without retraining, we are also able to achieve state-of-the-art performance on mainstream image classification problems.

Table 1: Comparison of our ContinuousNetV2 to various other dynamical system inspired models.

Model	Multi-level	Compression	Basis Function View	CT-BatchNorms
NODE [11]	✗	✗	✗	✗
Multi-level ResNet [5]	✓	✗	✗	✗
Galerkin ODE-Net [41]	✗	✗	✓	✗
ContinuousNet [47]	✓	✗	✓	✗
ContinuousNetV2 (ours)	✓	✓	✓	✓

Table 1 provides a high-level comparison of our results to other related dynamical-systems-inspired models (see Sec 2). To summarize our main contributions, we

- introduce a new methodology to compress ODE-Nets without retraining or revisting any data, based on parameter interpolation and projection (Sec. 3);

- propose a formulation for treating continuous-in-time stateful modules using function projections, which in turn enables us to introduce CT batch normalization layers for ODE-Nets (Sec. 4);

- introduce a theorem for the conditions required to learn continuous-in-depth weight functions in the discrete regime, and empirically demonstrate the theoretical result (Sec. 5);

- demonstrate the accuracy and compression performance for various image classification tasks using both shallow and deep ODE-Nets (Sec.6.2); and

- introduce a novel continuous-in-depth transformer and demonstrate the compression performance of this model on a natural language processing (NLP) task (Sec.6.3).

2 Related Work

The idea of "formulating models in continuous time and then discretize" [6, 22] has recently attracted attention both in the machine learning and physics-science community. Subsequently, numerous ODE and PDE-based network architectures [2, 8, 10, 18, 39, 47, 51, 59, 60], and continuous-time recurrent units [3, 13, 36, 48–50] have been proposed. Other research fronts motivated by this paradigm include normalizing flows [17, 29, 55], and stochastic differential equations [19, 28, 35, 38].

Exploiting the connections between ODE-Nets and the theory of dynamical systems and control is an active area of research [42, 45, 58] which has yielded more stable [7, 21, 22] and robust [1, 24, 37] models. In particular, this connection has motivated the development of more memory efficient training strategies [9, 15, 16, 46, 62] for ODE-Nets.

The idea of representing a continuous-in-time weight function as a linear combination of basis functions has recently been proposed by [42] and [47]. There, it has been noted that piecewise constant basis functions algebraically resemble residual networks and stacked ODE-Nets. Further, [42] used an orthogonal basis set to formulate a Galërkin Neural ODE. In contrast to their work, we use non-orthogonal basis sets and take advantage of basis transformations to compress ODE-Nets.

3 ODE-Net Compression via Basis Transformations

In this section, we discuss how basis transformations can be used to compress ODE-Nets. Basis transformations of continuous functions are a natural choice for compressing ODE-Nets because they marry well with continuous-time operations. The basis sets which we discuss have two parameters that specify the family of functions $\phi(t)$ and the number of functions K to be used. Hence, a basis is described as (ϕ, K). Here, we consider piecewise constant and piecewise linear basis functions.

- **Piecewise constant basis.** This basis consist of simple basis functions that assume a constant value for each of the elements of width $\Delta t = T/K$, where T is the 'time' at the end of the ODE-Net. The summation in Eq. (1) involves piecewise-constant "indicator" functions $\phi_k(t)$ satisfying

$$\phi_k(t) = \begin{cases} 1, & t \in [(k-1)\Delta t,\, k\Delta t) \\ 0, & \text{otherwise.} \end{cases} \tag{6}$$

- **Piecewise linear basis functions.** Next, we consider a basis with evenly spaced elements where each parameter $\hat{\theta}_k$ corresponds to the value of $\theta(t_k)$ at element boundaries $t_k = T(k-1)/(K-1)$. Each basis function is a "hat" function around the point t_k,

$$\phi_k(t) = \begin{cases} (t - k\Delta t)/\Delta t, & t \in [(k-1)\Delta t,\ k\Delta t] \\ 1 - (t - k\Delta t)/\Delta t, & t \in [k\Delta t,\ (k+1)\Delta t] \\ 0, & \text{otherwise.} \end{cases} \tag{7}$$

Discontinuous piecewise linear functions are a closely related family of functions, wherein each control point has a left and right value. Both of these basis functions have compact and overlapping supports; i.e., they are not orthogonal.

Basis functions have a finite number of parameters, but enable us to generate compatible weights for any $t \in [0, T]$ needed by the integration of the forward pass. Given the coefficients $\hat{\theta}^1$ to a function $\theta^1(t)$ on a basis (ϕ^1, K_1), we can determine new coefficients $\hat{\theta}^2$ on a different space (ϕ^2, K_2). To illustrate this, Figure 2 shows different basis representations of a weight function. In practical terms, this transformation can change the actual floating-point values of parameters in memory, and changing K changes the total number of parameters, and hence storage requirement.

There are two types of transformation that we consider in this work: interpolation and projection. (Note that interpolation and projection do not necessarily give the same result for the same function.)

Interpolation. Some basis functions use control points for which parameters correspond to values at different t_k such that $\theta(t_k, \hat{\theta}) = \hat{\theta}_k$. Given θ^1, the parameter coefficients for θ^2 can thus be calculated by evaluating the θ^1 at the control points t_k^2:

$$\hat{\theta}_k^2 = \theta^1(t_k^2, \hat{\theta}^1) = \sum_{b=1}^{K_1} \phi_b^1(t_k^2)\hat{\theta}_b^1 \quad \text{for } k = 1, ..., K_2. \tag{8}$$

Interpolation only works with basis functions where the parameters correspond to control point locations. For piecewise constant basis functions, t_k corresponds to the cell centers, and for piecewise linear basis functions, t_k corresponds to the endpoints at element boundaries.

Projection. Function projection can be used with any basis expansion. Given the function $\theta^1(t)$, the coefficients $\hat{\theta}_k^2$ are solved by a minimization problem:

$$\min_{\hat{\theta}_k^2} \int_0^T \left(\theta^1(t, \hat{\theta}^1) - \theta^2(t, \hat{\theta}^2) \right)^2 \mathrm{d}t = \min_{\hat{\theta}_k^2} \int_0^T \left(\sum_{a=1}^{K_1} \hat{\theta}_a^1 \phi_a^1(t) - \sum_{k=1}^{K_2} \hat{\theta}_k^2 \phi_k^2(t) \right)^2 \mathrm{d}t. \tag{9}$$

The integral is evaluated using Gaussian quadrature over sub-cells. The SM includes the details of the numerical approximation of the loss and its solution. The ultimate calculation solves the same linear problem repeatedly for each tensor component of θ used by the call to $\mathcal{R}$.

Figure 2: Real example of projecting a component of the query kernel from a continuous-depth transformer trained in Sec. 6.3. The model was trained with $K = 64$ piecewise constant basis functions (top left) and then projected to: $K = 16$ piecewise constant basis functions (top right), $K = 16$ piecewise linear basis functions (bottom left), and $K = 12$ discontinuous piecewise linear basis functions (bottom right). Circles denote the control points corresponding to parameters $\hat{\theta}_k$.

122 **A Note on Complexity.** Basis transformations operate directly on the parameter coefficients without
123 any data inputs, model evaluations, or gradients. The total number of parameters for the two basis
124 function models is $N_\mathcal{R} K_1$ and $N_\mathcal{R} K_2$, where $N_\mathcal{R}$ is the number of tensor components in one call to
125 $\mathcal{R}$. Projection requires one matrix factorization and $N_\mathcal{R}$ applications of the factorization; the general-
126 case complexity is $O\left((K_2)^3 + (K_2)^2 K_1 + N_\mathcal{R} K_1 K_2\right)$. Interpolation requires K_2 evaluations of
127 ϕ^1 for each tensor component; the general-case complexity of interpolation is $O\left(N_\mathcal{R} K_2 K_1\right)$. K_1
128 and K_2 are proportional to the number of layers in a model and thus relatively small numbers, as
129 compared to $N_\mathcal{R}$. The basis functions considered have compact support, which introduces sparsity
130 that further reduces the complexities. Thus, because the network does not need to be evaluated on
131 any data, basis transformations have very low time and memory cost.

4 ODE-Nets with Stateful Batch Normalization

133 For most tasks ODE-Nets require stateful mod-
134 ules such as BatchNorms to achieve top perfor-
135 mance [20]. NNs are optimized by backpropa-
136 gating on trainable parameters, however, stateful
137 modules include specific update rules for param-
138 eters, $\theta^{s*} = \text{Update}(\theta^g, \theta^s, x_i)$. This compli-
139 cates many aspects of implementing ODE-Nets,
140 and contemporary work acknowledges that in-
141 cluding BatchNorm layers in ODE-Nets is not
142 obvious[54]. For instance, a recent approach
143 emulated a piecewise-constant basis by multi-
144 plexing a list of stateful PyTorch BatchNorm
145 objects in the integration loop[47].

146 Basis projection provides an elegant solution to
147 formalize and implement continuous-in-depth
148 stateful modules. Using a functional program-
149 ming paradigm inspired by Flax [26], we replace
150 the internal state update of the module with a
151 secondary output. Let $\theta = \{\theta^g, \theta^s\}$, then the
152 residual network can be split into two compo-
153 nents, $\dot{x} = \mathcal{R}_x$, and $\theta^{s*} = \mathcal{R}_s$. For example, the
154 continuous-depth BatchNorm function has two
155 gradient-parameter functions, scale $s(t)$ and bias
156 $b(t)$, and two state-parameter functions, mean
157 $\mu(t)$ and variance $\sigma(t)$.

Algorithm 1: `StatefulOdeBlock` accumulates and projects state updates from the Runge-Kutta forward pass.

Data: Gradient and state parameters $\hat{\theta}^g$, $\hat{\theta}^s$,
      Input x_{in}.
Initialize `States` $= \{\}$;
Let $x = x_{in}$;
for $t = 0,\ t < T,\ t\mathrel{+}= \Delta t$ **do**
    for $i \in$ *Runge-Kutta Stage* **do**
        Let $t_i = t + c_i \Delta t$;
        $x_i = \sum_j x + \Delta t a_{ij} k_j$;
        $k_i = \mathcal{R}_x(\theta^g(t_i, \hat{\theta}^g), \theta^s(t_i, \hat{\theta}^s), x_i)$;
        $\bar{\theta}^s_i = \mathcal{R}_s(\theta^g(t_i, \hat{\theta}^g), \theta^s(t_i, \hat{\theta}^s), x_i)$;
        `States.append`$(\{t_i, \bar{\theta}^i_s\})$;
    end
    Let $x = x + \Delta t \sum_i b_i k_i$;
end
$x_{out} = x$;
$\hat{\theta}^{s*} = \text{Project}(\text{States}, \phi, K)$;
Return: $x_{out}, \hat{\theta}^{s*}$;
Backward pass: Trace $\partial x_{out}/\partial \hat{\theta}^g$;

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158 Eq.(3) is theoretically satisfied given a forward pass solution $x(t)$, but it requires an additional
159 discretization to be implemented. Each call to $\mathcal{R}$ at time $t_i \in [0, T]$ during the forward pass outputs
160 an updated state $\bar{\theta}^s_i = \mathcal{R}_s(t_i)$. This generates a point cloud $t_i, \bar{\theta}^s_i$, which is then projected back onto
161 the basis set by minimizing the point-wise least-squared-error given by

$$\hat{\theta}^{s*} = \arg\min_{\hat{\theta}^{s*}} \sum_{i=1}^{N_{state}} \left(\bar{\theta}^s_i - \sum_{k=1}^{K} \phi_k(t_i) \hat{\theta}^{s*}_k \right)^2. \tag{10}$$

162 Algorithm 1 describes the calculation of Equations 4 and 5, fused into one loop. For the forward Euler
163 and piecewise constant case, this algorithm reduces to the update rule in a ResNet. This theoretical
164 formalism and algorithm generalizes to any combination of stateful layer, basis set, and integration
165 scheme. Interpolation and projection also apply to the coefficients $\hat{\theta}^s$.

5 Theoretical Bounds of Discretized Continuous Models

167 We briefly examine the advantages of certain integrators on compression from a theoretical point of
168 view. For the sake of brevity, here we let $h = \Delta t$. A p-stage explicit Runge-Kutta method for an ODE
169 $\dot{y}_\theta(t) = f(y(t), \theta(t))$ provides an approximation $y_{h,\theta}(t)$ of $y_\theta(t)$ for a given step size h through linear

(a) Compression using interpolation.	(b) Compression using projections.

Figure 3: Higher-order integrators introduce additional regularization into learned continuous weight functions. By experimenting on CIFAR-10, it is empirically observed that training with the RK4 scheme improves the compression-performance compared to using the forward Euler scheme.

interpolation between the generated points [23, Chapter II]: $y_{h,\theta}(t+h) = y_{h,\theta}(t) + h\sum_{i=1}^p b_i k_i$, where each k_i satisfies $k_i = f(y_{h,\theta}(t) + h\sum_{j=1}^{i-1} a_{ij}k_j, \theta(t+c_i h))$. In Theorem 1, we demonstrate that for any scalar loss function L, using a Runge-Kutta integrator *implicitly regularizes* towards smaller derivatives in f. Implicit regularization is of interest very generally [40], and in recent years it has received attention for neural network models [31, 43]. Since θ can be arbitrary, we consider finite differences in time. To this effect, recall that the m-th order forward differences are defined by $\Delta_h^m f(x,t) = \Delta_h^{m-1} f(x, t+h) - \Delta_h^{m-1} f(x,t)$, with $\Delta_h^0 f(x,t) = f(x,t)$.

Theorem 1 (Implicit regularization) *There exists a polynomial P depending only on the Runge-Kutta scheme satisfying $P(0) = 0$, and a smooth function $\bar{y}_\theta(t)$ depending on f, θ, and the scheme, such that for any $t \in [0,T]$, as $h \to 0^+$,*

$$L(y_{h,\theta}(t)) = L(\bar{y}_\theta(t)) + h^p \nabla L(\bar{y}_\theta(t)) \cdot e_{h,\theta}(t) + \mathcal{O}(h^{p+1}), \tag{11}$$

where $e'_{h,\theta}(t) = \frac{\partial f}{\partial y}(y_{h,\theta}(t), \theta(t))e_{h,\theta}(t) + P \circ \mathcal{D}_{h,\theta}^p(t)$ and

$$\mathcal{D}_{h,\theta}^p(t) = \left\{ \left(\frac{\partial^l f_j}{\partial y^l} \otimes h^{-m}\Delta_h^m \right) f_j(y_{h,\theta}(t), \theta(t)) \right\}_{j=1,\dots,d,\ l+m\leq p+1} . \tag{12}$$

Theorem 1 demonstrates that Runge-Kutta integrators implicitly regularize toward smaller derivatives/finite differences of f of orders $k \leq p+1$. To demonstrate the effect this has on compression, we consider the *sensitivity* of the solution y to $\theta(t)$, and hence to the choice of basis functions, using Gateaux derivatives. A smaller sensitivity to $\theta(t)$ allows for coarser approximations before encountering a significant reduction in accuracy. For any function $\varphi(t)$, let $D_\varphi y_{h,\theta}(t) = \frac{d}{d\epsilon} y_{h,\theta+\epsilon\varphi}(t)\big|_{\epsilon=0}$. A quick calculation (see Supplementary Material) reveals that

$$D_\varphi y_{h,\theta}(t) = \int_0^t e^{F_\theta(s,t)} \frac{\partial f}{\partial \theta}(y_{h,\theta}(s), \theta(s))\varphi(s)\mathrm{d}s + \mathcal{O}(h^p),$$

where $F_\theta(s,t) = \int_s^t \frac{\partial f}{\partial y}(y_{h,\theta}(u), \theta(u))\mathrm{d}u$. In light of Theorem 1, a reduced sensitivity can occur in one of two ways: (I) A higher-order integrator is used, causing higher-order derivatives to appear in the implicit regularization term $e_{h,\theta}$. By the Landau-Kolmogorov inequality [32], for any differential D and integer $m \geq 1$, $\|D^m f\| \geq c_m \|f\|(\|Df\|/\|f\|)^m$ for some $c_m > 0$. Hence, by implicitly regularizing towards smaller higher-order derivatives/finite differences, we should expect more dramatic reductions in the first-order derivative/finite difference as well. This effect is seen in Figure 3. (II) A larger step size h is used. Since doing so can lead to stability concerns during training, we later consider a refinement training scheme [5, 47] where h is slowly reduced.

6 Experiments

In this section, we present empirical results to demonstrate the accuracy and compression performance of ContinuousNetV2 for both image classification tasks and a NLP task. Each experiment was repeated with eight different seeds, and the figures report mean and variance. Additional details about the training process, resources used, and different model configurations are provided in the SM.

6.1 Compressing Shallow ODE-Nets for Image Classification Tasks

First, we consider shallow ODE-Nets, which have low parameter counts, in order to compare our models to meaningful baselines. We evaluate the performance on both MNIST [33] and CIFAR-10 [30]. Here, we train our ContinuousNetV2 using the classic Runge-Kutta (RK4) scheme and the multi-level refinement method proposed by [5, 47].

Results for MNIST. Due to the simplicity of this problem, we consider for this experiment an ODE-Net that has only a single OdeBlock with 8 units, and each unit has 12 channels. Our model has about $18K$ parameters and achieves about 99.4% test accuracy on average. Despite the lower parameter count, we outperform all other ODE-based networks on this task, as shown in Table 2.

Next, we compress our model by reducing the number of units down from 8 to 4, without retraining, fine-tuning or revisiting any data. The resulting model has approximately $10K$ parameters (a 45% reduction), while achieving about 99.2% test accuracy. We can compress the model even further to $7K$ parameters, if we are willing to accept a 2.6% drop in accuracy.

Results for CIFAR-10. Next, we demonstrate the compression performance on CIFAR-10. To establish a baseline that is comparable to other ODE-Nets, we consider a model that has two OdeBlocks with 8 units, and the units in the first block have 16 channels, while the units in the second block have 32 channels. Our model has about $207K$ parameters and achieves about 90.4% accuracy. Note, that our model has a similar test accuracy to that of a ResNet-20 with $270K$ parameters (a ResNet-20 yields about 91.25% accuracy [25]). In Table 3 we see that our model outperforms all other ODE-Nets on average, despite the comparable parameter count.

Again, we compress our model by reducing the number of units from 8 down to 4. The resulting model has $114K$ parameters and achieves about 89.9% accuracy. Despite the compression ratio of nearly 2, the performance of our compressed model is still better as compared to other ODE-Nets.

6.2 Compressing Deep ODE-Nets for Image Classification Tasks

Next, we demonstrate that we can also compress high-capacity deep ODE-Nets trained on CIFAR-10. We consider a model that has 3 ODE-blocks. The units within the three blocks have an increasing number of channels, [16,32,64]. (Additional results for CIFAR-100 are provided in the SM.)

Table 4 shows results for CIFAR-10. Here we consider two configurations: (c1) is a model trained with refinement training, which has piecewise linear basis functions; (c2) is a model trained without refinement training, which has piecewise constant basis functions. It can be seen that model (c2)

Table 2: Compression performance and test accuracy of shallow ODE-Nets on MNIST.

Model	Best	Average	Min	# Parameters	Compression
NODE [11]	-	96.4%	-	84K	-
ANODE [11]	-	98.2%	-	84K	-
2nd-Order [41]	-	99.2%	-	20K	-
A4+NODE+NDDE [61]	-	98.5%	-	84K	-
ContinuousNetV2 (ours)	**99.6%**	**99.4%**	**99.3%**	18K	baseline
↪ (compressed)	99.4%	99.2%	99.1%	10K	45%
↪ (compressed)	97.8%	96.9%	95.7%	7K	61%

Table 3: Compression performance and test accuracy of shallow ODE-Nets on CIFAR-10.

Model	Best	Average	Min	# Parameters	Compression
HyperODENet [54]	-	87.9%	-	460K	-
SDE BNN (+ STL) [54]	-	89.1%	-	460K	-
Hamiltonian [51]	-	89.3%	-	264K	-
NODE [11]	-	53.7%	-	172K	-
ANODE [11]	-	60.6%	-	172K	-
A4+NODE+NDDE [61]	-	59.9%	-	107K	-
ContinuousNetV2 (ours)	**90.7%**	**90.4%**	**90.1%**	207K	baseline
↪ (compressed)	90.3%	89.9%	89.6%	114K	45%

(a) Compressing basis coefficients with fixed N_T.   (b) Decreasing N_T using the red line in (a).

Figure 4: In (a) we show the prediction accuracy on CIFAR-10 as a function of weight compression for models that are trained with different basis functions. It can be seen that there is advantage of using piecwise linear basis functions during training. In (b) we compare models with different numbers of time steps. Reducing the number of timesteps reduces the the number of FLOPs.

Table 4: Compression performance and test accuracy of deep ODE-Nets on CIFAR-10.

Model	Max	Average	Min	# Parameters	Compression
ResNet-110 [25]	-	93.4%	-	1.73M	-
ResNet-122-i [5]	-	93.8%	-	1.92M	-
MidPoint-62 [4]	-	92.8%	-	1.78M	-
ContinuousNet [47]	94.0%	93.8%	93.5%	3.19M	-
ContinuousNetV2 (c1)	93.0%	92.4%	92.1%	1.63M	baseline
↪ (compressed)	92.2%	91.8%	91.1%	0.85M	48%
ContinuousNetV2 (c2)	**94.4%**	**94.1%**	**93.8%**	1.63M	baseline
↪ (compressed)	69.9%	60.5%	52.7%	0.85M	48%

achieves high predictive accuracy, yet it yields a poor compression performance. In contrast, model (c1) is about 1.5% less accurate, but it shows to be highly compressible. We can compress the parameters by nearly a factor of 2, while increasing the test error only by 0.6%.

In Figure 4a, we show that the compression performance of model (c1) depends on the particular choice of basis set that is used during training and inference time. Using piecewise constant basis functions during training yields models that are slightly less compressible (green line), as compared to models that are using piecewise linear basis functions (blue line). Interestingly, the performance can be even further improved by projecting the piecewise linear basis functions onto piecewise constant basis functions during inference time (red line). In Figure 4b, we show that we can also decrease the number of time steps N_T during inference time, which in turn leads to a reduction of the number of FLOPs during inference time. For instance, reducing N_T from 16 to 8, reduces the inference time by about a factor of 2, while nearly maintaining the predictive accuracy. Recall, N_T refers to the number of time steps, which in turn determine the depth of the model graph.

6.3 Compressing Continuous Transformers

Finally, we consider a sequence-to-sequence tagging problem using a deep transformer-based encoder model. A discrete transformer-based encoder can be written as $x_{t+1} = x_t + T(q, x_t) + M(\rho, x_t + T(q, x_t))$ where $T(q, x)$ is self attention (SA) with parameters q (appearing twice due to the internal skip connection) and M is a multi-layer perceptron (MLP) with parameters ρ. Repeated transformer-based encoder blocks can be phrased as an ODE with the equation

$$\dot{x} = T(q(t), x) + M(\rho(t), x + T(q(t), x)). \tag{13}$$

Recognizing $\theta(t) = \{q(t), \rho(t)\}$, this formula can be directly plugged into the basis-functions and OdeBlocks to create a continuous-depth transformer, as illustrated in Fig. 1. Note that the OdeBlock is continuous along the *depth* of the computation; the sequence still uses discrete tokens and positional embeddings. With a forward Euler integrator, $\Delta t = 1$, a piecewise constant basis, and $K = 1$, Eq. 13 generates an algebraically equivalent graph to the discrete transformer.

(a) Compressing basis coefficients with fixed N_T. (b) Decreasing N_T using the red line in (a).

Figure 5: In (a), we show the compression of a continuous-depth transformer for part-of-speech tagging. The transformer model can be compressed by a factor of 2, while nearly maintaining its predictive accuracy. Discounting the 1.8M embedding parameters, the smallest model achieves 98% compression, albeit losing accuracy. In (b) it is observed that the model graph can also be shortened.

We apply the encoder model to a part-of-speech tagging task, using the English-GUM treebank [57] from the Universal Dependencies treebanks [44]. Our model uses an embedding size of 128, with Key/Query/Value and MLP dimensions of 128 with a single attention head. The final OdeBlock has $K = 64$ piecewise constant basis functions and takes $N_T = 64$ steps.

In Figure 5a, we present the compression performance for different basis sets. Staying on piecewise constant basis functions yields the best performance during testing (red line). The performance slightly drops when we project the piecewise constant basis onto a piecewise linear basis (blue line). Projecting to a discontinuous linear basis (green line) performs approximately as well as the piecewise constant basis. In Figure 5b, we show the effect of decreasing the number of time steps N_T during inference time on the predictive accuracy. In the regime where $N_T \leq K$, there is no significant loss obtained by reducing K. Note that there is a divergence when $N_T > K$, where the integration method will skip over parameters. However, projection to $N_T \leq K$ incorporates information across a larger depth-window. Thus, projection improves graph shortening as compared to previous ODE-Nets.

7   Conclusion

In this work, we introduced a new ODE-based model that can be compressed without retraining, and thus quickly and seamlessly be adopted to different computational environments. This is achieved by formulating the weight function of our model as linear combinations of basis functions, which in turn allows us to take advantage of parameter transformations. In addition, this formulation also allows us to implement meaningful CT batch normalization layers that are crucial for achieving predictive accuracy comparable to ResNets. Indeed, our experiments showcase that our ContinuousNetv2 outperforms other recently proposed ODE-Nets, achieving 94.1% accuracy on CIFAR-10.

When using the (multi-level) refinement training scheme in combination with piecewise linear basis functions, we are able to compress nearly 50% of the parameters while sacrificing only a small amount of accuracy. On a natural language modeling task, we are able to compress nearly 98% of the parameters, while still achieving good predictive accuracy. Building upon the theoretical underpinnings of numerical analysis, we demonstrate that our compression method reliably generates consistent models without requiring retraining and *without needing to revisit any data*. Further, continuous-time formulations can also decrease the number of model steps, increasing inference speed in addition to decreasing the model size. However, a limitation of our approach is that the implicit regularization effect introduced by the (multi-level) refinement training scheme reduces the accuracy of the source model. Hence, future work should investigate improved training strategies as well as explore alternative basis function sets that improve the compression performance even further. We can also explore smarter strategies for compression and model graph shortening by pursuing hp-adaptivity algorithms. Further, it is interesting to explore the interplay of our methods with other compression techniques such as sparsification or quantification techniques.

Our work is foundational research and does not have any foreseeable negative societal impacts. Of positive impact, our techniques enable cheaply adapting models without requiring access to data.

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