Logical Reasoning with Transformers:
Deep Learning for Shallow Reasoning

Abstract

Recent years have seen impressive performance of transformer-based models on different natural language processing tasks. However, it is not clear to what degree the transformers can reason on natural language. To shed light on this question, this survey paper discusses the performance of transformers on different logical reasoning tasks, including simple reasoning, mathematical reasoning, and commonsense reasoning. We point out successes and limitations of transformers, of both empirical and theoretical nature.

1. Introduction

In recent years, language models have achieved impressive results on a variety of natural language processing (NLP) tasks, such as recognizing textual entailment, machine reading comprehension, and machine translation. Most of these language models are based on variants of the transformer architecture [Vaswani et al., 2017], for example BERT [Devlin et al., 2019], T5 [Raffel et al., 2020], and GPT-3 [Brown et al., 2020]. These models depend entirely on the attention mechanism, and thus eliminate the need for recurrent computations used by LSTMs [Hochreiter and Schmidhuber, 1997] and GRUs [Cho et al., 2014]. They can easily learn long-range dependencies, and the computation can be parallelized efficiently. In return, the models contain millions or even billions of parameters. The models are pre-trained on large unlabeled corpora, and then later finetuned to tackle a specific NLP task. For example, BERT can reply to questions such as the following:

Context:	The iPhone is produced by [MASK].
Expected answer:	Apple
Model answer:	Apple

However, this performance is deceiving: If we introduce a trap word, BERT replies completely differently:

Context:	Samsung. The iPhone is produced by [MASK].
Expected answer:	Apple
Model answer:	Samsung

Here, the BERT model got distracted by the additional word (a technique called *mispriming* [Kassner and Schütze, 2020]). Thus, the question arises to what degree such models really "understand" the natural language text, and to what degree they merely respond to statistical cues. This question is of utmost importance, because if we start relying on such language models, there is the danger that we obtain good responses only in common test settings, and completely abstruse replies in less common settings.

In this survey paper, we shed light on this question by investigating some of the most complex natural language tasks: those that involve logical reasoning. That is, we look at test data sets that have explicitly been designed to test the limitations of BERT, and we investigate to what degree BERT really "understands" these tasks. While several survey papers have focused on transformer-based models and on their applications [Rogers et al., 2020b, Qiu et al., 2020, Xia et al., 2020, Yates et al., 2021], the capabilities of transformer-based models in reasoning tasks have so far not been surveyed. Our paper is organized as follows. In Section 2, we describe the basic building blocks that are needed to make transformer-based reason. Section 3 analyzes the performance of transformer-based models on different reasoning tasks. In Section 4, we describe the theoretical limitations of the transformer architecture, and show that they impact natural language reasoning.

2. The Basic Building Blocks

We introduce here some basic building blocks that any transformer-based approach needs to handle in order to reason on natural language.

2.1 Negation

Pretrained transformers-based models cannot differentiate between positive and negative statements. As an example, take this sentence from the LAnguage Model Analysis (LAMA) dataset [Petroni et al., 2019], where BERT performs well:

Context:	Marcel Oopa died in the city of [MASK].
Expected answer:	Paris
Model answer:	Paris (-2.3), Lausanne (-3.3), Brussels (-3.3)

When Kassner and Schütze [2020] added the word "not", BERT delivered the exact same top-ranked result:

Context:	Marcel Oopa did not die in the city of [MASK].
Expected answer:	any city different from Paris
Model answer:	Paris (-2.4), Helsinki (-3.5),Warsaw (-3.5)

This phenomenon was also confirmed by Ettinger [2020]. Kassner and Schütze [2020] show that BERT can be finetuned to pay attention to the negation. Thus, it is essential to add examples with negation to the training set. Niven and Kao [2019] point out that these examples should be diverse enough to not rely only on the word "not", and Hosseini et al.

[2021] propose an unlikelihood objective function to learn to differentiate between positive and negative statements.

2.2 Mispriming

We have already seen an example of mispriming in the introduction. Mispriming can, in principle, affect any task, and thus also reasoning in particular.

Interestingly, mispriming works only when the distracting word is of the same type as the expected answer (companies, in our example). BERT is not easily misled by primes of other types [Niven and Kao, 2019]. Misra et al. [2020] also show that the problem of mispriming can be overcome by providing more context. In the following sentence, e.g., the mispriming fails:

Context:	Samsung. The iPhone was produced by [MASK], whose CEO was Steve Jobs
Expected answer:	Apple
Model answer:	Apple

This shows that, although there is some dependency on misprimes, their power decreases when sentences provide more context.

2.3 Pattern Heuristics

Transformer-based models have a tendency to learn simple pattern-based heuristics. For example, BERT can be trained to perform well on textual entailment in the MNLI dataset [Williams et al., 2018]:

Premise:	The actor and the professor mentioned the lawyer.
Hypothesis:	The professor mentioned the lawyer.
Expected answer:	entailment
Model answer:	entailment

To better understand the performance of BERT, McCoy et al. [2019b] designed the HANS (Heuristic Analysis for NLI Systems) dataset. HANS makes BERT fail as follows:

Premise:	The doctors advised the presidents and the tourists.
Hypothesis:	The presidents advised the tourists.
Expected answer:	non entailment
Model answer:	entailment

This shows that the model learned the "lexical overlap heuristic", which assumes that a premise entails all hypotheses constructed from words in the premise. This problem can be addressed by adding more HANS-like examples to the training dataset.

2.4 Word Order

Different studies [Ettinger, 2020, Sankar et al., 2019, Pham et al., 2020, Gupta et al., 2021] have shown that transformer-based models are unperturbed by grammatically incorrect sentences: If presented with a sentence of randomly shuffled words, they will still reply.

This insensitivity to order can also mislead textual entailment. For example, a pre-trained BERT finetuned on the MNLI dataset fails to provide the correct answer in the following case [McCoy et al., 2019b,a]:

Premise:	The doctor visited the lawyer
Hypothesis:	The lawyer visited the doctor
Expected answer:	non entailment
Model answer:	entailment

This issue can be solved by augmenting the training set with modified word order instances with their respective labels or by finetuning the model on sensitive word ordering tasks such as CoLA [Warstadt et al., 2019].

3. Reasoning with Transformers

3.1 Horn Rule Reasoning

A rather simple way of logical reasoning is to infer a conclusion from a set of premises and rules. Transformer-based models are able to perform such kind of reasoning [Clark et al., 2020, Talmor et al., 2020, Betz et al., 2020], and they can even generate the proofs [Saha et al., 2020, Tafjord et al., 2020, Gontier et al., 2020]:

Context:	Fact 1: Erin is young.
	Fact 2: Erin is not kind.
	Fact 3: Peter is nice.
	Rule 1: If someone is young and not kind then they are big.
Question:	Is Erin big?
Expected answer:	*Conclusion:* Erin is big.
	Proof: (Fact 1 & Fact 2) → Rule 1 → Conclusion

In this task, the best model, a T5-11B, achieves an accuracy above 95% in proof generation and question answering. A transformer-based model can thus solve the task nearly perfectly.

3.2 Commonsense Reasoning

Commonsense reasoning is any reasoning task that requires background knowledge that humans commonly have. For example, the instruction "Can you do a Napoleon for the camera?" requires commonsense reasoning to realize that the word "Napoleon" expresses a specific pose [Bender and Koller, 2020]. Several studies have shown that BERT learned a certain amount of commonsense knowledge during pre-training [Petroni et al., 2019, Davison et al., 2019, Bosselut et al., 2019, Zhou et al., 2020c, Cui et al., 2020]. Consider, e.g., the LAMA dataset [Petroni et al., 2019], which asks:

Context:	Ravens can [MASK]
Expected answer:	fly
Model answer:	fly

The model (a BERT-large) is able to recall such commonsense knowledge. This good performance has prompted the research community to develop datasets that specifically

probe the commonsense reasoning of transformer models. Prominent datasets are COS-MOS QA [Huang et al., 2019], CommonsenseQA [Talmor et al., 2019], the Winograd Schema Challenge [Levesque et al., 2012], SWAG [Zellers et al., 2018], ReCoRD [Zhang et al., 2018], CODAH [Chen et al., 2019], and PIQA [Bisk et al., 2020]. Transformer models can indeed achieve a high performance (often $> 75\%$) on these datasets, but only with additional methods. These include data augmentation techniques [Yang et al., 2020], multi-task learning [Lourie et al., 2021], and fusing knowledge graphs into language models [Xu et al., 2021]. The following is an example from the CommonsenseQA dataset [Talmor et al., 2019]:

Question:	Bats have many quirks, with the exception of ?
Expected Answer:	laying eggs
Model w/o knowledge graph fusing:	eating bugs
Model w/ knowledge graph fusing:	laying eggs

The above example shows that providing the model with information from a knowledge graph helps the model to correctly answer the question. However, several studies [Forbes et al., 2019, Zhou et al., 2020c, Lin et al., 2020, Singh et al., 2021] show that when the datasets are specifically changed to target the weaknesses of transformer-based models (e.g., by adversarial instances), the models fail. Here is an example from the COM2SENSE dataset [Singh et al., 2021], which asks the model to judge whether a given sentence is logically coherent or not:

Context:	Expecting ten fish in the net, Sammy was thrilled to see forty fish swimming in there.
Expected answer:	Coherent
Model answer:	Coherent

The authors created a counterpart to this question by modifying a few words:

Context:	Expecting ten fish in the net, Sammy was thrilled to see *five* fish swimming in there.
Expected answer:	Incoherent
Model answer:	Coherent

When the model (UnifiedQA-3B [Khashabi et al., 2020], a multi-task trained model) is tricked this way, it fails to predict correctly. This shows that the model can fall prey to relatively simple modifications, and does not really reason.

3.3 Event-based Commonsense Reasoning

Some commonsense reasoning tasks are concerned with the usual sequence of events. For example, the TIMEDIAL dataset [Qin et al., 2021] evaluates temporal reasoning capabilities in dialogs. The TORQUE dataset [Ning et al., 2020] asks temporal relation questions such as which events have already finished, given a short passage of text. In a similar spirit, the MCTACO dataset [Zhou et al., 2019] asks:

Context:	Mr. Barco has refused US troops or advisers but has accepted US military aid.
Question:	What happened after Mr. Barco accepted the military aid?
Choices:	(A) the aid was denied, (B) he received the aid, (C) things started to progress

The best-performing model is a BERT model that uses normalization to convert numerical expressions such as "30 months" to "2.5 years". It achieves an F1-score of 69.9% (while human performance is an F1-score of 87.1%). In the same spirit, Zhou et al. [2020a] developed TRACIE, a temporal reasoning RTE dataset that asks whether one event preceded another one. The authors use distant supervision from Wikipedia, and a symbolic reasoning model called SymTime. This approach predicts the end time of an event by having two transformer models that predict the start time and the duration of this event and symbolically compare them against the prediction of another start time event. With this, the authors achieve an accuracy of about 71% (with variations for different subtasks). Like the "normal" commonsense tasks, event-based tasks can be solved rather well by transformer-based models. However, this works mainly when symbolic machinery (such as date normalization and symbolic reasoning) or background knowledge (such as Wikipedia) is added. Human performance, in the high nineties, remains unachieved.

3.4 Text Understanding

Transformer-based models have solved many different text understanding datasets. Here is an example from the SNLI dataset [Bowman et al., 2015]:

Premise:	Three girls take cover under their umbrellas.
Hypothesis:	Nobody has umbrellas.
Expected answer:	contradiction
Model answer:	contradiction

In this task, a RoBERTa-large, trained using a few-shot learning method [Wang et al., 2021a], achieves an accuracy of 93.1%. However, these datasets contain superficial cues that the models can take advantage of [Schlegel et al., 2020, Huang and Zhu, 2021, Lin et al., 2021]. To adequately evaluate the understanding of a model, several more challenging logical reasoning tasks have been designed, which take the form of machine reading comprehension tasks with implicit reasoning. LogiQA [Liu et al., 2020b], e.g., is a multiple choice dataset translated from the National Civil Servants Examination of China:

Context:	David knows Mr. Zhang's friend Jack, and Jack knows David's friend Ms. Lin. Everyone of them who knows Jack has a master's degree, and everyone of them who knows Ms. Lin is from Shanghai.
Question:	Who is from Shanghai and has a master's degree?
Choices:	(A) David (B) Jack (C) Mr. Zhang (D) Ms. Lin

The best language model is a pre-trained RoBERTa model [Liu et al., 2019] finetuned on the training set and has an accuracy of 35.31% (while the best human performance is 96%) [Liu et al., 2020b]. Several other benchmarks in this vein also show bad performance: ReClor [Yu et al., 2020], QuAIL [Rogers et al., 2020a], ConTRoL [Liu et al., 2020a], StrategyQA [Geva et al., 2021], AR-LSAT [Zhong et al., 2021], and CLUTRR [Sinha et al., 2019].

This shows that performer-based models are currently unable to build a representation of a longer text and draw a logical conclusion from it. This weakness can be remedied to some degree by adding symbolic representations on top of RoBERTa, such as graph-based modules [Huang et al., 2021, Ouyang et al., 2021], or logical information [Wang et al., 2021b]. This pushes the performance on the easier questions of ReClor to 81.4%. However, the more difficult questions of these datasets incur performances of 50%-60%. The same is true for comparison-based tasks. The RICA dataset Zhou et al. [2020b], e.g., asks:

Context:	A prindag is smaller than a flurberg,
	so a flurberg is [MASK] likely to contain a prindag.
Expected answer:	more

Pre-trained and fine-tuned language models such as GPT-2 [Radford et al., 2019] and RoBERTa achieve a dismal performance of 50% on unseen inferences. Thus, these models are unable to learn comparisons between (fictitious) objects.

3.5 Mathematical Reasoning Tasks

Mathematical reasoning is the process of reasoning about different mathematical aspects such as arithmetic operations, numerical comparison, counting, and sorting. The level of complexity can range from solving simple mathematical equations to proving theorems. The following is an example of a math problem that is not linguistically complex, taken from the DeepMind mathematics dataset [Saxton et al., 2019]:

Context:	Calculate -841880142.544 + 411127
Expected answer:	-841469015.544

This task can be solved by GPT-3 [Henighan et al., 2020]. The next more complex problems are math word problems (MWP), which consist of a short text that describes a mathematical problem (such as a one-unknown math problem) and a question. This task requires a model to extract relevant information from the text to perform mathematical reasoning to solve it. The most prominent MWP datasets are MAWPS [Koncel-Kedziorski et al., 2016] and ASDiv-A [Miao et al., 2020] (both for one-unknown arithmetic problems). However, these datasets can be solved by models even when the order of the words is modified and when the questions are omitted, proving that the models rely on heuristic patterns found in the problem narrative. To remove these artifacts, Patel et al. [2021] developed the SVAMP dataset, which applies simple variations to MAWPS and ASDiv-A. The following is an example:

Context:	Jack had 8 pens and Mary had 5 pens.
	Mary gave 3 pens to Jack.
Question:	How many pens does Jack have now?
Expected answer:	$8 + 3 = 11$

On this dataset, a trained model achieves an accuracy of around 65%. Among the different mathematical operators (+,-,/,*), the model accuracy ranges from 65.3% for divisions to 35.8% for multiplications. Also, the performance drops drastically when the equations have more than two numbers or more than one operator.

An even more complicated dataset is MATH [Hendrycks et al., 2021], which consists of competition problems in mathematics:

Context:	Tom has a red marble, a green marble, a blue marble, and three identical yellow marbles.
Question:	How many different groups of two marbles can Tom choose?
Expected answer:	There are two cases here: either Tom chooses two yellow marbles (1 result), or he chooses two marbles of different colors ($(\binom{4}{2}= 6$ results). The total number of distinct pairs of marbles Tom can choose is $1 + 6 = 7$

Here, the best model, a fine-tuned GPT-2 model, achieves an accuracy of only 6.9%.

Another dataset at the boundary of what is currently feasible is the IsarStep benchmark [Li et al., 2021], which is concerned with mathematical proofs:

Context:	$2b^2 = a^2 \Rightarrow [Missing\ Proposition] \Rightarrow \exists\ c \in\ \mathbb{Z}.\ a = 2c$
Expected answer:	a is even

The authors developed a hierarchical transformer model, which outperforms all the other tested baselines with an accuracy of 22.8% for the top-1 prediction, and an accuracy of 35.2% for the top-10 predictions. Other mathematical theorem proving datasets in the same spirit are HOList [Bansal et al., 2019], MetaMathStep [Polu and Sutskever, 2020], and LIME [Wu et al., 2021]. In conclusion, these tasks show that transformer-based models cannot be trained to "understand" mathematical word problems and to "generate" mathematical proofs. In contrast to simple mathematical problems (as the example we mentioned above), which are not linguistically complex, such challenging tasks require more than huge transformer-based models to achieve high performance.

3.6 Summary

In all of these reasoning tasks, transformer-based models rarely achieve human performance. That is not surprising, given that they are general-purpose tools that feed mainly from training data, and lack any symbolic machinery that is commonly considered essential for such tasks. In fact, it is impressive that the models perform so well at all.

Among the different reasoning tasks, we find that when the transformer-based models are explicitly given all the information required to perform deductive reasoning, such as facts and rules, the models can easily learn logical reasoning. However, when this information is stated only implicitly in the text or in the supervision, the models struggle. In terms of commonsense reasoning, transformer-based models have a certain degree of commonsense knowledge learned during pre-training. However, they can be easily disrupted with adversarial commonsense instances. They are also limited in logical reasoning over events and physical commonsense.

We thus see that the strength of transformer-based models comes from two components: simple patterns in the training data, combined with background knowledge from the pre-training. This combination allows the models to perform well on tasks such as Horn Rule Reasoning (where the model learns a pattern on the training data), simple commonsense reasoning (where the answer was learned from the pretraining), and simple mathematical

calculations (where the model learns a pattern during training). However, when these elements are absent, the models struggle. We have seen several commonsense datasets that specifically avoid patterns, or use adversarial patterns. Here, the models fail. In particular, textual understanding remains out of reach for now, if the tasks are sufficiently different from each other to avoid patterns, and if fictional entities are used (for which no background knowledge is available). Mathematical reasoning, too, falls into this category, if the tasks do not follow a pattern.

This does not mean that the tasks would be unsolvable in general: Several studies [Huang et al., 2021, Ouyang et al., 2021, Wang et al., 2021b, Yang et al., 2020, Lourie et al., 2021, Xu et al., 2021] show that the addition of symbolic knowledge (such as date normalization, quasi-logical reasoning, and graph-based modules) and the use of supplementary techniques such as data augmentation, multi-task learning, and knowledge-base fusion improve the performance. Such tools may thus hold the key to address even the harder reasoning problems.

4. Impossible Reasoning Tasks

We have seen that transformer-based models can be trained and tuned to work on reasoning tasks, and that some tasks require additional machinery. In this section, we turn to tasks that BERT will never be able to solve without additional machinery, no matter the amount of tuning.

4.1 Theoretical Limitations of BERT

Hahn [2020] studied the theoretical limitations of transformers. He proved, in particular, that transformer-based networks cannot model two languages, known as Parity and Dyck-2. Parity is the set of bit strings where the number of 1s is even. Dyck-2 is the language of strings that are balanced sequences of round brackets "()" and square brackets "[]". Hahn shows that for any transformer network, we can find an integer N such that strings of these languages longer than N cannot be recognized. Bhattamishra et al. [2020b] have verified these results in practice, and showed that when the input length is bounded during training, LSTM can generalize to longer instances, whereas transformer architectures cannot. Other theoretical limitations are studied in Bhattamishra et al. [2020a]. These limitations are of rather theoretical nature. And yet, they have a very concrete impact on natural language reasoning. To show this, we designed two experiments: the light switch task and the cake task.

4.2 Light Switch Task

Our first task puts the Parity language into practice. The input is the language $((a|b) \text{"and"})*$ $(a|b)$, with $a = $"I ate a pizza" and $b = $"I operated the light switch", where the sentence is a sequence of randomly and independently chosen clauses $(a|b)$. Assuming that the light is off in the beginning, the goal is to determine whether the light is on in the end (which corresponds to an odd number of switches). This is a simple reasoning task that a school child can solve.

> **Context:** I operated the light switch, and I ate a pizza, and I ate a pizza.
> **Expected answer:** ON

We finetuned a pre-trained RoBERTa model for 50 iterations on 20k examples, each contining up to 20 a's and b's. When testing on examples that contain more than 20 a's and b's, we obtain on average a random precision of 0.50. This confirms that the theoretical limitation of the transformer-based model has practical implications for natural language reasoning.

4.3 Cake Task

Our next experiment puts the Dyck task into practice. The input to the task is the language $S \rightarrow \epsilon |SS| aSa' | bSb'$, where $a =$ "I add a peanut layer to my cake", $a' =$ "I eat a peanut layer from my cake", $b =$ "I add a chocolate layer to my cake", and $b' =$ "I eat a chocolate layer from my cake" (with the conjunction "and" in suitable places). The goal is to determine whether this sequence of steps is possible which means the cake is gone. Again, this is a simple reasoning task that a child can solve on a sheet of paper.

> **Context:** I add a peanut layer and I eat a peanut layer.
> **Expected answer:** Yes

> **Context:** I add a peanut layer and I eat a chocolate layer.
> **Expected answer:** No

We finetuned a pre-trained RoBERTa model on 24k examples, each with up to 20 items, and with nesting depths up to 15, for 50 iterations. When testing on examples that contain more than 20 items, and on depths larger than 15, we obtain, as expected, on average a dismal F-score of 0.55. This shows again that the theoretical limitation of BERT-like models lead to very concrete limitations on natural language reasoning.

5. Conclusion

This survey paper has shown that transformer-based models, such as BERT, can perform a shallow level of reasoning on textual data but lack deep reasoning capabilities. The first stumbling stones are some basic building blocks of reasoning: word order, negation, shallow patterns, and priming problems. The models have to be explicitly trained to deal with these. We have then discussed several reasoning tasks – from the simple Horn rule reasoning to the more complex commonsense, textual understanding, and mathematical tasks. On these tasks, the performance of transformer-based models is significantly behind human performance. One promising direction of research here is to add in symbolical knowledge to the system – an approach that has been pursued with success on some of the tasks. However, we have also recalled that transformer-based models have theoretical limitations, in that they cannot model the languages Dyck-2 and Parity. We have shown on small reasoning tasks that these theoretical limitations, too, can hinder reasoning on natural language.

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