FLOW ANNEALED IMPORTANCE SAMPLING BOOTSTRAP

ABSTRACT

Normalizing flows are tractable density models that can approximate complicated target distributions, e.g. Boltzmann distributions of physical systems. However, current methods for training flows either suffer from mode-seeking behavior, use samples from the target generated beforehand by expensive MCMC simulations, or use stochastic losses that have high variance. To avoid these problems, we augment flows with annealed importance sampling (AIS) and minimize the mass-covering α-divergence with $\alpha = 2$, which minimizes importance weight variance. Our method, Flow AIS Bootstrap (FAB), uses AIS to generate samples in regions where the flow is a poor approximation of the target, facilitating the discovery of new modes. We apply FAB to complex multimodal targets and show that we can approximate them very accurately where previous methods fail. To the best of our knowledge, we are the first to learn the Boltzmann distribution of the alanine dipeptide molecule using only the unnormalized target density, without access to samples generated via Molecular Dynamics (MD) simulations: FAB produces better results than training via maximum likelihood on MD samples while using 100 times fewer target evaluations. After reweighting samples with importance weights, we obtain unbiased histograms of dihedral angles that are almost identical to the ground truth.

1 INTRODUCTION

Approximating intractable distributions is a challenging task whose solution has relevance in many real-world applications. A prominent example involves approximating the Boltzmann distribution of a given molecule. In this case, the unnormalized density can be obtained by physical modeling and is given by $e^{-u(\boldsymbol{x})}$, where $\boldsymbol{x}$ are the 3D atomic coordinates and $u(\cdot)$ returns the dimensionless energy of the system. Drawing independent samples from this distribution is difficult (Lelièvre et al., 2010). It is typically done by running expensive Molecular Dynamics (MD) simulations (Leimkuhler & Matthews, 2015), which yield highly correlated samples and, hence, require long simulation times.

An alternative is given by normalizing flows. These are tractable density models parameterized by neural networks. They can generate a batch of independent samples with a single forward pass and any bias in the samples can be eliminated by reweighting via importance sampling. Flows are called Boltzmann generators when they approximate Boltzmann distributions (Noé et al., 2019). Recently, there has been a growing interest in these methods (Dibak et al., 2021; Köhler et al., 2021; Liu et al., 2022) as they have the potential to avoid the limitations of MD simulations. Most current approaches to train Boltzmann generators rely on MD samples since these are required for the estimation of the flow parameters by maximum likelihood (ML) (Wu et al., 2020). Alternatively, flows can be trained without MD samples by minimizing the Kullback–Leibler (KL) divergence with respect to the target distribution. Wirnsberger et al. (2022) followed this approach to approximate the Boltzmann distribution of atomic solids with up to 512 atoms. However, the KL divergence suffers from mode-seeking behavior, which severely deteriorates the performance of this approach with multimodal target distributions, as is the case in many practical cases (Stimper et al., 2022). The forward KL divergence is an alternative mass-covering objective. However, the Monte Carlo approximations of this divergence with samples from the flow have high variance, which leads to inferior performance on difficult problems.

To address these challenges, we present a new method for training flows: **F**low **A**IS **B**ootstrap (**FAB**) Our main contributions are as follows:

1. We propose to use the α-divergence with $\alpha = 2$ as our training objective, which is mass-covering and minimizes importance weight variance. We approximate this objective using annealed importance sampling (AIS) with the flow as the initial distribution and the target set to the minimum variance distribution for the estimation of the α-divergence via importance sampling. AIS returns samples that provide a higher quality training signal than samples from the flow, as it focuses on the regions that contribute the most to the α-divergence loss.

2. We reduce the computational cost of our method by introducing a scheme to re-use samples via a prioritized replay buffer.

3. We apply FAB to a toy 2D Gaussian mixture distribution, the 32 dimensional "Many Well" problem, and the Boltzmann distribution of alanine dipeptide. In these experiments, we outperform competing approaches and, to the best of our knowledge, we are the first to successfully train a Boltzmann generator on alanine dipeptide using only the unnormalized target density. In particular, we use over 100 times fewer target evaluations than a Boltzmann generator trained with MD samples while producing a better approximation to the target which is also almost indistinguishable from the ground truth after reweighting.

2 BACKGROUND

Normalizing flows   Given a random variable $\mathbf{z}$ with distribution $q(\mathbf{z})$, a normalizing flow (Tabak & Vanden-Eijnden, 2010; Rezende & Mohamed, 2015; Papamakarios et al., 2021) uses an invertible map $F : \mathbb{R}^d \rightarrow \mathbb{R}^d$ to transform $\mathbf{z}$ yielding the random variable $\mathbf{x} = F(\mathbf{z})$ with distribution

$$q(\mathbf{x}) = q(\mathbf{z}) \left| \det(J_F(\mathbf{z})) \right|^{-1} , \tag{1}$$

where $J_F(\mathbf{z}) = \partial F / \partial \mathbf{z}$ is the Jacobian of F. If we parameterize F, we can use the resulting model to approximate a target distribution p. To simplify our notation, we will assume that the target density $p(\mathbf{x})$ is normalized, i.e., it integrates to 1, but the methods described here are equally applicable when this is not the case. If samples from the target distribution are available, the flow can be trained via ML. If only the target density $p(\mathbf{x})$ is given, the flow can then be trained by minimizing the reverse KL divergence[1] between q and p, i.e., $\text{KL}(q\|p) = \int_x q(\mathbf{x}) \log\{p(\mathbf{x})/q(\mathbf{x})\}d\mathbf{x}$, which is estimated via Monte Carlo using samples from q.

Alpha divergence   An alternative to the KL divergence is the α-divergence (Zhu & Rohwer, 1995; Minka, 2005; Müller et al., 2019; Bauer & Mnih, 2021; Campbell et al., 2021) defined by

$$D_\alpha(p\|q) = -\frac{\int_x p(\mathbf{x})^\alpha q(\mathbf{x})^{1-\alpha}d\mathbf{x}}{\alpha(1-\alpha)} . \tag{2}$$

The α-divergence is mode-seeking for α smaller than 0.5 and mass-covering for α larger than 0.5 (Minka, 2005), as shown in Figure 1. When $\alpha = 2$, minimizing the α-divergence is equivalent to minimizing the variance of the importance sampling weights $w_{\text{IS}}(\mathbf{x}) = p(\mathbf{x})/q(\mathbf{x})$, which is desirable if importance sampling will be used to eliminate bias in the samples from q.

Annealed importance sampling   AIS begins by sampling from an initial distribution $\mathbf{x}_1 \sim p_0 = q$, given by the flow in our case, and then transitioning via MCMC through a sequence of intermediate distributions, p_1 to p_{N-1}, to produce a sample $\mathbf{x}_N$ closer to the target distribution $p_N = p$ (Neal, 2001). Each transition generates an intermediate sample $\mathbf{x}_j$ by running a few steps of a Markov chain that is initialized with the previous intermediate sample $\mathbf{x}_{j-1}$ and that leaves the intermediate distribution p_{j-1} invariant. Each p_j is defined by interpolating between the initial and target log densities: $\log p_i(\mathbf{x}) = \beta_i \log p_0(\mathbf{x}) + (1 - \beta_i) \log p_N(\mathbf{x})$, where $1 = \beta_0 > \beta_1 > ... > \beta_N = 0$. AIS provides an importance weight for the final resulting sample $\mathbf{x}_N$ given by

$$w_{\text{AIS}}(\mathbf{x}_N) = \frac{p_1(\mathbf{x}_1)}{p_0(\mathbf{x}_1)} \frac{p_2(\mathbf{x}_2)}{p_1(\mathbf{x}_2)} \cdots \frac{p_{N-1}(\mathbf{x}_{N-1})}{p_{N-2}(\mathbf{x}_{N-1})} \frac{p_N(\mathbf{x}_N)}{p_{N-1}(\mathbf{x}_N)} . \tag{3}$$

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[1]We refer to reverse KL divergence as just "KL divergence", following standard practice in literature.

Figure 1: Illustration of unnormalized Gaussian approximating distributions q, shown in red, that minimize the α-divergence for different values of α with respect to a bimodal target distribution p, shown in blue. The solutions q are mode seeking for values of α less than 0.5 and they are mass covering for values of alpha larger than 0.5. The cases $\alpha \to 0$ and $\alpha \to 1$ correspond to $\text{KL}(q\|p)$ and $\text{KL}(q\|p)$, respectively. Figure reproduced from (Minka, 2005).

These weights exhibit variance reduction compared to their importance sampling counterparts $w_{\text{IS}}(\mathbf{x}) = p(\mathbf{x})/q(\mathbf{x})$ (Neal, 2001). Hamiltonian Monte Carlo (HMC) is a suitable transition operator for implementing AIS in challenging problems (Neal, 1995; Sohl-Dickstein & Culpepper, 2012).

3 METHOD

3.1 FLOW ANNEALED IMPORTANCE SAMPLING BOOTSTRAP

FAB trains a flow q to approximate a target p by minimizing $D_{\alpha=2}(p\|q)$, which is estimated with AIS using q as initial distribution and p^2/q as target. The latter is the minimum variance importance sampling distribution for $D_{\alpha=2}(p\|q)$. FAB performs a form of bootstrapping since it fits the flow q using the samples generated by q after these have been improved with AIS to fit p^2/q. FAB allows us to overcome the challenges of training a mass-covering flow without access to samples from the target. Below we provide a brief derivation of the loss function we use for training and refer to Appendix A for the full derivation.

We consider q to be specified by some parameters θ and write q_θ to make this explicit. We aim to tune q_θ by minimizing $\mathcal{L}(\theta) \propto D_{\alpha=2}(p\|q_\theta)$ where $\mathcal{L}(\theta)$ is our loss function. We can write our loss as an expectation over some distribution $g(\mathbf{x})$ by using importance sampling:

$$D_{\alpha=2}(p\|q_\theta) \propto \mathcal{L}(\theta) = \int \frac{p(\mathbf{x})^2}{q_\theta(\mathbf{x})} \, d\mathbf{x} = \text{E}_{g(\mathbf{x})}\left[\frac{p(\mathbf{x})^2}{q_\theta(\mathbf{x})g(\mathbf{x})}\right]. \tag{4}$$

We consider setting $g \propto p^2/q_\theta$ which minimizes[2] the variance in the estimation of $\mathcal{L}(\theta)$. Sampling directly from $g \propto p^2/q_\theta$ is intractable. Instead, we train the flow using an estimate of the loss based on samples generated by AIS when targeting $g \propto p^2/q_\theta$ and using q_θ as the initial distribution. These AIS samples have higher quality than those returned by the flow as they occur in regions where the integrand in Equation (4) takes high values. These are regions where p and q have high and low density, respectively. Another advantage of the AIS samples is that we can use the weights returned by AIS to obtain an unbiased estimate of $\mathcal{L}(\theta)$.

To obtain the gradient of Equation (4) with respect to θ, let us denote $f_\theta(\mathbf{x}) = p(\mathbf{x})^2/q_\theta(\mathbf{x})$. Without loss of generality[3] we assume that $\int f_\theta(\mathbf{x})d\mathbf{x} = 1$ and then set $g(\mathbf{x}) = f_\theta(\mathbf{x})$. First, we write the gradient as an expectation over g:

$$\nabla_\theta \mathcal{L}(\theta) = \text{E}_{g(\mathbf{x})}\left[\frac{\nabla_\theta f_\theta(\mathbf{x})}{f_\theta(\mathbf{x})}\right] = \text{E}_{g(\mathbf{x})}\left[\nabla_\theta \log f_\theta(\mathbf{x})\right] = -\text{E}_{g(\mathbf{x})}\left[\nabla_\theta \log q_\theta(\mathbf{x})\right]. \tag{5}$$

We can then write this as an expectation over the AIS forward pass:

$$\nabla_\theta \mathcal{L}(\theta) = -\text{E}_{\text{AIS}}\left[w_{\text{AIS}}\nabla_\theta \log q_\theta(\bar{\mathbf{x}}_{\text{AIS}})\right], \tag{6}$$

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[2]The importance sampling distribution g that minimizes the variance in the estimation of $\mu = \int |f(\mathbf{x})|p(\mathbf{x})d\mathbf{x}$ is given by $g(\mathbf{x}) \propto |f(\mathbf{x})|p(\mathbf{x})$ (Kahn & Marshall, 1953; Owen, 2013). We note that this is different from the distribution that minimizes variance for self-normalized importance sampling, which is given by $g(\mathbf{x}) \propto |f(\mathbf{x}) - \mu|p(\mathbf{x})$ (Hesterberg, 1988; Owen, 2013).

[3]See Appendix A for the full derivation where we keep track of the normalizing constant.

where $\bar{\mathbf{x}}_{\text{AIS}}$ and w_{AIS} are the samples and corresponding importance weights generated by AIS when targeting g. We use the *bar* superscript to denote stopped gradients in the samples generated by AIS, $\bar{\mathbf{x}}_{\text{AIS}}$, with respect to θ. If we also stop the gradients of w_{AIS}, we can then use the surrogate loss function $\mathcal{S}(\theta) = -\operatorname{E}_{\text{AIS}}\left[\bar{w}_{\text{AIS}} \log q_\theta(\bar{\mathbf{x}}_{\text{AIS}})\right]$, which may then be estimated by Monte Carlo and differentiated to obtain unbiased estimates of the gradient. In practice, we found that using the self-normalised importance weights greatly improved training stability. We refer to the surrogate loss with self-normalised importance weights as $\mathcal{S}'(\theta)$. Thus, we can use the following estimate of the surrogate loss function for training:

$$\mathcal{S}'(\theta) \approx -\sum_i^N \frac{\bar{w}_{\text{AIS}}^{(i)}}{\sum_i^N \bar{w}_{\text{AIS}}^{(i)}} \log q_\theta(\bar{\mathbf{x}}_{\text{AIS}}^{(i)}), \tag{7}$$

where $\bar{w}_{\text{AIS}}^{(i)}$ and $\bar{\mathbf{x}}_{\text{AIS}}^{(i)}$ are N samples and weights generated by AIS using $g = p^2/q_\theta$ as target distribution. When evaluating the gradient of Equation (7) with respect to θ, gradients must be stopped during the computation of the AIS samples and weights. In practice, we are able to obtain good performance with a relatively low number of intermediate AIS distributions, e.g., 1 for the Gaussian mixture model problem and 8 for the dipeptide problem, see the following section. Note that AIS may also be used after training with target p to further reduce variance when approximating expectations over p.

Here we have focused on the minimization of $D_{\alpha=2}(p\|q)$ using an AIS bootstrapping approach with p^2/q as target distribution. However, our approach is general and could be used to minimize other objectives and to train other models, such as those that combine flows with stochastic sampling steps (Wu et al., 2020; Arbel et al., 2021; Matthews et al., 2022; Jing et al., 2022). We provide further discussion and examples related to this in Appendix B.

In Appendix C we provide an analysis of the quality of the estimates of the gradient of $D_{\alpha=2}(p\|q)$ produced by FAB and by importance sampling with samples from q or p. We focus on the FAB gradient in the form from Equation (6), as it is easy to analyze. First, we show that in a simple scenario where both q and p are 1D Gaussians, the signal-to-noise ratio of FAB with a small number of AIS distributions is far superior to that of estimating $D_{\alpha=2}(p\|q)$ using samples from q or p.

We also study in Appendix C the performance of FAB as the dimensionality of the problem grows. We consider a simple scenario where p and q are factorized and the AIS MCMC transitions output independent samples that follow the corresponding intermediate distributions. These assumptions are similar to those made by Neal (2001) in an analysis of the efficiency of AIS with increasing dimensionality. We then show the following: 1) Estimating $D_{\alpha=2}$ with importance sampling using samples from q or p results in a variance of the gradient estimate that grows exponentially with respect to the dimensionality of the problem. 2) This variance remains constant in FAB when the number of AIS distributions increases by the same factor as the dimensionality. We also provide an empirical analysis of the gradient variance in FAB under the aforementioned assumptions. If we increase the number of AIS distributions by the same factor by which the dimensionality increases, the SNR of the gradient estimate remains roughly constant (stays within an order of magnitude). This suggests that FAB should scale well to higher dimensional problems, relative to training via estimation of the $D_{\alpha=2}$ loss by importance sampling with samples from q or p. We acknowledge that our simplifying assumptions are strong and we leave a more general analysis to future work.

3.2 RE-USING SAMPLES THROUGH A REPLAY BUFFER

Although AIS is relatively cheap, it is still significantly more expensive than directly sampling from the flow as it requires additional flow and target evaluations. To speed up computations, we re-use AIS samples during the flow updates by making use of a *prioritized replay buffer* analogous to the one in (Mnih et al., 2015; Schaul et al., 2016).

Consider a replay buffer with a set of samples and corresponding AIS weights generated during a single run of AIS with target $g(\mathbf{x}) = p(\mathbf{x})^2/q_\theta(\mathbf{x})$, where $q_\theta(\mathbf{x})$ is the flow at a point in training specified by θ. We can approximate the gradient of Equation (7) using

$$\nabla_\theta \mathcal{S}'(\theta) \approx -\nabla_\theta \frac{1}{N} \sum_{i=1}^N \log q_\theta(\mathbf{x}_i), \tag{8}$$

Algorithm 1: FAB for the minimization of $D_{\alpha=2}(p\|q)$ with a prioritized replay buffer

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Set target p
Initialize base q parameterized by θ
Initialize replay buffer to a fixed maximum size
for *iteration = 1 to K* **do** // Generate AIS samples and add to buffer

     Sample $\mathbf{x}_q^{(1:M)}$ from q_θ and evaluate $\log q_\theta(\mathbf{x}_q^{(1:M)})$

     Obtain $\mathbf{x}_{\mathrm{AIS}}^{(1:M)}$ and $\log w_{\mathrm{AIS}}^{(1:M)}$ using AIS with target p^2/q_θ and seed $\mathbf{x}_q^{(1:M)}$ and $\log q_\theta(\mathbf{x}_q^{(1:M)})$

     Add $\mathbf{x}_{\mathrm{AIS}}^{(1:M)}$, $\log w_{\mathrm{AIS}}^{(1:M)}$ and $\log q_\theta(\mathbf{x}_{\mathrm{AIS}}^{(1:M)})$ to replay buffer

     for *iteration = 1 to L* **do** // Sample from buffer and update q_θ

        Sample $\mathbf{x}_{\mathrm{AIS}}^{(1:N)}$ and $\log q_{\theta_{\mathrm{old}}}(\mathbf{x}_{\mathrm{AIS}}^{(1:N)})$ from buffer with probability proportional to $w_{\mathrm{AIS}}^{(1:N)}$

        Calculate $\log w_{\mathrm{correction}}^{(1:N)} = \log q_{\theta_{\mathrm{old}}}(\mathbf{x}_{\mathrm{AIS}}^{(1:N)}) - \text{stop-grad}(\log q_\theta(\mathbf{x}_{\mathrm{AIS}}^{(1:N)}))$

        Update $\log w_{\mathrm{AIS}}^{(1:N)}$ and $\log q_{\theta_{\mathrm{old}}}(\mathbf{x}_{\mathrm{AIS}}^{1:N})$ in buffer to $\log w_{\mathrm{AIS}}^{(1:N)} + \log w_{\mathrm{correction}}^{(1:N)}$ and $\log q_\theta(\mathbf{x}_{\mathrm{AIS}}^{1:N})$

        Calculate loss $\mathcal{S}'(\theta) = -1/N \sum_i^N w_{\mathrm{correction}}^{(i)} \log q_\theta(\mathbf{x}_{\mathrm{AIS}}^{(i)})$

        Perform gradient descent on $\mathcal{S}'(\theta)$ to update θ

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where $\mathbf{x}_1, \ldots, \mathbf{x}_N$ are sampled from the buffer with probability proportional to their AIS weights. However, if the buffer data points have been generated with a previous value of θ, denoted θ_{old}, we have to multiply their AIS weights with a correction factor $w_{\mathrm{correction}} = q_{\theta_{\mathrm{old}}}(\mathbf{x})/q_\theta(\mathbf{x})$ before sampling, which requires to additionally store $q_{\theta_{\mathrm{old}}}(\mathbf{x})$ for each data point in the buffer. Note that q_θ is in the denominator of this correction factor because $g(\mathbf{x})$, the distribution we are sampling from, is inversely proportional to q_θ.

The resulting procedure extracts data from the buffer in a prioritized manner: We sample according to g, which favors points with low q_θ and high p. As q_θ is updated to fit samples from the buffer, it will take higher values on those samples and their weights will gradually be decreased to encourage drawing alternative samples. The buffer allows us to re-use old AIS samples and does not require re-evaluating $p(\mathbf{x})$, which could be expensive in some cases.

A limitation of the above approach is that it requires updating the AIS weights for all data points in the buffer before sampling, which is expensive. To significantly speed up computations, we instead draw a minibatch from the buffer with probability proportional to the old AIS weights and then reweight each sample with the corresponding $w_{\mathrm{correction}}$. To keep the buffer information up to date, we perform the following two actions before updating θ: First, multiply the stored AIS weights for the sampled data with the computed $w_{\mathrm{correction}}$ and, second, replace the buffered $q_{\theta_{\mathrm{old}}}(\mathbf{x})$ values for the sampled points with $q_\theta(\mathbf{x})$. The pseudocode for the final procedure is shown in Algorithm 1. In practice, we found that sampling from the buffer without replacement worked better, at the cost of introducing bias into our gradient estimates. Lastly, we set a maximum length for the buffer, and once this is reached we discard the oldest samples each time new samples are added.

4 EXPERIMENTS

This section contains an experimental evaluation of our proposed method. The code for reproducing these experiments is publicly available at `anonomized-for-review`. The Appendix contains a detailed description of each experiment to guarantee reproducibility. In Appendix D we include an additional set of experiments on the 32-dimensional *"Many Well"* distribution given by the product of 16 copies of the 2-dimensional Double Well distribution from Noé et al. (2019); Wu et al. (2020).

4.1 MIXTURE OF GAUSSIANS IN 2D

First, we consider a synthetic problem where p is a mixture of bivariate Gaussians with 40 mixture components. The two-dimensional nature of this problem allows us to easily visualize the results of different methods while the multimodality of p makes the problem relatively challenging. To increase the problem difficulty, we give the flow a pathological initialization where samples from q_θ concentrate in a small region of the sampling space, as illustrated in the top left plot in Figure 2.

Figure 2: Contour lines for the target distribution p and samples (blue discs) drawn from the approximation q_θ obtained by different methods on the mixture of Gaussians problem. The plot for the flow trained by $D_{\alpha=2}$, which had the worst performance, is shown in Appendix D.3.

Table 1: Results for the mixture of Gaussians problem. Our methods are marked in *italic*. Best results are emphasized in **bold**. Log-likelihood values for the first two methods are NaN because they assign zero density to samples from missing modes. Log-likelihood values for SNF and CRAFT are N/A because this method does not provide density values for the generated samples. The CRAFT implementation used does not allow for forward-KL to be estimated and this field is therefore N/A.

	ESS (%)	$E_{p(\mathbf{x})}[\log q(\mathbf{x})]$	$D_{\mathrm{KL}}[p\|q]$	MAE (%)	MAE w/o RW (%)
Flow w/ ML	**54.3 ± 10.4**	**−7.18 ± 0.05**	**0.31 ± 0.05**	**9.0 ± 0.3**	**6.1 ± 2.0**
Flow w/ $D_{\alpha=2}$	0.7 ± 0.3	NaN ± NaN	NaN ± NaN	99.5 ± 0.2	99.6 ± 0.1
Flow w/ KLD	55.0 ± 20.8	NaN ± NaN	NaN ± NaN	26.0 ± 3.1	26.3 ± 1.4
RBD w/ KLD	37.9 ± 16.3	NaN ± NaN	NaN ± NaN	68.3 ± 18.1	92.1 ± 1.9
SNF w/ KLD	43.0 ± 21.3	N/A ± N/A	NaN ± NaN	64.6 ± 20.6	69.3 ± 17.2
CRAFT	60.2 ± 0.3	N/A ± N/A	N/A ± N/A	98.8 ± 0.0	99.1 ± 0.0
FAB w/o buffer	31.1 ± 6.8	−7.86 ± 0.19	1.00 ± 0.19	9.4 ± 0.2	**4.4 ± 0.7**
FAB w/ buffer	**61.9 ± 8.0**	**−7.16 ± 0.07**	**0.30 ± 0.07**	**8.9 ± 0.1**	8.9 ± 0.5

We compare the following methods: 1) FAB with a replay buffer as shown in Algorithm 1; 2) FAB without a replay buffer, where we directly optimize Equation (7); 3) a flow model that minimizes $\mathrm{KL}(q_\theta\|p)$; 4) a flow with a Resampled Base Distribution (RBD) (Stimper et al., 2022) that minimizes $\mathrm{KL}(q_\theta\|p)$; 5) a Stochastic Normalizing Flow (SNF) model (Wu et al., 2020) that also minimizes $\mathrm{KL}(q_\theta\|p)$; 6) a Continual Repeated Flow Annealed Transport (CRAFT) model (Matthews et al., 2022) that minimizes a CRAFT specific version of KL divergence specified in Appendix B.1; 7) a flow model that minimizes $D_{\alpha=2}(p\|q_\theta)$ estimated using samples from q_θ (Müller et al., 2019), and 8) a flow trained by maximum likelihood (ML) using samples from p. In this toy problem, we have access to ground truth samples from the target, allowing us to train the flow by ML. However, we are interested in the case where samples from the target are not cheaply available. To denote this, we single out the results from this latter method in our tables with a horizontal dashed line.

All methods use the same parametric form for q_θ given by a Real NVP flow model (Dinh et al., 2017). For the FAB-based approaches, we run AIS with a single intermediate distribution ($\beta = 0.5$) and MCMC transitions given by a single Metropolis-Hastings step, being a Gaussian perturbation and then an accept-reject step. For FAB with prioritized buffer, we perform $L = 4$ gradient updates to q_θ per AIS sampling step. For the SNF and CRAFT, we do 1 Metropolis-Hastings step every 3 flow

layers. For training the flow by ML, we draw new samples from the target for each loss estimation. All models are trained for $2 \cdot 10^7$ flow evaluations. Further details on the hyper-parameters and architectures used in each algorithm are provided in Appendix D.1.

Figure 2 shows that our two FAB-based methods and the flow trained by ML fit all modes in p. By contrast, the other alternative methods cover only a small subset of the modes. The reason for this is that such methods are trained only on samples from q_θ and the poor initialization of q_θ makes it unlikely that they will ever generate samples from undiscovered modes.

For evaluation of trained models we compute the effective sample size (ESS) obtained when doing importance sampling with q_θ; the average log-likelihood of q_θ on samples from p; the forward KL divergence with respect to the target; and the mean absolute error (MAE) in the estimation of $\mathbb{E}_{p(\mathbf{x})}\left[f(\mathbf{x})\right]$ by importance sampling with q_θ, where $f(\mathbf{x})$ is a toy quadratic function specified in Appendix D. We express the MAE as a percentage of the true expectation to ease interpretability. Finally, we also report the MAE that is obtained when we do not reweight samples according to the importance weights. We provide further details on the evaluation setup in Appendix D.2.

Table 1 shows for each method average results and corresponding standard errors over 3 random seeds. FAB with the buffer performs similarly to the benchmark of training the flow by ML. Both of these methods are the best performing ones with the highest ESS, the highest log-likelihood on samples from p and the lowest forward KL divergence and lowest MAE. FAB without a replay buffer is the next best method while the other methods perform poorly. This is especially the case regarding the forward KL divergence and log-likelihood values on samples from p: the non FAB/ML methods assign zero density to points sampled from undiscovered modes of p, which is represented by writing NaN in the table. Note that the ESS for the SNF, CRAFT, RBD and the flow trained by minimizing $\text{KL}(q_\theta \| p)$ are spurious as these methods are missing modes. Finally, note that the MAE in the estimation of $\mathbb{E}_{p(\mathbf{x})}\left[f(\mathbf{x})\right]$ via importance sampling with 1000 samples from p is 8.6%. Also, the log-likelihood of p on samples from this same distribution is -6.85. These are close to the values obtained by FAB with a replay buffer, meaning that the corresponding q_θ is close to p.

4.2 ALANINE DIPEPTIDE

We now consider the 22 atom molecule alanine dipeptide, shown in Figure 3a, in an implicit solvent at a temperature of $T = 300\,\text{K}$ and aim to approximate its Boltzmann distribution given the 3D atomic coordinates. This is a popular benchmark when considering Boltzmann generators (Wu et al., 2020; Campbell et al., 2021; Dibak et al., 2021; Stimper et al., 2022). Previous works have used a coordinate transformation to map some but not all Cartesian coordinates to internal coordinates, which are normalized using their mean and standard deviation computed on samples generated by MD (Noé et al., 2019). Since we aim to train models without using any data, we replace the mean by the minimizer of the energy, which can be cheaply estimated through gradient descent with less than 100 gradient evaluations. Similarly, we replace the standard deviations with values reflecting the typical order of magnitude of each variable. Furthermore, we represent the molecule with internal coordinates only, thereby implicitly satisfying the system's rotational and translational invariance.

We use Neural Spline Flows with 12 rational quadratic spline coupling layers (Durkan et al., 2019). Dihedral angles of those bonds that can move freely are treated as circular coordinates (Rezende et al., 2020), while the others are considered as unbound. The models trained with FAB use 8 intermediate distributions. For FAB with the replay buffer, we do $L = 8$ gradient updates per AIS forward pass. Alanine dipeptide is a chiral molecule, meaning that it can exist in two distinct forms (L-form and D-form) that are mirror images of each other, as illustrated in Figure 13. In nature, we find almost exclusively the L-form which is why only this form is considered in the literature. During training, we filter the samples generated by our flows and keep only those for the L-form, whereby the flow models learn to only generate this form. More details are given in Appendix F.1.

To evaluate our models, we generated samples using parallel tempering MD simulations, which serve as ground truth. They are split into training and validation sets with 10^6 samples each and a test set with 10^7 samples. We compare FAB to several baseline methods already mentioned in the previous section, see Table 2 for the full list. The SNF method performs 10 Metropolis-Hastings steps every two layers, meaning a total of 60 additional sampling steps. All methods are trained for 2.5×10^8 flow evaluations except for the SNF, which uses 6×10^7 as it is more expensive in terms of target evaluations. Table 6 provides an overview of the number of flow and target evaluations by

(a)	(b)

Figure 3: (a) Visualization of alanine dipeptide and the dihedral angles ϕ and ψ for the Ramachandran plot. (b) Marginal distribution of ϕ in log scale as given by the ground truth, the flow trained with ML on MD samples, and FAB with a replay buffer. RW indicates whether samples have been reweighted with importance sampling before generating the plot. Figure 14 is the same plot in normal scale, revealing how small the mode at $\phi \approx 1$ is.

Figure 4: From left to right, Ramachandran plots of the ground truth generated by MD, a flow model trained by ML on MD samples, and by FAB using a replay buffer before and after reweighting samples to eliminate bias.

each method. We compare methods using the ESS of importance sampling weights and the average log-likelihood on the test set. Moreover, we generate Ramachandran plots, which are histograms for the marginal distribution of the dihedral angles ϕ and ψ illustrated in Figure 3a. We computed their KL divergence to the ground truth with and without reweighting. Our experiments are repeated over 3 random seeds and average values and corresponding standard errors are given.

Table 2: ESS, log-likelihood on the test set, and KL divergence (KLD) of Ramachandran plots with and without reweighting (RW) for each method. Our methods are marked in *italic* and best results are emphasized in **bold**.

	ESS (%)	$\mathbb{E}_{p(\mathbf{x})}\left[\log q(\mathbf{x})\right]$	KLD	KLD w/ RW
Flow w/ ML	2.8 ± 0.6	209.22 ± 0.28	$\mathbf{(7.57 \pm 3.80) \times 10^{-3}}$	$(2.58 \pm 0.80) \times 10^{-2}$
Flow w/ $D_{\alpha=2}$	$(1 \pm 0) \times 10^{-4}$	73.5 ± 1.3	2.96 ± 0.13	17.5 ± 0.2
Flow w/ KLD	54 ± 12	100 ± 32	3.17 ± 0.20	3.15 ± 0.19
RBD w/ KLD	44 ± 18	143 ± 22	3.00 ± 0.05	3.00 ± 0.04
SNF w/ KLD	$(2 \pm 1) \times 10^{-3}$	$N/A \pm N/A$	8.71 ± 3.36	9.58 ± 2.68
FAB w/o buffer	52.2 ± 1.3	211.13 ± 0.03	$(6.28 \pm 0.33) \times 10^{-2}$	$(2.66 \pm 0.90) \times 10^{-2}$
FAB w/ buffer	$\mathbf{92.8 \pm 0.1}$	$\mathbf{211.54 \pm 0.00}$	$\mathbf{(3.42 \pm 0.45) \times 10^{-3}}$	$\mathbf{(2.51 \pm 0.39) \times 10^{-3}}$

Table 2 shows our results. The flow trained by minimizing $D_{\alpha=2}(p\|q_\theta)$ with samples from q_θ had convergence problems due to the high gradient variance. As a result, it performs very poorly in practice, especially in terms of ESS. The models trained by minimizing $\mathrm{KL}(q\|p)$ have no convergence problems, but they only approximate a subset of the target modes. This results in poor test

log-likelihood and KLD values, and spurious values for the ESS. The flow trained by ML on MD samples obtains very good results in terms of test log-likelihood and KLD values. However, it struggles to correctly model the dim mode at $\phi \approx 1$, as shown in Figures 3b and 4. Its ESS is also fairly low and, hence, reweighting worsens performance. The models trained with FAB have a higher ESS and test log-likelihood than the other methods. FAB with a buffer obtains lower KLD values than the flow trained by ML. When reweighting is applied to the samples generated by this version of FAB, the resulting distribution is nearly the same as the ground truth, as illustrated in Figures 3b and 4. These results show that FAB with a replay buffer outperforms the flow trained by ML on MD samples while using 100 times fewer evaluations of the target density, as shown in Table 6.

5 DISCUSSION AND RELATED WORK

Stochastic Normalizing Flows (SNFs) combine flows with MCMC methods by introducing sampling layers between flow layers to improve model expressiveness (Wu et al., 2020; Nielsen et al., 2020). SNFs have been extended in Continual Repeated Annealed Flow Transport Monte Carlo (CRAFT) (Matthews et al., 2022; Arbel et al., 2021), where flows are combined with Sequential Monte Carlo (SMC). In CRAFT, flows are used to transport SMC samples between consecutive intermediate annealing distributions, with each flow being trained by minimizing a KL divergence with respect to the next intermediate distribution. As the CRAFT model is more general and has more expressive power than the flow models used in this paper, combining FAB with CRAFT would be a promising avenue for future work. In in Appendix B.1 we show how a new FAB-flavored version of CRAFT could be made: we (1) replace the original KL divergence CRAFT objective with the mass covering $D_{\alpha=2}(p\|q_\theta)$ objective and (2) estimate the loss with the samples from the MCMC step ahead of the flow in the SMC process, instead of with samples from the flow itself. Similarly to FAB, these samples may provide a superior training signal for the flow.

Within the MCMC/AIS literature, significant work has focused on improving transition kernels (Levy et al., 2018; Gabrié et al., 2022), intermediate distributions (Brekelmans et al., 2020) and the extended target distribution (Doucet et al., 2022a;b) of AIS. These techniques are applicable to FAB for improving the simple AIS procedure used within this paper. FAB does not differentiate through AIS to obtain the gradient with respect to the flow. Combining FAB with methods that allow for differentiation through AIS (Geffner & Domke, 2021; Zhang et al., 2021; Doucet et al., 2022a) may allow for a lower variance gradient estimate. Works on differentiation through iterated systems would be relevant for this, notably (Metz et al., 2021). FAB does not use gradients of the target distribution when optimizing its loss function, although such gradients are used in the sampling process by HMC. This is in contrast with the alternative approach of training the flow by minimizing $\mathrm{KL}(q_\theta\|p)$, which does use these gradients. Such gradient information could be included in FAB through force matching (Wang et al., 2019; Köhler et al., 2021; Köhler et al., 2022) or the addition of a KL divergence loss term.

6 CONCLUSIONS

We have proposed FAB, a method for training flows to approximate complicated multimodal target distributions. FAB combines α-divergence minimization with $\alpha = 2$ with an AIS bootstrapping mechanism for improving the samples used for the loss estimate. By focusing on this divergence, we favor mass covering of multimodal distributions and minimize importance weight variance. Using AIS, FAB targets the ratio between the squared target density and the flow density, which provides a high quality training signal by focusing on the regions where the flow is a poor approximation of the target. We have also proposed to use a prioritized replay buffer, which reduces the cost of FAB and improves performance. Our experiments show that FAB can produce accurate approximations of complex multimodal targets without using samples from such distributions. By contrast, other alternative approaches fail in this challenging setting. Remarkably, for the alanine dipeptide, FAB produces better results than training the flow by ML on samples generated via MD simulations while still using 100 fewer evaluations of the target than the MD simulations. In future work, we hope to scale up our approach to more challenging problems, such as the modelling of the Boltzmann distribution of large proteins.

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A   DERIVATION OF THE LOSS

We consider the general case of training a parameterized probability distribution q_θ to minimize a loss function $\mathcal{L}(\theta) = \int f(\mathbf{x}, \theta) d\mathbf{x}$, where $f(\mathbf{x}, \theta) \geq 0$. Later, we will focus on the specific case of $D_{\alpha=2}(p \| q_\theta)$ minimization, where $f(\mathbf{x}, \theta) = p(\mathbf{x})^2 / q_\theta(\mathbf{x})$, however, the general case is interesting as well and simplifies notation. Let us consider the gradient of $\mathcal{L}(\theta)$ written as an expectation over some distribution $g(\mathbf{x})$:

$$\nabla_\theta \mathcal{L}(\theta) = \int \nabla_\theta f(\mathbf{x}, \theta) d\mathbf{x} = \mathrm{E}_{g(\mathbf{x})} \left[\frac{\nabla_\theta f(\mathbf{x}, \theta)}{g(\mathbf{x})} \right] . \tag{9}$$

We select $g(\mathbf{x})$ to be the minimum variance importance sampling distribution given by $g(\mathbf{x}) = f(\mathbf{x}, \theta)/Z_f$ where $Z_f = \int f(\mathbf{x}, \theta) d\mathbf{x}$ is the normalizing constant. Then, plugging in the identity $\nabla_\theta \log f(\mathbf{x}, \theta) = \nabla_\theta f(\mathbf{x}, \theta)/f(\mathbf{x}, \theta)$, i.e., applying the log-derivative trick similar to REINFORCE (Williams, 1992), we obtain

$$\mathrm{E}_{g(\mathbf{x})} \left[\frac{\nabla_\theta f(\mathbf{x}, \theta)}{g(\mathbf{x})} \right] = Z_f \, \mathrm{E}_{g(\mathbf{x})} \left[\frac{\nabla_\theta f(\mathbf{x}, \theta)}{f(\mathbf{x}, \theta)} \right] = Z_f \, \mathrm{E}_{g(\mathbf{x})} \left[\nabla_\theta \log f(\mathbf{x}, \theta) \right] . \tag{10}$$

We may not generally be able to sample directly from $g(\mathbf{x})$, but we can use AIS to estimate the right part of Equation (10). To do this, we consider running AIS with p^2/q_θ as the target and q_θ as the initial distribution. We note that, when the target density is unnormalized, the AIS weights are scaled by the target normalizing constant:

$$\begin{aligned}
w_{\mathrm{AIS}}(\mathbf{x}_N) &= \frac{\tilde{p}_1(\mathbf{x}_1)}{p_0(\mathbf{x}_1)} \frac{\tilde{p}_2(\mathbf{x}_2)}{\tilde{p}_1(\mathbf{x}_2)} \cdots \frac{\tilde{p}_{N-1}(\mathbf{x}_{N-1})}{\tilde{p}_{N-2}(\mathbf{x}_{N-1})} \frac{\tilde{p}_N(\mathbf{x}_N)}{\tilde{p}_{N-1}(\mathbf{x}_N)} \\
&= \frac{Z_1 p_1(\mathbf{x}_1)}{p_0(\mathbf{x}_1)} \frac{Z_2 p_2(\mathbf{x}_2)}{Z_1 p_1(\mathbf{x}_2)} \cdots \frac{Z_{N-1} p_{N-1}(\mathbf{x}_{N-1})}{Z_{N-2} p_{N-2}(\mathbf{x}_{N-1})} \frac{Z_N p_N(\mathbf{x}_N)}{Z_{N-1} p_{N-1}(\mathbf{x}_N)} \\
&= Z_N \frac{p_1(\mathbf{x}_1)}{p_0(\mathbf{x}_1)} \frac{p_2(\mathbf{x}_2)}{p_1(\mathbf{x}_2)} \cdots \frac{p_{N-1}(\mathbf{x}_{N-1})}{p_{N-2}(\mathbf{x}_{N-1})} \frac{p_N(\mathbf{x}_N)}{p_{N-1}(\mathbf{x}_N)} ,
\end{aligned} \tag{11}$$

where $\tilde{p}_i$ denotes the unnormalised density for the i-th intermediate AIS distribution and Z_i is the corresponding normalizing constant such that $p_i = \tilde{p}_i/Z_i$.

We can then write Equation (10) as an expectation over the AIS forward pass

$$\begin{aligned}
Z_f \, \mathrm{E}_{g(\mathbf{x})} \left[\nabla_\theta \log f(\mathbf{x}, \theta) \right] &= Z_f \int \frac{f(\mathbf{x}, \theta)}{Z_f} \nabla_\theta \log f(\mathbf{x}, \theta) d\mathbf{x} \\
&= Z_f \, \mathrm{E}_{\mathrm{AIS}} \left[\frac{w_{\mathrm{AIS}}}{Z_f} \nabla_\theta \log f(\bar{\mathbf{x}}_{\mathrm{AIS}}, \theta) \right] \\
&= \mathrm{E}_{\mathrm{AIS}} \left[w_{\mathrm{AIS}} \nabla_\theta \log f(\bar{\mathbf{x}}_{\mathrm{AIS}}, \theta) \right] ,
\end{aligned} \tag{12}$$

where $\bar{\mathbf{x}}_{\mathrm{AIS}}$ and w_{AIS} are the samples and corresponding importance weights generated by AIS when targeting g. We use the *bar* superscript to denote stopped gradients of the samples generated by AIS, $\bar{\mathbf{x}}_{\mathrm{AIS}}$, with respect to the parameters θ. Now, returning to the case where we minimize $\mathcal{L}(\theta) = D_{\alpha=2}(p \| q_\theta)$, we set $f(x, \theta) = p(\mathbf{x})^2 / q_\theta(\mathbf{x})$ to obtain

$$\begin{aligned}
\nabla_\theta D_{\alpha=2}(p \| q_\theta) = Z_f \, \mathrm{E}_{g(\mathbf{x})} \left[\nabla_\theta \log \frac{p(\mathbf{x})^2}{q_\theta(\mathbf{x})} \right] &= -Z_f \, \mathrm{E}_{g(\mathbf{x})} \left[\nabla_\theta \log q_\theta(\mathbf{x}) \right] \\
&\approx -\frac{1}{N} \sum_i^N w_{\mathrm{AIS}}^{(i)} \nabla_\theta \log q_\theta(\bar{\mathbf{x}}_{\mathrm{AIS}}^{(i)}) ,
\end{aligned} \tag{13}$$

where $w_{\mathrm{AIS}}^{(i)}$ and $\mathbf{x}_{\mathrm{AIS}}^{(i)}$ are samples and weights generated by AIS with p^2/q_θ as target. Equation (13) provides an unbiased estimate of $\nabla_\theta \mathcal{L}(\theta)$. If we also stop the gradients of w_{AIS}, we can then use the surrogate loss function

$$\mathcal{S}(\theta) = - \mathrm{E}_{\mathrm{AIS}} \left[\bar{w}_{\mathrm{AIS}} \log q_\theta(\bar{\mathbf{x}}_{\mathrm{AIS}}) \right] , \tag{14}$$

where $\nabla_\theta \mathcal{L}(\theta) = \nabla_\theta \mathcal{S}(\theta)$. The surrogate loss function may then be estimated using Monte Carlo.

In practice, we found that replacing the unnormalized weights in Equation (14) with the normalized weights greatly improved training stability. We refer to the surrogate loss with normalized importance weights as $\mathcal{S}'(\theta)$. To normalize the weights we divide them by $\bar{Z}_f = \bar{\mathcal{L}}(\theta) = \mathrm{E}_{\mathrm{AIS}}\left[\bar{w}_{\mathrm{AIS}}\right]$ such that $\int \bar{w}_{\mathrm{AIS}} d\mathbf{x} = 1$, where the *bar* superscripts denotes stopped gradients. The relationship between $\mathcal{S}(\theta)$ and $\mathcal{S}'(\theta)$ is therefore $\mathcal{S}'(\theta) = \mathcal{S}(\theta)/\bar{\mathcal{L}}(\theta)$. The gradient of $\mathcal{S}'(\theta)$ has the same direction as the gradient of the original surrogate loss, $\mathcal{S}(\theta)$, but a has different magnitude. Using $\mathcal{S}'(\theta)$ instead of $\mathcal{S}(\theta)$ improves training stability by removing the effect of large fluctuations in the magnitude of $\mathcal{L}(\theta) = D_{\alpha=2}(p\|q_\theta)$ without changing the direction of the gradient as training proceeds.

Thus, we use the following estimate of the surrogate loss function for training:

$$\mathcal{S}'(\theta) = -\sum_{i}^{N} \frac{\bar{w}_{\mathrm{AIS}}^{(i)}}{\sum_{i}^{N} \bar{w}_{\mathrm{AIS}}^{(i)}} \log q_\theta(\bar{\mathbf{x}}_{\mathrm{AIS}}^{(i)}), \tag{15}$$

where $\bar{w}_{\mathrm{AIS}}^{(i)}$ and $\bar{\mathbf{x}}_{\mathrm{AIS}}^{(i)}$ are the samples and importance weights generated by AIS but evaluated in practice using stopped gradients when computing the gradient of Equation (15). The use of self-normalization in the loss function introduces bias for finite N for the estimation of $\mathcal{S}'(\theta)$. We use q_θ as the initial distribution for AIS, and a relatively small number of intermediate distributions to prevent the AIS forward pass from becoming too computationally expensive.

B   VARIATIONS OF FAB

As mentioned above, in this paper we focus on the minimization of $D_{\alpha=2}(p\|q_\theta)$ as estimated with our AIS bootstrap approach targeting p^2/q_θ. However, the general approach of improving gradient estimation through the addition of the AIS bootstrap process may be applied in other settings. Firstly, in Appendix A above, the loss function in Equation (12) is written in a general manner and could therefore be used for any $f(\mathbf{x}, \theta) \geq 0$ and not only $D_{\alpha=2}(p\|q_\theta)$. We could simply plug in into Equation (12) other divergence measures in the form $\mathcal{L}(\theta) = \int f(\mathbf{x}, \theta) d\mathbf{x}$ and satisfying $f(\mathbf{x}, \theta) \geq 0$. We can also apply the proposed approach to other types of models. For example, in the section below we show how we can obtain a FAB flavored version of Continual Repeated Annealed Flow Transport Monte Carlo (CRAFT) (Matthews et al., 2022).

B.1   FAB APPLIED TO CRAFT

Continual Repeated Annealed Flow Transport Monte Carlo (CRAFT) is an extension of SNFs (Wu et al., 2020; Nielsen et al., 2020) proposed by Matthews et al. (2022) which combines normalizing flows with sequential Monte Carlo (SMC). Specifically, flows are used to transport samples between consecutive annealing distributions in combination with SMC. CRAFT trains each of the flows by minimizing the reverse KL divergence with respect to the next annealing distribution and gradients are estimated using the samples generated by the flow transport step.

FAB could be combined with the CRAFT model. For example, the reverse KL divergence could be replaced with a mass covering divergence such as the α-divergence with $\alpha = 2$. Furthermore, we could improve the estimation of gradients by targeting with AIS the minimum variance distribution for importance sampling instead of just the next annealing distribution.

A FAB style version of the CRAFT algorithm is described in algorithms 2 and 3. Each flow transport step is now trained by minimizing the α-divergence with $\alpha = 2$ and using samples generated by the next immediate MCMC step *ahead* of the flow in the SMC process. Below, we briefly introduce CRAFT with an emphasis on the loss function used. Next, we describe how FAB may be used to improve training of the flow transport steps. We follow the notation from the CRAFT paper exactly and use their pseudo code as a basis for our proposed algorithm indicating changes clearly. We refer to (Matthews et al., 2022) for further details on the CRAFT algorithm.

B.1.1   CONTINUAL REPEATED ANNEALED FLOW TRANSPORT MONTE CARLO

As in FAB, the aim of CRAFT is to approximate an intractable target distribution that we cannot sample from and whose density can only be evaluated up to a normalizing constant. This target distribution is denoted $\pi_K(\mathbf{x})$ (equivalent to $p(\mathbf{x})$ in our notation). In CRAFT, SMC is run with

interleaved flow transport steps through a sequence of annealed distributions $(\pi_k(\mathbf{x}))_{k=0}^{K}$, each with normalization constant Z_k. The base distribution π_0 is a tractable distribution (e.g., a Gaussian) from which we can sample. Similarly to AIS, $(\pi_k(\mathbf{x}))_{k=1}^{K-1}$ are defined by interpolating between base and target log-densities, where the target density may be unnormalized. The SMC process in CRAFT begins by sampling from the base distribution $X_0^i \sim \pi_0$. Then, for each distribution from $k = 1$ to $k = K$, a flow T_k is trained to transport samples from $\pi_{k-1}(\mathbf{x})$ to $\pi_k(\mathbf{x})$. Additionally, at each step from $k = 1$ to $k = K$, CRAFT utilises resampling and MCMC to bring the samples closer to $\pi_k(\mathbf{x})$.

Similarly to AIS, the CRAFT algorithm returns a set of points and normalized importance weights $(X_K^i, W_K^i)_{i=1}^{N}$, which may be used for approximating expectations with respect to the target. Each point X_k^i has an associated normalized importance weight W_K^i for importance sampling with respect to the intermediate target distribution $\pi_k(\mathbf{x})$. We refer back to the CRAFT paper, and to the pseudo code in Algorithm 2 for how these importance weights are calculated.

CRAFT minimizes the following training objective:

$$H = \sum_{k=1}^{K} D_{\mathrm{KL}}[T_k^{\#} \pi_{k-1} || \pi_k], \tag{16}$$

where $\#$ denotes the push forward between distributions. The above objective trains each flow transport step T_k to minimize the KL divergence between $T_k^{\#} \pi_{k-1}$, i.e., the distribution of outputs of the flow when given as input samples from π_{k-1}, and the next intermediate distribution π_k. The gradient estimate used to train each flow transport step T_k is given by

$$\nabla_{\theta_k} H \approx \sum_i W_{k-1}^i \nabla_{\theta_k} \left[-\log \gamma_k(T_k(X_{k-1}^i)) - \log |\nabla_x T_k(X_{k-1}^i)| \right], \tag{17}$$

where $\gamma_k(\mathbf{x}) \propto \pi_k(\mathbf{x})$. The flow is trained by passing it samples X_{k-1} from the previous SMC step, computing the corresponding output samples from the flow $T_k(X_{k-1})$ and using these to estimate the gradient of $D_{\mathrm{KL}}[T_k^{\#} \pi_{k-1} || \pi_k]$. The normalized importance weight in the loss W_{k-1}^i account for the fact that the samples X_{k-1}^i passed from the previous step in the SMC forward pass come from an approximation to π_{k-1}.

B.1.2 FAB-CRAFT

We now propose a FAB flavored version of CRAFT. First, we re-introduce some notation from our paper: We use q to denote the initial distribution used in AIS and p to denote the target distribution that we wish to approximate. Recall that q is trained to fit p. All other notation in this section follows the CRAFT paper's notation.

In our FAB-CRAFT method, we use the MCMC samples following each flow transport step in CRAFT to update the flow to minimize $D_{\alpha=2}(p||q)$, where $q = T_k^{\#} \pi_{k-1}$ and $p = \pi_k$. To do this with minimal changes to the original CRAFT algorithm, we make the observation that sampling from the initial distribution q and then running MCMC targeting p is equivalent to running AIS targeting p^2/q with 1 intermediate distribution at $\beta = 0.5$. Thus, the samples generated by the MCMC steps following each flow transport step in CRAFT can be repurposed for an AIS bootstrap estimate of the flow training loss. For training, the only adjustment to the SMC forward pass of CRAFT is then to move the resampling step to occur after each MCMC step, where previously it occurred after each flow transport step. At inference time the original CRAFT algorithm can be run with the flows trained with our method in its exact original form. We describe this in more detail below and provide pseudo code in Algorithm 2 and 3.

We begin by deriving the AIS importance weights when targeting p^2/q with 1 intermediate distribution and setting $\beta = 0.5$. For only 1 intermediate distribution, the AIS weights are given by

$$w_{\mathrm{AIS}}(\mathbf{x}_2) = \frac{p_1(\mathbf{x}_1) p_2(\mathbf{x}_2)}{p_0(\mathbf{x}_1) p_1(\mathbf{x}_2)}. \tag{18}$$

As before, we set the intermediate distributions as interpolations between the base and the target: $\log p_i(\mathbf{x}) = \beta_i \log p_0(\mathbf{x}) + (1 - \beta_i) \log p_N(\mathbf{x})$. Now, if we set $\beta_1 = 0.5$, then plugging in $p_0 = q$,

$p_1 = q^{0.5}(p^2/q)^{0.5} = p$ and $p_2 = p^2/q$, we obtain the following AIS weights:

$$w_{\text{AIS}}(\mathbf{x}_2) = \frac{p(\mathbf{x}_1)}{q(\mathbf{x}_1)}\frac{p(\mathbf{x}_2)}{q(\mathbf{x}_2)}. \qquad (19)$$

Recall that in CRAFT we set $q = T_k^{\#}\pi_{k-1}$ and $p = \pi_k$. AIS is then run by first sampling $\mathbf{x}_1$ from q, which is done in practice by setting $Y_k^i \leftarrow T_k(X_{k-1}^i)$ where $X_{k-1}^i \sim \pi_{k-1}$ and then generating $\mathbf{x}_2$ from $\mathbf{x}_1$ by MCMC, which is done in practice by setting $X_k^i \sim \mathcal{K}_k(Y_k^i)$, where $\mathcal{K}_k$ is an MCMC transition kernel that leaves π_k invariant. The importance weights of X_k^i with respect to the AIS target p^2/q are then given by

$$w_{\text{AIS},k}^i = p(Y_k^i)/q(Y_k^i) \times p(X_k^i)/q(X_k^i). \qquad (20)$$

Using the normalized importance weights $W_{\text{AIS},k}^i = w_{\text{AIS},k}^i / \sum_{j=1}^N w_{\text{AIS},k}^j$, we can calculate the FAB gradient estimate given by

$$\begin{aligned}
\hat{h}_k &= -\sum_i^N W_{\text{AIS},k}^i \nabla_{\theta_k} \log q_{\theta_k}(X_k^i) \\
&= -\sum_i^N W_{\text{AIS},k}^i \nabla_{\theta_k} \left[\log \gamma_{k-1}(T_{\theta_k}^{-1}(X_k^i)) + \log|\nabla_x T_{\theta_k}^{-1}(X_k^i)| \right].
\end{aligned} \qquad (21)$$

This assumes that the samples passed to the flow are from the distribution π_{k-1}. However, in practice, these samples are passed from the previous SMC step which is an approximation to π_{k-1}. Similarly as in the original CRAFT loss, see Equation 17, we can correct for this by instead using

$$\hat{h}_k = -\sum_i^N W_{k-1}^i W_{\text{AIS},k}^i \nabla_{\theta_k} \left[\log \gamma_{k-1}(T_{\theta_k}^{-1}(X_k^i)) + \log|\nabla_x T_{\theta_k}^{-1}(X_k^i)| \right] \qquad (22)$$

where W_{k-1}^i accounts for X_{k-1}^i coming from an approximation to π_{k-1}.

Calculating the normalized AIS weights requires all the samples from the flow to be passed to the MCMC step. Because of this, we move the SMC resampling step to take place after the MCMC step instead of just after the flow transport step, see Algorithm 2. Note that the weights W_k for resampling X_k are equal to the weights for resampling the corresponding flow outputs Y_k that generate such samples. This result is due to the MCMC kernel $\mathcal{K}_k$ leaving π_k invariant. The resulting FAB flavor of CRAFT is shown in algorithms 2 and 3.

Some final remarks: our goal has been to create a FAB flavored version of CRAFT while keeping the algorithm as similar to the original version as possible. However, in practice, it would be better to make further changes. For example, using a prioritized replay buffer would significantly decrease the computational requirements of the algorithm. Furthermore, for updating each flow, it may also be beneficial to consider samples across the whole chain of intermediate distributions, instead of using only samples from the local MCMC step immediately following the flow.

C ANALYSIS OF FAB

C.1 GRADIENT ESTIMATION PERFORMANCE

We first analyze the quality of the noisy gradients provided by the proposed AIS bootstrap method. For this, we consider a toy problem in which q_θ and p are unit variance 1D Gaussians with means 0.5 and -0.5, respectively, as shown in Figure 5a. We estimate the gradient of $D_{\alpha=2}(p\|q_\theta)$ with respect to the mean of q_θ and compare different methods: first, importance sampling (IS) with samples from q_θ; second, IS with samples from p; third, AIS with p as target and q_θ as initial distribution; and fourth, our proposed method using AIS with p^2/q_θ as target and q_θ as initial distribution. For AIS we use 3 intermediate distributions and, as transition operator, HMC with 5 leapfrog steps and resampling of momentum variables once per intermediate AIS distribution.

Figure 5b shows the Signal-to-noise ratio (SNR) for the different gradient estimators as a function of the number of samples used. AIS bootstrap is clearly the best method. IS with q_θ performs very

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Algorithm 2: SMC-NF-step for FAB-CRAFT: Additions are in green and removals in red
.

1: **Input:** Approximations (π_{k-1}^N, Z_{k-1}^N) to (π_{k-1}, Z_{k-1}), normalizing flows T_k, unnormalized annealed targets γ_{k-1} and γ_k and resampling threshold $A \in [1/N, 1)$.

2: **Output:** Gradient $\hat{h}_k$ of FAB loss w.r.t θ_k, particles at iteration k: $\pi_k^N = (X_k^i, W_k^i)_{i=1}^N$, approximation Z_k^N to Z_k.

3: Transport particles: $Y_k^i = T_k(X_{k-1}^i)$.

4: Compute IS weights:
$w_k^i \leftarrow W_{k-1}^i G_k(X_{k-1}^i)$ // unnormalized
$W_k^i \leftarrow w_k^i / \sum_{j=1}^N w_k^j$ // normalized

5: Estimate normalizing constant Z_k:
$Z_k^N \leftarrow Z_{k-1}^N \left(\sum_{i=1}^N w_k^i \right)$.

6: Compute effective sample size ESS_k^N.

7: **if** $\text{ESS}_k^N \leq NA$ **then**

8:     Resample N particles denoted abusively also Y_k^i according to the weights W_k^i, then set $W_k^i = \frac{1}{N}$.

9: **end if**

10: Generate samples and IS weights via AIS targeting p^2/q_{θ_k} with 1 intermediate distribution, where $p = \pi_k$ and $q = T_k^\# \pi_{k-1}$. By setting $\beta = 0.5$ we simply run the original CRAFT MCMC transition kernel with p as a target.
Sample $X_k^i \sim \mathcal{K}_k(Y_k^i, \cdot)$. // MCMC
$w_{\text{AIS},k}^i \leftarrow p(Y_k^i)/q(Y_k^i) \times p(X_k^i)/q(X_k^i)$
$W_{\text{AIS},k}^i \leftarrow w_{\text{AIS},k}^i / \sum_{j=1}^N w_{\text{AIS},k}^j$

11: Estimate gradient of FAB objective
$\hat{h}_k = - \sum_i^N W_{k-1}^i W_{\text{AIS},k}^i \nabla_{\theta_k} \left[\log \gamma_{k-1}(T_{\theta_k}^{-1}(X_k^i)) + \log |\nabla_x T_{\theta_k}^{-1}(X_k^i)| \right]$

12: **if** $\text{ESS}_k^N \leq NA$ **then**

13:     Resample N particles denoted abusively also X_k^i according to the weights W_k^i, then set $W_k^i = \frac{1}{N}$.

14: **end if**

15: Return $\left(\pi_k^N, Z_k^N, \hat{h}_k \right)$.

Algorithm 3: CRAFT-training: Additions are shown in green and removals in red

1: **Input:** Initial NFs $\{T_k\}_{1:N}$, number of particles N, unnormalized annealed targets $\{\gamma_k\}_{k=0}^K$ with $\gamma_0 = \pi_0$ and $\gamma_K = \gamma$, resampling threshold $A \in [1/N, 1)$.

2: **Output:** Learned flows T_k and length J sequence of approximations (π_K^N, Z_K^N) to (π_K, Z_K).

3: **for** $j = 1, \ldots, J$ **do**

4:     Sample $X_0^i \sim \pi_0$ and set $W_0^i = \frac{1}{N}$ and $Z_0^N = 1$.

5:     **for** $k = 1, \ldots, K$ **do**

6:         $\hat{h}_k \leftarrow \texttt{flow-grad}\left(T_k, \pi_{k-1}^N\right)$ using eqn (17).

7:         $\left(\pi_k^N, Z_k^N, \hat{h}_k\right) \leftarrow \texttt{SMC-NF-step}\left(\pi_{k-1}^N, Z_{k-1}^N, T_k\right)$

8:         Update the flow T_k using gradient $\hat{h}_k$.

9:     **end for**

10:     Yield (π_K^N, Z_K^N) and continue for loop.

11: **end for**

12: Return learned flows $\{T_k\}_{k=1}^K$.

---

poorly and it is outperformed by both IS with p and AIS targeting p, with these two latter techniques performing similarly but way worse than AIS bootstrap. Figure 5c shows that the quality of the proposed method increases fast as the number of intermediate AIS distributions grows, with IS with samples from p being outperformed quite early in the plot while still using a rather small number of

distributions. It is important to note, however, that in more challenging problems, it is unlikely that our AIS bootstrap method will outperform IS with samples from p, especially early in training when q_θ is a poor approximation to p.

Figure 5: (a) Target and approximating densities p and q, respectively. (b) Signal-to-noise ratio (SNR) of various gradient estimators as a function of the number of samples used. (c) SNR as a function of the number of intermediate AIS distributions when using 100 samples. Legend as in (b).

C.2 SCALING FAB TO HIGHER DIMENSIONS

Now we consider how the performance of FAB is affected by an increasing problem dimensionality. To investigate this, we analyse a simple scenario where we assume p and q to be factorised, with each marginal of q having its own separate parameters (no parameter sharing between dimensions). We acknowledge that these are strong simplifying assumptions and leave a more general analysis to future work. Given these assumptions, we show the following: 1) The variance in the estimates of the gradient of $D_{\alpha=2}$ by importance sampling with samples from q and p increases exponentially with respect to the dimensionality of the problem. 2) The variance in the corresponding estimates obtained with FAB can remain constant if the number of AIS intermediate distributions increases linearly with the dimensionality of the problem.

C.2.1 THEORETICAL ANALYSIS ON FACTORIZED p AND q

We consider the problem of estimating the gradient of $D_{\alpha=2}$ where both p and q are factorized distributions: they are equal to the product of their marginals. To further simplify the analysis, we consider the gradient with respect to the parameters of the j-th dimension of q and assume that there is no parameter sharing across dimensions of q. In this case, $D_{\alpha=2}$ is given by

$$\mu = \int \frac{p(\mathbf{x})^2}{q(\mathbf{x})} \, d\mathbf{x} = \prod_d^D \int \frac{p_d(x_d)^2}{q_d(x_d)} \, dx_d \, , \tag{23}$$

where p_d and q_d are the marginal distributions for dimension d. The gradient of this quantity with respect to the parameters θ_j of the j-th marginal of q is given by,

$$\nabla_{\theta_j} \mu = \nabla_{\theta_j} \int \frac{p_j(x_j)^2}{q_j(x_j)} \, dx_j \times \prod_{d \neq j}^D \int \frac{p_d(x_d)^2}{q_d(x_d)} \, dx_d \, . \tag{24}$$

We are interested in studying how the variance in our estimate of $\nabla_{\theta_j} \mu$ scales with D. Equation (24) shows that each additional dimension $d \neq j$ adds an extra factor $\mu_d = \int p_d(x_d)^2 / q_d(x_d) \, dx_d$ in the gradient expression. To eliminate the effect of this change in the gradient as D increases, we focus our analysis on $\text{Var}[\nabla_{\theta_j} \bar{\mu} / \prod_{d \neq j}^D \mu_d]$, where $\bar{\mu}$ is an estimate of μ and $\prod_{d \neq j}^D \mu_d$ is a normalization factor that cancels the effect of the additional dimensions.

Importance Sampling with q: We consider first how increasing D affects the variance in the estimation of the gradient of $D_{\alpha=2}$ by importance sampling with samples from q. The importance sampling estimate of $D_{\alpha=2}$ with N samples from q is given by

$$\bar{\mu}_q = \frac{1}{N} \sum_{n=1}^{N} w(\mathbf{x}_n)^2, \tag{25}$$

where $w(\mathbf{x}_n) = p(\mathbf{x}_n)/q(\mathbf{x}_n)$ and $\mathbf{x}_n \sim q$. Now, let us define $w_d(x_{n,d}) = p_d(x_{n,d})/q_d(x_{n,d})$, where $x_{n,d}$ is the d-th entry in $\mathbf{x}_n$. We then obtain

$$\nabla_{\theta_j} \bar{\mu}_q = \frac{1}{N} \nabla_{\theta_j} \sum_n \prod_d^D w_d(x_{n,d})^2 = \frac{1}{N} \sum_n \nabla_{\theta_j} w_j(x_{n,j})^2 \prod_{d \neq j} w_d(x_{n,d})^2. \tag{26}$$

The variance of this estimate, after dividing by the aforementioned normalization factor, is given by

$$N \operatorname{Var}\left[\frac{\nabla_{\theta_j} \bar{\mu}_q}{\prod_{d \neq j}^D \mu_d}\right] = \mathrm{E}_{q_j}\left[\left\{\nabla_{\theta_j} w_j(x_{n,j})^2\right\}^2\right] \times \prod_{d \neq j}^D \frac{\mathrm{E}_{q_d}\left[w_d(x_{d,n})^4\right]}{\mu_d^2} - (\nabla_{\theta_j} \mu_j)^2. \tag{27}$$

Since $\operatorname{Var}_{q_d}\left[w_d(x_{d,n})^2\right] = \mathrm{E}_{q_d}\left[w_d(x_{d,n})^4\right] - \mu_d^2 > 0$, we have that $\mathrm{E}_{q_d}\left[w_d(x_{d,n})^4\right]/\mu_d^2 \geq 1$. Thus, the first factor in Equation (27) is multiplied in this equation by $D - 1$ factors all larger than 1, which implies that the variance of this estimator increases exponentially as a function of D. This is a well-known problem of importance sampling.

Importance Sampling with p: Interestingly, we get a similar result when estimating $D_{\alpha=2}$ by importance sampling with samples from p. The estimate for the gradient of $D_{\alpha=2}$ with respect to the j-th dimension of q is now

$$\nabla_{\theta_j} \bar{\mu}_p = \frac{1}{N} \sum_n \nabla_{\theta_j} w_j(x_{n,j}) \prod_{d \neq j} w_d(x_{n,d}), \tag{28}$$

where $x_{n,d} \sim p_d$. The variance of this gradient estimate, after dividing by the normalization factor, is given by

$$N \operatorname{Var}\left[\frac{\nabla_{\theta_j} \bar{\mu}_p}{\prod_{d \neq j}^D \mu_d}\right] = \mathrm{E}_{p_j}\left[\left\{\nabla_{\theta_j} w_j(x_{n,j})\right\}^2\right] \times \prod_{d \neq j}^D \frac{\mathrm{E}_{p_d}\left[w_d(x_{n,d})^2\right]}{\mu_d^2} - (\nabla_{\theta_j} \mu_j)^2. \tag{29}$$

Since $\operatorname{Var}_{p_d}\left[w_d(x_{d,n})\right] = \mathrm{E}_{p_d}\left[w_d(x_{d,n})^2\right] - \mu_d^2 > 0$, we have that $\mathrm{E}_{p_d}\left[w_d(x_{d,n})^2\right]/\mu_d^2 \geq 1$. Thus, the first factor in Equation (29) is again multiplied by $D - 1$ factors all larger than 1, which implies that the variance of this estimator increases exponentially as a function of D, albeit at a lower rate than in the case of importance sampling with q. This implies that, even with access to ground truth samples from p, the number N of samples required to keep the variance of the gradient estimates of $D_{\alpha=2}$ constant grows exponentially as a function of the problem dimensionality D.

FAB: We now apply the same type of analysis to the estimates of the gradient given by FAB. We consider the FAB gradient estimate from Equation (13), which is equal in expectation to $\nabla_\theta \mu$. This estimate relies on the raw importance weights from AIS rather than the self-normalized importance weights, which makes it easier to analyze. The FAB estimate of the gradient of $D_{\alpha=2}$ with respect to the parameters of the j-th marginal of q is given by

$$\begin{aligned}
\nabla_{\theta_j} \bar{\mu}_{\text{FAB}} &= \frac{1}{N} \nabla_{\theta_j} \sum_n \log q(\mathbf{x}_n) \bar{w}(\mathbf{x}_n) \\
&= \frac{1}{N} \sum_n \nabla_{\theta_j} \log q_j(x_{n,j}) \bar{w}_j(x_{n,j}) \times \prod_{d \neq j} \bar{w}_d(x_{n,d}),
\end{aligned} \tag{30}$$

where $\bar{w}$ are the importance weights from AIS with stopped gradients and we have decomposed the AIS weights into the contributions from each dimension: $\bar{w}(\mathbf{x}_n) = \prod_d \bar{w}_d(x_{n,d})$. Note that, since p and q are factorized, we have that all the intermediate AIS distributions are factorized as well. If we assume that the MCMC transition kernels in AIS produce independent samples from the ground truth intermediate target distributions, we have that $x_{n,1}, \ldots, x_{n,D}$ are independent random variables. The variance of $\nabla_{\theta_j} \bar{\mu}_{\text{FAB}}$ after dividing by the normalization factor is then given by

$$N \operatorname{Var}\left[\frac{\nabla_{\theta_j}\bar{\mu}_{\text{FAB}}}{\prod_{d\neq j}^{D}\mu_d}\right] = \operatorname{E}_{\text{AIS}_j}\left[\left\{\nabla_{\theta_j}\log q_j(x_{j,n})\bar{w}_j(x_{n,j})\right\}^2\right] \times \prod_{d\neq j}^{D}\frac{\operatorname{E}_{\text{AIS}_d}\left[\bar{w}_d(x_{n,d})^2\right]}{\mu_d^2} - (\nabla_{\theta_j}\mu_j)^2, \quad (31)$$

where $\operatorname{E}_{\text{AIS}}$ denotes the expectation with respect to the AIS forward pass. The first expectation in the equation above is constant as D increases. Therefore, we focus on the contributions of the other expectations for the importance weights of dimensions $d \neq j$. As in the previous cases where we used importance sampling with samples from q and p, the variance in Equation (31) will again increase exponentially with D. However, under the assumption that the MCMC transitions produce independent samples from the intermediate AIS distributions, Neal (2001) shows that the variance in the log importance weights of AIS is proportional to D/K where K is the number of intermediate AIS distributions. This implies that $\prod_{d\neq j}^{D}\operatorname{E}_{\text{AIS}_d}[\bar{w}_d(x_{n,d})^2]/\mu_d^2$ will remain roughly constant if we increase the number K of AIS distributions by the same factor as the dimensionality of the problem. In this case, the variance of $\nabla_{\theta_j}\bar{\mu}_{\text{FAB}}$ will remain constant as we increase D and the cost of the FAB gradient estimator will only increase linearly as D increases.

C.2.2 EMPIRICAL ANALYSIS ON TOY PROBLEM

We now run an empirical analysis to assess the performance of the FAB gradient estimator as D increases. We consider the case where q and p are both factorized Gaussians with unit marginal variances and with mean vectors equal to $0.5 \times \mathbf{1}^D$ and $-0.5 \times \mathbf{1}^D$, where $\mathbf{1}^D$ is a vector of dimension D with all of its entries equal to one. For the FAB gradient estimate, we increase the number of AIS distributions by the same factor as the dimensionality of the problem. We analyze the SNR in the estimates of the gradient of the mean for the first marginal of q as the dimensionality of the problem increases. The AIS transition operators are performed by running a single iteration of HMC, with 5 leapfrog steps, with a step size of 0.5. We found our results to be sensitive to the choice of step size. In practice, we selected this value by trial and error, assessing the quality of the AIS samples by looking at their empirical histogram, as shown in Figure 7.

Figure 6a shows that, when using importance sampling with samples from p, the log-weight variance increases linearly as the number of dimensions increases. By contrast, this variance remains constant with FAB. This is achieved by fixing the number of AIS intermediate distributions to be equal to the number of dimensions. This result is consistent with the analysis from the previous section and with the results of Neal (2001). Furthermore, in Figure 6b we see that the SNR remains roughly flat for FAB (stays within a single order of magnitude), while it quickly decreases for importance sampling with samples from p. If the same results were to hold in more complex problems, this would imply that we could safely apply FAB in those settings by linearly increasing the number of intermediate AIS distributions as the dimensionality of the problem grows.

D MIXTURE OF GAUSSIANS EXPERIMENTS

D.1 TRAINING SETUP

All flow models have 15 RealNVP layers (Dinh et al., 2017), with a 2 layer (80 unit layer width) MLP for the conditioner. The flow is initialized to the identity transformation, so q_θ is initially a standard Gaussian distribution. Training is performed with a batch size of 128, using the Adam optimizer (Kingma & Ba, 2015) with a learning rate of 1×10^{-4} and we clip the gradient norm to a maximum value of 100. For the model that uses a RBD, we use an acceptance function composed of a residual network with three blocks containing 512 hidden units per layer. The truncation parameter is set to the common value $T = 100$. For the SNF and CRAFT methods, we do 1 Metropolis-Hastings step every three flow layers. We used a fixed step size of $\sigma = 5.0$ for the Gaussian perturbation of the Metropolis-Hastings step, which is the same as what is used within AIS for FAB. This means that the SNF and CRAFT models has 5 stochastic Metropolis-Hastings steps in total. The CRAFT model uses 6 annealing temperatures with geometric spacing, and a resampling threshold of 0.3. We use the code provided by (Matthews et al., 2022) at `https://github.com/deepmind/annealed_flow_transport` for training the CRAFT model. We train all models for 2×10^7 flow evaluations. For each method, we train 3 models, each with a different random seed, and results are reported as averages over these seeds.

(a)   (b)

Figure 6: Analysis of efficiency of AIS bootstrap with increasing dimensionality. For AIS, we set the number of AIS distributions to be equal to the number of dimensions of the problem—which results in a linearly increasing compute cost as the dimension scales. (a) Variance in the log importance weights, for the AIS bootstrap vs importance sampling with p. (b) Signal-to-noise ratio (SNR) for gradient estimation with the AIS bootstrap vs importance sampling with p. Legend as in (a).

Figure 7: Histogram of samples from AIS targetting p and p^2/q compared to the PDF of p, q and (normalized) p^2/q. The AIS samples are generated with the tuned HMC step size of 0.5. This tuning was performed by trial and error using the displayed histogram. AIS is run with 4 intermediate distributions, and the transition to each intermediate distribution is performed by running a single iteration of HMC with 5 leapfrog steps.

FAB specific details: The batch size for both the AIS forward pass (M) and sampling from the buffer (N) is equal to 128. We run AIS with a single intermediate distribution ($\beta = 0.5$) and MCMC transitions are given by a single Metropolis-Hastings step: a Gaussian perturbation and then an accept-reject step. We used a fixed step size of $\sigma = 5.0$ for the Gaussian perturbation. We initialize the buffer with 1280 samples from the initialized flow-AIS combination and use a maximum buffer length of 12800. We do not use any clipping when computing $w_{\text{correction}}$.

Table 3: Number of flow and target evaluations during training for each method on the mixture of Gaussians problem.

	Number of flow evaluations	Number of target evaluations
Flow w/ ML	$2 \cdot 10^7$	$2 \cdot 10^7$
Flow w/ $D_{\alpha=2}$	$2 \cdot 10^7$	$2 \cdot 10^7$
Flow w/ KLD	$2 \cdot 10^7$	$2 \cdot 10^7$
RBD w/ KLD	$2 \cdot 10^7$	$2 \cdot 10^7$
SNF w/ KLD	$2 \cdot 10^7$	10^8
CRAFT	$2 \cdot 10^7$	10^8
FAB w/o buffer	$2 \cdot 10^7$	$2 \cdot 10^7$
FAB w/ buffer	$2 \cdot 10^7$	$6.6 \cdot \times 10^6$

D.2 EVALUATION SETUP

For each method, we compute after training the effective sample size (ESS) obtained when doing importance sampling with q_θ; the average log-likelihood of q_θ on samples from p; the forward KL divergence with respect to the target; and the mean absolute error (MAE) in the estimation of $\mathbb{E}_{p(\mathbf{x})}[f(\mathbf{x})]$ by importance sampling with 1000 samples from q_θ, where $f(\mathbf{x}) = \mathbf{a}^{\mathrm{T}}(\mathbf{x} - 2\mathbf{b}) + 2(\mathbf{x} - 2\mathbf{b})^{\mathrm{T}} \mathbf{C}(\mathbf{x} - 2\mathbf{b})$, with the entries in vectors $\mathbf{a}$ and $\mathbf{b}$ and matrix $\mathbf{C}$ randomly initialized by sampling from a standard Gaussian then kept fixed to such values during all the experiments. We express the MAE as a percentage of the true expectation to make it easier to interpret. We also report the MAE that is obtained when we do not reweight samples according to the importance weights. The ESS is calculated using 5×10^4 samples from q_θ. The MAE is calculated by averaging over 100 repetitions.

D.3 FURTHER RESULTS

Figure 8 shows a plot of samples from each trained model on the mixture of Gaussians problem, with the target contours in the background. We see that the FAB based methods and the flow trained with ML cover all the modes in the target distribution. All the other methods fit a subset of the modes. The flow trained with $D_{\alpha=2}$ minimization exhibited highly unstable behavior during training and, thus, is the worst performing model.

Figure 8: Contour lines for the target distribution p and samples (blue discs) drawn from the approximation q_θ obtained by different methods on the mixture of Gaussians problem.

E MANY WELL EXPERIMENTS

E.1 DESCRIPTION AND RESULTS

We consider another synthetic problem that is significantly more difficult than the GMM problem: approximating the 32-dimensional *"Many Well"* distribution given by the product of 16 copies of the 2-dimensional Double Well distribution[4] from Wu et al. (2020); Noé et al. (2019):

$$\log p(x_1, x_2) = -x_1^4 + 6x_1^2 + 1/2x_1 - 1/2x_2^2 + \text{constant}, \tag{32}$$

where each copy of the Double Well is evaluated on a different pair of the 32 inputs to the Many Well. The original Double Well has two modes as shown in the top-right contour plot in Figure 9. Therefore, our 32-dimensional Many Well has $2^{16} = 65536$ modes, one for each possible choice of mode in each of the 16 copies of the Double Well. We obtain exact samples from the Many Well by sampling from each independent copy of the Double Well. Exact samples from the Double Well are obtained by sampling from each independent marginal distribution. The first marginal $p(x_1)$ can be sampled from exactly using rejection sampling (see Appendix E.2), while the second marginal distribution $p(x_2)$ can be sampled from directly as it is a (unnormalized) standard Gaussian. These samples are cheap to produce. We use them for training a flow by maximum likelihood as well as for the evaluation of the different methods. Additionally, we created an artificial test set for evaluation purposes by manually placing a point on each of the 2^{16} modes. By computing log-likelihoods on this test set, we can then check if a method is covering the entire target distribution, as any missing mode will result in very low log-likelihood values. We can calculate the normalizing constant for each marginal of the Double Well problem via numerical integration (for $p(x_1)$) and analytical integration (for $p(x_2)$), and use this to obtain the normalizing constant of the Many Well distribution (see Appendix E.2). This may then be used to obtain the normalized probability density function of the Many Well distribution, which is useful for model evaluation. We can also compare models on how accurately they estimate the normalizing constant as the average unnormalized importance weights. For each model, we report the MAE in the estimation of the Many Well's normalizing constant using 1000 samples, averaged over 100 runs. We express this as a percentage of the true value of the normalizing constant.

Table 4: Results on the 32 dimensional Many Well Problem. Our methods are marked in *italic*. Best results are emphasized in **bold**.

	ESS (%)	$\mathbb{E}_{p(\mathbf{x})}\left[\log q(\mathbf{x})\right]$	Mean $\log q(\mathbf{x}_{\text{modes}})$	$D_{\text{KL}}[p||q]$	MAE (%)
Flow w/ ML	$\mathbf{80.6 \pm 2.1}$	$\mathbf{-27.6 \pm 0.01}$	$\mathbf{-21.3 \pm 0.0}$	$\mathbf{0.1 \pm 0.0}$	$\mathbf{1.2 \pm 0.0}$
Flow w/ $D_{\alpha=2}$	0.0 ± 0.0	$\text{NaN} \pm \text{NaN}$	$\text{NaN} \pm \text{NaN}$	$\text{NaN} \pm \text{NaN}$	$\text{NaN} \pm \text{NaN}$
Flow w/ KLD	27.7 ± 6.0	-176.9 ± 18.08	-536.6 ± 41.2	149.4 ± 18.1	89.2 ± 1.2
RBD w/ KLD	51.9 ± 16.8	-183.8 ± 21.8	-533.7 ± 73.2	156.2 ± 21.8	88.9 ± 2.2
SNF w/ KLD	15.1 ± 9.7	$\text{N/A} \pm \text{N/A}$	$\text{N/A} \pm \text{N/A}$	167.9 ± 12.8	88.9 ± 0.0
FAB w/o buffer	4.7 ± 0.9	-29.8 ± 0.23	-28.0 ± 43.0	2.3 ± 0.2	12.7 ± 1.9
FAB w/ buffer	78.9 ± 1.6	-27.6 ± 0.01	-21.3 ± 0.0	0.1 ± 0.0	1.4 ± 0.1

We compare FAB to the same alternative approaches as in the mixture of Gaussians problem excluding CRAFT[5] and use also the same Real NVP flow architecture as before. For the the model that uses a RBD, we use the same architecture as before, with an acceptance function composed of a residual network with three blocks containing 512 hidden units per layer. The truncation parameter is set to the common value $T = 100$. For FAB based methods, we use AIS with 4 intermediate distributions (linearly spaced) and with a HMC transition operator containing a single iteration with 5 leapfrog steps. For FAB with prioritized buffer we use $L = 8$. The SNF model uses 1 step of HMC with 5 inner leapfrog steps every 2 layers. As before, when training the flow by maximum likelihood, we draw new samples from the target for each loss estimation. All models are trained for

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[4]We use the Double Well distribution from the code provided in Wu et al. (2020), which has different coefficients to the Noé et al. (2019).

[5]For CRAFT we plugged in the code provided by Matthews et al. (2022) for the GMM problem only, to provide a basic comparison.

10^{10} flow evaluations with the number of target evaluations by each method being reported in Table 5. Further details on the hyper-parameters and architectures used by each algorithm are provided in Appendix E.3.

Figure 9 shows contour plots for several two-dimensional marginals of the Many Well target. Each plot is obtained by scanning two variables that are inputs to different Double Well factors in the Many Well distribution while the other variables are kept fixed to zero. We also show in this figure samples generated by FAB with a replay buffer (left) and by the method that tunes q_θ by minimizing $\mathrm{KL}(q\|p)$ (right). We see that FAB generates samples on each of the contour modes while this is not the case for the alternative baseline, which misses several modes. Additional plots for all other methods can be found in Appendix E.4.

Table 4 shows for each method 1) the ESS when doing importance sampling with q_θ; the average log-likelihoods for q_θ 2) on samples from the target and 3) on test points placed on the modes of the Many Well distribution; 4) the forward KL divergence with respect to the target; and 5) the MAE in the estimation of the May Well normalizing constant. Average log-likelihoods and ESS are calculated with 5×10^4 samples. All the results in the table are averages across 3 random seeds. We see similar results as in the previous experiment: FAB with a buffer performs similarly to the benchmark of training the flow by maximum likelihood. These are the two best performing methods, obtaining the highest ESS and average log-likelihoods and the lowest forward KL divergence and MAE values. The next best method is FAB without buffer, while the other methods perform very poorly since they miss many modes from the Many Well distribution. The method that minimizes $D_{\alpha=2}(p\|q_\theta)$ as estimated by sampling from q_θ diverged early in training and always returned NaN values. The ESS for the flow trained by minimizing $\mathrm{KL}(q_\theta\|p)$, RBD and the SNF are spurious, as they are missing modes (see Figure 9 and 11). After training, we may combine the trained flows with AIS to further improve the ESS. If we run AIS as during training but targeting p instead of p^2/q, the ESS is 89.9% and 13.6% for the FAB flows trained with and without a buffer, respectively. The log-likelihood of p on samples from p and on the test set with points at the modes are -27.4 and -20.9, respectively. These values are very close to the ones obtained by FAB with buffer, showing that this method produces highly accurate approximations to the target distribution.

Figure 9: Samples from q_θ and target contours for marginal distributions over the first four elements of $\mathbf{x}$ in the 32 dimensional Many Well Problem. The flow trained with FAB with buffer (left) captures the target far better than the flow trained by minimizing $\mathrm{KL}(q\|p)$ (right), which misses several modes.

E.2 OBTAINING THE NORMALIZING CONSTANT AND EXACT SAMPLES

In this section, we describe how to obtain the exact normalizing constant and exact samples from the Double Well distribution. These allow us to obtain the normalizing constant and exact samples from the Many Well distribution.

The Double Well log-density is given by

$$\log p(x_1, x_2) = -x_1^4 + 6x_1^2 + 1/2x_1 - 1/2x_2^2 + \text{constant} . \tag{33}$$

By noting that x_1 and x_2 are independent, we see that their distribution factorises as $p(x_1, x_2) = p(x_1)p(x_2)$. Thus, the normalizing constant of $p(x_1, x_2)$ is given by the product of the normalizing constants of each marginal distribution. Furthermore, samples from $p(x_1, x_2)$ may be obtained by sampling independently from each marginal. By inspection, we see that the marginal $p(x_2)$ is standard Gaussian. Thus, its normalizing constant is given by $\sqrt{2\pi}$, and samples from this marginal may be obtained trivially. The normalizing constant of the second marginal distribution may be calculated via numerical integration $Z_1 = 11784.51$. We obtain exact samples from $p(x_1)$ by using rejection sampling, a visual summary of this is provided in Figure 10. For the rejection sampling proposal distribution, denoted q, we use a two-component Gaussian mixture distribution with mixture weights $(0.2, 0.8)$, means $(-1.7, 1.7)$ and standard deviations equal to 0.5. For the comparison function $kq(x_1)$, we set $k = 3Z_1$ to ensure that $kq(x_1) > p(x_1)$.

Figure 10: Using rejection sampling to obtain exact samples from the first marginal of the Double Well distribution. (LHS) We see that $kq(x_1) > p(x_1)$. (RHS) Sample density (normalized histogram using 10000 samples) vs. the normalized probability density of p. We see that rejection sampling provides exact samples from $p(x_1)$.

E.3 SETUP

All flow models have 10 RealNVP layers (Dinh et al., 2017), with a 2 layer (320 unit layer width) MLP for the conditioner. The flow is initialized to the identity transformation and, consequently, q_θ is initially a standard Gaussian distribution. Training is performed with a batch size of 2048 and using the Adam optimizer (Kingma & Ba, 2015) with a learning rate of 3×10^{-4}. We clip the gradient norm to a maximum value of 100. For the SNF method, we do 10 Metropolis-Hastings steps every two flow layers. We train all models for 10^{10} flow evaluations. For each method, we train 3 models using different random seeds. Results are reported as averages over these three models.

FAB specific details: In FAB, the batch sizes for the AIS forward pass (M) and sampling from the buffer (N) are both equal to 2048. We run AIS using four intermediate distributions with linear spacing. Each MCMC transition is given by a single Hamiltonian Monte Carlo step consisting of 5 leapfrog steps. The momentum variable for HMC is sampled from a standard Gaussian and it is not tuned throughout training. However, an important parameter to tune in HMC is the step size parameter for the leapfrog integrator. We do tune this parameter for each intermediate distribution.

This is done by using a parametrization of step sizes that includes coefficients that are specific and shared across intermediate distributions. In more detail, we define the HMC step size for the n-th intermediate AIS distribution as $\epsilon_n = \epsilon_{\text{shared}} + \hat{\epsilon}_n$, where we define ϵ_{shared} and $\hat{\epsilon}_n$ as follows: ϵ_{shared} is a shared parameter across all AIS transitions, and is updated at the transition for every intermediate distribution. This allows for faster adaption of the step size if the step sizes for all transition kernels are "too big" or "too small", which is common at the start of training. $\hat{\epsilon}_n$ is a parameter specific to each n-th intermediate distribution, and is only updated during its specific transition. This allows for ϵ_n to be tailored to the specific n-th intermediate distribution transition. We found this parameter sharing to improve performance in practice. The HMC transition kernel for each intermediate distribution is initialized with a step size of 1.0, where we set $\epsilon_{\text{shared}} = 0.1$ and $\hat{\epsilon}_{1:N-1} = 0.9$. The step size is then tuned to target a Metropolis acceptance probability of 0.65. For the transition corresponding to each intermediate distribution, if the average acceptance probability across the batch is greater than 0.65, we set $\hat{\epsilon}_n = 1.05\hat{\epsilon}_n$, and $\epsilon_{\text{shared}} = 1.02\epsilon_{\text{shared}}$. If the average acceptance probability across a batch is lower than 0.65, we set $\hat{\epsilon}_n = \hat{\epsilon}_n/1.05$, and $\epsilon_{\text{shared}} = \epsilon_{\text{shared}}/1.02$.

In FAB with prioritized buffer, we use a total of $L = 8$ gradient update steps per AIS sampling step. We initialise the buffer with $65,536$ samples from the initialized flow-AIS combination and use a maximum buffer length of $512,000$. We do not use any clipping for $w_{\text{correction}}$.

Table 5: Number of flow and target evaluations during training for each method on the Many Well Problem.

	Number of flow evaluations	Number of target evaluations
Flow w/ ML	10^{10}	10^7
Flow w/ $D_{\alpha=2}$	10^{10}	10^{10}
Flow w/ KLD	10^{10}	10^{10}
Flow w/ RBD	10^{10}	10^{10}
SNF w/ KLD	10^{10}	2.5×10^{11}
FAB w/o buffer	10^{10}	10^{10}
FAB w/ buffer	10^{10}	7.2×10^{10}

E.4 FURTHER RESULTS

Figure 11 and Figure 12 show contour plots of 2D marginals from the 32 dimensional Many Well target. The contours are for pairs of variables in the first four elements of $\mathbf{x}$ belonging to different copies of the Double Well distribution. Each plot is obtained by scanning two variables while the other ones are kept fixed to zero. These figures also shows samples from each analyzed method. FAB based methods and the flow trained by maximum likelihood place samples at each of the modes in the contour plots, while the other methods fail to do so.

Figure 11: Target contours and model samples for 2D marginals over the first four elements of **x** in the 32 dimensional Many Well Problem. The plots are for pairs of variables belonging to different copies of the Double Well distribution. For $D_{\alpha=2}(p\|q_\theta)$ minimization with samples from the flow, we plot results at iteration 56 of training as the final model samples were outside of the plotting regions due to training instabilities.

Figure 12: Target contours and model samples for 2D marginals over the first four elements of $\mathbf{x}$ in the 32 dimensional Many Well Problem for the Resampling Base Distribution (RBD) flow model trained with the KL divergence.

F ALANINE DIPEPTIDE EXPERIMENTS

F.1 SETUP

Coordinate transformation Boltzmann generators usually do not operate on Cartesian coordinates. In particular, Noé et al. (2019) introduced a coordinate transformation whereby a subset of the coordinates are mapped to internal coordinates, i.e., bond lengths, bond angles, and dihedral angles. The internal coordinates are normalized and the respective means and standard deviations for these coordinates are computed on samples from the target distribution generated with MD. For the remaining Cartesian coordinates, principal component analysis is applied to the samples and the six coordinates with the lowest variance are eliminated. The rationale behind this is that the Boltzmann distribution is invariant in six degrees of freedom, i.e., three of translation and three of rotation, and consequently, the corresponding unnecessary coordinates should be removed. However, the mapping of vectors onto a fixed set of principal components is generally neither invariant to translations nor to rotations, and, therefore, the transformed coordinates do not satisfy these invariances. When training Boltzmann generators with samples, this is not a problem since the flow will learn to generate molecular configurations for a specific rotation or translation, but when only using the target distribution to train the flow, the model will spend some of its capacity to sample different translational and rotational states, which is unnecessary since they can easily be sampled independently. This will harm performance.

Instead, we transform all Cartesian coordinates to internal coordinates, which is a representation invariant to translations and rotations. Since we do not want to use MD samples for our model, we use the position with the minimum energy instead as shift and fix values for the scale when normalizing the coordinates. The former can be easily estimated with gradient descent using less than 100 steps. As scale parameters, we used $0.005\,\mathrm{nm}$ for the bond lengths, $0.15\,\mathrm{rad}$ for the bond angles, and $0.2\,\mathrm{rad}$ for the dihedral angles. Coordinates which are treated as circular are not scaled.

Model architecture We use Neural Spline Flows with rational quadratic splines having 8 bins each. The parameter mapping is done through coupling (Durkan et al., 2019). Dihedral angles which can freely rotate, e.g., because it is not a double bond, are treated as periodic coordinates (Rezende et al., 2020). For these coordinates, we use a uniform base distribution, while we pick a Gaussian for the other ones. The flow has 12 layers and the parameter maps are residual networks with one residual block, while the two linear layers in each block have 256 hidden units. The flow layers were initialized in a way that they correspond to the identity map.

One model uses a RBD, which has a residual network with two blocks having 512 hidden units per layer as acceptance function. The truncation parameter is set to the common value $T = 100$.

The models trained with FAB do AIS with 8 intermediate distributions, which are linear interpolations between the flow and target log-densities (Neal, 2001), where the latter one is unnormalized. We use HMC with 4 Leapfrog steps as the MCMC operator in AIS. The same procedure is used when we use AIS in the other baseline models, see Table 7, Figure 17, Figure 18, and Figure 21. The HMC parameters are initialized and tuned using the same procedure as the Many Well problem, see Appendix E.3. The SNF model does additionally 10 Metropolis-Hastings steps every two flow layers. Since this renders sampling from this model already expensive, we do not do AIS with this model.

Dataset Since the energy surface of alanine dipeptide in an implicit solvent has several modes of different sizes with large energy barriers between them, see Figure 16, a very long MD simulation would be required to obtain samples that represent the target distribution well. To get around this problem, which is well known in computational physics and chemistry, we do a replica exchange MD simulation (Mori & Okamoto, 2010), which is a parallel tempering technique (Earl & Deem, 2005). We use 21 replicas starting at a temperature of $300\,\mathrm{K}$ and increasing the temperature by an increment of $50\,\mathrm{K}$. The replicas are exchanged every 200 iterations and use the state at each multiple of 1000 time steps as samples. To reduce the time it takes to generate the data, we run many of these simulations in parallel with different seeds. Since the initial condition is always the same, i.e., the position with minimum energy as it is usually done, we let the system equilibrate for 2×10^5 iterations and run the simulation subsequently for 2×10^6 iterations.

Figure 13: Visualization of alanine dipeptide in its two chiral forms. In nature, we see almost exclusively the L-form and, likewise, we aim to only generate samples of this form.

We split the data into 1) a training set, which consists of 10^6 samples and is only used to train the baseline flow model with ML; 2) a validation set consisting of 10^6 samples as well, which is used to find a suitable set of hyperparameters for our experiments; and 3) a test set with 10^7 samples, which is used to evaluate all models.

To generate the training data alone we had to evaluate the target distribution and its gradients 2.3×10^{10} times, which is what we report as cost in terms of target evaluations in Table 6.

Filtering chiral forms   As mentioned in Section 4.2, alanine dipeptide is a chiral molecule, i.e., it can occur in two different forms that are mirror images of each other, see Figure 13. They cannot be easily converted into each other as this would involve breaking existing and forming new bonds. In nature, we find almost exclusively, while the D-form typically only exists in synthetically created compounds. Hence, whenever alanine dipeptide is considered in the literature, it is almost always as the L-form (Wu et al., 2020; Campbell et al., 2021; Stimper et al., 2022; Dibak et al., 2021; Köhler et al., 2022). Therefore, we aim to train our model on only this form as well. However, since the energy of the molecule does not change when creating a mirror image of it, models trained to approximate its Boltzmann distribution will a priori learn to generate both forms.

The two forms can be separated by using the following procedure. The two chiral forms differ by the positioning of the neighboring atoms at a chiral center, i.e., the center carbon atom. Hence, the difference of the dihedral angles of those atoms with respect to a fixed reference will differ relative to each other, i.e., their difference will change. Hence, we compute this difference and check whether it is close to a reference configuration for which we know that it corresponds to the L-form. As reference configuration, we use the position with minimum energy, which we already determined for the coordinate transformation.

We use this procedure to filter the configurations generated by the flow model during training and included only the samples that correspond to the L-form when computing the loss. Thereby, the model learns to only generate this chiral form.

In Appendix F.2 we will investigate a model trained on both chiral forms and compare it to one that was only trained on the L-form.

Training   All models were trained using the Adam optimizer (Kingma & Ba, 2015) with a batch size of 1024. A learning rate of 5×10^{-4} is initially linearly warmed up over 1000 iterations and decayed with a cosine annealing schedule over the course of training. We use a weight decay of 10^{-5} and clip gradients at a value of 10^3. When training the models with the prioritized replay buffer, we ensured a minimum buffer length of 64 batches and started replacing the oldest samples once its length reached 512 batches.

Evaluation   To evaluate the models, we draw 10^7 samples from the models with and without the use of AIS. Since there were some outliers of the importance weights due to flow numerics, we took the 10^3 highest weights and clipped them to the lowest value in this set to compute the ESS

Figure 14: Marginal distribution of the dihedral angle ϕ for selected models. The visualized data is the same as in Figure 3b, but here a normal scale instead of a log scale is used for the density.

(Koblents & Míguez, 2015; Dibak et al., 2021). This corresponds to a fraction of 10^{-4}, or 0.01%, of the weights. For the flow trained with the α-divergence with $\alpha = 2$, the resulting ESS is close to 10^{-4}, indicating that the true ESS is even lower. We estimated the Ramachandran plots, i.e., made a histogram of the dihedral angles ϕ and ψ, see Figure 3a, with 100×100 bins, and used them to compute the KL divergence between the test samples and the samples from the model. We repeated this with the reweighted samples, whereby we also used the clipped weights. We computed the log-likelihood on the test set with the models, but we did not do so for the SNF, as it only computes importance weights and does not directly estimate the density.

Table 6: Number of flow and target evaluations needed to train the models. For the flow being trained with ML on MD samples, we report the number of target evaluations that are needed to generate the training dataset with MD. Our methods are marked in *italic*.

	Number of flow evaluations	Number of target evaluations
Flow w/ ML	2.5×10^8	2.3×10^{10}
Flow w/ $D_{\alpha=2}$	2.5×10^8	2.5×10^8
Flow w/ KLD	2.5×10^8	2.5×10^8
SNF w/ KLD	6.0×10^7	3.6×10^9
FAB w/o buffer	2.5×10^8	2.5×10^8
FAB w/ buffer	2.5×10^8	2.0×10^8

Computational cost The two main contributors to the computational expenses necessary to train flows approximating Boltzmann distributions are the number of evaluations of the flow and the target. Typically, we need both the value and the gradient and, hence, we regard obtaining them as one operation. The number of flow and target evaluations for each model and training procedure are listed in Table 6. In general, we trained all models using an equal number of flow evaluations, with the exception of SNF. SNF requires a large number of target evaluations due to the sampling layers. Because of this, we reduced the number of flow evaluations done in total by this method.

Computational resources To generate the MD dataset, we ran the replica exchange MD simulations on servers with an Intel Xeon IceLake-SP 8360Y processors having 72 cores and 256 GB RAM. We used a total of 100 nodes of the course of 16 h adding up to about 115k CPU h. The flow models were trained on servers with an NVIDIA V100 GPU and an Intel Xeon Gold 6148 processor with 20 cores and 96 GB RAM. Training each model took around 2 days except the SNFs, which took around 8 days, totaling to around 1.3k GPU h.

Figure 15: Marginal distribution of the dihedral angles ψ and ϕ of a model which has been trained on both chiral forms of the alanine dipeptide, i.e., the L- and D-form. We plot the density obtained with all samples from the model in blue and separate the samples in the two forms, yielding the pink and green curves. The distributions of the two forms are mirror images of each other.

F.2 FURTHER RESULTS

Model trained on both chiral forms   To demonstrate the importance of filtering for the L-form during training, we trained a model on both chiral forms using FAB with a replay buffer with the same setting as in the other experiments. We drew 10^7 samples from the model and found exactly 50% of them correspond to the L- and 50% to the D-form. As can be seen in Figure 15, the marginal distributions of the dihedral angles ψ and ϕ for the two forms are mirror images of each other, while the flow model, generating both forms, is a mixture of the two.

The log-likelihood on the test set is 210.80, which is 0.74 less than the corresponding model only trained on the L-form. This is close to $\log(2) \approx 0.69$, i.e. the density is roughly by a factor of two lower, confirming once more that the flow density is a mixture of the density of the two forms.

Model performance with AIS   As mentioned in the previous section, we do AIS with all our trained models except the SNF, which already involves sampling layers. We adopt the same AIS setting used for training the flow models with FAB, i.e., we use 8 intermediate distributions given by linear interpolations between the flow and the target distributions and sample from them with HMC performing 4 Leapfrog steps. The results are shown in Table 7. When comparing tables 2 and 7, we observe that AIS improves performance for those models that approximate the target distribution at least fairly well. Again, the flow trained with FAB with a replay buffer outperforms the baselines.

Table 7: ESS, and the KL divergence of the Ramachandran plots with and without reweighting (RW) for flow models when sampling from them with AIS. The results are averages over 3 runs and the standard error is given as uncertainty. Our methods are marked in *italic* and the highest ESS or log-likelihood or lowest KL divergence values are emphasized in **bold**.

	ESS (%)	KLD	KLD w/ RW
Flow w/ ML	11.5 ± 0.5	$\mathbf{(4.92 \pm 2.13) \times 10^{-3}}$	$(1.88 \pm 0.75) \times 10^{-2}$
Flow w/ $D_{\alpha=2}$	$10^{-4} \pm 0.0$	2.52 ± 0.06	11.3 ± 0.2
Flow w/ KLD	80 ± 8	2.99 ± 0.19	2.95 ± 0.19
RBD w/ KLD	61 ± 23	2.84 ± 0.05	2.81 ± 0.04
FAB w/o buffer	70.6 ± 0.7	$(2.65 \pm 0.12) \times 10^{-2}$	$(2.45 \pm 0.91) \times 10^{-2}$
FAB w/ buffer	$\mathbf{96.7 \pm 0.2}$	$(2.53 \pm 0.41) \times 10^{-3}$	$\mathbf{(2.17 \pm 0.15) \times 10^{-3}}$

Ramachandran plots   Figure 16 shows the Ramachandran plot of the test set and Figure 17, Figure 18, Figure 19, Figure 20, Figure 21, Figure 22, and Figure 23 show the Ramachandran plots of all the models we trained for the first run, including the samples drawn from them via AIS.

Figure 16: Ramachandran plot of the test data.

(a) Flow

(b) Flow, reweighted

(c) AIS

(d) AIS, reweighted

Figure 17: Ramachandran plots of a flow trained with the $\alpha = 2$-divergence.

Figure 18: Ramachandran plots of a flow trained with the KL divergence.

(a) Flow

(b) Flow, reweighted

(c) AIS

(d) AIS, reweighted

Figure 19: Ramachandran plots of a flow with a resampled base distribution trained with the KL divergence.

(a) SNF

(b) SNF, reweighted

Figure 20: Ramachandran plots of a SNF trained with the KL divergence. Since the SNF already has layers which do sampling, we did not do AIS with it.

Figure 21: Ramachandran plots of the flows trained with ML.

Figure 22: Ramachandran plots of the flows trained with FAB without the use of a replay buffer.

Figure 23: Ramachandran plots of the flows trained with FAB with the use of a replay buffer.