Closing the Generalization Gap in One-Shot Object Detection

Abstract

Despite substantial progress in object detection and few-shot learning, detecting objects based on a single example – one-shot object detection – remains a challenge: trained models exhibit a substantial generalization gap, where object categories used during training are detected much more reliably than novel ones. Here we show that this generalization gap can be nearly closed by increasing the number of object categories used during training. Our results show that the models switch from memorizing individual categories to learning object similarity over the category distribution, enabling strong generalization at test time. Importantly, in this regime standard methods to improve object detection models like stronger backbones or longer training schedules also benefit novel categories, which was not the case for smaller datasets like COCO. Our results suggest that the key to strong few-shot detection models may not lie in sophisticated metric learning approaches, but instead in scaling the number of categories. Future data annotation efforts should therefore focus on wider datasets and annotate a larger number of categories rather than gathering more images or instances per category.

Figure 1: **A.** One-shot object detection: Identify and localize all objects of a certain category within a scene based on a (single) instructive example. **B.** Increasing the number of categories used during training reduces the generalization gap to novel categories presented at test time (in parenthesis: number of categories in each dataset).

1 Introduction

It's January 2021 and your long awaited household robot finally arrives. Equipped with the latest "Deep Learning Technology", it can recognize over 21,000 objects. Your initial excitement quickly vanishes as you realize that your casserole is not one of them. When you contact customer service they ask you to send some pictures of the casserole so they can fix this. They tell you that the fix will be some time, though, as they need to collect about a thousand images of casseroles to retrain the neural network. While you are making the call your robot knocks over the olive oil because the steam coming from the pot of boiling water confused it. You start filling out the return form ...

While not 100% realistic, the above story highlights an important obstacle towards truly autonomous agents such as household robots: such systems should be able to detect novel, previously unseen objects and learn to recognize them based on (ideally) a single example. Solving this one-shot object detection problem can be decomposed into three subproblems: (1) designing a class-agnostic object proposal mechanism that detects both known and previously unseen objects; (2) learning a suitably general visual representation (metric) that supports recognition of the detected objects; (3) continuously updating the classifier to accommodate new object classes or training examples of existing classes. In this paper, we focus on the detection and representation learning part of the pipeline, and we ask: what does it take to learn a visual representation that allows detection and recognition of previously unseen object categories based on a single example?

We operationalize this question using an example-based visual search task (Fig. 1) that has been investigated before using handwritten characters (Omniglot; Michaelis et al. (2018a)) and real-world image datasets (Pascal VOC, COCO; Michaelis et al. (2018b); Hsieh et al. (2019); Zhang et al. (2019); Fan et al. (2020); Li et al. (2020)). Our central hypothesis is that scaling up the number of object categories used for training should improve the generalization capabilities of the learned representation. This hypothesis is motivated by the following observations. On (cluttered) Omniglot (Michaelis et al., 2018a), recognition of novel characters works almost as well as for characters seen during training. In this case, sampling enough categories during training relative to the visual complexity of the objects is sufficient to learn a metric that generalizes to novel categories. In contrast, models trained on visually more complex datasets like Pascal VOC and COCO exhibit a large generalization gap: novel categories are detected much less reliably than ones seen during training. This result suggests that on the natural image datasets, the number of categories is too small given the visual complexity of the objects and the models retreat to a shortcut Geirhos et al. (2020) – memorizing the training categories.

To test the hypothesis that wider datasets improve generalization, we increase the number of object categories during training by using datasets (LVIS, Objects365) that have a larger number of categories annotated. Our experiments support this hypothesis and suggest the following conclusions:

- The generalization gap can be almost closed by increasing the number of categories.
- Once the generalization gap is closed, standard techniques from object detection like stronger backbones or training longer helps the detection of known and novel categories alike (while on COCO only the detection of known categories profits from these changes).
- We can use these insights to achieve state of the art for held-out categories on COCO using annotations from LVIS.
- Pascal VOC is too easy to evaluate one-shot object detection models.
- Future data collection and annotation efforts should focus more on diversity of categories rather than collecting as many instances per category as possible.

2 RELATED WORK

Object detection Object detection has seen huge progress since the widespread adoption of DNNs (Girshick et al., 2014; Ren et al., 2015; He et al., 2017; Lin et al., 2017; Chen et al., 2019a; Wu et al., 2019b; Carion et al., 2020). Similarly the number of datasets has grown steadily, fueled by the importance this task has for computer vision applications (Everingham et al., 2010; Russakovsky et al., 2015; Lin et al., 2014; Zhou et al., 2017; Neuhold et al., 2017; Krasin et al., 2017; Gupta et al., 2019; Shao et al., 2019). However most models and datasets focus on scenarios where abundant examples per category are available.

Few-shot learning The two most common approaches to few-shot learning have been, broadly speaking, based on metric learning (Koch et al., 2015; Vinyals et al., 2016; Snell et al., 2017) and meta learning: Learn a good way to learn a new task (Finn et al., 2017; Rusu et al., 2018), or combinations thereof (Sun et al., 2019). However, recent work has shown that much simpler approaches based on transfer learning achieve competitive performance (Chen et al., 2019b; Nakamura & Harada, 2019; Dhillon et al., 2019). A particularly impressive example of this line of work is Big Transfer (Kolesnikov et al., 2019), which uses transfer learning from a huge architecture trained on a huge dataset to perform one-shot ImageNet classification.

IF = Image Features, L1 = Pointwise L1 Difference,
RPN = Region Proposal Network, CLS = Classifier, BBOX = Bounding Box Regressor

Figure 2: Siamese Faster R-CNN

Few-shot & one-shot object detection Recently, several groups have started to tackle few-shot learning for object detection, and two training and evaluation paradigms have emerged. The first is inspired by continual learning: incorporate a set of new categories with only a few labeled images per category into an existing classifier (Kang et al., 2018; Yan et al., 2019; Wang et al., 2019; 2020). The second one phrases the problem as an example-based visual search: detect objects based on a single example image (Fig. 1 left; Michaelis et al., 2018b; Hsieh et al., 2019; Zhang et al., 2019; Fan et al., 2020; Li et al., 2020). We refer to the former (continual learning) task as *few-shot object detection*, since typically 10–30 images are used for experiments on COCO. In contrast, we refer to the latter (visual search) task as *one-shot object detection*, since the focus is on the setting with a single example. In the present paper we work with this latter paradigm, since it focuses on the representation learning part of the problem and avoids the additional complexity of continual learning.

Methods for one-shot object detection Existing methods for one-shot object detection employ a combination of a standard object detection architecture with a siamese backbone and various forms of feature attention and concatenation on the backbone output or in the heads (Biswas & Milanfar, 2015; Michaelis et al., 2018b; Hsieh et al., 2019; Zhang et al., 2019; Fan et al., 2020; Osokin et al., 2020; Li et al., 2020). Spatially aware similarity measures (Li et al., 2020) or transformations (Biswas & Milanfar, 2015; Osokin et al., 2020) improve recognition in cases where the pose of the reference objects differs from that of the detected object. We here use one of the most straightforward models, Siamese Faster R-CNN (Michaelis et al., 2018b), to demonstrate that a change of the training data rather than the model architecture is sufficient to substantially reduce the generalization gap between known and novel categories.

Related tasks A number of related pieces of work propose approaches to slightly different example-based search tasks. Examples include one-shot segmentation using handwritten characters (Michaelis et al., 2018a), natural textures (Ustyuzhaninov et al., 2018) and natural images (Shaban et al., 2017). In addition, several groups have suggested one-shot and few-shot detection tasks with slightly different focus and protocols (Dong et al., 2018; Chen et al., 2018; Schwartz et al., 2019; Wu et al., 2019a), including episodic evaluation (Wu et al., 2019a), transfer across datasets (Chen et al., 2018) and fine-grained detection (Schwartz et al., 2019). Also closely related are instance retrieval (Tolias et al., 2016) and co-segmentation (Rother et al., 2006; Hsu et al., 2019). The key difference of our work is that we do not propose a new architecture, but instead investigate the relationship between the number of categories used during training and the generalization to novel categories.

3 EXPERIMENTS

Models We use Siamese Faster R-CNN, a one-shot detection version of Faster R-CNN (Ren et al., 2015) similar to Siamese Mask R-CNN (Michaelis et al., 2018b). Briefly, it consists of a feature extractor, a matching step and a standard region proposal network and bounding box head (Fig. 2). The feature extractor (called backbone in object detection) is a standard ResNet-50 with feature pyramid networks (He et al., 2016; Lin et al., 2017) which is applied to the image and reference with weight sharing. In the matching step the reference representation is compared to the image representation in a sliding window approach by computing a feature-wise L1 difference. The re-

Dataset	Version	Classes	Images	Instances	Ins/Img	Cls/Img	Thr.
Pascal VOC	07+12	20	8,000	23,000	2.9	1.6	✓
COCO	2017	80	118,000	860,000	7.3	2.9	✓
LVIS	v1	1,203	100,000	1,270,000	$\geq 12.8^*$	$\geq 3.6^*$	✗
Objects365	v2	365	1,935,000	28,000,000	14.6	6.1	✓

Table 1: Dataset comparison. Thr. = Throughoutly annotated: every instance of every class is annotated in every image. *LVIS has potentially more objects and categories per image than are annotated due to the non-exhaustive labeling.

sulting similarity encoding representation is concatenated to the image representation and passed on to the region proposal network (RPN). The RPN predicts a set of bounding boxes which potentially contain objects. These boxes are then classified as containing an object from the reference class or something else (other object or background). Box coordinates are refined by bounding box regression and overlapping boxes are removed using non-maximum suppression.

During training a reference category is randomly chosen for every image a by picking a category with at least one instance in the image. A reference is retrieved by randomly selecting one instance from this category in another image and tightly cropping it. The labels for each bounding box are changed to 0 or 1 depending on whether the object is from the reference category or not. Annotations for objects from the held-out categories are removed from the dataset before training. At test time a similar procedure is chosen but instead of picking one category for each image, all categories with at least one object in the image are chosen Michaelis et al. (2018b). Predictions are assigned their corresponding category label and evaluation is performed using standard tools and metrics.

We implemented Siamese Faster R-CNN in mmdetection (Chen et al., 2019a), which improved performance by more than 30% over the original paper (Table 4; Michaelis et al., 2018b). We keep all hyperparameters the same as in the standard Faster R-CNN implementation of mmdetection (which achieves 36.4% mAP/58.4% AP^{50} on regular COCO). Due to resource constraints we reduce the number of samples per epoch to 120k for Objects365.

Datasets We use the four datasets shown in Table 1: COCO (Lin et al., 2014), Objects365 (Shao et al., 2019), LVIS (Gupta et al., 2019) and Pascal VOC (Everingham et al., 2010). We use standard splits and test on the validation sets except for Pascal VOC where we test on the 2007 test set. Due to resource constraints, we evaluate Objects365 on a fixed subset of 10k images from the validation set. Following common protocol (Michaelis et al., 2018b; Shaban et al., 2017) we split the categories in each dataset into four splits using every fourth category as hold-out set and the other 3/4 categories for training. We train and test four models (one for each split) and report the mean over those four models, so performance is always measured on all categories. Computing performance in this way across all categories is preferable to using a fixed subset as some categories may be harder than others. During evaluation, the reference images are chosen randomly. We therefore run the evaluation five times, reporting the average AP^{50} over splits. The 95% confidence intervals for the average AP^{50} is below $\pm 0.2\% AP^{50}$ for all experiments.

4 RESULTS

4.1 GENERALIZATION GAP ON COCO AND PASCAL VOC

We start by showing that objects of held-out categories are detected less reliably on COCO and Pascal VOC. On both datasets, Siamese Faster R-CNN shows strong signs of overfitting to the training categories (Table 2): performance is much higher than for categories held-out during training (COCO: $49.7 \to 22.8 \% AP^{50}$; Pascal VOC: $82.7 \to 37.6 \% AP^{50}$). We refer to this drop in performance as the *generalization gap*. This result is consistent with the literature: despite performance improvements in newer models, the gap remains on COCO (Hsieh et al., 2019; Yan et al., 2019; Wang et al., 2020). Some newer models reportedly close the gap on Pascal VOC (Zhang et al., 2019; Hsieh et al., 2019; Li et al., 2020); we will discuss Pascal VOC further in the next section.

Model	COCO		Pascal VOC	
	Train Cats.	Held-Out Cats.	Train Cats.	Held-Out Cats.
Siamese Faster R-CNN	49.7	22.8	82.7	37.6
— empty Refs.	10.1	4.4	59.6	33.2

Table 2: On COCO and Pascal VOC there is a clear performance gap (AP^{50}) between categories used during training (Train Cats.) and held-out categories (Held-Out Cats.). A baseline getting a black image as reference which contains no information about the target category (– empty Refs.) performs surprisingly well on Pascal VOC but fails on COCO.

4.2 PASCAL VOC IS TOO EASY TO EVALUATE ONE-SHOT OBJECT DETECTION MODELS

Having identified this large generalization gap, we ask whether the models have learned a useful metric for one-shot detection at all or whether they rely on simple dataset statistics. Pascal VOC contains, on average, only 1.6 categories and 2.9 instances per image. In this case, simply detecting all foreground objects may be a viable strategy. To test how well such a trivial strategy would fare, we provide the model with uninformative references (we use all-black images). Interestingly, this baseline performs very well, achieving 59.6 %AP^{50} on training and 33.2 %AP^{50} on held-out categories Table 2. For held-out categories, the difference to an example-based search is marginal ($33.2 \rightarrow 37.6$ %AP^{50}). This result demonstrates that on Pascal VOC the model mostly follows a shortcut and uses basic dataset statistics to solve the task.

In contrast, COCO represents a drastic increase in image complexity compared with Pascal VOC: it contains, on average, 2.9 categories and 7.3 instances per image. As expected, in this case the trivial baseline with uninformative references performs substantially worse than the example-based search (training: $49.7 \rightarrow 10.1$ %AP^{50}; held-out: $22.8 \rightarrow 4.4$ %AP^{50}; Table 2). Thus, the added image complexity forces the model to indeed rely on the learned metric for identifying matching objects, but this metric does not generalize well.

4.3 TRAINING ON MORE CATEGORIES REDUCES THE GENERALIZATION GAP

We now turn to our main hypothesis that increasing the number of categories used during training could close the generalization gap identified above. To this end we use Objects365 and LVIS, two fairly new datasets with 365 and 1203 categories, respectively (much more than the 20/80 in Pascal VOC/COCO). Indeed, training on these wider datasets improves the relative performance on the held-out categories from 46% on COCO to 76% on Objects365 and up to 89% on LVIS (Fig. 3). In absolute numbers this means going from a 26.9 %AP^{50} gap on COCO to a 4.6 %AP^{50} gap on Objects365 and a 3.5 %AP^{50} gap on LVIS (Table 3).

Figure 3: Relative performance grows with the number of categories but stays lower than that of Siamese-U-Net on Cluttered Omniglot (Michaelis et al., 2018a).

This effect is not caused simply by differences between the datasets, as the following experiment shows. For both datasets (LVIS and Objects365), we train models on progressively more categories. When training on less than 100 categories (resembling training on COCO), a clear generalization gap is visible on both LVIS and Objects365 (Fig. 5A: light blue vs. dark blue). Performance on the held-out categories increases with the number of training categories, while performance on the training categories stays the same (LVIS) or decreases (Objects365).

4.4 THE NUMBER OF CATEGORIES IS THE CRUCIAL FACTOR

The results so far show that increasing the number of categories used during training reduces the generalization gap and improves performance, but this effect could also be caused by the accompanying increase in the number of instances used during training. To control for this possibility, we created training sets that match the number of instances to the previous analysis. Consider, for instance, the situation where we train on 10% of the categories (90 in the case of LVIS). In this case we

Figure 4: Example predictions on held-out categories (ResNet-50 backbone). The left three columns show success cases. The rightmost column shows failure cases in which objects are overlooked and/or wrongfully detected.

Figure 5: **A.** Experiment subsampling LVIS and Objects365 categories during training. When more categories are used during training performance on held-out categories improves while performance on the training categories stays flat or decreases. **B.** Comparison of the performance on held-out categories when ether the number of categories or instances are subsampled during training. Having more categories is more important than having more samples per category.

also use only approximately 10% of the total number of instances of the full dataset, so comparing this model to the one trained on the full dataset may not be fair. Instead, we train another model on 10% of the instance of the full dataset, but draw these instances from the full set of training classes (902 in the case of LVIS).

This experiment shows that for any given budget of instances (labels) used during training, a wider dataset spreading the available instances over a larger set of categories (Fig. 5B, green) outperforms a deeper dataset that focuses on a larger number of instances per category (Fig. 5B, blue).

4.5 ON LARGER DATASETS STANDARD TRICKS BENEFIT KNOWN AND NOVEL CATEGORIES (ALMOST) ALIKE

If models indeed learn the distribution over categories, stronger models that can learn more powerful representations should perform better on known and novel categories alike. We test this hypothesis in two ways: first, by replacing the standard ResNet-50 (He et al., 2016) backbone with a more expressive ResNeXt-101 (Xie et al., 2017); second, by using a three times longer training schedule.

The larger backbone does not improve performance on the held-out categories on COCO (Table 3). Instead the additional capacity is used to memorize the training categories, which is evident from

	COCO				
Model	Backbone	Schedule	Train Cats.	Held-Out Cats.	Delta
S-FRCNN	R50	1x	49.7	22.8	26.9
S-FRCNN	R50	3x	51.7	21.9	29.8
S-FRCNN	X101 32x4d	1x	56.4	23.5	32.9

	LVIS				
Model	Backbone	Schedule	Train Cats.	Held-Out Cats.	Delta
S-FRCNN	R50	1x	31.5	28.0	3.5
S-FRCNN	R50	3x	32.7	28.7	4.0
S-FRCNN	X101 32x4d	1x	35.4	31.3	4.1

	Objects365				
Model	Backbone	Schedule	Train Cats.	Held-Out Cats.	Delta
S-FRCNN	R50	1x	19.4	14.8	4.6
S-FRCNN	R50	3x	22.0	16.5	5.5
S-FRCNN	X101 32x4d	1x	25.0	17.9	7.1

Table 3: Effect of a three times longer training schedule and a larger backbone (ResNeXt-101 32x4d) on model performance across datasets. While larger models and longer training times lead to no or only minor improvements on held-out categories on COCO, they do have a larger effect on LVIS and Objects365.

Model	Backbone	Train Data	Train Cats.	Held-Out Cats.
S-MRCNN (Michaelis et al., 2018b)	R50	COCO	37.6	16.3
CoAE (Hsieh et al., 2019)	R50	COCO	40.9	22.0
S-FRCNN	R50	COCO	49.7	22.8
S-FRCNN	X101 32x4d	COCO	**56.4**	23.5
S-FRCNN	R50	LVIS	36.2	25.0
S-FRCNN	X101 32x4d	LVIS	42.5	**27.4**

Table 4: Performance (AP^{50}) on COCO can be improved by training on LVIS.

the large improvement ($6.7\,\%AP^{50}$) in performance on the training categories, but only a small improvement ($0.7\,\%AP^{50}$) on the held-out categories. In contrast, on LVIS and Objects365 the gains of the bigger backbone are not confined to the training categories but applies to the one-shot setting to a much larger extent than on COCO.

Longer training schedules show the same pattern of results as the larger backbone. For COCO, performance on the training categories improves while performance on held-out categories even gets a bit worse on a 3x schedule (Table 3). In contrast, performance on LVIS and Objects365 improves for both training and held-out categories alike, suggesting that the models do not overfit only the training categories.

These results suggests that we might be able to transfer most of the tools that have pushed performance on traditional object detection to the one-shot setting and improve detection of novel categories. Note that we do observe a slightly larger improvement on the training categories than on the held-out ones; we will come back to this point in Section 5.1.

4.6 STATE-OF-THE-ART ONE-SHOT DETECTION ON COCO USING LVIS ANNOTATIONS

We now ask whether we can improve one-shot detection performance on COCO by training on a larger number of categories. To do so, we use LVIS and create four splits which leave out all categories that have a correspondence in the respective COCO split. As LVIS is a re-annotation of COCO, this means that we expand the categories in the training set while training on the same set of images.

Training with the more diverse LVIS annotations leads to a noticeable performance improvement from 22.8 to $25.0\,\%AP^{50}$, which can be improved even further to $27.4\,\%AP^{50}$ by using the stronger ResNeXt-101 backbone, outperforming the previous best model by $5.4\,\%AP^{50}$ (Table 4).

Figure 6: Results tend to be more accurate and cleaner when using a bigger backbone and training on LVIS. Especially on categories with more ambiguous references like sports ball or dining table the LVIS trained model is more precise. Additionally the ResNeXt backbone leads to "cleaner" results with less false positives.

5 DISCUSSION

5.1 FUTURE DATASETS SHOULD FOCUS ON THE DIVERSITY OF CATEGORIES.

Our findings have important implications for the design of future datasets. A broader range of categories is helpful at any dataset size (Fig. 5, right). More importantly, from a certain point onwards more examples per category lead to diminishing returns in terms of generalization. This result is particularly evident in the experiment where we subsample instances versus categories (Fig. 5B): using all the available categories, we need only $\approx 60\%$ of the data on LVIS to achieve optimal performance. On Objects365 this effect is even more extreme: with only 10% of the instances, performance is already saturated. We therefore suggest that future data collection and annotation efforts should focus on a broader set of categories while the number of instances for each of those categories does not have to be as large as e.g. in Objects365.

Despite being a big step forward, models trained on LVIS still show a generalization gap and this gap widens when using stronger models. In this case, increased capacity aids performance on known categories slightly more than on novel categories, suggesting that some amount of overfitting on the training categories occurs. However, the curves for subsampled categories (Fig. 5) are not yet saturated at the maximal number of categories in each dataset, which leaves hope that the gap can be closed by further increasing the number of categories in future datasets.

5.2 OUTLOOK

Our insight that applying existing methods on larger and more diverse datasets can lead to unexpected capabilities is mirrored by findings in other areas. This phenomenon has been observed time and again and was termed the "(unreasonable) effectiveness of data" Halevy et al. (2009); Sun et al. (2017) or the "bitter lesson" (Sutton, 2019). It played a key role in the breakthrough of DNNs thanks to ImageNet (Russakovsky et al., 2015; Krizhevsky et al., 2012) as well as recent results on gampelay (Berner et al., 2019) or language modelling (Brown et al., 2020). It however played so far only a minor role in the area of few-shot learning which is focused mainly on ever more complex metric- or meta-learning methods on "toy" datasets like Omniglot (Lake et al., 2015) and *mini*ImageNet (Vinyals et al., 2016), which have fixed training and testing sets. Exceptions are the work by Fan et al. (2020), who also observe improved few-shot performance when increasing the number of training categories, and the results on one-shot ImageNet presented by Kolesnikov et al. (2019). This latter result was achieved by transfer learning using a large and diverse datasets for pre-training.

In conclusion, while there is converging evidence that massively increasing datasets leads to models with strong generalization capabilities, our work suggests that the key dimension for few-shot generalization is the number of categories.

REFERENCES

Christopher Berner, Greg Brockman, Brooke Chan, Vicki Cheung, Przemysław Debiak, Christy Dennison, David Farhi, Quirin Fischer, Shariq Hashme, Chris Hesse, et al. Dota 2 with large scale deep reinforcement learning. *arXiv:1912.06680*, 2019.

Sujoy Kumar Biswas and Peyman Milanfar. One shot detection with laplacian object and fast matrix cosine similarity. *TPAMI*, 2015.

Tom B Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are few-shot learners. *arXiv:2005.14165*, 2020.

Nicolas Carion, Francisco Massa, Gabriel Synnaeve, Nicolas Usunier, Alexander Kirillov, and Sergey Zagoruyko. End-to-end object detection with transformers. *arXiv:2005.12872*, 2020.

Hao Chen, Yali Wang, Guoyou Wang, and Yu Qiao. LSTD: A Low-Shot Transfer Detector for Object Detection. *AAAI*, 2018.

Kai Chen, Jiaqi Wang, Jiangmiao Pang, Yuhang Cao, Yu Xiong, Xiaoxiao Li, Shuyang Sun, Wansen Feng, Ziwei Liu, Jiarui Xu, Zheng Zhang, Dazhi Cheng, Chenchen Zhu, Tianheng Cheng, Qijie Zhao, Buyu Li, Xin Lu, Rui Zhu, Yue Wu, Jifeng Dai, Jingdong Wang, Jianping Shi, Wanli Ouyang, Chen Change Loy, and Dahua Lin. MMDetection: Open mmlab detection toolbox and benchmark. *arXiv:1906.07155*, 2019a.

Wei-Yu Chen, Yen-Cheng Liu, Zsolt Kira, Yu-Chiang Frank Wang, and Jia-Bin Huang. A closer look at few-shot classification. *ICLR*, 2019b.

Guneet S Dhillon, Pratik Chaudhari, Avinash Ravichandran, and Stefano Soatto. A baseline for few-shot image classification. *arXiv:1909.02729*, 2019.

Xuanyi Dong, Liang Zheng, Fan Ma, Yi Yang, and Deyu Meng. Few-Example Object Detection with Model Communication. *TPAMI*, 2018.

Mark Everingham, Luc Van Gool, Christopher K. I. Williams, John Winn, and Andrew Zisserman. The Pascal Visual Object Classes (VOC) Challenge. *International Journal of Computer Vision*, 2010.

Qi Fan, Wei Zhuo, Chi-Keung Tang, and Yu-Wing Tai. Few-shot object detection with attention-rpn and multi-relation detector. In *CVPR*, 2020.

Chelsea Finn, Pieter Abbeel, and Sergey Levine. Model-Agnostic Meta-Learning for Fast Adaptation of Deep Networks. In *ICML*, 2017.

Robert Geirhos, Jörn-Henrik Jacobsen, Claudio Michaelis, Richard Zemel, Wieland Brendel, Matthias Bethge, and Felix A Wichmann. Shortcut learning in deep neural networks. *arXiv:2004.07780*, 2020.

Ross Girshick, Jeff Donahue, Trevor Darrell, and Jitendra Malik. Rich Feature Hierarchies for Accurate Object Detection and Semantic Segmentation. In *CVPR*, 2014.

Agrim Gupta, Piotr Dollar, and Ross Girshick. LVIS: A dataset for large vocabulary instance segmentation. In *CVPR*, 2019.

Alon Halevy, Peter Norvig, and Fernando Pereira. The unreasonable effectiveness of data. *Intelligent Systems*, 2009.

Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image recognition. In *CVPR*, 2016.

Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick. Mask R-CNN. In *ICCV*, 2017.

Ting-I Hsieh, Yi-Chen Lo, Hwann-Tzong Chen, and Tyng-Luh Liu. One-shot object detection with co-attention and co-excitation. In *NeurIPS*, 2019.

Kuang-Jui Hsu, Yen-Yu Lin, and Yung-Yu Chuang. Deepco[3]: Deep instance co-segmentation by co-peak search and co-saliency detection. In *CVPR*, 2019.

Bingyi Kang, Zhuang Liu, Xin Wang, Fisher Yu, Jiashi Feng, and Trevor Darrell. Few-shot object detection via feature reweighting. *arXiv:1812.01866*, 2018.

Gregory Koch, Richard Zemel, and Ruslan Salakhutdinov. Siamese Neural Networks for One-shot Image Recognition. *ICML*, 2015.

Alexander Kolesnikov, Lucas Beyer, Xiaohua Zhai, Joan Puigcerver, Jessica Yung, Sylvain Gelly, and Neil Houlsby. Large scale learning of general visual representations for transfer. *arXiv:1912.11370*, 2019.

Ivan Krasin, Tom Duerig, Neil Alldrin, Vittorio Ferrari, Sami Abu-El-Haija, Alina Kuznetsova, Hassan Rom, Jasper Uijlings, Stefan Popov, Shahab Kamali, Matteo Malloci, Jordi Pont-Tuset, Andreas Veit, Serge Belongie, Victor Gomes, Abhinav Gupta, Chen Sun, Gal Chechik, David Cai, Zheyun Feng, Dhyanesh Narayanan, and Kevin Murphy. Openimages: A public dataset for large-scale multi-label and multi-class image classification. *Dataset available from https://storage.googleapis.com/openimages/web/index.html*, 2017.

Alex Krizhevsky, Ilya Sutskever, and Geoffrey E Hinton. Imagenet classification with deep convolutional neural networks. In *NeurIPS*, 2012.

Brenden M. Lake, Ruslan Salakhutdinov, and Joshua B. Tenenbaum. Human-level concept learning through probabilistic program induction. *Science*, 350(6266):1332–1338, 2015.

Xiang Li, Lin Zhang, Yau Pun Chen, Yu-Wing Tai, and Chi-Keung Tang. One-shot object detection without fine-tuning. *arXiv:2005.03819*, 2020.

Tsung-Yi Lin, Michael Maire, Serge Belongie, James Hays, Pietro Perona, Deva Ramanan, Piotr Dollár, and C. Lawrence Zitnick. Microsoft COCO: Common Objects in Context. In *ECCV*, 2014.

Tsung-Yi Lin, Piotr Dollár, Ross Girshick, Kaiming He, Bharath Hariharan, and Serge Belongie. Feature Pyramid Networks for Object Detection. In *CVPR*, 2017.

Claudio Michaelis, Matthias Bethge, and Alexander S. Ecker. One-Shot segmentation in clutter. *arXiv:1803.09597*, 2018a.

Claudio Michaelis, Ivan Ustyuzhaninov, Matthias Bethge, and Alexander S. Ecker. One-Shot instance segmentation. *arXiv:1811.11507*, 2018b.

Akihiro Nakamura and Tatsuya Harada. Revisiting fine-tuning for few-shot learning. *arXiv:1910.00216*, 2019.

Gerhard Neuhold, Tobias Ollmann, Samuel Rota Bulò, and Peter Kontschieder. The mapillary vistas dataset for semantic understanding of street scenes. In *International Conference on Computer Vision (ICCV)*, 2017. URL https://www.mapillary.com/dataset/vistas.

Anton Osokin, Denis Sumin, and Vasily Lomakin. Os2d: One-stage one-shot object detection by matching anchor features. *arXiv:2003.06800*, 2020.

Shaoqing Ren, Kaiming He, Ross Girshick, and Jian Sun. Faster r-cnn: Towards real-time object detection with region proposal networks. In *NIPS*, 2015.

Carsten Rother, Tom Minka, Andrew Blake, and Vladimir Kolmogorov. Cosegmentation of image pairs by histogram matching-incorporating a global constraint into mrfs. In *CVPR*, 2006.

Olga Russakovsky, Jia Deng, Hao Su, Jonathan Krause, Sanjeev Satheesh, Sean Ma, Zhiheng Huang, Andrej Karpathy, Aditya Khosla, Michael Bernstein, Alexander C. Berg, and Li Fei-Fei. ImageNet Large Scale Visual Recognition Challenge. *IJCV*, 2015.

Andrei A Rusu, Dushyant Rao, Jakub Sygnowski, Oriol Vinyals, Razvan Pascanu, Simon Osindero, and Raia Hadsell. Meta-learning with latent embedding optimization. *arXiv:1807.05960*, 2018.

Eli Schwartz, Leonid Karlinsky, Joseph Shtok, Sivan Harary, Mattias Marder, Sharathchandra Pankanti, Rogerio Feris, Abhishek Kumar, Raja Giryes, and Alex M. Bronstein. RepMet: Representative-based metric learning for classification and one-shot object detection. In *CVPR*, 2019.

Amirreza Shaban, Shray Bansal, Zhen Liu, Irfan Essa, and Byron Boots. One-Shot Learning for Semantic Segmentation. *BMVC*, 2017.

Shuai Shao, Zeming Li, Tianyuan Zhang, Chao Peng, Gang Yu, Xiangyu Zhang, Jing Li, and Jian Sun. Objects365: A large-scale, high-quality dataset for object detection. In *ICCV*, 2019.

Jake Snell, Kevin Swersky, and Richard Zemel. Prototypical Networks for Few-shot Learning. In *NIPS*, 2017.

Chen Sun, Abhinav Shrivastava, Saurabh Singh, and Abhinav Gupta. Revisiting unreasonable effectiveness of data in deep learning era. In *ICCV*, 2017.

Qianru Sun, Yaoyao Liu, Tat-Seng Chua, and Bernt Schiele. Meta-transfer learning for few-shot learning. In *CVPR*, 2019.

Richard Sutton. The bitter lesson. *Incomplete Ideas (blog), March*, 2019.

Giorgos Tolias, Ronan Sicre, and Hervé Jégou. Particular object retrieval with integral max-pooling of CNN activations. *ICLR*, 2016.

Ivan Ustyuzhaninov, Claudio Michaelis, Wieland Brendel, and Matthias Bethge. One-shot Texture Segmentation. *arXiv:1807.02654*, 2018.

Oriol Vinyals, Charles Blundell, Tim Lillicrap, Koray Kavukcuoglu, and Daan Wierstra. Matching networks for one shot learning. In *NIPS*, 2016.

Xin Wang, Thomas E Huang, Trevor Darrell, Joseph E Gonzalez, and Fisher Yu. Frustratingly simple few-shot object detection. *arXiv:2003.06957*, 2020.

Yu-Xiong Wang, Deva Ramanan, and Martial Hebert. Meta-learning to detect rare objects. In *ICCV*, 2019.

Xiongwei Wu, Doyen Sahoo, and Steven CH Hoi. Meta-rcnn: Meta learning for few-shot object detection. 2019a.

Yuxin Wu, Alexander Kirillov, Francisco Massa, Wan-Yen Lo, and Ross Girshick. Detectron2. https://github.com/facebookresearch/detectron2, 2019b.

Saining Xie, Ross Girshick, Piotr Dollár, Zhuowen Tu, and Kaiming He. Aggregated residual transformations for deep neural networks. In *CVPR*, 2017.

Xiaopeng Yan, Ziliang Chen, Anni Xu, Xiaoxi Wang, Xiaodan Liang, and Liang Lin. Meta r-cnn: Towards general solver for instance-level low-shot learning. In *ICCV*, 2019.

Tengfei Zhang, Yue Zhang, Xian Sun, Hao Sun, Menglong Yan, Xue Yang, and Kun Fu. Comparison network for one-shot conditional object detection. *arXiv:1904.02317*, 2019.

Bolei Zhou, Hang Zhao, Xavier Puig, Sanja Fidler, Adela Barriuso, and Antonio Torralba. Scene parsing through ade20k dataset. In *CVPR*, 2017.