CM-GAN: Enhancing Consistency Model Image Quality and Stabilizing GAN Training

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Abstract

Generative adversarial networks (GANs) have gained significant attention for generating realistic images, but they are notoriously difficult to train. In contrast, diffusion models provide stable training and avoid mode collapse, though their generation process is computationally intensive. To address this, Song et al. (2023) introduced consistency models (CMs), which optimize a novel consistency constraint derived from diffusion processes. In this paper, we propose a training method, CM-GAN, combining the strengths of both diffusion models and GANs while overcoming their respective limitations. We demonstrate that the same consistency constraint can be applied to stabilize GAN training and mitigate mode collapse. Meanwhile, CM-GAN serves as a fine-tuning mechanism for CMs by leveraging a discriminator, resulting in superior performance compared to CMs alone. Empirical results on benchmarks such as ImageNet 64×64 and Bedroom 256×256 show that CM-GAN significantly enhances the sample quality of CMs and effectively stabilizes GAN training.

1 INTRODUCTION

Generative adversarial networks (Goodfellow et al., 2014; Brock et al., 2019; Karras et al., 2021b) have made remarkable success in generating high-resolution images that closely resemble real photos. However, practical implementation of generative adversarial networks (GANs) often encounters several challenges, such as non-convergence, training instability, and mode collapse, where the generated outputs become repetitive or limited in variation (Goodfellow, 2016; Arjovsky & Bottou, 2017; Mescheder et al., 2018). To address these challenges, many theoretical and empirical attempts have been made including: enhancing network architectures (Mescheder et al., 2017; Arjovsky & Bottou, 2017; Li et al., 2017a), developing theoretical insights into GAN training dynamics (Nowozin et al., 2016), devising new objective functions (Nowozin et al., 2016; Arjovsky et al., 2017; Zheng & Zhou, 2021), and incorporating mappings from data to latent representations (Donahue et al., 2017; Dumoulin et al., 2017; Li et al., 2017b).

Recently, diffusion-based generative models (Sohl-Dickstein et al., 2015; Ho et al., 2020; Song et al., 2021a;b; 2023) have gained increasing attention and many impressive breakthroughs have been made (Croitoru et al., 2023) in generating images (Ho et al., 2020; Song et al., 2021a;b; Rombach et al., 2022; Song et al., 2023), audios (Kong et al., 2021; Yang et al., 2023) and videos (Ho et al., 2022). Due to some inherent properties, diffusion models are relatively easier to train and do not suffer from those common training difficulties of GANs. In contrast, its generation process involves iteratively applying denoising steps to progressively transform noise into data samples (Ho et al., 2020) or solving a complex ODE system using an iterative solver (Song et al., 2021b), which is computationally expensive. To alleviate this difficulty, Song et al. (2023) proposed consistency models (CMs). By adopting a novel local consistency constraint, the model can be either distilled from a pre-trained diffusion model or trained from scratch, enabling a single-step generation process.

In this paper, we introduce a novel approach that leverages consistency constraints to enhance GAN training stability and address the issue of mode collapse. Our method uses an under-trained diffusion model as a prototype, enforcing consistency to ensure the generator's outputs align with those of the diffusion model.

This approach combines the strengths of both diffusion models and GANs while mitigating their key weaknesses. Additionally, it acts as a fine-tuning mechanism for CMs by integrating a discriminator, potentially exceeding the performance of standard CMs. Empirical results on ImageNet 64×64 and Bedroom 256×256 demonstrate that CM-GAN significantly improves sample quality and stabilizes GAN training.

2 RELATED WORK

Diffusion models have demonstrated impressive capabilities in generating and editing high-resolution images (Balaji et al., 2023; Ramesh et al., 2022; Rombach et al., 2022) and videos (Ho et al., 2022; Blattmann et al., 2023), but their iterative nature poses challenges for real-time use.

Latent diffusion models (Rombach et al., 2022) attempt to solve this problem by representing images in a more computationally feasible latent space (Esser et al., 2020). However, they still rely on the iterative application of large models with billions of parameters.

Alongside the development of faster samplers for diffusion models (Song et al., 2021a; Lu et al., 2022; Dockhorn et al., 2022; Zheng et al., 2023), there is increasing interest in model distillation techniques such as progressive distillation (Salimans & Ho, 2022) and guidance distillation (Meng et al., 2023). These methods can reduce the number of iterative sampling steps to as few as 4-8; however, they often lead to a noticeable decline in sample quality and demand a labour-intensive iterative training process.

Consistency models (Song et al., 2023; Song & Dhariwal, 2024) address performance degradation by enforcing consistency regularization on the ODE trajectory, delivering solid results in few-shot settings for pixel-based models. Specifically, in diffusion models, the PF-ODE trajectory has two key points: the start (a data sample) and the endpoint (Gaussian noise). Consistency models (CMs) are trained to predict the data sample from any point along this trajectory. In particular, when provided with Gaussian noise, CMs can directly return the corresponding data sample, allowing for efficient one-step sampling. Building on this framework, Kim et al. (2023b) extended the original CM setting by training a model that can predict any point along the trajectory from any other point with a single function evaluation. Furthermore, Luo et al. (2023a) concentrated on distilling latent diffusion models with consistency constraints, achieving impressive performance with only four sampling steps. In follow-up work, LCM-LoRA (Luo et al., 2023b) introduced a low-rank adaptation (Hu et al., 2021) technique that enables efficient training of LCM modules.

Another method to avoid iterative sampling is Rectified Flows (Liu et al., 2022), which dynamically adjusts the data-noise coupling, effectively linearizing the ODE path and significantly reducing the number of iterations to solve it. This approach was incorporated into InstaFlow (Liu et al., 2023), enabling one-step latent-space sampling for text-to-image generation tasks. Although these methods reduce the number of iterations, they often degrade the quality of the generated samples, particularly when reducing the steps to just one or two.

Generative Adversarial Networks (GANs) represent another prominent category of generative models (Goodfellow et al., 2014). These models can also be implemented as independent, single-step systems for converting text into images similar to latent diffusions (Sauer et al., 2023a; Kang et al., 2023). While GANs excel in rapid image generation, their overall quality often falls short of diffusion-based approaches. This performance gap can be attributed to the intricate GAN-specific architectures necessary for maintaining stability in adversarial training. Enhancing these models and incorporating new designs and mechanisms in neural network design without compromising this delicate equilibrium remains problematic. Moreover, for the current leading text-to-image GANs, we do not have a similar method to classifier-free guidance (Ho & Salimans, 2022), a crucial feature for large-scale diffusion models.

Score Distillation Sampling (SDS, Poole et al. 2022) also referred to as Score Jacobian Chaining (Wang et al., 2023), is a recently introduced technique designed to transfer knowledge from large-scale text-to-image models to 3D synthesis models. While SDS is predominantly used for per-scene optimization of 3D objects, its applications have expanded to text-to-3D-video synthesis (Singer et al., 2023) and image editing (Hertz et al., 2023).

Recent research has uncovered a strong connection between score-based models and GANs (Franceschi et al., 2023). This finding has led to the development of Score GANs, which utilize score-based diffusion flows from a Diffusion Model (DM) instead of a traditional discriminator for training. Building on this concept, Diff-Instruct has emerged as a generalization of SDS (Luo et al., 2023c). This method enables the distillation of a pre-trained diffusion model into a generator without the need for a discriminator.

Concurrently, researchers are exploring ways to enhance the diffusion process through adversarial training. For instance, Denoising Diffusion GANs (Xiao et al., 2022) have been introduced to enable rapid sampling with fewer steps. To improve output quality, Kim et al. (2023a) introduced a discriminator that evaluates the realisability of a denoising sampling path. The discriminator will then be used to correct the sampling trajectory and improve the image quality. In a closely related setting (Song & Ermon, 2020) that combines annealed Langevin sampling (Welling & Teh, 2011; Roberts & Tweedie, 1996) and Denoising Score Matching (Hyvärinen, 2005), Jolicoeur-Martineau et al. (2020) rewrite the score estimation task as a denoising task and uses a discriminator to encourage the denoised image to be realistic for all noise levels. A similar idea is later adopted by Sauer et al. (2023b) in the distillation of latent diffusion models using a generalized SDS. In their work, the auxiliary adversarial training objective is instead applied to the denoising task for all time t. For stabler gradients, they implement distillation loss in the pixel space, which is discarded in the follow-up work through a simplified training pipeline (Sauer et al., 2024).

3 PRELIMINARY

3.1 Generative Adversarial Networks

Generative adversarial networks (GAN, Goodfellow et al. 2014) are a family of generative models that learn a data distribution p_{data} by establishing a min-max game between two neural networks: a generator $\mathcal{G}$ and a discriminator $\mathcal{D}$.

The generator $\mathcal{G}$ takes a random noise vector $\mathbf{z}$ sampled from a prior distribution p_{prior} (typically a spherical Gaussian) and outputs a generated (fake) sample $\mathbf{y} = \mathcal{G}(\mathbf{z}) \sim p_{\mathcal{G}}$. Meanwhile, the discriminator $\mathcal{D}$ is trained to distinguish between fake samples $\mathbf{y}$ and real data $\mathbf{x}$. Specifically, $\mathcal{D}$ is optimized to correctly classify real training samples from p_{data} and the fake samples generated by $\mathcal{G}$, while $\mathcal{G}$ is trained to generate more realistic samples that can fool $\mathcal{D}$. This adversarial dynamic is captured by the following min-max objective function:

$$\min_{\mathcal{G}} \max_{\mathcal{D}} \ \mathcal{L}_{\text{GAN}}(p_{\mathcal{G}}, \mathcal{D}). \tag{1}$$

In the original GAN formulation, $\mathcal{L}_{\text{GAN}}$ is defined as:

$$\mathcal{L}_{\text{GAN}}(p_{\mathcal{G}}, \mathcal{D}) = \mathbb{E}_{\mathbf{x}\sim p_{\text{data}}}\Big[\log \mathcal{D}(\mathbf{x})\Big] - \mathbb{E}_{\mathbf{y}\sim p_{\mathcal{G}}}\Big[-\log\big(1-\mathcal{D}(\mathbf{y})\big)\Big]. \tag{2}$$

However, optimizing GANs is often unstable and can suffer from the gradient vanishing problem. As a result, various modifications to the objective function Eq (2) have been proposed to improve the stability and performance of GANs (Goodfellow et al., 2014; Arjovsky et al., 2017; Miyato et al., 2018; Fedus et al., 2018), though the underlying adversarial dynamic between $\mathcal{G}$ and $\mathcal{D}$ remains unchanged.

For many GAN variants, $\mathcal{L}_{\text{GAN}}(p_{\mathcal{G}}, \mathcal{D})$ can be generalized as the difference between two expectations (Nowozin et al., 2016):

$$\mathcal{L}_{\text{GAN}}(p_{\mathcal{G}}, \mathcal{D}) = \mathbb{E}_{\mathbf{x}\sim p_{\text{data}}}\psi_1(\mathcal{D}(\mathbf{x})) - \mathbb{E}_{\mathbf{y}\sim p_{\mathcal{G}}}\psi_2(\mathcal{D}(\mathbf{y})), \tag{3}$$

where ψ_1 and ψ_2 are functions that depend on the specific GAN variant being used.

Another common problem in GANs is mode collapse, where the generator barely produces a small set of outputs (Goodfellow, 2016; Arjovsky & Bottou, 2017; Mescheder et al., 2018). This happens because the generator $\mathcal{G}$ is trained to find the output that seems most plausible to the discriminator. Once $\mathcal{G}$ starts generating the same output (or a small set of outputs) consistently, the discriminator $\mathcal{D}$ may choose to remember this output and always reject it, which could get $\mathcal{D}$ stuck at a local optimum. As a result, for the

next iteration, $\mathcal{G}$ could find the most plausible output for $\mathcal{D}$ easily while $\mathcal{D}$ fails to effectively improve its learning to escape this predicament. Consequently, the generator and discriminator end up cycling through a limited range of outputs.

In Section 4, we will show that the challenges mentioned earlier can be significantly mitigated by incorporating the consistency constraint (Song et al., 2023). This constraint is enforced by leveraging a pretrained diffusion model as a "prior" model, ensuring that the generator $\mathcal{G}$ remains in proximity to the prior and consistently generates diverse outputs. Thus, training becomes more stable and mode collapse is effectively avoided.

3.2 Probability Flow ODE and Consistency Models

The probability Flow (PF) ODE and consistency models (CMs) are two families of generative models that are closely related to the continuous-time diffusion models (Song et al., 2021b). Diffusion models generate data by iteratively introducing Gaussian perturbations to the input data, gradually transforming it into noise, and subsequently generating samples from the noise through a series of sequential denoising steps. Given data distribution p_{data}, the forward perturbation is characterized by a stochastic differential equation:

$$\mathrm{d}\mathbf{x}_t = \boldsymbol{\mu}(\mathbf{x}_t, t)\,\mathrm{d}t + \sigma(t)\,\mathrm{d}\mathbf{w}_t, \tag{4}$$

for $t \in [0, T]$ and T is a fixed positive constant. $\boldsymbol{\mu}(\cdot,\cdot)$ and $\sigma(t)$ denote the drift and diffusion coefficients while $\{\mathbf{w}_t\}_{t\in[0,T]}$ is the standard Brownian motion. In this paper, we adopt the same configuration as Song et al.'s, where $\boldsymbol{\mu}(\mathbf{x}, t) = 0$ and $\sigma(t) = \sqrt{2t}$. When T is sufficiently large, $\mathbf{x}_T$ can be approximately seen as a sample following $\mathcal{N}(\mathbf{0}, T^2\mathbf{I})$. Let p_t denote the distribution of $\mathbf{x}_t$ (thus, $p_0 = p_{\text{data}}$ and $p_T \approx \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$). Song et al. (2021b) proved that the solution $\tilde{\mathbf{x}}_t$ of the ODE:

$$\mathrm{d}\tilde{\mathbf{x}}_t = \Big[-t\,\nabla \log p_t(\tilde{\mathbf{x}}_t)\Big]\,\mathrm{d}t \quad \text{with } \tilde{\mathbf{x}}_T \sim p_T(\tilde{\mathbf{x}}_T) \tag{5}$$

is also distributed according to p_t, where the ODE in Eq (5) is called the *PF-ODE*. Here, $\nabla \log p_t(\mathbf{x}_t)$ is the score function of $p_t(\mathbf{x}_t)$ and can be empirically estimated by a neural network $\mathbf{s}_{\boldsymbol{\phi}}(\mathbf{x}_t, t)$ which is notably easy to train due to the stable training process. (Readers may refer to Song et al. (2021b) for its training details.) With a well-trained $\mathbf{s}_{\boldsymbol{\phi}}(\mathbf{x}_t, t)$, we then can plug it into Eq (5) and solve the PF-ODE backward starting from $\tilde{\mathbf{x}}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$ and the resulting $\tilde{\mathbf{x}}_0$ can be seen as an approximate sample of p_{data}.

Solving PF-ODE is generally expensive, which motivates Song et al. (2023) to propose CMs. Specifically, they train a neural network $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_t, t)$ that maps any point $(\mathbf{x}_t, t)$ on the PF-ODE trajectory to its origin $(\mathbf{x}_0, 0)$. Then for $\tilde{\mathbf{x}}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$, $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_T, T)$ is an approximate sample of p_{data} and the iterative ODE solving process is avoided. To train $\mathbf{f}_{\boldsymbol{\theta}}$, they discretize interval $[0, T]$ into $N-1$ sub-intervals with boundaries $0 = t_1 < t_2 < \cdots < t_N = T$ and adopt a special model architecture so that $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_0, 0) = \mathbf{x}_0$. Then $\mathbf{f}_{\boldsymbol{\theta}}$ is trained to minimize a consistency distillation loss:

$$\mathcal{L}_{\text{CD}}(\boldsymbol{\theta}, \bar{\boldsymbol{\theta}}) = \mathbb{E}\Big[\big\|\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_{n+1}}, t_{n+1}) - \mathbf{f}_{\bar{\boldsymbol{\theta}}}(\hat{\mathbf{x}}_{t_n}, t_n)\big\|_2^2\Big] \tag{6}$$

where expectation is taken with respect to $\mathbf{x} \sim p_{\text{data}}$, $n \sim \mathcal{U}[\![1, N-1]\!]$, $\mathbf{x}_{t_{n+1}} \sim \mathcal{N}(\mathbf{x}; t_{n+1}^2\mathbf{I})$. Here, $\mathcal{U}[\![1, N-1]\!]$ denotes a uniform distribution over $\{1, 2, \cdots, N-1\}$. $\hat{\mathbf{x}}_{t_n}$ is the solution at step t_n of the PF-ODE trajectory through $(\mathbf{x}_{t_{n+1}}, t_{n+1})$ and can be estimated through an Euler method starting from $(\mathbf{x}_{t_{n+1}}, t_{n+1})$ with a pre-trained $\mathbf{s}_\phi$. $\bar{\boldsymbol{\theta}}$ denotes a running average of the past values of $\boldsymbol{\theta}$.

To understand why $\mathcal{L}_{\text{CD}}$ is effective, assume that $\mathbf{f}_{\boldsymbol{\theta}}$ is well-trained, and that $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_n}, t_n) = \mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_{n+1}}, t_{n+1})$ for all $n = 1, 2, \ldots, N-1$. By recursively applying this equality from t_1, we get $\mathbf{x}_0 = \mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_1}, t_1) = \cdots = \mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_N}, t_N)$. Therefore, by minimizing $\mathcal{L}_{\text{CD}}$, $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}, t)$ is trained to return the origin $\mathbf{x}_0$ of the PF-ODE trajectory for all $(\mathbf{x}, t)$ along the trajectory.

Then by sampling $\tilde{\mathbf{x}}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$ and evaluating $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_T, T)$, CM generates an approximate sample $\hat{\mathbf{x}}_0$ from p_{data} in a single step. To enhance sample quality, practitioners may add noise $\boldsymbol{\epsilon} \sim \mathcal{N}(0, \mathbf{I})$ to $\hat{\mathbf{x}}_0$, yielding $\hat{\mathbf{x}}_t = \hat{\mathbf{x}}_0 + t\boldsymbol{\epsilon}$ for $t < T$, and then evaluate $\mathbf{f}_{\boldsymbol{\theta}}(\hat{\mathbf{x}}_t, t)$ again. This process can be iteratively repeated to improve image quality, though the marginal improvements diminish with each additional function evaluation.

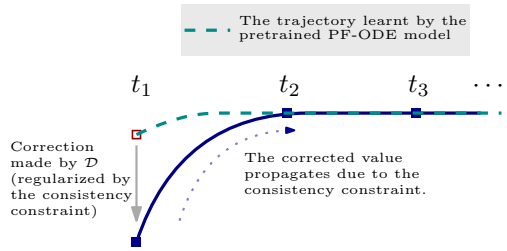

Figure 1: Discriminator $\mathcal{D}$ corrects the outputs of generator $\mathcal{G}$ while the consistency constraint ensures that the corrected output stays close to the one induced by the PF-ODE.

We would like to note that fast sampling of CMs comes with a trade-off in output quality since the pre-trained PF-ODE model cannot be perfectly distilled in general. Additionally, the performance of CMs heavily depends on the quality of the pre-trained PF-ODE model, emphasizing the significance of a well-trained model for achieving desirable results. In the subsequent section, we will demonstrate that the performance of CMs can be enhanced by incorporating an adversarial training setting. This approach not only improves the performance of CMs but also alleviates concerns regarding the imperfect training of the PF-ODE model.

4 APPROACH

In this section, we introduce a method that can serve as both a technique to enhance the training stability of GANs and improve the performance of CMs. The approach assumes the accessibility to a pre-trained PF-ODE model (not necessarily to be perfectly trained), which will serve as a prototype of the generator $\mathcal{G}$ (from the view of stabilizing GAN's training) or the model to be distilled (from the view of enhancing CMs). To emphasize the reliance on the consistency constraint in CMs, we name our approach CM-GAN. We will begin by presenting our method as a fine-tuning technique for CMs, which provides a clearer understanding and stronger motivation for our work.

Consider the distillation process of CMs that minimizes $\mathcal{L}_{\text{CD}}$ in Eq (6). Due to a possibly imperfect training of CM and the pretrained PF-ODE model, $\mathbf{f}_\theta$ could not output a good enough approximate sample of p_{data}. To fix this issue, we can adopt a GAN structure by simultaneously training a discriminator $\mathcal{D}$ to correct the outputs of $\mathbf{f}_\theta(\mathbf{x}_{t_n}, t_n)$ for $\mathbf{x}_{t_n} \sim p_t(\mathbf{x}_{t_n})$ and $n \sim \mathcal{U}[\![1, N-1]\!]$. In this way, the error signal from $\mathcal{D}$ guides $\mathbf{f}_\theta$ to produce more realistic outputs while the consistency constraints regularize the corrected output to stay in the neighbour of the one induced by the PF-ODE (the ground truth in the distillation of CMs).

To see how discriminator $\mathcal{D}$ helps the training of $\mathbf{f}_\theta$, consider the training dynamic involving the time step $t_1 = 0$ (see Fig 1). The consistency constraint $\|\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_2}, t_2) - \mathbf{f}_{\bar{\boldsymbol{\theta}}}(\mathbf{x}_{t_1}, t_1)\|^2$ enforces $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_2}, t_2)$ to stay close to the origin of the PF-ODE trajectory $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_1}, t_1)$ while $\mathcal{D}$ provides additional correction signal to make $\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_2}, t_2)$ be more realistic. We apply this idea recursively and obtain the following training objective:

$$\min_{\mathbf{f}_{\boldsymbol{\theta}}} \max_{\mathcal{D}_{\boldsymbol{\phi}}} \; \mathcal{L}_{\text{CD}}(\boldsymbol{\theta}, \bar{\boldsymbol{\theta}}) + \lambda \mathcal{L}_{\text{GAN}}(\mathbf{f}_{\boldsymbol{\theta}}, \mathcal{D}_{\boldsymbol{\phi}}) \tag{7}$$

where

$$\mathcal{L}_{\text{GAN}}(\mathbf{f}_{\boldsymbol{\theta}}, \mathcal{D}_{\boldsymbol{\phi}}) = \mathbb{E}[\psi_1(\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{x}))] - \mathbb{E}\big[\psi_2\big(\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_n}, t_n))\big)\big] \tag{8}$$

and $\mathbf{x} \sim p_{\text{data}}(\mathbf{x})$, $n \sim \mathcal{U}[\![1, N-1]\!]$, $\mathbf{x}_t \sim p_t(\mathbf{x}_t)$. Here, λ is used to control the relative strength between the error correction signal from the discriminator $\mathcal{D}$ and the consistency constraints.

For values of λ close to zero, the consistency loss becomes relatively stronger. This choice enhances training stability for the generator but limits its ability to refine outputs by incorporating error correction signals from the discriminator. Notably, when $\lambda = 0$, the setting simplifies to standard CM training. On the other hand, increasing λ weakens the consistency constraints, giving the generator more flexibility to improve performance. However, this flexibility comes at the cost of reduced training stability and we could expect to

Algorithm 1 The training pipeline for CM-GAN framework.

```
for iteration in range(number_of_iterations):
    σ = get_sigma(iteration)

    ## Train the discriminator
    for _ in range(k):
        real_img, t = sample_real_img(bs), sample_t(bs)
        noisy_img = diffusion_fwd_sampling(sample_real_img(bs), t)
        fake_img = f_θ(noisy_img, t)

        A = ψ_1(D_ϕ(gauss_blur(real_img,σ)), real_label)
        B = ψ_2(D_ϕ(gauss_blur(fake_img,σ)), fake_label)
        D_loss = -(A - B)
        compute_grad_and_update_D(D_loss, ϕ)

    ## Train the generator
    #  fake_img are fake images generated by f_θ to compute CM loss
    CM_loss, fake_img = get_CM_loss(real_img, sample_t(bs), f_θ)
    fake_img_blurred = gauss_blur(fake_img, blur_sigma)

    G_loss_disc = -ψ_2(D_ϕ(fake_img_blurred), real_label)
    G_loss = λ * G_loss_disc + CM_loss
    compute_grad_and_update_G(G_loss, θ)
```

observe similar syndromes occurring in the regular training of GAN. In Section 5, we demonstrate a sweet spot where an optimal balance between flexibility and stability is achieved, leading to improved performance of $\mathbf{f}_{\boldsymbol{\theta}}$.

At the early stages of training, the discriminator is often not sufficiently trained to provide meaningful feedback to the generator. To address this, it is beneficial to primarily guide the generator using consistency loss initially while gradually increasing the influence of the discriminator as its feedback becomes more reliable. One potential approach is to increase the weight parameter λ from zero over time, but we found that continuously adjusting λ can destabilize the training process. Instead, we apply a Gaussian blur with deviation σ to all images used in GAN's training. The σ is set to a large value initially and linearly decreases to zero as the training proceeds. This approach, inspired by Karras et al. (2021a) in their work on StyleGAN3-R, prevents the discriminator from focusing too early on high-frequency details, a strategy that also proves useful in our task. In addition, since the highly blurred real and fake images are largely not distinguishable, the discriminator will not provide effective signals to guide the generator, mimicking the effect of using a small λ during the early training phase. Algorithm 1 summarizes the training pipeline of the proposed CM-GAN algorithm, while the sampling algorithm is identical to the one of the original CM model.

The proposed approach can also be seen as a method to stabilize the training of GAN. In particular, the approach utilizes a generator $\mathcal{G}$ that has the same architecture as CM's Song et al. (2023), where $\mathcal{G}(\boldsymbol{\epsilon}) = \mathbf{f}_\theta(\boldsymbol{\epsilon}, T)$ and $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$. Apart from the main generation task, $\mathcal{G}$ is also trained to complete a sequence of auxiliary denoising tasks with various levels of noise added. The outputs are then regularized by consistency constraints in combination with a pre-trained PF-ODE model. In this way, the pre-trained model serves as a prototype of $\mathcal{G}$ where the consistency constraints require $\mathcal{G}(\boldsymbol{\epsilon})$ to be close to $\tilde{\mathbf{x}}_0(\boldsymbol{\epsilon})$, the origin of the PF-ODE trajectory ending with $(\boldsymbol{\epsilon}, T)$. This requirement excludes the possibility of the generator fooling the discriminator by utilizing a single most plausible sample for all input $\boldsymbol{\epsilon}$. Instead, the generator is compelled to generate distinct and appropriate outputs for different $\boldsymbol{\epsilon}$ to meet the additional closeness constraint. Consequently, this approach alleviates the mode collapse problem, ensuring a more diverse set of generated samples. Moreover, the introduced consistency constraints discourage the generator from blindly

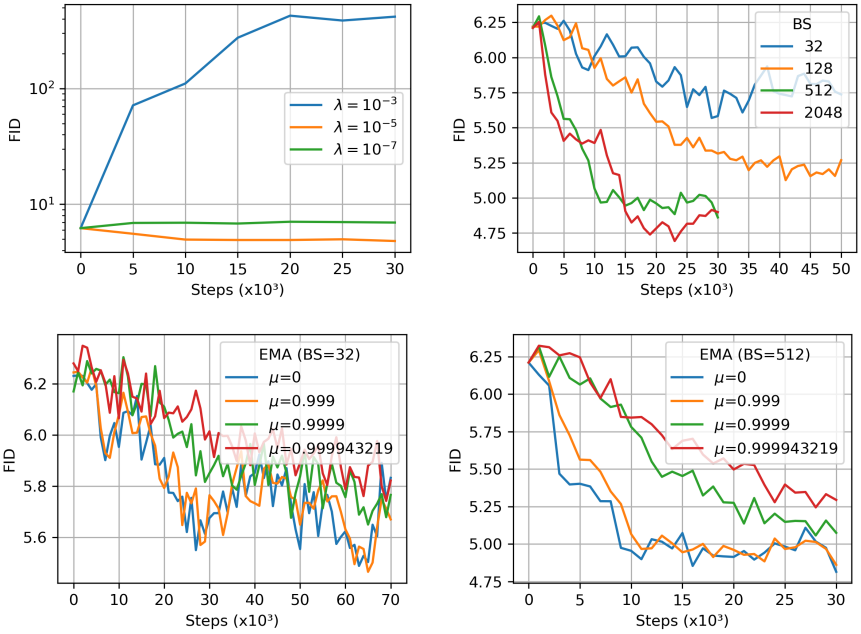

Figure 2: Various factors that affect the generated image quality in FID on ImageNet 64 x 64.

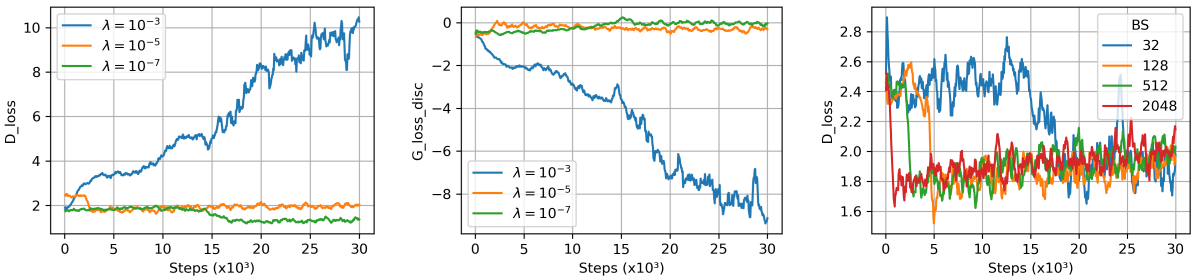

Figure 3: The training loss trajectories for different training settings on ImageNet 64 x 64. D_loss and G_loss_disc, defined in Algorithm 1, are empirical estimators of $-\mathcal{L}_{\text{GAN}}(\mathbf{f}_{\boldsymbol{\theta}}, \mathcal{D}_{\boldsymbol{\phi}})$ and $-\mathbb{E}\big[\psi_2\big(\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_n}, t_n))\big)\big]$ in Eq (8).

following the error signal provided by the discriminator. Thereby, training stability is improved, as the generator is less likely to be swayed arbitrarily by the discriminator's feedback.

5 EMPIRICAL STUDY

In this section, we empirically demonstrate the effectiveness of our CM-GAN framework and perform ablation studies to corroborate our previous discussions.

5.1 Experimental Setups

Datasets. We conduct our empirical studies using two widely recognized benchmark datasets: IMAGENET 64×64 (Deng et al., 2009) and LSUN Bedroom 256×256 (Yu et al., 2015). IMAGENET 64×64 comprises over 14 million images across 1,000 object categories, while LSUN Bedroom contains three million high-resolution images showcasing diverse bedroom layouts and appearances.

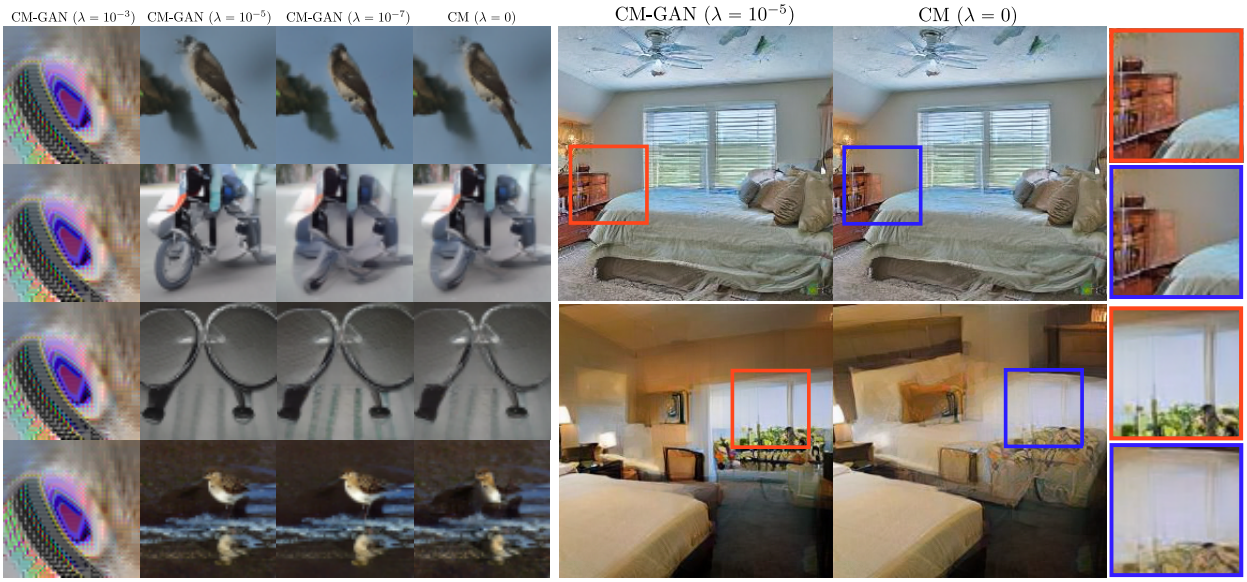

Figure 4: Images sampled by models trained on ImageNet 64×64 (left) and Bedroom 256×256 (right). (NFE=1)

Experimental Settings and Implementations. For the generator $\mathcal{G}$, we use the U-Net architecture from Song et al. (2023). To stabilize training, we apply an exponential moving average (EMA) to the generator's weights $\boldsymbol{\theta}$. The main model parameters $\boldsymbol{\theta}$ are optimized via stochastic gradient descent, while the EMA weights $\bar{\boldsymbol{\theta}}$ are updated as:

$$\bar{\boldsymbol{\theta}} \leftarrow \mu\,\bar{\boldsymbol{\theta}} + (1-\mu)\,\boldsymbol{\theta} \quad \text{for} \quad \mu \in [0,1). \tag{9}$$

Following Song et al. (2023), we track EMA models with μ values of 0.999, 0.9999, and 0.999943219.

For adversarial training, we use the objective from Eq (7) and the discriminator from StyleGAN-XL (Sauer et al., 2022), applying the hinge loss (Lim & Ye, 2017) for $\mathcal{L}_{\text{GAN}}$. Specifically,

$$\psi_1\big(\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{y})\big) = -\max\big(0, 1-\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{y})\big),$$
$$\psi_2\big(\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{y})\big) = \max\big(0, 1+\mathcal{D}_{\boldsymbol{\phi}}(\mathbf{y})\big).$$

Unless otherwise noted, we set λ in Eq (7) to 10^{-5} (see Section 5.2 for details on its selection). We also replace the quadratic loss in $\mathcal{L}_{\text{CD}}$ with LPIPS (Zhang et al., 2018), as it significantly improves performance in classical CM training (Song et al., 2023). We train the generator following Algorithm 1 with $k = 1$.

Other Settings For the Gaussian blurring schedule in GAN training, we set the initial blur parameter of $\sigma = 10$ and linearly reduce it to zero over the first 300K images. Unless otherwise noted, all models are optimized using the Rectified Adam optimizer (Liu et al., 2020), with a learning rate of 10^{-7} and a batch size of 512 for ImageNet 64×64, and a learning rate of 10^{-6} with a batch size of 48 for the Bedroom 256×256. The generator's weights, along with their EMA counterparts, are initialized from the checkpoints provided by Song et al. (2023), while the discriminator's weights are initialized from the checkpoints used in StyleGAN-XL (Sauer et al., 2022). Unless specified otherwise, we report results based on the EMA model with a decay factor of $\mu = 0.999$. All experiments were conducted on 4 Nvidia L40S GPUs.

5.2 CM-GAN Stabilizes the Training of GAN

In Section 4, we noted that CM-GAN is expected to stabilize the training process, with an optimal value for λ (as defined in Eq (7)). The first plot in Fig 2 shows the Fréchet Inception Distance (FID, Heusel et al.

Table 1: Performance comparison on ImageNet 64 × 64. NFE refers to the number of function evaluations.

METHOD	NFE (↓)	FID (↓)	Prec. (↑)	Rec. (↑)
ImageNet 64 × 64				
PD (Salimans & Ho, 2022)	1	15.39	0.59	0.62
DFNO (Zheng et al., 2023)	1	8.35	-	-
CD (Song et al., 2023)	1	6.20	**0.68**	**0.63**
CMGAN	1	**4.69**	**0.68**	**0.63**
PD (Salimans & Ho, 2022)	2	8.95	0.63	**0.65**
CD (Song et al., 2023)	2	4.70	0.69	0.64
CMGAN	2	**3.68**	**0.70**	**0.65**
ADM (Dhariwal & Nichol, 2021)	250	**2.07**	0.74	0.63
EDM (Karras et al., 2022)	79	2.44	0.71	**0.67**
BigGAN-deep (Brock et al., 2019)	1	4.06	**0.79**	0.48

METHOD	NFE (↓)	FID (↓)	Prec. (↑)	Rec. (↑)
LSUN Bedroom 256 × 256				
PD (Salimans & Ho, 2022)	1	16.92	0.47	0.27
CD (Song et al., 2023)	1	7.80	**0.66**	0.34
CMGAN	1	**6.23**	0.65	**0.38**
PD (Salimans & Ho, 2022)	2	8.47	0.56	0.39
CD (Song et al., 2023)	2	5.22	**0.68**	0.39
CMGAN	2	**4.79**	**0.68**	**0.41**
DDPM (Ho et al., 2020)	1000	4.89	0.60	0.45
ADM (Dhariwal & Nichol, 2021)	1000	**1.90**	**0.66**	**0.51**
EDM (Karras et al., 2022)	79	3.57	**0.66**	0.45
PGGAN (Karras et al., 2018)	1	8.34	-	-
StyleGan2 (Karras et al., 2020)	1	2.35	0.59	0.48

2017) for various λ values. FID scores, calculated from 50K generated images, indicate higher image fidelity with lower values.

Starting with a well-trained CM model, we observe that CM-GAN improves sample quality when $\lambda = 10^{-5}$. However, at $\lambda = 10^{-3}$, the influence of CM constraints weakens, making the training resemble classical GAN behaviour and becoming less stable. This instability is reflected in a sharp rise in FID, indicating that the GAN component disrupts the generator's learned features. To understand this, the first two plots in Fig 3 show the trajectories of D_loss and G_loss_disc (defined in Algorithm 1). A rapid increase in D_loss and a decrease in G_loss_disc signal mode collapse, where the discriminator is stuck in a local minimum, and the generator repeatedly produces the same image to fool the discriminator. This collapse is further illustrated in the first column of Fig 4, where the nearly identical outputs for different input $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$ confirm our observations. On the other hand, when λ is reduced to 10^{-7}, the discriminator's signal becomes too weak to guide the generator effectively. While the loss trajectories in Fig 3 indicate stable training, the FID increases slightly, as shown in Fig 2. This FID increase could be due to the smaller batch size in our experiments, which results in less stable training gradients than the original CM training (we used a batch size of 512, while the original CM training used 2048).

5.3 Batch Size Selections and EMA

While the second plot in Fig 2 shows that a larger batch size accelerates the FID drop and improves image quality, the FID also decreases steadily even with a batch size as small as 32. This indicates that CM-GAN can still enhance generator performance with smaller batch sizes and a few training iterations, even when GPU memory is limited. However, when memory is sufficient, opting for a larger batch size is recommended for optimal results. Importantly, as shown in the last plot of Fig 3, training stability is not significantly impacted by the batch size, provided that λ is appropriately selected.

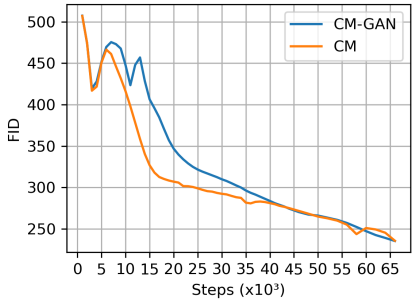

Figure 5: FID trajectories of CM and CM-GAN when training from scratch on ImageNet 64×64.

In the last two plots of Fig 2, we visualize the FID trajectory for different weight decay values μ used in EMA with batch sizes of 32 and 512. ($\mu = 0$ corresponds to the main model without applying EMA.) For small batch sizes, a μ value close to one effectively stabilizes the FID trajectory, though at the cost of slower convergence. In contrast, with larger batch sizes, the stability gain from increasing μ is marginal, making the cost of slower convergence less worthwhile.

5.4 CM-GAN Enhances CM's Performance

In Section 4, we discussed how CM-GAN can be viewed as a fine-tuning method to enhance CM models by guiding them toward the true data distribution through the discriminator. Fig 4 presents the one-step outputs of CM-GAN generators for different values of λ. (Additional samples can be found in the supplementary materials.) Images in the same row are generated using the same input $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$. When $\lambda = 0$, the framework reduces to the original CM, and we use checkpoints from Song et al. (2023). As shown, with a proper $\lambda = 10^{-5}$, CM-GAN effectively corrects abnormalities in CM-generated images while preserving global features. This preservation is enforced by the consistency constraints, which also stabilize the adversarial training process.

Table 1 presents the FID scores of CM-GAN and other generative models on ImageNet 64×64 and Bedroom 256×256, with a training batch size of 2048 for the ImageNet and 48 for the Bedroom. The results are divided into three categories: distillation models with one and two function evaluations (NFE), and generative models trained directly from the dataset. Compared to standard CMs, the significantly lower FID scores achieved by CM-GAN highlight its effectiveness in improving the performance of CM models across both datasets.

5.5 Training from Scratch or Finetuning

While CM-GAN shows its effectiveness in improving trained CM models, Fig 5 shows that it does not accelerate the FID drop during the early stages of training. Notably, adversarial training typically requires a lower learning rate for additional stability. For instance, in our experiments on ImageNet, we set the learning rate to 10^{-7}, whereas the original CM uses a learning rate of 8×10^{-6}, leading to a even faster FID drop than shown in Fig 5. Therefore, we recommend using regular CM training in the initial stages and applying CM-GAN in the final phase to maximize model performance.

6 DISCUSSION

In this paper, we introduced CM-GAN, a technique that enhances GAN training stability while also serving as an effective finetuning method for CMs. Our empirical study on standard benchmark datasets demonstrates that the consistency constraint acts as a powerful regularizer, stabilizing GAN training and helping to prevent mode collapse. Furthermore, when used as a finetuning method, CM-GAN significantly improves the sample quality of CM models, even under GPU resource limitations that necessitate small batch sizes and fewer training iterations.

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A Appendix

In this section, we present additional samples generated by models trained on the ImageNet 64×64 and Bedroom 256×256 datasets using the CM-GAN framework, with varying values of λ. As in the main text, all images are produced using one-step sampling (NFE = 1). Each row contains images generated from the same initial condition, $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, T^2\mathbf{I})$. When $\lambda = 0$, the framework becomes the original CM, and we use the pretrained checkpoints from Song et al. (2023).

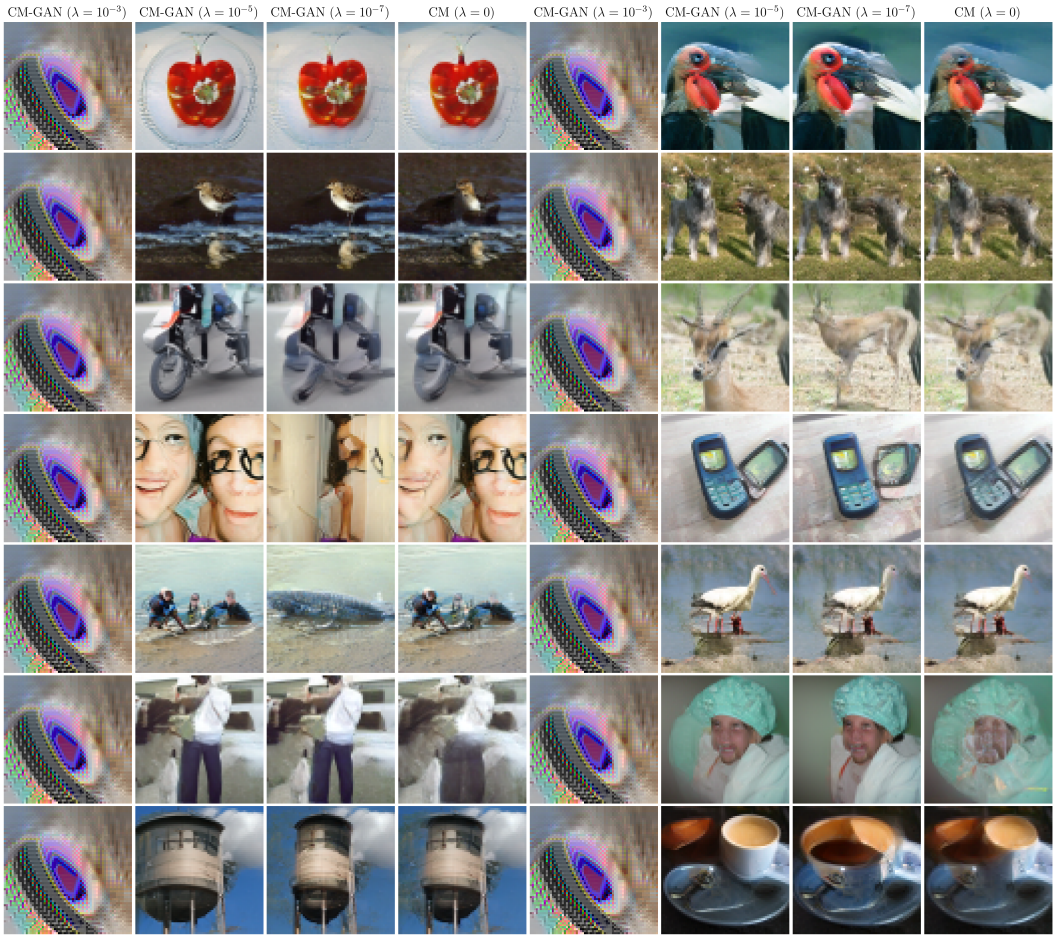

Figure 6: ImageNet 64 × 64

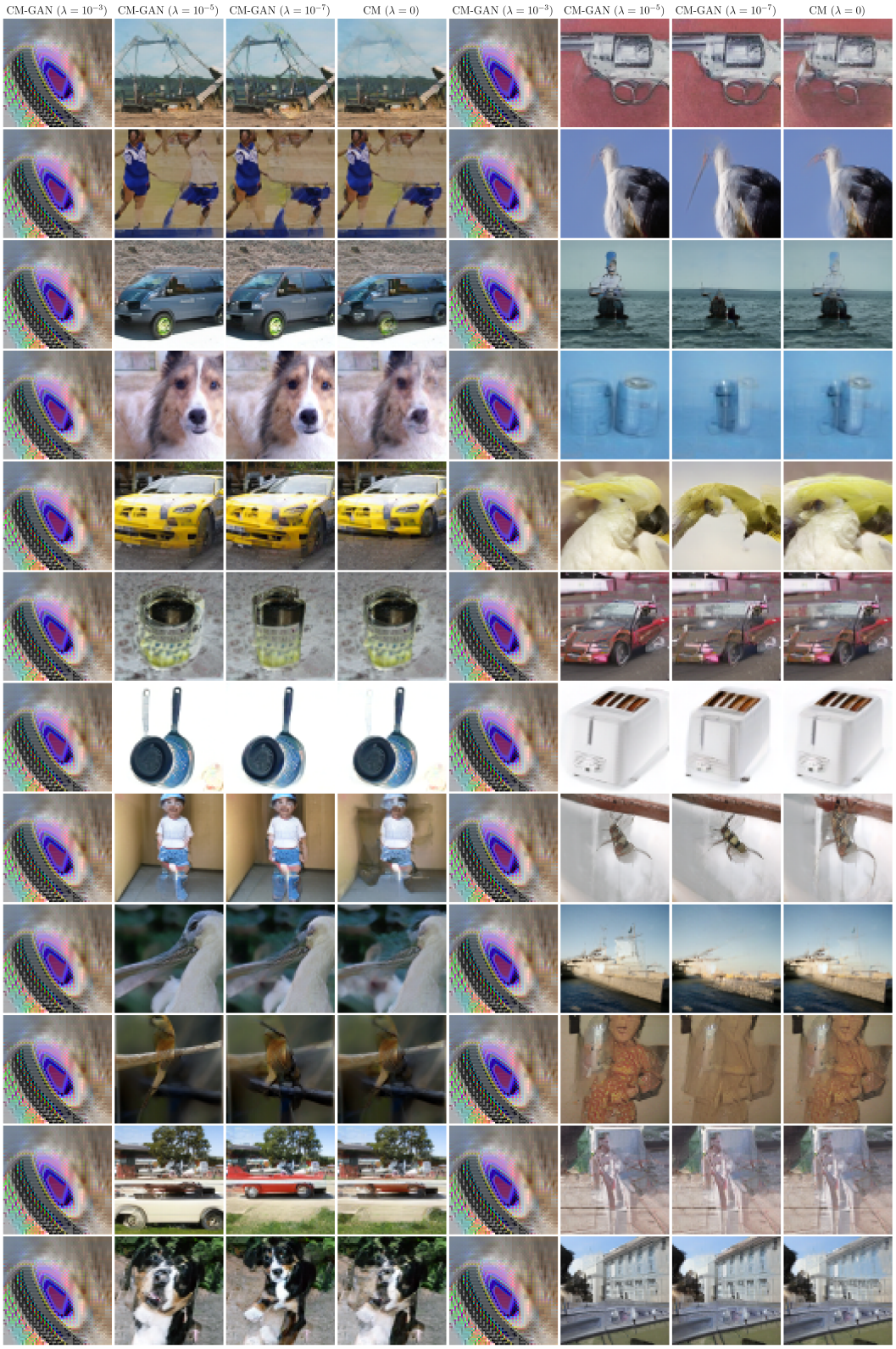

Figure 7: ImageNet 64×64 (continued)

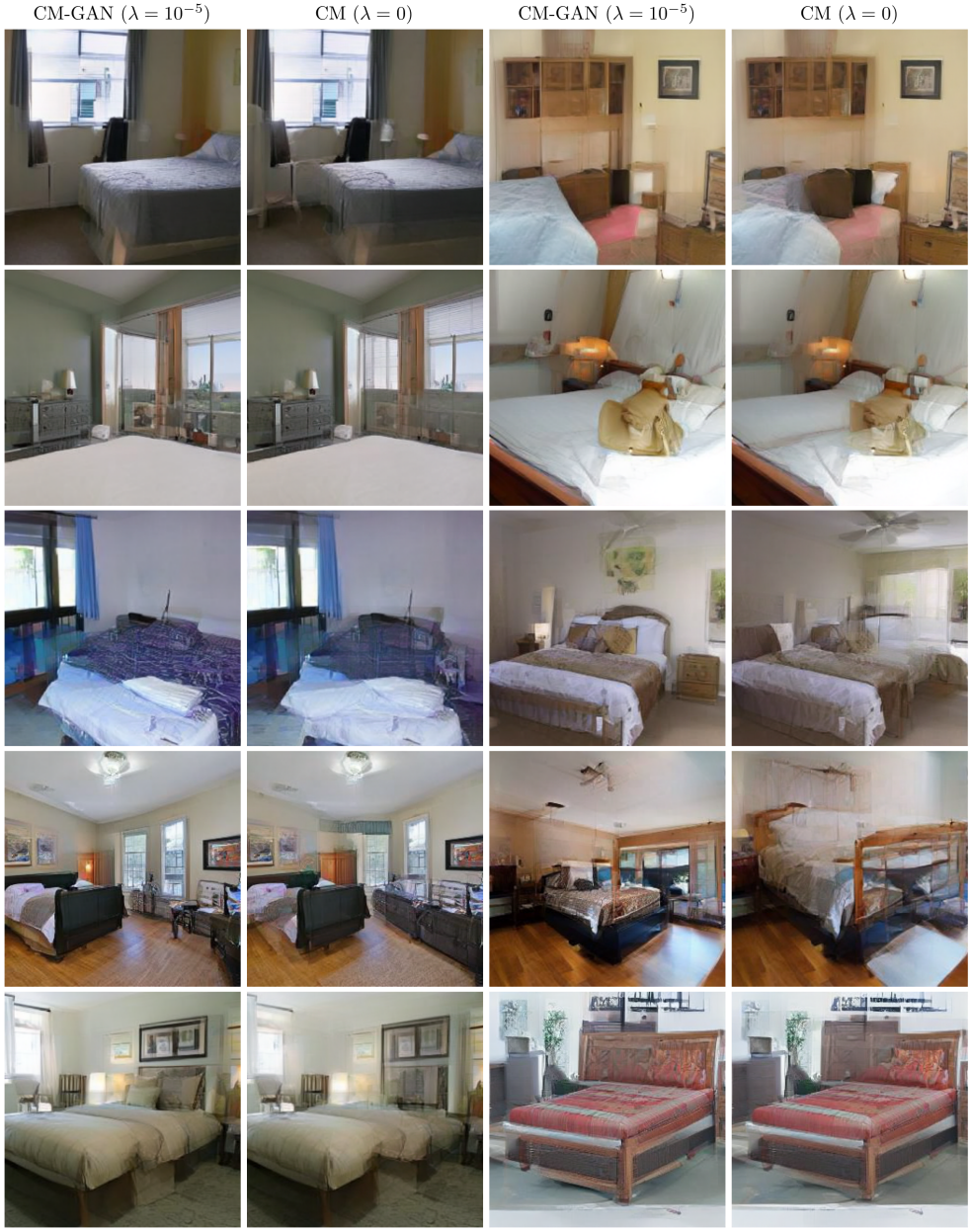

Figure 8: Bedroom 256×256

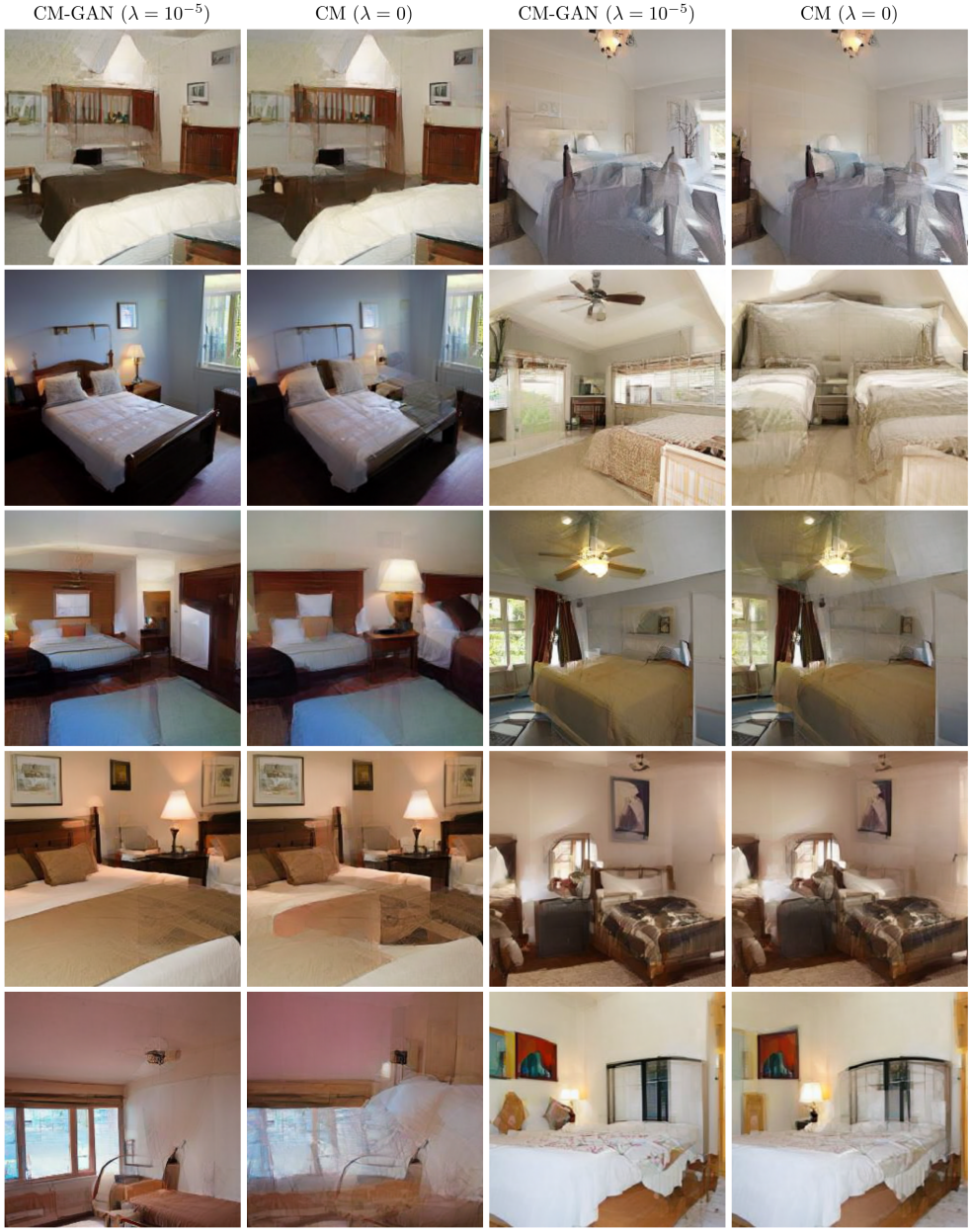

Figure 9: Bedroom 256×256 (continued)