BEYOND ACCURACY: EVALUATING SELF-CONSISTENCY OF CODE LARGE LANGUAGE MODELS WITH IDENTITYCHAIN

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ABSTRACT

Code Large Language Models (Code LLMs) are being increasingly employed in real-life applications, so evaluating them is critical. While the general accuracy of Code LLMs on individual tasks has been extensively evaluated, their self-consistency across different tasks is overlooked. Intuitively, a trustworthy model should be self-consistent when generating natural language specifications for its own code and generating code for its own specifications. Failure to preserve self-consistency reveals a lack of understanding of the shared semantics underlying natural language and programming language, and therefore undermines the trustworthiness of a model. In this paper, we first formally define the self-consistency of Code LLMs and then design a framework, IdentityChain, which effectively and efficiently evaluates the self-consistency and general accuracy of a model at the same time. We study eleven Code LLMs and show that they fail to preserve self-consistency, which is indeed a distinct aspect from general accuracy. Furthermore, we show that IdentityChain can be used as a model debugging tool to expose weaknesses of Code LLMs by demonstrating three major weaknesses that we identify in current models using IdentityChain. Our code is available at `https://github.com/anonymousauthor567/IdentityChain`.

1 INTRODUCTION

Code Large Language Models (Code LLMs) are being increasingly employed in real-life applications (GitHub, 2023; OpenAI, 2023a). Hence, evaluating them rigorously is a crucial problem. Current evaluations of Code LLMs focus on the models' general accuracy on a wide range of individual tasks (Lu et al., 2021; Zhu et al., 2022), primarily the following two:

1) Code Generation *i.e.* Natural Language to Programming Language (NL-to-PL) Generation: Given a natural language specification, the model is tasked to generate a corresponding program.

2) Code Summarization *i.e.* Programming Language to Natural Language (PL-to-NL) Generation: Given a program, the model is tasked to generate a corresponding natural language specification.

However, evaluating these two tasks in isolation overlooks their symmetric nature. NL-to-PL and PL-to-NL Generation can be thought of as semantic-preserving translation and back-translation between the PL space and the NL space. Therefore, a trustworthy model should be able to correctly perform PL-to-NL Generation given programs generated by itself from previous NL-to-PL tasks. Similarly, it should correctly perform NL-to-PL Generation given natural language specifications generated by itself from previous PL-to-NL tasks. We call such a property "self-consistency".

Consider a real example shown in Figure 1. GPT-3.5 is first instructed to generate a program pl_0 according to a specification nl_0 written in a docstring, and then instructed to summarize its own code pl_0 into a new docstring nl_1. If we evaluate NL-to-PL and PL-to-NL Generation in isolation, GPT-3.5 is more than capable as it achieves 100% accuracy on both tasks. However, from the self-consistency perspective, even though the model is self-consistent when generating nl_1 from pl_0, it surprisingly fails to preserve self-consistency when generating pl_1 from its own docstring nl_1. Note that **self-consistency is different from consistency:** nl_1 here is generated by the model itself instead of arbitrarily crafted by humans or synthesized by other algorithms. This example reveals

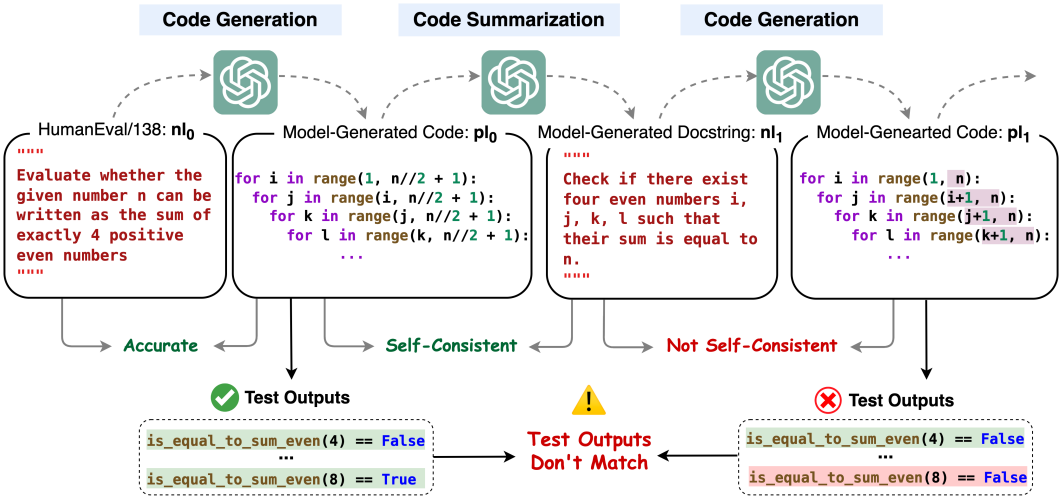

Figure 1: The IdentityChain Framework. Starting from a docstring nl_0, instruct the model to generate a program pl_0, summarize pl_0 into a new docstring nl_1, and generate a new program pl_1. If the test outputs of pl_1 do not match the ones of pl_0, then the model is not self-consistent. This chain can be extended to length $n \in \mathbb{N}$ and we compute whether, for all $i < n$, the test outputs of pl_i match the ones of pl_{i+1}, returning a binary result that indicates if the model is self-consistent regarding nl_0.

that GPT-3.5 doesn't understand the underlying semantics of the programs and natural language specifications, which raises a significant trustworthiness concern.

Unfortunately, current NL-to-PL evaluations (Chen et al., 2021; Li et al., 2023; Rozière et al., 2023) typically assess if the model-generated programs pass a set of test cases, and current PL-to-NL evaluations (Ahmad et al., 2021; Li et al., 2023; Rozière et al., 2023) commonly employ token-based metrics like BLEU (Papineni et al., 2002), which both fail to take self-consistency into account. Although similar self-consistency properties of LLMs have been probed through some natural language tasks (Jiang et al., 2023; Ohmer et al., 2023), their evaluations rely on tasks with fixed answers and cannot be generalized to open-ended generation (Section 2). Therefore, in this paper:

1) We formalize the definition of self-consistency and its evaluation (Section 3).

2) We design a novel framework, IdentityChain (Section 4), which effectively and efficiently evaluates a Code LLM's self-consistency by employing a new metric, Test Output Match (TOM) score, and leveraging greedy decoding during inference. Through experiments, we exhibit the effectiveness of the TOM score (Section 6.2) and the efficiency of greedy decoding (Section 6.3).

3) We evaluate eleven current Code LLMs including GPT-4, showing that they are not always self-consistent. Furthermore, we find that more accurate models are not necessarily more self-consistent, highlighting that self-consistency is a different aspect from general accuracy (Section 6.1).

4) We show through experiments that TOM score is also an effective metric to evaluate PL-to-NL Generation (Section 6.2), thus completing IdentityChain as a holistic framework that evaluates the NL-to-PL accuracy, PL-to-NL accuracy, and self-consistency of Code LLMs at the same time. We further discuss three major weaknesses of current models that we identify using IdentityChain, demonstrating the potential of IdentityChain as a debugging tool that helps model developers by exposing weaknesses of models and inspiring potential improvements (Section 6.4).

2 Related Work

Evaluating Code Large Language Models. For NL-to-PL evaluation, token-based metrics like Exact Match (Ding et al., 2023b), Edit Distance (Zhang et al., 2023), Jaccard Similarity (Pei et al., 2023), and BLEU (Iyer et al., 2018; Ahmad et al., 2021) are used, but these metrics fail to capture the code-specific characteristics. To address this issue, CodeBLEU (Ren et al., 2020) takes Keywords, Abstract Syntax Tree, and Data-Flow Match into account, and CodeBERTScore (Zhou et al., 2023) computes a similarity score of code embeddings extracted by pre-trained Code LLMs. However, static similarity scores don't reflect the dynamic semantics of programs, so execution-based metrics

like Pass@K (Chen et al., 2021) are more adopted now as many benchmarks with test cases are proposed (Austin et al., 2021; Hendrycks et al., 2021; Li et al., 2022). Nonetheless, all existing NL-to-PL metrics focus only on one-time accuracy while overlooking the models' self-consistency. For PL-to-NL evaluation, BLEU (Papineni et al., 2002) score has been the automated metric adopted by most models (Rozière et al., 2023; Li et al., 2023; Wang et al., 2023). Metrics like ROGUE (Lin, 2004), chrF (Popović, 2015), and BERTScore (Zhang et al., 2020) are also reasonable choices. However, these static metrics fail to measure semantics separately from syntax and all require ground truth references to compare to. In this paper, we proposed an effective dynamic self-consistency evaluation metric, TOM score, which is compatible with all existing evaluation benchmarks with test cases. In addition, we show that TOM score effectively evaluates PL-to-NL Generation regardless of ground-truth references, outperforming all aforementioned PL-to-NL metrics.

Evaluating Self-Consistency of Large Language Models. Previous studies (Minervini & Riedel, 2018; Li et al., 2019; Asai & Hajishirzi, 2020) show that LLMs behave inconsistently when given two semantically bonded inputs.[1] However, measuring those inconsistencies is different from evaluating a model's self-consistency since these inputs, either hand-crafted or algorithm-synthesized are not generated by the model itself. Alberti et al. (2019) designs a system to synthesize question-answering corpora by using three models to respectively extract an answer from a context, generate a question from the answer and the context, and generate a new answer to the generated question. This setting can be used for self-consistency evaluation if the three models are replaced by the same one, but models at that time were not powerful enough to perform multiple tasks. As LLMs become better at multitasking (Brown et al., 2020; Ouyang et al., 2022), their self-consistency across tasks evolves into an important issue. Jiang et al. (2023) asks LLMs to generate the answer for an arithmetic reasoning problem, replace a variable in the original problem with an unknown x, and then instruct the same model to solve for x given the answer it previously generated. Ohmer et al. (2023) asks LLMs to translate a question from English to another language and instruct the same model to answer the questions in both languages. However, all three evaluation settings above all rely on tasks with fixed ground truths and cannot be generalized to open-ended generation tasks where there can be multiple ground truth answers with arbitrary length. In this paper, we evaluate Code LLMs on two major open-ended generation tasks: NL-to-PL and PL-to-NL Generation.

3 Formalization

3.1 Self-Consistency Definition

Given a model M that is capable of performing both NL-to-PL and PL-to-NL Generation, let $n2p$ and $p2n$ denote two instructions that respectively set M to perform NL-to-PL Generation or PL-to-NL Generation. In practice, the instructions $n2p$ and $p2n$ are usually prompts. Therefore, a model instructed to perform one of the two tasks can be defined as two functions:

$$M_{n2p} : \mathcal{NL} \rightarrow \mathcal{PL},\ M_{p2n} : \mathcal{PL} \rightarrow \mathcal{NL}$$

where $\mathcal{PL}$ denotes the space of all valid programs in a specific programming language and $\mathcal{NL}$ denotes the space of all semantically valid and unambiguous[2] program specifications in a specific natural language. For example, $\mathcal{PL}$ can be the space of all valid Python programs and $\mathcal{NL}$ can be the space of all valid and unambiguous corresponding English specifications of these programs, which is the setting for all experiments later in this paper.

Let $nl_0 \in \mathcal{NL}$ be a valid and unambiguous natural language specification, and $pl_0 = M_{n2p}(nl_0)$ be the program generated by the model M a given nl_0. If the model is accurate, then pl_0 and nl_0 should have the same underlying semantics.[3] If we further instruct the model to generate a specification $nl_1 = M_{p2n}(pl_0)$ given pl_0, then the semantics of pl_1, nl_1, pl_0 should be all identical. We call such a property "self-consistency". Generally, a self-consistent model should be able to perform such translations between $\mathcal{NL}$ and $\mathcal{PL}$ infinitely many times without changing underlying semantics.

[1] One input entails, contradicts, or is identical to the other.

[2] Nonsensical and ambiguous text is important in natural languages, but for NL-PL tasks, it makes more sense to only consider a subset of the natural language that validly and unambiguously specifies programs.

[3] Aside from program semantics *i.e.* input-output behavior, nl_0 and pl_0 should be also aligned regarding pragmatic aspects like complexity, security, and human readability. In this paper, our scope is just the semantics.

Note that self-consistency is a different property from accuracy. While accuracy assesses a model's ability to uni-directionally translate from $\mathcal{NL}$ to $\mathcal{PL}$ or the converse in a single step, self-consistency assesses the model's ability to bidirectionally translate between the two spaces in infinitely many steps. Therefore, a model can remain self-consistent even when it's inaccurate, as long as it consistently preserves the same error. Similarly, low self-consistency but high accuracy can also happen.

We can now formalize the above intuitions about the self-consistency of Code LLMs. Assume that given $\mathcal{NL}$ and $\mathcal{PL}$, there exists a semantics space $\mathcal{D}$ (we don't assume any specific definition of $\mathcal{D}$) *s.t.* an interpretation function sem is well-defined as the following:

$$sem : \mathcal{NL} \cup \mathcal{PL} \rightarrow \mathcal{D}$$

which means that for all $pl \in \mathcal{PL}$ or $nl \in \mathcal{NL}$, the interpretation function sem maps it uniquely to an element in $\mathcal{D}$.[4] We define the self-consistency property as the following:

Definition 1: Self-Consistency. Given a valid and unambiguous specification $nl_0 \in \mathcal{NL}$, a model M is self-consistent *w.r.t.* nl_0 if and only if

$$\forall i \in \mathbb{N},\ sem(pl_i) = sem(nl_{i+1}) = sem(pl_{i+1})$$

where

$$pl_0 = M_{n2p}(nl_0),\ nl_{i+1} = M_{p2n}(pl_i),\ pl_{i+1} = M_{n2p}(nl_{i+1})$$

Aligning with the informal intuitions, our definition doesn't consider the initial generation pl_0 to be semantically the same as nl_0. As long as, for all $i \in \mathbb{N}$, the three-tuple pl_i, nl_{i+1}, and pl_{i+1} are semantically identical, we can say that M is self-consistent *w.r.t.* nl_0. If pl_0 is semantically identical to nl_0 and the model is self-consistent *w.r.t.* nl_0, we can say the model is "strong self-consistent", since if a model is always accurate, it must be self-consistent. We formally define it as:

Definition 2: Strong Self-Consistency. Given $nl_0 \in \mathcal{NL}$, a model M is strong self-consistent *w.r.t.* nl_0 if and only if M is self-consistent *w.r.t.* nl_0 and $sem(nl_0) = sem(pl_0)$, where $pl_0 = M_{n2p}(nl_0)$.

Similar to the above definitions, we can further define self-consistency and strong self-consistency *w.r.t.* an arbitrary $pl_0 \in \mathcal{PL}$. Note that these two classes of definitions are not equivalent,[5] but for simplicity, we adopt the self-consistency and strong self-consistency *w.r.t.* $nl_0 \in \mathcal{NL}$ definitions.

3.2 Self-Consistency Evaluation

Chain of Identity Transformations. Let a model M be self-consistent *w.r.t.* nl_0. We first instruct the model to generate $pl_0 = M_{n2p}(nl_0)$. We then iteratively apply the PL-to-NL function to get $nl_{i+1} = M_{p2n}(pl_i)$ and the NL-to-PL function to get $pl_{i+1} = M_{n2p}(nl_{i+1})$. All programs and specifications generated along this chain of transformations, excluding nl_0 if M is not strongly consistent, should be semantically identical. From the semantics perspective, alternatively applying the PL-to-NL and NL-to-PL functions on pl_0 for $n \in \mathbb{N}^+$ times is equivalent to applying the identity transformation I in the semantics space $\mathcal{D}$ on the element $sem(pl_0)$ for $2n$ times:

$$sem((M_{n2p} \circ M_{p2n})^n(pl_0)) = I^{2n}(sem(pl_0))$$

The chain of transformations on pl_0 between the language spaces $\mathcal{NL}$ and $\mathcal{PL}$ corresponds to a chain of identity transformations on $sem(pl_0)$ within the semantics space $\mathcal{D}$. In the equation above, the superscript n denotes the length of such an "identity chain".

Self-Consistency Scores. To evaluate the self-consistency of a model M, it's impossible to extend the identity chain infinitely long or exhaust all $\mathcal{NL}$, so we approximate by picking a fixed chain length $n \in \mathbb{N}^+$ and a reasonably large subset of $\mathcal{NL}$ with $m \in \mathbb{N}^+$ elements as an evaluation set. We index the inputs in the evaluation set by $j \in \mathbb{N}^+,\ 1 \leq j \leq m$. For an input $nl_{0,j}$ in the evaluation set, we check its corresponding semantic equalities $sem(pl_i) = sem(nl_{i+1}) = sem(pl_{i+1})$ for all $i \in \mathbb{N}, 0 \leq i < n$. We use a binary output $\text{sc}_{n,j} \in \{0, 1\}$ to indicate whether all semantic equalities

[4]Namely, sem is a right-unique and left-total binary relation.

[5]Self-consistency *w.r.t.* all $nl_0 \in \mathcal{NL}$ doesn't imply self-consistency *w.r.t.* all $pl_0 \in \mathcal{PL}$. The converse is also not true. The NL-to-PL function M_{n2p} can simply map all nl_0 to the exact same pl_0, where M is strong self-consistent *w.r.t.* pl_0. No claim can be made about M's self-consistency *w.r.t.* the entire $\mathcal{PL}$ space.

are true at the same time *i.e.* whether M is self-consistent *w.r.t.* $nl_{0.j}$ within n steps. Similarly, we use $\text{ssc}_{n,j} \in \{0, 1\}$ to denote if M is strong self-consistent *w.r.t.* $nl_{0.j}$ within n steps. Finally, by aggregating $\text{sc}_{n,j}$ and $\text{ssc}_{n,j}$ over all j, we can evaluate self-consistency and strong self-consistency of M within n steps by reporting two scores SC_n and SSC_n defined as the following:

$$\text{SC}_n = \frac{\sum_{j=1}^{m} \text{sc}_{n,j}}{m}, \ \text{SSC}_n = \frac{\sum_{j=1}^{m} \text{ssc}_{n,j}}{m}$$

4 THE IDENTITYCHAIN FRAMEWORK

4.1 EFFECTIVE SELF-CONSISTENCY EVALUATION

Determining the truth value of the semantic equalities $sem(pl_i) = sem(nl_{i+1}) = sem(pl_{i+1})$ can be performed by humans. However, it's not feasible to employ human judgment when the evaluation set scales up. Consequently, we need automated metrics as approximations.

Inapplicability of Existing Automated Metrics. Ideal automated PL-to-NL and NL-to-PL metrics should map a program and a natural language specification to the semantic space, and directly compute their semantic distance. Given such ideal metrics, we can approximate or even determine the truth values of $sem(pl_i) = sem(nl_{i+1})$ and $sem(nl_{i+1}) = sem(pl_{i+1})$. However, all existing metrics gauge the semantic equalities indirectly by computing a distance between the model-generated candidate and a predefined ground truth reference. Specifically, all existing NL-to-PL metrics compute a distance between two programs in the same programming language and all existing PL-to-NL metrics compute a distance between two specifications in the same natural language. Unfortunately, we do not have any predefined ground truth reference for either nl_{i+1} or pl_{i+1}.[6]

Relaxation of the Semantic Equalities. Recall that our goal is to approximate the truth value of the semantic equalities $sem(pl_i) = sem(nl_{i+1}) = sem(pl_{i+1})$. Although there are no existing metrics to approximate the truth values of $sem(pl_i) = sem(nl_{i+1})$ or $sem(nl_{i+1}) = sem(pl_{i+1})$, the third equality $sem(pl_i) = sem(pl_{i+1})$ is feasible to gauge. We can use existing NL-to-PL metrics to approximate this equality as they directly compute a distance between two programs in the same programming language. In addition, if the model summarizes pl_i wrongly into a semantically different nl_{i+1}, then program pl_{i+1}, which is supposed to be semantically identical to nl_{i+1}, is highly unlikely to have the exact same semantics as pl_i and vice versa. Therefore, any effective NL-to-PL metric, which approximates the truth value of $sem(pl_i) = sem(pl_{i+1})$, can be also considered as an effective approximation to the truth value of $sem(pl_i) = sem(nl_{i+1})$. In Table 2, we empirically show that there is a positive correlation between them. Therefore, using existing NL-to-PL metrics to gauge $sem(pl_i) = sem(pl_{i+1})$, we can approximate the truth value of all three equalities.

Design of the Test Output Match (TOM) Score. While all NL-to-PL metrics have the potential to be self-consistency evaluation metrics, we want to pick one that best approximates the semantic equality $sem(pl_i) = sem(pl_{i+1})$. As reviewed in Section 2, execution-based dynamic metrics like Pass/Fail can directly, though not complete, gauge the code semantics, and are therefore more preferred than static metrics like CodeBLEU. In Table 2, we empirically verify this conclusion.

The most adopted dynamic metric, Pass@K, is not directly applicable to self-consistency evaluation. Whether pl_i passes or fails the test cases doesn't imply if it's semantically identical to pl_{i+1}, so naturally, we come up with a new metric, the Pass/Fail Match (P/FM) score, which checks if pl_i and pl_{i+1} both pass or both fail at the same time. If both of them pass all test cases, they must be semantically identical. If one passes while the other fails, they must be semantically different. However, P/FM doesn't handle the Fail-Fail situation correctly: pl_i and pl_{i+1} can fail the same test case due to completely different reasons.

We, therefore, propose another new metric, the Test Output Match (TOM) score, which compares the exact output of pl_i and pl_{i+1} for each test case, records 1 if the outputs match and 0 if the outputs differ, and finally computes the percentage of matches among all test cases.

$$\text{TOM} = \frac{\text{Number of Matched Outputs}}{\text{Total Number of Test Cases}}$$

[6]Taking nl_i or pl_i as the ground truth reference for nl_{i+1} or pl_{i+1} is not generally applicable. For example, if pl_0 fails some test cases, then $nl_1 = M_{p2n}(pl_0)$, which is supposed to be semantically identical to pl_0, must be semantically different from nl_0. Therefore, nl_0 cannot be seen as the ground truth for nl_1.

For syntax errors and runtime errors like ValueError or IndexError, the TOM score is calculated by comparing the full error message instead of just the error type. By capturing more fine-granular semantic information, TOM score better approximates the truth value of $sem(pl_i) = sem(pl_{i+1})$ than the simple P/FM score. In Table 2, we show that TOM indeed better correlates to the human-judged truth value, and therefore is an effective metric for self-consistency evaluation.

4.2 Efficient Self-Consistency Evaluation

Efficient Evaluation by Greedy Decoding. To evaluate self-consistency up to a certain chain length n, we use greedy decoding for both NL-to-PL and PL-to-NL Generation. Given a starting point nl_0, if at some step i in the chain, pl_{i+1} is an exact match of pl_i, or nl_{i+1} is an exact match of nl_i, then by the deterministic nature of greedy decoding, we know that the model will always generate the same program and specification repeatedly. In such cases, we can assert that the model is self-consistent *w.r.t.* pl_i or nl_i (not necessarily nl_0). Therefore, our IdentityChain framework adopts greedy decoding and stops the chain early when exact matches are found. We show in Figure 2 that, with greedy decoding and early stopping, self-consistent cases can be quickly determined.

4.3 Holistic Evaluation of Code LLMs

The IdentityChain framework not only effectively and efficiently evaluates the self-consistency of a Code LLM, but also holistically evaluates multiple aspects of a model at the same time.

NL-2-PL Accuracy. The bootstrapping step from nl_0 to pl_0 is exactly the canonical NL-to-PL evaluation setting, where we can compute the Pass@1 score to evaluate the model's NL-to-PL accuracy.

PL-2-NL Accuracy. Unlike NL-to-PL metrics, existing PL-to-NL metrics are all static and they struggle with capturing the underlying semantics. As discussed in Section 4.1, by back-translating a model-generated natural language specification into another program, we can approximate the semantic equality between the original program and the specification. Therefore, the SC_1 score *i.e.* the averaged TOM score of all pl_0 and pl_1 can be an effective metric for the model's PL-to-NL accuracy. In Table 2, we empirically show that TOM outperforms all existing PL-2-NL metrics.

Strong Self-Consistency. An ideal model should be both accurate and self-consistent. An accurate but not self-consistent model is not trustworthy, while a self-consistent but not accurate model is useless. The strong self-consistency score SSC_n takes both accuracy and self-consistency into account, which serves as a comprehensive evaluation of the model's overall performance.

Using IdentityChain for evaluation, model developers can first check the SSC_n score as a performance summary and then examine the SC_n, Pass@1, and SC_1 scores to determine whether the model is lacking more accuracy or self-consistency. More importantly, with IdentityChain, it's easy to pinpoint cases where a model is not self-consistent, which usually reveals subtle weaknesses of the model. In Section 6.4, we showcase three such weaknesses of current Code LLMs.

5 Experiments

Benchmarks. We evaluate the self-consistency of Code LLMs on two widely adopted benchmarks: HumanEval and MBPP. HumanEval (Chen et al., 2021) contains 164 hand-crafted Python problems. Liu et al. (2023) proposes HumanEvalPlus to augment HumanEval with more test coverage. Specifically, we use HumanEvalPlus-Mini-v0.1.6 where each problem has 16.5 test cases on average. MBPP Austin et al. (2021) includes 974 crowd-sourced Python problems with 3.0 test cases for each problem on average. For more precise evaluations, we use the test split of the sanitized version of MBPP, which contains 257 problems manually verified by Austin et al. (2021). We reformatted the MBPP prompts into HumanEval-style docstrings so that the model can be instructed to generate function bodies and docstrings based on its own outputs at the previous steps. In both datasets, all problems have predefined meaningful function names, for example, "has_close_elements". If the model generates an incorrect function body at the initial step, there can be a conflict between the semantics of the function body and the name, which weakens the soundness of self-consistency evaluation. Therefore, we replace meaningful function names with a generic "func" at all steps except the initial one, so that the model solely relies on the semantics of the function body or docstring instead of taking shortcuts using the function name. See Appendix C for a concrete example.

Models. We evaluate two types of Code LLMs: foundation models and instruct-tuned models. For foundation models, we evaluate two open-source model families, StarCoderBase (Li et al., 2023) and Code Llama (Rozière et al., 2023). StarCoderBase is a series of foundation Code LLMs trained on the open-source code dataset, The Stack (Kocetkov et al., 2022). We evaluate 4 sizes of it from 1B to 15.5B. Code Llama is a version of Llama-2 (Touvron et al., 2023) fine-tuned on code data and long-context inputs. We evaluate 2 sizes of it from 7B to 13B. For instruct-tuned models, we evaluate the instruction fine-tuned versions of Code Llama and StarCoderBase as well as the two most capable OpenAI models: GPT-3.5-turbo-0613 and GPT-4-0613 (OpenAI, 2023b). We choose the parameter-frozen snapshots of them on 06/13/2023 so that the results can be reproduced. See Appendix B for detailed environment, decoding, and prompt configurations of all experiments.

6 RESULTS

6.1 SELF-CONSISTENCY OF CODE LLMS

Code LLMs Fail to Preserve Self-Consistency. We observe in Table 1 that all models' self-consistency and strong self-consistency decreases as the number of iteration steps increases. For example, all models' SSC_5 scores, which assess strong self-consistency within five steps, evidently decline up to 78.0% compared to the initial Pass@1.[7] Regardless of the accuracy of the initial generation, all models' SC_5 scores, which assess self-consistency within five steps, also decline up to 43.8% compared to SC_1. Such a performance drop indicates that while the models might be initially (strong) self-consistent, they are not able to preserve it. In Section 6.4, we delve deeper into the some of root-cause errors that trigger violations of (strong) self-consistency.

Model	Size	HumanEvalPlus				MBPP Sanitized			
		Pass@1	**SSC_5**	**SC_1**	**SC_5**	**Pass@1**	**SSC_5**	**SC_1**	**SC_5**
Instruct-tuned Models									
GPT-4	N/A	74.8	63.8 ↓ 14.8%	84.0	76.1 ↓ 9.5%	72.8	62.6 ↓ 13.9%	88.7	82.5 ↓ 7.0%
GPT-3.5	N/A	71.8	40.5 ↓ 43.6%	56.4	50.3 ↓ 10.9%	68.9	54.9 ↓ 20.3%	86.4	76.3 ↓ 11.7%
CodeLlama-Inst	7B	16.0[7]	4.3 ↓ 73.1%	17.8	14.1 ↓ 20.7%	22.2	11.7 ↓ 47.4%	30.7	25.3 ↓ 17.7%
	13B	30.7	17.8 ↓ 42.0%	40.5	33.1 ↓ 18.2%	40.5	23.0 ↓ 43.3%	50.2	42.8 ↓ 14.7%
StarChat-beta	15B	25.2	5.5 ↓ 78.0%	19.6	11.0 ↓ 43.8%	32.3	7.8 ↓ 75.9%	14.8	11.3 ↓ 23.7%
Foundation Models									
CodeLlama	7B	23.9[7]	8.0 ↓ 66.7%	22.1	19.0 ↓ 13.9%	38.9	20.6 ↓ 47.0%	45.1	43.6 ↓ 3.4%
	13B	35.6	9.8 ↓ 72.4%	17.8	14.1 ↓ 20.7%	46.3	23.0 ↓ 50.4%	47.9	42.0 ↓ 12.2%
StarCoderBase	1B	11.0	3.7 ↓ 66.7%	12.3	9.8 ↓ 20.0%	28.8	11.3 ↓ 60.8%	34.2	31.5 ↓ 8.0%
	3B	17.8	4.9 ↓ 72.4%	12.3	11.0 ↓ 10.0%	37.4	14.4 ↓ 61.5%	39.3	34.2 ↓ 12.9%
	7B	24.5	8.6 ↓ 65.0%	19.0	16.0 ↓ 16.1%	43.6	23.0 ↓ 47.3%	47.1	43.6 ↓ 7.4%
	15B	27.0	8.0 ↓ 70.5%	20.9	17.2 ↓ 17.6%	44.0	21.0 ↓ 52.2%	44.7	41.2 ↓ 7.8%

Table 1: Performance of Code LLMs evaluated by IdentityChain. Pass@1 indicates the NL-to-PL accuracy. SC_1 representing self-consistency within 1 step indicates PL-to-NL accuracy. SC_5 represents self-consistency within 5 steps and SSC_5 represents strong self-consistency within 5 steps. These four metrics holistically evaluate the overall performance of Code LLMs.

Self-Consistency is Different from General Accuracy. Existing evaluations of Code LLMs refer to the general accuracy (*e.g.* Pass@K) as the model's overall capacity, which is confirmed by our results in Table 1: larger models in the same model families (Code Llama-Instruct, CodeLlama, StarCoderBase) indeed have higher Pass@1 scores. However, our results in Table 1 show that self-consistency assesses the models from a different aspect than accuracy. We observe that stacking more parameters does not necessarily guarantee the improvement of self-consistency. For example, the Pass@1 score of StarChat-beta (15B), which indicates accuracy, is higher than Code Llama-Instruct-7B for both benchmarks, but the SC_5 score of the former, which indicates self-consistency, is lower than the latter for both benchmarks. For another example, while StarCoderBase-7B performs worse than StarCoderBase-15B in Pass@1 for both benchmarks, it outperforms the double-sized version of itself in SSC_5, which indicates strong self-consistency, for both benchmarks.

[7]For Code Llama-Instruct and Code Llama 7B, the Pass@1 we measured are noticeably different from those reported by Rozière et al. (2023) even after considering the difficulty difference between HumanEvalPlus and HumanEval. We conjecture that it might be caused by the models' sensitivity to prompts.

Moreover, general accuracy can underestimate the capability difference between two models. For example, GPT-4, which is recognized as a significantly more capable model than GPT-3.5, reports a Pass@1 score of 74.8 on HumanEvalPlus, which is only a 4.2% relative improvement. However, GPT-4 is significantly more self-consistent. It achieves an SC_5 score of 76.1, which is 51.2% higher than GPT-3.5, highlighting a non-trivial capability gap between GPT-4 and GPT-3.5.

6.2 EFFECTIVENESS OF TOM SCORE

To show the effectiveness of TOM, we excerpt a 1-step chain (nl_0, pl_0, nl_1, pl_1) from an Identity-Chain experiment of GPT-3.5, and gathered human-judged ground truth of whether nl_1 is semantically identical to pl_0 *i.e.* $sem(pl_0) = sem(nl_1)$.[8]

Metric	r	ρ	τ
EM	.285	.285	.285
CodeBLEU	.179	.173	.144
P/FM	.294	.292	.292
TOM	**.461**	**.454**	**.410**

Metric	r	ρ	τ
BLEU	.285	.275	.227
ROUGE-L	.254	.239	.196
chrF	.271	.256	.210
BERTScore	.381	.389	.319
TOM	**.500**	**.482**	**.445**

Table 2: Pearson (r), Spearman (ρ), and Kendall-Tau (τ) correlations with human-judged ground truth of whether pl_0 is semantically identical to nl_1, the model-generated docstring for pl_0.

TOM is Effective for Self-Consistency Evaluation. We compared TOM to two static PL space metrics: Exact Match (EM) and CodeBLEU and the naive dynamic metric Pass/Faill Match (P/FM) using Pearson (r), Spearman (ρ), and Kendall-Tau (τ) correlations with human judgment in Table 2. Recall our conjectures in Section 4.1: PL space metrics can approximate the truth value of $sem(pl_0) = sem(nl_1)$, dynamic metrics are better than static ones, and the fin-grained TOM score is better than naive P/FM. All three of them are verified in this experiment.

TOM is Effective for PL-to-NL Evaluation. Within the same experiment setting, we compare TOM with four NL space metrics: BLEU, ROUGE-L, chrF, and BERTScore in Table 2. Note that for this comparison, the correlations are only computed on 117 out of the total 163 problems where pl_0 passes all test cases. Otherwise, if pl_0 is not semantically the same as nl_0, we can't use nl_0 as a ground truth reference for nl_1 to calculate those NL space metrics. We show that TOM outperforms all NL space metrics given that their ground truth references exist, not to mention that TOM works well for the remaining 46 problems, for which the ground truth references are absent.

6.3 EFFICIENCY OF GREEDY DECODING

Greedy Decoding Efficiently Evaluates Self-Consistency. We find that using greedy decoding, IdentityChain efficiently reveals most not self-consistent cases within the initial three steps. Figure 2 shows an evident decline of both SC_i and SSC_i scores within the first three steps. After that, all models stabilize or show only minimal decreases in their (strong) self-consistency scores, which underscores the efficiency of IdentityChain as an evaluation tool. Although we set the chain length to five in our experiments, for mode developers and researchers with tighter time limits or computing resources, it's reasonable to choose a shorter chain length when using greedy decoding.

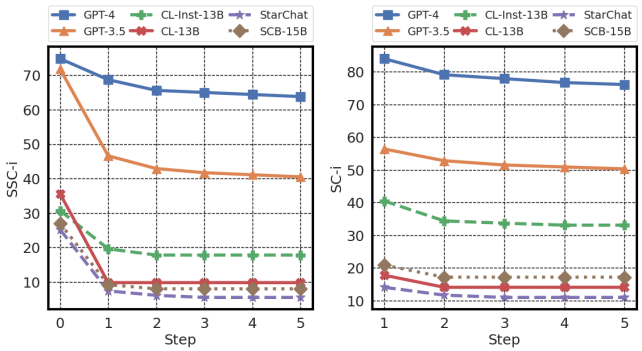

Figure 2: SSC_i and SC_i at Computed Each Step i.

[8]Different from the grading policy used in Chen et al. (2021), which ignores incorrect input-output examples in the generated docstrings, we consider a docstring with correct description but wrong examples still wrong.

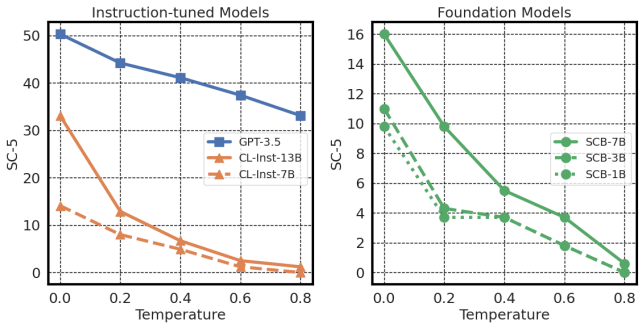

Figure 3: SC_5 Evaluated at Different Temperatures.

Greedy Decoding Results are Generalizable to Different Temperatures. To show the generalizability of greedy decoding results, we additionally evaluate the SC_5 score at four different temperatures. As illustrated in Figure 3, while the SC_5 scores of all models decrease as the temperature increases, their relative rankings mostly remain *i.e.* more self-consistent models are always more self-consistent regardless of temperature, which shows that the greedy decoding results are indeed generalizable. Moreover, it is reasonable that the absolute self-consistency of all models drops as the temperature increases. There is always a balance between exploration, which introduces novel solutions but weakens self-consistency, and exploitation, which ensures self-consistency but may overlook novel solutions.

From our observations, greedy decoding is both more efficient and more appropriate for self-consistency evaluation. See Appendix D for the SSC_5 scores evaluated at different temperatures.

6.4 IDENTITYCHAIN AS A MODEL DEBUGGING TOOL

Evaluating Code LLMs with IdentityChain, we can easily pinpoint the cases where the model is not self-consistent. Studying these not self-consistent cases, we identify three major weaknesses of current models in code understanding, which are not captured by accuracy-oriented evaluations.

Code LLMs Have Weak Sense of Data Types. We observe that Code LLMs are not sensitive to data types. In all programming languages, data type is a fundamental element that specifies how variables should be stored, manipulated, and interacted with. However, we find that current models tend to overlook data type information. We show such an example in Appendix Figure 6. Inaccurate interpretations of data types will inevitably result in erroneous code usage. In real software development scenarios, it can lead to intricate issues like memory management, performance bottlenecks, or unexpected behaviors during code execution (Ding et al., 2022; He & Vechev, 2023).

Code LLMs Have Weak Sense of Implicit Code Semantics. We observe that Code LLMs cannot accurately capture the implicit code semantics, which is a major root cause of non-self-consistency. Current models tend to only capture the shallow semantics that are explicitly presented in the program while overlooking the implicit logic. For example, they tend to only summarize the explicit if-checks while ignoring the implicit else-branch. We show two concrete examples in Appendix Figure 7. Ignoring implicit code semantics during PL-to-NL Generation will unavoidably result in misleading or ambiguous documentation. When building real automated documentation applications with Code LLMs, it becomes more than crucial to refine these models so that they recognize and understand both explicit and implicit code semantics.

Code LLMs Have Weak Sense of Code Execution. We also observe that Code LLMs cannot accurately predict the execution outcomes Austin et al. (2021); Ding et al. (2023a). Specifically, when instructed to summarize programs, the models often generate correct natural language specifications but incorrect input-output examples. We show two concrete examples in Appendix Figure 8. This weakness is particularly concerning if we want to generate test cases to guide the entire software development process (Test-Driven Development), which underscores the importance of aligning the models' PL-to-NL Generation ability with their understanding of code execution.

Conclusion and Future Work. We reveal that different from accuracy, self-consistency is indeed a crucial missing link in current evaluations of Code LLMs, and our evaluation framework IdentityChain effectively and efficiently bridges the gap. More importantly, we show that IdentityChain can be used not only as a holistic evaluation tool but also as a model debugging tool that helps model developers study weaknesses in their models and thus potentially inspire future improvements. See Appendix A for future directions that can potentially extend the scope of self-consistency evaluation or improve current Code LLMs using IdentityChain.

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A FUTURE WORK

There are several future directions to explore that potentially extend the scope of self-consistency evaluation or improve current Code LLMs using IdentityChain:

Introducing PL-to-PL and NL-to-NL Generation. It is natural to extend the self-consistency definitions on a large set of multiple programming and natural languages by introducing PL-to-PL Generation *i.e.* Code Translation and NL-to-NL Generation *i.e.* Machine Translation. In practice, IdentityChain can be improved to support more programming languages and natural languages.

Studying Weaknesses of Code LLMs. Following the three examples in Section 6.4, future work can further identify and categorize more subtle weaknesses in Code LLMs. More importantly, we encourage future work to investigate the relationship between those weaknesses and the training data. It is possible that the weaknesses are barely addressed within current training paradigms.

Fine-tuning Code LLMs for Better Self-Consistency. It is not yet clear how we can improve the self-consistency of Code LLMs. For a model with imbalanced NL-to-PL and PL-to-NL accuracy, fine-tuning the task that the model performs worse can possibly work. For a model with balanced accuracy, we might need to customize a fine-tuning dataset that contains input-output pairs generated by the model itself. Many fair hypotheses can be made following this line of reasoning. We encourage future work to raise more and test them accordingly.

B EXPERIMENT CONFIGURATIONS

Environment. For open-source models, all model checkpoints are downloaded using the Python library "transformers" from Hugging Face. Note that we downloaded Code Llama and Code Llama-Instruct, from `https://huggingface.co/codellama` instead of the link provided by Meta AI. We run open-source model experiments on NVIDIA RTX A6000 GPUs with CUDA 11.3, cuDNN8-devel, PyTorch 1.12.1, and Python 3.10.9. For efficiency, we set the max prompt length to be 1,024 tokens, the max generation length to be 512 tokens, and the inference precision to be FP16.

Decoding. For all models, we use greedy decoding for our main experiment in Section 6.1. The closed-source OpenAI models GPT-3.5 and GPT-4 are non-deterministic. When the experiments were conducted there was no way to set them to perform greedy decoding deterministically using APIs, so we set the temperature to 0 to minimize the randomness.

Prompts. We use one-shot prompting for all the models on both benchmarks to better guide the model to generate the expected format. For MBPP Sanitized, we use task 2 in the prompt split as the one-shot example. For HumanEvalPlus, since there's no dedicated prompt split, we use HumanEval/0 as the one-shot example and exclude it from all experiments. For instruct-tuned models, we formulate the prompt as chats (Ouyang et al., 2022), where the "system" role provides general instructions, the "user" role provides the input of the one-shot example, and the "assistant" role provides the output of the one-shot example. For foundation models, the prompt is only the one-shot example. To maximize the capacity of all Code LLMs, we carefully customize the prompt template for each model. See the "examples" folder in our code repository for details of the prompt templates.

C REPLACING MEANINGFUL FUNCTION NAMES

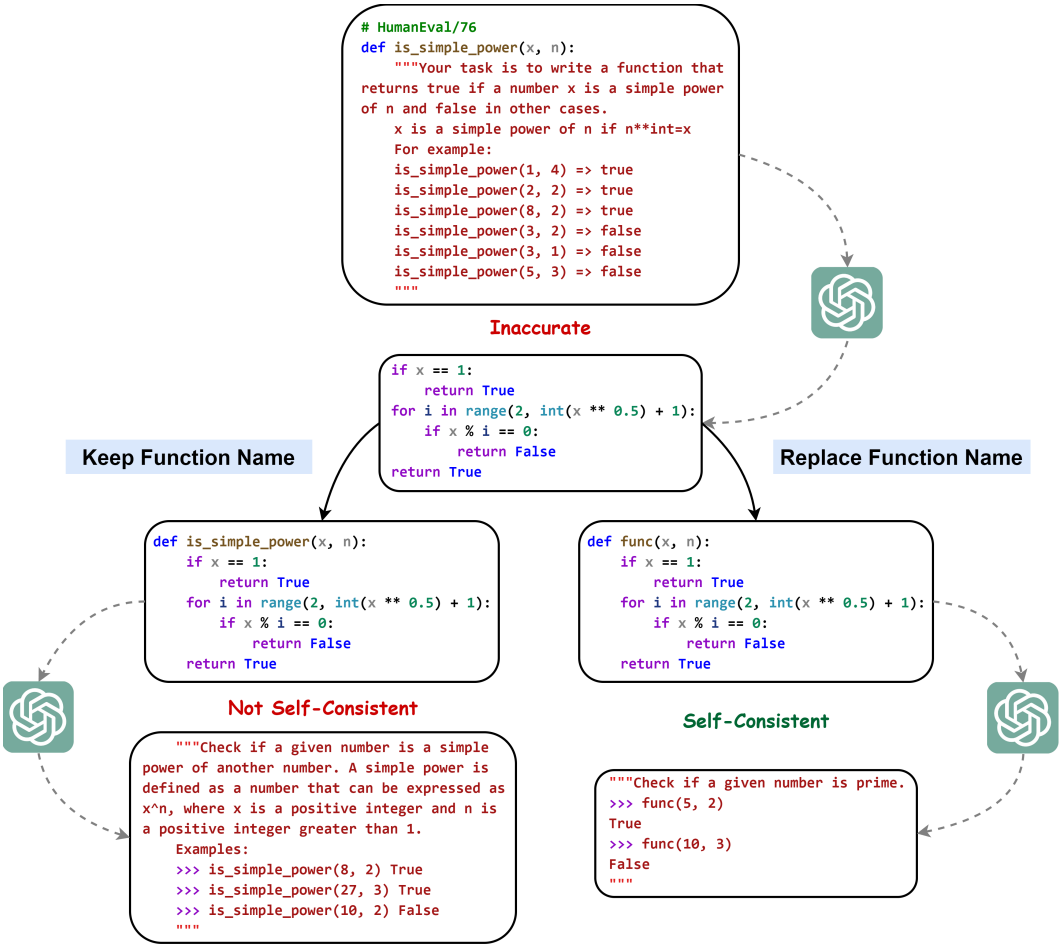

Figure 4: Replacing Meaningful Function Names with A Generic "func". Given the docstring with the original function name, GPT-3.5 generates an incorrect program that conflicts with the function name. When further summarizing that program along with the original function name, GPT-3.5 completely ignores the code and generates a new docstring based on the function name. In this case, we will falsely conclude that GPT-3.5 is not self-consistent. However, when summarizing the program along with a generic name "func" in replacement, GPT-3.5 correctly captures the code semantics and thus is self-consistent *w.r.t.* the original docstring. Therefore, when generating nl_i and pl_i for $i \geq 1$, we replace the original meaningful function name with the generic "func".

D GENERALIZABILITY OF GREEDY DECODING

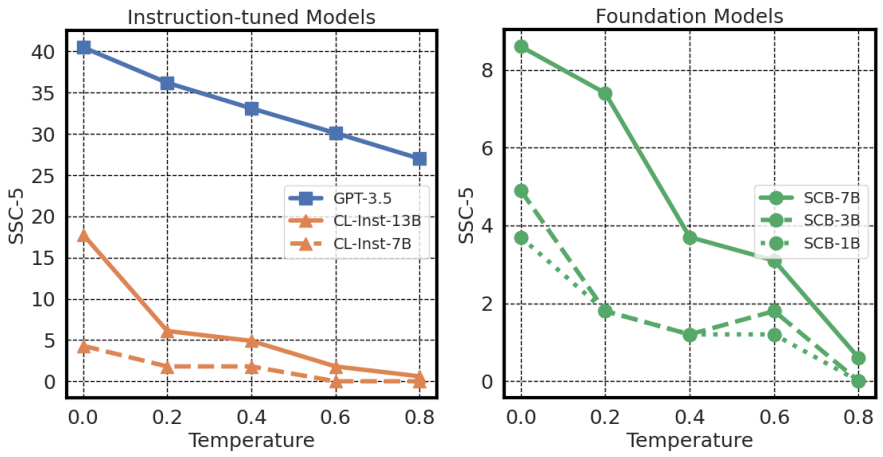

Figure 5: SSC_5 Evaluated at Different Temperatures. Similar to the SC_5 results in Section 6.3, for the strong self-consistency score SSC_5, the relative rankings of models mostly remain regardless of temperature *i.e.* more strong self-consistent models are always more strong self-consistent no matter the temperature, which confirms that greedy results are generalizable to different temperatures.

E EXAMPLES OF CODE LLMS' WEAKNESSES

GPT-3.5 Implementation for HumanEval/92

```
def func(x, y, z):
    if isinstance(x, int) and isinstance(y, int) and isinstance(z, int):
        if x == y + z or y == x + z or z == x + y:
            return True
        return False
```

GPT-3.5 Summarization of the Above Code

```
"""Check if any two numbers in the given three numbers add up to the third number.
>>> func(1, 2, 3)
True
>>> func(4, 5, 6)
False
"""
```

Fail to Capture The Data Type Checking

Figure 6: Code LLMs Have Weak Sense of Data Types. The implementation checks whether all three inputs are type int at the same time, but the summarization only mentions that the inputs are three "numbers" failing to capture the data type information.

GPT-3.5 Implementation for HumanEval/102

```
def func(x, y):
    max_even = -1
    for num in range(x, y + 1):
        if num % 2 == 0 and num > max_even:
            max_even = num
    return max_even
```

GPT-3.5 Summarization of the Above Code

```
"""Find the largest even number between two
given numbers.
>>> func(1, 10)
10
>>> func(5, 15)
14
"""
```

GPT-3.5 Implementation for HumanEval/69

```
def func(lst):
    freq_dict = {}
    for num in lst:
        if num in freq_dict:
            freq_dict[num] += 1
        else:
            freq_dict[num] = 1
        max_num = -1
        for num, freq in freq_dict.items():
            if freq >= num and num > max_num:
                max_num = num
        return max_num
```

GPT-3.5 Summarization of the Above Code

```
"""Find the largest number in the given list
that appears at least as many times as its
value.
>>> func([1, 2, 3, 3, 4, 4, 4])
4
>>> func([1, 2, 2, 3, 3, 3, 4, 4, 4, 4])
3
"""
```

Fail to Capture The Implicit Else-Branch

Figure 7: Code LLMs Have Weak Sense of Implicit Code Semantics. In the left example, the implementation has an implicit "else" branch that returns -1 when no even number is found. In the right example, the implementation also has an implicit "else" branch that returns -1 when no larger satisfying number is found. However, both summarizations fail to capture that implicit logic.

GPT-3.5 Implementation for HumanEval/6

```
from typing import List
def func(paren_string: str) -> List[int]:
    result = []
    for group in paren_string.split():
        max_depth = 0
        current_depth = 0
        for char in group:
            if char == '(':
                current_depth += 1
                max_depth = max(max_depth, current_depth)
            elif char == ')':
                current_depth -= 1
        result.append(max_depth)
   return result
```

GPT-3.5 Summarization of the Above Code

```
"""Given a string of parentheses, return a list of the
maximum depth of each group of parentheses.
>>> func("(()()) () ()")
[3, 1, 1]
>>> func("() () ()")
[1, 1, 1]
>>> func("(()()())")
[4]
"""
```

GPT-3.5 Implementation for HumanEval/39

```
def func(n: int):
    def is_prime(num):
        if num < 2:
            return False
        for i in range(2, int(num ** 0.5) + 1):
            if num % i == 0:
                return False
        return True
    fib_nums = [0, 1]
    count = 2
    while count < n:
        fib_nums.append(fib_nums[-1] + fib_nums[-2])
        if is_prime(fib_nums[-1]):
            count += 1
    return fib_nums[-1]
```

GPT-3.5 Summarization of the Above Code

```
"""Find the nth Fibonacci number that is also a prime
number.
>>> func(1)
2
>>> func(5)
13
>>> func(10)
89
"""
```

Fail to Predict Execution Output

Figure 8: Code LLMs Have Weak Sense of Code Execution. In both examples, some input-output pairs in the summarization are wrong, which means that the model fails to predict execution.