EQUIVARIANT DESCRIPTOR FIELDS: SE(3)-EQUIVARIANT ENERGY-BASED MODELS FOR END-TO-END VISUAL ROBOTIC MANIPULATION LEARNING

ABSTRACT

End-to-end learning for visual robotic manipulation is known to suffer from sample inefficiency, requiring large numbers of demonstrations. The spatial roto-translation equivariance, or the $SE(3)$-*equivariance* can be exploited to improve the sample efficiency for learning robotic manipulation. In this paper, we present $SE(3)$-equivariant models for visual robotic manipulation from point clouds that can be trained fully end-to-end. By utilizing the representation theory of the Lie group, we construct novel $SE(3)$-equivariant energy-based models that allow highly sample efficient end-to-end learning. We show that our models can learn from scratch without prior knowledge and yet are highly sample efficient ($5\sim10$ demonstrations are enough). Furthermore, we show that our models can generalize to tasks with (i) previously unseen target object poses, (ii) previously unseen target object instances of the category, and (iii) previously unseen visual distractors. We experiment with 6-DoF robotic manipulation tasks to validate our models' sample efficiency and generalizability.

1 INTRODUCTION

Learning robotic manipulation from scratch often involves learning from mistakes, making real-world applications highly impractical (Kalashnikov et al., 2018; Levine et al., 2016; Lee & Choi, 2022). Learning from demonstration (LfD) methods (Ravichandar et al., 2020; Argall et al., 2009) are advantageous because they do not involve trial and error, as only expert demonstrations are used for training. However, expert demonstrations are often rare and expensive to collect. Therefore in visual robotic manipulation, common practices include incorporating auxiliary pipelines such as pose estimation (Zeng et al., 2017; Deng et al., 2020), object segmentation (Simeonov et al., 2021), or pre-trained object representations (Simeonov et al., 2021; Florence et al., 2018; Kulkarni et al., 2019) to improve the sample efficiency of LfD algorithms. However, sufficient data for training such pipelines are often unavailable in practice. Therefore, visual robotic manipulation models that can be trained end-to-end from few demonstrations without additional data and pipelines are desirable.

Recently, group equivariant models have gained the spotlight for their sample efficiency in various domains, such as protein folding/docking and pose estimation tasks (Thomas et al., 2018; Fuchs et al., 2020; Wu et al., 2021; Ganea et al., 2021; Li et al., 2021). In the robotic manipulation field, Transporter Networks (Zeng et al., 2020) achieved impressive sample efficiencies for visual end-to-end learning of planar tasks by exploiting the $SE(2)$-equivariance. However, these models cannot efficiently solve highly spatial tasks that require $SE(3)$-equivariance. Neural Descriptor Fields (NDFs) (Simeonov et al., 2021) have been proposed to incorporate full $SE(3)$-equivariance in robotic manipulation for sample efficiency. However, NDFs require excessive data (100,000 objects in the dataset) for the pre-training. In addition, NDFs require the target object point cloud to be well segmented from the background. These requirements are often impractical in practice. Therefore, $SE(3)$-equivariant models that can be trained with few demonstrations without requiring additional data could be highly desirable.

To this end, we present the first fully end-to-end $SE(3)$-equivariant models for visual robotic manipulation. We propose *Equivariant Descriptor Fields* (EDFs), which are the representation-theoretic generalizations to NDFs (Simeonov et al., 2021). We show that our models can be end-to-end trained

Figure 1: Given few (5∼10) demonstrations of a mug pick-and-place task, EDFs can be trained fully end-to-end without requiring any pre-training, object segmentation, or pose estimation pipelines. In addition, we show that EDFs can generalize to A) unseen poses, B) unseen instances of the target object category, and C) the presence of unseen visual distractors.

from only a few demonstrations (5∼10 demonstrations are enough) without requiring any prior knowledge, such as pre-training or point cloud segmentation. Moreover, we show that our trained models can generalize to previously unseen out-of-distribution (OoD) poses, unseen instances (in the same object class) of the target objects, and the presence of unseen visual distractors (See Fig. 1). Our major contributions are as follows: (1) We propose the *bi-equivariance* condition of policy distributions in robotic manipulation tasks for sample efficiency and generalizability. (2) We construct novel representation-theoretic energy-based models that are bi-equivariant. (3) We provide effective sampling and training strategies for our unnormalized energy-based models on the $SE(3)$ manifold.

2 BACKGROUND AND RELATED WORKS

2.1 EQUIVARIANT ROBOTIC MANIPULATION

Transporter Networks Transporter Networks and their variants (Zeng et al., 2020; Huang et al., 2022; Seita et al., 2021) are $SE(2)$-equivariant end-to-end models for planar pick-and-place tasks. Transporter Networks use discretized group convolutions (Cohen & Welling, 2016) for the equivariance, which suffer from inaccuracy issues and the curse of dimensionality. It is prohibitively expensive to run group convolutions on the $SE(3)$ manifold, which is 6-dimensional. $SE(3)$ *Transporter Networks* (Zeng et al., 2020) regress the remaining non-planar degrees of freedom (height, roll, pitch) for spatial manipulation tasks. However, this approach is not fully $SE(3)$-equivariant, thus won't be sample efficient. In addition, the training often collapses when multimodal target distributions are given.

Neural Descriptor Fields Neural Descriptor Fields (NDFs) (Simeonov et al., 2021) are $SE(3)$-equivariant neural fields that are used as dense object descriptors (Florence et al., 2018) for robotic manipulations. NDFs can be used to learn highly spatial pick-and-place tasks with only a few demonstrations (5∼10). Moreover, the trained model shows impressive generalization capabilities for the target objects of unseen poses and unseen instances. However, excessive data (a dataset of 100,000 objects, which amounts to 150Gb) are required to pre-train NDFs. In addition, NDFs assume the point cloud input to be well segmented from the background. These two assumptions are highly non-trivial in practice.

2.2 SE(3)-EQUIVARIANT MODELS

SE(3)-Equivariant Graph Neural Networks Graph neural networks are often used to model point cloud data (Wang et al., 2019; Te et al., 2018; Shi & Rajkumar, 2020). $SE(3)$-equivariant graph neural networks (Thomas et al., 2018; Fuchs et al., 2020) were proposed to exploit the roto-translation symmetry of graphs with spatial structures. In this work, we use *tensor field networks* (TFNs) (Thomas et al., 2018) and the $SE(3)$-*transformers* (Fuchs et al., 2020) as the backbone

networks for our equivariant models. We provide a detailed introduction to these networks in Appendix G.

SE(3)-Equivariant Energy-Based Models SE(3)-equivariant energy-based models (EBM) on spaces where the symmetry group acts on (e.g., Euclidean space or N-body systems) have been studied by Jaini et al. (2021); Wu et al. (2021). In this paper, we propose equivariant EBMs on the $SE(3)$ manifold itself, which shall be distinguished from the spaces on which the group acts.

2.3 REPRESENTATION THEORY OF LIE GROUP

A *representation* $\mathbf{D}$ of a group G is a map from G to the space of linear operators acting on a vector space $\mathcal{V}$ that has the following property:

$$\mathbf{D}(g)\mathbf{D}(h) = \mathbf{D}(gh) \quad \forall g, h \in G \tag{1}$$

Two different representations $\mathbf{D}$ and $\mathbf{D}'$ are said to be of *equivalence* (Not to be confused with *equivariance*) if there exists a non-degenerate change of basis $\mathbf{U}$ such that

$$\mathbf{D}'(g) = \mathbf{U}\mathbf{D}(g)\mathbf{U}^{-1} \qquad \forall g \in G \tag{2}$$

A representation is said to be *reducible* if there exists a change of basis such that the representation can be decomposed (block-diagonalized) into smaller subspaces. An *irreducible representation* is a representation that cannot be reduced anymore.

For the $SO(3)$ group, any representation $\mathbf{D}(\mathbf{R})$ for $\mathbf{R} \in SO(3)$ can be reduced into a direct sum of $(2l+1) \times (2l+1)$ dimensional irreducible representations $\mathbf{D}_l(\mathbf{R})$ of *degree* $l \in \{0, 1, 2, \cdots\}$ such that

$$\mathbf{D}(\mathbf{R}) = \mathbf{U} \left[\bigoplus_{n=1}^{N} \mathbf{D}_{l_n}(\mathbf{R}) \right] \mathbf{U}^{-1} \qquad \forall \mathbf{R} \in SO(3) \tag{3}$$

where $\bigoplus$ denotes a direct sum[1]. Although there are infinitely many equivalent representations for such $\mathbf{D}_l$, a particularly preferred choice is one with a *real basis*[2]. In this basis, all the representations $\mathbf{D}_l$ are orthogonal matrices. These matrices are called the *(real) Wigner D-matrices* (Aubert, 2013; Fuchs et al., 2020; Thomas et al., 2018). The $(2l+1)$ dimensional vectors that are transformed by $\mathbf{D}_l(\mathbf{R})$ are called *type-l* (or *spin-l*) vectors. Type-l vectors are identical to themselves when they are rotated by $\theta = 2\pi/l$. Type-0 vectors, or *scalars* are invariant to rotations ($\theta = \infty$). Type-1 vectors are the familiar 3-dimensional space vectors ($\theta = 2\pi$).

Let $\mathcal{V}$ be a vector space and $\mathcal{X}$ and $\mathcal{Y}$ be sets with a group action $\circ$ such that $g \circ (h \circ X) = (gh) \circ X$ and $g \circ (h \circ Y) = (gh) \circ Y \ \forall g, h \in G, X \in \mathcal{X}, Y \in \mathcal{Y}$. A map $\mathbf{f}(X|Y) : \mathcal{X} \times \mathcal{Y} \to \mathcal{V}$ is said to be *G-equivariant* if

$$\mathbf{D}_{\mathcal{V}}(g)\mathbf{f}(X|Y) = \mathbf{f}(g \circ X | g \circ Y) \qquad \forall g \in G, X \in \mathcal{X}, Y \in \mathcal{Y} \tag{4}$$

where $\mathbf{D}_{\mathcal{V}}$ is a representation of G acting on $\mathcal{V}$. In the special case where $\mathbf{D}_{\mathcal{V}} = \mathbf{I}$, the map $\mathbf{f}(X|Y)$ is said to be *G-invariant*.

A translation invariant and $SO(3)$-equivariant type-l vector field, or simply an $SE(3)$-*equivariant type-l vector field*, $\mathbf{f}(\mathbf{x}|X) : \mathbb{R}^3 \times \mathcal{X} \to \mathbb{R}^{2l+1}$ is a special case of $SE(3)$-equivariant map such that

$$\mathbf{D}_l(\mathbf{R})\mathbf{f}(\mathbf{x}|X) = \mathbf{f}(\mathbf{R}\mathbf{x} + \mathbf{v}|T \circ X) \quad \forall T = (\mathbf{R}, \mathbf{v}) \in SE(3) \tag{5}$$

where $\mathbf{R} \in SO(3)$, $\mathbf{v} \in \mathbb{R}^3$ and $T \circ \mathbf{x} = \mathbf{R}\mathbf{x} + \mathbf{v}$. From now on, we simply denote the action of $T \in SE(3)$ on $\mathbf{x} \in \mathbb{R}^3$ as $T\mathbf{x}$ instead of $T \circ \mathbf{x}$ for brevity. A detailed recipe for constructing such $SE(3)$-equivariant vector fields when $X \in \mathcal{X}$ is given as a graph is described in Appendix G.

3 PROBLEM FORMULATION

Let a colored point cloud with M points given by $X = \{(\mathbf{x}_1, \mathbf{c}_1), \cdots, (\mathbf{x}_M, \mathbf{c}_M)\} \in \mathcal{P}$ where $\mathbf{x}_i \in \mathbb{R}^3$ is the position, $\mathbf{c}_i \in \mathbb{R}^3$ is the color vector of the i-th point, and $\mathcal{P}$ is the set of all possible

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[1]Direct sum can be intuitively understood as a concatenation/block-concatenation for vectors/matrices.

[2]Another commonly used choice of basis is the *spherical basis* whose representations are unitary

colored point clouds. Note that M may vary for different point clouds. Since the color vector $\mathbf{c}_i$ is the direct sum of three type-0 features (red, green, and blue), it is invariant under rigid body transformations. On the other hand, the position vector $\mathbf{x}_i$ transforms like a type-1 vector such that $T\mathbf{x}_i = \mathbf{R}\mathbf{x}_i + \mathbf{v}$. Therefore, we define the group action $\circ : SE(3) \times \mathcal{P} \to \mathcal{P}$ as

$$T \circ X = \{(T\mathbf{x}_1, \mathbf{c}_1), (T\mathbf{x}_2, \mathbf{c}_2), \cdots, (T\mathbf{x}_M, \mathbf{c}_M)\} \quad \forall T = (\mathbf{R}, \mathbf{v}) \in SE(3) \tag{6}$$

We now define the *bi-equivariance* of a probability distribution and a scalar function on the $SE(3)$ manifold conditioned by two point clouds, X and Y.

Definition 1. *A differential probability distribution $dP(T|X,Y)$ on $SE(3)$ conditioned by two point clouds $X, Y \in \mathcal{P}$ is bi-equivariant if for all Borel subsets $\Omega \subseteq SE(3)$,*

$$\int_{T \in \Omega} dP(T|X,Y) = \int_{T \in S\Omega} dP(T|S \circ X, Y) = \int_{T \in \Omega S} dP(T|X, S^{-1} \circ Y) \quad \forall S \in SE(3) \tag{7}$$

where $S\Omega = \{ST|T \in \Omega\}$, $\Omega S = \{TS|T \in \Omega\}$, and S^{-1} denotes the group inverse of S.

Definition 2. *A scalar function $f : SE(3) \times \mathcal{P} \times \mathcal{P} \to \mathbb{R}$ is bi-equivariant if*

$$f(T|X,Y) = f(ST|S \circ X, Y) = f(TS|X, S^{-1} \circ Y) \quad \forall S \in SE(3) \tag{8}$$

Proposition 1. *A probability distribution $dP(T|X,Y)$ is bi-equivariant if*

$$dP(T|X,Y) = P(T|X,Y)dT \tag{9}$$

where dT is the bi-invariant volume form (See Appendix A) on the $SE(3)$ manifold and $P(T|X,Y)$ is a bi-equivariant probability density function (PDF).

We provide the proof of Proposition 1 in Appendix F.1. Note that the bi-equivariance condition in Definition 1 can be understood as the probabilistic generalization to the $SE(3)$-equivariance constraints in Ganea et al. (2021).

Now consider a manipulation task where the point cloud of the scene is given by $X \in \mathcal{P}$, and the point cloud of the end-effector (and the grasped object, if any) is given by $Y \in \mathcal{P}$. The end-effector pose can be represented as $T \in SE(3)$. The inherent $SE(3)$-symmetry of the task can be exploited by restricting the policy distribution $dP(T|X,Y)$ to be bi-equivariant. By Proposition 1, our goal is then to construct a bi-equivariant PDF $P(T|X,Y)$ such that

$$P(T|X,Y) = P(ST|S \circ X, Y) = P(TS|X, S^{-1} \circ Y) \quad \forall S \in SE(3) \tag{10}$$

The intuitive explanation of Equation (10) in robotic manipulation is provided in Appendix C.

There is one caveat, however, in applying Equation (10) to our problem. We want the distribution of the grasp pose to be equivariant only to the target object and not the background scene. That is, we want our models to be *locally equivariant* to the target object. Unfortunately, Equation (10) only guarantees the *global equivariance*, namely that the model is equivariant only when the target object and the background transform together. We illustrate the local equivariance and the global equivariance in Figure 2.

To achieve the local equivariance, not every equivariant model but the ones that only rely on *locally equivariant operations* should be used. For example, NDFs (Simeonov et al., 2021) use the centroid subtraction method to achieve translational equivariance. However, centroid subtraction is a highly non-local operation. For an unsegmented input, the centroid is dominated by the background, not the target object. As a result, NDFs can only be used for well-segmented point clouds. On the other hand, Transporter Networks (Zeng et al., 2020) use convolutional neural networks to achieve translational equivariance. Convolutional neural networks are well known for their local translational equivariance (Battaglia et al., 2018; Goodfellow et al., 2016). Therefore, Transporter networks accept unsegmented inputs. Inspired by the success of Transporter Networks, we also took special care in designing our models to be locally $SE(3)$-equivariant by only adopting local mechanisms. The specific choice of the models can be found in Section 4.3.

4 Bi-equivariant Energy Based Models on SE(3)

In this section, we present EDFs and the corresponding bi-equivariant energy-based models on $SE(3)$. EDFs are the representation-theoretic generalizations of NDFs (Simeonov et al., 2021). In the context of the representation theory of the Lie group, NDFs are *invariant* (type-0) descriptor fields, which are the special cases of EDFs. We illustrate our method in Fig. 3.

A) Global Equivariance

B) Local Equivariance

The grasp pose is equivariant to the whole scene

The grasp pose is equivariant only to the target object

Figure 2: A) The model is globally equivariant if the grasp pose is equivariant to the transformations of the whole scene (the target object and background). B) The model is locally equivariant to the target object if the grasp pose is equivariant only to the localized transformations of the target object.

4.1 EQUIVARIANT DESCRIPTOR FIELD

We define the EDF $\varphi(\mathbf{x}|X)$ as a direct sum of N vector fields

$$\varphi(\mathbf{x}|X) = \bigoplus_{n=1}^{N} \varphi^{(n)}(\mathbf{x}|X) \tag{11}$$

where $\varphi^{(n)}(\mathbf{x}|X) : \mathbb{R}^3 \times \mathcal{P} \to \mathbb{R}^{2l_n+1}$ is an $SE(3)$-equivariant type-l_n vector field. Therefore, the EDF $\varphi(\mathbf{x}|X)$ transforms according to a rigid body transformation $T \in SE(3)$ as

$$\varphi(T\mathbf{x}|T \circ X) = \mathbf{D}(\mathbf{R})\varphi(\mathbf{x}|X) \quad \forall T \in SE(3) \tag{12}$$

where $\mathbf{D}(\mathbf{R}) = \bigoplus_{n=1}^{N} \mathbf{D}_{l_n}(\mathbf{R})$ is the direct sum of the Wigner D-Matrices of degree l_n in the real basis, which is an orthogonal representation of the $SO(3)$ group:

$$\mathbf{D}(\mathbf{R})^T = \mathbf{D}(\mathbf{R})^{-1} = \mathbf{D}(\mathbf{R}^{-1}) = \mathbf{D}(\mathbf{R}^T) \tag{13}$$

Note that the NDFs (Simeonov et al., 2021) can be understood as the special cases of the EDFs whose components are all type-0 vectors (invariant scalars) such that $\mathbf{D}(\mathbf{R}) = \mathbf{I}$.

4.2 EQUIVARIANT ENERGY-BASED MODEL ON SE(3)

An energy-based model on the $SE(3)$ manifold conditioned by $X, Y \in \mathcal{P}$ can be defined as

$$P(T|X,Y) = \frac{\exp\left[-E(T|X,Y)\right]}{\int_{SE(3)} dT \exp\left[-E(T|X,Y)\right]} \tag{14}$$

Proposition 2. *The EBM $P(T|X,Y)$ in Equation (14) is bi-equivariant if the energy function $E(T|X,Y)$ is bi-equivariant.*

We prove Proposition 2 in Appendix F.2. We now propose the following energy function:

$$E(T|X,Y) = \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|Y)\|\varphi(T\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\psi(\mathbf{x}|Y)\|^2 \tag{15}$$

where $\varphi(\mathbf{x}|X)$ is the *key EDF*, $\psi(\mathbf{x}|Y)$ is the *query EDF*, and $\rho(\mathbf{x}|Y)$ is the *query density*. The query density is an $SE(3)$-equivariant non-negative scalar field such that $\rho(\mathbf{x}|Y) = \rho(T\mathbf{x}|T \circ Y)$. Intuitively, the energy function in Equation (15) can be thought as a query-key matching between the key EDF and the query EDF which is analogous to (Zeng et al., 2020; Huang et al., 2022).

Proposition 3. *The energy function $E(T|X,Y)$ in Equation (15) is bi-equivariant.*

We prove Proposition 3 in Appendix F.3. As a result, the EBM in Equation (14) with the energy function in Equation (15) is also bi-equivariant.

4.3 IMPLEMENTATION

Our method consists of two models, viz. the *pick-model* and the *place-model*. The pick-model is a simplified version of the place-model. Therefore, we only demonstrate here the components of the place-model. The pick-model is demonstrated in Appendix E. We show in Appendix E that the energy function used in Simeonov et al. (2021) is a special case of the pick-model's energy function.

Figure 3: A) Query points and query EDF are generated from the point cloud of the grasp. Query EDF values at the query points are used as the query descriptors. We visualized three type-0 descriptors in colors (RGB) and type-1 descriptors as arrows. We only visualized type-1 descriptors in important locations. We did not visualize higher-type descriptors. B) The key descriptors are generated from the point cloud of the scene. C) The query descriptors are transformed and matched to the key descriptors to produce the energy of the pose. For simplicity, we only visualized the query descriptor for a single query point. Note that the query and key descriptors are better aligned in the low energy case than in the high energy case for both the type-0 and type-1 descriptors (The orange query points are near the orange region, and the black arrow is well aligned to the gray arrows).

For the following sections, we denote all the learnable parameters as $\boldsymbol{\theta}$. Therefore, all the functions with $\boldsymbol{\theta}$ as a subscript are to be understood as trainable models.

Query Density We now illustrate our particular choice of the query density model. To make the integral in Equation (15) tractable, we design the query density to be the weighted sum of Dirac delta functions

$$\rho_{\boldsymbol{\theta}}(\mathbf{x}|Y) = \sum_{i=1}^{N_q} w_{\boldsymbol{\theta}}\left(\mathbf{q}_{i;\boldsymbol{\theta}}(Y)|Y\right) \delta^{(3)}\left(\mathbf{x} - \mathbf{q}_{i;\boldsymbol{\theta}}(Y)\right) \tag{16}$$

where $\mathbf{q}_{i;\boldsymbol{\theta}}(Y) : \mathcal{P} \to \mathbb{R}^3$ is the i-th *query point function* and $w_{\boldsymbol{\theta}}(\mathbf{x}|Y) : \mathbb{R}^3 \times \mathcal{P} \to \mathbb{R}^+$ is the *query weight field*. These maps are $SE(3)$-equivariant such that

$$\begin{aligned}
\mathbf{q}_{i;\boldsymbol{\theta}}(T \circ Y) &= T\mathbf{q}_{i;\boldsymbol{\theta}}(Y) \\
w_{\boldsymbol{\theta}}(T\mathbf{x}|T \circ Y) &= w_{\boldsymbol{\theta}}(\mathbf{x}|Y)
\end{aligned} \tag{17}$$

Proposition 4. *The query density $\rho_{\boldsymbol{\theta}}(\mathbf{x}|Y)$ in Equation (16) is $SE(3)$-equivariant.*

We prove Proposition 4 in Appendix F.4. In this case, the integral in Equation (15) can be written in the following tractable summation form:

$$E_{\boldsymbol{\theta}}(T|X, Y) = \sum_{i=1}^{N_q} \widetilde{E}_{\boldsymbol{\theta}}\left(T|X, Y, w_{\boldsymbol{\theta}}\left(\mathbf{q}_{i;\theta}(Y)|Y\right), \mathbf{q}_{i;\theta}(Y)\right) \tag{18}$$

$$\widetilde{E}_{\boldsymbol{\theta}}(T|X, Y, w, \mathbf{q}) = w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}|Y)\|^2 \tag{19}$$

The implementation details for $\mathbf{q}_{i;\theta}(Y)$ and $w_{\boldsymbol{\theta}}(\mathbf{x}|Y)$ are provided in Appendix B.

EDFs As was argued in Section 3, only the local operations should be used in our models for the local equivariance. We use Tensor Field Networks (TFNs) (Thomas et al., 2018) and SE(3)-Transformers (Fuchs et al., 2020) as backbone networks for our models. The convolution operations that are used in these networks are highly local when their radial functions (See Appendix G) have short cutoff distances. We used simple radius clustering to make the point clouds into graphs. Note that the radius clustering is $SE(3)$-equivariant and local within the clustering radius. We use the E3NN package (Geiger et al., 2022) to implement the equivariant layers. We visualized the key EDF of a trained pick-model in Figure 4.

Figure 4: The key EDF of a trained pick-model is illustrated for the scenes with a mug in A) upright pose and B) lying pose. Note that the colors (type-0 descriptors) are invariant to the rotation of the mug. On the other hand, the arrows (type-1 descriptors) are equivariant to the rotation. We only visualized type-1 descriptors in important locations. Higher-type descriptors are not visualized.

5 SAMPLING AND TRAINING

The gradient of the log-likelihood cannot be directly calculated for a typical EBM due to the intractable integral in the denominator. Therefore, a common practice is to draw negative samples from the EBM using Markov chain Monte Carlo (MCMC) methods and then estimate the gradient of the log of the denominator using the negative samples (Hinton, 2002; Carreira-Perpinan & Hinton, 2005; Du & Mordatch, 2019; Florence et al., 2022). However, commonly used MCMC methods on Euclidean spaces cannot be used to sample from our EBMs due to the differential geometric complications of the $SE(3)$ manifold. We explain the methods that we used to sample from our EBM in Appendix D.

We now explain the training methods that we used. For the energy-based model in Equation (14), the gradient of the log-likelihood can be estimated as

$$\nabla_{\boldsymbol{\theta}} \log P_{\boldsymbol{\theta}}(T_{target}|X,Y) = -\nabla_{\boldsymbol{\theta}} E_{\boldsymbol{\theta}}(T_{target}|X,Y) + \mathbb{E}_{P(T|X,Y)}\left[\nabla_{\boldsymbol{\theta}} E_{\boldsymbol{\theta}}(T|X,Y)\right]$$

$$\approx -\nabla_{\boldsymbol{\theta}} E_{\boldsymbol{\theta}}(T_{target}|X,Y) + \frac{1}{N}\sum_{n=1}^{N}\left[\nabla_{\boldsymbol{\theta}} E_{\boldsymbol{\theta}}(T_n|X,Y)\right] \quad (20)$$

where T_{target} is the target pose, and $T_n \sim P(T|X,Y)$ is n-th negative sample (Carreira-Perpinan & Hinton, 2005).

However, we found that directly maximizing the log-likelihood is highly unstable because of the initial mismatch between the two EDFs in Equation (19). To illustrate this, let the i-th query point be $\mathbf{q} = \mathbf{q}_{i;\boldsymbol{\theta}}(Y)$. When the two EDFs are initialized such that $\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T_{target}\mathbf{q}|X)$ and $\mathbf{D}(\mathbf{R}_{target})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}|Y)$ are largely different, the learning algorithm tends to lower the weight $w_{\boldsymbol{\theta}}(\mathbf{q}|Y)$. This leads to the query point being ignored even if it is actually important. Furthermore, the learning algorithm would move future query points away from $\mathbf{q}$. These tendencies result in all the query points in essential locations (such as contact points) being ignored or pushed away. As a result, the training diverges. To avoid this instability, we propose using the following surrogate query model during the early stage of training.

We first decompose the EBM $P(T|X,Y)$ induced by the energy function in Equation (18) into

$$P(T|X,Y) = \int d\mathbf{w} \int d\mathbf{Q} P(T|X,Y,\mathbf{w},\mathbf{Q})P(\mathbf{w},\mathbf{Q}|Y) \quad (21)$$

$$P(T|X,Y,\mathbf{w},\mathbf{Q}) = \frac{\exp\left[-\sum_{i=1}^{N_q}\widetilde{E}(T|X,Y,w_i,\mathbf{q}_i)\right]}{\int_{SE(3)} dT \exp\left[-\sum_{i=1}^{N_q}\widetilde{E}(T|X,Y,w_i,\mathbf{q}_i)\right]} \quad (22)$$

$$P(\mathbf{w},\mathbf{Q}|Y) = \prod_{i=1}^{N_q} P_i(w_i,\mathbf{q}_i|Y) = \prod_{i=1}^{N_q}\left[\delta(w_i - w(\mathbf{q}_i|Y)) \times \delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y))\right] \quad (23)$$

where $\mathbf{Q} = (\mathbf{q}_1, \cdots, \mathbf{q}_{N_q})$ and $\mathbf{w} = (w_1, \cdots, w_{N_q})$. We temporarily hide $\boldsymbol{\theta}$ for brevity.

Proposition 5. *The marginal EBM $P(T|X,Y)$ in Equation (21) is bi-equivariant if*

$$P(\mathbf{w},\mathbf{Q}|Y) = P(\mathbf{w},S\mathbf{Q}|S \circ Y) \quad \forall S \in SE(3)$$

We prove Proposition 5 in Appendix F.5. We now relax this deterministic query model into a stochastic model by adding Gaussian noise to the logits of the query weights $l_i = \log w_i$ as follows.

$$\hat{P}(\mathbf{w}, \mathbf{Q}|Y) = \prod_{i=1}^{N_q} \hat{P}_i(w_i, \mathbf{q}_i|Y) = \prod_{i=1}^{N_q} \frac{dl_i}{dw_i} \mathcal{N}(l_i; \log w(\mathbf{q}_i|Y), \sigma_H) \delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y)) \quad (24)$$

Now we propose the following surrogate query model

$$H(\mathbf{w}, \mathbf{Q}|X, Y, T) = \prod_{i=1}^{N_q} H_i(w_i, \mathbf{q}_i|X, Y, T)$$

$$H_i(w_i, \mathbf{q}_i|X, Y, T) = \begin{cases} \hat{P}_i(w_i, \mathbf{q}_i|Y) & \text{if } d_{min}(T\mathbf{q}_i, X) < r \\ (dl_i/dw_i)\mathcal{N}(l_i; \alpha, \sigma_H)\delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y)) & \text{else} \end{cases}$$

$$(25)$$

where $\sigma_H \in \mathbb{R}^+$, $r \in \mathbb{R}^+$, and $\alpha \in \mathbb{R}$ are hyperparameters and $d_{min}(\mathbf{x}, X) : \mathbb{R}^3 \times \mathcal{P} \to \mathbb{R}^+$ is the shortest Euclidean distance between $\mathbf{x}$ and the points in X. We set α to be sufficiently small so that query points without neighboring points in X can be suppressed.

To train our models using the surrogate query model in Equation (25), we maximize the following variational lower bound (Kingma & Welling, 2013) instead of the marginal log-likelihood.

$$\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y) = \mathbb{E}_{\mathbf{w}, \mathbf{Q} \sim H_{\boldsymbol{\theta}}} \left[\log P_{\boldsymbol{\theta}}(T|X, Y, \mathbf{w}, \mathbf{Q}) \right]$$

$$- D_{KL} \left[H_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|X, Y, T) \middle\| \hat{P}_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|Y) \right]$$

$$(26)$$

Proposition 6. *The variational lower bound $\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y)$ in Equation (26) is bi-equivariant.*

We provide the proof of Proposition 6 in Appendix F.6. The Kullback-Leibler divergence term in Equation (26) is provided in Appendix B.3. Once the query model has been sufficiently trained, we remove the surrogate query model and return to the maximum likelihood training in Equation (20).

6 EXPERIMENT RESULTS

We designed the experiments to assess the impact of representation-theoretic $SE(3)$-equivariance on the generalization performance. To show this, we compare our method (fully $SE(3)$-equivariant) against an $SE(2)$-equivariant method and an $SE(3)$-invariant method. For the $SE(2)$-equivariant method, we use $SE(3)$ Transporter Networks ($SE(3)$-TNs). For the $SE(3)$-invariant method, we propose the *invariant descriptor fields* (IDFs), which are the special case of EDFs with all the descriptors being type-0 (Note that invariance is a special case of equivariance). IDFs can be understood as the end-to-end trainable version of NDFs (See Appendix E). We evaluate the generalizability of the models with three criteria: 1) generalization to unseen poses, 2) generalization to unseen instances, and 3) robustness to unseen visual distractors. We evaluate these criteria in a mug hanging task as Simeonov et al. (2021), where a mug should be picked by its rim and then hung on a hanger by its handle. The experiment results are summarized in Table 1. On average, it took 4.72 seconds to infer pick and 8.33 seconds to infer place on our system. Detailed experimental setups are provided in Appendix H.

We trained the models with ten demonstrations that were randomly generated by a probabilistic oracle with two modalities: the oracle picks the left side of the rim with a 50% chance. It picks the opposite side for the rest of the cases. Only a single identical mug with upright poses is used in the demonstrations. However, we found that the $SE(3)$-TNs struggle with the high variance and multimodality of the demonstrations. Therefore, we trained $SE(3)$-TNs using alternative task demonstrations generated by a low-variance unimodal oracle. For a fair comparison, we also provide results for EDFs trained with the same task demonstrations in Table 3 of Appendix I. The experiment results for EDFs trained with five demonstrations are also provided in Table 3 of Appendix I.

We also assess the robustness of our method to the significant multimodality in the task demonstrations. To show this, we experiment with highly inconsistent demonstrations in which the rim and handle grasps are both used. Lastly, we experiment with another task to verify that our method can be applied to tasks other than the mug hanging task. We evaluate with a stick-to-tray task, in which a stick is picked and then placed onto a tray. We provide detailed setups in Appendix H. We provide the total success rate of these tasks in Table 2. Full results can be found in Table 4 of Appendix I.

Table 1: Success rate of mug hanging task

	SE(3)-TNs (SE(2)-equivariant)			IDFs (SE(3)-invariant)			EDFs (Ours) (SE(3)-equivariant)		
Setup	Pick	Place	**Total**	Pick	Place	**Total**	Pick	Place	**Total**
Default	1.00	0.91	0.91	1.00	0.98	0.98	1.00	0.99	**0.99**
Unseen Poses (P)	0.00	0.00	0.00	1.00	0.97	0.97	1.00	1.00	**1.00**
Unseen Instances (I)	1.00	0.36	0.36	0.99	0.93	0.92	1.00	0.97	**0.97**
Unseen Distractors (D)	1.00	0.63	0.63	0.97	0.98	0.95	1.00	0.98	**0.98**
Unseen P+I+D	0.25	0.04	0.01	0.90	0.90	0.81	1.00	0.96	**0.96**

Table 2: Success rate of EDFs on two additional tasks (only total success rates are shown)

Tasks	Default	Unseen Poses	Unseen Instances	Unseen Distractors	Unseen P+I+D
Mixed Mug-hanging	0.99	0.99	0.92	0.95	0.80
Stick-to-tray	0.97	0.89	0.95	0.99	0.84

Analysis As can be seen in Table 1, all the methods are highly capable of solving the default task. However, the generalization capabilities vary greatly by the methods. $SE(3)$-TNs completely fail to generalize to unseen poses, which was expected as they lack the $SE(3)$-equivariance. Interestingly, it turns out that the $SE(3)$-equivariant methods (IDFs and EDFs) also outperform $SE(3)$-TNs in other types of generalizations. We found that EDFs are superior to IDFs for all types of generalizations, although the margins are small. However, when the unseen poses, instances, and distractors are combined, EDFs significantly outperform IDFs with nearly five times fewer failures. We presume this is because $SE(3)$-invariant descriptors (type-0) cannot encode orientational information by themselves. As a result, all orientational information should be conveyed through the position of the query points. Therefore, IDFs fail to infer orientation correctly when query points are poorly generated. On the other hand, the higher-type descriptors can themselves encode orientational information. Therefore, EDFs are robust to low-quality query points. Figure 5 shows the failure cases of $SE(3)$-TNs and IDFs. Lastly, Table 2 supports that our energy-based method is provably robust to highly inconsistent and multimodal demonstrations. In addition, it shows that our method can be used for other tasks besides the mug-hanging task.

Figure 5: A) **SE(3)-TNs** fail to pick the object in an unseen pose. B) **IDFs** fail to place the object in a proper orientation.

7 DISCUSSION AND CONCLUSION

There are several limitations to EDFs that should be resolved in future works. First, while our method can infer pick-and-place poses in a reasonable time, faster sampling methods are required for real-time manipulations. In addition, EDFs are not intended for tasks with significant occlusions to the target object. Future work may also encompass some 3D reconstruction methods. Lastly, EDFs cannot solve problems at the *trajectory* level, which is a shared problem with NDFs. Future work should define the adequate equivariance condition for full trajectory-level manipulation tasks.

To summarize, we introduce EDFs and the corresponding energy-based models, which are $SE(3)$-equivariant end-to-end models for robotic manipulations. We propose novel bi-equivariant energy-based models, which provably allow highly sample efficient and generalizable learning. Finally, we show by experiment that 1) our method is highly sample efficient and generalizable, 2) our method is robust to inconsistency and multimodality in the demonstrations, and 3) higher-degree equivariance (type1 or higher) is important for generalizability.

Reproducibility Statement   We submit all the codes that are required to reproduce the results of every experiment in this paper. We have verified that all the results are perfectly reproducible in our local machine. However, the results may not be exactly reproduced in different machines because of the numerical imprecision. Due to the MCMC algorithms, even very small numerical differences may accumulate to result in completely different outputs. Therefore, we also submit the download links to training checkpoints and demonstration files for reproducibility across different machines.

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A BI-INVARIANT VOLUME FORM

A *bi-invariant volume form* dg of a n-dimensional Lie group G is a differential n-form that satisfies

$$dg = d(hg) = d(gh) \quad \forall h \in G \tag{27}$$

such that for all Borel subsets $\Omega \subseteq G$ and for all well-behaved function $f(g) : G \to \mathbb{R}$

$$\int_{g \in \Omega} dg f(g) = \int_{hg \in h\Omega} d(hg) f\left(h^{-1}(hg)\right) \quad \forall h \in G \qquad \text{(Left invariance)}$$

$$\int_{g \in \Omega} dg f(g) = \int_{gh \in \Omega h} d(gh) f\left((gh)h^{-1}\right) \quad \forall h \in G \qquad \text{(Right invariance)} \tag{28}$$

where $h\Omega = \{hg | g \in \Omega\}$ and $\Omega h = \{gh | g \in \Omega\}$. Let $\mathbf{z} = \phi(g)$ be some coordinatization of G that for some function $J(\mathbf{z}) : \mathbb{R}^n \to \mathbb{R}$, dg can be explicitly written as

$$dg = J(\mathbf{z}) d^n \mathbf{z}$$

Let the left/right group translations in coordinates be $\mathbf{z}^{(l)}(\mathbf{z}) = \phi(hg(\mathbf{z}))$ and $\mathbf{z}^{(r)}(\mathbf{z}) = \phi(g(\mathbf{z})h)$. The bi-equivariance condition in Equation (27) can then be expressed in the coordinate form as

$$d(hg) = J(\mathbf{z}^{(l)}) d^n \mathbf{z}^{(l)} = J(\mathbf{z}^{(l)}) \det\left[\frac{\partial \mathbf{z}^{(l)}}{\partial \mathbf{z}}\right] d^n \mathbf{z} = J(\mathbf{z}) d^n \mathbf{z} = dg$$

$$d(gh) = J(\mathbf{z}^{(r)}) d^n \mathbf{z}^{(r)} = J(\mathbf{z}^{(r)}) \det\left[\frac{\partial \mathbf{z}^{(r)}}{\partial \mathbf{z}}\right] d^n \mathbf{z} = J(\mathbf{z}) d^n \mathbf{z} = dg \tag{29}$$

thus leading to the following equations:

$$J(\mathbf{z}^{(l)}) \det\left[\frac{\partial \mathbf{z}^{(l)}}{\partial \mathbf{z}}\right] = J(\mathbf{z}) = J(\mathbf{z}^{(r)}) \det\left[\frac{\partial \mathbf{z}^{(r)}}{\partial \mathbf{z}}\right] \tag{30}$$

Detailed introduction to invariant volume forms on Lie groups can be found in (Chirikjian, 2011; Zee, 2016). Readers interested in differential forms may find differential geometry textbooks (Spivak, 2018; Nakahara, 2018) useful.

For example, the translation group $(\mathbb{R}, +)$ admits a bi-invariant volume form dx because

$$\int_{x \in \Omega} dx f(x) = \int_{x+\epsilon \in \Omega + \epsilon} d(x+\epsilon) \frac{dx}{d(x+\epsilon)} f((x+\epsilon) - \epsilon) = \int_{x+\epsilon \in \Omega + \epsilon} d(x+\epsilon) f((x+\epsilon) - \epsilon) \tag{31}$$

Note that the right invariance in Equation (31) is sufficient to prove the bi-invariance of dx because $(\mathbb{R}, +)$ is commutative, that is $x + \epsilon = \epsilon + x \ \forall x, \epsilon \in \mathbb{R}$.

On the other hand, for the multiplicative group $(\mathbb{R}_{\neq 0}, \times)$, dx is not a bi-invariant volume form:

$$\int_{x \in \Omega} dx f(x) = \int_{\epsilon x \in \epsilon \Omega} d(\epsilon x) \frac{dx}{d(\epsilon x)} f(\epsilon^{-1}(\epsilon x))$$

$$= \frac{1}{\epsilon} \int_{\epsilon x \in \epsilon \Omega} d(\epsilon x) f(\epsilon^{-1}(\epsilon x)) \neq \int_{\epsilon x \in \epsilon \Omega} d(\epsilon x) f(\epsilon^{-1}(\epsilon x)) \qquad \forall \epsilon \in \mathbb{R}_{\neq 0} \tag{32}$$

However, $d(\log|x|) = dx/x$ is a bi-invariant volume form:

$$\int_{x \in \Omega} \frac{dx}{x} f(x) = \int_{\epsilon x \in \epsilon \Omega} \frac{d(\epsilon x)}{x} \frac{dx}{d(\epsilon x)} f(\epsilon^{-1}(\epsilon x)) \int_{\epsilon x \in \epsilon \Omega} \frac{d(\epsilon x)}{\epsilon x} f(\epsilon^{-1}(\epsilon x)) \tag{33}$$

Again, we only show the left invariance because the multiplicative group is commutative.

Note that not every Lie group does admit bi-invariant volume form. Nevertheless, the Lie groups that we are concerned in this paper, the $SO(3)$ group and the $SE(3)$ group, have bi-invariant volume forms. We reproduce here the bi-invariant volume forms of $SO(3)$ and $SE(3)$ in coordinate forms provided in Chirikjian (2011). The bi-invariant volume form on $SO(3)$ can be written in Euler angles $\alpha, \beta,$ and γ as

$$d\mathbf{R} = \frac{1}{8\pi^2} \sin\beta \, d\alpha \, d\beta \, d\gamma$$

The bi-invariant volume form on $SE(3)$ can be written in rotation-translation coordinate as

$$dT = d\mathbf{R} d^3 \mathbf{v}$$

where $\mathbf{v} \in \mathbb{R}^3$ denotes the translation vector with respect to the space frame.

B QUERY MODELS

B.1 EQUIVARIANT QUERY POINTS

We use Stein variational gradient descent (SVGD) (Liu & Wang, 2016; Jaini et al., 2021) method to equivariantly draw query points $[\mathbf{q}_{i;\boldsymbol{\theta}}(Y)]_{i=1}^{i=N_q}$ in Equation (17) from the query weight field $w_{\boldsymbol{\theta}}(\mathbf{x}|Y)$. In this case, $w_{\boldsymbol{\theta}}(\mathbf{x}|Y)$ can be interpreted as an unnormalized probability distribution on $\mathbb{R}^3$. The SVGD equation (Liu & Wang, 2016) is given by

$$\mathbf{q}_i^{t+1} = \mathbf{q}_i^t + \epsilon \frac{1}{N_q} \sum_{j=1}^{N_q} \left[k(\mathbf{q}_j^t, \mathbf{q}_i^t) \left. \nabla_{\mathbf{x}} \log w_{\boldsymbol{\theta}}(\mathbf{x}|Y) \right|_{\mathbf{x}=\mathbf{q}_j^t} + \left. \nabla_{\mathbf{x}} k(\mathbf{x}, \mathbf{q}_i^t) \right|_{\mathbf{x}=\mathbf{q}_j^t} \right] \quad (34)$$

$$k(\mathbf{x}, \mathbf{x}') = \exp\left[-\frac{1}{h} \|\mathbf{x} - \mathbf{x}'\|^2 \right] \quad (35)$$

Note that SVGD is fully deterministic given initial points $\mathbf{q}_i^{t=0}$. We use $h_t = \text{med}_t^2 / \log N_q$ as (Liu & Wang, 2016) where med_t denotes the median of the distances between all the points in $\left\{ \mathbf{q}_1^t, \mathbf{q}_2^t, \cdots, \mathbf{q}_{N_q}^t \right\}$. We take the final output of SVGD as the query points, that is

$$\mathbf{q}_i(Y) = \mathbf{q}_i^{t=t_{fin}} \quad (36)$$

for some $t_{fin} \geq 1$. We take ϵ and t_{fin} as hyperparameters. In our work, we uses $\epsilon = 0.005$ and $t_{fin} = 100$.

We now show that the query point $\mathbf{q}_i(Y)$ in Equation (36) is $SE(3)$-equivariant.

Proposition 7. *The query points $\{\mathbf{q}_i(Y)\}_{i=1}^{N_q}$ are $SE(3)$-equivariant if the initial query points $\left\{ \mathbf{q}_i^{t=0}(Y) \right\}_{i=1}^{N_q}$ are $SE(3)$-equivariant, that is*

$$T\mathbf{q}_i^{t=0}(Y) = \mathbf{q}_i^{t=0}(T \circ Y) \quad \forall i \quad \Rightarrow \quad T\mathbf{q}_i(Y) = \mathbf{q}_i(T \circ Y) \quad \forall i \quad (37)$$

To prove Proposition 7, we first explicitly denote the query points' dependence on Y as $\mathbf{q}_i^t = \mathbf{q}_i^t(Y)$. We then propose the following lemma.

Lemma 1. *If $\mathbf{q}_i^t(T \circ Y) = T\mathbf{q}_i^t(Y) \ \forall T \in SE(3)$, the following equations hold:*

$$k(\mathbf{q}_j^t(Y), \mathbf{q}_i^t(Y))\mathbf{R} \left. \nabla_{\mathbf{x}} \log w_{\boldsymbol{\theta}}(\mathbf{x}|Y) \right|_{\mathbf{x}=\mathbf{q}_j^t(Y)}$$
$$= k(\mathbf{q}_j^t(T \circ Y), \mathbf{q}_i^t(T \circ Y)) \left. \nabla_{\mathbf{x}} \log w_{\boldsymbol{\theta}}(\mathbf{x}|T \circ Y) \right|_{\mathbf{x}=\mathbf{q}_j^t(T \circ Y)} \quad (38)$$

$$\mathbf{R} \left. \nabla_{\mathbf{x}} k(\mathbf{x}, \mathbf{q}_i^t(Y)) \right|_{\mathbf{x}=\mathbf{q}_j^t(Y)} = \left. \nabla_{\mathbf{x}} k(\mathbf{x}, \mathbf{q}_i^t(T \circ Y)) \right|_{\mathbf{x}=\mathbf{q}_j^t(T \circ Y)} \quad (39)$$

Since $\|\mathbf{x} - \mathbf{x}'\|^2 = \|T\mathbf{x} - T\mathbf{x}'\|^2 \ \forall T \in SE(3)$, it is straightforward to prove that

$$k(\mathbf{x}, \mathbf{x}') = k(T\mathbf{x}, T\mathbf{x}') \quad \forall T \in SE(3) \quad (40)$$

To prove the equivariance of the gradient terms in Equation (38) and Equation (39), we prove the following lemma.

Lemma 2. *If $f(\mathbf{x}|Y) = f(T\mathbf{x}|T \circ Y)$ for some function $f : \mathbb{R}^3 \times \mathcal{P} \to \mathbb{R}$, the following holds.*

$$\left. \nabla_{\mathbf{x}} f(\mathbf{x}|T \circ Y) \right|_{\mathbf{x}=T\mathbf{x}_0} = \mathbf{R} \left. \nabla_{\mathbf{x}} f(\mathbf{x}|Y) \right|_{\mathbf{x}=\mathbf{x}_0} \quad (41)$$

Proof.

$$\left. \nabla_{\mathbf{x}} f(\mathbf{x}|T \circ Y) \right|_{\mathbf{x}=T\mathbf{x}_0} = \left. \nabla_{\mathbf{x}} f(T^{-1}\mathbf{x}|Y) \right|_{\mathbf{x}=T\mathbf{x}_0} \qquad (\because f(\mathbf{x}|Y) = f(T\mathbf{x}|T \circ Y))$$
$$= \left. \nabla_{\mathbf{x}} f(\mathbf{x}'|Y) \right|_{\mathbf{x}=T\mathbf{x}_0} \qquad (\text{Change of variables } \mathbf{x} \to \mathbf{x}' = T^{-1}\mathbf{x})$$
$$= \mathbf{R} \left. \nabla_{\mathbf{x}'} f(\mathbf{x}'|Y) \right|_{\mathbf{x}'=\mathbf{x}_0} = \mathbf{R} \left. \nabla_{\mathbf{x}} f(\mathbf{x}|Y) \right|_{\mathbf{x}=\mathbf{x}_0} \qquad (\mathbf{x}' \to \mathbf{x})$$

where in the last line we used

$$\nabla_{\mathbf{x}} = \left(\frac{\partial \mathbf{x}'}{\partial \mathbf{x}} \right)^T \nabla_{\mathbf{x}'} = \left(\frac{\partial \left(\mathbf{R}^{-1}\mathbf{x} - \mathbf{R}^{-1}\mathbf{v} \right)}{\partial \mathbf{x}} \right)^T \nabla_{\mathbf{x}'} = (\mathbf{R}^{-1})^T \nabla_{\mathbf{x}'} = \mathbf{R} \nabla_{\mathbf{x}'}$$

$\square$

Using Lemma 2 and Equation (40), we can prove Lemma 1 for the case $t = 0$. We now prove for the case $t = 1, 2, \cdots$. We use the equivariance of the initial points $T\mathbf{q}_i^{t=0}(Y) = \mathbf{q}_i^{t=0}(T \circ Y)$, which was assumed in Proposition 7. Let the sum in the right hand side of Equation (34) be $\mathbf{s}(Y)$ such that

$$\mathbf{s}(Y) = \sum_{j=1}^{N_q} \left[k(\mathbf{q}_j^t(Y), \mathbf{q}_i^t(Y)) \, \nabla_{\mathbf{x}} \log w_{\boldsymbol{\theta}}(\mathbf{x}|Y)|_{\mathbf{x}=\mathbf{q}_j^t(Y)} + \nabla_{\mathbf{x}} k(\mathbf{x}, \mathbf{q}_i^t(Y))|_{\mathbf{x}=\mathbf{q}_j^t(Y)} \right] \quad (42)$$

Since all the summands in Equation (42) are type-1 vectors as shown in Lemma 1, the sum $\mathbf{s}(Y)$ is also a type-1 vector, that is $\mathbf{s}(T \circ Y) = \mathbf{R}\mathbf{s}(Y)$. It is then straightforward to prove that $\mathbf{q}_i^{t=1}(Y)$ is also equivariant.

Proof.

$$\begin{aligned}
\mathbf{q}_i^{t=1}(T \circ Y) &= \mathbf{q}_i^{t=0}(T \circ Y) + \epsilon \mathbf{s}(T \circ Y) \\
&= T\mathbf{q}_i^{t=0}(Y) + \epsilon \mathbf{R}\mathbf{s}(Y) \\
&= \mathbf{R}\mathbf{q}_i^{t=0}(Y) + \mathbf{v} + \epsilon \mathbf{R}\mathbf{s}(Y) \\
&= \mathbf{R}(\mathbf{q}_i^{t=0}(Y) + \epsilon \mathbf{s}(Y)) + \mathbf{v} \\
&= T\mathbf{q}_i^{t=1}(Y)
\end{aligned} \quad (43)$$

$\square$

We now recursively apply this relation to $t = 1, 2, 3, \cdots, t_{fin}$ to conclude that the final query point is also equivariant, that is $\mathbf{q}_i^{t=t_{fin}}(Y) = \mathbf{q}_i^{t=t_{fin}}(T \circ Y)$. Therefore, the only requirement for our query points to be equivariant is the equivariance of the initial points: $T\mathbf{q}_i^{t=0}(Y) = \mathbf{q}_i^{t=0}(T \circ Y)$. We provide a simple (and clearly not the best) deterministic method that we used to sample the initial point $\mathbf{q}_i^{t=0}(Y)$ in Algorithm 1.

Algorithm 1 Simple algorithm for deterministic and equivariant initial point sampling

---

Input: $Y = \{(\mathbf{y}^m, \mathbf{c}^m)\}_{m=1}^{|Y|}$, $w(\mathbf{x}|Y)$, N_{max}, $r_{cluster}$
Output: $\mathbf{q}_1, \mathbf{q}_2, \cdots$
   $i \leftarrow 1$
   $Q \leftarrow \{\mathbf{y}^m\}_{m=1}^{|Y|}$ $\triangleright$ Initialize set Q with the set of all the points in Y
   while $i \leq N_{max}$ **do**
      if Q is not empty **then**
         $\mathbf{q}_i \leftarrow \underset{\mathbf{y} \in Q}{\arg\max}\, w(\mathbf{y}|Y)$ $\triangleright$ Take the point with largest weight in Q
         $Q \leftarrow Q - \{\mathbf{z} \in Q \,|\, \|\mathbf{z} - \mathbf{q}_i\|^2 \leq r_{cluster}\}$ $\triangleright$ Remove the neighbors from Q
      end if
      $i \leftarrow i + 1$
   end while

B.2 QUERY ATTENTION

Due to the computational limitations, it is desirable to have as few query points as possible during the inference time. Therefore, instead of directly taking $w_i = w_{\boldsymbol{\theta}}(\mathbf{q}_{i;\boldsymbol{\theta}}(Y))$, we normalize the query weights by taking

$$w_i = \frac{w_{\boldsymbol{\theta}}(\mathbf{q}_i(Y))}{\sum_{j=1}^{N_q} w_{\boldsymbol{\theta}}(\mathbf{q}_j(Y))} \quad (44)$$

such that the query points compete with each other during the training. As a result of this competition, only a few query points have non-negligible weights. Therefore, during the inference time, we can calculate for only a few query points with non-negligible weights instead of calculating the whole query points to save the computation. Note that the normalized query weight is still equivariant because only scalar addition, multiplication, and division were used in Equation (44).

B.3 SURROGATE QUERY MODEL

Let $A(r)$ be the set of all the indices of the query points whose shortest distance to the point cloud X is farther than some radius r such that $A(r) = \{i \in \{1, 2, \cdots, N_q\} | d_{min}(T\mathbf{q}_i, X) \geq r\}$. The Kullback-Leibler divergence term in Equation (26) can be calculated as follows:

$$
\begin{aligned}
&D_{KL}(H(\mathbf{w}, \mathbf{Q}|X, Y, T) \| \hat{P}(\mathbf{w}, \mathbf{Q}|Y)) \\
&= \left[\prod_{i=1}^{N_Q} \int_{\mathbb{R}^+} dw_i \int_{\mathbb{R}^3} d\mathbf{q}_i H_i(w_i, \mathbf{q}_i|X, Y, T) \right] \sum_{j=1}^{N_Q} \log \frac{H_j(w_j, \mathbf{q}_j|X, Y, T)}{\hat{P}_j(w_j, \mathbf{q}_j|Y)} \\
&= \sum_{i \in A(r)} \int_{\mathbb{R}^+} dw_i \int_{\mathbb{R}^3} d\mathbf{q}_i H_i(w_i, \mathbf{q}_i|X, Y, T) \log \frac{H_i(w_i, \mathbf{q}_i|X, Y, T)}{\hat{P}_i(w_i, \mathbf{q}_i|Y)} \\
&= \sum_{i \in A(r)} \int_{\mathbb{R}^+} \cancel{dw_i} \frac{dl_i}{\cancel{dw_i}} \int_{\cancel{\mathbb{R}^3}} \cancel{d\mathbf{q}_i \delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y))} \mathcal{N}(l_i; \alpha, \sigma_H) \\
&\qquad \times \log \frac{\mathcal{N}(l_i; \alpha, \sigma_H) \cancel{\delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y))}}{\mathcal{N}(l_i; \log w(\mathbf{q}_i|Y), \sigma_H) \cancel{\delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y))}} \\
&= \sum_{i \in A(r)} \int_{\mathbb{R}} dl_i \mathcal{N}(l_i; \alpha, \sigma_H) \log \frac{\mathcal{N}(l_i; \alpha, \sigma_H)}{\mathcal{N}(l_i; \log w(\mathbf{q}_i(Y)|Y), \sigma_H)} \\
&= \sum_{i \in A(r)} \int_{\mathbb{R}} dl_i \mathcal{N}(l_i; \alpha, \sigma_H) \left[-\frac{1}{2\sigma_H^2} \left\{ (l_i - \alpha)^2 - (l_i - \log w(\mathbf{q}_i(Y)|Y))^2 \right\} \right] \\
&= \sum_{i \in A(r)} \mathbb{E}_{\epsilon \sim \mathcal{N}_{0,1}} \left[-\frac{1}{2\sigma_H^2} \left\{ (\epsilon\sigma_H)^2 - (\epsilon\sigma_H + \alpha - \log w(\mathbf{q}_i(Y)|Y))^2 \right\} \right]
\end{aligned}
\tag{45}
$$

where in the third line we used

$$
\log \frac{H_j(w_j, \mathbf{q}_j|X, Y, T)}{\hat{P}_j(w_j, \mathbf{q}_j|Y)} = \log \frac{\cancel{\hat{P}_j(w_j, \mathbf{q}_j|Y)}}{\cancel{\hat{P}_j(w_j, \mathbf{q}_j|Y)}} = 0 \quad \forall j \notin A(r)
$$

and in the last line, we used the reparametrization trick for Gaussian distributions (Kingma & Welling, 2013).

C INTUITION BEHIND THE BI-EQUIVARIANCE CONDITION

To illustrate the bi-equivariance condition in Equation (10), consider an object placing task where $T_{go} \in SE(3)$ is the object pose (o) in the gripper frame (g) and $T_{sd} \in SE(3)$ is the desired object pose (d) that is to be placed in the scene frame (s). Consequently, the gripper pose in the scene frame T_{sg} should satisfy the following equation

$$
T_{sd} = T_{sg} T_{go}
\tag{46}
$$

Now, let the desired pose of the object to be placed has been transformed as $T_{sd} \to T'_{sd} = S T_{sd}$ for some transformation $S \in SE(3)$. In order to keep the relation in Equation (46) invariant such that for the new gripper pose T'_{sg} the equation $T'_{sd} = T'_{sg} T_{go}$ holds, it should be that $T'_{sg} = S T_{sg}$. Similarly, if the pose of the grasped object is transformed as $T_{go} \to T''_{go} = S T_{go}$, the gripper pose should also be transformed as $T_{sg} \to T''_{sg} = T_{sg} S^{-1}$ to keep the relation in Equation (46) invariant. Since T_{sd} and T_{go} are implicitly encoded in X and Y individually, one can naively substitute T_{sd} and T_{go} into X and Y to get the equation

$$
P(T_{sg}|X, Y) = P(T'_{sg} = S T_{sg}|S \circ X, Y) = P(T''_{sg} = T_{sg} S|X, S^{-1} \circ Y)
$$

This is the intuition behind Equation (10).

D SAMPLING DETAILS

For the sampling, we use the *Metropolis-Hastings* (MH) algorithm (Hastings, 1970; Metropolis et al., 1953) and *Langevin algorithm* on the $SE(3)$ manifold (Brockett, 1997; Chirikjian, 2011; Davidchack et al., 2017). Unlike the MH, the Langevin algorithm does not suffer from high rejection ratios and converges with much fewer iterations. However, the Langevin algorithm requires the gradient of the energy function and thus is computationally inefficient. In addition, the time step for the Langevin algorithm cannot be arbitrarily high to maintain the precision of the dynamics. Therefore, we first run MH for rapid exploration and then run the Langevin algorithm using the MH samples as initial seeds. Note that the differential geometric aspects of the $SE(3)$ manifold must be considered in implementing these methods.

For the following sections, we provide details of the sampling methods that we used. We first explain the proposal distributions that we used to run the MH algorithm on the $SE(3)$ manifold. We then introduce the Langevin algorithm on $SE(3)$. We calculate the Langevin dynamics in quaternion-translation parametrization as Davidchack et al. (2017) to avoid singularity while benefiting from commonly used autograd packages.

D.1 PROPOSAL DISTRIBUTION FOR MH

The Metropolis-Hastings (MH) algorithm (Hastings, 1970) is a propose-and-reject algorithm used for sampling from some probability distribution $dP(T)$. First, a proposal point T_p is sampled from the proposal distribution $dQ(T_p|T_t)$. The proposed point T_p is stochastically accepted or rejected by the acceptance ratio $A = \min\left[1, \frac{dP(T_p)dQ(T_t|T_p)}{dP(T_t)dQ(T_p|T_t)}\right]$. If the proposal is accepted, the next point is the proposed point, that is $T_{t+1} = T_p$. If rejected, the point remains the same, that is $T_{t+1} = T_t$. It is known that the steady-state distribution $dP_\infty(T_\infty)$ converges to $dP(T)$.

We decompose the proposal distribution $dQ(T|T_t) = Q(T|T_t)dT$ into 1) the orientation proposal distribution $Q_{\mathbf{R}}(\mathbf{R}|\mathbf{R}_t)d\mathbf{R}$ and 2) the position proposal distribution $Q_{\mathbf{v}}(\mathbf{v}|\mathbf{v}_t)d^3\mathbf{v}$ such that

$$Q(T|T_t)dT = Q_{\mathbf{R}}(\mathbf{R}|\mathbf{R}_t)d\mathbf{R} \times Q_{\mathbf{v}}(\mathbf{v}|\mathbf{v}_t)d^3\mathbf{v}$$

where $d^3\mathbf{v}$ is the Euclidean volume element and dR is the bi-invariant volume form of $SO(3)$ (See Appendix A). We use Gaussian distribution for the position proposal, that is $Q_{\mathbf{v}}(\mathbf{v}_p|\mathbf{v}_t) = \mathcal{N}(\mathbf{v}_p; \mathbf{v}_t, \sigma\mathbf{I})$. For the orientation proposal $Q_{\mathbf{R}}(\mathbf{R}_p|\mathbf{R}_t)$, we used $\mathcal{IG}_{SO(3)}$ which is the normal distribution on $SO(3)$ (Nikolayev & Savyolov, 1970; Savyolova, 1994; Leach et al., 2022). Concrete calculation and sampling methods for $\mathcal{IG}_{SO(3)}$ are provided in Appendix D.2.

D.2 NORMAL DISTRIBUTION ON SO(3)

We follow the method in Leach et al. (2022) to calculate and sample from $\mathcal{IG}_{SO(3)}$, the normal distribution on $SO(3)$ (Nikolayev & Savyolov, 1970; Savyolova, 1994). In the axis-angle parametrization, our orientation proposal distribution $Q_{\mathbf{R}}(\mathbf{R}_p|\mathbf{R}_t)d\mathbf{R}$, which is $\mathcal{IG}_{SO(3)}$, can be written as

$$Q_{\mathbf{R}}(\mathbf{R}_p|\mathbf{R}_t)d\mathbf{R} = (1 - \cos\omega)/\pi \times f_\epsilon(\omega)d\omega d\Omega$$

where $\omega \in [0, \pi)$ is the rotation angle, $d\Omega = \sin\theta/\pi \times d\theta d\phi$ is the uniform volume element over the sphere S^2 where the rotation axis lies, and $f_\epsilon(\omega)$ is as follows:

$$f_\epsilon(\omega) = \left[\sum_{l=0}^{\infty}(2l+1)e^{-\epsilon l(l+1)}\frac{\sin\left((2l+1)\omega/2\right)}{\sin\omega/2}\right] \tag{47}$$

We approximate the infinite sum in Equation (47) by summing up to sufficiently high l. Note that the summand in Equation (47) decays exponentially fast to the square of l. Therefore, the approximation is justified. The rotation axis vector can be easily sampled by first sampling from three-dimensional Gaussian and then normalizing it. For the sampling of ω, one may use numerical inverse transform sampling. As noted by Leach et al. (2022), the volume element $(1 - \cos\omega)/\pi$ should be multiplied to $f_\epsilon(\omega)$ for the inverse transform sampling.

D.3 Langevin MCMC on SE(3)

Let $\mathcal{V}_i$ be the i-th basis of the Lie algebra of an unimodular Lie group G. Consider the following stochastic process $g(t) \in G$ generated by a Lie algebra $\delta X(t) = \sum_i \delta X_i(t)\mathcal{V}_i \in T_e G$ such that $g(t) = g(0)\exp[\delta X(0)]\exp[\delta X(dt)] \cdots \exp[\delta X(t - dt)]$. The Langevin dynamics for G is then

$$\delta X_i(t) = -\mathcal{L}_{\mathcal{V}_i}[E(g)]\,dt + \sqrt{2}dw_i \tag{48}$$

where $dw_i \sim \mathcal{N}_{0;\sqrt{dt}}$ is the standard Wiener process and $\mathcal{L}_{\mathcal{V}}f = \left(\frac{d}{ds}f(g\exp[s\mathcal{V}])\right)\big|_{s=0}$ is the (left) Lie derivative of a function f on G along $\mathcal{V}$. It is known that this process converges to

$$dP_\infty(g) \propto \exp[-E(g)]\,dg$$

when $t \to \infty$ where dg is the (left) invariant volume form of G (Brockett, 1997; Chirikjian, 2011).

Davidchack et al. (2017) provides concrete ways to calculate the Lie derivative and the Langevin dynamics on $SE(3)$ in quaternion-translation parametrization. Quaternion-translation parametrization is convenient because it has no singularities. Therefore, the gradients from commonly used autograd packages can be easily used to calculate the dynamics. For $SE(3)$, $\mathcal{V}_i$ is the Lie algebra basis of $SO(3)$ for $i = 1, 2, 3$ and the translation generator for $i = 4, 5, 6$. Let the quaternion-translation parametrization be $\mathbf{z} = (\mathbf{q}, \mathbf{v}) \in S^3 \times \mathbb{R}^3 \subset \mathbb{R}^7$. Let $\mathbf{L} \in \mathbb{R}^{7 \times 6}$ be the Lie derivative matrix whose (μ, i)'th element is $[\mathbf{L}]^\mu_{\ i} = \mathcal{L}_{\mathcal{V}_i} z^\mu$. The matrix can be calculated as

$$\mathbf{L} = \begin{bmatrix} \mathbf{L}_{SO(3)} & \mathbf{0}_{4\times 3} \\ \mathbf{0}_{3\times 3} & \mathbf{I}_{3\times 3} \end{bmatrix}$$

$$\mathbf{L}_{SO(3)} = \frac{1}{2}\begin{bmatrix} -q^2 & -q^3 & -q^4 \\ q^1 & -q^4 & q^3 \\ q^4 & q^1 & -q^2 \\ -q^3 & q^2 & q^1 \end{bmatrix} \tag{49}$$

where $\mathbf{q} = q^1 + q^2 i + q^3 j + q^4 k$. Derivations of Equation (49) can be found in (Davidchack et al., 2017). Since the chain rule holds for the Lie derivatives (Chirikjian, 2011), the Equation (48) can be written in the parametrized form as

$$d\mathbf{z} = \begin{pmatrix} d\mathbf{q} \\ d\mathbf{v} \end{pmatrix} = -\mathbf{G}^{-1}\nabla_{\mathbf{z}}E(\mathbf{z})dt + \sqrt{2}\mathbf{L}d\mathbf{w} \tag{50}$$

where $\mathbf{G}^{-1} = \mathbf{L}\mathbf{L}^T$. We calculate the gradient of the energy $\nabla_{\mathbf{z}}E(\mathbf{z})$ using typical autograd packages. Note that $d\mathbf{q}$ in Equation (50) satisfies the unit-quaternion constraint $\mathbf{q} \cdot d\mathbf{q} = 0$ such that $\mathbf{q} + d\mathbf{q} \in S^3$ (Davidchack et al., 2017). In practice, however, we reproject $\mathbf{q} + d\mathbf{q}$ onto S^3 by a normalization because of the inaccuracy in numerical integration.

E Pick-Model and the Relationship to NDFs

Pick-model For the place model, the point cloud of the end-effector Y is always different because of the grasped object. On the other hand, Y is always the same for the pick-model because no object has been grasped yet. Therefore, we remove the Y-dependence of the query EDF and the query density by taking $\psi_{\boldsymbol{\theta}}(\mathbf{x}|Y)$ to $\psi_{\boldsymbol{\theta}}(\mathbf{x})$ and $\rho_{\boldsymbol{\theta}}(\mathbf{x}|Y)$ to $\rho_{\boldsymbol{\theta}}(\mathbf{x})$. In this case, the energy function $E_{\boldsymbol{\theta}}(T|X,Y)$ in Equation (18) becomes

$$E_{\boldsymbol{\theta}}(T|X, Y) = E_{\boldsymbol{\theta}}(T|X) = \sum_{i=1}^{N_q} w_i \|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}_i|X) - \mathbf{D}(\mathbf{R})\psi_i\|^2 \tag{51}$$

where w_i, $\mathbf{q}_i$ and ψ_i are not the output of some functions anymore but just parameters that are either predefined or learned.

Relations to NDFs We now illustrate the relation of Equation (51) to the energy function of NDFs (Simeonov et al., 2021). Let the energy function in Simeonov et al. (2021) be

$$E_{NDF}(T|X) = \sum_{i=1}^{N_q} \|\boldsymbol{\varphi}(T\mathbf{q}_i|X) - \psi_i\|_1 \tag{52}$$

$$\psi_i = \frac{1}{N_{demo}} \sum_{n=1}^{N_{demo}} \varphi(\hat{T}_n \mathbf{q}_i | \hat{X}_n) \tag{53}$$

where $\hat{T}_n$ and $\hat{X}_n$ are the grasp pose and the point cloud input of the n'th demonstration. The Equation (52) can be understood as a special case of Equation (51) with (i) the L_1 error instead of the square error, (ii) all the query weights being constant $w_i = 1$, and (iii) all the components of the feature EDF $\varphi(\mathbf{x}|X)$ being the *invariant* scalars (type-0 vectors) such that $\mathbf{D}(\mathbf{R}) = \mathbf{I}$.

Irrepwise L_1 Norm For closer analogy with the energy function of NDFs, we propose using *irrepwise L_1 norm*. Let an equivariant vector $\mathbf{f}$ be given by $\mathbf{f} = \bigoplus_{n=1}^{N} \mathbf{f}^{(n)}$ where $\mathbf{f}^{(n)}$ is a type-l_n vector. We then define the irrepwise L_1 norm as

$$\|\mathbf{f}\|_1^I = \sum_{n=1}^{N} \|\mathbf{f}^{(n)}\|_2$$

If we use irrepwise L_1 norm in Equation (51) and confine all the vectors in EDFs to be of type-0, Equation (51) and Equation (52) are exactly identical. Although we did not use irrepwise L_1 norm in our work, we expect that this modification would be more robust to outliers than using the square error term.

F PROOFS

F.1 PROOF OF PROPOSITION 1

We first prove the left equivariance.

Proof.

$$\int_{T \in S\Omega} dP(T|S \circ X, Y) = \int_{T \in S\Omega} dT P(T|S \circ X, Y)$$

$$= \int_{T \in S\Omega} dT P(S^{-1}T|X, Y) \qquad (\because P(ST|S \circ X, Y) = P(T|X, Y))$$

$$= \int_{S^{-1}T \in \Omega} d(S^{-1}T) P(S^{-1}T|X, Y) \qquad (\because \text{Equation (28)})$$

$$= \int_{T \in \Omega} dT P(T|X, Y) \qquad (S^{-1}T \to T)$$

$$= \int_{T \in \Omega} dP(T|X, Y)$$

$\square$

The right equivariance can be similarly proved.

Proof.

$$\int_{T \in \Omega S} dP(T|X, S^{-1} \circ Y) = \int_{T \in \Omega S} dT P(T|X, S^{-1} \circ Y)$$

$$= \int_{T \in \Omega S} dT P(TS^{-1}|X, Y) \quad (\because P(TS|X, S^{-1} \circ Y) = P(T|X, Y))$$

$$= \int_{TS^{-1} \in \Omega} d(TS^{-1}) P(TS^{-1}|X, Y) \qquad (\because \text{Equation (28)})$$

$$= \int_{T \in \Omega} dT P(T|X, Y) \qquad (TS^{-1} \to T)$$

$$= \int_{T \in \Omega} dP(T|X, Y)$$

$\square$

F.2 PROOF OF PROPOSITION 2

Let the partition function (the denominator) of Equation (14) be $Z(X, Y)$.

Lemma 3. *For a bi-equivariant energy function $E(T|X, Y)$, the following equation holds.*

$$Z(X, Y) = Z(S \circ X, Y) = Z(X, S^{-1} \circ Y) \tag{54}$$

Proof.

$$
\begin{aligned}
Z(S \circ X, Y) &= \int_{SE(3)} dT \exp\left[-E(T|S \circ X, Y)\right] \\
&= \int_{SE(3)} dT \exp\left[-E(S^{-1} \circ T|X, Y)\right] && (\because E(ST|S \circ X, Y) = E(T|X, Y)) \\
&= \int_{SE(3)} d(S^{-1}T) \exp\left[-E(S^{-1}T|X, Y)\right] && (\because \text{Equation (28)}) \\
&= \int_{SE(3)} dT \exp\left[-E(T|X, Y)\right] = Z(X, Y) && (S^{-1}T \to T)
\end{aligned}
$$

$$
\begin{aligned}
Z(X, S^{-1} \circ Y) &= \int_{SE(3)} dT \exp\left[-E(T|X, S^{-1} \circ Y)\right] \\
&= \int_{SE(3)} dT \exp\left[-E(TS^{-1}|X, Y)\right] && (\because E(TS|X, S^{-1} \circ Y) = E(T|X, Y)) \\
&= \int_{SE(3)} d(TS^{-1}) \exp\left[-E(TS^{-1}|X, Y)\right] && (\because \text{Equation (28)}) \\
&= \int_{SE(3)} dT \exp\left[-E(T|X, Y)\right] = Z(X, Y) && (TS^{-1} \to T)
\end{aligned}
$$

$\square$

Now we prove the bi-equivariance of Equation (14) using Lemma 3.

Proof.

$$
\begin{aligned}
P(ST|S \circ X, Y) &= E(ST|S \circ X, Y)/Z(S \circ X, Y) \\
&= E(T|X, Y)/Z(X, Y) \\
&= P(T|X, Y) \\
&= E(TS|X, S^{-1} \circ Y)/Z(X, S^{-1} \circ Y) \\
&= P(TS|X, S^{-1} \circ Y)
\end{aligned}
$$

$\square$

F.3 PROOF OF PROPOSITION 3

We first show that the energy function in Equation (15) satisfies $E(ST|S \circ X, Y) = E(T|X, Y)$ where $S = (\mathbf{R}_S, \mathbf{v}_S) \in SE(3)$.

Proof.

$$
\begin{aligned}
&E(ST|SX, Y) \\
&= \int_{\mathbb{R}^3} d^3\mathbf{x} \rho(\mathbf{x}|Y) \|\boldsymbol{\varphi}(ST\mathbf{x}|S \circ X) - \mathbf{D}(\mathbf{R}_S\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)\|^2 \\
&= \int_{\mathbb{R}^3} d^3\mathbf{x} \rho(\mathbf{x}|Y) \|\mathbf{D}(\mathbf{R}_S)\boldsymbol{\varphi}(T\mathbf{x}|X) - \mathbf{D}(\mathbf{R}_S\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)\|^2 && (\because \text{Equation (12)})
\end{aligned}
$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|Y)\|\mathbf{D}(\mathbf{R}_S)\boldsymbol{\varphi}(T\mathbf{x}|X) - \mathbf{D}(\mathbf{R}_S)\mathbf{D}(\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)\|^2 \qquad (\because \text{Equation (1)})$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|Y)\|\boldsymbol{\varphi}(T\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)\|^2 = E(T|X,Y)$$

where the orthogonality of the representation $\mathbf{D}(\mathbf{R})$ is used in the last line (See Equation (13)). Note that the inner product of two vectors is invariant to orthogonal transformations. $\qquad\square$

We now prove that $E(TS|X, S^{-1} \circ Y) = E(T|X, Y)$.

Proof.

$$E(TS|X, S^{-1} \circ Y)$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|S^{-1} \circ Y)\|\boldsymbol{\varphi}(TS\mathbf{x}|X) - \mathbf{D}(\mathbf{R}\mathbf{R}_S)\boldsymbol{\psi}(\mathbf{x}|S^{-1} \circ Y)\|^2$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|S^{-1} \circ Y)\|\boldsymbol{\varphi}(TS\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\mathbf{D}(\mathbf{R}_S)\boldsymbol{\psi}(\mathbf{x}|S^{-1} \circ Y)\|^2 \qquad (\because \text{Equation (1)})$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(S\mathbf{x}|Y)\|\boldsymbol{\varphi}(TS\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}(S\mathbf{x}|Y)\|^2$$

$$= \int_{\mathbb{R}^3} d^3(S\mathbf{x})\rho(S\mathbf{x}|Y)\|\boldsymbol{\varphi}(TS\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}(S\mathbf{x}|Y)\|^2 \qquad (\because d^3(T\mathbf{x}) = d^3\mathbf{x})$$

$$= \int_{\mathbb{R}^3} d^3\mathbf{x}\rho(\mathbf{x}|Y)\|\boldsymbol{\varphi}(T\mathbf{x}|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)\|^2 \qquad (S\mathbf{x} \to \mathbf{x})$$

In the fourth line, we used $\rho(T\mathbf{x}|T \circ Y) = \rho(\mathbf{x}|Y)$ and $\boldsymbol{\psi}(T\mathbf{x}|T \circ Y) = \mathbf{D}(\mathbf{R})\boldsymbol{\psi}(\mathbf{x}|Y)$ by the definition of the query density and the query EDF. Note that in the fifth line we used the $SE(3)$-invariance of the Euclidean volume element $d^3\mathbf{x}$, that is

$$d^3(T\mathbf{x}) = \det\left[\partial(\mathbf{R}\mathbf{x} + \mathbf{v})/\partial\mathbf{x}\right]d^3\mathbf{x}$$
$$= \det\left[\partial(\mathbf{R}\mathbf{x})/\partial\mathbf{x}\right]d^3\mathbf{x} \qquad (55)$$
$$= \underbrace{\det\mathbf{R}}\underbrace{\det\mathbf{I}}\,d^3\mathbf{x} = d^3\mathbf{x} \quad \forall T = (\mathbf{R}, \mathbf{v}) \in SE(3)$$

$\qquad\square$

Therefore, the energy function $E(T|X, Y)$ in Equation (15) is indeed bi-equivariant.

F.4 PROOF OF PROPOSITION 4

Proof.

$$\rho_{\boldsymbol{\theta}}(T\mathbf{x}|T \circ Y) = \sum_{i=1}^{N_Q} w_{\boldsymbol{\theta}}\left(\mathbf{q}_{i;\boldsymbol{\theta}}(T \circ Y)|T \circ Y\right)\delta^{(3)}\left(T\mathbf{x} - \mathbf{q}_{i;\boldsymbol{\theta}}(T \circ Y)\right)$$

$$= \sum_{i=1}^{N_Q} w_{\boldsymbol{\theta}}\left(T\mathbf{q}_{i;\boldsymbol{\theta}}(Y)|T \circ Y\right)\delta^{(3)}\left(T\mathbf{x} - T\mathbf{q}_{i;\boldsymbol{\theta}}(Y)\right)$$

$$= \sum_{i=1}^{N_Q} w_{\boldsymbol{\theta}}\left(\mathbf{q}_{i;\boldsymbol{\theta}}(Y)|Y\right)\delta^{(3)}\left(T\mathbf{x} - T\mathbf{q}_{i;\boldsymbol{\theta}}(Y)\right) \qquad (56)$$

$$= \sum_{i=1}^{N_Q} w_{\boldsymbol{\theta}}\left(\mathbf{q}_{i;\boldsymbol{\theta}}(Y)|Y\right)\delta^{(3)}\left(\mathbf{x} - \mathbf{q}_{i;\boldsymbol{\theta}}(Y)\right) = \rho_{\boldsymbol{\theta}}(\mathbf{x}|Y)$$

where Equation (17) was used in the second and the third lines. $\qquad\square$

F.5 PROOF OF PROPOSITION 5

Let the query model $P(\mathbf{w}, \mathbf{Q}|Y)$ be $SE(3)$-equivariant such that

$$P(\mathbf{w}, \mathbf{Q}|Y) = P(\mathbf{w}, S\mathbf{Q}|S \circ Y) \quad \forall S \in SE(3) \tag{57}$$

We first show that $P(T|X, Y, \mathbf{w}, \mathbf{Q})$ satisfies

$$
\begin{aligned}
P(T|X, Y, \mathbf{w}, \mathbf{Q}) &= P(ST|S \circ X, Y, \mathbf{w}, \mathbf{Q}) \\
&= P(TS|X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q}) \quad \forall S = (\mathbf{R}_s, \mathbf{v}_S) \in SE(3)
\end{aligned}
\tag{58}
$$

To prove Equation (58), we first show that $\widetilde{E}(T|X, Y, w, \mathbf{q})$ in Equation (19) satisfies the following:

$$\widetilde{E}(ST|S \circ X, Y, w, \mathbf{q}) = \widetilde{E}(T|X, Y, w, \mathbf{q}) = \widetilde{E}(TS|X, S^{-1} \circ Y, w, S^{-1}\mathbf{q})$$

Proof. We first prove the left equivariance.

$$
\begin{aligned}
&\widetilde{E}_{\boldsymbol{\theta}}(ST|S \circ X, Y, w, \mathbf{q}) \\
&= w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(ST\mathbf{q}|S \circ X) - \mathbf{D}(\mathbf{R}_S)\mathbf{D}(\mathbf{R})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}|Y)\|^2 \\
&= w\|\mathbf{D}(\mathbf{R}_S)\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}|X) - \mathbf{D}(\mathbf{R}_S)\mathbf{D}(\mathbf{R})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}|Y)\|^2 && (\because \text{Equation (12)}) \\
&= w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}_i|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}_i|Y)\|^2 = \widetilde{E}_{\boldsymbol{\theta}}(T|X, Y, w, \mathbf{q}) && (\because \text{Equation (13)})
\end{aligned}
$$

We now prove the right equivariance.

$$
\begin{aligned}
&\widetilde{E}_{\boldsymbol{\theta}}(TS|X, S^{-1} \circ Y, w, S^{-1}\mathbf{q}) \\
&= w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\cancel{SS^{-1}}\mathbf{q}_i|X) - \mathbf{D}(\mathbf{R})\mathbf{D}(\mathbf{R}_S)\boldsymbol{\psi}_{\boldsymbol{\theta}}(S^{-1}\mathbf{q}_i|S^{-1} \circ Y)\|^2 \\
&= w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}_i|X) - \mathbf{D}(\mathbf{R})\underline{\mathbf{D}(\mathbf{R}_S)}\cancel{\mathbf{D}(\mathbf{R}_S^{-1})}\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}_i|Y)\|^2 && (\because \text{Equation (12)}) \\
&= w\|\boldsymbol{\varphi}_{\boldsymbol{\theta}}(T\mathbf{q}_i|X) - \mathbf{D}(\mathbf{R})\boldsymbol{\psi}_{\boldsymbol{\theta}}(\mathbf{q}_i|Y)\|^2 = \widetilde{E}_{\boldsymbol{\theta}}(T|X, Y, w, \mathbf{q})
\end{aligned}
$$

□

One may simply replace the energy function $E(T|X, Y)$ in Appendix F.2 with the new energy function $E(T|X, Y, \mathbf{v}, \mathbf{Q}) = \sum_{i=1}^{N_q} \widetilde{E}(T|X, Y, w_i, \mathbf{q}_i)$ to find that Equation (58) indeed holds.

Now we show that the marginal PDF $P(T|X, Y)$ is bi-equivariant,

Proof.

$$
\begin{aligned}
&P(ST|S \circ X, Y) \\
&= \int d\mathbf{w}d\mathbf{Q}P(ST|S \circ X, Y, \mathbf{w}, \mathbf{Q})P(\mathbf{w}, \mathbf{Q}|Y) \\
&= \int d\mathbf{w}d\mathbf{Q}P(T|X, Y, \mathbf{w}, \mathbf{Q})P(\mathbf{w}, \mathbf{Q}|Y) = P(T|X, Y) \quad (\because \text{Equation (57) and Equation (58)}) \\
&= \int d\mathbf{w}d\mathbf{Q}P(TS|X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q})P(\mathbf{w}, S^{-1}\mathbf{Q}|S^{-1} \circ Y) \\
&= \int d\mathbf{w}d(S^{-1}\mathbf{Q})P(TS|X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q})P(\mathbf{w}, S^{-1}\mathbf{Q}|S^{-1} \circ Y) \quad (\because \text{Equation (55)}) \\
&= \int d\mathbf{w}d\mathbf{Q}P(TS|X, S^{-1} \circ Y, \mathbf{w}, \mathbf{Q})P(\mathbf{w}, \mathbf{Q}|S^{-1} \circ Y) = P(TS|X, S^{-1} \circ Y) \quad (S^{-1}\mathbf{Q} \to \mathbf{Q})
\end{aligned}
$$

In the fourth line, we used the $SE(3)$-invariance of the Eulcidean volume element in Equation (55):

$$\int d\mathbf{Q} = \prod_{i=1}^{N_q}\int_{\mathbb{R}^3} d^3\mathbf{q}_i = \prod_{i=1}^{N_q}\int_{\mathbb{R}^3} d^3(T\mathbf{q}_i) = \int d(T\mathbf{Q}) \quad \forall T \in SE(3) \tag{59}$$

□

F.6 PROOF OF PROPOSITION 6

We first show that $\hat{P}_i(w_i, \mathbf{q}_i|Y)$ in Equation (24) is $SE(3)$-equivariant:

$$\hat{P}_i(w_i, T\mathbf{q}_i|T \circ Y) = \hat{P}_i(w_i, \mathbf{q}_i|Y) \quad \forall T \in SE(3) \tag{60}$$

Proof.

$$
\begin{aligned}
&\hat{P}_i(w_i, T\mathbf{q}_i|T \circ Y) \\
&= \frac{dl_i}{dw_i}\mathcal{N}(l_i; \log w(T\mathbf{q}_i|T \circ Y), \sigma_H)\delta^{(3)}(T\mathbf{q}_i - \mathbf{q}_i(T \circ Y)) \\
&= \frac{dl_i}{dw_i}\mathcal{N}(l_i; \log w(\mathbf{q}_i|Y), \sigma_H)\delta^{(3)}(\cancel{T}\mathbf{q}_i - \cancel{T}\mathbf{q}_i(Y)) \qquad (\because \text{Equation (17)})\\
&= \hat{P}_i(w_i, \mathbf{q}_i|Y)
\end{aligned}
$$

$\square$

As a result, $\hat{P}(\mathbf{w}, \mathbf{Q}|Y) = \prod_{i=1}^{N_q} \hat{P}_i(w_i, \mathbf{q}_i|Y)$ in Equation (24) also satisfies

$$\hat{P}(\mathbf{w}, T\mathbf{Q}|T \circ Y) = \hat{P}(\mathbf{w}, \mathbf{Q}|Y) \quad \forall T \in SE(3) \tag{61}$$

We now show that $H_i(w_i, \mathbf{q}_i|X, Y, T)$ in Equation (25) satisfies the following equation:

$$H_i(w_i, \mathbf{q}_i|X, Y, T) = H_i(w_i, \mathbf{q}_i|S \circ X, Y, ST) = H_i(w_i, S^{-1}\mathbf{q}_i|X, S^{-1} \circ Y, TS) \tag{62}$$

Proof.

$$
\begin{aligned}
&H_i(w_i, \mathbf{q}_i|S \circ X, Y, ST) \\
&= \begin{cases} \hat{P}_i(w_i, \mathbf{q}_i|Y) & \text{if } d_{min}(ST\mathbf{q}_i, S \circ X) < r \\ (dl_i/dw_i)\mathcal{N}(l_i; \alpha, \sigma_H)\delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y)) & \text{else} \end{cases} \\
&= \begin{cases} \hat{P}_i(w_i, \mathbf{q}_i|Y) & \text{if } d_{min}(T\mathbf{q}_i, X) < r \\ (dl_i/dw_i)\mathcal{N}(l_i; \alpha, \sigma_H)\delta^{(3)}(\mathbf{q}_i - \mathbf{q}_i(Y)) & \text{else} \end{cases} \qquad \text{(A)}\\
&= H_i(w_i, \mathbf{q}_i|X, Y, T) \\
&= \begin{cases} \hat{P}_i(w_i, S^{-1}\mathbf{q}_i|S^{-1} \circ Y) & \text{if } d_{min}\big(T(SS^{-1})\mathbf{q}_i, X\big) < r \\ (dl_i/dw_i)\mathcal{N}(l_i; \alpha, \sigma_H)\delta^{(3)}(S^{-1}\mathbf{q}_i - S^{-1}\mathbf{q}_i(Y)) & \text{else} \end{cases} \qquad \text{(B)}\\
&= \begin{cases} \hat{P}_i(w_i, S^{-1}\mathbf{q}_i|S^{-1} \circ Y) & \text{if } d_{min}\big((TS)(S^{-1}\mathbf{q}_i), X\big) < r \\ (dl_i/dw_i)\mathcal{N}(l_i; \alpha, \sigma_H)\delta^{(3)}(S^{-1}\mathbf{q}_i - \mathbf{q}_i(S^{-1} \circ Y)) & \text{else} \end{cases} \qquad \text{(C)}\\
&= H_i(w_i, S^{-1}\mathbf{q}_i|X, S^{-1} \circ Y, TS)
\end{aligned}
$$

We used $d_{min}(T\mathbf{x}, T \circ X) = d_{min}(\mathbf{x}, X) \ \forall T \in SE(3)$ in (A). This is because the Euclidean distance is preserved by $SE(3)$ transformations. We used $\delta^3(\mathbf{x}_1 - \mathbf{x}_2) = \delta^3(T\mathbf{x}_1 - T\mathbf{x}_2) \ \forall T \in SE(3)$ and Equation (60) in (B). Lastly, we used Equation (17) in (C). $\square$

Therefore, $H(\mathbf{w}, \mathbf{Q}|X, Y, T) = \prod_{i=1}^{N_q} H_i(w_i, \mathbf{q}_i|X, Y, T)$ also satisfies

$$H(\mathbf{w}, \mathbf{Q}|X, Y, T) = H(\mathbf{w}, \mathbf{Q}|SX, Y, ST) = H(\mathbf{w}, S^{-1}\mathbf{Q}|X, S^{-1} \circ Y, TS) \tag{63}$$

We now propose the following lemma.

Lemma 4. *Let a scalar function $f(T|X, Y)$ be defined as follows:*

$$f(T|X, Y) = \int d\mathbf{w} \int d\mathbf{Q} \ h_1(T, X, Y, \mathbf{w}, \mathbf{Q})h_2(T, X, Y, \mathbf{w}, \mathbf{Q})$$

$f(T|X, Y)$ is bi-equivariant if $h_1(T, X, Y, \mathbf{w}, \mathbf{Q})$ and $h_2(T, X, Y, \mathbf{w}, \mathbf{Q})$ satisfies

$$
\begin{aligned}
h_i(T, X, Y, \mathbf{w}, \mathbf{Q}) &= h_i(ST, S \circ X, Y, \mathbf{w}, \mathbf{Q}) \\
&= h_i(TS, X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q}) \quad \forall S \in SE(3), i \in \{1, 2\}
\end{aligned} \tag{64}
$$

Proof.

$$f(ST|SX, Y)$$

$$= \int d\mathbf{w} \int d\mathbf{Q} \, h_1(ST, SX, Y, \mathbf{w}, \mathbf{Q}) h_2(ST, SX, Y, \mathbf{w}, \mathbf{Q})$$

$$= \int d\mathbf{w} \int d\mathbf{Q} \, h_1(T, X, Y, \mathbf{w}, \mathbf{Q}) h_2(T, X, Y, \mathbf{w}, \mathbf{Q}) = f(T|X, Y) \qquad (\because \text{Equation (64)})$$

$$= \int d\mathbf{w} \int d\mathbf{Q} \, h_1(TS, X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q}) h_2(TS, X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q}) \quad (\because \text{Equation (64)})$$

$$= \int d\mathbf{w} \int d(S^{-1}\mathbf{Q}) \, h_1(TS, X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q}) h_2(TS, X, S^{-1} \circ Y, \mathbf{w}, S^{-1}\mathbf{Q})$$

$$(\because \text{Equation (59)})$$

$$= \int d\mathbf{w} \int d\mathbf{Q} \, h_1(TS, X, S^{-1} \circ Y, \mathbf{w}, \mathbf{Q}) h_2(TS, X, S^{-1} \circ Y, \mathbf{w}, \mathbf{Q})$$

□

We now prove the bi-equivariance of $\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y)$ in Equation (26).

Proof. We first define $h(T, X, Y, \mathbf{w}, \mathbf{Q})$ as follows:

$$h(T, X, Y, \mathbf{w}, \mathbf{Q}) = \log P_{\boldsymbol{\theta}}(T|X, Y, \mathbf{w}, \mathbf{Q}) + \hat{P}_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|Y) - H_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|X, Y, T) \qquad (65)$$

Using Equation (58), Equation (61) and Equation (63), we can prove that $h(T, X, Y, \mathbf{w}, \mathbf{Q})$ satisfies Equation (64). In addition, $H_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|X, Y, T)$ satisfies Equation (64) as was shown in Equation (63). Because $\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y)$ can be written as

$$\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y) = \mathbb{E}_{\mathbf{w}, \mathbf{Q} \sim H_{\boldsymbol{\theta}}} \left[\log P_{\boldsymbol{\theta}}(T|X, Y, \mathbf{w}, \mathbf{Q}) \right] - D_{KL} \left[H_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|X, Y, T) \, \middle\| \, \hat{P}_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|Y) \right]$$

$$= \int d\mathbf{w} \int d\mathbf{Q} \, H_{\boldsymbol{\theta}}(\mathbf{w}, \mathbf{Q}|X, Y, T) h(T, X, Y, \mathbf{w}, \mathbf{Q})$$

$$(66)$$

we prove the bi-equivariance of $\mathcal{L}_{\boldsymbol{\theta}}(T|X, Y)$ in Equation (26) using Lemma 4. □

G EQUIVARIANT GRAPH NEURAL NETWORKS

Tensor Product and Spherical Harmonics Given two vectors $\mathbf{u}$ and $\mathbf{v}$ of type-l_1 and -l_2, the tensor product $\mathbf{u} \otimes \mathbf{v}$ transforms according to a rotation $\mathbf{R} \in SO(3)$ as

$$\mathbf{u} \otimes \mathbf{v} \rightarrow (\mathbf{D}_{l_1}(\mathbf{R})\mathbf{u}) \otimes (\mathbf{D}_{l_2}(\mathbf{R})\mathbf{v}) \qquad (67)$$

Tensor products are important because they can be used to construct new vectors of different types. By a change of basis the tensor product $\mathbf{u} \otimes \mathbf{v}$ can be decomposed into the direct sum of type-l vectors using the *Clebsch-Gordan coefficients* (Thomas et al., 2018; Zee, 2016; Griffiths & Schroeter, 2018). Let this type-l vector be $(\mathbf{u} \otimes \mathbf{v})^{(l)}$. The m'th components of this vector is calcuated as:

$$(\mathbf{u} \otimes \mathbf{v})_m^{(l)} = \sum_{m_1=-l_1}^{l_1} \sum_{m_2=-l_2}^{l_2} C_{(l_1,m_1)(l_2,m_2)}^{(l,m)} u_{m_1} v_{m_2} \qquad (68)$$

where $C_{(l_1,m_1)(l_2,m_2)}^{(l,m)}$ is the Clebsch-Gordan coefficients in real basis, which can be nonzero only for $|l_1 - l_2| \leq l \leq l_1 + l_2$.

The *(real) spherical harmonics* $Y_m^{(l)}(\mathbf{x}/\|\mathbf{x}\|)$ are orthonormal functions that form the complete basis of the Hilbert space on the sphere S^2. $l \in \{0, 1, 2, \cdots\}$ is called the *degree* and $m \in \{-l, \cdots, l\}$ is called the *order* of the spherical harmonic function.

Consider the following $(2l + 1)$-dimensional vector field $\mathbf{Y}^{(l)} = (Y_{m=-l}^l, \cdots, Y_{m=l}^l)$. By a 3-dimensional rotation $\mathbf{R} \in SO(3)$, $\mathbf{Y}^{(l)}$ transforms like a type-l vector field such that

$$\mathbf{Y}^{(l)}(\mathbf{R}(\mathbf{x}/\|\mathbf{x}\|)) = \mathbf{D}_l(\mathbf{R})\mathbf{Y}^{(l)}(\mathbf{x}/\|\mathbf{x}\|) \qquad (69)$$

Tensor Field Networks Tensor field networks (TFNs) (Thomas et al., 2018) are $SE(3)$-equivariant models for generating representation-theoretic vector fields from a point cloud input. TFNs construct equivariant output feature vectors from equivariant input feature vectors and spherical harmonics. Spatial convolutions and tensor products are used for the equivariance.

Consider a featured point cloud input with M points given by $X = \{(\mathbf{x}_1, \mathbf{f}_1), \cdots, (\mathbf{x}_M, \mathbf{f}_M)\}$ where $\mathbf{x}_i \in \mathbb{R}^3$ is the position and $\mathbf{f}_i$ is the equivariant feature vector of the i-th point. Let $\mathbf{f}_i$ be decomposed into N vectors such that $\mathbf{f}_i = \bigoplus_{n=1}^{N} \mathbf{f}_i^{(n)}$, where $\mathbf{f}_i^{(n)}$ is a type-l_n vector, which is $(2l_n + 1)$ dimensional. Therefore, we define the action of $T = (\mathbf{R}, \mathbf{v}) \in SE(3)$ on X as

$$T \circ X = \{(T\mathbf{x}_1, \mathbf{D}(\mathbf{R})\mathbf{f}_1), \cdots, (T\mathbf{x}_M, \mathbf{D}(\mathbf{R})\mathbf{f}_M)\}$$

where $\mathbf{R} \in SO(3), \mathbf{v} \in \mathbb{R}^3$ and $\mathbf{D}(\mathbf{R}) = \bigoplus_{n=1}^{N} \mathbf{D}_{l_n}(\mathbf{R})$.

Consider the following input feature field $\mathbf{f}_{(in)}(\mathbf{x}|X)$ generated by the point cloud input X as

$$\mathbf{f}_{(in)}(\mathbf{x}|X) = \sum_{j=1}^{M} \mathbf{f}_j \delta^{(3)}(\mathbf{x} - \mathbf{x}_j) \tag{70}$$

where $\delta^{(3)}(\mathbf{x} - \mathbf{y}) = \prod_{\mu=1}^{3} \delta(x_\mu - y_\mu)$ is the three-dimensional Dirac delta function centered at $\mathbf{x}_j$. Note that this input feature field is an $SE(3)$-equivariant field, that is:

$$\mathbf{f}_{(in)}(T\mathbf{x}|T \circ X) = \mathbf{D}(\mathbf{R})\mathbf{f}_{(in)}(\mathbf{x}|X) \quad \forall T = (\mathbf{R}, \mathbf{v}) \in SE(3)$$

Now consider the following output feature field by a convolution

$$
\begin{aligned}
\mathbf{f}_{(out)}(\mathbf{x}|X) &= \bigoplus_{n'=1}^{N'} \mathbf{f}_{(out)}^{(n')}(\mathbf{x}|X) \\
&= \int d^3\mathbf{y} \, \mathbf{W}(\mathbf{x} - \mathbf{y})\mathbf{f}_{(in)}(\mathbf{y}|X) = \sum_j \mathbf{W}(\mathbf{x} - \mathbf{x}_j)\mathbf{f}_j
\end{aligned} \tag{71}
$$

with the convolution kernel $\mathbf{W}(\mathbf{x} - \mathbf{y}) \in \mathbb{R}^{dim(\mathbf{f}_{(out)}) \times dim(\mathbf{f}_{(in)})}$ whose (n', n)-th block $\mathbf{W}^{n'n}(\mathbf{x} - \mathbf{y}) \in \mathbb{R}^{(2l_{n'}+1) \times (2l_n+1)}$ is defined as follows:

$$\left[\mathbf{W}^{n'n}(\mathbf{x})\right]_{m'm} = \sum_{J=|l_{n'}-l_n|}^{l_{n'}+l_n} \phi_J^{n'n}(\|\mathbf{x}\|) \sum_{k=-J}^{J} C_{(J,k)(l_n,m)}^{(l_{n'},m')} Y_k^{(J)}(\mathbf{x}/\|\mathbf{x}\|) \tag{72}$$

Here, $\phi_J^{n'n}(\|\mathbf{x}\|) : \mathbb{R} \to \mathbb{R}$ is some learnable radial function. The output feature field $\mathbf{f}_{(out)}(\mathbf{x}|X)$ in Equation (71) is proven to be $SE(3)$-equivariant (Thomas et al., 2018; Fuchs et al., 2020).

SE(3)-Transformers The $SE(3)$-Transformers (Fuchs et al., 2020) are variants of TFNs with self-attention. Consider the case in which the output field is also a featured sum of Dirac deltas

$$\mathbf{f}_{(out)}(\mathbf{x}|X) = \sum_{j=1}^{M} \mathbf{f}_{(out),j} \delta^{(3)}(\mathbf{x} - \mathbf{x}_j) \tag{73}$$

where $\mathbf{x}_i$ is the same point as that of the point cloud input X. The SE(3)-Transformers apply type-0 (scalar) self-attention α_{ij} to Equation (71):

$$\mathbf{f}_{(out),i} = \sum_{j \neq i} \alpha_{ij} \mathbf{W}(\mathbf{x} - \mathbf{x}_j)\mathbf{f}_j + \bigoplus_{n'}^{N'} \sum_{n}^{N} \mathbf{W}_{(S)}^{n'n} \mathbf{f}_j^{(n)} \tag{74}$$

where the $\mathbf{W}_{(S)}^{n'n}$ term is called the *self-interaction* (Thomas et al., 2018). $\mathbf{W}_{(S)}^{n'n}$ is nonzero only when $l_{n'}' = l_n$. The self-interaction occurs where $i = j$ such that $\mathbf{W}(x_i - x_j) = W(0)$. The self-interaction term is needed because $\mathbf{W}$ is a linear combination of the spherical harmonics, which are not well defined in $\mathbf{x} = 0$. Details about the calculation of the self-attention α_{ij} can be found in Fuchs et al. (2020).

H   EXPERIMENT DETAILS

For the test environment, we use PyBullet (Coumans & Bai, 2016–2021) simulator for the experiments. We use the Franka Panda manipulator with a custom end-effector. We use IKFast (Diankov, 2010) with Pybullet-Planning (Garrett, 2018) for the inverse kinematics. Three simulated depth cameras are used to observe the point cloud of the scene. Six simulated depth cameras are used to observe the point cloud of the grasp. We downsample the point clouds using a voxel filter. We illustrate the downsampled point clouds in Figure 6. Since motion planning is not in the scope of our work, we assume no collision between the environment and the robot links except for the hand link. We also allow the robot to teleport to reach pre-grasp and pre-place poses to eliminate the unnecessary influence of the motion planners. However, we fully simulate the trajectories of all the task-relevant primitives (e.g., grasping, releasing, lifting).

For the inference time, we run the MH for 1000 steps and then run the Langevin algorithm for 300 steps. Lastly, we optimize the samples for 100 steps using Equation (50) but without noise. We empirically find that only at most three query points have significant weights after training. Therefore, we only use three query points with the highest weights to save computations. Instead of directly taking the lowest-energy sample pose, we check the feasibility of the pose before going into action. For example, if a collision is found or no inverse kinematics solution can be found for the sample pose, we deny that pose and move to the next best sample. We provide the details in Algorithm 2.

Algorithm 2 Pick-and-place algorithm

Input: Pick-model $P_{pick}(T|X)$, Place-model, $P_{place}(T|X,Y)$, Number of iterations N

$\quad X \leftarrow$ observe_scene() $\hfill \triangleright$ Observe the point cloud of the scene
$\quad [T_i]_{i=1}^N \leftarrow$ sample$(P_{pick}(\cdot|X), N)$ $\hfill \triangleright$ Sample N poses from the pick-model
$\quad [T_i]_{i=1}^N \leftarrow$ sort $\left([T_i]_{i=1}^N, P_{pick}(\cdot|X)\right)$ $\hfill \triangleright$ Sort samples by their probabilities (descending order)
$\quad$ **for** T **in** $[T_i]_{i=1}^N$ **do**
$\quad\quad$ **if** feasible(T) **then**
$\quad\quad\quad$ pick(T) $\hfill \triangleright$ Pick if the configuration is feasible
$\quad\quad\quad$ **break**
$\quad\quad$ **end if**
$\quad$ **end for**
$\quad X \leftarrow$ observe_scene() $\hfill \triangleright$ Observe the point cloud of the scene
$\quad Y \leftarrow$ observe_gripper() $\hfill \triangleright$ Observe the point cloud of the gripper
$\quad [T_i]_{i=1}^N \leftarrow$ sample$(P_{place}(\cdot|X,Y), N)$ $\hfill \triangleright$ Sample N poses from the place-model
$\quad [T_i]_{i=1}^N \leftarrow$ sort $\left([T_i]_{i=1}^N, P_{place}(\cdot|X,Y)\right)$ $\triangleright$ Sort samples by their probabilities (descending order)
$\quad$ **for** T **in** $[T_i]_{i=1}^N$ **do**
$\quad\quad$ **if** feasible(T) **then**
$\quad\quad\quad$ place(T) $\hfill \triangleright$ Place if the configuration is feasible
$\quad\quad\quad$ **break**
$\quad\quad$ **end if**
$\quad$ **end for**

We experimented with two tasks, the mug-hanging task and the stick-to-tray task. For both tasks, we only generate demonstrations using a single target object instance in upright poses. For evaluations, we tested with five different setups: A) Default, B) Unseen poses, C) Unseen instances, D) Unseen distractors, E) Unseen poses, instances, and distractors.

In the default setup, we experiment with the default (trained) instance and trained poses (upright), with only the x, y, and yaw being randomized. In the unseen poses setup, the default instance is provided in unseen (lying) poses. The poses are completely randomized, including the elevation z. In the unseen instances setup, ten unseen instances of target objects are provided in the trained poses (upright), again with only the x, y, and yaw being randomized. In the unseen distractors setup, four unseen visual distractors are located near the target objects. We randomize the poses and the colors of these distractors. To separate the effect of motion planning, we disable the collision between the distractors and the robot. Lastly, in the unseen poses, instances, and distractors setup, we combine all the prior setups. We experiment with ten unseen instances in unseen poses (50% upright and 50%

Figure 6: A) Downsampled point cloud of the scene. B) Downsampled point cloud of the gripper with a grasped object.

Figure 7: Five different experiment setups for the mug-hanging task.

lying, arbitrary elevation) with four randomized visual distractors. In this setup, we use supports to give arbitrary elevation to the target objects. Note that we both used upright and lying poses, unlike the unseen poses setup. This is to test the case with unseen distractors and unseen instances for not only the lying poses but the upright poses as well. Note that upright poses are also unseen poses because we give arbitrary elevations. However, for the stick-to-tray task, we found that our models cannot correctly pick sticks that are lying flat on the floor. This is because the task oracle avoids picking near the floor due to collision. As a result, our models are also trained to avoid picking near the floor. It is hence inappropriate to expect models to generalize to pick flat-lying sticks. Therefore, we place the sticks in the air instead of on the ground to correctly assess the generalizability to unseen poses. The experiment settings for the mug-hanging task is illustrated in Figure 7. We also illustrate the ten unseen mug instances in Figure 8. The experiment settings for the stick-to-tray task are illustrated in Figure 9. We use ten sticks of different sizes as unseen instances for the stick-to-tray task, which are illustrated in Figure 10.

For EDFs, we used a single query point for the pick inference and three query points for the place inference. For IDFs, we used 30 query points for the pick inference and ten query points for the place inference. The reason we used much more query points for IDFs is that the type-0 descriptors cannot encode orientations alone. Unlike EDFs, IDFs require at least three query points and much more in practice to determine orientations. This is in direct comparison with EDFs, which can determine the orientations even with a single point. The computational benefit of using only type-0 descriptors is compensated by the increased number of query points. On our system, IDF takes 9.06 seconds for the pick inference and 10.77 seconds for the place inference. This is almost as twice as slow for the pick and 30% slower for the place compared to EDFs.

We run all the experiments on an Nvidia RTX3090 GPU and an Intel i9-12900k CPU with 16Gb RAM. We turned off all the E-cores of the CPU and only used P-cores with a fixed clock of 5100Mhz. We found that turning off the E-core is crucial for the inference speed.

The models were trained for 600 steps (60 epochs) using Adam optimizer (Kingma & Ba, 2014) where the learning rates range from 0.005 to 0.001. We randomly perturb the target pose and apply jitters on input point clouds to augment the training data. It takes around 5.5 hours to train the pick-model and 8.5 hours to train the place-model, where most of the time is spent on MCMC sampling. We run 10000 iterations of the MH and $3000 \sim 6000$ iterations (Linearly increasing as training proceeds) of the Langevin algorithm to draw negative samples for the training.

Figure 8: The ten mug instances that were used as unseen mug instances are illustrated.

Figure 9: Five different experiment setups for the stick-to-tray task.

Figure 10: The ten stick instances that were used as unseen mug instances are illustrated.

I ADDITIONAL EXPERIMENT RESULTS

Table 3: Success rate of our methods with low variance demonstrations and five demonstrations

Setup	Low Var. & Unimodal Demo			5 Demo		
	Pick	Place	Total	Pick	Place	Total
Default	1.00	0.99	0.99	1.00	0.99	0.99
Unseen Poses (P)	1.00	0.96	0.96	1.00	1.00	1.00
Unseen Instances (I)	0.99	0.90	0.89	1.00	0.95	0.95
Unseen Distractors (D)	1.00	1.00	1.00	0.99	1.00	0.99
Unseen P+I+D	0.99	0.83	0.82	1.00	0.91	0.91

Table 4: Success rate of EDFs on two additional tasks

Setup	Mixed Mug-hanging Task			Stick-to-tray Task		
	Pick	Place	Total	Pick	Place	Total
Default	1.00	0.99	0.99	0.97	1.00	0.97
Unseen Poses (P)	1.00	0.99	0.99	0.92	0.97	0.89
Unseen Instances (I)	1.00	0.92	0.92	0.95	1.00	0.95
Unseen Distractors (D)	0.96	0.99	0.95	0.99	1.00	0.99
Unseen P+I+D	0.90	0.89	0.80	0.85	0.99	0.84