On Optimal Robustness to Adversarial Corruption in Online Decision Problems

Abstract

This paper considers two fundamental sequential decision-making problems: the problem of prediction with expert advice and the multi-armed bandit problem. We focus on stochastic regimes in which an adversary may corrupt losses, and we investigate what level of robustness can be achieved against adversarial corruptions. The main contribution of this paper is to show that optimal robustness can be expressed by a square-root dependency on the amount of corruption. More precisely, we show that two classes of algorithms, anytime Hedge with decreasing learning rate and algorithms with second-order regret bounds, achieve $O(\frac{\log N}{\Delta} + \sqrt{\frac{C \log N}{\Delta}})$-regret, where N, Δ, and C represent the number of experts, the gap parameter, and the corruption level, respectively. We further provide a matching lower bound, which means that this regret bound is tight up to a constant factor. For the multi-armed bandit problem, we also provide a nearly tight lower bound up to a logarithmic factor.

1 Introduction

In this work, we consider two fundamental sequential decision-making problems, the problem of prediction with expert advice (expert problem) and the multi-armed bandit (MAB) problem. In both problems, a player chooses probability vectors p_t over a given action set $[N] = \{1, 2, \ldots, N\}$ in a sequential manner. More precisely, in each round t, a player chooses a probability vector $p_t \in [0, 1]^N$ over the action set, and then an environment chooses a loss vector $\ell_t \in [0, 1]^N$. After the player chooses p_t, the player observes ℓ_t in the expert problem. In an MAB problem, the player picks action $i_t \in [N]$ following p_t and then observe ℓ_{ti_t}. The goal of the player is to minimize the (pseudo-) regret $\bar{R}_T$ defined as

$$R_{Ti^*} = \sum_{t=1}^{T} \ell_t^\top p_t - \sum_{t=1}^{T} \ell_{ti^*}, \quad \bar{R}_{Ti^*} = \mathbf{E}\left[R_{Ti^*}\right], \quad \bar{R}_T = \max_{i^* \in [N]} \bar{R}_{Ti^*}. \tag{1}$$

For such decision-making problems, two main types of environments have been studied: stochastic environments and an adversarial environments. In stochastic environments, the loss vectors are assumed to follow an unknown distribution, i.i.d. for all rounds. It is known that the difficulty of the problems can be characterized by the *suboptimality gap* parameter $\Delta > 0$, which denotes the minimum gap between the expected losses for the optimal action and for suboptimal actions. Given the parameter Δ, mini-max optimal regret bounds can be expressed as $\Theta(\frac{\log N}{\Delta})$ in the expert problem [Degenne and Perchet, 2016, Mourtada and Gaïffas, 2019] and $\Theta(\frac{N \log T}{\Delta})$ in the MAB problem [Auer et al., 2002a, Lai and Robbins, 1985, Lai, 1987]. In contrast to the stochastic model, the adversarial model does not assume any generative models for loss vector, but the loss at each round may behave adversarially depending on the choices of the player up until that round. The mini-max optimal regret

Table 1: Regret bounds in stochastic regimes with adversarial corruptions

Problem setting	Upper bound	Lower bound
Expert problem	$O\left(\frac{\log N}{\Delta} + C\right)$ [Amir et al., 2020]	$\Omega\left(\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}}\right)$
	$O\left(\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}}\right)$ [Theorems 3, 4]	[Theorem 5]
Multi-armed bandit	$O\left(\frac{N\log T}{\Delta} + \sqrt{\frac{CN\log T}{\Delta}}\right)$ [Zimmert and Seldin, 2021]	$\Omega\left(\frac{N}{\Delta} + \sqrt{\frac{CN}{\Delta}}\right)$ [Theorem 6]

bounds for the adversarial model are $\Theta(\sqrt{T\log N})$ in the expert problem [Cesa-Bianchi and Lugosi, 2006, Freund and Schapire, 1997] and $\Theta(\sqrt{TN})$ in the MAB problem [Audibert and Bubeck, 2009, Auer et al., 2002b].

As can be seen in the regret bounds, achievable performance differs greatly between the stochastic and adversarial regimes, which implies that the choice of the models and algorithms will matter in many practical applications. One promising solution to this challenge is to develop *best-of-both-worlds (BOBW)* algorithms, which perform (nearly) optimally in both stochastic and adversarial regimes. For the expert problem, Gaillard et al. [2014] provide an algorithm with a BOBW property, and Mourtada and Gaïffas [2019] have shown that the well-known Hedge algorithm with decreasing learning rate (decreasing Hedge) enjoys a BOBW property as well. For the MAB problem, the Tsallis-INF algorithm by Zimmert and Seldin [2021] has a BOBW property, i.e., achieves $O(\frac{K\log T}{\Delta})$-regret in the stochastic regime and $O(\sqrt{KT})$-regret in the adversarial regime. One limitation of BOBW guarantees is, however, that it does not necessarily provide nontrivial regret bounds for a situation in which the stochastic and the adversarial regimes are *mixed*, i.e., an intermediate situation.

To overcome this BOBW-property limitation, our work focuses on an intermediate (and comprehensive) regime between the stochastic and adversarial settings. More precisely, we consider the *adversarial regime with a self-bounding constraint* introduced by Zimmert and Seldin [2021]. As shown by them, this regime includes the *stochastic regime with adversarial corruptions* [Lykouris et al., 2018, Amir et al., 2020] as a special case, in which an adversary modifies the i.i.d. losses to the extent that the total amount of changes does not exceed C, which is an unknown parameter referred to as the *corruption level*. For the expert problems in the stochastic regime with adversarial corruptions, Amir et al. [2020] have shown that the decreasing Hedge algorithm achieves $O(\frac{\log N}{\Delta} + C)$-regret. For the MAB problem, Zimmert and Seldin [2021] have shown that Tsallis-INF achieves $O(\frac{N\log T}{\Delta} + \sqrt{\frac{CN\log T}{\Delta}})$-regret in adversarial regimes with self-bounding constraints.

The contributions of this work are summarized in Table 1, with existing results. As shown in Theorems 3 and 4, this paper provides an improved regret upper bound of $O(\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}})$ for the expert problem in the adversarial regime with self-bounding constraints. This regret upper bound is tight up to a constant factor. In fact, we provide a matching lower bound in Theorem 5. In addition to this, we show an $\Omega(\frac{N}{\Delta} + \sqrt{\frac{CN}{\Delta}})$-lower bound for MAB, which implies that Tsallis-INF by Zimmert and Seldin [2021] achieves a nearly optimal regret bound up to an $O(\log T)$ factor in the adversarial regime with self-bounding constraints.

The regret bounds in Theorems 3 and 4 are smaller than the regret bound shown by Amir et al. [2020] for the stochastic regime with adversarial corruptions, especially when $C = \Omega(\frac{\log N}{\Delta})$, and they can be applied to more general problem settings of the adversarial regime with self-bounding constraints. Note here that this study and their study consider slightly different definitions of regret. More precisely, they define regret using losses *without* corruptions, while this study uses losses *after* corruption to define regret. In practice, appropriate definitions would vary depending on situations. For example, if each expert's prediction is itself corrupted, the latter definition is suitable. In contrast, if only the observation of the player is corrupted, the former definition seems appropriate. However, even after taking this difference in definitions into account, we can see that the regret bound in our

work is, in a sense, stronger than theirs, as is discussed in Remark 1 of this paper. In particular, we would like to emphasize that the new bound of $O(\frac{\log N}{\Delta} + \sqrt{\frac{C \log N}{\Delta}})$ provides the first theoretical evidence implying that the corresponding algorithms are more robust than the naive Follow-the-Leader algorithm, against adversarial corruptions. On the other hand, we also note that the regret bound by Amir et al. [2020] is tight as long as the former regret definition is used.

This work shows the tight regret upper bounds for two types of known algorithms. The first, (Theorem 3), is the decreasing Hedge algorithm, which has been analyzed by Amir et al. [2020] and Mourtada and Gaïffas [2019] as well. The second (Theorem 4) is algorithms with *second-order regret bounds* [Cesa-Bianchi et al., 2007, Gaillard et al., 2014, Hazan and Kale, 2010, Steinhardt and Liang, 2014, Luo and Schapire, 2015]. It is worth mentioning that Gaillard et al. [2014] have shown that a kind of second-order regret bounds imply $O(\frac{\log N}{\Delta})$-regret in the stochastic regime. Theorem 4 in this work extends their analysis to a broader setting of the adversarial regime with self-bounding constraints. In the proof of Theorems 3 and 4, we follow a proof technique given by Zimmert and Seldin [2021] to exploit self-bounding constraints.

To show regret lower bounds in Theorems 5 and 6, we construct specific environments with corruptions that provide insight into effective attacks which would make learning fail. Our approach to corruption is to modify the losses so that the optimality gaps reduce. This approach achieves a mini-max lower bound in the expert problem (Theorem 5) and a nearly-tight lower bound in MAB up to a logarithmic factor in T (Theorem 6). We conjecture that there is room for improvement in this lower bound for MAB under assumptions on consistent policies [Lai and Robbins, 1985], and that the upper bound by Zimmert and Seldin [2021] is tight up to a constant factor.

2 Related work

In the context of the expert problem, studies on stochastic settings seem to be more limited than those on the adversarial setting. De Rooij et al. [2014] have focused on the fact that the Follow-the-Leader (FTL) algorithm works well for a stochastic setting, and they have provided an algorithm that combines FTL and Hedge algorithms to achieve the best of both worlds. Gaillard et al. [2014] have provided an algorithm with a second-order regret bound depending on $V_{Ti^*} = \sum_{t=1}^{T} (\ell_t^\top p_t - \ell_{ti^*})^2$ in place of T and have shown that such an algorithm achieves $O(\frac{\log N}{\Delta})$-regret in the stochastic regime. Mourtada and Gaïffas [2019] have shown that a simpler Hedge algorithm with decreasing learning rates of $\eta_t = \Theta(\sqrt{\frac{\log N}{t}})$ enjoys a tight regret bound in the stochastic regime as well. This simple decreasing Hedge algorithm has been shown by Amir et al. [2020] to achieve $O(\frac{\log N}{\Delta} + C)$-regret in the stochastic regime with adversarial corruptions. For online linear optimization, a generalization of the expert problem, Huang et al. [2016] have shown that FTL achieves smaller regret in the stochastic setting and provided best-of-both-worlds algorithms via techniques reported by Sani et al. [2014].

For MAB, there are a number of studies on best-of-both-worlds algorithms [Bubeck and Slivkins, 2012, Zimmert and Seldin, 2021, Seldin and Slivkins, 2014, Seldin and Lugosi, 2017, Pogodin and Lattimore, 2020, Auer and Chiang, 2016, Wei and Luo, 2018, Zimmert et al., 2019, Lee et al., 2021]. Among these, studies by Wei and Luo [2018], Zimmert and Seldin [2021], Zimmert et al. [2019] are closely related to this work. In their studies, gap-dependent regret bounds in the stochastic regime are derived via $\{p_t\}$-dependent regret bounds in the adversarial regime, similarly to that seen in this work and in previous studies by Gaillard et al. [2014], Amir et al. [2020].

Studies on online optimization algorithms robust to adversarial corruptions has been extended to a variety of models, including those for the multi-armed bandit [Lykouris et al., 2018, Gupta et al., 2019, Zimmert and Seldin, 2021, Hajiesmaili et al., 2020], Gaussian process bandits [Bogunovic et al., 2020], Markov decision processes [Lykouris et al., 2019], the problem of prediction with expert advice [Amir et al., 2020], online linear optimization [Li et al., 2019], and linear bandits [Bogunovic et al., 2021, Lee et al., 2021]. There can be found the literature on effective attacks to bandit algorithms [Jun et al., 2018, Liu and Shroff, 2019] as well.

As summarized by Hajiesmaili et al. [2020], there can be found studies on two different models of adversarial corruptions: the oblivious corruption model and the targeted corruption model. In the former (e.g., in studies by Lykouris et al. [2018], Gupta et al. [2019], Bogunovic et al. [2020]) the attacker may corrupt the losses ℓ_t after observing (ℓ_t, p_t) without knowing the chosen action

125 i_t while, in the latter (e.g., in studies by Jun et al. [2018], Hajiesmaili et al. [2020], Liu and Shroff
126 [2019], Bogunovic et al. [2021]), the attacker can choose corruption depending on (ℓ_t, p_t, i_t). We
127 discuss the differences between these models in Section 3. This work mainly focuses on the oblivious
128 corruption model for MAB problems. It is worth mentioning that Tsallis-INF [Zimmert and Seldin,
129 2021] works well in the oblivious corruption models, as is shown in Table 1, as well as achieving
130 best-of-both-worlds.

3 Problem setting

132 A player is given N, the number of actions. In each round $t = 1, 2, \ldots$ the player chooses a probability
133 vector $p_t = (p_{t1}, p_{t2}, \ldots, p_{tN})^\top \in \{p \in [0,1]^N \mid \|p\|_1 = 1\}$, and then the environment chooses a
134 loss vector $\ell_t = (\ell_{t1}, \ell_{t2}, \ldots, \ell_{tN})^\top \in [0,1]^N$. In the expert problem, the player can observe all
135 entries of ℓ_t after outputting p_t. By way of contrast, in MAB problem, the player picks i_t w.r.t. p_t,
136 i.e., choose i_t so that $\mathrm{Prob}[i_t = i | p_t] = p_{ti}$, and then observes ℓ_{ti_t}. The performance of the player is
137 measured by means of the regret defined in (1).

138 Note that in MAB problems we have

$$\mathbf{E}\left[\sum_{t=1}^T (\ell_{ti_t} - \ell_{ti^*})\right] = \mathbf{E}\left[\sum_{t=1}^T (\ell_t^\top p_t - \ell_{ti^*})\right] = \bar{R}_{Ti^*} \tag{2}$$

139 under the assumption that ℓ_t is independent of i_t given p_t.

140 This paper focuses on environments in the following regime:

141 **Definition 1** (Adversarial regime with a self-bounding constraint [Zimmert and Seldin, 2021]). We
142 say that the environment is in an *adversarial regime with a* (i^*, Δ, C, T) *self-bounding constraint* if

$$\bar{R}_{Ti^*} = \mathbf{E}\left[\sum_{t=1}^T (\ell_t^\top p_t - \ell_{ti^*})\right] \geq \Delta \cdot \mathbf{E}\left[\sum_{t=1}^T (1 - p_{ti^*})\right] - C \tag{3}$$

143 holds for any algorithms, where $\Delta \in [0,1]$ and $C \geq 0$.

144 In this paper, we deal with the situation in which the player is *not* given parameters (i^*, Δ, C, T). We
145 note that the environment in Definition 1 includes the adversarial setting as a special case since (3)
146 holds for any $\Delta \in [0,1]$ and i^* if $C \geq 2T$.

147 The regime defined in Definition 1 includes the following examples:

148 **Example 1** (Stochastic regime). Suppose $\ell_t \in [0,1]^N$ follows an unknown distribution $\mathcal{D}$ over
149 i.i.d. for $t \in \{1, 2, \ldots\}$. Denote $\mu = \mathbf{E}_{\ell \sim \mathcal{D}}[\ell]$, and let $i^* \in \arg\min_{i \in [N]} \mu_i$ and $\Delta =$
150 $\min_{i \in [N] \setminus \{i^*\}} (\mu_i - \mu_{i^*})$. Then the environment is in the adversarial regime with a self-bounding
151 constraint (3) with $C = 0$.

152 **Example 2** (Stochastic regime with adversarial corruptions). Suppose $\ell_t \in [0,1]^N$ is given as
153 follows: (i) a temporary loss $\ell_t' \in [0,1]^N$ is generated from an unknown distribution $\mathcal{D}$ (i.i.d.
154 for t) (ii) an adversary corrupts ℓ_t' after observing p_t to determine ℓ_t subject to the constraint of
155 $\sum_{t=1}^T \|\mathbf{E}[\ell_t] - \mathbf{E}[\ell_t']\|_\infty \leq C$. As shown in [Zimmert and Seldin, 2021], this regime satisfies (3),
156 i.e., is a special case of the adversarial regime with a self-bounding constraint.

157 **Remark 1.** For the stochastic regime with adversarial corruptions, different regret notions can be
158 found in the literature. An alternative to the definition in (1) is the regret w.r.t. the losses without
159 corruptions, i.e., $R_{Ti^*}' = \sum_{t=1}^T (\ell_t'^\top p_t - \ell_{ti^*}')$, ($\bar{R}_{Ti^*}'$, and $\bar{R}_T'$ can also be defined in a similar
160 way). In general, which metric will be appropriate depends on the situation of the application. For
161 example, in the case of prediction with expert advice, if each expert's prediction is itself corrupted, the
162 player's performance should be evaluated in terms of the regret $\bar{R}_T$, as the consequential prediction
163 performance is determined by the losses ℓ_t after corruptions, not by ℓ_t'. In contrast, if only the
164 observation of the player is corrupted, the performance should be evaluated in terms of $\bar{R}_T'$.

165 We can easily see that $|\bar{R}_{Ti^*}' - \bar{R}_{Ti^*}| \leq 2C$. Amir et al. [2020] have shown a regret bound of
166 $\bar{R}_T' = O\left(\frac{\log N}{\Delta} + C\right)$, which immediately implies $\bar{R}_T = O\left(\frac{\log N}{\Delta} + C\right)$. Similarly, a regret bound

of $\bar{R}_T = O\left(\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}}\right)$ immediately implies $\bar{R}'_T = O\left(\frac{\log N}{\Delta} + C\right)$. In fact, from the AM-DM inequality, we have

$$\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}} \leq \frac{\log N}{\Delta} + \frac{1}{2}\left(C + \frac{\log N}{\Delta}\right) = O\left(C + \frac{\log N}{\Delta}\right).$$

We here note that the former bound of $\bar{R}_T = O\left(\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}}\right)$ is properly stronger than the latter of $\bar{R}'_T = O\left(\frac{\log N}{\Delta} + C\right)$, as the latter does not necessarily implies the former.

Remark 2. In MAB, a *targeted corruption model* has been considered to be a variant of the model in Example 2. In this model, the adversary corrupts the losses after observing i_t. In this case, the loss ℓ_t after corruptions and i_t are dependent given p_t, and hence (2) does not always hold.

4   Regret upper bound

4.1   Known regret bounds for adversarial regimes by hedge algorithms

The Hedge algorithm [Freund and Schapire, 1997] (also called the multiplicative weight update [Arora et al., 2012] or the weighted majority forecaster [Littlestone and Warmuth, 1994]) is known to be a mini-max optimal algorithm for the expert problem. In the Hedge algorithm, the probability vector p_t is defined as follows:

$$w_{ti} = \exp\left(-\eta_t \sum_{j=1}^{t-1} \ell_{ji}\right), \quad p_t = \frac{w_t}{\|w_t\|_1}, \tag{4}$$

where $\eta_t > 0$ are learning rate parameters. If p_t is given by (4), the regret is bounded as follows:

Lemma 1. *If $\{p_t\}_{t=1}^T$ is given by (4) with decreasing learning rates (i.e., $\eta_t \geq \eta_{t+1}$ for all t), for any $\{\ell_t\}_{t=1}^T$ and $i^* \in [N]$, the regret is bounded as*

$$R_{Ti^*} \leq \frac{\log N}{\eta_1} + \sum_{t=1}^T \left(\frac{1}{\eta_t}\sum_{i=1}^N p_{ti}g\left(\eta_t(-\ell_{ti} + \alpha_t)\right) + \left(\frac{1}{\eta_{t+1}} - \frac{1}{\eta_t}\right)H(p_{t+1})\right), \tag{5}$$

for any $\{\alpha_t\}_{t=1}^T \subseteq \mathbb{R}$, where g and H are defined as

$$g(x) = \exp(x) - x - 1, \quad H(p) = \sum_{i=1}^N p_i \log\frac{1}{p_i}. \tag{6}$$

From this lemma, using $g(x) \approx x^2/2$ and $H(p) \leq \log N$, we obtain the following regret bounds for adversarial settings.

Theorem 1 (Theorem 2.3 in [Cesa-Bianchi and Lugosi, 2006]). *If p_t is given by (4) with $\eta_t = \sqrt{\frac{8\log N}{t}}$, for any T, $i^* \in [N]$ and $\{\ell_t\}_{t=1}^T \subseteq [0,1]^N$, the regret is bounded as*

$$R_{Ti^*} \leq \sqrt{2T\log N} + \log N/8. \tag{7}$$

Hedge algorithms with decreasing learning rates $\eta_t = \Theta(\sqrt{\frac{\log N}{t}})$, as in Theorem 1, are referred to as decreasing Hedge, e.g., in [Mourtada and Gaïffas, 2019]. Such algorithms are shown by Mourtada and Gaïffas [2019] to achieve $O(\sqrt{\frac{\log N}{\Delta}})$-regret in stochastic regimes, and are also shown, by Amir et al. [2020], to achieve $O(\sqrt{\frac{\log N}{\Delta}} + C)$-regret in stochastic regimes with adversarial corruptions.

Besides such worst-case regret bounds as found in Theorem 1, various data-dependent regret bounds have been developed (see, e.g., [Steinhardt and Liang, 2014]). One remarkable example is that of

the *second-order* bounds by Cesa-Bianchi et al. [2007], which depend on parameters V_T defined as follows:

$$v_t = \sum_{i=1}^{N} p_{ti}(\ell_{ti} - \ell_t^\top p_t)^2, \quad V_T = \sum_{t=1}^{T} v_t \tag{8}$$

A regret bound depending on V_T rather than T can be achieved by the following adaptive learning rates:

Theorem 2 (Theorem 5 in [Cesa-Bianchi et al., 2007])**.** *If p_t is given by* (4) *with,* $\eta_t = \min\left\{1, \sqrt{\frac{2(\sqrt{2}-1)\log N}{(e-2)V_{t-1}}}\right\}$ *, the regret is bounded as*

$$R_{Ti^*} \le 4\sqrt{V_T \log N} + 2\log N + 1/2 \tag{9}$$

for any T, i^* and $\{\ell_t\}_{t=1}^{T} \subseteq [0,1]^N$.

As $V_T \le T$ follows from the definition (8), the regret bound in (2) includes the worst-case regret bound of $R_{Ti^*} = O(\sqrt{T\log N})$. Further, as shown in Corollary 3 of [Cesa-Bianchi et al., 2007], the bound in Theorem 2 implies $R_{Ti^*} = O(\sqrt{\frac{L_{Ti^*}(T-L_{Ti^*})}{T}\log N})$, where $L_{Ti^*} = \sum_{t=1}^{T} \ell_{ti^*}$. This means that the regret will be improved if the cumulative loss L_{Ti^*} for optimal action i^* is small or is close to T.

4.2 Refined regret bound for decreasing Hedge

This subsection shows that the algorithm described in Theorem 1 enjoys the following regret bound as well:

Theorem 3. *If p_t is given by* (4) *with $\eta_t = \sqrt{\frac{8\log N}{t}}$, we have*

$$\bar{R}_{Ti^*} \le 33 + \frac{100\log N}{\Delta} + 10\sqrt{\frac{C\log N}{\Delta}} \tag{10}$$

under the assumption that (3) *holds.*

Proof. Using the fact that $g(x) \le \frac{(e-1)x^2}{2}$ for $x \le 1$ and $H(p) \le (1-p_{i^*})(1+\log N-\log(1-p_{i^*}))$, from Lemma 1, we obtain

$$R_{Ti^*} \le 32\log N + \sqrt{8\log N} \sum_{t=1}^{T} \frac{1-p_{ti^*}}{\sqrt{t}}\left(1 + \frac{1}{16\log N}\log\frac{1}{1-p_{ti^*}}\right). \tag{11}$$

A complete proof for (11) can be found in the appendix. From (3) and (11), for any $\lambda > 0$, we have
$$\bar{R}_{Ti^*} = (1+\lambda)\bar{R}_{Ti^*} - \lambda\bar{R}_{Ti^*}$$

$$\le \mathbf{E}\left[(1+\lambda)\left(32\log N + \sqrt{8\log N}\sum_{t=1}^{T}\frac{1-p_{ti^*}}{\sqrt{t}}\left(1 - \frac{\log(1-p_{ti^*})}{16\log N}\right)\right) - \lambda\left(\Delta\sum_{t=1}^{T}(1-p_{ti^*}) - C\right)\right]$$

$$\le 32(1+\lambda)\log N + \lambda C + \frac{1+\lambda}{\sqrt{32\log N}}\mathbf{E}\left[\sum_{t=1}^{T}\frac{1-p_{ti^*}}{\sqrt{t}}\left(16\log N - \frac{\lambda\Delta\sqrt{32t\log N}}{1+\lambda} - \log(1-p_{ti^*})\right)\right].$$

To bound the values of the expectation, we use the following inequality

$$\sum_{t=1}^{T}\frac{x_t}{\sqrt{t}}\left(a - b\sqrt{t} - \log x_t\right) \le \frac{2a^2+1}{b} + b \tag{12}$$

which holds for any $a,b > 0$, T and $\{x_t\}_{t=1}^{T} \subseteq (0,1)$. A proof of (12) is given in the appendix. Combining the above two displayed inequalities with $a = 16\log N$ and $b = \frac{\lambda\Delta\sqrt{32\log N}}{1+\lambda}$ we obtain

$$\bar{R}_{Ti^*} \le 32(1+\lambda) + \lambda C + \frac{(1+\lambda)^2(16\log N + 1)}{\lambda\Delta} + \Delta$$

$$= 33 + \frac{36\log N}{\Delta} + \lambda\left(32 + C + \frac{18\log N}{\Delta}\right) + \frac{1}{\lambda}\frac{18\log N}{\Delta}$$

217   By choosing $\lambda = \sqrt{\frac{16 \log N}{\Delta(32+C)+16 \log N}}$, we obtain

$$\bar{R}_{Ti^*} \le 33 + \frac{36 \log N}{\Delta} + 2\sqrt{\left(32 + C + \frac{18 \log N}{\Delta}\right)\frac{18 \log N}{\Delta}}$$

$$\le 33 + \frac{100 \log N}{\Delta} + 10\sqrt{\frac{C \log N}{\Delta}},$$

218   where the second inequality follows from $\sqrt{x+y} \le \sqrt{x} + \sqrt{y}$ for $x, y \ge 0$. $\square$

219   Combining Theorems 1 and 3, we can see that the decreasing Hedge with $\eta_t = \sqrt{\frac{8 \log N}{t}}$ achieves

220    $\bar{R}_{Ti^*} = O(\min\{\frac{\log N}{\Delta} + \sqrt{\frac{C \log N}{\Delta}}, \sqrt{T \log N}\})$ in the adversarial regive with self-bounding con-

221   straints. This bound will be shown to be tight up to a constant factor in Section 5.

222   ## 4.3   Refined regret bound for adaptive Hedge

223   In this subsection, we show that a second-order regret bound as seen in Theorem 2 implies tight
224   gap-dependent regret bounds in the adversarial regime with a self-bounding constraint.

225   We start from the observation that v_t defined in (8) satisfies $v_t \le (1 - p_{ti^*})$ for any i^*. In fact, we
226   have $v_t \le \sum_{i=1}^{N} p_{ti}(\ell_{ti} - \alpha)^2$ for any $\alpha \in \mathbb{R}$ as the right-hand side is minimized when $\alpha = \ell_t^\top p_t$,
227   from which it follows that

$$v_t \le \sum_{i=1}^{N} p_{ti}(\ell_{ti} - \ell_{ti^*})^2 = \sum_{i \in [N] \backslash \{i^*\}} p_{ti}(\ell_{ti} - \ell_{ti^*})^2 \le \sum_{i \in [N] \backslash \{i^*\}} p_{ti} = 1 - p_{ti^*}. \tag{13}$$

228   Hence, the regret bound in Theorem 2 implies

$$R_{Ti^*} \le 4\sqrt{\log N \sum_{t=1}^{T}(1 - p_{ti^*})} + 2 \log N + 1/2. \tag{14}$$

229   Such a regret bound depending on $\sum_{t=1}^{T}(1 - p_{ti^*})$ leads to a tight gap-dependent regret bound, as
230   shown in the following theorem:

231   **Theorem 4.** *Suppose that the regret is bounded as*

$$R_{Ti^*} \le \sqrt{A \sum_{t=1}^{T}(1 - p_{ti^*}) + B}. \tag{15}$$

232   *Then, under the condition of* (3)*, the pseudo-regret is bounded as*

$$\bar{R}_{Ti^*} \le \frac{A}{\Delta} + B + \sqrt{\frac{A(B+C)}{2\Delta}}. \tag{16}$$

233   *Proof.* From (15) and (3), for any $\lambda > 0$ we have

$$\bar{R}_{Ti^*} = (1 + \lambda)\bar{R}_{Ti^*} - \lambda\bar{R}_{Ti^*}$$

$$\le \mathbf{E}\left[(1 + \lambda)\left(\sqrt{A \sum_{t=1}^{T}(1 - p_{ti^*})} + B\right) - \lambda\left(\Delta \sum_{t=1}^{T}(1 - p_{ti^*}) - C\right)\right]$$

$$\le \frac{A(1+\lambda)^2}{4\lambda\Delta} + (1+\lambda)B + \lambda C = \frac{A}{2\Delta} + B + \frac{1}{\lambda}\frac{A}{4\Delta} + \lambda\left(\frac{A}{4\Delta} + B + C\right),$$

234   where the second inequality follows from $a\sqrt{x} - bx = -b(\sqrt{x} - \frac{a}{2b})^2 + \frac{a^2}{4b} \le \frac{a^2}{4b}$ for $a > 0, b \in \mathbb{R}$
235   and $x \ge 0$. By choosing $\lambda = \sqrt{\frac{A}{A+4\Delta(B+C)}}$, we obtain

$$\bar{R}_{Ti^*} \le \frac{A}{2\Delta} + B + \sqrt{\left(\frac{A}{2\Delta}\right)^2 + \frac{A(B+C)}{2\Delta}} \le \frac{A}{\Delta} + B + \sqrt{\frac{A(B+C)}{2\Delta}},$$

236   where the second inequality follows from $\sqrt{x+y} \le \sqrt{x} + \sqrt{y}$ for $x, y \ge 0$. $\square$

237 Combining this theorem and (14), we obtain the following regret bound for the algorithm described
238 in Theorem 2.

239 **Corollary 1.** *If p_t is chosen by* (4) *with* $\eta_t = \min\{1, \sqrt{\frac{2(\sqrt{2}-1)\log N}{(e-2)V_{t-1}}}\}$, *under the condition of* (3),
240 *the pseudo regret is bounded as* $\bar{R}_{Ti^*} \leq 16\frac{\log N}{\Delta} + 4\sqrt{\frac{(3\log N + C)\log N}{\Delta}} + 3\log N$.

241 Theorem 4 can be applied to algorithms other than the one in Theorem 2. One example is an
242 algorithm by Gaillard et al. [2014]. In Corollary 8 of their paper, a regret bound of $R_{Ti^*} \leq$
243 $C_1\sqrt{\log N \sum_{t=1}(\ell_t^\top p_t - \ell_{ti^*})^2} + C_2$ is provided. Then, as it holds that $(\ell_t^\top p_t - \ell_{ti^*})^2 \leq 1 - p_{ti^*}$,
244 we have (15) with appropriate A and B, and consequently, we obtain a regret bound given in (16).

5 Regret lower bound

246 This section provides (nearly) tight lower bounds for the expert problem and the MAB problem in the
247 adversarial regime with a self-bounding constraint. We start with describing the statement for the
248 expert problem:

249 **Theorem 5.** *For any* $\Delta \in (0, 1/4)$, $N \geq 4$, $T \geq 4\log N$, $C \geq 0$, *and for any algorithm for*
250 *the expert problem, there exists an environment in the adversarial regime with a* (i^*, Δ, N, C, T)
251 *self-bounding constraint for which the pseudo-regret is at least*

$$\bar{R}_{Ti^*} = \Omega\left(\min\left\{\frac{\log N}{\Delta} + \sqrt{\frac{C\log N}{\Delta}}, \sqrt{T\log N}\right\}\right). \tag{17}$$

252 To show this lower bound, we define a distribution $\mathcal{D}_{\Delta,i^*}$ over $\{0,1\}^N$ for $\Delta \in (0, 1/4)$ and
253 $i^* \in [N]$, as follows: if $\ell \sim \mathcal{D}_{\Delta,i^*}$, ℓ_{i^*} follows a Bernoulli distribution of parameter $(1-\varepsilon)/2$, i.e.,
254 $\text{Prob}[\ell_{i^*} = 1] = (1-\varepsilon)/2$ and $\text{Prob}[\ell_{i^*} = 0] = (1+\varepsilon)/2$, and ℓ_i follows a Bernoulli distribution
255 of parameter $1/2$ for $i \in [N] \setminus i^*$, independently. We then can employ the following lemma:

256 **Lemma 2** ([Degenne and Perchet, 2016]). *For any algorithm and for any* $\Delta \in (0, 1/4)$, $N \geq 4$ *and*
257 $T \geq \frac{\log N}{\Delta^2}$, *there exists* i^* *such that* $\bar{R}_{Ti^*} \geq \frac{\log N}{256\Delta}$ *holds for* $(\ell_t)_{t=1}^T \sim \mathcal{D}_{\Delta,i^*}^T$.

258 Using this lower bound, we can show Theorem 5.

259 *Proof of Theorem 5.* We show lower bounds for the following four cases: (i) If $T \leq \frac{\log N}{\Delta^2}$,
260 $\bar{R}_{Ti^*} = \Omega(\sqrt{T\log N})$. (ii) If $\frac{C}{\Delta} \leq \frac{\log N}{\Delta^2} \leq T$, $\bar{R}_{Ti^*} = \Omega(\frac{\log N}{\Delta})$. (iii) If $\frac{\log N}{\Delta^2} \leq \frac{C}{\Delta} \leq T$,
261 $\bar{R}_{Ti^*} = \Omega(\sqrt{\frac{C\log N}{\Delta}})$. (iv) If $\frac{\log N}{\Delta^2} \leq T \leq \frac{C}{\Delta}$, $\bar{R}_{Ti^*} = \Omega(\sqrt{\frac{C\log N}{\Delta}})$. Combining all four cases of
262 (i)–(iv), we obtain (17).

263 (i) Suppose $T < \frac{\log N}{\Delta^2}$. Set $\Delta' = \sqrt{\frac{\log N}{T}}$. We then have $T = \frac{\log N}{\Delta'^2}$ and $\Delta < \Delta' \leq 1/4$. If
264 $\ell_t \sim \mathcal{D}_{\Delta',i^*}$ for all $t \in [T]$, then the environment is in an adversarial regime with a (i^*, Δ, N, C, T)
265 self-bounding constraint for any $C \geq 0$, and the regret is bounded as $\bar{R}_{Ti^*} \geq \frac{\log N}{256\Delta'} = \Omega(\sqrt{T\log N})$
266 from Lemma 2.

267 (ii) Suppose $\frac{C}{\Delta} \leq \frac{\log N}{\Delta^2} \leq T$. If $\ell_t \sim \mathcal{D}_{\Delta,i^*}$ for all $t \in [T]$, the regret is bounded as $\bar{R}_{Ti^*} \geq \frac{\log N}{256\Delta}$
268 for some i^* from Lemma 2. The environment is in an adversarial regime with a (i^*, Δ, N, C, T)
269 self-bounding for any $C \geq 0$.

270 (iii) Suppose $\frac{\log N}{\Delta^2} \leq \frac{C}{\Delta} \leq T$. Define $\Delta' = \sqrt{\frac{\Delta\log N}{C}} \leq \Delta$. We then have $\frac{\log N}{\Delta'} = \sqrt{C\frac{\log N}{\Delta}}$.
271 Let $T' = \lceil\frac{\log N}{\Delta'^2}\rceil = \lceil\frac{C}{\Delta}\rceil \leq T$. Consider an environment in which $\ell_t \sim \mathcal{D}_{\Delta',i^*}$ for $t \in [T']$ and
272 $\ell_t \sim \mathcal{D}_{\Delta,i^*}$ for $t \in [T'+1, T]$. Then from Lemma 2, there exists $i^* \in [N]$ such that $\bar{R}_{Ti^*} \geq \bar{R}_{T'i^*} \geq$
273 $\frac{\log N}{\Delta'} = \Omega(\sqrt{\frac{C\log N}{\Delta}})$. Further, we can show that the environment is in an adversarial regime with a
274 (i^*, Δ, N, C, T) self-bounding constraint. In fact, we have $T'(\Delta - \Delta') \leq \frac{C}{\Delta}(\Delta - \Delta') \leq C$.

275 (iv) Suppose $\frac{\log N}{\Delta^2} \leq T \leq \frac{C}{\Delta}$. Set $\Delta' = \sqrt{\frac{\log N}{T}}$ and consider $\ell_t \sim \mathcal{D}_{\Delta',i^*}$ for all $t \in [T]$. Then the
276 regret is bounded as $\bar{R}_{Ti^*} \geq \frac{\log N}{256\Delta'} = \Omega(\sqrt{T\log N})$ for some i^*, from Lemma 2. We can confirm

that the environment is in an adversarial regime with a (i^*, Δ, N, C, T) self-bounding constraint, as we have $\Delta' T \leq \Delta T \leq C$, where the first and second inequalities follow from $\frac{\log N}{\Delta^2} \leq T$ and $T \leq \frac{C}{\Delta}$, respectively. $\qquad\square$

Via a similar strategy to this proof, we can show the regret lower bound for the MAB problem as well:

Theorem 6. *For any $\Delta \in (0, 1/4)$, $N \geq 4$, $T \geq 4 \log N$, $C \geq 0$, and for any multi-armed bandit algorithm, there exists an environment in the adversarial regime with a (i^*, Δ, N, C, T) self-bounding constraint for which the pseudo-regret is at least*

$$\bar{R}_{Ti^*} = \Omega\left(\min\left\{ \frac{N}{\Delta} + \sqrt{\frac{CN}{\Delta}}, \sqrt{NT} \right\} \right). \tag{18}$$

We can show this theorem by means of the following lemma:

Lemma 3 ([Auer et al., 2002b])**.** *For any multi-armed bandit algorithm and for any $\Delta \in (0, 1/4)$, $N \geq 4$ and $T \geq \frac{N}{\Delta^2}$, there exists i^* such that $\bar{R}_{Ti^*} \geq \frac{N}{32\Delta}$ holds for $(\ell_t)_{t=1}^T \sim \mathcal{D}_{\Delta, i^*}^T$.*

A complete proof of Theorem 6 can be found in the appendix.

6 Discussion

In this paper, we have shown $O(R + \sqrt{CR})$-regret bounds for the expert problem, where R stands for the regret bounds for the environment without corruptions and C stands for the corruption level. From the matching lower bound, we can see that this $O(\sqrt{CR})$-term characterizes the optimal robustness against the corruptions. One natural question is whether such an $O(R + \sqrt{CR})$-type regret bounds can be found for other online decision problems, such as online linear optimization, online convex optimization, linear bandits, and convex bandits. Other than the algorithms for the expert problem, the Tsallis-INF algorithm by Zimmert and Seldin [2021] for the MAB problem is only concrete example that achieves $O(R + \sqrt{CR})$-regret to our knowledge. What these algorithm have in common is that they use a framework of Follow-the-Regularized-Leader with decreasing learning rates and that they achieve the best-of-both-world simultaneously. As Amir et al. [2020] suggest, Online Mirror Descent algorithms does not have $O(R + \sqrt{CR})$-regret bound, in contrast to Follow-the-Regularized-Leader. We believe that characterizing algorithms with $O(R + \sqrt{CR})$-regret bounds is an important future work.

On Potential Societal Impacts This study focuses on the robustness of online optimization algorithms, while it includes a discussion of effective attacks on algorithms. The regret upper bounds obtained in this study suggest that the impact of the attacker on the learning outcome is rather limited. Hence, at this point, we do not see negative social consequences. Researchers working on the theory of online optimization and adversarial robustness may benefit from this paper.

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