SUPER-ADAM: Faster and Universal Framework of Adaptive Gradients

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Abstract

Adaptive gradient methods have shown excellent performances for solving many machine learning problems. Although multiple adaptive methods were recently studied, they mainly focus on either empirical or theoretical aspects and also only work for specific problems by using some specific adaptive learning rates. It is desired to design a universal framework for practical algorithms of adaptive gradients with theoretical guarantee to solve general problems. To fill this gap, we propose a faster and universal framework of adaptive gradients (*i.e.*, SUPER-ADAM) by introducing a universal adaptive matrix that includes most existing adaptive gradient forms. Moreover, our framework can flexibly integrate the momentum and variance reduced techniques. In particular, our novel framework provides the convergence analysis support for adaptive gradient methods under the nonconvex setting. In theoretical analysis, we prove that our SUPER-ADAM algorithm can achieve the best known complexity of $\tilde{O}(\epsilon^{-3})$ for finding an ϵ-stationary point of nonconvex optimization, which matches the lower bound for stochastic smooth nonconvex optimization. In numerical experiments, we employ various deep learning tasks to validate that our algorithm consistently outperforms the existing adaptive algorithms.

1 Introduction

Stochastic Gradient Descent (SGD) is widely used in many large-scale machine learning problems such as training Deep Neural Networks (DNNs) [17, 19], due to only requiring a mini-batch samples or even one sample at each iteration. Adaptive gradient methods are one of the most important variants of SGD, which use adaptive learning rates and possibly incorporate momentum techniques, so they generally require little parameter tuning and enjoy faster convergence rate than the SGD. At the same time, compared to SGD, adaptive gradient methods escape saddle points faster [29]. Thus, recently adaptive gradient methods have been widely developed and studied. For example, the first adaptive gradient method *i.e.*, Adagrad has been proposed in [12], which significantly outperforms the vanilla SGD under the sparse gradient setting. Subsequently, Adagrad has been found that it does not be well competent to the dense gradient setting and the nonconvex setting. To address these drawbacks, some variants of Adagrad, *e.g.*, Adadelta [35], Adam [21], have been presented by using exponential moving average instead of the arithmetic average.

Adam [21] recently has been shown great successes in current machine learning problems, *e.g.*, it is a default method of choice for training DNNs [16] and contrastive Learning [7]. Unfortunately, Reddi et al. [27] still show that Adam is frequently divergent in some settings where the gradient information quickly disappear. To deal with this issue, some variants of Adam algorithm, *e.g.*, AMSGrad [27], YOGI [34] and Generalized Adam [8] have been proposed. Specifically, AMSGrad [27] applies an extra 'long term memory' variable to preserve the past gradient information in order to handle the convergence issue in Adam. YOGI [34] introduces an adaptive denominator constant, and studies

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Table 1: Convergence properties of the representative adaptive gradient algorithms for finding an ϵ-stationary point of the **non-convex** stochastic problem (1), i.e., $\mathbb{E}\|\nabla f(x)\| \leq \epsilon$ or its equivalent variants. For fair comparison, we only give the gradient complexity and convergence rate in **the worst case** without considering the sparsity of stochastic gradient. Here T denotes the whole number of iteration, b denotes mini-batch size, and d denotes dimension of data. **ALR** denotes adaptive learning rate. **1** denotes the smoothness of each component function $f(x;\xi)$; **2** denotes the smoothness of objective function $f(x) = \mathbb{E}_{\xi}[f(x;\xi)]$; **3** denotes the bounded noisy gradient $\nabla f(x;\xi)$; **4** denotes the bounded true gradient $\nabla f(x)$; **5** denotes that $f(x)$ is Lipschitz continuous; **6** denotes the smoothness of true gradient $\nabla f(x)$.

Algorithm	**Reference**	**Complexity**	**Convergence Rate**	**ALR**	**Conditions**
Adam/ YOGI	[34]	$O(\epsilon^{-4})$	$O(\frac{1}{\sqrt{T}} + \frac{1}{\sqrt{b}})$	specific	**1**, **2**, **3**, **4**
Generalized Adam	[8]	$\tilde{O}(\epsilon^{-4})$	$O(\frac{\sqrt{\log(T)}}{T^{1/4}})$	specific	**2**, **3**, **4**
Padam	[6]	$O(\epsilon^{-4})$	$O(\frac{1}{\sqrt{T}} + \frac{1}{T^{1/4}})$	specific	**2**, **3**, **4**
Adaptive SGD	[22]	$\tilde{O}(\epsilon^{-4})$	$O(\frac{\sqrt{\ln(T)}}{\sqrt{T}} + \frac{\sqrt{\ln(T)}}{T^{1/4}})$	specific	**2**, **5**
AdaGrad-Norm	[32]	$\tilde{O}(\epsilon^{-4})$	$O(\frac{\sqrt{\log(T)}}{T^{1/4}})$	specific	**2**, **4**
Ada-Norm-SGD	[10]	$\tilde{O}(\epsilon^{-3.5})$	$\tilde{O}(\frac{1}{T^{2/7}})$	specific	**2**, **6**
AdaBelief	[38]	$\tilde{O}(\epsilon^{-4})$	$O(\frac{\sqrt{\log(T)}}{T^{1/4}})$	specific	**2**, **3**, **4**
Adam$^+$	[24]	$O(\epsilon^{-3.5})$	$O(\frac{1}{T^{2/7}})$	specific	**2**, **6**
STORM	[11]	$\tilde{O}(\epsilon^{-3})$	$O(\frac{(\ln(T))^{3/4}}{\sqrt{T}} + \frac{\sqrt{\ln(T)}}{T^{1/3}})$	specific	**1**, **3**, **4**
SUPER-ADAM ($\tau = 0$)	Ours	$\tilde{O}(\epsilon^{-4})$	$O(\frac{\sqrt{\ln(T)}}{\sqrt{T}} + \frac{\sqrt{\ln(T)}}{T^{1/4}})$	universal	**2**
SUPER-ADAM ($\tau = 1$)	Ours	$\tilde{O}(\epsilon^{-3})$	$O(\frac{\sqrt{\ln(T)}}{\sqrt{T}} + \frac{\sqrt{\ln(T)}}{T^{1/3}})$	universal	**1**

effect of the mini-batch size in its convergence. Chen et al.[8] have studied the convergence of a class of Adam-type algorithms for nonconvex optimization. Zhou et al.[37] also have analyzed the convergence of a class of adaptive gradient algorithms for nonconvex optimization, and the result shows the advantage of adaptive gradient methods over SGD in sparse stochastic gradient setting. Subsequently, Liu et al. [23] have studied the variances of the adaptive algorithm with the coordinate-wise learning rates. Although these adaptive gradient methods show good empirical performance, their generalization performances are worse than the SGD (with momentum) on many deep learning tasks due to using the coordinate-wise learning rates [33]. Thus, recently some adaptive gradient methods have been proposed to improve the generalization performance of Adam algorithm. For example, AdamW [25] and Padam [6] improve the generalization performances of Adam by decoupling weight decay regularization and introducing a partial adaptive parameter, respectively. Luo et al.[26] proposed a new variant of Adam (i.e.,Adabound) by employing dynamic bounds on learning rates to improve the generalization performances. Subsequently, AdaBelief [38] has been presented to reach a good generalization by adopting the stepsize according to the 'belief' in the current gradient direction. In addition, the norm version of AdaGrad (*i.e.*, AdaGrad-Norm) [32] has been proposed to obtain good generalization performances. More recently, Guo et al. [18] presented a novel convergence analysis for a family of Adam-style methods (including Adam, AMSGrad, Adabound, etc.) with an increasing or large momentum parameter for the first-order moment.

So far, the above adaptive gradient methods still suffer from high sample complexity of $O(\epsilon^{-4})$ for finding ϵ-stationary point in the worst case without considering sparsity of gradient. More recently, some faster variance-reduced adaptive gradient methods such as STORM [11], Adaptive Normalized SGD [10], Adam$^+$ [24] have been proposed. For example, STORM applies the momentum-based variance reduced technique to obtain a lower sample complexity of $\tilde{O}(\epsilon^{-3})$. Although several adaptive methods were recently developed, they can only use some specific adaptive learning rates with focusing on either pure theoretical or empirical aspects. It is desired to design a universal framework for the adaptive gradient methods on both theoretical analysis and practical algorithms to solve the generic problems. Note that the Adagrad [12] algorithm uses an adaptive matrix obtained by concatenating the subgradient sequence, but it still is a class of specific adaptive learning rates. For example, the diagonal adaptive matrix used in Adagrad [12] and Sadagrad [9] is the same to the adaptive learning rate in Adaptive-SGD [22]. In addition, Duchi et al. [12] and Chen et al. [9] only study convergence properties of the proposed algorithms under the convex setting.

To fill this gap, in the paper, we propose a faster and universal framework of adaptive gradients, i.e., SUPER-ADAM algorithm, by introducing a universal adaptive matrix. Moreover, we provide a novel convergence analysis framework for the adaptive gradient methods under the nonconvex setting based on the mirror descent algorithm [5, 14]. In summary, our main **contributions** are threefold:

1) We propose a faster and universal framework of adaptive gradients (i.e., SUPER-ADAM) by introducing a universal adaptive matrix that includes most existing adaptive gradients. Moreover, our framework can flexibly integrate the momentum and variance-reduced techniques.
2) We provide a novel convergence analysis framework for the adaptive gradient methods in the nonconvex setting under the milder conditions (Please see Table 1).
3) We apply a momentum-based variance reduced gradient estimator [11, 30] to our algorithm (SUPER-ADAM ($\tau = 1$)), which make our algorithm reach a faster convergence rate than the classic adaptive methods. Under smoothness of each component function $f(x;\xi)$, we prove that the SUPER-ADAM ($\tau = 1$) achieves the best known complexity of $\tilde{O}(\epsilon^{-3})$ for finding an ϵ-stationary point of nonconvex optimization, which matches the lower bound for stochastic smooth nonconvex optimization [1]. Under smoothness of the true function $f(x)$, we prove that the SUPER-ADAM ($\tau = 0$) achieves the complexity of $\tilde{O}(\epsilon^{-4})$.

2 Preliminaries

In the paper, we consider solving the following stochastic optimization problem:

$$\min_{x\in\mathcal{X}} f(x) := \mathbb{E}_{\xi\sim\mathcal{D}}[f(x;\xi)] \tag{1}$$

where $f(x)$ is a smooth and possibly nonconvex function, and ξ is a random variable following an unknown distribution $\mathcal{D}$. Here $\mathcal{X} \subseteq \mathbb{R}^d$ is a compact and convex set. The problem (1) is frequently appears in many machine learning applications such as the expectation loss minimization.

2.1 Notation

I_d denotes a d-dimensional identity matrix. $\mathrm{diag}(a) \in \mathbb{R}^d$ denotes a diagonal matrix with diagonal entries $a = (a_1, \cdots, a_d)$. For vectors u and v, u^p $(p > 0)$ denotes element-wise power operation, u/v denotes element-wise division and $\max(u, v)$ denotes element-wise maximum. $\langle u, v\rangle$ denotes the inner product of two vectors u and v. For a vector $x \in \mathbb{R}^d$, $\|x\|$ denotes the ℓ_2 norm of x. For two sequences $\{a_n\}$ and $\{b_n\}$, we write $a_n = O(b_n)$ if there exists a positive constant C such that $a_n \leq Cb_n$, and $\tilde{O}(\cdot)$ hides logarithmic factors. $A \succ 0$ denotes a positive definite matrix.

2.2 Adaptive Gradient Algorithms

In the subsection, we review some existing typical adaptive gradient methods. Recently, many adaptive algorithms have been proposed to solve the problem (1), and achieve good performances. For example, Adagrad [12] is the first adaptive gradient method with adaptive learning rate for each individual dimension, which adopts the following update form:

$$x_{t+1} = x_t - \eta_t g_t/\sqrt{v_t}, \tag{2}$$

where $g_t = \nabla f(x_t;\xi_t)$ and $v_t = \frac{1}{t}\sum_{j=1}^t g_j^2$, and $\eta_t = \frac{\eta}{\sqrt{t}}$ with $\eta > 0$ is the step size. In fact, η_t only is the basic learning rate that is the same for all coordinates of variable x_t, while $\frac{\eta_t}{\sqrt{v_{t,i}}}$ is the effective learning rate for the i-th coordinate of x_t, which changes across the coordinates.

Adam [21] is one of the most popular exponential moving average variant of Adagrad, which combines the exponential moving average technique with momentum acceleration. Its update form is:

$$\begin{aligned} &m_t = \alpha_1 m_{t-1} + (1-\alpha_1)\nabla f(x_t;\xi_t), \quad v_t = \alpha_2 v_{t-1} + (1-\alpha_2)(\nabla f(x_t;\xi_t))^2 \\ &\hat{m}_t = m_t/(1-\alpha_1^t), \quad \hat{v}_t = v_t/(1-\alpha_2^t), \quad x_{t+1} = x_t - \eta_t \hat{m}_t/(\sqrt{\hat{v}_t} + \varepsilon), \end{aligned} \tag{3}$$

where $\alpha_1 > 0$, $\alpha_2 > 0$ and $\varepsilon > 0$, and $\eta_t = \frac{\eta}{\sqrt{t}}$ with $\eta > 0$. However, Reddi et al. [27] found a divergence issue of the Adam algorithm, and proposed a modified version of Adam (i.e., Amsgrad), which adopts a new step instead of the debiasing step in (3) to ensure the decay of the effective learning rate, defined as

$$\hat{v}_t = \max(\hat{v}_{t-1}, v_t), \quad x_{t+1} = x_t - \eta_t m_t/\sqrt{\hat{v}_t}. \tag{4}$$

Algorithm 1 SUPER-ADAM Algorithm

Input: Total iteration T, and tuning parameters $\{\mu_t, \alpha_t\}_{t=1}^T$, $\gamma > 0$;
Initialize: $v_1 = 0$, and $x_1 \in \mathcal{X}$, sample one point ξ_1, compute $g_1 = \nabla f(x_1; \xi_1)$;
for $t = 1, 2, \ldots, T$ **do**
  Generate the adaptive matrix $H_t \in \mathbb{R}^{d\times d}$; // Given two examples to update H_t:
  Case 1: given $\beta \in (0, 1)$ and $\lambda > 0$ to update H_t,
  $v_t = \beta v_{t-1} + (1-\beta)\nabla f(x_t; \xi_t)^2$, $H_t = \text{diag}(\sqrt{v_t} + \lambda)$;
  Case 2: given $\beta \in (0, 1)$ and $\lambda > 0$ to update H_t,
  $b_t = \beta b_{t-1} + (1-\beta)\|\nabla f(x_t; \xi_t)\|$, $H_t = \big(b_t + \lambda\big) I_d$;
  Update $\tilde{x}_{t+1} = \arg\min_{x\in\mathcal{X}} \big\{\langle g_t, x\rangle + \frac{1}{2\gamma}(x - x_t)^T H_t (x - x_t)\big\}$;
  Update $x_{t+1} = (1-\mu_t)x_t + \mu_t \tilde{x}_{t+1}$;
  Sample one point ξ_{t+1}, and compute $g_{t+1} = \alpha_{t+1}\nabla f(x_{t+1}; \xi_{t+1}) + (1-\alpha_{t+1})\big[g_t + \tau\big(\nabla f(x_{t+1}; \xi_{t+1}) - \nabla f(x_t; \xi_{t+1})\big)\big]$, where $\tau \in \{0, 1\}$;
end for
Output: (for theoretical) x_ζ chosen uniformly random from $\{x_t\}_{t=1}^T$; (for practical) x_T.

Due to using the coordinate-wise learning rates, these adaptive gradient methods frequently have worse generalization performance than SGD (with momentum) [33]. To improve the performance, AdamW [25] uses a decoupled weight decay regularization, defined as for all $t \geq 1$

$$\begin{aligned} &g_t = \nabla f(x_t; \xi_t) + \lambda x_t, \quad m_t = \alpha_1 m_{t-1} + (1-\alpha_1) g_t, \quad v_t = \alpha_2 v_{t-1} + (1-\alpha_2) g_t^2 \\ &\hat{m}_t = m_t/(1-\alpha_1^t), \quad \hat{v}_t = v_t/(1-\alpha_2^t), \quad x_{t+1} = x_t - \eta_t\big(\alpha \hat{m}_t/(\sqrt{\hat{v}_t} + \varepsilon) + \lambda x_t\big), \end{aligned} \tag{5}$$

where $\alpha > 0$ and $\lambda > 0$. More recently, to improve the performance, AdaBelief [38] adopts a stepsize according to the 'belief' in the current gradient direction, defined as for all $t \geq 1$

$$\begin{aligned} &m_t = \alpha_1 m_{t-1} + (1-\alpha_1)\nabla f(x_t; \xi_t), \quad v_t = \alpha_2 v_{t-1} + (1-\alpha_2)(\nabla f(x_t; \xi_t) - m_t)^2 + \varepsilon \\ &\hat{m}_t = m_t/(1-\alpha_1^t), \quad \hat{v}_t = v_t/(1-\alpha_2^t), \quad x_{t+1} = x_t - \eta_t \hat{m}_t/(\sqrt{\hat{v}_t} + \varepsilon), \quad \forall\, t \geq 1 \end{aligned} \tag{6}$$

where $\alpha_1 > 0, \alpha_2 > 0$, and $\eta_t = \frac{\eta}{\sqrt{t}}$ with $\eta > 0$, and $\varepsilon > 0$.

At the same time, to improve the generalization performance, recently some effective adaptive gradient methods [32, 22, 11] were proposed with adopting the global adaptive learning rates instead of coordinate-wise counterparts. For example, AdaGrad-Norm [32] applies a global adaptive learning rate to the following update form, for all $t \geq 1$

$$x_t = x_{t-1} - \eta \nabla f(x_{t-1}; \xi_{t-1})/b_t, \quad b_t^2 = b_{t-1}^2 + \|\nabla f(x_{t-1}; \xi_{t-1})\|^2, \; b_0 > 0, \tag{7}$$

where $\eta > 0$. The adaptive-SGD [22] adopts the global adaptive learning rate, defined as for all $t \geq 1$

$$\eta_t = \frac{k}{\big(\omega + \sum_{i=1}^{t-1} \|\nabla f(x_i; \xi_i)\|^2\big)^{1/2+\varepsilon}}, \quad x_{t+1} = x_t - \eta_t \nabla f(x_t; \xi_t), \tag{8}$$

where $k > 0$, $\omega > 0$, and $\varepsilon \geq 0$. Subsequently, STORM [11] not only uses a global adaptive learning rate but also adopts the variance-reduced technique in gradient estimator to accelerate algorithm, defined as for all $t \geq 1$

$$\begin{aligned} &\eta_t = \frac{k}{\big(\omega + \sum_{i=1}^{t} \|\nabla f(x_i; \xi_i)\|^2\big)^{1/3}}, \quad x_{t+1} = x_t - \eta_t g_t, \\ &g_{t+1} = \nabla f(x_{t+1}; \xi_{t+1}) + (1 - c\eta_t^2)(g_t - \nabla f(x_t; \xi_{t+1})), \end{aligned} \tag{9}$$

where $k > 0$, $\omega > 0$ and $c > 0$.

3 SUPER-ADAM Algorithm

In the section, we propose a faster and universal framework of adaptive gradients (i.e., SUPER-ADAM) by introducing a universal adaptive matrix that includes most existing adaptive gradient forms. Specifically, our SUPER-ADAM algorithm is summarized in Algorithm 1.

At the step 4 in Algorithm 1, we generate an adaptive matrix H_t based on stochastic gradient information, which can include both global and coordinate-wise learning rates. For example, H_t generated from the **case 1** in Algorithm 1 is similar to the adaptive learning rate used in Adam [21]. H_t generated from the **case 2** in Algorithm 1 is equivalent to a global learning rate, which is similar to the adaptive learning rate used in the AdaGrad-Norm [32] and Adaptive-SGD [22]. Moreover, we can also obtain the new adaptive learning rates by generating some specific adaptive matrices. In the **case 3**, based on Barzilai-Borwein technique [2], we can design a novel adaptive matrix H_t defined as:

$$b_t = \frac{|\langle \nabla f(x_t;\xi_t) - \nabla f(x_{t-1};\xi_t), x_t - x_{t-1}\rangle|}{\|x_t - x_{t-1}\|^2}, \quad H_t = (b_t + \lambda)I_d, \tag{10}$$

where $\lambda > 0$. In the **case 4**, as the adaptive learning rate used in [38], we can generate a new adaptive matrix $H_t = \text{diag}(\sqrt{v_t} + \lambda)$ defined as:

$$g_t = \beta g_{t-1} + (1-\beta)\nabla f(x_t;\xi_t), \quad v_t = \beta v_{t-1} + (1-\beta)(\nabla f(x_t;\xi_t) - g_t)^2, \tag{11}$$

where $\beta > 0$ and $\lambda > 0$. In fact, the adaptive matrices H_t defined in the above four **cases** can be given in a generic form $H_t = A_t + \lambda I_d$, where the matrix A_t includes the adaptive information that is generated from stochastic gradients with certain variances and tuning parameter $\lambda > 0$ balances these adaptive information with noise.

At the step 9 in Algorithm 1, we use a generalized gradient descent (i.e., mirror descent) iteration to update x based on the adaptive matrix H_t, defined as

$$\tilde{x}_{t+1} = \arg\min_{x\in\mathcal{X}} \big\{\langle g_t, x\rangle + \frac{1}{2\gamma}(x - x_t)^T H_t (x - x_t)\big\} \tag{12}$$

$$= \arg\min_{x\in\mathcal{X}} \big\{f(x_t) + \langle g_t, x - x_t\rangle + \frac{1}{2\gamma}(x - x_t)^T H_t (x - x_t)\big\}, \tag{13}$$

where $\gamma > 0$ is a constant stepsize. In the above subproblem (13), we can omit the constant terms $f(x_t)$ and $\langle g_t, x_t\rangle$. For the subproblem (13), the first two terms of its objective function is a linear function approximated the function $f(x)$ based on the stochastic gradient g_t, and the last term can be seen as a Bregman distance between x and x_t based on the Bregman function $w(x) = \frac{1}{2}x^T H_t x$. At the step 10 in Algorithm 1, we use momentum iteration to introduce a weighted solution $x_{t+1} = (1-\mu_t)x_t + \mu_t \tilde{x}_{t+1}$, where $\mu_t \in (0,1]$ ensures $x_{t+1} \in \mathcal{X}$. When $\mathcal{X} = \mathbb{R}^d$, the step 9 is equivalent to $\tilde{x}_{t+1} = x_t - \gamma H_t^{-1} g_t$. Then by the step 10, we have

$$x_{t+1} = (1-\mu_t)x_t + \mu_t \tilde{x}_{t+1} = x_t - \gamma\mu_t H_t^{-1} g_t. \tag{14}$$

Under this case, $\gamma\mu_t$ is a basic stepsize as η_t in the formula (3) of Adam algorithm, and H_t^{-1} is an adaptive stepsize as $\frac{1}{\sqrt{\hat{v}_t}}$ in the formula (3) of Adam algorithm.

At the step 11 of Algorithm 1, we use the stochastic gradient estimator g_{t+1} for all $t \geq 1$:

$$g_{t+1} = \alpha_{t+1}\nabla f(x_{t+1};\xi_{t+1}) + (1-\alpha_{t+1})\big[g_t + \tau\big(\nabla f(x_{t+1};\xi_{t+1}) - \nabla f(x_t;\xi_{t+1})\big)\big], \tag{15}$$

where $\tau \in \{0,1\}$ and $\alpha_{t+1} \in (0,1]$ for all $t \geq 1$. When $\tau = 1$, we have $g_{t+1} = \nabla f(x_{t+1};\xi_{t+1}) + (1-\alpha_{t+1})\big(g_t - \nabla f(x_t;\xi_{t+1})\big)$ for all $t \geq 1$, which is a momentum-based variance reduced gradient estimator used in STORM [11]. When $\tau = 0$, we have $g_{t+1} = \alpha_{t+1}\nabla f(x_{t+1};\xi_{t+1}) + (1-\alpha_{t+1})g_t$ for all $t \geq 1$, which is a basic momentum gradient estimator used in the Adam algorithm [21].

4 Theoretical Analysis

In this section, we study the convergence properties of our algorithm (SUPER-ADAM) under some mild conditions. All detailed proofs are in the supplementary materials.

4.1 Some Mild Assumptions

Assumption 1. *Variance of unbiased stochastic gradient is bounded,* i.e., *there exists a constant $\sigma > 0$ such that for all $x \in \mathcal{X}$, it follows $\mathbb{E}[\nabla f(x;\xi)] = \nabla f(x)$ and $\mathbb{E}\|\nabla f(x;\xi) - \nabla f(x)\|^2 \leq \sigma^2$.*

Assumption 2. *The function $f(x)$ is bounded from below in $\mathcal{X}$,* i.e., $f^* = \inf_{x\in\mathcal{X}} f(x)$.

Assumption 3. *Assume the adaptive matrix H_t for all $t \geq 1$ satisfies $H_t \succeq \rho I_d \succ 0$, and $\rho > 0$ denotes a lower bound of the smallest eigenvalue of H_t for all $t \geq 1$.*

Assumption 1 is commonly used in stochastic optimization [14, 11]. Assumption 2 ensures the feasibility of the problem (1). In fact, all adaptive algorithms in Table 1 require these mild Assumptions 1 and 2. Assumption 3 guarantees that the adaptive matrices $\{H_t\}_{t\geq 1}$ are positive definite and their smallest eigenvalues have a lower bound $\rho > 0$. From the above adaptive matrices $\{H_t\}_{t\geq 1}$ given in our SUPER-ADAM algorithm, we have $\rho \geq \lambda > 0$. In fact, many adaptive algorithms also implicitly use Assumption 3. For example, Zaheer et al. [34] and Zhuang et al. [38] used the following iteration form to update the variable x: $x_{t+1} = x_t - \eta_t \frac{m_t}{\sqrt{v_t}+\varepsilon}$ for all $t \geq 0$ and $\varepsilon > 0$, which is equivalent to $x_{t+1} = x_t - \eta_t H_t^{-1} m_t$ with $H_t = \text{diag}(\sqrt{v_t} + \varepsilon)$. Clearly, we have $H_t \succeq \varepsilon I_d \succ 0$. Ward et al. [32] applied a global adaptive learning rate to the update form in (7), which is equivalent to the following form: $x_t = x_{t-1} - \eta H_t^{-1} \nabla f(x_{t-1}; \xi_{t-1})$ with $H_t = b_t I_d$. By the above (7), we have $H_t \succeq \cdots \succeq H_0 = b_0 I_d \succ 0$. Li et al. [22] and Cutkosky et al. [11] applied a global adaptive learning rate to the update forms in (8) and (9), which is equivalent to $x_{t+1} = x_t - H_t^{-1} g_t$, where $H_t = (1/\eta_t) I_d$ and $\eta_t = k/\big(\omega + \sum_{i=1}^t \|\nabla f(x_i;\xi_i)\|^2\big)^\alpha$ with $k > 0, \omega > 0, \alpha \in (0,1)$. By the above (8) and (9), we have $H_t \succeq \cdots \succeq H_0 = (\omega^\alpha/k) I_d \succ 0$. Reddi et al. [27] and Chen et al. [6] used the condition $\hat{v}_t = \max(\hat{v}_{t-1}, v_t)$, and let $H_t = \text{diag}(\sqrt{\hat{v}_t})$, thus we have $H_t \succeq \cdots \succeq H_1 = \text{diag}(\sqrt{\hat{v}_1}) = \sqrt{1-\alpha_2}\text{diag}(|\nabla f(x_1;\xi_1)|) \succeq 0$. Without loss of generality, choosing an initial point x_1 and let $(\nabla f(x_1;\xi_1))_j \neq 0$ for all $j \in [d]$, we have $H_t \succeq \cdots \succeq H_1 \succ 0$. When $\mathcal{X} = \mathbb{R}^d$ and $H_t \neq I_d$, interestingly, our SUPER-ADAM algorithm also includes a class of novel momentum-based quasi-Newton algorithms by choosing an approximated Hessian matrix H_t. In fact, the quasi-Newton algorithms [31, 15, 36] generally require the bounded approximated Hessian matrices, i.e., $\bar{\kappa} \leq \lambda_{\min}(H_t) \leq \lambda_{\max}(H_t) \leq \hat{\kappa}$ for all $t \geq 1$, where $\hat{\kappa} \geq \bar{\kappa} > 0$. Thus the above Assumption 3 is reasonable and mild. In addition, due to Assumption 3, our convergence analysis can be easily applied to the stochastic quasi-Newton algorithms for nonconvex optimization.

4.2 A Useful Convergence Measure

We provide a useful measure to analyze the convergence of our algorithm, defined as

$$\mathcal{M}_t = \frac{1}{\rho}\|\nabla f(x_t) - g_t\| + \frac{1}{\gamma}\|\tilde{x}_{t+1} - x_t\|. \tag{16}$$

We define a Bregman distance [4, 5, 14] associated with a Bregman function $w_t(x) = \frac{1}{2}x^T H_t x$,

$$V_t(x, x_t) = w_t(x) - \big[w_t(x_t) + \langle \nabla w_t(x_t), x - x_t\rangle\big] = \frac{1}{2}(x - x_t)^T H_t (x - x_t). \tag{17}$$

Thus, the step 9 of Algorithm 1 is equivalent to a mirror descent iteration [5, 3], defined as

$$\tilde{x}_{t+1} = \arg\min_{x\in\mathcal{X}} \big\{\langle g_t, x\rangle + \frac{1}{\gamma}V_t(x, x_t)\big\}. \tag{18}$$

As in [14], we define a gradient mapping $\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma) = \frac{1}{\gamma}(x_t - x_{t+1}^+)$, where

$$x_{t+1}^+ = \arg\min_{x\in\mathcal{X}} \big\{\langle \nabla f(x_t), x\rangle + \frac{1}{\gamma}V_t(x, x_t)\big\}. \tag{19}$$

Let $\mathcal{G}_{\mathcal{X}}(x_t, g_t, \gamma) = \frac{1}{\gamma}(x_t - \tilde{x}_{t+1})$. According to Proposition 1 in [14], we have $\|\mathcal{G}_{\mathcal{X}}(x_t, g_t, \gamma) - \mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \leq \frac{1}{\rho}\|\nabla f(x_t) - g_t\|$. Since $\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \leq \|\mathcal{G}_{\mathcal{X}}(x_t, g_t, \gamma)\| + \|\mathcal{G}_{\mathcal{X}}(x_t, g_t, \gamma) - \mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\|$, we have $\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \leq \|\mathcal{G}_{\mathcal{X}}(x_t, g_t, \gamma)\| + \frac{1}{\rho}\|\nabla f(x_t) - g_t\| = \frac{1}{\gamma}\|x_t - \tilde{x}_{t+1}\| + \frac{1}{\rho}\|\nabla f(x_t) - g_t\| = \mathcal{M}_t$. When $\mathcal{M}_t \to 0$, we can obtain $\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \to 0$, where x_t is a stationary point or local minimum of the problem (1) [14]. Clearly, our measure $\mathbb{E}[\mathcal{M}_t]$ is tighter than the gradient mapping measure $\mathbb{E}\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\|$ under the constrained optimization.

4.3 Convergence Analysis of SUPER-ADAM ($\tau = 1$)

In this subsection, we provide the convergence analysis of our SUPER-ADAM ($\tau = 1$) algorithm using the momentum-based variance reduced gradient estimator [11, 30].

Assumption 4. *Each component function $f(x;\xi)$ is L-smooth for all $\xi \in \mathcal{D}$, such that*

$$\|\nabla f(x;\xi) - \nabla f(y;\xi)\| \leq L\|x - y\|, \ \forall x, y \in \mathcal{X}.$$

Assumption 4 is widely used in the variance-reduced algorithms [13, 11]. According to Assumption 4, we have $\|\nabla f(x) - \nabla f(y)\| = \|\mathbb{E}[\nabla f(x;\xi) - \nabla f(y;\xi)]\| \leq \mathbb{E}\|\nabla f(x;\xi) - \nabla f(y;\xi)\| \leq L\|x-y\|$ for all $x, y \in \mathcal{X}$. So the function $f(x)$ is L-smooth.

Theorem 1. *In Algorithm 1, under the Assumptions (**1,2,3,4**), let $\mathcal{X} \subseteq \mathbb{R}^d$, and given $\tau = 1$, $\mu_t = \frac{k}{(m+t)^{1/3}}$ and $\alpha_{t+1} = c\mu_t^2$ for all $t \geq 0$, $0 < \gamma \leq \frac{\rho m^{1/3}}{4kL}$, $\frac{1}{k^3} + \frac{10L^2\gamma^2}{\rho^2} \leq c \leq \frac{m^{2/3}}{k^2}$, $m \geq \max\big(\frac{3}{2}, k^3, (ck)^3, \frac{8^{3/2}}{(3k)^{3/2}}\big)$ and $k > 0$, we have*

$$\frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \leq \frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\big[\mathcal{M}_t\big] \leq \frac{2\sqrt{2G}m^{1/6}}{T^{1/2}} + \frac{2\sqrt{2G}}{T^{1/3}}, \tag{20}$$

where $G = \frac{f(x_1)-f^*}{k\rho\gamma} + \frac{m^{1/3}\sigma^2}{8k^2L^2\gamma^2} + \frac{k^2c^2\sigma^2}{4L^2\gamma^2}\ln(m+T)$.

Remark 1. *Without loss of generality, let $\rho = O(1)$, $\gamma = O(1)$, $k = O(1)$ and $m = O(1)$, we have $G = O\big(\ln(m+T)\big) = \tilde{O}(1)$. Thus, our SUPER-ADAM ($\tau = 1$) algorithm has a convergence rate of $\tilde{O}\big(\frac{1}{T^{1/3}}\big)$. Considering $\frac{1}{T^{1/3}} \leq \epsilon$, we have $T \geq \epsilon^{-3}$. Since our algorithm requires one sample to estimate the stochastic gradient g_t at each iteration, and needs T iterations. Thus, our SUPER-ADAM ($\tau = 1$) algorithm has a sample complexity of $1 \cdot T = \tilde{O}(\epsilon^{-3})$ for finding an ϵ-stationary point.*

Corollary 1. *In Algorithm 1, under the above Assumptions (**1,2,3,4**), let $\mathcal{X} = \mathbb{R}^d$, and given $\tau = 1$, $\mu_t = \frac{k}{(m+t)^{1/3}}$ and $\alpha_{t+1} = c\mu_t^2$ for all $t \geq 0$, $\gamma = \frac{\rho m^{1/3}}{4kL}$, $\frac{1}{k^3} + \frac{10L^2\gamma^2}{\rho^2} \leq c \leq \frac{m^{2/3}}{k^2}$, $m \geq \max\big(\frac{3}{2}, (ck)^3, k^3, \frac{8^{3/2}}{(3k)^{3/2}}\big)$ and $k > 0$, we have*

$$\frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\|\nabla f(x_t)\| \leq \frac{\max_{1\leq t\leq T}\|H_t\|}{\rho}\bigg(\frac{2\sqrt{2G'}}{T^{1/2}} + \frac{2\sqrt{2G'}}{m^{1/6}T^{1/3}}\bigg), \tag{21}$$

where $G' = 4L(f(x_1) - f^*) + 2\sigma^2 + \frac{4k^4c^2\sigma^2}{m^{1/3}}\ln(m+T)$.

Remark 2. *Under the same conditions in Theorem 1, based on the standard metric $\mathbb{E}\|\nabla f(x_t)\|$ the our SUPER-ADAM ($\tau = 1$) algorithm still has a sample complexity of $\tilde{O}(\epsilon^{-3})$ for finding an ϵ-stationary point of the problem (1) with $\mathcal{X} = \mathbb{R}^d$. Interestingly, the right of the above inequality (21) includes a term $\frac{\max_{1\leq t\leq T}\|H_t\|}{\rho}$ that can be seen as an upper bound of the condition number of adaptive matrices $\{H_t\}_{t=1}^T$. In fact, when using H_t given in the above **case 1**, we have $\frac{\max_{1\leq t\leq T}\|H_t\|}{\rho} \leq \frac{G_1+\lambda}{\lambda}$ as in the existing adaptive gradient methods assuming the bounded stochastic gradient $\|\nabla f(x;\xi)\|_\infty \leq G_1$; When using H_t given in the above **case 2**, we have $\frac{\max_{1\leq t\leq T}\|H_t\|}{\rho} \leq \frac{G_2+\sigma+\lambda}{\lambda}$ as in the existing adaptive gradient methods assuming the bounded full gradient $\|\nabla f(x)\| \leq G_2$; When using H_t given in the above **case 3**, we have $\frac{\max_{1\leq t\leq T}\|H_t\|}{\rho} \leq \frac{L+\lambda}{\lambda}$. When using H_t given in the above **case 4**, we have $\frac{\max_{1\leq t\leq T}\|H_t\|}{\rho} \leq \frac{2G_1+\lambda}{\lambda}$. **Note that** we can't take it for granted that the parameters ρ and m can clearly affect the above convergence rate since $\frac{1}{k^3} + \frac{10L^2\gamma^2}{\rho^2} \leq c \leq \frac{m^{2/3}}{k^2}$ and $\gamma = \frac{\rho m^{1/3}}{4kL}$, and G' includes the parameters c and m.*

4.4 Convergence Analysis of SUPER-ADAM ($\tau = 0$)

In this subsection, we provide the convergence analysis of our SUPER-ADAM ($\tau = 0$) algorithm using the basic momentum stochastic gradient estimator [21].

Assumption 5. *The function $f(x) = \mathbb{E}_\xi[f(x;\xi)]$ is L-smooth such that*

$$\|\nabla f(x) - \nabla f(y)\| \leq L\|x-y\|, \ \forall x, y \in \mathcal{X}.$$

Assumption 5 is widely used in adaptive algorithms [34, 8, 38], which is milder than Assumption 4.

Theorem 2. *In Algorithm 1, under the Assumptions (**1,2,3,5**), let $\mathcal{X} \subseteq \mathbb{R}^d$, and given $\tau = 0$, $\mu_t = \frac{k}{(m+t)^{1/2}}$, $\alpha_{t+1} = c\mu_t$ for all $t \geq 0$, $0 < \gamma \leq \frac{\rho m^{1/2}}{8Lk}$, $\frac{8L\gamma}{\rho} \leq c \leq \frac{m^{1/2}}{k}$, $m \geq \max\{k^2, (ck)^2\}$ and $k > 0$, we have*

$$\frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\|\mathcal{G}_{\mathcal{X}}(x_t, \nabla f(x_t), \gamma)\| \leq \frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\big[\mathcal{M}_t\big] \leq \frac{2\sqrt{2M}m^{1/4}}{T^{1/2}} + \frac{2\sqrt{2M}}{T^{1/4}},$$

where $M = \frac{f(x_1)-f^*}{\rho\gamma k} + \frac{2\sigma^2}{\rho\gamma kL} + \frac{2m\sigma^2}{\rho\gamma kL}\ln(m+T)$.

Remark 3. *Without loss of generality, let $\rho = O(1)$, $k = O(1)$, $m = O(1)$ and $\gamma = O(1)$, we have $M = O\big(\ln(m+T)\big) = \tilde{O}(1)$. Thus, our SUPER-ADAM ($\tau = 0$) algorithm has convergence rate of $\tilde{O}\big(\frac{1}{T^{1/4}}\big)$. Considering $\frac{1}{T^{1/4}} \leq \epsilon$, we have $T \geq \epsilon^{-4}$. Since our algorithm requires one sample to estimate the stochastic gradient g_t at each iteration, and needs T iterations. Thus, our SUPER-ADAM ($\tau = 0$) algorithm has a sample complexity of $1 \cdot T = \tilde{O}(\epsilon^{-4})$ for finding an ϵ-stationary point.*

Corollary 2. *In Algorithm 1, under the above Assumptions (**1,2,3,5**), let $\mathcal{X} = \mathbb{R}^d$, and given $\tau = 0$, $\mu_t = \frac{k}{(m+t)^{1/2}}$, $\alpha_{t+1} = c\mu_t$ for all $t \geq 0$, $k > 0$, $\gamma = \frac{\rho m^{1/2}}{8Lk}$, $\frac{8L\gamma}{\rho} \leq c \leq \frac{m^{1/2}}{k}$, and $m \geq \max\{k^2, (ck)^2\}$, we have*

$$\frac{1}{T}\sum_{t=1}^{T}\mathbb{E}\|\nabla f(x_t)\| \leq \frac{\max_{1\leq t\leq T}\|H_t\|}{\rho}\left(\frac{2\sqrt{2M'}}{T^{1/2}} + \frac{2\sqrt{2M'}}{m^{1/4}T^{1/4}}\right),$$

where $M' = 8L(f(x_1) - f^*) + 16\sigma^2 + 16m\sigma^2\ln(m+T)$.

Remark 4. *Under the same conditions in Theorem 2, based on the standard metric $\mathbb{E}\|\nabla f(x_t)\|$ the our SUPER-ADAM ($\tau = 0$) algorithm still has a sample complexity of $\tilde{O}(\epsilon^{-4})$ for finding an ϵ-stationary point.*

5 Differences between Our Algorithm and Related Algorithms

In this section, we show some significance differences between our algorithm and some related algorithms, i.e., STORM algorithm [11] and Adam-type algorithms [21, 27, 38]. Although our SUPER-ADAM ($\tau = 1$) algorithm uses the same stochastic gradient estimator used in the STORM, there exist some significant differences besides using different learning rates:

1) Our algorithm focuses on both constrained and unconstrained optimizations, but STORM only focuses on unconstrained optimization.
2) In our algorithm, we introduce a weighted solution x_{t+1} at the step 10 by using momentum update. Under this case, our algorithm can easily incorporate different adaptive learning rates and variance reduced techniques. Specifically, we can flexibly use various adaptive learning rates and different stochastic gradient estimators g_t at the step 9 of our algorithm. In fact, this is one of important novelties of our paper. However, the STORM only uses a simple gradient descent iteration.

Similarly, although our SUPER-ADAM ($\tau = 0$) algorithm uses the same stochastic gradient estimator used in these Adam-type algorithms, there exist some significant differences besides using different adaptive learning rates. These Adam-type algorithms use a decreasing learning rate $\eta_t = \frac{\eta}{\sqrt{t}}$ (Please see the above (3), (4) and (6)), while our algorithm only uses a constant learning rate γ besides an adaptive learning rate. Moreover, our algorithm introduces a weighted solution x_{t+1} at the step 10 with a decreasing parameter $\mu_t = \frac{k}{\sqrt{m+t}}$ (Please see Theorem 2) and uses a decreasing parameter $\alpha_{t+1} = c\mu_t$ in the gradient estimator, while these Adam-type algorithms only use a constant parameter α_1 in their gradient estimators. Under this case, our algorithm uses these decreasing parameters μ_t and α_{t+1} to control the noises in our gradient estimator, so our algorithm does not require some additional assumptions such as the bounded (stochastic) gradient assumption in our convergence analysis for the constrained optimization. For example, when $\tau = 0$, our gradient estimator is $g_{t+1} = \alpha_{t+1}\nabla f(x_{t+1};\xi_{t+1}) + (1-\alpha_{t+1})g_t$. Intuitively, with growing t, $\alpha_{t+1} = \frac{ck}{\sqrt{m+t}}$ will become small, so the new noises added in our gradient estimator g_{t+1} will also become less.

6 Numerical Experiments

In this section, we conduct some experiments to empirically evaluate our SUPER-ADAM algorithm on two deep learning tasks as in [24]: **image classification** on CIFAR-10, CIFAR-100 and ImageNet datasets and **language modeling** on Wiki-Text2 dataset. In the experiments, we compare our SUPER-ADAM algorithm against several state-of-the-art adaptive gradient algorithms, including: (1) SGD, (2) Adam [21], (3) Amsgrad [27], (4) AdaGrad-Norm [22], (5) Adam$^+$ [24], (6) STORM [11] and (7) AdaBelief [38]. For our SUPER-ADAM algorithm, we consider $\tau = 1$ and $\tau = 0$, respectively. Without loss of generality, in the experiments, we mainly use the **case 1** to generate adaptive matrix H_t in Algorithm 1 and let $\lambda = 0.0005$. All experiments are run over a machine with Intel Xeon E5-2683 CPU and 4 Nvidia Tesla P40 GPUs.

6.1 Image Classification Task

In the experiment, we conduct image classification task on CIFAR-10, CIFAR-100 and Image-Net datasets. We perform training over ResNet-18 [19] and VGG-19 [28] on CIFAR-10 and CIFAR-100 datasets, respectively. For all the optimizers, we set the batch size as 128 and trains for 200 epochs. For the learning rates and other hyper-parameters, we do grid search and report the best one for each optimizer. In Adam, Amsgrad and AdaBelief algorithms, we set the learning rate as 0.001. In AdaGrad-Norm, the best learning rate is 17 for CIFAR-10 and 10 for CIFAR-100, respectively. In Adam$^+$, we use the recommended tuning parameters in [24]. In STORM, the best result is obtained when $w = 6$, $k = 10$ and $c = 100$ for CIFAR-10, while $w = 3$, $k = 10$ and $c = 100$ for CIFAR-100. For our SUPER-ADAM algorithm, in both CIFAR-10 and CIFAR-100 datasets, we set $k = 1$, $m = 100$, $c = 40$, $\gamma = 0.001$ when $\tau = 1$, and $k = 1$, $m = 100$, $c = 20$, $\gamma = 0.001$ when $\tau = 0$.

We train a ResNet-34 [19] on ImageNet dataset. For all the optimizers, we set the batch size as 256 and trains for 60 epochs. In Adam,Amsgrad and AdaBelief, we set learning rate as 0.001. In AdaGrad-Norm, the best learning rate is 30. In Adam$^+$, we set learning rate as 0.1. In STORM, the best result is obtained when $k = 5$, $w = 100$ and $c = 10$. For our SUPER-ADAM algorithm, we set $k = 1$, $m = 100$, $c = 40$, $\gamma = 0.01$ when $\tau = 1$, and $k = 1$, $m = 100$, $c = 4$, $\gamma = 0.04$ when $\tau = 0$.

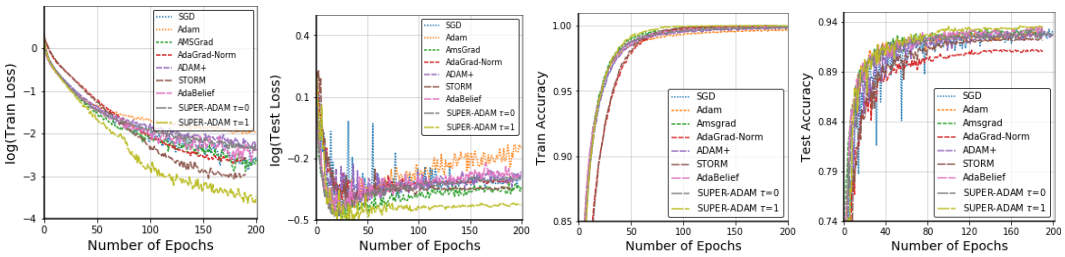

Figure 1: Experimental Results of CIFAR-10 by Different Optimizers over ResNet-18.

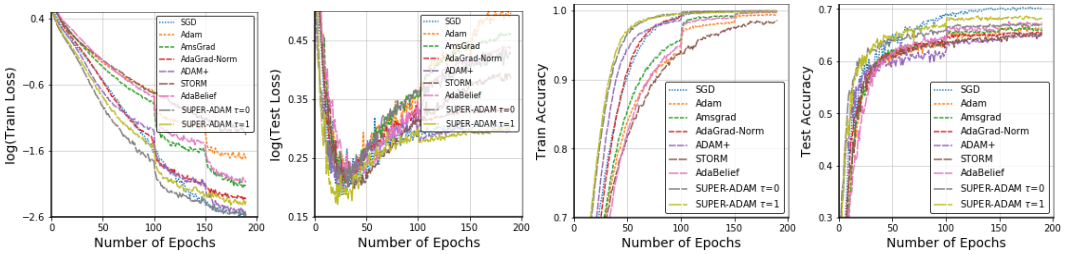

Figure 2: Experimental Results of CIFAR-100 by Different Optimizers over VGG-19.

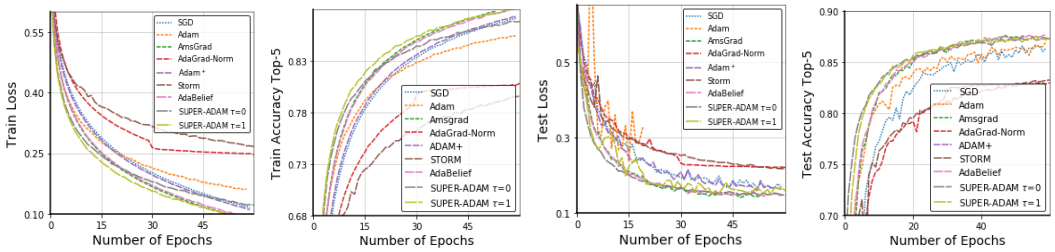

Figure 3: Experimental Results of Image-Net by Different Optimizers over ResNet-34.

Figures 1 and 2 show that both train and test errors and accuracy results of the CIFAR-10 and CIFAR-100 datasets, respectively. Our SUPER-ADAM algorithm consistently outperforms the other optimizers with a great margin, especially when we set $\tau = 1$. When we set $\tau = 0$, our SUPER-ADAM algorithm gets the comparable performances with Adam/AmsGrad. Figure 3 demonstrates the results of ImageNet by different optimizers over ResNet-34, which shows that our algorithm outperforms the other optimizers, especially set $\tau = 1$ in our algorithm. Figure 4 shows that both the condition number of H_t and the ℓ_2 norm of full gradient $\|\nabla f(x_t)\|$ decrease as the number

of iteration increases, when our SUPER-ADAM algorithm solves the unconstrained optimization problem by using different adaptive matrices, where case 1 represents a class of coordinate-wise learning rates and case 2 represents a class of global learning rates given in Algorithm 1. From these results, we find that since the condition number of H_t decreases as the number of iteration increases, it must has an upper bound. Thus, the above convergence results in Corollaries 1 and 2 are reasonable.

6.2 Language Modeling Task

In the experiment, we conduct language modeling task on the Wiki-Text2 dataset. Specifically, we train a 2-layer LSTM [20] and a 2-layer Transformer over the WiKi-Text2 dataset. For the LSTM, we use 650 dimensional word embeddings and 650 hidden units per-layer. Due to space limitation, we provide the experimental results for the transformer in the supplementary materials. In the experiment, we set the batch size as 20 and trains for 40 epochs with dropout rate 0.5. We also clip the gradients by norm 0.25 in case of the exploding gradient in LSTM. We also decrease the learning by 4 whenever the validation error increases. For the learning rate, we also do grid search and report the best one for each optimizer. In Adam and Amsgrad algorithms, we set the learning rate as 0.001 in LSTM In AdaGrad-Norm algorithm, the best learning rate is 40. In Adam$^+$ algorithm, we use the learning rate 20. In AdaBelief algorithm, we set the learing rate 0.1. In STORM algorithm, we set $w = 50$, $k = 10$ and $c = 100$. In our SUPER-ADAM algorithm, we set $k = 1$, $m = 100$, $c = 40$, $\gamma = 0.001$ when $\tau = 1$, while $k = 1$, $m = 100$, $c = 20$, $\gamma = 0.01$ when $\tau = 0$.

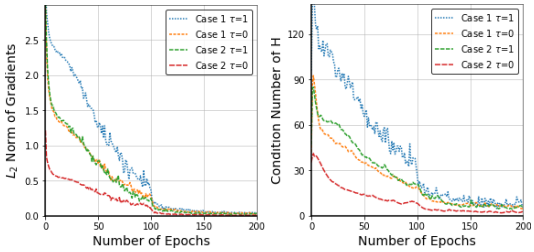

Figure 4: The condition number of H_t and the ℓ_2 norm of full gradient $\|\nabla f(x_t)\|$ for CIFAR-10 by our SUPER-ADAM algorithm $\tau = 1$ and $\tau = 0$, respectively. Cases 1 and 2 are two choices of adaptive matrix H_t given in Algorithm 1.

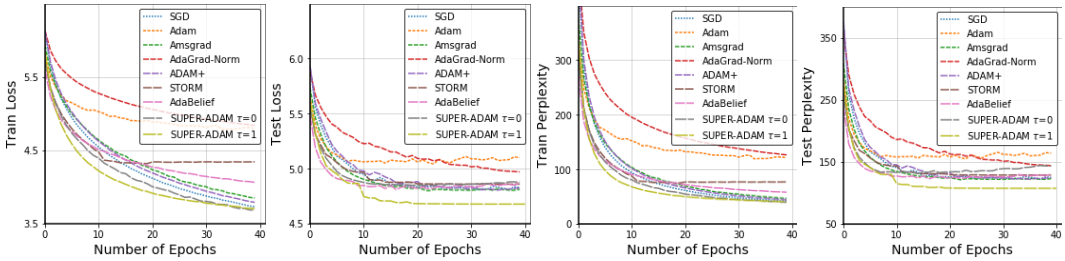

Figure 5: Experimental Results of WikiText-2 by Different Optimizers over LSTM.

Figure 5 shows that both train and test perplexities (losses) for different optimizers. When $\tau = 1$, our SUPER-ADAM algorithm outperforms all the other optimizers. When $\tau = 0$, our SUPER-ADAM optimizer gets a comparable performance with the other Adam-type optimizers.

7 Conclusions

In the paper, we proposed a novel faster and universal adaptive gradient framework (i.e., SUPER-ADAM) by introducing a universal adaptive matrix including most existing adaptive gradient forms. In particular, our SUPER-ADAM algorithm can flexibly work with the momentum and variance reduced techniques. Moreover, we provided a novel convergence analysis framework for the adaptive gradient methods under the nonconvex setting. Experimental studies were conducted on both image classification and language modeling tasks, and all empirical results verify the superior performances of our algorithm.

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