CONTRAGEN: EFFECTIVE CONTRASTIVE LEARNING FOR CAUSAL LANGUAGE MODEL

ABSTRACT

Despite exciting progress in large-scale language generation, the expressiveness of its representations is severely limited by the *anisotropy* issue where the hidden representations are distributed into a narrow cone in the vector space. To address this issue, we present CONTRAGEN, a novel contrastive learning framework to improve the representation with better uniformity and discrimination. We assess CONTRAGEN on a wide range of downstream tasks in natural and programming languages. We show that CONTRAGEN can effectively enhance both uniformity and discrimination of the representations and lead to the desired improvement on various language understanding tasks where discriminative representations are crucial for attaining good performance. Specifically, we attain 45.9% relative improvement on the Semantic Textual Similarity tasks and 33.5% on Code-to-Code Search tasks. Furthermore, by improving the expressiveness of the representations, CONTRAGEN also boosts the source code generation capability with 9% relative improvement on execution accuracy on the HumanEval benchmark.

1 INTRODUCTION

Causal Language models (CLM) have seen remarkable success in language generation, both in natural language (Radford et al., 2018; 2019; Brown et al., 2020) and programming language (Chen et al., 2021; Nijkamp et al., 2022). However, one limitation at its core is the *anisotropy* issue, where the hidden representations, especially those output from the final layers of transformers, are squeezed into a tiny cone in the representation space. As observed by Ethayarajh (2019), the average cosine similarity of any two words from two randomly sampled sequences is almost at one when evaluating at the last hidden layer of GPT-2 (Radford et al., 2019). Such anisotropic distribution severely limits the expressiveness of the representations.

Two main reasons have been posited for causing the degenerated representations. Dong et al. (2021) theoretically prove that the key ingredient of language models – *self-attention* (Vaswani et al., 2017) possesses a strong inductive bias towards the representation collapse. Another line of work argues that the autoregressive next token prediction objective is the main cause for the non-isotropic representations. We thereby face a conundrum. On the one hand, both self-attention and next token prediction are the driving force behind the widespread successes of language generation (Lewis et al., 2020; Radford et al., 2019; Chen et al., 2021; Chowdhery et al., 2022). On the other hand, the resulting anisotropic representations fail to provide the desired semantic discrimination that is crucial for language understanding tasks, *e.g.,* Semantic Textual Similarity (Agirre et al., 2012; 2013; 2014; Marelli et al., 2014; Agirre et al., 2015; 2016; Cer et al., 2017) and Code Search (Lu et al., 2021; Huang et al., 2021; Guo et al., 2022).[1]

In this paper, we tackle this challenge by leveraging contrastive learning (Chen et al., 2020; He et al., 2020; Gao et al., 2021). Intuitively, by separating each instance apart from each other, contrastive learning can produce more uniformly distributed representations. Previous studies (Wang & Isola, 2020; Wang & Liu, 2021) have shown that uniformity is important for yielding discriminative representations. We leverage this property and present CONTRAGEN, a novel contrastive learning framework. Our goals are two-fold. First, an ideal CLM should be able to disperse apart

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[1] Although encoder based models are superior in discriminative tasks, we study decoder-only models due to their rapid expansion into large language models and resulting success in language generation tasks.

Model	Discrimination	Generation	
	STS-AVG	Pass@1	Rank@1
CLM	27.83	13.42	15.48
SimCTG	36.19	13.26	15.24
CONTRAGEN-SEQ	37.04	12.96	15.24
CONTRAGEN-TOK	42.03	13.64	16.99
CONTRAGEN	**45.32**	**14.63**	**17.07**

Figure 1: CONTRAGEN and its variations enhance (**Left**) the representation discrimination approximated as *one minus the ratio* of *inter-similarity or uniformity* (the cosine similarity between tokens from randomly sampled sequences) and *intra-similarity* (the cosine similarity between a sequence and its constituent tokens) – high discrimination score is better; and (**right**) the performance of discrimination (STS) and generation (HumanEval) tasks (details in Section 4).

semantically different tokens or sequences (contexts) in the representation space, which is essential for guaranteeing the expressiveness of the model. Second, we aim to attain separable features by mapping tokens or sequences under similar contexts to distinct but comparatively closer locations in the representation space when compared to those from randomly sampled contexts.

Figure 1 validates the effectiveness of our approach. The poor discrimination of CLM is a consequence of the anisotropy issue, which causes the cosine similarity between tokens, no matter they are from similar contexts or not, being almost at one (see Appendix B.1). In comparison, both token-level (CONTRAGEN-TOK) and sequence-level (CONTRAGEN-SEQ) contrastive learning can effectively lead to more discriminative representations, and further improvement on representation quality and zero-shot transfer learning on both discrimination and generation tasks can be attained by jointly optimizing both objectives in CONTRAGEN. We dive deep into the superiority and limitation of this joint learning objective in Section 4 for both natural and programming languages.

2 RELATED WORK

Anisotropic Representation of Language Models Despite the remarkable success achieved by large scale language models (Devlin et al., 2019; Radford et al., 2019; Yang et al., 2019; Raffel et al., 2020; Lewis et al., 2020), they suffer from the *anisotropy* issue where the representations are distributed into a tiny cone in the vector space (Gao et al., 2019; Ethayarajh, 2019; Li et al., 2020; Wang et al., 2020). Such degeneration is undesired, especially considering expressiveness capacity one would expect on modern language models. Inspired by the previous findings (Arora et al., 2017; Mu & Viswanath, 2018), several efforts have focused on regularizing the representations to isotropic distribution either via postprocessing (Su et al., 2021; Li et al., 2020) or directly optimizing variant regularization terms during training (Gao et al., 2019; Wang et al., 2020). Although promising improvement has been observed, performance is still inadequate.

Contrastive Learning An alternative comes to light as the popular contrastive learning techniques Chen et al. (2020); He et al. (2020) have seen remarkable successes in Natural Language Processing (NLP). A large amount of research has focused on sentence representation learning for the encoder-only model, with the main differences lying in how the augmentations are generated (Fang & Xie, 2020; Giorgi et al., 2021; Wu et al., 2020; Meng et al., 2021; Yan et al., 2021; Kim et al., 2021; Gao et al., 2021). Recently there is emerging interest in developing effective contrastive learning approach for text generation models. However, most existing work mainly focus on the encoder-decoder structure Dong et al. (2019); Raffel et al. (2020); Lewis et al. (2020) by contrasting the sub-optimal model generation, obtained via diverse sampling (An et al., 2022) or adding perturbations on the embedding space (Lee et al., 2021), against the ground truth. On the other hand, it is not intuitive and even elusive to develop effective contrastive learning strategy for the decoder-only models. A recent work (Su et al., 2022) proposes, SimCTG, a token-level contrastive learning approach that aims to separate each token apart from others within the same sequence by a distance. However, we find that our temperature-based token-level contrastive learning approach, CONTRAGEN-TOK,

consistently outperforms SimCTG across different tasks. We conjecture that the fixed margin based contrastive learning allows less flexibility for the token-level representation separation, especially considering that semantic relevance among tokens can vary across contexts (sequences).

Code Generation and Beyond Language modeling for source code is an actively growing area of research. Various model architectures have been explored recently, including encoder-only (Feng et al., 2020; Guo et al., 2021), encoder-decoder (Ahmad et al., 2021; Wang et al., 2021; Li et al., 2022), and decoder-only (Chen et al., 2021; Nijkamp et al., 2022; Chowdhery et al., 2022). Among them, the decoder-only models found effective on the code generation front. However, they suffer most on the discriminative tasks such as code search or clone detection (Lu et al., 2021; Huang et al., 2021; Guo et al., 2022) due to the anisotropy issue (Ethayarajh, 2019). It motivates us to improve decoder-only models on both the generation and discriminative tasks for programming data. Also, code is fundamentally different from natural language in that it is more structured, our evaluation on both code and text validates the generalizability of our approach across different data distributions.

3 CONTRASTIVE LEARNING FOR LANGUAGE GENERATION

Before we present the main model, we first call out the following notations that we will use throughout this section. Let $\mathbf{x} = [\mathbf{x}_1, \mathbf{x}_2, \cdots, \mathbf{x}_{|\mathbf{x}|}]$ denote a sequence with variable length $|\mathbf{x}|$, *e.g.,* a text document or a code snippet, and $\mathbf{h} = [\mathbf{h}_1, \mathbf{h}_2, \cdots, \mathbf{h}_{|\mathbf{x}|}]$ be its representation output by the last hidden layer of the decoder. For a randomly sampled batch $\mathcal{B} = \left\{\mathbf{x}^j\right\}_{j=1}^N$ with N sequences, we use $\mathbf{x}_i^j$ and $\mathbf{h}_i^j$ to denote the ith token and its representations in the jth sequence, respectively. Let $\mathbf{h}^j, \mathbf{h}^{j^+}$ denote the representation pair of sequence $\mathbf{x}^j$ and $\mathbf{h}_i^j, \mathbf{h}_i^{j^+}$ correspond to the representations of the i-th token. Such representation pairs are referred as the positive pairs in contrastive learning, which are often obtained via data augmentation.

3.1 LANGUAGE GENERATION MODELING

Language generation modeling is usually formulated as sequence distribution estimation over a set of examples, $\mathcal{B} = \{\mathbf{x}^j\}_{j=1}^N$. For tractable estimation, common practice is to factorize the joint distribution of each sequence into the product of conditional token prediction probabilities. The language generation model is then trained via maximum likelihood estimation as $\mathcal{L}_{\text{CLM}} = -\frac{1}{N}\sum_{j=1}^N \sum_{i=1}^{|\mathbf{x}^j|} \log p(\mathbf{x}_i^j | \mathbf{x}_{<i}^j)$ where $\mathbf{x}_{<i}^j = [\mathbf{x}_1^j, \cdots, \mathbf{x}_{i-1}^j]$ denotes the subsequence before $\mathbf{x}_i^j$ and $|\mathbf{x}^j|$ refers to the sequence length. In this paper, we mainly focus on the decoder-only Causal Language Model (CLM), though we believe our strategy can be applied to most language models.

Despite promising progress in language generation, Figure 1 shows that CLM suffers from inferior representations with poor discrimination. Ideally, to better leverage the capacity of the vector space, we aim to disperse apart the representations of tokens or sequences from different contexts while simultaneously pulling close those from the similar contexts for better discrimination. To this end, we present a novel contrastive learning framework at both token-level and sequence-level.

3.2 TOKEN-LEVEL CONTRASTIVE LEARNING

As mentioned previously, $\mathbf{h}_i^j, \mathbf{h}_i^{j^+}$ are a pair of representations for $\mathbf{x}_i^j$, the i-th token in the j-th sequence. Let $\mathcal{I}_j = \{1, 2, \ldots, |\mathbf{x}_j|\}$ denote the indices of tokens in $\mathbf{x}_j$. Then for the token-level contrastive learning, we minimize the following,

$$\mathcal{L}_{\text{Tok}} = \sum_{j=1}^N \sum_{i=1}^{|\mathbf{x}^j|} - \left(\log \frac{\exp(\mathbf{h}_i^j \diamond \mathbf{h}_i^{j^+}/\tau)}{\exp(\mathbf{h}_i^j \diamond \mathbf{h}_i^{j^+}/\tau) + \sum_{t \in \mathcal{I}_j \setminus i} \left[\exp(\mathbf{h}_i^j \diamond \mathbf{h}_t^j/\tau) + \exp(\mathbf{h}_i^j \diamond \mathbf{h}_t^{j^+}/\tau)\right]} \right.$$
$$\left. + \log \frac{\exp(\mathbf{h}_i^{j^+} \diamond \mathbf{h}_i^j/\tau)}{\exp(\mathbf{h}_i^{j^+} \diamond \mathbf{h}_i^j/\tau) + \sum_{t \in \mathcal{I}_j \setminus i} \left[\exp(\mathbf{h}_i^{j^+} \diamond \mathbf{h}_t^j/\tau) + \exp(\mathbf{h}_i^{j^+} \diamond \mathbf{h}_t^{j^+}/\tau)\right]} \right) . \quad (1)$$

Here τ is the temperature hyper-parameter and $\diamond$ denotes the cosine similarity, *i.e.,* $\mathbf{a} \diamond \mathbf{b} = \mathbf{a}^T\mathbf{b}/\|\mathbf{a}\|_2\|\mathbf{b}\|_2$. The above objective tries to separate the positive representation pairs of each

token apart from the others within the same sequence. Intuitively, pushing representations of different tokens away from each other should indeed cause them to be more uniformly distributed. On the other hand, as suggested in Section 4, the token-level contrastive learning indeed leads to the grouping of semantically similar sequences, which we conjecture is due to implicit clustering effect of contrastive learning (Wang & Liu, 2021; Zhang et al., 2021) on tokens.

3.3 SEQUENCE-LEVEL CONTRASTIVE LEARNING

Let $\mathcal{I}_B = \{1, 2, \ldots, N\} \cup \{1^+, 2^+, \ldots, N^+\}$ denote indices of all $2N$ sequence-level representations for batch $\mathcal{B}$. The sequence-level contrastive loss then follows as

$$\mathcal{L}_{\text{Seq}} = \sum_{j=1}^{N} - \left(\log \frac{\exp(\mathbf{h}^j \diamond \mathbf{h}^{j^+}/\tau)}{\exp(\mathbf{h}^j \diamond \mathbf{h}^{j^+}/\tau) + \sum_{k \in \mathcal{I}_{\mathcal{B}} \setminus j, j^+} \exp(\mathbf{h}^j \diamond \mathbf{h}^k/\tau)} \right.$$
$$\left. + \log \frac{\exp(\mathbf{h}^{j^+} \diamond \mathbf{h}^j/\tau)}{\exp(\mathbf{h}^{j^+} \diamond \mathbf{h}^j/\tau) + \sum_{k \in \mathcal{I}_{\mathcal{B}} \setminus j, j^+} \exp(\mathbf{h}^{j^+} \diamond \mathbf{h}^k/\tau)} \right) . \tag{2}$$

Following the similar argument, the contrastive loss aims to separate each sequence apart by separating its positive representation pairs from those of the other randomly sampled sequences (in-batch negatives). The token-level and sequence-level contrastive learning complement each other for two main reasons. First, the sequence-level discrimination can lead to cross-sequence token-level separation. Second, as semantically irrelevant sequences can still share some semantically similar tokens (words), better token-level separation can help the sequence-level discrimination be more driven by the semantically irrelevant tokens.

3.4 CONTRAGEN

In summary, CONTRAGEN optimizes both the token-level and sequence-level contrastive learning objectives in addition to the standard causal language modeling objective as follows

$$\mathcal{L}_{\text{CONTRAGEN}} = \mathcal{L}_{\text{CLM}} + \mathcal{L}_{\text{Tok}} + \mathcal{L}_{\text{Seq}} . \tag{3}$$

Unless otherwise specified, we weight each loss in CONTRAGEN equally and set the temperature $\tau = 0.05$ for both contrastive losses. Although better performance can be achieved by hyperparameter optimization, we mainly investigate how CONTRAGEN improves the representation quality and boost the zero-shot transfer learning performance on both discrimination and generation tasks. We therefore leave hyperparameter optimization in a supervised setting for future work.

Positive pair of representations We consider the simple yet effective dropout-based augmentation (Gao et al., 2021), where the representation pairs are obtained by forwarding each sequence twice. Unlike the existing findings that the dropout-based augmentation can boost the contrastive learning performance when (continually) training a language model, we find that the trends can be different when evaluating on the discrimination tasks and the generation tasks. We discuss with detailed ablation study in both Section 4.4 and Appendix D.2.

4 EXPERIMENTS

To demonstrate the effectiveness of our proposed framework in different application domains, we evaluate our models and baselines in natural language and programming language tasks. We design our experiments to address – (1) Does contrastive learning improve the *discrimination ability* of representations learned by the standard causal language models? (2) Do the representations learned by contrastive learning lead to better performance on *language generation* tasks? (3) Is the joint contrastive learning at both token- and sequence-level necessary, and how do they benefit from each other? (4) How does the impact of contrastive learning vary across language domains?

4.1 DATA AND MODELS

Data & Models For text, we continue train GPT-2 (Radford et al., 2019) on WikiText-103, a collection of over 100 million tokens extracted from the set of verified Good and Featured articles on

Wikipedia (Merity et al., 2017). For code, we continue train CodeGen 350M monolingual (Nijkamp et al., 2022) on collected permissively licensed Python code from GitHub. Please refer to Appendix A.1 for training details. We consider the following objectives for continual training both models.

- **CLM**. The standard left to right autoregression objective for training causal language models, which is also the objective used for pretraining GPT-2 and CodeGen.

- **SimCTG** (Su et al., 2022). A margin-based token-level contrastive learning framework aims to separate tokens at each distinct location within a sequence apart from each other based on a predefined margin value.[2] Instead of fixing a separation margin, our temperature-based contrastive loss allows more flexible semantic-dependent separation among different tokens.

- **CONTRAGEN-TOK** & **CONTRAGEN-SEQ**. In addition to our full model CONTRAGEN, we also evaluate CONTRAGEN-TOK as CLM with the token-level contrastive objective only and CONTRAGEN-SEQ as CLM with the sequence-level contrastive loss alone.

4.2 EVALUATE ON NATURAL LANGUAGE

We first evaluate our model on discrimination and generation tasks in natural language.

Model	STS12	STS13	STS14	STS15	STS16	SICK-R	STS-B	Avg.
GPT2	25.84	28.90	26.20	34.74	35.70	42.72	26.27	31.48
CLM	27.14	20.34	18.73	37.56	27.40	35.70	27.97	27.83
SimCTG	30.32	37.10	31.99	39.68	42.73	46.26	25.27	36.19
CONTRAGEN-TOK	37.28	37.63	31.33	54.78	50.16	48.10	34.95	42.03
CONTRAGEN-SEQ	29.66	39.89	34.50	43.20	41.99	44.52	25.51	37.04
CONTRAGEN	**37.54**	**45.23**	**36.41**	**56.74**	**50.30**	**51.52**	**39.49**	**45.32**

Table 1: Spearman rank correlation between the cosine similarity of sentence representation pairs and the ground truth similarity scores.

4.2.1 SEMANTIC TEXTUAL SIMILARITY

We first evaluate semantic textual similarity (STS), the most commonly used benchmark for evaluating the semantic discrimination capability of representations. STS consists of seven tasks, namely STS 2012-2016 (Agirre et al., 2012; 2013; 2014; 2015; 2016), the STS Benchmark (Cer et al., 2017), and the SICK-Relatedness (Marelli et al., 2014). Human annotators provide a fine-grained similarity score ranging from 0 to 5 for each sequence pair in STS. Same as Reimers & Gurevych (2019), for the sequence pairs in each dataset, we report the overall Spearman's correlation between the cosine similarities of representations and the human-provided similarity scores in Table 1.

Contrastive Learning Leads to Discriminative Representations As Table 1 shows, both GPT-2 and the one continually trained with CLM result in degenerated sequence representations. It validates that the autoregression objective suffers from degenerated representations. Also, continuing to train GPT-2 with CLM on WikiText-103 worsens performance. We hypothesize this is because WikiText-103 is much smaller than the original dataset used for GPT-2 pretraining and hence causes a performance drop of transfer learning on STS. In contrast, both SimCTG and CONTRAGEN lead to an averaged relative improvement of 15% and 46% over GPT-2, respectively, yet still, CONTRAGEN attains 27% relative improvement over SimCTG. Furthermore, CONTRAGEN-TOK consistently outperforms SimCTG on almost all STS benchmarks. As shown in Section 4.3 and Appendix D.3, CONTRAGEN-TOK still outperforms SimCTG in apples-to-apples comparison. Therefore, we posit that the performance gap is mainly due to temperature-based contrastive learning that allows more flexibility in encouraging semantic-dependent separations among tokens, while requiring a separation margin between tokens within the same sequence (context) as SimCTG does, is not ideal.

Sequence-level vs. Token-level Contrastive Learning Table 1 also indicates that CONTRAGEN-TOK and CONTRAGEN-SEQ complement each other, as CONTRAGEN consistently performs better on all STS tasks. Note that, CONTRAGEN-SEQ performs worse than CONTRAGEN-TOK. It

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[2]For all experiments in this section, we set the margin $\rho = 0.5$ as recommended in Su et al. (2022)

Similar Sequence Pair	Model	Rank↓
S1: a woman is stabbing a potato with a fork **S2:** a woman is puncturing a potato with a fork	Ground Truth	40
	CONTRAGEN-SEQ	501
	CONTRAGEN-TOK	272
	CONTRAGEN	**251**

Dissimilar Sequence Pair	Model	Rank↑
S1: a man is opening a box and taking out paper **S2:** a woman is peeling a potato	Ground Truth	1310
	CONTRAGEN-SEQ	400
	CONTRAGEN-TOK	1054
	CONTRAGEN	**1181**

Figure 2: CONTRAGEN-TOK is essential for making the sequence-level representations robust to spurious patterns of words or phrases (results reported on STS-B).

Model	Ground Truth Text			Generated Text				
	PPL↓	ISim	ESim(D)	Disc(D)↑	ISim	ESim(S)	Disc(S)↓	ESim(D)	Disc(D)↑
GPT-2	47.50	0.96	0.96	0.00	0.95	0.95	**0.00**	0.95	0.00
CLM	**22.48**	0.95	0.95	0.00	0.95	0.95	**0.00**	0.94	0.01
SimCTG	22.51	0.40	0.19	0.44	0.40	0.35	0.11	0.19	0.54
CONTRAGEN-SEQ	22.60	0.29	0.08	**0.88**	0.29	0.22	0.23	0.06	**0.83**
CONTRAGEN-TOK	22.99	0.35	0.15	0.56	0.35	0.29	0.12	0.16	0.49
CONTRAGEN	23.01	0.33	0.11	0.67	0.33	0.25	0.18	0.10	0.62

Table 2: Perplexity and representation quality evaluated on the Wikitext-103 test set. Disc(D) or Esim(D) is computed among two randomly sampled sequences. Disc(S) is computed between the ground truth text and the generated one associated with the same prompt. A lower Disc(S) can indicate better coherence with the ground truth. All metric are reported over the entire test set.

is surprising, especially since STS mainly assesses the sequence-level representation quality. We investigate this by dividing the sequence pairs into two groups – semantically similar pairs with human-annotated similarity scores no less than 3.5 out of 5 and dissimilar pairs with human scores no larger than 1.5 out of 5. We plot the rank of the similarity scores against the human similarity score in Figure 2 (left). As we can see, CONTRAGEN-SEQ struggles in ranking the semantically dissimilar sequence pairs higher and similar pairs lower. This suggests that the token-level contrastive loss is essential for making the sequence-level representations robust to spurious patterns of tokens or phrases, *e.g.,* ranking semantically similar sequences with different synonyms low and ranking dissimilar sequences high even in presence of the same phrase (see Figure 2 (right)).

4.2.2 TEXT GENERATION

Next, we assess the open-ended language generation capability, where each model is required to generate text continuations given the prefixes from the wikitext-103 test set. Following Su et al. (2022), we set the lengths of prefix and continuation to 32 and 128, respectively. We use nucleus sampling (Holtzman et al., 2020) with top-$p = 0.95$. We report the model perplexity (PPL) in Table 2. PPL evaluates the model prediction confidence on the ground truth continuations in our case. The lower the PPL value, the higher the prediction probabilities assigned to the human-written text. Additionally, we propose the following for representation quality evaluation.

- **Intra-Similarity (ISim)** is the average cosine similarity between the representations of a sentence and its constituent tokens. In this paper, the sentence representation is obtained via mean pooling.
- **Inter-Similarity (ESim)** is the average cosine similarity between the representations of a sequence and each token of another sequence. We mainly consider **ESim(S)** and **ESim(D)** that are defined regarding semantically similar and dissimilar sequence pairs correspondingly.
- **Discrimination (Disc)** is defined regarding the ratio between intra-similarity and inter-similarity, *i.e.,* Disc = 1 - ESim / ISim. There are two discrimination scores – **Disc(S)** and **Disc(D)** associate with ESim(S) and ESim(D), respectively.

In terms of contextual representation, it is desired that tokens under similar contexts (sequences) are pulled closer in the representation space. In our case, a low discrimination score Disc(S) is desired for the ground truth and generated sequence pairs regarding the same prompt, while high discrimination scores, *i.e.,* Disc(D), are desired for randomly sampled sequences in the test set.

Contrastive Learning Trades Off between Model Perplexity and Generation Quality As reported in Table 2, CLM performs the best regarding the standard PPL metric. This result is probably expected considering that PPL is more aligned with the standard CLM objective, as long as the distribution shift between the training set and testing set of WikiText-103 is not very large. In this scenario, contrastive learning can be interpreted as the regularization that would trade-off between PPL and the desired properties of representations. As such, with a slight drop in PPL, Table 2 shows that contrastive learning significantly enhances the representations in terms of both uniformity and discrimination, *i.e.,* indicated by the lower inter-similarity scores and higher discrimination scores of dissimilar sequence pairs. We stress that the low discrimination score attained by GPT-2 and CLM for the semantically similar sequences is not an indication of better representation quality, but rather a natural consequence of the inferior representations, as indicated by the high inter-similarity scores and zero-valued discrimination scores between dissimilar sequences. A question remains whether the enhanced representations would improve the generation. In Section 4.3.2, we show contrastive learning leads to promising improvement in the execution accuracy of the code completion tasks.

4.3 EVALUATE ON PROGRAMMING LANGUAGE

In this section, we study the effectiveness of our proposed contrastive learning framework on programming language applications – code search, code completion, and code re-ranking.

4.3.1 CODE SEARCH

Code search is the task of retrieving relevant code fragments given a code fragment as a *query*. We perform in-language (query and relevant code are in the same language) and cross-language (query and relevant code are in different languages) code search. We provide an example in Figure 5 (in the Appendix). In this study, we experiment in *zero-shot* setting - we use the models described in Section 4.1 to generate dense representations of code and perform nearest neighbor search to retrieve relevant code fragments. We use publicly available implementations of Guo et al. (2022)[3].

Contrastive Learning Yields Discriminative Code Representations For code-to-code search task, Guo et al. (2022) used problem solutions in Ruby/Python/Java languages from CodeNet (Puri et al., 2021). They propose to use each program as a query and retrieve all programs that solve the same problem. We present a detailed statistics of the dataset in the Appendix (Table 5). We set the maximum sequence length as 512[4] and use cosine similarity between two mean vectors of the last hidden states as relevance scores. We then sort the candidates by their scores to calculate the Mean Average Precision (MAP) score. We present the results for the code search tasks in Table 3.[5]

We observe CONTRAGEN-TOK and CONTRAGEN frameworks improve CodeGen trained via CLM by 33.5% (absolute 2.12) and 32.6% (absolute 2.06) on average, respectively. On the other hand, CONTRAGEN-SEQ improves over the CLM baseline by 10.4% only. Code search results indicate that CONTRAGEN-SEQ performs poorly compared to CONTRAGEN-TOK, which differs from what we observed in natural language evaluation. We conjecture that CONTRAGEN-TOK generates better discriminative representations for code sequences since the finer-grained understanding of the code tokens is crucial to understanding the code sequences' functionality (semantics). To verify, we check if non-semantic factors impact model performances in the following section.

Token-level Contrastive Learning is Effective for Code Understanding We break down the code search performances based on edit similarities and length differences between query code and their relevant code fragments. While edit similarity indicates how much queries and their relevant code overlap, the length difference indicates whether models effectively capture relevance between two code fragments if they are similar in length or differ significantly. We present the results for Python language in Figure 3 (for all the languages, see Figure 7 and 8 in Appendix). The results show

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[3]https://github.com/microsoft/CodeBERT/tree/master/UniXcoder/downstream-tasks

[4]We also performed experiments with maximum length 1024 but didn't observe any significant difference.

[5]We present comparison with encoder-only and encoder-decoder models in Table 7 in the Appendix.

Model	Ruby			Python			Java			Avg.
	Ruby	Python	Java	Ruby	Python	Java	Ruby	Python	Java	
CodeGen	16.18	5.90	0.52	2.66	18.11	0.36	1.61	1.65	10.16	6.35
CLM	16.36	6.67	0.80	3.07	15.72	0.46	1.41	2.11	10.25	6.32
SimCTG	17.66	7.19	1.94	7.63	18.31	1.78	1.63	2.32	10.83	7.70
CONTRAGEN-TOK	**18.02**	**7.84**	2.51	8.76	**20.46**	2.48	**1.91**	**2.58**	**11.43**	**8.44**
CONTRAGEN-SEQ	16.76	5.45	1.06	7.40	16.74	1.41	1.55	2.25	10.23	6.98
CONTRAGEN	17.90	7.78	**2.56**	**9.05**	19.74	**2.64**	1.90	2.50	11.32	8.38

Table 3: MAP score (%) of zero-shot code search task. The language names mentioned in the top two rows indicate the languages queries and candidates are written in.

(a) Performance breakdown based on edit similarities (x-axis).

(b) Performance breakdown based on length differences (x-axis).

Figure 3: Code search performances based on (a) and (b) between the query code fragments (in Python) and their relevant code fragments (in Python). We observe that in both cases, CONTRAGEN-TOK outperforms CLM, SimCTG, and CONTRAGEN-SEQ.

that CONTRAGEN-TOK outperforms CLM, SimCTG, and CONTRAGEN-SEQ irrespective of edit similarities and length differences. Therefore, we can conclude that sequence overlap or length are not the reasons for improvements in CONTRAGEN-TOK. Presumably, a finer-grained understanding of code tokens makes CONTRAGEN-TOK more effective for code representations.

4.3.2 CODE COMPLETION AND RE-RANKING

Given a sequence of tokens composed of natural language, function signature, and input-output examples (as a whole, we call them prompt), the goal of the code completion task is to complete the function. To evaluate the functional correctness of a complete code, we use existing benchmarks that include unit tests. If the generated code successfully passes the unit tests, we refer to this as successful execution. We compute pass@k for $k \leq n$ following Chen et al. (2021). In addition, we compare the models in the code re-ranking task - Given n sampled code using a code completion model, the goal of code re-ranking is to find an ordering of the code. We use the mean log probability of the sampled code to order them (Chen et al., 2021). For code re-ranking evaluation, we report ranked pass@k (Inala et al., 2022). We present an example in the Appendix (Figure 6) to demonstrate the code completion and re-ranking tasks. We detail the evaluation metrics in Appendix C.2.

Contrastive Learning Improves Source Code Generation Chen et al. (2021) introduced HumanEval, a collection of 164 handwritten programming problems and their respective unit tests. Each problem in this dataset is presented using a function signature and supporting docstring, and the task is to complete the body of the function, such that the complete function can pass all unit tests. In all our experiments, we use nucleus sampling (Holtzman et al., 2020) with top $p = 0.95$.

We sample $n = 10$ completions per problem with sampling temperature 0.2. Table 4 presents the evaluation results on the HumanEval benchmark.

We see that CONTRAGEN-TOK and CONTRAGEN-SEQ perform comparably to CLM and SimCTG on the code completion task, while CONTRAGEN outperforms them significantly (by 9% and 10.3% in terms of pass@1 accuracy). Similarly, in the code re-ranking task, CONTRAGEN outperforms CLM and SimCTG baselines by 11% and 12% in terms of ranked pass@1 accuracy, respectively. While CONTRAGEN-SEQ underperforms in code completion, it boosts code re-ranking significantly. We attribute this improvement to the contrastive learning objective as it aligns with the mean log probability-based re-ranking choice.

Model	Pass@k		Ranked Pass@k	
	k=1	k=5	k=1	k=5
CodeGen	12.65	16.89	13.42 $_{(+0.77)}$	17.07 $_{(+0.18)}$
CLM	13.42	18.08	15.38 $_{(+1.96)}$	18.29 $_{(+0.21)}$
SimCTG	13.26	17.29	15.24 $_{(+1.98)}$	18.29 $_{(\mathbf{+1.00})}$
CONTRAGEN-TOK	12.96	17.01	15.24 $_{(+2.96)}$	17.68 $_{(+0.67)}$
CONTRAGEN-SEQ	13.64	15.85	16.99 $_{(\mathbf{+3.35})}$	16.46 $_{(+0.61)}$
CONTRAGEN	**14.63**	**18.83**	**17.07** $_{(+2.44)}$	**18.90** $_{(+0.07)}$

Table 4: Evaluation results on the HumanEval benchmark. The numbers in the subscript indicates the difference between ranked pass@k and pass@k. While CONTRAGEN-TOK and CONTRAGEN-SEQ perform competitively to the baselines, CONTRAGEN significantly outperforms them.

4.4 DISCUSSION

Impact of Dropout Dropout-based augmentation (Gao et al., 2021) has proven to be effective for contrastive learning on language models, which often leads to significant improvement when evaluating on discriminative tasks. We observe the same trend on both GPT-2 (Table 8b) and CodeGen (Table 8a). However, we observed the opposite when evaluating on language generation, no matter when training with CLM only or together with contrastive learning (see D.2). However, dropout has been one of the key ingredients for training large models, further investigation on the proper ways to use and evaluate it is indeed required. On the bright side, even without dropout, Section 4.3 shows CONTRAGEN still consistently yield considerable improvement.

Bridge the Gap between Causal and Bidirectional Attention Models on Discriminative Tasks In comparison with the causal (left-to-right) attention mechanism of the decoder-only models, the bidirectional attention mechanism allows to better leverage the context of the sequence and hence yield better representations for discrimination tasks. As Table 6 in Appendix shows, both BERT-Large (Devlin et al., 2019) and Roberta-Large (Liu et al., 2019) outperform GPT-2 by at least 50% relative performance on STS. Despite the performance gap between CodeGen and the encoder-only or encoder-decoder models decreases in Table 7, it is still significant considering that both the model size and pretraining data size used by CodeGen are much larger. Such large performance gap severely limits the decoder-only models being used in many discriminative tasks. On the bright side, contrastive learning shows the promise to bridge the gap. As seen in Table 6, on STS, CONTRAGEN reduce the relative performance gap from 55% (absolute 17.42%) to 6.47% (absolute 2.97%) regarding BERT-Large, and from 80.91% (absolute 25.47%) to 24.10% (absolute 11.02%). Similarly, Table 7 shows that CONTRAGEN outperfors encoder-decoder models and perform comparably to encoder-only model GraphCodeBERT. Please refer to Appendix D.1 for more detailed discussions.

5 CONCLUSION

In this paper, we present CONTRAGEN, an effective contrastive learning framework for language generation to resolve the representation degeneration issue of causal language models trained with the standard autoregression objective. We assess the effectiveness of the proposed strategy on a variety of downstream tasks in both natural language domain and programming language domain, where we attain significant improvement on both discrimination tasks and language generation tasks. Moreover, we conduct in-depth analyses on the effectiveness and limitations of our proposed token-level and sequence-level contrastive losses. Although we only explored on the decoder-only causal language models, our proposed contrastive learning framework can serve as a drop-in term for encoder-decoder, encoder-only, or prefixLM. We leave the explorations as future work.

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A   TRAINING DETAILS

A.1   SETUP DETAILS

Training Data   For text, we use WikiText-103, a collection of over 100 million tokens extracted from the set of verified Good and Featured articles on Wikipedia (Merity et al., 2017). For code, we collected permissively licensed Python code from GitHub. Following Chen et al. (2021); Nijkamp et al. (2022), we perform filtering and deduplication and further remove data that contains a significant use of non-English languages or is not parsable, resulting in a dataset of 101GB code.

Model   We use GPT-2 (Radford et al., 2019) and CodeGen 350M monolingual (Nijkamp et al., 2022) for all experiments on natural language (text) and programming language (code), respectively. We set the batch size to 512 and continue to train GPT-2 on WikiText-103 and CodeGen on the GitHub data for 12 and 2 epochs, respectively. We trained both models using a max sequence length of 512 tokens and 1024 for WikiText-103 and Code data, respectively. We set the learning rate to 2e-5, warm-up steps as 500 with linear annealing after peak learning rate, weight decay of 0.1, the temperature of 0.05 (when using contrastive losses), and gradient clipping of 1.0. We use AdamW optimizer (Loshchilov & Hutter, 2019) with $\beta_1 = 0.9$, $\beta_2 = 0.999$, and $\epsilon = 10^{-8}$ following (Nijkamp et al., 2022). Our training pipeline is based on PyTorch Lightning[6] and we use DeepSpeed (Rasley et al., 2020) for training optimization.

Processing Code Training Data   Our preprocessing strategy for code datasets used for training is designed to ensure that we optimize for data utilization while retaining the syntactic structure of programming language sequences. We also eliminate duplicate sequences since this benefits training large language models (Lee et al., 2022). Specifically, we break long sequences into chunked sequences of smaller lengths to retain most parts of the original program. Further, we maintain syntactic structure in the chunks by ensuring that each chunk ends with a '\n' character. Each chunk obtained this way contains at most `max_chars_per_seq` characters where `max_chars_per_seq = max_tokens_per_seq * chars_per_tok`. In our experiments, we fix `chars_per_tok = 3.2` and `max_tokens_per_seq = 1024`. We also perform deduplication using character-based exact matches between chunked sequences over the entire dataset. This step helps eliminate exact-duplicates that might be present after the chunking stage.

B   MORE ON NATURAL LANGUAGE EVALUATION

B.1   REPRESENTATION QUALITY EVALUATION ON STS

In this section, we dive deep into the model performance on the STS benchmarks. For each sequence pair in STS, a fine-grained similarity score ranging from 0 to 5 is provided, with a high similarity score indicating semantically similar pairs and low similarity scores suggesting semantically dissimilar or irrelevant pairs. For better illustration, we scale the human-annotated similarity scores to $[0, 1]$ to align with the model-predicted cosine similarity scores. This does not affect the evaluation as the spearman correlation reported in Section 4.2 is a rank-based correlation metric.

CLM yields poorly discriminative representations   We report the model predicted similarity scores of sequence pairs in Figure 4a. A good model is expected to yield representations that attain higher similar scores between similar sequence pairs and lower similarity values for dissimilar sequences. A large gap between the similarity scores of similar and dissimilar pairs is desired. However, as seen in the left column of Figure 4, the similarity scores attained by the model trained with the standard CLM only objective are almost at one for both similar sequence pairs and dissimilar pairs. This again suggests that the representations yielded by CLM are squeezed into a tiny cone in the representation space rather than being scattered apart to leverage the vector space's capacity better. Despite the resulting similarity ranks are not entirely flattened, as shown in the right column in Figure 4b, CLM struggles in ranking similar sequences lower and dissimilar sequences higher as a consequence of its poorly discriminative representations such that low similarity scores can be assigned to the semantically similar and high similarity scores to dissimilar sequence pairs.

---

[6] https://www.pytorchlightning.ai/

(a) STS14: **(Left)** Predicted cosine similarity vs. human annotated ground truth. **Right** Similarity ranking according to the model predicted similarity scores vs Human similarity based ranking.

(b) STS15: **(Left)** Predicted cosine similarity vs. human annotated ground truth. **Right** Similarity ranking according to the model predicted similarity scores vs Human similarity based ranking.

Figure 4: CLM versus Contrastive Learning in Similarity Prediction and Ranking. We report the results on two STS benchmarks: (1) *STS14* where CLM performs the worst compared to its performance on the other STS tasks; and *STS15* where CLM attains the best performance when comparing with its own. For the purpose of illustration, we scale the human annotated similarity scores from $[0, 5]$ to $[0, 1]$. A good language model is expected to predict discriminative similarity scores such that the resulting ranking results are as close as the ranks provided by human as possible.

CONTRAGEN leads to representations with better discrimination and contextulization In comparison, Figure 4a also validates that contrastive learning effectively yields more discriminative representations with a comparatively larger similarity gap between the similar pairs and dissimilar pairs. Thereby, the similarity ranking results of the sequence pairs are more aligned with those obtained according to similarity scores provided by a human. Figure 4b shows that CONTRAGEN consistently outperforms the other models, with the ranking results better matching the ground truth.

C MORE ON PROGRAMMING LANGUAGE EVALUATION

C.1 TASKS EXAMPLES AND STATISTICS

In Figure 5, we present an example of query code fragment in Python and relevant code fragments in Python and Java, respectively. While in-language code-to-code search refers to retrieving relevant code fragments in the same language, cross-language code-to-code search refers to retrieving code fragments in a different language. We present the statistics of the code search dataset in Table 5. To demonstrate the code completion task, we illustrate an example in Figure 6.

C.2 EVALUATION METRICS

Mean Average Precision (MAP) For a set of queries, it indicates the mean of the average precision scores for each query.

$$MAP = \frac{\sum_{q=1}^{Q} AveP(q)}{Q}$$

where Q is the number of queries.

	Ruby	Python	Java
Total problems	1,708	2072	3142
Total #solution	11,744	15,594	23,530
Avg. #solution / problem	6.9	7.5	7.5
Avg. length / solution	160.4	214.4	894.9
Stdev. of length / solution (problem-wise)	112.80	113.79	813.0
Solutions with length > 512	409	1,200	10,023
Solutions with length > 1024	78	278	4,766
Avg. edit similarity	$0.48_{(+0.13)}$	$0.52_{(+0.13)}$	$0.49_{(+0.13)}$

Table 5: Statistics of code-to-code search task dataset created from CodeNet (Puri et al., 2021). We truncate the code if its length exceeds maximum sequence length which is set to 512.

Pass@k Given a problem (code prompt as as shown in Figure 6), pass@k indicates functional correctness of model generated code samples. A problem is considered solved if any sample passes the unit tests. Following Chen et al. (2021), we generate $n \geq k$ samples per problem (in this paper, we use $n = 10$ and $k \in \{1, 5\}$), count the number of correct samples $c \leq n$ that pass unit tests, and calculate the unbiased estimator of pass@k as:

$$\text{pass@}k := \mathop{\mathbb{E}}_{Problems} \left[1 - \frac{\binom{n-c}{k}}{\binom{n}{k}} \right] .$$

Ranked Pass@k Unlike Pass@k, where we randomly chose k out of n samples, in ranked pass@k, we chose the top-k samples based on model-provided scores and then compute pass@k.

C.3 DETAILED CODE SEARCH RESULTS

We provide comparison between encoder-only (Feng et al., 2020; Guo et al., 2021), encoder-decoder (Ahmad et al., 2021; Wang et al., 2021), and decoder-only models (main focus of this work) on the zero-shot code-to-code search task in Table 7. We see that CONTRAGEN-TOK and CONTRAGEN outperforms the encoder-only model CodeBERT and both the encoder-decoder models. It is important to note that the comparison across these models is not apple-to-apple as these models differ in size, the scale of pretraining, and language settings. This comparison's purpose is to show the promise of decoder-only models being used in discriminative tasks like code search.

We further break down the code search performances based on edit similarities and length differences between query code and their relevant code fragments. We present the results in Figure 7 and 8. We observe a similar performance trend in all three languages, although cross-lingual search performance still needs to improve. Nonetheless, the objective of this performance analysis is to show that sequence overlap or length are not the reasons for improvements in CONTRAGEN-TOK. Instead, a finer-grained understanding of code tokens due to the token-level contrastive learning makes CONTRAGEN-TOK more effective for code representations.

D MORE ANALYSIS AND DISCUSSIONS

D.1 CONTRASTIVE LEARNING BRIDGE THE GAP BETWEEN CAUSAL AND BIDIRECTIONAL ATTENTION MODELS ON DISCRIMINATIVE TASKS

Compared to the causal (left-to-right) attention mechanism of the decoder-only models, the bidirectional attention mechanism in both encoder-only and encoder-decoder models allows to better leverage the context of the sequence. It hence leads to better representations when evaluated on discrimination tasks.

Taking the encoder-only models as an example. As shown in Table 6, on average, BERT-Large (Devlin et al., 2019) and Roberta-Large (Liu et al., 2019) outperform GPT-2 with 55% (absolute 17.42%) and 80.91% (absolute 25.47%) relative improvement on STS, respectively. Although

the performance gap between CodeGen and the BERT models trained on programming languages (CodeBERT (Feng et al., 2020), GraphCodeBERT (Guo et al., 2021)) decreases or even diminishes when evaluated on the Code-Search tasks, the performance gap is still significant because both the model size and pretraining data in CodeGen are much larger than those by the encoder-only models in Table 7. Similar trends were observed regarding the performance gap between the decoder-only and encoder-decoder models on both natural language (Lewis et al., 2020; Raffel et al., 2020) and programming language (Ahmad et al., 2021; Wang et al., 2021).

Model	STS12	STS13	STS14	STS15	STS16	SICK-R	STS-B	Avg.
Encoder-only Models								
BERT-Base	30.92	59.96	47.72	60.35	63.72	58.25	47.36	52.65
RoBERTa-Large	53.95	47.42	55.87	64.73	63.55	62.94	58.40	58.12
Encoder-Decoder Models								
BART-Base	34.46	52.49	44.50	62.51	61.99	57.72	52.30	52.28
T5-Base	37.78	56.81	49.37	65.50	64.65	60.11	57.52	55.96
Decoder-only Models								
GPT2	25.84	28.90	26.20	34.74	35.70	42.72	26.27	31.48
CLM	27.14	20.34	18.73	37.56	27.40	35.70	27.97	27.83
SimCTG	30.32	37.10	31.99	39.68	42.73	46.26	25.27	36.19
CONTRAGEN-TOK	37.28	37.63	31.33	54.78	50.16	48.10	34.95	42.03
CONTRAGEN-SEQ	29.66	39.89	34.50	43.20	41.99	44.52	25.51	37.04
CONTRAGEN	**37.54**	**45.23**	**36.41**	**56.74**	**50.30**	**51.52**	**39.49**	**45.32**

Table 6: Spearman rank correlation between the cosine similarity of sentence representation pairs and the ground truth similarity scores.

Model	Ruby			Python			Java			Avg.
	Ruby	Python	Java	Ruby	Python	Java	Ruby	Python	Java	
Encoder-only Models										
CodeBERT	13.55	3.18	0.71	3.12	14.39	0.96	0.55	0.42	7.62	4.94
GraphCodeBERT	17.01	9.29	6.38	5.01	19.34	6.92	1.77	3.50	13.31	9.17
Encoder-Decoder Models										
PLBART	18.60	10.76	1.90	8.27	19.55	1.98	1.47	1.27	10.41	8.25
CodeT5-base	18.22	10.02	1.81	8.74	17.83	1.58	1.13	0.81	10.18	7.81
Decoder-only Models										
CodeGen	16.18	5.90	0.52	2.66	18.11	0.36	1.61	1.65	10.16	6.35
CLM	16.36	6.67	0.80	3.07	15.72	0.46	1.41	2.11	10.25	6.32
SimCTG	17.66	7.19	1.94	7.63	18.31	1.78	1.63	2.32	10.83	7.70
CONTRAGEN-TOK	18.02	7.84	2.51	8.76	20.46	2.48	1.91	2.58	11.43	8.44
CONTRAGEN-SEQ	16.76	5.45	1.06	7.40	16.74	1.41	1.55	2.25	10.23	6.98
CONTRAGEN	17.90	7.78	2.56	9.05	19.74	2.64	1.90	2.50	11.32	8.38

Table 7: MAP score (%) of zero-shot code-to-code search task. The language names mentioned in the top two rows indicate the languages queries and candidates are written in.

The large performance gap severely limits the decoder-only models used in many discriminative tasks. To this end, contrastive learning shows the promise to largely bridge the gap. As seen in Table 6, on STS, CONTRAGEN reduce the relative performance gap from 55% (absolute 17.42%) to 6.47% (absolute 2.97%) regarding BERT-Large, and from 80.91% (absolute 25.47%) to 24.10% (absolute 11.02%). Similarly, Table 7 shows that CONTRAGEN outperfors encoder-decoder models and perform comparably to encoder-only model GraphCodeBERT.

Model	Ruby			Python			Java			Avg.
	Ruby	Python	Java	Ruby	Python	Java	Ruby	Python	Java	
CLM $_{+\text{Dropout}}$	18.04	6.47	1.21	5.52	18.70	1.18	1.62	2.35	11.26	7.37
CLM $_{-\text{Dropout}}$	16.36	6.67	0.8	3.07	15.72	0.46	1.41	2.11	10.25	6.32
CONTRAGEN $_{+\text{Dropout}}$	**20.09**	**8.84**	**3.66**	**9.25**	**22.39**	**3.13**	**1.93**	**3.06**	**12.02**	**9.37**
CONTRAGEN $_{-\text{Dropout}}$	17.98	7.57	2.51	8.94	20.25	2.55	1.92	2.57	11.34	8.40

(a) MAP score (%) of zero-shot code-to-code search.

Model	STS12	STS13	STS14	STS15	STS16	SICK-R	STS-B	Avg.
CLM $_{+\text{Dropout}}$	27.14	20.34	18.73	37.56	27.40	35.70	27.97	27.83
CLM $_{-\text{Dropout}}$	25.60	15.23	13.95	31.64	28.13	34.96	26.15	25.09
CONTRAGEN $_{+\text{Dropout}}$	37.54	**45.23**	**36.41**	**56.74**	**50.30**	**51.52**	**39.49**	**45.32**
CONTRAGEN $_{-\text{Dropout}}$	**38.22**	40.15	33.57	53.16	45.35	47.47	36.10	42.00

(b) Spearman rank correlations between the cosine similarity of sentence representation pairs and the ground truth similarity scores for STS benchmarks.

Table 8: Discriminative task performances with ($_{+\text{Dropout}}$) and without ($_{-\text{Dropout}}$) Dropout augmentation applied to CLM and CONTRAGEN. We apply Dropout (0.1) to all the layers of the models.

D.2 DROPOUT FOR CONTRASTIVE LEARNING WITH DECODER-ONLY MODEL

Gao et al. (2021) showed that dropout-based augmentation is an effective strategy for unsupervised contrastive learning and followup works (Chuang et al., 2022; Wu et al., 2022) endorse the effectiveness. This motivates us to study dropout-based augmentation in our proposed contrastive learning framework. We present the results on discriminative and generation tasks in Table 8 and 9, respectively. From results, it is evident that the adoption of dropout-based augmentation improves the discrimination task performances, which corroborates the findings of Gao et al. (2021).

On the other hand, dropout-based augmentation hurts the generation task performances. While for code completion, we anticipated that dropout-based augmentation would hurt the performances since we use CodeGen (Nijkamp et al., 2022) in this work which does not use dropout during pretraining. However, to our surprise, we observe a drop in perplexity due to the dropout-based augmentation that does not go with our anticipation (unlike CodeGen, GPT-2 is pretrained with dropout). Therefore, we leave this as a future exploration to dive deeper into the reasoning behind this finding.

Model	Pass@k		Ranked Pass@k	
	k=1	k=5	k=1	k=5
CLM $_{+\text{Dropout}}$	13.19	15.92	13.41 $_{(+0.22)}$	16.46 $_{(+0.54)}$
CLM $_{-\text{Dropout}}$	13.42	18.08	15.38 $_{(+1.96)}$	18.29 $_{(+0.21)}$
CONTRAGEN $_{+\text{Dropout}}$	13.19	15.92	13.41 $_{(+0.22)}$	16.46 $_{(+3.05)}$
CONTRAGEN $_{-\text{Dropout}}$	13.41	17.89	15.24 $_{(+1.83)}$	18.90 $_{(+1.01)}$

(a) Evaluation results on the HumanEval benchmark. The numbers in the subscript indicates the difference between ranked pass@k and pass@k accuracy.

	CLM $_{-\text{Dropout}}$	CLM $_{+\text{Dropout}}$	CONTRAGEN $_{-\text{Dropout}}$	CONTRAGEN $_{+\text{Dropout}}$
Perplexity	21.86	22.48	22.07	23.01

(b) Perplexity of continually trained GPT-2 on the test set of WikiText-103.

Table 9: Generation task performances with ($_{+\text{Dropout}}$) and without ($_{-\text{Dropout}}$) Dropout augmentation applied to CLM and CONTRAGEN. We apply Dropout (0.1) to all the layers of the models.

D.3 CONTRAGEN CONSISTENTLY OUTPERFORM SIMCTG

To better understand the performance gap between CONTRAGEN and SimCTG (Su et al., 2022), we run the following ablations on GPT-2 and report the evaluations on STS.

In Table 10, we report the results of (1) running CONTRAGEN w/o dropout-based data augmentation and compare it with the original SimCTG model; and (2) augmenting SimCTG with both the sequence-level contrastive loss and dropout-based augmentation and compare it with our proposed CONTRAGEN model. As we can see, CONTRAGEN consistently outperforms SimCTG. Figure 10 together with our results reported in Section 4.3 where we disabled the dropout-based augmentation for CONTRAGEN and its variations, but still observed consistent better performance than SimCTG on both discrimination and generation tasks, conclude that CONTRAGEN is better than SimCTG across domains and settings.

Model	STS12	STS13	STS14	STS15	STS16	SICK-R	STS-B	Avg.
SimCTG	30.32	37.10	31.99	39.68	42.73	46.26	25.27	36.19
CONTRAGEN $_{-\mathrm{Dropout}}$	38.22	40.15	33.57	53.16	45.35	47.47	36.10	42.00
SimCTG$_{+\mathcal{L}_{\mathrm{Seq}}+\mathrm{Dropout}}$	**38.70**	43.60	36.29	50.01	45.19	48.25	33.36	42.20
CONTRAGEN $_{+\mathrm{Dropout}}$	37.54	**45.23**	**36.41**	**56.74**	**50.30**	**51.52**	**39.49**	**45.32**

Table 10: CONTRAGEN consistently outperform SimCTG (Su et al., 2022) even without dropout based data augmentation (first two rows); or augmenting SimCTG with dropout and sequence-level contrastive loss defined in Equation 2.

Query Program in Python

```python
1  import math
2  h,w=map(int, input().split())
3  if h%3==0 or w%3==0:
4      print(0)
5  else:
6      x,y=max(h,w),min(h,w)
7      ans=y
8      for hi in range(1,h):
9          M=max(hi*w,(h-hi)*((w+1)//2),(h-hi)*(w//2))
10         m=min(hi*w,(h-hi)*((w+1)//2),(h-hi)*(w//2))
11         ans=min(ans,M-m)
12     for wi in range(1,w):
13         M=max(wi*h,(w-wi)*((h+1)//2),(w-wi)*(h//2))
14         m=min(wi*h,(w-wi)*((h+1)//2),(w-wi)*(h//2))
15         ans=min(ans,M-m)
16     print(ans)
```

Relevant Program in Python

```python
1  def solve(H,W):
2      p1 = [H//3*W, (H-H//3)*(W//2), (H-H//3)*(W-W//2)]
3      p2 = [ceil(H/3)*W, (H-ceil(H/3))*(W//2), (H-ceil(H/3))*(W-W//2)]
4      S1 = max(p1)-min(p1)
5      S2 = max(p2)-min(p2)
6      S3 = 0 if H%3==0 else W
7      return min(S1,S2,S3)
8
9  from math import ceil
10 H, W = map(int, input().split())
11 print(min(solve(H,W), solve(W,H)))
```

Relevant Program in Java

```java
1  import java.util.*;
2  public class Main {
3    public static void main(String[] args){
4      Scanner sc = new Scanner(System.in);
5      long w = sc.nextInt();
6      long h = sc.nextInt();
7      if(w%3==0 || h%3==0)
8        System.out.println(0);
9      else
10       System.out.println(Math.min(solve(w, h), solve(h, w)));
11   }
12   static long solve(long w, long h){
13     long min = Long.MAX_VALUE;
14     for(int i=1;i<h;i++){
15       long a = w*i;
16       long b, c = 0, 0;
17       if(w%2==0){
18         b = w/2*(h-i);
19         c = b;
20         min = Math.min(min, Math.max(a, Math.max(b, c))-Math.min(a, Math.min(b, c)));
21       }
22       else if((h-i)%2==0){
23         b = w*((h-i)/2);
24         c = b;
25         min = Math.min(min, Math.max(a, Math.max(b, c))-Math.min(a, Math.min(b, c)));
26       }
27       else{
28         b = w*((h-i)/2);
29         c = w*((h-i)/2+1);
30         min = Math.min(min, Math.max(a, Math.max(b, c))-Math.min(a, Math.min(b, c)));
31         b = w/2*(h-i);
32         c = (w/2+1)*(h-i);
33         min = Math.min(min, Math.max(a, Math.max(b, c))-Math.min(a, Math.min(b, c)));
34       }
35     }
36     return min;
37   }
38 }
```

Figure 5: An example of a query and relevant documents in code-to-code search task, where both query and candidates are complete programs that solve a programming problem. In this search task, each program is used as a query and retrieve all programs (from a collection of 11,744/15,594/23,530 programs in Ruby, Python, and Java, respectively) that solve the same problem.

Prompt (function signature and docstring)

```
1  from typing import List
2
3
4  def has_close_elements(numbers: List[float], threshold: float) -> bool:
5      """ Check if in given list of numbers, are any two numbers closer to each other than
6      given threshold.
7      >>> has_close_elements([1.0, 2.0, 3.0], 0.5)
8      False
9      >>> has_close_elements([1.0, 2.8, 3.0, 4.0, 5.0, 2.0], 0.3)
10     True
11     """
```

Unit tests

```
1  def check(candidate):
2      assert candidate([1.0, 2.0, 3.9, 4.0, 5.0, 2.2], 0.3) == True
3      assert candidate([1.0, 2.0, 3.9, 4.0, 5.0, 2.2], 0.05) == False
4      assert candidate([1.0, 2.0, 5.9, 4.0, 5.0], 0.95) == True
5      assert candidate([1.0, 2.0, 5.9, 4.0, 5.0], 0.8) == False
6      assert candidate([1.0, 2.0, 3.0, 4.0, 5.0, 2.0], 0.1) == True
7      assert candidate([1.1, 2.2, 3.1, 4.1, 5.1], 1.0) == True
8      assert candidate([1.1, 2.2, 3.1, 4.1, 5.1], 0.5) == False
9
10 check(has_close_elements)
```

Completion 1 (passed; mean_logp: -0.1146)

```
1      for i in range(len(numbers) - 1):
2          for j in range(i + 1, len(numbers)):
3              if abs(numbers[i] - numbers[j]) < threshold:
4                  return True
5      return False
```

Completion 2 (failed; mean_logp: -0.1211)

```
1      for i in range(len(numbers) - 1):
2          for j in range(i + 1, len(numbers)):
3              if abs(numbers[i] - numbers[j]) > threshold:
4                  return True
5      return False
```

Completion 3 (failed; mean_logp: -0.1598)

```
1      for i in range(len(numbers) - 1):
2          if abs(numbers[i] - numbers[i + 1]) > threshold:
3              return True
4      return False
```

Completion 4 (failed; mean_logp: -0.1607)

```
1      for i in range(len(numbers) - 1):
2          if abs(numbers[i] - numbers[i + 1]) > threshold:
3              return False
4      return True
```

Completion 5 (failed; mean_logp: -0.3904)

```
1      return abs(sum(numbers) - sum(numbers) / len(numbers)) < threshold
```

Figure 6: An example of prompt from HumanEval and five unique code completions generated by the CONTRAGEN model. We rank them based on the mean_logp scores. Considering these 5 completions and one of the passes unit tests, pass@1 is 0.2 while ranked pass@1 is 1.0.

Figure 7: Code-to-code search performance (MAP score) breakdown for different models based on the edit similarities ([0, 1]) between the query code fragments and the relevant code fragments. Higher and lower edit similarity indicates the search task is trivial or difficult, respectively.

Figure 8: Code-to-code search performance (MAP score) breakdown based on (absolute) length differences between the query code fragments and their relevant code fragments.