LEARNING RELU NETWORKS TO HIGH UNIFORM ACCURACY IS INTRACTABLE

ABSTRACT

Statistical learning theory provides bounds on the necessary number of training samples needed to reach a prescribed accuracy in a learning problem formulated over a given target class. This accuracy is typically measured in terms of a generalization error, that is, an expected value of a given loss function. However, for several applications — for example in a security-critical context or for problems in the computational sciences — accuracy in this sense is not sufficient. In such cases, one would like to have guarantees for high accuracy on every input value, that is, with respect to the uniform norm. In this paper we precisely quantify the number of training samples needed for any conceivable training algorithm to guarantee a given uniform accuracy on any learning problem formulated over target classes containing (or consisting of) ReLU neural networks of a prescribed architecture. We prove that, under very general assumptions, the minimal number of training samples for this task scales exponentially both in the depth and the input dimension of the network architecture.

1 INTRODUCTION

The basic goal of supervised learning is to determine a function[1] $u : [0,1]^d \to \mathbb{R}$ from (possibly noisy) samples $(u(x_1), \ldots, u(x_m))$. As the function u can take arbitrary values between these samples, this problem is, of course, not solvable without any further information on u. In practice, one typically leverages domain knowledge to a priori estimate the structure and regularity of u, for instance in terms of symmetries, its smoothness or compositionality. Such additional information can be encoded via a suitable *target class* $U \subset C([0,1]^d)$ that u is known to be a member of. We are interested in the optimal accuracy for reconstructing u that can be achieved by any algorithm which utilizes m point samples. To make this mathematically precise, we assume that this accuracy is measured by a norm $\| \cdot \|_Y$ of a suitable Banach space $Y \supset U$. Formally, an algorithm can thus be described by a map $A : U \to Y$ that can query the function u at m points x_i and that outputs a function $A(u)$ with $A(u) \approx u$ (see Section 2.1 for a precise definition that incorporates adaptivity and stochasticity). We will be interested in *upper and lower bounds* on the accuracy that can be reached by any such algorithm — equivalently, we are interested in the minimal number m of point samples needed for any algorithm to achieve a given accuracy ε for every $u \in U$. This m would then establish a fundamental benchmark on the sampling complexity (and the algorithmic complexity) of learning functions in U to a given accuracy.

The choice of the Banach space Y — in other words *how we measure accuracy* — is very crucial here. For example, statistical learning theory provides upper bounds on the optimal accuracy in terms of an expected loss, or with respect to $Y = L^2([0,1]^d, d\mathbb{P})$, where $\mathbb{P}$ is a (generally unknown) data generating distribution (Devroye et al., 2013; Shalev-Shwartz & Ben-David, 2014; Mohri et al., 2018; Kim et al., 2021). This offers a powerful approach for achieving a small reconstruction error in an averaged sense, but there are many important scenarios where such bounds on the accuracy are not sufficient: For several applications in the sciences, for example in the context of the numerical solution of partial differential equations (Raissi et al., 2019; Han et al., 2018), any security-critical application (for example, facial ID authentication schemes (Guo & Zhang, 2019)), as well as any application with

---

[1]In what follows, the input domain $[0,1]^d$ could be replaced by more general domains (for example Lipschitz domains) without any change in the later results. The unit cube $[0,1]^d$ is merely chosen for concreteness.

Figure 1: Even though the training of neural networks from data samples may achieve a small error *on average*, there are typically regions in the input space where the pointwise error is large. The target function in this plot is given by $x \mapsto \log(\sin(50x)+2)+\sin(5x)$ (based on Adcock & Dexter (2021)) and the model is a neural network of width $N_1 = \cdots = N_{L-1} = 50$ and depth $L = 22$. It is trained on $m = 1000$ uniformly distributed samples with batch-size 20 according to the hyperparameters in Tables 1 and 2 and achieves final L^1 and L^∞ errors of $2.8 \cdot 10^{-3}$ and 0.19. The middle and right plot are zoomed versions of the left plot.

a *distribution-shift* (i.e., the data generating distribution is different from the distribution in which the accuracy is measured (Quiñonero-Candela et al., 2008)) one would like to obtain an approximation of u that is close to u not only on average, but that can be guaranteed to be close *for every* $x \in [0,1]^d$. Such applications can only be efficiently solved if there exists an efficient algorithm that achieves a small error with respect to $Y = L^\infty([0,1]^d)$, i.e., the uniform norm.

Inspired by recent successes of *deep learning* across a plethora of tasks in machine learning (LeCun et al., 2015) and also increasingly the sciences (Jumper et al., 2021; Pfau et al., 2020), we will be particularly interested in the case where the target class U consists of — or contains — realizations of (feed-forward) neural networks of a specific architecture[2]. Neural networks have been proven and observed to be extremely powerful in terms of their expressivity, that is, their ability to accurately approximate large classes of complicated functions with only relatively few parameters (Elbrächter et al., 2021). However, it has also been repeatedly observed that the *training* of neural networks (e.g., fitting a neural network to data samples) to high *uniform* accuracy presents a big challenge: conventional training algorithms (such as SGD and its variants) often find neural networks that perform well on average (meaning that they achieve a small generalization error), but there are typically some regions in the input space where the error is large (Fiedler et al., 2023); see Figure 1 for an illustrative example. This phenomenon has been systematically studied on an empirical level by Adcock & Dexter (2021). It is also at the heart of several observed instabilities in the training of deep neural networks, including *adversarial examples* (Szegedy et al., 2013; Goodfellow et al., 2015) or so-called *hallucinations* emerging in generative modeling, e.g., tomographic reconstructions (Bhadra et al., 2021) or machine translation (Müller et al., 2020).

Note that additional knowledge on the target functions could potentially help circumvent these issues, see Remark 1.2. However, for many applications, it is not possible to precisely describe the regularity of the target functions. We thus analyze the case where no additional information is given besides the fact that one aims to recover a (unknown) neural network of a specified architecture and regularization from given samples – in other words we assume that U contains a class of neural networks of a given architecture, subject to various regularization methods. This is satisfied in several applications of interest, e.g., *model extraction attacks* (Tramèr et al., 2016; He et al., 2022) and *teacher-student* settings (Mirzadeh et al., 2020; Xie et al., 2020). It is also in line with standard settings in the *statistical query literature*, in *neural network identification*, and in statistical learning theory, see Section 1.1.

For such settings we can rigorously show that learning a class of neural networks is prone to instabilities. Specifically, any conceivable learning algorithm (in particular, any version of SGD), which recovers the neural network to high uniform accuracy, needs intractably many samples.

---

[2]By *architecture* we mean the number of layers L, as well as the number of neurons in each layer, typically denoted $(N_0, N_1, \ldots, N_L)$.

Theorem 1.1. *Suppose that U contains all neural networks with d-dimensional input, ReLU activation function, L layers of width up to $3d$, and coefficients bounded by c in the ℓ^q-norm. Assume that there exists an algorithm that reconstructs all functions in U to uniform (i.e., $L^\infty([0,1]^d)$) accuracy ε from m point samples. Then, with*

$$\Omega = \begin{cases} \frac{1}{4 \cdot 3^{2/q}} \cdot c^L \cdot d^{1-\frac{2}{q}} & \text{if } q \leqslant 2 \\ \frac{1}{24} \cdot c^L \cdot ((3d)^{1-\frac{2}{q}})^{L-1} & \text{if } q \geqslant 2 \end{cases}$$

we have

$$m \geqslant \left(\frac{\Omega}{64d} \right)^d \cdot \varepsilon^{-d}.$$

Theorem 1.1 is a special case of Theorem 2.2 (covering $Y = L^p([0,1]^d)$ for all $p \in [1, \infty]$, as well as more general network architectures) which will be stated and proven in Section 2.3.

To give a concrete example, we consider the problem of learning neural networks with ReLU activation function, L layers of width at most $3d$, and coefficients bounded by c to uniform accuracy $\varepsilon = 1/1024$. According to our results we would need at least

$$m \geqslant 2^d \cdot c^{dL} \cdot (3d)^{d(L-2)}$$

many samples — *the sampling complexity thus depends exponentially on the input dimension d, the network width, and the network depth,* becoming intractable even for moderate values of d, c, L (for $d = 15$, $c = 2$, and $L = 7$, the sample size m would already have to exceed the estimated number of atoms in our universe). If, on the other hand, reconstruction only with respect to the L^2-norm were required, standard results in statistical learning theory (see, for example, Berner et al., 2020) show that m only needs to depend polynomially on d. We conclude that uniform reconstruction is vastly harder than reconstruction with respect to the L^2-norm and, in particular, intractable. Our results are further corroborated by numerical experiments presented in Section 3 below.

Remark 1.2. *Our results do not rule out the possibility that there exist training algorithms for neural networks that achieve high accuracy on some restricted class of target functions, if the knowledge about the target class can be incorporated into the algorithm design. For example, if it were known that the target function can be efficiently approximated by polynomials one could first compute an approximating polynomial (using polynomial regression which is tractable) and then represent the approximating polynomial by a neural network. The resulting numerical problem would however be very different from the way deep learning is used in practice, since most neural network coefficients (namely those corresponding to the approximating polynomial) would be fixed a priori. Our results apply to the situation where such additional information on the target class U is not available and no problem specific knowledge is incorporated into the algorithm design besides the network architecture and regularization procedure.*

Remark 1.3. *We emphasize that for other target classes U, uniform reconstruction is tractable (i.e., the number of required samples for recovery does not massively exceed the number of parameters defining the class). A simple example are univariate polynomials of degree less than m which can be exactly determined from m samples. One can show similar results for sparse multivariate polynomials using techniques from the field of compressed sensing (Rauhut, 2007). Further, one can show that approximation rates in suitable reproducing kernel Hilbert spaces with bounded kernel can be realized using point samples with respect to the uniform norm (Pozharska & Ullrich, 2022). Our results uncover an opposing behavior of neural network classes: There exist functions that can be arbitrarily well approximated (in fact, exactly represented) by small neural networks, but these representations cannot be inferred from samples. Our results are thus highly specific to classes of neural networks.*

We also complement the lower bounds of Theorem 1.1 with corresponding upper bounds.

Theorem 1.4. *Suppose that U consists of all neural networks with d-dimensional input, ReLU activation function, L layers of width at most $(N_1, \ldots, N_{L-1}, 1)$, and coefficients bounded by c in the ℓ^q-norm. Then, there exists an algorithm that reconstructs all functions in U to uniform (i.e., $L^\infty([0,1]^d)$) accuracy ε from m point samples with*

$$\varepsilon \leqslant \begin{cases} 2\sqrt{d} \cdot c^L \cdot m^{-\frac{1}{d}} & \text{if } q \leqslant 2 \\ 2\sqrt{d} \cdot c^L \cdot (\sqrt{d} \cdot N_1 \cdots N_{L-1})^{1-\frac{2}{q}} \cdot m^{-\frac{1}{d}} & \text{if } q \geqslant 2. \end{cases}$$

Theorem 1.4 follows from Theorem 2.4 that will be stated in Section 2.4. We refer to Remark B.4 for a discussion of the gap between the upper and lower bounds.

Remark 1.5. *Our setting allows for an algorithm to choose the sample points $(x_1, \ldots, x_m)$ in an adaptive way for each $u \in U$; see Section 2.1 for a precise definition of the class of adaptive (possibly randomized) algorithms. This implies that even a very clever sampling strategy (as would be employed in active learning) cannot break the bounds established in this paper.*

Remark 1.6. *Our results also shed light on the impact of different regularization methods applied to the network coefficients. While picking a stronger regularizer (e.g., a small value of q) yields quantitative improvements (in the sense of a smaller Ω), for small ε the sampling size required for approximation in L^∞ always scales exponentially in the input dimension. However, this scaling is only visible for very small ε.*

1.1 Related Work

Several other works have established "hardness" results for neural network training. For example, the foundational works by Blum & Rivest (1992); Vu (1998) show that for certain specific architectures the training process can be NP-complete. By contrast, our results do not directly consider algorithm runtime at all; our results are stronger in the sense of showing that even if it were possible to efficiently learn a neural network from samples, the necessary number of data points would be too large to be tractable.

We also want to mention a series of hardness results in the setting of *statistical query* algorithms, see, for instance, Chen et al. (2022); Diakonikolas et al. (2020); Goel et al. (2020b); Reyzin (2020); Song et al. (2017). However, these results typically require strong restrictions on the underlying data distribution. Furthermore, these hardness results apply to algorithms based on *statistical queries*, meaning that the learner has access to an oracle that produces approximations (potentially corrupted by *adversarial noise*) of certain expectations $\mathbb{E}[h(X, u(X))]$, where u is the unknown function to be learned, X is a random variable representing the data, and h is a function chosen by the learner (potentially subject to some restrictions, e.g. Lipschitz continuity). This possibility of the oracle to inject adversarial noise into the learning procedure—which does not entirely reflect the usual mathematical formulation of learning problems—is crucial for several of these results. We also mention that due to this possibility of adversarial (not stochastic) noise, not every gradient-based optimization method (for instance, SGD) is strictly speaking an SQ algorithm; see also the works by Goel et al. (2020a, Page 3) and Abbe et al. (2021) for a more detailed discussion.

There also exist hardness results for learning algorithms based on label queries (i.e., noise-free point samples), which constitutes a setting similar to ours (Chen et al., 2022). More precisely, this work shows that ReLU neural networks with constant depth and polynomial size constraints are not efficiently learnable up to a small squared loss with respect to a Gaussian distribution. However, the existing hardness results are in terms of *runtime* of the algorithm and are contingent on several (difficult and unproven) conjectures from the area of cryptography (the decisional Diffie-Hellmann assumption or the "Learning with Errors" assumption); the correctness of these conjectures in particular would imply that $P \neq NP$. By contrast, our results are completely free of such assumptions and show that the considered problem is *information-theoretically* hard, not just computationally.

As already hinted at in the introduction, our results further extend the broad literature on statistical learning theory (Anthony & Bartlett, 1999; Vapnik, 1999; Cucker & Smale, 2002b; Bousquet et al., 2003; Vapnik, 2013; Mohri et al., 2018). Specifically, we provide fully explicit upper and lower bounds on the *sample complexity* of (regularized) neural network hypothesis classes. In the context of PAC learning, we analyze the realizable case, where the target function is contained in the hypothesis class Mohri et al. (2018, Theorem 3.20). Contrary to standard results, we do not pose any assumptions, such as IID, on the data distribution, and even allow for adaptive sampling. Moreover, we analyze the complexity for all L^p-norms with $p \in [1, \infty]$, whereas classical results mostly deal with the squared loss.

Another related area is the identification of (equivalence classes of) neural network parameters from its input-output map. While most works focus on scenarios where one has access to an infinite number of queries (Fefferman & Markel, 1993; Vlačić & Bölcskei, 2022), there are also recent results employing only finitely many samples (Rolnick & Kording, 2020; Fiedler et al., 2023). While robust identification of the network parameters is sufficient to guarantee uniform accuracy, it is not

a necessary condition. More generally, our results show that efficient identification from samples cannot be possible unless (as done in the previously mentioned works) further prior information is incorporated. In the same spirit, this restricts the applicability of model extraction attacks, such as *model inversion* or *evasion attacks* (Tramèr et al., 2016; He et al., 2022).

Our results are most closely related to recent results by Grohs & Voigtlaender (2021) where target classes consisting of neural network approximation spaces are considered. The results of Grohs & Voigtlaender (2021), however, are purely asymptotic. Since the asymptotic behavior incurred by the rate is often only visible for very fine accuracies, the results of Grohs & Voigtlaender (2021) therefore cannot be applied to obtain concrete lower bounds on the required sample size. Our results are completely explicit in all parameters and readily yield practically relevant bounds. They also elucidate the role of adaptive sampling and different coefficient regularization methods.

1.2 NOTATION

For $d \in \mathbb{N}$, we denote by $C([0,1]^d)$ the space of continuous functions $f : [0,1]^d \to \mathbb{R}$. For a finite set I and $(a_i)_{i \in I} \in \mathbb{R}^I$, we write $\sum_{i \in I} a_i := \frac{1}{|I|} \sum_{i \in I} a_i$. For $m \in \mathbb{N}$, we write $[m] := \{1, \ldots, m\}$. For $A \subset \mathbb{R}^d$, we denote by A° the set of interior points of A. For any subset A of a vector space V, any $c \in \mathbb{R}$, and any $y \in V$, we further define $y + c \cdot A := \{y + ca : a \in A\}$. For a matrix $W \in \mathbb{R}^{n \times k}$ and $q \in [1, \infty)$, we write $\|W\|_{\ell^q} := \left(\sum_{i,j} |W_{i,j}|^q \right)^{1/q}$, and for $q = \infty$ we write $\|W\|_{\ell^\infty} := \max_{i,j} |W_{i,j}|$. For vectors $b \in \mathbb{R}^n$, we use the analogously defined notation $\|b\|_{\ell^q}$.

2 MAIN RESULTS

This section contains our main theoretical results. We introduce the considered classes of algorithms in Section 2.1 and target classes in Section 2.2. Our main lower and upper bounds are formulated and proven in Section 2.3 and Section 2.4, respectively.

2.1 ADAPTIVE (RANDOMIZED) ALGORITHMS BASED ON POINT SAMPLES

As described in the introduction, our goal is to analyze how well one can recover an unknown function u from a target class U in a Banach space Y based on point samples. This is one of the main problems in *information-based complexity* (Traub, 2003), and in this section we briefly recall the most important related notions.

Given $U \subset C([0,1]^d) \cap Y$ for a Banach space Y, we say that a map $A : U \to Y$ is an *adaptive deterministic method using* $m \in \mathbb{N}$ *point samples* if there are $f_1 \in [0,1]^d$ and mappings

$$f_i : \left([0,1]^d\right)^{i-1} \times \mathbb{R}^{i-1} \to [0,1]^d, \quad i = 2, \ldots, m, \quad \text{and} \quad Q : \left([0,1]^d\right)^m \times \mathbb{R}^m \to Y$$

such that for every $u \in U$, using the point sequence $\mathbf{x}(u) = (x_1, \ldots, x_m) \subset [0,1]^d$ defined as

$$x_1 = f_1, \quad x_i = f_i(x_1, \ldots, x_{i-1}, u(x_1), \ldots, u(x_{i-1})), \quad i = 2, \ldots, m, \tag{1}$$

the map A is of the form

$$A(u) = Q(x_1, \ldots, x_m, u(x_1), \ldots, u(x_m)) \in Y.$$

The set of all deterministic methods using m point samples will be denoted $\mathrm{Alg}_m(U, Y)$. In addition to such deterministic methods, we also study randomized methods defined as follows: A tuple $(\mathbf{A}, \mathbf{m})$ is called an *adaptive random method using* $m \in \mathbb{N}$ *point samples on average* if $\mathbf{A} = (A_\omega)_{\omega \in \Omega}$ where $(\Omega, \mathcal{F}, \mathbb{P})$ is a probability space, and where $\mathbf{m} : \Omega \to \mathbb{N}$ is such that the following conditions hold:

1. $\mathbf{m}$ is measurable, and $\mathbb{E}[\mathbf{m}] \leq m$;
2. $\forall u \in U : \omega \mapsto A_\omega(u)$ is measurable with respect to the Borel σ-algebra on Y;
3. $\forall \omega \in \Omega : A_\omega \in \mathrm{Alg}_{\mathbf{m}(\omega)}(U, Y)$.

The set of all random methods using m point samples on average will be denoted $\mathrm{Alg}_m^{MC}(U, Y)$, since such methods are sometimes called *Monte-Carlo algorithms*.

For a target class U, we denote the *optimal (randomized) error* as

$$\operatorname{err}_m^{MC}(U, Y) := \inf_{(\mathbf{A}, \mathbf{m}) \in \operatorname{Alg}_m^{MC}(U, Y)} \sup_{u \in U} \mathbb{E}\left[\|u - A_\omega(u)\|_Y\right].$$

We note that $\operatorname{Alg}_m(U, Y) \subset \operatorname{Alg}_m^{MC}(U, Y)$, since each deterministic method can be interpreted as a randomized method over a trivial probability space.

2.2 NEURAL NETWORK CLASSES

We will be concerned with target classes related to ReLU neural networks. These will be defined in the present subsection. Let $\varrho : \mathbb{R} \to \mathbb{R}$, $\varrho(x) = \max\{0, x\}$ be the *ReLU activation function*. Given a *depth* $L \in \mathbb{N}$, an *architecture* $(N_0, N_1, \dots, N_L) \in \mathbb{N}^{L+1}$, and *neural network coefficients*

$$\Phi = \left((W^i, b^i)\right)_{i=1}^{L} \in \underset{i=1}{\overset{L}{\times}} \left(\mathbb{R}^{N_i \times N_{i-1}} \times \mathbb{R}^{N_i}\right),$$

we define their *realization* $R(\Phi) \in C(\mathbb{R}^{N_0}, \mathbb{R}^{N_L})$ as $R(\Phi)(x) = x^L$, where

$$\begin{aligned}
x^0 &= x \in \mathbb{R}^{N_0}, \\
x^i &= \varrho\left(W^i x^{i-1} + b^i\right) \in \mathbb{R}^{N_i} \text{ for } i \in [L-1], \\
x^L &= W^L x^{L-1} + b^L \in \mathbb{R}^{N_L},
\end{aligned}$$

with ϱ applied componentwise. Given $c > 0$ and $q \in [1, \infty]$, define the class

$$\mathcal{H}_{(N_0, \dots, N_L), c}^q := \left\{ R(\Phi) : \Phi \in \underset{i=1}{\overset{L}{\times}} \left(\mathbb{R}^{N_i \times N_{i-1}} \times \mathbb{R}^{N_i}\right) \text{ and } \|\Phi\|_{\ell^q} \leqslant c \right\},$$

where $\|\Phi\|_{\ell^q} = \max_{1 \leqslant i \leqslant L} \max\{\|W^i\|_{\ell^q}, \|b^i\|_{\ell^q}\}$.

For studying target classes related to neural networks, the following definition will be useful.

Definition 2.1. *Let $U, \mathcal{H} \subset C([0,1]^d)$. We say that U contains a copy of $\mathcal{H}$ (attached to $u_0 \in U$ with constant $c_0 > 0$) if*

$$u_0 + c_0 \cdot \mathcal{H} \subset U.$$

2.3 LOWER BOUND

The following result constitutes the main result of the present paper. Theorem 1.1 readily follows from it as a special case.

Theorem 2.2. *Let $L \in \mathbb{N}_{\geqslant 3}$, $d, B \in \mathbb{N}$, $p, q \in [1, \infty]$, and $c \in (0, \infty)$. Suppose that the target class $U \subset C([0,1]^d)$ contains a copy of $\mathcal{H}_{(d, B, \dots, B, 1), c}^q$ with constant c_0, where the B in $(d, B, \dots, B, 1)$ appears $L - 1$ times. Then, for any $s \in \mathbb{N}$ with $s \leqslant \min\left\{\frac{B}{3}, d\right\}$ we have*

$$\operatorname{err}_m^{MC}(U, L^p([0,1]^d)) \geqslant c_0 \cdot \frac{\Omega}{(64s)^{1 + \frac{s}{p}}} \cdot m^{-\frac{1}{p} - \frac{1}{s}}, \tag{2}$$

where

$$\Omega = \begin{cases} \frac{1}{4 \cdot 3^{2/q}} \cdot c^L \cdot s^{1 - \frac{2}{q}} & \text{if } q \leqslant 2 \\ \frac{1}{24} \cdot c^L \cdot (B^{1 - \frac{2}{q}})^{L-1} & \text{if } q \geqslant 2. \end{cases} \tag{3}$$

Proof. This follows by combining Theorem A.5 with Lemmas A.2 and A.3 in the appendix. ☐

Remark 2.3. *For $p \ll \infty$, the bound from above does not necessarily imply that an intractable number of training samples is needed. This is a reflection of the fact that learning is efficiently possible (at least if one only considers the number of training samples and not the runtime of the algorithm) in this regime. Indeed, it is well-known in statistical learning theory (see for instance (Cucker & Smale, 2002a, Proposition 7)) that when the error is measured in L^2, one can get good learning bounds based on the L^∞-entropy numbers of the class of target functions. The ε-entropy*

numbers of a class of neural networks with L layers and W (bounded) weights scale linearly in W, L and logarithmically in $1/\varepsilon$, so that one gets good L^2 learning bounds. By interpolation for L^p-norms (noting that in our case the target functions are bounded, so that the L^∞ reconstruction error is bounded, even though the decay with m is very bad), this also implies L^p learning bounds, but these get worse and worse as $p \to \infty$.

We remark that these learning bounds are based on empirical risk minimization, which might be computationally infeasible (Vu, 1998); but since our lower bounds should hold for any feasible algorithm (irrespective of its computational complexity), this means that one cannot expect to get an intractable lower bound for $p \ll \infty$ in our setting.

The idea of the proof of Theorem 2.2 (here only presented for $u_0 = 0$ and $s = d$, which implies $B \geqslant 3d$) is as follows:

1. We first show (see Lemmas A.2 and A.3) that the neural network set $\mathcal{H}^q_{(d,B,\ldots,B,1),c}$ contains a large class of "bump functions" of the form $\lambda \cdot \vartheta_{M,y}$. Here, $\vartheta_{M,y}$ is supported on the set $y + \left[-\frac{1}{M}, \frac{1}{M}\right]^d$ and satisfies $\|\vartheta_{M,y}\|_{L^p([0,1]^d)} \asymp M^{-d/p}$, and $M \in \mathbb{N}$, $y \in [0,1]^d$ can be chosen arbitrarily; see Lemma A.1. The size of the scaling factor $\lambda = \lambda(M, c, q, d, L)$ depends crucially on the regularization parameters c, q. This is the main technical part of the proof, requiring to construct suitable neural networks adhering to the imposed ℓ^q-restrictions on the weights but for which λ is as big as possible.

2. If one learns using m points samples $x_1, \ldots, x_m$ and if $M = \mathcal{O}(m^{-1/d})$, then a volume packing argument shows that there exists $y \in [0,1]^d$ such that $\vartheta_{M,y}(x_i) = 0$ for all i. This means that the learner cannot distinguish the function $\lambda \cdot \vartheta_{M,y} \in \mathcal{H}^q_{(d,B,\ldots,B,1),c}$ from the zero function and will thus make an error of roughly $\|\lambda \cdot \vartheta_{M,y}\|_{L^p} \asymp \lambda \cdot M^{-d/p}$. This already implies the lower bound in Theorem 2.2 for the case of *deterministic* algorithms.

3. To get the lower bound for *randomized* algorithms, we employ a technique from information-based complexity (see, e.g., Heinrich, 1994): For randomized algorithms using m point samples, we again choose $M = \mathcal{O}(m^{-1/d})$. Then, using a volume packing argument one can show that if one chooses $y = y_\ell = \frac{\ell}{M}$ for $\ell \in \{0, \ldots, M\}^d$, then for any choice of m sampling points $x_1, \ldots, x_m$, "at least half of the functions ϑ_{M,y_ℓ} avoid all the sampling points", i.e., for at least half of the indices ℓ, it holds that $\vartheta_{M,y_\ell}(x_i) = 0$ for all i. A learner using the samples $x_1, \ldots, x_m$ can thus not distinguish between the zero function and $\lambda \cdot \vartheta_{M,y_\ell} \in \mathcal{H}^q_{(d,B,\ldots,B,1),c}$ for at least half of the parameters ℓ. Therefore, any *deterministic* algorithm will make an error of $\Omega(\lambda \cdot M^{-d/p})$ *on average with respect to ℓ*.

4. Since each randomized algorithm $\boldsymbol{A} = (A_\omega)_{\omega \in \Omega}$ is a collection of deterministic algorithms and since taking an average commutes with taking the expectation, this implies that any randomized algorithm using m point samples will have expected error of $\Omega(\lambda \cdot M^{-d/p})$ *on average with respect to ℓ*. This easily implies the stated bound.

2.4 UPPER BOUND

In this section we present our main upper bound, which directly implies the statement of Theorem 1.4.

Theorem 2.4. *Let $L, d \in \mathbb{N}$, $q \in [1, \infty]$, $c \in (0, \infty)$, and $N_1, \ldots, N_{L-1} \in \mathbb{N}$. Then, we have*

$$
\mathrm{err}_m^{MC}\left(\mathcal{H}^q_{(d,N_1,\ldots,N_{L-1},1),c}, L^\infty([0,1]^d)\right)
$$
$$
\leqslant \begin{cases} 2\sqrt{d} \cdot c^L \cdot m^{-\frac{1}{d}} & \text{if } q \leqslant 2 \\ 2\sqrt{d} \cdot c^L \cdot (\sqrt{d} \cdot N_1 \cdots N_{L-1})^{1-\frac{2}{q}} \cdot m^{-\frac{1}{d}} & \text{if } q \geqslant 2. \end{cases} \tag{4}
$$

Proof. This follows by combining Lemmas B.2 and B.3 in the appendix. $\qquad\square$

3 NUMERICAL EXPERIMENTS

Having established fundamental bounds on the performance of any learning algorithm, we want to numerically evaluate the performance of commonly used deep learning methods.

Figure 2: Evaluation of the error in (5) for input dimensions $d \in \{1, 3\}$, sample sizes $m \in \{10^2, 10^3, 10^4, 10^5\}$, $p \in \{1, 2, \infty\}$, and hyperparameters given in Tables 1 and 3.

To illustrate our main result in Theorem 2.2, we estimate the error in (2.1) by a tractable approximation in a student-teacher setting. Specifically, we compute the minimal error over neural network target functions ("teachers") $\widehat{U} \subset \mathcal{H}^q_{(d,N_1,\ldots,N_{L-1},1),c}$ for deep learning algorithms $\widehat{A} \subset \mathrm{Alg}^{MC}_m(U, L^p)$ via Monte-Carlo sampling, i.e.,

$$\widehat{\mathrm{err}}_m\left(\widehat{U}, L^p; \widehat{A}\right) := \inf_{(\mathbf{A},\mathbf{m}) \in \widehat{A}} \sup_{u \in \widehat{U}} \sum_{\omega \in \widehat{\Omega}} \left(\sum_{j \in [J]} \left(u(X_j) - A_\omega(u)(X_j) \right)^p \right)^{1/p}, \qquad (5)$$

where $(X_j)_{j=1}^J$ are independent evaluation samples uniformly distributed on[3] $[-0.5, 0.5]^d$ and $\widehat{\Omega}$ represents the seeds for the algorithms.

We obtain teacher networks $u \in \mathcal{H}^\infty_{(d,N_1,\ldots,N_{L-1},1),c}$ by sampling their coefficients Φ componentwise according to a uniform distribution on $[-c, c]$. For every algorithm $(\mathbf{A}, \mathbf{m}) \in \widehat{A}$ and seed $\omega \in \widehat{\Omega}$ we consider point sequences $\mathbf{x}(u)$ uniformly distributed in $[-0.5, 0.5]^d$ with $\mathbf{m}(\omega) = m$. The corresponding point samples are used to train the coefficients of a neural network ("student") using the Adam optimizer (Kingma & Ba, 2015) with exponentially decaying learning rate. We consider input dimensions $d = 1$ and $d = 3$, for each of which we compute the error in (5) for 4 different sample sizes m over 40 teacher networks u. For each combination, we train student networks with 3 different seeds, 3 different widths, and 3 different batch-sizes. In summary, this yields $2 \cdot 4 \cdot 40 \cdot 3 \cdot 3 \cdot 3 = 8640$ experiments each executed on a single GPU. The precise hyperparameters can be found in Tables 1 and 3 of Appendix C.

Figure 2 shows that there is a clear gap between the errors $\widehat{\mathrm{err}}_m(\widehat{U}, L^p; \widehat{A})$ for $p \in \{1, 2\}$ and $p = \infty$. Especially in the one-dimensional case, the rate w.r.t. the number of samples also seems to stagnate at a precision that might be insufficient for certain applications. Figure 3 illustrates that the errors are caused by spikes of the teacher network which are not covered by any sample. Note that this is very similar to the construction in the proof of our main result, see Section 2.3.

In general, the rates worsen when considering more teacher networks $\widehat{U}$ and improve when considering further deep learning algorithms $\widehat{A}$, including other architectures or more elaborate training and sampling schemes. Note, however, that each setting needs to be evaluated for a number of teacher networks, sample sizes, and seeds. We provide an extensible implementation[4] in PyTorch (Paszke et al., 2019) featuring multi-node experiment execution and hyperparameter tuning using Ray Tune (Liaw et al., 2018), experiment tracking using Weights & Biases and TensorBoard, and flexible experiment configuration. Building upon our work, research teams with sufficient computational resources can provide further numerical evidence on an even larger scale.

---

[3]To have centered input data, we consider the hypercube $[-0.5, 0.5]^d$ in our experiments. Note that this does not change any of the theoretical results.

[4]The link to the GitHub repository will be announced in the final version.

Figure 3: Target function ("teacher"), samples, and model of the deep learning algorithm ("student") attaining the min-max value for $m = 100$ and $p = \infty$ in the experiment depicted in Figure 2. The middle and right plots are zoomed versions of the left plot. The L^∞ error $(2.7 \cdot 10^{-3})$ is about one magnitude larger than the L^2 and L^1 errors $(3.9 \cdot 10^{-4}$ and $2.4 \cdot 10^{-4})$ caused by spikes of the teacher network between samples.

4 DISCUSSION AND LIMITATIONS

Discussion. We derived fundamental upper and lower bounds for the number of training samples needed for any algorithm to reconstruct an arbitrary function from a target class consisting of (or containing) realizations of neural networks with ReLU activation function of a given architecture and subject to ℓ^q-regularization constraints on the network coefficients. These bounds are completely explicit in the network architecture, the type of regularization, and the norm in which the reconstruction error is measured. We observe that our lower bounds are severely more restrictive if the error is measured in the uniform L^∞-norm rather than the (more commonly studied) L^2-norm. Particularly, learning a class of neural networks with ReLU activation function with moderately high accuracy in the L^∞-norm is intractable for moderate input dimensions, as well as network width and depth. We anticipate that our results contribute to a better understanding of possible circumstances under which it is possible to design reliable deep learning algorithms and help explain well-known instability phenomena such as adversarial examples. To the best of our knowledge, we provide the first practically relevant bounds on the number of samples needed in order to completely prevent adversarial examples (on the whole domain). Such an understanding can be beneficial in assessing the potential and limitations of machine learning methods applied to security- and safety-critical scenarios.

Limitations and Outlook. We finally discuss some possible implications and also limitations of our work. First of all, our results are highly specific to neural networks with the ReLU activation function. We expect that obtaining similar results for other activation functions will require substantially new methods. We plan to investigate this in future work.

The explicit nature of our results reveal a discrepancy between the lower and upper bound, especially for high dimensions. We conjecture that both the current upper and lower bounds are not quite optimal. Determining to which extent one can tighten the bounds is an interesting open problem.

Our analysis is a worst-case analysis in the sense that we show that for any given algorithm A, there exists at least one u in our target class U on which A performs poorly. The question of whether this poor behavior is actually generic will be studied in future work. One way to establish such generic results could be to prove that our considered target classes contain copies of neural network realizations attached to many different u's.

Finally, we consider target classes U that contain realizations of all neural networks subject to different regularizations. This is justified because whenever a deep learning method is employed to reconstruct a function by representing it approximately by a neural network of a given architecture (and without further knowledge about u), a natural minimal requirement is that the method should perform well if the sought function is in fact equal to a neural network. However, if additional problem information about u can be incorporated into the learning problem it may be possible to overcome the barriers shown in this work. The degree to which this is possible, as well as the extension of our results to other architectures, such as convolutional neural networks, transformer networks, and graph neural networks will be the subject of future work.

REFERENCES

E. Abbe, P. Kamath, E. Malach, C. Sandon, and N. Srebro. On the power of differentiable learning versus PAC and SQ learning. *Advances in Neural Information Processing Systems*, 34:24340–24351, 2021.

Ben Adcock and Nick Dexter. The gap between theory and practice in function approximation with deep neural networks. *SIAM Journal on Mathematics of Data Science*, 3(2):624–655, 2021.

Martin Anthony and Peter L Bartlett. *Neural Network Learning: Theoretical Foundations*. Cambridge University Press, 1999.

Julius Berner, Philipp Grohs, and Arnulf Jentzen. Analysis of the generalization error: Empirical risk minimization over deep artificial neural networks overcomes the curse of dimensionality in the numerical approximation of Black–Scholes partial differential equations. *SIAM Journal on Mathematics of Data Science*, 2(3):631–657, 2020.

Sayantan Bhadra, Varun A Kelkar, Frank J Brooks, and Mark A Anastasio. On hallucinations in tomographic image reconstruction. *IEEE transactions on medical imaging*, 40(11):3249–3260, 2021.

Avrim L Blum and Ronald L Rivest. Training a 3-node neural network is NP-complete. *Neural Networks*, 5(1):117–127, 1992.

Olivier Bousquet, Stéphane Boucheron, and Gábor Lugosi. Introduction to statistical learning theory. In *Summer School on Machine Learning*, pp. 169–207, 2003.

S. Chen, A. Gollakota, A. R. Klivans, and R. Meka. Hardness of noise-free learning for two-hidden-layer neural networks. *arXiv preprint arXiv:2202.05258*, 2022.

F. Cucker and S. Smale. On the mathematical foundations of learning. *Bull. Amer. Math. Soc. (N.S.)*, 39(1):1–49, 2002a. ISSN 0273-0979. doi: 10.1090/S0273-0979-01-00923-5. URL https://doi.org/10.1090/S0273-0979-01-00923-5.

Felipe Cucker and Steve Smale. On the mathematical foundations of learning. *Bulletin of the American Mathematical Society*, 39(1):1–49, 2002b.

Luc Devroye, László Györfi, and Gábor Lugosi. *A probabilistic theory of pattern recognition*, volume 31. Springer Science & Business Media, 2013.

I. Diakonikolas, D. Kane, and N. Zarifis. Near-optimal SQ lower bounds for agnostically learning halfspaces and ReLUs under Gaussian marginals. *Advances in Neural Information Processing Systems*, 33:13586–13596, 2020.

Dennis Elbrächter, Dmytro Perekrestenko, Philipp Grohs, and Helmut Bölcskei. Deep neural network approximation theory. *IEEE Transactions on Information Theory*, 67(5):2581–2623, 2021.

Charles Fefferman and Scott Markel. Recovering a feed-forward net from its output. *Advances in neural information processing systems*, 6, 1993.

Christian Fiedler, Massimo Fornasier, Timo Klock, and Michael Rauchensteiner. Stable recovery of entangled weights: Towards robust identification of deep neural networks from minimal samples. *Applied and Computational Harmonic Analysis*, 62:123–172, 2023.

G. B. Folland. *Real Analysis: Modern Techniques and Their Applications*. Pure and Applied Mathematics. John Wiley & Sons, second edition, 1999. ISBN 0-471-31716-0.

S. Goel, A. Gollakota, Z. Jin, S. Karmalkar, and A. Klivans. Superpolynomial lower bounds for learning one-layer neural networks using gradient descent. In Hal Daumé III and Aarti Singh (eds.), *Proceedings of the 37th International Conference on Machine Learning*, volume 119 of *Proceedings of Machine Learning Research*, pp. 3587–3596. PMLR, 13–18 Jul 2020a. URL https://proceedings.mlr.press/v119/goel20a.html.

S. Goel, A. Gollakota, and A. Klivans. Statistical-query lower bounds via functional gradients. *Advances in Neural Information Processing Systems*, 33:2147–2158, 2020b.

Ian Goodfellow, Jonathon Shlens, and Christian Szegedy. Explaining and harnessing adversarial examples. In *3rd International Conference on Learning Representations*, 2015.

Philipp Grohs and Felix Voigtlaender. Proof of the theory-to-practice gap in deep learning via sampling complexity bounds for neural network approximation spaces. *arXiv preprint arXiv:2104.02746*, 2021.

Guodong Guo and Na Zhang. A survey on deep learning based face recognition. *Computer vision and image understanding*, 189:102805, 2019.

Jiequn Han, Arnulf Jentzen, and E Weinan. Solving high-dimensional partial differential equations using deep learning. *Proceedings of the National Academy of Sciences*, 115(34):8505–8510, 2018.

Yingzhe He, Guozhu Meng, Kai Chen, Xingbo Hu, and Jinwen He. Towards security threats of deep learning systems: A survey. *IEEE Transactions on Software Engineering*, 48(5):1743–1770, 2022.

S. Heinrich. Random approximation in numerical analysis. In *Functional analysis (Essen, 1991)*, volume 150 of *Lecture Notes in Pure and Appl. Math.*, pp. 123–171. Dekker, New York, 1994.

John Jumper, Richard Evans, Alexander Pritzel, Tim Green, Michael Figurnov, Olaf Ronneberger, Kathryn Tunyasuvunakool, Russ Bates, Augustin Žídek, Anna Potapenko, et al. Highly accurate protein structure prediction with AlphaFold. *Nature*, 596(7873):583–589, 2021.

Yongdai Kim, Ilsang Ohn, and Dongha Kim. Fast convergence rates of deep neural networks for classification. *Neural Networks*, 138:179–197, 2021.

Diederik P Kingma and Jimmy Ba. Adam: A method for stochastic optimization. In *International Conference for Learning Representations*, 2015.

Yann LeCun, Yoshua Bengio, and Geoffrey Hinton. Deep learning. *Nature*, 521(7553):436–444, 2015.

Richard Liaw, Eric Liang, Robert Nishihara, Philipp Moritz, Joseph E Gonzalez, and Ion Stoica. Tune: A research platform for distributed model selection and training. *arXiv preprint arXiv:1807.05118*, 2018.

Seyed Iman Mirzadeh, Mehrdad Farajtabar, Ang Li, Nir Levine, Akihiro Matsukawa, and Hassan Ghasemzadeh. Improved knowledge distillation via teacher assistant. In *Proceedings of the AAAI conference on artificial intelligence*, volume 34, pp. 5191–5198, 2020.

Mehryar Mohri, Afshin Rostamizadeh, and Ameet Talwalkar. *Foundations of machine learning*. MIT press, 2018.

Mathias Müller, Annette Rios Gonzales, and Rico Sennrich. Domain robustness in neural machine translation. In *Proceedings of the 14th Conference of the Association for Machine Translation in the Americas*, pp. 151–164, 2020.

Adam Paszke, Sam Gross, Francisco Massa, Adam Lerer, James Bradbury, Gregory Chanan, Trevor Killeen, Zeming Lin, Natalia Gimelshein, Luca Antiga, Alban Desmaison, Andreas Kopf, Edward Yang, Zachary DeVito, Martin Raison, Alykhan Tejani, Sasank Chilamkurthy, Benoit Steiner, Lu Fang, Junjie Bai, and Soumith Chintala. PyTorch: An imperative style, high-performance deep learning library. In *Advances in Neural Information Processing Systems 32*, pp. 8024–8035, 2019.

D. Pfau, J. S. Spencer, A. G. D. G. Matthews, and W. M. C. Foulkes. Ab initio solution of the many-electron schrödinger equation with deep neural networks. *Phys. Rev. Research*, 2:033429, Sep 2020. doi: 10.1103/PhysRevResearch.2.033429. URL https://link.aps.org/doi/10.1103/PhysRevResearch.2.033429.

Kateryna Pozharska and Tino Ullrich. A note on sampling recovery of multivariate functions in the uniform norm. *SIAM Journal on Numerical Analysis*, 60(3):1363–1384, 2022.

Joaquin Quiñonero-Candela, Masashi Sugiyama, Anton Schwaighofer, and Neil D Lawrence. *Dataset shift in machine learning*. MIT Press, 2008.

Maziar Raissi, Paris Perdikaris, and George E Karniadakis. Physics-informed neural networks: A deep learning framework for solving forward and inverse problems involving nonlinear partial differential equations. *Journal of Computational physics*, 378:686–707, 2019.

Holger Rauhut. Random sampling of sparse trigonometric polynomials. *Applied and Computational Harmonic Analysis*, 22(1):16–42, 2007.

L. Reyzin. Statistical queries and statistical algorithms: Foundations and applications. *arXiv preprint*, 2020. URL https://arxiv.org/abs/2004.00557.

David Rolnick and Konrad Kording. Reverse-engineering deep relu networks. In *International Conference on Machine Learning*, pp. 8178–8187. PMLR, 2020.

Shai Shalev-Shwartz and Shai Ben-David. *Understanding machine learning: From theory to algorithms*. Cambridge University Press, 2014.

L. Song, S. Vempala, J. Wilmes, and B. Xie. On the complexity of learning neural networks. *Advances in neural information processing systems*, 30, 2017.

Christian Szegedy, Wojciech Zaremba, Ilya Sutskever, Joan Bruna, Dumitru Erhan, Ian Goodfellow, and Rob Fergus. Intriguing properties of neural networks. *arXiv preprint arXiv:1312.6199*, 2013.

Florian Tramèr, Fan Zhang, Ari Juels, Michael K Reiter, and Thomas Ristenpart. Stealing machine learning models via prediction APIs. In *25th USENIX security symposium (USENIX Security 16)*, pp. 601–618, 2016.

Joseph F Traub. Information-based complexity. In *Encyclopedia of Computer Science*, pp. 850–854. John Wiley & Sons, 2003.

Vladimir Vapnik. An overview of statistical learning theory. *IEEE Transactions on Neural Networks*, 10(5):988–999, 1999.

Vladimir Vapnik. *The nature of statistical learning theory*. Springer science & business media, 2013.

Verner Vlačić and Helmut Bölcskei. Neural network identifiability for a family of sigmoidal nonlinearities. *Constructive Approximation*, 55(1):173–224, 2022.

V.H. Vu. On the infeasibility of training neural networks with small mean-squared error. *IEEE Transactions on Information Theory*, 44(7):2892–2900, 1998. doi: 10.1109/18.737520.

Qizhe Xie, Minh-Thang Luong, Eduard Hovy, and Quoc V Le. Self-training with noisy student improves imagenet classification. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pp. 10687–10698, 2020.

A PROOF OF THE LOWER BOUND IN SECTION 2.3

A.1 CONSTRUCTION OF HAT FUNCTIONS IMPLEMENTED BY ReLU NETWORKS

For $d \in \mathbb{N}$, $M > 0$, $\sigma \in \mathbb{R}$, $s \in [d]$, and $y \in \mathbb{R}^d$, define

$$\Lambda_{M,\sigma}: \quad \mathbb{R} \to (-\infty, 1], \quad t \mapsto \begin{cases} 0 & \text{if } t \leqslant \sigma - \frac{1}{M} \\ 1 - M \cdot |t - \sigma| & \text{if } t \geqslant \sigma - \frac{1}{M} \end{cases} \tag{6}$$

and furthermore

$$\Delta_{M,y}^{(s)}: \quad \mathbb{R}^d \to (-\infty, 1], \quad x \mapsto \left(\sum_{i=1}^{s} \Lambda_{M,y_i}(x_i) \right) - (s-1)$$

$$\vartheta_{M,y}^{(s)}: \quad \mathbb{R}^d \to [0, 1], \qquad x \mapsto \varrho(\Delta_{M,y}^{(s)}(x)),$$

where, as before, $\varrho : \mathbb{R} \to \mathbb{R}$, $x \mapsto \max\{0, x\}$ denotes the ReLU activation function. A plot of $\Lambda_{M,\sigma}$ is shown in Figure 4.

With these definitions, the function $\vartheta_{M,y}^{(s)}$ satisfies the following properties:

Figure 4: Plots of the function $\Lambda_{M,\sigma}$ in Equation (6) for $(M, \sigma) \in \{(2, 1), (4, 1), (4, \frac{3}{2})\}$.

Lemma A.1. *For $d \in \mathbb{N}$, $s \in [d]$, $M \geqslant 1$, $y \in [0, 1]^d$, and $p \in (0, \infty]$, we have*

$$\operatorname{supp} \vartheta_{M,y}^{(s)} \subset y + (M^{-1} \cdot [-1, 1]^s \times \mathbb{R}^{d-s})$$

and

$$\frac{1}{2} \cdot (4s)^{-s/p} \cdot M^{-s/p} \leqslant \|\vartheta_{M,y}^{(s)}\|_{L^p([0,1]^d)} \leqslant 2^{s/p} \cdot M^{-s/p}.$$

Proof. If $0 \neq \vartheta_{M,y}^{(s)}(x)$, then $\Delta_{M,y}^{(s)}(x) > 0$, meaning $\sum_{i=1}^{s} \Lambda_{M,y_i}(x_i) > s - 1$. Because of $\Lambda_{M,y_i}(x_i) \in (-\infty, 1]$ for all $i \in [s]$, this is only possible if $\Lambda_{M,y_i}(x_i) > 0$ for all $i \in [s]$. Directly from the definition of Λ_{M,y_i} (see also Figure 4), this implies $|x_i - y_i| \leqslant \frac{1}{M}$ for all $i \in [s]$, meaning $x \in y + (M^{-1}[-1, 1]^s \times \mathbb{R}^{d-s})$. This proves the first claim.

Regarding the second claim, define $y^* := (y_1, \ldots, y_s) \in \mathbb{R}^s$, and, for $k \in \mathbb{N}$, denote by λ_k the Lebesgue measure on $\mathbb{R}^k$. Then, since $0 \leqslant \vartheta_{M,y}^{(s)} \leqslant 1$ and $[0, 1]^d \cap \operatorname{supp} \vartheta_{M,y}^{(s)} \subset (y^* + M^{-1}[-1, 1]^s) \times [0, 1]^{d-s}$, we see that

$$\|\vartheta_{M,y}^{(s)}\|_{L^p([0,1]^d)} \leqslant \left(\lambda_s\left(y^* + M^{-1}[-1, 1]^s\right)\right)^{1/p} = \left(\frac{2}{M}\right)^{s/p} = 2^{s/p}M^{-s/p}.$$

For the converse estimate, let us also write $x^* = (x_1, \ldots, x_s)$ for $x \in \mathbb{R}^d$. Then, if $x \in \mathbb{R}^d$ satisfies $x^* \in y^* + \frac{1}{2Ms}[-1, 1]^s$, we see

$$y_i - \frac{1}{M} \leqslant y_i - \frac{1}{2Ms} \leqslant x_i \leqslant y_i + \frac{1}{2Ms} \quad \text{for } i \in [s].$$

By definition of Λ_{M,y_i}, this implies $\Lambda_{M,y_i}(x_i) = 1 - M \cdot |x_i - y_i| \geqslant 1 - \frac{1}{2s}$ and hence

$$\Delta_{M,y}^{(s)}(x) = \left(\sum_{i=1}^{s} \Lambda_{M,y_i}(x_i)\right) - (s - 1) \geqslant s - \frac{1}{2} - (s - 1) = \frac{1}{2},$$

so that $\vartheta_{M,y}^{(s)}(x) \geqslant \frac{1}{2}$.

Finally, it is not difficult to show (see (Grohs & Voigtlaender, 2021, Lemma A.2) for the details) that

$$\lambda_d\left(\{x \in [0, 1]^d : x^* \in y^* + \tfrac{1}{2Ms}[-1, 1]^s\}\right) = \lambda_s\left([0, 1]^s \cap (y^* + \tfrac{1}{2Ms}[-1, 1]^s)\right)$$
$$\geqslant 2^{-s}(2Ms)^{-s} = (4Ms)^{-s}.$$

Overall, we thus see

$$\|\vartheta_{M,y}^{(s)}\|_{L^p([0,1]^d)} \geqslant \frac{1}{2} \cdot (4Ms)^{-s/p}. \qquad \square$$

Next, we show that scaled versions of the hat functions $\vartheta_{M,y}^{(s)}$ can be represented using neural networks of a suitable architecture and with a suitable bound on the magnitude of the coefficients. We begin with the (more interesting) case where the exponent q that determines the regularization of the weights satisfies $q \geqslant 2$.

Lemma A.2. *Let $d \in \mathbb{N}$, $L \in \mathbb{N}_{\geqslant 3}$, $B \in \mathbb{N}_{\geqslant 3}$, $c > 0$, $q \in [2, \infty]$, and $s \in \mathbb{N}$ with $s \leqslant \min\{\frac{B}{3}, d\}$. Then, there exists a constant*

$$\lambda \geqslant c^L \cdot (B^{1-\frac{2}{q}})^{L-1}/12$$

such that

$$\nu \cdot \frac{\lambda}{Ms} \cdot \vartheta_{M,y}^{(s)} \in \mathcal{H}_{(d,B,\dots,B,1),c}^q \qquad \forall\, M \in \mathbb{N}, \nu \in \{\pm 1\}, \text{ and } y \in [0,1]^d,$$

where the B in $(d, B, \dots, B, 1)$ appears $L - 1$ times.

Proof. Let $M \in \mathbb{N}$, $y \in [0,1]^d$, and $\nu \in \{\pm 1\}$ be fixed. Define $r := \lfloor B/(3s) \rfloor$, noting that $r \geqslant 1$, since $s \leqslant B/3$. We first introduce a few notations: We write $0_{k \times n}$ for the $k \times n$ matrix with all entries being zero; similarly, we write $1_{k \times n}$ for the $k \times n$ matrix with all entries being one. Furthermore, we denote by $(e_1, \dots, e_d)$ the standard basis of $\mathbb{R}^d$, and define

$$
\begin{aligned}
I_s &:= (e_1 \mid \cdots \mid e_s) \in \mathbb{R}^{d \times s}, \\
\alpha &:= \left(\frac{M^{-1}-y_1}{2} \middle| \frac{M^{-1}-y_2}{2} \middle| \cdots \middle| \frac{M^{-1}-y_s}{2} \right) \in \mathbb{R}^{1 \times s}, \\
\beta &:= \left(-y_1 \mid -y_2 \mid \cdots \mid -y_s \right) \in \mathbb{R}^{1 \times s}, \\
\gamma &:= \left(\frac{s-1}{s}\frac{1}{2M} \middle| \cdots \middle| \frac{s-1}{s}\frac{1}{2M} \right) = \frac{s-1}{s}\frac{1}{2M} \cdot 1_{1 \times s} \in \mathbb{R}^{1 \times s}.
\end{aligned}
\tag{7}
$$

We note that all entries of these matrices and vectors are elements of $[-1, 1]$. Using these matrices and vectors, we now define

$$
\begin{aligned}
W^1 &:= \frac{c}{(3sr)^{1/q}} \left(\underbrace{I_s/2|I_s|0_{d \times s}| \cdots |I_s/2|I_s|0_{d \times s}}_{r \text{ blocks of } (I_s/2|I_s|0_{d \times s})} \middle| 0_{d \times (B-3rs)} \right)^T \in \mathbb{R}^{B \times d}, \\
b^1 &:= \frac{c}{(3sr)^{1/q}} \left(\underbrace{\alpha \mid \beta \mid \gamma \mid \cdots \mid \alpha \mid \beta \mid \gamma}_{r \text{ blocks of } (\alpha|\beta|\gamma)} \mid 0 \mid \cdots \mid 0 \right)^T \in \mathbb{R}^B,
\end{aligned}
\tag{8}
$$

and furthermore

$$W^2 := \frac{c}{(3srB)^{1/q}} \left(\underbrace{1_{B \times s} \mid -1_{B \times s} \mid -1_{B \times s} \mid \cdots \mid 1_{B \times s} \mid -1_{B \times s} \mid -1_{B \times s}}_{r \text{ blocks of } (1_{B \times s}|-1_{B \times s}|-1_{B \times s})} \mid 0_{B \times (B-3rs)} \right) \in \mathbb{R}^{B \times B},$$

$$b^2 := (0 \mid \cdots \mid 0)^T \in \mathbb{R}^B,$$

where we note that $B - 3rs \geqslant 0$ since $r = \lfloor B/(3s) \rfloor$. It is straightforward to verify that $\|W^1\|_{\ell^q}, \|W^2\|_{\ell^q}, \|b^1\|_{\ell^q}, \|b^2\|_{\ell^q} \leqslant c$. Furthermore, we define

$$W^i := \frac{c}{B^{2/q}} 1_{B \times B} \quad \text{and} \quad b^i := (0|\cdots|0)^T \in \mathbb{R}^B \qquad \text{for } 3 \leqslant i \leqslant L-1,$$

and finally $W^L := \frac{\nu \cdot c}{B^{1/q}}(1|\cdots|1) \in \mathbb{R}^{1 \times B}$ and $b^L := (0) \in \mathbb{R}^1$. Again, it is straightforward to verify that $\|W^i\|_{\ell^q}, \|b^i\|_{\ell^q} \leqslant c$ for $3 \leqslant i \leqslant L-1$ and also that $\|W^L\|_{\ell^q}, \|b^L\|_{\ell^q} \leqslant c$. Therefore, setting $\Phi := ((W^1, b^1), \dots, (W^L, b^L))$, we have $R(\Phi) \in \mathcal{H}_{(d,B,\dots,B,1),c}^q$; it thus remains to verify that $R(\Phi) = \nu \cdot \frac{\lambda}{Ms} \cdot \vartheta_{M,y}^{(s)}$ for a constant λ as in the statement of the lemma.

To see this, we first note for any $j \in [d]$ that

$$
\begin{aligned}
&\varrho\left(\frac{x_j}{2} + \frac{M^{-1}-y_j}{2} \right) - \varrho(x_j - y_j) \\
&= \tfrac{1}{2}\varrho\left(x_j - y_j + M^{-1} \right) - \varrho(x_j - y_j) \\
&= \begin{cases} 0 & \text{if } x_j \leqslant y_j - M^{-1} \\ \frac{1}{2M} \cdot (1 - M \cdot |x_j - y_j|) & \text{if } y_j - M^{-1} < x_j \leqslant y_j \\ \frac{1}{2M} \cdot (1 - M \cdot |x_j - y_j|) & \text{if } x_j > y_j \end{cases} \\
&= \frac{1}{2M} \Lambda_{M,y_j}(x_j).
\end{aligned}
\tag{9}
$$

Therefore, we see for arbitrary $i \in [B]$ and $x \in \mathbb{R}^d$ that

$[W^2 \varrho(W^1 x + b^1)]_i$

$= \frac{c}{(3rsB)^{1/q}} \sum_{b=0}^{r-1} \sum_{j=1}^{s} \left[(\varrho(W^1 x + b^1))_{3sb+j} - (\varrho(W^1 x + b^1))_{3sb+s+j} - (\varrho(W^1 x + b^1))_{3sb+2s+j} \right]$

$= \frac{c^2}{(3rs)^{2/q} B^{1/q}} \sum_{b=0}^{r-1} \sum_{j=1}^{s} \left[\varrho\left(\frac{x_j}{2} + \frac{M^{-1} - y_j}{2} \right) - \varrho(x_j - y_j) - \varrho\left(\frac{s-1}{s} \frac{1}{2M} \right) \right]$

$= \frac{c^2}{2M(3rs)^{2/q} B^{1/q}} \sum_{b=0}^{r-1} \sum_{j=1}^{s} \left[\Lambda_{M,y_j}(x_j) - \frac{s-1}{s} \right]$

$= \frac{c^2 r}{2M(3rs)^{2/q} B^{1/q}} \Delta_{M,y}^{(s)}(x),$

and hence

$$\varrho\left(W^2 \varrho(W^1 x + b^1) + b^2\right) = \frac{c^2 r}{2M(3rs)^{2/q} B^{1/q}} \cdot \vartheta_{M,y}^{(s)}(x) \cdot (1|\cdots|1)^T \in \mathbb{R}^B.$$

Next, for $3 \leqslant i \leqslant L-1$ and $\phi_i : \mathbb{R}^B \to \mathbb{R}^B$, $x \mapsto \varrho(W^i x + b^i)$, we see for arbitrary $\kappa \geqslant 0$ and $j \in [B]$ that

$$\left[\phi_i\left(\kappa \cdot (1|\cdots|1)^T\right)\right]_j = \varrho\left(\sum_{\ell=1}^{B} (W^i)_{j,\ell} \kappa\right) = \varrho(cB^{1-\frac{2}{q}} \kappa) = cB^{1-\frac{2}{q}} \kappa,$$

meaning

$$\phi_i\left(\kappa(1|\cdots|1)^T\right) = cB^{1-\frac{2}{q}} \kappa \cdot (1|\cdots|1)^T.$$

Therefore, we conclude

$$(\phi_{L-1} \circ \cdots \circ \phi_3)\left(\varrho(W^2 \varrho(W^1 x + b^1) + b^2)\right) = \frac{c^{L-1} r (B^{1-\frac{2}{q}})^{L-3}}{2M(3rs)^{2/q} B^{1/q}} \vartheta_{M,y}^{(s)}(x) \cdot (1|\cdots|1)^T \in \mathbb{R}^B.$$

All in all, this easily implies

$$R\Phi(x) = \frac{\nu}{B^{1/q}} \sum_{i=1}^{B} \frac{c^L r (B^{1-\frac{2}{q}})^{L-3}}{2M(3rs)^{2/q} B^{1/q}} \vartheta_{M,y}^{(s)}(x)$$

$$= \nu \cdot \frac{c^L (B^{1-\frac{2}{q}})^{L-2}(3rs)^{1-\frac{2}{q}}}{6Ms} \vartheta_{M,y}^{(s)}(x).$$

It therefore remains to recall that $r = \lfloor B/(3s) \rfloor \geqslant 1$, so that $2r \geqslant 1 + r > \frac{B}{3s}$ and hence $3rs \geqslant \frac{B}{2}$. Since also $1 - \frac{2}{q} \geqslant 0$, this implies $(3rs)^{1-\frac{2}{q}} \geqslant (B/2)^{1-\frac{2}{q}} \geqslant B^{1-\frac{q}{2}}/2$, which finally shows

$$\lambda := \frac{c^L (B^{1-\frac{2}{q}})^{L-2}(3rs)^{1-\frac{2}{q}}}{6} \geqslant \frac{c^L \cdot (B^{1-\frac{2}{q}})^{L-1}}{12}. \qquad \square$$

Now, we also consider the case $q \leqslant 2$. We remark that in the case $q = 2$, the next lemma only agrees with Lemma A.2 up to a constant factor. This is a proof artifact and is inconsequential for the questions we are interested in.

Lemma A.3. *Let $d \in \mathbb{N}$, $L \in \mathbb{N}_{\geqslant 3}$, $B \in \mathbb{N}_{\geqslant 3}$, $c > 0$, $q \in [1,2]$, and $s \in \mathbb{N}$ with $s \leqslant \min\{d, \frac{B}{3}\}$. Then, we have*

$$\nu \cdot \frac{c^L s^{1-\frac{2}{q}}/(2 \cdot 3^{2/q})}{Ms} \vartheta_{M,y}^{(s)} \in \mathcal{H}_{(d,B,\ldots,B,1),c}^q \quad \forall M \in \mathbb{N}, \nu \in \{\pm 1\}, \text{ and } y \in [0,1]^d,$$

where the B in $(d, B, \ldots, B, 1)$ appears $L-1$ times.

Proof of Lemma A.3. As in the proof of Lemma A.2, we denote by $(e_1, \ldots, e_d)$ the standard basis of $\mathbb{R}^d$, and we write $0_{k \times n}$ and $1_{k \times n}$ for the $k \times n$ matrices which have all entries equal to zero or one,

respectively. Moreover, we use the matrices and vectors $I_s, \alpha, \beta, \gamma$ defined in Equation (7). With this setup, define

$$W^1 := \frac{c}{(3s)^{1/q}} \cdot \left(I_s/2 \,\middle|\, I_s \,\middle|\, 0_{d \times (B-2s)}\right)^T \in \mathbb{R}^{B \times d},$$

$$b^1 := \frac{c}{(3s)^{1/q}} \cdot \left(\alpha \,\middle|\, \beta \,\middle|\, \gamma \,\middle|\, 0_{1 \times (B-3s)}\right)^T \in \mathbb{R}^B.$$

Note that these definitions make sense since $2s \leqslant 3s \leqslant B$. Further, define $b^2 := (0|\cdots|0)^T \in \mathbb{R}^B$ and

$$W^2 := \frac{c}{(3s)^{1/q}} \begin{pmatrix} 1_{1 \times s} & -1_{1 \times 2s} & 0_{1 \times (B-3s)} \\ 0_{(B-1) \times s} & 0_{(B-1) \times 2s} & 0_{(B-1) \times (B-3s)} \end{pmatrix} \in \mathbb{R}^{B \times B}.$$

Next, for $3 \leqslant i \leqslant L - 1$, define $b^i := (0|\cdots|0)^T \in \mathbb{R}^B$ and

$$W^i := c \cdot \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{pmatrix} \in \mathbb{R}^{B \times B},$$

and finally let $W^L := \nu \cdot c \cdot (1|0|\cdots|0) \in \mathbb{R}^{1 \times B}$ and $b^L := (0) \in \mathbb{R}^1$. It is straightforward to verify that $\|W^j\|_{\ell^q} \leqslant c$ and $\|b^j\|_{\ell^q} \leqslant c$ for all $1 \leqslant j \leqslant L$. Therefore, $R(\Phi) \in \mathcal{H}^q_{(d,B,\ldots,B,1),c}$ for $\Phi := ((W^1, b^1), \ldots, (W^L, b^L))$. It therefore remains to show that $R(\Phi) = \nu \cdot \frac{c^L s^{1-\frac{2}{q}}/(2 \cdot 3^{2/q})}{Ms} \vartheta^{(s)}_{M,y}$.

To see this, first note for $3 \leqslant i \leqslant L-1$ and $\phi_i : \mathbb{R}^B \to \mathbb{R}^B$, $\phi_i(x) = \varrho(W^i x + b^i)$ that $\phi_i(x) = \left(c \cdot \varrho(x_1) \,\middle|\, 0 \,\middle|\, \cdots \,\middle|\, 0\right)^T$. This easily implies

$$\phi_{L-1} \circ \cdots \circ \phi_3(x) = \left(c^{L-3} \cdot \varrho(x_1) \,\middle|\, 0 \,\middle|\, \cdots \,\middle|\, 0\right)^T,$$

and therefore

$$W^L(\phi_{L-1} \circ \cdots \circ \phi_3(x)) + b^L = \nu \cdot c^{L-2} \, \varrho(x_1) \quad \text{for } x \in \mathbb{R}^B.$$

Finally, an application of Equation (9) shows that

$$[\varrho(W^2[\varrho(W^1 x + b^1)] + b^2)]_1$$
$$= \frac{c^2}{(3s)^{2/q}} \varrho\left(\sum_{i=1}^s \left[\varrho\left(\frac{x_i}{2} + \frac{M^{-1}-y_i}{2}\right) - \varrho(x_i - y_i) - \varrho\left(\frac{s-1}{s}\frac{1}{2M}\right)\right]\right)$$
$$= \frac{c^2}{2M \cdot (3s)^{2/q}} \varrho\left(\left[\sum_{i=1}^s \Lambda_{M,y_i}(x_i)\right] - (s-1)\right)$$
$$= \frac{c^2}{2M \cdot (3s)^{2/q}} \varrho(\Delta^{(s)}_{M,y}(x)) = \frac{c^2}{2M \cdot (3s)^{2/q}} \vartheta^{(s)}_{M,y}(x).$$

Overall, we thus see as claimed that

$$R\Phi(x) = \nu \cdot c^{L-2} \cdot \frac{c^2}{2M \cdot (3s)^{2/q}} \cdot \vartheta^{(s)}_{M,y}(x) = \nu \cdot \frac{c^L s^{1-\frac{2}{q}}/(2 \cdot 3^{2/q})}{Ms} \cdot \vartheta^{(s)}_{M,y}(x). \qquad \square$$

Remark A.4. *A straightforward adaptation of the proof shows that the same statement holds for $\mathcal{H}^q_{(d,B,B_2,\ldots,B_{L-1},1),c}$ instead of $\mathcal{H}^q_{(d,B,\ldots,B,1),c}$, for arbitrary $B_2, \ldots, B_{L-1} \in \mathbb{N}$.*

A.2 A GENERAL LOWER BOUND

We now show that any target class containing a large number of (shifted) hat functions has a large optimal error.

Theorem A.5. *Let $d, m \in \mathbb{N}$, $s \in [d]$, and $M := 8\lceil m^{1/s}\rceil$. Assume that $U \subset C([0,1]^d)$ satisfies*

$$u_0 + \nu \cdot \frac{\lambda}{Ms} \vartheta^{(s)}_{M,y} \in U \qquad \forall \nu \in \{\pm 1\} \text{ and } y \in [0,1]^d \tag{10}$$

for certain $\lambda > 0$ and $u_0 \in C([0,1]^d)$. Then,

$$\mathrm{err}^{MC}_m(U; L^p([0,1]^d)) \geqslant \frac{\lambda/2}{(64s)^{1+\frac{s}{p}}} \cdot m^{-\frac{1}{p}-\frac{1}{s}} \qquad \forall p \in [1, \infty].$$

The general idea of the proof is sketched in Section 2.3. In what follows we provide the technical details.

Proof of Theorem A.5. The proof is divided into five steps.

Step 1: Define $k := \lceil m^{1/s} \rceil$ and let $y^\ell := \frac{(1,\ldots,1)}{8k} + \frac{\ell - (1,\ldots,1)}{4k} \in [0,1]^d$ for $\ell \in [4k]^d$. Furthermore, let $\Gamma_m := ([4k]^s \times \{0\}) \times \{\pm 1\} \subset \mathbb{R}^d \times \{\pm 1\}$. With

$$f_{\ell,\nu} := u_0 + \nu \cdot \frac{\lambda}{2Ms} \vartheta^{(s)}_{M,y^\ell} \quad \text{for} \quad (\ell,\nu) \in \Gamma_m \tag{11}$$

it holds by assumption that

$$f_{\ell,\nu} \in U \quad \forall\, (\ell,\nu) \in \Gamma_m. \tag{12}$$

Furthermore, since $M = 8k$, Lemma A.1 and a moment's thought reveal that

$$\forall\, (\ell,\nu),\, (\ell',\nu') \in \Gamma_m : \ell \neq \ell' \Rightarrow \operatorname{supp}(f_{\ell,\nu} - u_0)^{\mathrm{o}} \cap \operatorname{supp}(f_{\ell',\nu'} - u_0)^{\mathrm{o}} = \varnothing, \tag{13}$$

where we note for later use that $\operatorname{supp}(f_{\ell,\nu} - u_0) = \operatorname{supp} \vartheta^{(s)}_{M,y^\ell}$.

Step 2: Let[5] $A \in \mathrm{Alg}_{2m}(U, L^p)$ be arbitrary and $\mathbf{x} = \mathbf{x}(u_0) = (x_1, \ldots, x_{2m}) \in \left([0,1]^d\right)^{2m}$ as described before Equation (1). Put

$$I_{\mathbf{x}} := \left\{ \ell \in [4k]^s \times \{0\} : \forall\, i \in [2m] : \vartheta^{(s)}_{M,y^\ell}(x_i) = 0 \right\} \subset \mathbb{Z}^d. \tag{14}$$

We now show that

$$|I_{\mathbf{x}}| \geqslant (4k)^s - 2m. \tag{15}$$

To see this we will estimate the cardinality of the complement set

$$I_{\mathbf{x}}^c := ([4k]^s \times \{0\}) \setminus I_{\mathbf{x}}$$

from above. For $\ell \in I_{\mathbf{x}}^c$ there must exist $i_\ell \in [2m]$ with $\vartheta^{(s)}_{M,y^\ell}(x_{i_\ell}) \neq 0$ and hence $x_{i_\ell} \in \left[\operatorname{supp} \vartheta^{(s)}_{M,y^\ell}\right]^{\mathrm{o}}$. The map $I_{\mathbf{x}}^c \to [2m]$, $\ell \mapsto i_\ell$ is thus injective due to (13). Therefore $|I_{\mathbf{x}}^c| \leqslant 2m$ and thus $|I_{\mathbf{x}}| \geqslant (4k)^s - 2m$, which is (15). Furthermore, the definition of $I_{\mathbf{x}}$, combined with the definition (11) of $f_{\ell,\nu}$ and the condition (2.1) regarding A, directly imply that

$$\forall\, (\ell,\nu) \in \Gamma_m : \ell \in I_{\mathbf{x}} \Rightarrow A(f_{\ell,\nu}) = A(u_0). \tag{16}$$

Step 3: Recalling our notation for the average in Section 1.2, it holds that

$$\underset{(\ell,\nu) \in \Gamma_m}{\sum} \|f_{\ell,\nu} - A(f_{\ell,\nu})\|_{L^p} \tag{17}$$

$$= \frac{1}{(4k)^s} \sum_{\ell \in [4k]^s \times \{0\}} \left(\frac{1}{2}\|f_{\ell,-1} - A(f_{\ell,-1})\|_{L^p} + \frac{1}{2}\|f_{\ell,1} - A(f_{\ell,1})\|_{L^p} \right) \tag{18}$$

$$\geqslant \frac{1}{(4k)^s} \sum_{\ell \in I_{\mathbf{x}}} \left(\frac{1}{2}\|f_{\ell,-1} - A(f_{\ell,-1})\|_{L^p} + \frac{1}{2}\|f_{\ell,1} - A(f_{\ell,1})\|_{L^p} \right) \tag{19}$$

$$= \frac{|I_{\mathbf{x}}|}{(4k)^s} \underset{\ell \in I_{\mathbf{x}}}{\sum} \left(\frac{1}{2}\|f_{\ell,-1} - A(f_{\ell,-1})\|_{L^p} + \frac{1}{2}\|f_{\ell,1} - A(f_{\ell,1})\|_{L^p} \right) \tag{20}$$

$$\geqslant \frac{1}{2} \underset{\ell \in I_{\mathbf{x}}}{\sum} \left(\frac{1}{2}\|f_{\ell,-1} - A(f_{\ell,-1})\|_{L^p} + \frac{1}{2}\|f_{\ell,1} - A(f_{\ell,1})\|_{L^p} \right) \tag{21}$$

$$\geqslant \frac{1}{2} \underset{\ell \in I_{\mathbf{x}}}{\sum} \left(\frac{1}{2}\|f_{\ell,-1} - A(u_0)\|_{L^p} + \frac{1}{2}\|f_{\ell,1} - A(u_0)\|_{L^p} \right) \tag{22}$$

$$\geqslant \frac{1}{2} \underset{\ell \in I_{\mathbf{x}}}{\sum} \left\| \frac{\lambda}{Ms} \vartheta^{(s)}_{M,y^\ell} \right\|_{L^p} \tag{23}$$

$$\geqslant (4s)^{-\frac{s}{p}-1} \cdot \lambda \cdot M^{-1-\frac{s}{p}} \tag{24}$$

$$\geqslant (4s)^{-\frac{s}{p}-1} \cdot \lambda \cdot 16^{-1-\frac{s}{p}} \cdot m^{-\frac{1}{s}-\frac{1}{p}} = \frac{\lambda}{(64s)^{\frac{s}{p}+1}} \cdot m^{-\frac{1}{s}-\frac{1}{p}}. \tag{25}$$

---

[5]For notational convenience, we abbreviate $L^p([0,1]^d)$ by L^p in this proof.

Here, (18) follows from the definition of Γ_m; (19) follows since $I_{\mathbf{x}} \subset [4k]^s \times \{0\}$; (21) follows from $k = \lceil m^{\frac{1}{s}} \rceil$ and (15); (22) follows from (16); (23) follows from the triangle inequality and (11); (24) follows from Lemma A.1; and (25) follows from the definition of M, which implies that $M \leqslant 8\, m^{1/s} + 8 \leqslant 16\, m^{1/s}$.

Step 4: Let $(\mathbf{A}, \mathbf{m}) \in \mathrm{Alg}_m^{MC}(U, L^p)$ be arbitrary with $\mathbf{A} = (A_\omega)_{\omega \in \Omega}$ for a probability space $(\Omega, \mathcal{F}, \mathbb{P})$. Put $\Omega_0 := \{\omega \in \Omega :\ \mathbf{m}(\omega) \leqslant 2m\}$. Since the Markov inequality implies that

$$m \geqslant \mathbb{E}[\mathbf{m}] \geqslant 2m \cdot \mathbb{P}(\Omega_0^c),$$

it follows that

$$\mathbb{P}(\Omega_0) \geqslant \frac{1}{2}. \tag{26}$$

Step 5: We finally estimate for $(\mathbf{A}, \mathbf{m})$ as in Step 4 that

$$\sup_{u \in U} \mathbb{E}\left[\|u - A_\omega(u)\|_{L^p}\right] \tag{27}$$

$$\geqslant \sum_{(\ell, \nu) \in \Gamma_m} \mathbb{E}\left[\|f_{\ell, \nu} - A_\omega(f_{\ell, \nu})\|_{L^p}\right] \tag{28}$$

$$= \mathbb{E}\left[\sum_{(\ell, \nu) \in \Gamma_m} \|f_{\ell, \nu} - A_\omega(f_{\ell, \nu})\|_{L^p}\right] \tag{29}$$

$$\geqslant \mathbb{E}\left[\mathbb{1}_{\Omega_0}(\omega) \sum_{(\ell, \nu) \in \Gamma_m} \|f_{\ell, \nu} - A_\omega(f_{\ell, \nu})\|_{L^p}\right] \tag{30}$$

$$\geqslant \mathbb{P}(\Omega_0) \cdot \frac{\lambda}{(64s)^{\frac{s}{p}+1}} \cdot m^{-\frac{1}{p}-\frac{1}{s}} \tag{31}$$

$$\geqslant \frac{\lambda/2}{(64s)^{\frac{s}{p}+1}} \cdot m^{-\frac{1}{p}-\frac{1}{s}}. \tag{32}$$

Here, (28) follows from (12); (31) follows from Step 3 (note that $A_\omega \in \mathrm{Alg}_{2m}(U, L^p)$ for $\omega \in \Omega_0$); and (32) follows from (26).

Since $(\mathbf{A}, \mathbf{m}) \in \mathrm{Alg}_m^{MC}(U, L^p)$ was arbitrary, this implies the desired statement. $\qquad\square$

A.3 COMPLETING THE PROOF OF THEOREM 2.2

Theorem 2.2 follows by combining Theorem A.5 with Lemmas A.2 and A.3.

Remark A.6. *Close inspection of the proof of Theorem 2.2 shows that one can replace the point samples $u(x_i)$ by $Tu(x_i)$, where $T : U \to C([0,1]^d)$ is any local operator[6]. Since any differential operator is a local operator, our lower bounds also hold if we measure point samples of a differential operator applied to u, as it is commonly done in the context of so-called physics-informed neural networks (Raissi et al., 2019).*

B PROOF OF THE UPPER BOUND IN SECTION 2.4

We first provide an auxiliary result which bounds the spectral norm $\|W\|_{\ell^2 \to \ell^2}$ of a matrix W by its entry-wise ℓ^q-norm.

Lemma B.1. *Let $W \in \mathbb{R}^{N \times M}$ and $q \in [1, \infty]$. Then it holds that*

$$\|W\|_{\ell^2 \to \ell^2} \leqslant \begin{cases} \|W\|_{\ell^q} & \text{if } q \leqslant 2 \\ (\sqrt{NM})^{1-\frac{2}{q}} \cdot \|W\|_{\ell^q} & \text{if } q \geqslant 2. \end{cases}$$

---

[6]This means that if $f = g$ on a neighborhood of $x \in [0,1]^d$, then $(Tf)(x) = (Tg)(x)$.

Proof. We first note that $\|W\|_{\ell^2} = \|W\|_F$, the Frobenius norm of the matrix W. It is well-known that the Frobenius norm satisfies $\|W\|_{\ell^2 \to \ell^2} \leqslant \|W\|_F$. Since we could not locate a convenient reference, we reproduce the elementary proof: The Cauchy-Schwarz inequality implies that

$$\|Wx\|_{\ell^2}^2 = \sum_{i=1}^{N} \left| \sum_{j=1}^{M} W_{i,j} x_j \right|^2 \leqslant \sum_{i=1}^{N} \left(\sum_{j=1}^{M} |W_{i,j}|^2 \sum_{j=1}^{M} |x_j|^2 \right) = \|W\|_{\ell^2}^2 \cdot \|x\|_{\ell^2}^2,$$

which implies the claim. Thus, we see for $q \leqslant 2$ that $\|W\|_{\ell^2 \to \ell^2} \leqslant \|W\|_{\ell^2} \leqslant \|W\|_{\ell^q}$. Clearly, the same estimate holds for complex-valued matrices and vectors as well.

Now, to handle the case $q \geqslant 2$, we first note for $q = \infty$ and $W \in \mathbb{C}^{N \times M}$ and $x \in \mathbb{C}^M$ that

$$\|Wx\|_{\ell^2}^2 = \sum_{i=1}^{N} \left| \sum_{j=1}^{M} W_{i,j} x_j \right|^2 \leqslant \sum_{i=1}^{N} \left(\sum_{j=1}^{M} |W_{i,j}|^2 \sum_{j=1}^{M} |x_j|^2 \right) \leqslant \|x\|_{\ell^2}^2 \cdot \|W\|_{\ell^\infty}^2 \cdot NM.$$

This proves the claim in case of $q = \infty$. Finally, for $q \in (2, \infty)$, we choose $\theta = \frac{2}{q}$, so that $\frac{1}{q} = \frac{\theta}{2} + \frac{1-\theta}{\infty}$. Thus, applying the *Riesz-Thorin interpolation theorem* (see, e.g., (Folland, 1999, Theorem 6.27)) to the linear map $(\mathbb{C}^{N \times M}, \|\cdot\|_{\ell^q}) \to (\mathbb{C}^N, \|\cdot\|_{\ell^2})$, $W \mapsto Wx$ shows for each $x \in \mathbb{C}^M$ that

$$\|Wx\|_{\ell^2} \leqslant (\sqrt{NM})^{1-\theta} \cdot \|W\|_{\ell^q} = (\sqrt{NM})^{1-\frac{2}{q}} \cdot \|W\|_{\ell^q},$$

which completes the proof[7]. $\qquad\square$

Next, let us define the Lipschitz constant $\mathrm{Lip}_{\ell^q}(f)$ of a function $f : \mathbb{R}^d \to \mathbb{R}^k$ with respect to the ℓ^2-norm by

$$\mathrm{Lip}_{\ell^q}(f) := \sup_{x,y \in \mathbb{R}^d, x \neq y} \frac{\|f(x) - f(y)\|_{\ell^q}}{\|x - y\|_{\ell^q}}. \tag{33}$$

Note that the Lipschitz constant of an affine-linear mapping $x \mapsto Wx + b$ equals the spectral norm $\|W\|_{\ell^2 \to \ell^2}$. Thus, we can use the previous lemma to bound the Lipschitz constant of neural network realizations $R(\Phi) \in \mathcal{H}^q_{(N_0, \ldots, N_L), c}$ in terms of their architecture $(N_0, \ldots, N_L)$ and regularization on their weights (given by $\max_{1 \leqslant i \leqslant L} \max\{\|W^i\|_{\ell^q}, \|b^i\|_{\ell^q}\} \leqslant c$).

Lemma B.2. *Let $L \in \mathbb{N}$, $q \in [1, \infty]$, $c > 0$, and $N_0, \ldots, N_L \in \mathbb{N}$. Then, each $R(\Phi) \in \mathcal{H}^q_{(N_0, \ldots, N_L), c}$ satisfies*

$$\mathrm{Lip}_{\ell^2}(R(\Phi)) \leqslant \begin{cases} c^L & \text{if } q \leqslant 2 \\ c^L \cdot (\sqrt{N_0 N_L} \cdot N_1 \cdots N_{L-1})^{1-2/q} & \text{if } q \geqslant 2. \end{cases}$$

Proof of Lemma B.2. Let $R(\Phi) \in \mathcal{H}^q_{(N_0, \ldots, N_L), c}$ be arbitrary. By definition, this means

$$R(\Phi) = T^L \circ (\varrho \circ T^{L-1}) \circ \cdots \circ (\varrho \circ T^1),$$

where $\varrho : \mathbb{R}^N \to \mathbb{R}^N$ acts componentwise, and where the affine-linear maps $T^i : \mathbb{R}^{N_{i-1}} \to \mathbb{R}^{N_i}$ are of the form $T^i x = W^i x + b^i$, with $W^i \in \mathbb{R}^{N_i \times N_{i-1}}$ and $\|W^i\|_{\ell^q} \leqslant c$.

Lemma B.1 implies that

$$\mathrm{Lip}_{\ell^2}(T^i) \leqslant \begin{cases} c & \text{if } q \leqslant 2 \\ c \cdot (\sqrt{N_{i-1} N_i})^{1-\frac{2}{q}} & \text{if } q \geqslant 2. \end{cases}$$

Next, we note as a direct consequence of the definition that

$$\mathrm{Lip}_{\ell^2}(f_k \circ \cdots \circ f_1) \leqslant \prod_{i=1}^{k} \mathrm{Lip}_{\ell^2}(f_i).$$

Moreover, the ReLU activation function $\varrho : \mathbb{R} \to \mathbb{R}$, $x \mapsto \max\{0, x\}$ is easily seen to satisfy $|\varrho(x) - \varrho(y)| \leqslant |x - y|$ for $x, y \in \mathbb{R}$, and this implies $\|\varrho(x) - \varrho(y)\|_{\ell^2} \leqslant \|x - y\|_{\ell^2}$ for $x, y \in \mathbb{R}^N$. Combining all these observations easily implies the claim. $\qquad\square$

---

[7]We consider complex matrices and vectors, since the Riesz-Thorin theorem applies as stated only for the complex setting.

Note that we can estimate the error of reconstructing Lipschitz continuous functions from samples by piecewise constant interpolation. Together with Lemma B.2, this allows us to construct a (non-adaptive, deterministic) algorithm for reconstructing neural networks from samples.

Lemma B.3. *Let $d \in \mathbb{N}$. Then, for every $m \in \mathbb{N}$, there exist points $x_1, \ldots, x_m \in [0,1]^d$ and a map $\Theta_m : \mathbb{R}^m \to L^\infty([0,1]^d)$ satisfying*

$$\left\| \Theta_m\big(u(x_1), \ldots, u(x_m)\big) - u \right\|_{L^\infty([0,1]^d)} \leq \mathrm{Lip}_{\ell^2}(u) \cdot 2\sqrt{d} \cdot m^{-1/d} \tag{34}$$

for every function $u : [0,1]^d \to \mathbb{R}$ with $\mathrm{Lip}_{\ell^2}(u) < \infty$.

Proof. Let $m \in \mathbb{N}$ be arbitrary and choose $K := \lfloor m^{1/d} \rfloor \geq 1$. Write

$$\{x_1, \ldots, x_{K^d}\} = \left\{ \tfrac{0}{K}, \tfrac{1}{K}, \ldots, \tfrac{K-1}{K} \right\}^d \quad \text{noting that} \quad [0,1]^d = \bigcup_{i=1}^{K^d} x_i + [0, \tfrac{1}{K}]^d.$$

Hence, choosing $Q_i := (x_i + [0, \tfrac{1}{K}]^d) \setminus \bigcup_{j=1}^{i-1} (x_j + [0, \tfrac{1}{K}]^d)$, we get $[0,1]^d = \biguplus_{i=1}^{K^d} Q_i$, where the union is disjoint.

Note that $K^d \leq m$ and choose arbitrary points $x_{K^d+1}, \ldots, x_m \in [0,1]^d$. Furthermore, define

$$\Theta_m : \quad \mathbb{R}^m \to L^\infty([0,1]^d), \quad (a_1, \ldots, a_m) \mapsto \sum_{i=1}^{K^d} a_i \cdot \mathbb{1}_{Q_i}.$$

To prove Equation (34), let $u : [0,1]^d \to \mathbb{R}$ be arbitrary with $\mathrm{Lip}_{\ell^2}(u) < \infty$. For arbitrary $x \in [0,1]^d$, there then exists a unique $i \in [K^d]$ satisfying $x \in Q_i \subset x_i + [0, \tfrac{1}{K}]^d$, and in particular $\|x - x_i\|_{\ell^2} \leq \sqrt{d}/K$. Therefore,

$$\left| \Theta_m\big(u(x_1), \ldots, u(x_m)\big)(x) - u(x) \right| = |u(x_i) - u(x)|$$

$$\leq \mathrm{Lip}_{\ell^2}(u) \cdot \|x_i - x\|_{\ell^2} \leq \mathrm{Lip}_{\ell^2}(u) \cdot \frac{\sqrt{d}}{K}.$$

Since $x \in [0,1]^d$ was arbitrary, this implies

$$\left\| \Theta_m(u(x_1), \ldots, u(x_m)) - u \right\|_{L^\infty([0,1]^d)} \leq \mathrm{Lip}_{\ell^2}(u) \cdot \frac{\sqrt{d}}{K}.$$

It remains to note because of $K = \lfloor m^{1/d} \rfloor \geq 1$ that $2K \geq 1 + K > m^{1/d}$, whence $\frac{1}{K} \leq 2 \cdot m^{-1/d}$. $\quad\square$

Note that the proof above requires to convert a Lipschitz constant with respect to the ℓ_2-norm to an ℓ_∞ estimate which costs a factor $\sqrt{d}$ and contributes to the gap between our lower and upper bound.

Remark B.4. *Note that our upper and lower bounds in Theorems 1.1 and 1.4 are asymptotically sharp with respect to the number of samples m, the regularization parameter c, and the network depth L but not fully sharp with respect to the multiplicative factor depending on d, q only. Given m many samples, a combination of Theorems 1.1 and 1.4 shows that the optimal achievable L^∞-reconstruction error ε for reconstructing neural networks with L layers up to width $3d$ and coefficients bounded by c in the ℓ^q-norm satisfies*

$$\begin{cases} \frac{1}{256 \cdot 3^{2/q}} \cdot c^L \cdot d^{-\frac{2}{q}} \cdot m^{-\frac{1}{d}} \\ \frac{1}{1536 \cdot d} \cdot c^L \cdot ((3d)^{1-\frac{2}{q}})^{L-1} \cdot m^{-\frac{1}{d}} \end{cases} \leq \varepsilon \leq \begin{cases} 2\sqrt{d} \cdot c^L \cdot m^{-\frac{1}{d}} & \text{if } q \leq 2 \\ 2d^{1-\frac{1}{q}} \cdot c^L \cdot ((3d)^{1-\frac{2}{q}})^{L-1} \cdot m^{-\frac{1}{d}} & \text{if } q > 2. \end{cases}$$

For moderate input dimensions d the upper and lower bounds are quite tight, but for larger d there remains a gap. However, in that case the lower bound for m is already intractable (at least if $\varepsilon \ll 1/d$ or if $c \gg 1$ and L is large) so that the upper bound is merely of academic interest.

C HYPERPARAMETERS USED IN THE NUMERICAL EXPERIMENTS

Table 1: General hyperparameters for the experiments in Figure 1 and Section 3.

Description	Value	Variable
Experiment		
precision	float64	
GPUs per training	1 (NVIDIA GTX-1080, RTX-2080Ti, A40, or A100)	
Deep learning algorithms		
optimizer	Adam	
initialization of coefficients (W^ℓ, b^ℓ)	$\mathcal{U}([-\sqrt{1/N_{\ell-1}}, \sqrt{1/N_{\ell-1}}])$	
activation function	ReLU	ϱ
learning rate scheduler	exponential decay	
initial learning rate	10^{-4}	
final learning rate	10^{-6}	
decay frequency	every epoch	
Evaluation		
number of samples	2^{24}	J
distribution of samples	$\mathcal{U}([-0.5, 0.5]^d)$	
evaluation norm	$\{1, 2, \infty\}$	p
number of evaluations	5 (evenly spaced over all epochs)	

Table 2: Hyperparameters specific to the experiment in Figure 1.

Description	Value	Variable
Experiment		
samples	10^3	m
dimension	1	d
Target function		
sinusoidal function	$x \mapsto \log(\sin(50x) + 2) + \sin(5x)$	u
Deep learning algorithm		
depth of architecture	22	L
width of architecture	50	$N_1, \ldots, N_{L-1}$
batch-size	20	
number of epochs	5000	

Table 3: Hyperparameters specific to the experiments in Section 3.

Description	Value	Variable
Experiment		
samples	$\{10^2, 10^3, 10^4, 10^5\}$	m
dimension	$\{1, 3\}$	d
Target functions		
number of teachers	40	$|\widehat{U}|$
depth of teacher architecture	5	L
width of teacher architecture	32	$N_1, \ldots, N_{L-1}$
activation of teacher	ReLU	ϱ
teacher coefficient norm	∞	q
teacher coefficient norm bound	0.5	c
distribution of coefficients	$\mathcal{U}([-0.5, 0.5])$	
Deep learning algorithms		
number of seeds	3	$|\widehat{\Omega}|$
depth of student architecture	5	L
width of student architecture	$\{32, 512, 2048\}$	$N_1, \ldots, N_{L-1}$
batch-size	$\{100, m/5, m/50\}$	
number of epochs	500 (if batch-size $= 100$), 5000 (else)	