Approximating Instance-Dependent Noise via Instance-Confidence Embedding

Abstract

Label noise in multiclass classification is a major obstacle to the deployment of learning systems. However, unlike the widely used *class-conditional noise* (CCN) assumption that the noisy label is independent of the input feature given the true label, label noise in real-world datasets can be aleatory and heavily dependent on individual instances. In this work, we investigate the *instance-dependent noise* (IDN) model and propose an efficient approximation of IDN to capture the instance-specific label corruption. Concretely, noting the fact that most columns of the IDN transition matrix have only limited influence on the class-posterior estimation, we propose a variational approximation that uses a single-scalar *confidence* parameter. To cope with the situation where the mapping from the instance to its confidence value could vary significantly for two adjacent instances, we suggest using *instance embedding* that assigns a trainable parameter to each instance. The resulting *instance-confidence embedding* (ICE) method not only performs well under label noise but also can effectively detect ambiguous or mislabeled instances. We validate its utility on various image and text classification tasks.

1 Introduction

In modern machine learning, large-scale data has become indispensable (Russakovsky et al., 2015; Wang et al., 2019a). A prevalent approach to collecting large-scale labeled datasets is to use imperfect sources such as crowdsourcing and web crawling (Fergus et al., 2005; Schroff et al., 2010; Wang et al., 2019a), which is usually less expensive and time-consuming than manual annotation by domain experts. However, such methods inevitably introduce label noise that may lead to overfitting and hurt the generalization of deep models (Arpit et al., 2017; Zhang et al., 2017).

In such situations, it is often beneficial to (i) remove mislabeled data or abstain from using confusing instances (Hara et al., 2019; Thulasidasan et al., 2019); (ii) increase robustness and reduce harmful influences of noisy labels (Malach & Shalev-Shwartz, 2017; Mirzasoleiman et al., 2020; Liu et al., 2020); or (iii) explicitly model the transition from the unobservable true label to the noisy observation (Goldberger & Ben-Reuven, 2017; Patrini et al., 2017; Xia et al., 2020). In this work, we focus on explicit modeling of the label corruption process, which is model-agnostic and data-efficient.

Most existing studies in this direction employ the *class-conditional noise* (CCN) assumption, i.e., the noisy label is independent of the input feature given the true label (Angluin & Laird, 1988; Natarajan et al., 2013; Patrini et al., 2017). However, this assumption could be too strong to fit some real-world data well (Xiao et al., 2015; Chen et al., 2021; Liu, 2021). More importantly, CCN only captures the general label flipping patterns between classes for all instances. In applications such as data cleansing and human-in-the-loop interaction, instance-specific noise information itself could be of central interest. This urges us to consider not only the class-conditional noise pattern but also the instance-specific noise modeling.

To handle this problem, in this work, we study the *instance-dependent noise* (IDN) model, where the noisy label also depends on the input. Several methods have been reported in the literature, but they either only focus on binary classification under strong assumptions (Menon et al., 2018; Cheng et al., 2020), are based on domain-specific knowledge (Xia et al., 2020), or need extra supervision (Berthon et al., 2021). In contrast, we propose a simple domain-agnostic approximation method for the multiclass IDN model, referred to as *instance-confidence embedding* (ICE). Concretely, to avoid estimating the noise transition matrix for each instance, we propose a variational approximation that

(a) CCN   (b) IDN   (c) ICE

Figure 1: **Graphical representations** of noise models, including the class-conditional noise (CCN) model, the instance-dependent noise (IDN) model, and the proposed *instance-confidence embedding* (ICE) approximation of IDN. Here, X is the *input feature*, Y is the *true label*, $\widetilde{Y}$ is the *noisy label*, and $C \in [0,1]$ is a scalar *confidence* parameter.

uses a scalar *confidence* parameter (Section 3.2). Then, we suggest using *instance embedding* that assigns a trainable parameter to each instance because the mapping from the instance to its confidence value could be non-smooth and is usually not required to generalize to unseen examples (Section 3.3). Lastly, we show the effectiveness of the proposed method and its ability to detect ambiguous or mislabeled instances through experiments on various image and text classification tasks (Section 5).

2   PROBLEM: INSTANCE-DEPENDENT NOISE

In this section, we give a brief overview of learning with *instance-dependent noise* (IDN).

2.1   NOTATION

Consider a K-class classification problem, where $X \in \mathcal{X}$ is the *input feature* and $Y \in \{1, \ldots, K\}$ is the unobservable categorical *true label*. We assume that the *clean class-posterior* $p(Y|X)$ comes from a parametric family of distributions:

$$p_\phi(Y|X) := \mathrm{Categorical}(Y|\boldsymbol{p} = f(X; \phi)), \tag{1}$$

where $\boldsymbol{p} \in \Delta^{K-1}$ is the probability parameter for Y in the $(K-1)$-dimensional probability simplex Δ^{K-1}, and $f : \mathcal{X} \to \Delta^{K-1}$ is a differentiable function parameterized by ϕ that maps the feature X to its corresponding probability parameter $\boldsymbol{p}$. Then, let $\widetilde{Y} \in \{1, \ldots, K\}$ be the *noisy label*. The goal is to predict Y from X based on a finite i.i.d. sample of $(X, \widetilde{Y})$-pairs.

2.2   DEPENDENCE

Next, we introduce the dependence structure between X, Y, and $\widetilde{Y}$, which characterize different noise models. The graphical representations of noise models are illustrated in Fig. 1.

In IDN, we assume that the joint distribution of X, Y, and $\widetilde{Y}$ can be factorized as follows:

$$p(X, Y, \widetilde{Y}) = p(\widetilde{Y}|Y, X)p_\phi(Y|X)p(X). \tag{2}$$

That is, the noisy label $\widetilde{Y}$ depends on both the instance X and the true label Y. Then, the *noisy class-posterior* $p(\widetilde{Y}|X)$ can be obtained by marginalizing $p(Y, \widetilde{Y}|X)$ over Y:

$$p_\phi(\widetilde{Y}|X) := \mathrm{Categorical}(\widetilde{Y}|\boldsymbol{q} = \textstyle\sum_{Y=1}^{K} p(\widetilde{Y}|Y, X)p_\phi(Y|X)), \tag{3}$$

where $\boldsymbol{q} \in \Delta^{K-1}$ denotes the probability parameter for $\widetilde{Y}$.

Note that $p(\widetilde{Y}|Y, X)$ plays a central role in IDN. Since both Y and $\widetilde{Y}$ are categorical random variables, for a certain instance x, $p(\widetilde{Y}|Y, X = x)$ can be seen as a $K \times K$ stochastic matrix $\boldsymbol{T}(x)$, whose elements are $\boldsymbol{T}_{ij}(x) := p(\widetilde{Y} = j|Y = i, X = x)$ for $i, j \in \{1, \ldots, K\}$. Conventionally, $\boldsymbol{T}(x)$ is called a *noise transition matrix* (Patrini et al., 2017). Then, $p(\widetilde{Y}|Y, X)$ can be regarded as a matrix-valued function $\boldsymbol{T} : \mathcal{X} \to [0, 1]^{K \times K}$ that maps each instance x to its corresponding IDN transition matrix $\boldsymbol{T}(x)$. Without any restriction, we need $K \times K$ parameters for each instance x.

2.3 APPROACH

Owing to its complexity, IDN has only been studied to a limited extent but is of great interest recently. A straightforward method is to jointly estimate the matrix-valued function $\boldsymbol{T}(x)$ as well as the clean class-posterior $p_\phi(Y|X)$ using neural networks (Goldberger & Ben-Reuven, 2017). However, the estimation error of $\boldsymbol{T}(x)$ could be high, which deteriorates the classification performance. Another direction is to restrict the problem under certain conditions, so that we can provide theoretical guarantees (Menon et al., 2018; Cheng et al., 2020). However, existing work mainly focused on binary classification.

A promising approach is to approximate IDN using a simpler dependence structure, such as a mixture of noises with different semantic meanings (Xiao et al., 2015) or a weighted combination of noises that depend on parts of the instance (Xia et al., 2020). In this work, we also suggest that it might be unnecessary to obtain a $K \times K$ matrix for each instance x: Note that $p_\phi(\widetilde{Y}|x)$ can be seen as a linear combination of columns of $\boldsymbol{T}(x)$ weighted by $p_\phi(Y|x)$; If the maximum value of $p_\phi(Y|x)$ is close to 1, i.e., the label of the instance x is almost deterministic, the estimation of $K - 1$ columns of $\boldsymbol{T}(x)$ has only limited influence on the estimated noisy class-posterior $\widehat{p}(\widetilde{Y}|x)$. This suggests the possibility of using a relatively simple model to approximate $p(\widetilde{Y}|X)$ in real-world applications. In this work, we consider a *single-parameter* approximation for each instance, which is introduced in Section 3.2 and illustrated in Fig. 2.

Another issue is that existing methods still introduce some level of smoothness w.r.t. x into $\boldsymbol{T}(x)$ (Goldberger & Ben-Reuven, 2017; Xiao et al., 2015; Xia et al., 2020). In real-world problems, however, we can only access a finite sample of $(X, \widetilde{Y})$-pairs that are possibly annotated by non-experts or web crawlers (Fergus et al., 2005). Thus, the label noise could be aleatory and $\boldsymbol{T}(x)$ could vary significantly for two adjacent instances. Also, the classifier $p_\phi(Y|X)$ is desired but the generalization of $\boldsymbol{T}(x)$ to unseen examples is usually dispensable. This inspires us to use *instance embedding* instead of neural network approximation, which is discussed in Section 3.3 and demonstrated in Fig. 3.

3 PROPOSED METHOD

In this section, we present our proposed method, *instance-confidence embedding* (ICE).

3.1 VARIATIONAL LOWER BOUND

Note that $\boldsymbol{T}(x)$ serves as a *linear mapping* from $\boldsymbol{p}$ to $\boldsymbol{q}$ (Eq. (3)). Due to the difficulty of estimating the matrix-valued function $\boldsymbol{T}(x)$, we use a simpler function $q_{\theta,\phi}(\widetilde{Y}|X)$ parameterized by θ as a *variational approximation* to $p_\phi(\widetilde{Y}|X)$. The choice of the approximation family is discussed in Section 3.2.

Then, let us consider the *expected log-likelihood* as the learning objective, which can be rewritten as

$$\underset{\widetilde{Y} \sim p(\widetilde{Y}|X)}{\mathbb{E}} [\log p(\widetilde{Y}|X)] = D_{\mathrm{KL}}(p_\phi(\widetilde{Y}|X) \parallel q_{\theta,\phi}(\widetilde{Y}|X)) + \mathcal{L}(\theta, \phi; X), \tag{4}$$

where D_{KL} denotes the Kullback-Leibler (KL) divergence, and the second term is

$$\mathcal{L}(\theta, \phi; X) := \underset{\widetilde{Y} \sim p(\widetilde{Y}|X)}{\mathbb{E}} [\log q_{\theta,\phi}(\widetilde{Y}|X)]. \tag{5}$$

Since the KL-divergence is always non-negative, this term gives a *variational lower bound* of the expected log-likelihood. Then, we have the following learning objective to maximize:

$$L(\theta, \phi) := \underset{X \sim p(X)}{\mathbb{E}} [\mathcal{L}(\theta, \phi; X)] = \underset{X, \widetilde{Y} \sim p(X, \widetilde{Y})}{\mathbb{E}} [\log q_{\theta,\phi}(\widetilde{Y}|X)]. \tag{6}$$

In practice, the expectation can be approximated using the empirical distribution based on a finite i.i.d. sample of $(X, \widetilde{Y})$-pairs.

Clean	Linear interpolation	Power transformation	Noisy

Figure 2: An illustration of the transformation ($\blacktriangle \mapsto \blacktriangledown$) from the clean class-posterior $p_\phi(Y|x)$ (the leftmost) to the noisy class-posterior $p_\phi(\widetilde{Y}|x)$ (the rightmost). The outer black triangle depicts the probability simplex Δ^2 projected to the 2-dimensional space for 3-class classification. We can see that when the label is almost deterministic ($\blacktriangle$ is close to a vertex), the estimation of $K-1$ columns of the transition matrix $\boldsymbol{T}(x)$ (the two deviated vertices of the dotted triangle) has only limited influence on the estimated noisy class-posterior $\widehat{p}(\widetilde{Y}|x)$ ($\triangle$ is still close to $\blacktriangledown$). This inspires us to go a step further and use **single-parameter approximations** ($\blacktriangle \mapsto \triangledown$) $q_{\theta,\phi}(\widetilde{Y}|x)$ (Eqs. (8) and (9)).

3.2 VARIATIONAL APPROXIMATION

Next, we discuss the choice of the variational approximation family of $q_{\theta,\phi}(\widetilde{Y}|X)$.

To approximate the effect of multiplying an IDN transition matrix $\boldsymbol{T}(x)$ that requires $K \times K$ parameters for each instance x, in this work, we use a simpler transformation from $\boldsymbol{p}$ to $\boldsymbol{q}$, which is not necessarily linear. Compared with estimating a full matrix for each instance without any restriction (Goldberger & Ben-Reuven, 2017), obtaining only an approximation may cause higher approximation error, but on the other hand, it may reduce estimation error and thus improve the classification performance. The high estimation error of complex models might be more harmful, which is empirically validated in Section 5. It is also the case when using CCN as an approximation of IDN to balance this trade-off. The difference is that CCN obtains a *complete* transition matrix common to *all* instances, but ICE aims to obtain an *approximated* trend for *each* instance, which gives useful instance-specific noise information.

Then, we suggest to use a *single-scalar parameter* $C \in [0,1]$ for each instance to control this approximation, which is useful for sorting and comparing training examples. This design might also be useful in data cleansing, learning with rejection, or active learning (Hara et al., 2019; Thulasidasan et al., 2019; Charoenphakdee et al., 2021). This parameter is referred to as the *confidence* and is obtained via a function $g : \mathcal{X} \to [0,1]$ parameterized by θ, i.e., $C = g(X;\theta)$. Then, θ can be regarded as the collection of C for all instances. The confidence C plays a central role in our method, where $C = 0$ means that the instance is ambiguous or mislabeled and thus the classifier should not give a confident prediction.

Finally, we need to design a transformation from $\boldsymbol{p}$ to $\boldsymbol{q}$ parameterized by the confidence C. We denote this function by $h : \Delta^{K-1} \to \Delta^{K-1}$. In summary, $q_{\phi,\theta}(\widetilde{Y}|X)$ takes the following form:

$$q_{\phi,\theta}(\widetilde{Y}|X) := \text{Categorical}(\widetilde{Y}|\boldsymbol{q} = h(f(X;\phi);g(X;\theta))). \tag{7}$$

Next, we analyze what characteristics h needs to have. First, we suggest that h needs not necessarily to be a linear transformation because the transformation is instance-dependent and any function that maps $\boldsymbol{p}$ to $\boldsymbol{q}$ as close as possible for a certain instance x would suffice. Second, we require that $\arg\max(\boldsymbol{p}) = \arg\max(\boldsymbol{q})$, i.e., $\boldsymbol{q} = h(\boldsymbol{p};C)$ should be an *argmax-preserving* function so that the top-1 index of the probability vector does not change. This is because h should only affect the confidence of the prediction, not the final decision. Otherwise, if h is too flexible and is able to map a confident prediction to a different confident prediction, then the output of f could be arbitrary, and consequently, no information of the true label can be learned from the noisy label supervision.

Based on this motivation and the aforementioned semantics of C, we require that $h(\boldsymbol{p};1) = \boldsymbol{p}$ and $h(\boldsymbol{p};0) = \boldsymbol{u}$, where $\boldsymbol{u} \in \Delta^{K-1}$ is the uniform probability vector ($\boldsymbol{u}_i = \frac{1}{K}$). Then, when the confidence C is high, the classifier gives a prediction closer to the original *confident prediction* $\boldsymbol{p}$; and when the confidence C is low, the classifier tends to give a *random guess* $\boldsymbol{u}$.

Figure 3: An example of the learned **class-posteriors** using (a) the usual cross entropy without any modification; (b) weight decay; (c) modified confidence of the prediction (Eq. (8)) with neural network approximation for $g : \mathcal{X} \rightarrow [0, 1]$; and (d) instance-confidence embedding. The points with black edges are mislabeled instances. We can observe that noisy labels affect the decision boundary and the model complexity. Comparing the last two panels, modifying the confidence of the prediction works better with instance embedding than neural network approximation. ICE can reduce the influence of ambiguous or mislabeled instances to improve the class-posterior estimation.

Here, we propose two functions for h that satisfy the above conditions:

$$\boldsymbol{q}_i = C\boldsymbol{p}_i + (1 - C)\boldsymbol{u}_i, \qquad \text{(linear interpolation)} \qquad (8)$$

$$\boldsymbol{q}_i = \frac{\boldsymbol{p}_i^C}{\sum_{j=1}^{K} \boldsymbol{p}_j^C} \propto \boldsymbol{p}_i^C, \qquad \text{(power transformation)} \qquad (9)$$

for $i = 1, \ldots, K$. The visualization of these two transformations for $K = 3$ is given in Fig. 2.

3.3 INSTANCE EMBEDDING

The last piece of our method is the choice of $g : \mathcal{X} \rightarrow [0, 1]$, the function that maps the instance x to its confidence value C. It is also possible to use a neural network to approximate this function. However, because we usually only have a limited number of training examples and g could be non-smooth w.r.t. its input x, g may not be well approximated by a neural network with similar complexity to the classifier f, which is illustrated in an example in Fig. 3. Further, g may be rarely needed after training so its generalization ability is not required in many cases.

Based on these facts, we propose to use *instance embedding*, i.e., to assign a trainable parameter to each instance x. In other words, the only feature for an instance we use is its *index* in the training dataset. In this way, g is expressive and flexible but cannot be used for predicting the confidence of unseen instances. Accordingly, for a training dataset of size N, we need N parameters for a one-dimensional instance embedding.

This seems to be a high additional computational cost when the dataset size is large, but it is often acceptable, because (i) in modern deep learning, it is common to use over-parameterized models (Nakkiran et al., 2019), and the number of instances is usually not as large as the number of parameters of the classifier f (e.g., CIFAR-10 (Krizhevsky, 2009): 5×10^4, ResNet-18 (He et al., 2016): $\sim 1 \times 10^7$); and (ii) the gradient of the instance embedding is sparse and only a small subset of parameters needs to be updated at each iteration.

The idea of associating an entity with a scalar or vector embedding using a simple lookup table with a fixed dictionary size has been widely used in natural language processing (Mikolov et al., 2013; Pennington et al., 2014; Peters et al., 2018; Devlin et al., 2019) due to the discrete nature of tokens, and can be seen recently in contrastive learning (Wu et al., 2018; He et al., 2020) for vision tasks. Instance embedding enables the function to take any possible value on all observed instances but cannot generalize to any unseen token or image.

Combining the components introduced above, the learning objective Eq. (6) is in the following form:

$$L(\theta, \phi) = \text{cross-entropy}\big(h(\underbrace{\overbrace{f(X; \phi)}^{\boldsymbol{q}, \text{ fixed transformation, Eqs. (8) and (9)}} ; \underbrace{g(X; \theta)}_{C, \text{ instance-confidence embedding}})}_{\boldsymbol{p}, \text{ neural network classifier, Eq. (1)}}, Y\big).$$

We also provide code snippets in Appendix A for practitioners and gradient analysis in Appendix B for theoretical implications.

4 RELATED WORK

In this section, we review related problem settings and methods.

Class-conditional noise (CCN). Compared with the IDN model, the instance-independent and *class-conditional noise* (CCN) model has an additional assumption: $p(\widetilde{Y}|Y, X) = p(\widetilde{Y}|Y)$, i.e., the noisy label $\widetilde{Y}$ only depends on the true label Y. CCN has been well studied in both binary (Angluin & Laird, 1988; Long & Servedio, 2010; Natarajan et al., 2013; Van Rooyen et al., 2015; Liu & Tao, 2015) and multiclass (Patrini et al., 2017; Xia et al., 2019; Yao et al., 2020; Zhang et al., 2021b; Zhu et al., 2021) classification. Also, *robust loss functions* (Ghosh et al., 2017; Zhang & Sabuncu, 2018; Wang et al., 2019b; Charoenphakdee et al., 2019; Ma et al., 2020; Feng et al., 2020; Lyu & Tsang, 2020; Liu & Guo, 2020) have been mainly developed under the CCN setting. In practice, CCN methods can serve as practical approximations of IDN but the assumption could be too strong to fit some real-world data well (Xiao et al., 2015).

Label smoothing. Note that Eq. (8) is similar to the *label smoothing* (LS) technique (Szegedy et al., 2016; Pereyra et al., 2017; Lukasik et al., 2020), where the empirical distribution is linearly interpolated with a uniform distribution with a fixed mixing parameter. It is also related to the soft/hard *bootstrapping loss* (Reed et al., 2015), where the observed label is mixed with the predicted probability/predicted label. In contrast, in our method, it is the prediction p that is "smoothed", not the label. We elucidate their relations and differences in Appendix C.

Temperature scaling. If we use softmax as the final layer of the neural network for $p_\phi(Y|X)$, the proposed method is closely related to the *temperature scaling* (TS) technique (Guo et al., 2017). Concretely, if $p_i \propto \exp\{f_i(X; \phi)\}$ for $i = 1, \ldots, K$, then Eq. (9) becomes

$$q_i \propto \exp\{Cf_i(X; \phi)\}, \tag{10}$$

which shows that C is the *reciprocal of the temperature*. The difference is that the parameter C is instance-dependent in our formulation, rather than being fixed for all instances. Also, TS (Guo et al., 2017) and its extensions (Kull et al., 2019; Rahimi et al., 2020) have been mainly used as post-hoc confidence calibration methods, while our method is used during training.

Sample selection. In a broader sense, the proposed method belongs to a category of methods that treat training examples differently in order to reduce the harmful effects of mislabeled instances. Besides the class-posteriors that our method uses, these methods exploit the training dynamics, loss characteristics, gradient information, or information of data itself from various perspectives. Examples include *data cleansing* (Liu et al., 2008; Northcutt et al., 2019; Hara et al., 2019) that first removes harmful instances and then (re-)trains the model on the remaining subset; *dynamic training sample selection* (Malach & Shalev-Shwartz, 2017; Jiang et al., 2018; Han et al., 2018; Wang et al., 2018; Yu et al., 2019; Mirzasoleiman et al., 2020; Wu et al., 2020; Chen et al., 2021; Cheng et al., 2021; Zhang et al., 2021a) that selects training examples dynamically during training; *training techniques* (Menon et al., 2020; Liu et al., 2020) that are designed to increase robustness and avoid memorization of noisy labels; *learning with rejection* or *selective classification* (El-Yaniv & Wiener, 2010; Thulasidasan et al., 2019; Mozannar & Sontag, 2020; Charoenphakdee et al., 2021) that abstains from using confusing instances while improving the classification performance on accepted instances; and *semi-supervised learning* (Nguyen et al., 2020; Li et al., 2020) that exploits unlabeled data. We discuss the relationship with some of them in more detail in Appendix D.

In the same spirit, our proposed method also attempts to detect harmful instances and reduce their influences automatically so as to improve the robustness of the class-posterior estimation. However, unlike explicit sample selection methods, the resulting algorithm is lightweight and has a low computational cost. Also, because the proposed method only affects the class-posterior, it is usually compatible with other training methods. Thus, the proposed method can be used alone or integrated into an existing training pipeline to further improve the performance.

Table 1: **Accuracy** (%) on the MNIST, FMNIST, KMNIST, SVHN, CIFAR-10, and CIFAR-100 datasets with instance-dependent noise. The overall noise rate is around 45% to 55%. "Mean (standard deviation)" for 10 trials are reported. Outperforming methods are highlighted in boldface using one-tailed t-tests with a significance level of 0.05.

	MNIST	FMNIST	KMNIST	SVHN	CIFAR-10	CIFAR-100
CCE	95.26(0.50)	85.41(0.56)	82.64(0.59)	76.93(1.86)	74.72(1.70)	51.90(0.38)
Bootstrapping	97.40(0.22)	87.22(0.40)	85.69(0.79)	79.60(1.93)	78.70(0.74)	52.60(0.50)
Adaptation	94.94(0.49)	84.91(0.42)	81.23(1.74)	69.97(3.41)	74.71(0.84)	39.18(1.51)
Forward	95.47(0.45)	85.78(0.55)	83.71(0.86)	75.17(4.21)	75.08(0.87)	52.12(0.50)
Dual-T	97.05(0.40)	86.54(0.49)	84.91(0.86)	79.49(1.84)	81.10(0.47)	52.77(0.48)
DAC	95.78(0.29)	86.19(0.50)	83.21(1.05)	79.39(2.33)	74.95(0.85)	52.17(0.33)
GCE	97.69(0.18)	87.10(0.54)	86.50(1.04)	79.64(1.89)	81.65(0.51)	55.75(0.30)
ICE-LIN	97.39(0.25)	87.07(0.29)	87.08(0.50)	77.16(2.19)	82.07(0.39)	**56.04(0.34)**
ICE-POW	**97.94(0.18)**	**87.90(0.36)**	**87.73(0.62)**	**81.82(0.99)**	**82.37(0.29)**	55.07(0.48)

Figure 4: **Ridgeline plots** of the confidence C during training. The red/blue curves represent the confidence of instances with flipped/original labels, respectively.

5 EXPERIMENTS

In this section, we experimentally verify if the proposed *instance-confidence embedding* (ICE) method is able to differentiate mislabeled instances from correct ones and consequently improve the classification performance. We also demonstrate that there already exist ambiguous or mislabeled training examples in the original datasets which can be detected by the proposed method.

5.1 IMAGE CLASSIFICATION

Datasets. We evaluated our method on six image classification datasets, namely **MNIST** (Le-Cun et al., 1998), Fashion-MNIST (**FMNIST**) (Xiao et al., 2017), Kuzushiji-MNIST (**KMNIST**) (Clanuwat et al., 2018), **SVHN** (Netzer et al., 2011), **CIFAR-10**, and **CIFAR-100** (Krizhevsky, 2009) datasets. We used a method similar to the one used in Zhang et al. (2021a) to generate instance-dependent label noises whose overall noise rate is around 45% to 55%. See Appendix E for details and more experimental results.

Methods. We compared the following nine methods: (1) (**CCE**) categorical cross-entropy loss; (2) (**Bootstrapping**) (hard) bootstrapping loss (Reed et al., 2015) that regularizes the output with the predicted label; (3) (**Adaptation**) noise adaptation layer (Goldberger & Ben-Reuven, 2017) that estimates a full $K \times K$ transition matrix for each instance; (4) (**Forward**) forward correction (Patrini et al., 2017) that estimates a transition matrix for all instances; (5) (**Dual-T**) dual-T estimator (Yao et al., 2020) that uses the normalized confusion matrix to correct the transition matrix; (6) (**DAC**) deep abstaining classifier (Thulasidasan et al., 2019) that uses abstention for robust learning; (7) (**GCE**) generalized cross-entropy loss (Zhang & Sabuncu, 2018) as a robust loss; (8) (**ICE-LIN**) instance–confidence embedding with the linear interpolation (Eq. (8)); and (9) (**ICE-POW**) the one with the power transformation (Eq. (9)). For a fair comparison, we implemented aforementioned methods using the same network architecture and hyperparameters.

Models. For MNIST, FMNIST, and KMNIST, we used a sequential convolutional neural network (CNN) and an Adam optimizer (Kingma & Ba, 2015). For SVHN, CIFAR-10 and CIFAR-100, we used a residual network model ResNet-18 (He et al., 2016) and a stochastic gradient descent (SGD) optimizer with momentum (Sutskever et al., 2013). Hyperparameters are provided in Appendix E.

| (a) MNIST | (b) CIFAR-10 |

Figure 5: The 32 most **low-confidence training examples** in the MNIST and CIFAR-10 datasets, ordered left-right, top-down by increasing confidence. The index in the dataset, original label, and predicted label are annotated above each image for verification.

| (a) MNIST | (b) CIFAR-10 |

Figure 6: The **class-wise spectra** from high-confidence (left) to low-confidence (right) training examples in the MNIST (digit 3 and 4) and CIFAR-10 (cat and dog) datasets.

Improving classification performance. To verify if the proposed method is able to improve the classification performance under label noise, we constructed semi-synthetic noisy datasets so that the true labels are known. We regarded the original labels as clean labels, although as will be shown in the next experiment, label errors already exist in the original datasets to some extent. We ran 10 trials and reported the means and standard deviations of the test accuracy in Table 1.

We can observe that the proposed method generally outperforms the baseline methods. It is worth noting that when there are a large number of classes (e.g., CIFAR-100), estimating a full transition matrix for each instance (Adaptation) may deteriorate drastically because it requires an additional $K \times K$ output and the estimation error could be high. On the contrary, the complexity of our single-parameter approximation does not increase as the number of classes increases. Additionally, in the ridgeline plots in Fig. 4, we can observe the separation of instances with flipped/original labels using the learned confidence C, which may explain the performance improvement.

Detecting ambiguous/mislabeled instances. Next, we demonstrate that the proposed method can be used for detecting ambiguous or possibly mislabeled instances. We trained the model on the original datasets with the proposed method. A benefit of using a single-parameter approximation is that it naturally derives an order of the training examples. We sorted the training examples via the confidence and showed the 32 most low-confidence ones in Fig. 5. We also extracted high-/low-confidence training examples for each classes as shown in Fig. 6. Results of other datasets are provided in Appendix E.

We can observe that, surprisingly, in these supposedly clean datasets, a number of instance might be mislabeled. In MNIST and SVHN, we found clearly mislabeled images. There are ambiguous images such as 2-7 and 4-9 pairs in MNIST and shirt/T-shirt/pullover/coat photos in Fashion-MNIST. In CIFAR-10, it is interesting that images in the animal category are more likely to have a low confidence. We conjecture that the *spurious correlation* between the object and the background color plays an important role. We also found multi-modality issues, e.g., kiwi, owl, and chicken are all labeled as bird but are not *visually prototypical* birds. This phenomenon suggests the possibility of using the proposed method for diagnosing label issues in large-scale datasets.

Table 2: **Performance** (%) on the GLUE benchmark for natural language understanding. We reported Matthews correlation coefficient on CoLA, F1 score/accuracy on MRPC and QQP, and accuracy otherwise. MNLI-(m/mm) denotes MultiNLI matched/mismatched, respectively.

	CoLA	SST2	MRPC	QQP	MNLI-(m/mm)	QNLI	RTE	WNLI
CCE	54.76	92.55	88.04/82.35	87.80/90.96	83.83/84.31	90.77	66.43	50.70
ICE	57.83	92.20	89.54/85.05	87.85/90.92	83.81/84.36	91.14	63.90	56.34

Table 3: Six selected **low-confidence training examples** in the CoLA dataset.

Index	Label	Guess	Text
390	acceptable	unacceptable	He I often sees Mary.
7756	acceptable	unacceptable	That monkey is ate the banana.
8332	acceptable	unacceptable	I wanted Jimmy for to come with me.
2801	unacceptable	acceptable	Paula hit the sticks.
2479	unacceptable	acceptable	Kelly buttered the bread with butter.
6795	unacceptable	acceptable	Henry wanted to possibly marry Fanny.

Further, in the class-wise spectra of training examples (Fig. 6), we can observe that the confidence values may capture the level of ambiguity of instances. This suggests the possibility of using the proposed method in other tasks such as data cleansing, learning with rejection, and active learning.

5.2 TEXT CLASSIFICATION

We discovered that noisy label issues also exist in text datasets. We conducted similar experiments on the GLUE benchmark (Wang et al., 2019a), which is a collection of datasets for natural language understanding. We trained a BERT-base model pretrained using a masked language modeling (MLM) objective (Devlin et al., 2019) with a default AdamW optimizer (Loshchilov & Hutter, 2017). The performance in terms of the suggested evaluation metric was reported in Table 2.

We can observe that, except on the RTE dataset, the performance was improved or approximately the same compared with the default CCE method, which shows the benefits of using instance-specifically adjusted confidences. Although, if the dataset is relatively clean, the improvement might be marginal.

We also found mislabeled or ambiguous instances in these datasets. A typical example is the Corpus of Linguistic Acceptability (CoLA) (Warstadt et al., 2019) dataset, which consists of English grammatical acceptability judgments. Six selected low-confidence training examples are given in Table 3. We found that several ungrammatical sentences were mislabeled as acceptable, and some *syntactically acceptable* sentences were labeled as unacceptable by annotators possibly because they have *semantic errors*. In this way, we may use the proposed method to probe if the model prediction is consistent with our intent. More results are provided in Appendix E.

6 CONCLUSION

We have introduced a novel variational approximation of the instance-dependent noise (IDN) model, referred to as *instance-confidence embedding* (ICE). Compared with existing methods based on the class-conditional noise (CCN) assumption, the proposed method is able to capture instance-specific noise information and consequently improve the classification performance. The use of the one-dimensional instance embedding naturally derives an order of training examples which can be used for detecting ambiguous or mislabeled instances. For future directions, it is interesting to explore its combination with other training techniques and its extensions in data cleansing, learning with rejection, or active learning.

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