POODLE: Improving Few-shot Learning via Penalizing Out-of-Distribution Samples

Abstract

In this work, we propose to leverage out-of-distribution samples, *i.e.,* unlabeled samples coming from outside target classes, for improving few-shot learning. Specifically, we exploit the easily available out-of-distribution samples (*e.g.,* from base classes) to drive the classifier to avoid irrelevant features by maximizing the distance from prototypes to out-of-distribution samples while minimizing that of in-distribution samples (*i.e.,* support, query data). Our approach is simple to implement, agnostic to feature extractors, lightweight without any additional cost for pre-training, and applicable to both inductive and transductive settings. Extensive experiments on various standard benchmarks demonstrate that the proposed method consistently improves the performance of pretrained networks with different architectures.

1 Introduction

Learning with limited supervision is a key challenge to translate the research efforts of deep neural networks to real-world applications where large-scale annotated datasets are prohibitively costly to acquire. This issue has motivated the recent topic of few-shot learning (FSL), which aims to build a system that can quickly learn new tasks from a small number of labeled data.

A popular group of methods in FSL focus on strengthening the backbone network by various techniques, from increasing model capacity [3, 7], self-supervised learning (SSL) [14, 39, 51], to knowledge distillation (KD) [41]. With these techniques, few-shot methods are expected to learn better representations that are more robust and generalized. However, even if the network can discover visual features and semantic cues, few-shot learners have to deal with a key challenge - the *ambiguity*: as we have only a small amount of support evidence, there are multiple plausible hypotheses at the inference stage. Existing works, therefore, rely on the developed *inductive bias* of the network (during the pretraining stage), such as shape bias [36, 10], to reduce the hypothesis space.

In this work, we view the classification problem as conditional reasoning, *i.e., "if X has P then X is Q"*. Human beings are good at learning such inferences, thus quickly grasping new concepts with minimal supervision. More importantly, humans learn new concepts in context - where we have already had prior knowledge about other entities. According to *mental models* in cognitive science, when assessing the validity of an inference, one would retrieve counter-examples, *i.e.,* which do not lead to the conclusion despite satisfying the premise [5, 9, 21, 22, 43]. Thus, if there exists at least one of such counter-examples, the inference is known to be erroneous.

Hence, we attempt to equip few-shot learning with the above ability so that it can eliminate incorrect hypotheses when learning novel tasks in a data-driven manner. Specifically, we leverage out-of-distribution data, *i.e.,* samples belonging to classes separated from novel tasks, as counter-examples for preventing the learned prototypes from overfitting to their noisy features. To that end, when

learning novel tasks, we adopt the *large margin principle* in metric learning [47] to encourage the learned prototypes to be close to support data while being distant from out-of-distribution samples.

Our approach is complementary to existing works in FSL and could be combined to advance the state of the art. Moreover, our method is agnostic to the backbone network; thus, it does not have the need of a training phase to adopt as in SSL and KD, while incurring just a little overhead at inference.

In summary, our contributions are as follows:

- We propose a novel yet simple approach to learn the inductive bias of deep neural networks for FSL by leveraging out-of-distribution data. We empirically show that out-of-distribution data only require weak labels (*i.e.,* in the form of whether a sample is in- or out-of-distribution) even in challenging problems such as cross-domain FSL.

- We introduce a new loss function to implement the above idea, which is applicable for both inductive and transductive inference. Our extensive experiments on different standard benchmarks show that the proposed approach consistently improves the performance of various network architectures.

- We validate the effectiveness of our method in various FSL settings, including cross-domain FSL.

2   Related work

Over the past few years, considerable amount of research efforts [11, 12, 20, 25, 33, 44, 38, 50] have been invested in FSL. They can roughly be classified into two main categories: *optimization-based* and *metric-based* approaches. Optimization-based methods [11, 12, 20, 25, 33] seek a meta-learner that can quickly adjust the parameters of another learner to a new task, given only a few support images. In particular, [26, 11] propose learning to initialize a classifier whose parameters can be obtained with a small number of gradient updates on the novel classes. Metric-based approaches [44, 38, 50] learn a task-agnostic embedding space for measuring the similarity between images. For example, Matching Networks [44] utilizes a weighted nearest neighbor classifier, while Prototypical Networks [38] uses the mean features of support images as the prototype for each class. Recently, DeepEMD [50] adopts the Earth Mover's distance to compute the distance between image patches as their distance.

To further boost the performance, recent works have incorporated additional techniques such as *self-supervised learning* and *knowledge distillation* during training, and *transductive inference* during testing, which we will review in the following:

Self-supervised learning.   The goal of self-supervised learning is to learn representations from unlabeled data. For FSL, this could be achieved by combining the supervised main task with a self-supervised pretext task which includes predicting image rotations [15], predicting relative patch locations [8], or solving jigsaw puzzles [30]. A few works incorporating self-supervised learning for FSL have been developed recently, e.g., Gidaris et al. [14] suggest pre-training the embedding network by using a combination of supervised and self-supervised loss, *i.e.,* predicting image rotations.

Knowledge distillation.   Knowledge distillation is a machine learning technique that seeks to compress the knowledge contained in a larger model (teacher) into a smaller one (student). It was introduced by Bucilua et al. [2] and later adopted to deep learning by Hinton et al. [18]. Recently, Tian et al. [41] show that incorporating self-distillation into FSL can boost the performance by $1 - 2\%$.

Transductive inference.   Transductive inference aims to leverage the query set (which can be seen as unlabeled data during inference) in addition to the labeled support set. Transductive approaches [29, 19, 32, 52, 1, 6] significantly outperform their inductive counterparts, which do not exploit the query set. For example, TPN [29] constructs a graph whose nodes are support and query images and propagates labels from the support to query images, while CAN [19] utilizes confidently classified query images as part of the support set. Recently, TIM [1] assumes a uniform distribution of novel classes, which is often the case for the current FSL benchmarks, and exploits that assumption for boosting the performance. Furthermore, [11, 40] can be considered as transductive methods since the information from query data is used for batch normalization.

In this paper, we improve the performance of the classifier on novel classes by introducing a novel loss function, which penalizes out-of-distribution samples. Our method is complementary to the above approaches and can be combined to establish a new state-of-the-art for FSL.

Suppor 1	Support 2	Query	Out-of-distribution

Figure 1: Illustration of advantages of counter-example data. The query image has features from both support classes (i.e., a child and a suit), which makes classification ambiguous. The prediction result would depend on the inductive bias or prior knowledge of the network. By using an out-of-distribution sample (i.e., a suit on a mannequin), it becomes clear that the query result should favor Support 2.

3   Preliminary

We first define some notations used in the following sections. Let $(\mathbf{x}, y)$ consist of a sample image $\mathbf{x}$ and its corresponding class label y. Let $D_b = \{(\mathbf{x}_i, y_i)\}_{i=1}^{N_b}$ denote the labeled base samples used for feature pretraining. Next, we denote $D_s = \{(\mathbf{x}_i, y_i)\}_{i=1}^{N_s}$ and $D_q = \{(\mathbf{x}_i, y_i)\}_{i=1}^{N_q}$ as the labeled support samples and query samples respectively. Note that the labels for the query samples are only used for evaluation purposes. The support samples and query samples belong to the novel classes C_n, which are separated from the base classes C_b, *i.e.,* $C_b \cap C_n = \varnothing$. In few-shot learning, we aim to learn a classifier that exploits support data to predict labels for query samples. We use a pretrained feature extractor, usually kept fixed, to produce input to the classifier.

In this work, we consider fine-tuning the classifier on the support set only (*inductive learning*) and on both the support and query set (*transductive learning*). We also consider both *in-domain* and *cross-domain* FSL. In the former, the novel classes C_n and the base classes C_b are from the same domain (*e.g.,* images from Image-Net), while for the latter, C_n and C_b are from different domains and the domains of C_b and C_n are referred to as the source and target domains, respectively.

Pretrained feature extractor.   Let f_θ be the feature extractor trained on the base data with the standard cross-entropy loss, which we also refer as the *simple baseline*. We also seek to strengthen the baseline with orthogonal techniques such as self-supervised learning (SSL) [14, 39] and knowledge distillation (KD) [41]. With SSL, we employ the *rotation baseline*, which is trained with the standard cross-entropy loss and an auxiliary loss to predict the rotation angles of the perturbed images. We further apply the born-again strategy [13] for the rotation baseline in two generations to construct the *rotation + KD baseline*. More details of our baselines can be found in the supplemental document.

Novel tasks inference.   In the few-shot scenario, we freeze the feature extractor f_θ and train a classifier for each task. Let $\mathbf{W} = [\mathbf{w}_0, \cdots, \mathbf{w}_k]^\top \in \mathbb{R}^{K \times D}$ be the weight matrix of the classifier, where D is the dimension of the encoded vector (output by the feature extractor) and K is the number of classes (*i.e.,* number of ways) for each task. The predictive distribution over classes $p(k|\mathbf{x}_i, \mathbf{W})$ is given by

$$p(k|\mathbf{x}_i, \mathbf{W}) = \frac{\exp(-\gamma \cdot d(\mathbf{z}_i, \mathbf{w}_k))}{\sum_j \exp(-\gamma \cdot d(\mathbf{z}_i, \mathbf{w}_j))}, \quad \text{where} \quad \mathbf{z}_i = \frac{f_\theta(\mathbf{x}_i)}{\|f_\theta(\mathbf{x}_i)\|_2} \tag{1}$$

and γ is the learnable scaling factor and $d(\cdot, \cdot)$ denotes the distance function. We use the squared Euclidean distance in our experiments unless otherwise mentioned. In our implementation, we initialize each weight vector $\mathbf{w}_k$ to the mean of the sample features in the support set $\mathbf{w}_k = \frac{1}{|\mathcal{S}_k|} \sum_{\mathbf{x} \in \mathcal{S}_k} f_\theta(\mathbf{x})$ with $\mathcal{S}_k$ being the support set of the kth class.

Inductive bias.   Inductive learning is a process of learning a general principle by observing specific examples. Given limited support data, it is possible to have multiple explanations on the query data, with each corresponding to a different prediction. Inductive bias allows the learner to systematically favor one explanation over another, rather than favoring a model that overfits to the limited support

data. Figure 1 shows an ambiguous classification example that can be explained by multiple hypotheses. Two decision rules possibly learnt from the support data are: 1) People in suit belong to class 1; and 2) Boys belong to class 2.

Both rules are simple (satisfying Occam's razor), and can be used to classify the query sample. However, it is unclear which rule the learner would favor; it is only possible to know after training. Hence, solely learning with support data can be obscure. One way to narrow down the hypothesis space is using counter-examples to assess the inductive validity [21, 5]. In Figure 1, the out-of-distribution (OOD) sample hints that the suit should be considered irrelevant, and hence the rule 1 should be rejected.

4 Proposed approach

We attempt to regularize few-shot learning and improve the generalization of the learned prototypes by leveraging prior knowledge of in- and out-of-distribution samples. Our definition is as follows. *Positive samples* are in-distribution samples provided in the context of the current task that includes both support and query samples. *Negative samples*, in contrast, do not belong to the context of the current task, and hence are out-of-distribution. Negative samples can either provide additional cues that reduce ambiguity, or act as distractors to prevent the learner from overfitting. Note that negative samples should have the same domain as positive samples so that their cues are insightful to the learner, but negative samples are not required to have the same domain as the base data.

To effectively use positive and negative samples in few-shot learning, the following conditions must be met: 1) The regularization guided by out-of-distribution samples can be combined with traditional loss functions for classification; 2) The regularization should be applicable for both inductive and transductive inference; and 3) The requirement on negative data should be minimal *i.e.,* does not need any sort of labels except for aforementioned conditions.

4.1 Marginal constraint objective

We formulate the regularization as a new objective function for training. We adopt the large-margin principle as in *Large Margin Nearest Neighbors* (LMNN) [47, 48]. In these works, Weinberger *et al.* propose a loss function with two competing terms to learn a distance metric for nearest neighbor classification: a *"pull"* term to penalize the large distance between the embeddings of two nearby neighbors, which likely belong to the same class, and a *"push"* term to penalize the small distance between the embeddings of samples of difference classes.

In this work, we seek to learn prototypes for all categories instead of a distance metric. We do not have labels (*i.e.,* categories) of all samples but only the prior knowledge about whether a sample is *in-* or *out*-of-distribution. Thus, we adapt the above objective of margin maximization for these two groups, namely in- and out-of-distribution, with the distance function being the *sum* of distances from a sample to *all* prototypes. The goal is minimizing distances from positive samples to prototypes, while maximizing distances from negative samples to prototypes.

In our objective function, we keep the original "pull" term while introducing our new "push" term: we do not explicitly enforce large distances between positive samples and negative samples, but only attempt to maximize distances between prototypes and negative samples:

$$\mathcal{L}_{naive} = \sum_{i=1}^{N_{pos}} \sum_{k=1}^{K} \gamma \cdot d(\mathbf{w}_k, \mathbf{x}_i) - \sum_{j=1}^{N_{neg}} \sum_{k=1}^{K} \gamma \cdot d(\mathbf{w}_k, \mathbf{x}_j) \tag{2}$$

Note that γ is scaling factor of distance-based classifier as in Equation 1. However, this objective does not take into account class assignments for positive samples. To tackle this problem, we use weighted distances between prototypes and samples to simultaneously optimize both objectives:

$$\mathcal{L}_{margin} = \underbrace{\sum_{i=1}^{N_{pos}} \sum_{k=1}^{K} \gamma \cdot d(\mathbf{w}_k, \mathbf{x}_i) \mathcal{S}_G[\, p(k|\mathbf{x}_i, \mathbf{W})]}_{\mathcal{L}_{pull}} - \underbrace{\sum_{j=1}^{N_{neg}} \sum_{k=1}^{K} \gamma \cdot d(\mathbf{w}_k, \mathbf{x}_j) \mathcal{S}_G[\, p(k|\mathbf{x}_j, \mathbf{W})]}_{\mathcal{L}_{push}} \tag{3}$$

where $\mathcal{S}_G[\cdot]$ is the stop-gradient operator. Intuitively, the positive sample will *"pull"* the prototypes to its location proportional to its distance to the prototypes. Subsequently, the prototype of each class

will move closer to the positive samples of that class. At the same time, the prototype is enforced to move away from the negative samples, thus discarding features that might lead to high similarity to out-of-distribution data.

We note that removing $\mathcal{S}_G[\cdot]$ in Eq. 3 would result in a different underlying objective, which empirically leads to a decrease in performance. In summary, POODLE optimizes the classifier on novel tasks with the following objectives:

$$\mathcal{L}_{\texttt{POODLE}} = \mathcal{L}_{ce} + \alpha \cdot \mathcal{L}_{pull} - \beta \cdot \mathcal{L}_{push} \tag{4}$$

where α and β control the "push" and "pull" coefficients respectively and $\mathcal{L}_{ce}$ denotes the standard cross-entropy loss. To the best of our knowledge, the proposed objective is the first loss function (in test phase) that can be effective for both inductive and transductive inference. Please see the supplemental document for the pseudo-code.

4.2 Discussion

Choice of negative samples. For *in-domain* FSL, we simply leverage the base data as negative samples. For *cross-domain* FSL, one approach would be using a set of samples drawn from classes that are disjoint to novel classes C_n as negative examples. However, in some cases such negative examples might not be available. Thus, we consider another approach where we have a set of unlabeled data of a set of classes C_u from the target domain (C_u might overlap with C_n) as negative examples, similar to [31]. We name the above two approaches as *disjoint* and *noisy* negative sampling respectively in the context of cross-domain FSL.

The imbalanced of query data. In the "pull" loss term, we employ a *"soft"* weights for minimizing distance between prototypes and samples without any explicit regularization for distance between prototypes. In conventional setup for transductive learning, the number of query samples of each category are uniformly distributed, hence, the positive samples of each category implicitly constrains the prototype by "pulling" corresponding prototype. Under an extremely imbalanced query set, the positive samples from the dominated class might pull all the prototypes to their region by learning similar features of samples from different classes. In that case, increasing the value of β to prevent the collapsed solution is necessary.

5 Experiments

In this section, we conduct extensive experiments to demonstrate the performance improvement of our method on the standard inductive, transductive, cross-domain FSL, and imbalanced query set. **For fair comparisons, we keep the hyperparameters fixed across all experiments.**

5.1 Experimental setup

Datasets. We evaluate our approach on three common FSL datasets. The *mini*-Imagenet dataset [44] consists of 100 classes chosen from the ImageNet dataset [37] including 64 training, 16 validation, and 20 test classes with 60,000 images of size 84×84. The *tiered*-Imagenet [35] is another FSL dataset which is also derived from the ImageNet dataset with 351 base, 97 validation, and 160 test classes with 779,165 images of size 84×84. Caltech-UCSD Birds (CUB) has 200 classes split into 100, 50, 50 classes for train, validation and test following [3]. Furthermore, we also carry out experiments on iNaturalist 2017 (iNat) [42], EuroSAT [17], and ISIC-2018 (ISIC) [4] for the (extreme) cross-domain FSL. The description for these datasets can be found in the supplemental document.

Implementation details. We use ResNet12 as our feature extractor. It is a residual network [49] with 12 layers split into 4 residual blocks. For pre-training on the base classes, we train our backbones with the standard cross-entropy loss for 100 epochs. The optimizer has a weight decay of $5e^{-4}$, and the initial learning rate of 0.05 is decreased by a factor of 10 after 60, 80 epochs in mini-ImageNet and 60, 80, 90 epochs in tiered-ImageNet. We use the batch size of 64 for all the networks. For fine-tuning on the novel classes, we utilize Adam optimizer [23] with fixed learning rate of 0.001, $\beta_1 = 0.9$, $\beta_2 = 0.999$, and do not use weight decay. The classifier is trained with 250 iterations. The coefficients of "push/pull" loss are $\alpha = 1$ and $\beta = 0.5$ respectively. For negative samples, we

Table 1: Comparison to different baselines for the standard FSL (a.k.a in-domain FSL) on *mini*-ImageNet, *tiered*-Imagenet and CUB in the **inductive** setting with *Resnet-12* as backbone. Here, POODLE-B and POODLE-R indicate that the negative samples are sampled from the base classes and the random uniform distribution respectively.

Baseline	Variant	*mini*-ImageNet		*tiered*-ImageNet		CUB	
		1-shot	5-shot	1-shot	5-shot	1-shot	5-shot
Simple	CE Loss	61.33	80.76	67.42	84.44	75.60	89.88
	POODLE-B	63.79	**81.41**	69.26	84.97	75.96	**90.06**
	POODLE-R	**64.38**	81.35	**69.34**	**85.03**	**76.22**	89.99
Rot	CE Loss	64.57	82.89	68.26	85.09	76.39	91.10
	POODLE-B	66.78	**83.65**	69.74	85.45	77.26	91.30
	POODLE-R	**67.20**	83.54	**69.86**	**85.56**	**77.35**	**91.43**
Rot + KD	CE Loss	65.91	82.95	69.43	84.93	79.70	92.28
	POODLE-B	67.50	**83.71**	70.42	**85.26**	**80.23**	92.36
	POODLE-R	**67.80**	83.50	**70.47**	85.24	80.05	**92.37**

Table 2: Comparison to different baselines on *mini*-ImageNet, *tiered*-Imagenet and CUB with and without the proposed loss in the **transductive** settings. Here, $\mathcal{L}^b_{pull}$ and $\mathcal{L}^u_{pull}$ indicate that the negative samples are sampled from the base classes and the random uniform distribution respectively.

Baseline	Loss	*mini*-ImageNet		*tiered*-ImageNet		CUB	
		1-shot	5-shot	1-shot	5-shot	1-shot	5-shot
Simple	CE	61.33	80.76	67.42	84.44	75.60	89.88
	$CE + \mathcal{L}_{push}$	70.91	83.04	75.58	86.10	84.91	91.60
	$CE + \mathcal{L}_{push} - \mathcal{L}^b_{pull}$	74.21	**83.71**	78.72	86.57	87.04	**91.84**
	$CE + \mathcal{L}_{push} - \mathcal{L}^u_{pull}$	**74.82**	83.67	**79.24**	**86.64**	**87.13**	91.60
Rot	CE	64.57	82.89	68.26	85.09	76.39	91.10
	$CE + \mathcal{L}_{push}$	74.42	85.20	76.59	86.75	85.93	93.02
	$CE + \mathcal{L}_{push} - \mathcal{L}^b_{pull}$	77.30	**85.91**	79.74	87.25	88.68	93.23
	$CE + \mathcal{L}_{push} - \mathcal{L}^u_{pull}$	**77.69**	85.86	**80.31**	**87.33**	**89.07**	**93.35**
Rot + KD	CE	65.91	82.95	69.43	84.93	79.70	92.28
	$CE + \mathcal{L}_{push}$	74.90	85.09	77.07	86.50	88.22	93.68
	$CE + \mathcal{L}_{push} - \mathcal{L}^b_{pull}$	**77.56**	**85.81**	79.67	**86.96**	89.88	**93.80**
	$CE + \mathcal{L}_{push} - \mathcal{L}^u_{pull}$	77.24	85.53	**79.97**	86.91	**90.02**	93.68

randomly select $K = 400$ samples from the out-of-distribution samples pool for each novel task. We evaluate the performance of POODLE in 5-way-1-shot and 5-way-5-shot settings on 2000 random tasks with 15 queries each.

5.2 Standard FSL

We first experiment with the standard FSL setup (also known as in-domain FSL) in which the number of query samples is uniformly distributed among classes.

Evaluation with various baselines. Table 1 shows the results of our approach with various baselines in the inductive setting (positive samples are support images). As can be seen, our approach consistently boosts the performance of all baselines by a large margin (1-3%). Interestingly, the POODLE-R variant outperforms the CE loss variant significantly and performs comparatively with the POODLE-B variant. We hypothesize that the normalized representations of the samples extracted from the base classes are uniformly distributed.

Table 2 demonstrates the efficacy of each loss term of POODLE in transductive inference (positive samples are support and query images). We can see that using the "pull" loss with query samples

(a)   (b)

Figure 2: (a) Effectiveness of our approach applied to standard FSL. (a) Our approach consistently yields accuracy gain on different backbones, in comparison with those obtained by self-supervised loss (SSL) and knowledge distillation (KD) in 5-way-1-shot protocol on *mini*-Imagenet with **inductive** setting. (b) Total time and memory cost (in training stage) when adopting SSL, KD, and our method. Note that we apply KD for $T = 2$ generation as in [41]. No large overhead is incurred in our method.

improve the inductive baseline significantly, being as effective as other transductive algorithms. Combining with "push" term, the classifier is further enhanced.

We also conduct experiments with additional loss functions including self-supervised loss (SSL) and knowledge distillation (KD) in Figure 2a. Our approach consistently improves the generalization of all baselines without additional computation cost (in the training phase) as justified in Figure 2b. The improvement of POODLE on other backbones and datasets is reported in the supplemental document.

Comparison to the state-of-the-art approaches. We report the performance of our network in comparison with state-of-the-art methods in both transductive and inductive settings (with and without information from the query images) in Table 3. We can see that our approach remarkably improves the performance of the baseline and achieves a comparable performance with the state-of-the-art approaches in the tiered-ImageNet. In mini-ImageNet and CUB we significantly outperform the prior work in both inductive and transductive settings. Experimental results on other backbones are reported in the supplemental document.

5.3 Cross-domain FSL

In this section, we conduct experiments to demonstrate the efficacy of our approach even with a challenging task: **extreme** cross-domain FSL as first introduced in [16, 31]. Many FSL algorithms are known to fail in such a challenging scenario [3].

Recall that we have two setups for cross-domain FSL (Section 4.2), in which cases, the negative samples are drawn from *disjoint* and *noisy* negative samples pool. Here, we provide the detailed setting of each scheme when transferring a network trained on *mini*-Imagenet to target domains. It is worth mentioning that we only consider *inductive* inference for comparison with prior work.

Disjoint negative samples. As mentioned before, we evaluate the results of cross-domain FSL on test split of these datasets while employing the train split to draw negative samples. Since the number of categories in EuroSAT and ISIC is relatively small (10 and 7 respectively) compare to the number of "way" in novel task (5), we only concern with iNat and CUB. Precisely, we follow [3] and [46] to split CUB and iNat respectively.

Noisy negative samples. We assume that we have 20% unlabeled data from the target domain and the rest 80% of data is used for testing. Although a large number of classes are beneficial to POODLE as discussed above, we also carry out experiments with ISIC and EuroSAT to evaluate the performance of **extreme** cross-domain FSL with our approach.

From the Table 4 we can see that the improvement of POODLE with the **disjoint** negative samples (the bottom rows) and the **noisy** negative samples (the middle rows) when transferring knowledge from mini-ImageNet to iNat, CUB, ISIC, and EuroSAT. We can observe that despite the extreme gap between target/source domains and a very noisy mix of in- and out-of-distribution samples in negative

Table 3: Comparison to the state-of-the-art methods on *mini*-ImageNet, *tiered*-Imagenet and CUB using **inductive** and **transductive** settings. The results obtained by our models (pear-shaded) are averaged over 2,000 episodes.

Method	Transd.	Backbone	*mini*-**ImageNet** 1-shot	5-shot	*tiered*-**ImageNet** 1-shot	5-shot	**CUB** 1-shot	5-shot
MAML [11]		ResNet-18	49.6	65.7	-	-	68.4	83.5
RelatNet [19]		ResNet-18	52.5	69.8	-	-	68.6	84.0
MatchNet [44]		ResNet-18	52.9	68.9	-	-	73.5	84.5
ProtoNet [38]		ResNet-18	54.2	73.4	-	-	73.0	86.6
Neg-cosine [28]	✗	ResNet-18	62.3	80.9	-	-	72.7	89.4
MetaOpt [24]		ResNet-12	62.6	78.6	66.0	81.6	-	-
SimpleShot [45]		ResNet-18	62.9	80.0	68.9	84.6	68.9	84.0
Distill [41]		ResNet-12	64.8	82.1	**71.5**	**86.0**	-	-
Rot + KD		ResNet-12	65.91	82.95	69.43	84.93	79.70	92.28
Rot + KD + POODLE		ResNet-12	**67.50**	**83.71**	70.42	85.26	**80.23**	**92.36**
RelatNet + T [19]		ResNet-12	52.4	65.4	-	-	-	-
TPN [29]		ResNet-12	59.5	75.7	-	-	-	-
TEAM [32]		ResNet-18	60.1	75.9	-	-	-	-
Ent-min [6]	✓	ResNet-12	62.4	74.5	68.4	83.4	-	-
CAN+T [19]		ResNet-12	67.2	80.6	73.2	84.9	-	-
LaplacianShot [52]		ResNet-18	72.1	82.3	79.0	86.4	81.0	88.7
TIM-GD [1]		ResNet-18	73.9	85.0	**79.9**	**88.5**	82.2	90.8
Simple + POODLE		ResNet-12	74.22	83.71	78.72	86.57	87.04	91.84
Rot + KD + POODLE		ResNet-12	**77.56**	**85.84**	79.67	86.96	**89.93**	**93.78**

Table 4: The results of the domain-shift setting from *mini*-Imagenet to CUB, iNat, ISIC, and EuroSAT with *Rot + KD baseline*. The results obtained by our models (pear-shaded) are averaged over 2,000 episodes. The baselines with ⋆ notation show the results using the setup of **disjoint** negative samples, and the baselines without the ⋆ show the results using the setup of **noisy** negative samples.

Baseline	**CUB** 1-shot	5-shot	**iNat** 1-shot	5-shot	**ISIC** 1-shot	5-shot	**EuroSAT** 1-shot	5-shot
Transfer [31]	-	-	-	-	30.71	43.08	60.73	80.30
SimCLR [31]	-	-	-	-	26.25	36.09	43.52	59.05
Transfer + SimCLR [31]	-	-	-	-	32.63	45.96	57.18	77.61
STARTUP (no SS) [31]	-	-	-	-	32.24	46.48	62.90	81.81
STARTUP [31]	-	-	-	-	32.66	**47.22**	63.88	**82.29**
Rot + KD + CE	49.98	69.44	48.90	66.58	32.35	43.81	65.00	80.01
Rot + KD + POODLE-R	50.04	69.78	48.94	66.87	32.21	43.87	63.97	79.85
Rot + KD + POODLE-B	**52.61**	**70.78**	**50.62**	**67.31**	**33.56**	44.17	**66.21**	80.51
Rot + KD + CE ⋆	50.28	69.64	48.80	66.72	-	-	-	-
Rot + KD + POODLE-R ⋆	50.25	69.97	48.84	67.03	-	-	-	-
Rot + KD + POODLE-B ⋆	**53.11**	**70.96**	50.46	**67.45**	-	-	-	-

samples pool (in case of EuroSAT and ISIC), POODLE can successfully boost the performance of baselines in all experiments. We also report the performance of other approaches, which have same setup as **noisy** negative samples, in Table 4.

5.4 Imbalanced query set

So far, prior works in (transductive) FSL mainly concern with balanced query samples *i.e.,* numbers of query images for each class are equal. However, in practice, there is no guarantee that this setting is hold. In this section, we conduct experiments to benchmark the performance of different transductive algorithms under class-skew *i.e.,* imbalanced query data. We simulate the long-tail distribution of the query samples through the Dirichlet distribution. Precisely, for each novel task, we sample the number of queries for every category from a Dirichlet distribution with concentration κ for all classes

Table 5: Results of transductive learning on imbalance **query** data of *mini*-ImageNet. The results obtained by our models (pear-shaded) are averaged over 2,000 episodes. κ denotes the concentration parameter of the Dirichlet distribution.

Methods	$\kappa = 0.5$		$\kappa = 1$		$\kappa = 2$		$\kappa = 5$	
	1-shot	5-shot	1-shot	5-shot	1-shot	5-shot.	1-shot	5-shot
Inductive	66.91	82.75	66.16	82.62	66.10	83.01	66.23	83.16
Mean-shift [27]	68.88	80.54	70.31	81.82	71.78	83.16	72.92	83.98
Bayes k-means [27]	69.69	82.86	69.91	82.95	70.64	83.54	71.39	83.83
Soft k-means [34]	65.31	75.65	68.61	78.90	71.56	81.58	73.45	83.33
CAN_T [19]	72.30	83.53	71.28	83.62	71.09	84.06	71.18	84.25
TIM [1]	47.65	52.79	54.86	61.32	61.84	68.73	68.74	76.39
POODLE-B $\beta = 0.00$	61.16	76.40	66.02	79.88	70.03	82.43	73.03	84.23
POODLE-B $\beta = 0.50$	64.56	81.01	69.14	83.63	72.91	85.14	**75.79**	85.78
POODLE-B $\beta = 0.75$	75.20	86.51	**74.06**	86.17	**74.77**	**86.48**	74.74	**86.34**
POODLE-B $\beta = 1.00$	**75.48**	**88.36**	71.14	**86.31**	70.20	85.53	68.94	84.31

so that the total number of query images is always 75 (similar to the experiments in the previous section).

As discussed earlier, the *"pull"* loss might not be robust to the imbalanced query set since samples from dominated classes might "pull" all prototypes to their regions. Particularly, all prototypes are learned to have high similarity to the samples of dominated classes and the (original) predicted categories simultaneously. As a consequence, the prototype might learn shared features between categories, which prevents a good generalization. Fortunately, in this case, if we increase the coefficient of the *"push"* to discourage the prototypes from learning the aforesaid features, we can retain the performance of POODLE and exceed the performance of other transductive algorithms.

Table 5 presents the results of different transductive learning algorithms under the imbalanced query set. The detailed performance of the reproduced algorithms compared to the original papers are reported in the supplemental document. The coefficient of "push" term is set to $\alpha = 1$. Since TIM [1] explicitly use the uniform distribution information of samples in the query set, its performance drastically drops in the imbalanced FSL. Other variants of K-means are more robust to the long-tail distribution, but they are far inferior to POODLE with $\beta = 0.75$.

6   Conclusions and future work

In this work, we have proposed the concept of leveraging out-of-distribution samples set to improve the generalization of few-shot learners and realize it by a simple yet effective objective function. Our approach consistently boosts the performance of FSL across different backbone networks, inference types (inductive/transductive), and the challenging cross-domain FSL.

Future work might seek to exploit different sampling strategies (*i.e.,* how to select negative samples) to further boost the performance and reduce time/memory complexity; another interesting direction is enhancing the robustness of the classifier when we have both positive and negative samples in the same sampling pool; leveraging domain adaptation to reduce the need of in-domain negative samples is also a promising research direction.

7   Broader impact

Our work offers a simple and easy-to-implement method for FSL. The flexibility in choosing negative samples (using either base data or random samples) would facilitate the integration of our method to existing systems for establishing a new state of the art for FSL. Our method is a step towards making FSL more practical, which has several significant impacts. Firstly, it can reduce data collection burden and computational costs without performance trade-off. Secondly, it can help computers effectively learn from scenarios of rare cases in which is almost impossible to collect a large number of samples. Last but not least, it is also a good test base where computers are intended to learn from a limited amount of samples like humans.

References

[1] Malik Boudiaf, Ziko Imtiaz Masud, Jérôme Rony, José Dolz, Pablo Piantanida, and Ismail Ben Ayed. Transductive information maximization for few-shot learning. *arXiv preprint arXiv:2008.11297*, 2020.

[2] Cristian Buciluǎ, Rich Caruana, and Alexandru Niculescu-Mizil. Model compression. In *Proceedings of ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*, pages 535–541, 2006.

[3] Wei-Yu Chen, Yen-Cheng Liu, Zsolt Kira, Yu-Chiang Frank Wang, and Jia-Bin Huang. A closer look at few-shot classification. *arXiv preprint arXiv:1904.04232*, 2019.

[4] Noel Codella, Veronica Rotemberg, Philipp Tschandl, M Emre Celebi, Stephen Dusza, David Gutman, Brian Helba, Aadi Kalloo, Konstantinos Liopyris, Michael Marchetti, et al. Skin lesion analysis toward melanoma detection 2018: A challenge hosted by the international skin imaging collaboration (isic). *arXiv preprint arXiv:1902.03368*, 2019.

[5] Wim De Neys, Walter Schaeken, and Géry d'Ydewalle. Working memory and everyday conditional reasoning: Retrieval and inhibition of stored counterexamples. *Thinking & Reasoning*, 11(4):349–381, 2005.

[6] Guneet S Dhillon, Pratik Chaudhari, Avinash Ravichandran, and Stefano Soatto. A baseline for few-shot image classification. *arXiv preprint arXiv:1909.02729*, 2019.

[7] Carl Doersch, Ankush Gupta, and Andrew Zisserman. Crosstransformers: spatially-aware few-shot transfer. *arXiv preprint arXiv:2007.11498*, 2020.

[8] Carl Doersch and Andrew Zisserman. Multi-task self-supervised visual learning. In *Proceedings of the IEEE International Conference on Computer Vision*, pages 2051–2060, 2017.

[9] Dorothy Edgington. On conditionals. *Mind*, 104(414):235–329, 1995.

[10] Reuben Feinman and Brenden M. Lake. Learning inductive biases with simple neural networks. *Proceedings of the 40th Annual Meeting of the Cognitive Science Society*, 2018.

[11] Chelsea Finn, Pieter Abbeel, and Sergey Levine. Model-agnostic meta-learning for fast adaptation of deep networks. In *International Conference on Machine Learning*, pages 1126–1135. PMLR, 2017.

[12] Luca Franceschi, Paolo Frasconi, Saverio Salzo, Riccardo Grazzi, and Massimiliano Pontil. Bilevel programming for hyperparameter optimization and meta-learning. In *International Conference on Machine Learning*, pages 1568–1577. PMLR, 2018.

[13] Tommaso Furlanello, Zachary Lipton, Michael Tschannen, Laurent Itti, and Anima Anandkumar. Born again neural networks. In *International Conference on Machine Learning*, pages 1607–1616. PMLR, 2018.

[14] Spyros Gidaris, Andrei Bursuc, Nikos Komodakis, Patrick Pérez, and Matthieu Cord. Boosting few-shot visual learning with self-supervision. In *International Conference on Computer Vision (ICCV)*, 2019.

[15] Spyros Gidaris, Praveer Singh, and Nikos Komodakis. Unsupervised representation learning by predicting image rotations. *arXiv preprint arXiv:1803.07728*, 2018.

[16] Yunhui Guo, Noel C Codella, Leonid Karlinsky, James V Codella, John R Smith, Kate Saenko, Tajana Rosing, and Rogerio Feris. A broader study of cross-domain few-shot learning. In *European Conference on Computer Vision*, pages 124–141. Springer, 2020.

[17] Patrick Helber, Benjamin Bischke, Andreas Dengel, and Damian Borth. Eurosat: A novel dataset and deep learning benchmark for land use and land cover classification. *IEEE Journal of Selected Topics in Applied Earth Observations and Remote Sensing*, 12(7):2217–2226, 2019.

[18] Geoffrey Hinton, Oriol Vinyals, and Jeff Dean. Distilling the knowledge in a neural network. *arXiv preprint arXiv:1503.02531*, 2015.

[19] Ruibing Hou, Hong Chang, Bingpeng Ma, Shiguang Shan, and Xilin Chen. Cross attention network for few-shot classification. *arXiv preprint arXiv:1910.07677*, 2019.

[20] Muhammad Abdullah Jamal and Guo-Jun Qi. Task agnostic meta-learning for few-shot learning. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 11719–11727, 2019.

[21] Philip N Johnson-Laird. Mental models and human reasoning. *Proceedings of the National Academy of Sciences*, 107(43):18243–18250, 2010.

[22] Philip Nicholas Johnson-Laird. *Mental models: Towards a cognitive science of language, inference, and consciousness*. Number 6. Harvard University Press, 1983.

[23] Diederik P. Kingma and Jimmy Ba. Adam: A method for stochastic optimization. In *International Conference on Learning Representations (ICLR)*, 2014.

[24] Kwonjoon Lee, Subhransu Maji, Avinash Ravichandran, and Stefano Soatto. Meta-learning with differentiable convex optimization. In *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2019.

[25] Yoonho Lee and Seungjin Choi. Gradient-based meta-learning with learned layerwise metric and subspace. In *International Conference on Machine Learning*, pages 2927–2936. PMLR, 2018.

[26] Zhenguo Li, Fengwei Zhou, Fei Chen, and Hang Li. Meta-sgd: Learning to learn quickly for few-shot learning. *arXiv preprint arXiv:1707.09835*, 2017.

[27] Moshe Lichtenstein, Prasanna Sattigeri, Rogerio Feris, Raja Giryes, and Leonid Karlinsky. Tafssl: Task-adaptive feature sub-space learning for few-shot classification. In *European Conference on Computer Vision*, pages 522–539. Springer, 2020.

[28] Bin Liu, Yue Cao, Yutong Lin, Qi Li, Zheng Zhang, Mingsheng Long, and Han Hu. Negative margin matters: Understanding margin in few-shot classification. In *European Conference on Computer Vision (ECCV)*, 2020.

[29] Yanbin Liu, Juho Lee, Minseop Park, Saehoon Kim, Eunho Yang, Sung Ju Hwang, and Yi Yang. Learning to propagate labels: Transductive propagation network for few-shot learning. *arXiv preprint arXiv:1805.10002*, 2018.

[30] Mehdi Noroozi and Paolo Favaro. Unsupervised learning of visual representations by solving jigsaw puzzles. In *European conference on computer vision*, pages 69–84. Springer, 2016.

[31] Cheng Perng Phoo and Bharath Hariharan. Self-training for few-shot transfer across extreme task differences. In *International Conference on Learning Representations*, 2021.

[32] Limeng Qiao, Yemin Shi, Jia Li, Yaowei Wang, Tiejun Huang, and Yonghong Tian. Transductive episodic-wise adaptive metric for few-shot learning. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages 3603–3612, 2019.

[33] Siyuan Qiao, Chenxi Liu, Wei Shen, and Alan L Yuille. Few-shot image recognition by predicting parameters from activations. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 7229–7238, 2018.

[34] Mengye Ren, Sachin Ravi, Eleni Triantafillou, Jake Snell, Kevin Swersky, Josh B. Tenenbaum, Hugo Larochelle, and Richard S. Zemel. Meta-learning for semi-supervised few-shot classification. In *International Conference on Learning Representations*, 2018.

[35] Mengye Ren, Eleni Triantafillou, Sachin Ravi, Jake Snell, Kevin Swersky, Joshua B Tenenbaum, Hugo Larochelle, and Richard S Zemel. Meta-learning for semi-supervised few-shot classification. In *International Conference on Learning Representations (ICLR)*, 2018.

[36] Samuel Ritter, David GT Barrett, Adam Santoro, and Matt M Botvinick. Cognitive psychology for deep neural networks: A shape bias case study. In *International conference on machine learning*, pages 2940–2949. PMLR, 2017.

[37] Olga Russakovsky, Jia Deng, Hao Su, Jonathan Krause, Sanjeev Satheesh, Sean Ma, Zhiheng Huang, Andrej Karpathy, Aditya Khosla, Michael Bernstein, Alexander C. Berg, and Li Fei-Fei. ImageNet Large Scale Visual Recognition Challenge. In *International booktitle of Computer Vision (IJCV)*, 2015.

[38] Jake Snell, Kevin Swersky, and Richard Zemel. Prototypical networks for few-shot learning. In *Advances in neural information processing systems (NeurIPS)*, 2017.

[39] Jong-Chyi Su, Subhransu Maji, and Bharath Hariharan. When does self-supervision improve few-shot learning? In *European Conference on Computer Vision*, pages 645–666. Springer, 2020.

[40] Flood Sung, Yongxin Yang, Li Zhang, Tao Xiang, Philip HS Torr, and Timothy M Hospedales. Learning to compare: Relation network for few-shot learning. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 1199–1208, 2018.

[41] Yonglong Tian, Yue Wang, Dilip Krishnan, Joshua B. Tenenbaum, and Phillip Isola. Rethinking few-shot image classification: a good embedding is all you need? In *European Conference on Computer Vision (ECCV)*, 2020.

[42] Grant Van Horn, Oisin Mac Aodha, Yang Song, Yin Cui, Chen Sun, Alex Shepard, Hartwig Adam, Pietro Perona, and Serge Belongie. The inaturalist species classification and detection dataset. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 8769–8778, 2018.

[43] Niki Verschueren, Walter Schaeken, and Gery d'Ydewalle. Everyday conditional reasoning: A working memory—dependent tradeoff between counterexample and likelihood use. *Memory & Cognition*, 33(1):107–119, 2005.

[44] Oriol Vinyals, Charles Blundell, Timothy Lillicrap, Daan Wierstra, et al. Matching networks for one shot learning. In *Advances in Neural Information Processing Systems (NeurIPS)*, 2016.

[45] Yan Wang, Wei-Lun Chao, Kilian Q Weinberger, and Laurens van der Maaten. Simpleshot: Revisiting nearest-neighbor classification for few-shot learning. In *arXiv preprint arXiv:1911.04623*, 2019.

[46] Yan Wang, Wei-Lun Chao, Kilian Q Weinberger, and Laurens van der Maaten. Simpleshot: Revisiting nearest-neighbor classification for few-shot learning. *arXiv preprint arXiv:1911.04623*, 2019.

[47] Kilian Q Weinberger, John Blitzer, and Lawrence K Saul. Distance metric learning for large margin nearest neighbor classification. In *Advances in neural information processing systems*, pages 1473–1480, 2006.

[48] Kilian Q Weinberger and Lawrence K Saul. Distance metric learning for large margin nearest neighbor classification. *Journal of machine learning research*, 10(2), 2009.

[49] Han-Jia Ye, Hexiang Hu, De-Chuan Zhan, and Fei Sha. Few-shot learning via embedding adaptation with set-to-set functions. In *2020 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 8805–8814. IEEE, 2020.

[50] Chi Zhang, Yujun Cai, Guosheng Lin, and Chunhua Shen. Deepemd: Few-shot image classification with differentiable earth mover's distance and structured classifiers. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 12203–12213, 2020.

[51] Manli Zhang, Jianhong Zhang, Zhiwu Lu, Tao Xiang, Mingyu Ding, and Songfang Huang. Iept: Instance-level and episode-level pretext tasks for few-shot learning. In *Proc. Int. Conf. Learn. Represent.*, pages 1–16, 2021.

[52] Imtiaz Ziko, Jose Dolz, Eric Granger, and Ismail Ben Ayed. Laplacian regularized few-shot learning. In *International Conference on Machine Learning*, pages 11660–11670. PMLR, 2020.