Biologically plausible solutions for spiking networks with efficient coding

Abstract

Understanding how dynamics of neural networks is shaped by the computations the networks perform is a fundamental topic in neuroscience. Recently, the framework of efficient coding proposed a theory on how spiking neural networks can compute low-dimensional stimulus signals with high efficiency. Efficient spiking networks are based on time-dependent minimization of a loss function related to information coding with spikes. To inform the understanding of the function and dynamics of biological networks in the brain, however, the mathematical models have to obey constraints of biological networks. Currently, spiking network models of efficient coding have been extended to include some features of biological plausibility, such as the inclusion of architectures with excitatory and inhibitory neurons. However, biological realism of efficient coding theories is still limited to simple cases and and does not include single neuron and network properties that are known to be important in biological circuits. Here, we revisit the theory of efficient coding with spikes to develop and solve analytically spiking neural networks that are closer to biological circuits. Namely, we find a biologically plausible spiking model realizing efficient coding in the case of a generalized leaky integrate-and-fire network with excitatory and inhibitory units, equipped with fast and slow synaptic currents, local homeostatic currents such as spike-triggered adaptation, hyperpolarization-activated rebound current, heterogeneous firing thresholds and resets, heterogeneous postsynaptic potentials, and structured, low-rank connectivity. We show how the imposed neural computation shapes recurrent excitatory connections and determines network's responses.

1 Introduction

Complex biological systems are thought to be shaped through evolution to optimally perform a set of desired functions within the constraints of biological building blocks they are made of. A bulk of previous influential work [27, 19] has proposed that the organization of the mammalian cortex, the most sophisticated biological organ known to humanity, makes no exception and follows too the general principles of evolution towards optimality under biological constraints.

One prominent theory is that the function of the cerebral cortex is organized for efficient coding, in that it optimizes the encoding of information under a number of biological constraints such as the metabolic expenditure, the speed and the timing of information coding.

To understand biological neural networks that operate in animal's brains, the mathematical description of networks optimizing functionally relevant cost functions has to include as many features of biological realism as possible, so that the constraints satisfied by the model network will be informative of those obeyed by biological neural circuits. Thus, all elements of the model should have a counterpart

in biological circuits [11] and be directly relatable to them. It is still unclear how to derive efficient coding theories of biologically plausible neuronal networks.

An influential proposal of efficient coding in cortical circuits has been on extracting statistical regularities from static natural images with a sparse set of basis functions, which yielded basis functions that resemble receptive fields in V1 [27]. A related proposal in the domain of auditory stimuli yielded tuning properties of auditory nerve fibers [19]. In these studies, the goal of efficient coding is to find sparse spatial or temporal filters that enables optimal information transmission about the stimulus by the activity of each single neuron. Analyses of cortical networks, however, show that information processing tends to be distributed across neurons [13] and neglecting neuron-to-neuron interactions typically reduces the information encoded in the spiking activity of neural circuits [33] or the ability of use this information to produce relevant behavioral outputs [34, 38]. Moreover, analyses of local neural circuits show that millisecond precision of spike timing of sensory neurons carries information about both static [31, 28] and dynamic stimuli [14, 25], which suggests that the timing of spiking activity is highly relevant for the information processing in the cortex. Analyses of neural data suggest that meaningful theories of coding in the real cerebral cortex must rely on spiking neuron models and on population codes.

To address this issue, models of how to optimally perform a given coding function have been extended to spiking dynamics [2]. However, the efficient coding with spikes [1, 4], and the related theory of predictive coding [40], have been so far developed as abstract mathematical frameworks that still lack biological realism. Namely, these models are not consistent with the observation that a single neuron can either be excitatory or inhibitory, but not both (Dale's law). Very recently, progress has been made in this direction by deriving efficient coding with spiking networks with a more biologically plausible neural circuit architecture with interacting excitatory (E) and inhibitory (I) neurons [20], opening the possibility to model neural computations with biologically relevant models.

Here, we make major further progress by deriving a mathematically well defined extension of efficient coding for considerably more biologically plausible spiking neural network models of cortical circuits. We develop a recurrently connected neural circuit with E and I cell type that performs a generic linear transformation between its inputs and its outputs. We impose the E-I architecture and recover a network with low-rank and structured connectivity that maximizes the information transmission about the stimulus with every spike. Our proposed solution recovers a generalized leaky integrate-and-fire (LIF) neuron model under the constraints of Dale's law. Our solution also takes into account faster membrane time constant of I compared to E neurons, compatible with the biophysics of pyramidal neurons and fast-spiking inhibitory interneurons. Our derivations prescribe subthreshold dynamics, firing thresholds and resets after spiking, thus giving a complete description of a spiking neural network along with network's computation. Importantly, all elements of the model are biologically plausible and directly relatable to measurable currents in biological networks.

2   Results

2.1   Computational level: minimization of the loss function with spikes

From a spiking network of N^E excitatory and N^I inhibitory neurons, we define a linear population-read-out of the spiking activity of E and I neurons:

$$\dot{\hat{\boldsymbol{x}}}_Y(t) = -\lambda_Y \hat{\boldsymbol{x}}_Y(t) + W_Y \boldsymbol{f}_Y(t), \qquad Y \in \{E, I\}, \tag{1}$$

with $\lambda_Y > 0$ the inverse time constant of the read-out. In the population read-out, the decoding matrix W_Y weights the vector of spikes $\boldsymbol{f}_Y(t) = [f_1^Y(t), \ldots, f_{N^Y}^Y(t)]^\intercal$. The M-by-N^Y matrix W_Y associates each of the N^E excitatory (N^I inhibitory) neurons with M weights, $W_Y = (w_{mi}^Y); m = 1 \ldots, M, \ i = 1, \ldots, N^Y$, where N^Y is the number of neurons of the cell type Y and M is the number of stimulus features estimated by the network. The population read-out in eq. (1) is an estimate of the desired signal $\boldsymbol{x}(t)$, that is an abstract signal, unknown to the network.

The desired signal $\boldsymbol{x}(t)$ is a linear function of stimulus features $\boldsymbol{s}(t) = [s_1(t), \ldots, s_m(t), \ldots, s_M(t)]^\intercal$ and is defined as follows:

$$\dot{\boldsymbol{x}}(t) = A\boldsymbol{x}(t) + \boldsymbol{s}(t), \tag{2}$$

where $A = (a_{mn}); \ m, n = 1, ..., M$ is a square matrix determining the linear transformation between the input features $\boldsymbol{s}(t)$ and the desired signal $\boldsymbol{x}(t)$. We will refer to the transformation between

the features and the desired signal as network's computation. If A is a diagonal matrix, network's computation operates independently across features, while a non-diagonal matrix A implements linear mixing of features.

We pose that the objective of the excitatory network is to minimize the distance between the desired signal and the population read-out of E neurons, while the objective of the inhibitory population is to minimizes the distance between the read-out of the E and I populations. Besides the coding error, we also take into account the metabolic cost on spiking, since spiking activity is energetically expensive for animal agents [26]. These objectives are formalized by loss functions with a quadratic coding error and a quadratic regularizer, relative to E and I cell type:

$$L^E(t) = \sum_{m=1}^{M} (x_m(t) - \hat{x}_m^E(t))^2 + \mu_E \sum_{i=1}^{N_E} (r_i^E(t))^2 \tag{3a}$$

$$L^I(t) = \sum_{m=1}^{M} (\hat{x}_m^E(t) - \hat{x}_m^I(t))^2 + \mu_I \sum_{i=1}^{N_I} (r_i^I(t))^2, \tag{3b}$$

where constants $\mu_Y > 0$ are weighting the relative contribution of the metabolic cost over the coding error. The variable $r_i^Y(t)$ is defined as a low-pass filtered spike train of the neuron i of cell type $Y \in \{E, I\}$,

$$\dot{r}_i^Y = -\alpha_i^Y r_i^Y(t) + f_i^Y(t), \tag{4}$$

with $\alpha_i^Y > 0$ the inverse time constant of the low-pass filter. As we gather the variable $r_i^Y(t)$ across neurons, we get a vector of time-dependent neural activities $\boldsymbol{r}_Y(t) = [r_1^Y(t), \ldots, r_{N^Y}^Y]^\intercal$.

We pose that there will be a spike of neuron i of cell type Y at time $t = t^+$ if and only if this decreases the loss function, i.e.

$$L_Y\left(t^+|(f_i^Y(t^+) = 1)\right) + \eta_i^Y(t^+) < L_Y\left(t^-|(f_i^Y(t^-) = 0)\right), \tag{5}$$

where the noise term $\eta_i^Y(t)$ is added to account for randomness of the spike generation in biological neurons. The noise term $\eta_i^Y(t) = \sigma_i^Y \xi_i^Y(t)$ is defined as a Gaussian random variable $\xi_i^Y(t)$ with zero mean and covariance $\langle \xi_i(t) \xi_j(t') \rangle = \delta_{ij} \delta(t - t')$, and σ_i^Y is the noise intensity. Contrary to previous approaches where the noise is added in the membrane potential [2, 17], we here assume noise in the condition for spiking. While the noise in the membrane potential models synaptic inputs that are unrelated to the coding function of the network, the noise in spike generation captures a source of noise that is intrinsic to neurons, namely the noise in the fraction of open ionic channels for a given membrane potential [7]. Opening and closing of sodium and potassium channels is responsible for the generation of spikes, but the fraction of open channels for a given membrane potential is probabilistic.

Through the analytical treatment of eqs. 3a-3b in parts similar to [2], and assuming that a spike is only fired if this decreases the loss function as in eq. (5), we obtain the following expressions:

$$W_E^\intercal \left(\boldsymbol{x}(t) - \hat{\boldsymbol{x}}_E(t)\right) - \mu_E \boldsymbol{r}_E(t) < \boldsymbol{\theta}_E + \boldsymbol{\eta}_E(t) \tag{6a}$$

$$W_I^\intercal \left(\hat{\boldsymbol{x}}_E(t) - \hat{\boldsymbol{x}}_I(t)\right) - \mu_I \boldsymbol{r}_I(t) < \boldsymbol{\theta}_I + \boldsymbol{\eta}_I(t), \tag{6b}$$

where vectors of firing thresholds, $\boldsymbol{\theta}_Y = [\theta_1^Y, \ldots, \theta_{N^Y}^Y]^\intercal$ for $Y \in \{E, I\}$, have elements

$$\theta_i^Y = \frac{1}{2}\left(\|\boldsymbol{w}_i^Y\|_2^2 + \mu_Y\right), \tag{7}$$

with $\|\boldsymbol{w}_i^Y\|_2^2$ the squared length of decoding vector of the local neuron, $\|\boldsymbol{w}_i^Y\|_2^2 = \sum_{m=1}^{M}(w_{mi}^Y)^2$. Meanwhile, $\boldsymbol{\eta}_Y(t)$ is the vector of noise processes, $\boldsymbol{\eta}_Y(t) = [\sigma_1^Y \xi_1^Y(t), \ldots, \sigma_{N_Y}^Y \xi_{N_Y}^Y(t)]$. Similarly to previous works [2, 4], we assume that the left-hand side of inequalities in eqs. 6a and 6b are proportional to the membrane potentials of E and I neurons, $\boldsymbol{u}_E(t)$ and $\boldsymbol{u}_I(t)$, with $\boldsymbol{u}_Y(t) = [u_1^Y(1), \ldots, u_{N^Y}^Y(t)]^\intercal$.

To express the temporal dynamics of the membrane potentials, $\dot{\boldsymbol{u}}_E(t)$ and $\dot{\boldsymbol{u}}_I(t)$, we take the time-derivative of all time-dependent terms on the left-hand side of eqs. (6a) and 6b. Contrary to previous

approaches and without loss of generality, we express the mixing matrix A as a difference of a square matrix B and a diagonal matrix $\lambda_E \mathbf{I}^{MxM}$,

$$A = B - \lambda_E \mathbf{I}^{MxM}, \tag{8}$$

with $\mathbf{I}$ the identity matrix. Seen that loss functions minimize the distance between the signal and the E estimate (eq. 3a), and between the E and I estimates (eq. 3b), we also use the approximations $\boldsymbol{x}(t) \approx \hat{\boldsymbol{x}}_E(t)$ and $\hat{\boldsymbol{x}}_E(t) \approx \hat{\boldsymbol{x}}_I(t)$ (see the Supplementary material). After re-arranging the terms, interestingly, the network model can be expressed as a leaky integrate-and-fire (LIF) network with spike-triggered adaptation [21] and a hyperpolarization-induced rebound current [29].

2.2 Implementation level: generalized integrate-and-fire network

Since we made several approximations along the way, we write the membrane potential as an approximation of $u_i^Y(t)$, $u_i^Y(t) \approx C_m V_i^Y(t)$, with C_m the capacitance of the cell membrane. The subthreshold dynamics of E and I neurons is then dependent on the following currents:

$$C_m \dot{V}_i^E(t) = I_i^{\text{leak } E}(t) + I_i^{\text{ff}}(t) + I_i^{EI}(t) + I_i^{\text{slow } EE}(t) + I_i^{\text{local } E}(t) + I_i^{\text{rebound}}(t), \tag{9a}$$

$$C_m \dot{V}_i^I(t) = I_i^{\text{leak } I}(t) + I_i^{IE}(t) + I_i^{II}(t) + I_i^{\text{slow } EI}(t) + I_i^{\text{local } I}(t), \tag{9b}$$

and complemented with fire-and-reset rule: if $V_i^Y(t^-) \geq \vartheta_i^Y(t^-) \rightarrow V_i^Y(t^+) = V_i^{\text{reset } Y}$. For simplicity, we set the resting potential at 0, but a biologically plausible resting potential can be introduced without affecting network's dynamics. The effective threshold (from eq. 7) that takes into account the noise in spike generation (eq. 5) is the following:

$$\vartheta_I^Y(t) = \frac{1}{2}(\mu_Y + \|\boldsymbol{w}_i^Y\|_2^2) + \sigma_i^Y \xi_i^Y(t), \qquad Y \in \{E, I\} \tag{10}$$

while the reset potentials for E and I cell types are

$$V_i^{\text{reset } E} = -\frac{1}{2}(\mu_E - \|\boldsymbol{w}_i^E\|_2^2), \tag{11a}$$

$$V_i^{\text{reset } I} = -\frac{1}{2}(\mu_I + \|\boldsymbol{w}_i^I\|_2^2) \tag{11b}$$

The firing thresholds in eq. 10 and reset potentials in eqs. 11a-11b are thus proportional to the length of decoding vector of the local neuron $\|\boldsymbol{w}_i^Y\|_2$, and to the regularizer μ_Y that affects equally all the neurons from the same cell type. If decoding weights w_{mi}^Y are heterogeneous across neurons, firing thresholds and resets are heterogeneous. The noise at threshold in eq. (10) implements the escape noise that has been shown to be relevant for modeling of randomness in spike generation in cortical neurons [9].

The membrane equations in eqs. 9a-9b depend on a number of currents that, interestingly, all have a counterpart in biological networks. The first currents on the right-hand site of eqs. 9a-9b are leak currents,

$$I_i^{\text{leak } Y}(t) = -\lambda_Y V_i^Y(t), \qquad Y \in \{E, I\} \tag{12}$$

that result from absorbing of several terms, among others the diagonal matrix $\lambda_E \mathbf{I}^{MxM}$ from eq. 8. The feedforward current to E neurons is proportional to the weighted sum of features $s_k(t)$,

$$I_i^{\text{ff}}(t) = \sum_{m=1}^M w_{mi}^E s_m(t). \tag{13}$$

Fast synaptic currents between E-to-I, I-to-I and I-to-E cells are given by a weighted sum of spikes of presynaptic neurons,

$$I_i^{IE}(t) = \sum_{j=1}^{N_E} C_{ij}^{IE} f_j^E(t), \qquad I_i^{II}(t) = -\sum_{\substack{j=1 \\ j \neq i}}^{N_I} C_{ij}^{II} f_j^I(t) \qquad I_i^{EI}(t) = -\sum_{j=1}^{N_I} C_{ij}^{EI} f_j^I(t), \tag{14}$$

with structured connectivity matrices where the strength of synaptic connection is proportional to the similarity of decoding vectors,

$$C_{ij}^{YZ} = \begin{cases} (\boldsymbol{w}_i^Y)^{\mathsf{T}} \boldsymbol{w}_j^Z, & \text{if } (\boldsymbol{w}_i^Y)^{\mathsf{T}} \boldsymbol{w}_j^Z > 0 \\ 0, & \text{otherwise.} \end{cases} \tag{15}$$

Synaptic connections between neurons with different selectivity (i.e., neuronal pairs with negative dot product of decoding vectors, $(\boldsymbol{w}_i^Y)^\intercal \boldsymbol{w}_j^Z < 0$), have been set to zero to make the network comply with Dale's law (see the Supplementary material). In particular, we had to ensure that a particular neuron can only send excitatory or inhibitory currents, but not both. Even though there is no direct fast synaptic connections between E-to-E neurons, effectively, fast synaptic connectivity implements lateral inhibition between E neurons with similar selectivity. Lateral inhibition (or competition) between E neurons with similar selectivity is a dynamical effect that is essential for an efficient neural code [15] and has been demonstrated in biological circuits [5].

Next, we have currents that are triggered by spiking of the local neuron,

$$\dot{I}_i^{\text{local } Y}(t) = -\alpha_i^Y I_i^{\text{local } Y}(t) - \mu_Y \left(\lambda_Y - \alpha_i^Y\right) f_i^Y(t), \qquad Y \in \{E, I\}. \tag{16}$$

The kinetics of the local current is determined by the time constant of low-pass filtered spike train, α_i^Y, while the sign and the strength of the current depend on the relation of time constants of the population read-out λ_Y, and the single neuron read-out α_i^Y. To allow the population read-out $\hat{\boldsymbol{x}}_Y(t)$ to track fast changes of the signal $\boldsymbol{x}(t)$, we assume that the population read-out is fast, while the single neuron read-out, related to a homeostatic read-out of single neuron's firing frequency [6], is assumed to be a slower process. Such a relation of time constants, $\lambda_Y > \alpha_i^Y$, constrains the local current in eq. 16 to spike-triggered adaptation. If, on the contrary, $\lambda_Y < \alpha_i^Y$, we get spike-triggered facilitation, a current that might be relevant during learning and restructuring of synaptic connections [30]. Besides the difference of time constants between the population and single neuron read-out, the strength of the local current depends on the constant of the regularizer μ_Y. The stronger the penalty of the metabolic cost in the objective function in eq. (3a)-(3b), the stronger the current in eq. (16). This makes most sense in case when the local current is spike-triggered adaptation, where a stronger regularizer increases the amplitude of the hyperpolarizing jump of the adaptation current and thus reduces the firing frequency of the spiking neuron.

Besides fast synaptic currents (eq. 14), there are slower synaptic currents between E-to-E and E-to-I neurons:

$$\dot{I}_i^{\text{slow } EE}(t) = -\alpha_i^E I_i^{\text{slow } EE}(t) + \sum_{\substack{j=1 \\ j \neq i}}^{N_E} D_{ij}^{EE} f_j^E(t), \tag{17a}$$

$$\dot{I}_i^{\text{slow } IE}(t) = -\alpha_i^E I_i^{\text{slow } IE}(t) + (\lambda_I - \lambda_E) \sum_{j=1}^{N_E} D_{ij}^{IE} f_j^E(t), \quad \lambda_I > \lambda_E, \tag{17b}$$

with matrices of synaptic interactions:

$$D_{ij}^{YE} = \begin{cases} (\boldsymbol{w}_i^Y)^\intercal B \boldsymbol{w}_j^E, & \text{if } (\boldsymbol{w}_i^Y)^\intercal \boldsymbol{w}_j^Z > 0, \qquad B \text{ positive semi-def.} \\ 0, & \text{otherwise.} \end{cases} \tag{18}$$

where $Y = E$ for E-to-E synapses and $Y = I$ for E-to-I synapses. The synaptic time constant α_i^Y in eqs. 17a-17b is given by the time constant of low-pass filtered spike trains (eq. 4). Same as with fast synaptic currents in eq. (14), the strength of the synapse between the presynaptic neuron j and the postsynaptic neuron i in eq. (18) depends on the similarity of decoding vectors of the presynaptic and postsynaptic neurons, however, here the synaptic current depends also on the matrix B that was expressed from the mixing matrix A (see eq. 8). To make slower synaptic currents consistent with Dale's law, we removed connections between neurons with different selectivity and constrained the matrix B to be positive semi-definite. This ensures that presynaptic spikes of E neurons always cause an excitatory current in the postsynaptic neurons. The postsynaptic current in the neuron i caused by a spike of the presynaptic neuron j is: $\text{PSC}_{ij}^{\text{slow } EY} = D_{ij}^{EY} \exp\left(-\alpha_i^E(t - t'_{j,E})\right)$ with $t'_{j,E}$ the spike time of the excitatory presynaptic neuron j. Note that with heterogeneous parameters α_i^Y, the duration of the PSC is heterogeneous across neurons. Contrary to fast connections that implement lateral inhibition among E neurons with similar selectivity (see eq. 14), slower E-to-E synaptic connections implement cooperation among E units with similar selectivity. E-to-E connections are important for the description of biological networks in the cortex [16].

Slower E-to-E synapses are complemented by slower E-to-I synapses (eq. 17b), where the excitatory effect of an E-to-I synapse constrains the following relation of time constants: $\lambda_I > \lambda_E$. Since λ_E

and λ_I are membrane time constants of the E and I cell type, respectively (see eq. 12), this relation constrains the membrane time constant in E neurons to be slower than in I neurons, consistent with E cell type modeling pyramidal cells while the I cell type models fast-spiking interneurons [24]. Fast-spiking (somatostatin) interneurons are a prevalent class of inhibitory neurons in cortical circuits [37]. As pyramidal neurons account for about 80 % of cortical neurons, and fast-spiking interneurons account for at least a half of inhibitory neurons in the cortex [39], our model altogether provides a description for about 90 % of cortical neurons. Note that alternative solutions for slow currents exist (see the Supplementary Material). These alternative solutions are, however, of lesser biological relevance since they either result in a network without E-to-E connections, or induce global imbalance of E and I currents in the network.

The efficient E-I network has low-rank connectivity. The rank of fast synaptic connectivity is, by definition of the connectivity matrices C (eq. 15) and D (eq. 18), equivalent or smaller than the number of features encoded by the network, M. It is natural to assume that the number of active features $s_m(t)$ is much smaller than the number of neurons in the network, $M << N^E$, which gives low-rank connectivity matrices. Low-rank connectivity forces the neural activity to live on a low-dimensional manifold [23], and the relevance of the latter for the description of the dynamics of biological neural ensembles has been strongly suggested by the data [8]. Note also that using heterogeneous and sparse decoding weights w_i^Y gives heterogeneous and sparse synaptic connectivity in case of both fast and slower synapses.

Finally, we derived a depolarizing current triggered by the spike of the local excitatory neuron, that we termed $I_i^{\text{rebound}}(t)$. In the efficient spiking network, the diagonal of the E-to-E recurrent connectivity matrix D^{EE} (eq. 17a) implements a positive "self-connection" - as the neuron spikes, it generates a local depolarizing current with slower kinetics of the low-pass filtered spike train. We write this effect as follows:

$$\dot{I}_i^{\text{rebound}}(t) = -\alpha_i^E I_i^{\text{rebound}}(t) + D_{ii}^{EE} f_i^E(t). \tag{19}$$

Since the matrix B is constrained to be positive semi-definite (see eq. 18), the current in eq. 19 is always depolarizing. After a spike, the local neuron is reset to its reset potential, which, in E neurons, is necessarily below the resting potential (see eq. 11a; the resting potential is here at 0 mV). Right after the spike, the local neuron is therefore strongly hyperpolarized, and precisely at this moment, the rebound current activates. The current $I_i^{\text{rebound}}(t)$ thus creates a rebound of the membrane potential after a strong hyperpolarization. In biology, a current with these properties is the hyperpolarization-activated cation current (h-current), a current with slower kinetics that is important in the generation of network oscillations, spontaneous firing and in controlling the excitability of cortical neurons [22, 32].

In the following, we test the network with simulations. First, we test a simplified network without recurrent E-to-E connectivity, and further on, we test the full network with E-to-E connectivity.

2.3   Simplified network without E-to-E connections

With a specific choice of parameters, the network we developed (eq. 9a-19) can be greatly simplified. In particular, we can choose the mixing matrix A in eq. (8) to be a diagonal matrix by setting the elements of the matrix B to 0, i.e., $B = (b_{mn})$; $b_{mn} = 0 \; \forall m, n = 1, \ldots, M$. This implies that input features are not mixed and the transformation between the input features $s(t)$ and the sensory signal $x(t)$ is simplifies to a leaky integration:

$$\dot{x}(t) = -\lambda_E x(t) + s(t). \tag{20}$$

Setting the matrix B to zero sets the matrices of slower synaptic interactions D^{EE} and D^{IE} to zero (see eq. 18), making the network devoid of E-to-E (eq.17a) and slower E-to-I (eq.17b) synaptic currents, as well as of the rebound current (eq. 19). We can further simplify the network by considering the special case where the time constants of the population and the single neuron read-out are equal, $(\alpha_i^Y)^{-1} = (\lambda_Y)^{-1} \forall i; Y \in \{E, I\}$, which sets the local currents in eq.(16) to zero. We get a simplified E-I network that only depends on the leak current, the feedforward current and on fast synaptic interactions:

$$C_m \dot{V}_i^E(t) = I_i^{\text{leak } E}(t) + I_i^{\text{ff}}(t) + I_i^{EI}(t), \tag{21a}$$

$$C_m \dot{V}_i^I(t) = I_i^{\text{leak } I}(t) + I_i^{IE}(t) + I_i^{II}(t). \tag{21b}$$

244 Note in particular that in the simplified model in eq. (21), E neurons are not recurrently connected
245 (Figure 1A).

246 To simulate the simplified network model, we have to determine decoding weights w_{mi}^Y, since
247 these are free parameters. We use unstructured decoding weights and draw them from the normal
248 distribution with zero mean and standard deviation σ_w^Y, $w_{mi}^Y \sim \mathcal{N}(0, \sigma_w^Y)$, with $\sigma_w^E = 1$ and the ratio
249 $\sigma_w^I : \sigma_w^E = 3 : 1$. We chose decoding weights of the I cell type to be stronger than in the E cell
250 type, but the number of I neurons is chosen to be smaller then the number of E neurons. We use
251 the biologically plausible ratio $N^E : N^I = 4 : 1$. Decoding weights then determine fast synaptic
252 currents $I_i^{EI}(t)$, $I_i^{II}(t)$ and $I_i^{IE}(t)$ through eq. 14-15.

Figure 1: (A) Schema of the simplified E-I network. E cells (gray) and I cells (magenta) with similar
selectivity are connected with fast synapses C^{IE}, C^{II} and C^{EI}. E neurons receive a weighted sum
of the external stimulus $s(t)$. Linear population read-out of the spiking activity of E and I neurons
forms an estimate $\hat{x}_E(t)$ and $\hat{x}_I(t)$, respectively. (B) The stimulus $s_1(t)$ (top), the spike trains of E
(black) and I (magenta) neurons (middle), and the population firing rates (bottom). (C) Same as in
(B), but distinguishing neurons with positive and negative decoding weight for feature 1. Parameters
for B and C: $M = 3$, $N^E = 400$, $N^E : N^I = 4 : 1$, $\lambda_E^{-1} = \lambda_I^{-1} = (\alpha_i^E)^{-1} = (\alpha_i^I)^{-1} = 10$ ms $\forall i$,
$b_{mn} = 0$ $\forall m, n = 1, \ldots, M$, $\mu_E = \mu_I = 6$, $\sigma_i^E = \sigma_i^I = 0.167$ $\forall i$, $\sigma_w^E = 1$, $\sigma_w^I : \sigma_w^E = 3 : 1$,
$dt = 0.02$ ms.

253 As we stimulate the simplified network with a step input in one of the input features, the network
254 responds with asynchronous spiking of neurons that are aligned to the active feature (Figure 1B-
255 C). The feedforward current to neuron i depends on the alignment of the input $s(t)$ with neuron's
256 decoding vector w_i^E (see eq. 13). When a single feature is activated, e.g. $s_n(t) \neq 0$, a positive input,
257 $s_n(t) > 0$, drives neurons with positive decoding weight for the $n-$th feature (i.e., neurons with
258 $w_{ni}^E > 0$), while a negative input, $s_n(t) < 0$, drives neurons with negative decoding weights (neurons
259 with $w_{ni}^E < 0$). If several features are active simultaneously, the feedforward current to E neurons is
260 given by the mixture of features.

261 Interestingly, the feature selectivity of E neurons is carried over to the I neurons (Figure 1C). Inhibitory
262 neurons are driven by the E-to-I synaptic current $I_i^{IE}(t)$, and the strength of E-to-I connections C^{IE}
263 is proportional to the similarity of decoding vectors of E and I neurons (see eq. 15 with $Y = I$ and
264 $Z = E$). As a consequence, the selectivity to the input feature is carried over to I neurons, even
265 though I neurons do not receive the feedforward current. Finally, we also note that the simplified
266 network in eq. 21 maintains a stable firing rate during the presentation of the stimulus and that it's
267 activity is driven purely by the external stimulus (Figure 1B-C).

268 ## 2.4 Network with E-to-E connections

269 In the following, we simulate the full E-I network with adaptation current. In amount to the fast
270 E-to-I, I-to-I and I-to-E synaptic connections, the full network has slower E-to-E and E-to-I synapses
271 (Figure 2A). Moreover, we set the membrane time constants of E and I cell type to biologically
272 plausible values, with $\lambda_E^{-1} = 10$ ms and $\lambda_I^{-1} = 5$ ms, as reported for time constants of pyramidal
273 neurons and inhibitory interneurons [37], respectively. In addition to synaptic currents, E and I
274 neurons also have spike-triggered adaptation current. We set the time constant of the population
275 read-out to be shorter than the time constant of the single neuron read-out, which, according to
276 eq. (16), gives spike-triggered adaptation in E and I neurons. In particular, we chose the time constant
277 of the single neuron read-out in the E cell type to be $(\alpha_i^E)^{-1} = 20$ ms $\forall i$, which is twice as long as

Figure 2: (A) Schema of the full E-I network. In addition to fast synaptic connectivity, there are slower E-to-E and E-to-I synapses (green). (B) Top: The stimulus in the first feature $s_1(t)$. The remaining features are inactive. Middle: The spike trains of aligned E and I neurons (black and magenta, respectively), and of misaligned E and I neurons (blue and red, respectively). Bottom: Neuron-average firing rate of aligned and misaligned E and I neurons with the same color code as in the middle plot. (C) Same as in (B) but showing a different simulation trial, with identical parameters as in (B). Parameters for B and C: $\lambda_E^{-1} = 10$ ms, $\lambda_I^{-1} = 5$ ms, $(\alpha_i^E)^{-1} = 20$ ms $\forall i$, $(\alpha_i^I)^{-1} = 10$ ms $\forall i$, $B = a\boldsymbol{b_1}^\intercal\boldsymbol{b_1}$ with $a = 0.035$ and $\boldsymbol{b_1} = [0.5, 0, 0.3]^\intercal$, $\mu_E = \mu_I = 15$, $\sigma_i^E = \sigma_i^I = 0.25$ $\forall i$. Other parameters as in Figure 1.

the time constant of the population read out ($\lambda_E^{-1} = 10$ ms). In the I cell type, the time constant of the single neuron read-out is also twice as long as the time constant of the population read-out, with $(\alpha_i^I)^{-1} = 10$ ms $\forall i$ (while $\lambda_I^{-1} = 5$ ms).

In contrast to the simplified E-I network illustrated in Figure 1, the full network (eq. 9a-9b) shows a more complex response where the feedforward drive interacts with self-generated network activity and with adaptation. The response of the full network can go beyond the offset of the stimulus and can by far outlast the external stimulation (Figure 2B-C), which cannot happen in the feedforward-driven network without E-to-E connections in eq. 21). Interestingly, the length of the response of the full network is highly variable even with the same set of parameters. In Figure 2B and C, we plotted two realizations of the network response to a step stimulus in a single input feature. Two realization of the same network (identical parameters) demonstrate the variable length of the network response from one trial to another.

The response of the full network critically depends on the strength and the structure of recurrent excitatory (E-to-E) connections. The strength of the synapse between interconnected excitatory neurons i and j depends on the similarity of decoding vectors $\boldsymbol{w}_i^E$ and $\boldsymbol{w}_j^E$ (eq. 18), similarly as with fast connections (eq. 15). Besides the similarity of decoding vectors, the strength and the structure of E-to-E connections depends on the square matrix $B = (b_{mn}); m, n = 1, \ldots, M$. Following the eq. 18, the matrix B has to be positive semi-definite to ensure that the network obeys Dale's law. Positive semi-definiteness constrains the matrix B to be symmetric and to have non-negative eigenvalues. To ensure these properties, we write the matrix B as follows:

$$B = a\Gamma\Gamma^\intercal, \qquad \Gamma = [\boldsymbol{b_1}, \ldots, \boldsymbol{b_{M'}}] \tag{22}$$

with $a > 0$ a positive constant influencing the strength of E-to-E connections and $\boldsymbol{b_1}, \ldots, \boldsymbol{b_{M'}}$, with $M' \leq M$, a set of linearly independent column vectors, $\boldsymbol{b_n} = [b_{n1}, \ldots, b_{nM}]^\intercal, n = 1, \ldots, M'$. The matrix Γ determines the rank and the structure of the matrix B (see eq 22). In the simplest case, Γ is given by a single column vector, $\Gamma = \boldsymbol{b_1}$, which sets the rank of the matrix B to rank$(B) = 1$. In general, M' column vectors set the rank of B to rank$(B) = M'$. Since $D^{EE} = W_E^\intercal B W_E$ (see eq. 18), the rank of the matrix B is also the rank of the recurrent connectivity matrix D^{EE}. Same follows for the E-to-I matrix of synaptic connections D^{IE}.

If the rank of the E-to-E connectivity matrix is rank$(D^{EE}) = 1$, and Γ is thus given by a single column vector $\boldsymbol{b_1}$, only aligned neurons respond to the stimulus (following the definition of aligned in the section 2.3; Figure 2B-C). With rank of the E-to-E connectivity matrix bigger than 1, however, also misaligned neurons respond to the stimulus (Figure 3A-B). The length of network's response depends on the strength of E-to-E synaptic connectivity, and with sufficiently strong E-to-E connections, the network maintains sustained activity (Figure 3B). Finally, in the absence of external drive, such a

311 network responds with Up and Down states [35] that are triggered by the noise and amplified by
312 recurrent excitatory synaptic activity (Figure 3C).

Figure 3: (A) Same as in Figure 2B, but using E-to-E connectivity matrix of rank equivalent to
the number of input features, $\text{rank}(D^{EE}) = M = 3$. To construct the matrix $B = a\Gamma\Gamma^\intercal$, we use
the following column vectors: $\boldsymbol{b_1} = [0.4, 0.1, 0.1]^\intercal$, $\boldsymbol{b_2} = [0.1, 0.4, 0.1]^\intercal$, $\boldsymbol{b_3} = [0.1, 0.1, -0.4]^\intercal$.
Other parameters as in Figure 2B. (B) As in (A), but increasing the strength of E-to-E connectivity;
$a = 0.04$. (C) Same as in (B), but without the external stimulus, $s_m(t) = 0 \ \forall t$, and with increased
noise; $\sigma_i^E = \sigma_i^I = 0.66 \ \forall i$.

3   Discussion

314 We developed an E-I spiking network that optimizes information coding. The optimization was
315 based on minimizing two simple loss functions with a quadratic estimation error and a quadratic
316 regularizer. Our derivations yielded, as optimal solution, a generalized LIF model, where all the
317 membrane currents are highly relevant for the description of the dynamics of cortical neurons [11].
318 Moreover, the optimal solution is a network with low-rank, structured connectivity [36, 16, 18]
319 where fast synapses between E and I neurons implement competition between neurons with similar
320 decoding selectivity and slower synapses implement cooperation. With heterogeneous decoding
321 weights, all currents with the exception of leak currents are heterogeneous across neurons, increasing
322 the biological plausibility of the model.

323 Generalized LIF model has been shown to provide a good fit to the spiking dynamics of biological
324 networks [10]. A simulation of a generalized LIF network with fitted parameters reproduced up
325 to around 90 % of spike times of a biological network recorded *in vivo* as the biological and the
326 simulated networks received an identical input current [12]. This can be considered an excellent fit,
327 seen various sources of noise that influence a particular realization of a biological network [7].

328 An important advantage of the present computational framework over previously proposed generalized
329 LIF models is the access to a functional interpretation of network parameters. In general, a change
330 in a network parameter can have a strong influence on network's dynamics. Besides characterizing
331 the effect on neural dynamics, it is insightful to also have the interpretation of the role of a specific
332 parameter on the functional/computational level. In the present setting, parameters of the spiking
333 network are directly related to the variables minimized in the loss function, which allows to connect
334 their effect on dynamics with their functional role.

335 Beyond having the form of a generalized LIF model, the efficient spiking network presented here
336 also describes a specific computation that is built into the E-to-E synaptic connectivity. In the present
337 work, we gave a brief, qualitative and non-exhaustive overview of the types of response of the network
338 to a step stimulus in a single feature dimension. Our analysis showed the diversity of response types
339 depending on the structure and strength of recurrent excitatory connections. Future work could dig
340 deeper into how how a particular computation, imposed by the mixing matrix A, shapes E-to-E
341 connectivity and, with that, the response of the network. Moreover, future work could perform further
342 analysis of the role of network parameters for coding and dynamics, and establish optimal coding
343 regimes with performance measures, for example by comparing the signal with the estimates, or by
344 using information-theoretic measures [3].

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