Transfer Learning Across Datasets with Different Input Dimensions: An Algorithm and Analysis for the Linear Regression Case

Abstract

With the development of new sensors and monitoring devices, more sources of data become available to be used as inputs for machine learning models. These can on the one hand help to improve the accuracy of a model. On the other hand, combining these new inputs with historical data remains a challenge that has not yet been studied in enough detail. In this work, we propose a transfer learning algorithm that combines the new and historical data with different input dimensions, which is especially beneficial when the new data is scarce. We focus the approach on the linear regression case, which allows us to conduct a rigorous theoretical study on the benefits of the approach. Our approach achieves state-of-the-art performance on several real-life datasets, outperforming other linear transfer learning algorithms and performing comparably to non-linear ones. In addition, we prove that our approach is robust against negative transfer learning assuming that the new inputs are normally distributed, and confirm its robustness empirically also on real-world data distributions.

1 Introduction

The constant evolution of sensor technology and measuring equipment brings ever more data sources that can be employed by machine learning practitioners to build better predictive models. In the healthcare domain, for example, new ICT equipment is installed and starts generating new sensory data that helps doctors to make better diagnostics (Sheng & Ling, 2006). Similarly, in the predictive maintenance domain, new sensors are developed and installed to help monitoring the state of industrial equipment. In both cases, it is desirable to update the predictive model or to train a new one so that it can make use of the new inputs. However, the data collection can be expensive and time-consuming, taking a long time before it is feasible to train a new model. This can be seen as a transfer learning problem where there are two datasets: the historical data with plenty of samples but without the new input features and the newly collected data with fewer samples, but with all available input features. The goal then is to use the historical data as the source dataset to improve the prediction accuracy using all inputs, which are observed only in the target dataset. We refer to this setup as "incremental input transfer learning".

Research in transfer learning and domain adaptation has put forward methods for learning a target task with limited data available by using data from other similar tasks referred to as source tasks. For example, recent transfer learning works (WEI et al., 2018) yield state-of-the-art accuracy on classifying images from a target domain given only a small portion of target data. These works have considered mainly two variations of this setting: transfer across different tasks and transfer across different input domains (Pan & Yang, 2010). For the latter case, most research works assume that the inputs have the same dimension and come from different distributions, exploiting some semantic similarity between the domains (Chen et al., 2021; 2015; Obst et al., 2021; Mousavi Kalan et al., 2020; Zhuang et al., 2021). Although these works assume arbitrary distributions for source and target domains, it is non-trivial to show that their results generalize when the input dimensions are different. Other works use mapping functions (Yang et al., 2016; Moon & Carbonell, 2017; He et al., 2020; Yan et al., 2018; Wei et al., 2019) to cast the data into a new domain where the

source and target data are compatible, but we argue that for this kind of approach to work it requires some exploitable relationship between historical and new features, whereas our approach works when there is no such relationship.

In this paper, we study the incremental input problem theoretically in its linear regression version. We summarize our contributions in the following items:

- We provide an efficient and easy to implement transfer learning approach for this problem which is especially helpful when the new input data is scarce;

- We show through rigorous theoretical study that the approach is robust against negative transfer learning, regardless of the amount of source and target samples, and we prove an upper bound for its generalization error;

- We confirm empirically the robustness of our approach using real-life data and show that it outperforms other linear mapping based transfer learning approaches, and performs on par with more complex state-of-the-art non-linear approaches.

2 Related Work

Transfer Learning: Studies in transfer learning seek to learn a target task with limited data by using large amounts of data from source datasets with similar labels or input features (Pan & Yang, 2010). In the linear regression case, Obst et al. (2021) propose the notion of transfer gain and a statistical test to tell when using a source dataset to pre-train a model is better than training a model from scratch. They assume that the model should be fine-tuned by using gradient descent on the target data, but often this approach is less efficient than the least-squares method since it requires carefully selecting the step size and number of iterations, and can lead to sub-optimal solutions. Chen et al. (2015) present a linear regression method that combines two datasets: one is small and unbiased, and the other is large and biased. They study in detail the conditions when their approach is beneficial as a function of the amount of bias in the large dataset. Other works focus on the theoretical properties of transfer learning: Mousavi Kalan et al. (2020) show the minimax bounds for transfer learning based on a notion of true distributions where the source and target datasets are sampled from; and Hanneke & Kpotufe (2019) propose a new discrepancy metric between source and target data and prove the minimax bounds for learning a classifier according to their metric. Their setting differs from ours mainly because we assume that one or more variables are not observed in the large dataset, while they assume that all variables are present in both datasets.

Heterogeneous Transfer Learning: This branch of transfer learning concerns the problem where the inputs in the source and the target domains differ in feature dimensionality (Zhuang et al., 2021). Here, the main focus of existing approaches is on learning a feature mapping from the source and target datasets into a homogeneous feature space where all data can be combined to train the final model. They split in supervised (Yan et al., 2018; Moon & Carbonell, 2017) and unsupervised (Yang et al., 2016; He et al., 2020; Wei et al., 2019).

In the supervised case, Yan et al. (2018) uses class labels to improve the distribution alignment of the source and target data in the new feature space. On top of learning the feature mapping, Moon & Carbonell (2017) also uses an attention mechanism to weight the source instances based based on their corresponding classification accuracy in a joint label space. We do not compare to these methods since they require classification labels, and we focus on regression tasks.

In the unsupervised case, some heterogeneous transfer learning approaches rely on instance-correspondence (IC) between pairs of source and target data to learn the feature mapping (Yang et al., 2016; He et al., 2020). For example, for text sentiment classification tasks where source and target data are in different languages, a document in the target language corresponds to its translation in the source language (Yang et al., 2016). However, this kind of data pairs do not exist in many domains (i.e. medical records or predictive maintenance data), rendering IC approaches unfeasible in those cases.

Another usupervised approach by Wei et al. (2019) assumes a common subset of features among source and target data and uses it to estimate the value of the missing target-specific features. Since this approach is unsupervised, it can be used for the linear regression version of the incremental input problem, and therefore we compare with it in our experiments in the later sections.

Incremental attribute learning: The problem of learning a model when the number of inputs is changing has been studied previously by Guan & Li (2001). They propose an algorithm to automatically update a neural network when new inputs are discovered. However, as their work's main focus is to propose a new algorithm and evaluate it empirically, there is no study about its theoretical properties. In addition, they assume sufficient data to train a neural network from scratch using the new features, which may, in many cases, mean that the historical data is no longer necessary.

Also similar to incremental learning, Hou et al. (2017); Zhang et al. (2020) study the problem of online learning where the data comes in streams and features are added and removed over time. Their setting assumes that only one data point is observed at each time and while the previously streamed data are lost, making their approach significantly less applicable to our transfer learning problem.

Missing data: Another way of approaching the incremental learning problem is by treating the new features as missing in the source dataset and solving it by using missing data techniques, widely documented by Little & Rubin (2019). The most commonly used approaches in this domain, however, are designed for when the proportion of missing data is small, while in this paper we focus on the case where the vast majority of data points have the same missing features.

3   Defining a linear model for the source and the target datasets

We are concerned with the problem of learning a model based on two datasets: the historical data and the newly collected data containing extra features. We will refer to the first one as the source dataset and to the second one as the target dataset since we want to tackle this problem using a transfer learning approach. We choose linear regression for this study because it allows us to derive closed-form solutions that are easier to inspect and gain insights into the nature of the problem. The labels in both datasets represent the same linear regression task and follow the same prior distribution. In this section, want to give a formal definition of these datasets and their conditional distributions assuming the context of linear regression. These definitions will be used throughout the remainder of the paper.

We define the target dataset as $(x_T, \boldsymbol{Y_T})$, where $x_T \in \mathbb{R}^{n_T \times d_T}$ is a full rank design matrix containing n_T independent observations of d_T input features and $\boldsymbol{Y_T} \in \mathbb{R}^{n_T}$ is a random vector containing the respective labels. They are related by the linear model $\boldsymbol{Y_T} = x_T \theta + \boldsymbol{w_T}$, where θ is the d_T-dimensional parameter vector describing the linear relationship between inputs and labels, and $\boldsymbol{w_T} \sim \mathcal{N}(\mathbf{0}_{n_T}, \sigma^2 I_{n_T})$ is additive Gaussian noise. Our goal is to learn the parameter vector θ. In addition, we define the source dataset as $(x_S, \boldsymbol{Y_S})$, where $x_S \in \mathbb{R}^{n_S \times d_S}$ is a full rank matrix containing n_S observations of d_S input features $(d_S < d_T)$ and $\boldsymbol{Y_S} \in \mathbb{R}^{n_S}$ represents the random vector of the labels. For this dataset, we assume that the relationship between the labels and inputs is $\boldsymbol{Y_S} = x_S \theta' + \boldsymbol{X''} \theta'' + \boldsymbol{w_S}$, where θ' and θ'' correspond respectively to the first d_S and last $d_T - d_S$ components of θ and $\boldsymbol{X''}$ is a $n_S \times (d_T - d_S)$ random matrix with independent entries such that $\boldsymbol{X''_{ij}} \sim \mathcal{N}(0, 1)$. Again we assume additive Gaussian noise $w_S \sim N(0, \sigma^2 I_{n_S})$, independent of w_T. We choose these assumptions to emulate the idea that in the source dataset we can observe only part of the features available in the target dataset (d_S out of d_T), and these features should have the same influence on the label for both datasets, represented by θ'. The unobserved features are then replaced by random values so their influence on the label can also be taken into account by the model. In the later sections, we show empirically that the assumption about $\boldsymbol{X''}$ can be relaxed to other distributions. By simple probability manipulations we can derive the distribution of the source labels $\boldsymbol{Y_S}$ as:

$$\boldsymbol{Y_S} \sim \mathcal{N}(x_S \theta', (\sigma^2 + \|\theta''\|^2) I_{n_S}) \tag{1}$$

A first insight that we can gain from this formalization is that, for the source dataset, the unobserved features $\boldsymbol{X''}$ add up with the noise $\boldsymbol{w_S}$ of the source label, increasing its variance by $\|\theta''\|^2$. Based on this insight, we will refer to the noise variance of the source labels as $\sigma_S^2 = \sigma^2 + \|\theta''\|^2$.

Basic estimator: As we want to measure the performance improvement from using the source dataset, we select a model which uses only the target data as a baseline. We select the ordinary least-squares (OLS) estimator, which is computed by minimizing the residual sum of squares of the target data: $\mathcal{R}_T(\theta) = \|\boldsymbol{Y_T} - x_T\theta\|^2$; therefore, it is defined as $\hat{\theta}_T = (x_T^\top x_T)^{-1} x_T^\top \boldsymbol{Y_T}$. We will also refer to it as the *basic estimator*. We choose the OLS as a baseline because it is the maximum likelihood estimator of θ using $(x_T, \boldsymbol{Y_T})$ and is widely used to solve linear regression problems. Two known characteristics of the OLS estimator are that it is unbiased: $\mathbb{E}[\hat{\theta}_T] = \theta$; and its variance has a simple analytical form: $\mathrm{Var}(\hat{\theta}_T) = \sigma^2 (x_T^\top x_T)^{-1}$. These are important because they permit us to make a variance comparison with the transfer learning approach that we introduce in the following section.

At this point, we have formally defined the source and target datasets and their distributions, as well as a baseline model. With these definitions, we can now introduce a transfer learning approach for the incremental input problem.

4   Data-pooling estimator

Based on the previously defined source and target datasets, we want to define a transfer learning approach that combines both to produce a better model than the basic estimator. We do so by defining a loss that is a function of both datasets and deriving its solution which leads to our data-pooling estimator. We also study some properties of this solution and link it to the maximum likelihood approach, which leads to an efficient way of estimating the necessary hyperparameters. In the end, we put all these findings together into a transfer learning algorithm for the incremental input setting.

4.1   The data-pooling loss

A common transfer learning approach is to learn by minimizing the convex sum of errors in both datasets (Ben-David et al., 2010). In the linear regression case, this approach has been referred to as data-pooling (Chen et al., 2015; Obst et al., 2021). We define our data-pooling loss $\mathcal{R}_\alpha(\theta)$ as the weighted sum of the losses over the source and the target datasets (respectively $\mathcal{R}_S$ and $\mathcal{R}_T$), where $\alpha = (\alpha_S, \alpha_T)$ is the vector of positive weights:

$$\mathcal{R}_\alpha(\theta) = \alpha_S \mathcal{R}_S(\theta) + \alpha_T \mathcal{R}_T(\theta) \tag{2}$$

Intuitively, when $\alpha_T \gg \alpha_S$, the error in the target dataset is scaled by a factor larger than the error in the source dataset and the solution obtained by optimizing $\mathcal{R}_\alpha$ will be closer to the basic estimator. On the other hand, when $\alpha_T \ll \alpha_S$, then $\mathcal{R}_S$ will dominate the loss, and the optimal solution will distantiate from the basic estimator.

In the incremental input case, we need to make sure that the parameters related to the new inputs will not influence the error calculated on the source dataset. To achieve that, we define $\mathcal{R}_S(\theta) = \|\boldsymbol{Y_S} - x_S\mathbb{I}^\top\theta\|^2$, where $\mathbb{I}$ describes a $d_T \times d_S$ matrix such that $\mathbb{I}_{ii} = 1$ and $\mathbb{I}_{ij} = 0$ when $i \neq j$. In practice, $x_S\mathbb{I}^\top$ can be interpreted as filling up the missing dimensions of x_S with zeros. By replacing the definitions of $\mathcal{R}_S$ and $\mathcal{R}_T$ in Equation 2 we obtain:

$$\mathcal{R}_\alpha(\theta) = \alpha_S \|\boldsymbol{Y_S} - x_S\mathbb{I}^\top\theta\|^2 + \alpha_T \|\boldsymbol{Y_T} - x_T\theta\|^2 \tag{3}$$

Proposition 4.1 *Given a source and a target dataset as defined in Section 3, the data-pooling loss $\mathcal{R}_\alpha(\theta)$ is convex for any choice of $\alpha_S, \alpha_T \in \mathbb{R}^+$. Therefore it has a unique minimizing solution which is defined by:*

$$\hat{\theta}_\alpha = (\alpha_S \mathbb{I} x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T)^{-1} (\alpha_S \mathbb{I} x_S^\top \boldsymbol{Y_S} + \alpha_T x_T^\top \boldsymbol{Y_T}) \tag{4}$$

The result of proposition 4.1 (proved in the supplemental material) gives a direct form of computing the data-pooling estimator $\hat{\theta}_\alpha$ and an analytical formula which can also be used for further analysis of the method. Based on it, and what is known about the distributions of $\boldsymbol{Y_T}$ and $\boldsymbol{Y_S}$, we are able to derive closed forms of the expected value and the variance of $\hat{\theta}_\alpha$.

Proposition 4.2 *The data-pooling estimator is an unbiased estimator of θ (proof in the supplemental material). Its expectation and variance are:*

$$\mathbb{E}[\hat{\theta}_\alpha] = \theta \tag{5}$$

$$Var(\hat{\theta}_\alpha) = M^{-1}(\alpha_S^2\sigma_S^2\mathbb{I}\Sigma_S\mathbb{I}^\top + \alpha_T^2\sigma^2\Sigma_T)M^{-1} \tag{6}$$

where $\Sigma_S = x_S^\top x_S$, $\Sigma_T = x_T^\top x_T$ and $M = \alpha_S\mathbb{I}\Sigma_S\mathbb{I}^\top + \alpha_T\Sigma_T$.

The fact that $\hat{\theta}_\alpha$ is unbiased guarantees that it converges to the real parameters θ, regardless of the choice of α. Its variance, however, is influenced by α, so we are interested in selecting the hyperparameter α in a way that the variance is minimal. The relationship between α and $\mathrm{Var}(\hat{\theta}_\alpha)$ is complex, as Equation 6 shows, so choosing it is not trivial.

4.2 The relationship of data-pooling and maximum likelihood

A natural way of estimating θ is by maximizing the likelihood of the source and target labels and observations given that we know their probability distributions and also the distribution of the unobserved features $\boldsymbol{X''}$, By looking at the negative log-likelihood function of the labels $\boldsymbol{Y_S}$ and $\boldsymbol{Y_T}$ given the observations x_T and x_S, we arrive at the following equation:

$$\mathcal{L} = \frac{1}{2\sigma_S^2}\|\boldsymbol{Y_S} - x_S\theta'\|^2 + \frac{1}{2\sigma^2}\|\boldsymbol{Y_T} - x_T\theta\|^2 + \frac{n_S}{2}\log(\sigma_S^2) + \frac{n_S + n_T}{2}\log(2\pi) + \frac{n_T}{2}\log(\sigma^2) \tag{7}$$

Finding the maximum likelihood estimator (MLE) of θ by minimizing the equation above is a complex non-linear problem. We observe that if we take the data-pooling loss $\mathcal{R}_\alpha$ with $\alpha_T = \frac{1}{\sigma^2}$ and $\alpha_S = \frac{1}{\sigma_S^2}$, then we can rewrite Equation 7 as:

$$\mathcal{L} = \frac{1}{2}\mathcal{R}_\alpha(\theta) + \frac{n_S}{2}\log(\sigma_S^2) + \frac{n_S + n_T}{2}\log(2\pi) + \frac{n_T}{2}\log(\sigma^2) \tag{8}$$

This means that, in this case, the data-pooling approach is a reasonable way to approximate the MLE of θ by minimizing a simpler criterion. It suggests that $\alpha_T = \frac{1}{\sigma^2}$ and $\alpha_S = \frac{1}{\sigma_S^2}$ might be an optimal choice for the hyperparameter α.

4.3 The data-pooling algorithm

From a practical point of view, the data-pooling estimator cannot be computed directly since it depends on variables that in reality are unknown, namely σ_S^2 and σ^2. Nevertheless, in order to apply it in practice, these variables can be estimated separately as $\hat{\sigma}_S^2 = \|y_S - x_S\hat{\theta}_S\|^2/(n_S - d_S)$ and $\hat{\sigma}^2 = \|y_T - x_T\hat{\theta}_T\|^2/(n_T - d_T)$. Another practical impairment for the result above is that it relies on the assumption that the new features follow a normal distribution with zero mean ($\mathbb{E}[X''] = 0$). This is especially important for the data-pooling loss in Equation 3, where we fill up the lacking observations in the source dataset with zeros ($x_S\mathbb{I}^\top$). We approach this issue by shifting the observations of the new features in the target data by their estimated mean. It is important to notice that by using this trick, we are also changing the resulting estimate of the bias θ_0. It means that, after computing the data-pooling estimator, to use it for predictions on new data, it is necessary to apply the same shift to that data. To sum up all these steps, we describe the algorithm to compute $\hat{\theta}_\alpha$ from the observations of source and target data in Algorithm 1.

In short, the data-pooling approach is a simple and computationally cheap way of approximating the maximum likelihood estimator of θ by combining historical data and new observations. In the following section, we want to study the benefit of using the source dataset by comparing our approach to the basic estimator.

5 Transfer gain of data-pooling

The transfer gain is a measure defined in (Obst et al., 2021) to assess whether a transfer learning model which uses both the target and the source datasets performs better than the basic estimator which uses only

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Algorithm 1 Data-pooling estimator

Input: source dataset (x_S, y_S), target dataset (x_T, y_T)
Initialization: $\bar{x}_T = \mathbf{0}_{d_T}$
$\bar{x}_{jT} \leftarrow \frac{1}{n_T} \sum_{i=1}^{n_T} x_{ijT}$ for $j > d_S$.
$x_{iT} \leftarrow x_{iT} - \bar{x}_T$, for $i \in [1, ..., n_T]$.
$\hat{\theta}_T \leftarrow (x_T^\top x_T)^{-1} x_T^\top y_T$.
$\hat{\theta}_S \leftarrow (x_S^\top x_S)^{-1} x_S^\top y_S$.
$\alpha_S \leftarrow (n_S - d_S)/\|y_S - x_S \hat{\theta}_S\|^2$.
$\alpha_T \leftarrow (n_T - d_T)/\|y_T - x_T \hat{\theta}_T\|^2$.
Compute $\hat{\theta}_\alpha$ with Equation 4.

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the target dataset. It is measured as the difference between the generalization error of the basic estimator and that of the transfer learning approach based on a new unseen data point from the target distribution.

Suppose we get a new row vector x containing d_T features. According to the definition of the target data, the corresponding label Y is distributed as $Y = x\theta + w$, where $w \sim \mathcal{N}(0, \sigma^2)$ is independent from everything else. If we have an estimator $\hat{\theta}$ for θ then we can predict the new label as $x\hat{\theta}$. The generalization error is then given by $\mathbb{E}[(Y - x\hat{\theta})^2]$. In this work, we define the transfer gain in terms of the data-pooling estimator with weight α as:

$$\mathcal{G}(x) = \mathbb{E}[(Y - x\hat{\theta}_T)^2] - \mathbb{E}[(Y - x\hat{\theta}_\alpha)^2] \tag{9}$$

Intuitively, a positive transfer gain indicates that using the source dataset improves the predictions in new unseen data from the target distribution. If it is negative, then it means that either the source data is not helpful or that the transfer learning approach is sub-optimal.

Proposition 5.1 *Since both $\hat{\theta}_T$ and $\hat{\theta}_\alpha$ are unbiased estimators of θ, then the transfer gain can be rewritten in terms of the difference of their variances (proof in supplemental material):*

$$\mathcal{G}(x) = x(\mathit{Var}(\hat{\theta}_T) - \mathit{Var}(\hat{\theta}_\alpha))x^\top \tag{10}$$

Furthermore, by replacing the variances of $\hat{\theta}_T$ and $\hat{\theta}_\alpha$ in equation equation 10, it becomes:

$$\mathcal{G}(x) = x[\sigma^2 \Sigma_T^{-1} - M^{-1}(\sigma_S^2 \alpha_S^2 \mathbb{I}\Sigma_S \mathbb{I}^\top + \sigma^2 \alpha_T^2 \Sigma_T)M^{-1}]x^\top \tag{11}$$

The transfer gain formula in Equation 10 ties together the variances of $\hat{\theta}_\alpha$ and $\hat{\theta}_T$ in a way that if the variance of $\hat{\theta}_\alpha$ is smaller than that of $\hat{\theta}_T$, then the gain is strictly positive for any non-zero input vector x. It refers back to the problem of selecting α by adding a new objective: maximizing the transfer gain or at least making it positive. On top of that, Equation 11 expresses analytically this objective and can be used to study the signal of the gain.

We observe that by selecting $\alpha_S = \frac{1}{\sigma_S^2}$ and $\alpha_T = \frac{1}{\sigma^2}$ as mentioned in Section 4.2, the expression for the variance of $\hat{\theta}_\alpha$ simplifies greatly, becoming an updated version of $\mathrm{Var}(\hat{\theta}_T)$. Based on this insight, we use the Woodbury's identity (Hager, 1989) to show that $\mathrm{Var}(\hat{\theta}_T) - \mathrm{Var}(\hat{\theta}_\alpha)$ is a positive semi-definite matrix (complete proof in the supplementary material). This results in the following theorem:

Theorem 5.2 *Given any target dataset $(x_T, \mathbf{Y_T})$ and source dataset $(x_S, \mathbf{Y_S})$ as defined in Section 3, if we choose $\alpha_S = \frac{1}{\sigma_S^2}$ and $\alpha_T = \frac{1}{\sigma^2}$ then the transfer gain $\mathcal{G}(x)$ is non-negative for any given $x \in \mathbb{R}^{d_T}$. Therefore the generalization error of $\hat{\theta}_\alpha$ is upper-bounded by that of $\hat{\theta}_T$:*

$$\mathbb{E}[(Y - x\hat{\theta}_\alpha)^2] \leq \mathbb{E}[(Y - x\hat{\theta}_T)^2] \tag{12}$$

Theorem 5.2 leads to theoretical implications about the linear version of the incremental input learning problem and the data-pooling estimator. It says that by selecting the weights $\alpha_S = \frac{1}{\sigma_S^2}$ and $\alpha_T = \frac{1}{\sigma^2}$ the

data-pooling estimator will be at least as good as the basic estimator. In other words, negative transfer is unlikely if we use data-pooling, so $\hat{\theta}_\alpha$ is a robust approach to combine the source and target datasets. Furthermore, this is true regardless of the amount of source and target samples, the number of extra features, or the value of their parameter θ''.

It is even likely that using the source dataset via the data-pooling approach should give a positive gain. If we assume, for simplicity, the hypothetical case where the design matrices are orthogonal, so $\Sigma_S = I_{d_S}$ and $\Sigma_T = I_{d_T}$, then the variance of the data-pooling estimator becomes a diagonal matrix:

$$\text{Var}(\hat{\theta}_\alpha)_{ii} = \begin{cases} \frac{\sigma^2 \sigma_S^2}{\sigma^2 + \sigma_S^2}, & i \leq d_S \\ \sigma^2, & i > d_S \end{cases}$$

then it is straightforward to see that $\text{Var}(\hat{\theta}_\alpha)_{ii} \leq \text{Var}(\hat{\theta}_T)_{ii}$ and therefore $\mathcal{G}(x) \geq 0$. On top of that, if we assume that our new observation x is such that $x_i \neq 0, i \leq d_S$, then the transfer gain is strictly positive. This means that if any of the features observable in the historical data are never zero, then the generalization error of $\hat{\theta}_\alpha$ is strictly lower than that of $\hat{\theta}_T$.

Theorem 5.2 could even generalize to a more complex setting where there is an arbitrary number of features that are irregularly observed. It can be done by defining multiple source datasets $(x_{S_i}, \boldsymbol{Y_{S_i}})$ where each one contains complete observations of a subset of these features, and extending the loss in Equation 3 by adding an extra term $\alpha_{S_i} \mathcal{R}_{S_i}$ for each dataset. Again, all the features with missing observations would have to be mean-shifted and the weights would be computed as $\alpha_{S_i} = \frac{1}{\sigma_{S_i}^2}$.

At this point, we know the theoretical upper bound of the error of the data-pooling estimator assuming that we have the values of σ_S^2 and σ^2. In the next section, we verify the result of Theorem 5.2 empirically and also try our transfer learning algorithm using real and simulated data.

6 Experimental Setup

We want to show how the data-pooling approach compares to other more complex SOTA transfer learning methods on multiple real-world datasets. In the following section, we explain in detail how we set up the experiments for this comparison. Additionally, in section 6.2 we present the setup of an ablation study using simulated data that we conduct to evaluate the impact of the theoretical assumptions about the data-pooling approach.

6.1 Real-life data experiment and SOTA comparison

In this experiment, we use multivariate real-life regression tasks to evaluate whether our theoretical results stand when the new inputs come from non-Gaussian distributions, and we compare the data-pooling method against other state-of-the-art heterogeneous transfer learning algorithms. The comparing methods are the Domain Specific Feature Transfer (DSFT) and its non-linear version (Wei et al., 2019), which are unsupervised and do not require any instance-correspondence, so they fit our incremental input learning setting as a pre-processing step. Both of them are based on learning a mapping from the historical features, which are present in both the source and the target datasets, to the new features. This mapping is used to fill up the values of the new feature in the source data, which is then combined with the target data to train a least-squares predictor. For the non-linear version of DSFT, a kernel is applied on the historical features before learning the mapping parameters. The hyperparameters are set as recommended in the original paper and the kernel used is the radial basis function kernel (RBF), which has overall the best reported results according to the authors. As a baseline, we use the ordinary least-squares estimator computed using only the target dataset.

We use 9 multivariate regression datasets from the UCI repository (Dua & Graff, 2017), which are widely used in the literature for validating regression models. Each dataset contains a different amount of inputs in the source and target dataset and a wide variety of data distributions to showcase how the data-pooling estimator can work in more realistic settings. We separate each dataset into source, target, and test sets

Table 1: Dataset statistics.

Dataset	n_{total}	n_S	n_T	n_{test}	d_T	#runs
concrete	1030	114	38	150	8	20
energy	768	114	38	150	8	13
kin40k	40000	114	38	4000	8	50
parkinsons	5875	150	50	587	20	50
pol	15000	168	56	1500	26	50
protein	45730	117	39	4573	9	50
pumadyn32nm	8192	186	62	819	32	50
skillcraft	3338	147	49	333	19	50
sml	4137	156	52	413	22	50

Algorithm 2 Empirical Transfer Gain

Input: number of iterations N, test dataset $\mathcal{D}_{\text{test}}$
for $i = 1$ **to** N **do**
    Randomly sample $\mathcal{D}_S$ and $\mathcal{D}_T$.
    Compute $\hat{\theta}_\alpha$ and $\hat{\theta}_T$.
    Compute the empirical transfer gain with Equation 13 (or Equation 14).
end for
Return the average over all G_i.

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and remove a number of features from the source to emulate newly added features. The new features are selected by the largest Pearson correlation coefficient with respect to the regression label to ensure that the OLS baseline always uses the most relevant inputs for the task. We run the experiments with 3 and 5 features removed. All the details about the datasets are available in Table 1. The mean squared errors of each approach are computed using a separate test set. We fix the source and test datasets and sample multiple disjoint target datasets, one for each run, and use them to compute the transfer learning approaches and the OLS basic estimator.

6.2 Ablation experiments

In this section, we define the setup to study the impact of the assumptions about our transfer learning approach in a practical setting and evaluate how it is influenced by the size of the target dataset n_T. We do so by computing the transfer gain empirically following the procedure explained in the next section. The subsequent sections describe the experiments where we analyze the effect of the choices for estimating the noise variance and shifting the new input by its sample mean.

6.2.1 Empirical transfer gain

Since the transfer gain depends on multiple sources of randomness, we have to estimate it empirically using multiple samples of source and target datasets. It is computed as the difference of the squared residuals of the prediction given by the basic estimator and the prediction given by the data-pooling estimator using a held-out test dataset $\mathcal{D}_{\text{test}}$ where all features are present. Each iteration i corresponds to a different sample of training data that is used to compute $\hat{\theta}_\alpha$ and $\hat{\theta}_T$, which are then used to compute the difference of residuals as described in Equation 13. In the end, the empirical transfer gain is the result of the average over all the iterations. The complete procedure is detailed in Algorithm 2.

$$G_i = \frac{1}{n_{\text{test}}} \sum_{(x,y) \in \mathcal{D}_{\text{test}}} \left[(y - x\hat{\theta}_T)^2 - (y - x\hat{\theta}_\alpha)^2 \right] \tag{13}$$

The way that $\hat{\theta}_\alpha$ is computed differs per experiment and is explained next.

6.2.2 Estimating the noise variance

In the first simulation experiment, we want to test how accurately we can calculate $\hat{\theta}_\alpha$ if we estimate σ^2 and σ_S^2 (or α) using the training data samples. For that, we simulate our data using the linear relationship $Y = 2 + 2X_1 - 2X_2 + w$, where $w, X_1, X_2 \sim \mathcal{N}(0,1)$, so the data fits our assumptions and all the parameters necessary to compute α and to accurately approximate the gain are known. In each iteration, we sample $n_S = 100$ source data points where X_2 is omitted. We vary n_T from 5 to 30 samples to assess how the transfer gain changes with the size of the target data. We repeat the procedure in Algorithm 2 for each value of n_T. Finally, we use 1000 held-out samples for the test set and $N = 200$ iterations.

6.2.3 Estimating the new input expectation

The goal of this experiment is to study the effect of shifting the target data by the sample mean when the assumption that it is zero-centered is not met. To achieve that, we compare the transfer gain of $\hat{\theta}_\alpha$ computed using the target data shifted by the real mean $\mathbb{E}[X'']$ versus $\hat{\theta}_\alpha$ computed using the target data shifted by the sample mean $\bar{x}_T$ as described in Algorithm 1. Since we want to study this effect in isolation, we control for any other possible interfering factors by simulating the data as described in Experiment 1, except that the distribution of X_2 is changed to $\mathcal{N}(1,1)$. Again we follow the procedure described by Algorithm 2 to compute the transfer gain, only that at each iteration we also have to shift the test inputs by the mean computed from the target data, so Equation 13 becomes:

$$G_i = \frac{1}{n_{\text{test}}} \sum_{(x,y) \in \mathcal{D}_{\text{test}}} \left[(y - x\hat{\theta}_T)^2 - (y - (x - \bar{x}_T)\hat{\theta}_\alpha)^2 \right] \tag{14}$$

In addition, we also look at how the variance of the sample mean affects the transfer gain by repeating the simulation with different target sample sizes n_T. Again, we use 1000 samples for the test set and $N = 200$ iterations.

7 Results

Here we analyze the results obtained from the experiments described in the previous section.

7.1 Real-life data experiment and SOTA comparison

The results of the experiments with multivariate datasets are displayed in Table 2 for 3 new features and in Table 3 for 5 new features. We use the Wilcoxon signed-rank test to determine when the difference between the models is statistically significant with a corrected p-value lower than 0.05. Underlined results signal whether data-pooling (DP) or non-linear DSFT has significantly lower error than the other. Similarly, italic is used to highlight the significance given by the test between DP and linear DSFT. In the case of 3 new features, DP outperforms the baseline for all datasets. For 5 datasets, the data-pooling estimator has a significantly lower error than the linear DSFT, and in the remaining 4, there was no significant difference. In the comparison against the non-linear DSFT, data-pooling outperforms it in 4 datasets and is outperformed by it in 2 others. For the remaining 3 datasets, there is no statistically significant difference between both methods.

On all datasets, the results show that the transfer gain of our approach is mostly positive since it significantly outperforms the OLS estimator in most tasks, even though the new features follow arbitrary distributions and are not zero-centered. It confirms that our theoretical upper bound on the generalization error generalizes to real-life data distributions and that DP is robust against negative transfer learning. In addition, it shows that the data-pooling estimator outperforms the linear DSFT, and can perform on par with the more complex non-linear DSFT.

7.2 Estimating the noise variance

Figure 1 compares the empirical transfer gain when it is computed using the true values of σ_S^2 and σ^2 (the "real α" line) and using their estimations from the data (the "estim. α" line). We do so for different target

Table 2: MSE of each approach on different datasets. The 3 features with highest correlation with the label are removed from the source dataset.

Dataset	ols	dsft	dsft-nl	dp
concrete	221 ± 84.4	161 ± 20.9	150 ± 12.3	151 ± 10.9
energy	11.1 ± 1.68	9.7 ± 0.783	13.8 ± 3.92	9.55 ± 1.05
kin40k	1.27 ± 0.141	1.17 ± 0.108	1.19 ± 0.121	*1.14 ± 0.0881*
parkinsons	309 ± 250	137 ± 53.9	111 ± 15.4	124 ± 34.6
pol	1.14e+21 ± 8.06e+21	7.97e+03 ± 1.98e+04	1.5e+03 ± 632	*1.48e+03 ± 684*
protein	0.693 ± 0.196	0.578 ± 0.129	0.52 ± 0.0573	*0.516 ± 0.0575*
pumadyn32nm	2.23 ± 0.428	1.32 ± 0.207	1.2 ± 0.0833	*1.19 ± 0.0754*
skillcraft	0.116 ± 0.0314	0.0649 ± 0.00776	0.0623 ± 0.00681	0.0636 ± 0.00738
sml	13.7 ± 8.51	9.76 ± 6.36	6.74 ± 2.54	*6.83 ± 2.28*

Table 3: MSE of each approach on different datasets. The 5 features with highest correlation with the label are removed from the source dataset. An asterisk (*) marks the datasets where there is no significant difference between DP and OLS.

Dataset	ols	dsft	dsft-nl	dp
concrete	221 ± 84.4	162 ± 18.2	167 ± 18.7	168 ± 16.6
energy*	11.1 ± 1.68	11.3 ± 2.06	16.1 ± 3.6	11.5 ± 1.55
kin40k	1.27 ± 0.141	1.2 ± 0.133	1.2 ± 0.123	*1.18 ± 0.121*
parkinsons	309 ± 250	170 ± 114	120 ± 36.2	144 ± 69.3
pol	1.14e+21 ± 8.06e+21	3.2e+05 ± 1.05e+06	1.65e+03 ± 666	*1.75e+03 ± 1.2e+03*
protein	0.693 ± 0.196	0.608 ± 0.145	0.559 ± 0.0741	*0.561 ± 0.0846*
pumadyn32nm	2.23 ± 0.428	1.44 ± 0.244	1.25 ± 0.101	*1.23 ± 0.0866*
skillcraft	0.116 ± 0.0314	0.0712 ± 0.0115	0.0645 ± 0.00507	0.0694 ± 0.00813
sml	13.7 ± 8.51	9.76 ± 6.36	6.72 ± 2.53	*6.83 ± 2.28*

dataset sizes shown in the x-axis. The result shows that the "real α" curve does not go below zero, in accordance to Theorem 5.2, which means that the error of the data-pooling estimator computed on the test set is lower than that of the basic estimator. The transfer gain starts higher for small sizes of target data n_T and decreases fast as n_T increases, to the point that the transfer gain gets closer to zero. We see that the gain is highest when n_T is small, so the variance of $\hat{\theta}_T$ is larger and the use of the source dataset helps to reduce it for $\hat{\theta}_\alpha$. Finally, we see that the "estimated α" curve overlaps almost perfectly with the real values, confirming our first hypothesis.

7.3 Estimating the new input expectation

Figure 2 shows the result of the simulation where the new feature is not zero-centered, so the data-pooling estimator has to be computed by shifting the observations of that feature by its estimated mean following Algorithm 1. For the comparison, we also plot the transfer gain for $\hat{\theta}_\alpha$ computed using the real mean. Again, we have the transfer gain in the y-axis and the target dataset size on the x-axis. We observe a difference between the gain curves of the true and the estimated mean, and the difference diminishes as n_T increases. It represents the variance of the sample mean $\bar{x}_T$ that adds up to that of $\hat{\theta}_\alpha$ and makes the gain smaller. The variance of $\bar{x}_T$ is inversely proportional to n_T, so it also explains why the difference is larger for small n_T and diminishes as n_T grows. Nevertheless, the transfer gain is predominantly positive when n_T is small. This shows that using the data-pooling approach can still be beneficial even in the case that the new features are not zero-centered.

Figure 1: Simulated dataset 1: Comparison of the transfer gain of the data-pooling estimator when using the real value of α and the estimated value of α.

Figure 2: Simulated dataset 2: Comparison of the transfer gain of the data-pooling estimator when using the estimated sample mean to shift the data and when using the true mean.

8 Conclusion

In this paper, we look at the problem of learning a predictive model after new input features are discovered, but there are only a few observations of them, while there are plenty of observations of historical data. We present a transfer learning approach to the linear regression version of this problem that is able to bridge the difference in the input dimensions of the source and the target datasets. We provide an in-depth theoretical study of our approach, proving an upper bound for its generalization error and its robustness against negative transfer learning. Through extensive empirical experiments using real-life datasets, we show that our approach performs consistently better than the baseline approach. The results hold for a wide variety of real-life distributions of new inputs, showing that the data-pooling approach still works when our theoretical assumptions are violated.

With respect to the state-of-the-art, our approach outperforms other linear transfer learning algorithms and performs on par with more complex non-linear ones, with the advantage of holding theoretical guarantees.

It is also simple to implement and efficient, having the same computational complexity as the ordinary least-squares method. In addition, it does not have any hyperparameters to tune, so it is easy to apply to incremental input problems where the target data is limited.

An interesting next step for incremental input learning is to add the time dimension to the data so that we can have an approach applicable to time-series prediction tasks. Another future challenge is to study this problem in the non-linear case using different types of models, such as neural networks.

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A Proofs and derivations

A.1 Proof of proposition 4.1

We want to find $\hat{\theta}_\alpha = \arg_\theta \min \mathcal{R}_\alpha(\theta)$, or $\hat{\theta}_\alpha$ such that $\nabla \mathcal{R}_\alpha(\hat{\theta}_\alpha) = 0$.

By applying simple calculus rules we have $\nabla \mathcal{R}_T(\theta) = -2x_T^\top(\boldsymbol{Y_T} - x_T\theta)$ and $\nabla \mathcal{R}_S(\theta) = -2\mathbb{I}x_S^\top(\boldsymbol{Y_S} - x_S\mathbb{I}^\top\theta)$, so we can write:

$$\nabla \mathcal{R}_\alpha(\theta) = -2\alpha_S \mathbb{I}x_S^\top(\boldsymbol{Y_S} - x_S\mathbb{I}^\top\theta) - 2\alpha_T x_T^\top(\boldsymbol{Y_T} - x_T\theta)$$

By equalling it to zero and solving for θ we obtain:

$$\hat{\theta}_\alpha = (\alpha_S \mathbb{I}x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T)^{-1}(\alpha_S \mathbb{I}x_S^\top \boldsymbol{Y_S} + \alpha_T x_T^\top \boldsymbol{Y_T})$$

Let $\boldsymbol{H}_{\mathcal{R}_\alpha} = 2(\alpha_S \mathbb{I}x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T)$ be the Hessian matrix of $\mathcal{R}_\alpha$. We assume that x_T is obtained from observations of d_T independent features, then the columns of x_T must be linearly independent and thus, for any vector $v \in \mathbb{R}^{d_T}$ such that $v \neq \boldsymbol{0}$, $x_T v \neq \boldsymbol{0_{n_S}}$. This means that $v^\top x_T^\top x_T v > 0$ and so $x_T^\top x_T$ is positive definite. The same holds for $x_S^\top x_S$. Finally, α_S and α_T are both positive, so $\boldsymbol{H}_{\mathcal{R}_\alpha}$ is positive

definite and therefore $\mathcal{R}_\alpha$ is strictly convex and $\hat{\theta}_\alpha$ is its global minimum. It also follows that the matrix $M = \alpha_S \mathbb{I} x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T$ is positive definite since $M = \frac{1}{2} \boldsymbol{H}_{\mathcal{R}_\alpha}$, so the inverse M^{-1} required to compute $\hat{\theta}_\alpha$ exists. $\square$

A.2 Proof of proposition 4.2

Let $M = \alpha_S \mathbb{I} x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T$ and knowing that $\theta' = \mathbb{I}^\top \theta$:

$$\begin{aligned}
\mathbb{E}[\hat{\theta}_\alpha] &= \mathbb{E}[M^{-1}(\alpha_S \mathbb{I} x_S^\top \boldsymbol{Y_S} + \alpha_T x_T^\top \boldsymbol{Y_T})] \\
&= \mathbb{E}[M^{-1}(\alpha_S \mathbb{I} x_S^\top \boldsymbol{Y_S}) + M^{-1}(\alpha_T x_T^\top \boldsymbol{Y_T})] \\
&= M^{-1}(\alpha_S \mathbb{I} x_S^\top \mathbb{E}[\boldsymbol{Y_S}]) + M^{-1}(\alpha_T x_T^\top \mathbb{E}[\boldsymbol{Y_T}]) \\
&= M^{-1}(\alpha_S \mathbb{I} x_S^\top x_S \theta') + M^{-1}(\alpha_T x_T^\top x_T \theta) \\
&= M^{-1}(\alpha_S \mathbb{I} x_S^\top x_S \theta' + \alpha_T x_T^\top x_T \theta) \\
&= M^{-1}(\alpha_S \mathbb{I} x_S^\top x_S \mathbb{I}^\top \theta + \alpha_T x_T^\top x_T \theta) \\
&= M^{-1}(\alpha_S \mathbb{I} x_S^\top x_S \mathbb{I}^\top + \alpha_T x_T^\top x_T)\theta \\
&= M^{-1} M \theta \\
&= \theta
\end{aligned}$$

$$\begin{aligned}
\mathrm{Var}(\hat{\theta}_\alpha) &= \mathrm{Var}(M^{-1}(\alpha_S \mathbb{I} x_S^\top \boldsymbol{Y_S} + \alpha_T x_T^\top \boldsymbol{Y_T})) \\
&= \mathrm{Var}(\alpha_S M^{-1} \mathbb{I} x_S^\top \boldsymbol{Y_S} + \alpha_T M^{-1} x_T^\top \boldsymbol{Y_T}) \\
&= \mathrm{Var}(\alpha_S M^{-1} \mathbb{I} x_S^\top \boldsymbol{Y_S}) + \mathrm{Var}(\alpha_T M^{-1} x_T^\top \boldsymbol{Y_T}) \\
&= \alpha_S^2 M^{-1} \mathbb{I} x_S^\top \mathrm{Var}(\boldsymbol{Y_S}) x_S \mathbb{I}^\top M^{-1} + \alpha_T^2 M^{-1} x_T^\top \mathrm{Var}(\boldsymbol{Y_T}) x_T M^{-1} \\
&= \alpha_S^2 (\sigma^2 + \|\theta''\|^2) M^{-1} \mathbb{I} x_S^\top x_S \mathbb{I}^\top M^{-1} + \alpha_T^2 \sigma^2 M^{-1} x_T^\top x_T M^{-1} \\
&= M^{-1}(\alpha_S^2 (\sigma^2 + \|\theta''\|^2) \mathbb{I} x_S^\top x_S \mathbb{I}^\top + \alpha_T^2 \sigma^2 x_T^\top x_T) M^{-1}
\end{aligned}$$

A.3 Proof of proposition 5.1

$$\begin{aligned}
\mathcal{G}(x) &= \mathbb{E}[(Y - x\hat{\theta}_T)^2] - \mathbb{E}[(Y - x\hat{\theta}_\alpha)^2] \\
&= \mathrm{Var}(Y - x\hat{\theta}_T) + \mathbb{E}[Y - x\hat{\theta}_T]^2 \\
&\quad - (\mathrm{Var}(Y - x\hat{\theta}_\alpha) + \mathbb{E}[Y - x\hat{\theta}_\alpha]^2) \\
&= \mathrm{Var}(Y - x\hat{\theta}_T) + (\mathbb{E}[Y] - x\mathbb{E}[\hat{\theta}_T])^2 \\
&\quad - (\mathrm{Var}(Y - x\hat{\theta}_\alpha) + (\mathbb{E}[Y] - x\mathbb{E}[\hat{\theta}_\alpha])^2) \\
&= \mathrm{Var}(Y - x\hat{\theta}_T) + (x\theta - x\theta)^2 \\
&\quad - (\mathrm{Var}(Y - x\hat{\theta}_\alpha) + (x\theta - x\theta)^2) \\
&= \mathrm{Var}(Y - x\hat{\theta}_T) - \mathrm{Var}(Y - x\hat{\theta}_\alpha) \\
&= \mathrm{Var}(Y) + \mathrm{Var}(-x\hat{\theta}_T) - (\mathrm{Var}(Y) + \mathrm{Var}(-x\hat{\theta}_\alpha)) \\
&= \mathrm{Var}(Y) - \mathrm{Var}(Y) + \mathrm{Var}(-x\hat{\theta}_T) - \mathrm{Var}(-x\hat{\theta}_\alpha) \\
&= \mathrm{Var}(-x\hat{\theta}_T) - \mathrm{Var}(-x\hat{\theta}_\alpha) \\
&= x(\mathrm{Var}(\hat{\theta}_T) - \mathrm{Var}(\hat{\theta}_\alpha))x^\top
\end{aligned}$$

A.4 Proof of Theorem 5.2

Let $H = \mathrm{Var}(\hat{\theta}_T) - \mathrm{Var}(\hat{\theta}_\alpha)$ describe the difference between variances of $\hat{\theta}_T$ and $\hat{\theta}_\alpha$ such that $\mathcal{G}(x) = xHx^\top$. We want to show that $\mathcal{G}(x) \geq 0$ for any $x \in \mathbb{R}^{d_T}$, so it suffice to prove that H is positive semi-definite. By

selecting $\alpha_S = \frac{1}{\sigma_S^2}$ and $\alpha_T = \frac{1}{\sigma^2}$ we obtain $M = \frac{1}{\sigma_S^2}\mathbb{I}\Sigma_S\mathbb{I}^\top + \frac{1}{\sigma^2}\Sigma_T$ and:

$$H = \sigma^2\Sigma_T^{-1} - M^{-1}(\sigma_S^2\alpha_S^2\mathbb{I}\Sigma_S\mathbb{I}^\top + \sigma^2\alpha_T^2\Sigma_T)M^{-1}$$

$$= \sigma^2\Sigma_T^{-1} - M^{-1}\left(\frac{1}{\sigma_S^2}\mathbb{I}\Sigma_S\mathbb{I}^\top + \frac{1}{\sigma^2}\Sigma_T\right)M^{-1}$$

$$= \sigma^2\Sigma_T^{-1} - M^{-1}MM^{-1}$$

$$= \sigma^2\Sigma_T^{-1} - M^{-1}$$

$$= \sigma^2\Sigma_T^{-1} - \left(\frac{1}{\sigma_S^2}\mathbb{I}\Sigma_S\mathbb{I}^\top + \frac{1}{\sigma^2}\Sigma_T\right)^{-1}$$

Let $A = \frac{1}{\sigma^2}\Sigma_T$, $C = \frac{1}{\sigma_S^2}\Sigma_S$, $U = \mathbb{I}$ and $V = \mathbb{I}^\top$. M can be seen as an updated version of A, so we can derive its inverse using the Woodbury identity (section 3 of (Hager, 1989)) which states that given A, C and $A + UCV$ invertible matrices then $M^{-1} = (A + UCV)^{-1} = A^{-1} - A^{-1}U(C^{-1} + VA^{-1}U)^{-1}VA^{-1}$:

$$H = A^{-1} - (A + UCV)^{-1}$$

$$= A^{-1} - (A^{-1} - A^{-1}U(C^{-1} + VA^{-1}U)^{-1}VA^{-1})$$

$$= A^{-1}U(C^{-1} + VA^{-1}U)^{-1}VA^{-1}$$

$$= A^{-1}\mathbb{I}(C^{-1} + \mathbb{I}^\top A^{-1}\mathbb{I})^{-1}\mathbb{I}^\top A^{-1}$$

We know that A, A^{-1}, C, C^{-1} are positive definite. We also know that $\mathbb{I}$ has full column rank and therefore $\mathbb{I}^\top A^{-1}\mathbb{I}$ is positive definite and so is $C^{-1} + \mathbb{I}^\top A^{-1}\mathbb{I}$ and its inverse. Finally, $\mathbb{I}(C^{-1} + \mathbb{I}^\top A^{-1}\mathbb{I})^{-1}\mathbb{I}^\top$ is positive semi-definite and thus, since A^{-1} is symmetric, H is positive semi-definite. $\square$

B Additional ablation studies

B.1 Correlation experiment

An important difference between our approach and other state-of-the-art heterogeneous transfer learning algorithms, such as DSFT, is that we avoid learning a mapping from the old features to the new ones. So when there is little or no learnable relationship between the new and the old features our method should be able to perform better than DSFT. To investigate this hypothesis, we set up an experiment where we can control the relationship between the features so we can compare both methods in different settings.

In this experiment, we simulate data with a linear correlation between the input features to emulate a learnable relationship. The input variables are sampled from a joint Gaussian distribution with mean $\mu = (0, 1)^\top$ and covariance matrix Σ such that $\Sigma_{ii} = 1$ for $i \in 1, 2$ and $\Sigma_{ij} = c$ for $i \neq j$ and $i, j \in 1, 2$. When $c = 0$, X_1 and X_2 are completely uncorrelated and when c increases, so does the correlation between the two inputs, allowing us to control the strength of the correlation. The prediction label Y is then computed as a linear combination of the inputs using the same parameters used in Section 6.2.3.

We fix the sizes of the source, target, and test datasets as $n_S = 100$, $n_T = 8$ and $n_{\text{test}} = 1000$, respectively. We vary c between 0 and 0.9. For each value of c, we repeat the experiment 200 times resampling the source and target datasets while the test dataset remains fixed. The OLS computed on the target dataset is used as a baseline comparison.

Figure 3 shows the MSE computed on the test dataset with each approach for different values of the correlation coefficient c. As expected, the error for both linear and non-linear versions of DSFT is the highest when the input correlation is low, so it cannot learn an accurate mapping from X_1 to X_2. Their performance improves as c increases, but is mostly larger than the OLS baseline, which means that the bias added by using the inputted values of X_2 is still larger than the variance reduction expected from using the source data. Overall, this experiment shows that DSFT can only outperform DP on linear regression incremental input tasks when there is some significant (non-)linear relationship between the new and historical features.

We can also see in Figure 3 that the MSE of DP increases as c increases. That happens because our approach expects the new inputs to be uncorrelated with the old inputs. This results in an increase of the bias of

DP proportional to c, up to the point that it becomes larger than the variance reduction obtained from the source data when $c > 0.2$. At higher correlation values ($c > 0.7$), X_1 and X_2 are so similar that Y can be predicted mainly by using X_1, so the source data becomes more and more useful. This explains the decrease in the MSE of the DP estimator at that point. Nevertheless, DP remains better than all other approaches for relatively small values of c, showing that there can be a positive trade-off between the variance reduction from the extra source data and the bias introduced by correlated inputs.

Figure 3: Correlation experiment: The MSE of both the data-pooling (*dp*) and the DSFT approaches for datasets generated with different correlation coefficients between the inputs.

B.2 Additional experiments with real-life data

For a detailed analysis, we selected three regression datasets from the UCI public repository: *Wine*, *Airfare* and *Concrete*; each one with different Pearson correlation coefficients measured between the input variables. *Wine* is the task of predicting the quality of red wines, *Concrete* is the task of predicting the resulting compressive strength measured in megapascal (MPa) of different concrete mixes and *Airfare* is the task of predicting the price of plane tickets based on the travel distance and the largest market share among all carriers. Table 4 gives further information about the variables chosen for the source and target datasets and Table 5 shows the Pearson correlation coefficients of each pair of variables. For each dataset, we fixed the source and the test datasets, and then sampled target datasets with different sizes (n_T), starting with 8 data points up to 30. For each value of n_T, we repeat the experiment multiple times, each time with a new independent target dataset. All the details about the settings selected for each dataset are stated in Table 5.

Table 4: Variables used for source and target data per dataset. X_1 appears in both source and target datasets, and X_2 only on the target dataset.

Dataset	X_1	X_2	Y
Wine	alcohol	volatile acidity	quality
Airfare	nsmiles	large_ms	fare
Concrete	Cement	Superplasticizer	Mpa

Table 5: The Pearson correlation coefficients, the test and source dataset sizes and the number of repetitions for each dataset.

Dataset	$\mathrm{cor}(X_1, X_2)$	$\mathrm{cor}(X_1, Y)$	$\mathrm{cor}(X_2, Y)$	n_{test}	n_S	**#runs**
Wine	-0.20	0.48	-0.39	700	100	25
Airfare	-0.48	0.53	-0.20	5000	100	50
Concrete	0.09	0.50	0.36	180	100	25

The results obtained using the *Wine*, *Concrete* and *Airfare* datasets are shown in figures 4, 5 and 6 respectively. On Figure 6, the non-linear DSFT gives the best results, suggesting that there is some exploitable non-linear relationship between the inputs *nsmiles* and *large_ms*. However, it does not confirm its superiority on the other two datasets (figures 4 and 5), where it displays similar performance to both DP and linear DSFT.

On the *Concrete* prediction task, DP outperforms both variants of DSFT in some moments, such as when the target dataset has 25 or more data points. The DP performance is comparable to that of the linear DSFT in all datasets, even *Wine* and *Airfare* where the correlation between inputs is higher.

These results show a pattern consistent with the simulations: the transfer gain is the largest when n_T is small. In these cases, the size of the target dataset is too small and the variance of the basic estimator is the highest, so combining the source dataset using our transfer learning approach is more beneficial, resulting in a larger gain.

Figure 4: Comparison between the data-pooling (DP) and the DSFT approaches using the *Wine* dataset.

Figure 5: Comparison between the data-pooling (DP) and the DSFT approaches using the *Concrete* dataset.

Figure 6: Comparison between the data-pooling (DP) and the DSFT approaches using the *Airfare* dataset.