EMPIRICAL ANALYSIS OF THE STRENGTHS AND WEAKNESSES OF PEFT TECHNIQUES FOR LLMS

ABSTRACT

As foundation models continue to exponentially scale in size, efficient methods of adaptation become increasingly critical. Parameter-efficient fine-tuning (PEFT), a recent class of techniques which require only modifying a small percentage of the model parameters, is currently the most popular method for adapting large language models (LLMs). Several PEFT techniques have recently been proposed with varying tradeoffs. We provide a comprehensive and uniform benchmark of various PEFT techniques across a representative LLM, the FLAN-T5 model, and evaluate model performance across different data scales of classification and generation datasets. Based on this, we provide a framework for choosing the optimal PEFT techniques, based on task type and data availability. Contrary to popular belief, we also empirically prove that PEFT techniques converge slower and perform worse than full fine-tuning in low data scenarios, and posit the amount of data required for PEFT methods to both perform well and converge efficiently. Lastly, we further optimize these PEFT techniques by selectively choosing which parts of the model to train, and find that these techniques can be applied to significantly fewer parameters while maintaining model performance.

1 INTRODUCTION

As large language models become widely adopted, efficient training and deployment become critical requirements for enabling widespread usage. Each task that an LLM is fine-tuned on requires an entirely different set of weights. When models scale to hundreds of billions of parameters, hosting a different set of weights for each model becomes widely inefficient and cost prohibitive while reloading all the weights for different tasks is too slow. Parameter-efficient fine-tuning techniques aim to solve this problem by modifying a very small portion of weights relative to the full model size while keeping the rest of the model frozen (Mao et al., 2021).

At inference time, many adaptations of the same model can be served together by quickly swapping tiny submodules rather than all the weights. The current landscape of PEFT techniques is rapidly evolving and several PEFT techniques have recently been proposed – each claiming to have advantages over the others in varying capacities. However, given that these techniques have each been evaluated in a silo on different models and datasets, it is unclear when to appropriately utilize one technique over another. This work seeks to provide a framework for evaluating how to effectively utilize PEFT by empirically evaluating which technique works well in what task types and how these techniques vary with the scale of data. Further, through an ablation study, the work seeks to understand which parts of the model are most important to train for a given task type and technique, leading to even more efficient adaptation and reduced parameter count. Our key contributions are:

1. Conducting a thorough comparison and analysis of the current state-of-the-art PEFT methods on the FLAN-T5 model across different data sizes and task types (generation/classification), evaluating on a variety of dimensions including accuracy, loss, convergence speeds and other such relevant metrics.

2. Performing ablation studies to better understand the relative importance of updating various parts of the model when adapting LLMs, considering layer ordering and submodule granularities, and further optimizing PEFT techniques to reduce the number of trained parameters and ultimately improve efficiency.

2 RELATED WORK

2.1 LARGE LANGUAGE MODELS (LLMs)

Large language models have exploded in popularity recently, across many different Transformer architectures and loss methods. Devlin et al. (2018) introduced BERT, a discriminative model, comprised of encoder networks optimized on masked language modeling and next sentence prediction. Other variants are RoBERTA and ALBERT (Liu et al., 2019; Lan et al., 2019). Generative models also exist for decoder-only variants like GPT (Brown et al., 2020), GPT-neo (Black et al., 2022), and BLOOM (Scao et al., 2022), and encoder-decoder variants such as T5 and T0 (Raffel et al., 2020; Sanh et al., 2021). Instruction fine-tuning has also garnered recent interest, being applied in FLAN-T5 and FLAN-PaLM (Wei et al., 2021; Chung et al., 2022). However, these models are comprised of billions of parameters, making them costly to train and serve.

2.2 PARAMETER-EFFICIENT FINE-TUNING (PEFT)

For more efficient training and serving, PEFT techniques are growing in popularity due to their ability to be rapidly adapted and trained. Within the PEFT landscape, there are several architectural design choices on where the additional (sub)modules should be attached to the pre-trained language model, which varies on modifying either the underlying model, features and parameters. Some recent work includes adapter layers, which modify the transformer layer by adding new feedforward layers that comprise of a down-projection, non-linearity and up-projection (Houlsby et al., 2019). On the feature level, Lester et al. (2021) introduce prompt tuning, which prepends soft prompts to the input text. On the parameter level, Hu et al. (2021) introduce LoRA, which adapts the attention weights (query, key, value, and output vector). Similarly, $(IA)^3$ modifies the key and value attention weights along with feedforward activation with element-wise multiplication (Liu et al., 2022).

These methods generally involve freezing the underlying model, but other techniques arise in which only a portion of the LLM is changed. For example, Zaken et al. (2021) hypothesize that fine-tuning exposes knowledge induced by LM training and introduce BitFit, which fine-tunes the bias terms of the model. Prior work also demonstrates the importance and robustness of adapter-based tuning during fewer data scenarios, while being less sensitive to learning rate (He et al., 2021). In addition, Chen et al. (2022) performed a PEFT evaluation with RoBERTa and found better performance of these techniques on fewer data tasks, the importance of fine-tuning and pitfalls of prefix tuning. We aim to extend these findings with larger models (from hundreds of millions to billions of parameters) and extend $(IA)^3$ within our benchmark.

3 METHODOLOGY

We compare PEFT methods in a uniform evaluation setup to understand the tradeoffs of each method and develop a framework to help choose which technique to use based on the scenario. Emulating current industry scenarios, we decided to evaluate the models against a variety of classification and generation datasets and a variety of data scales. During our model exploration period, we ran initial experiments across various model sizes along with autoregressive models, such as GPT-neo and BLOOM. We found noticeably worse performance of other models compared to FLAN-T5 across all datasets and metrics. Thus, we experiment across the FLAN-T5-xl model which has 2.8 billion parameters. We implement LoRA, $(IA)^3$, prompt tuning and BitFit and benchmark against a fully fine-tuned model on the same train/val/test splits. All these PEFT techniques modify less than 1% of the model's parameters, and due to memory constraints, we use a fixed set of configurations for each PEFT method and model hyperparameters based on best practices. Implementation specifics are in the appendix section.

To further optimize and improve upon existing PEFT techniques, we investigate which parts of the model are most important during fine-tuning. To answer this, we conduct an ablation study with LoRA and $(IA)^3$. We chose these methods due to the ability to vary their configurations (e.g. attention blocks, dense layers, modified transformer layers) compared to BitFit and prompt tuning. We analyze the effects of LoRA and $(IA)^3$ across which layers to apply the PEFT technique (e.g. early vs later vs random) and also drop out specific submodules, such as the self-attention, encoder-decoder attention, attention vectors, and dense layer's activations.

Figure 1: We include the normalized run times (PEFT time / full tune time) across different PEFT techniques across both low resource (left) and medium resource (right) scenarios.

4 EXPERIMENTS

4.1 EXPERIMENT SETUP

We evaluate our model across a wide mix of generation and classification datasets. For classification, we select AG news (Zhang et al., 2015), which has four classes and over 100,000 samples, and CoLA (Warstadt et al., 2019), which has two classes and around 10,000 samples. For generation, we select the E2E dataset (Novikova et al., 2017), which is in the restaurant domain with 50,000 samples, and SAMSum (Gliwa et al., 2019) for abstractive dialogue summarization with around 15,000 samples. To unify these experiments across datasets, we select three data scales: **low-resource** (at most 100 data points), **medium-resource** (at most 1,000 data points), and **high-resource** (at most 10,000 data points). We ensure the same val/test sets with a random seed value and cap the size to 2500 samples across both splits. To maintain similar step updates, we limit low-resource to 10 epochs, medium-resource to 5 epochs and high-resource to one epoch while also incorporating early-stopping with model loss on the validation set. As a result of limiting high-resource experiments to one epoch, we omit convergence and run time evaluations for this variant.

4.2 ANALYSIS OF PEFT TECHNIQUES

PEFT techniques are slower to converge than full fine-tuning in low and medium resource scenarios. In Figure 1, we surprisingly observe that full fine-tuning consistently converges faster than PEFT techniques and results in higher model performance, except for with BitFit on CoLA in the medium resource split. In low-resource, we observe that full fine-tuning has a speedup of 73% on AG News, 87% on CoLA, 66% on E2E NLG, and 60% on SAMSum. In medium-resource, we observe that full fine-tuning has a speedup of 46% on AG News, 16% on CoLA, 37% on E2E NLG, and 64% on SAMSum. Specific values are listed in Table 4. These results suggest that in practice for lower-resource datasets, if we heavily prioritize speed of training (and less on hardware constraints), full fine-tuning is a better option. However, it is interesting that most PEFT methods actually converge faster when there is more data available. We hypothesize that this is because, at lower data quantities, full fine-tuning quickly learns and overfits to the smaller dataset while PEFT methods learn unstably, whereas, at higher data sizes, PEFT methods are more stable and better learn the underlying data structure.

There exists no obvious PEFT method that does much better in downstream tasks, and we benchmark a mixed bag of results. As you can see in Table 3, there is no clear optimal PEFT method based on the task type, but based on data volume, there is a clear decision framework and tradeoffs between full fine-tuning and PEFT techniques. For example, BitFit and LoRA perform the best in low/medium-resource scenarios, and full tuning increases in relative performance, especially in our high-resource benchmarks. There exists a clear distinction between speed and performance, where PEFT does worse at speed but better at performance in low-resource and the opposite trend holds as data scales. Empirically, we suggest trying $(IA)^3$ or BitFit due to these methods requiring significantly fewer parameters and being faster to train, then LoRA and finally prompt tuning.

Table 1: Ablations across specific subcomponents for discovering important factors towards performance on downstream tasks. Accuracy for classification and ROUGE-L for generation, where higher values are better.

PEFT/Dataset	AG News	CoLA	E2E NLG	SAMSum
$(IA)^3$ (all layers)	0.9208	0.78161	0.48483	0.43183
LoRA (all layers)	0.9148	0.814176	0.48364	0.43283
$(IA)^3$ (select early layers)	0.60	0.6877	0.462	0.4154
LoRA (select early layers)	0.9104	0.70306	0.4823	**0.43462**
$(IA)^3$ (select later layers)	**0.9212**	0.7796	0.48550	0.4128
LoRA (select later layers)	0.8892	**0.82183**	**0.48553**	0.43028
$(IA)^3$ (select 50% random layers)	0.918	0.74712	0.40	0.416
LoRA (select 50% random layers)	0.9096	0.78735	0.4834	0.43109
LoRA (drop self-attention)	0.8928	0.7107	0.48055	0.415
LoRA (drop enc/dec-attention)	0.9164	0.8007	0.47966	0.43218
LoRA (drop query/output attention)	0.9152	0.8084	0.4815	0.43459
$(IA)^3$ (drop attention)	0.6972	0.7413	0.40	0.2359
$(IA)^3$ (drop dense activation)	0.918	0.7643	0.481544	0.4292

4.3 ABLATION RESULTS

Compared with the baseline LoRA and $(IA)^3$ results, performance degradation with lower parameter settings affects $(IA)^3$ more, whereas LoRA is more robust and sometimes better to these reductions. We are able to show that parameter count can be reduced by 50% while maintaining performance, leading to a more efficient and adaptable model. Interestingly enough, our ablation results have higher downstream performance than the baseline LoRA or $(IA)^3$. Performance degradation is quite negligible with reduced parameters, meaning we can further reduce the number of parameters farther than the original techniques even suggested (e.g. PEFT on random/later layers).

Attention is critical in classification and generation tasks and is especially true for $(IA)^3$ compared to LoRA. Dropping self-attention hurts LoRA in classification whereas removing query/output vectors and encoder-decoder attention matters less. For models that performed equivalent to the full technique, we were able to reduce parameters by at least 50% and include the parameter counts per variation in Table 2.

Adapting earlier layers does poorly, compared to later or random layers in $(IA)^3$. Within our random layer selection, performance is much better in $(IA)^3$ compared to modifying early layers. The ablation that performs best with the minimum number of parameters is selecting and PEFT-ing the later layers. These findings align with the importance of modifying later representations, similar to transfer learning paradigms.

5 CONCLUSION

In this paper, we benchmark LLMs across several dimensions, develop an understanding of where LLM PEFT techniques should be adapted, and provide a framework on choosing the optimal technique. On our baselines, we find that PEFT methods generally perform better on low/medium-resource levels compared to fully supervised fine-tuning, but are slower to converge. On our ablations, we discover the importance of attention-level modifications and selecting later layers in downstream performance. We can further prune and optimize LoRA to even smaller degrees with module/layer-specific granularities, increasing its adaptability without sacrificing performance.

No method is strictly better, but we aim to establish empirical guidelines for which fine-tuning methods to use for downstream tasks based on recommendations in 4.2 and 4.3. The efficiency-performance tradeoff is individual to each use case, but we empirically prove that there are significant parameter reductions that can be made on top of the original PEFT techniques without impacting model performance. This study provides a comprehensive analysis of PEFT methods and further optimization opportunities to make applying these techniques more systematic and approachable.

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A   APPENDIX

A.1   IMPLEMENTATION SPECIFICS

We use the HuggingFace Transformer's package to implement our FLAN-T5-xl model, along with initially evaluating model sizes and decoder architectures with the GPT-neo and GPT-j models.

For incorporating specific PEFT methods, we follow prior work and implementation specifics. In prompt tuning, we modify the input embeddings to support continuous/soft embeddings prepended to the input text. In LoRA and $(IA)^3$, we follow Liu et al. (2022) in morphing the LoRA matrix-multiplication adaptation in attention blocks to also support element-wise scaling for $(IA)^3$ to rescale the key and values in attention mechanisms. We differentiate the submodules, such as T5's "EncDecAttention", "SelfAttention" and "DenseReluDense" blocks. For BitFit, we adapt all bias terms in the linear layers to require gradients.

For the PEFT hyperparameters, we follow prior art in configuring the default hyperparameters across model architectures and PEFT techniques. Due to time and memory constraints, we use one fixed set of hyperparameters for all our low/medium/high-resource experiments across dataset types. For prompt tuning, the authors found 20-100 prompt tokens worked best, and we opted for 100 during adaptation. For LoRA, we follow the original paper with a dimension rank of 2, and $(IA)^3$ initializes the scaling term to one. BitFit is dependent on the specific layer's output features and is initialized as a tensor of zeros.

For optimization, we use the LambdaLR learning rate scheduler with AdamW optimizer, which requires specifying an initial, warmup and linear annealing learning rate. In addition, we use 16 batch size with a gradient accumulation size of 4. We similarly follow model hyperparameters from prior work, which have all performed hyperparameter search for optimal and general values. For full fine-tuning, we set the initial LR to $3e-5$, warmup LR to $3e-4$, and annealing LR to $3e-5$. For LoRA, $(IA)^3$ and BitFit, we set the initial LR to $3e-4$, warmup LR to $3e-3$, and annealing LR to $3e-4$. For prompt tuning, we set the initial LR to $3e-3$, warmup LR to $3e-1$, and annealing LR to $3e-2$.

On the practical side, $(IA)^3$ is easier to implement than BitFit for most models due to optimization libraries like DeepSpeed fusing inter-transformation operations together (Rasley et al., 2020), making it harder to decouple the bias term.

A.2   PARAMETER COUNT FOR VARIANTS OF PEFT TECHNIQUES AND ABLATIONS

For the parameter count of baselines, we use the FLAN-T5-xl model, which has 2,849,757,184 model parameters. Given our implementation specifics, the $(IA)^3$ method has 933,888 parameters. The LoRA method has 3,538,944 parameters. Prompt tuning has 204,800 parameters and scales in n * h, where h is the hidden state size and n is the length of the prefix. Lastly, BitFit modifies 1,179,648 parameters. As a result, all these methods use a small fraction of the total parameter weights. Additional information on specific count of parameter weights can be found in Table 2.

Table 2: Parameter count across ablation variants, including $(IA)^3$ and LoRA applied on the full layers/modules.

Ablation Technique	Parameter Count
Total Parameters (no PEFT)	2849757184
$(IA)^3$ (full layers/modules)	933888
LoRA (full layers/modules)	3538944
$(IA)^3$ (select early layers)	466944
LoRA (select early layers)	1769472
$(IA)^3$ (select later layers)	466944
LoRA (select later layers)	1769472
$(IA)^3$ (select random layers)	466944
LoRA (select random layers)	1769472
LoRA (drop self-attention)	1179648
LoRA (drop enc/dec-attention)	2359296
LoRA (drop query/output attention)	1769472
$(IA)^3$ (drop attention)	344064
$(IA)^3$ (drop dense activation)	589824

Table 3: Benchmarking results: FLAN-T5 test performance table, measuring exact string-match accuracy for AG News/CoLA and ROUGE-L score (longest common subsequence) for E2E NLG/SAMSum, where higher values are better. Low refers to low-resource, medium refers to medium-resource, and high refers to high-resource data splits.

PEFT/Dataset	AG News	CoLA	E2E NLG	SAMSum
Full Tuning (low)	0.8588	0.699	0.46464	0.3876
$(IA)^3$ (low)	0.67	0.6973	0.29508	0.32924
LoRA (low)	0.8612	**0.76436**	0.48257	0.41197
BitFit (low)	**0.8808**	0.7203	**0.48825**	**0.41914**
Prompt Tune (low)	0.60684	0.68199	0.0258	0.00472
Full Tuning (med.)	**0.9212**	0.79119	0.46523	0.40908
$(IA)^3$ (med.)	0.9208	0.78161	0.48483	0.43183
LoRA (med.)	0.9148	**0.81418**	0.48364	**0.43283**
BitFit (med.)	0.9156	0.78736	**0.48539**	0.42822
Prompt Tune (med.)	0.7312	0.76245	0.44173	0.3792
Full Tuning (high)	**0.934**	0.81417	**0.48051**	0.43356
$(IA)^3$ (high)	0.9252	0.80842	0.4789	**0.43998**
LoRA (high)	0.9264	**0.83333**	0.4756	0.43485
BitFit (high)	0.9192	0.8295	0.47973	0.43098
Prompt Tune (high)	0.872	0.80567	0.45942	0.3914

Table 4: FLAN-T5 convergence table across epochs and run time (in seconds), where lower values are better. Low refers to low-resource, whereas medium refers to medium-resource data splits. Note: we calculate the percentage speedup with respect to run time of full fine-tuning and the average run time of the four PEFT techniques on each dataset and resource level.

PEFT/Dataset	AG News	CoLA	E2E NLG	SAMSum
Full Tuning (low)	**Ep. 4; 1249**	**Ep. 2; 89**	Ep. **3; 2845**	**Ep. 3; 1951**
$(IA)^3$ (low)	Ep. 9; 6130	Ep. 9; 725	Ep. 9; 6307	Ep. 9; 4096
LoRA (low)	Ep. 5; 3146	Ep. 6; 687	Ep. 9; 9897	Ep. 9; 6758
BitFit (low)	Ep. 8; 2738	Ep. 7; 349	Ep. 9; 9426	Ep. 9; 5385
Prompt Tune (low)	Ep. 7; 6797	Ep. 9; 1124	Ep. 4; 8609	Ep. 3; 3340
Full Tuning (med.)	**Ep. 2; 1782**	Ep. 2; 608	**Ep. 3; 3877**	**Ep. 1; 2089**
$(IA)^3$ (med.)	Ep. 4; 2565	Ep. 3; 537	Ep. 4; 5731	Ep. 3; 4234
LoRA (med.)	Ep. 3; 3303	Ep. 3; 1231	Ep. 3; 7185	Ep. 4; 5627
BitFit (med.)	Ep. 3; 2027	**Ep. 3; 507**	Ep. 4; 5712	Ep. 4; 4101
Prompt Tune (med.)	Ep. 2; 5338	Ep. 2; 652	Ep. 3; 6152	Ep. 2; 2681