HUMAN ALIGNMENT OF NEURAL NETWORK REPRESENTATIONS

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ABSTRACT

Today's computer vision models achieve human or near-human level performance across a wide variety of vision tasks. However, their architectures, data, and learning algorithms differ in numerous ways from those that give rise to human vision. In this paper, we investigate the factors that affect alignment between the representations learned by neural networks and human concept representations. Human representations are inferred from behavioral responses in an odd-one-out triplet task, where humans were presented with three images and had to select the odd-one-out. We find that model scale and architecture have essentially no effect on alignment with human behavioral responses, whereas the training dataset and objective function have a much larger impact. Using a sparse Bayesian model of human conceptual representations, we partition triplets by the concept that distinguishes the two similar images from the odd-one-out, finding that some concepts such as food and animals are well-represented in neural network representations whereas others such as royal or sports-related objects are not. Overall, although models trained on larger, more diverse datasets achieve better alignment with humans than models trained on ImageNet alone, our results indicate that scaling alone is unlikely to be sufficient to train neural networks with conceptual representations that match those used by humans.

1 INTRODUCTION

Representation learning is a fundamental part of modern computer vision systems, but the paradigm has its roots in cognitive science. When Rumelhart et al. (1986) developed backpropagation, their goal was to find a method that could learn representations of concepts that are distributed across neurons, similarly to the human brain. The discovery that representations learned by backpropagation could replicate nontrivial aspects of human concept learning was a key factor in its rise to popularity in the late 1980s (Sutherland, 1986; Ng & Hinton, 2017). A string of empirical successes has since shifted the primary focus of representation learning research away from its similarities to human cognition and toward practical applications. This shift has been fruitful. By some metrics, the best computer vision models now outperform the best individual humans on benchmarks such as ImageNet (Shankar et al., 2020; Beyer et al., 2020; Vasudevan et al., 2022). As computer vision systems become increasingly widely used outside of research, we would like to know that they see the world in the same way that we do. However, the extent to which the conceptual representations learned by these systems align with those used by humans remains unclear.

Do models that are better at classifying images naturally learn more human-like conceptual representations? Prior work has investigated this question indirectly, by measuring models' error consistency with humans (Geirhos et al., 2018; Rajalingham et al., 2018; Geirhos et al., 2021) and the ability of their representations to predict neural activity in primate brains (Yamins et al., 2014; Güçlü & van Gerven, 2015; Schrimpf et al., 2020), with mixed results. Networks trained on more data make somewhat more human-like errors (Geirhos et al., 2021), but do not necessarily obtain a better fit to brain data (Schrimpf et al., 2020). Here, we approach the question of alignment between human and machine representation spaces more directly, using human similarity judgments collected from an odd-one-out task, where humans saw triplets of images and selected the image most different from the other two (Hebart et al., 2020). These similarity judgments allow us to infer that the two images that were not selected are closer to each other in an individual's concept space than either is to the odd-one-out. We define the odd-one-out in the neural network representation space analogously, and measure neural networks' alignment with human similarity judgments in terms of their *odd-one-out*

accuracy, i.e., the accuracy of their odd-one-out "judgments" with respect to humans', under a wide variety of settings. Based on these odd-one-out accuracies, we draw the following conclusions:

- Scaling ImageNet models improves ImageNet accuracy, but does not consistently improve alignment of their representations with human similarity judgments. Differences in alignment across ImageNet models appear to arise primarily from differences in objective functions and other hyperparameters rather than from differences in architecture or width/depth.
- Models trained on image/text data, or on larger, more diverse classification datasets than ImageNet, achieve substantially better alignment with humans.
- We use a sparse Bayesian model of human mental representations (Muttenthaler et al., 2022) to partition triplets by the concept that distinguishes the odd-one-out. While food and animal-related concepts can easily be recovered from neural net representations, human alignment is weak for dimensions that depict sports-related or royal objects, especially for ImageNet models.
- ImageNet models make a significant number of mistakes on triplets where humans consistently select the same image, whereas CLIP and other models trained on more diverse achieve very high accuracy on these triplets.

2 Related Work

Most work comparing neural networks with human behavior has focused on the errors made during image classification. Although ImageNet-trained models appear to make very different errors than humans (Rajalingham et al., 2018; Geirhos et al., 2020; 2021), models trained on larger datasets than ImageNet exhibit greater error consistency (Geirhos et al., 2021). Compared to humans, ImageNet-trained models perform worse on distorted images (RichardWebster et al., 2019; Dodge & Karam, 2017; Hosseini et al., 2017; Geirhos et al., 2018) and rely more heavily on texture cues and less on object shapes (Geirhos et al., 2019; Baker et al., 2018), although reliance on texture can be mitigated through data augmentation (Geirhos et al., 2019; Hermann et al., 2020; Li et al., 2021), adversarial training (Geirhos et al., 2021), or larger datasets (Bhojanapalli et al., 2021).

Previous work has also compared human and machine semantic similarity judgments, generally using smaller sets of images and models than we explore here. Jozwik et al. (2017) measured the similarity of AlexNet and VGG-16 representations to human similarity judgments of 92 object images inferred from a multi-arrangement task. Peterson et al. (2018) compared representations of five neural networks to similarity judgments for six different sets of 120 images, obtained by asking subjects to rate the similarities of pairs. Aminoff et al. (2022) found that, across 11 networks, representations of contextually associated objects (e.g., bicycles and helmets) were more similar than those of non-associated objects; similarity correlated with both human ratings and reaction times. Roads & Love (2021) collect human similarity judgments for ImageNet and evaluate triplet accuracy on these similarity judgments using 12 ImageNet networks.

Other studies have focused on perceptual similarity rather than semantic similarity, where the task measures perceived similarity between a reference image and a distorted version of that reference image (Ponomarenko et al., 2009; Zhang et al., 2018), rather than between distinct images as in our task. Whereas the representations best aligned with human perceptual similarity are obtained from intermediate layers of small architectures (Berardino et al., 2017; Zhang et al., 2018; Chinen et al., 2018; Kumar et al., 2022), the representations best aligned with our odd-one-out judgments are obtained at final model layers, and architecture has little impact. Jagadeesh & Gardner (2022) compared human odd-one-out judgments with similarities implied by neural network representations and brain activity as measured by functional magnetic resonance imaging of human visual cortex. They found that artificial and biological representations distinguish the odd one out when it differs in category, but do not distinguish natural images from synthetic scrambled images.

Our work fits into a broader literature examining relationships between in-distribution accuracy of image classification and other model quality measures, such as accuracy on out-of-distribution (OOD) data and downstream accuracy when transferring the model. OOD accuracy correlates nearly linearly with accuracy on the training distribution (Recht et al., 2019; Taori et al., 2020; Miller et al., 2021), although certain forms of data augmentation improve accuracy under some shifts without improving in-distribution accuracy (Hendrycks et al., 2021). When comparing the transfer learning performance of different architectures trained with similar settings, accuracy on the pretraining task correlates well with accuracy on the transfer tasks (Kornblith et al., 2019b), although differences in regularization, training objective, and hyperparameters can affect linear transfer accuracy even when

the impact on pretraining accuracy is small (Kornblith et al., 2019b; 2021; Abnar et al., 2022). In our study, we find that the training objective has a significant impact, as it does for linear transfer. However, in contrast to previous observations regarding OOD generalization and transfer, we find that better-performing architectures do not achieve greater human alignment.

3 METHODS

Data The images used in this paper are taken from the THINGS dataset (Hebart et al., 2019). THINGS consists of a collection of 1,854 object categories, concrete nameable nouns in the English language, along with representative images for these categories. THINGS was curated to include categories that can be easily identified as a central object in a natural image, including categories such as "knife", "flamingo", "elbow", and "power line", while omitting categories that may be more difficult to convey in a natural image such as "night" or "equipment." Many of the models we investigate in this paper have been trained on ImageNet (Deng et al., 2009), which has 334 classes in common with THINGS. For presentation purposes, we have replaced the images used in Hebart et al. (2020) with images similar in appearance that are licensed under CC0 (Stoinski et al., 2022).

Triplet task Hebart et al. (2020) collected similarity judgments from human participants on images in THINGS in the form of responses to a *triplet task*. In this task, images from three distinct categories are presented to a participant, and the participant selects the image that is most different from the other two (or equivalently the pair that are most similar). The triplet task has been used to study properties of human mental representation for many decades (e.g., Fukuzawa et al., 1988; Robilotto & Zaidi, 2004; Hebart et al., 2020), as it measures humans' intuitions regarding object similarity without introducing bias. Compared to tasks involving numerical/Likert-scale pairwise similarity judgments, the triplet task does not require different subjects to interpret the scale similarly, and does not require that the degree of perceived similarity is cognitively accessible.

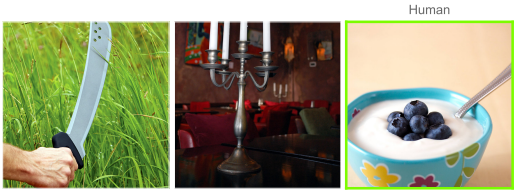

Figure 1: An example triplet from Hebart et al. (2020), where neural nets choose a different odd-one-out than a human. The images in this triplet are copyright-free images from THINGS + (Stoinski et al., 2022).

Hebart et al. (2020) collected 1.46 million unique responses crowdsourced from 5,301 workers. See Figure 1 for an example triplet. Some triplets offer an obvious answer to the triplet task, e.g. "cat", "dog", "candelabra", whereas others can be ambiguous, e.g. "knife", "table", "candelabra." To estimate the consistency of triplet choices among participants Hebart et al. (2020) collected 25 responses for each triplet in a randomly selected set of 1,000 triplets. From these responses, Hebart et al. (2020) determined that the maximum achievable odd-one-out accuracy is $67.22\% \pm 1.04\%$.

Models In our evaluation, we consider a diverse set of pretrained neural networks, including a wide variety of self-supervised and supervised models trained on ImageNet-1K and ImageNet-21K; a "gigantic" Vision Transformer trained on the proprietary JFT-3B dataset (ViT-G/14 JFT) (Zhai et al., 2022); and image/text models CLIP (Radford et al., 2021), ALIGN (Jia et al., 2021), and BASIC (Pham et al., 2022). A comprehensive list of models that we analyze can be found in Table B.1.

To obtain image representations, we use `thingsvision`, a Python library for extracting activations from neural nets (Muttenthaler & Hebart, 2021). We determine the ImageNet top-1 accuracy for networks not trained on ImageNet-1K by training a linear classifier on the network's penultimate layer using L-BFGS (Liu & Nocedal, 1989).

Zero-shot odd-one-out accuracy We examine the extent to which the odd-one-out can be identified directly from the similarities between images in models' representation spaces. Given representations $\boldsymbol{x}_1$, $\boldsymbol{x}_2$, and $\boldsymbol{x}_3$ of the three images that comprise the triplet, we first construct a similarity matrix $\boldsymbol{S} \in \mathbb{R}^{3\times 3}$ where $S_{i,j} := \boldsymbol{x}_i^\top \boldsymbol{x}_j / (\|\boldsymbol{x}_i\|_2 \|\boldsymbol{x}_j\|_2)$, the cosine similarity between a pair of representations.[1] We identify the closest pair of images in the triplet as $\arg\max_{i,j>i} S_{i,j}$; the remaining image is the odd-one-out. We define zero-shot odd-one-out accuracy as the proportion of triplets where the odd-one-out identified in this fashion matches the human odd-one-out response. When evaluating zero-shot odd-one-out accuracy of supervised ImageNet models, we report the

[1] We use cosine similarity rather than dot products because it nearly always yields similar or better zero-shot odd-one-out accuracies, as shown in Figure B.2.

better of the accuracies obtained from representations of the penultimate embedding layer and logits; for self-supervised models, we use the projection head input; for image/text models, we use the representation from the joint image/text embedding space; and for the JFT-3B model, we use the penultimate layer. In Figure B.1 we show that representations obtained from earlier layers performed worse than representations from top layers. This finding is in line with previous work that found top layer representations to be superior regarding target task relevant statistics (Montavon et al., 2011).

Probing In addition to measuring zero-shot odd-one-out accuracy, we learn a linear transformation of each neural network's representation that maximizes odd-one-out accuracy, and then measure odd-one-out accuracy of the transformed representation on triplets comprising a held-out set of images. Following Alain & Bengio (2017), we refer to this procedure as linear probing. To learn the linear probe, we formulate the notion of the odd-one-out probabilistically, as in Hebart et al. (2020). Given image similarity matrix $\boldsymbol{S}$ and a triplet $\{i, j, k\}$ (here the images are indexed by natural numbers), the likelihood of a particular pair, $\{a, b\} \subset \{i, j, k\}$, being most similar, and thus the remaining image being the odd-one-out, is modeled by the softmax of the object similarities,

$$p(\{a, b\}|\{i, j, k\}, \boldsymbol{S}) \coloneqq \exp(S_{a,b}) / \left(\exp(S_{i,j}) + \exp(S_{i,k}) + \exp(S_{j,k})\right). \tag{1}$$

We learn the linear transformation that maximizes the log likelihood of the triplet odd-one-out judgments plus an ℓ_2 regularization term. Specifically, given triplet responses $(\{a_s, b_s\}, \{i_s, j_s, k_s\})_{s=1}^{n}$ we find a square matrix $\boldsymbol{W}$ yielding a similarity matrix $S_{ij} = (\boldsymbol{W}\boldsymbol{x}_i)^\top(\boldsymbol{W}\boldsymbol{x}_j)$ that optimizes

$$\underset{\boldsymbol{W}}{\arg\min} \; -\frac{1}{n}\sum_{s=1}^{n} \log p\left(\{a_s, b_s\}|\{i_s, j_s, k_s\}, \boldsymbol{S}\right) + \lambda||\boldsymbol{W}||_2^2. \tag{2}$$

Here, we determine λ via grid-search during k-fold cross-validation (CV). To obtain a minimally biased estimate of the odd-one-out accuracy of a linear probe, we partition the m objects into two disjoint sets. Experimental details about the optimization process, k-fold CV, and how we partition the objects can be found in Appendix A.1 and Algorithm 1 respectively.

VICE Several of our analyses make use of human concept representations obtained by Variational Interpretable Concept Embeddings (VICE), an approximate Bayesian method for finding representations that explain human odd-one-out responses in a triplet task (Muttenthaler et al., 2022). VICE uses mean-field VI to yield a sparse representation for each image that best explains these responses. VICE learns these representations solely from the human behavioral responses associated with each image without considering the content of images, and cannot provide representations for novel images. VICE representations are highly reproducible across different random initializations, and have strong predictive power, achieving an odd-one-out accuracy of $\sim 64\%$ on THINGS, which is only marginally below the estimated ceiling accuracy of 67.22% (Hebart et al., 2020). The representation dimensions obtained from VICE are highly interpretable and thus give insight into properties humans deem important for similarity judgments. We use the representation dimensions as a means to analyze the alignment of neural network representations with human concept spaces.

4 EXPERIMENTS

Here, we investigate how closely neural networks' representation spaces align with humans' concept spaces, and whether concepts can be recovered from a representation via a linear transformation. Odd-one-out accuracies are measured for THINGS, unless stated otherwise.

4.1 ODD-ONE-OUT VS. IMAGENET ACCURACY

We begin by comparing zero-shot odd-one-out accuracy for THINGS with ImageNet accuracy for all models in Table B.1. ImageNet accuracy generally is a good predictor for transfer learning performance (Kornblith et al., 2019b; Djolonga et al., 2021; Ericsson et al., 2021). Thus, we evaluate zero-shot odd-one-out accuracy for all models in Table B.1 and compare it with their ImageNet top-1 accuracy. Figure 2 shows results for both the THINGS triplet task (left) as well as a triplet task constructed using the coarse classes of the CIFAR-100 dataset (right). To generate CIFAR-100 triplets, we select two images from the same coarse class and one odd-one-out image from a different class; see Appendix C for further details. While ImageNet accuracy is highly correlated with odd-one-out accuracy for the CIFAR-100 coarse task ($r = 0.802$), its correlation with accuracy on human odd-one-out judgments is much weaker ($r = 0.114$). This raises the question of whether there are model, task, or data characteristics that influence human alignment.

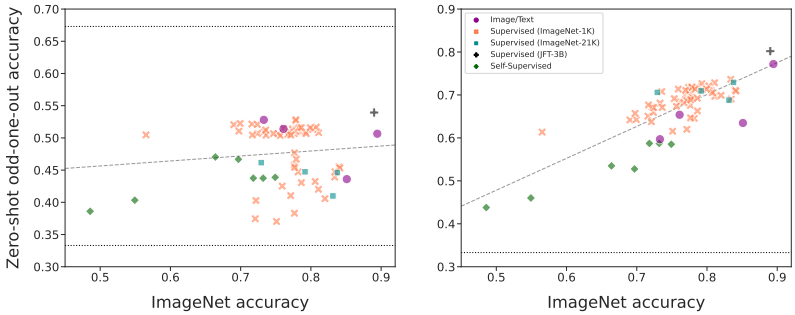

Figure 2: Zero-shot odd-one-out accuracy on THINGS only weakly correlates with ImageNet accuracy (*left*). Zero-shot odd-one-out accuracy on a triplet task based on CIFAR-100 coarse exhibits a much stronger correlation (*right*). Diagonal lines indicate a least-squares fit. Horizontal lines reflect chance-level or ceiling accuracy.

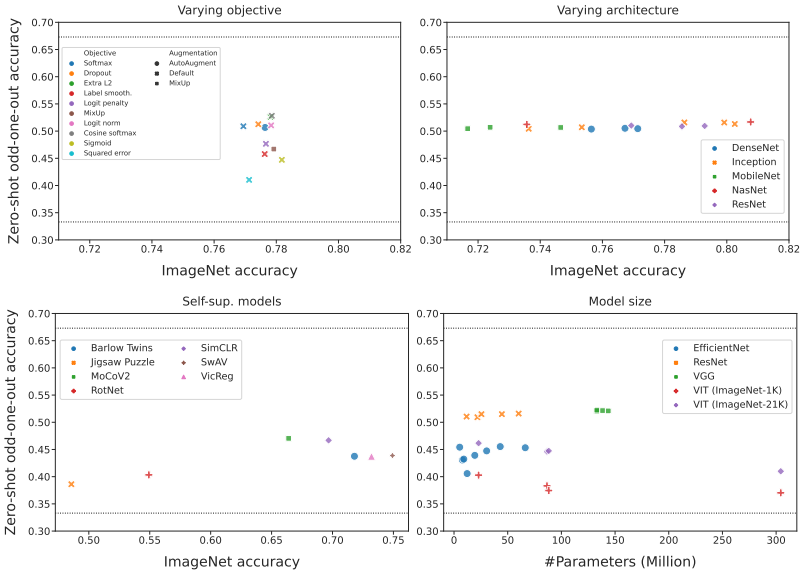

Figure 3: Zero-shot odd-one-out accuracy varies with training objective but not with model architecture. **Top left**: Models with the same architecture (ResNet-50) trained with a different objective function or different data augmentation. Note that MixUp alters both inputs and targets and is thus listed under both objectives and augmentations. **Top right**: Models trained with the same objective (softmax cross-entropy) but with different architectures. **Bottom left**: Performance of different SSL models. **Bottom right**: A subset of ImageNet models with their number of parameters, colored by model family. Note that, because models belonging to different families come from different sources and were trained with different objectives, hyperparameters, etc., models are only directly comparable within a family. Horizontal lines reflect chance-level or ceiling accuracy.

Architecture or objective? We investigate odd-one-out accuracy as a function of ImageNet accuracy for models that vary in the training objective/final layer regularization, data augmentation, or architecture with all other hyperparameters fixed. Models with the same architecture (ResNet-50) trained with different objectives (Kornblith et al., 2021) yield substantially different zero-shot odd-one-out accuracies (Figure 3 top left). Conversely, models with different architectures trained with the same objective (Kornblith et al., 2019b) achieve similar odd-one-out accuracies, although their ImageNet accuracies vary significantly (Figure 3 top right). While architecture does not appear to affect odd-one-out accuracy, training objective has a significant effect.

Training objective also affects which layer yields the best human alignment. For networks trained with vanilla softmax cross-entropy (blue points), the logits layer consistently yields higher zero-shot odd-one-out accuracy than the penultimate layer (Figure 4). However, among networks trained with other objectives (orange, green, and red points), the penultimate layer often provides higher odd-one-out accuracy than the logits. The superiority of the logits layer of networks trained with vanilla softmax cross-entropy is specific to the odd-one-out task and does not hold for linear transfer, as we show in Appendix D.

Self-supervised learning Jigsaw (Noroozi & Favaro, 2016) and RotNet (Gidaris et al., 2018) show substantially worse alignment with human judgments than other SSL models (Figure 3 bottom left). This is not surprising given their poor performance on ImageNet. Jigsaw and RotNet are the only SSL models in our analysis that are non-Siamese, i.e., they were not trained by connecting two augmented views of the same image. For Siamese networks, however, ImageNet performance did not correspond to alignment with human judgments. SimCLR (Chen et al., 2020) and MoCo-v2 (He et al., 2020), both trained with a contrastive learning objective, achieve higher zero-shot odd-one-out accuracy than Barlow Twins (Zbontar et al., 2021), SwAV (Caron et al., 2020), and VICReg (Bardes et al., 2022)—of which all were trained with a non-contrastive learning objective—although their ImageNet performances are reversed. This seems to indicate that contrasting positive against negative examples rather than solely using positive examples improves alignment with human similarity judgments.

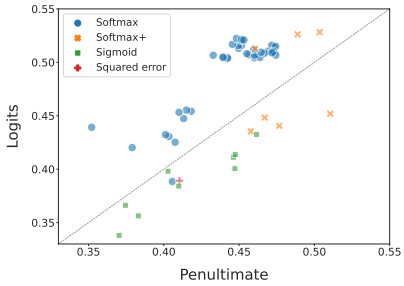

Figure 4: Zero-shot odd-one-out accuracy for softmax-trained networks is higher in the logits vs. penultimate layer. Networks are colored by loss function. "softmax+" indicates softmax cross-entropy with additional regularization or normalization. Dashed line is $y = x$.

Model capacity Whereas one typically observes a positive correlation between model capacity and task performance in computer vision (Tan & Le, 2019; Kolesnikov et al., 2020; Zhai et al., 2022), we observe no relationship between model parameter count and odd-one-out accuracy (Figure 3 bottom right). Thus, scaling model width/depth alone appears to be ineffective at improving alignment. Although results here are comparable for different model sizes, they may not be comparable across architectures, because different architectures have been trained with different hyperparameters and objectives, which both affect alignment.

4.2 How much alignment can a linear probe recover?

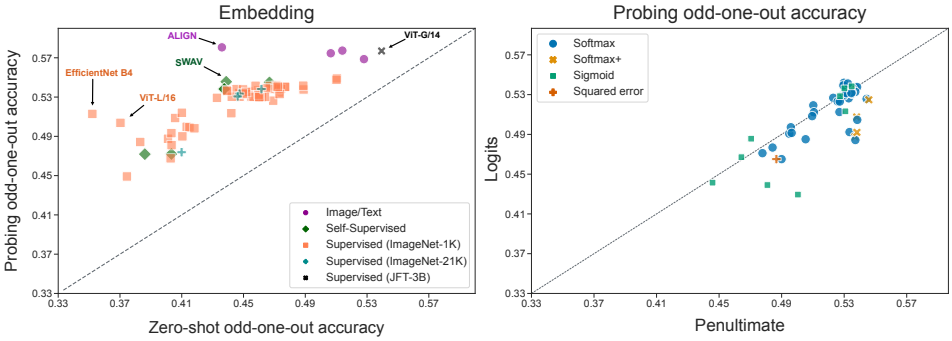

Figure 5: **Left**: Zero-shot and probing odd-one-out accuracies for the embedding layer of all neural nets. **Right**: Probing odd-one-out accuracies for the penultimate and logit layers for all supervised models trained on ImageNet-1K or ImageNet-21K; color-coding by objective function. Dashed lines indicate $y = x$.

We next investigate human alignment of neural network representations after linearly transforming the representations to improve odd-one-out accuracy, as described in §3. The resulting probing odd-one-out accuracies were correlated with the zero-shot odd-one-out accuracies for both the embedding (Figure 5 left; $r = 0.645$) and logit layers (Figure E.1; $r = 0.963$). However, there are outliers in Figure 5 that achieve poor zero-shot and strong linear probing odd-one-out accuracies, such as ALIGN, SWAV, EfficientNet B4 and ViT-L/16 (ImageNet-1K). Whereas the logits often yields higher zero-shot odd-one-out accuracy than the penultimate layer (Figure 4), probing odd-one-out accuracy is nearly always highest for the penultimate layer (Figure 5, right).

As we discuss in Appendix E, the relationship between probing odd-one-out accuracy and ImageNet accuracy is similar to the relationship between zero-shot odd-one-out accuracy and ImageNet accuracy. The correlation between ImageNet accuracy and probing odd-one-out accuracy remains weak ($r = 0.213$). Probing reduces the variance in odd-one-out accuracy among networks trained with different loss functions and self-supervised learning methods, yet we still fail to see improvements in probing accuracy with better-performing architectures or larger model capacities.

4.3 HOW WELL DO PRETRAINED NEURAL NETS REPRESENT HUMAN CONCEPTS?

In the following analysis, we examine zero-shot and linear probing odd-one-out accuracy for individual human concepts. To examine how well neural nets represent these concepts, we partitioned the original triplet dataset $\mathcal{D}$ into two sets $\mathcal{D}^*$ and $\mathcal{D}^\dagger$, with $\mathcal{D}^*$ containing triplets correctly predicted by VICE and $\mathcal{D}^\dagger$ containing those which were not. The triplets in $\mathcal{D}^\dagger$ mostly have high entropy, i.e., humans are uncertain about the odd-one-out. The triplets in $\mathcal{D}^\dagger$ are not used in the following analysis. We further partitioned $\mathcal{D}^*$ into 45 subsets according to the 45 VICE dimensions, $\mathcal{D}^*_1, \ldots, \mathcal{D}^*_{45}$. A triplet belongs to $\mathcal{D}^*_j$ when the sum of the VICE representations for the two most similar objects in the triplet, $\boldsymbol{x}_a$, $\boldsymbol{x}_b$, attains its maximum in dimension j, i.e. $j = \arg\max_{j'} x_{a,j'} + x_{b,j'}$. We evaluate odd-one-out accuracy exclusively for triplets that are in $\mathcal{D}^*$. Therefore, the best attainable odd-one-out accuracy for any model is 1 opposed to the upper-bound of 0.6722 for the full dataset.

4.3.1 HUMAN ALIGNMENT IS CONCEPT-SPECIFIC

In Figure 6, we show zero-shot and linear probing odd-one-out accuracies for a subset of three of the 45 VICE dimensions for all models listed in Table B.1. Zero-shot and probing odd-one-out accuracies for a larger set of dimensions can be found in Appendix J. Since the dimensions found for THINGS are similar both in visual appearance and in their number between Muttenthaler et al. (2022) and Hebart et al. (2020), we infer a labeling of the human dimensions from Hebart et al. (2020) who have evidenced the interpretability of these dimensions through human experiments.

Although models trained on large datasets (image/text models and ViT-G/14 JFT) generally show a higher zero-shot odd-one-out accuracy compared to self-supervised models or models trained on ImageNet, the ordering of models is not entirely consistent across concepts. For dimension 10 (`vehicles`), ResNets trained with a cosine softmax objective were the best zero-shot models, whereas image/text models were among the worst. For dimension 4, an animal-related concept, models pretrained on ImageNet clearly show the worst performance, whereas this concept is well represented in image/text models. Differences in representation of the animal concept across models are additionally corroborated by the t-SNE visualizatons in Appendix H.

Linear probing yields more consistent patterns than zero-shot accuracy. For almost every human concept, image/text models and ViT-G/14 JFT achieve the highest per-concept odd-one-out accuracies, whereas AlexNet and EfficientNets achieve the lowest. This difference between image/text models and ViT-G/14 JFT and the other ImageNet-pretrained models is particularly apparent for dimension 17, which summarizes sports-related objects. For this dimension, image/text models and ViT-G/14 JFT perform substantially better than all remaining models.

4.3.2 CAN HUMAN CONCEPTS BE RECOVERED VIA LINEAR REGRESSION?

To further understand the extent to which human concepts can be recovered from neural networks' representation spaces, we perform ℓ_2-regularized linear regression to examine models' ability to predict VICE dimensions. Here, for each of the 45 representation dimensions j from VICE, we minimize the following least-squares objective

$$\underset{\boldsymbol{A}_{j,:}, b_j}{\arg\min} \sum_{i=1}^{m} \left(Y_{i,j} - (\boldsymbol{A}_{j,:}\boldsymbol{x}_i + b_j)\right)^2 + \alpha_j \|\boldsymbol{A}_{j,:}\|_2^2, \tag{3}$$

where $Y_{i,j}$ is the value of the jth VICE dimension for image i, $\boldsymbol{x}_i$ is the neural net representation of image i, and $\alpha_j > 0$ is a regularization hyperparameter. We optimize each dimension separately, selecting α_j via cross validation (see Appendix A.3), and assess the fit in two ways. First, we directly measure the R^2 for held-out images. Second, we evaluate odd-one-out accuracy of the transformed neural net representations using a similarity matrix $\boldsymbol{S}$ with $S_{ij} := (\boldsymbol{A}\boldsymbol{x}_i + \boldsymbol{b})^\top(\boldsymbol{A}\boldsymbol{x}_j + \boldsymbol{b})$, with $\boldsymbol{A}$ and $\boldsymbol{b}$ obtained from Eq. 3. The results from this analysis corroborate the findings from §4.2: models trained on image/text data and ViT-G/14 JFT consistently

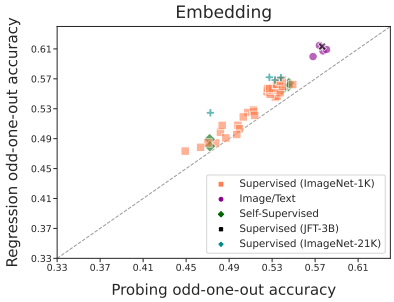

Figure 7: Regression as a function of probing odd-one-out accuracies for all models in Table B.1.

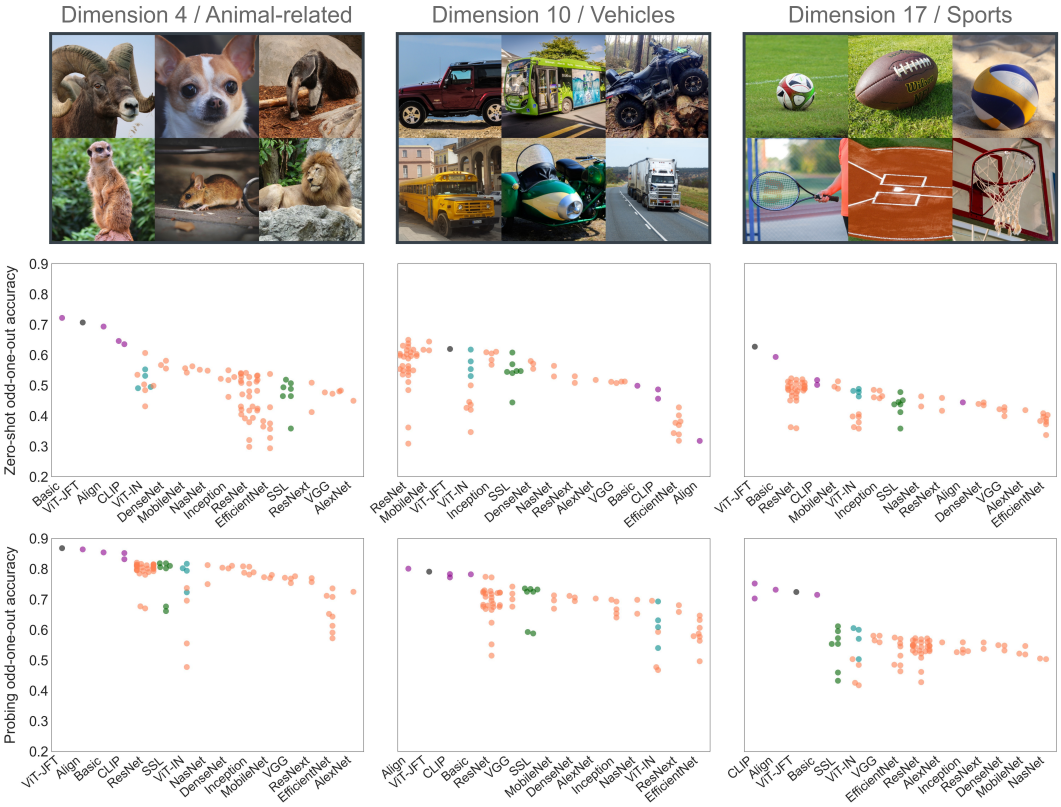

Figure 6: Zero-shot and linear probing odd-one-out accuracies differ across VICE concepts. Results are shown for the embedding layer of all models for three of the 45 VICE dimensions. See Appendix J for additional dimensions. Color-coding is determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).

provided the best fit for VICE dimensions, while AlexNet and EfficientNets show the poorest regression performance. In Figure 7, we compare odd-one-out accuracies after linear probing and regression respectively. The two performance measures are highly correlated for the embedding ($r = 0.960$) and logit ($r = 0.966$; see Figure F.2) layers. We provide R^2 values for individual concepts in Appendix F. We observe that the leading VICE dimensions, which are the most important for explaining human triplet responses, could be fitted with an R^2 score of > 0.7 for most of the models – the quality of the regression fit generally declines with the importance of a dimension (see Appendix F). Note that odd-one-out accuracies are slightly higher for linear regression (Figure 7). We hypothesize that this is due to VICE being trained on all objects in the data. Thus, the transformation matrix learned in linear regression indirectly has access to all objects opposed to the transformation matrix learned during probing (see Appendix A.1). Moreover, 2/3 of the objects were used for training the linear probe, whereas 4/5 of the objects were used to fit linear regression.

4.4 Human uncertainty determines odd-one-out errors

Since VICE provides a probabilistic model of humans' responses on the odd-one-out task, we can use the entropy of a given triplet's probability distribution to infer humans' uncertainty regarding the odd-one-out. In this section, we evaluate a model's odd-one-out classification error as a function of a triplet's entropy. For this analysis, we partitioned the original triplet dataset $\mathcal{D}$ into 11 sets $\mathcal{D}_1, \ldots, \mathcal{D}_{11}$, corresponding to 11 bins. A triplet belongs to a subset $\mathcal{D}_i$ if the entropy of the VICE output distribution for that triplet falls in between the $(i-1)^{\text{th}}$ and i^{th} bins' boundaries. We define a triplet's entropy as the entropy over the three possible odd-one-out responses, estimated using 50 Monte Carlo samples from VICE (see details in Appendix G).

Unsurprisingly, all models in Table B.1 yield a high zero-shot odd-one-out classification error for triplets that have high entropy, and all models' error rates increase monotonically as human triplet entropies increase. However, most models make a substantial number of errors even for triplets

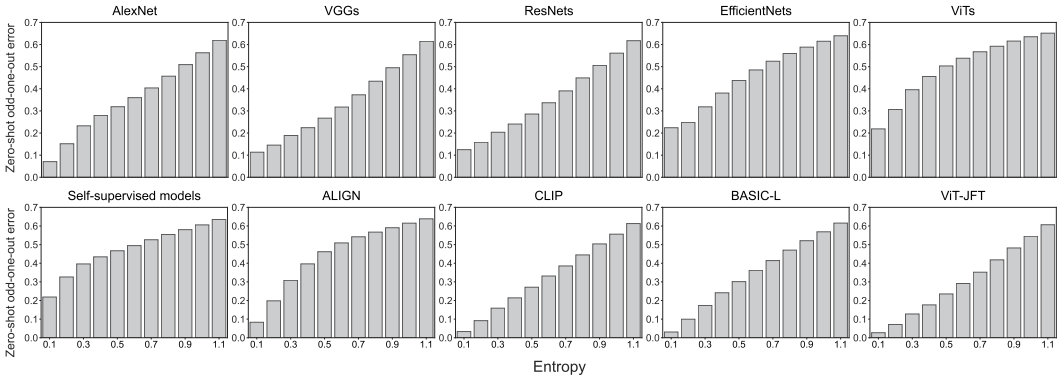

Figure 8: Zero-shot odd-one-out prediction errors as a function of a triplet's entropy differ across model classes. **Top**: Logits layer of ImageNet supervised models. **Bottom**: Embedding layer of SSL, Image/Text models and ViT-G/14 JFT. Since models with the same architecture, trained on the same data (e.g., ImageNet-1K) with the same objective function, perform very similarly in their odd-one-out choices, we aggregated their predictions and report the average. To isolate architecture and training data from any other potentially confounding variables, we excluded models from Kornblith et al. (2021) when aggregating the ResNet predictions.

where entropy is low and thus humans are very certain. We find that VGGs, ResNets, EfficientNets, and ViTs trained on ImageNet-1K or ImageNet-21K and SSL models show a similarly high zero-shot odd-one-out error, between 0.1 and 0.3, for triplets with low entropy, whereas ALIGN and in particular CLIP-RN, CLIP-ViT, BASIC-L and ViT-G/14 JFT achieve a near-zero zero-shot odd-one-out error for the same set of triplets (see Figure 8).

5 Discussion

In this work, we evaluated the alignment of neural network representation with human concepts spaces through performance in an odd-one-out task. Before discussing our findings, we want to address limitations of our work. One obvious limitation is the fact that we did not consider non-linear transformations. It is possible that there exist families of simple non-linear transformations that can provide better alignment for the networks we investigate. We plan to investigate such transformations further in future work. Another limitation relates to the use of pretrained models for our experiments. These models have been trained with a variety of objectives and regularization strategies. We have mitigated this limitation by comparing controlled subsets of models in Figure 3.

Nevertheless, we can draw the following conclusions from our findings. First, scaling ImageNet models does not lead to better alignment of their representations with human similarity judgments. Differences in human alignment across ImageNet models are mainly attributable to the objective function with which a model was trained, whereas architecture and model capacity are both insignificant. Second, models trained on image/text or more diverse data achieve much better alignment than ImageNet models. Albeit not consistent for zero-shot odd-one-out accuracy, this is clear in both linear probing and regression results. Third, good representations of concepts that are important to human similarity judgments can be recovered from neural network representation spaces. However, representations of less important concepts, such as `sports` and `royal` objects, are more difficult to recover. Last, odd-one-out accuracy decreases with the estimated entropy of human similarity judgments for all models. ImageNet models make a significant number of mistakes for triplets where humans are highly certain about the odd-one-out, whereas image/text models or models trained on more diverse data achieve strong alignment for these triplets.

How can we train neural networks that achieve better alignment with human concept spaces? Although our results indicate that large, diverse datasets improve alignment, all image/text and JFT models we investigate all attain probing accuracies of 57-58%. By contrast, VICE representations achieve 64%, and a Bayes-optimal classifier achieves 67%. Since our image/text models are trained on datasets of varying sizes (400M to 6.6B images) but achieve similar alignment, we suspect that further scaling of dataset size is unlikely to close this gap. To obtain substantial improvements, it may be necessary to incorporate additional forms of supervision when training the representation itself. Benefits of improving human/machine alignment may extend beyond accuracy on our triplet task, to transfer and retrieval tasks where it is important to capture human notions of similarity.

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A EXPERIMENTAL DETAILS

A.1 LINEAR PROBING

Initialization We initialized the transformation matrix $\boldsymbol{W} \in \mathbb{R}^{p \times p}$ used in Eq. 2 with a temperature scaled identity matrix $\tau \boldsymbol{I} \in \mathbb{R}^{p \times p}$ such that $\boldsymbol{W} \coloneqq \tau \boldsymbol{I}$ at the beginning of the optimization process. τ is model-specific and was found via grid search, minimizing the expected calibration error (ECE) (Guo et al., 2017). Details on temperature scaling are described in A.2.

Training We optimized the transformation matrix $\boldsymbol{W}$ via gradient descent, using Adam (Kingma & Ba, 2015) with a learning rate of $\eta = 0.001$. We performed a grid-search over the learning rate η, where $\eta \in \{0.0001, 0.001, 0.01\}$ and found 0.001 to work best for all models in Table B.1. We trained the linear probe for a maximum of 100 epochs and stopped the optimization process early whenever the generalization performance did not change by a factor of 0.0001 for $T = 10$ epochs. For most of our evaluation and linear probing experiments we use `PyTorch` (Paszke et al., 2019).

Cross-validation To obtain a minimally biased estimate of the odd-one-out accuracy of a linear probe, we performed k-fold CV over objects rather than triplets. We partitioned the m objects into two disjoint sets for train and test triplets. Algorithm 1 demonstrates how object partitioning was performed for each of the k folds.

Algorithm 1 Algorithm for object partitioning during k-fold CV

Input: $(\mathcal{D}, m)$ ▷ Here, $\mathcal{D} \coloneqq (\{a_s, b_s\}, \{i_s, j_s, k_s\})_{s=1}^{n}$ and m is the number of objects
  $[m] = \{1, \ldots, m\}$ ▷ $|[m]| = m$
  $\mathbb{O}_{\text{train}} \sim \mathcal{U}([m])$ ▷ Sample a number of train objects uniformly at random without replacement
  $\mathbb{O}_{\text{test}} \coloneqq [m] \setminus \mathbb{O}_{\text{train}}$ ▷ Test objects are the remaining objects
  $\mathcal{D}_{\text{train}} \coloneqq \{\}$ ▷ Initialize an empty set for the train triplets
  $\mathcal{D}_{\text{test}} \coloneqq \{\}$ ▷ Initialize an empty set for the test triplets
  for $s \in \{1, \ldots, n\}$ **do**
    assignments $\triangleq$ list( ) ▷ For each triplet initialize an empty list to control object assignments
    for $x \in \{i_s, j_s, k_s\}$ **do**
      if $(x \in \mathbb{O}_{\text{train}})$ **then**
        assignment $\triangleq$ "train"
      else
        assignment $\triangleq$ "test"
      end if
      assignments $\leftarrow$ assignment ▷ Append current assignment to the list of assignments
    end for
    if $(\text{len}(\text{set}(\text{assignments})) \neq 1)$ **then**
      continue ▷ If not all objects in a triplet belong to the same set of objects, discard triplet
    else
      assignment $\triangleq \text{pop}(\text{set}(\text{assignments}))$ ▷ Get object set assignment of current triplet
      if (assignment **is** "train") **then**
        $\mathcal{D}_{\text{train}} \coloneqq \mathcal{D}_{\text{train}} \cup \mathcal{D}_s$ ▷ Assign current triplet to the train set
      else
        $\mathcal{D}_{\text{test}} \coloneqq \mathcal{D}_{\text{test}} \cup \mathcal{D}_s$ ▷ Assign current triplet to the test set
      end if
    end if
  end for
Output: $(\mathcal{D}_{\text{train}}, \mathcal{D}_{\text{test}})$ ▷ Return both train and test triplet sets

Note that the number of train objects that is sampled uniformly at random without replacement from the set of all objects is dependent on k. We performed a grid-search search over k, where $k \in \{2, 3, 4, 5\}$, and observed that 3-fold and 4-fold CV lead to the best linear probing results. Since objects between train and test triplets are not allowed to overlap, loss of data was inevitable (see Algorithm 1). One can easily see that minimizing the loss of triplet data, comes at the cost of disproportionally decreasing the size of the test set. We decided to proceed with 3-fold CV in our final experiments since using $2/3$ of the objects for training and $1/3$ for testing resulted in a proportionally larger test set than using $3/4$ for training and $1/4$ for testing ($\sim$ 433k train

and $\sim$ 54k test triplets for 3-fold CV vs. $\sim$ 616k train and $\sim$ 23k test triplets for 4-fold CV). In general, the larger a test set, the more accurate the estimate of a model's generalization performance. To find the optimal strength of the ℓ_2 regularization for each linear probe, we performed a grid-search over λ for each k value individually. The optimal λ varied between models, where $\lambda \in \{0.0001, 0.001, 0.01, 0.1, 1\}$.

A.2 Temperature scaling

It is widely known that classifiers trained to minimize cross-entropy tend to be overconfident in their predictions (Szegedy et al., 2016; Guo et al., 2017; Roelofs et al., 2022), which is in stark contrast to the high-entropy predictions of VICE. We found it helpful to initialize the transformation matrices for the probing experiments using a temperature parameter, as described in Appendix A.1. For this purpose, we performed temperature scaling (Guo et al., 2017) on the model outputs for THINGS and searched over the scaling parameter τ for each model. In particular, we considered temperature-scaled predictions

$$p(\{a,b\}|\{i,j,k\},\tau\boldsymbol{S}) = \frac{\exp(\tau S_{a,b})}{\exp(\tau S_{i,j}) + \exp(\tau S_{i,k}) + \exp(\tau S_{j,k})},$$

where we multiply $\boldsymbol{S}$ in Eq. 1 by a constant $\tau > 0$ and $S_{i,j}$ is the inner product of the model representations for images i and j, i.e. the zero-shot similarities. There are several conceivable criteria that could be minimized to find the optimal scaling parameter τ from a set of candidates. For our analyses we considered the following,

- Average Jensen-Shannon (JS) distance between model zero-shot probabilities and VICE probabilities over all triplets
- Average Kullback-Leibler divergence (KLD) between model zero-shot probabilities and VICE probabilities over all triplets
- Expected Calibration Error (ECE) (Guo et al., 2017).

The ECE is defined as follows. Let $\mathcal{D} = (\{a_s, b_s\}, \{i_s, j_s, k_s\})_{s=1}^{n}$ be the set of triplets and human responses from Hebart et al. (2020). For a given triplet $\{i,j,k\}$ and similarity matrix $\boldsymbol{S}$ we define confidence as

$$\operatorname{conf}(\{i,j,k\},\boldsymbol{S}) := \max_{\{a,b\}\subset\{i,j,k\}} p(\{a,b\} \mid \{i,j,k\}, \boldsymbol{S}).$$

This corresponds to the expected accuracy of the Bayes classifier for that triplet according to the probability model from $\boldsymbol{S}$ with Eq. 1. We define $B_m(\boldsymbol{S})$ to be those training triplets where

$$\operatorname{conf}(\{i_s, j_s, k_s\}, \boldsymbol{S}) \in \left[\frac{m-1}{10}, \frac{m}{10}\right].$$

For a similarity matrix, $\boldsymbol{S}$, and a set of triplets with responses, $\mathcal{D}' \subset \mathcal{D}$, we define $\operatorname{acc}(\mathcal{D}', \boldsymbol{S})$ to be the portion of triplets in $\mathcal{D}'$ correctly classified according to the highest similarity according to $\boldsymbol{S}$. Finally for a set of triplets $\mathcal{D}' \subset \mathcal{D}$ and similarity matrix $\boldsymbol{S}$ we define $\operatorname{conf}(\mathcal{D}')$ to be the average confidence over that set (triplet responses are simply ignored). The ECE is defined as

$$\operatorname{ECE}(\tau, \boldsymbol{S}) = \sum_{m=1}^{10} \frac{|B_m(\tau\boldsymbol{S})|}{n} \left|\operatorname{acc}(B_m(\tau\boldsymbol{S})) - \operatorname{conf}(B_m(\tau\boldsymbol{S}))\right|.$$

Intuitively, the ECE is low if for each subset $B_m(\tau\boldsymbol{S})$ the model's accuracy and its confidence are near each other. A model will be well-calibrated if its confidence in predicting the odd-one-out in a triplet corresponds to the probability that this prediction is correct.

Of the three considered criteria, ECE resulted in the clearest optima when varying τ, whereas KLD plateaued with increasing τ and JS distance was numerically unstable, most probably because the model output probabilities were near zero for some pairs, which may result in very large JS distance. For all models, we performed a grid-search over $\tau \in \{1 \cdot 10^0, 7.5 \cdot 10^{-1}, 5 \cdot 10^{-1}, 2.5 \cdot 10^{-1}, 1 \cdot 10^{-1}, 7.5 \cdot 10^{-2}, 5 \cdot 10^{-2}, 2.5 \cdot 10^{-2}, 1 \cdot 10^{-2}, 7.5 \cdot 10^{-3}, 5 \cdot 10^{-3}, 2.5 \cdot 10^{-3}, 1 \cdot 10^{-3}, 5 \cdot 10^{-4}, 1 \cdot 10^{-4}, 5 \cdot 10^{-5}, 1 \cdot 10^{-5}\}$.

A.3 Linear regression

Cross-validation We used ridge regression, that is ℓ_2-regularized linear regression, to find the transformation matrix $\boldsymbol{A}_{j,:}$ and bias b_j that result in the best fit. We employed nested k-fold CV for

each of the d VICE dimensions. For the outer CV we performed a grid-search over k, where $k \in \{2, 3, 4, 5\}$, similarly to how k-fold CV was performed for linear probing (see A.1). For our final experiments, we used 5-fold CV to obtain a minimally biased estimate for the R^2 score of the regression fit. For the inner CV, we leveraged leave-one-out CV to determine the optimal α for Eq. 3 using `RidgeCV` from Pedregosa et al. (2011). We performed a grid search over α, where $\alpha \in \{0.01, 0.1, 1, 10, 100, 1000, 10000, 100000, 1000000\}$.

B MODELS

First, we evaluate supervised models trained on ImageNet (Russakovsky et al., 2015), such as AlexNet (Krizhevsky, 2014), various VGGs (Simonyan & Zisserman, 2015), ResNets (He et al., 2016), EfficientNets (Tan & Le, 2019), ResNext models (Xie et al., 2017), and Vision Transformers (ViTs) trained on ImageNet-1K (Dosovitskiy et al., 2021) or ImageNet-21K (Steiner et al., 2022) respectively. Second, we analyze recent state-of-the-art models trained on image/text data, CLIP-RN & CLIP-ViT (Radford et al., 2021), ALIGN (Jia et al., 2021) and BASIC-L (Pham et al., 2022). Third, we evaluate self-supervised models that were trained with a contrastive learning objective such as SimCLR (Chen et al., 2020) and MoCo-v2 (He et al., 2020), recent SSL models that were trained with a non-contrastive learning objective (no negative examples), BarlowTwins (Zbontar et al., 2021), SwAV (Caron et al., 2020), and VICReg (Bardes et al., 2022), as well as earlier SSL, non-Siamese models, Jigsaw (Noroozi & Favaro, 2016), and RotNet (Gidaris et al., 2018). All self-supervised models have a ResNet-50 architecture. For SimCLR, MoCo-v2, Jigsaw and RotNet, we leverage model weights from the VISSL library (Goyal et al., 2021). For the other models we use weights from their official GitHub repositories. Last, we evaluate the largest available ViT (Zhai et al., 2022), trained on the proprietary JFT-3B image classification dataset, which consists of approximately three billion images belonging to approximately 30,000 classes (Zhai et al., 2022). See Table B.1 for further details regarding the models evaluated.

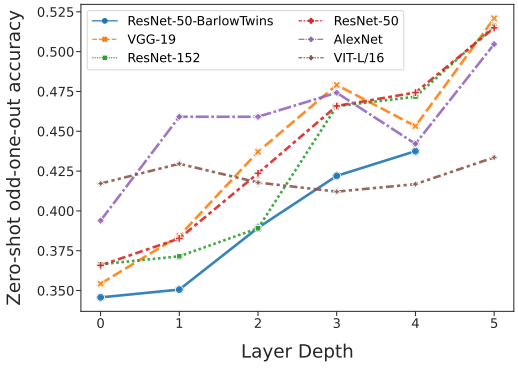


Figure B.1: Zero-shot odd-one-out accuracy for different layers for a subset of selected models.

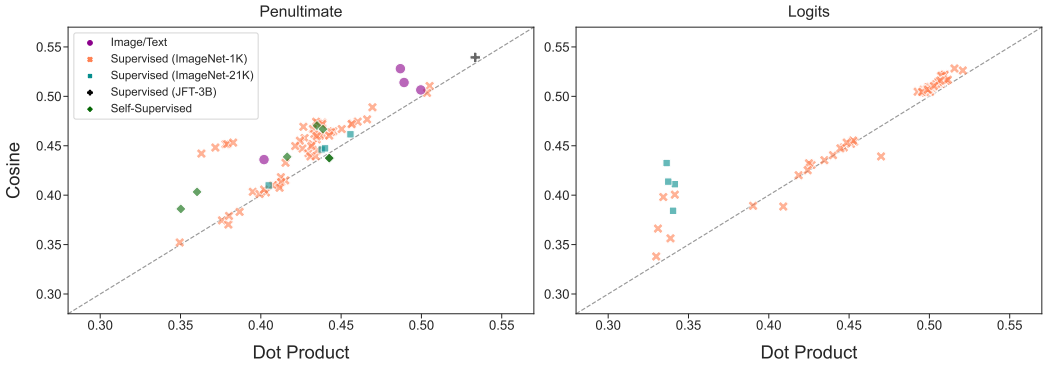


Figure B.2: Zero-shot odd-one-out accuracy using the cosine similarity nearly always is better than using the dot product as a similarity measure.

Model	Source	Architecture	Dataset	Objective	ImageNet	Zero-Shot	Probing
AlexNet	(Krizhevsky, 2014)	AlexNet	ImageNet-1K	Supervised (softmax)	56.52%	50.47%	51.25%
ALIGN	(Jia et al., 2021)	EfficientNet	ALIGN dataset	Image/Text (contr.)	85.11%	43.60%	58.06%
Basic-L	(Pham et al., 2022)	CoAtNet	ALIGN + JFT-5B	Image/Text (contr.)	89.45%	50.65%	57.39%
CLIP RN-50	(Radford et al., 2021)	ResNet	CLIP dataset	Image/Text (contr.)	73.30%	52.80%	56.81%
CLIP ViT-B/32	(Radford et al., 2021)	ViT	CLIP dataset	Image/Text (contr.)	76.10%	51.40%	57.73%
DenseNet-121	(Kornblith et al., 2019b)	DenseNet	ImageNet-1K	Supervised (softmax)	75.64%	50.37%	53.01%
DenseNet-169	(Kornblith et al., 2019b)	DenseNet	ImageNet-1K	Supervised (softmax)	76.73%	50.52%	53.42%
DenseNet-201	(Kornblith et al., 2019b)	DenseNet	ImageNet-1K	Supervised (softmax)	77.14%	50.45%	53.62%
EfficientNet B0	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	77.69%	45.42%	49.82%
EfficientNet B1	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	78.64%	43.06%	47.75%
EfficientNet B2	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	80.61%	43.23%	48.19%
EfficientNet B3	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	82.01%	40.57%	50.74%
EfficientNet B4	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	83.38%	43.92%	51.29%
EfficientNet B5	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	83.44%	44.74%	49.98%
EfficientNet B6	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	84.01%	45.53%	49.71%
EfficientNet B7	(Tan & Le, 2019)	EfficientNet	ImageNet-1K	Supervised (softmax)	84.12%	45.32%	51.37%
Inception-RN V2	(Kornblith et al., 2019b)	Inception	ImageNet-1K	Supervised (softmax)	80.26%	51.31%	53.78%
Inception-V1	(Kornblith et al., 2019b)	Inception	ImageNet-1K	Supervised (softmax)	73.63%	50.43%	52.82%
Inception-V2	(Kornblith et al., 2019b)	Inception	ImageNet-1K	Supervised (softmax)	75.34%	50.70%	52.76%
Inception-V3	(Kornblith et al., 2019b)	Inception	ImageNet-1K	Supervised (softmax)	78.64%	51.59%	53.36%
Inception-V4	(Kornblith et al., 2019b)	Inception	ImageNet-1K	Supervised (softmax)	79.92%	51.58%	53.33%
MobileNet-V1	(Kornblith et al., 2019b)	MobileNet	ImageNet-1K	Supervised (softmax)	72.39%	50.70%	52.78%
MobileNet-V2	(Kornblith et al., 2019b)	MobileNet	ImageNet-1K	Supervised (softmax)	71.67%	50.45%	52.76%
MobileNet-V2 (1.4)	(Kornblith et al., 2019b)	MobileNet	ImageNet-1K	Supervised (softmax)	74.66%	50.67%	52.58%
NASNet-L	(Kornblith et al., 2019b)	NASNet	ImageNet-1K	Supervised (softmax)	80.77%	51.68%	53.62%
NASNet-Mobile	(Kornblith et al., 2019b)	NASNet	ImageNet-1K	Supervised (softmax)	73.57%	51.23%	53.03%
RN-50-BarlowTwins	(Zbontar et al., 2021)	ResNet	ImageNet-1K	Self-sup. (non-contr.)	71.80%	43.75%	53.82%
RN-50-Jigsaw	(Goyal et al., 2021)	ResNet	ImageNet-1K	Self-sup. (non-Siamese)	48.57%	38.61%	47.19%
RN-50-MoCo-v2	(Goyal et al., 2021)	ResNet	ImageNet-1K	Self-sup. (contr.)	66.40%	47.04%	53.90%
RN-50-RotNet	(Goyal et al., 2021)	ResNet	ImageNet-1K	Self-sup. (non-Siamese)	54.93%	40.33%	47.21%
RN-50-SimCLR	(Goyal et al., 2021)	ResNet	ImageNet-1K	Self-sup. (contr.)	69.68%	46.68%	54.49%
RN-50-SWAV	(Caron et al., 2020)	ResNet	ImageNet-1K	Self-sup. (non-contr.)	74.92%	43.88%	54.56%
RN-50-VICReg	(Bardes et al., 2022)	ResNet	ImageNet-1K	Self-sup. (non-contr.)	73.20%	43.75%	53.82%
RN-18	(He et al., 2016)	ResNet	ImageNet-1K	Supervised (softmax)	69.76%	51.05%	52.60%
RN-34	(He et al., 2016)	ResNet	ImageNet-1K	Supervised (softmax)	73.31%	50.93%	53.28%
RN-50	(He et al., 2016)	ResNet	ImageNet-1K	Supervised (softmax)	76.13%	51.49%	53.54%
RN-101	(He et al., 2016)	ResNet	ImageNet-1K	Supervised (softmax)	77.37%	51.49%	53.47%
RN-152	(He et al., 2016)	ResNet	ImageNet-1K	Supervised (softmax)	78.31%	51.60%	53.56%
RN-101	(Kornblith et al., 2019b)	ResNet	ImageNet-1K	Supervised (softmax)	78.56%	51.60%	53.56%
RN-152	(Kornblith et al., 2019b)	ResNet	ImageNet-1K	Supervised (softmax)	79.29%	50.95%	53.82%
RN-50	(Kornblith et al., 2019b)	ResNet	ImageNet-1K	Supervised (softmax)	76.93%	51.02%	53.49%
RN-50 (dropout)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.42%	51.26%	53.41%
RN-50 (extra WD)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.82%	52.62%	53.70%
RN-50 (label smoothing)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.63%	45.78%	53.95%
RN-50 (logit penality)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.67%	47.67%	53.74%
RN-50 (mixup)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.92%	46.70%	53.95%
RN-50 (AutoAugment)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax)	77.64%	50.67%	53.70%
RN-50 (logit norm)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.83%	51.05%	54.91%
RN-50 (cosine softmax)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax+)	77.86%	52.82%	54.79%
RN-50 (sigmoid)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (sigmoid)	78.18%	44.72%	53.41%
RN-50 (softmax)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (softmax)	76.94%	44.72%	53.41%
RN-50 (squared error)	(Kornblith et al., 2021)	ResNet	ImageNet-1K	Supervised (sq. error)	77.13%	41.04%	48.69%
ResNeXt-50 32x4d	(Xie et al., 2017)	ResNeXt	ImageNet-1K	Supervised (softmax)	81.11%	50.82%	53.06%
ResNeXt-101 32x8d	(Xie et al., 2017)	ResNeXt	ImageNet-1K	Supervised (softmax)	79.32%	50.66%	52.50%
VGG-11	(Simonyan & Zisserman, 2015)	VGG	ImageNet-1K	Supervised (softmax)	69.02%	52.04%	53.28%
VGG-13	(Simonyan & Zisserman, 2015)	VGG	ImageNet-1K	Supervised (softmax)	69.93%	52.24%	53.31%
VGG-16	(Simonyan & Zisserman, 2015)	VGG	ImageNet-1K	Supervised (softmax)	71.59%	52.15%	53.32%
VGG-19	(Simonyan & Zisserman, 2015)	VGG	ImageNet-1K	Supervised (softmax)	72.38%	52.09%	53.46%
ViT-B/16 I1K	(Steiner et al., 2022)	ViT	ImageNet-1K	Supervised (sigmoid)	77.66%	38.31%	48.36%
ViT-B/16 I21K	(Steiner et al., 2022)	ViT	ImageNet-21K	Supervised (sigmoid)	83.77%	44.62%	52.74%
ViT-B/32 I1K	(Steiner et al., 2022)	ViT	ImageNet-1K	Supervised (sigmoid)	72.08%	37.45%	44.91%
ViT-B/32 I21K	(Steiner et al., 2022)	ViT	ImageNet-21K	Supervised (sigmoid)	79.16%	44.74%	53.27%
ViT-L/16 I1K	(Steiner et al., 2022)	ViT	ImageNet-1K	Supervised (sigmoid)	75.11%	37.03%	50.32%
ViT-L/16 I21K	(Steiner et al., 2022)	ViT	ImageNet-21K	Supervised (sigmoid)	83.13%	40.99%	47.26%
ViT-S/32 I1K	(Steiner et al., 2022)	ViT	ImageNet-1K	Supervised (sigmoid)	72.18%	40.28%	46.35%
ViT-S/32 I21K	(Steiner et al., 2022)	ViT	ImageNet-21K	Supervised (sigmoid)	72.93%	46.16%	53.81%
ViT-G/14 JFT	(Zhai et al., 2022)	ViT	JFT-3B	Supervised (sigmoid)	89.01%	53.94%	57.66%
ViT-B-16	(Dosovitskiy et al., 2021)	ViT	ImageNet-1K	Supervised (softmax)	81.07%	42.02%	46.34%
ViT-B-32	(Dosovitskiy et al., 2021)	ViT	ImageNet-1K	Supervised (softmax)	75.91%	42.52%	45.87%

Table B.1: Pretrained neural networks that we considered in our analyses. "RN" = ResNet, "Self-sup." = self-supervised, "contr." = contrastive. "RN-50 (extra WD)" is a ResNet-50 with higher weight decay on the final network layer. The "ImageNet" column contains the accuracy on the ImageNet dataset. The "Zero-Shot" column contains the THINGS zero-shot odd-one-out accuracy of the better of the embedding and logits layer. The "Probing" column contains the THINGS probing odd-one-out accuracy of the embedding layer.

C CIFAR-100 TRIPLET TASK

Figure C.1: An example triplet from the CIFAR-100 coarse dataset. The left two images are from one of the two CIFAR-100 "vehicle" superclasses, so the rightmost image is the odd-one-out.

In a similar vein to the THINGS triplet task, we constructed a reference triplet task from the CIFAR-100 dataset (Krizhevsky & Hinton, 2009). To show pairs of images that are similar to each other, but do not depict the same object, we leverage the 20 coarse classes of the dataset rather than the original fine-grained classes. For each triplet, we sample two images from the same and an one odd-one-out image from a different coarse class. We restrict ourselves to examples from the CIFAR-100 train set and exclude the validation set. We randomly sample a total of 50,000 triplets which is equivalent to the size of the original train set. Figure C.1 shows an example triplet for this task.

The main reason for constructing this task was to examine whether or not any findings from comparing human to neural network responses for the THINGS triplet odd-one-out task can be attributed to the nature of the triplet task. Instead of using the CIFAR-100 class labels, we specifically used the coarse super-classes that are possibly comparable to higher-level concepts that are relevant to human similarity judgments on the THINGS odd-one-out task. Hebart et al. (2020) and Muttenthaler et al. (2022) have shown that humans only use a small set of concepts for making similarity judgments in the triplet odd-one-out task. These concept representations are sparse representations. That is, there are only k objects that are important for a concept, where $k \ll m$. Recall that m denotes the number of objects in the data (e.g., 1854 for THINGS). The importance of objects is defined in Hebart et al. (2020) and Muttenthaler et al. (2022). Similarly, the coarse super-classes in CIFAR-100 are sparse. Although the CIFAR-100 triplet task may be different, we believe that additionally testing models on this task is one reasonable way to figure out whether findings (e.g., the correlation of ImageNet accuracy with triplet odd-one-out accuracy) are attributable to the nature of the triplet task itself rather than to variables related to alignment.

D TRANSFERABILITY OF PENULTIMATE LAYER VS. LOGITS

In Figure 4, we show that the logits typically outperform the penultimate layer in terms of zero-shot odd-one-out accuracy. In this section, we perform a similar comparison of the performance of the penultimate layer and logits in the context of transfer learning. We find that, contrary to odd-one-out accuracy, transfer learning accuracy is consistently highest in the penultimate layer.

Following Kornblith et al. (2019b), we report the accuracy of ℓ_2-regularized multinomial logistic regression classifiers on 12 datasets: Food-101 dataset (Bossard et al., 2014), CIFAR-10 and CIFAR-100 (Krizhevsky & Hinton, 2009), Birdsnap (Berg et al., 2014), the SUN397 scene dataset (Xiao et al., 2010), Stanford Cars (Krause et al., 2013), FGVC Aircraft (Maji et al., 2013), the PASCAL VOC 2007 classification task (Everingham et al., 2010), the Describable Textures Dataset (DTD) (Cimpoi et al., 2014), Oxford-IIIT Pets (Parkhi et al., 2012), Caltech-101 (Fei-Fei et al., 2004), and Oxford 102 Flowers (Nilsback & Zisserman, 2008). We use representations of the 16 models previously studied by Kornblith et al. (2019b) (see Table B.1), and follow the same procedure for training and evaluating the classifiers.

Results are shown in Figure D.1. For nearly all models and transfer datasets, the penultimate layer provides better representations for linear transfer than the logits layer.

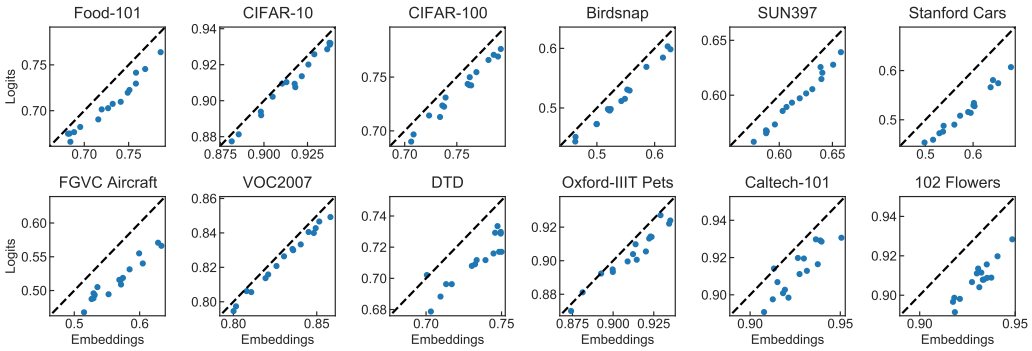


Figure D.1: Penultimate layer embeddings consistently offer higher transfer accuracy than the logits layer. Points reflect the accuracy of a multinomial logistic regression classifier trained on the penultimate layer embeddings (x-axis) or logits (y-axis) of the 16 models from Kornblith et al. (2019b), which were all trained with vanilla softmax cross-entropy. Dashed lines reflect $y = x$.

E LINEAR PROBING

In Figure E.1 we compare probing odd-one-out accuracy with zero-shot odd-one-out accuracy for models pretrained on ImageNet-1K or ImageNet-21K. We observe a strong positive correlation of $r = 0.963$ between probing and zero-shot odd-one-out accuracies.

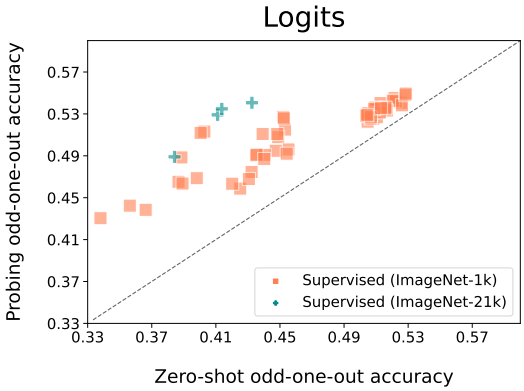


Figure E.1: Probing odd-one-out accuracy as a function of zero-shot odd-one-out accuracy for the logits layer of all ImageNet models in Table B.1.

In Figure E.2, we show probing odd-one-out accuracy as a function of ImageNet accuracy for all models in Table B.1. Similarly to the findings depicted in Figure 2, we observe a low Pearson correlation coefficient ($r = 0.213$). Figure E.3 visualizes probing odd-one-out accuracy as a function of ImageNet accuracy for the same subsets of models as shown in Figure 3. Again, the relationships are similar to those observed for zero-shot odd-one-out accuracy in Figure 3.

Probing accuracies show less variability among the networks trained with the different loss functions from Kornblith et al. (2021) (Figure 3 top left), although cosine softmax, which performed best for the zero-shot setting, is also among the best-performing models here. Moreover, probing reduced the differences between different Siamese self-supervised learning models (Figure 3 bottom right), although Siamese models still performed substantially better than the non-Siamese models. Yet, as in our analysis of zero-shot accuracy (§4.1), architecture (Figure 3 top right) or model size (Figure 3 bottom right) did not affect odd-one-out accuracy.

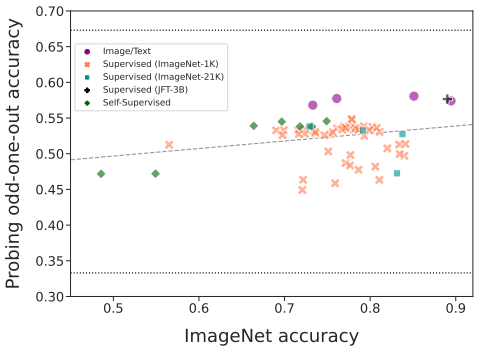


Figure E.2: Probing odd-one-out accuracy as a function of ImageNet accuracy. Dashed diagonal line indicates a least-squares fit. Dashed horizontal lines reflect chance-level or ceiling accuracy respectively.

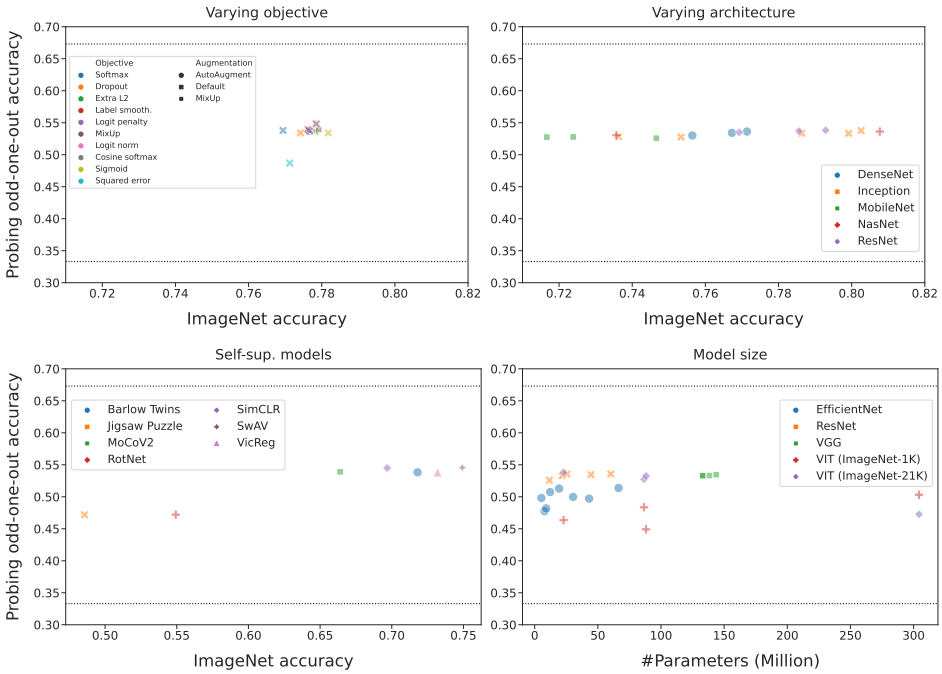


Figure E.3: Probing odd-one-out accuracy for THINGS as a function of ImageNet accuracy or number of model parameters. **Top**: Models on the left have the same architecture (ResNet-50) but were trained with a different objective function (Kornblith et al., 2021). Models on the right were trained with the same objective function but vary in architecture (Kornblith et al., 2019b). **Bottom**: Performance for different SSL models on the left, and a subset of ImageNet models including their number of parameters on the right. Dashed horizontal lines reflect chance-level or ceiling accuracy respectively.

F LINEAR REGRESSION

Here, we expand upon the results presented in §4.3.2. We compared zero-shot with regression odd-one-out accuracies (as defined in §4.3.2) for the embedding layer of all models in Table B.1 and observe a strong positive relationship ($r = 0.823$; Figure F.1). In addition, we contrasted regression odd-one-out accuracy between logit and penultimate layers for ImageNet models. The results are consistent with the findings obtained from the linear probing experiments, shown in Figure 5. Moreover, we observe that probing and regression odd-one-out are highly correlated, thus applying similar transformations to a neural net's representation space. This is demonstrated in Figure 7 for the embedding layer of all models in Table B.1 and in Figure F.2 for the logit layers of the ImageNet models. Figure F.3 shows R^2 scores of the linear regression fit from embedding-layer representations of all models in Table B.1 to the same subset of VICE dimensions that we leveraged for the linear probing experiments in Figure 6.

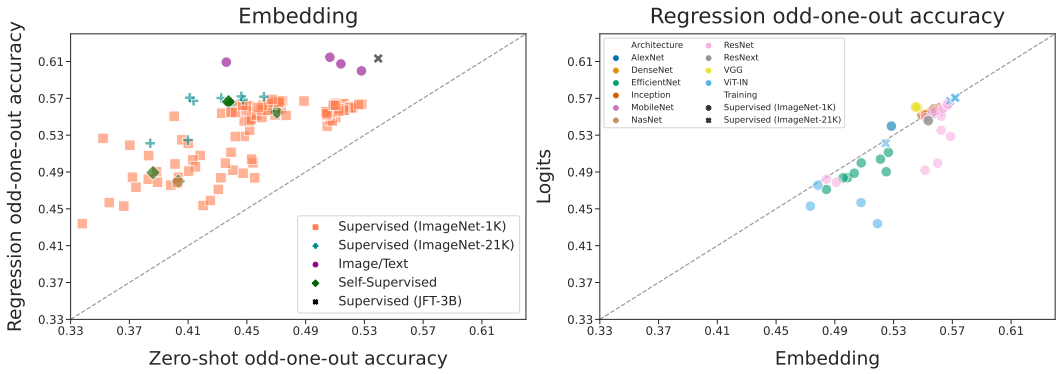


Figure F.1: **Left**: Zero-shot and regression odd-one-out accuracies for the embedding layer of all neural nets. **Right**: Regression odd-one-out accuracy for the embedding and logits layer for all supervised models trained on ImageNet-1K or ImageNet-21K.

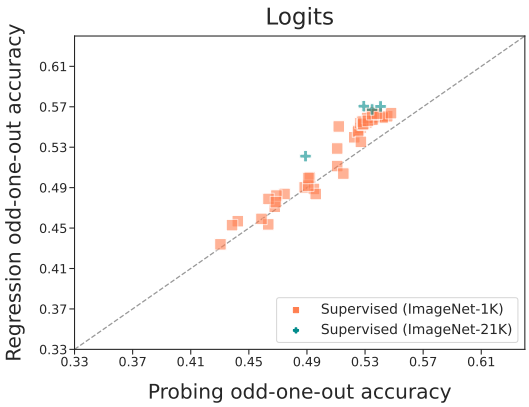


Figure F.2: Regression as a function of probing odd-one-out accuracies for the logit layers of all ImageNet models in Table B.1.

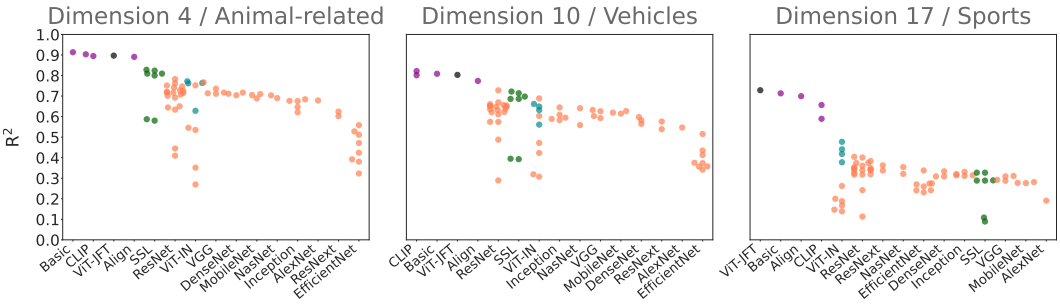


Figure F.3: R^2 scores for all models in Table B.1 after fitting an ℓ_2-regularized linear regression to predict individual VICE dimensions from the embedding-layer representation of the images in THINGS. Color-coding was determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).

G ENTROPY

Let $\mathbb{A} := \{\{i,j)\},\{i,k\},\{j,k\}\}$ be the set of all combinations of pairs in a triplet. The entropy of a triplet can then be written as

$$H(\{i,j,k\}) = -\sum_{\{a,b\}\in\mathbb{A}} \hat{p}(\{a,b\}|\{i,j,k\}) \log \hat{p}(\{x,y\}|\{i,j,k\}),$$

where $\hat{p}(\{a, b\}|\{i, j, k\})$ is derived from the VICE model and is defined precisely in Equation 6 in Muttenthaler et al. (2022).

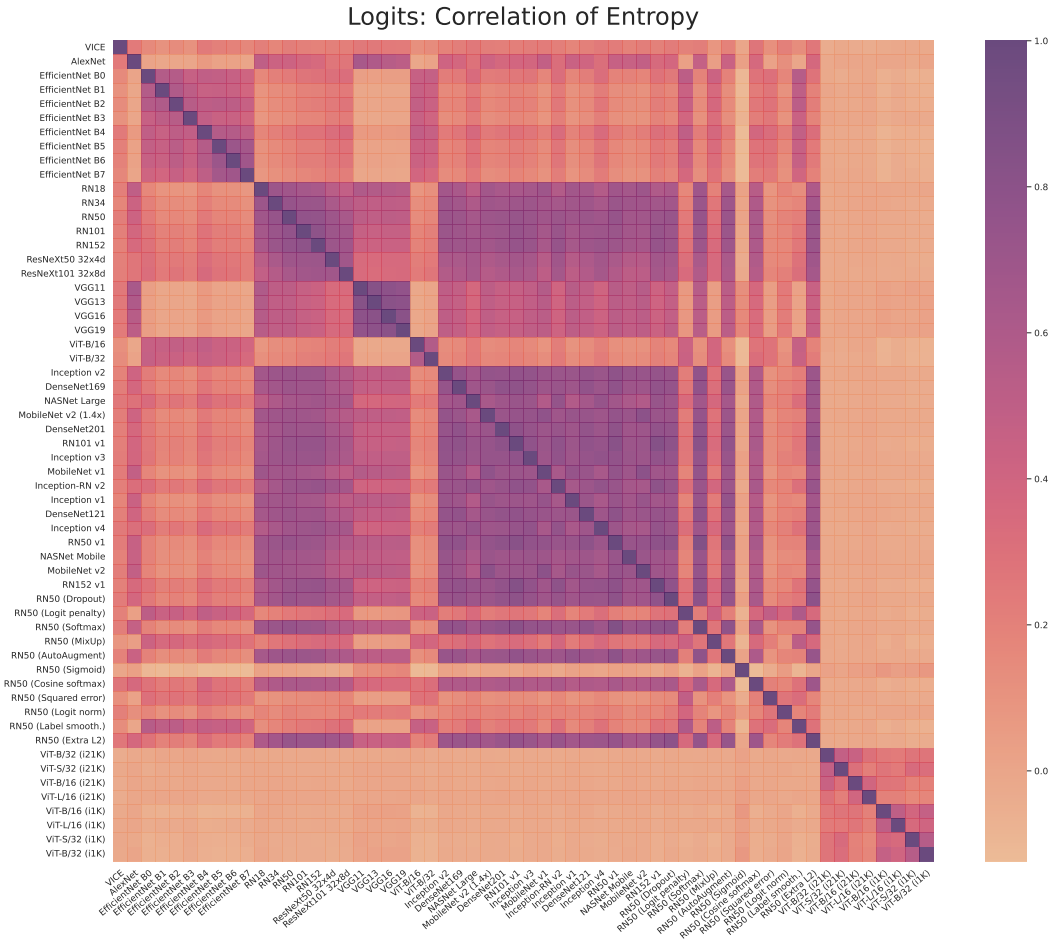


Figure G.1: The correlation coefficient of entropy of the output probabilities for each triplet in THINGS.

To understand how aleatoric uncertainty of odd-one-out predictions varies across different models, we calculated the entropy of each triplet in THINGS for every model in Table B.1 and subsequently computed the Pearson correlation coefficient of these per-triplet entropies for every pair of models.

Although models with the same architecture often correlated strongly with respect to their aleatoric uncertainty across triplets, not a single model achieves a strong positive correlation to VICE (see Figure G.1 and Figure G.2 respectively). Interestingly, the choice of the objective function appeared to play a crucial role for the entropy-alignment of a neural net with other neural nets or with VICE.

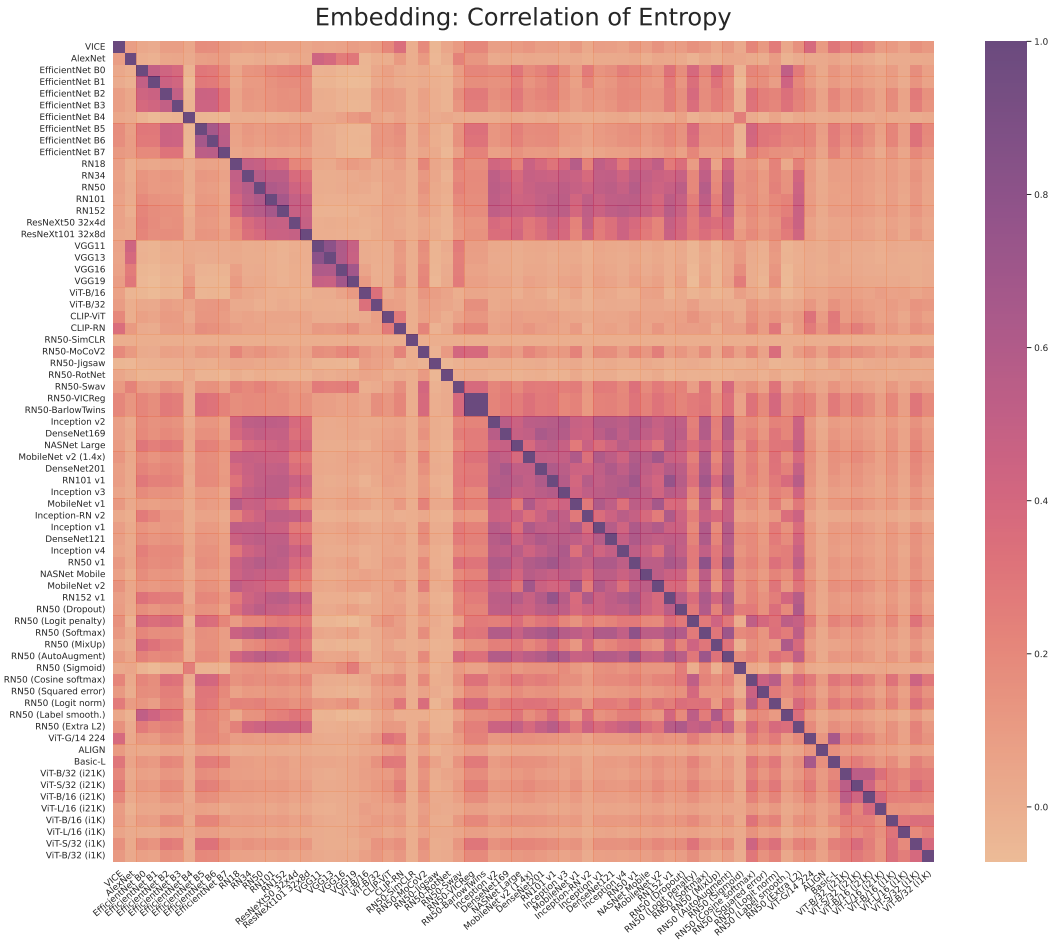
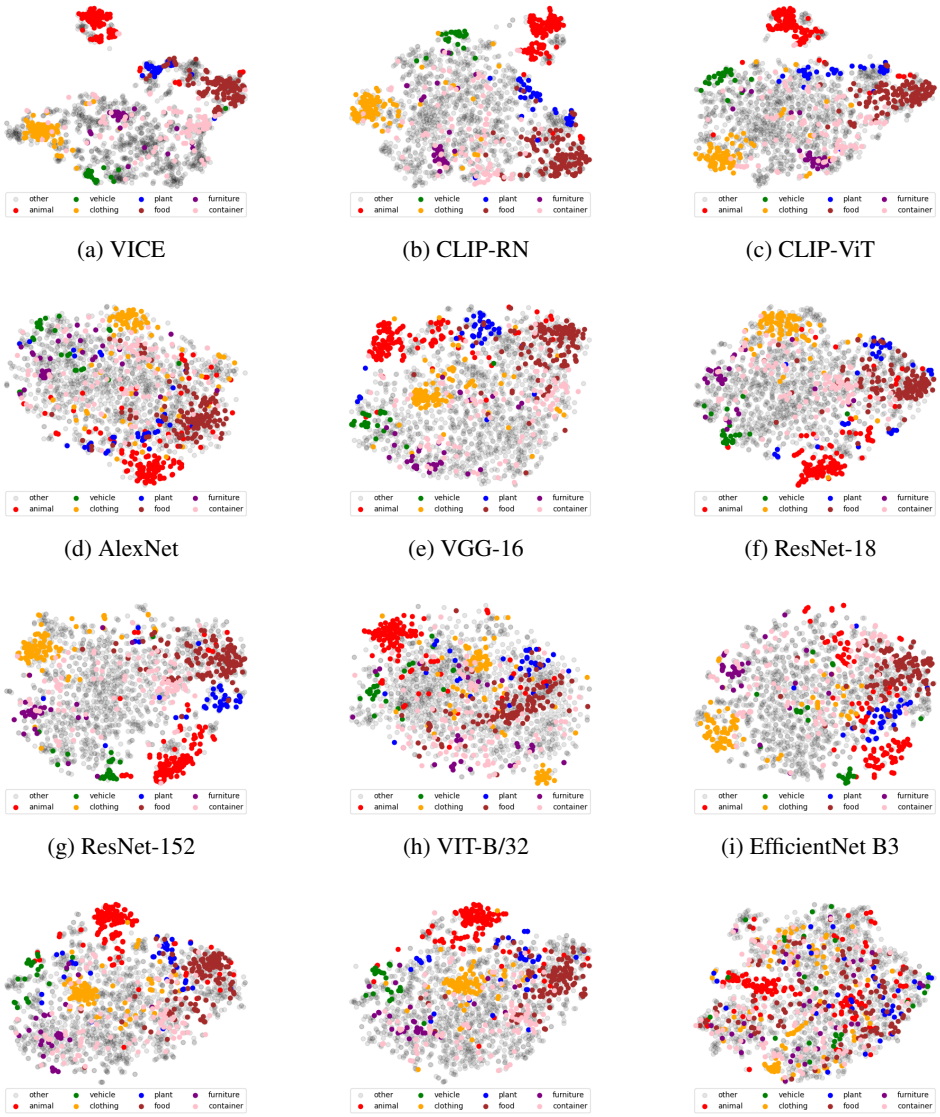


Figure G.2: The correlation coefficient of entropy of the output probabilities for each triplet in THINGS.

H DIFFERENT CONCEPTS ARE DIFFERENTLY DISENTANGLED IN DIFFERENT REPRESENTATION SPACES

In this section, we show t-SNE (Van der Maaten & Hinton, 2008) visualizations of the embedding layers of a subset of the models in Table B.1. To demonstrate the difference in disentanglement of higher-level concepts - which are provided in the THINGS database (Hebart et al., 2019) - in different representation spaces, we have chosen a representative model for a subset of the architectures and training objectives. Figure H.1 shows that the animal concept is substantially more disentangled from other high-level categories in the representation space of image/text models such as CLIP-RN/CLIP-ViT (Radford et al., 2021) than it is for ImageNet models. The bottom row of Figure H.1 shows that higher-level concepts appear to more distributed and poorly disentangled in Jigsaw, a non-Siamese self-supervised model, compared to SimCLR and BarlowTwins, contrastive and non-contrastive self-supervised models respectively.



(a) VICE (b) CLIP-RN (c) CLIP-ViT

(d) AlexNet (e) VGG-16 (f) ResNet-18

(g) ResNet-152 (h) VIT-B/32 (i) EfficientNet B3

(j) ResNet-50 (SimCLR) (k) ResNet-50 (BarlowTwins) (l) ResNet-50 (Jigsaw)

Figure H.1: t-SNE visualizations for the embedding layer of a subset of the models in Table B.1. Data points are labeled according to higher-level categories provided in the THINGS database (Hebart et al., 2019).

I ODD-ONE-OUT AGREEMENTS REFLECT REPRESENTATIONAL SIMILARITY

To understand whether odd-one-out choice agreements between different models reflect similarity of their representation spaces, we compared the agreement in odd-one-out choices between pairs of models with their linear Centered Kernel Alignment (CKA), a widely adopted similarity metric for neural network representations (Kornblith et al., 2019a; Raghu et al., 2021). Let $\boldsymbol{X} \in \mathbb{R}^{m \times p_1}$ and $\boldsymbol{Y} \in \mathbb{R}^{m \times p_2}$ be representations of the same m examples obtained from two neural networks with p_1 and p_2 neurons respectively. Assuming that the column (neuron) means have been subtracted from each representation (i.e., centered representations), linear CKA is defined as

$$\mathrm{CKA}_{\mathrm{linear}}(\boldsymbol{X}, \boldsymbol{Y}) = \frac{\mathrm{vec}(\boldsymbol{X}\boldsymbol{X}^\top) \cdot \mathrm{vec}(\boldsymbol{Y}\boldsymbol{Y}^\top)}{\|\boldsymbol{X}\boldsymbol{X}^\top\|_{\mathrm{F}} \|\boldsymbol{Y}\boldsymbol{Y}^\top\|_{\mathrm{F}}}.$$

Intuitively, the representational similarity (Gram) matrices $\boldsymbol{X}\boldsymbol{X}^\top$ and $\boldsymbol{Y}\boldsymbol{Y}^\top$ measure the similarity between representations of different examples according to the representations contained in $\boldsymbol{X}$ and

$\boldsymbol{Y}$. Linear CKA measures the cosine similarity between these representational similarity matrices after flattening them to vectors.

In Figure I.1 we show heatmaps for both zero-shot odd-one-out agreements and CKA for the same pairs of models. The regression plot shows zero-shot odd-one-out choice agreement between all pairs of models in Table B.1 as a function of their CKA. We observe a high correlation between odd-one-out choice agreements and CKA for almost every model pair. That is, odd-one-out choice agreements appear to reflect similarities of neural network representations.

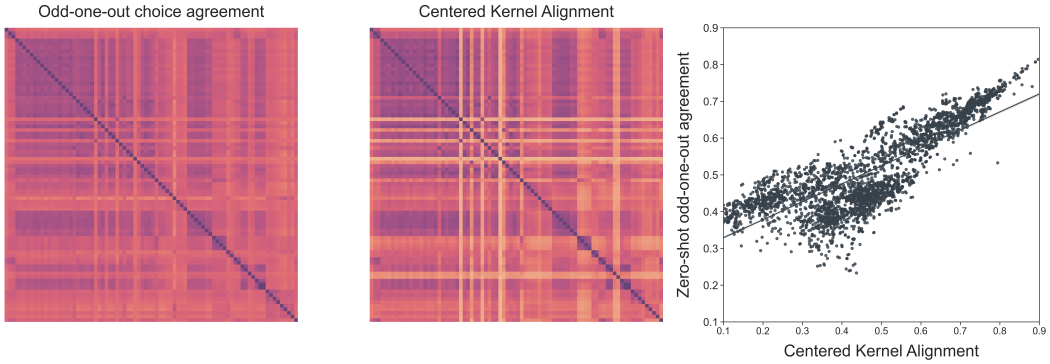


Figure I.1: **Left**: Heatmaps for zero-shot odd-one-out choice agreements and CKA for the same pairs of models. For better readability, we omitted labeling the names of the individual models. **Right**: Zero-shot odd-one-out choice agreements between all pairs of models as a function of CKA plus a linear regression fit.

J HUMAN ALIGNMENT IS CONCEPT SPECIFIC

In Figure J.1 and Figure J.2 we compare zero-shot odd-one-out accuracy and R^2 scores respectively between the best-aligned ImageNet model and the best-aligned overall model. Although ViT-G/14 JFT achieves better alignment with human similarity judgments for most VICE dimensions, the best ImageNet model outperformed ViT-G/14 JFT for a small subset of the concepts, e.g., `tools`, `technology`, `paper`, `liquids`. That is, there appear to be some human concepts which ImageNet models can represent fairly well without an additionally learned linear transformation matrix, even better than a model trained on a larger, more diverse dataset. However, the R^2 scores show a different pattern. In linear regression, representations of ViT-G/14 JFT could clearly be fitted better to the VICE dimensions for every concept compared to the best ImageNet model.

In Figure J.3 we show per-concept zero-shot and probing odd-one-out accuracies for all models in Table B.1 for all 45 VICE dimensions. Whereas zero-shot odd-one-out performances did not show a consistent pattern across the individual dimensions, probing odd-one-out performances clearly demonstrated that image/text model and ViT-G/14 JFT are better aligned with human similarity judgments for almost every concept. However, there are some concepts (e.g., outdoors-related objects/dimension 8; powdery/dimension 22) for which these models are worse aligned than ImageNet models. The difference in human alignment between image/text models plus ViT-G/14 JFT and ImageNet models is largest for royal and sports-related objects - i.e, dimension 7 and 17 respectively -, where image/text models and ViT-G/14 JFT outperformed ImageNet models by a large margin. The bottom panel of the figure shows R^2 scores of the regression fit for each VICE dimension using the embedding layer representations of all models in Table B.1. We observe that more important concepts are generally easier to recover. Recall that dimensions are numbered according to their importance (Muttenthaler et al., 2022).

In addition, Figure J.4 - Figure J.7 show both zero-shot and probing odd-one-out accuracies for all models in Table B.1 for a larger set of human concepts as we do in the main text, including the 6 most important THINGS images/categories for the dimensions themselves.

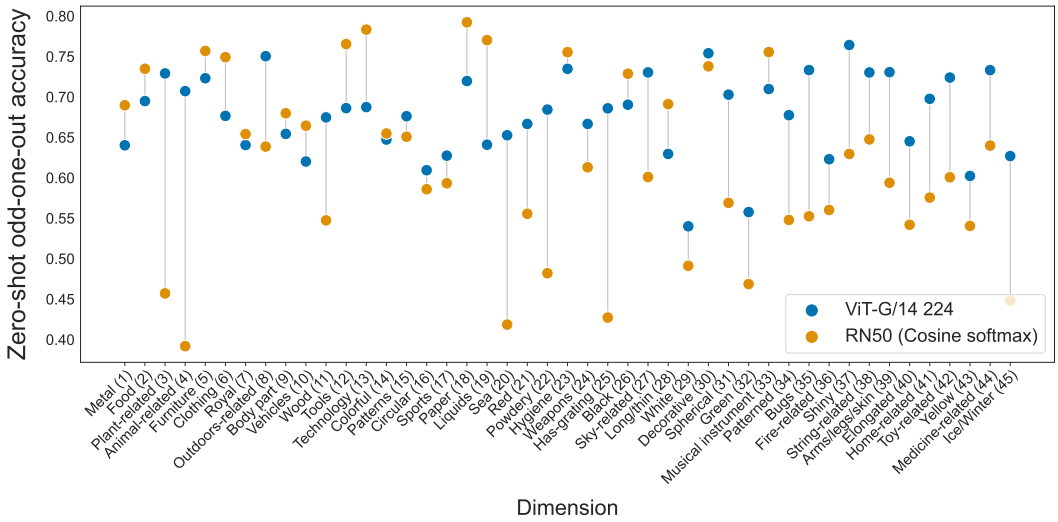


Figure J.1: Comparison of zero-shot odd-one-out accuracy between the best ImageNet and the best overall model for all 45 VICE dimensions.

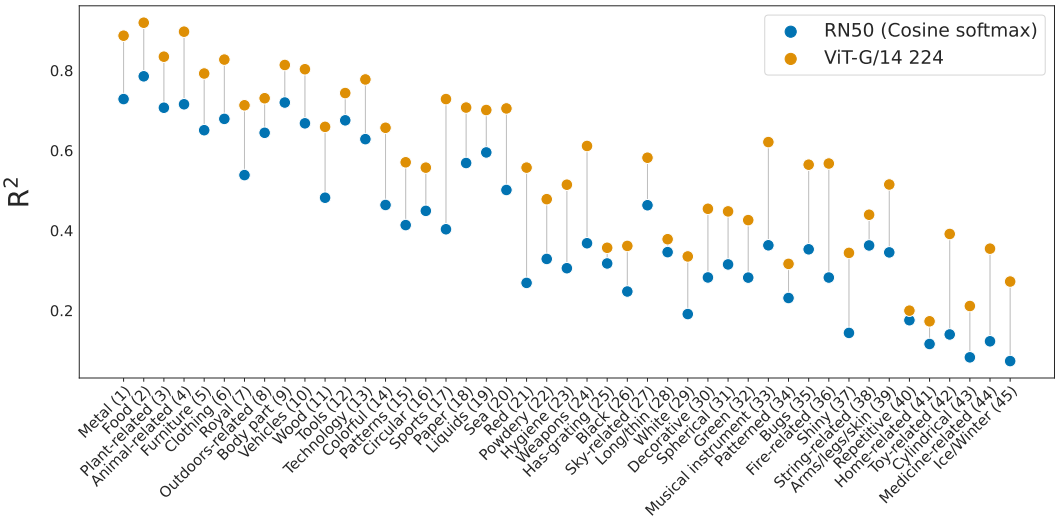


Figure J.2: Comparison of the regression R^2-scores between the best ImageNet and the best overall model for all 45 VICE dimensions.

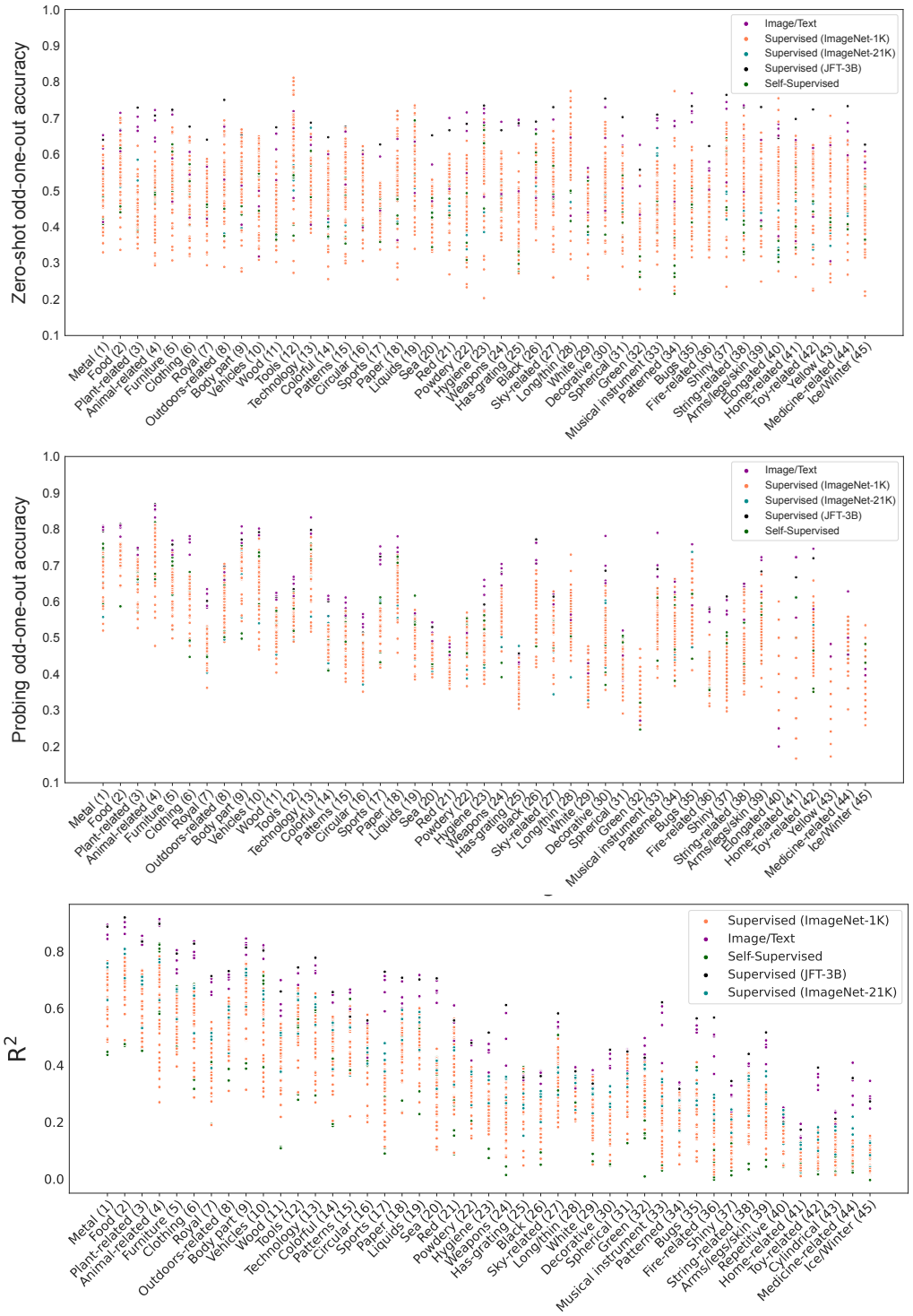


Figure J.3: **Top**: Zero-shot odd-one-out accuracies of all models in Table B.1 for all 45 VICE dimensions. **Middle**: Probing odd-one-out accuracies of all models in Table B.1 for all 45 VICE dimensions. **Bottom**: R^2 scores for all models in Table B.1 after fitting an ℓ_2-regularized linear regression to predict individual VICE dimensions/human concepts.

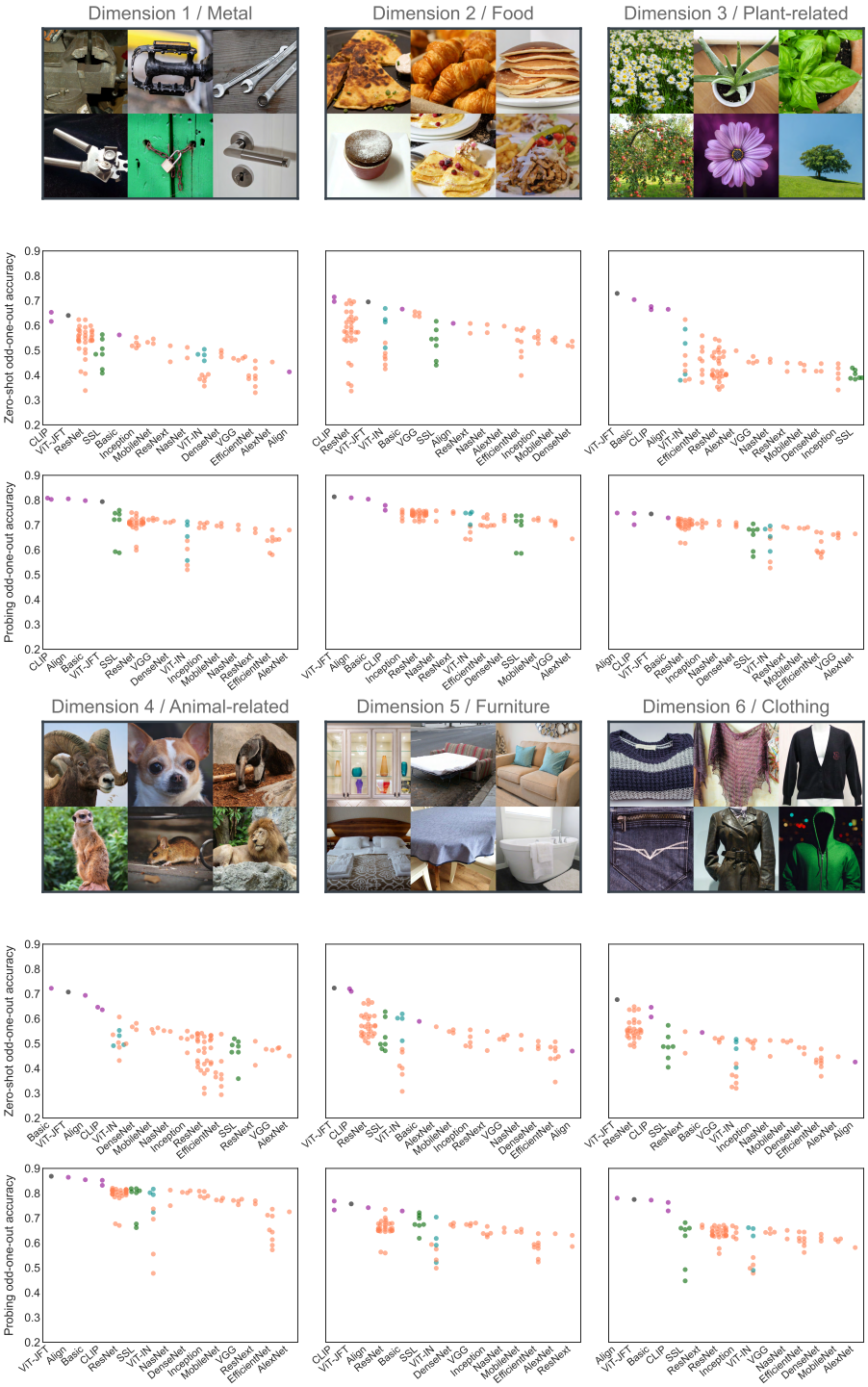


Figure J.4: Zero-shot and probing accuracy for triplets discriminated by VICE dimensions 1-6, following the approach described in §4.3. Color-coding is determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).

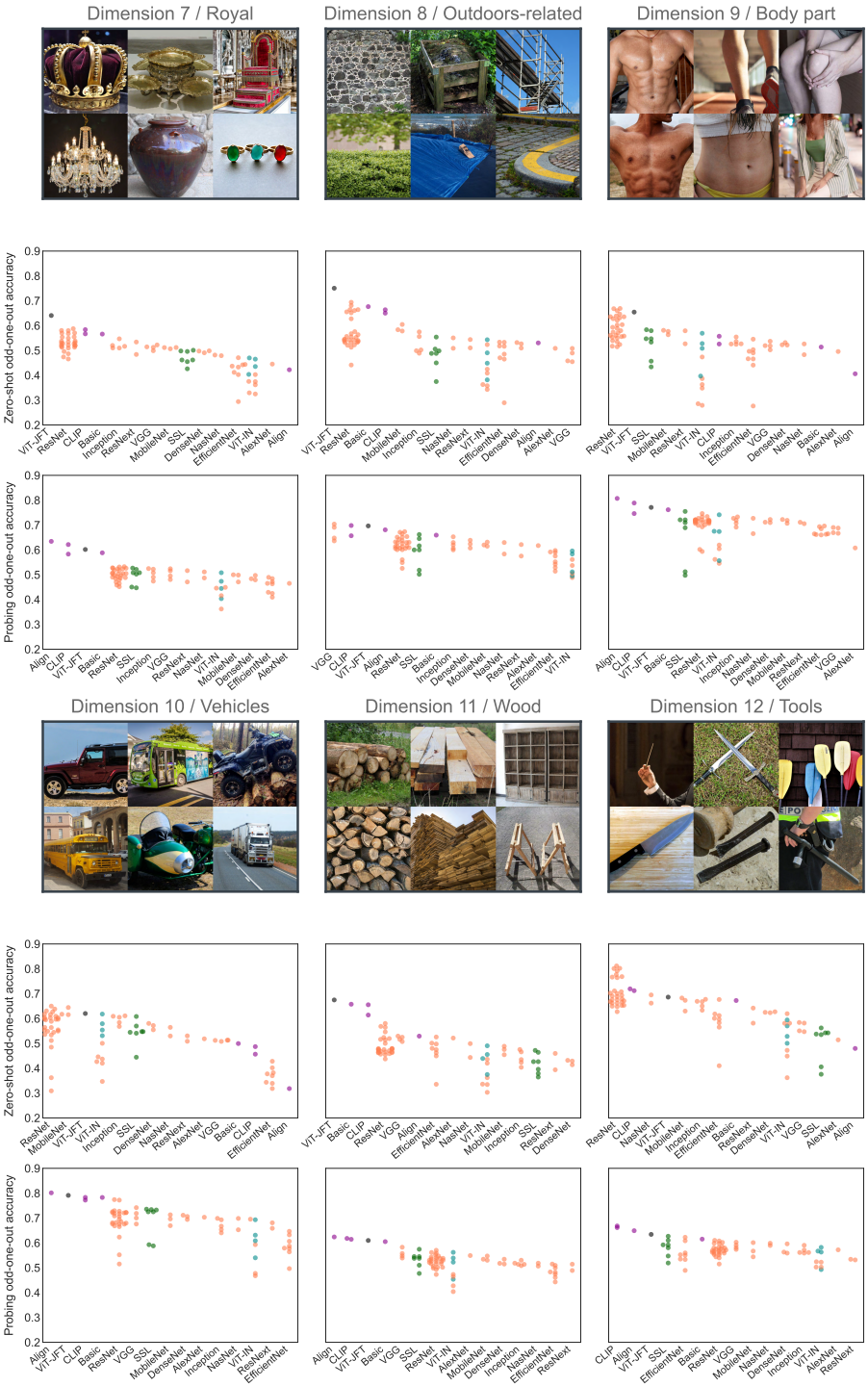


Figure J.5: Zero-shot and probing accuracy for triplets discriminated by VICE dimensions 7-12, following the approach described in §4.3. Color-coding is determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).

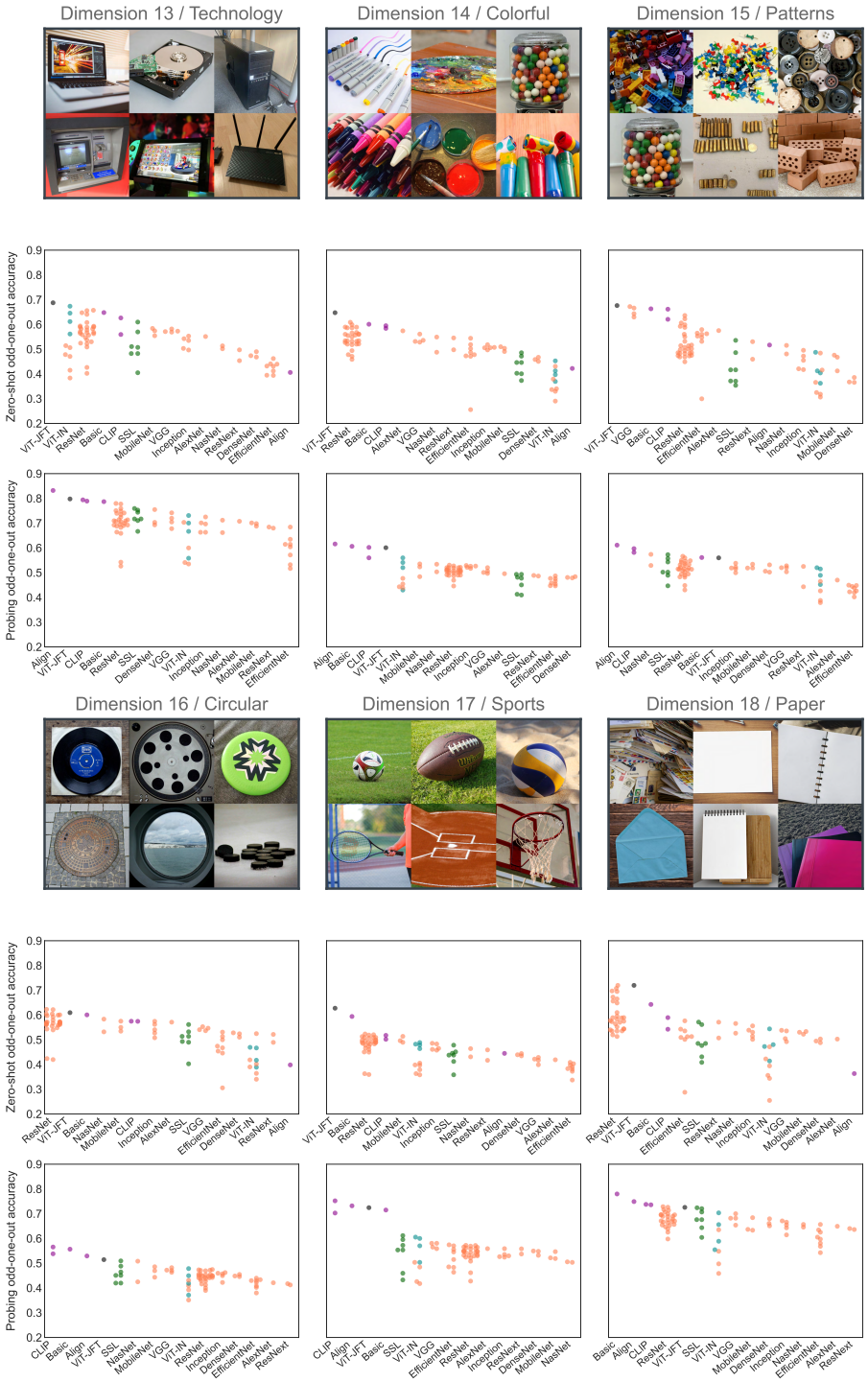


Figure J.6: Zero-shot and probing accuracy for triplets discriminated by VICE dimensions 13-18, following the approach described in §4.3.Color-coding is determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).

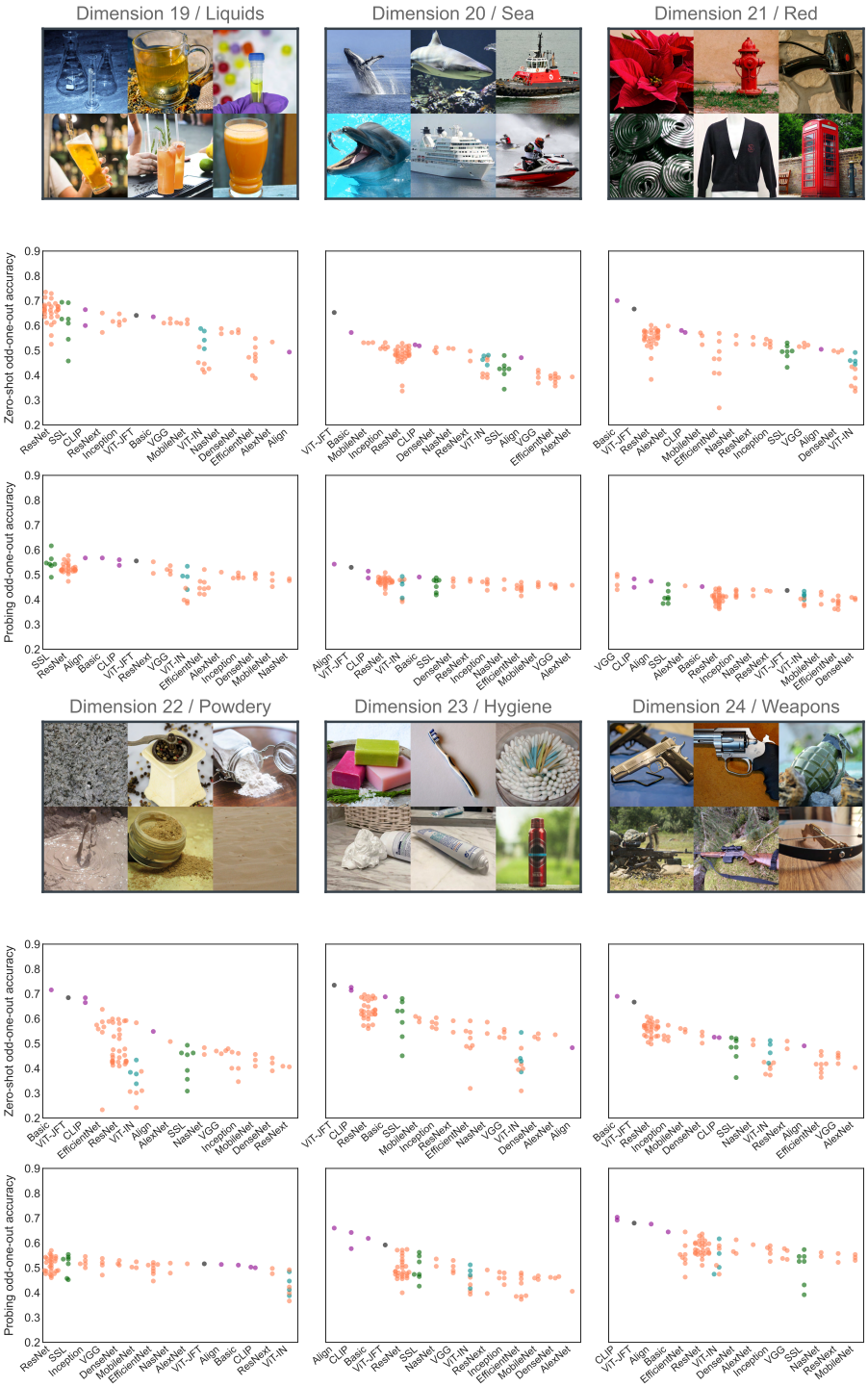


Figure J.7: Zero-shot and probing accuracy for triplets discriminated by VICE dimensions 19-24, following the approach described in §4.3.Color-coding is determined by training data/objective. Violet: Image/Text. Green: Self-supervised. Orange: Supervised (ImageNet-1K). Cyan: Supervised (ImageNet-21K). **Black**: Supervised (JFT-3B).