TRS: Transferability Reduced Ensemble via Promoting Gradient Diversity and Model Smoothness

Abstract

Adversarial Transferability is an intriguing property – adversarial perturbation crafted against one model is also effective against another model, while these models are from different model families or training processes. To better protect ML systems against adversarial attacks, several questions are raised: *what are the sufficient conditions for adversarial transferability and how to bound it? Is there a way to reduce the adversarial transferability in order to improve the robustness of an ensemble ML model?* To answer these questions, in this work we first theoretically analyze and outline sufficient conditions for adversarial transferability between models; then propose a practical algorithm to reduce the transferability between base models within an ensemble to improve its robustness. Our theoretical analysis shows that only promoting the orthogonality between gradients of base models is not enough to ensure low transferability; in the meantime, the model smoothness is an important factor to control the transferability. We also provide the lower and upper bounds of adversarial transferability under certain conditions. Inspired by our theoretical analysis, we propose an effective **T**ransferability **R**educed **S**mooth (TRS) ensemble training strategy to train a robust ensemble with low transferability by enforcing both gradient orthogonality and model smoothness between base models. We conduct extensive experiments on TRS and compare with 6 state-of-the-art ensemble baselines against 8 whitebox attacks on different datasets, demonstrating that the proposed TRS outperforms all baselines significantly.

1 Introduction

Machine learning systems, especially those based on deep neural networks (DNNs), have been widely applied in numerous applications [26, 18, 44, 10]. However, recent studies show that DNNs are vulnerable to adversarial examples, which are able to mislead DNNs by adding small magnitude of perturbations to the original instances [45, 17]. Several attack strategies have been proposed so far to generate such adversarial examples in both digital and physical environments [35, 31, 48, 49, 15, 27]. Intriguingly, though most attacks require access to the target models (whitebox attacks), several studies show that adversarial examples generated against one model are able to *transferably* attack another target model with high probability, giving rise to blackbox attacks [38, 40, 30, 29]. This property of *adversarial transferability* poses great threat to DNNs.

Some work have been conducted to understand *adversarial transferability* [46, 32, 12]. However, a rigorous theoretical analysis or explanation for transferability is still lacking in the literature. In addition, although developing robust ensemble models to limit transferability shows great potential towards practical robust learning systems, only *empirical* observations have been made in this line of research [37, 22, 50]. *Can we deepen our theoretical understanding on transferability? Can we*

take advantage of rigorous theoretical understanding to reduce the adversarial transferability and therefore generate robust ensemble ML models?

In this paper, we focus on these two questions. From the theoretical side, we are interested in the sufficient conditions under which the adversarial transferability can be *lower bounded* and *upper bounded*. Our theoretical arguments provides the *first* theoretical interpretation for the sufficient conditions of transferability. Intuitively, as illustrated in Figure 1, we show that the commonly used gradient orthogonality (low cosine similarity) between learning models [12] cannot directly imply low adversarial transferability; on the other hand, orthogonal and smoothed models would limit the transferability. In particular, we prove that the *gradient similarity* and *model smoothness* are the key factors that both contribute to the adversarial transferability, and smooth models with orthogonal gradients can guarantee low transferability.

Figure 1: An illustration of the relationship between *adversarial transferability*, *gradient orthogonality*, and *model smoothness*. (a) Gradient orthogonality alone cannot minimize transferability as the decision boundaries between two classifiers can be arbitrarily close yet orthogonal almost everywhere; (b) Gradient orthogonality with model smoothness provides a stronger guarantee on model diversity, as our theorems will show.

Under an empirical lens, inspired by our theoretical analysis, we propose a simple yet effective approach, **T**ransferability **R**educed **S**mooth (TRS) ensemble to limit adversarial transferability between base models within an ensemble and therefore improve its robustness. In particular, we reduce the loss gradient similarity between models as well as enforce the smoothness of models to introduce global model orthogonality.

We conduct extensive experiments to evaluate TRS in terms of the model robustness against different strong white-box and blackbox attacks following the robustness evaluation procedures [5, 6, 47], as well as its ability to limit transferability across the base models. We compare the proposed TRS with existing state-of-the-art baseline ensemble approaches such as ADP [37], GAL [22], and DVERGE [50] on MNIST, CIFAR-10, and CIFAR-100 datasets, and we show that (1) TRS requires smaller or comparable training time; (2) TRS achieves the state-of-the-art ensemble robustness, outperforming others by a large margin; (3) TRS effectively reduces the transferability among base models within an ensemble which indicates its robustness against whitebox and blackbox attacks; (4) Both loss terms in TRS contribute to the ensemble robustness by constraining different sufficient conditions of adversarial transferability.

Contributions. In this paper, we make the first attempt towards theoretical understanding of adversarial transferability, and provide practical approach for developing robust ML ensembles.

(*1*) We provide a general theoretical analysis framework for adversarial transferability. We prove the lower and upper bounds of adversarial transferability. Both bounds show that the gradient similarity and model smoothness are the key factors contributing to the adversarial transferability, and smooth models with orthogonal gradients can guarantee low transferability.

(*2*) We propose a simple yet effective approach TRS to train a robust ensemble by jointly reducing the loss gradient similarity between base models and enforcing the model smoothness.

(*3*) We conduct extensive experiments to evaluate TRS in terms of model robustness under different attack settings, showing that TRS achieves the state-of-the-art ensemble robustness and outperforms other baselines by a large margin. We also conduct ablation studies to further understand the contribution of different loss terms and verify our theoretical findings.

Related Work

The adversarial transferability between different ML models is an intriguing research direction. Papernot et al. [39] explored the limitation of adversarial examples and showed that, while some instances are more difficult to manipulate than the others, these adversarial examples usually transfer from one model to another. Demontis et al. [12] later analyzed transferability for both evasion and poisoning attacks. Tramèr et al. [46] empirically investigated the subspace of adversarial examples that enables transferability between different models: though their results provide a non-zero probability guarantee on the transferability, they did not quantify the probability of adversarial transferability.

Leveraging the transferability, different blackbox attacks have been proposed [40, 27, 15, 9]. To defend against these transferability based attacks, Pang et al. [37] proposed a class entropy based adaptive diversity promoting approach to enhance the ML ensemble robustness. Recently, Yang et al. [50] proposed DVERGE, a robust ensemble training approach that diversifies the non-robust features of base models via an adversarial training objective function. However, these approaches do not provide theoretical justification for adversarial transferability, and there is still room to improve the ML ensemble robustness based on in-depth understanding on the sufficient conditions of transferability. In this paper, we aim to provide a theoretical understanding of transferability, and empirically compare the proposed robust ML ensemble inspired by our theoretical analysis with existing approaches to push for a tighter empirical upper bound for the ensemble robustness.

2 Transferability of Adversarial Perturbation

In this section, we first introduce preliminaries, and then provide the upper and lower bounds of adversarial transferability by connecting adversarial transferability with different characteristics of models theoretically, which, in the next section, will allow us to explicitly minimize transferability by enforcing (or rewarding) certain properties of models.

Notations. We consider neural networks for classification tasks. Assume there are C classes, and let $\mathcal{X}$ be the *input space* of the model with $\mathcal{Y} = \{1, 2, \ldots, C\}$ the set of prediction classes (i.e., labels). We model the neural network by a mapping function $\mathcal{F} : \mathcal{X} \to \mathcal{Y}$. We will study the transferability between two models $\mathcal{F}$ and $\mathcal{G}$. For brevity, hereinafter we mainly show the derived notations for $\mathcal{F}$ and notations for $\mathcal{G}$ are similar. Let the *benign* data (x, y) follow an unknown distribution $\mathcal{D}$ supported on $(\mathcal{X}, \mathcal{Y})$, and $\mathcal{P}_{\mathcal{X}}$ denote the marginal distribution on $\mathcal{X}$.

For a given input $x \in \mathcal{X}$, the classification model $\mathcal{F}$ first predicts the confidence score for each label $y \in \mathcal{Y}$, denoted as $f_y(x)$. These confidence scores sum up to 1, i.e., $\sum_{y \in \mathcal{Y}} f_y(x) = 1, \forall x \in \mathcal{X}$. The model $\mathcal{F}$ will predicts the label with highest confidence score: $\mathcal{F}(x) = \arg\max_{y \in \mathcal{Y}} f_y(x)$.

For model $\mathcal{F}$, there is usually a model-dependent loss function $\ell_{\mathcal{F}} : \mathcal{X} \times \mathcal{Y} \mapsto \mathbb{R}_+$, which is the composition of a differentiable training loss (e.g., cross-entropy loss) ℓ and the model's confidence score $f(\cdot)$: $\ell_{\mathcal{F}}(x, y) := \ell(f(x), y), (x, y) \in (\mathcal{X}, \mathcal{Y})$. We further assume that $\mathcal{F}(x) = \arg\min_{y \in \mathcal{Y}} \ell_{\mathcal{F}}(x, y)$, i.e., the model predicts the label with minimum loss. This holds for common training losses.

In this paper, by default we will focus on models that are well-trained on the benign dataset, and such models are the most commonly encountered in practice, so their robustness is paramount. This means we will focus on the *low risk* classifiers, which we will formally define in Section 2.1.

How should we define an adversarial attack? For the threat model, we consider the attacker that adds an ℓ_p norm bounded perturbation to data instance $x \in \mathcal{X}$. In practice, there are two types of attacks, *untargeted attacks* and *targeted attacks*. The definition of adversarial transferability is slightly different under these attacks [32], and we consider both in our analysis.

Definition 1 (Adversarial Attack). *Given an input $x \in \mathcal{X}$ with true label $y \in \mathcal{Y}$, $\mathcal{F}(x) = y$. (1) An untargeted attack crafts $\mathcal{A}_U(x) = x + \delta$ to maximize $\ell_{\mathcal{F}}(x + \delta, y)$ where $\|\delta\|_p \leq \epsilon$. (2) A targeted attack with target label $y_t \in \mathcal{Y}$ crafts $\mathcal{A}_T(x) = x + \delta$ to minimize $\ell_{\mathcal{F}}(x + \delta, y_t)$ where $\|\delta\|_p \leq \epsilon$.*

In this definition, ϵ is a pre-defined *attack radius* that limits the power of the attacker. We may refer to $\{\delta : \|\delta\|_p \leq \epsilon\}$ as the perturbation ball. The goal of the untargeted attack is to maximize the loss of the target model against its true label y. The goal of the targeted attack is to minimize the loss towards its adversarial target label y_t.

How do we formally define that an attack is effective?

Definition 2 (($\alpha, \mathcal{F}$)-Effective Attack). *Consider a input $x \in \mathcal{X}$ with true label $y \in \mathcal{Y}$. An attack is ($\alpha, \mathcal{F}$)-effective in untargeted scenario if $\Pr(\mathcal{F}(\mathcal{A}_U(x)) \neq y) \geq 1 - \alpha$. An attack is ($\alpha, \mathcal{F}$)-effective in targeted scenario (with class target y_t) if $\Pr(\mathcal{F}(\mathcal{A}_T(x)) = y_t) \geq 1 - \alpha$.*

This definition captures the requirement that an adversarial instance generated by an effective attack strategy is able to mislead the target classification model (e.g. $\mathcal{F}$) with certain probability $(1 - \alpha)$. The smaller the α is, the more effective the attack is. In practice, this implies that on a finite sample of targets, the attack success is frequent but not absolute. Note that the definition is general for both whitebox [1, 12, 5] and blackbox attacks [41, 4].

2.1 Model Characteristics

Given two models $\mathcal{F}$ and $\mathcal{G}$, what are the characteristics of $\mathcal{F}$ and $\mathcal{G}$ that have impact on transferability under a given attack strategy? Intuitively, the more similar these two classifers are, the larger the transferability would be. However, *how can we define "similar" and how can we rigorously connect it to transferability?* To answer these questions, we will first define the risk and empirical risk for a given model to measure its performance on benign test data. Then, as the DNNs are differentiable, we will define model similarity based on their gradients. We will then derive the lower and upper bounds of adversarial transferability based on the defined model risk and similarity measures.

Definition 3 (Risk and Empirical Risk)**.** *For a given model $\mathcal{F}$, we let $\ell_{\mathcal{F}}$ be its model-dependent loss function. Its **risk** is defined as $\eta_{\mathcal{F}} = \Pr\left(\mathcal{F}(x) \neq y\right)$; and its **empirical risk** is defined as $\xi_{\mathcal{F}} = \mathbb{E}\left[\ell_{\mathcal{F}}(x, y)\right]$.*

The *risk* represents the model's error rate on benign test data, while the *empirical risk* is a non-negative value that also indicates the inaccuracy. For both of them, higher value means worse performance on the benign test data. The difference is that, the risk has more intuitive meaning, while the empirical risk is differentiable and is actually used during model training.

Definition 4 (Loss Gradient Similarity)**.** *The lower loss gradient similarity $\underline{\mathcal{S}}$ and upper loss gradient similarity $\overline{\mathcal{S}}$ between two differentiable loss functions $\ell_{\mathcal{F}}$ and $\ell_{\mathcal{G}}$ is defined as:*

$$\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}}) = \inf_{x \in \mathcal{X}, y \in \mathcal{Y}} \frac{\nabla_x \ell_{\mathcal{F}}(x, y) \cdot \nabla_x \ell_{\mathcal{G}}(x, y)}{\|\nabla_x \ell_{\mathcal{F}}(x, y)\|_2 \cdot \|\nabla_x \ell_{\mathcal{G}}(x, y)\|_2}, \overline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}}) = \sup_{x \in \mathcal{X}, y \in \mathcal{Y}} \frac{\nabla_x \ell_{\mathcal{F}}(x, y) \cdot \nabla_x \ell_{\mathcal{G}}(x, y)}{\|\nabla_x \ell_{\mathcal{F}}(x, y)\|_2 \cdot \|\nabla_x \ell_{\mathcal{G}}(x, y)\|_2}.$$

The $\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$ $(\overline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}}))$ is the minimum (maximum) cosine similarity between the gradients of the two loss functions for an input x drawn from $\mathcal{X}$ with the true label $y \in \mathcal{Y}$. Besides the loss gradient similarity, in our analysis we will also show that the *model smoothness* is another key characteristic of ML models that affects the model transferability.

Definition 5. *We call a model $\mathcal{F}$ β-smooth if* $\displaystyle\sup_{x_1, x_2 \in \mathcal{X}, y \in \mathcal{Y}} \frac{\|\nabla_x \ell_{\mathcal{F}}(x_1, y) - \nabla_x \ell_{\mathcal{F}}(x_2, y)\|_2}{\|x_1 - x_2\|_2} \leq \beta.$

This smoothness definition is commonly used in deep learning theory and optimization literature [3, 2], and is also named curvature bounds in certified robustness literature [43]. It could be interpreted as the Lipschitz bound for the model's loss function gradient. We remark that *larger β* indicates that the model is less smoother, while *smaller β* means the model is smoother. Particularly, when $\beta = 0$, the model is linear in the input space $\mathcal{X}$.

2.2 Definition of Adversarial Transferability

Based on the model characteristics we explored above, next we will ask: *Given two models, what is the natural and precise definition of adversarial transferability?*

Definition 6 (Transferability)**.** *Consider an adversarial instance $\mathcal{A}_U(x)$ or $\mathcal{A}_T(x)$ constructed against a surrogate model $\mathcal{F}$. With a given benign input $x \in \mathcal{X}$, The transferability T_r between $\mathcal{F}$ and a target model $\mathcal{G}$ is defined as follows (adversarial target $y_t \in \mathcal{Y}$):*

- *Untargeted: $T_r(\mathcal{F}, \mathcal{G}, x) = \mathbb{I}[\mathcal{F}(x) = \mathcal{G}(x) = y \ \wedge \ \mathcal{F}(\mathcal{A}_U(x)) \neq y \ \wedge \ \mathcal{G}(\mathcal{A}_U(x)) \neq y].$*

- *Targeted: $T_r(\mathcal{F}, \mathcal{G}, x, y_t) = \mathbb{I}[\mathcal{F}(x) = \mathcal{G}(x) = y \ \wedge \ \mathcal{F}(\mathcal{A}_T(x)) = \mathcal{G}(\mathcal{A}_T(x)) = y_t].$*

Here we define the transferability at instance level, showing several conditions are required to satisfy for a transferable instance. For the untargeted attack, it requires that: (1) both the surrogate model and target model make correct prediction on the benign input; and (2) both of them make incorrect predictions on the adversarial input $\mathcal{A}_U(x)$. The $\mathcal{A}_U(x)$ is generated via the untargeted attack against the surrogate model $\mathcal{F}$. For the targeted attack, it requires that: (1) both the surrogate and target model make correct prediction on benign input; and (2) both output the adversarial target $y_t \in \mathcal{Y}$ on the adversarial input $\mathcal{A}_T(x)$. The $\mathcal{A}_T(x)$ is crafted against the surrogate model $\mathcal{F}$. The predicates themselves do not require $\mathcal{A}_U$ and $\mathcal{A}_T$ to be explicit constructed against the surrogate model $\mathcal{F}$. It will be implied by attack effectiveness (Definition 2) on $\mathcal{F}$ in theorem statements. Note that the definition here is a predicate for a specific input x, and in the following analysis we will mainly use its distributional version: $\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x) = 1\right)$ and $\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right)$.

2.3 Lower Bound of Adversarial Transferability

Based on the general definition of transferability, in this section we will analyze how to lower bound the transferability for targeted attack. The analysis for untargeted attack has a similar form and is deferred to Theorem 3 in Appendix A.

Theorem 1 (Lower Bound on Targeted Attack Transferability). *Assume both models $\mathcal{F}$ and $\mathcal{G}$ are β-smooth. Let $\mathcal{A}_T$ be an $(\alpha, \mathcal{F})$-effective targeted attack with perturbation ball $\|\delta\|_2 \leq \epsilon$ and target label $y_t \in \mathcal{Y}$. The transferabiity can be lower bounded by*

$$\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right) \geq (1-\alpha) - (\eta_{\mathcal{F}} + \eta_{\mathcal{G}}) - \frac{\epsilon(1+\alpha) + c_{\mathcal{F}}(1-\alpha)}{c_{\mathcal{G}} + \epsilon} - \frac{\epsilon(1-\alpha)}{c_{\mathcal{G}} + \epsilon}\sqrt{2 - 2\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})},$$

where

$$c_{\mathcal{F}} = \max_{x \in \mathcal{X}} \frac{\min_{y \in \mathcal{Y}} \ell_{\mathcal{F}}(\mathcal{A}_T(x), y) - \ell_{\mathcal{F}}(x, y_t) + \beta\epsilon^2/2}{\|\nabla_x \ell_{\mathcal{F}}(x, y_t)\|_2}, c_{\mathcal{G}} = \min_{x \in \mathcal{X}} \frac{\min_{y \in \mathcal{Y}} \ell_{\mathcal{G}}(\mathcal{A}_T(x), y) - \ell_{\mathcal{G}}(x, y_t) - \beta\epsilon^2/2}{\|\nabla_x \ell_{\mathcal{G}}(x, y_t)\|_2}.$$

Here $\eta_{\mathcal{F}}, \eta_{\mathcal{G}}$ are the risks *of models $\mathcal{F}$ and $\mathcal{G}$ respectively.*

We defer the complete proof in Appendix C. In the proof, we first use a Taylor expansion to introduce the gradient terms, then relates the dot product with cosine similarities of the loss gradients, and finally use Markov's inequality to derive the misclassification probability of $\mathcal{G}$ to complete the proof.

Implications. In Theorem 1, the only term which correlates both $\mathcal{F}$ and $\mathcal{G}$ is $\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$, while all other terms depend on individual models $\mathcal{F}$ or $\mathcal{G}$. Thus, we study the relation between $\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$ and $\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right)$.

Note that since β is small compared with the perturbation radius ϵ and the gradient magnitude $\|\nabla_x \ell_{\mathcal{G}}\|_2$ in the denominator is relatively large, the quantity $c_{\mathcal{G}}$ is small. Moreover, $1 - \alpha$ is large since the attack is typically effective against $\mathcal{F}$. Thus, $\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right)$ has the form $C - k\sqrt{1 - \underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})}$, where C and k are both positive constants. We can easily observe the *positive* correlation between the loss gradients similarity $\underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$, and lower bound of adversarial transferability $\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right)$.

In the meantime, note that when β increases (i.e., model becomes less smooth), in the transferability lower bound $C - k\sqrt{1 - \underline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})}$, the C decreases and k increase. As a result, the lower bounds in Theorem 1 decreases, which implies that when model becomes less smoother (i.e., β becomes larger), the transferability lower bounds become looser for both targeted and untargeted attacks. In other words, *when the model becomes smoother, the correlation between loss gradients similarity and lower bound of transferability becomes stronger*, which motivates us to constrain the model smoothness to increase the effect of limiting loss gradients similarity.

2.4 Upper Bound of Adversarial Transferability

We next aim to upper bound the adversarial transferability. The upper bound for target attack is shown below; and the one for untargeted attack has a similar form in Theorem 4 in Appendix A.

Theorem 2 (Upper Bound on Targeted Attack Transferability). *Assume both models $\mathcal{F}$ and $\mathcal{G}$ are β-smooth with gradient magnitude bounded by B, i.e., $\|\nabla_x \ell_{\mathcal{F}}(x, y)\| \leq B$ and $\|\nabla_x \ell_{\mathcal{G}}(x, y)\| \leq B$ for any $x \in \mathcal{X}, y \in \mathcal{Y}$. Let $\mathcal{A}_T$ be an $(\alpha, \mathcal{F})$-effective targeted attack with perturbation ball $\|\delta\|_2 \leq \epsilon$ and target label $y_t \in \mathcal{Y}$. The transferability can be upper bounded by*

$$\Pr\left(T_r(\mathcal{F}, \mathcal{G}, x, y_t) = 1\right) \leq \frac{\xi_{\mathcal{F}} + \xi_{\mathcal{G}}}{\ell_{\min} - \epsilon B\left(1 + \sqrt{\frac{1 + \overline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})}{2}}\right) - \beta\epsilon^2},$$

where $\ell_{\min} = \min_{x \in \mathcal{X}}(\ell_{\mathcal{F}}(x, y_t), \ell_{\mathcal{G}}(x, y_t))$. Here $\xi_{\mathcal{F}}$ and $\xi_{\mathcal{G}}$ are the empirical risks *of models $\mathcal{F}$ and $\mathcal{G}$ respectively, defined relative to a differentiable loss.*

We defer the complete proof to Appendix D. In the proof, we first take a Taylor expansion on the loss function at (x, y), then use the fact that the attack direction will be dissimilar with at least one of the model gradients to upper bound the transferability probability.

Implications. In Theorem 2, we observe that along with the increase of $\overline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$, the denominator decreases and henceforth the upper bound increases. Therefore, $\overline{\mathcal{S}}(\ell_{\mathcal{F}}, \ell_{\mathcal{G}})$—upper loss gradient

similarity and the upper bound of $T_r(\mathcal{F}, \mathcal{G}, x, y_t)$ is positively correlated. This tendency is the same as that in the lower bound. Note that α does not appear in upper bounds since only completely successful attacks ($\alpha = 0\%$) needs to be considered here to uppder bound the transferability.

Meanwhile, when the model becomes smoother (i.e., β decreases), the transferability upper bound decreases and becomes tighter. This implication again motivates us to constrain the model smoothness. We further observe that smaller magnitude of gradient, i.e., B, also helps to tighten the upper bound. We will regularize both B and β to increase the effect of constraining loss gradients similarity.

Note that the lower bound and upper bound jointly show smaller β leads to a reduced gap between lower and upper bounds and thus a stronger correlation between loss gradients similarity and transferabiltiy. Therefore, it is important to *both* constrain gradient similarity and increase model smoothness (decrease β) to reduce model transferability and improve ensemble robustness.

3 Improving Ensemble Robustness via Transferability Minimization

Motivated by our theoretical analysis, we propose a lightweight yet effective robust ensemble training approach, **T**ransferability **R**educed **S**mooth (TRS), to reduce the transferability among base models by enforcing *low loss gradient similarity* and *model smoothness* at the same time.

3.1 TRS Regularizer

In practice, it is challenging to directly regularize the model smoothness. Luckily, inspired from deep learning theory and optimization [14, 36], succinct ℓ_2 regularization on the gradient terms $\|\nabla_x \ell_{\mathcal{F}}\|_2$ and $\|\nabla_x \ell_{\mathcal{G}}\|_2$ can reduce the magnitude of gradients and thus improve **model smoothness**. An intuitive explanation is that, the ℓ_2 regularization on the gradient terms reduces the magnitude of model's weights, thus limits its changing rate when non-linear activation functions are applied to the neural network model. However, we find that directly regularizing the loss gradient magnitude with ℓ_2 norm is not enough, since a vanilla ℓ_2 regularizer such as $\|\nabla_x \ell_{\mathcal{F}}\|_2$ will only focus on the local region at data point x, while it is required to ensure the model smoothness over a large decision region to control the adversarial transferability based on our theoretical analysis.

To address this challenge, we propose a min-max framework to regularize the "support" instance $\hat{x}$ with "worst" smoothness in the neighborhood region of data point x, which results in the following model smoothness loss:

$$\mathcal{L}_{\text{smooth}}(\mathcal{F}, \mathcal{G}, x, \delta) = \max_{\|\hat{x}-x\|_{\infty} \leq \delta} \|\nabla_{\hat{x}} \ell_{\mathcal{F}}\|_2 + \|\nabla_{\hat{x}} \ell_{\mathcal{G}}\|_2 \tag{1}$$

where δ refers to the radius of the ℓ_{∞} ball around instance x within which we aim to ensure the model to be smooth. In practice, we leverage projection gradient descent optimization to search for support instances $\hat{x}$ for optimization. We compare the ensemble robustness of the proposed min-max framework which promotes the Margin-wise smoothness with the naïve baseline which directly applies ℓ_2 regularization on each model loss gradient terms to promote the Point-wise smoothness (i.e. Cos-ℓ_2) in Section 4.

Given trained "smoothed" base models, we also decrease the model **loss gradient similarity** to reduce the overall adversarial transferability between base models. Among various metrics which measure the similarity between the loss gradients of base model $\mathcal{F}$ and $\mathcal{G}$, we find that the vanilla cosine similarity metric, which is also used in [22], may lead to certain concerns. By minimizing the cosine similarity between $\nabla_x \ell_{\mathcal{F}}$ and $\nabla_x \ell_{\mathcal{G}}$, the optimal case implies $\nabla_x \ell_{\mathcal{F}} = -\nabla_x \ell_{\mathcal{G}}$, which means two models have contradictory (rather than diverse) performance on instance x and thus results in turbulent model functionality. Considering this challenge, we leverage the absolute value of cosine similarity between $\nabla_x \ell_{\mathcal{F}}$ and $\nabla_x \ell_{\mathcal{G}}$ as *similarity loss* $\mathcal{L}_{\text{sim}}$ and its optimal case implies orthogonal loss gradient vectors. For simplification, we will always use the absolute value of the gradient cosine similarity as the indicator of *gradient similarity* in our later description and evaluation.

Based on our theoretical analysis and particularly the model *loss gradient similarity* and *model smoothness* optimization above, we propose TRS regularizer for model pair $(\mathcal{F}, \mathcal{G})$ on input x as:

$$\mathcal{L}_{\text{TRS}}(\mathcal{F}, \mathcal{G}, x, \delta) = \lambda_a \cdot \mathcal{L}_{\text{sim}} + \lambda_b \cdot \mathcal{L}_{\text{smooth}}$$

$$= \lambda_a \cdot \left| \frac{(\nabla_x \ell_{\mathcal{F}})^{\top} (\nabla_x \ell_{\mathcal{G}})}{\|\nabla_x \ell_{\mathcal{F}}\|_2 \cdot \|\nabla_x \ell_{\mathcal{G}}\|_2} \right| + \lambda_b \cdot \left[\max_{\|\hat{x}-x\|_{\infty} \leq \delta} \|\nabla_{\hat{x}} \ell_{\mathcal{F}}\|_2 + \|\nabla_{\hat{x}} \ell_{\mathcal{G}}\|_2 \right].$$

Here $\nabla_x \ell_{\mathcal{F}}$ and $\nabla_x \ell_{\mathcal{G}}$ refer to the loss gradient vectors of base models $\mathcal{F}$ and $\mathcal{G}$ on input x, and λ_a, λ_b the weight balancing parameters.

In Section 4, backed up by extensive empirical evaluation, we will systematically show that the local min-max training and the absolute value of the cosine similarity between the model loss gradients significantly improve the ensemble model robustness with negligible performance drop on benign accuracy, as well as reduce the adversarial transferability among base models.

3.2 TRS Training

We integrate the proposed TRS regularizer with the standard ensemble training loss, such as Ensemble Cross-Entropy (ECE) loss, to maintain both ensemble model's classification utility and robustness by varying the balancing parameter λ_a and λ_b. Specifically, for an ensemble model consisting of N base models $\{\mathcal{F}_i\}$, given an input (x, y), our final training loss train is defined as:

$$\mathcal{L}_{\text{train}} = \frac{1}{N} \sum_{i=1}^{N} \mathcal{L}_{\text{CE}}(\mathcal{F}_i(x), y) + \frac{2}{N(N-1)} \sum_{i=1}^{N} \sum_{j=i+1}^{N} \mathcal{L}_{\text{TRS}}(\mathcal{F}_i, \mathcal{F}_j, x, \delta)$$

where $\mathcal{L}_{\text{CE}}(\mathcal{F}_i(x), y)$ refers to the cross-entropy loss between $\mathcal{F}_i(x)$, the output vector of model $\mathcal{F}_i$ given x, and the ground-truth label y. The weight of $\mathcal{L}_{\text{TRS}}$ regularizer could be adjusted by the tuning λ_a and λ_b internally. We present one-epoch training pseudo code in Algorithm 1 of Appendix F. The detailed hyper-parameter setting and training criterion are discussed in Appendix F.

4 Experimental Evaluation

In this section, we evaluate the robustness of the proposed TRS-ensemble model under both strong whitebox attacks, as well as blackbox attacks considering the gradient obfuscation concern [1]. We compare TRS with six state-of-the-art ensemble approaches. In addition, we evaluate the adversarial transferability among base models within an ensemble and empirically show that the TRS regularizer can indeed reduce transferability effectively. We also conduct extensive ablation studies to explore the effectiveness of different loss terms in TRS, as well as visualize the trained decision boundaries of different ensemble models to provide intuition on the model properties. We will open source our code and provide a large-scale benchmark.

4.1 Experimental Setup

Datasets. We conduct our experiments on widely-used image datasets including hand-written dataset MNIST [28]; and colourful image datasets CIFAR-10 and CIFAR-100 [25].

Baseline ensemble approaches. We mainly consider the standard ensemble, as well as the state-of-the-art robust ensemble methods that claim to be resilient against adversarial attacks. Specifically, we consider the following baseline ensemble methods which aim to promote the diversity between base models: **AdaBoost** [19]; **GradientBoost** [16]; **CKAE** [24]; **ADP** [37]; **GAL** [22]; **DVERGE** [50]. The detailed description about these approaches are in Appendix E. DVERGE, which has achieved the state-of-the-art ensemble robustness to our best knowledge, serves as the strongest baseline.

Whitebox robustness evaluation. We consider the following adversarial attacks to measure ensembles' whitebox robustness: *Fast Gradient Sign Method* (**FGSM**) [17]; *Basic Iterative Method* (**BIM**) [33]; *Momentum Iterative Method* (**MIM**); *Projected Gradient Descent* (**PGD**); *Auto-PGD* (**APGD**); *Carlini & Wanger Attack* (**CW**); *Elastic-net Attack* (**EAD**) [8], and we leave the detailed description and parameter configuration of these attacks in Appendix E. We use *Robust Accuracy* as our **evaluation metric** for the whitebox setting, defined as the ratio of correctly predicted *adversarial examples* generated by different attacks among the whole test dataset.

Blackbox robustness evaluation. We also conduct blackbox robustness analysis in our evaluation since recent studies have shown that robust models which obfuscates gradient could still be fragile under blackbox attacks [1]. In the blackbox attack setting, we assume the attacker has no knowledge about the target ensemble, including the model architecture and parameters. In this case, the attacker is only able to craft adversarial examples based on several surrogate models and transfer them to the target victim ensemble. We follow the same blackbox attack evaluation setting in [50]: We choose three ensembles consisting of $3, 5, 8$ base models which are trained with standard Ensemble Cross-Entropy (ECE) loss as our surrogate models. We apply 50-steps PGD attack with three random starts and two different loss functions (CrossEntropy and CW loss) on each surrogate model to generate adversarial instances (i.e. for each instance we will have 18 attack attempts). For each instance, among these attack attempts, as long as there is one that can successfully attack the victim model, we will count it as a successful attack. In this case, we use *Robust Accuracy* as our **evaluation metric**, defined as the number of unsuccessful attack attempts divided by the number of all attacks.

Table 1: Robust accuracy(%) of different ensembles against whitebox attacks on MNIST/CIFAR-10. "para." refers to the attack parameter (ϵ is the ℓ_∞ perturbation budget for the attack and c the constant to balance the attack stealthiness and effectiveness). The first 6 methods are baseline ensembles, and the last 3 columns (Cos-only, Cos-ℓ_2, TRS) the variants of TRS-ensemble.

MNIST	para.	AdaBoost	GradientBoost	CKAE	ADP	GAL	DVERGE	Cos-only	Cos-ℓ_2	TRS
FGSM	$\epsilon = 0.1$	70.2	73.2	72.6	71.7	35.7	**95.8**	66.2	91.2	95.6
	$\epsilon = 0.2$	39.4	34.2	42.5	20.0	7.8	91.6	30.7	72.5	**91.7**
BIM (50)	$\epsilon = 0.1$	2.6	2.4	4.2	7.7	4.6	74.9	0.4	76.2	**93.3**
	$\epsilon = 0.15$	0.0	0.2	0.4	0.1	2.5	47.7	0.0	47.9	**85.7**
PGD (50)	$\epsilon = 0.1$	1.9	1.5	1.4	4.5	4.1	69.2	0.0	73.4	**93.0**
	$\epsilon = 0.15$	0.0	0.0	0.5	1.0	0.6	28.8	0.0	30.2	**85.1**
MIM (50)	$\epsilon = 0.1$	1.9	1.6	1.2	13.8	0.8	75.3	0.4	74.1	**92.9**
	$\epsilon = 0.15$	0.0	0.1	0.3	1.0	0.2	44.6	0.0	35.5	**85.1**
CW	$c = 0.1$	81.2	80.5	83.4	97.9	97.4	97.3	85.6	89.2	**98.1**
	$c = 1.0$	66.3	65.8	69.5	90.1	68.3	79.2	58.6	54.4	**92.6**
EAD	$c = 5.0$	0.2	0.1	0.1	2.2	0.2	0.0	4.1	6.9	**23.3**
	$c = 10.0$	0.0	0.0	0.0	0.0	0.2	0.0	0.5	0.8	**1.4**
APGD-DLR	$\epsilon = 0.1$	0.5	0.2	0.5	2.1	1.9	65.4	0.0	70.6	**92.1**
	$\epsilon = 0.15$	0.0	0.0	0.1	0.5	0.2	27.4	0.0	26.3	**83.4**
APGD-CE	$\epsilon = 0.1$	0.2	0.2	0.1	1.4	1.2	63.2	0.0	69.8	**91.7**
	$\epsilon = 0.15$	0.0	0.0	0.1	0.4	0.2	26.1	0.0	25.4	**82.8**

CIFAR-10	para.	AdaBoost	GradientBoost	CKAE	ADP	GAL	DVERGE	Cos-only	Cos-ℓ_2	TRS
FGSM	$\epsilon = 0.02$	28.2	30.4	34.1	58.8	19.2	**63.8**	56.1	35.8	44.2
	$\epsilon = 0.04$	15.4	15.2	18.5	39.4	12.6	53.4	35.0	25.9	24.9
BIM (50)	$\epsilon = 0.01$	4.2	4.4	5.1	13.8	13.0	39.1	0.0	17.1	**50.6**
	$\epsilon = 0.02$	0.2	0.1	0.2	0.9	2.5	13.0	0.0	1.2	**15.8**
PGD (50)	$\epsilon = 0.01$	2.1	1.9	1.9	9.0	8.3	37.1	0.0	15.7	**50.5**
	$\epsilon = 0.02$	0.0	0.0	0.2	0.1	0.6	10.5	0.0	0.5	**15.1**
MIM (50)	$\epsilon = 0.01$	2.3	1.9	2.0	18.7	10.3	40.7	0.0	18.1	**51.5**
	$\epsilon = 0.02$	0.1	0.0	0.1	1.7	0.8	14.4	0.0	0.5	**17.2**
CW	$c = 0.01$	36.2	35.2	35.4	55.8	66.3	75.1	36.6	67.3	**77.2**
	$c = 0.1$	18.4	26.2	23.0	25.9	28.3	57.4	17.6	30.7	**58.1**
EAD	$c = 1.0$	0.2	0.0	0.0	9.0	0.0	0.2	0.0	0.0	**11.7**
	$c = 5.0$	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	**0.1**
APGD-DLR	$\epsilon = 0.01$	1.2	0.9	1.1	5.5	2.2	37.6	0.0	16.1	**50.2**
	$\epsilon = 0.02$	0.0	0.0	0.0	0.2	0.0	10.2	0.0	0.5	**15.1**
APGD-CE	$\epsilon = 0.01$	0.9	0.2	0.4	3.9	1.6	37.5	0.0	15.9	**48.6**
	$\epsilon = 0.02$	0.0	0.0	0.0	0.1	0.0	10.2	0.0	0.5	**15.0**

4.2 Experimental Results

In this section, we present both whitebox and blackbox robustness evaluation results, examine the adversarial transferability, and explore the impacts of different loss terms in TRS. Furthermore, in Appendix H.1, we visualize the decision boundary; in Appendix H.2, we show results of further improving the robustness of the TRS ensemble by integrating adversarial training.

Whitebox robustness. Table 1 presents the *Robust Accuracy* of different ensembles against a range of whitebox attacks on MNIST and CIFAR-10 dataset. We defer results on CIFAR-100 in Appendix I. It shows that our proposed TRS ensemble outperforms other baselines including the state-of-the-art DVERGE *significantly*, against a range of attacks and perturbation budgets, and such performance gap could be even larger under stronger adversary attacks (e.g. PGD attack). We note that TRS ensemble is slightly less robust than DIVERGE under small perturbation with weak attack FGSM. We investigate this based on the decision boundary analysis in Appendix H.1, and find that DVERGE tends to be more robust along the gradient direction and thus more robust against weak attacks which only focus on the gradient direction (e.g., FGSM); while TRS yields a smoother model along different directions leading to more consistent predictions within a larger neighborhood of an input, and thus more robust against strong iterative attacks (e.g., PGD). This may be due to that DVERGE is essentially performing adversarial training for different base models and therefore it protects the adversarial (gradient) direction, while TRS optimizes to train a smooth ensemble with diverse base models. We also analyze the convergence of attack algorithms in Appendix H.3, showing that when the number of attack iterations is large, both ADP and GAL ensemble achieve much lower robust accuracy against such iterative attacks; while both DVERGE and TRS remain robust.

Blackbox robustness. Figure 2 shows the *Robust Accuracy* performance of TRS compared with different baseline ensembles under different perturbation budget ϵ. As we can see, the TRS ensemble achieves competitive robust accuracy with DVERGE when ϵ is very small, and TRS beats *all* the baselines significantly when ϵ is large. Precisely speaking, TRS ensemble achieves over 85% robust accuracy against transfer attack with $\epsilon = 0.4$ on MNIST while the second-best ensemble (DVERGE) only achieves 20.2%. Also on CIFAR-10, TRS ensemble achieves over 25% robust accuracy against transfer attack when $\epsilon = 0.06$, while all the other baseline ensembles achieve robust accuracy lower than 6%. This implies that our proposed TRS ensemble has stronger generalization ability w.r.t robustness against large ϵ adversarial attacks compared with other ensembles. We also put more details of the robust accuracy under blackbox attacks in Appendix G.

Figure 2: Robust accuracy under blackbox attacks with different ℓ_∞ perturbation budget ϵ. (Left): MNIST; (Right): CIFAR-10.

Figure 3: Transferability analysis of PGD attack on MNIST (top) and CIFAR-10 (bottom). Each cell (i, j) shows the *attack success rate* of i-th model on the adversarial examples generated against the j-th model. We use $\epsilon = 0.3$ for MNIST and $\epsilon = 0.04$ for CIFAR-10.

Adversarial transferability. Figure 3 shows the adversarial transferability matrix of different ensembles against 50-steps PGD attack with $\epsilon = 0.3$ for MNIST and $\epsilon = 0.04$ for CIFAR-10. Cell (i, j) where $i \neq j$ represents the transfer attack success rate evaluated on j-th base model by using the i-th base model as the surrogate model. Lower number in each cell indicates lower transferability and thus potentially higher ensemble robustness. The diagonal cell (i, i) refers to i-th base model's attack success rate, which reflects the vulnerability of a single model. From these figures, we can see that while base models show their vulnerabilities against adversarial attack, only DVERGE and TRS ensemble could achieve low adversarial transferability among base models. We should also notice that though GAL applied a similar gradient cosine similarity loss as our loss term $\mathcal{L}_{\text{sim}}$, GAL still can not achieve low adversarial transferability due to the lack of model smoothness enforcement, which is one of our key contributions in this paper.

Gradient similarity only vs. TRS. To further verify our theoretical analysis on the sufficient condition of transferability as model smoothness, we consider only applying *similarity loss* $\mathcal{L}_{\text{sim}}$ without *model smoothness loss* $\mathcal{L}_{\text{smooth}}$ in TRS (i.e. $\lambda_b = 0$). The result is shown as "Cos-only" method of Table 1. We observe that the resulting whitebox robustness is much worse than standard TRS. This matches our theoretical analysis that *only minimizing the gradient similarity cannot guarantee low adversarial transferability among base models* and thus lead to low ensemble robustness.

ℓ_2 **regularizer only vs. Min-max model smoothing.** To emphasis the importance of our proposed min-max training loss on promoting the margin-wise model smoothness, we train a variant of TRS ensemble Cos-ℓ_2, where we directly apply the ℓ_2 regularization on $\|\nabla_x \ell_{\mathcal{F}}\|_2$ and $\|\nabla_x \ell_{\mathcal{G}}\|_2$. The results are shown as "Cos-ℓ_2" in Table 1. We observe that Cos-ℓ_2 achieves lower robustness accuracy compared with TRS, which implies the necessity of regularizing the gradient magnitude on not only the local training points but also their neighborhood regions to ensure overall model smoothness.

5 Conclusion

In this paper, we deliver an in-depth understanding of adversarial transferability. Theoretically, we provide both lower and upper bounds on transferability which shows that *smooth* models together with *low loss gradient similarity* guarantee low transferability. Inspired by our analysis, we propose TRS ensemble training to empirically reduce transferability by reducing loss gradient similarity and promoting model smoothness, yielding a significant improvement on ensemble robustness.

References

[1] Anish Athalye, Nicholas Carlini, and David Wagner. Obfuscated gradients give a false sense of security: Circumventing defenses to adversarial examples. *arXiv preprint arXiv:1802.00420*, 2018.

[2] Jonathan Borwein and Adrian S Lewis. *Convex analysis and nonlinear optimization: theory and examples*. Springer Science & Business Media, 2010.

[3] Stephen Boyd and Lieven Vandenberghe. *Convex Optimization*. Cambridge University Press, 2004.

[4] Wieland Brendel, Jonas Rauber, and Matthias Bethge. Decision-based adversarial attacks: Reliable attacks against black-box machine learning models. *arXiv preprint arXiv:1712.04248*, 2017.

[5] Nicholas Carlini and David Wagner. Towards evaluating the robustness of neural networks. In *2017 IEEE Symposium on Security and Privacy (SP)*, pages 39–57. IEEE, 2017.

[6] Nicholas Carlini, Anish Athalye, Nicolas Papernot, Wieland Brendel, Jonas Rauber, Dimitris Tsipras, Ian Goodfellow, Aleksander Madry, and Alexey Kurakin. On evaluating adversarial robustness. *arXiv preprint arXiv:1902.06705*, 2019.

[7] Antonin Chambolle. An algorithm for total variation minimization and applications. *Journal of Mathematical imaging and vision*, 20(1):89–97, 2004.

[8] Pin-Yu Chen, Yash Sharma, Huan Zhang, Jinfeng Yi, and Cho-Jui Hsieh. Ead: elastic-net attacks to deep neural networks via adversarial examples. In *Thirty-second AAAI conference on artificial intelligence*, 2018.

[9] Shuyu Cheng, Yinpeng Dong, Tianyu Pang, Hang Su, and Jun Zhu. Improving black-box adversarial attacks with a transfer-based prior. In *Advances in Neural Information Processing Systems*, pages 10932–10942, 2019.

[10] Sunoh Choi, Jangseong Bae, Changki Lee, Youngsoo Kim, and Jonghyun Kim. Attention-based automated feature extraction for malware analysis. *Sensors*, 20(10):2893, 2020.

[11] Francesco Croce and Matthias Hein. Reliable evaluation of adversarial robustness with an ensemble of diverse parameter-free attacks. *arXiv preprint arXiv:2003.01690*, 2020.

[12] Ambra Demontis, Marco Melis, Maura Pintor, Matthew Jagielski, Battista Biggio, Alina Oprea, Cristina Nita-Rotaru, and Fabio Roli. Why do adversarial attacks transfer? explaining transferability of evasion and poisoning attacks. In *28th {USENIX} Security Symposium ({USENIX} Security 19)*, pages 321–338, 2019.

[13] Yinpeng Dong, Fangzhou Liao, Tianyu Pang, Hang Su, Jun Zhu, Xiaolin Hu, and Jianguo Li. Boosting adversarial attacks with momentum. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 9185–9193, 2018.

[14] Harris Drucker and Yann Le Cun. Improving generalization performance using double back-propagation. *IEEE Transactions on Neural Networks*, 3(6):991–997, 1992.

[15] Kevin Eykholt, Ivan Evtimov, Earlence Fernandes, Bo Li, Amir Rahmati, Chaowei Xiao, Atul Prakash, Tadayoshi Kohno, and Dawn Song. Robust physical-world attacks on deep learning visual classification. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 1625–1634, 2018.

[16] Jerome H Friedman. Greedy function approximation: a gradient boosting machine. *Annals of statistics*, pages 1189–1232, 2001.

[17] Ian J Goodfellow, Jonathon Shlens, and Christian Szegedy. Explaining and harnessing adversarial examples. *arXiv preprint arXiv:1412.6572*, 2014.

[18] Awni Hannun, Carl Case, Jared Casper, Bryan Catanzaro, Greg Diamos, Erich Elsen, Ryan Prenger, Sanjeev Satheesh, Shubho Sengupta, Adam Coates, et al. Deep speech: Scaling up end-to-end speech recognition. *arXiv preprint arXiv:1412.5567*, 2014.

[19] Trevor Hastie, Saharon Rosset, Ji Zhu, and Hui Zou. Multi-class adaboost. *Statistics and its Interface*, 2(3):349–360, 2009.

[20] Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image recognition. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 770–778, 2016.

[21] Andrew Ilyas, Shibani Santurkar, Dimitris Tsipras, Logan Engstrom, Brandon Tran, and Aleksander Madry. Adversarial examples are not bugs, they are features. In *Advances in Neural Information Processing Systems*, pages 125–136, 2019.

[22] Sanjay Kariyappa and Moinuddin K Qureshi. Improving adversarial robustness of ensembles with diversity training. *arXiv preprint arXiv:1901.09981*, 2019.

[23] Diederik Kingma and Jimmy Ba. Adam: A method for stochastic optimization. *arXiv preprint arXiv:1412.6980*, 2014.

[24] Simon Kornblith, Mohammad Norouzi, Honglak Lee, and Geoffrey Hinton. Similarity of neural network representations revisited. *arXiv preprint arXiv:1905.00414*, 2019.

[25] Alex Krizhevsky, Geoffrey Hinton, et al. *Learning multiple layers of features from tiny images*. Citeseer, 2009.

[26] Alex Krizhevsky, Ilya Sutskever, and Geoffrey E Hinton. ImageNet classification with deep convolutional neural networks. In *Advances in neural information processing systems*, pages 1097–1105, 2012.

[27] Alexey Kurakin, Ian Goodfellow, and Samy Bengio. Adversarial examples in the physical world. *arXiv preprint arXiv:1607.02533*, 2016.

[28] Yann LeCun. The mnist database of handwritten digits. *http://yann. lecun. com/exdb/mnist/*, 1998.

[29] Huichen Li, Xiaojun Xu, Xiaolu Zhang, Shuang Yang, and Bo Li. Qeba: Query-efficient boundary-based blackbox attack. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 1221–1230, 2020.

[30] Huichen Li, Linyi Li, Xiaojun Xu, Xiaolu Zhang, Shuang Yang, and Bo Li. Nonlinear projection based gradient estimation for query efficient blackbox attacks. *arXiv preprint arXiv:2102.13184*, 2021.

[31] Yen-Chen Lin, Zhang-Wei Hong, Yuan-Hong Liao, Meng-Li Shih, Ming-Yu Liu, and Min Sun. Tactics of adversarial attack on deep reinforcement learning agents. *arXiv preprint arXiv:1703.06748*, 2017.

[32] Yanpei Liu, Xinyun Chen, Chang Liu, and Dawn Song. Delving into transferable adversarial examples and black-box attacks. *arXiv preprint arXiv:1611.02770*, 2016.

[33] Aleksander Madry, Aleksandar Makelov, Ludwig Schmidt, Dimitris Tsipras, and Adrian Vladu. Towards deep learning models resistant to adversarial attacks. *arXiv preprint arXiv:1706.06083*, 2017.

[34] Llew Mason, Jonathan Baxter, Peter Bartlett, and Marcus Frean. Boosting algorithms as gradient descent. *Advances in neural information processing systems*, 12:512–518, 1999.

[35] Seyed-Mohsen Moosavi-Dezfooli, Alhussein Fawzi, Omar Fawzi, and Pascal Frossard. Universal adversarial perturbations. *arXiv preprint arXiv:1610.08401*, 2016.

[36] Adam M Oberman and Jeff Calder. Lipschitz regularized deep neural networks converge and generalize. *arXiv preprint arXiv:1808.09540*, 2018.

[37] Tianyu Pang, Kun Xu, Chao Du, Ning Chen, and Jun Zhu. Improving adversarial robustness via promoting ensemble diversity. *arXiv preprint arXiv:1901.08846*, 2019.

[38] Nicolas Papernot, Patrick McDaniel, and Ian Goodfellow. Transferability in machine learning: from phenomena to black-box attacks using adversarial samples. *arXiv preprint arXiv:1605.07277*, 2016.

[39] Nicolas Papernot, Patrick McDaniel, Somesh Jha, Matt Fredrikson, Z Berkay Celik, and Ananthram Swami. The limitations of deep learning in adversarial settings. In *2016 IEEE European Symposium on Security and Privacy (EuroS&P)*, pages 372–387. IEEE, 2016.

[40] Nicolas Papernot, Patrick McDaniel, Ian Goodfellow, Somesh Jha, Z Berkay Celik, and Ananthram Swami. Practical black-box attacks against deep learning systems using adversarial examples. In *Proceedings of the 2017 ACM Asia Conference on Computer and Communications Security*, 2017.

[41] Nicolas Papernot, Patrick McDaniel, Ian Goodfellow, Somesh Jha, Z Berkay Celik, and Ananthram Swami. Practical black-box attacks against machine learning. In *Proceedings of the 2017 ACM on Asia Conference on Computer and Communications Security*, pages 506–519. ACM, 2017.

[42] Robert E Schapire. The strength of weak learnability. *Machine learning*, 5(2):197–227, 1990.

[43] Sahil Singla and Soheil Feizi. Second-order provable defenses against adversarial attacks. In *International Conference on Machine Learning*, 2020.

[44] Ilya Sutskever, Oriol Vinyals, and Quoc V Le. Sequence to sequence learning with neural networks. In *Advances in neural information processing systems*, pages 3104–3112, 2014.

[45] Christian Szegedy, Wojciech Zaremba, Ilya Sutskever, Joan Bruna, Dumitru Erhan, Ian Goodfellow, and Rob Fergus. Intriguing properties of neural networks. In *International Conference on Learning Representations*, 2014.

[46] Florian Tramèr, Nicolas Papernot, Ian Goodfellow, Dan Boneh, and Patrick McDaniel. The space of transferable adversarial examples. *arXiv preprint arXiv:1704.03453*, 2017.

[47] Florian Tramer, Nicholas Carlini, Wieland Brendel, and Aleksander Madry. On adaptive attacks to adversarial example defenses. *Advances in Neural Information Processing Systems*, 33, 2020.

[48] Chaowei Xiao, Bo Li, Jun-Yan Zhu, Warren He, Mingyan Liu, and Dawn Song. Generating adversarial examples with adversarial networks. *arXiv preprint arXiv:1801.02610*, 2018.

[49] Chaowei Xiao, Jun-Yan Zhu, Bo Li, Warren He, Mingyan Liu, and Dawn Song. Spatially transformed adversarial examples. *arXiv preprint arXiv:1801.02612*, 2018.

[50] Huanrui Yang, Jingyang Zhang, Hongliang Dong, Nathan Inkawhich, Andrew Gardner, Andrew Touchet, Wesley Wilkes, Heath Berry, and Hai Li. Dverge: Diversifying vulnerabilities for enhanced robust generation of ensembles. *Advances in Neural Information Processing Systems*, 33, 2020.