DISE: Dynamic Integrator Selection to Minimize Forward-pass Time in Neural ODEs

Abstract

Neural ordinary differential equations (Neural ODEs) are appreciated for their ability to significantly reduce the number of parameters when constructing a neural network. On the other hand, they are blamed for their procrastinated forward-pass inference, which is incurred by solving integral problems. To improve the model accuracy, they rely on advanced solvers, such as the Dormand–Prince (DO-PRI) method. To solve an integral problem, however, it requires at least tens (or sometimes hundreds) of steps in many Neural ODE experiments. In this work, we propose to i) directly regularize the step size of DOPRI to make the forward-pass faster and ii) dynamically choose a simpler integrator than DOPRI for a carefully selected subset of input. Because it is not the case that every input requires the advanced integrator, we design an auxiliary neural network to choose an appropriate integrator given input to decrease the overall inference time without significantly sacrificing accuracy. We consider the Euler method, the fourth-order Runge–Kutta (RK4) method, and DOPRI as selection candidates. We found that a non-trivial percentage of cases can be solved with simple integrators. Therefore, the overall number of functional evaluations (NFEs) decreases up to 78% with improved accuracy.

1 Introduction

Neural ordinary differential equations (Neural ODEs) are to learn time-dependent physical dynamics describing hidden vector evolution processes in neural networks (Chen et al., 2018). It is well known that residual connections are numerically similar to the Euler method, the simplest integrator to solve ODEs. In this regard, Neural ODEs are considered as a generalization of residual networks. In general, it is agreed by many researchers that Neural ODEs have two advantages and one disadvantage: i) Neural ODEs can reduce the required number of neural network parameters to train, ii) Neural ODEs can interpret the neural network layer as a continuous variable and a hidden vector at an arbitrary layer can be calculated, iii) however, Neural ODEs's forward-pass can sometimes be numerically unstable and/or procrastinated to solve an integral problem (Zhuang et al., 2020b; Finlay et al., 2020; Daulbaev et al., 2020; Quaglino et al., 2020).

Much work has been actively studied to address the numerically unstable nature of solving integral problems. In this work, however, we are interested in addressing the problem of procrastinated forward-pass inference. To overcome the challenge, we i) directly regularize the number of steps of the Dormand–Prince (DOPRI) method (Dormand & Prince, 1980), which means we try to learn an ODE that can be *quickly* solved by DOPRI, and ii) dynamically select an appropriate integrator for each sample rather than relying on only one integrator. In many cases, Neural ODEs use DOPRI, one of the most advanced adaptive step integrator, for its best accuracy. However, our method allows that we rely on simpler integrators, such as the Euler method or the fourth-order Runge–Kutta (RK4) method (Ixaru & Vanden Berghe, 2004), for carefully selected inputs.

Table 1: MNIST classification results (1 NFE ≈ 0.0007 seconds for a test batch of 100 images)

Model	Accuracy	NFE
ResNet	0.9959	N/A
RKNet	0.9953	N/A
No reg.	0.9962	26
Kinetic energy reg.	0.9964	20
L^1 reg.	0.996	20
L^2 reg.	0.9962	20
Our reg.	**0.9968**	14
No reg. & DISE	0.9959	11.36
Our reg. & DISE	0.9965	**5.79**

Figure 1: The general architecture of Neural ODEs. We assume a classification task in this figure.

Table 1 shows an experimental result that our proposed regularization not only reduces the number of function evaluations (NFEs) — the inference time is linearly proportional to the number of function evaluations in Neural ODEs — but also increases the inference accuracy in the MNIST classification task. We can reduce the inference time by reducing the average number of steps (and thus, the average NFEs) of DOPRI, which can be obtained when the learned ODE is trained to be in a suitable form to solve with DOPRI with a proper regularization.

We also found that simpler integrators can be used for carefully selected samples. To this end, we design an auxiliary network that chooses an appropriate integrator for each sample. The combination of our regularization and the proposed **D**ynamic **I**ntegrator **SE**lection (DISE) shows the best performance in the table.

We conduct experiments for three different tasks and datasets: MNIST image classification, PhysioNet mortality prediction, and continuous normalizing flows. Our method shows the best (or close to the best) accuracy with a much smaller NFEs than state-of-the-art methods. Our contributions can be summarized as follows:

1. We design an effective regularization to reduce the number of function evaluations (NFEs) of Neural ODEs.

2. We design a sample-wise dynamic integrator selection (DISE) method to further accelerate Neural ODEs without significantly sacrificing model accuracy.

3. We conduct in-depth analyses with three popular tasks of Neural ODEs.

2 RELATED WORK

In this section, we review the literature on Neural ODEs. In particular, we review recent regularization designs for Neuarl ODEs and numerical methods to solve ODEs.

2.1 NEURAL ODES

It had been reported that approximating neural networks with differential equations can be done by many researchers (Weinan, 2017; Ruthotto & Haber, 2019; Lu et al., 2018; Ciccone et al., 2018; Chen et al., 2018; Gholami et al., 2019). Among them, the seminal neural ordinary differential equations (Neural ODEs), as shown in Fig. 2, consist of three parts in general: a feature extractor, an ODE, and a classifier (Chen et al., 2018; Zhuang et al., 2020a). Given an input x, the feature extractor produces an input to the ODE, denoted $\boldsymbol{h}(0)$.

Let $\boldsymbol{h}(t)$ be a hidden vector at layer (or time) t in the ODE part. In Neural ODEs, a neural network f with a set of parameters, denoted $\boldsymbol{\theta}$, approximates $\frac{\partial \boldsymbol{h}(t)}{\partial t}$ and $\boldsymbol{h}(t_1)$ becomes $\boldsymbol{h}(0) + \int_{t_0}^{t_1} f(\boldsymbol{h}(t), t; \boldsymbol{\theta}) \, dt$, where $f(\boldsymbol{h}(t), t; \boldsymbol{\theta}) = \frac{\partial \boldsymbol{h}(t)}{\partial t}$. In other words, the internal dynamics of the hidden vector evolution is described by an ODE. One key advantage of Neural ODEs is that we can reduce the number of parameters without sacrificing model accuracy. For instance, one recent work based on a Neural ODE marked the best accuracy for medical image segmentation with an order of magnitude smaller parameter numbers (Pinckaers & Litjens, 2019). In general, we calculate $\boldsymbol{h}(1)$[1] and feed it into the next classifier and its final prediction is made. One can accordingly modify

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[1]For simplicity but without loss of generality, the time duration can be fixed into $t \in [0, 1]$. Any arbitrary length ODEs can be compressed into a unit time interval ODE. In some time series datasets, however, the final integral time t_1 is given in a sample. In such a case, t_1 is set to the sample time.

the architecture in Fig. 1 for other types of tasks. For simplicity but without loss of generality, we assume the architecture in our discussion.

Neural ODEs have been used in many tasks, ranging from classification and regression to time series forecasting and generative models (Yildiz et al., 2019; Grathwohl et al., 2019; Rubanova et al., 2019).

2.2 ODE Solvers

DOPRI is one of the most powerful integrators and widely used in Neural ODEs. It is a member of the Runge–Kutta family of ODE solvers. DOPRI dynamically controls the step size while solving an integral problem. It is now the default method for MATLAB, GNU Octave, and Simulink. It internally estimates an error by using a heuristic method and the step size is decided by a function inversely proportional to the estimated error — the larger the error, the shorter the step size. The error is estimated by the difference between the fourth-order and the fifth-order Runge–Kutta methods. The intuition behind the heuristic error estimation is simple yet effective. One step of DOPRI involves six function evaluations, i.e., six function calls of f.

Among simpler methods, we consider the Euler method, and the fourth-order Runge–Kutta (RK4) method. The Euler method is the simplest method to solve ODEs and both the Euler method and RK4 use a fixed step size. Therefore, their solving time is deterministic. The Euler method calls the network f only once in a step and RK4 calls four times.

The number of function evaluations (NFEs) refers to the number of function evaluations to solve an integral problem. For the Euler method and RK4, NFE is deterministic and does not vary. In DOPRI, however, NFE varies from one sample to another, depending on the estimated error and the number of steps.

2.3 Regularizations in Neural ODEs

To make Neural ODEs faster, one possible way is regularizing the ODE function f. Two naïve methods are regularizing $\boldsymbol{\theta}$ with the L^1 or L^2 regularizers (Ng, 2004). Strictly speaking, these two regularizers are to prevent overfitting. Therefore, preventing overfitting does not necessarily mean quick forward-pass inference.

To this end, Dupont et al. said that by augmenting $\boldsymbol{h}(t)$ with additional zeros, i.e., augmenting the dimensionality of $\boldsymbol{h}(t)$, one can achieve similar effects (Dupont et al., 2019). However, this method is meaningful when we cannot freely control the dimensionality of $\boldsymbol{h}(t)$, which is not our main interest. Recently, a kinetic regularization concept has been proposed by Finlay et al. (Finlay et al., 2020), which is written as follows:

$$R_k \stackrel{\text{def}}{=} \int_{t_0}^{t_1} \|f(\boldsymbol{h}(t), t; \boldsymbol{\theta})\|_2^2 \, dt. \tag{1}$$

Among all regularization terms designed so far, this kinetic regularization's goal is closest to ours. It can encourage Neural ODEs to learn straight-line paths from $\boldsymbol{h}(t_0)$ to $\boldsymbol{h}(t_1)$.

3 Proposed Method

While enabling the design of compact models, Neural ODEs have one critical drawback that it requires solving an integral problem, for which many approximation methods have been proposed: the Euler method, the RK4 method, the DOPRI method, to name a few. Almost all of them are based on discretizing t and converting an integral into a series of additions. In many cases, therefore, it requires a dense discretization, resulting in a long forward-pass.

In this paper, we tackle the problem of minimizing the number of function evaluations (and thereby, the forward-pass inference time) of Neural ODEs without significantly sacrificing model accuracy. Our proposed method consists of two parts: i) using the DOPRI's error estimation as a regularizer and ii) using an auxiliary network to select an appropriate integrator for each input sample.

Figure 2: The overall workflow of our proposed method. We note that the Neural ODE and the auxiliary integrator selection network cooperate with each other.

3.1 DOPRI'S ERROR ESTIMATION AS A REGULARIZER

We re-implement the DOPRI method in PyTorch and make it return the estimated error terms. Let $\{err_{x,1}, err_{x,2}, \cdots, err_{x,N}\}$, where N is the number of function evaluations of DOPRI, be an array of errors estimated by DOPRI while solving an integral problem for an input x. Note that the adaptive step size is decided by an inverse function of the error at each step. We use the following regularizer while training Neural ODEs:

$$R_r \stackrel{\text{def}}{=} \sum_{x \in T} \sum_i err_{x,i}, \tag{2}$$

where x is an input sample for which we have to solve an integral problem, and T is a training set. We note that the maximum value for i varies from one sample to another.

For instance, x can be an image sample to classify. If we train a Neural ODE to classify images with the cross-entropy loss in conjunction with the regularizer, the trained Neural ODE will learn an ODE that can correctly classify images while reducing the forward-pass time of DOPRI.

The backward-pass calculation of our proposed regularizer can be done in $\mathcal{O}(\frac{1}{s_{avg}})$ by maintaining the forward-pass computation graph, where s_{avg} is the average step size of DOPRI. However, this complexity will decrease as training goes on with our regularizer because the average step size will decrease.

3.2 AUXILIARY NETWORK TO SELECT INTEGRATOR

We introduce our auxiliary network v to dynamically select an appropriate integrator given input. This network v cooperates with a Neural ODE as shown in Fig. 2. Before training the auxiliary network, we first train a target Neural ODE. We use the following loss function to train the target Neural ODE:

$$L_{task} + \lambda R, \tag{3}$$

where L_{task} is a task-specific training loss, which can be optimized through the adjoint sensitivity method, and R is an appropriate regularization term. $\lambda \geq 0$ is a coefficient to emphasize the regularization term.

We then train the auxiliary network $v(\boldsymbol{h}(0); \boldsymbol{\theta}_v)$ to predict the costs of the Euler method, RK4, and DOPRI for solving for $\boldsymbol{h}(0)$. Given a fixed Neural ODE f and $\boldsymbol{\theta}$, we use the same training data to collect the following data for each integrator:

$$c(\boldsymbol{h}(0); f, \boldsymbol{\theta}) \stackrel{\text{def}}{=} \begin{cases} \Delta^\alpha, & \text{if prediction is correct,} \\ M^\alpha, & \text{if otherwise,} \end{cases} \tag{4}$$

where $\Delta > 0$ is the number of function evaluations (NFEs) to solve the integral problem of $\boldsymbol{h}(0) + \int_{t_0}^{t_1} f(\boldsymbol{h}(t), t; \boldsymbol{\theta})\, dt$, M is a large enough penalty, and α is an exponent. We evaluate this cost value c for each integrator and train the network v. The auxiliary network predicts the costs of the three integrators simultaneously, i.e., its output dimensionality is 3.

If the target task is not a classification problem, we use the following cost:

$$c(\boldsymbol{h}(0); f, \boldsymbol{\theta}) \stackrel{\text{def}}{=} \begin{cases} (\Delta\Gamma)^\alpha, & \text{if } \Gamma \leq \beta, \\ M^\alpha, & \text{if otherwise,} \end{cases} \tag{5}$$

where Γ is an error estimation for a certain integrator, such as mean absolute/squared error, KL divergence, and so forth, for which we prefer small values. If larger values are preferred, the above definition should be accordingly modified. β is a hyperparameter to decide a threshold.

Note that training v becomes a regression problem with supervision. After many epochs, the auxiliary integrator selection network v is stabilized and we can deploy them. The best integrator for $\boldsymbol{h}(0)$ is selected by finding the smallest predicted cost. We also note that we need to run the network v only once to select an appropriate integrator, which incurs a little overhead.

The neural network architecture for v should be carefully designed for each application. We introduce our general method in this section. In the experimental evaluation section, we will introduce our design choice for v in each application.

4 EXPERIMENTAL EVALUATIONS

We describe our detailed experimental environments and results with the following three different tasks: i) MNIST image classification, ii) PhysioNet mortality prediction, and iii) continuous normalizing flows.

We conduct our experiments in the following sequence. We first compare the following regularization methods: i) Neural ODEs without any regularizer, ii) with the L^1 regularizer, iii) with the L^2 regularizer, iv) with the kinetic energy regularizer, and v) with our proposed regularizer. At this stage, we do not include the auxiliary network yet. This stage is to study which regularizer works better than others in each task. After selecting the best regularizer method for each task, we train all networks including the auxiliary network, which is our main experimental stage.

Throughout these experiments, we show that i) the forward-pass of learned ODEs can be faster by using an appropriate regularizer, and ii) the auxiliary network strategically selects simpler integrators than DOPRI for carefully chosen input samples.

All experiments were conducted in the following software and hardware environments: UBUNTU 18.04 LTS, PYTHON 3.6.6, NUMPY 1.18.5, SCIPY 1.5, MATPLOTLIB 3.3.1, PYTORCH 1.2.0, CUDA 10.0, and NVIDIA Driver 417.22, i9 CPU, and NVIDIA RTX TITAN.

4.1 MNIST IMAGE CLASSIFICATION

We omit the description about MNIST for its popularity. We use ODE-Net used in (Chen et al., 2018) to classify MNIST images. Refer to Appendix for detailed descriptions on ODE-Net with its hyperparameter configurations.

Auxiliary Network Architecture. In addition to ODE-Net, we have one more auxiliary network v whose architecture is summarized in Table 2. We use the standard residual block (He et al., 2016) for this network and the proposed network consists of four layers. In

Table 2: The auxiliary network for MNIST where σ is ReLU, π is Group Normalization, and ξ is Adaptive Average Pooling.

Layer	Design	In Size	Out Size
1	σ(Residual Block)	$64 \times 6 \times 6$	$64 \times 6 \times 6$
2	$\xi(\sigma(\pi(\text{Residual Block})))$	$64 \times 6 \times 6$	$64 \times 1 \times 1$
3	FC after flattening	$64 \times 1 \times 1$	32×1
4	FC	32×1	3×1

comparison with the network f of ODE-Net, its architecture is relatively simpler and it takes 0.8 NFEs (i.e., 0.0006 seconds) to run once. Recall in Table 1 that the network (function) f is evaluated 10-20 times in average to solve integral problems. Therefore, running the auxiliary network v once to decide the best integrator can be a fruitful investment.

Hyperparameters. The regularization coefficient λ is set to $\{0.01, 0.0001, 0.0001, 0.005\}$ and the starting learning rate is 0.1 with a decay factor $\{0.1, 0.01, 0.001\}$ at $\{60, 100, 140\}$ epochs. The

exponent α is 0.3 and M is 1,000. We use DOPRI as our default solver unless DISE is adopted. We use the recommended hyperparameters for the base Neural ODE model in the paper or in their github repository, as noted in Appendix.

Experimental Results. The results are summarized in Table 1. It needs 26 NFEs when we do not use any regularizer to train the Neural ODE-base classification model. The kinetic energy-based regularizer improves both the accuracy and the NFE value. However, its efficacy is comparable to other standard regularizations. Our regularizer shows the best accuracy in the table with an NFE of 14, which is much faster than other cases.

We also applied the dynamic integrator selection (DISE) for both of the no-regularizer and our regularizer configurations. It is note that the combination of our regularizer and the dynamic selection shows an extraordinary outcome in the table. Even after considering the overheads incurred by the auxiliary network, an NFE of 5.79 is very fast in comparison with other cases. At the same time, its accuracy is strictly larger than all other cases except the one with our regularizer only.

Table 3 shows a percentage of test cases where each integrator is selected by the auxiliary network with our regularizer. DOPRI occupies the biggest portion for its higher accuracy than others, i.e., 37%.. RK4

Table 3: The distribution of the integrator selection by our auxiliary network for MNIST

Integrator	Percentage
DOPRI	37%
RK4	34%
Euler	29%

and the Euler method have more numerical errors than DOPRI and as a result, their estimated costs are larger than that of DOPRI in general (due to the large penalty M). We note that theirs rankings in terms of the selection percentage are the same as those in terms of the numerical error. One interesting point is that the Euler method also occupies a non-trivial portion in the table.

4.2 PhysioNet Mortality Classification

Dataset. We use the PhysioNet computing in cardiology challenge dataset released at 2012 (Silva et al., 2010). It is to forecast mortality rates in intensive care unit (ICU) populations. The dataset had been collected from 12,000 ICU stays. They remove short stays less than 48 hours and recorded up to 42 variables. Each records has a time stamp that indicates an elapsed time after admission to the ICU. Given a record, we predict whether the patient will die or not. Therefore, the task-specific loss L_{task} in

Table 4: The auxiliary network for PhysioNet where ψ is Drop Out.

Layer	Design	In Size	Out Size
1	$\sigma(\text{FC})$	20×1	10×1
2	$\sigma(\text{FC})$	10×1	10×1
3	$\sigma(\text{FC})$	10×1	5×1
4	$\psi(\sigma(\text{FC}))$	5×1	5×1
5	FC	5×1	3×1

Eq. 3 is a cross-entropy loss. They well separated the dataset for training, validating, and testing.

We use Latent-ODE (Rubanova et al., 2019) for this task. The network (function) architecture of f in Latent-ODE is described in Appendix in conjunction with its hyperparameter configurations.

Auxiliary Network Architecture. The auxiliary network for this dataset is shown in Table 4, which consists of four fully connected layers and an output layer. There is a dropout at the fourth layer and we found that using a dropout at this position improves the selection quality in some cases. The time to run the auxiliary network once is comparable to 0.023 NFE (i.e., 0.0003 seconds) in our testing, which is negligible.

Table 5: PhysioNet prediction results (1 NFE $\approx$ 0.013 seconds for a test batch of 60 records)

Model	AUC	NFE
No reg.	0.7458	74
Kinetic energy reg.	0.7959	62
L^1 reg.	0.7924	56
L^2 reg.	0.7818	62
Our reg.	0.7869	38
No reg. & DISE	0.8086	56.875
Our reg. & DISE	**0.8132**	**34.5**

Hyperparameters. The coefficient λ is set to $\{0.045, 0.0002, 0.0025, 0.015\}$ respectively, and the starting learning rate is 0.01 with a decay factor of 0.999. The exponent α is 0.05. The large penalty M is 1,000. The dropout ratio is $\{0, 0.25\}$. We use DOPRI as our default solver unless DISE is adopted. We use the recommended hyperparameters for Latent-ODE in their paper or in their github repository.

Experimental Results. Table 5 summarizes all the results in terms of the AUC score and NFE. Adding an regularizer improves the AUC score and NFE at the same time in all cases. It is noted that the best AUC score is achieved when we use the kinetic energy-based regularizer for this task among all regularizers. Our regularizer shows the smallest NFEs among all tested regularizers, i.e., an NFE of 74 with no regularizers vs. an NFE of 38 with our regularizer. When being used with DISE, our regularizer marks an NFE of 34.5 and an AUC score of 0.8132, which are the best in the table.

We summarized the distribution of the integrator selection by DISE with our regularizer in Table 6. For a majority of cases, it chooses DOPRI due to the difficult nature of the task. One interesting point is that RK4 had not been used at all because it does not show any notable difference from the Euler method in this task. In that regard, choosing the Euler method is a sensible decision.

Table 6: The distribution of the integrator selection by our auxiliary network for PhysioNet.

Integrator	Percentage
DOPRI	87.5%
RK4	0%
Euler	12.5%

4.3 CONTINUOUS NORMALIZING FLOWS

Dataset. Normalizing flows transform a simple distribution into a richer complex distribution, which can be used for many deep learning applications, such as generative models, reinforcement learning, and variational inference (Rezende & Mohamed, 2015). It is also known that Neural ODEs can generalize the concept of normalizing flows, which is called continuous normalizing flows. We use the experimental codes and data released in (Chen et al., 2018).

In this task, we perform a maximum likelihood training between $q(x)$ and $p(x)$, where q is a distribution created by a flow model and p is a target distribution. Therefore, the task-specific loss is to maximize $\mathbb{E}_{p(x)}[\log q(x)]$, i.e., $L_{task} = -\mathbb{E}_{p(x)}[\log q(x)]$. The change of variable theorem is used to measure the probability $q(x)$. We set the initial distribution to a Gaussian distribution of $\mathcal{N}(0, 1)$ and a flow model tries to transform it to the target distribution p. One good characteristic of continuous normalizing flows is that we can reverse the model and extract the reverse-mapping procedure from q to the Gaussian as well.

Table 7: The auxiliary network for Continuous Normalizing Flows. Φ means Tanh.

Layer	Design	In Size	Out Size
1	(FC)	32×3	32×1
2	Φ(FC)	32×1	64×1
3	Φ(FC)	64×1	32×1
4	Φ(FC)	32×1	3×1

Auxiliary Network Architecture. The auxiliary network for this dataset is shown in Table 7, which consists of three fully connected layers and an output layer. The time to run the auxiliary network once is comparable to 0.018 NFE (i.e., 0.000144 seconds) in our testing, which is negligible.

Hyperparameters. The coefficient λ is set to $\{0.0005, 0.00001, 0.0003, 0.004\}$ and the learning rate is 0.001. The exponent α is 0.03. The large penalty M is 1,000. We use DOPRI as our default solver unless DISE is adopted. We use the recommended hyperparameters for the base continuous normalizing flow model in the original paper or in their github repository. The threshold β is set to the average negative log-probability loss of the case where we use our regularizer. The rationale behind this threshold is that we select the Euler method only when its loss value is good enough.

Table 8: Continuous Normalizing Flow results (1 NFE $\approx$ 0.008 seconds for a test batch of 32 samples)

Model	NLP	NFE
No reg.	0.8412	2318
Kinetic energy reg.	0.8409	2295
L^1 reg.	0.8405	2270
L^2 reg.	0.8301	2870
Our reg.	0.8285	2090
No reg. & DISE	0.8383	2198
Our reg. & DISE	**0.8262**	**1976**

Experimental Results. Table 8 shows the performance of various methods. With no regularizers, the base Neural ODE model's NFEs is very large, i.e., an NFE of 2,318. Our regularizer decreases it to 2,090 and the combination of our regularizer and DISE further decreases to 1,976. However, the L^2 regularizer rather increases the NFEs and has a negative influence on it. In all cases, adding an regularizer decreases the negative log-probability, denoted NLP in the table. At this experiment, 1 NFE takes approximately 0.008 seconds.

(a) $t = 0.0$ (b) $t = 0.25$ (c) $t = 0.5$ (d) $t = 0.75$ (e) $t = 1.0$ (f) Target

(g) $t = 0.0$ (h) $t = 0.25$ (i) $t = 0.5$ (j) $t = 0.75$ (k) $t = 1.0$ (l) Target

(m) $t = 0.0$ (n) $t = 0.25$ (o) $t = 0.5$ (p) $t = 0.75$ (q) $t = 1.0$ (r) Target

(s) $t = 0.0$ (t) $t = 0.25$ (u) $t = 0.5$ (v) $t = 0.75$ (w) $t = 1.0$ (x) Target

Figure 3: Visualization of the transformation process from the Gaussian noise to the target distribution. (a-e) are by our regularization, (g-k) are by the L^1 regularization, (m-q) are with the kinetic energy regularization, and (s-w) are with no regularizations.

Figure 3 shows various transformation processes from the initial Gaussian noise to the target distribution with two circles. All shows reasonable transformations with a little differences.

The selection distribution by the auxiliary network with our regularizer is summarized in Table 9. Being similar to that in PhysioNet, DOPRI is selected for many cases, i.e., 87.5%, and the Euler method is used from time to time, i.e., 12.5%.

Table 9: The distribution of the integrator selection by our auxiliary network for Continuous Normalizing Flows

Integrator	Percentage
DOPRI	87.5%
RK4	0%
Euler	12.5%

5 CONCLUSIONS

We tackled one critical problem of Neural ODEs, a delayed process of the forward-pass inference. To address the problem, we suggested i) regularizing the DOPRI's estimated error, which results in reduced NFEs, and ii) dynamically selecting an appropriate integrator for each input. After introducing a general design, we introduced detailed designs of the auxiliary selection neural network for each dataset and showed that both the model accuracy and the forward-pass inference time can be improved at the same time in all tasks. We also showed that a non-trivial percentage of test cases can be solved by the Euler method after adopting our regularizer, i.e., 29% in MNIST, 12.5% in PhysioNet, and 12.5% in continuous normalizing flows. In particular, for MNIST our model shows more than four times smaller NFEs (i.e., more that four times faster forward-pass inference) in comparison with ODE-Net without any regularizer.

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