SECURE NETWORK RELEASE WITH LINK PRIVACY

ABSTRACT

Many data mining and analytical tasks rely on the abstraction of networks (graphs) to summarize relational structures among individuals (nodes). Since relational data are often sensitive, we aim to seek effective approaches to release utility-preserved yet privacy-protected structured data. In this paper, we leverage the differential privacy (DP) framework, to formulate and enforce rigorous privacy constraints on deep graph generation models, with a focus on edge-DP to guarantee individual link privacy. In particular, we enforce edge-DP by injecting Gaussian noise to the gradients of a link reconstruction based graph generation model, and ensure data utility by improving structure learning with structure-oriented graph comparison. Extensive experiments on two real-world network datasets show that our proposed DPGGAN model is able to generate networks with effectively preserved global structure and rigorously protected individual link privacy.

1 INTRODUCTION

Nowadays, open data of networks play a pivotal role in data mining and data analytics (Tang et al., 2008; Sen et al., 2008; Blum et al., 2013; Leskovec & Krevl, 2014). By releasing and sharing structured relational data with research facilities and enterprise partners, data companies are harvesting the enormous potential value from their data, which benefits decision making on various aspects including social, financial, environmental, through collectively improved ads, recommendation, retention and so on (Yang et al., 2017; 2018; Sigurbjörnsson & Van Zwol, 2008; Kuhn, 2009). However, network data usually encode sensitive information not only about individuals but also their interactions, which makes direct release and exploitation rather unsafe. More importantly, even with careful anonymization, individual privacy is still at stake under collective attack models facilitated by the underlying network structure (Zhang et al., 2019; Cai et al., 2018). Can we find a way to securely release network data without drastic sanitization that essentially renders the released data useless?

To deal with such tension between the need to release utilizable data and the concern of data owners' privacy, quite a few models have been proposed recently, focusing on grid-based data like images, texts and gene sequences (Frigerio et al., 2019; Papernot et al., 2018; Triastcyn & Faltings, 2018; Narayanan & Shmatikov, 2008; Xie et al., 2018; Chen et al., 2018; Boob et al., 2018; Dy & Krause, 2018; Lecuyer et al., 2018; Zhang et al., 2018). However, none of the existing models can be directly applied to the network (graph) setting. While a secure generative model on grid-based data apparently aims to preserve high-level semantics (*e.g.*, class distributions) and protect detailed training data (*e.g.*, exact images or sentences), it remains obtuse what to be preserved and what to be protected for network data, due to its modeling of complex interactive objects.

Motivating scenario. In Figure 1, a bank aims to encourage public studies on the community structures of its customers. It does so by firstly anonymizing all customers and then sharing the network (*i.e.*, (a) in Figure 1) to the public. However, an attacker interested in knowing the financial interactions (*e.g.*, money transfer) between particular customers in the bank may happen to have access to another network of the similar set of customers (*e.g.*, a malicious employee of another financial company). The similarity of simple graph properties like node degree distribution and triangle count between the two networks can then be used to identify specific customers with high accuracy in the released network (*e.g.*, customer A as the only node with degree 5 and within 1 triangle, and customer B as the only node with degree 2 and within 1 triangle). Thus, the attacker confidently knows the identities of A and B and the fact that they have financial interactions in the bank, which seriously harms customers' privacy and poses potential crises.

(a) Anonymized original net.   (b) DPGGAN generated net.

Figure 1: **A toy pair of anonymized and generated networks.**

As the first contribution in this work, we define and formulate the goals of secure network release as *preserving global network structure* while *protecting individual link privacy*. Continue with the toy example, the solution we propose is to train a graph neural network model on the original network and release the generated networks (*e.g.*, (b) in Figure 1). Towards the utility of generated networks, we require them to be similar to the original networks from a global perspective, which can be measured by various graph global properties (*e.g.*, network (b) has very similar degree distribution and the same triangle count as (a)). In this way, we expect many downstream data mining and analytical tasks on them to produce similar results as on the original networks. As for privacy protection, we require that the information in the generated networks cannot confidently reveal the existence or absence of any individual links in the original networks (*e.g.*, the attacker may still identify customers A and B in network (b), but their individual link structure has changed).

Subsequently, there are two unique challenges in learning such structure-preserved and privacy-protected graph generation models, which have not been explored by existing literature so far.

Challenge 1: Rigorous protection of individual link privacy. The rich relational structures in graph data often allow attackers to recover private information through various ways of collective inference (Zhang et al., 2014; Narayanan & Shmatikov, 2009; Backstrom et al., 2007). Moreover, graph structure can always be converted to numerical features such as spectral embedding, after which most attacks on grid-based data like model inversion (Fredrikson et al., 2015) and membership inference (Shokri et al., 2017) can be directly applied for link identification. How can we design an effective mechanism with rigorous privacy protection on links in networks against various attacks?

Challenge 2: Effective preservation of global network structure. In order to capture global network structure, the model has to constantly compare the structures of the input graphs and currently generated graphs during training. However, unlike images and other grid-based data, graphs have flexible structures, and thus lack efficient universal representations (Dong et al., 2019). How can we allow a network generation model to effectively learn from the structural difference between two graphs, without conducting very time-costly operations like isomorphism tests all the time?

Present work. In this work, for the first time, we draw attention to the secure release of network data with deep generative models. Technically, towards the aforementioned two challenges, we develop Differentially Private Graph Generative Nets (DPGGAN), which imposes DP training over a link reconstruction based network generation model for rigorous individual link privacy protection, and further ensures structure-oriented graph comparison for effective global network structure preservation. In particular, we first formulate and enforce edge-DP via Gaussian gradient distortion by injecting designed noise into the sensitive modules during model training. Then we leverage graph convolutional networks (Kipf & Welling, 2017) through a variational generative adversarial network architecture (Gu et al., 2019; Larsen et al., 2016) to enable structure-oriented network comparison.

To evaluate the effectiveness of DPGGAN, we conduct extensive experiments on two real-world network datasets. On one hand, we evaluate the utility of generated networks by computing a suite of commonly concerned graph properties to compare the global structure of generated networks with the original ones. On the other hand, we validate the privacy of individual links by evaluating links predicted from the generated networks on the original networks. Consistent experimental results show that DPGGAN is able to effectively generate networks that are similar to the original ones regarding global network structure, while at the same time useless towards individual link prediction.

2 RELATED WORK

Differential Privacy (DP). Differential privacy is a statistical approach in addressing the paradox of learning nothing about an individual while learning useful information about a population (Dwork et al., 2006). Recent advances in deep learning has led to the rapid development of DP-oriented learning schemes. Among them, the Gaussian Mechanism (Dwork et al., 2014) defined as follows provide a neat and compatible framework for DP analysis over machine learning models.

Definition 1 (Gaussian Mechanism (Dwork et al., 2014)). *For a deterministic function f with its ℓ_2-norm sensitivity as $\Delta_2 f = \max\limits_{\|\mathbf{G}-\mathbf{G}'\|_1=1} \|f(\mathbf{G}) - f(\mathbf{G}')\|_2$, we have:*

$$\mathcal{M}_f(\mathbf{G}) \triangleq f(\mathbf{G}) + \mathcal{N}(0, \Delta_2 f^2 \sigma^2), \tag{1}$$

where $\mathcal{N}(0, \Delta_2 f^2 \sigma^2)$ is a random variable obeying the Gaussian distribution with mean 0 and standard deviation $\Delta_2 f \sigma$. The randomized mechanism $\mathcal{M}_f(\mathbf{G})$ is (ε, δ)-DP if $\sigma \geq \Delta_2 f \sqrt{2\ln(1.25/\delta)}/\varepsilon$ and $\varepsilon < 1$.

Following this framework, (Abadi et al., 2016) proposes a general training strategy called DPSGD, which looses the condition on the overall privacy loss than that in Definition 1 by tracking detailed information of the SGD process to achieve an adaptive Gaussian Mechanism.

DP learning has also been widely adapted to generative models (Frigerio et al., 2019; Papernot et al., 2018; Triastcyn & Faltings, 2018; Narayanan & Shmatikov, 2008; Mohammed et al., 2011; Xie et al., 2018; Chen et al., 2018; Boob et al., 2018; Dy & Krause, 2018; Lecuyer et al., 2018; Zhang et al., 2018). For example, (Frigerio et al., 2019; Chen et al., 2018; Boob et al., 2018; Zhang et al., 2018) share the same spirit by enforcing DP on the discriminators, and thus inductively on the generators, in a generative adversarial network (GAN) scheme. However, none of them can be directly applied to graph data due to the lack of consideration on structure generation.

With graph structured data, two types of privacy constraint can be applied, *i.e.*, node-DP (Kasiviswanathan et al., 2013) and edge-DP (Blocki et al., 2012), which define two neighboring graphs to differ by at most one node or edge. In this work, we aim at the secure release of network data, and particularly, we focus on edge privacy, because it is essential for the protection of object interactions unique for network data in comparison with other types of data. Several existing works have studied the protection of edge-DP. For example, (Sala et al., 2011) generates graphs based on the statistical representations extracted from the original graphs blurred by designed noise, whereas (Wang & Wu, 2013) enforces the parameters of dK-graph models to be private. However, based on shallow graph generation models, they do not flexibly capture global network structure that can support various unknown downstream analytical tasks (Zhang et al., 2019; Wasserman & Zhou, 2010).

Graph Generation (GGen). GGen has been studied for decades and widely used to synthesize network data used towards the development of various collective analysis and mining models (Evans & Lambiotte, 2009; Hallac et al., 2017). Earlier works mainly use probabilistic models to generate graphs with certain properties (Erdős & Rényi, 1960; Watts & Strogatz, 1998; Barabási & Albert, 1999; Newman, 2001), which are manually designed based on sheer observations and prior assumptions.

Thanks to the surge of deep learning, many advanced GGen models have been developed recently, which leverage different powerful neural networks in a learn-to-generate manner (Kipf & Welling, 2016; Bojchevski et al., 2018; You et al., 2018b; Simonovsky & Komodakis, 2018; Li et al., 2018; You et al., 2018a; Jin et al., 2018; Grover et al., 2017; De Cao & Kipf, 2018; Zou & Lerman, 2018; Ma et al., 2018). For example, NetGAN (Bojchevski et al., 2018) converts graphs into biased random walks, learns the generation of walks with GAN, and assembles the generated walks into graphs; GraphRNN (You et al., 2018b) regards the generation of graphs as node-and-edge addition sequences, and models it with a heuristic breadth-first-search scheme and hierarchical RNN. These neural network based models can often generate graphs with much richer properties and flexible structures learned from real-world graphs.

To the best of our knowledge, no existing work on deep GGen has looked into the potential privacy threats laid during the learning and releasing of the powerful models. In fact, such concerns are rather urgent in the network setting, where sensitive information can often be more easily compromised in a collective manner (Dai et al., 2018; Backstrom et al., 2007; Zhang et al., 2014) and privacy leakage can easily further propagate (Narayanan & Shmatikov, 2009; Zügner et al., 2018).

3 DPGGAN

In this work, we propose DPGGAN for the secure release of generated networks, whose global graph structures are similar to the original sensitive networks, but the individual links (edges) between objects (nodes) are safely protected. To provide robust privacy guarantees towards various graph attacks, we propose to leverage the well-studied technique of differential privacy (DP) (Dwork et al., 2014) by enforcing the edge-DP defined as follows.

Definition 2 (Edge Differential Privacy (Blocki et al., 2012)). *A randomized mechanism $\mathcal{M}$ satisfies (ε, δ)-edge-DP if for any two neighboring graphs $\mathbf{G}_1, \mathbf{G}_2 \in \mathcal{G}$, which differ by at most one edge, $\Pr[\mathcal{M}(\mathbf{G}_1) \in S] \leq exp(\varepsilon) \times \Pr[\mathcal{M}(\mathbf{G}_2) \in S] + \delta$, where $S \subset range(\mathcal{M})$.*

Our key insight is, *a graph generation model $\mathcal{M}$ satisfying the above edge-DP should learn to generate similar graphs given the input of two neighboring graphs that differ by at most one edge; as a consequence, information in the generated graph does not confidently reveal the existence or absence of any one particular edge in the original graph, thus protecting individual link privacy.*

To ensure DP on individual links, we exploit the existing link reconstruction based graph generation model GVAE (Kipf & Welling, 2016), and design a training algorithm to dynamically distort the gradients of its sensitive model parameters by injecting proper amounts of Gaussian noise based on the framework of DPSGD (Abadi et al., 2016). We provide theoretical analysis on applying DPSGD to achieve edge-DP with GVAE based on the nature of graph data and the link reconstruction loss. Moreover, to improve the capturing of global graph structures, we replace the direct binary cross-entropy (BCE) loss on graph adjacency matrices in GVAE with a structure-oriented graph discriminator based on GCN (Kipf & Welling, 2017) and the framework of VAEGAN (Gu et al., 2019; Larsen et al., 2016). We further prove the improved model to maintain the same edge-DP.

Backbone GVAE. Recent research on graph models has been largely focused around GCN (Kipf & Welling, 2017), which is shown to be promising in calculating universal graph representations (Maron et al., 2019; Xu et al., 2019; Chen et al., 2019; Keriven & Peyré, 2019). In this work, we harness the power of GCN under the consideration of edge-DP by adapting the link reconstruction based graph variational autoencoder (GVAE) (Kipf & Welling, 2016) as our backbone graph generation model.

Particularly, we are given a graph $\mathbf{G} = \{\mathbf{V}, \mathbf{E}\}$, where $\mathbf{V}$ is the set of N nodes (vertices), and $\mathbf{E}$ is the set of M links (edges), which can be further modeled by a binary adjacency matrix $\mathbf{A}$. As a common practice (Hamilton et al., 2017), we set the node features $\mathbf{X}$ simply as the one-hot node identity matrix. The autoencoder architecture of GVAE consists of a GCN-based graph encoder to guide the learning of a feedforward neural network (FNN) based adjacency matrix decoder, which can be trained to directly reconstruct graphs with similar links as in the input graphs. A stochastic latent variable $\mathbf{Z}$ is further introduced as the latent representation of $\mathbf{A}$ as

$$q(\mathbf{Z}|\mathbf{X}, \mathbf{A}) = \prod_{i=1}^{N} q(\mathbf{Z}_i|\mathbf{X}, \mathbf{A}) = \prod_{i}^{N} \mathcal{N}(\mathbf{z}_i|\mu_i, \mathrm{diag}(\sigma_i^2)), \tag{2}$$

where $\mu = \mathbf{g}_\mu(\mathbf{X}, \mathbf{A})$ is the matrix of mean vectors μ_i, and $\sigma = \mathbf{g}_\sigma(\mathbf{X}, \mathbf{A})$ is the matrix of standard deviation vectors σ_i. $\mathbf{g}_\bullet(\mathbf{X}, \mathbf{A}) = \tilde{\mathbf{A}}\mathrm{ReLU}(\tilde{\mathbf{A}}\mathbf{X}\mathbf{W}_0)\mathbf{W}_1$ is a two-layer GCN model. $\mathbf{g}_\mu$ and $\mathbf{g}_\sigma$ share the first-layer parameters $\mathbf{W}_0$. $\tilde{\mathbf{A}} = \mathbf{D}^{-\frac{1}{2}}\mathbf{A}\mathbf{D}^{-\frac{1}{2}}$ is the symmetrically normalized adjacency matrix of $\mathbf{G}$, with degree matrix $\mathbf{D}_{ii} = \sum_{j=1}^{N} \mathbf{A}_{ij}$. $\mathbf{g}_\mu$ and $\mathbf{g}_\sigma$ form the encoder network.

To generate a graph $\mathbf{G}'$, a reconstructed adjacency matrix $\mathbf{A}'$ is computed from $\mathbf{Z}$ by an FNN decoder

$$p(\mathbf{A}|\mathbf{Z}) = \prod_{i=1}^{N}\prod_{j=1}^{N} p(\mathbf{A}_{ij}|\mathbf{z}_i, \mathbf{z}_j) = \prod_{i=1}^{N}\prod_{j=1}^{N} \sigma(\mathbf{f}(\mathbf{z}_i)^T\mathbf{f}(\mathbf{z}_j)), \tag{3}$$

where $\sigma(z) = 1/(1 + e^{-z})$, $\mathbf{f}$ is a two-layer FNN appended to $\mathbf{Z}$ before the logistic sigmoid function. The whole model is trained through optimizing the following variational lower bound

$$\begin{aligned}\mathcal{L}_{vae} &= \mathcal{L}_{\mathrm{rec}} + \mathcal{L}_{\mathrm{prior}} \\ &= \mathbb{E}_{q(\mathbf{Z}|\mathbf{X}, \mathbf{A})}[\log p(\mathbf{A}|\mathbf{Z})] - D_{\mathrm{KL}}(q(\mathbf{Z}|\mathbf{X}, \mathbf{A})||p(\mathbf{Z})),\end{aligned} \tag{4}$$

where $\mathcal{L}_{\mathrm{rec}}$ is implemented as the sum of an element-wise binary cross entropy (BCE) loss between the adjacency matrices of the input and generated graphs, and $\mathcal{L}_{\mathrm{prior}}$ is a prior loss based on the Kullback-Leibler divergence towards the Gaussian prior $p(\mathbf{Z}) = \prod_{i=1}^{N} p(\mathbf{z}_i) = \prod_{i}^{N} \mathcal{N}(\mathbf{z}_i|\mathbf{0}, \mathbf{I})$.

Enforcing DP. The probabilistic nature of $\mathbf{Z}$ allows the model to be generative, meaning that after training the model with an input graph $\mathbf{G}$, we can detach and disregard the encoder, and then freely generate an unlimited amount of graphs $\mathbf{G}'$ with similar links to $\mathbf{G}$, by solely drawing random samples of $\mathbf{Z}$ from the prior distribution $\mathcal{N}(\mathbf{0}, \mathbf{I})$ and computing $\mathbf{A}'$ with the learned decoder network *w.r.t.* Eq. (3). However, as shown in (Kurakin et al., 2017; Gondim-Ribeiro et al., 2018), powerful neural network models like VAE can easily overfit training data, so directly releasing a trained GVAE model poses potential privacy threats, as links in its generated graphs may be highly indicative towards links in the training graphs.

In this work, we care about rigorously protecting the privacy of individual links in the training data, *i.e.*, ensuring edge-DP. Particularly, in Definition 2, the inequality guarantees that the distinguishability of any one edge in the graph will be restricted to the privacy leak level proportional to ε, quantifying the absolute value of privacy information possibly to be leaked by a graph generation model.

According to Eq. (3), GVAE essentially takes a graph $\mathbf{G}$, in particular, the links $\mathbf{E}$ among the nodes $\mathbf{V}$ in $\mathbf{G}$, as input and generates a new graph $\mathbf{G}'$ by reconstructing the links $\mathbf{E}'$ among the same set of nodes $\mathbf{V}$. Therefore, if we regard GVAE as the mechanism $\mathcal{M}$, as long as its model parameters are properly randomized, the framework satisfies edge-DP. To be specific, any two input graphs $\mathbf{G}_1$ and $\mathbf{G}_2$ differing by at most one link in principle lead to similar generated graphs $\mathbf{G}'$, so information in $\mathbf{G}'$ does not confidently reveal the existence or absence of any particular link in $\mathbf{G}_1$ or $\mathbf{G}_2$.

To exploit the well-structured graph generation framework of GVAE, we leverage the Gaussian mechanism (Definition 1) (Dwork et al., 2014) and DPSGD (Abadi et al., 2016) to enforce edge-DP on it. In our setting, $\mathbf{G}$ is the original training graph. Then Eq. (1) tells us that a link reconstruction based graph generation model $\mathcal{M}$ can be randomized to ensure (ε, δ)-edge-DP with properly parameterized Gaussian noise. In particular, we follow (Frigerio et al., 2019) to inject a designed Gaussian noise to the gradients of our decoder network clipped by a hyper-parameter C as follows

$$\tilde{g}_\theta = \frac{1}{N} \left(\sum_{i=1}^N \left(\nabla_{v_i, \mathbf{f}} \mathcal{L}_{rec} / \max(1, \frac{\|\nabla_{v_i, \mathbf{f}} \mathcal{L}_{rec}\|_2}{C}) \right) + \mathcal{N}(0, \sigma^2 \mathbf{I}) \right), \tag{5}$$

where $\nabla_{v_i, \mathbf{f}} \mathcal{L}_{rec}$ is the original gradient of decoder network, C is the clipping hyper-parameter required to bound the influence of each individual node, and σ is the noise scale hyper-parameter. We term this model as DPGVAE.

In the following theorem, we prove that DPSGD applied as above guarantees the DPGVAE model to be edge-DP, with a different condition from that in Definition 1 due to the nature of graph data and the particular loss function.

Theorem 1. *In training a link reconstruction based graph generation model with the noised clipped gradients as Eq. (5), there exist constants c_1 and c_2 so that given the sampling probability $q = L/N$, and the number of steps T, for any $\varepsilon < 2c_1 q^2 C^2 T$, iteratively updating the model T times with Eq. (5) attains it with (ε, δ)-edge-DP for any $\delta > 0$ if we choose*

$$\sigma \geq c_2 \frac{qC\sqrt{2T\log(1/\delta)}}{\varepsilon}$$

The proof is detailed in Appendix A.

In the generation stage, we can disregard the encoder and only use the decoder to generate an unlimited amount of graphs from randomly sampled vectors from the prior distribution $\mathcal{N}(\mathbf{0}, \mathbf{I})$. Due to the randomness of the normal Gaussian distribution, it can be regarded as $(0, 0)$-DP. By the composability property of DP (Dwork et al., 2014), graphs generated by DPGVAE satisfy (ε, δ)-DP, whose release in principle does not disclose sensitive information regarding individual links in the original sensitive networks.

Note that, although the encoder network also directly touches sensitive data, according to Eq. (2), the gradients are already mixed with randomness of samples from the Gaussian prior before reaching the decoder network, so we do not need to add noise to it. Through this design, we can improve training of the decoder network with limited privacy gradient budget, with minimum interruptions to the encoder network, while guaranteeing the whole generation process to be edge-DP.

Figure 2: **Neural architecture of DPGGAN (best viewed in color)**: Our novel graph generation model consists of a GCN-based encoder, an FNN-based decoder (generator), and a GCN+FNN-based discriminator. Data, modules, and gradients marked red are sensitive, but their flows are blocked by the green operations (*i.e.*, sampling, gradient clipping, and noise injection), resulting in DP modules and data, thus eventually protecting individual link privacy.

Improving structure learning. Besides individual link privacy, we also aim to preserve global network structure so as to ensure the utility of released data. As we discuss before, original GVAE computes the reconstruction loss between input and generated graphs based on the element-wise BCE between their adjacency matrices. Such a computation is specified on each individual link, rather than the structure of the graph as a whole. To improve the learning of global graph structure, we leverage GCN again, which has been shown universally powerful in capturing graph-level structures (Maron et al., 2019; Xu et al., 2019; Chen et al., 2019; Keriven & Peyré, 2019). In particular, we borrow the framework of VAEGAN from recent research (Gu et al., 2019; Larsen et al., 2016; Yang et al., 2019), and compute a structure-oriented generative adversarial network (GAN) loss as

$$\mathcal{L}_{gan} = \log(\mathcal{D}(\mathbf{A})) + \log(1 - \mathcal{D}(\mathbf{A}'))$$
$$\text{with } \mathcal{D}(\mathbf{A}) = \mathbf{f}'(\mathbf{g}'(\mathbf{X}, \mathbf{A})), \tag{6}$$

where $\mathbf{g}'$ and $\mathbf{f}'$ are GCN and FNN networks similar as defined before, besides in the end of $\mathbf{g}'$ the node-level representations are summed up as the graph-level representation, which resembles the recently proposed GIN model for graph-level representation learning (Xu et al., 2019). In the VAEGAN framework, the decoder also serves as the generator, while $\mathcal{D} = \mathbf{f}' \cdot \mathbf{g}'$ is the discriminator. We term this model DPGGAN.

Following (Gu et al., 2019), the encoder is trained *w.r.t.* $\mathcal{L}_{rec} + \lambda_1 \mathcal{L}_{prior}$, the generator *w.r.t.* $\mathcal{L}_{rec} - \lambda_2 \mathcal{L}_{gan}$, and the discriminator *w.r.t.* $\lambda_2 \mathcal{L}_{gan}$, where λ_1 and λ_2 are loss weighing hyper-parameters. To enforce DP constraints and complete our proposed DPGGAN framework, Eq. (5) is applied to distort the gradients of the discriminator and guarantee the generator to be (ε, δ)-edge-DP, which can be used to securely generate networks with the other parts disregarded after training. The overall framework of DPGGAN is shown in Figure 2, and the training process is detailed in Appendix B.

The intuition behind the novel design of DPGGAN is, the GCN encodings $\mathbf{g}'(\mathbf{A})$ and $\mathbf{g}'(\mathbf{A}')$ capture the graph structures of $\mathbf{G}$ and $\mathbf{G}'$, so a reconstruction loss $\mathcal{L}_{rec} = ||\mathbf{g}'(\mathbf{A}) - \mathbf{g}'(\mathbf{A}')||_2^2$ captures the intrinsic structural difference between $\mathbf{G}$ and $\mathbf{G}'$ instead of the simple sum of the differences over their individual links. Note that, the effectiveness of our structure-oriented discriminator is critical not only because it can directly enforce effective training of the graph generator through the minimax game in Eq. (6), but also because it can learn to relax the penalty on certain individual links, through flexible and diverse configurations of the whole graph as long as the global structures remain similar, which exactly fulfills our goals of secure network release. The benefits of such diversity enabled by the VAEGAN have also been discussed in image generation (Gu et al., 2019; Larsen et al., 2016).

The following theory allows us to conclude that DPGGANretains the same edge-DP as DPGVAE, with the proof detailed in Appendix A.

Theorem 2. *Let $\mathcal{M} : \mathcal{G} \to R$ be a randomized algorithm that is (ε, δ)-edge-DP. Let $f : R \to R'$ be an arbitrary randomized mapping. Then $f \circ \mathcal{M} : \mathcal{G} \to R'$ is (ε, δ)-edge-DP.*

4   EXPERIMENTAL EVALUATIONS

We conduct two sets of experiments to evaluate the effectiveness of DPGGAN in *preserving global network structure* and *protecting individual link privacy*. All code and data are also in the submission.

Experimental settings. To provide side-to-side comparison between the original networks and generated networks, we use two standard datasets of real-world networks, *i.e.*, DBLP and IMDB. DBLP includes 72 networks of author nodes and co-author links, where the average numbers of nodes and links are 177.2 and 258; IMDB includes 1500 networks of actor/actress nodes and co-star links, with average node and link numbers 13 and 65.9.

To show that DPGGAN effectively captures global network structure, we compare it and DPGVAE under different privacy budgets (controlled by ε in Eq. (6)), as well as the original GVAE model (Kipf & Welling, 2016), regarding a suite of graph statistics commonly used to evaluate the performance of graph generation models, especially from a global perspective (Bojchevski et al., 2018; You et al., 2018b; Yang et al., 2019).[1] Specifically, we train all models from scratch to convergence for K times, where K is the number of networks in the datasets. Each time, the trained model is used to generate one network, which is compared with the original network regarding the suite of graph statistics. Then we average the absolute differences between the generated networks and the original networks, which ensures that the positive and negative differences do not cancel out.

To facilitate better understanding towards how the graph statistics reflect the global network structure captured by the models, we also provide results of two recent deep network generation methods, *i.e.*, NetGAN (Bojchevski et al., 2018) and GraphRNN (You et al., 2018b), with default parameter settings and no DP constraints at all. In this experiment, we expect to see the more effective *structure-preserving* models generate networks that are *more similar* to the original ones regarding various graph properties, thus maintaining high network data utility. Besides similarity on graph statistics, we further evaluate the utilities of generated graphs against the original ones on the downstream task of graph classification, of which the details and results are put in Appendix D.

To show that DPGGAN effectively guarantees individual link privacy, we train all models for another K times on each dataset. Instead of complete networks, we randomly sample 80% of the links from the original networks to train the models. After training and generation, we use degree distribution to align the nodes in the generated networks with those in the original networks. Then we evaluate the standard AUC metric on the task of individual link prediction by comparing links predicted in the generated networks and links hidden during training in the original networks. In this experiment, we expect to see the more effective *privacy-protecting* models generate networks that are *less useful* for predicting individual links in the original networks, thus guaranteeing network data privacy.

For GVAE and our models, we use two-layer GCNs with sizes $32 \rightarrow 16$ for both $\mathbf{g}_\mu$ and $\mathbf{g}_\sigma$ of the encoder network, where the first layer is shared, and we use two-layer FNNs with sizes $16 \rightarrow 32$ for $\mathbf{f}$ of the decoder (generator) network. For DPGGAN, we use another two-layer GCN with the same sizes for $\mathbf{g}'$ and a three-layer FNN with sizes $16 \rightarrow 32 \rightarrow 1$ for $\mathbf{f}'$. For DP-related hyper-parameters, we follow existing works (Abadi et al., 2016; Shokri & Shmatikov, 2015) to fix δ to 10^{-5}, σ to 5, and q to 0.01 (which determines the batch size B as $B = qN$ with N as the graph size). Then we vary ε from 0.1 to 10 to see how much graph-level utilities are preserved under different privacy budgets. According to Eq. (6), we terminate the training of DPGGAN at T iterations when ε is depleted. Other than the essential parameters in Eq. (6), we empirically set the clipping parameter C to 5, decay ratio γ to 0.99, learning rate η to 10^{-3}, and the loss weighing parameters λ_1 and λ_2 both to 0.1. We do not observe the model to be very sensitive to the setting of these non-essential parameters.

All experiments are done with four GeForce GTX 1080 GPUs and a 12-core 2.2GHz CPU. The training time of DP-enforced models is often slightly shorter due to early stops when the privacy budget runs out, (*e.g.*, a typical train of GVAE, DPGVAE, and DPGGAN takes 60, 42 and 53 seconds on average on DBLP). The generation times of the three models are roughly the same (*e.g.*, 0.02 second on average on DBLP). As a direct comparison, NetGAN and GraphRNN take longer times under the same settings especially for generation (*e.g.*, 89 and 4.5 seconds for NetGAN to train and generate, and 75 and 2.4 seconds for GraphRNN, on DBLP). Note that, although efficiency is not our major concern, short runtimes (especially for generation) are favorable for efficient data share.

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[1]Statistics we use include LCC (size of largest connected component), TC (triangle count), CPL (characteristic path length), GINI (gini index), and REDE (relative edge distribution entropy).

Models	DBLP Networks					IMDB Networks				
	LCC	TC	CPL	GINI	REDE	LCC	TC	CPL	GINI	REDE
Original	107.5	59.90	3.6943	0.3248	0.9385	13.001	305.9	1.2275	0.1222	0.9894
GVAE(no DP)	**7.51**	66.93	**0.1330**	**0.0213**	**0.0084**	0.0145	25.83	**0.0121**	0.0030	**0.0016**
NetGAN(no DP)	**9.66**	39.87	**0.1943**	**0.0105**	**0.0022**	0.0083	27.54	0.0192	0.0042	**0.0011**
GraphRNN(no DP)	**10.27**	57.43	0.2043	0.0415	**0.0052**	0.0594	27.26	0.0214	0.0155	0.0094
DPGVAE(ε=10)	21.96	175.29	0.2471	0.0339	0.0153	0.0147	43.63	0.0367	0.0036	0.0030
DPGVAE(ε=1)	23.80	187.20	0.3059	0.0343	0.0156	0.0253	43.73	0.0373	0.0038	0.0031
DPGVAE(ε=0.1)	26.07	215.13	0.3342	0.0344	0.0158	0.0320	44.12	0.0392	0.0042	0.0032
DPGGAN(ε=10)	10.61	**64.75**	**0.2035**	**0.0224**	0.0093	**0.0040**	22.89	0.0164	**0.0010**	**0.0017**
DPGGAN(ε=1)	12.38	70.97	0.2643	0.0353	0.0117	**0.0053**	23.81	0.0168	0.0029	0.0023
DPGGAN(ε=0.1)	24.62	77.41	0.2713	0.0485	0.0191	**0.0113**	**24.91**	**0.0168**	**0.0029**	0.0025

Table 1: Performance evaluation over compared models regarding a suite of important graph structural statistics. The Original rows include the values of original networks, while the rest are the average absolute difference between generated networks by different models and the original networks. Therefore, *smaller values* indicate better capturing of global network structure and thus *better global data utility*. Bold font is used for values ranked top-3.

Preserving global structures. In Table 1, our strictly DP-constrained models constantly yield highly competitive and even better results compared with the strongest DP-free baselines regarding global network structural similarity between generated and original networks on both datasets, clearly showing the effectiveness of our models on global network structure preservation. As we gradually increase the privacy budget ε, our two models (especially DPGGAN) apparently perform better, showing the effectiveness of our privacy constraints and a clear trade-off between privacy and utility.

Looking closer, we observe that DPGGAN constantly achieves significantly better performance over DPGVAE under the same privacy budgets on both datasets (scores all passed t-tests with p-value 0.01), which corroborates our novel design of the structure-oriented graph discriminator. The suite of statistics measure global network structure from different perspectives. As can be inferred from TC, CPL and GINI, the IMDB networks are in general smaller, tighter and likely more structurally complex than the DBLP networks, which favors link generation models (*e.g.*, GVAE) over sequence generation models (*e.g.*, NetGAN and GraphRNN). Consequently, DPGGAN also performs better on the IMDB networks, indicating its advantages on modeling complex link structures as a whole.

Protecting individual links. For both datasets, links predicted on the networks generated by DPG-GAN are much *less accurate* than those predicted on the original networks (26%-35% and 15%-20% AUC drops on DBLP and IMDB, respectively) as well as the networks generated by all baselines (detailed results in Figure 3 in Appendix C). This means even if the attackers identify nodes in the generated (released) networks of DPGGAN, they cannot leverage the information there to accurately infer the existence or absence of links between particular pairs of nodes on the original networks. This directly corroborates our claim that DPGGAN is effective in protecting individual link privacy.

To conduct more detailed inspections, we vary two of the major hyper-parameters, *i.e.*, the privacy budget ε and sampling ratio q. Consistently with the results in Table 1, larger privacy budgets lead to more privacy leakage, which allow attackers to infer individual links in the original networks with higher accuracy. While some DP-constrained deep learning models are observed to be sensitive to the sampling ratio during training (Abadi et al., 2016; Shokri & Shmatikov, 2015), the privacy protection of DPGGAN is robust when q is changed in large ranges in practice.

5 CONCLUSION

Due to the recent development of deep graph generation models, synthetic networks are generated and released for granted, without the concern about possible privacy leakage over the original networks used for model training. In this work, for the first time, we pay attention to the task of secure network release and formulate its goals as *preserving global network structure* while *protecting individual link privacy*. Subsequently, we adopt the well-studied DP framework and develop DPGGAN, which protects individual link privacy by enforcing edge-DP over the link prediction based graph generation model of GVAE while preserving global network structure through adversarial learning with a structure-oriented graph discriminator. Comprehensive experiments show that DPGGAN is advantageous in generating networks that are globally similar to the original ones (thus effectively maintaining network data utility), and at the same time useless for predicting individual links in the original network (thus rigorously protecting network data privacy).

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A APPENDIX: THEOREMS PROOFS

In this appendix, we prove the correctness of Theorem 1 and Theorem 2. According to our framework design, Theorem 1 indicates the link privacy protection achieved through the DP learning of DPGVAE, and Theorem 2 supports us to transfer the (ϵ, δ)-edge-DP of DPGVAE to DPGGAN.

For Theorem 1, we first briefly introduce the definition of the moment accountant privacy analysis and respective properties in Section A.1 for it being the fundamentals of our proof. Note that in (Abadi et al., 2016), DPSGD is originally designed for classical machine learning tasks, such as image classification. Therefore, in Section A.2, we leverage moment accountant to conduct the extended privacy analysis of DPSGD for general types of data and loss functions. Then in Section A.3, we apply the conclusion from Section A.2 on graph data and the link reconstruction loss function to derive the theoretical analysis over edge-DP achieved by DPGVAE and finish our proof for Theorem 1. In Section A.4, we provide the proof for Theorem 2. As an essential property derived from the edge-DP definition, Theorem 2 indicates no cost in privacy for post processing DPGVAE into DPGGAN without additive noise.

A.1 MOMENT ACCOUNTANT

Our proof for Theorem 1 is mainly based on moment accountant (Abadi et al., 2016). The definition of moment accountant and the properties leveraged in our proof are listed below.

Definition 3. *Let $\mathcal{M} : \mathcal{D} \to \mathcal{R}$ be a randomized mechanism and d, d' a pair of adjacent databases. Let aux denote an auxiliary input. For an outcome $o \in \mathcal{R}$, the privacy loss at o is defined as:*

$$c\left(o; \mathcal{M}, aux, d, d'\right) \triangleq \log \frac{\Pr[\mathcal{M}(aux, d) = o]}{\Pr[\mathcal{M}(aux, d') = o]} \tag{7}$$

The privacy loss random variable $C\left(\mathcal{M}, aux, d, d'\right)$ is defined as $c\left(\mathcal{M}(d); \mathcal{M}, aux, d, d'\right)$, i.e. the random variable defined by evaluating the privacy loss at an outcome sampled from $\mathcal{M}(d)$.

Definition 4. *Let $\mathcal{M} : \mathcal{D} \to \mathcal{R}$ be a randomized mechanism and d, d' a pair of adjacent databases. Let aux denote an auxiliary input. The moments accountant is defined as:*

$$\alpha_{\mathcal{M}}(\lambda) \triangleq \max_{aux, d, d'} \alpha_{\mathcal{M}}\left(\lambda; aux, d, d'\right) \tag{8}$$

where $\alpha_{\mathcal{M}}\left(\lambda; aux, d, d'\right) \triangleq \log \mathbb{E}\left[\exp\left(\lambda C\left(\mathcal{M}, aux, d, d'\right)\right)\right]$ is the moment generating function of the privacy loss random variable.

The following properties of the moments accountant are proved in (Abadi et al., 2016).

Property 4.1. *[Composability] Suppose that a mechanism $\mathcal{M}$ consists of a sequence of adaptive mechanisms $\mathcal{M}_1, \ldots, \mathcal{M}_k$ where $\mathcal{M}_i : \prod_{j=1}^{i-1} \mathcal{R}_j \times \mathcal{D} \to \mathcal{R}_i$. Then, for any output sequence $o_1, \ldots, o_{k-1}$ and any λ, we have*

$$\alpha_{\mathcal{M}}\left(\lambda; d, d'\right) = \sum_{i=1}^{k} \alpha_{\mathcal{M}_i}\left(\lambda; o_1, \ldots, o_{i-1}, d, d'\right) \tag{9}$$

where $\alpha_{\mathcal{M}}$ is conditioned on $\mathcal{M}_i$'s output being o_i for $i < k$.

Property 4.2. *[Tail bound] For any $\varepsilon > 0$, the mechanism $\mathcal{M}$ is (ε, δ)-DP for*

$$\delta = \min_{\lambda} \exp\left(\alpha_{\mathcal{M}}(\lambda) - \lambda\varepsilon\right) \tag{10}$$

A.2 THE GENERALIZED PRIVACY ANALYSIS OF DPSGD

To achieve (ϵ, δ)-edge-DP for graph data, we exploit DPSGD (Abadi et al., 2016) with necessary adaptions according to the special nature of graph data compared to other types of data (*e.g.*, images), for which DPSGD was originally designed. In the original DPSGD, only the DP protection for loss function f with ℓ_2-norm sensitivity $\Delta_2 f = 1$ is provided. For classical tasks of machine learning like image classification, $\Delta_2 f = 1$ is enough. However, in a more complex task like graph learning, a minor change in the training dataset can probably induce a large difference according to the chosen measurement. To explore the potential of DPSGD with customized machine learning tasks, we further prove the privacy performance of DPSGD with a deterministic function f with ℓ_2-norm sensitivity $\Delta_2 f = s$.

Therefore, to prepare for the proof for Theorem 1, we first leverage moments accountant to derive the upper bound of privacy loss for a Gaussian Mechanism as below.

Lemma 1. *Suppose that $f : D \to \mathbb{R}^p$ with $\|f(\cdot)\|_2 \leq s$. Let $\sigma \geq s$ and let J be a sample from $[n]$ where each $i \in [n]$ is chosen independently with probability $q < \frac{1}{16\sigma}$. Then for any positive integer $\lambda \leq \sigma^2 \ln \frac{1}{q\sigma}$, the Gaussian Mechanism $\mathcal{M}(d) = \sum_{i \in J} f(d_i) + \mathcal{N}(0, \sigma^2 \mathbf{I})$ satisfies*

$$\alpha_{\mathcal{M}}(\lambda) \leq \frac{s^2 q^2 \lambda(\lambda+1)}{(1-q)\sigma^2} + O\left(s^3 q^3 \lambda^3 / \sigma^3\right) \tag{11}$$

Proof. Fix d' and let $d = d' \cup \{d_n\}$. Without loss of generality, we assume $f(d_n) = s \cdot \mathbf{e}_1$ and $\sum_{i \in J \setminus [n]} f(d_i) = \mathbf{0}$. Thus $\mathcal{M}(d)$ and $\mathcal{M}(d')$ are distributed identically except for the first coordinate and hence we have a one-dimensional problem. Let μ_0 denote the pdf of $\mathcal{N}(0, \sigma^2)$ and let μ_s denote the pdf of $\mathcal{N}(s, \sigma^2)$. We have

$$\begin{aligned}
\mathcal{M}(d') &\sim \mu_0, \\
\mathcal{M}(d) &\sim \mu \triangleq (1-q)\mu_0 + q\mu_s.
\end{aligned} \tag{12}$$

We want to show that

$$\begin{aligned}
\mathbb{E}_{z \sim \mu}\left[(\mu(z)/\mu_0(z))^\lambda\right] &\leq \alpha, \\
\text{and } \mathbb{E}_{z \sim \mu_0}\left[(\mu_0(z)/\mu(z))^\lambda\right] &\leq \alpha,
\end{aligned} \tag{13}$$

where α is a value to be determined. We will use the same method as in (Abadi et al., 2016) to prove both bounds. Assume we have two distributions ν_0 and ν_s, and we wish to bound

$$\mathbb{E}_{z \sim \nu_0}\left[(\nu_0(z)/\nu_s(z))^\lambda\right] = \mathbb{E}_{z \sim \nu_s}\left[(\nu_0(z)/\nu_s(z))^{\lambda+1}\right]. \tag{14}$$

Leveraging binomial expansion, we obtain

$$\begin{aligned}
&\mathbb{E}_{z \sim \nu_s}\left[(\nu_0(z)/\nu_s(z))^{\lambda+1}\right] \\
=&\mathbb{E}_{z \sim \nu_s}\left[\left(1 + (\nu_0(z) - \nu_s(z))/\nu_s(z)\right)^{\lambda+1}\right] \\
=&\mathbb{E}_{z \sim \nu_s}\left[\left(1 + (\nu_0(z) - \nu_s(z))/\nu_s(z)\right)^{\lambda+1}\right] \\
=&\sum_{t=0}^{\lambda+1} \binom{\lambda+1}{t} \mathbb{E}_{z \sim \nu_s}\left[\left((\nu_0(z) - \nu_s(z))/\nu_s(z)\right)^t\right].
\end{aligned} \tag{15}$$

The first term in Eq. (15) is 1, and the second term is

$$\begin{aligned}
(\lambda+1)\mathbb{E}_{z \sim \nu_s}\left[\frac{\nu_0(z) - \nu_s(z)}{\nu_s(z)}\right] &= \int_{-\infty}^{+\infty} \nu_s(z) \frac{\nu_0(z) - \nu_s(z)}{\nu_s(z)} \mathrm{d}z \\
&= (\lambda+1)\int_{-\infty}^{+\infty} \nu_0(z)\mathrm{d}z - \int_{-\infty}^{+\infty} \nu_s(z)\mathrm{d}z \\
&= (\lambda+1)(1-1) = 0.
\end{aligned} \tag{16}$$

Regarding conditions stated in the lemma, for both cases, where $\nu_0 = \mu, \nu_1 = \mu_0$ and $\nu_0 = \mu_0, \nu_1 = \mu$, the third term is bounded by $q^2 \lambda(\lambda+1)/(1-q)\sigma^2$ and this bound dominates the sum of the remaining terms. We provide the proof for the case of $(\nu_0 = \mu_0, \nu_s = \mu)$, and the proof of the other case is similar.

To upper bound the third term in 15, we note that $\mu(z) \geq (1-q)\mu_0(z)$, and write

$$\begin{aligned}
&\mathbb{E}_{z \sim \mu}\left[\left(\frac{\mu_0(z) - \mu(z)}{\mu(z)}\right)^2\right] \\
=&q^2 \mathbb{E}_{z \sim \mu}\left[\left(\frac{\mu_0(z) - \mu_s(z)}{\mu(z)}\right)^2\right] \\
=&q^2 \int_{-\infty}^{+\infty} \frac{(\mu_0(z) - \mu_s(z))^2}{\mu(z)} \mathrm{d}z \\
\leq&\frac{q^2}{1-q} \int_{-\infty}^{+\infty} \frac{(\mu_0(z) - \mu_s(z))^2}{\mu_0(z)} \mathrm{d}z \quad = \frac{q^2}{1-q}\mathbb{E}_{z \sim \mu_0}\left[\left(\frac{\mu_0(z) - \mu_s(z)}{\mu_0(z)}\right)^2\right].
\end{aligned} \tag{17}$$

Recalling the definition of μ_0 and the normal distribution, we have

$$
\begin{aligned}
\mathbb{E}_{z\sim\mu_0}\left[\left(\frac{\mu_0(z)-\mu_1(z)}{\mu_0(z)}\right)^2\right] &= \mathbb{E}_{z\sim\mu_0}\left[\left(1-\exp\left(\frac{2sz-s^2}{2\sigma^2}\right)\right)^2\right] \\
&= 1 - 2\mathbb{E}_{z\sim\mu_0}\left[\exp\left(\frac{2sz-s^2}{2\sigma^2}\right)\right] + \mathbb{E}_{z\sim\mu_0}\left[\exp\left(\frac{4sz-2s^2}{2\sigma^2}\right)\right].
\end{aligned}
\tag{18}
$$

For the second term in Eq. (18) $\mathbb{E}_{z\sim\mu_0}\left[\exp\left(\frac{2sz-s^2}{2\sigma^2}\right)\right]$, we have

$$
\mathbb{E}_{z\sim\mu_0}\left[\exp\left(\frac{2sz-s^2}{2\sigma^2}\right)\right] = \int_{-\infty}^{+\infty}\frac{1}{\sigma\sqrt{2\pi}}\exp\left(\frac{-(z-s)^2}{2\sigma^2}\right)\mathrm{d}z = 1.
\tag{19}
$$

For the third term in Eq. (18), we have

$$
\begin{aligned}
\mathbb{E}_{z\sim\mu_0}\left[\exp\left(\frac{4sz-2s^2}{2\sigma^2}\right)\right] &= \exp\left(\frac{s^2}{\sigma^2}\right)\int_{-\infty}^{+\infty}\frac{1}{\sigma\sqrt{2\pi}}\exp\left(\frac{-(z-2s)^2}{2\sigma^2}\right)\mathrm{d}z \\
&= \exp\left(\frac{s^2}{\sigma^2}\right).
\end{aligned}
\tag{20}
$$

Thus, for Eq. (18), we have

$$
\mathbb{E}_{z\sim\mu_0}\left[\left(\frac{\mu_0(z)-\mu_1(z)}{\mu_0(z)}\right)^2\right] = \exp\left(s^2/\sigma^2\right) - 1.
\tag{21}
$$

Hence, the third term in the binomial expansion of Eq. (15) is

$$
\left(\begin{array}{c}1+\lambda\\2\end{array}\right)\mathbb{E}_{z\in\mu}\left[\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^2\right] \leq \frac{\lambda(\lambda+1)q^2}{2(1-q)}\left(\exp(\frac{s^2}{\sigma^2})-1\right)
\tag{22}
$$

For $\sigma \geq s$, it is easy to get $\exp(\frac{s^2}{\sigma^2}) - 1 \leq \frac{2s^2}{\sigma^2}$. Therefore, we retrieve that

$$
\left(\begin{array}{c}1+\lambda\\2\end{array}\right)\mathbb{E}_{z\in\mu}\left[\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^2\right] \leq \frac{\lambda(\lambda+1)q^2s^2}{(1-q)\sigma^2}.
\tag{23}
$$

By standard calculus, we get $|\mu_0(z)-\mu_s(z)| = \left|\int_{z-s}^{z}\mu_0'(z)\mathrm{d}z\right|$. Note that $\mu_0'(z)$ is monotonically decreasing in $(-\infty,+\infty)$. Thus, to bound the remaining terms, we derive

$$
\begin{aligned}
\forall z \leq 0 &: |\mu_0(z)-\mu_s(z)| \leq -s(z-s)\mu_s(z)/\sigma^2 \\
\forall z \geq s &: |\mu_0(z)-\mu_s(z)| \leq zs\mu_0(z)/\sigma^2 \\
\forall 0 \leq z \leq s &: |\mu_0(z)-\mu_s(z)| \leq \mu_0(z)\left(\exp\left(s^2/2\sigma^2\right)-1\right) \\
&\leq s^2\mu_0(z)/\sigma^2.
\end{aligned}
\tag{24}
$$

We can then write

$$
\begin{aligned}
&\mathbb{E}_{z\sim\mu}\left[\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^t\right] \\
&\leq \int_{-\infty}^{0}\mu(z)\left|\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^t\right|\mathrm{d}z \\
&+ \int_{0}^{s}\mu(z)\left|\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^t\right|\mathrm{d}z \\
&+ \int_{s}^{+\infty}\mu(z)\left|\left(\frac{\mu_0(z)-\mu(z)}{\mu(z)}\right)^t\right|\mathrm{d}z.
\end{aligned}
\tag{25}
$$

We consider these terms individually. We repeatedly make use of three observations: (1) $\mu_0 - \mu = q(\mu_0 - \mu_s)$,(2)$\mu \geq (1-q)\mu_0$, (3)$\mu \geq q\mu_s$, and (4) $\mathbb{E}_{\mu_0}\left[|z|^t\right] \leq \sigma^t(t-1)!!$. The first term can then be bounded by

$$
\frac{q^t}{(1-q)^{t-1}\sigma^{2t}} \int_{-\infty}^0 \mu_0(z)|z-1|^t \mathrm{d}z
$$

$$
\leq \int_{-\infty}^0 q\mu_s \left|\left(\frac{\mu_0 - \mu_s}{\mu_s}\right)^t\right| \mathrm{d}z \tag{26}
$$

$$
\leq \frac{qs^t}{\sigma^{2t}} \int_{-\infty}^0 \mu_s \left|(z-s)^t\right| \mathrm{d}z
$$

$$
\leq \frac{qs^t(t-1)!!}{2\sigma^t}.
$$

Then the second term is at most

$$
\frac{q^t}{(1-q)^t} \int_0^s \mu(z) \left|\left(\frac{\mu_0(z) - \mu_1(z)}{\mu_0(z)}\right)^t\right| \mathrm{d}z \leq \frac{q^t}{(1-q)^t} \int_0^s \mu(z) \left|(s^2/\sigma^2)^t\right| \mathrm{d}z
$$

$$
\leq \frac{q^t s^{2t}}{(1-q)^t \sigma^{2t}}. \tag{27}
$$

Similarly, the third term is at most

$$
\frac{q^t s^t}{(1-q)^{t-1}\sigma^{2t}} \int_s^{+\infty} \mu_0(z) \left|z^t\right| \mathrm{d}z \leq \frac{q^t s^t(t-1)!!}{(1-q)^{t-1}\sigma^t}. \tag{28}
$$

Under the assumptions on q, σ, and λ, it is easy to check that the three terms, and their sum, drop off geometrically fast in t for $t > 3$. Hence the binomial expansion (5) is dominated by the $t = 3$ term, which is $O\left(s^3 q^3 \lambda^3/\sigma^3\right)$. Therefore, the lemma is proved. □

With Lemma 1, we retrieve the upper bound of privacy loss of the Gaussian Mechanism. Hence, based on Lemma 1 and Property 4.1, we provide the generalized privacy analysis of DPSGD with different learning tasks, which iteratively performs multiple times of the Gaussian Mechanism.

Lemma 2. *There exist constants c_1 and c_2 so that given the sampling probability $q = L/N$, the ℓ_2-norm sensitivity of a deterministic function f as s, and the number of steps T, for any $\varepsilon < c_1 q^2 s^2 T$, iteratively computing T times of $\mathcal{M}(d)$ in Lemma 1 deduces $\mathcal{M}_T(d)$, which is (ε, δ)-DP for any $\delta > 0$ if we choose*

$$
\sigma \geq c_2 \frac{qs\sqrt{T\log(1/\delta)}}{\varepsilon} \tag{29}
$$

Proof. Assume for now that σ, λ satisfy the conditions in Lemma 1. After T times of iteration, with Property 4.1 we derive that $\alpha(\lambda) \leq Tq^2 s^2 \lambda^2/\sigma^2$. In order to to guarantee the whole training process to be (ε, δ) -DP, combining $\alpha(\lambda)$ with Property 4.2, we choose

$$
Tq^2 s^2 \lambda^2/\sigma^2 \leq \lambda\varepsilon/2,
$$
$$
\exp(-\lambda\varepsilon/2) \leq \delta. \tag{30}
$$

Plugging the condition $\lambda \leq \sigma^2 \log(1/q\sigma)$ into Eq. (30), we are able to verify that when $\varepsilon = c_1 s^2 q^2 T$, we can accomplish (ε, δ)-DP by setting

$$
\sigma = c_2 \frac{qs\sqrt{T\log(1/\delta)}}{\varepsilon} \tag{31}
$$

for some explicit constants c_1 and c_2. □

A.3 PRIVACY ANALYSIS FOR THE TRAINING PROCESS OF DPGVAE

In this section, we conduct the theoretical privacy analysis for DPGVAE based on Lemma 2 and obtain the conclusion of Theorem 1.

Theorem 1. *In training a link reconstruction based graph generation model with the noised clipped gradients as Eq. (5), there exist constants c_1 and c_2 so that given the sampling probability $q = L/N$, and the number of steps T, for any $\varepsilon < 2c_1 q^2 C^2 T$, iteratively updating the model T times with Eq. (5) attains it with (ε, δ)-edge-DP for any $\delta > 0$ if we choose*

$$
\sigma \geq c_2 \frac{qC\sqrt{2T\log(1/\delta)}}{\varepsilon}
$$

Proof. We first analyze the ℓ_2-norm sensitivity of the clipped gradient function, and then plug the sensitivity value to Lemma 2 and conclude the privacy cost of training DPGVAE, thus finishing the proof for Thereom 1.

For each training iteration of DPGVAE, we apply DPSGD with

$$\tilde{g}_\theta = \frac{1}{N}\left(\sum_{i=1}^{N}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right) + \mathcal{N}(0,\sigma^2\mathbf{I})\right). \tag{5}$$

Recall Section 3 that the loss function $\mathcal{L}_{rec}$ is implemented as the sum of an element-wise binary cross entropy (BCE). Referring to Definition 2, as changing an edge in the graph affects 2 nodes, the sensitivity of $\sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})$ is different from gradients in traditional image classification tasks. To precisely analyze the edge-DP that DPGVAE achieves, we first obtain its sensitivity as computing $\max\left\|\sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C}) - \sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right\|_2$, where $\mathbf{A}$ and $\mathbf{A}'$ are the adjacency matrices of two neighboring graphs with difference at only one edge. Without loss of generality, we refer to the two affected nodes by i_1 and i_2. Thus, we have

$$\left\|\sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C}) - \sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right\|_2$$

$$=\left\|\left(\sum_{i\neq i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right) + \sum_{i=i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right)\right)\right.$$
$$\left.-\left(\sum_{i\neq i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right) + \sum_{i=i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right)\right)\right\|_2$$

$$=\left\|\sum_{i=i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right) - \sum_{i=i_1,i_2}\left(\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right)\right\|_2. \tag{32}$$

For the particular binary cross entropy loss, we derive $\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}$ for node v_i as

$$\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}) = \frac{q(\mathbf{Z_i}|\mathbf{X},\mathbf{A}) - \mathbf{A}_i}{(1 - q(\mathbf{Z_i}|\mathbf{X},\mathbf{A}))q(\mathbf{Z_i}|\mathbf{X},\mathbf{A})} \tag{33}$$

where $\mathbf{A}_i$ is a binary vector.

For $\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})$ being clipped to with ℓ_2-norm no more than C, from Eq. (32), we obtain the sensitivity as

$$\left\|\sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A})/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C}) - \sum_{i=1}^{N}\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}(\mathbf{A}')/\max(1,\frac{\|\nabla_{v_i,\mathbf{f}}\mathcal{L}_{rec}\|_2}{C})\right\|_2$$

$$\leq\sqrt{\left(\frac{1}{(1 - q(\mathbf{Z_{v_{i_1},v_{i_2}}}|\mathbf{X},\mathbf{A}))q(\mathbf{Z_{v_{i_1},v_{i_2}}}|\mathbf{X},\mathbf{A})}\right)^2 + \left(\frac{1}{(1 - q(\mathbf{Z_{v_{i_1},v_{i_2}}}|\mathbf{X},\mathbf{A}))q(\mathbf{Z_{v_{i_1},v_{i_2}}}|\mathbf{X},\mathbf{A})}\right)^2}$$

$$\leq\sqrt{2}C. \tag{34}$$

Plugging in the sensitivity of Eq. (5) ($s = \sqrt{2}C$) into Lemma 2, we derive Theorem 1. We prove that, with proper hyper-parameters c_1, c_2, through iteratively processing T times of Eq. (5) in training DPGVAE, our DPGVAE model achieves (ε,δ)-edge-DP given the sampling probability $q = L/N$ and the number of steps T, for any $\varepsilon < 2c_1C^2q^2T$, and $\delta > 0$ when we choose

$$\sigma \geq c_2\frac{qC\sqrt{2T\log(1/\delta)}}{\varepsilon}. \tag{35}$$

$\square$

A.4 Privacy Analysis Extended from DPGVae to DPGGan

Now that we obtain DPGVAE with promised (ε,δ)-edge-DP, in this section, we explore the definition of edge-DP and derive Theorem 2 to verify how does the protection is maintained in DPGGAN as model post processing.

Theorem 2. *Let $\mathcal{M} : \mathcal{G} \to R$ be a randomized algorithm that is (ε, δ)-edge-DP. Let $f : R \to R'$ be an arbitrary randomized mapping. Then $f \circ \mathcal{M} : \mathcal{G} \to R'$ is (ε, δ)-edge-DP.*

Proof. We prove the proposition for a deterministic function $f : R \to R'$. The result then follows because any randomized mapping can be decomposed into a convex combination of deterministic functions, and a convex combination of DP mechanisms is still DP (Dwork & Roth, 2014).

Fix two neighboring graphs $\mathbf{G}_1, \mathbf{G}_2 \in \mathcal{G}$, which differ by at most one edge, and fix any event $S \subseteq R'$. Let $T = \{r \in R : f(r) \in S\}$. We then have

$$
\begin{aligned}
\Pr[f(\mathcal{M}(\mathbf{G}_1)) \in S] &= \Pr[\mathcal{M}(\mathbf{G}_1) \in T] \\
&\leq \exp(\epsilon) \Pr[\mathcal{M}(\mathbf{G}_2) \in T] + \delta \\
&= \exp(\epsilon) \Pr[f(\mathcal{M}(\mathbf{G}_2)) \in S] + \delta,
\end{aligned}
$$

which concludes the proof.

$\square$

With Theorem 2, the (ε, δ)-edge-DP property of DPGVAE is transferable to DPGGAN without privacy loss. Therefore, the generative model of DPGGAN also guarantees (ε, δ)-edge-DP, which is theoretically able to generate synthetic graph data with the desired individual link privacy.

B   APPENDIX: DETAILED TRAINING ALGORITHM

The overall architecture of DPGGAN is shown in Figure 2 in the main content. In Figure 2, the original graph is fed into the GCN-based encoder network $\mathbf{g}$ to compute node embeddings, which is then compared with the prior distribution $\mathcal{N}(\mathbf{I}, \mathbf{0})$ and fed into the FNN-based decoder/generator network $\mathbf{f}$ to produce the reconstructed graph and generated graph. After going through the GCN-based discriminator network part 1 ($\mathbf{g}'$), a reconstruction loss is computed between the reconstructed graph and the original graph, and a discrimination loss is computed for the generated graph and original graph after the FNN-based discriminator network part 2 ($\mathbf{f}'$).

Algorithm 1 DPGGAN

Input: Graph data $\mathbf{G}(\mathbf{A}, \mathbf{X})$, clipping parameter C, decay ratio γ, privacy budget ε, noise scale σ, total number of nodes N, batch size B, learning rate η, maximum number of training epochs T, loss weighing parameters λ_1 and λ_2
Output: differentially private decoder $\mathbf{f}$. Initialize weights randomly for $\mathbf{g}_\mu, \mathbf{g}_\sigma, \mathbf{f}, \mathbf{g}'$ and $\mathbf{f}'$.
for *epoch $t = 0$ to T* **do**
    for *iteration $i = 0$ to N/B* **do**
        Sample a subgraph $\mathbf{G}_{sub}(\mathbf{A}_{sub}, \mathbf{X}_{sub})$ of size B
        Mean vector: $\mu \leftarrow \mathbf{g}_\mu(\mathbf{X}_{sub}, \mathbf{A}_{sub})$
        Standard deviation vector: $\sigma \leftarrow \mathbf{g}_\sigma(\mathbf{X}_{sub}, \mathbf{A}_{sub})$
        Update $q(\mathbf{Z}|\mathbf{X}, \mathbf{A}) \leftarrow \prod_{i=1}^{N} \mathcal{N}(\mathbf{z}_i|\mu_i, \mathrm{diag}(\sigma_i^2))$
        Sample $\mathbf{z}_i, \mathbf{z}_j \sim q(\mathbf{Z}|\mathbf{X}, \mathbf{A})$
        Reconstruct adjacent matrix $\mathbf{A}' \leftarrow \sigma(\mathbf{f}(\mathbf{z}_i)^T, \mathbf{f}(\mathbf{z}_j))$
        $\mathcal{L}_{\mathrm{prior}} = D_{\mathrm{KL}}(q(\mathbf{Z}|\mathbf{X}, \mathbf{A})||p(\mathbf{Z}))$
        $\mathcal{L}_{gan} = \log(\mathcal{D}(\mathbf{A})) + \log(1 - \mathcal{D}(\mathbf{A}'))$
        for *node $x_i \in \mathbf{G}_{sub}$* **do**
            Compute $g_\theta(x_i) \leftarrow \partial(\mathcal{L}_{rec} - \lambda_2 \mathcal{L}_{gan})/\partial x_i$
        end
        Clip gradient: $\bar{g}_\theta(x_i) \leftarrow g_\theta(x_i)/max(1, \frac{||g_\theta(x_i)||_2}{C})$
        Perturb gradient $\tilde{g}_\theta \leftarrow \frac{1}{B}(\sum_i \bar{g}_\theta(x_i) + \mathbf{N}(\mathbf{0}, \sigma^2 C^2 \mathbf{I}))$
        Average gradient: $g_\theta \leftarrow \frac{1}{B}\sum_i g_\theta(x_i)$
        Update $\mathbf{f} \xleftarrow{+} \eta \cdot g_\theta$; $\mathbf{f}', \mathbf{g}' \xleftarrow{+} \eta \cdot \tilde{g}_\theta$;
        Update $\mathbf{g}_\mu, \mathbf{g}_\sigma \xleftarrow{+} \eta \cdot \nabla_{\mathbf{g}}(\mathcal{L}_{rec} + \lambda_1 \mathcal{L}_{prior})$
    end
    Update $\mathbf{C} = \mathbf{C} * \gamma$
end

Here, we give more details towards its training procedures in Algorithm 1. In the algorithm, for proper gradient distortion, we devise gradient clipping in Line 16 and noise injection in Line 17, which is only applied to the

(a) DBLP   (b) IMDB

Figure 3: Accuracy of links predicted based on networks generated by DPGGAN with varying hyper-parameters and evaluated on the original networks. *Lower AUC* means the information in the generated networks is less useful in revealing the true existence or absence of links in the original networks, thus *better individual data privacy*.

discriminator network $\{\mathbf{g}', \mathbf{f}'\}$ in Line 19. In Line 21, we gradually reduce the clipping hyper-parameter C as the volume of gradients decreases along training.

In the experimental analysis, existing works often fix δ as a dataset-specific value like 10^{-5}, and then analyze the performance of models based on fixed privacy budget ε (Abadi et al., 2016) or fixed noise scale σ (Papernot et al., 2018). In this work, we choose to fix δ, the sampling ratio q, and the noise scale σ, and then analyze the relation between the performance of the model and the privacy budget by varying the number of training iterations (query number) T.

C APPENDIX: DETAILED RESULTS OF THE LINK PREDICTION EXPERIMENT RESULTS TOWARDS PROTECTING INDIVIDUAL LINKS

Due to space limit of main paper, detailed experimental results on link prediction are presented here in Figure 3.

D APPENDIX: FURTHER DATA UTILITY EVALUATION WITH GRAPH CLASSIFICATION

In this work, we define the goals of secure network release as *preserving global network structure* while *protecting individual link privacy*. In the main content, we have presented experimental results to support the effectiveness of DPGGAN in both perspectives. That is, for global network structure preservation, we show that the generated graphs of DPGGAN are competitively similar to the original graphs in comparison with the DP-free state-of-the-art graph generative models regarding a suite of commonly concerned global graph statistics, and for individual link privacy protection, we show that the links predicted in the generated graphs of DPGGAN are useless (with low accuracy) when evaluated in the original graphs.

Here, we present additional experimental results to further demonstrate the data utility of networks generated by DPGGAN. In particular, we focus on graph classification, which is the most widely studied graph-level downstream task. We deem this task important towards the evaluation of network data utility, especially under our consideration of global network structure preservation, because correct graph classification requires the generated graphs to share essential structural properties with the original graphs. In this experiment, we randomly take 600 graphs from the IMDB network dataset described in the main content, train the different graph generative models, and use each of them to generate one graph for each of the 600 graphs. Then we train the state-of-the-art graph classification model GIN (Xu et al., 2019) for evaluation. Specifically, we train one GIN model on the 600 original graphs, and one GIN model on each set of 600 graphs generated by the compared graph generative models. Among each set of 600 graphs, we train GIN with 80% of them and test its accuracy with the rest 20%. We use default settings of both GIN and the compared baselines for this experiment, and use the same default settings of our DPGVAE and DPGGAN models as described in the main content, while fixing the privacy budget ε to 1.

Figure 4: **GIN performance on the sets of original and generated graphs.**

As we can see from Figure 4, the data utilities evaluated with graph classification are consistent with those evaluated with global graph statistics as shown in Table 1 in the main content. Our two DP-constrained models yield highly competitive performance compared with the DP-free state-of-the-art graph generative models. Note that, Original and Random denote the upper and lower bounds of the graph classification accuracy respectively in this setting.