DepthFL: Depthwise Federated Learning for Heterogeneous Clients

Abstract

Federated learning is for training a global model without collecting private local data from clients. As they repeatedly need to upload locally-updated weights or gradients instead, clients require both computation and communication resources enough to participate in learning, but in reality their resources are heterogeneous. To enable resource-constrained clients to train smaller local models, *width scaling* techniques have been used, which reduces the channels of a global model. Unfortunately, width scaling suffers from heterogeneity of local models when averaging them, leading to a lower accuracy than when simply excluding resource-constrained clients from training. This paper proposes a new approach based on *depth scaling* called *DepthFL*. DepthFL defines local models of different depths by pruning the deepest layers off the global model, and allocates them to clients depending on their available resources. Since many clients do not have enough resources to train deep local models, this would make deep layers partially-trained with insufficient data, unlike shallow layers that are fully trained. DepthFL alleviates this problem by mutual self-distillation of knowledge among the classifiers of various depths within a local model. Our experiments show that depth-scaled local models build a global model better than width-scaled ones, and that self-distillation is highly effective in training data-insufficient deep layers.

1 Introduction

Federated learning is a type of distributed learning. It trains a shared global model by aggregating locally-updated model parameters without direct access to the data held by clients. It is particularly suitable for training a model with on-device private data, such as next word prediction or on-device item ranking (Bonawitz et al., 2019). Generally, federated learning demands client devices to have enough computing power to train a deep model as well as enough communication resources to exchange the model parameters with the server. However, the computation and communication capability of each client is quite diverse, often changing dynamically depending on its current loads, which can make those clients with the smallest resources become a bottleneck for federated learning. To handle this issue, it would be appropriate for clients to have a different-sized local model depending on their available resources. However, it is unclear how we can create local models of different sizes, without affecting the convergence of the global model and its performance. There are various methods to *prune* a single global model to create heterogeneous local models, such as *HeteroFL* (Diao et al., 2021), *FjORD* (Horváth et al., 2021), and *Split-Mix* (Hong et al., 2022). They create a local model as a subset of the global model by pruning channels, that is, *width*-based scaling.

HeteroFL was a cornerstone research that could make different local models by dividing a global model based on width, yet still producing a global model successfully. However, we observed some issues of width scaling. We evaluated HeteroFL compared to *exclusive* federated learning, which simply excludes those clients who do not have enough resources to train a given global model from training (see Section 4.2). The result shows that the global model of HeteroFL achieves a tangibly lower accuracy than the models of exclusive learning, indicating that aggregation of local models of differently-sized channels somehow deteriorates the global model. In this paper, we propose a different approach of making local models, called *DepthFL*. DepthFL divides s global model based on *depth* rather than width. We construct a global model that has several classifiers of different depths. Then, we prune the highest-level layers of the global model to create local models with different depths, thus with a different number of classifiers. We found that this depth-based scaling

shows a better performance than exclusive learning in most cases, unlike in HeteroFL. This means that resource-constrained clients can still participate and contribute to learning with depth scaling. We also analyzed the root cause of this difference between depth scaling and width scaling.

There is one issue in depth scaling, though. There are only a few clients whose local models include deep classifiers, while many clients have shallow classifiers in their local model. This would make deep classifiers be partially-trained only with a limited amount of data, so their accuracy might be inferior to fully-trained shallow classifiers. That is, resource-constrained clients cannot train deep classifiers, so deep classifiers cannot be general enough to cover the unseen data of those clients. To moderate this issue, we make the deep classifiers of a local model learn from its shallow classifiers by knowledge distillation. This is similar to self distillation (Zhang et al., 2019), except that the direction of distillation is opposite. Actually, we make the classifiers collaborate with each other as in *deep mutual learning* (Zhang et al., 2018). So, a client not only trains the classifiers in its local model using its data, but distills each other's knowledge at the same time. The difference is that it is unclear who is the teacher between fully-trained shallow classifiers and partially-trained deep classifiers. Our evaluation shows that deep classifiers can learn from shallow classifiers trained with otherwise unseen data, and that both classifiers actually help each other to improve the overall performance of the global model. We also analyzed the fundamental reason for the effectiveness of knowledge distillation in DepthFL, using an evaluation in a general teacher-student environment.

We employed the latest federated learning algorithm *FedDyn* (Acar et al., 2021) as the optimizer. Although DepthFL is a framework that focuses on resource heterogeneity of clients, we try to verify if the FedDyn optimizer that focuses on data heterogeneity is applicable to DepthFL seamlessly. Our experiment shows that DepthFL works well for both resource heterogeneity and data heterogeneity.

Contributions To summarize, our contributions are threefold:

- We present DepthFL, a new federated learning framework utilizing depth scaling to create heterogeneous local models, which is more effective than existing width scaling methods.

- We show that knowledge distillation among the classifiers in a local model can effectively train deep classifiers that can see only a limited amount of data.

- We perform a comprehensive evaluation on the difference between depth scaling and width scaling using exclusive learning, and on the effectiveness of knowledge distillation in DepthFL.

2 RELATED WORK

2.1 FEDERATED LEARNING

Based on *FedAvg* (McMahan et al., 2017), the standard federated learning method, there have been many studies to solve various problems of federated learning (Li et al., 2020a; Kairouz et al., 2019). One main research field deals with efficient learning algorithms considering the non-IID distribution of data among clients (Karimireddy et al., 2020; Li et al., 2021b; Wang et al., 2020b; Acar et al., 2021; Li et al., 2020b). For example, *FedDyn* (Acar et al., 2021) performs exact minimization by making the local objective align with the global objective, which enables fast and stable convergence.

There are also studies to deal with heterogeneous, resource-constrained clients in federated learning. One popular method to create heterogeneous local models is to prune the channels of a global model for width scaling (Diao et al., 2021; Li et al., 2021a; Niu et al., 2020; Horváth et al., 2021; Hong et al., 2022). There is a recent work to prune the layers (Liu et al., 2022), but it partially exploits the benefit of depth scaling and knowledge distillation unlike DepthFL (see Appendix A.3). Another direction is utilizing knowledge distillation to reduce the burden on clients (He et al., 2020) or to aggregate heterogeneous local models (Zhang & Yuan, 2021; Lin et al., 2020). Separately, there are researches to reduce the communication cost by compressing the local models (Rothchild et al., 2020; Haddadpour et al., 2021; Reisizadeh et al., 2020). There are also research directions on privacy or malicious attacks on federated learning (Bagdasaryan et al., 2020; Zhu et al., 2019; Wang et al., 2020a; Geiping et al., 2020) and on personalized federated learning to handle heterogeneity of clients (Li et al., 2021c; Zhang et al., 2021; Hanzely et al., 2020; T. Dinh et al., 2020).

Figure 1: Global model (ResNet) parameter W_g has 4 kinds of local models as its subsets, distributed to $m = 6$ heterogeneous clients. Each local model has multiple classifiers at different depths.

2.2 KNOWLEDGE DISTILLATION

Knowledge distillation (Hinton et al., 2015) was introduced as a way of training a small student model with the help of a big teacher model. It was initially thought that the role of knowledge distillation is transferring high-quality, similarity information among categories, but researches are still on going to understand its impact such as the relationship with label smoothing regularization (Yuan et al., 2020; Tang et al., 2020). As such, variants of knowledge distillation techniques have been proposed (Huang et al., 2021; Park et al., 2019; Zhang et al., 2018; 2019). *Deep mutual learning* (Zhang et al., 2018) allows student models to mutually distill each other's knowledge without a cumbersome teacher model. *Self distillation* (Zhang et al., 2019) distills knowledge within a model, from its deep layers to shallow layers for higher performance, or for faster and accurate inference (Phuong & Lampert, 2019). DepthFL also employs self distillation within a local model, yet in an opposite direction, mainly for distilling from fully-trained shallow layers to partially-trained deep layers. Also, our approach of using knowledge distillation for federated learning differs from others mentioned in Section 2.1 (He et al., 2020; Zhang & Yuan, 2021; Lin et al., 2020), where it is unclear which model to use as a teacher and which data to use for distilling knowledge.

3 DEPTHFL METHOD

This section describes our proposed DepthFL method in detail. We assume that a total of m heterogeneous clients participate in federated learning, and that each client k has d_k resource capability. Randomly selected $P_t \in [m]$ clients participate in each communication round.

3.1 LOCAL MODELS

We create heterogeneous local models by pruning zero or more of the highest-level layers of the global model, instead of pruning some channels for all layers as in HeteroFL. Each client can contribute to the training of the global model by selecting a local model suitable for its resource amount, in a fixed or dynamic way. Since the highest-level layers are entirely pruned, an additional bottleneck layer is needed for a local model to become an independent classifier. This means that the global model should have a different classifier at a different depth. The structure of a global model that satisfies these conditions can be found in *Deeply-Supervised Nets* (Lee et al., 2015). Each classifier shares the blocks that create feature maps, and an additional bottleneck layer is attached to each block so that the local models and the global model have several classifiers inside. Accordingly, the local model parameters of the client whose resource capability is d_k is $W_l^{d_k} = W_g[: d_k]$, and it has d_k classifiers inside. The overall model structure can be found in Figure 1.

This way of creating heterogeneous local models is likely to make deep classifiers learn from a partial amount of data, because only resource-rich clients can train local models with deep classifiers. On the other hand, shallow classifiers are likely to be fully trained since many clients can train local models with them. To mitigate the variance of the performance of different classifiers, it is natural to use their *ensemble* inference for both resource-rich and resource-constrained clients. One interesting question is if partially-trained deep classifiers can really contribute to learning when many clients cannot afford a local model with them. In our experimental result in Table 4, deep classifiers perform similarly or even worse than shallow classifiers unless they receive help, which is *self distillation*.

3.2 SELF DISTILLATION

To mitigate the low performance of deep classifiers, DepthFL utilizes the concept of self distillation. Several classifiers inside a local model are trained through the cross-entropy loss with labels, as well as the KL loss with the output of other classifiers. Previously, self distillation made shallow classifiers imitate deep classifiers (Zhang et al., 2019; Phuong & Lampert, 2019). Whereas, DepthFL makes deep classifiers imitate shallow classifiers, or more precisely, learn collaboratively. The local objective function of the client is as follows:

$$L_k = \sum_{i=1}^{d_k} L_{ce}^i + \frac{1}{d_k - 1} \sum_{i=1}^{d_k} \sum_{j=1, j \neq i}^{d_k} D_{KL}(p_j \| p_i) \tag{1}$$

where L_{ce}^i is a cross-entropy loss of ith classifier, and p_i are softmax outputs of ith classifier's logits. Although FjORD (Horváth et al., 2021) utilized self distillation already, the motivation of self distillation in FjORD was to allow for the bigger capacity supermodel to teach the width-scaled submodel. In contrast, the purpose of self distillation in DepthFL is that depth-scaled submodels help training of bigger capacity supermodels. Also, unlike distillation between width scaled models, which should run forward pass through teacher supermodel and student submodel independently, there is no overhead of distillation between depth scaled models except for the bottleneck layers because they share feature maps.

We use FedDyn (Acar et al., 2021) instead of FedAvg (McMahan et al., 2017) as the default optimizer for the above local objective function 1, to make a fast convergence even when there is a data heterogeneity of clients. When applying dynamic regularization, we replaced the client's local objective by the modified heterogeneous local objective of 1. Also, $\nabla L_k(\theta_k^t)$ and h values required for dynamic regularization are used and updated in consideration of the heterogeneity of the local models. Therefore, the penalized local objective function of the client is as follows.

$$L_k'(\tilde{\theta}) = L_k(\tilde{\theta}) - \langle \nabla L_k(\tilde{\theta}_k^t), \tilde{\theta} \rangle + \frac{\alpha}{2} ||\tilde{\theta} - \tilde{\theta}^t||^2 \tag{2}$$

where $\tilde{\theta}$ is the local model parameters, $\nabla L_k(\tilde{\theta}_k^t)$ is the gradient of the local objective function in the previous round, and $\tilde{\theta}^t$ is parts of the current global model's parameters corresponding to the local model parameters $\tilde{\theta}$. Considering the case where the complexity d_k of the client changes dynamically depending on its current loads, $\nabla L_k(\theta_k^t)$ is stored in the same shape as the entire global model parameters, and only a subset corresponding to the current local model parameters is used for actual training. So, the value of $\nabla L_k(\theta_k^t)$ is updated as in the following equation.

$$\nabla L_k(\theta_k^{t+1})[: d_k] \leftarrow \nabla L_k(\theta_k^t)[: d_k] - \alpha(\tilde{\theta}_k^{t+1} - \tilde{\theta}^t) \tag{3}$$

When the local models of different depths are aggregated into a single global model, the local model parameters of the same depths will be aggregated together. This naturally makes shallow layers close to the input aggregate a large number of local model parameters, while deep layers close to the output aggregate a small number of local model parameters. If the uploaded local model parameters of clients are $\tilde{\theta}_k^{t+1}$, local models are accumulated in the following way.

$$\theta^{t+1}[: d_k] \leftarrow \theta^{t+1}[: d_k] + \tilde{\theta}_k^{t+1} \tag{4}$$

$$h^{t+1}[: d_k] \leftarrow h^{t+1}[: d_k] - \alpha \frac{1}{m} (\tilde{\theta}_k^{t+1} - \theta^t[: d_k]) \tag{5}$$

Algorithm 1 shows the full algorithm. Replacing FedDyn optimizer by FedAvg is straightforward.

Algorithm 1: DepthFL

Initialization : $\theta^0, h^0 = \mathbf{0}, \nabla L_k(\theta_k^0) = \mathbf{0}$

Server executes:
for *round* $t = 0, 1, \ldots T - 1$ **do**
    $P_t \leftarrow$ Random Clients
    $\theta^{t+1} \leftarrow \mathbf{0}$
    $h^{t+1} \leftarrow h^t$
    for *each client* $k \in P_t$, *and in parallel* **do**
        $\tilde{\theta}^t \leftarrow \theta^t[: d_k]$
        $\tilde{\theta}_k^{t+1} \leftarrow$ **Client_Update**$(k, \tilde{\theta}^t)$
        $h^{t+1}[: d_k] \leftarrow h^{t+1}[: d_k] - \alpha \frac{1}{m}(\tilde{\theta}_k^{t+1} - \theta^t[: d_k])$
        $\theta^{t+1}[: d_k] \leftarrow \theta^{t+1}[: d_k] + \tilde{\theta}_k^{t+1}$
    end
    for *each resource capability* d_i **do**
        $\theta^{t+1}[d_i] = \frac{1}{|P_t^{d_k \geq d_i}|} \theta^{t+1}[d_i] - \frac{1}{\alpha} h^{t+1}[d_i]$
    end
end

Client_Update$(k, \tilde{\theta}^t)$**:**
$\tilde{\theta}_k^{t+1} \leftarrow \tilde{\theta}^t$
$\nabla L_k(\tilde{\theta}_k^t) \leftarrow \nabla L_k(\theta_k^{latest\_updated})[: d_k]$
for *local epoch* $e = 1, 2, \ldots E$ **do**
    for *each mini batch* $\mathbf{b}$ **do**
        $L_k = \sum_{i=1}^{d_k} L_{ce}^i + \frac{1}{d_k - 1} \sum_{i=1}^{d_k} \sum_{j=1, j\neq i}^{d_k} D_{KL}(p_j \| p_i)$
        $L_k'(\tilde{\theta}) = L_k(\tilde{\theta}) - \langle \nabla L_k(\tilde{\theta}_k^t), \tilde{\theta} \rangle + \frac{\alpha}{2} \|\tilde{\theta} - \tilde{\theta}^t\|^2$
        $\tilde{\theta}_k^{t+1} \leftarrow \tilde{\theta}_k^{t+1} - \eta \nabla L_k'(\tilde{\theta}_k^{t+1}; \mathbf{b})$
    end
end
$\nabla L_k(\theta_k^{t+1})[: d_k] \leftarrow \nabla L_k(\theta_k^t)[: d_k] - \alpha(\tilde{\theta}_k^{t+1} - \tilde{\theta}^t)$
return $\tilde{\theta}_k^{t+1}$

Table 1: (Number of parameters) / [# of MACs] of local models according to division method

Model	Method	$a = W_l^1$	$b = W_l^2$	$c = W_l^3$	$d(W_g) = W_l^4$
ConvNet	HeteroFL (Width)	99.0 K [4.11 M]	391 K [15.3 M]	877 K [33.6 M]	1.56 M [58.9 M]
	DepthFL (Depth)	31.4 K [3.46 M]	178 K [23.6 M]	750 K [43.7 M]	1.94 M [62.6 M]
Resnet-18	HeteroFL (Width)	713 K [35.5 M]	2.82 M [140 M]	6.32 M [314 M]	11.2 M [557 M]
	DepthFL (Depth)	480 K [167 M]	1.35 M [310 M]	3.84 M [450 M]	12.3 M [585 M]
Resnet-34	HeteroFL (Width)	1.36 M [73.6 M]	5.38 M [292 M]	12.1 M [655 M]	21.4 M [1.16 G]
	DepthFL (Depth)	0.60 M [243 M]	2.11 M [538 M]	9.38 M [980 M]	22.6 M [1.19 G]

4 EXPERIMENTS

4.1 SETTINGS

Datasets and models We used MNIST, CIFAR-100, and Tiny ImageNet datasets for the image classification task, and WikiText-2 dataset for the masked language modeling task. CNN composed of 4 convolution layers, Resnet18, and Resnet34 models were used for MNIST, CIFAR-100, and Tiny ImageNet, respectively. The transformer model was used for Wikitext-2. We create four local models with DepthFL, and four local models with HeteroFL by dividing the channels into four equal parts following its division method. Table 1 depicts the model size and number of MACs for the four local models of HeteroFL and DepthFL. For example, the smallest model a has only the classifier $1/4$ in DepthFL, while having $1/4$ channels in HeteroFL. For inference, DepthFL uses the ensemble of all internal classifiers, while HeteroFL uses the global model with all channels.

Local model If scaling is done as mentioned above, each depth-scaled local model would have fewer parameters and more MACs than the corresponding width-scaled one, since shallow layers often have fewer parameters yet require more computations. So, for the Resnet global model, the number of MACs decreases linearly as the depth decreases (since the computational complexity of each block is designed to be similar), but the number of model parameters decreases more rapidly, as shown in Table 1 (the global model of DepthFL has slightly more parameters and MACs than that of HeteroFL due to the additional bottleneck layers). This means that the average communication overhead of depth-scaled clients would be lower than that of width-scaled clients, but it would be opposite for the average computation overhead. Also, depth scaling is less fine-grained than width scaling since depth scaling is more dependent on the layer structure of the global model. Despite these limitations, depth-scaled local models do not seriously affect the performance of the global model when aggregated, unlike width-scaled local models, as will be explained shortly.

Default Settings Unless otherwise stated, the same number of clients are allocated to each of the four different local models (i.e., 25% of the clients are allocated to each of a, b, c, and d local models in Table 1). Also, the data is distributed in an IID manner, *FedDyn* is used as the optimizer, and randomly sampled 10% of the clients among a total of 100 clients participate in each communication round. When the data is distributed in a non-IID manner, as in FedMA (Wang et al., 2020b), a *Dirichlet* distribution $\mathbf{p}_c \sim Dir_k(\beta = 0.5)$ was used to allocate $\mathbf{p}_{c,k}$ ratio of data samples belonging to class c to client k. We ran all our experiments on Nvidia RTX 2080 Ti GPUs.

4.2 COMPARISON WITH EXCLUSIVE LEARNING

We first evaluate if it is beneficial for resource-constrained clients to participate in learning with depth-scaled local models even if they cannot accommodate a given global model. For this evaluation, we compare the accuracy of DepthFL with the accuracy of its *exclusive learning*, which excludes those clients who do not have enough resources to run a given global model from learning. In DepthFL, d is the global model but we still allow those 75% clients whose resource cannot accommodate d to participate in learning, with a, b, and c sub-models of d. In exclusive learning, however, if d is the global model, we allow only those 25% clients who can run d to participate in learning. Similarly, if c is the global model, we allow those 50% clients who can run c (including those who can run d but should run c since c is the global model now) to participate in learning. We also evaluate DepthFL without self-distillation and FedDyn (use FedAvg instead), which we call DepthFL(FedAvg), by comparing with its corresponding exclusive learning. Finally, we evaluate HeteroFL by comparing with its corresponding exclusive learning. For a fair comparison, exclusive learning is trained and tested in the same way as the corresponding scaled method. For example, when comparing DepthFL with its exclusive learning, the local objective function of both includes the self distillation and regularization terms. Also, both are tested with the ensemble inference of the internal classifiers. It should also be noted that we cannot compare the accuracy of DepthFL and HeteroFL directly, since their local models have different resource requirements, so comparing only with their corresponding exclusive learning is meaningful.

Table 2 shows the results comparing HeteroFL, DepthFL(FedAvg), and DepthFL to their corresponding exclusive learning. In case of HeteroFL, exclusive learning with b as the global model that prunes half of the channels, and with only 75% of the clients participating in learning, shows a tangibly better accuracy than HeteroFL in CIFAR-100. This means that although clients with insufficient resources can participate in learning on the HeteroFL framework, heterogeneous local models appear to deteriorate the global model and produce a worse result. DepthFL(FedAvg) shows a better result than any exclusive learning for MNIST and CIFAR-100, but not for Tiny Imagenet. On the other hand, DepthFL performs better than any of exclusive learning in all datasets. This result indicates that DepthFL can better train the global model using heterogeneous local models.

One question is why HeteroFL, which allows resource-constrained clients to learn with sub-models, shows a tangibly lower performance than exclusive learning, and why this is not the case for DepthFL(FedAvg). To answer these questions, we measured the performance of each *global sub-model* of HeteroFL separately, by running 1/4, 2/4, 3/4, and 4/4 channels of the global model. We also measured the same for DepthFL(FedAvg), i.e., the performance of classifiers at 1/4, 2/4, 3/4, and 4/4 of the global model. Table 3 shows the result compared to exclusive learning result of Table 2 (named *Classifier* 1/4~4/4). We can see that a global sub-model of HeteroFL mostly performs worse than the corresponding exclusive leaning model (although they have the same number of channels and clients), while the global sub-models of DepthFL(FedAvg) perform better than exclusive learning. In HeteroFL, for example, only 25% clients train Classifier 1/4 *directly* as in exclusive learning, while the rest 75% clients train it *indirectly* during the training of their 2/4, 3/4, or 4/4 Classifiers, so we suspect that this causes a role mismatch for Classifier 1/4 when being averaged, degrading the performance of the global model. To confirm this suspicion, we evaluated a different version of HeteroFL called *SHeteroFL*, proposed in Split-Mix (Hong et al., 2022), where a client trains all affordable sub-models. For example, when a client with Classifier 2/4 trains, it not only trains Classifier 1/4 indirectly when training Classifier 2/4, but trains Classifier 1/4 directly. Table 3 shows that SHeteroFL differs from HeteroFL in that the accuracy of its global sub-models is similar or higher than that of exclusive learning, as in DepthFL. This can also explain the better performance of DepthFL(FedAvg) than its exclusive learning. That is, when a client trains its 2/4 Classifier, it naturally trains 1/4 Classifier as well, since 2/4 and 1/4 Classifiers share the same feature maps. Actually, DepthFL does not require redundant training of sub-models when training their

Table 2: Accuracy of the global model compared to exclusive learning. 100% (a) exclusive learning means, the global model and every local model are equal to $a = W_l^1$ model, and 100% clients participate in learning. Likewise, 25% (d) exclusive learning means, the global model and every local model are equal to $d(W_g) = W_l^4$ model, and only 25% clients participate in learning.

Scaling Method	Dataset	Global Model	Exclusive Learning			
			100% (a)	75% (b)	50% (c)	25% (d)
HeteroFL	MNIST	99.33	99.38	99.39	**99.41**	99.19
	CIFAR-100	56.68	63.83	**65.07**	61.93	52.00
	Tiny ImageNet	27.22	**38.99**	34.68	29.96	22.43
DepthFL (FedAvg)	MNIST	**99.43**	99.29	99.35	99.39	99.25
	CIFAR-100	**72.34**	66.53	69.63	68.78	60.11
	Tiny ImageNet	48.02	49.69	**52.55**	46.05	34.40
DepthFL	MNIST	**99.51**	99.25	99.41	99.41	99.34
	CIFAR-100	**76.34**	69.26	73.90	71.75	62.12
	Tiny ImageNet	**60.32**	52.48	59.75	55.55	42.64

Table 3: Accuracy of global sub-models compared to exclusive learning on CIFAR-100.

Method	Algorithm	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4
Width Scaling	Exclusive Learning	**63.83**	65.07	61.93	52.00
	HeteroFL	50.41	55.05	57.71	56.68
	SHeteroFL	63.57	**66.14**	**65.44**	**63.98**
Depth Scaling	Exclusive Learning	66.53	67.03	66.47	57.68
	DepthFL(FedAvg)	**66.66**	**68.30**	**68.17**	**68.22**

super-model, unlike SHeteroFL. Moreover, additional training of depth-scaled sub-models can further improve the global model performance, unlike additional training of width-scaled sub-models (see Appendix A.1). DepthFL also works better than Split-Mix for the same amount of MACs (see Appendix A.2). All these results indicate that depth scaling is more advantageous than width scaling.

4.3 ABLATION STUDY

Knowledge Distillation To analyze the impact of mutual self-distillation on the performance of the global model, we turn on and off self distillation and measure the accuracy of the global model. We experiment with both IID and non-IID data distribution, whose results are depicted in Table 4. Regardless of data distribution, it shows that self distillation plays a key role in enhancing the accuracy of deep classifiers. That is, deep classifiers tend to perform worse than shallow classifiers when self distillation is off, yet they perform similarly or better in most cases when self distillation is on. Table 4 shows that self distillation improves the accuracy of shallow classifiers as well, which is encouraging because resource-constrained clients should do inference using shallow classifiers. The impact on the performance of the ensemble model is relatively small compared to individual classifiers since the variance among the classifiers is reduced when self-distillation is used.

Maximum & Dynamic Complexity We evaluate why self-distillation enhances the accuracy of deep classifiers. Our conjecture was that fully-supervised shallow classifiers can train under-supervised deep classifiers that were partially trained with a limited amount of data. For this evaluation, we constructed a **Maximum** experimental environment where all clients can train the full global model (i.e., the d model in Table 1). We performed mutual self-distillation on the Maximum environment and measure the accuracy as in Table 5, which includes the previous IID result of Table 4 (marked **Fixed**) for comparison. Since all clients in Maximum have enough resources to train every classifier of the global model, self-distillation would work only as general optimization. We can actually see that the impact of self-distillation on deep classifiers in Maximum is tangibly smaller than in Fixed. This means that when resources are heterogeneous, self-distillation achieves additional performance by transmitting the domain knowledge of shallow classifiers to deep classifiers.

We also constructed a **Dynamic** experimental environment where the resources of the clients can change randomly in every round, yet the average amount of resources of those clients participating

Table 4: Accuracy of the global model with/without self distillation for both IID/Non-IID data

Distribution	Dataset	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
IID	CIFAR-100	✗	69.38	69.53	69.00	68.91	74.55
		✓	71.68 (**+2.30**)	73.89 (**+4.36**)	73.72 (**+4.72**)	73.56 (**+4.65**)	76.34 (**+1.79**)
	Tiny ImageNet	✗	51.92	52.76	41.17	40.91	52.50
		✓	55.66 (**+3.74**)	58.50 (**+5.74**)	54.83 (**+13.66**)	55.20 (**+14.29**)	60.32 (**+7.82**)
Non-IID	CIFAR-100	✗	66.68	67.68	67.66	67.25	72.64
		✓	69.61 (**+2.93**)	71.46 (**+3.78**)	71.52 (**+3.86**)	71.36 (**+4.11**)	74.25 (**+1.61**)
	Tiny ImageNet	✗	50.33	50.76	44.11	43.61	53.14
		✓	53.84 (**+3.51**)	56.13 (**+5.37**)	54.28 (**+10.17**)	53.97 (**+10.36**)	58.99 (**+5.85**)

Table 5: Ablation study of the self distillation according to the resource complexity d_k distribution of the clients. Fixed complexity means that a client's complexity d_k does not change from the initial value. Dynamic complexity means a client's d_k value changes randomly every round. Maximum is the situation when all clients have sufficient resources, so all d_k values are maximum. It also shows that DepthFL with self-distillation works well for the transformer model with WikiText-2.

Dataset	Complexity	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
CIFAR100	Fixed	✗	69.38	69.53	69.00	68.91	74.55
		✓	71.68 (**+2.30**)	73.89 (**+4.36**)	73.72 (**+4.72**)	73.56 (**+4.65**)	76.34 (**+1.79**)
	Dynamic	✗	69.33	72.44	73.97	73.92	77.14
		✓	72.87(**+3.54**)	75.21(**+2.77**)	75.42(**+1.45**)	75.51(**+1.59**)	77.49(**+0.35**)
	Maximum	✗	68.99	72.36	74.42	74.37	77.48
		✓	72.29(**+3.30**)	75.04(**+2.68**)	76.47(**+2.05**)	76.54(**+2.17**)	78.02(**+0.54**)
Tiny ImageNet	Fixed	✗	51.92	52.76	41.17	40.91	52.50
		✓	55.66 (**+3.74**)	58.50 (**+5.74**)	54.83 (**+13.66**)	55.20 (**+14.29**)	60.32 (**+7.82**)
	Dynamic	✗	52.20	56.76	54.79	54.96	60.49
		✓	56.10 (**+3.90**)	60.35 (**+3.59**)	60.02 (**+5.23**)	60.09 (**+5.13**)	62.71 (**+2.22**)
	Maximum	✗	51.36	57.30	53.27	54.05	59.88
		✓	55.83 (**+4.47**)	60.62 (**+3.32**)	59.88 (**+6.61**)	60.40 (**+6.35**)	63.47 (**+3.59**)
WikiText-2 (Perplexity ↓)	Fixed	✗	13.21	13.42	13.48	14.31	13.08
		✓	12.99 (**-0.22**)	13.24 (**-0.18**)	13.38 (**-0.10**)	13.99 (**-0.32**)	13.06 (**-0.02**)
	Dynamic	✗	13.21	13.31	13.38	13.80	13.02
		✓	12.97 (**-0.24**)	13.21 (**-0.10**)	13.29 (**-0.09**)	13.71 (**-0.09**)	13.03 (**+0.01**)
	Maximum	✗	13.28	13.22	12.97	12.87	12.97
		✓	13.16 (**-0.12**)	13.16 (**-0.06**)	12.91 (**-0.06**)	12.86 (**-0.01**)	12.94 (**-0.03**)

in each round is the same as in Fixed. So, unlike Fixed, deeper layers in Dynamic can learn from all data from every client as in Maximum, albeit less frequently. In Table 5, we can see that the impact of self-distillation on deep classifiers in Dynamic is similar to Maximum. This indicates that the lower accuracy of deep classifiers in Fixed is indeed due to those unseen data of resource-constrained clients, and that self-distillation can alleviate the problem. It also shows that the accuracy of Dynamic is better than Fixed's and similar to Maximum's although the client resources are still heterogeneous, by training deep classifiers with random clients rather than with fixed clients.

4.4 UNDERSTANDING SELF-DISTILLATION EFFECT OF DEPTHFL

As we saw above, self-distillation is highly effective for DepthFL. This section attempts to understand the fundamental reason behind the effectiveness of self-distillation for depthFL. For this we evaluate knowledge distillation in a general setup of teacher-student models in a centralized learning environment, except that the student model is trained with insufficient data (as the partially-trained, deep layers of DepthFL). We first evaluate if the existing analysis methods of knowledge distillation in (Tang et al., 2020), which are *label smoothing* (LS), *gradient rescaling* (KD-pt), and *domain knowledge of class relationships* (KD-sim), can explain the effectiveness of self-distillation in DepthFL (see A.6 for detailed explanation). The Resnet18 model is used as the student, while the Resnet101 model, which is fully trained with all data, is used as the teacher.

Additionally, we analyze the effect of knowledge distillation by the *poor teacher* (PKD), which is trained only with 25% of the data, as well as by the *light teacher* (LKD), which is trained with all

Table 6: Top-1 accuracy of student on CIFAR-100 with a few partial knowledge distillation methods.

Data Amount Seen by Student	Base	KD (Acc: 79.99)	LS	KD-pt (Tang et al., 2020)	KD-sim (Tang et al., 2020)	KD-pt+sim (Tang et al., 2020)	PKD (Acc: 58.14)	LKD (Acc: 72.19)
100%	77.60	79.47	78.52	78.85	78.50	78.80	72.12	77.18
50%	70.40	74.22	71.36	71.59	71.18	72.18	67.98	75.10
25%	59.10	66.26	60.31	61.11	61.90	62.05	63.30	71.46

Figure 2: Top-1 accuracy of four classifiers for four resource distribution ratios on CIFAR-100.

data but is sized smaller than the student model (as the fully-trained, shallow layers of DepthFL). As the light teacher of LKD, we use $\times 0.25$ depth-scaled local model $a = W_l^1$ of Resnet18. We perform these experiments with a variable amount of data the student learns as in Table 6.

When the student model learns all data (100%), most effects of knowledge distillation could be explained by the three existing effects. However, when the student model learns partly (50% or 25%), the effect is not fully explainable by the composition of those three effects, neither by PKD. On the other hand, LKD is quite effective, achieving high accuracy even for 50% and 25%. This means that even if the size of the light teacher is smaller than that of the student, the class relationship for each input instance can be transferred by the light teacher, which effectively helps for the generalization of the data-insufficient student model. This additional role appears to be the reason why self-distillation in DepthFL is effective, especially for data-insufficient deep layers.

4.5 ROBUSTNESS TEST

The performance of DepthFL would inevitably be different depending on the distribution of each client's resource capability. To evaluate the robustness of DepthFL, we changed the distribution of resource capabilities and measured the performance of the classifiers, as in Figure 2. As expected, as the ratio of resource-constrained clients increases, the performance of deep classifiers gets lower, even seriously when self distillation is off. With self distillation on, however, even if the deepest classifier is trained only by 10% of the clients, the performance drop is small, due to the help of other classifiers. Since shallow classifiers will be used for fast inference while an ensemble model will be used for high performance, deep classifiers do not always have to be better than shallow ones. Appendix A.5.1 explains and evaluates whether deep classifiers are really needed for DepthFL.

5 CONCLUSION

We presented DepthFL, a new federated learning framework considering resource heterogeneity of clients. DepthFL creates local models of different sizes by scaling the depth of the global model, and allocates them to the clients depending on their available resources. During local training, a client trains several classifiers within its local model, and at the same time, distills their knowledge with each other. As a result, both deep classifiers trained with limited data and shallow classifiers trained by most clients can help one another and collaboratively build the global model. We also evaluated depth scaling compared to width scaling thoroughly, and self-distillation in DepthFL.

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A APPENDIX

A.1 LIMITATION OF SHETEROFL

As mentioned in Section 4.2, although SHeteroFL includes additional computation overhead of locally training all possible sub-models, the performance of its global model that leverages all these sub-models can improve. However, we want to check whether additional training of sub-models of different widths is always helpful for the global model. We compared the performance of FedAvg, SHeteroFL, and DepthFL(FedAvg) in the **Maximum** case introduced in Section 4.3 where all clients have enough resources to train the global model. Table 7 shows the experimental result on CIFAR-100 using Resnet18 as the global model. SHeteroFL does not show better performance than FedAvg despite its additional training of width-scaled sub-models. On the other hand, DepthFL could improve the performance of the global model by additionally training depth-scaled sub-models, which is in line with the result in Lee et al. (2015). In other words, although SHeteroFL could alleviate the problem of HeteroFL, DepthFL is a better approach to heterogeneous federated learning since it can better enhance the performance of global model with less computation cost.

Table 7: Accuracy of global submodels in Maximum case.

Method	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4
FedAvg	N/A	N/A	N/A	70.59
SHeteroFL	62.95	68.43	69.66	70.16
DepthFL (FedAvg)	66.65	70.11	73.15	**73.36**

A.2 COMPARISON WITH SPLIT-MIX (HONG ET AL., 2022)

Split-Mix provides a customizable global model by *mixing* the base *split* models of the same sizes. While HeteroFL and DepthFL prune a single global model to create local models of different sizes, Split-Mix can create a local model by combining small base models. To compare Split-Mix with DepthFL, we combine its base models to create four local models whose number of MACs is the same as that of the four local models of DepthFL. For the CIFAR-100 dataset, Resnet18 was used as a global model. The number of MACs and the number of parameters of four local models are shown in Table 8. As the base model of Split-Mix, half of the channels of the global model were pruned. For a fair comparison, DepthFL was trained without regularization and self distillation.

Table 8: (Number of parameters) / [# of MACs] of local models according to division method

Model	Method	$a = W_l^1$	$b = W_l^2$	$c = W_l^3$	$d(W_g) = W_l^4$
Resnet-18	DepthFL (Depth)	480 K [167 M]	1.35 M [310 M]	3.84 M [450 M]	12.3 M [585 M]
	Split-Mix (Width)	2.82 M [140 M]	5.64 M [280 M]	8.46 M [420 M]	11.28 M [560 M]

The accuracy of DethpFL and Split-Mix in **Fixed** and **Dynamic** cases are shown in Figure 3. In Fixed, the learning curves of DepthFL and Split-Mix are almost same. Since the number of parameters of local models of DepthFL is much smaller than Split-Mix, DepthFL is more efficient in terms of communication overhead. In Dynamic, DepthFL shows faster convergence and higher accuracy than Split-Mix. The reason is that Split-Mix allows the client to train multiple base models alternately, so there is no big difference between Fixed and Dynamic, whereas in DepthFL, the deep classifier can train more data in Dynamic, as explained in Section 4.3.

A.3 COMPARISON WITH INCLUSIVEFL (LIU ET AL., 2022)

Recently, InclusiveFL (Liu et al., 2022) proposed a kind of depth-scaled method for heterogeneous federated learning. However, there are two major differences from DepthFL. First, unlike DepthFL, InclusiveFL trains only the last classifier of the local model without training sub-models of the local model. As we saw in Section 4.2, training all possible sub-models during local training has a decisive impact on performance. Actually, we performed an experiment on CIFAR-100 to compare

Figure 3: Learning curves for DepthFL and Split-Mix

DepthFL(FedAvg), which trains all sub-models in the local model together, with InclusiveFL, which trains only the last classifier in the local model. The result is in Table 9. Similar to the comparison result between SHeteroFL and HeteroFL, DepthFL, which trains sub-models together, has superior performance of sub-classifiers compared to InclusiveFL, and this has a direct impact on the performance of the global model. Second, since Inclusivefl locally trains only the last classifier in the local model, knowledge distillation between sub-models is impossible. InclusiveFL uses a special technique called *momentum distillation* to transfer the knowledge of a larger model to a smaller model, which has a limitation since the size of each layer must be kept constant. Also, its role is different from self-distillation in DepthFL, which transfers knowledge of a smaller model to a larger model.

Table 9: Accuracy of global model.

Method	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
InclusiveFL (Liu et al., 2022)	47.25	53.36	58.57	60.10	63.79
DepthFL (FedAvg)	66.66	68.30	68.17	68.22	72.34

A.4 OPTIMIZER

DepthFL employs FedDyn (Acar et al., 2021) as the default optimizer. To analyze the impact of the optimizer, we replaced FedDyn with FedAvg (McMahan et al., 2017). And, we performed the same experiments in Table 4 and Table 5, whose results are shown in Table 10 and Table 11, respectively. Even if FedAvg is used as the optimizer, the overall trend of the experimental results is almost the same, but we can see that the overall accuracy is lowered. Also, we can see that the impact of self-distillation is reduced compared to when FedDyn is used.

Table 10: Accuracy of FedAvg global model with/without self distillation for both IID/Non-IID data

Distribution	Dataset	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
IID	CIFAR-100	✗	66.66	68.30	68.17	68.22	72.34
		✓	68.55 (**+1.89**)	70.23 (**+1.93**)	71.21 (**+3.04**)	71.10 (**+2.88**)	72.96 (**+0.62**)
	Tiny ImageNet	✗	49.38	48.76	38.18	38.44	48.02
		✓	51.29 (**+1.91**)	52.56 (**+3.80**)	48.99 (**+10.81**)	49.66 (**+11.22**)	53.76 (**+5.74**)
Non-IID	CIFAR-100	✗	65.82	66.22	66.22	65.65	70.63
		✓	67.14 (**+1.32**)	68.41 (**+2.19**)	69.38 (**+3.16**)	68.84 (**+3.19**)	71.48 (**+0.85**)
	Tiny ImageNet	✗	47.01	46.55	39.36	38.74	47.67
		✓	49.05 (**+2.04**)	49.73 (**+3.18**)	47.03 (**+7.67**)	46.86 (**+8.12**)	51.67 (**+4.00**)

Table 11: Ablation study of self-distillation according to resource complexity d_k distribution.

Dataset	Complexity	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
CIFAR100	Fixed	✗	66.66	68.30	68.17	68.22	72.34
		✓	68.55 (**+1.89**)	70.23 (**+1.93**)	71.21 (**+3.04**)	71.10 (**+2.88**)	72.96 (**+0.62**)
	Dynamic	✗	67.09	70.94	73.32	73.48	75.46
		✓	69.18(**+2.09**)	72.51(**+1.57**)	74.28(**+0.96**)	74.34(**+0.86**)	75.04(**-0.42**)
	Maximum	✗	66.65	70.11	73.15	73.36	75.05
		✓	69.07(**+2.42**)	71.92(**+1.81**)	74.77(**+1.62**)	75.09(**+1.73**)	75.41(**+0.36**)
Tiny ImageNet	Fixed	✗	49.38	48.76	38.18	38.44	48.02
		✓	51.29 (**+1.91**)	52.56 (**+3.80**)	48.99 (**+10.81**)	49.66 (**+11.22**)	53.76 (**+5.74**)
	Dynamic	✗	49.41	53.29	48.76	49.29	54.81
		✓	52.06 (**+2.65**)	55.25 (**+1.96**)	54.79 (**+6.03**)	55.08 (**+5.79**)	57.40 (**+2.59**)
	Maximum	✗	48.58	52.82	46.97	48.06	53.77
		✓	51.45 (**+2.87**)	55.09 (**+2.27**)	52.98 (**+6.01**)	53.97 (**+5.91**)	56.84 (**+3.07**)
WikiText-2 (Perplexity ↓)	Fixed	✗	14.28	14.47	14.92	15.64	14.19
		✓	14.26 (**-0.02**)	14.44 (**-0.03**)	14.85 (**-0.07**)	15.47 (**-0.17**)	14.21 (**+0.02**)
	Dynamic	✗	14.27	14.40	14.85	15.26	14.10
		✓	14.23 (**-0.04**)	14.39 (**-0.01**)	14.80 (**-0.05**)	15.19 (**-0.07**)	14.14 (**+0.04**)
	Maximum	✗	14.25	14.32	14.67	14.91	13.96
		✓	14.23 (**-0.02**)	14.37 (**+0.05**)	14.69 (**+0.02**)	14.92 (**+0.01**)	14.06 (**+0.10**)

A.5 MORE ABLATION STUDIES

A.5.1 DEEP CLASSIFIERS ARE REALLY NEEDED?

Table 4 showed that the performance of the deepest classifiers is similar or slightly lower than that of shallow classifiers even with self-distillation. So, one might question if deep classifiers are really needed for resource-heterogeneous federated learning, since they are likely to have fewer clients to train although they allow more generalization of the model. That is, if most clients have insufficient resources, deeper layers might not help; otherwise, they might contribute to enhancing the performance of the global model. On the other hand, as in the **Dynamic case** in Table 5, when the client resources change dynamically over time so that all clients can train deep layers even occasionally, deep layers can have a higher performance.

In reality, the performance of classifiers with different depths would inevitably be different depending on various factors such as the distribution of client resources, the nature of the learning task, the number of data each client has, and the size of global model/sub-models. We tried to test whether deep classifiers are really necessary by performing an experiment excluding deep classifiers, whose result is in Figure 4. For example, DepthFL (exclude #4 Classifier) reduces the depth of the global model to 3/4, so that those 25% clients whose resource can train Classifier 4/4 trains only up to Classifier 3/4. We conducted the experiment with big and small global models (Resnet18 and ConvNet) for two learning environments (Fixed and Dynamic) on CIFAR-100. We can see that if the size of the global model is smaller compared to the task, and if the client resources change dynamically so the deep classifier can see more data, deep classifiers gets more important for high performance. Actually, this paper presented a general framework that can flexibly deal with such diverse situations.

A.5.2 NON-IID DEGREE AND NUMBER OF CLIENTS

We performed ablation study for diverse non-IID degrees and for different number of clients, whose results are in Table 12 and Table 13, respectively. They show a similar behavior as previously.

A.6 PARTIAL KNOWLEDGE DISTILLATION METHODS

The experiment in Section 4.4 was conducted as follows. In KD-pt method, we synthesize teacher distribution ρ^{pt} as $\rho_i^{pt} = p_t$ if $i = t$, $(1 - p_t)/(K - 1)$ otherwise, where p_t is prediction on ground truth class from the teacher's probability distribution. In KD-sim method, we synthesize teacher distribution ρ^{sim} as the softmax over cosine similarity between the teacher's last logit layer's weights: $\rho^{sim} = \text{softmax}(\text{relu}(\hat{w}_t \hat{W}^T)^\alpha / \beta)$, where $\hat{W} \in \mathbb{R}^{K \times d}$ is the normalized logit layer

Figure 4: Learning curves for DepthFL without deep classifiers

Table 12: Ablation Study : Data distribution

Dataset	Distribution	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
CIFAR-100	IID	✗	69.38	69.53	69.00	68.91	74.55
		✓	71.68 (**+2.30**)	73.89 (**+4.36**)	73.72 (**+4.72**)	73.56 (**+4.65**)	76.34 (**+1.79**)
	Dir(0.5)	✗	66.68	67.68	67.66	67.25	72.64
		✓	69.61 (**+2.93**)	71.46 (**+3.78**)	71.52 (**+3.86**)	71.36 (**+4.11**)	74.25 (**+1.61**)
	Dir(0.3)	✗	65.69	66.83	66.68	66.24	71.54
		✓	68.46 (**+2.77**)	70.82 (**+3.99**)	70.92 (**+4.24**)	70.57 (**+4.33**)	73.51 (**+1.97**)
	Dir(0.1)	✗	60.97	62.35	61.97	60.79	67.35
		✓	63.88 (**+2.91**)	65.06 (**+2.71**)	64.93 (**+2.96**)	64.14 (**+3.35**)	68.24 (**+0.89**)

Table 13: Ablation Study : # Clients

Dataset	# Clients	KD	Classifier 1/4	Classifier 2/4	Classifier 3/4	Classifier 4/4	Ensemble
CIFAR-100	50	✗	69.20	68.95	68.53	68.59	74.39
		✓	71.88 (**+2.68**)	72.74 (**+3.79**)	72.96 (**+4.43**)	73.02 (**+4.43**)	76.12 (**+1.73**)
	100	✗	69.38	69.53	69.00	68.91	74.55
		✓	71.68 (**+2.30**)	73.89 (**+4.36**)	73.72 (**+4.72**)	73.56 (**+4.65**)	76.34 (**+1.79**)
	200	✗	68.59	69.18	68.57	68.88	73.89
		✓	71.82 (**+3.23**)	72.58 (**+3.40**)	73.37 (**+4.80**)	73.23 (**+4.35**)	75.47 (**+1.58**)

weights, $\hat{w}_t$ is the t-th row of $\hat{W}$ corresponding to the ground truth, and α, β are hyper-parameters for resolution of cosine similarities.

A.7   LEARNING CURVES

The learning curves of Table 2 for comparing HeteroFL, DepthFL(FedAvg), and DepthFL with their corresponding exclusive learning are in Figure 5. The learning curves of Table 4 for the ablation study of knowledge distillation are in Figure 6. The x-axis is the communication round, and the y-axis is the moving average of the test accuracy.

Figure 5: Comparative experiments with exclusive learning

Figure 6: Ablation study of self distillation

B HYPERPARAMETERS

Most of the hyperparameters used in our experiments are depicted in Table 14. We set both α, β hyper-parameters to 0.3 for KD-sim (Tang et al., 2020) experiments. In the masked language modeling task with the transformer model, we randomly selected 15% of the input tokens. Among the selected tokens, 80% were modified to [mask] tokens, 10% to random tokens, and 10% to remain unchanged.

Table 14: Hyperparameters and model architecture used in experiments

Data	MNIST	CIFAR100	Tiny-ImageNet	WikiText-2
Model	ConvNet	Resnet-18	Resnet-34	Transformer
Hidden size	[64, 128, 256, 512]	[64, 128, 256, 512]	[64, 128, 256, 512]	[512, 512, 512, 512]
Local Epoch E	5	5	5	1
Local Batch Size B	64	64	64	50
Optimizer		SGD		
Momentum		0.		
Weight decay		1e-3		
Temperature		1		
α (FedDyn)		0.1		
Consistency rampup	300	300	300	120
Communication rounds	1000	1000	1000	150
Learning rate η		0.1		
Learning rate decay	0.998	0.998	0.998	0.98
Embedding Size				512
Number of heads				8
Dropout		N/A		0.2
Sequence length				64